

The Rise of Paillier: Homomorphic Secret Sharing and Public-Key Silent OT

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Abstract. We describe a simple method for solving the distributed discrete logarithm problem in Paillier groups, allowing two parties to locally convert multiplicative shares of a secret (in the exponent) into additive shares. Our algorithm is perfectly correct, unlike previous methods with an inverse polynomial error probability. We obtain the following applications and further results.

- **Homomorphic secret sharing.** We construct homomorphic secret sharing for branching programs with *negligible* correctness error and supporting *exponentially large* plaintexts, with security based on the decisional composite residuosity (DCR) assumption.
- **Correlated pseudorandomness.** Pseudorandom correlation functions (PCFs), recently introduced by Boyle et al. (FOCS 2020), allow two parties to obtain a practically unbounded quantity of correlated randomness, given a pair of short, correlated keys. We construct PCFs for the oblivious transfer (OT) and vector oblivious linear evaluation (VOLE) correlations, based on the quadratic residuosity (QR) or DCR assumptions, respectively. We also construct a pseudorandom correlation generator (for producing a bounded number of samples, all at once) for general degree-2 correlations including OLE, based on a combination of (DCR or QR) and the learning parity with noise assumptions.
- **Public-key silent OT/VOLE.** We upgrade our PCF constructions to have a *public-key setup*, where after independently posting a public key, each party can locally derive its PCF key. This allows completely *silent generation* of an arbitrary amount of OTs or VOLEs, without any interaction beyond a PKI, based on QR, DCR, a CRS and a random oracle. The public-key setup is based on a novel non-interactive vector OLE protocol, which can be seen as a variant of the Bellare-Micali oblivious transfer protocol.

1 Introduction

Homomorphic secret sharing, or HSS, allows two parties to non-interactively perform computations on secret-shared private inputs. In contrast to homomorphic encryption, where a single party carries out the computation on encrypted data, HSS can be viewed as a distributed variant where several servers are each given a share of the inputs, and then (without further interaction) can homomorphically evaluate these to obtain a share of the desired output.

Useful applications of HSS include succinct forms of secure multi-party computation [BGI16a, BGI17, BGMM20], private querying to public databases [GI14, BGI15, WYG⁺17] and generating correlated randomness in secure computation protocols [BCGI18, BCG⁺19]. In this work, we will focus on a strong flavour of HSS with *additive reconstruction*, meaning that the server’s shares of the output can be simply added together (in an abelian group) to give the result of the computation.¹

At Crypto 2016, Boyle, Gilboa and Ishai [BGI16a] constructed two-server HSS for the class of polynomial-size branching programs based on the decisional Diffie-Hellman (DDH) assumption. Branching programs are a class of computations that cover restricted classes of circuits such as NC¹ and logspace computations. One application of their construction is succinct secure computation protocols for these types of computation, where the communication complexity is proportional only to the input and output lengths [BGI17]. However, Boyle et al. also managed to achieve secure computation for general, leveled circuits with a communication cost that is *sublinear in the circuit size* by a logarithmic factor. Previously, breaking this circuit-size barrier was only known to be possible using fully homomorphic encryption, so this result positioned HSS as an alternative path towards secure computation with low communication.

At the heart of the DDH-based construction [BGI16a] is a *distributed discrete log* procedure, where two parties are given multiplicative shares of a secret g^x (for some fixed base g), and wish to locally convert these into *additive shares* of x . Their method of solving this unfortunately has an inverse polynomial probability ε of correctness error, which is expensive to keep small, since the workload in homomorphic evaluation scales with $O(1/\varepsilon)$.

Their original HSS construction has been extended in several works, including a simpler “public-key” style sharing phase [BGI17], a variant based on Paillier encryption [FGJS17], improved efficiency of the distributed discrete log step [BCG⁺17, DKK18] and techniques for mitigating leakage that can arise from the non-negligible correctness error [BCG⁺17].

Despite this progress, all these constructions still have the limitation of a non-negligible chance of an incorrect computation, which requires a large amount of extra work to keep small. In fact, Dinur et al. [DKK18] showed a conditional lower bound that solving the distributed discrete log protocol with correctness probability ε *requires* $\Omega(1/\sqrt{\varepsilon})$ computation, unless the discrete logarithm problem in an interval can be solved more efficiently. They also gave a matching upper bound.

On the other hand, if we rely on the learning with errors (LWE) assumption, instead of discrete log- or factoring-based assumptions, it is possible to obtain HSS for arbitrary circuits [DHRW16, BGI⁺18], and with a *negligible* probability of correctness error, when using LWE with a superpolynomial modulus. This construction builds on fully homomorphic encryption [Gen09, BV11], and despite much recent progress, this still involves a significant computational overhead.

¹ This leads to a form of optimally succinct reconstruction that even fully homomorphic cannot achieve on its own.

When restricting computations to branching programs instead of circuits, and limiting the number of servers to two, there is a much specialized construction that reduces these costs [BKS19].

Pseudorandom Correlation Generators. A recent, promising application of techniques based on HSS is to build *pseudorandom correlation generators* (PCGs) [BCGI18, BCG⁺19], which are a way of expanding short, correlated seeds into a large amount of correlated randomness. This correlated randomness might be, for instance, a batch of oblivious transfers (OTs) on random inputs, which can be used to obtain cheap, information-theoretic protocols for secure computation of Boolean circuits. Other correlations can be used to securely compute arithmetic circuits over a ring R , for example, in oblivious linear evaluation (OLE), each sample has the form $(a, b), (x, ax + b)$ for random $a, b, x \in R$. Another example is vector oblivious linear evaluation (VOLE), which has the restriction that x is fixed for each sample of the correlation.

More concretely, a PCG is a pair of algorithms $(\text{Gen}, \text{Expand})$, where Gen outputs a pair of short, correlated seeds, while Expand takes one of these seeds and expands it into a longer output string. The security requirements are that the joint distribution of both outputs is indistinguishable from the desired correlation, and also that each seed preserves privacy of the other party’s output.

While PCGs can be constructed from suitably expressive HSS [BCG⁺19], this requires homomorphic evaluation of a pseudorandom generator inside HSS and typically leads to poor concrete efficiency. Instead, the most promising constructions so far are based on variants of the learning parity with noise (LPN) assumption, and build upon practical constructions of HSS for point functions (or, function secret sharing) [GI14, BGI15, BGI16b]. Using LPN, we can obtain PCGs for the VOLE [BCGI18], OT [BCG⁺19] and OLE [BCG⁺19, BCG⁺20b] correlations, and these can even be concretely efficient when relying on structured variants of LPN such as ring-LPN, or using quasi-cyclic codes.

Pseudorandom Correlation Functions. Very recently, Boyle et al. [BCG⁺20a] extended the notion of PCG to a *pseudorandom correlation function* (PCF), which allows generating an unbounded number of correlated outputs in an on-the-fly manner, given a pair of correlated keys. This is similar to how a pseudorandom function extends the concept of a pseudorandom generator. While PCFs can be constructed in a generic but inefficient manner based on LWE, Boyle et al. also gave constructions based on new flavours of *variable-density* LPN assumptions. The practical security and efficiency of these constructions has yet to be determined, although their initial results suggest that the PCFs for the OT and VOLE correlations could be concretely efficient.

1.1 Our Contributions

In this work, we present new constructions of homomorphic secret sharing and pseudorandom correlation functions based on standard, number-theoretic as-

assumptions related to factoring. At the heart of most of our constructions is a single, key technique, namely, an efficient algorithm for solving the distributed discrete logarithm problem when using the Paillier cryptosystem over $\mathbb{Z}_{N^2}^*$ (where N is an RSA modulus). Unlike previous algorithms [BGI16a, FGJS17, DKK18], which always incurred an inverse polynomial probability of error, our method is very simple and has *perfect correctness*.

Building on this technique, we obtain the following results.

Homomorphic Secret Sharing. We construct homomorphic secret sharing for branching programs with *negligible correctness error* and supporting computations on an *exponentially large* plaintext space. We present several variants. The first two are based on circular security assumptions (of Paillier encryption and of a Paillier-ElGamal hybrid, respectively); however, the second has the advantage of allowing for a public-key style setup. The third variant also allows for a public-key setup, and additionally relies solely on the decisional composite residuosity (DCR) assumption. However, it is less efficient.

This gives the first construction of negligible-error HSS for branching programs without relying on LWE with a superpolynomial modulus. Compared with previous constructions based on discrete log-type assumptions [BGI16a, BGI17], as well as the Paillier-based construction of Fazio et al. [FGJS17], we avoid their limitations of a $1/\text{poly}$ correctness error and polynomial-sized plaintext space. We also obtain smaller share sizes and much better computational efficiency.

Pseudorandom Correlation Functions and Pseudorandom Correlation Generators. We construct PCFs for producing an arbitrary number of random instances of vector oblivious linear evaluation, based on the DCR assumption, and oblivious transfer, based on the quadratic residuosity (QR) assumption. These constructions are very simple and have relatively small key sizes, consisting of $O(1)$ and $O(\lambda)$ group elements, respectively (for security parameter λ). We also construct a weaker pseudorandom correlation generator (for producing a bounded number of samples, or, all at once) for general degree-2 correlations, when assuming $\{\text{DCR} \vee \text{QR}\} \wedge \text{LPN}$. Compared with a previous construction based on only LPN [BCG⁺19], we reduce the key size by a factor $O(\lambda)$ and reduce the computational cost from quadratic to linear in the output length. This can also be upgraded to a PCF, when assuming a recent, variable-density version of LPN [BCG⁺20a].

Public-key Silent OT and VOLE. We show how to upgrade our PCF constructions to have a *public-key setup*. After independently posting a public key, which uses a CRS, each party can use the other party’s key, together with the private randomness for its own key, to derive a key for the PCF. Using their PCF keys, the parties can then silently compute an arbitrary quantity of OT or VOLE correlations, all *without any interaction* beyond the PKI. To our knowledge, these are the first such constructions that allow producing non-trivial correlations from

a reusable public-key setup, without relying on lattice-based assumptions and homomorphic evaluation of PRGs inside multi-key FHE [DHRW16, BCG⁺19]. Note that we assume both a CRS and the random oracle model.

The public-key PCF for OT can be plugged into an existing construction of two-round multi-party computation with an OT correlations setup [GIS18], and reduces the complexity of its setup phase. This leads to a passively secure, two-round MPC protocol based on the DCR and QR assumptions, which makes a black-box use of a PRG, and has a PKI setup that scales independently of the circuit size. This is in contrast to the *strong PKI* setup from [GIS18], where the size of each public key scales linearly with the circuit size.

1.2 Comparison with Previous Results

We now give a more detailed comparison of our results with those from previous work, and discuss some efficiency metrics.

Homomorphic Secret Sharing. As already mentioned, we avoid the $1/\text{poly}$ correctness error and small message space associated with previous constructions based on DDH [BGI16a, BCG⁺17, BGI17] or Paillier [FGJS17]. This brings us the additional benefit that the share size of our HSS is smaller, since in all these constructions, each share of an input x contains encryptions of $x \cdot d_i$, where d_i are the bits of the secret key. Since we support a large message space, we can instead choose d_i to be a much larger chunk of the secret key, so that each share only contains a *constant* number of group elements, instead of $O(\lambda)$. The smaller share size and improved share conversion step in our construction also give us much lower computational costs, since previous works require a workload that scales with $\Omega(1/\sqrt{\varepsilon})$, where ε is the correctness error probability [DKK18].

We can also compare our HSS with constructions based on LWE. Using LWE with a superpolynomial modulus, these can also support negligible error and a superpolynomial plaintext space [BKS19], and can even go beyond branching programs to evaluate general circuits [DHRW16, BGI⁺18]. When restricted to branching programs or low-depth circuits, and using ring-LWE, homomorphic evaluation would likely be more efficient than our HSS, due to fast algorithms for polynomial arithmetic in ring-LWE, compared with exponentiations in Paillier. On the other hand, our scheme has much smaller shares, since ring-LWE ciphertexts with a superpolynomial modulus are orders of magnitude larger than Paillier ciphertexts (ranging from 100kB–3MB in [BKS19] vs under 1kB for Paillier).

Finally, we remark that LWE is a very different assumption to DCR. On the one hand, it can plausibly resist attacks by quantum computers; however, in a purely classical setting, factoring-based assumptions are arguably better studied than ring-LWE with a superpolynomial modulus.

PCFs and PCGs. Compared with PCGs for OT and VOLE based on LPN [BCGI18, BCG⁺19], our PCFs have the advantages of a public-key setup and the ability to incrementally produce an unbounded number of outputs (which comes

with being a PCF and not just a PCG). In VOLE, our PCF has the additional benefit of much smaller keys, since each party’s key only contains two Paillier group elements, compared with $\tilde{O}(\lambda^2)$ bits using LPN. The key size in our PCF for OT is around λ elements of \mathbb{Z}_N , which is comparable to the LPN-based PCG keys at typical security levels. The main drawback of our constructions is their computational efficiency, since our PCF for VOLE requires one exponentiation in $\mathbb{Z}_{N^2}^*$ to produce a single output in \mathbb{Z}_N , while the PCF for OT requires ≈ 128 exponentiations in \mathbb{Z}_N^* to obtain one string-OT (at the 128-bit security level). Similarly, our PCG for OLE (based on both LPN and DCR) reduces the key size of previous LPN-based PCGs for OLE by a factor of $O(\lambda)$, at the cost of requiring exponentiations and limited to OLEs over \mathbb{Z}_N or \mathbb{Z}_2 , rather than more general rings or fields.

The recent PCFs for OT and VOLE from variable-density LPN [BCG⁺20a] overcome the PCG limitation of standard LPN-based constructions, although still do not have a public-key setup. They also come with much larger keys than their PCG counterparts, as well as our VOLE and OT constructions. Their computational efficiency has not yet been demonstrated, although they may be faster than our number-theoretic constructions due to being based on lightweight primitives like distributed point functions.

1.3 Overview of Techniques

We start by recalling the share conversion procedure used by Boyle et al. [BGI16a]. The basic idea of their scheme allows two parties to locally multiply secrets $x, y \in \mathbb{Z}$, where x is encrypted and y is secret shared, obtaining a secret sharing of the result $z = xy$. However, z is now *multiplicatively* (or, rather, *divisively*) shared; that is, the parties have group elements $g_0, g_1 \in \mathbb{G}$, such that $g_1 = g_0 \cdot g^z$. To continue evaluating a program, they would like to convert these into *linear* (*subtractive*) shares, so they can be used in another multiplication (with a ciphertext).

Boyle et al. described an ingenious protocol for converting such divisive shares to subtractive shares. To obtain subtractive shares of z , it is enough that the parties *agree upon* some distinguished element h that is not too far away from g_0, g_1 in terms of multiplications by g . If they find such an h , then party σ can compute the distance of g_σ from h by brute force: by multiplying h by g repeatedly, and seeing how many such multiplications it takes to get to g_σ . If we’re guaranteed that h isn’t too far away, this should not be too inefficient. Let d_σ be the distance of g_σ from h — that is, $hg^{d_\sigma} = g_\sigma$. Then,

$$\begin{aligned} g_1 = g_0 \cdot g^z &\Leftrightarrow hg^{d_1} = hg^{d_0} g^z \\ &\Leftrightarrow g^{d_1} = g^{d_0} g^z \end{aligned}$$

We can conclude that $d_1 \equiv d_0 + z$ modulo the order of the subgroup generated by g , and if d_0, d_1 are small then these shares can be recovered efficiently.

The major challenge is agreeing upon a common point h . Boyle et al. did so by having the parties first fix a set of random, distinguished points in the group;

party σ then finds the closest point in this set to g_σ . As long as both parties find the same point, this will lead to a correct share conversion. To make this process efficient, the distance t between successive points can't be too large, since the running time will be $O(t)$. However, there is then an inherent $\approx 1/t$ probability of failure, in case a point lies between the original two shares and they fail to agree.

This leads to a tradeoff between running time and correctness of the share conversion procedure. Dinur, Keller and Klein [DKK18] described an improved conversion algorithm, which achieves $1/t$ error probability in only $O(\sqrt{t})$ steps. On the negative side, they showed that any algorithm which beats this could be used to improve the cost of finding discrete logarithms in an interval, a well-studied problem that is believed to be hard.

Despite the correctness difficulty, this weaker form of HSS still suffices for many applications including sublinear secure two-party computation, with some additional work to correct for errors [BGI16a, BGI17].

Share Conversion in Paillier. By moving to a Paillier group ($\mathbb{Z}_{N^2}^*$), we can overcome the challenges of (a) agreeing on a distinguished point and (b) efficiently finding the distance of a multiplicative share from that point, *without requiring a correctness / efficiency tradeoff*.

The parties' multiplicative shares will still have the form g_0, g_1 such that $g_1 = g_0 \cdot g^z$; however, now we take $g = (1 + N)$, which has order N in $\mathbb{Z}_{N^2}^*$. To find the distinguished point h , the parties simply *reduce their shares mod N* . Remarkably, this leads to the parties always agreeing upon the same value h , which is also guaranteed to be the *smallest* value in the coset $X = (g_0, g_0 \cdot g, \dots, g_0 \cdot g^{N-1})$. To see that parties agree on h , notice that since $(1 + N)^x \equiv 1 \pmod{N}$, we have $g_0 \equiv g_1 \pmod{N}$. To see that h lies in X , write $g_0 = (h + h'N)$ and suppose that $h = g_0(1 + N)^s$ for some s . Then, since $(1 + N)^s \equiv (1 + sN) \pmod{N^2}$, we have $h \equiv (h + h'N)(1 + sN) \pmod{N^2}$, which we can easily solve to get $s \equiv -h'h^{-1} \pmod{N}$.

Given this, party σ can compute the distance from their multiplicative shares to h *without the use of brute force*. They simply take $h/g_\sigma = (1 + N)^{z_\sigma}$, and then take the discrete logarithm of this (exploiting the fact that discrete logs are easy with base $1 + N$) to find their additive share z_σ satisfying $z_0 - z_1 = z \pmod{N}$.

As well as removing the correctness error, moving to Paillier groups has removed the limitation that messages must be small, since we can efficiently apply share conversion to shares of any message in \mathbb{Z}_N . We are still missing one step, however; to be able to continue the HSS computation, we need shares of z *over the integers*, rather than modulo N . Using a trick previously used in an LWE-based scheme [BKS19], if z is sufficiently smaller than N , with high probability subtractive shares of z modulo N are *already* valid shares over the integers. Assuming z to be much smaller than N is not very limiting, since we can still have, say, z around \sqrt{N} and achieve both negligible failure probability and exponentially large plaintexts.

HSS Variants. We use the trick described above to get homomorphic secret sharing for branching programs. We subtractively share (digits of) the Paillier decryption key d (where $d \equiv 1 \pmod{N}$ and $d \equiv 0 \pmod{\phi(N)}$) between the two parties. Similarly to [FGJS17], we can use such a sharing of the secret key to go from a Paillier ciphertext to a divisive sharing of the underlying message x of the form $g_1 = g_0 \cdot (1+N)^x$. Once we have that, we can obtain a subtractive sharing of x , as described above. Given subtractive shares of d times some $y \in [N]$, we can similarly get a divisive sharing — and then a subtractive sharing — of xy . Using encryptions of digits of the key d , we can maintain the invariant that we always have subtractive shares of d times our intermediate values available, so we can continue the computation and multiply more encrypted values by our intermediate values.

There are two downsides to our Paillier-based HSS scheme: (1) it requires trusted setup (to distribute shares of the key d), and (2) since we use encryptions of digits of d , we need to assume the *circular security* of Paillier. We can avoid trusted setup by instead using Paillier-ElGamal encryption [CS02, DGS03, BCP03]. When using Paillier-ElGamal, once a modulus N is generated and published, the parties need only do a public-key style setup, where each party independently generates a secret/public key pair, and publishes its public key, following a previous ElGamal-based method [BGI17]. We can additionally avoid assuming circular security by using the Brakerski-Goldwasser scheme [BG10], which is *provably* circular-secure. The downside of using this scheme is much larger ciphertexts.

Pseudorandom Correlation Functions. Our pseudorandom correlation functions use techniques similar to our Paillier-based homomorphic secret sharing construction, with the difference that the Paillier decryption key d is known to one of the parties (whereas before, it was secret shared). Our PCF constructions also crucially rely on the fact that Paillier ciphertexts can be obliviously sampled; any element in $\mathbb{Z}_{N^2}^*$ is in fact a valid ciphertext! In our PCF for the VOLE correlation, one party knows d , the other party knows a value x , and dx is subtractively secret shared between the two. Given a random ciphertext, the party who knows d can decrypt it to learn a , and both parties can recover shares of xa using the trick from our HSS construction.

We get a PCF for OT from similar techniques, but using the Goldwasser-Micali bit-encryption scheme [GM82], which admits a simple distributed discrete log procedure (as also observed in [DGI⁺19]). We also construct the weaker notion of a PCG for OLE, by essentially generating many instances of the VOLE PCF setup, but compressing them in clever ways using the LPN assumption together with function secret sharing, inspired by previous PCG constructions [BCGI18]. This construction also generalizes in several ways, to give secret-shared degree-2 correlations over \mathbb{Z}_N or \mathbb{Z}_2 , and to give PCFs when relying on the variable-density LPN assumption [BCG⁺20a] instead of standard LPN.

Public-key Setup for PCFs. Our PCF for VOLE requires a setup where one party knows d , the other knows x , and both hold subtractive shares of dx . (Our PCF for OT uses a similar setup.) We show that such setup can be instantiated *non-interactively*; each party locally generates a secret/public key pair, and extracts the setup information it needs from its own key pair and the other party’s public key.

The PCF setup itself can be seen as an OLE instance for values x and d . So, our public-key setup is based on a novel non-interactive vector-OLE protocol that can be seen as a variant of Bellare-Micali oblivious transfer [BM90] with a CRS. Their original non-interactive oblivious transfer protocol allows two parties to use a (non-reusable) PKI setup to non-interactively obtain an OT. In our Paillier-based variant, instead of only producing OT – and crucially thanks to our distributed discrete log procedure – we show how the parties can obtain a *vector OLE*, where the sender’s input is x , the receiver’s input are some values a_1, \dots, a_n , and the parties end up with additive sharings of the product $x \cdot a_i$ for all i ’s. This suffices to generate the keys for our PCF constructions non-interactively.

2 Preliminaries

We work with Blum integers of the form $N = pq$, where p and q are safe primes.² We let $(N, p, q) \leftarrow \text{GenPQ}(1^\lambda)$ be a randomized algorithm which, on input the security parameter λ , samples two such random primes p, q of length $\ell = \ell(\lambda)$, and outputs (N, p, q) . In some of our constructions, $N = pq$ will be a public modulus generated by a trusted setup algorithm (such that no-one knows the factorization p and q), while in other cases the factorization will be known to one party.

2.1 Assumptions

Assumption 1 (Decisional Composite Residuosity (DCR) Assumption). *For $(N, p, q) \leftarrow \text{GenPQ}(1^\lambda)$, let $g_0 \leftarrow \mathbb{Z}_{N^2}^*$, and $g_1 = g_0^N \bmod N^2$. For $b \leftarrow \{0, 1\}$, for all PPT algorithms \mathcal{A} ,*

$$\Pr[\mathcal{A}(N, g_b) = b] \leq \frac{1}{2} + \text{negl}(\lambda).$$

Assumption 2 (Quadratic Residuosity (QR) Assumption). *For $(N, p, q) \leftarrow \text{GenPQ}(1^\lambda)$, let $g_0 \leftarrow \mathbb{Z}_N^*$, and $g_1 = g_0^2 \bmod N$. For $b \leftarrow \{0, 1\}$, for all PPT algorithms \mathcal{A} ,*

$$\Pr[\mathcal{A}(N, g_b) = b] \leq \frac{1}{2} + \text{negl}(\lambda).$$

² A safe prime p is equal to $2p' + 1$ where p' is also prime. This is not actually required by all our constructions, but for simplicity we use the same group generation algorithm through the paper.

We also leverage a lemma from Brakerski and Goldwasser [BG10] that refers to the *interactive vector game*. We rephrase the lemma here in terms of Paillier groups only. Consider the decomposition $\mathbb{Z}_{N^2}^* = \mathbb{G}_R \times \mathbb{G}_M$, where \mathbb{G}_R is the group of N th residues modulo N^2 and \mathbb{G}_M is the group of elements of orders that divide N . The DCR assumption (Assumption 1) states that a random element from \mathbb{G}_R is indistinguishable from a random element in $\mathbb{Z}_{N^2}^*$. In the interactive vector game, the challenger samples a bit $b \leftarrow \{0, 1\}$, and $(g_1, \dots, g_l) \leftarrow \mathbb{G}_R^l$ (for a parameter l). It sends (g_1, \dots, g_l) to the adversary. The adversary then makes adaptive queries of the form $(a_1, \dots, a_l) \in \mathbb{G}_M^l$, to which the challenger responds by sampling r from $[N^2]$ and returns $(a_1^b g_1^r, \dots, a_l^b g_l^r)$. Finally, the adversary returns a guess b' at the value of b .

Lemma 2.1 (Rephrased Lemma B.1 From [BG10]). *Assuming the DCR assumption, for all efficient adversaries \mathcal{A} , the probability that \mathcal{A} guesses b correctly in the interactive vector game is at most negligibly greater than half.*

2.2 Encryption

KDM Security. In some of our constructions, we assume that (variants of) the Paillier encryption scheme are *key-dependent message* (KDM) secure. The definition we use is similar to the one given by Brakerski and Goldwasser [BG10], with the differences that we only consider one key pair, and do not consider adaptive adversary queries. (This makes for a weaker definition, and thus a milder assumption.)

Definition 2.2 (KDM Security). *An encryption scheme (ES.Gen, ES.Enc, ES.Dec) is KDM secure over the set of programs F if for all security parameters $\lambda \in \mathbb{N}$, for all polynomial sets of fixed output length programs $f_1, \dots, f_\rho \in F$ and for all PPT adversaries \mathcal{A} ,*

$$\Pr \left[\mathcal{A}(\text{pk}, \text{ct}_{\beta,1}, \dots, \text{ct}_{\beta,\rho}) = \beta \mid \begin{array}{l} (\text{pk}, \text{sk}) \leftarrow \text{ES.Gen}(1^\lambda), \\ x_{0,i} \leftarrow f_i(\text{sk}) \text{ for } i \in [\rho], \\ x_{1,i} \leftarrow 0^{|x_{0,i}|} \text{ for } i \in [\rho], \\ \text{ct}_{b,i} \leftarrow \text{ES.Enc}(\text{pk}, x_b) \text{ for } b \in \{0, 1\}, i \in [\rho], \\ \beta \leftarrow \{0, 1\} \end{array} \right] - \frac{1}{2} \leq \text{negl}(\lambda).$$

Paillier Encryption. While there are many known variants of the Paillier cryptosystem [Pai99], we use the variant where the decryption key is an integer d such that raising any ciphertext to the power d gives $(1 + N)^m \pmod{N^2}$, where m is the message and N the public modulus. Since it is easy to compute discrete logarithms with base $1 + N$ in $\mathbb{Z}_{N^2}^*$, this gives an efficient decryption procedure. We describe the Paillier cryptosystem below; its security is based on the DCR assumption (Assumption 1).

Paillier.Gen(1^λ) :

1. Sample $(N, p, q) \leftarrow \text{GenPQ}(1^\lambda)$.
2. Compute $d \in \mathbb{Z}$ such that $d \equiv 0 \pmod{\phi(N)}$ and $d \equiv 1 \pmod{N}$.

3. Output $\text{pk} = N, \text{sk} = d$.

Paillier.Enc(pk, x) :

1. Sample a random $r \leftarrow [N^2]$.
2. Output $\text{ct} = r^N(1 + N)^x \bmod N^2$.

Observe that, since $(1 + N)^x \equiv 1 + xN \pmod{N^2}$, $(1 + N)$ has order N in $\mathbb{Z}_{N^2}^*$. Additionally, observe that since the order of r in $\mathbb{Z}_{N^2}^*$ must divide $N\phi(N)$,

$$\begin{aligned} \text{ct}^d \pmod{N^2} &\equiv r^{Nd}(1 + N)^{dx} \pmod{N^2} \\ &\equiv r^{Nd} \pmod{N\phi(N)} (1 + N)^{dx} \pmod{N} \pmod{N^2} \\ &\equiv (1 + N)^x \pmod{N^2} \\ &\equiv 1 + xN. \end{aligned}$$

Paillier.Dec(sk, ct) :

1. Output $x = \frac{(\text{ct}^d \bmod N^2) - 1}{N}$.

We will also use the following fact, namely, that the encryption function is a bijection. In particular, this implies that a randomly chosen element of \mathbb{Z}_{N^2} defines a valid ciphertext with overwhelming probability.

Proposition 2.3 ([Pai99]). *The following map is a bijection:*

$$\begin{aligned} \mathbb{Z}_N \times \mathbb{Z}_N^* &\rightarrow \mathbb{Z}_{N^2}^* \\ (x, r) &\mapsto r^N(1 + N)^x \end{aligned}$$

In our homomorphic secret sharing constructions (Section 4), we use two other flavors of Paillier encryption: a Paillier-ElGamal hybrid, and the KDM-secure scheme due to Brakerski and Goldwasser [BG10]. In Section 5, we also use the Goldwasser–Micali cryptosystem [GM82].

2.3 Secret Sharing

We work with subtractive secret sharing. We let $\langle x \rangle_0^{(m)}, \langle x \rangle_1^{(m)}$ denote a subtractive sharing of x modulo m , such that $\langle x \rangle_1^{(m)} - \langle x \rangle_0^{(m)} \equiv x \pmod{m}$. If one share is chosen uniformly at random from $[m]$ (and the other is chosen to satisfy the equation above), each share alone perfectly hides x , while the two together allow the reconstruction of x .

Similarly, we let $\langle x \rangle_0^{(\mathbb{Z})}, \langle x \rangle_1^{(\mathbb{Z})}$ denote a subtractive sharing of x over the integers, such that $\langle x \rangle_1^{(\mathbb{Z})} - \langle x \rangle_0^{(\mathbb{Z})} = x$. For $x \in \{0, \dots, m-1\}$, in order for each share alone to statistically hide x , $\langle x \rangle_1^{(\mathbb{Z})}$ can be chosen uniformly at random from the range $\{0, \dots, m2^\kappa - 1\}$, where κ is the statistical security parameter. If $\langle x \rangle_0^{(\mathbb{Z})}$ is then defined as $\langle x \rangle_1^{(\mathbb{Z})} - x$, then it is within statistical distance $2^{-\kappa}$ of the uniform distribution.

3 Share Conversion for Paillier Encryption

Suppose two parties hold respective values g_0 and g_1 in $\mathbb{Z}_{N^2}^*$, such that $g_1 \equiv g_0(1+N)^x \pmod{N^2}$ for some $x \in \mathbb{Z}_N$. The parties wish to locally convert these *multiplicative* (or, rather, *divisive*) shares into *subtractive* shares of x .

We can view g_0 and g_1 as elements of the coset

$$X_{g_0} := \{g_0, g_0(1+N), g_0(1+N)^2, \dots, g_0(1+N)^{N-1}\}.$$

If both parties can *agree upon* a distinct element of this set, say h , without communicating, then they can each calculate the distance (in terms of powers of $1+N$) between g_i and h to obtain a subtractive share of x . In particular, if they obtain $h = g_0(1+N)^z$ for some z , then P_1 can compute the discrete logarithm of $g_1/h = (1+N)^{x-z}$ and output $z_1 := x - z$, while P_0 uses $g_0/h = (1+N)^{-z}$ to get $z_0 := -z$, giving $z_1 - z_0 \equiv x \pmod{N}$.

To agree upon such a representative h , we have the parties compute the smallest element from X_{g_0} , defined by viewing elements of $\mathbb{Z}_{N^2}^*$ as integers in $\{0, \dots, N^2 - 1\}$. Surprisingly, this can be done by simply computing $h = g_i \pmod{N}$. Since $(1+N)^x \equiv 1 \pmod{N}$, it is clear that this gives the same h for both g_0 and g_1 . It remains to show that h lies in the same coset.

Proposition 3.1. *Let $g \in \mathbb{Z}_{N^2}^*$, $h = g \pmod{N}$ and $h' = \lfloor g/N \rfloor$. Then h can be written as $g(1+N)^{-z}$, where $z = h'h^{-1} \pmod{N}$.*

Proof. Suppose that we can write $h = g(1+N)^{-z} \pmod{N^2}$, for some $z \in \mathbb{Z}$. Since $g = h + h'N$, this is equivalent to

$$\begin{aligned} h &= (h + h'N) \cdot (1 - zN) \pmod{N^2} \\ &= h + (h' - zh)N \pmod{N^2} \end{aligned}$$

The above is satisfied if and only if $h'N \equiv zhN \pmod{N^2}$, or equivalently, $z \equiv h'h^{-1} \pmod{N}$. \square

This gives us a direct way to solve the distributed discrete log problem, which we present in Algorithm 3.2. Instead of computing g_i/h and then finding the discrete logarithm with respect to $1+N$, we can simply compute z as in Proposition 3.1.

Algorithm 3.2: $\text{DDLog}_N(g)$

1. Write $g = h + h'N$, where $h, h' < N$, using the division algorithm.
2. Output $z = h'h^{-1} \pmod{N}$.

Lemma 3.3. *Let $g_0, g_1 \in \mathbb{Z}_{N^2}^*$ such that $g_1 = g_0(1+N)^x \pmod{N^2}$. If $z_b = \text{DDLog}_N(g_b)$, then $z_1 - z_0 \equiv x \pmod{N}$.*

Proof. First, observe that since each g_i is in $\mathbb{Z}_{N^2}^*$, it must have an inverse modulo N , so DDLog will not fail.

From Proposition 3.1, each z_i satisfies $h \equiv g_i(1+N)^{-z_i} \pmod{N^2}$, where $h = g_0 \pmod{N} = g_1 \pmod{N}$. This gives

$$\begin{aligned} g_1(1+N)^{-z_1} &\equiv g_0(1+N)^{-z_0} \pmod{N^2} \\ \Leftrightarrow (1+N)^{x-z_1} &\equiv (1+N)^{-z_0} \pmod{N^2} \\ \Leftrightarrow x &\equiv z_1 - z_0 \pmod{N}. \end{aligned}$$

□

Remark 3.4. We can alternatively interpret the share conversion procedure by viewing each input g_i as a Paillier ciphertext $g_i = (1+N)^{x_i} r^N$ for some (unknown) message x_i , and the *same randomness* r . Under this condition, share conversion allows each party to locally obtain a subtractive share of $x = x_1 - x_0$. Note that this does not violate the security of Paillier, because we were given two ciphertexts with the same randomness.

3.1 Using a Secret Shared Decryption Key

Getting g_0, g_1 such that $g_1 = g_0(1+N)^x$ given a Paillier encryption $g = (1+N)^x r^N$ of x can be done using subtractive shares (over the integers) $\langle d \rangle_0^{(\mathbb{Z})}, \langle d \rangle_1^{(\mathbb{Z})}$ of the Paillier decryption key d (where $\langle d \rangle_1^{(\mathbb{Z})} - \langle d \rangle_0^{(\mathbb{Z})} = d$, $d \equiv 1 \pmod{N}$, and $d \equiv 0 \pmod{\phi(N)}$).

Using our ciphertext $g = (1+N)^x r^N$, we compute

$$g_0 = g^{\langle d \rangle_0^{(\mathbb{Z})}} = (1+N)^{x \langle d \rangle_0^{(\mathbb{Z})}} (r^{\langle d \rangle_0^{(\mathbb{Z})}})^N \pmod{N^2},$$

and

$$g_1 = g^{\langle d \rangle_1^{(\mathbb{Z})}} = (1+N)^{x \langle d \rangle_1^{(\mathbb{Z})}} (r^{\langle d \rangle_1^{(\mathbb{Z})}})^N \pmod{N^2}.$$

Since $d \equiv 0 \pmod{\phi(N)}$, it follows that $d = \langle d \rangle_1^{(\mathbb{Z})} - \langle d \rangle_0^{(\mathbb{Z})} \Rightarrow \langle d \rangle_0^{(\mathbb{Z})} \equiv \langle d \rangle_1^{(\mathbb{Z})} \pmod{\phi(N)}$ and therefore

$$r^{\langle d \rangle_1^{(\mathbb{Z})} N} \equiv r^{\langle d \rangle_0^{(\mathbb{Z})} N} \pmod{N^2}.$$

Then, as desired,

$$\begin{aligned} \frac{g_1}{g_0} &\equiv (1+N)^{x(\langle d \rangle_1^{(\mathbb{Z})} - \langle d \rangle_0^{(\mathbb{Z})})} \pmod{N^2} \\ &\equiv (1+N)^x \pmod{N^2}. \end{aligned}$$

Remark 3.5. If, instead of subtractive shares of d , we have shares of yd (that is, $\langle yd \rangle_0^{(\mathbb{Z})}, \langle yd \rangle_1^{(\mathbb{Z})}$ such that $\langle yd \rangle_1^{(\mathbb{Z})} - \langle yd \rangle_0^{(\mathbb{Z})} = yd$), we can use these as described above to get g_0, g_1 such that $g_1 \equiv g_0(1+N)^{xy} \pmod{N^2}$.

$\text{Exp}_{\mathcal{A}, \sigma, b}^{\text{HSS, sec}}(\lambda) :$ $(x_0, x_1, \text{state}) \leftarrow \mathcal{A}(1^\lambda)$ $(\text{pk}, (\text{ek}_0, \text{ek}_1)) \leftarrow \text{HSS.Setup}(1^\lambda)$ $(\text{l}_0, \text{l}_1) \leftarrow \text{HSS.Input}(\text{pk}, x_b)$ $b' \leftarrow \mathcal{A}(\text{state}, \text{pk}, \text{ek}_\sigma, \text{l}_\sigma)$ $\text{return } b'$

Fig. 1. Security of HSS.

3.2 Getting Shares Over Integers

The previous sections describe how to use $g_1 = g_0(1 + N)^x \pmod{N^2}$ to get subtractive shares of x over \mathbb{Z}_N . However, we often want subtractive shares of x over the integers. This can be done as long as x is sufficiently smaller than N .

Observe that, if $z_1 - z_0 \equiv x \pmod{N}$, then $z_1 - z_0 = x$ as long as $z_1 - x \geq 0$. There are only x values of z_1 such that this isn't true; so, for $x < N/2^\kappa$ and uniform choice of $z_1 \in \mathbb{Z}_N$, $z_1 - z_0 = x$ over \mathbb{Z} , except with probability $\leq 2^{-\kappa}$.

4 Homomorphic Secret Sharing

4.1 Definitions

We base our definitions of homomorphic secret sharing (HSS) on those given by Boyle *et al.* [BKS19].

Definition 4.1 (Homomorphic Secret Sharing). *A (2-party, public-key) Homomorphic Secret Sharing (HSS) scheme for a class of programs \mathcal{P} over a ring R with input space $\mathcal{I} \subseteq R$ consists of PPT algorithms (HSS.Setup, HSS.Input, HSS.Eval) with the following syntax:*

- $\text{HSS.Setup}(1^\lambda) \rightarrow (\text{pk}, (\text{ek}_0, \text{ek}_1))$: *Given a security parameter 1^λ , the setup algorithm outputs a public key pk and a pair of evaluation keys $(\text{ek}_0, \text{ek}_1)$.*
- $\text{HSS.Input}(\text{pk}, x) \rightarrow (\text{l}_0, \text{l}_1)$: *Given public key pk and private input value $x \in \mathcal{I}$, the input algorithm outputs input information (l_0, l_1) .*
- $\text{HSS.Eval}(\sigma, \text{ek}_\sigma, (\text{l}_\sigma^{(1)}, \dots, \text{l}_\sigma^{(\rho)}), P) \rightarrow y_\sigma$: *On input a party index $\sigma \in \{0, 1\}$, evaluation key ek_σ , vector of ρ input values and a program $P \in \mathcal{P}$ with ρ input values, the homomorphic evaluation algorithm outputs $y_\sigma \in R$, which is party σ 's share of an output $y \in R$.*

Note that, in the constructions we consider, we have $\text{l}_0 = \text{l}_1$. We say that (HSS.Setup, HSS.Input, HSS.Eval) is a homomorphic secret sharing scheme for the class of programs \mathcal{P} if the following conditions hold:

- **Correctness.** *For all security parameters $\lambda \in \mathbb{N}$, for all programs $P \in \mathcal{P}$, for all $x^{(1)}, \dots, x^{(\rho)} \in \mathcal{I}$ (where \mathcal{I} is the input space of P), for $(\text{pk}, \text{ek}_0, \text{ek}_1) \leftarrow \text{HSS.Setup}(1^\lambda)$ and for $(\text{l}_0^{(i)}, \text{l}_1^{(i)}) \leftarrow \text{HSS.Input}(\text{pk}, x^{(i)})$, we have*

$$\Pr \left[y_0 + y_1 = P(x^{(1)}, \dots, x^{(\rho)}) \right] \geq 1 - \text{negl}(\lambda),$$

where

$$y_\sigma \leftarrow \text{HSS.Eval}(\sigma, \text{ek}_\sigma, (l_\sigma^{(1)}, \dots, l_\sigma^{(\rho)}), P)$$

for $\sigma \in \{0, 1\}$ where the probability is taken over the random coins of HSS.Setup , HSS.Input and HSS.Eval .

- **Security.** For each $\sigma \in \{0, 1\}$ and non-uniform adversary \mathcal{A} (of size polynomial in the security parameter λ), it holds that

$$\left| \Pr[\text{Exp}_{\mathcal{A}, \sigma, 0}^{\text{HSS,sec}}(\lambda) = 1] - \Pr[\text{Exp}_{\mathcal{A}, \sigma, 1}^{\text{HSS,sec}}(\lambda) = 1] \right| \leq \varepsilon(\lambda)$$

for all sufficiently large λ , where $\text{Exp}_{\mathcal{A}, \sigma, b}^{\text{HSS,sec}}(\lambda)$ for $b \in \{0, 1\}$ is as defined in Fig. 1.

Restricted Multiplication Straight-line Programs. Our HSS schemes support homomorphic evaluation for a class of programs called *Restricted Multiplication Straight-line (RMS)* programs [Cle91, BGI16a]. An RMS program is an arithmetic circuit, with the restriction that every multiplication must be between an input value and an intermediate value of the computation, called a *memory value*. This class of programs captures polynomial-size branching programs, which includes arbitrary logspace computations and NC1 circuits.

Definition 4.2 (RMS programs). An RMS program consists of a magnitude bound B_{msg} and a sequence of instructions of the four types described below. The inputs to the program are initially provided as a set of input values l_x , for each input $x \in \mathbb{Z}$. We consider the class of programs where the absolute value of all memory values during the computation is bounded above by B_{msg} .

- $\text{ConvertInput}(l_x) \rightarrow M_x$: Load an input x into memory.
- $\text{Add}(M_x, M_y) \rightarrow M_z$: Add two memory values, obtaining $z = x + y$.
- $\text{Add}(l_x, l_y) \rightarrow l_z$: Add two input values, obtaining $z = x + y$.
- $\text{Mul}(l_x, M_y) \rightarrow M_z$: Multiply a memory value by an input, obtaining $z = x \cdot y$.
- $\text{Output}(M_x, n_{\text{out}}) \rightarrow x \bmod n_{\text{out}}$: Output a memory value, reduced modulo n_{out} (for some $n_{\text{out}} \leq B_{\text{msg}}$).

We additionally assume that each instruction is implicitly assigned a unique identifier $\text{id} \in \{0, 1\}^*$.

If at any step of execution the size of a memory value exceeds the bound B_{msg} or becomes negative (i.e. $z > B_{\text{msg}}$ or $z < 0$), the output of the program on the corresponding input is undefined. Otherwise, the output is the sequence of **Output** values. Note that we consider addition of input values merely for the purpose of efficiency.

4.2 HSS from Paillier

We follow the blueprint from Fazio *et al.* [FGJS17], based on Boyle *et al.* [BGI16a] to build an HSS scheme for RMS programs. Our scheme requires that an encryption of the secret decryption key be available. However, for correctness, our scheme also requires that all ciphertexts encrypt values much smaller than N ; so, we are forced to decompose our secret key into digits before encrypting it. We use B_{sk} to refer to the base used for this decomposition, or, in other words, as an upper bound on the size of each digit. B_{sk} affects the efficiency of our scheme, since it will take $\ell = \log_{B_{\text{sk}}}(N^2)$ ciphertexts to contain our secret key. B_{sk} is also related to the bound B_{msg} on our message space, since we require that all our input and memory values *times a digit of the secret key* be at least 2^κ times smaller than N : we get $B_{\text{msg}} = \frac{N}{B_{\text{sk}}2^\kappa}$.

If we want $B_{\text{msg}} = 2^\kappa$, then we get $B_{\text{sk}} = \frac{N}{2^{2\kappa}}$. As long as N is at least 3κ bits long, B_{sk} will be at least κ bits long; so, we will need around 6 ciphertexts to contain our secret key.

As in RMS programs, we consider *input values* and *memory values*. Input values, denoted \mathbf{l} , are the inputs to the computation, consisting of Paillier encryptions. Memory values, denoted \mathbf{M} , are subtractively secret-shared intermediate values. More concretely, let $d^{(0)}, \dots, d^{(\ell-1)}$ denote the digits of d (modulo some base B_{sk}), where d is the Paillier decryption key.

- An *input value* \mathbf{l}_x consists of X , which is a Paillier encryption of x , and $X^{(0)}, \dots, X^{(\ell-1)}$, which are Paillier encryptions of $d^{(0)}x, \dots, d^{(\ell-1)}x$.
- A *memory value* $\mathbf{M}_x = (\mathbf{M}_{x,0}, \mathbf{M}_{x,1})$ consists of subtractive sharings of x and $d^{(0)}x, \dots, d^{(\ell-1)}x$ over the integers. That is, party σ 's memory value for x is $\mathbf{M}_{x,\sigma} = (\langle x \rangle_\sigma^{(\mathbb{Z})}, \langle xd^{(0)} \rangle_\sigma^{(\mathbb{Z})}, \dots, \langle xd^{(\ell-1)} \rangle_\sigma^{(\mathbb{Z})})$.

We describe our HSS scheme for RMS programs in Construction 4.4. We defer the proof of Theorem 4.3 to the full version of this paper.

Theorem 4.3. *Construction 4.4 is a secure HSS scheme assuming the KDM security of the Paillier encryption scheme, and assuming that $F^{(N)}$ is a secure PRF.*

Construction 4.4: Construction $\text{HSS}_{\text{Paillier}}$

Setup(1^λ): Set up the scheme.

1. Sample $(\text{pk}_{\text{Paillier}} = N, \text{sk} = d) \leftarrow \text{Paillier.Gen}(1^\lambda)$. Let $d^{(0)}, \dots, d^{(\ell-1)}$ denote the digits of d base B_{sk} .
2. Subtractively secret share the digits of d as $\langle d^{(i)} \rangle_0^{(\mathbb{Z})}, \langle d^{(i)} \rangle_1^{(\mathbb{Z})}$ such that $\langle d^{(i)} \rangle_1^{(\mathbb{Z})} - \langle d^{(i)} \rangle_0^{(\mathbb{Z})} = d^{(i)}$. Each $\langle \cdot \rangle_1^{(\mathbb{Z})}$ is drawn uniformly at random from $[2^\kappa B_{\text{sk}}]$; $\langle \cdot \rangle_0^{(\mathbb{Z})}$ is selected to complete the subtractive sharing.
3. Sample a key k_{prf} for the prf $F^{(2^\kappa)}$ which outputs values in $[2^\kappa]$.
4. For $\sigma \in \{0, 1\}$, let $\text{ek}_\sigma = (\text{k}_{\text{prf}}, \langle d^{(0)} \rangle_\sigma^{(\mathbb{Z})}, \dots, \langle d^{(\ell-1)} \rangle_\sigma^{(\mathbb{Z})})$.
5. Encrypt the digits of d as $D^{(0)} \leftarrow \text{Paillier.Enc}(\text{pk}_{\text{Paillier}}, d^{(0)}), \dots, D^{(\ell-1)} \leftarrow \text{Paillier.Enc}(\text{pk}_{\text{Paillier}}, d^{(\ell-1)})$.

6. Let $\text{pk} = (\text{pk}_{\text{Paillier}}, D^{(0)}, \dots, D^{(\ell-1)})$.
7. Output $(\text{pk}, (\text{ek}_0, \text{ek}_1))$.

Input(pk, x): Generate an input value for x .

1. Generate a Paillier ciphertext $X \leftarrow \text{Paillier.Enc}(\text{pk}_{\text{Paillier}}, x)$.
2. For $i \in [0, \dots, \ell - 1]$, generate an encryption $X^{(i)}$ of $d^{(i)}x$ by homomorphically multiplying $D^{(i)}$ by x , and then re-randomizing. Concretely using Paillier, $X^{(i)} = r_i^N (D^{(i)})^x$ for a randomly sampled $r_i \leftarrow \mathbb{Z}_{N^2}^*$.
3. Let $\mathbf{l} = (X, X^{(0)}, \dots, X^{(\ell-1)})$.
4. Output $(\mathbf{l}_0 = \mathbf{l}, \mathbf{l}_1 = \mathbf{l})$.

ConvertInput($\sigma, \text{ek}_\sigma, \mathbf{l} = (X, X^{(0)}, \dots, X^{(\ell-1)})$): Convert an input to a memory value. First, we take a canonical secret sharing of 1 as $\langle 1 \rangle_1^{(\mathbb{Z})} = F_{\text{k}_{\text{prf}}}^{(2^{\kappa})}(1) + 1 \pmod N$, and $\langle 1 \rangle_0^{(\mathbb{Z})} = F_{\text{k}_{\text{prf}}}^{(2^{\kappa})}(1)$. Then we create a memory value for 1 as $\mathbf{M}_{1,\sigma} = (\langle 1 \rangle_\sigma^{(\mathbb{Z})}, \langle d^{(0)} \rangle_\sigma^{(\mathbb{Z})}, \dots, \langle d^{(\ell-1)} \rangle_\sigma^{(\mathbb{Z})})$ for $\sigma \in \{0, 1\}$, and evaluate $\text{Mul}(\sigma, \text{ek}_\sigma, \mathbf{l}_x, \mathbf{M}_{1,\sigma})$.^a

Add($\sigma, \text{ek}_\sigma, \mathbf{M}_{x,\sigma}, \mathbf{M}_{y,\sigma}$): Add two memory values.

1. Parse $\mathbf{M}_{x,\sigma} = (\langle x \rangle_\sigma^{(\mathbb{Z})}, \langle xd^{(0)} \rangle_\sigma^{(\mathbb{Z})}, \dots, \langle xd^{(\ell-1)} \rangle_\sigma^{(\mathbb{Z})})$, and $\mathbf{M}_{y,\sigma} = (\langle y \rangle_\sigma^{(\mathbb{Z})}, \langle yd^{(0)} \rangle_\sigma^{(\mathbb{Z})}, \dots, \langle yd^{(\ell-1)} \rangle_\sigma^{(\mathbb{Z})})$.
2. Let $\langle z \rangle_\sigma^{(\mathbb{Z})} = \langle x \rangle_\sigma^{(\mathbb{Z})} + \langle y \rangle_\sigma^{(\mathbb{Z})}$, and $\langle zd^{(i)} \rangle_\sigma^{(\mathbb{Z})} = \langle xd^{(i)} \rangle_\sigma^{(\mathbb{Z})} + \langle yd^{(i)} \rangle_\sigma^{(\mathbb{Z})}$ for $i \in [0, \dots, \ell - 1]$.
3. Output $\mathbf{M}_{z,\sigma} = (\langle z \rangle_\sigma^{(\mathbb{Z})}, \langle zd^{(0)} \rangle_\sigma^{(\mathbb{Z})}, \dots, \langle zd^{(\ell-1)} \rangle_\sigma^{(\mathbb{Z})})$.

Add(pk, $\mathbf{l}_x = (X, X^{(0)}, \dots, X^{(\ell-1)})$, $\mathbf{l}_y = (Y, Y^{(0)}, \dots, Y^{(\ell-1)})$): Add two input values by homomorphically evaluating addition on the ciphertexts to get $\mathbf{l}_z = (Z, Z^{(0)}, \dots, Z^{(\ell-1)})$. Concretely using Paillier, $Z = XY \pmod{N^2}$, and $Z^{(i)} = X^{(i)}Y^{(i)} \pmod{N^2}$. Output \mathbf{l}_z .

Mul($\sigma, \text{ek}_\sigma, \mathbf{l}_x, \mathbf{M}_{y,\sigma}$): Multiply an input value and a memory value. We let id be the index of this multiplication; all such indices are assumed to be unique.

1. Parse $\mathbf{l}_x = (X, X^{(0)}, \dots, X^{(\ell-1)})$.
2. Parse $\mathbf{M}_{y,\sigma} = (\langle y \rangle_\sigma^{(\mathbb{Z})}, \langle yd^{(0)} \rangle_\sigma^{(\mathbb{Z})}, \dots, \langle yd^{(\ell-1)} \rangle_\sigma^{(\mathbb{Z})})$.
3. Let $\langle yd \rangle_\sigma^{(\mathbb{Z})} = \sum_{i=0}^{\ell-1} B_{\text{sk}}^i \langle yd^{(i)} \rangle_\sigma^{(\mathbb{Z})}$ be a subtractive share of yd over the integers.
4. Let

$$\langle z \rangle_\sigma^{(N)} = \text{DDLog}_N((X)^{\langle yd \rangle_\sigma^{(\mathbb{Z})}}) + F_{\text{k}_{\text{prf}}}^{(N)}(\text{id}) \pmod N.$$

This yields a subtractive sharing of $z = xy \pmod N$. Since $z \ll N$, we can take this to be a share of z over the integers; that is,

$$\langle z \rangle_\sigma^{(\mathbb{Z})} = \langle z \rangle_\sigma^{(N)}.$$

5. Similarly, let

$$\langle zd^{(i)} \rangle_\sigma^{(N)} = \text{DDLog}_N((X^{(i)})^{\langle yd \rangle_\sigma^{(\mathbb{Z})}}) + F_{\text{k}_{\text{prf}}}^{(N)}(\text{id}, i),$$

and

$$\langle zd^{(i)} \rangle_\sigma^{(\mathbb{Z})} = \langle zd^{(i)} \rangle_\sigma^{(N)}.$$

6. Output $\mathbf{M}_{z,\sigma} = (\langle z \rangle_\sigma^{(\mathbb{Z})}, \langle zd^{(0)} \rangle_\sigma^{(\mathbb{Z})}, \dots, \langle zd^{(\ell-1)} \rangle_\sigma^{(\mathbb{Z})})$.

Output($\sigma, \text{ek}_\sigma, \mathbf{M}_{x,\sigma} = (\langle x \rangle_\sigma^{(\mathbb{Z})}, \langle xd^{(0)} \rangle_\sigma^{(\mathbb{Z})}, \dots, \langle xd^{(\ell-1)} \rangle_\sigma^{(\mathbb{Z})})$, n_{out}):
Output $\langle x \rangle_\sigma^{(\mathbb{Z})} \pmod{n_{\text{out}}}$.

^a Note that in our HSS construction based on Paillier, we do not actually use $\langle 1 \rangle_\sigma^{(\mathbb{Z})}$ in the multiplication; it is only necessary for **Output**. However, in HSS constructions based on PaillierEG and BG described in the full version of this paper, this will be needed.)

4.3 HSS Variants

The HSS construction in the previous section has two drawbacks: (1) it requires a local trusted setup for each pair of parties, and (2) its security relies on the assumption that Paillier is KDM secure. We address both these issues by giving two alternative HSS constructions. In the first one we replace Paillier encryption with the Paillier-ElGamal encryption scheme [CS02, DGS03, BCP03], which is essentially ElGamal over the group \mathbb{Z}_N^* . In this variant multiple users can share the same modulus N , and the decryption key is a random exponent d (as in ElGamal). This has the advantage of only requiring a public-key style setup, where each party publishes a public key, and each can then non-interactively derive their shared public key and their own evaluation key. Note that the trusted setup now only contains the modulus N , and can be used by any number of parties. In the last construction we replace Paillier encryption with the provably KDM secure encryption scheme of Brakerski and Goldwasser [BG10]. This has the unexpected advantage that generating encryptions of the digits of the secret key can trivially be done having access to the public key only. While both alternative constructions follow the same blueprint as the one from “regular” Paillier, several details need to be taken care of. The details of the constructions are deferred to the full version of this paper.

5 Pseudorandom Correlation Functions

In this section, we present our constructions of pseudorandom correlation functions (PCFs). We first recap the syntax and definitions of a PCF in Section 5.1. Then, in Section 5.2, we give our PCF for the vector oblivious linear evaluation (VOLE) correlation, based on the DCR assumption, and in Section 5.3, our PCF for the oblivious transfer (OT) correlation based on quadratic residuosity. Our public-key variants of these PCFs are deferred until Section 6. Finally, in Section 5.4, we also construct the weaker notion of a pseudorandom correlation generator (PCG) for the oblivious linear evaluation (OLE) correlation, based on a combination of the DCR and learning parity with noise assumptions.

5.1 Definitions

To formalize our constructions for VOLE and OT, we use the concept of a *pseudorandom correlation function* (PCF) by Boyle *et al.* [BCG⁺20a]. Informally, a pseudorandom correlation function enables two parties to sample an arbitrary

amount of correlated randomness, given a one-time setup that outputs a pair of short, correlated keys. This extends the previous notion of a pseudorandom correlation generator [BCG⁺19], analogously to how a PRF extends a PRG, where in the latter, the outputs are typically of bounded length and/or must be computed all at once.

One example of desirable correlated randomness is an instance of random oblivious transfer (OT), where one party obtains (s_0, s_1) uniform over $\{0, 1\}^2$, and the other obtains (b, s_b) for b uniform over $\{0, 1\}$. Another example is vector oblivious linear evaluation (VOLE) over a ring R , where the parties obtain respective outputs $(u, v) \in R^2$ and $(x, w) \in R^2$, where u, v are random, $w = ux + v$, and x is sampled at random, but fixed for all samples from the correlation.

We model a target correlation as a probabilistic algorithm \mathcal{Y} , which produces a pair of outputs (y_0, y_1) for the two parties. To define security, we additionally require the correlation to be *reverse-sampleable*, meaning that given an output y_σ , there is an efficient algorithm which produces a $y_{1-\sigma}$ from the distribution of \mathcal{Y} conditioned on y_σ . Note that in the case of VOLE, due to the fixed x , we also use a master secret key msk which parametrizes the algorithm \mathcal{Y} . Such a correlation with a master secret key is called a *correlation with setup*, which we focus on below.

Definition 5.1 (Reverse-sampleable correlation with setup). *Let $1 \leq \ell_0(\lambda), \ell_1(\lambda) \leq \text{poly}(\lambda)$ be output-length functions. Let $(\text{Setup}, \mathcal{Y})$ be a tuple of probabilistic algorithms, such that*

- *Setup*, on input 1^λ , returns a master key msk , and
- \mathcal{Y} , on input 1^λ and msk , returns a pair of outputs $(y_0, y_1) \in \{0, 1\}^{\ell_0(\lambda)} \times \{0, 1\}^{\ell_1(\lambda)}$.

We say that the tuple $(\text{Setup}, \mathcal{Y})$ defines a reverse sampleable correlation with setup if there exists a probabilistic polynomial time algorithm RSample such that

- *RSample*, on input 1^λ , msk , $\sigma \in \{0, 1\}$ and $y_\sigma \in \{0, 1\}^{\ell_\sigma(\lambda)}$, returns $y_{1-\sigma} \in \{0, 1\}^{\ell_{1-\sigma}(\lambda)}$ such that for all msk, msk' in the image of *Setup* and all $\sigma \in \{0, 1\}$, the following distributions are statistically close:

$$\begin{aligned} & \{(y_0, y_1) \mid (y_0, y_1) \leftarrow \mathcal{Y}(1^\lambda, \text{msk})\} \\ & \{(y_0, y_1) \mid (y'_0, y'_1) \leftarrow \mathcal{Y}(1^\lambda, \text{msk}'), y_\sigma \leftarrow y'_\sigma, y_{1-\sigma} \leftarrow \text{RSample}(1^\lambda, \text{msk}, \sigma, y_\sigma)\} \end{aligned}$$

A PCF for a correlation \mathcal{Y} consists of a key generation algorithm, *Gen*, which outputs a pair of correlated keys, together with an evaluation algorithm, *Eval*, which is given one of the keys and a public input, and produces a correlated output. In a *weak* PCF, we only consider running *Eval* with randomly chosen inputs, whereas in a *strong* PCF, the inputs can be chosen arbitrarily. Boyle *et al.* [BCG⁺20a] show that any weak PCF can be used together with a programmable random oracle to obtain a strong PCF, so from here on, our default notion of PCF will be a weak PCF.

There are two security requirements for a PCF: firstly, a pseudorandomness requirement, meaning that the joint distribution of both parties' outputs of *Eval*

$\text{Exp}_{\mathcal{A},Q,0}^{\text{pr}}(\lambda) :$ $\text{msk} \leftarrow \text{Setup}(1^\lambda)$ for $i = 1$ to $Q(\lambda)$: $x^{(i)} \leftarrow \{0, 1\}^{n(\lambda)}$ $(y_0^{(i)}, y_1^{(i)}) \leftarrow \mathcal{Y}(1^\lambda, \text{msk})$ $b \leftarrow \mathcal{A}(1^\lambda, (x^{(i)}, y_0^{(i)}, y_1^{(i)})_{i \in [Q(\lambda)]})$ return b	$\text{Exp}_{\mathcal{A},Q,1}^{\text{pr}}(\lambda) :$ $(k_0, k_1) \leftarrow \text{PCF.Gen}(1^\lambda)$ for $i = 1$ to $Q(\lambda)$: $x^{(i)} \leftarrow \{0, 1\}^{n(\lambda)}$ for $\sigma \in \{0, 1\}$: $y_\sigma^{(i)} \leftarrow \text{PCF.Eval}(\sigma, k_\sigma, x^{(i)})$ $b \leftarrow \mathcal{A}(1^\lambda, (x^{(i)}, y_0^{(i)}, y_1^{(i)})_{i \in [Q(\lambda)]})$ return b
---	--

Fig. 2. Pseudorandom \mathcal{Y} -correlated outputs of a PCF.

$\text{Exp}_{\mathcal{A},Q,\sigma,0}^{\text{sec}}(\lambda) :$ $(k_0, k_1) \leftarrow \text{PCF.Gen}(1^\lambda)$ for $i = 1$ to $Q(\lambda)$: $x^{(i)} \leftarrow \{0, 1\}^{n(\lambda)}$ $y_{1-\sigma}^{(i)} \leftarrow \text{PCF.Eval}(1-\sigma, k_{1-\sigma}, x^{(i)})$ $b \leftarrow \mathcal{A}(1^\lambda, \sigma, k_\sigma, (x^{(i)}, y_{1-\sigma}^{(i)})_{i \in [Q(\lambda)]})$ return b	$\text{Exp}_{\mathcal{A},Q,\sigma,1}^{\text{sec}}(\lambda) :$ $(k_0, k_1) \leftarrow \text{PCF.Gen}(1^\lambda)$ $\text{msk} \leftarrow \text{Setup}(1^\lambda)$ for $i = 1$ to $Q(\lambda)$: $x^{(i)} \leftarrow \{0, 1\}^{n(\lambda)}$ $y_\sigma^{(i)} \leftarrow \text{PCF.Eval}(\sigma, k_\sigma, x^{(i)})$ $y_{1-\sigma}^{(i)} \leftarrow \text{RSample}(1^\lambda, \text{msk}, \sigma, y_\sigma^{(i)})$ $b \leftarrow \mathcal{A}(1^\lambda, \sigma, k_\sigma, (x^{(i)}, y_{1-\sigma}^{(i)})_{i \in [Q(\lambda)]})$ return b
---	---

Fig. 3. Security of a PCF. Here, RSample is the algorithm for reverse sampling \mathcal{Y} as in Definition 5.1.

are indistinguishable from outputs of \mathcal{Y} . Secondly, there is a security property, which intuitively requires that pseudorandomness still holds even when given one of the parties' keys.

Definition 5.2 (Pseudorandom correlation function (PCF)). *Let $(\text{Setup}, \mathcal{Y})$ fix a reverse-sampleable correlation with setup which has output length functions $\ell_0(\lambda), \ell_1(\lambda)$, and let $\lambda \leq n(\lambda) \leq \text{poly}(\lambda)$ be an input length function. Let $(\text{PCF.Gen}, \text{PCF.Eval})$ be a pair of algorithms with the following syntax:*

- $\text{PCF.Gen}(1^\lambda)$ is a probabilistic polynomial time algorithm that on input 1^λ , outputs a pair of keys (k_0, k_1) ;
- $\text{PCF.Eval}(\sigma, k_\sigma, x)$ is a deterministic polynomial-time algorithm that on input $\sigma \in \{0, 1\}$, key k_σ and input value $x \in \{0, 1\}^{n(\lambda)}$, outputs a value $y_\sigma \in \{0, 1\}^{\ell_\sigma(\lambda)}$.

We say $(\text{PCF.Gen}, \text{PCF.Eval})$ is a (weak) pseudorandom correlation function (PCF) for \mathcal{Y} , if the following conditions hold:

- **Pseudorandom \mathcal{Y} -correlated outputs.** *For every $\sigma \in \{0, 1\}$ and non-uniform adversary \mathcal{A} of size $\text{poly}(\lambda)$, and every $Q = \text{poly}(\lambda)$, it holds that*

$$\left| \Pr[\text{Exp}_{\mathcal{A},Q,0}^{\text{pr}}(\lambda) = 1] - \Pr[\text{Exp}_{\mathcal{A},Q,1}^{\text{pr}}(\lambda) = 1] \right| \leq \text{negl}(\lambda)$$

for all sufficiently large λ , where $\text{Exp}_{\mathcal{A},Q,b}^{\text{pr}}(\lambda)$ for $b \in \{0, 1\}$ is as defined in Figure 2. (In particular, where the adversary is given access to $Q(\lambda)$ samples.)

- **Security.** For each $\sigma \in \{0, 1\}$ and non-uniform adversary \mathcal{A} of size $B(\lambda)$, and every $Q = \text{poly}(\lambda)$, it holds that

$$|\Pr[\text{Exp}_{\mathcal{A}, Q, \sigma, 0}^{\text{sec}}(\lambda) = 1] - \Pr[\text{Exp}_{\mathcal{A}, Q, \sigma, 1}^{\text{sec}}(\lambda) = 1]| \leq \text{negl}(\lambda)$$

for all sufficiently large λ , where $\text{Exp}_{\mathcal{A}, Q, \sigma, b}^{\text{sec}}(\lambda)$ for $b \in \{0, 1\}$ is as defined in Figure 3 (again, with $Q(\lambda)$ samples).

5.2 PCF for Vector-OLE From Paillier

Vector oblivious linear evaluation, or VOLE, over a ring $R = R(\lambda)$, is a correlation defined by an algorithm Setup , which outputs $\text{msk} = x$ for a random $x \in R$, and an algorithm $\mathcal{Y}_{\text{VOLE}}$, which on input msk , samples random elements $u, v \in R$, computes $w = ux + v$ and outputs the pair $((u, v), (w, x))$. Note that w, v can be viewed as a subtractive secret sharing of the product ux . Since x is fixed, this means that a batch of VOLE samples can be used to perform scalar-vector multiplications on secret-shared inputs, as part of, for instance, a secure two-party computation protocol.

The main idea behind our PCF for VOLE is the following. In the standard Paillier cryptosystem, every element of $\mathbb{Z}_{N^2}^*$ defines a valid ciphertext, which makes it possible to obviously sample an encryption of a random message, without knowing the underlying message. We exploit this by having both parties locally generate the same random ciphertexts³, which are then viewed as encryptions of random inputs a in the HSS construction. Then, given a subtractive secret sharing of xd , where d is the secret key and $x \in \mathbb{Z}_N$ is some fixed value, the parties can use the distributed multiplication protocol from the HSS scheme to obtain shares z_0, z_1 such that $z_1 = z_0 + ax$. If one party is additionally given the secret key d (and hence learns the a 's) and the other party is given x , then this process can be repeated to produce an arbitrarily long VOLE correlation.

In the PCF construction, shown in Construction 5.4, the values x, d and shares of xd are distributed by the PCF Gen algorithm, while the random ciphertexts are given as public inputs to the Eval algorithm, since we are only building a weak PCF and not a strong one. Additionally, the parties use a PRF to randomize their output shares and ensure that these are uniformly distributed. We defer the proof of Theorem 5.3 to the full version of this paper.

Theorem 5.3. *Suppose the DCR assumption holds, and that F is a secure PRF. Then Construction 5.4 is a secure PCF for the VOLE correlation, $\mathcal{Y}_{\text{VOLE}}$, over the ring \mathbb{Z}_N .*

³ E.g. with a random oracle, or some other public source of randomness.

Construction 5.4: PCF for Vector Oblivious Linear Evaluation

Let $F : \{0, 1\}^\lambda \times \{0, 1\}^\lambda \rightarrow \mathbb{Z}_N$ be a pseudorandom function.

Gen: On input 1^λ :

1. Sample $(N, p, q) \leftarrow \text{GenPQ}(1^\lambda)$.
2. Compute $d \in \mathbb{Z}$ such that $d \equiv 0 \pmod{\varphi(N)}$ and $d \equiv 1 \pmod{N}$.
3. Sample $x \leftarrow [N]$, $y_0 \leftarrow [N^3 2^\kappa]$, and let $y_1 = y_0 + x \cdot d$ over the integers.
4. Sample $k_{\text{prf}} \leftarrow \{0, 1\}^\lambda$.
5. Output the keys $k_0 = (N, k_{\text{prf}}, y_0, d)$ and $k_1 = (N, k_{\text{prf}}, y_1, x)$.

Eval: On input (σ, k_σ, c) , for a random input $c \in \mathbb{Z}_{N^2}^*$:

- If $\sigma = 0$, parse $k_0 = (N, k_{\text{prf}}, y_0, d)$:
 1. Compute $a = \text{Paillier.Dec}(d, c)$.
 2. Compute $z_0 = \text{DDLog}_N(c^{y_0}) + F_{k_{\text{prf}}}(c) \pmod{N}$.
 3. Output (z_0, a)
- If $\sigma = 1$, parse $k_1 = (N, k_{\text{prf}}, y_1, x)$:
 1. Compute $z_1 = \text{DDLog}_N(c^{y_1}) + F_{k_{\text{prf}}}(c) \pmod{N}$.
 2. Output (z_1, x)

5.3 PCF for Oblivious Transfer From Quadratic Residuosity

To build a PCF for OT, we will first build a PCF for *XOR-correlated OT*, where the sender's messages are all of the form $z_1, z_1 \oplus s$ for some fixed string s . This is formally defined by a correlation $\mathcal{Y}_{\oplus\text{-OT}}$, where the setup algorithm **Setup** picks a random $\text{msk} = s \leftarrow \{0, 1\}^\lambda$, and then each call to $\mathcal{Y}_{\oplus\text{-OT}}(\text{msk})$ first samples $b \leftarrow \{0, 1\}$, $z_0 \leftarrow \{0, 1\}^\lambda$, lets $z_1 = z_0 \oplus b \cdot s$, and outputs the pair $(z_0, b), (z_1, s)$.

Our PCF construction proceeds analogously to the VOLE case, except we rely on the Goldwasser-Micali cryptosystem instead of Paillier.

GM Encryption. We use the Goldwasser–Micali (GM) cryptosystem [GM82], with the simplified decryption procedure by Katz and Yung [KY02], which allows threshold decryption when p, q are both $3 \pmod{4}$.⁴

GM.Gen (1^λ) :

1. Sample $(N, p, q) \leftarrow \text{GenPQ}(1^\lambda)$.
2. Let $d = \phi(N)/4 = (N - p - q + 1)/4$.
3. Output $\text{pk} = N, \text{sk} = d$.

GM.Enc $(\text{pk}, x \in \{0, 1\})$:

1. Sample a random $r \leftarrow \mathbb{Z}_N$.
2. Output $\text{ct} = r^2(-1)^x \pmod{N}$.

⁴ One can also obtain a similar threshold-compatible decryption under more general requirements for the modulus; see Desmedt and Kurosawa [DK07].

Observe that, if $x = 0$, ct will be a random quadratic residue modulo N ; if $x = 1$, ct will be a random non-residue.

GM.Dec(sk, ct) :

1. Compute $y = \text{ct}^d \bmod N$, which is in $\{1, -1\}$, and output $x = 0$ if $y = 1$, or $x = 1$ if $y = -1$.

Notice that in the GM cryptosystem, \mathbb{J}_N (the elements of \mathbb{Z}_N with Jacobi symbol 1) defines the set of valid ciphertxts. This allows us to sample a random ciphertxt without knowing the corresponding message, by generating a random element of \mathbb{Z}_N and testing that it has Jacobi symbol 1, which can be done efficiently.

We also use the distributed discrete log procedure DDLog^{GM} , shown in Algorithm 5.5. By inspection, it can be seen that for any two inputs $a_0, a_1 \in \mathbb{Z}_N^*$ satisfying $a_1/a_0 = (-1)^b$ for a bit b , we have $\text{DDLog}^{\text{GM}}(a_0) \oplus \text{DDLog}^{\text{GM}}(a_1) = b$. Note that this procedure was previously used to construct trapdoor hash functions [DGI⁺19].

Algorithm 5.5: $\text{DDLog}^{\text{GM}}(a \in \mathbb{Z}_N)$

1. Map a to an integer in $\{0, \dots, N - 1\}$.
2. If $a < N/2$ then output $z = 1$, otherwise, output $z = 0$.

PCF for Oblivious Transfer. The construction proceeds similarly to the VOLE case, except instead of one sharing, the **Gen** algorithm samples λ subtractive sharings of $s_j \cdot d$, where d is the GM secret key and s_j is one bit of the sender's fixed correlated OT offset. Then, given a random encryption of a bit b in **Eval**, the parties run DDLog^{GM} λ times to obtain XOR shares of the string $b \cdot s \in \{0, 1\}^\lambda$, giving a correlated OT as required. We defer the proof of Theorem 5.7 to the full version of this paper.

Construction 5.6: PCF for Oblivious Transfer

Let $F : \{0, 1\}^\lambda \times \mathbb{Z}_N \rightarrow \{0, 1\}^\lambda$ be a pseudorandom function.

Gen: On input 1^λ :

1. Sample $(N, p, q) \leftarrow \text{GenPQ}(1^\lambda)$, and let $d = \varphi(N)/4$.
2. Sample $\text{k}_{\text{prf}} \leftarrow \{0, 1\}^\lambda$.
3. For $j = 1, \dots, \lambda$, sample $s_j \leftarrow \{0, 1\}$, $y_{0,j} \leftarrow [N2^\kappa]$, and let $y_{1,j} = y_{0,j} + s_j \cdot d$ over the integers. Write $s = (s_1, \dots, s_\lambda)$.
4. Output the keys $\text{k}_0 = (N, \text{k}_{\text{prf}}, \{y_{0,j}\}_{j \in [\lambda]}, d)$ and $\text{k}_1 = (N, \text{k}_{\text{prf}}, \{y_{1,j}\}_{j \in [\lambda]}, s)$.

Eval: On input $(\sigma, \text{k}_\sigma, c)$, for a random input $c \in \mathbb{J}_N$:

- If $\sigma = 0$, parse $\text{k}_0 = (N, \text{k}_{\text{prf}}, \{y_{0,j}\}_{j \in [\lambda]}, d)$:
 1. Compute $b = \text{GM.Dec}(d, c)$ in $\{0, 1\}$.

2. For $j = 1, \dots, \lambda$, compute $z_{0,j} = \text{DDLog}^{\text{GM}}(c^{y_{0,j}})$.
 3. Let $z_0 = (z_{0,0}, \dots, z_{0,\lambda}) \oplus F_{k_{\text{prf}}}(c)$.
 4. Output (z_0, b) .
- If $\sigma = 1$, parse $k_1 = (N, k_{\text{prf}}, \{y_{1,j}\}_{j \in [\lambda]}, s)$:
1. For $j = 1, \dots, \lambda$, compute $z_{1,j} = \text{DDLog}^{\text{GM}}(c^{y_{1,j}})$.
 2. Let $z_1 = (z_{1,1}, \dots, z_{1,\lambda}) \oplus F_{k_{\text{prf}}}(c)$.
 3. Output (z_1, s) .

Theorem 5.7. *Suppose the QR assumption holds, and that F is a secure PRF. Then Construction 5.6 is a secure PCF for the correlated OT correlation, $\mathcal{Y}_{\oplus\text{-OT}}$.*

Extension to random oblivious transfer. A correlated OT can be locally converted into a *random OT*, where both of the sender’s messages are independently random, using a hash function and the technique of Ishai *et al.* [IKNP03]. The sender simply applies the hash function to compute its outputs $H(z_1), H(z_1 \oplus s)$, while the receiver outputs $H(z_0) = H(z_1 \oplus b \cdot s)$. Assuming a suitable correlation robustness property of H , the resulting OT messages are pseudorandom. It was shown by Boyle *et al.* [BCG⁺19, BCG⁺20a] that this transformation can be used to convert any PCF or PCG for correlated OT into one for the random OT correlation. Hence, we obtain the following.

Corollary 5.8. *Suppose the QR assumption holds, and there is a secure correlation-robust hash function. Then, there exists a secure PCF for the random oblivious transfer correlation.*

5.4 PCG for OLE and Degree-2 Correlations From LPN and Paillier

In Section 5.2, we showed how to build a PCF for VOLE, where the parties obtain $(u, v) \in R^2$ and $(x, w) \in R^2$, respectively, such that u, v are random, $w = ux + v$, and x is fixed for all samples from the correlation. In this section we show how to upgrade this to more general degree-2 correlations, including OLE, where x is sampled freshly at random for each instance. Of course, if we could get many VOLE PCF setups, each one of those could yield one OLE instance (if we only use it once!). Here, we show how to get m setups for the VOLE construction *all at once* from a smaller amount of correlated randomness, in what amounts to a PCG for OLE. (We emphasize that this is a pseudorandom correlation *generator*, not *function*, since it produces a fixed number of correlations.) In the full version, we also observe that this PCG for OLE can be generalized in several ways, to obtain a PCG for *general degree-2 correlations* over \mathbb{Z}_N , or \mathbb{Z}_2 when replacing Paillier by QR, and finally even to a pseudorandom correlation *function*, when replacing LPN by a variable-density variant of LPN [BCG⁺20a].

In the main construction we fix N , as well as the associated Paillier decryption key d , which we give to party 0, across all m instances. Our goal is run m

copies of Construction 5.4 so we would *like* to give party 1 m random values x_1, \dots, x_m , and secret share each dx_i over the integers between the two parties. However, this doesn't give us a PCG, because the size of our setup would be the same as the number of correlations we are able to produce. In order to keep our setup size much smaller than m , we instead produce the *setup* with a variant of a PCG based on the LPN assumption [BCGI18]. We give party 1 a *sparse* n -element vector \vec{e} of elements in $[N]$, for $m < n$, which only contains $t = \text{poly}(\lambda)$ non-zero elements. (Since it is sparse, it can actually be represented in $t \log(n) \log(N) \ll n$ bits.) By the dual form of the LPN assumption, $H \cdot \vec{e}$ for such a sparse \vec{e} and some public $H \in \mathbb{Z}^{m \times n}$ looks pseudorandom (if \vec{e} is unknown), so we can expand \vec{e} to give m pseudorandom elements. In order to similarly compress a sharing of $d \cdot \vec{e}$, we use a *function secret sharing of the multi-point function* defined by $d \cdot \vec{e}$. (Note that we need to use a large enough modulus in the function secret sharing so that the output shares the parties obtain are shares over the integers with overwhelming probability.) This allows both parties to obtain shares of $d \cdot \vec{e}$, and then to compute shares of $H \cdot (d \cdot \vec{e})$. This completes the setup of m instances of our VOLE PCF; the parties then use each of those instances once, to get m instances of the OLE correlation.

We present the complete PCG in Construction 5.10. Preliminaries on FSS and the proof of Theorem 5.9 are deferred to the full version of this paper.

Theorem 5.9. *Let H be a random oracle, F a secure PRF, and suppose that both the LPN and DCR assumptions hold. Then Construction 5.10 is a secure PCG for the OLE correlation.*

Construction 5.10: PCG_{OLE}

Let $H : \{0, 1\}^* \rightarrow \mathbb{Z}_{N^2}$ be a hash function, modelled as a random oracle, and $F : \{0, 1\}^\lambda \times \{0, 1\}^\lambda \rightarrow \mathbb{Z}_N$ be a PRF.

Let m, n be length parameters with $m < n$, and $H \in \mathbb{Z}^{m \times n}$ be a matrix for which the dual-LPN problem is hard over \mathbb{Z}_N .

Gen: On input 1^λ :

1. Sample $(N, p, q) \leftarrow \text{GenPQ}(1^\lambda)$.
2. Compute $d \in \mathbb{Z}$ such that $d = 0 \pmod{\varphi(N)}$ and $d = 1 \pmod{N}$.
3. Sample $k_{\text{prf}} \leftarrow \{0, 1\}^\lambda$.
4. Sample a vector $\vec{e} \in \mathbb{Z}_N^n$ with t random, non-zero entries, and zero elsewhere.
5. Generate FSS keys $k_0^{\text{fss}}, k_1^{\text{fss}}$ for the multi-point function defined by $d \cdot \vec{e}$, with domain size n and range $\mathbb{Z}_{N'}$, for $N' = N^3 2^\kappa$.^a
6. Output the seeds $k_0 = (N, k_{\text{prf}}, k_0^{\text{fss}}, d)$ and $k_1 = (N, k_{\text{prf}}, k_1^{\text{fss}}, \vec{e})$.

Expand: On input (σ, k_σ) :

- If $\sigma = 0$, parse $k_0 = (N, k_{\text{prf}}, k_0^{\text{fss}}, d)$:
 1. Let $\vec{y}'_0 = \text{FSS.FullEval}(0, k_0^{\text{fss}})$ in \mathbb{Z}^n .
 2. Compute $\vec{y}_0 = H \cdot \vec{y}'_0$ in \mathbb{Z}^m .

3. For $j = 1, \dots, m$:
 - (a) Let $c_j = H(sid, j)$ in \mathbb{Z}_{N^2}
 - (b) Compute $a_j = (c^d - 1)/N$ in \mathbb{Z}_N .
 - (c) Compute $z_{0,j} = \text{DDLog}_N(c_j^{y_{0,j}}) + F_{k_{\text{prf}}}(j)$.
4. Output $\vec{a} = (a_1, \dots, a_m)$ and $\vec{z}_0 = (z_{0,1}, \dots, z_{0,m})$.
- If $\sigma = 1$, parse $k_1 = (N, k_{\text{prf}}, k_1^{\text{fss}}, \vec{e})$:
 1. Let $\vec{y}_1 = \text{FSS.FullEval}(1, k_1^{\text{fss}})$ in \mathbb{Z}^n .
 2. Compute $\vec{y}_1 = H \cdot \vec{y}_1$ in \mathbb{Z}^m and $\vec{b} = H \cdot \vec{e}$ in \mathbb{Z}_N^m .
 3. For $j = 1, \dots, m$:
 - (a) Let $c_j = H(sid, j)$ in \mathbb{Z}_{N^2}
 - (b) Compute $z_{1,j} = \text{DDLog}_N(c_j^{y_{1,j}}) + F_{k_{\text{prf}}}(j)$.
 4. Output $\vec{b} = H \cdot \vec{e}$ and $\vec{z}_1 = (z_{1,1}, \dots, z_{1,m})$, both in \mathbb{Z}_N^m .

^a This ensures that $d \cdot \vec{e}$ is always much less than N' , so we get shares over the integers.

6 Public-key Setup for PCFs

6.1 Non-Interactive VOLE

In this section, we present our protocol for non-interactive VOLE with semi-honest security, based on Paillier. Party P_A has input values a_1, \dots, a_n , while party P_B has a single input value x , and the goal is to obtain additive shares of $a_i \cdot x$ modulo N , by exchanging just one simultaneous message. We assume that the modulus N has been generated as a trusted setup, and no-one knows its factorization.

Our protocol starts off in the spirit of Bellare-Micali OT [BM90], where P_B sends g^s for a random s , and P_A sends $g^{r_i} \cdot C^{a_i}$, for random r_i , where g and C are some fixed random group elements. Note that in Bellare-Micali, a_i is a bit, whereas here it is in \mathbb{Z}_N . At this point (where we depart slightly from [BM90]), P_A can compute the keys $g^{r_i s}$, while P_B can compute, $g^{r_i s} \cdot C^{a_i s}$ (without knowing a_i). We then have that the *ratio* of each of the two parties' keys is $C^{a_i s}$. Next, we additionally have P_B send a correction value $D = C^s \cdot (1 + N)^x$, which allows P_A to adjust its key so that the ratios become $(1 + N)^{a_i x}$. Finally, each party locally applies the distributed discrete log procedure to convert each key into an additive share of $a_i \cdot x$ modulo N . To allow for simulation, both parties randomize their output shares. Since we are dealing with passive security, it is enough for one of the parties (P_A) to sample those values. The full protocol is specified in Construction 6.3. We defer the proof of Theorem 6.1 to the full version of this paper.

Theorem 6.1. *The protocol in Construction 6.3 securely implements Functionality 6.2 in the presence of passive, static corruptions under the DCR and QR assumptions.*

Functionality 6.2: $\mathcal{F}_{\mathbb{Z}_N\text{-VOLE}}$

The functionality interacts with parties P_B , P_A and an adversary \mathcal{A} .

On input $a_1, \dots, a_n \in \mathbb{Z}_N$ from P_A and $x \in \mathbb{Z}_N$ from P_B , the functionality does the following:

- Sample $y_{0,i} \leftarrow \mathbb{Z}_N$, for $i = 1, \dots, n$, and set $y_{1,i} = y_{0,i} + a_i \cdot x$.
- Output $(y_{0,1}, \dots, y_{0,n})$ to P_B and $(y_{1,1}, \dots, y_{1,n})$ to P_A .

Construction 6.3: Non-interactive VOLE protocol

CRS: The algorithms below implicitly have access to $\text{crs} = (N, g, C)$, where $(N, p, q) \leftarrow \text{GenPQ}(1^\lambda)$, and $g, C \leftarrow \mathbb{Z}_{N^2}^*$.

Message from P_A : On input $(a_1, \dots, a_n) \in \mathbb{Z}_N^n$, sample $r_i \leftarrow [N^2], t_i \leftarrow \mathbb{Z}_N$, compute $A_i = g^{r_i} \cdot C^{a_i}$ and send (A_i, t_i) for $i = 1, \dots, n$.

Message from P_B : On input $x \in \mathbb{Z}_N$, sample $s \leftarrow [N^2]$ and send (B, D) where $B = g^s, D = C^s \cdot (1 + N)^x$.

Output of P_A : On receiving (B, D) , compute $K'_i = B^{r_i} \cdot D^{a_i}$ and output $(y_{1,1}, \dots, y_{1,n})$, where $y_{1,i} = \text{DDLog}_N(K'_i) + t_i$.

Output of P_B : On receiving $(A_1, \dots, A_n, t_1, \dots, t_n)$, compute $K_i = A_i^s$ and output $(y_{0,1}, \dots, y_{0,n})$, where $y_{0,i} = \text{DDLog}_N(K_i) + t_i$.

6.2 Public-Key Silent PCFs

We can plug our non-interactive VOLE protocol into the PCFs of Section 5 to obtain a public-key variant of those protocols where, after independently posting a public key, each party can locally derive its PCF key. Using their PCF keys, together with a random oracle to generate the public random inputs, the parties can then silently compute an arbitrary quantity of OT or VOLE correlations, without any interaction beyond the PKI.

Formally speaking, we can model this by defining a *public-key PCF* the same way as a standard PCF, except we replace the Gen algorithm with two separate algorithms GenA and GenB , which output key pairs $(\text{sk}_A, \text{pk}_A)$ and $(\text{sk}_B, \text{pk}_B)$. After running these algorithms, we define the two parties' PCF keys to be $(\text{sk}_A, \text{pk}_A, \text{pk}_B)$ and $(\text{sk}_B, \text{pk}_A, \text{pk}_B)$, respectively, and the rest of the definition follows the same way as before.

We sketch the constructions below. To distinguish between the different moduli involved, we refer to the modulus in the CRS (needed for the NIVOLE protocol) as \tilde{N} , and we refer to the modulus in the PCF as N .

Public-Key Silent VOLE. We replace the `Gen` algorithm of Construction 5.4 with the following: Both parties generate the first message of a non-interactive key exchange (NIKE) protocol (this will be used to derive the PRF key k_{prf}). Party 0 runs $(N, p, q) \leftarrow \text{GenPQ}(1^\lambda)$ and computes d as in `Gen`, while party 1 picks a random x , and they run the protocol in Construction 6.3 with $n = 1$ (that is, they implement a single OLE). They both include the message from the NIOLE and NIKE protocol in their public key, while party 0 includes the modulus N too. Upon receiving the public key of the other party, they can compute their PCF key k_σ by completing the NIKE and NIOLE protocols. Note that we require y_0, y_1 to be a share of $x \cdot d$ over the integers, so this requires the modulus \tilde{N} in the CRS for the NIOLE to be sufficiently large i.e., $\tilde{N} > N^3 2^\kappa$.

Public-Key Silent OT. We replace the `Gen` algorithm of Construction 5.6 with the following: As above both parties generates the first message of a NIKE. Party 0 runs $(N, p, q) \leftarrow \text{GenPQ}(1^\lambda)$ and computes d as in `Gen`, while party 1 picks random bits $s_j \in \{0, 1\}$ for $j \in [\lambda]$, and they run the protocol in Construction 6.3 with $n = \lambda$ (that is, this is a “proper” instance of VOLE). They both include the message from the NIOLE and NIKE protocol in their public key, while party 0 includes the modulus N too. Upon receiving the public key of the other party, they can compute their PCF key k_σ by completing the NIKE and NIOLE protocol. Note that we require y_0, y_1 to be a share of $s_j \cdot d$ over the integers, so this requires the modulus \tilde{N} in the CRS for the NIOLE to be sufficiently large i.e., $\tilde{N} > N 2^\kappa$.

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