# Near-Linear Unconditionally-Secure MPC with a Dishonest Minority 

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## Multiparty Computation (MPC)

## Goal:

Compute function $f$ on private inputs $x_{1}, \ldots, x_{n}$, so that

- all learn correct $f\left(x_{1}, \ldots, x_{n}\right)$
- $x_{i}$ 's remain private even if adversary corrupts $t$ players.


## Classical possibility results:



- computational security for $t<n / 2$ [GMW87,CDG88]
- unconditional security for $t<n / 2$ (assuming broadcast) [RB89,Bea89]
- perfect security for $t<n / 3$ [CCD88,BGW88]

Beyond (im)possibility results: (communication) complexity

## Amortized Communication Complexity

* Best known results (binary circuits):

| Attack | Resilience | Security | Bits/multiplication ${ }^{1)}$ | Ref |
| :---: | :---: | :---: | :---: | :---: |
| passive | $t<n / 2$ | perfect | $O(n \log n)$ | [DamNie07] |
| active | $t<n / 2$ | computational | $O(n \log n)$ | [DamNie07] |
| active | $t<n / 2$ | unconditional | $O\left(n^{2} k\right)$ | [BerHirt06] |
| active | $t<n / 3$ | perfect | $O(n \log n)^{2)}$ | [BerHirt08] |

\& Our new result: $\quad O(n \log n+k)^{2)}$
(actually: $O\left(n \log n+k / n^{c}\right)$ for any $c$ - can probably be removed)

1) Amortized complexity: assumes large enough circuits
2) Requires not too large multiplicative depth

## Tricks

Protocol makes use of known techniques:

- Shamir secret sharing [Sha79]
- Beaver's circuit randomization [Bea89]
- dispute control [BerHirt06]
- linear-time passively-secure multiplication [DamNie07]
...
and cumbersome fine-tuning, but crucially relies on two new tricks:

1. efficient batch verification for multiplication triples ${ }^{3)}$ (to verify $c=a \cdot b$ for many shared triples ( $a, b, c$ ) in one go)
2. efficient "mini MPC" for computing authentication tags
3) Independent work: similar trick used in [CraDamPas12], in setting of computational interactive proofs

## Reconstruction in the Presence of Faults

secret:
$s$

shares: $\quad s_{1}=f\left(x_{1}\right) \quad \ldots \quad s_{i}=f\left(x_{i}\right) \quad \ldots \quad s_{k}=f\left(x_{k}\right) \quad \ldots \quad s_{n}=f\left(x_{n}\right)$

* Problem: how to reconstruct $s$ if up to $t$ shares are faulty?
\& In case $n / 3 \leq t<n / 2$ : impossible (without additional redundancy)
* Idea [RB89]: authenticate the shares


## Reconstruction in the Presence of Faults

secret:
$S$

shares:

$$
\tau_{i k}=\alpha_{k i} \cdot s_{i}+\beta_{k i}
$$

Problem \#1: Blows up complexity!

Problem \#2: Who computes the $\operatorname{tag} \tau_{i k}=\alpha_{k i} s_{i}+\beta_{k i}$ ?

## Solving Problem \#1

\& Authenticate large blocks of shares $s_{i}^{1}, \ldots, s_{i}^{L}$ (for secrets $s^{1}, \ldots, s^{L}$ ) via

$$
\tau=\boldsymbol{\alpha} \cdot s_{i}+\beta=\sum_{\ell} \alpha^{\ell} s_{i}^{\ell}+\beta
$$

with key $\boldsymbol{\alpha}=\left(\alpha^{1}, \ldots, \alpha^{L}\right)$ and $\beta$ (actually: $\tau_{k i} \boldsymbol{\alpha}_{k i}$ and $\beta_{k i}$ ).
For large $L$, efficiency loss due to $\beta$ and $\tau$ becomes negligible.
© Use the same $\boldsymbol{\alpha}=\left(\alpha^{1}, \ldots, \alpha^{L}\right)$ for different blocks $s_{i}=\left(s_{i}^{1}, \ldots, s_{i}^{L}\right)$. For many blocks, efficiency loss due to $\alpha$ becomes negligible.

## Solving Problem \#2

Problem \#2: Who computes tag $\tau=\alpha s_{i}+\beta$ (actually $\sum_{\ell} \alpha^{\ell} s_{i}^{\ell}+\beta$ )?
Recall:

- $P_{k}$ - who holds $(\alpha, \beta)$ - is not supposed to learn $s_{i}$
- $P_{i}$ - who holds $s_{i}$ - is not supposed to learn $(\alpha, \beta)$
- dealer is not supposed to learn $(\alpha, \beta)$ - as he might be dishonest

Standard approach/solution:
do a 2-level sharing: every $s_{i}$ is re-shares into $s_{i 11, \ldots, s_{i n}}$

- sub-shares $s_{i j}$ are authenticated quadratic complexity $\downarrow$
- player $P_{i}$ computes tags for sub-shares $s_{i 1, \ldots,}, s_{i n}$ of $s_{i}$


## Solving Problem \#2

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New approach: by means of a MPC
Appears hopeless:
just sharing the input, $s_{i}$ leads to quadratic complexity
Good news:

- Circuit is very simple: multiplicative depth 1
- Don't need to worry about other inputs, $\alpha$ and $\beta$
- Dispute control framework $\Rightarrow$ only need passive security (correctness can be verified by cut-and-choose)


## Solving Problem \#2

Solution: To not share the share $s_{i}$
Instead: use the remaining shares $\left(s_{j}\right)_{j \neq i}$ of $s$ as shares of $s_{i}$


Fact:

- any $t$ of the shares $\left(s_{j}\right)_{j \neq i}$ give no info on $s_{i}$
- any $t+1$ of the shares $\left(s_{j}\right)_{j \neq i}$ reveal $s_{i}$

Thus: $\left(s_{j}\right)_{j \neq i}$ is a sharing of $s_{i}$, wrt. to a variant of Shamir's scheme (where secret is evaluation of $f$ at point $i$, rather than at 0 )

## Multiparty-Computing the Tag

## Protocol MiniMPC

- Given: shares $s_{1}, \ldots, s_{i}, \ldots, s_{n}$
- $P_{k}$ shares $\alpha$ as follows ( $P_{i}$ gets no share)
- $P_{k}$ shares $\beta$ as follows ( $P_{i}$ gets no share)


$$
\begin{aligned}
& \operatorname{deg}(f)=t \\
& f(0)=s
\end{aligned}
$$


$\operatorname{deg}(h)=2 t$
$h(i)=\beta$
$h(0)=0$

- every $P_{j}(j \neq i)$ sends

$$
\tau_{j}=\alpha_{j} s_{j}+\beta_{j}
$$

to $P_{i}$


- Pi reconstructs $\tau=\alpha s_{i}+\beta$ from $\tau_{j}$ 's


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$$
\begin{aligned}
& \operatorname{deg}(f)=t \\
& f(0)=s
\end{aligned}
$$



$$
\begin{aligned}
& \operatorname{deg}(g)=t \\
& g(i)=\alpha \\
& g(0)=0
\end{aligned}
$$

- $P_{k}$
( $P$ Note:
Adversary can learn $\alpha$ by corrupting $t$ players $P_{j} \neq P_{i}$.
- ev But $\alpha$ is of no use, if he does not corrupt $P_{i}$.
to $P_{i}$

- Pi reconstructs $\tau=\alpha s_{i}+\beta$ from $\tau_{j}$ 's


## Conclusion

* $\exists$ unconditionally-secure MPC with near-linear complexity

There exist cases where MPC improves efficiency
Open problems:

- Improve circuit-independent part of the complexity: $O\left(n^{7} k\right)$
- Remove restriction on multiplicative depth of circuit (also present in the simpler $t<n / 3$ setting)
- What about non-threshold adversary structures? (Mini MPC crucially relies on Shamir's secret sharing scheme)

