





Lattice-Based Blind Signatures, Revisited

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Abstract. We observe that all previously known lattice-based blind signature schemes contain subtle flaws in their security proofs (e.g., Rückert, ASIACRYPT '08) or can be attacked (e.g., BLAZE by Alkadri et al., FC '20). Motivated by this, we revisit the problem of constructing blind signatures from standard lattice assumptions.

We propose a new three-round lattice-based blind signature scheme whose security can be proved, in the random oracle model, from the standard SIS assumption. Our starting point is a modified version of the (insecure) BLAZE scheme, which itself is based Lyubashevsky's three-round identification scheme combined with a new aborting technique to reduce the correctness error. Our proof builds upon and extends the recent modular framework for blind signatures of Hauck, Kiltz, and Loss (EUROCRYPT '19). It also introduces several new techniques to overcome the additional challenges posed by the correctness error which is inherent to all lattice-based constructions.

While our construction is mostly of theoretical interest, we believe it to be an important stepping stone for future works in this area.

Keywords: Blind Signatures, Forking Lemma, Lattices

1 Introduction

BLIND SIGNATURES. Blind signatures, first proposed by Chaum [18], are a fundamental cryptographic primitive with many applications such as eVoting [54], eCash [18], anonymous credentials [19,46,14,16,15,8,6], and, as of late, privacy preserving protocols in the context of blockchain protocols [61]. Informally, a blind signature scheme is an interactive protocol between a *signer* S (holding a secret key sk) and a *user* U (holding a public key pk and a message m) with the goal that U obtains a signature σ on m . The protocol should satisfy correctness (i.e., σ can be verified using the public key pk of S and m), unforgeability (i.e., only S can issue signatures), and blindness (i.e., S is not able to link σ to a particular execution of the protocol in which it was created). Blind signatures are among the most well-studied cryptographic primitives and it is well known how

to construct blind signatures from general complexity assumptions [34,23,22]. However, achieving *efficient constructions* from *standard assumptions* is known to be a notoriously difficult task with only a handful of constructions being known. To make matters worse, even among these works, some have been pointed out to contain flawed security proofs [2,56]. Effectively, this leaves only the original works due to Pointcheval and Stern [51,50,52,53] based on Schnorr [57] and Okamoto-Schnorr [44] signatures. BLIND SIGNATURES FROM LATTICES. In this work, we revisit the problem of constructing blind signatures from standard *lattice assumptions*. This question was first addressed by Rückert [56], who gave a candidate construction based on Lyubashevsky’s identification scheme [38] from the SIS assumption. Unfortunately, as we will explain in Section 1.2, his security proof contains a subtle flaw. While the recent work of Hauck, Kiltz, and Loss [32] introduces a general framework to obtain blind signatures from (collision resistant) linear hash functions, their framework does not cover the setting of lattice assumptions. Informally, the reason for this is that in the context of lattice-based constructions, most known cryptographic primitives exhibit some form of *noticeable correctness error*. Indeed, this is also true for Lyubashevsky’s identification scheme/linear hash function implicitly used in [56]. This makes it impossible to apply the analysis of [32] directly, since it crucially relies on the fact that if both S and U behave honestly, U always obtains a valid signature. Since [56] was published, more lattice-based constructions of blind signatures have been proposed. As we will discuss in detail below, all of these schemes either inherit the proof errors from [56] or introduce new ones. The main goal of our work is to give the first direct lattice-based blind signature scheme with a correct security proof.

1.1 Our Contributions

We construct a blind signature scheme from any linear hash functions [5,32] with noticeable correctness error. We use the aborting technique introduced by Alkadri, El Bansarkhani, and Buchmann [4] to reduce the correctness error of the blind signature scheme. Instantiating our construction with Lyubashevsky’s linear hash function [38] we obtain a lattice-based blind signature scheme from the SIS assumption.

While our work offers the first correct proof for a lattice-based blind signature scheme, it comes with several severe drawbacks. First, we can only prove blindness in the weaker *honest signer model* [34] as compared to the *malicious signer model* [23]. We leave the construction of a scheme in the malicious signer setting as an open problem. Second, our construction comes with an exponential security loss in the reduction from the underlying hardness assumption (here, the SIS assumption). This is inherited from the proof technique of Pointcheval and Stern in the discrete logarithm setting [53]. This strongly restricts the number of signatures that can be issued per public key to a poly-logarithmic amount. Indeed, a sub-exponential attack due to Schnorr and Wagner [58,60] resulting

from the ROS⁴ problem shows that for the Schnorr and Okamoto-Schnorr blind signature schemes, these parameters are optimal. Extending [58,32], we are also able to relate the security of our blind signature to a Generalized ROS problem whose hardness is independent of the SIS problem. However, the sub-exponential attack of Schnorr and Wagner cannot be directly translated to the Generalized ROS problem due to the algebraic structure of our lattice-based instantiation (see Section 7). Therefore, an interesting open question is whether our “lattice” variant of the Generalized ROS problem can be solved in sub-exponential time. Nevertheless, we believe that our scheme makes an important first step toward future endeavors in this area by giving the first comprehensive and modular security proof for a blind signature scheme from lattice assumptions. While our scheme might not be practical by itself (our example instantiation has signature sizes of roughly 36MB),⁵ it seems reasonable to apply similar ideas as in [49] to extend the number of allowed sessions per public key to a polynomial amount at not much overhead (but at the restriction of issuing signatures in a sequential fashion).

1.2 Problems with Existing Schemes

In the following we will first explain in detail the problems in the proof of Rückert’s lattice-based blind signature scheme and then sketch how these errors propagate to subsequent schemes. We also list some other lattice-based constructions which have been found to be incorrect.

RÜCKERT’S BLIND SIGNATURE SCHEME. The key idea in the proof of Rückert’s lattice-based blind signature scheme [56] is to rewind the forger (with partially different random oracles) so as to obtain two distinct values χ and χ' satisfying $F(\chi) = F(\chi')$, i.e., a collision in the underlying linear hash function. (In the lattice setting, a collision in the hash function directly implies a non-trivial solution $\chi - \chi'$ to the SIS problem.) To argue that $\chi \neq \chi'$, [56] attempts to apply the general forking lemma of Bellare and Neven [9] to the forger and argues that witness indistinguishability alone is sufficient to ensure $\chi \neq \chi'$. Here, [56] relies on Lemma 8 from Pointcheval and Stern’s proof [53], who followed a similar approach. However, Lemma 8 does not state that χ and χ' are distinct; only that (by witness indistinguishability of their scheme) there exist two distinct secret keys sk, sk' , which can lead to identical transcripts. This is *insufficient* to ensure $\chi \neq \chi'$ in the subsequent rewinding step. In fact, the Generalized ROS attack mentioned above works independently of the concrete secret key that is being used. Using this attack, it is always possible to force an outcome of $\chi = \chi'$ if the number of signatures per public key becomes larger than polylogarithmic in the security parameter. The crucial argument toward proving $\chi \neq \chi'$ only follows from Lemma 9 and the subsequent parts of Pointcheval and Stern’s proof and is

⁴ ROS stands for Random inhomogenities in an Overdetermined, Solvable system of linear equations.

⁵ It is not even clear how much better our scheme performs compared to generic constructions using non-interactive zero-knowledge proofs [23].

completely missing from Rückert’s proof. It relies on a very subtle probabilistic method argument that only works in a (small) range of parameters for which the ROS problem remains information theoretically hard. Moreover, both Lemma 8 and 9 of [53] apply *exclusively* to the Okamoto-Schnorr scheme and cannot be transferred to other schemes directly. Adapting these lemmas to a setting with correctness error is one of the key novelties in our proof.

BLAZE AND BLAZE⁺. BLAZE by Alkadri, El Bansarkhani, and Buchmann [3] improves Rückert’s construction in the following two aspects. Firstly, BLAZE applies Gaussian rejection sampling [39] instead of uniform [38]. Secondly, it introduces the concept of signed permutations which allows to get rid of rejection sampling on the unblinded challenge values. While BLAZE introduces several interesting new concepts for constructing lattice-based blind signatures, its security analysis reuses the (incorrect) security arguments of Rückert at a crucial point in the reduction, and hence inherits its problems. Concretely, in the one-more unforgeability proof of [3, Theorem 3] it is missing the argument that the candidate solution for the inhomogeneous RSIS problem computed in Case 2 is non-trivial. Even worse and independent of the aforementioned problems with the proof, BLAZE is not one-more unforgeable as we will sketch now. Consider a user U interacting with the signer S in the one-more unforgeability experiment. At the end of the protocol execution, an honest U performs rejection sampling on some values (\hat{z}_1, \hat{z}_2) contained in the signature. (Rejection sampling on U ’s side is used to ensure blindness.) If rejection sampling rejects, U sends the random coins used for rejection sampling as a proof to S which, upon successful verification, triggers a restart of the protocol. However, even in case rejection sampling rejects, the signature can still be valid and which case a dishonest U can trigger a restart of the protocol while still learning a valid signature. Since by the restart of the protocol U learns another valid signature, this observation can be turned into a simple one-more unforgeability attack. The aforementioned attack on BLAZE actually disappears in the recently proposed BLAZE⁺ protocol [4] because U performs multiple rejection samplings in parallel and the probability that all of them reject becomes negligible. BLAZE⁺ introduces a new technique of reducing correctness error by performing multiple rejection samplings in parallel in order to reduce the communication complexity. Unfortunately, the security analysis also reuses the (incorrect) security arguments of Rückert and hence inherits its problems.

FURTHER SCHEMES. Three recent works [13,37,47] propose new lattice-based blind signatures, but they also rely on the same analysis as Rückert to argue that a collision can be found with non-negligible probability when rewinding (see above). Unfortunately, this implies that all of these schemes do not have a valid security proof. There has been a line of research on lattice-based blind signatures using preimage sampleable trapdoor functions [20,63,62,29,28]. As shown by [3], all these schemes are insecure. Concretely, they give attacks which either recover the secret key or solve the underlying lattice problem in at most two executions of the signing protocol.

1.3 Related Work

Three round blind signatures are not achievable in the standard model [25]. We circumvent their result by using (programmable) random oracles and therefore believe that our proof strategies cannot be easily extended to the standard model. Blind signatures are impossible to construct from one-way permutations [35], even in the random oracle model. We circumvent their result by relying on the stronger assumption of collision resistance. A large class of Schnorr-type blind signature schemes cannot be proved secure if the underlying identification scheme has a unique witness [7]. We circumvent their result by requiring our underlying hard problem to have multiple witnesses corresponding to each public key.

As already mentioned, round optimal blind signatures can be constructed from general complexity assumptions beyond one-way permutations [34,23,31,22]. The impossibility results of [25] are circumvented by either relying on a CRS [23] or using complexity leveraging [31,22]. We refer to [22] for a detailed discussion on the topic of constructing blind signatures from general assumptions.

Several works [51,53,2,12,45,7,30,31,26] show how to construct efficient blind signatures schemes from concrete assumptions in the setting of prime-order groups, in some cases relying on bilinear maps.

1.4 Organization

After establishing some preliminaries in Section 2, in Section 3 we will introduce the notion of linear hash functions LHF with noticeable correctness error. In Section 4 we will define syntax and security of canonical (three-round) blind signature schemes. Figure 5 constructs a blind signature scheme $\text{BS}_\eta[\text{LHF}, \text{H}, \text{G}]$ from any linear hash function LHF and two standard hash functions H and G. This section also contains our main theorems about one-more unforgeability (Theorem 1) and blindness (Theorem 2). As a first step in the proof of Theorem 1, in Section 5 we will reduce the one-more unforgeability of $\text{BS}_{\eta,\nu,\mu}[\text{LHF}, \text{H}, \text{G}]$ to one-more man-in-the-middle security of the underlying canonical identification scheme $\text{ID}_{\eta'}[\text{LHF}]$ in the random oracle model. The proof of the one-more man-in-the-middle security of $\text{ID}_{\eta'}[\text{LHF}]$ will be given in the full version [33]. In Section 6 we will provide an example instantiation of our framework based on the standard SIS assumption. Finally, Section 7 generalizes the ROS attack to our setting and proves that any attack on it also implies an attack on the one-more unforgeability of $\text{BS}_{\eta,\nu,\mu}[\text{LHF}, \text{H}, \text{G}]$.

2 Preliminaries and Notation

SETS AND VECTORS. For $n \in \mathbb{N}$, $[n]$ denotes the set $\{1, \dots, n\}$. We use bold-faced, lower case letters \mathbf{h} to denote a vector of elements and denote the length of \mathbf{h} as $|\mathbf{h}|$. For $j \geq 1$, we write \mathbf{h}_j to denote the j -th element of \mathbf{h} and we write $\mathbf{h}_{[j]}$ to refer to the first j entries of \mathbf{h} , i.e., the elements $\mathbf{h}_1, \dots, \mathbf{h}_j$. We use boldface, upper case letters \mathbf{A} to denote matrices. We denote the i -th row of \mathbf{A} as \mathbf{A}_i and

the j -th entry of \mathbf{A}_i as $\mathbf{A}_{i,j}$. We let $\Delta(X, Y)$ indicate the statistical distance between two distributions X, Y .

SAMPLING FROM SETS. We write $h \xleftarrow{\$} \mathcal{S}$ to denote that the variable h is uniformly sampled from the finite set \mathcal{S} . For $1 \leq j \leq Q$ and $\mathbf{g} \in \mathcal{S}^{j-1}$, we write $\mathbf{h}' \xleftarrow{\$} \mathcal{S}^Q | \mathbf{g}$ to denote that the vector \mathbf{h}' is uniformly sampled from \mathcal{S}^Q , conditioned on $\mathbf{h}'_{[j-1]} = \mathbf{g}$. This sampling process can be implemented by copying vector \mathbf{g} into the first $j - 1$ entries of \mathbf{h}' and next sampling the remaining $Q - j + 1$ entries of \mathbf{h}' , (i.e., $\mathbf{h}'_j, \dots, \mathbf{h}'_Q \xleftarrow{\$} \mathcal{S}^{Q-j+1}$).

ALGORITHMS. We use uppercase, serif-free letters \mathbf{A}, \mathbf{B} to denote algorithms. Unless otherwise stated, algorithms are probabilistic and we write $(y_1, \dots) \xleftarrow{\$} \mathbf{A}(x_1, \dots)$ to denote that \mathbf{A} returns (y_1, \dots) when run on input (x_1, \dots) . We write $\mathbf{A}^{\mathbf{B}}$ to denote that \mathbf{A} has oracle access to \mathbf{B} during its execution. To make the randomness ω of an algorithm \mathbf{A} on input x explicit, we write $\mathbf{A}(x; \omega)$. Note that in this notation, \mathbf{A} is deterministic. For a randomised algorithm \mathbf{A} , we use the notation $y \in \mathbf{A}(x)$ to denote that y is a possible output of \mathbf{A} on input x .

SECURITY GAMES. We use standard code-based security games [11]. A *game* \mathbf{G} is a probability experiment in which an adversary \mathbf{A} interacts with an implicit challenger that answers oracle queries issued by \mathbf{A} . \mathbf{G} has one *main procedure* and an arbitrary amount of additional *oracle procedures* which describe how these oracle queries are answered. To distinguish game-related oracle procedures from algorithmic procedures more clearly, we denote the former using monospaced font, e.g., `Oracle`. We denote the (binary) output b of game \mathbf{G} between a challenger and an adversary \mathbf{A} as $\mathbf{G}^{\mathbf{A}} \Rightarrow b$. \mathbf{A} is said to *win* \mathbf{G} if $\mathbf{G}^{\mathbf{A}} \Rightarrow 1$. Unless otherwise stated, the randomness in the probability term $\Pr[\mathbf{G}^{\mathbf{A}} \Rightarrow 1]$ is over all the random coins in game \mathbf{G} .

ALGEBRA. We let \oplus denote the bitwise XOR operation. A module is specified by two sets \mathcal{S} and \mathcal{M} , where \mathcal{S} is a ring with multiplicative identity element $1_{\mathcal{S}}$ and $\langle \mathcal{M}, +, 0 \rangle$ is an additive Abelian group and a mapping $\cdot : \mathcal{S} \times \mathcal{M} \rightarrow \mathcal{M}$, s.t. for all $r, s \in \mathcal{S}$ and $x, y \in \mathcal{M}$ we have (i) $r \cdot (x + y) = r \cdot x + r \cdot y$; (ii) $(r + s) \cdot x = r \cdot x + s \cdot x$; (iii) $(rs) \cdot x = r \cdot (s \cdot x)$; and (iv) $1_{\mathcal{S}} \cdot x = x$.

SECURITY NOTIONS. We formalize all security notions relative to some fixed parameters *par*. This streamlines the exposition considerably. In doing so, we consider a non-uniform notion of security, as the RSIS problem is not hard for fixed *par*, but only for *par* drawn (uniformly) at random in the security experiment. This is comparable to considerations as in [55]. However, we remark that using the splitting lemma our theorems can easily be made to work in a setting where *par* is indeed chosen at random along with the remaining (random) parts.

3 Linear Hash Functions

In this section we define *linear hash function families with correctness error* which are a generalization of linear (hash) function families with perfect correctness [5,32].

SYNTAX. A *linear hash function family* LHF is a tuple of algorithms (PGen, F) . On input the security parameter, the randomized algorithm PGen returns some parameters par , which implicitly define the sets

$$\mathcal{S} = \mathcal{S}(par), \quad \mathcal{D} = \mathcal{D}(par), \quad \text{and} \quad \mathcal{R} = \mathcal{R}(par),$$

where \mathcal{S} is a set of scalars such that \mathcal{D} and \mathcal{R} are modules over \mathcal{S} . The parameters par also define 9 *filter sets*

$$\mathcal{S}_{xxx} \subseteq \mathcal{S} \ (xxx \in \{\beta, c, c'\}) \text{ and } \mathcal{D}_{yyy} \subseteq \mathcal{D} \ (yyy \in \{sk, r, s, s', \alpha\}).$$

Throughout the paper, we will assume that par is fixed and implicitly given to all algorithms. For linear hash function families with perfect correctness [32], the filter sets are trivial, i.e., $\mathcal{S}_{xxx} = \mathcal{S}$ and $\mathcal{D}_{yyy} = \mathcal{D}$.

Algorithm $\text{F}(par, \cdot)$ implements a mapping from \mathcal{D} to \mathcal{R} . To simplify our presentation, we will omit par from F 's input from now on. $\text{F}(\cdot)$ is required to be a *module homomorphism*, meaning that for any $x, y \in \mathcal{D}$ and $s \in \mathcal{S}$:

$$\text{F}(s \cdot x + y) = s \cdot \text{F}(x) + \text{F}(y). \quad (1)$$

We now define the technical conditions of *torsion-freeness*, *regularity*, *enclosedness*, and *smoothness* of LHF that will be useful for proving correctness and security of blind signatures constructed from LHF.

TORSION-FREENESS AND REGULARITY. We say that LHF has a *torsion-free element from the kernel* if for all par generated with PGen , there exist $z^* \in \mathcal{D} \setminus \{0\}$ such that (i) $\text{F}(z^*) = 0$; and (ii) for all $c_1, c_2 \in \mathcal{S}_c$ satisfying $(c_1 - c_2) \cdot z^* = 0$ we have $c_1 - c_2 = 0$. Note that the existence of such an element implies that F is a many-to-one mapping.

We call LHF (ε, Q') -regular, if for all par generated with PGen , there exist sets $\mathcal{D}'_{sk}, \mathcal{D}'_r$ and a torsion-free element from the kernel z^* s.t.

$$\frac{|\mathcal{D}'_{sk}|}{|\mathcal{D}_{sk}|} \cdot \left(\frac{|\mathcal{D}'_r|}{|\mathcal{D}_r|} \right)^{Q'} \geq 1 - \varepsilon/4,$$

and where

$$\mathcal{D}'_{sk} := \{sk \in \mathcal{D}_{sk} : sk + z^* \in \mathcal{D}_{sk}\}$$

and

$$\mathcal{D}'_r := \{r \in \mathcal{D}_r : \forall c \in \mathcal{S}_c, r + cz^* \in \mathcal{D}_r\}.$$

Similar to the work of Hauck et al. [32], our proof of one-more unforgeability uses torsion-freeness and regularity to argue that a transcript of the scheme with a secret key sk can be preserved when switching to a different (valid) secret key $sk' := sk + z^*$, with high probability.

ENCLOSEDNESS ERROR. We say that LHF has *enclosedness errors* $(\delta_1, \delta_2, \delta_3)$ if for all $par \in \text{PGen}(1^\kappa)$, $c' \in \mathcal{S}_{c'}$, $c \in \mathcal{S}_c$, $s \in \mathcal{D}_s$, $sk \in \mathcal{D}_{sk}$,

$$\Pr_{\beta \xleftarrow{\$} \mathcal{S}_\beta} [\beta + c' \notin \mathcal{S}_c] < \delta_1, \quad \Pr_{r \xleftarrow{\$} \mathcal{D}_r} [c \cdot sk + r \notin \mathcal{D}_s] < \delta_2, \quad \text{and} \quad \Pr_{\alpha \xleftarrow{\$} \mathcal{D}_\alpha} [\alpha + s \notin \mathcal{D}_{s'}] < \delta_3.$$

The enclosedness error of LHF is directly linked to the *correctness error* of our schemes. Intuitively, the smaller this error, the easier it is to get a scheme which almost always works correctly.

SMOOTHNESS. We say that LHF is *smooth* if the following conditions hold for all $par \in \text{PGen}(1^\kappa)$:

- (S1) For all $s \in \mathcal{D}_s$ and $s' \in \mathcal{D}_{s'}$, we have $\|s' - s\|_\infty \in \mathcal{D}_\alpha$
- (S2) For all $s_1, s_2 \in \mathcal{D}_s$ and random variables $\alpha^* \stackrel{\$}{\leftarrow} \{\alpha \in \mathcal{D}_\alpha \mid \alpha + s_1 \in \mathcal{D}_{s'}\}$, $\hat{\alpha} \stackrel{\$}{\leftarrow} \{\alpha \in \mathcal{D}_\alpha \mid \alpha + s_2 \in \mathcal{D}_{s'}\}$ we have that $\hat{\alpha} + s_2$ and $\alpha^* + s_1$ are identically distributed.
- (S3) For all $s_1, s_2 \in \mathcal{D}_s$ and random variables $\underline{\alpha}^* \stackrel{\$}{\leftarrow} \{\alpha \in \mathcal{D}_\alpha \mid \alpha + s_1 \notin \mathcal{D}_{s'}\}$, $\underline{\hat{\alpha}} \stackrel{\$}{\leftarrow} \{\alpha \in \mathcal{D}_\alpha \mid \alpha + s_2 \notin \mathcal{D}_{s'}\}$ we have that $\underline{\hat{\alpha}} + s_2$ and $\underline{\alpha}^* + s_1$ are identically distributed.
- (S4) For all $c' \in \mathcal{S}_{c'}$ and $c \in \mathcal{S}_c$, we have $\|c - c'\|_\infty \in \mathcal{S}_\beta$.
- (S5) For all $c'_1, c'_2 \in \mathcal{S}_{c'}$ and random variables $\beta^* \stackrel{\$}{\leftarrow} \{\beta \in \mathcal{S}_\beta \mid \beta + c'_1 \in \mathcal{S}_c\}$, $\hat{\beta} \stackrel{\$}{\leftarrow} \{\beta \in \mathcal{S}_\beta \mid \beta + c'_2 \in \mathcal{S}_c\}$ we have that $\hat{\beta} + c'_2$ and $\beta^* + c'_1$ are identically distributed.
- (S6) For all $c'_1, c'_2 \in \mathcal{S}_{c'}$ and random variables $\underline{\beta}^* \stackrel{\$}{\leftarrow} \{\beta \in \mathcal{S}_\beta \mid \beta + c'_1 \notin \mathcal{S}_c\}$, $\underline{\hat{\beta}} \stackrel{\$}{\leftarrow} \{\beta \in \mathcal{S}_\beta \mid \beta + c'_2 \notin \mathcal{S}_c\}$ we have that $\underline{\hat{\beta}} + c'_2$ and $\underline{\beta}^* + c'_1$ are identically distributed.

Smoothness of LHF will be a crucial tool for proving *blindness* of our schemes. Intuitively, smoothness allows to ‘match’ any message/signature pair (m_i, σ_i) that was generated via the i^{th} run of the scheme to the transcript T_j of *any* run $j \in \{1, \dots, i, \dots\}$.

COLLISION RESISTANCE. LHF is (ε, t) -**CR** relative to $par \in \text{PGen}(1^\kappa)$ if for all adversaries running in time at most t ,

$$\Pr_{(x_1, x_2) \stackrel{\$}{\leftarrow} \mathbf{A}(par)} [(F(x_1) = F(x_2)) \wedge (x_1 \neq x_2)] \leq \varepsilon.$$

4 Canonical Blind Signature Schemes

In this section, we recall syntax and security of a special type of blind signature scheme, called *canonical three-move blind signature scheme* [32]. In Section 4.1, we first recall the syntax of such schemes and give the proper security definitions. Next, in Section 4.3, we give a generic construction that gives a canonical three-move blind signature scheme $\text{BS}[\text{LHF}]$ from any linear hash function family LHF.

4.1 Definitions

Definition 1 (Canonical Three-Move Blind Signature Scheme). A canonical three-move blind signature scheme BS is a tuple of algorithms $\text{BS} = (\text{PGen}, \text{KG}, \text{S}, \text{U}, \text{BSVer})$.

- The randomised parameter generation algorithm PGen returns system parameters par .
- The randomised key generation algorithm KG takes as input system parameters par and outputs a public key/secret key pair (pk, sk) . We assume that pk defines a challenge set $\mathcal{C} := \mathcal{C}(pk)$ and that pk is known to all parties.
- The signer algorithm S is split into two algorithms, i.e., $S := (S_1, S_2)$, where:
 - The randomised algorithm S_1 takes as input the secret key sk and returns a commitment R and the signer’s state stS .
 - The deterministic algorithm S_2 takes as input the signer’s state stS , a secret key sk , a commitment R , and a challenge $c \in \mathcal{C}$. It returns the response s .
- The user algorithm U is split into two algorithms, i.e., $U := (U_1, U_2)$, where:
 - The randomised algorithm U_1 takes as input the public key pk , a commitment R , and a message m . It returns the user’s state stU and a challenge $c \in \mathcal{C}$.
 - The deterministic algorithm U_2 takes as input the public key pk , a commitment R , a challenge $c \in \mathcal{C}$, a response s , a message m , and the user’s state stU . It returns a signature σ where, possibly, $\sigma = \perp$.
- The deterministic verification algorithm BSVer takes as input the public key pk , a signature σ , and a message m . It outputs 1 (accept) or 0 (reject). We make the convention that BSVer always outputs 0 on input a signature $\sigma = \perp$.

We note that modeling S_2 and U_2 as deterministic algorithms is w.l.o.g. since randomness can be transmitted through the states.

Consider an interaction $(R, c, s, \sigma) \leftarrow \langle S(sk), U(pk, m) \rangle$ between signer S and user U, as defined in Figure 1. We say that $BS = (PGen, KG, S, U, BSVer)$ has correctness error δ , if for all messages $m \in \{0, 1\}^*$, $par \in PGen(1^\kappa)$, $(pk, sk) \in KG(par)$,

$$\Pr_{(a, \sigma) \leftarrow \mathcal{S}(S(sk), U(pk, m))} [\text{BSVer}(pk, m, \sigma) \neq 1] \leq \delta .$$

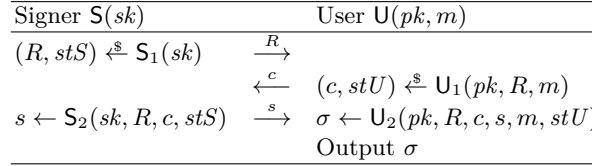


Fig. 1. Interaction $(R, c, s, \sigma) \leftarrow \langle S(sk), U(pk, m) \rangle$ between signer S and user U.

SECURITY NOTIONS. Security of a Canonical Three-Move Blind Signature Scheme BS is captured by two security notions: *blindness* and *one-more unforgeability*.

Intuitively, blindness ensures that a signer S that issues signatures on two messages $(\mathbf{m}_0, \mathbf{m}_1)$ of its own choice to a user U, can not tell in what order it issues them. In particular, S is given both resulting signatures σ_0, σ_1 , and gets

Game $\mathbf{Blind}_{\mathbf{BS},par}$:	Oracle $\mathbf{U}_1(sid, R)$:	Oracle $\mathbf{U}_2(sid, s)$:
01 $b \xleftarrow{\$} \{0, 1\}$	08 If $sid \notin \{1, 2\} \vee \mathit{sess}_{sid} \neq \mathit{init}$:	14 If $\mathit{sess}_{sid} \neq \mathit{open}$: Return \perp
02 $b_1 \leftarrow b; b_2 \leftarrow 1 - b$	09 Return \perp	15 $\mathit{sess}_{sid} \leftarrow \mathit{closed}$
03 $(sk, pk) \xleftarrow{\$} \mathbf{KG}(par)$	10 $\mathit{sess}_{sid} \leftarrow \mathit{open}$	16 $s_{sid} \leftarrow s$
04 $b' \xleftarrow{\$} \mathbf{A}^{\mathit{init}, \mathbf{U}_1, \mathbf{U}_2}(pk, sk)$	11 $R_{sid} \leftarrow R$	17 $\sigma_{b_{sid}} \xleftarrow{\$} \mathbf{U}_2(pk, R_{sid}, c_{sid}, s_{sid}, st_{sid})$
05 Return $b = b'$	12 $(c_{sid}, st_{sid}) \xleftarrow{\$} \mathbf{U}_1(pk, R_{sid}, m_{b_{sid}})$	18 If $\mathit{sess}_1 = \mathit{sess}_2 = \mathit{closed}$:
Oracle $\mathbf{Init}(\tilde{m}_0, \tilde{m}_1)$: //Once	13 Return (sid, c_{sid})	19 If $\sigma_0 = \perp \vee \sigma_1 = \perp$:
06 $m_0 \leftarrow \tilde{m}_0, m_1 \leftarrow \tilde{m}_1$		20 Return (\perp, \perp)
07 $\mathit{sess}_1 \leftarrow \mathit{sess}_2 \leftarrow \mathit{init}$		21 Return (σ_0, σ_1)
		22 Return (sid, closed)

Fig. 2. Games defining $\mathbf{Blind}_{\mathbf{BS},par}$ for a canonical three-move blind signature scheme BS, with the convention that adversary A makes exactly one query to \mathbf{Init} at the beginning of its execution.

to keep the transcripts of both interactions with \mathbf{U} . We remark that we consider for this work the weaker notion of blindness in the *honest signer model* [34] as compared to the *malicious signer model* [23]. The difference between these two models is that in the honest signer model, the adversary obtains the keys from the experiment, whereas in the malicious signer model, the adversary gets to choose its own keys. Also, our notion does not capture security of blind signatures under aborts, where \mathbf{S} or \mathbf{U} may stop the interactive signing protocol prematurely [17,59]. The work of [24] proposes generic transformation to achieve such a stronger notion. We formalize the notion of blindness (for a canonical three-move blind signature scheme BS and for parameters $par \in \mathbf{PGen}$) via game $\mathbf{Blind}_{\mathbf{BS},par}$ depicted in Figure 2. In $\mathbf{Blind}_{\mathbf{BS},par}$, the game takes the role of the user and A takes the role of the signer. First, the game selects a random bit b which determines the order of adversarially chosen messages in both transcripts. It then runs A on a freshly generated key pair (pk, sk) . A is given access to the three oracles $\mathbf{Init}, \mathbf{U}_1$ and \mathbf{U}_2 . By convention, A first has to query oracle \mathbf{Init} . Subsequently, A may open at most two sessions. For each of these two sessions, A obtains corresponding transcripts $\mathbf{T}_1 = (R_1, c_1, s_1)$ and $\mathbf{T}_2 = (R_2, c_2, s_2)$. The game uses m_b and m_{1-b} to generate the transcripts \mathbf{T}_1 and \mathbf{T}_2 , respectively. If A honestly completes both sessions with the game, it obtains signatures σ_b and σ_{1-b} on messages m_b and m_{1-b} . Note that A obtains σ_b and σ_{1-b} by calling \mathbf{U}_2 twice. More precisely, the first call to \mathbf{U}_2 closes the first session and the second call closes the second session. Once both sessions are closed, the game checks if A acted honestly in both of them and if so, returns the signatures (σ_b, σ_{1-b}) . If instead A has behaved dishonestly and, as a result, $\sigma_b = \perp$ or $\sigma_{1-b} = \perp$ at the time of closing the second session, \mathbf{U}_2 returns (\perp, \perp) . At the end of the experiment, A has to guess the bit b . We define the advantage of adversary A in $\mathbf{Blind}_{\mathbf{BS},par}$ as $\mathbf{Adv}_{\mathbf{BS},par}^{\mathbf{Blind}}(\mathbf{A}) := \left| \Pr[\mathbf{Blind}_{\mathbf{BS},par}^{\mathbf{A}} \Rightarrow 1] - \frac{1}{2} \right|$.

Definition 2 (Perfect Blindness). Let BS be a canonical three-move blind signature scheme. We say that BS is perfectly blind relative to $par \in \mathbf{PGen}(1^\kappa)$ if for all adversaries A, $\mathbf{Adv}_{\mathbf{BS},par}^{\mathbf{Blind}}(\mathbf{A}) = 0$.

OMUF OF BLIND SIGNATURE SCHEMES. Intuitively, one-more unforgeability ensures that a user U can not produce even a single signature more than it should be able to learn from its interactions with the signer S . Our notion does not cover the stronger notion of *honest-user unforgeability* but a generic transformation from [59] can be applied to achieve it. We formalize the notion of one-more unforgeability (for a canonical three-move blind signature scheme BS and for all parameter $par \in PGen$) via game $OMUF_{BS,par}$ as depicted in Figure 3. In $OMUF_{BS,par}$, an adversary A in the role of U is run on input the public key of the signer S and subsequently interacts with oracles that imitate the behaviour of S . A call to S_1 returns a new session identifier sid and sets flag $sess_{sid}$ to **open**. A call to $S_2(sid, \cdot)$ with the same sid sets the flag $sess_{sid}$ to **closed**. The closed sessions result in (at most) Q_{S_2} transcripts $(\mathbf{R}_k, \mathbf{c}_k, \mathbf{s}_k)$, where the challenges \mathbf{c}_k are chosen by A . (The remaining (at most) Q_{S_1} abandoned sessions are of the form $(\mathbf{R}_k, \perp, \perp)$ and hence do not contain a complete transcript.) A wins the experiment, if it is able to produce $\ell(A) \geq Q_{S_2}(A) + 1$ signatures (on distinct messages) after having closed $Q_{S_2}(A) \leq Q_{S_2}$ signer sessions (from which it should be able to compute $Q_{S_2}(A)$ signatures). We define the advantage of adversary A in $OMUF_{BS,par}$ as $Adv_{BS,par}^{OMUF}(A) := \Pr[OMUF_{BS,par}^A \Rightarrow 1]$ and denote its running time as $Time_{BS,par}^{OMUF}(A)$.

Game $OMUF_{BS,par}$:	
01 $(sk, pk) \xleftarrow{\$} KG(par)$	
02 $sid \leftarrow 0$	//initialize signer session id
03 $((\mathbf{m}_1, \boldsymbol{\sigma}_1), \dots, (\mathbf{m}_{\ell(A)}, \boldsymbol{\sigma}_{\ell(A)})) \leftarrow A^{S_1, S_2}(pk)$	
04 If $\exists i \neq j : \mathbf{m}_i = \mathbf{m}_j$: Return 0	//all messages have to be distinct
05 If $\exists i \in [\ell(A)] : BSVer(pk, \mathbf{m}_i, \boldsymbol{\sigma}_i) = 0$: Return 0	//All signatures have to be valid
06 $Q_{S_1}(A) \leftarrow \#\{k \mid sess_k = \text{open}\}$	//#abandoned signer sessions
07 $Q_{S_2}(A) \leftarrow \#\{k \mid sess_k = \text{closed}\}$	//#closed signer sessions
08 If $\ell(A) \geq Q_{S_2}(A) + 1$: Return 1	
09 Return 0	
Oracle S_1 :	Oracle $S_2(sid, c)$:
10 $sid \leftarrow sid + 1$	14 If $sess_{sid} \neq \text{open}$: Return \perp
11 $sess_{sid} \leftarrow \text{open}$	15 $sess_{sid} = \text{closed}$
12 $(\mathbf{st}_{sid}, \mathbf{R}_{sid}) \xleftarrow{\$} S_1(sk)$	16 $\mathbf{s}_{sid} \leftarrow S_2(sk, \mathbf{st}_{sid}, \mathbf{R}_{sid}, c)$
13 Return (sid, \mathbf{R}_{sid})	17 Return \mathbf{s}_{sid}

Fig. 3. Game $OMUF_{BS,par}$ with adversary A .

We remark that the definition of OMUF security is only meaningful for blind signature schemes with negligible correctness error: If the scheme has noticeable correctness error, then even an honest adversary would not be able to produce even ℓ valid signatures after having interacted with ℓ signing sessions. Thus an adversary may learn less than ℓ signatures, but still has to come up with $\ell + 1$ signatures. This results in a significant weakening of the definition.

Definition 3 (One-More Unforgeability). Let BS be a canonical three-move blind signature scheme. We say that BS is $(\varepsilon, t, Q_{S_1}, Q_{S_2})$ -OMUF relative to $\text{par} \in \text{PGen}$ if for all adversaries A satisfying

$$\mathbf{Time}_{\text{BS}, \text{par}}^{\text{OMUF}}(A) \leq t, \quad Q_{S_1}(A) \leq Q_{S_1}, \quad Q_{S_2}(A) \leq Q_{S_2}, \quad (2)$$

we have $\mathbf{Adv}_{\text{BS}, \text{par}}^{\text{OMUF}}(A) \leq \varepsilon$.

4.2 Hash Trees

In this section we define hash trees to build trees of commitments similarly as in [4]. The main advantage of this technique is that it significantly reduces the probability of abort in the signing protocol by performing a rejection sampling [38] multiple times and representing each trial as a leaf of the hash tree.

Let $G: \{0, 1\}^* \mapsto \{0, 1\}^{2^\lambda}$ be a hash function. A hash tree $\text{HT}[G]$ associated to G is the tuple of three deterministic algorithms (HashTree , BuildAuth , RootCalc) from Figure 4. Algorithm HashTree takes as input a list of commitments \mathbf{v} and returns a sequence of nodes tree spanning the tree and the root root of the tree; Algorithm BuildAuth takes as input a list of indices as well as a tree and outputs an authentication path auth ; Algorithm RootCalc takes as input a node and an authentication path auth and returns the root root of a hash tree.

Note that for all nodes $(\mathbf{v}_1, \dots, \mathbf{v}_\ell)$ and for all indices $m \in [\ell]$, we have $\text{RootCalc}(\mathbf{v}_m, \text{auth}) = \text{root}$, where $(\text{root}, \text{tree}) \leftarrow \text{HashTree}(\mathbf{v}_1, \dots, \mathbf{v}_\ell)$ and $\text{auth} \leftarrow \text{BuildAuth}(m, \text{tree})$.

Algorithm $\text{HashTree}(\mathbf{v})$	Algorithm $\text{BuildAuth}(m, \text{tree})$	Algorithm $\text{RootCalc}(v, \text{auth})$
01 $\ell \leftarrow \mathbf{v} ; \mathbf{v}_0, \dots, \mathbf{v}_{\ell-1} \leftarrow \mathbf{v}$	11 $(\mathbf{t}_{1,0}, \dots, \mathbf{t}_{h,2^{h-i}-1}) \leftarrow \text{tree}$	21 $(m, \mathbf{a}_0, \dots, \mathbf{a}_{h-1}) \leftarrow \text{auth}$
02 $h \leftarrow \lceil \log(\ell) \rceil$	12 For $i \in \{0, \dots, h-1\}$:	22 $\mathbf{b}_0 \leftarrow G(\mathbf{v})$
03 For $j \in \{0, \dots, \ell-1\}$:	13 $s \leftarrow \lfloor m/2^i \rfloor$	23 For $i \in \{1, \dots, h\}$:
04 $\mathbf{t}_{0,j} \leftarrow G(\mathbf{v}_j)$	14 $b \leftarrow s \bmod 2$	24 $s \leftarrow \lfloor m/2^{i-1} \rfloor$
05 For $i \in \{1, \dots, h\}$:	15 If $b = 0$	25 $b \leftarrow s \bmod 2$
06 For $j \in \{0, \dots, 2^{h-i}-1\}$:	16 $\mathbf{a}_i \leftarrow \mathbf{t}_{s+1}$	26 If $b = 0$
07 $\mathbf{t}_{i,j} \leftarrow G(\mathbf{t}_{i-1,2j}, \mathbf{t}_{i-1,2j+1})$	17 Else	27 $\mathbf{b}_i \leftarrow G(\mathbf{b}_{i-1}, \mathbf{a}_{i-1})$
08 $\text{root} \leftarrow \mathbf{t}_{h,0}$	18 $\mathbf{a}_i \leftarrow \mathbf{t}_{s-1}$	28 Else
09 $\text{tree} \leftarrow (\mathbf{t}_{1,0}, \dots, \mathbf{t}_{h,2^{h-1}-1})$	19 $\text{auth} \leftarrow (m, \mathbf{a}_0, \dots, \mathbf{a}_{h-1})$	29 $\mathbf{b}_i \leftarrow G(\mathbf{a}_{i-1}, \mathbf{b}_{i-1})$
10 Return $(\text{root}, \text{tree})$	20 Return auth	30 Return $\text{root} := \mathbf{b}_h$

Fig. 4. Description of the algorithms for $\text{HT}[G] = (\text{HashTree}, \text{BuildAuth}, \text{RootCalc})$ associated to G .

4.3 Blind Signature Schemes from Linear Hash Function Families

Let LHF be a linear hash function family and $\text{H}: \{0, 1\}^* \rightarrow \mathcal{C}$, $\text{G}: \{0, 1\}^* \rightarrow \{0, 1\}^{2^\lambda}$ be hash functions where $\mathcal{C} = \mathcal{S}_{\mathcal{C}}$. Let $\eta, \nu, \mu \in \mathbb{N}$ be repetition parameters. In the following we define mappings which convert a tuple of integers to a unique larger integer and vice versa. We define $2\text{Int}_{\eta, \nu, \mu}: [\eta] \times [\nu] \times [\mu] \rightarrow [\eta\nu\mu]$ as the

mapping $(i, j, k) \mapsto i + \eta \cdot (j - 1) + \eta\nu \cdot (k - 1)$, such that $2\text{Int}_{\eta,\nu,\mu}(1, 1, 1) = 1$ and $2\text{Int}_{\eta,\nu,\mu}(\eta, \nu, \mu) = \eta\nu\mu$.

Figure 5 shows how to construct a canonical three-move blind signature scheme $\text{BS}_{\eta,\nu,\mu}[\text{LHF}, \text{G}, \text{H}]$, where the hashtree algorithms $\text{HT}[\text{G}] = (\text{HashTree}, \text{BuildAuth}, \text{RootCalc})$ are defined in Figure 4.

<p><u>Algorithm $\text{KG}(par)$:</u> 01 $sk \xleftarrow{\\$} \mathcal{D}_{sk}; pk \leftarrow \text{F}(sk)$ 02 Return (sk, pk)</p> <p><u>Algorithm $\text{S}_1(sk)$:</u> 03 For $i \in [\eta]$: $r_i \xleftarrow{\\$} \mathcal{D}_r; \mathbf{R}_i \leftarrow \text{F}(r_i)$ 04 $st\mathbf{S} \leftarrow (r_1, \dots, r_\eta); \mathbf{R} \leftarrow (\mathbf{R}_1, \dots, \mathbf{R}_\eta)$ 05 Return $(st\mathbf{S}, \mathbf{R})$</p> <p><u>Algorithm $\text{S}_2(sk, \mathbf{R}, c, st\mathbf{S})$:</u> 06 $(r_1, \dots, r_\eta) \leftarrow st\mathbf{S}$ 07 If $c \notin \mathcal{S}_c$: 08 Return \perp 09 For $i \in [\eta]$: 10 $s_i \leftarrow c \cdot sk + r_i$ 11 If $s_i \in \mathcal{D}_s$: 12 Return $s \leftarrow s_i$ 13 Return \perp</p> <p><u>Algorithm $\text{BSVer}(pk, \sigma, m)$:</u> 14 $(c', s', \text{auth}) \leftarrow \sigma$ 15 $R' \leftarrow \text{F}(s') - c' \cdot pk$ 16 $\text{root} \leftarrow \text{RootCalc}(R', \text{auth})$ 17 If $(c' = \text{H}(\text{root}, m)) \wedge (s' \in \mathcal{D}_{s'})$: 18 Return 1 19 Return 0</p>	<p><u>Algorithm $\text{U}_1(pk, \mathbf{R}, m)$:</u> 20 $(\mathbf{R}_1, \dots, \mathbf{R}_\eta) \leftarrow \mathbf{R}$ 21 $\alpha_1, \dots, \alpha_\nu \xleftarrow{\\$} \mathcal{D}_\alpha; \beta_1, \dots, \beta_\mu \xleftarrow{\\$} \mathcal{S}_\beta$ 22 $\gamma \xleftarrow{\\$} \mathbb{Z}_\eta$ 23 For $(i, j, k) \in [\eta] \times [\mu] \times [\nu]$: 24 $\mathbf{R}'_{i \oplus \gamma, j, k} \leftarrow \mathbf{R}_i + \text{F}(\alpha_k) + \beta_j \cdot pk$ 25 $(\text{root}, \text{tree}) \leftarrow \text{HashTree}(\mathbf{R}'_{1,1,1}, \dots, \mathbf{R}'_{\eta,\mu,\nu})$ 26 $c' \xleftarrow{\\$} \text{H}(\text{root}, m)$ 27 For $j \in [\mu]$: 28 $c_j \leftarrow c' + \beta_j$ 29 If $c_j \in \mathcal{S}_c$: 30 Return $(c \leftarrow c_j, st\mathbf{U} \leftarrow (\alpha_1, \dots, \alpha_\nu, c', j, \gamma, \text{tree}))$ 31 Return \perp</p> <p><u>Algorithm $\text{U}_2(pk, \mathbf{R}, c, s, m, st\mathbf{U})$:</u> 32 $(\mathbf{R}_1, \dots, \mathbf{R}_\eta) \leftarrow \mathbf{R}$ 33 $(\alpha_1, \dots, \alpha_\nu, c', j, \gamma, \text{tree}) \leftarrow st\mathbf{U}$ 34 If $s \notin \mathcal{D}_s$: 35 Return \perp 36 Find $i \in [\eta]$: $\text{F}(s) = c \cdot pk + \mathbf{R}_i$ 37 Return \perp if i does not exist 38 For $k \in [\nu]$: 39 $s'_k \leftarrow s + \alpha_k$ 40 If $s'_k \in \mathcal{D}_{s'}$: 41 $\text{auth} \leftarrow \text{BuildAuth}(2\text{Int}_{\eta,\nu,\mu}(i \oplus \gamma, j, k), \text{tree})$ 42 Return $\sigma \leftarrow (c', s', \text{auth})$ 43 Return \perp</p>
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Fig. 5. Construction of the canonical three-move blind signature scheme $\text{BS} := \text{BS}_{\eta,\nu,\mu}[\text{LHF}, \text{G}, \text{H}]$ from a linear hash function family $\text{LHF} = (\text{PGen}, \text{F})$, where $\text{BS} := (\text{PGen}, \text{KG}, \text{S} = (\text{S}_1, \text{S}_2), \text{U} = (\text{U}_1, \text{U}_2), \text{BSVer})$ and challenge set $\mathcal{C} := \mathcal{S}_{c'}$.

We begin by proving correctness of $\text{BS}_{\eta,\nu,\mu}[\text{LHF}, \text{G}, \text{H}]$.

Lemma 1 (Correctness). *Let LHF be a linear hash function family, let $\text{G}: \{0, 1\}^* \rightarrow \{0, 1\}^{2\lambda}$ and $\text{H}: \{0, 1\}^* \rightarrow \mathcal{C}$ be hash functions and $\text{HT}[\text{G}]$ be a hash tree and $\text{BS} := \text{BS}_{\eta,\nu,\mu}[\text{LHF}, \text{G}, \text{H}]$. If LHF has enclosedness errors $(\delta_1, \delta_2, \delta_3)$ then BS has correctness error $\delta_1^\mu + \delta_2^\eta + \delta_3^\nu$.*

Proof. Consider an execution of BS defined in Figure 5. From the definition of enclosedness errors $(\delta_1, \delta_2, \delta_3)$ it follows directly that the probability that during the execution lines 13, 31 and 43 abort are δ_2^η , δ_1^μ and δ_3^ν , respectively.

We continue with a statement about OMUF security of $\text{BS}_{\eta,\nu,\mu}[\text{LHF}, \text{G}, \text{H}]$. Its proof will be given in Section 5.

Theorem 1 (OMUF). *Let $\text{LHF} = (\text{PGen}, \text{F})$ be a $(\varepsilon, \eta\nu\mu Q_{S_1})$ -regular linear hash function family with a torsion-free element from the kernel, let $\text{G}: \{0, 1\}^* \rightarrow \{0, 1\}^{2\lambda}$ and $\text{H}: \{0, 1\}^* \rightarrow \mathcal{C}$ be random oracles. If LHF is (ε', t') -**CR** relative to $\text{par} \in \text{PGen}(1^\kappa)$, then $\text{BS}_{\eta,\nu,\mu}[\text{LHF}, \text{G}, \text{H}]$ is $(\varepsilon, t, Q_{S_1}, Q_{S_2}, Q_{\text{G}}, Q_{\text{H}})$ -**OMUF** relative to par in the random oracle model, where*

$$t' = 2t, \quad \varepsilon' = O\left(\left(\varepsilon^2 - \frac{Q_{\text{G}}^2 + Q_{\text{G}}}{2^\lambda} - \frac{(Q_{\text{V}}Q_{\text{P}_1})^{Q_{\text{P}_2}+1}}{|\mathcal{C}|}\right)^2 \frac{1}{Q_{\text{V}}^2 Q_{\text{P}_2}^3}\right),$$

Q_{G} and Q_{H} are the number of queries to random oracles G and H .

Theorem 2 (Blindness). *Let $\text{LHF} = (\text{PGen}, \text{F})$ be a smooth linear hash function family and let $\text{G}: \{0, 1\}^* \rightarrow \{0, 1\}^{2\lambda}$ and $\text{H}: \{0, 1\}^* \rightarrow \mathcal{C}$ be random oracles. Then $\text{BS}_{\eta,\nu,\mu}[\text{LHF}, \text{G}, \text{H}]$ is perfectly blind relative to all $\text{par} \in \text{PGen}(1^\kappa)$.*

Let $\text{BS} := \text{BS}_{\eta,\nu,\mu}[\text{LHF}, \text{G}, \text{H}]$. Intuitively the goal of an adversary in the **Blind** $_{\text{BS},\text{par}}$ experiment is as follows. The adversary interacts twice with the experiment and thus creates two transcripts. At the end of the interaction the adversary learns two message/signature pairs and tries to unblind which message/signature pair was created in which session. Intuitively to prevent the adversary from doing so, any combination of a transcript and a message/signature pair can be explained by some randomness (of the user) which (i) could have been used to create both the transcript and the message/signature pair and (ii) is indistinguishable from uniformly drawn randomness.

Proof. Fix two messages $\mathbf{m}_0, \mathbf{m}_1$ and let A be an adversary in the **Blind** $_{\text{BS},\text{par}}$ experiment (cf. Figure 2).

Given the output of an interaction $(\mathbf{R}_1, \dots, \mathbf{R}_\eta, c, s, m, \sigma) \stackrel{\$}{\leftarrow} \langle \text{S}(sk), \text{U}(pk) \rangle$ we define a transcript $T := (\mathbf{R}_1, \dots, \mathbf{R}_\eta, c, s)$. Consider A 's view in an execution of **Blind** $_{\text{BS},\text{par}}$, which consists of the two transcripts $(\mathbf{T}_1, \mathbf{T}_2)$ and the two signatures (σ_0, σ_1) , where signature σ_b corresponds to transcript \mathbf{T}_1 , signature σ_{1-b} corresponds to transcript \mathbf{T}_2 , and b is the secret choice bit. Note that it is w.l.o.g. that $\sigma_0, \sigma_1 \neq \perp$. Now, the theorem is implied by the following two claims.

- (B1) For each of the four combinations $(\mathbf{T}_{\text{sid}}, \sigma_i)$, where $(\text{sid}, i) \in \{1, 2\} \times \{0, 1\}$, there exists randomness $\mathbf{rndU}_{\text{sid},i} := (\alpha_{\text{sid},i,1}, \dots, \alpha_{\text{sid},i,\nu}, \beta_{\text{sid},i,1}, \dots, \beta_{\text{sid},i,\mu}, \gamma_{\text{sid},i})$ of the user algorithm which results in the tuple $(\mathbf{T}_{\text{sid}}, \sigma_i)$.
- (B2) The real randomness $(\mathbf{rndU}_{1,b}, \mathbf{rndU}_{2,1-b})$ used in **Blind** $_{\text{BS},\text{par}}$ is identically distributed to the “fake” randomness $(\mathbf{rndU}_{1,1-b}, \mathbf{rndU}_{2,b})$.

To prove condition (B1) we argue as follows. Let $2\text{Int}^{-1}: [\eta\nu\mu] \rightarrow [\eta] \times [\nu] \times [\mu]$ be the inverse of $2\text{Int}_{\eta,\nu,\mu}$, defined in Section 4.3. Let $(\mathbf{c}'_i, \mathbf{s}'_i, \mathbf{auth}_i) \leftarrow \sigma_i$. Let $(\mathbf{i}_i, \mathbf{j}_i, \mathbf{k}_i) \leftarrow 2\text{Int}^{-1}(\mathbf{n}_i)$, where $(\mathbf{n}_i, \mathbf{a}_{i,1}, \dots, \mathbf{a}_{i,h}) \leftarrow \mathbf{auth}_i$. Define $\alpha_{\text{sid},i,\mathbf{k}_i} := \mathbf{s}'_{\mathbf{k}_i} - \mathbf{s}_{\text{sid}}$, $\beta_{\text{sid},i,\mathbf{j}_i} := \mathbf{c}_{\text{sid}} - \mathbf{c}'_{\mathbf{j}_i}$ and for all $\ell \in [\nu] \setminus \{\mathbf{k}_i\}$, $\alpha_{\text{sid},i,\ell} \stackrel{\$}{\leftarrow} \{\alpha \in \mathcal{D}_\alpha \mid \alpha + \mathbf{s}_{\text{sid}} \notin \mathcal{D}_{s'}\}$ for all $\ell \in [\mu] \setminus \{\mathbf{j}_i\}$, $\beta_{\text{sid},i,\ell} \stackrel{\$}{\leftarrow} \{\beta \in \mathcal{S}_\beta \mid \beta + \mathbf{c}_{\text{sid}} \notin \mathcal{S}_c\}$. Set $\mathbf{i}_{\text{sid}} \in [\eta]$ to be the smallest value s.t. $\text{F}(\mathbf{s}_{\text{sid}}) = \mathbf{c}_{\text{sid}} \cdot pk + \mathbf{R}_{\text{sid},\mathbf{i}_{\text{sid}}}$. Define $\gamma_{\text{sid},i} \leftarrow \mathbf{i}_{\text{sid}} \oplus \mathbf{i}_i$. By smoothness conditions (S1) and (S4) it follows that

$\alpha_{sid,i,\mathbf{k}_i} \in \mathcal{D}_\alpha$ and $\beta_{sid,i,\mathbf{j}_i} \in \mathcal{S}_\beta$. Clearly, for all $\ell \in [\nu] \setminus \{\mathbf{k}_i\}$, $\alpha_{sid,i,\ell} \in \mathcal{D}_\alpha$ for all $\ell \in [\mu] \setminus \{\mathbf{j}_i\}$, $\beta_{sid,i,\ell} \in \mathcal{S}_\beta$. Clearly, $\gamma_{sid,i} \in [\eta]$. Let $\mathbf{R}'_{sid,i,\mathbf{i}_i,\mathbf{j}_i,\mathbf{k}_i} = \mathbf{R}_{sid,i} + \beta_{sid,i,\mathbf{j}_i} \cdot pk + F(\alpha_{sid,i,\mathbf{k}_i})$. Let $\mathbf{root}_{sid,i} \leftarrow \text{RootCalc}(\mathbf{R}'_{sid,i,\mathbf{i}_i,\mathbf{j}_i,\mathbf{k}_i}, \text{auth}_i)$. To show that $\mathbf{c}'_i = H(\mathbf{root}_{sid,i}, \mathbf{m}_i)$ we continue as follows. Since \mathbf{T}_{sid} is a valid transcript, we have $F(\mathbf{s}_{sid}) = \mathbf{R}_{sid,\mathbf{i}_i} + \mathbf{c}_{sid} \cdot pk$. Therefore,

$$\begin{aligned} \mathbf{R}_{sid,\mathbf{i}_i} + \beta_{sid,i,\mathbf{j}_i} \cdot pk + F(\alpha_{sid,i,\mathbf{k}_i}) &= \mathbf{R}_{sid,\mathbf{i}_i} + (\mathbf{c}_{sid} - \mathbf{c}'_i) \cdot pk + F(\mathbf{s}'_i - \mathbf{s}_{sid}) \\ &= \mathbf{R}_{sid,\mathbf{i}_i} + \mathbf{c}_{sid} \cdot pk - F(\mathbf{s}_{sid}) + F(\mathbf{s}'_i) - \mathbf{c}'_i \cdot pk \\ &= F(\mathbf{s}'_i) - \mathbf{c}'_i \cdot pk. \end{aligned}$$

Since σ_i is a valid signature we have $\mathbf{c}'_i = H(\text{RootCalc}(F(\mathbf{s}'_i) - \mathbf{c}'_i \cdot pk, \text{auth}_i), \mathbf{m}_i) = H(\mathbf{root}_{sid,i}, \mathbf{m}_i)$.

To show condition (B2) we continue as follows. By smoothness condition (S2) it follows that $\alpha_{1,b,\mathbf{k}_b}$ and $\alpha_{2,1-b,\mathbf{k}_{1-b}}$ have the same distribution as $\alpha_{1,1-b,\mathbf{k}_{1-b}}$ and $\alpha_{2,b,\mathbf{k}_b}$. By smoothness condition (S5) it follows that β_{1,b,\mathbf{j}_b} and $\beta_{2,1-b,\mathbf{j}_{1-b}}$ have the same distribution as $\beta_{1,1-b,\mathbf{j}_{1-b}}$ and β_{2,b,\mathbf{j}_b} . By smoothness condition (S3) for all $\ell \in [\nu] \setminus \{\mathbf{k}_b, \mathbf{k}_{1-b}\}$, $\alpha_{1,b,\ell}$ and $\alpha_{1,1-b,\ell}$ have the same distribution as $\alpha_{2,b,\ell}$ and $\alpha_{2,1-b,\ell}$. By smoothness condition (S6) for all $\ell \in [\mu] \setminus \{\mathbf{j}_b, \mathbf{j}_{1-b}\}$, $\beta_{1,b,\ell}$ and $\beta_{1,1-b,\ell}$ have the same distribution as $\beta_{2,b,\ell}$ and $\beta_{2,1-b,\ell}$. Clearly, all four $\gamma_{1,0}$, $\gamma_{1,1}$, $\gamma_{2,0}$ and $\gamma_{2,1}$ have the same distribution.

5 Proof of One-More Unforgeability

In this section, we will make a first step to the proof of Theorem 1, the one-more unforgeability of $\text{BS}_{\eta,\nu,\mu}[\text{LHF}, \text{H}, \text{G}]$ defined in Figure 5. To this end we first define canonical identification schemes and prove in Theorem 3 that one-more unforgeability of $\text{BS}_{\eta,\nu,\mu}[\text{LHF}, \text{H}, \text{G}]$ is implied by one-more man-in-the-middle security of the underlying identification scheme $\text{ID}_{\eta'}[\text{LHF}]$. Next, in Theorem 4 we will state that collision-resistance of LHF implies one-more man-in-the-middle security of the canonical identification scheme $\text{ID}_{\eta'}[\text{LHF}]$.

5.1 Canonical Identification Schemes

We recall syntax of *canonical (three-move) identification schemes* [1].

Definition 4 (Canonical Three-Move Identification Scheme). A canonical three-move identification scheme is a tuple of algorithms $\text{ID} = (\text{PGen}, \text{KG}, \text{P} = (\text{P}_1, \text{P}_2), \text{IDVer})$.

- The randomised parameter generation algorithm PGen returns system parameters *par*.
- The randomised key generation algorithm KG takes as input system parameters *par* and returns a public/secret key pair (pk, sk) . We assume that pk implicitly defines a challenge space $\mathcal{C} := \mathcal{C}(pk)$ and that pk is distributed (and hence known) to all parties.
- The prover algorithm P is split into two algorithms, i.e., $\text{P} := (\text{P}_1, \text{P}_2)$, where:

- The randomised algorithm P_1 takes as input a secret key sk and returns a commitment R and a state st .
- The deterministic algorithm P_2 takes as input a secret key sk , a commitment R , a challenge c , and a state st . It returns a response s .
- The deterministic verification algorithm $IDVer$ takes as input a public key pk , a commitment R , a challenge c , and a response s . It returns 1 (accept) or 0 (reject).

Figure 6 shows the interaction between algorithms P_1 , P_2 , and $IDVer$. Since we will use ID only for the purpose of simplifying our main security statement, we refrain from giving the standard correctness definition.

Prover: sk	Verifier: pk
$(R, stP) \xleftarrow{\$} P_1(sk)$	\xrightarrow{R}
	$\xleftarrow{c} c \xleftarrow{\$} \mathcal{C}$
$s \leftarrow P_2(sk, R, c, stP)$	$\xrightarrow{s} b \leftarrow IDVer(pk, R, c, s)$ Output b

Fig. 6. Interaction $(R, c, s) \leftarrow (P(sk), IDVer(pk))$ of a canonical three-move identification scheme $ID = (PGen, KG, P_1, P_2, IDVer)$.

We now recall *One-More Man-in-the-Middle* security for canonical identification schemes [32]. The One-More Man-in-the-Middle (**OMMIM**) security experiment for an identification scheme ID and an adversary A is defined in Figure 7. Adversary A simultaneously plays against a prover (modeled through oracles P_1 and P_2) and a verifier (modeled through oracles V_1 and V_2). Session identifiers $pSid$ and $vSid$ are used to model an interaction with the prover and the verifier, respectively. A call to P_1 returns a new prover session identifier $pSid$ and sets flag \mathbf{pSess}_{pSid} to **open**. A call to $P_2(pSid, \cdot)$ with the same $pSid$ sets the flag \mathbf{pSess}_{pSid} to **closed**. Similarly, a call to V_1 returns a new verifier session identifier $vSid$ and sets flag \mathbf{vSess}_{vSid} to **open**. A call to $V_2(vSid, \cdot)$ with the same $vSid$ sets the flag \mathbf{vSess}_{vSid} to **closed**. A closed verifier session $vSid$ is successful if the oracle $V_2(vSid, \cdot)$ returns 1. Lines 04-07 define several internal random variables for later reference. Variable $Q_{P_2}(A)$ counts the number of closed prover sessions and $Q_{P_1}(A)$ counts the number of abandoned sessions (i.e., sessions that were opened but never closed). Most importantly, variable $\ell(A)$ counts the number of successful verifier sessions and variable $Q_{P_2}(A)$ counts the number of closed sessions with the prover. Adversary A wins the **OMMIM** $_{ID,par}$ game, if $\ell(A) \geq Q_{P_2}(A) + 1$, i.e., if A convinces the verifier in at least one more successful verifier sessions than there exist closed sessions with the prover. A 's advantage in **OMMIM** $_{ID,par}$ is defined as $\mathbf{Adv}_{ID,par}^{\mathbf{OMMIM}}(A) := \Pr[\mathbf{OMMIM}_{ID,par}^A \Rightarrow 1]$ and we denote its running time as $\mathbf{Time}_{ID,par}^{\mathbf{OMMIM}}(A)$.

Definition 5 (One-more man-in-the-middle security). We say that ID is $(\varepsilon, t, Q_V, Q_{P_1}, Q_{P_2})$ -**OMMIM** relative to $par \in PGen(1^\kappa)$ if for all adversaries

A satisfying $\text{Time}_{\text{ID},par}^{\text{OMMIM}}(\mathbf{A}) \leq t$, $Q_V(\mathbf{A}) \leq Q_V$, $Q_{P_2}(\mathbf{A}) \leq Q_{P_2}$, and $Q_{P_1}(\mathbf{A}) \leq Q_{P_1}$, we have $\text{Adv}_{\text{ID},par}^{\text{OMMIM}}(\mathbf{A}) \leq \varepsilon$.

Game $\text{OMMIM}_{\text{ID},par}^{\mathbf{A}}$: 01 $(sk, pk) \leftarrow \text{KG}(par)$ 02 $pSid \leftarrow 0, vSid \leftarrow 0$ 03 $\mathbf{A}^{P_1, P_2, V_1, V_2}(pk)$ 04 $Q_{\text{Ch}}(\mathbf{A}) \leftarrow vSid$ // #total sessions with verifier 05 $Q_{P_1}(\mathbf{A}) \leftarrow \#\{1 \leq k \leq pSid \mid \mathbf{pSess}_k = \text{open}\}$ // #abandoned prover sessions 06 $Q_{P_2}(\mathbf{A}) \leftarrow \#\{1 \leq k \leq pSid \mid \mathbf{pSess}_k = \text{closed}\}$ // #closed prover sessions 07 $\ell(\mathbf{A}) \leftarrow \#\{1 \leq k \leq vSid \mid \mathbf{vSess}_k = \text{closed} \wedge \mathbf{b}'_k = 1\}$ // #successful verifier sessions 08 If $\ell(\mathbf{A}) \geq Q_{P_2}(\mathbf{A}) + 1$: Return 1 // A's winning condition 09 Return 0	
Oracle P_1: 10 $pSid \leftarrow pSid + 1$ 11 $\mathbf{pSess}_{pSid} \leftarrow \text{open}$ 12 $(\mathbf{R}_{pSid}, \mathbf{st}_{pSid}) \xleftarrow{\$} P_1(sk)$ 13 Return $(pSid, \mathbf{R}_{pSid})$	Oracle $V_1(R')$: 18 $vSid \leftarrow vSid + 1$ 19 $\mathbf{vSess}_{vSid} \leftarrow \text{open}$ 20 $\mathbf{R}'_{vSid} \leftarrow R'; \mathbf{c}'_{vSid} \xleftarrow{\$} \mathcal{C}$ 21 Return $(vSid, \mathbf{c}'_{vSid})$
Oracle $P_2(pSid, c)$: 14 If $\mathbf{pSess}_{pSid} \neq \text{open}$: Return \perp 15 $\mathbf{pSess}_{pSid} \leftarrow \text{closed}$ 16 $s \leftarrow P_2(sk, \mathbf{R}_{pSid}, c, \mathbf{st}_{pSid})$ 17 Return s	Oracle $V_2(vSid, s')$: 22 If $\mathbf{vSess}_{vSid} \neq \text{open}$: Return \perp 23 $\mathbf{vSess}_{vSid} \leftarrow \text{closed}$ 24 $\mathbf{b}'_{vSid} \leftarrow \text{IDVer}(pk, \mathbf{R}'_{vSid}, \mathbf{c}'_{vSid}, s')$ 25 Return \mathbf{b}'_{vSid}

Fig. 7. The One-More Man-in-the-Middle security game $\text{OMMIM}_{\text{ID},par}^{\mathbf{A}}$

We remark that *security against impersonation under active and passive attacks* [1] is a weaker notion than OMMIM security, whereas *man-in-the-middle security* [10] is stronger.

5.2 Identification Schemes from Linear Hash Function Families

Let LHF be a linear hash function family and η' be a repetition parameter. Consider the canonical three-move blind signature scheme $\text{BS}_{\eta', \nu, \mu}[\text{LHF}, \text{H}, \text{G}] = (\text{PGen}, \text{KG}, \text{S} = (\text{S}_1, \text{S}_2), \text{U} = (\text{U}_1, \text{U}_2), \text{BSVer})$ from Figure 5. BS directly implies a canonical identification scheme $\text{ID}_{\eta'}[\text{LHF}] = (\text{PGen}, \text{KG}, \text{P}, \text{IDVer})$ with challenge set $\mathcal{C} := \mathcal{S}_{c'}$, where prover P plays the role of the signer S, i.e., $\text{P} = (\text{P}_1, \text{P}_2) := (\text{S}_1, \text{S}_2)$ and algorithm IDVer is defined as follows.

Algorithm $\text{IDVer}(pk, \mathbf{R}_1, \dots, \mathbf{R}_{\eta'}, c, s)$: 01 For $i \in [\eta']$: 02 If $(\mathbf{R}_i = \text{F}(s) - c \cdot pk) \wedge (s \in \mathcal{D}_s)$: 03 Return 1 04 Return 0
--

The identification scheme $\text{ID}_{\eta'}[\text{LHF}]$ can be seen as the projection of $\text{BS}_{\eta,\nu,\mu}[\text{LHF}, \text{H}, \text{G}]$ to the signer, i.e., all user algorithms (involving the techniques to achieve blindness) are removed. This makes it conceptually much simpler.

We will now show that OMUF security of $\text{BS}_{\eta,\nu,\mu}[\text{LHF}, \text{G}, \text{H}]$ is implied (in the ROM) by OMMIM security of $\text{ID}_{\eta'}[\text{LHF}]$, where $\eta' = \eta\nu\mu$.

Theorem 3. *Let LHF be a linear hash function family, let $\text{G}: \{0, 1\}^* \rightarrow \{0, 1\}^{2\lambda}$ and $\text{H}: \{0, 1\}^* \rightarrow \mathcal{C}$ be random oracles and let $\text{ID} := \text{ID}_{\eta'}[\text{LHF}]$, $\text{BS} := \text{BS}_{\eta,\nu,\mu}[\text{LHF}, \text{G}, \text{H}]$. If ID is $(\varepsilon', t', Q_V, Q_{P_1}, Q_{P_2})$ -OMMIM relative to $\text{par} \in \text{PGen}(1^\kappa)$ then BS is $(\varepsilon, t, Q_{S_1}, Q_{S_2}, Q_G, Q_H)$ -OMUF relative to par in the random oracle model, where*

$$t' \approx t, \quad \varepsilon' = \varepsilon - \frac{Q_G^2}{2^{2\lambda}} - \frac{Q_G}{2^{2\lambda}}, \quad \eta' = \eta\nu\mu, \quad Q_V = Q_H, \quad Q_{P_1} = Q_{S_1}, \quad Q_{P_2} = Q_{S_2},$$

Q_G and Q_H are the number of queries to random oracles G and H;

Proof. The technical proof of this theorem is comparable to the proof given in [32] and will be given in the full version [33].

We will now state that $\text{ID}_{\eta'}[\text{LHF}]$ is OMMIM secure.

Theorem 4. *Let LHF be a $(\varepsilon, \eta'Q_{P_1})$ -regular linear hash function family with a torsion-free element from the kernel. If LHF is (ε', t') -CR relative to $\text{par} \in \text{PGen}(1^\kappa)$ then $\text{ID}_{\eta'}[\text{LHF}]$ is $(\varepsilon, t, Q_V, Q_{P_1}, Q_{P_2})$ -OMMIM relative to par , where*

$$t' = 2t, \quad \varepsilon' = O\left(\left(\varepsilon^2 - \frac{(Q_V Q_{P_1})^{Q_{P_2}+1}}{|\mathcal{C}|}\right)^2 \frac{1}{Q_V^2 Q_{P_2}^3}\right).$$

The technical proof of this theorem will be given in the full version [33].

6 Instantiation from Lattices

We now give a lattice-based example of a LHF with noticeable correctness error which is derived from Lyubashevsky's identification scheme [38] and has also been implicitly used in [56].

NOTATION. Let R and R_q denote the rings $\mathbb{Z}[X]/\langle X^n + 1 \rangle$ and $\mathbb{Z}_q[X]/\langle X^n + 1 \rangle$, for integer $n = 2^r$, where $r \in \mathbb{Z}^+$ and q is an odd integer. Polynomials in R_q have degree at most $n - 1$ and coefficients in range $[-(q - 1)/2, (q - 1)/2]$. For such coefficients we abuse the notation *mod* to denote with $x' = x \bmod q$, the unique element x' s.t. for any integer k : $x' = x + kq$ and $x' \in [-(q - 1)/2, (q - 1)/2]$. Bold lower-case letters denote elements in R_q and bold lower-case letters with a hat denote vectors of vectors with coefficients in ring R_q . To measure the size of elements $\mathbf{x} = x_0 + x_1X^1 + \dots + x_{n-1}X^{n-1}$ in ring R_q we define norm p_∞ as $\|\mathbf{x}\|_\infty := \max_i |x_i \bmod q|$. In rings R and R_q , $\|x_i\|_\infty$ represents $|x_i|$ and $|x_i \bmod q|$, respectively. Similarly, for $\hat{\mathbf{x}} = (\mathbf{x}_0, \dots, \mathbf{x}_{k-1})$, we define norm p_∞ as $\|\hat{\mathbf{x}}\|_\infty := \max_i \|\mathbf{x}_i\|_\infty$. Further we define the p_1 norm as $\|\mathbf{x}\|_1 := \sum_i |x_i|$ and p_2

norm as $\|\mathbf{x}\|_2 := (\sum_i |\mathbf{x}_i|^2)^{1/2}$. It is not hard to see that for any two polynomials $\mathbf{e}, \mathbf{f} \in R_q$,

$$\|\mathbf{e} \cdot \mathbf{f}\|_\infty \leq \|\mathbf{e}\|_\infty \|\mathbf{f}\|_1 \leq n \|\mathbf{e}\|_\infty \|\mathbf{f}\|_\infty. \quad (3)$$

We now recall the $\text{R-SIS}_{q,n,m,d}$ problem over R_q [48,40].

Definition 6 ($\text{R-SIS}_{q,n,m,d}$). *We say that $\text{R-SIS}_{q,n,m,d}$ is (ε, t) -hard if for all adversaries A running in time at most t , the probability that $A(\hat{\mathbf{a}})$ (where $\hat{\mathbf{a}} \leftarrow_{\$} R_q^m$) outputs a non-zero $\hat{\mathbf{z}} \in R_q^m$ s.t. $\sum_{i=1}^m \mathbf{a}_i \cdot \mathbf{z}_i = 0$ and $\|\hat{\mathbf{z}}\|_\infty \leq d$, is bounded by ε .*

Similarly, $\text{R-SIS}_{q,n,m,d}$ is (ε, t) -hard relative to $\hat{\mathbf{a}} \in R_q^m$ if for all adversaries A running in time at most t , the probability that A outputs a non-zero $\hat{\mathbf{z}} \in R_q^m$ s.t. $\sum_{i=1}^m \mathbf{a}_i \cdot \mathbf{z}_i = 0$ and $\|\hat{\mathbf{z}}\|_\infty \leq d$, is bounded by ε .

Let us first estimate the concrete hardness of solving the $\text{R-SIS}_{q,n,m,d}$ problem for uniformly random $\hat{\mathbf{a}}$ which is equivalent to finding a short vector in the related lattice

$$\Lambda_q^\perp(\hat{\mathbf{a}}) = \{\hat{\mathbf{z}} \in R_q^m : \sum_{i=1}^m \mathbf{a}_i \cdot \mathbf{z}_i = 0\}.$$

Gama and Nguyen [27] classified algorithms for finding short vectors in random lattices in terms of the root Hermite factor δ . Such algorithms compute a vector of length δ^n times the shortest vector of the lattice. Whereas $\delta = 1.01$ can be achieved, it is conjectured that a factor of $\delta = 1.007$ may not be achievable [21].

We use the following estimation from [38, Eqn. 3] to estimate the length of the shortest vector (in p_∞ norm) which can be efficiently found in lattice $\Lambda_q^\perp(\hat{\mathbf{a}})$ as

$$\text{sv}_\delta(n, q) := \min\{q, 2^{2\sqrt{n \log(q) \log(\delta)}} (n \log(q) / \log(\delta))^{-1/4}\}.$$

We make the following conjecture about $\text{R-SIS}_{q,n,m,d}$ with $\delta = 1.005$.

Conjecture 1. If $d < \text{sv}_{1.005}(n, q)$ then no efficient algorithm can solve $\text{R-SIS}_{q,n,m,d}$.

We note that security of our blind signature scheme depends on the hardness of $\text{R-SIS}_{q,n,m,d}$ relative to fixed $\hat{\mathbf{a}}$. However, as discussed in Section 2, our theorems can be easily re-written to work in a setting where $\hat{\mathbf{a}} \leftarrow_{\$} R_q^m$ is chosen uniformly at random.

LINEAR HASH FUNCTION. We select the parameters according to Figure 8. Firstly, variables q, n specify the ring $R_q := \mathbb{Z}_q[X]/\langle X^n + 1 \rangle$, where n is a power of two. Define the sets

$$\mathcal{S} := R_q, \mathcal{D} := \mathcal{B}_q(d)^m, \text{ and } \mathcal{R} := \mathcal{B}_q(d),$$

where $\mathcal{B}_q(w)$ is defined as

$$\mathcal{B}_q(w) := \{\mathbf{s} \in R_q : \|\mathbf{s}\|_\infty \leq w\}.$$

Note that the size of the challenge set $\mathcal{C} = \mathcal{S}_{c'}$ is equal to 3^{1024} , hence $1/|\mathcal{C}|$ is negligible.

For $\hat{\mathbf{e}}, \hat{\mathbf{f}} \in \mathcal{D}$ and $\mathbf{g} \in \mathcal{S}$ we define addition $\hat{\mathbf{e}} + \hat{\mathbf{f}} := (\mathbf{e}_1 + \mathbf{f}_1, \dots, \mathbf{e}_m + \mathbf{f}_m)$, multiplication $\hat{\mathbf{e}} \cdot \hat{\mathbf{f}} := (\mathbf{e}_1 \mathbf{f}_1, \dots, \mathbf{e}_m \mathbf{f}_m)$, and scalar multiplication $\mathbf{g} \cdot \hat{\mathbf{e}} := (\mathbf{g} \mathbf{e}_1, \dots, \mathbf{g} \mathbf{e}_m)$. This makes \mathcal{R} and \mathcal{D} modules over \mathcal{S} .

Algorithm PGen(1^κ) returns a random element $par = \hat{\mathbf{a}} \xleftarrow{\mathcal{S}} \mathcal{R}^m$. Algorithm $F : \mathcal{D} \mapsto \mathcal{R}$ is defined for any $\hat{\mathbf{z}} \in \mathcal{D}$ as,

$$F(\hat{\mathbf{z}}) := \sum_{i=1}^m \mathbf{a}_i \cdot \mathbf{z}_i \bmod q .$$

Clearly, F is a module homomorphism since for every $\hat{\mathbf{y}}, \hat{\mathbf{z}} \in \mathcal{D}$, $\mathbf{c} \in \mathcal{R}$: $F(\hat{\mathbf{y}} + \hat{\mathbf{z}}) = \hat{\mathbf{a}}(\hat{\mathbf{y}} + \hat{\mathbf{z}}) = \hat{\mathbf{a}}\hat{\mathbf{y}} + \hat{\mathbf{a}}\hat{\mathbf{z}} = F(\hat{\mathbf{y}}) + F(\hat{\mathbf{z}})$ and $F(\hat{\mathbf{y}}\mathbf{c}) = \hat{\mathbf{a}}(\mathbf{y}_1\mathbf{c}, \dots, \mathbf{y}_m\mathbf{c}) = \mathbf{a}_1\mathbf{y}_1\mathbf{c} + \dots + \mathbf{a}_m\mathbf{y}_m\mathbf{c} = F(\hat{\mathbf{y}})\mathbf{c}$.

For $\text{xxx} \in \{\beta, c, c'\}$ and $\text{yyy} \in \{sk, r, s, s', \alpha\}$, the filter sets are defined as

$$\mathcal{S}_{\text{xxx}} := \mathcal{B}_q(d_{\text{xxx}}) \subseteq \mathcal{S}, \quad \mathcal{D}_{\text{yyy}} := \mathcal{B}_q^m(d_{\text{yyy}}) \subseteq \mathcal{D}.$$

Parameter	Definition	Instantiation
n	integer that is power of 2	1024
m	dimension of a secret key vector	189
q	prime	2^{1890}
ι	# of irreducible factors of $X^n + 1$ modulo q	64
δ	p_∞ of a torsion-free element from the kernel	2^{10}
d_{sk}	p_∞ of a secret key	2^{159}
$d_{c'}$	p_∞ of an output of a random oracle	1
u	integer	4
v	integer	4
w	integer	4
μ	number of β_j	60
η	number of \mathcal{R}_i	60
ν	number of $\hat{\mathbf{a}}_k$	60
d_β	$ud_{c'}n$	2^{12}
d_c	$d_\beta - d_{c'}$	2^{12}
d_r	$\geq vmn^2 d_{sk}d_c$	2^{211}
d_s	$d_r - nd_{sk}d_c$	2^{211}
d_α	wd_snm	2^{232}
$d_{s'}$	$d_\alpha - d_s$	2^{232}
d	$d < \frac{1}{2}5\nu_{1.005}(n, q)$	2^{233}
sig size		36.03 MB

Fig. 8. Definition of parameters for the lattice-based LHF.

To estimate the membership of sums and products of $\hat{\mathbf{e}}, \hat{\mathbf{f}} \in \mathcal{D}$ to specific subsets of \mathcal{D} we use the lemma proven by Rückert [56].

Lemma 2. *Let k, d_a, d_b and γ be integers, s.t. $d_b \geq \gamma k n d_a$. Then, for all $\hat{\mathbf{a}} \in \mathcal{B}_q^k(d_a)$,*

$$\Pr_{\hat{\mathbf{b}} \xleftarrow{\mathcal{S}} \mathcal{B}_q^k(d_b)} \left[\left\| \hat{\mathbf{a}} + \hat{\mathbf{b}} \right\|_\infty \leq d_b - d_a \right] > e^{-1/\gamma} - o(1) .$$

ENCLOSEDNESS ERRORS AND SMOOTHNESS. First, we focus on calculating the enclosedness errors of LHF based on parameters chosen in Figure 8. Later on, we also show that LHF is smooth.

Lemma 3. *If $d_\beta, d_r, d_\alpha, d_c, d_s, d_{s'}$ are defined as in Figure 8 and LHF is defined as above, then LHF has enclosedness errors equal to:*

$$\left(1 - e^{-1/u} + o(1), 1 - e^{-1/v} + o(1), 1 - e^{-1/w} + o(1)\right).$$

Proof. The statement follows straightforwardly from Lemma 2 and the way we picked $d_\beta, d_r, d_\alpha, d_c, d_s, d_{s'}$. \square

In Figure 8 we select $u = v = w$. Thus, we need choose appropriate μ, η, ν to make sure that correctness error of our blind signature is negligible. Indeed, we simply pick $\mu = \eta = \nu$ such that

$$(1 - e^{-1/u} + o(1))^\mu < 2^{-130}.$$

Then by Lemma 1, BS[LHF] has correctness error at most $3 \cdot 2^{-130} < 2^{-128}$.

Lemma 4. *If d_s and d_c are defined as in Figure 8, then LHF is smooth.*

Proof. In the following we prove smoothness conditions (S1) and (S2). Condition (S3) can be proven analogously to (S2). Conditions (S4), (S5) and (S6) can be proven analogously to (S1), (S2) and (S3), respectively.

Since $d_\alpha = d_s + d_{s'}$, for all $\hat{s} \in \mathcal{D}_s$ and $\hat{s}' \in \mathcal{D}_{s'}$, $\|\hat{s}' - \hat{s}\|_\infty \leq d_{s'} + d_s = d_\alpha$ and therefore $\hat{s}' - \hat{s} \in \mathcal{D}_\alpha$. This proves smoothness condition (S1).

To prove (S2), we fix $\hat{s}_1, \hat{s}_2 \in \mathcal{D}_s$ and define sets $\mathcal{D}_{\alpha_1} := \{\hat{\alpha} \in \mathcal{D}_\alpha \mid \hat{\alpha} + \hat{s}_1 \in \mathcal{D}_{s'}\}$ and $\mathcal{D}_{\alpha_2} := \{\hat{\alpha} \in \mathcal{D}_\alpha \mid \hat{\alpha} + \hat{s}_2 \in \mathcal{D}_{s'}\}$. Note that for all $\hat{s}_1, \hat{s}_2 \in \mathcal{D}_s$ and $\hat{s}' \in \mathcal{D}_{s'}$ there exist $\hat{\alpha}_1 \in \mathcal{D}_{\alpha_1}$ and $\hat{\alpha}_2 \in \mathcal{D}_{\alpha_2}$ s.t. $\hat{\alpha}_1 + \hat{s}_1 = \hat{s}'$ and $\hat{\alpha}_2 + \hat{s}_2 = \hat{s}'$. So, $|\mathcal{D}_{\alpha_1}| = |\mathcal{D}_{\alpha_2}| = |\mathcal{D}_{s'}|$.

In the following, fix $\hat{s}_1, \hat{s}_2 \in \mathcal{D}_s$ and define the random variables $\hat{\alpha}' \xleftarrow{\$} \mathcal{D}_{\alpha_2}$ and $\hat{\alpha}^* \xleftarrow{\$} \mathcal{D}_{\alpha_1}$. To prove smoothness condition (S2), it remains to show that

$$\Delta(\hat{\alpha}', \hat{\alpha}^* + \hat{s}_1 - \hat{s}_2) = 0, \quad (4)$$

We have

$$\begin{aligned} \Delta(\hat{\alpha}', \hat{\alpha}) &= \frac{1}{2} \sum_{\tilde{\alpha} \notin \mathcal{D}_{\alpha_2}} \left| \Pr_{\hat{\alpha}' \xleftarrow{\$} \mathcal{D}_{\alpha_2}} [\hat{\alpha}' = \tilde{\alpha}] - \Pr_{\hat{\alpha}^* \xleftarrow{\$} \mathcal{D}_{\alpha_1}} [\hat{\alpha}^* + \hat{s}_1 = \tilde{\alpha} + \hat{s}_2] \right| \\ &= \frac{1}{2} \sum_{\tilde{\alpha} \in \mathcal{D}_{\alpha_2}} \left| \Pr_{\hat{\alpha}' \xleftarrow{\$} \mathcal{D}_{\alpha_2}} [\hat{\alpha}' = \tilde{\alpha}] - \Pr_{\hat{\alpha}^* \xleftarrow{\$} \mathcal{D}_{\alpha_1}} [\hat{\alpha}^* + \hat{s}_1 = \tilde{\alpha} + \hat{s}_2] \right|. \end{aligned} \quad (5)$$

To show that (5) amounts to zero, we argue as follows. If $\tilde{\alpha} \notin \mathcal{D}_{s'}$ then clearly

$$\Pr_{\hat{\alpha}' \xleftarrow{\$} \mathcal{D}_{\alpha_2}} [\hat{\alpha}' = \tilde{\alpha}] = 0 = \Pr_{\hat{\alpha}^* \xleftarrow{\$} \mathcal{D}_{\alpha_1}} [\hat{\alpha}^* + \hat{s}_1 = \tilde{\alpha} + \hat{s}_2].$$

Now, suppose $\bar{\hat{\alpha}} \in \mathcal{D}_{s'}$. Since $\hat{\alpha}' \in \mathcal{D}_{\alpha_2}$ and random variable $\hat{\alpha}'$ takes values in \mathcal{D}_{α_2} , the probability that random variable $\hat{\alpha}'$ takes value $\bar{\hat{\alpha}}$ is $\frac{1}{|\mathcal{D}_{\alpha_2}|} = \frac{1}{|\mathcal{D}_{s'}|}$. So, $\Pr_{\hat{\alpha}' \in \mathcal{D}_{\alpha_2}} [\hat{\alpha}' = \bar{\hat{\alpha}}] = \frac{1}{|\mathcal{D}_{s'}|}$. Since $\bar{\hat{\alpha}} \in \mathcal{D}_{\alpha_2}$, $\bar{\hat{\alpha}} + \hat{s}_2 \in \mathcal{D}_{s'}$. Also $\hat{\alpha}^* \in \mathcal{D}_{\alpha_1}$ implies $\hat{\alpha}^* + \hat{s}_1 \in \mathcal{D}_{s'}$. So the probability that random variable $\hat{\alpha}^*$ fulfills $\hat{\alpha}^* + \hat{s}_1 = \bar{\hat{\alpha}} + \hat{s}_2$ is $\frac{1}{|\mathcal{D}_{\alpha_1}|} = \frac{1}{|\mathcal{D}_{s'}|}$. Therefore, $\Pr_{\hat{\alpha}^* \in \mathcal{D}_{\alpha_1}} [\hat{\alpha}^* + \hat{s}_1 = \bar{\hat{\alpha}} + \hat{s}_2] = \frac{1}{|\mathcal{D}_{s'}|}$. This completes the proof.

TORSION FREE ELEMENTS FROM THE KERNEL. We first observe that we only need to find a non-zero $\hat{\mathbf{z}}^*$ such that $F(\hat{\mathbf{z}}^*) = \mathbf{0}$. Indeed, if d_c is small enough then by selecting appropriate prime q we can apply the main result of Lyubashevsky and Seiler [41].

Lemma 5 ([41] Corollary 1.2). *Let $n \geq \iota > 1$ be powers of 2 and $q \equiv 2\iota + 1 \pmod{4\iota}$ be a prime. Then $X^n + 1$ factors into d irreducible polynomials $X^{n/\iota} - r_j$ modulo q and any $\mathbf{y} \in R_q \setminus \{\mathbf{0}\}$ that satisfies*

$$\|\mathbf{y}\|_\infty < \frac{1}{\sqrt{\iota}} \cdot q^{1/\iota} \quad \text{or} \quad \|\mathbf{y}\|_2 < q^{1/\iota}$$

is invertible in R_q .

Hence, pick $d_c < \frac{1}{2\sqrt{\iota}} \cdot q^{1/\iota}$. Then, for $\mathbf{c}_1, \mathbf{c}_2 \in \mathcal{S}_c$, $(\mathbf{c}_1 - \mathbf{c}_2)\hat{\mathbf{z}}^* = \mathbf{0} \implies \mathbf{c}_1 = \mathbf{c}_2$ since otherwise $\mathbf{c}_1 - \mathbf{c}_2$ is invertible and thus $\hat{\mathbf{z}}^* = \mathbf{0}$. Therefore, $\hat{\mathbf{z}}^*$ is a torsion-free element from the kernel.

Many papers investigate non-existence of a short vector in random module lattices e.g. [36,43]. However, here we are interested in the existence. Concretely, we want to make sure there exists a $\hat{\mathbf{z}}^*$ from the kernel with infinity norm at most $\delta < q/2$. Consider the set of vectors $B_\delta \subset R_q^m$ of polynomials with coefficients between 0 and δ . Clearly, for $\hat{\mathbf{y}}_1, \hat{\mathbf{y}}_2 \in B_\delta$: $\|\hat{\mathbf{y}}_1 - \hat{\mathbf{y}}_2\|_\infty \leq \delta < q/2$. If we select δ such that $|B_\delta| = (\delta + 1)^{nm} > q^n$ then by the pigeonhole principle, there exist two distinct $\hat{\mathbf{y}}_1, \hat{\mathbf{y}}_2 \in B_\delta$ such that $F(\hat{\mathbf{y}}_1) = F(\hat{\mathbf{y}}_2)$. Hence, we can set $\hat{\mathbf{z}}^* = \hat{\mathbf{y}}_1 - \hat{\mathbf{y}}_2$.

COLLISION RESISTANCE. To estimate the hardness of finding collisions in LHF we state the following simple lemma.

Lemma 6. *If $\text{R-SIS}_{q,n,m,2d}$ is (ε, t) -hard relative to $\hat{\mathbf{a}} \in R_q^m$ then LHF is (ε, t) -CR relative to $\text{par} \in \text{PGen}$, where par contains all the values defined in Fig. 8 along with $\hat{\mathbf{a}}$.*

Proof. Adversary A returns distinct values $\hat{\mathbf{x}}_1, \hat{\mathbf{x}}_2 \in \mathcal{D}$ after being called on parameters par . Since $F(\hat{\mathbf{x}}_1) = F(\hat{\mathbf{x}}_2)$ and since F is a module homomorphism, $F(\hat{\mathbf{x}}_2 - \hat{\mathbf{x}}_1) = F(\hat{\mathbf{x}}_2) - F(\hat{\mathbf{x}}_1) = 0$. Further, $\|\hat{\mathbf{x}}_2 - \hat{\mathbf{x}}_1\|_\infty \leq 2d$. So $\hat{\mathbf{x}}_2 - \hat{\mathbf{x}}_1$ is a solution to the $\text{R-SIS}_{q,n,m,2d}$ problem relative to $\hat{\mathbf{a}}$.

As we described in the previous section, adversary A, which can win the OMUF game, manages to extract $\hat{\chi}_1, \hat{\chi}_2$ so that $F(\hat{\chi}_1 - \hat{\chi}_2) = 0$. The norm of $\hat{\chi}_1$ (and similarly for $\hat{\chi}_2$) can be simply bounded by:

$$\|\hat{\chi}_1\|_\infty \leq d_{s'} + nd_{c'}d_{sk} < 2d_{s'}.$$

Thus, we set $d = 2d_{s'}$. With parameters defined in Figure 8, $d \approx 2^{233}$ and $\frac{1}{2}\text{sv}_{1.005}(n, q) \approx 2^{235}$. Therefore, we get $\|\hat{\chi}_1 - \hat{\chi}_2\|_\infty < 2d < \text{sv}_{1.005}(n, q)$.

REGULARITY. We now prove that by selecting sizes d_{sk} and d_r as in Figure 8, our LHF is (ϵ, Q') -regular where $\epsilon = 2^{-128}$ and $Q' = 7\mu\eta\nu$. Note that we only allow seven signing queries due to a potential lattice variant of the ROS attack (see Section 7).

Lemma 7. *Denote $\epsilon = 2^{-128}$ and $Q' = 7\mu\eta\nu$. Then, for our selection of d_{sk}, d_r , the LHF is (ϵ, Q') -regular, i.e.*

$$\frac{|\mathcal{D}'_{sk}|}{|\mathcal{D}_{sk}|} \cdot \left(\frac{|\mathcal{D}'_r|}{|\mathcal{D}_r|}\right)^{Q'} \geq 1 - 2^{-130} = 1 - \epsilon/4, \quad (6)$$

where

$$\mathcal{D}'_{sk} := \{\hat{\mathbf{s}}\mathbf{k} \in \mathcal{D}_{sk} : \hat{\mathbf{s}}\mathbf{k} + \hat{\mathbf{z}}^* \in \mathcal{D}_{sk}\}$$

and

$$\mathcal{D}'_r := \{\hat{\mathbf{r}} \in \mathcal{D}_r : \forall \mathbf{c} \in \mathcal{S}_c, \hat{\mathbf{r}} + \mathbf{c}\hat{\mathbf{z}}^* \in \mathcal{D}_r\}.$$

Proof. Indeed, we first picked d_r so that

$$\left(\frac{|\mathcal{D}'_r|}{|\mathcal{D}_r|}\right)^{Q'} \geq 1 - 2^{-131}.$$

Simultaneously, we chose d_{sk} which satisfies: $|\mathcal{D}'_{sk}|/|\mathcal{D}_{sk}| \geq 1 - 2^{-131}$. Also, we check that $d_r \geq \text{v}mn^2d_{sk}d_c$ for the enclosedness property. Then, Equation (6) follows by the Bernoulli inequality.

SIZES. We pick prime $q \approx 2^{1890}$ so that $q \equiv 2\iota + 1 \pmod{4\iota}$ where $\iota = 64$ and $X^n + 1$ splits into ι irreducible polynomials modulo q . Hence, we can apply Lemma 5. Unfortunately, such a large prime modulus affects the signing time significantly. The signature consists of three parts: $\hat{\mathbf{s}}'$, \mathbf{c}' and **auth**. The size for $\hat{\mathbf{s}}'$ and \mathbf{c}' are respectively $nm \log 2d_{s'}$ and $n \log 2d_{c'}$. Also, **auth** contains the index of the leaf (which can be represented with at most $\log(\mu\eta\nu)$ bits) and $\log(\mu\eta\nu)$ outputs of the hash function \mathbf{G} . If we assume that $\mathbf{G} : \{0, 1\}^* \rightarrow \{0, 1\}^{128}$ then **auth** has at most $\log(\mu\eta\nu) + 128 \cdot \log(\mu\eta\nu)$ bits. For parameters selected in Figure 8, our signature has size around 36.03 MB. We observe that the main reason of obtaining such large signatures is the size for d_r and d_{sk} , which should satisfy the regularity property.

7 Generalized ROS Problem

The standard ROS (Random inhomogenities in an Overdetermined, Solvable system of linear equations) problem was first introduced by Schnorr [58] in the context of blind signatures. If one can solve the ROS problem then one is also able to break the security of the Schnorr as well as the Okamoto-Schnorr

and Okamoto-Gouillou-Quisquater blind signature schemes. Later works by Wagner and Minder and Sinclair [60,42] proposed algorithms which solve the ROS problem in sub-exponential time. In this section, we discuss main challenges when translating the ROS problem to general linear hash function families with correctness error. To the best of our knowledge, none of previous works on lattice-based blind signatures (e.g. [56,3,4]) consider this issue.

We start by describing the Generalized ROS (**GROS**) problem for linear hash function families with correctness error. For a linear hash function family LHF , $\text{par} \in \text{PGen}$ and a positive integer ℓ , let \mathcal{X}_ℓ be the set

$$\mathcal{X}_\ell := \{(x_1, \dots, x_\ell) \in \mathcal{S}^\ell \mid \forall \mathbf{s} \in \mathcal{D}_s^\ell : \mathbf{x} \cdot \mathbf{s} \in \mathcal{D}_{s'}\}. \quad (7)$$

The game $\ell\text{-GROS}_{\text{LHF}, \text{par}}$ is defined via Figure 9. The advantage of adversary \mathbf{A} in $\ell\text{-GROS}_{\text{LHF}, \text{par}}$ is defined as $\text{Adv}_{\text{LHF}, \text{par}}^{\ell\text{-GROS}}(\mathbf{A}) := \Pr[\ell\text{-GROS}_{\text{LHF}, \text{par}}^{\mathbf{A}} \Rightarrow 1]$ and its running time is denoted as $\text{Time}_{\text{LHF}, \text{par}}^{\ell\text{-GROS}}(\mathbf{A})$.

<p>Game $\ell\text{-GROS}_{\text{LHF}, \text{par}}$:</p> <p>01 $(\mathbf{c} \in \mathcal{S}_c^{\ell+1}, \mathbf{A} \in (\mathcal{X}_\ell^{\ell+1} \times \mathcal{S}_{c'}^{\ell+1})) \stackrel{\\$}{\leftarrow} \mathbf{A}^{\text{H}(\cdot)}(\text{par})$</p> <p>02 If $(c_{\ell+1} = -1) \wedge (\mathbf{A}\mathbf{c} = 0) \wedge (\forall i, j \in [\ell+1] : \text{H}(\mathbf{A}_{i,1}, \dots, \mathbf{A}_{i,\ell}) = \mathbf{A}_{i,\ell+1}) \wedge (\mathbf{A}_i \neq \mathbf{A}_j)$: Return 1</p> <p>03 Return 0</p>
--

Fig. 9. Game $\ell\text{-GROS}_{\text{LHF}, \text{par}}$ with adversary \mathbf{A} . $\text{H}: \{0, 1\}^* \rightarrow \mathcal{S}_{c'}$ is a random oracle.

Definition 7 ($\ell\text{-GROS}$ Hardness). Let $\ell \in \mathbb{N}, \ell > 0$ and let LHF be a linear function family and let $\text{par} \in \text{PGen}(1^\kappa)$. $\ell\text{-GROS}$ is said to be $(\varepsilon, t, Q_{\text{H}})$ -hard in the random oracle model relative to par and LHF if for all adversaries \mathbf{A} satisfying $\text{Time}_{\text{LHF}, \text{par}}^{\ell\text{-GROS}}(\mathbf{A}) \leq t$ and making at most Q_{H} queries to H , we have that $\text{Adv}_{\text{LHF}, \text{par}}^{\ell\text{-GROS}}(\mathbf{A}) \leq \varepsilon$.

The following theorem shows that an attack on $\ell\text{-GROS}_{\text{LHF}, \text{par}}$ propagates to an attack against $\text{OMUF}_{\text{BS}[\text{LHF}, \text{G}, \text{H}], \text{par}}$.

Theorem 5. Let LHF be a linear hash function family with enclosedness error $(\delta_1, \delta_2, \delta_3)$, $\text{G}: \{0, 1\}^* \rightarrow \{0, 1\}^{2\lambda}$ and $\text{H}: \{0, 1\}^* \rightarrow \mathcal{S}_{c'}$ be random oracles and let $\text{BS} := \text{BS}_{\eta, \nu, \mu}[\text{LHF}, \text{G}, \text{H}]$. If BS is $(\varepsilon, t, 0, \ell, Q_{\text{G}}, Q_{\text{H}})$ - OMUF relative to par in the random oracle model then $\ell\text{-GROS}$ is $(\varepsilon/(1 - \delta_2)^\ell, t, Q_{\text{H}})$ -hard relative to LHF and par in the random oracle model.

Proof (Sketch). The proof is similar to one for perfect correctness [58,32]. For readability, we assume that $\mu = \nu = 1$ since there is no need to blind challenges/signatures in this scenario (it can, however, be easily generalized to arbitrary μ, ν). We now define an adversary \mathbf{B} in $\text{OMUF}_{\text{BS}, \text{par}}$ that internally runs an adversary \mathbf{A} against $\ell\text{-GROS}_{\text{LHF}, \text{par}}$ with random oracle H' .

- It simultaneously opens ℓ sessions with \mathbf{S}_1 , receiving commitments $\mathbf{R}_1, \dots, \mathbf{R}_\ell$. Let us denote $\mathbf{R}_i = (\mathbf{R}_{i,1}, \dots, \mathbf{R}_{i,\eta})$ for $i \in [\ell]$.
- Next, it executes $\mathbf{A}^H(\text{par})$. When \mathbf{A} makes a fresh query \mathbf{a} to H' , \mathbf{B} computes $\mathbf{R}'_{\mathbf{a},j} := \sum_{i=1}^{\ell} \mathbf{a}_i \cdot \mathbf{R}_{i,j}$ for all $j \in [\eta]$. It then computes $(\text{root}_{\mathbf{a}}, \text{tree}_{\mathbf{a}}) \leftarrow \text{HashTree}(\mathbf{R}'_{\mathbf{a},1}, \dots, \mathbf{R}'_{\mathbf{a},\eta})$ and $c' \leftarrow H(\text{root}_{\mathbf{a}}, m_{\mathbf{a}})$, for a fresh message $m_{\mathbf{a}}$, and then returns $H'(\mathbf{a}) := c'$ as the answer. Clearly, c' is independent from commitments \mathbf{R}_i .
- When \mathbf{A} terminates and returns (\mathbf{A}, \mathbf{c}) , \mathbf{B} sends the value \mathbf{c}_i as the challenge value for the i^{th} session with \mathbf{S}_2 , where $i \in [\ell]$, and receives an answer \mathbf{s}_i . If $\mathbf{R}_{i,1} \neq F(\mathbf{s}_i) - \mathbf{c}_i \cdot pk$ then \mathbf{B} aborts. Note that the probability that \mathbf{B} does not abort at all is at least $(1 - \delta_2)^\ell$ by definition of the enclosedness error.
- Next, for all $j \in [\ell + 1]$, \mathbf{B} computes $\mathbf{s}'_j := \sum_{i=1}^{\ell} \mathbf{A}_{j,i} \cdot \mathbf{s}_i$ and retrieves the values $\text{root}_{\mathbf{A}_j}, \text{tree}_{\mathbf{A}_j}, m_{\mathbf{A}_j}$ used to compute \mathbf{A}_j and computes $c'_j \leftarrow H(\text{root}_{\mathbf{A}_j}, m_{\mathbf{A}_j})$, $\text{auth}_j \leftarrow \text{BuildAuth}((0, 1, 1), \text{tree})$. It sets $\sigma_j := (c'_j, \mathbf{s}'_j, \text{auth}_j)$.
- Finally, \mathbf{B} returns $\ell + 1$ message/signature pairs $(\sigma_1, m_{\mathbf{A}_1}), \dots, (\sigma_{\ell+1}, m_{\mathbf{A}_{\ell+1}})$.

Correctness of the signatures follows because

$$\begin{aligned} F(\mathbf{s}'_j) &= F\left(\sum_{i=1}^{\ell} \mathbf{A}_{j,i} \mathbf{s}_i\right) \\ &= \sum_{i=1}^{\ell} \mathbf{A}_{j,i} (\mathbf{c}_i \cdot pk + \mathbf{R}_{i,1}) = \mathbf{R}'_{\mathbf{A}_j,1} + pk \sum_{i=1}^{\ell} \mathbf{A}_{j,i} \mathbf{c}_i = \mathbf{R}'_{\mathbf{A}_j,1} + pk \cdot c'_{\mathbf{A}_j}. \end{aligned}$$

Further, by (7) we have $\mathbf{s}'_i \in \mathcal{D}_{s'}$ for all $i \in [\ell]$. Correctness of the authentication path can easily be verified. \square

One observes that the attack only makes sense for small values of ℓ due to the security loss of $(1 - \delta_2)^\ell$. The reason is that we always force \mathbf{S}_2 to accept the first rejection sampling, otherwise \mathbf{B} aborts. An interesting point about our attack is that it can be easily modified to other lattice-based signatures (e.g. [56]) since the signer in such schemes usually outputs only one commitment per session instead of η . The ROS problem in the standard setting is a special case where $\mathcal{S}_{c'} = \mathcal{S}_c = \mathcal{S}$ are finite fields of size q and $\mathcal{X}_\ell = \mathcal{S}^\ell$ [58]. In this setting Schnorr proves that the ℓ -**GROS** problem is solvable with probability at most $\binom{Q_H}{\ell+1} / |\mathcal{S}_{c'}| < Q_H^{\ell+1} / q$. Wagner later proposed an algorithm \mathbf{A} in the $(\ell := 2^{2\sqrt{\log q}} - 1, Q)$ -**GROS**_{LHF}^A experiment with running time $O(2^{2\sqrt{\log q}})$ [60]. The two main reasons that Wagner's algorithm [60] cannot be translated to the ℓ -**GROS** problem even with the lattice instantiation from Section 6 are the following. First, let us recall that in Section 6 we select $\mathcal{S} := R_q = \mathbb{Z}_q[X] / \langle X^n + 1 \rangle$ to be a cyclotomic ring and $\mathcal{S}_{c'}$ to be a set of short polynomials in R_q . Therefore, we have $\mathcal{S}_{c'} \subsetneq \mathcal{S}_c \subsetneq \mathcal{S}$ and $\mathcal{S}_c, \mathcal{S}_{c'}$ are not finite fields (or even rings). Secondly, compared to the work of Hauck et al. [32], the values s' in a signature have to lie in the set $\mathcal{D}_{s'}$. This imposes a further restriction on the values in the matrix \mathbf{A} and the vector \mathbf{c} returned by the **GROS** adversary. We believe that the studying this variant of the **GROS** problem further is an interesting problem for future work.

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