

Towards Non-interactive Witness Hiding

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TCC 2020

Question: Can we achieve non-interactive witness hiding proofs for all of NP in the standard model?

Answer: Almost. From appropriate assumptions we get

1. Witness hiding in 2 messages
2. Non-uniform witness hiding
3. Universal non-interactive proofs
4. Witness hiding vs witness encryption

Conclusion: Strong evidence that NIWH should exist, but no concrete and provably secure scheme from good assumptions

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1. Witness hiding in 2 messages
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Proof system basics

Take any language $L \in \text{NP}$ with verifier V_L and witness relation:

$$(x, w) \in R_L \Leftrightarrow V_L(x, w) \text{ accepts}$$

A protocol Π is an **proof system for L** , executed by two parties:

Prover: P gets input (x, w)

Verifier: V gets input x , either accepts or rejects

$P(x, w) \leftrightarrow V(x)$ denotes output of V at end of protocol

Properties of proof systems

Complete: $(x, w) \in R_L \Rightarrow P(x, w) \leftrightarrow V(x)$ accepts

Sound: $\forall P^* x \notin L \Rightarrow P^*(x) \leftrightarrow V(x)$ rejects

Efficient: P, V both ppt algorithms

Privacy notions for proof systems

ZK

zero knowledge

WH

witness hiding

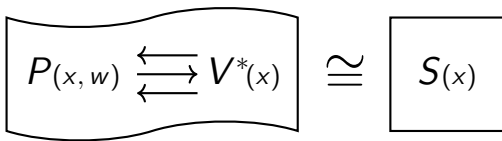
WI

witness
indistinguishable

Zero knowledge [GMR85]

Zero knowledge: any malicious verifier can be **simulated**

For any V^* ppt there exists S ppt such that $\forall(x, w) \in L$



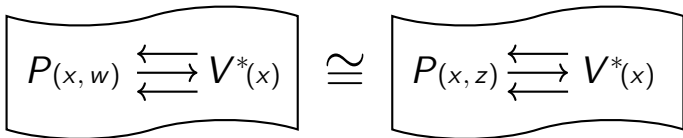
Zero knowledge

- ✓ Strong notion of privacy
- ✓ With CRS: non-interactively from various assumptions
[FLS90, CCH⁺19, PS19]
- ✗ Standard model: requires at least 3 messages
[GO94, BLV03]

Witness indistinguishability [FS90]

Witness indistinguishability: malicious verifier does not know which of two witnesses is being used

For any V^* ppt and sequence of $(x, w), (x, z) \in R_L$



Witness indistinguishability

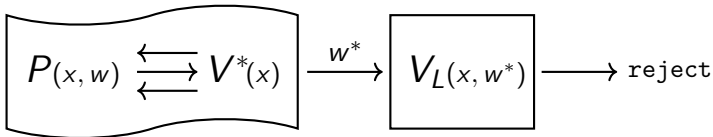
- ✓ Standard model: non-interactively from NIZK + HSG
[DN00, BOV03]
- ✓ Useful in developing other protocols
- ✗ Not a meaningful privacy notion for all languages

Witness hiding [FS90]

Witness hiding: no malicious verifier can output a witness

Relative to **distribution** \mathcal{D} over R_L : only makes sense if hard to find witnesses in the first place.

For any V^* ppt and $(x, w) \sim \mathcal{D}$



Witness hiding

- ✓ Meaningful and intuitive for any hard distribution
- ✓ With CRS: follows from NIZK
- ? Standard model: unknown

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What we achieve

Four constructions that **almost** achieve the desired notion of NIWH

All the constructions start with a NIWI for NP and use it to construct NIWH

1. Witness hiding in 2 messages

Starting point: 2-message arguments from [Pas03]

Original security analysis: given quasipolynomially hard OWF, protocols is witness hiding when the \mathcal{D} -search problem is quasipolynomially hard.

New analysis: given quasipolynomially hard OWF, the protocol is witness hiding in the **delayed input model** when the \mathcal{D} -search problem is hard against non-uniform adversaries. (Result is comparable to existing work [JKKR17], but simpler construction).

2. Non-uniform witness hiding

Non-interactive proof system where prover and verifier take **advice**

Making a (non-standard) worst-case complexity assumption, there exists a choice of advice such that the protocol is witness hiding

But unfortunately no use in practice; unclear how to choose advice

3. Universal non-interactive proofs

Construct non-interactive proof system Π_U that is witness hiding as long as **some** non-interactive proof system Π' is witness hiding and **provably sound**

Even if Π' has an inefficient prover, Π_U is efficient

Even if Π' is non-uniform, Π_U is uniform

Unfortunately, construction above does not meet the provable soundness requirement

4. Witness hiding vs witness encryption

Non-interactive proof system for languages with **unique** witnesses

Either the proof system is witness hiding,
or it yields a form of **witness encryption**

Since witness encryption is only known from strong assumptions,
this suggests the former case is more likely

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Witness hiding in 2 messages: Basic idea

To prove x with witness w output

NIWI
" $x \vee y$ " witness: w

If y is false: then proof will be sound

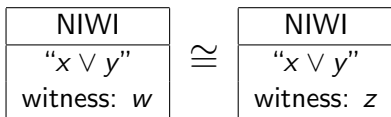
If y is true: then proof will be witness hiding

Witness hiding in 2 messages: Basic idea

If y is true: then proof will be witness hiding

Proof: let A be an adversary that breaks witness hiding

Let z be a witness for y . Then



So running A on $\text{NIWI}(x \vee y, z)$ solves the \mathcal{D} search problem.

Witness hiding in 2 messages: Basic idea

Of course, y cannot be both true and false

Resolution: sample y that is true, but finding a witness is hard

To do this, we use a one-way function f and let

$$y := \exists r' : b = f(r')$$

Witness hiding in 2 messages: construction

Verifier: sample $r \sim \{0, 1\}^k$ and output $b = f(r)$

Prover: output a commitment c to w along with

NIWI
“ $\exists w' : (c = \text{Comm}(w')) \wedge ((x, w') \in R_L \vee b = f(w'))$ ” witness: w

Verifier: verify the NIWI is a valid proof of the desired statement

Witness hiding in 2 messages: complexity leveraging

Two things to prove:

Soundness: break the commitment, yielding a OWF pre-image

Witness hiding: invert the OWF and use r to generate the NIWI

Both of these adversaries are **inefficient**: thus witness hiding is only achieved when the OWF and commitment have carefully chosen concrete security parameters and \mathcal{D} is secure against quasipolynomial time adversaries.

Witness hiding in 2 messages: delayed input model

Would prefer to use standard hardness of \mathcal{D}

Delayed input model: x is revealed to the verifier at the end
[JKKR17]

To prove witness hiding, we can **non-uniformly** fix a choice of r

Witness hiding in 2 messages: removing interaction?

Note r is never used in the protocol

Thus if f is a permutation, we directly sample $b \sim \{0, 1\}^k$

Gives straightforward heuristic to remove interaction:

take **hash function** H and run with $b = H(x)$

Can be shown secure in (non-programmable) random oracle model,
but not clear we can do any better

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Non-uniform: construction

Again the verifier simply sends a NIWI of $x \vee y$

But now we fix y non-uniformly:

take it as an **advice string** for both prover and verifier

We fix y to be false for soundness

Non-uniform: sketching witness hiding

Fix y and take a successful adversary A_y against witness hiding

We know that the protocol is witness hiding if y were true

Thus A_y is a “proof” that y must be false

But if we believe $\text{coNP} \not\subseteq \text{NP}$ such “proofs” should not exist!

Non-uniform: witness hiding more formally

Let us formally give the verifier for UNSAT:

On input (y, A) :

- ▶ Interpret A as a circuit
- ▶ Sample k tuples $(x_i, w_i) \sim \mathcal{D}$ and compute

$$p = (1/k) \sum_i \mathbb{1}[(x_i, A(x_i, \text{NIWI}(x_i \vee y, w_i))) \in R_L]$$

- ▶ Accept iff p is sufficiently large

Non-uniform: technical conditions

Because verifier is randomized, really a [Merlin-Arthur](#) proof system

Lots of technical issues related to asymptotics

- ▶ Allow verifier slightly super-polynomial runtime, witness length
- ▶ Must assume verifier fails on all but finitely many input lengths
- ▶ Need NIWI, L search problem super-polynomially hard

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Universal proofs: prerequisites

We have been talking about proofs of membership in NP languages

Now we need something slightly different: a **formal proof system** \mathcal{S}
for statements about Turing machines

For concreteness, can use Peano arithmetic

Universal proofs: construction of Π_U

Let D a TM with inputs (x, z) . Define a statement:

$$S_x = \exists(z, D, \pi) \in \{0, 1\}^\ell : D \text{ accepts } (x, z) \\ \wedge \pi \text{ is an } \mathcal{S}\text{-proof that } D \text{ is a sound NP verifier for } L$$

Let τ be an \mathcal{S} -proof that V_L is sound for L . The prover will output

NIWI
" S_x " witness: w, V_L, τ

Universal proofs: soundness

$$S_x = \exists(z, D, \pi) \in \{0, 1\}^\ell : D \text{ accepts } (x, z) \\ \wedge \pi \text{ is an } \mathcal{S}\text{-proof that } D \text{ is a sound NP verifier for } L$$

If second clause is true, then D is sound for L

So if first clause is true, conclude $x \in L$

Universal proofs: witness hiding

Let $\Pi' = (P', V')$ be any NIWH scheme.

Let π be the \mathcal{S} -proof that V' is sound

NIWI	\cong	NIWI
" \mathcal{S}_x " witness: w, V_L, τ		" \mathcal{S}_x " witness: $P'(x, w), V', \pi$

So given an attacker against Π_U , we can build an attacker against Π' by switching to the right-hand proof. Thus Π_U is witness hiding

Universal proofs: inefficient and non-uniform Π'

Since P', V' are not used in the actual construction
 P' can be inefficient and both can be non-uniform

However, the proof of correctness π must prove soundness for
a particular choice of advice

Since our non-uniform construction does not have this property
it does not suffice to show the universal scheme works

Universal proofs: other properties

Did not use anything special about witness hiding in security proof

In fact the same proof should go through
for any **falsifiable security property**

We claim this scheme is the **best possible** non-interactive proof

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Witness hiding vs witness encryption: definitions

Witness encryption: encryption where x serves as public key, and L -witness w serves as private key

Formally two properties:

Correct: $\forall m \in \{0, 1\}, (x, w) \in R_L:$

$$\text{dec}(x, w, \text{enc}(x, m)) = m$$

Soundness secure: $\forall A$ ppt, $x \notin L, m \sim \{0, 1\}:$

$$\Pr[A(\text{enc}(x, m)) = m] = \frac{1}{2} + \text{negl}$$

Only known from strong tools (e.g. iO)

Witness hiding vs witness encryption: definitions

Weaker **average case** notion of correctness

For infinitely many security parameters and some polynomial p ,

$$\Pr[\text{dec}(x, w, \text{enc}(x, m)) = m] = 1/p$$

and otherwise dec outputs \perp

Probability taken over choice of $(x, w) \sim T$
and internal randomness of both algorithms

Witness hiding vs witness encryption: construction

Fix $T \in \text{NP} \cap \text{coNP}$ with \mathcal{E} a distribution over $(y, z) \in R_T$

Prover:

sample $(y, z) \sim \mathcal{E}$

compute NIWI π of $x \vee (y \notin T)$ using witness w

output y, z, π

Verifier: check π is valid and $(y, z) \in R_T$

Witness hiding vs witness encryption: soundness

$$x \vee (y \notin T)$$

$(y, z) \in R_T$ implies that $y \in T$

Conclude x must be true

Witness hiding vs witness encryption: witness hiding

Let A an adversary against witness hiding

Propose a witness encryption scheme. Instead of directly encrypting a message, we encrypt a randomly chosen value w .

$\text{enc}(y, m)$: sample $(x, w) \sim \mathcal{D}$
 compute NIWI π of $x \vee (y \notin T)$ using witness w
 output (x, π)

$\text{dec}(y, z, (x, \pi))$: run $A(x, y, z, \pi)$ to get w'
 if $(x, w') \notin R_L$ output \perp , otherwise output w'

As L has unique witnesses know $w' = w$ when A succeeds

To encrypt a chosen bit m output $r, \langle w, r \rangle \oplus m$

Conclusion

Consider these four schemes as **evidence** that NIWH should exist

At the very least they are strong barriers to proving otherwise!

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