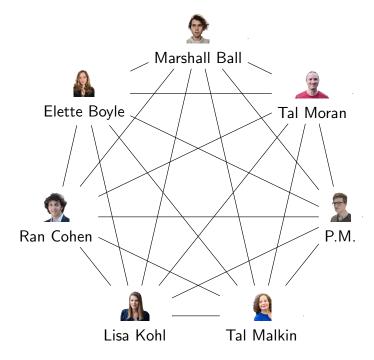
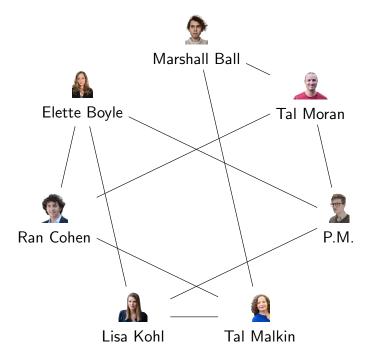
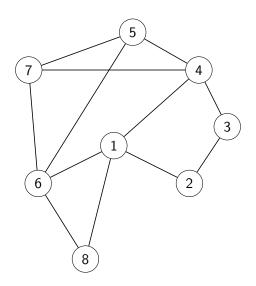
# Topology-Hiding Communication from Minimal Assumptions

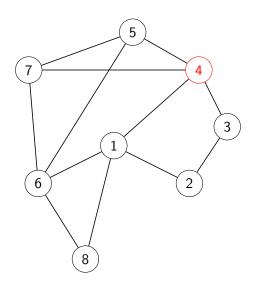
Marshall Ball, Elette Boyle, Ran Cohen, Lisa Kohl, Tal Malkin, Pierre Meyer, Tal Moran

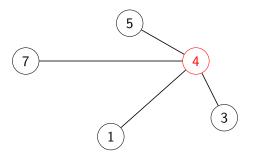
TCC 2020

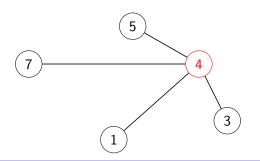










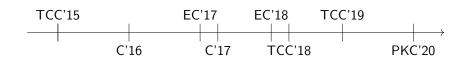


#### **Topology-Hiding Computation:**

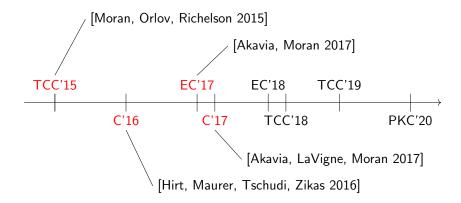
- ▶ Parties can only see their local view
- ▶ The MPC reveals nothing else about the graph

#### Difficulties of Topology-Hiding Computation

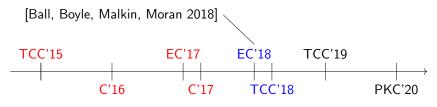
- 1. Fewer point-to-point secure channels
- 2. Only local views (and graph class) initially known
- 3. The topology of the network should not be leaked



▶ Computational (DDH, QR, or LWE), (t = n - 1) passive

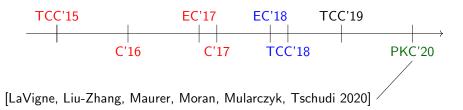


- ▶ Computational (DDH, QR, or LWE), (t = n 1) passive
- ▶ Computational, (t = n 1) passive + fail-stop

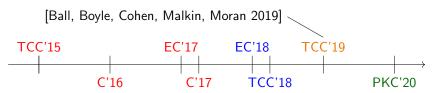


[LaVigne, Liu-Zhang, Maurer, Moran, Mularczyk, Tschudi 2018]

- ▶ Computational (DDH, QR, or LWE), (t = n 1) passive
- ▶ Computational, (t = n 1) passive + fail-stop
- Asynchronous model, (t = n 1) passive



- ▶ Computational (DDH, QR, or LWE), (t = n 1) passive
- ▶ Computational, (t = n 1) passive + fail-stop
- Asynchronous model, (t = n 1) passive
- ightharpoonup Revisiting information-theoretic setting, t=1 passive



- Broadcast Only (and Anonymous Broadcast)
- ▶ One Semi-Honest Corruption
- Synchronous Communication

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1-THB

1-THAB

- Broadcast Only (and Anonymous Broadcast)
- ▶ One Semi-Honest Corruption
- Synchronous Communication

1-THB

1-THAB

Trivial without Topology-Hiding

Very Rich with Topology-Hiding!

Broadcast Only (and Anonymous Broadcast)

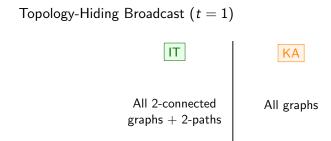
For each graph class, what is the minimal (cryptographic) assumption required for 1-THB and 1-THAB?

<u>Broadcast</u> Only (and Anonymous Broadcast)

For each graph class, what is the minimal (cryptographic) assumption required for 1-THB and 1-THAB?

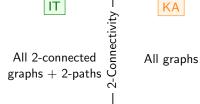
Information Theoretic (IT) / Key-Agreement (KA) / Oblivious Transfer (OT)





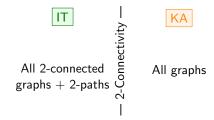
Topology-Hiding Anonymous Broadcast (t = 1)

# Topology-Hiding Broadcast (t=1)

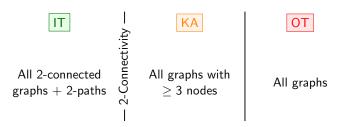


Topology-Hiding Anonymous Broadcast (t=1)

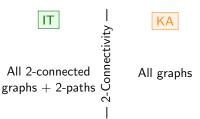
#### Topology-Hiding Broadcast (t=1)



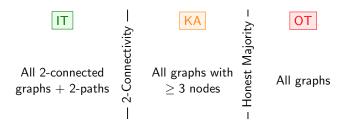
#### Topology-Hiding Anonymous Broadcast (t = 1)



#### Topology-Hiding Broadcast (t=1)



#### Topology-Hiding Anonymous Broadcast (t = 1)



#### This Talk

1. 'Paths of Length Two and Three': 1-THAB requires OT



2. 'All 2-connected Graphs': 1-THAB is possible Information-Theoretically



# 'Paths of Length Two and Three':

1-THAB requires OT

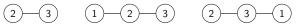
# 'Paths of Length Two and Three': 1-THAB requires OT

- ► Functionality: Anonymous Broadcast
- Player Pool:  $\{1,2,3\}$
- ► Graph Class: G<sub>P2-Vs-P3</sub>



# 'Paths of Length Two and Three': 1-THAB requires OT

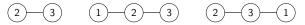
- ► Functionality: Anonymous Broadcast
- Player Pool:  $\{1,2,3\}$
- ► Graph Class:  $\mathcal{G}_{P_2-vs-P_3}$



 $1\text{-}\mathsf{THAB}(\mathcal{G}_{P_2\text{-}\textit{vs-}P_3})\Rightarrow\mathsf{OT}$ 

# 'Paths of Length Two and Three': 1-THAB requires OT

- Functionality: Anonymous Broadcast in 2 Rounds
- Player Pool:  $\{1,2,3\}$
- ► Graph Class:



 $[2\text{-round }1\text{-THAB}(\mathcal{G}_{P_2\text{-vs-}P_3})] \Rightarrow \text{Semi-honest AND} \Rightarrow \text{OT}$ 

$$[2\text{-round }1\text{-THAB}(\mathcal{G}_{P_2\text{-}\textit{vs-}P_3})] \Rightarrow \mathsf{OT} \qquad (\mathsf{Correctness})$$

Bob

If 
$$x = 0$$

If 
$$y = 0$$

If 
$$x = 1$$

If 
$$y = 1$$

# $[2\text{-round } 1\text{-THAB}(\mathcal{G}_{P_2\text{-}vs\text{-}P_3})] \Rightarrow \mathsf{OT}$ (Correctness)

Alice

Bob

$$r \stackrel{\$}{\leftarrow} \{0,1\}^{\lambda}$$

If 
$$x = 0$$

If 
$$y = 0$$

If 
$$x = 1$$

If 
$$y = 1$$

# $[2\text{-round }1\text{-THAB}(\mathcal{G}_{P_2\text{-}\textit{vs-}P_3})]\Rightarrow \mathsf{OT}$ (Correctness)

Alice

Bob

 $r \stackrel{\$}{\leftarrow} \{0,1\}^{\lambda}$ 

2

If y = 0

If x = 1

If x = 0

If y = 1

# $[2\text{-round }1\text{-THAB}(\mathcal{G}_{P_2\text{-}\textit{vs-}P_3})] \Rightarrow \mathsf{OT} \qquad (\mathsf{Correctness})$

Alice Bob  $r \stackrel{\$}{\leftarrow} \{0,1\}^{\lambda} \longrightarrow$ 

If x = 0

2

3

If y = 0

If y = 1

If x = 1

<u>(2</u>

3)—(1')

9 / 16

# $[2\text{-round } 1\text{-THAB}(\mathcal{G}_{P_2\text{-}vs\text{-}P_3})] \Rightarrow \mathsf{OT}$ (Correctness)

Alice Bob  $r \stackrel{\$}{\leftarrow} \{0,1\}^{\lambda} \longrightarrow$ 

If x = 0

(2)

**2** )~::

)

If y = 0

If y = 1

If x = 1

<u>\_\_\_(2</u>

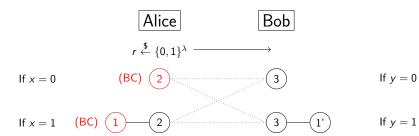
3)—(1'

#### 

If x = 1 (BC)

If y = 1

# $[2\text{-round } 1\text{-THAB}(\mathcal{G}_{P_2\text{-}\textit{vs-}P_3})] \Rightarrow \mathsf{OT}$ (Correctness)



If 
$$(x, y) = (0, 0)$$
:  
If  $(x, y) = (0, 1)$ :  
If  $(x, y) = (1, 0)$ :  
If  $(x, y) = (1, 1)$ :

$$[2\text{-round } 1\text{-THAB}(\mathcal{G}_{P_2\text{-}\textit{vs-}P_3})] \Rightarrow \mathsf{OT}$$
 (Correctness)

If 
$$x = 0$$
 (BC)  $(2)$ 

If 
$$x = 1$$
 (BC)  $(1)$   $(2)$   $(3)$   $(1)$ 

If 
$$(x, y) = (0, 0)$$
: (BC) 2 3  
If  $(x, y) = (0, 1)$ : (BC) 2 3 1'  
If  $(x, y) = (1, 0)$ : (BC) 1 2 3  
If  $(x, y) = (1, 1)$ : (BC) 1 2 3

If y = 0

$$[2\text{-round } 1\text{-THAB}(\mathcal{G}_{P_2\text{-}vs\text{-}P_3})] \Rightarrow \mathsf{OT}$$
 (Correctness)

If 
$$x = 0$$
 (BC)

If 
$$x = 1$$
 (BC)  $(1)$   $(2)$   $(3)$   $(1')$  If  $y = 1$ 

If 
$$(x,y) = (0,0)$$
: (BC) 2 3  
If  $(x,y) = (0,1)$ : (BC) 2 3 1'  
If  $(x,y) = (1,0)$ : (BC) 1 2 3  
If  $(x,y) = (1,1)$ : (BC) 1 2 3

If y = 0

$$[2\text{-round } 1\text{-THAB}(\mathcal{G}_{P_2\text{-}vs\text{-}P_3})] \Rightarrow \mathsf{OT}$$
 (Correctness)

If (x, y) = (0, 0):

$$| \text{If } (x,y) = (0,1): \qquad \text{(BC)} \quad 2 - 3 - 1'$$
 
$$| \text{If } (x,y) = (1,0): \qquad \text{(BC)} \quad 1 - 2 - 3$$
 
$$| \text{If } (x,y) = (1,1): \qquad \text{(BC)} \quad 1 - 2 - 3 - 1'$$
 
$$| \text{Breaks } (\textcircled{1}) \text{ cannot output } r )$$

$$[\text{2-round }1\text{-}\mathsf{THAB}(\mathcal{G}_{P_2\text{-}\textit{vs-}P_3})]\Rightarrow\mathsf{OT}$$

(Security)

Alice

Bob

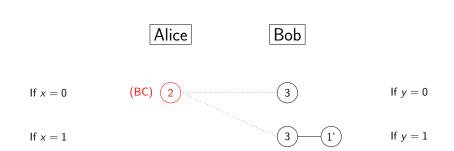
If x = 0

If x = 1

If y = 0If y = 1

$$[\text{2-round }1\text{-}\mathsf{THAB}(\mathcal{G}_{P_2\text{-}\textit{vs-}P_3})]\Rightarrow\mathsf{OT}$$

(Security)



$$[\text{2-round }1\text{-}\mathsf{THAB}(\mathcal{G}_{P_2\text{-}\textit{vs-}P_3})]\Rightarrow\mathsf{OT}$$

(Security)

Alice

Bob

If 
$$x = 0$$
 (BC)

(2)

3

If x = 1 (BC) (1)—(2

If y = 0

If y = 1

#### $1\text{-THAB}(\mathcal{G}_{P_2\text{-}\mathit{VS}\text{-}P_3}) \Rightarrow \mathsf{OT}$

If (x, y) = (0, 0):

(BC)

Alice Bob
$$r \overset{\$}{\leftarrow} \{0,1\}^{\lambda} \longrightarrow$$
If  $x = 0$  (BC) 2 3 If  $y = 0$ 
If  $y = 1$ 

$$| \text{If } (x,y) = (0,1): \\ | \text{If } (x,y) = (1,0): \\ | \text{If } (x,y) = (1,1): \\ | \text{BC} ) \boxed{1} \boxed{2} \boxed{3}$$
 Breaks (① cannot output  $r$ )

## 'All 2-connected Graphs': 1-THAB is possible Information-Theoretically

#### 'All 2-connected Graphs': 1-THAB is possible IT

- ► Functionality: Anonymous Broadcast
- ightharpoonup Player Pool:  $\{P_1, \ldots, P_N\}$
- ► Graph Class: All two-connected graphs

#### 1-THAB( $\mathcal{G}_{2-conn}$ ) is possible

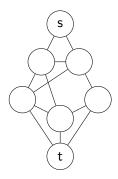
- Functionality: Anonymous Broadcast
- Player Pool:  $\{P_1, \dots, P_N\}$
- ► Graph Class: All two-connected graphs with all the players

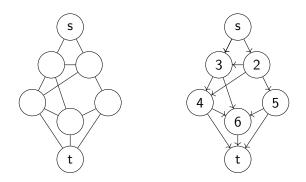
1-THAB( $\mathcal{G}_{2-conn}$ ) is possible Unconditionally

#### 1-THAB( $\mathcal{G}_{2-conn}$ ) is possible

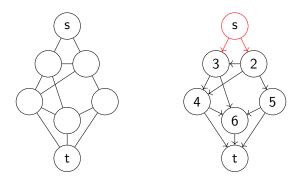
- Functionality: Secure Message Transmission from (s) to (t)
- Player Pool:  $\{P_1, \dots, P_N\}$
- ► Graph Class: All two-connected graphs with all the players

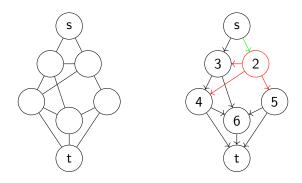
 $1\text{-SMT}_{s \to t}(\mathcal{G}_{P_2 \text{-} \nu s \text{-} P_3})$  is possible Unconditionally

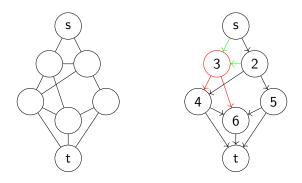


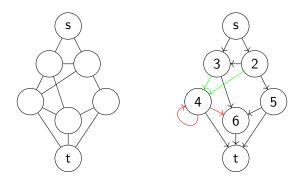


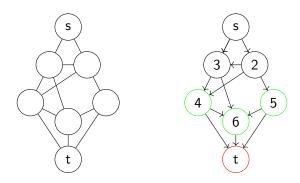
**bipolar orientation from** s **to** t: orientation as D.A.G. with single source s and single sink t





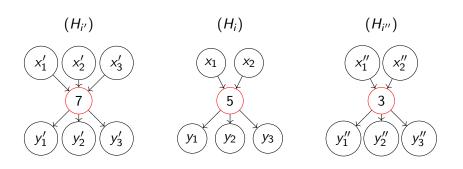




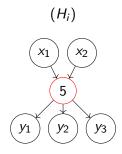


- ▶  $G = \{G_1, G_2, ..., G_k\}$  on V = [N]
- ▶ st-orientations  $s \rightarrow t : H_1, H_2, \dots H_k$

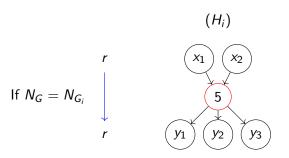
- ▶  $G = \{G_1, G_2, ..., G_k\}$  on V = [N]
- ▶ *st*-orientations  $s \rightarrow t : H_1, H_2, \dots H_k$



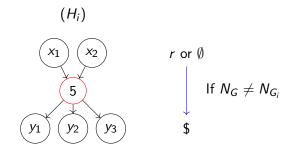
- ▶  $G = \{G_1, G_2, ..., G_k\}$  on V = [N]
- st-orientations  $s \rightarrow t : H_1, H_2, \dots H_k$



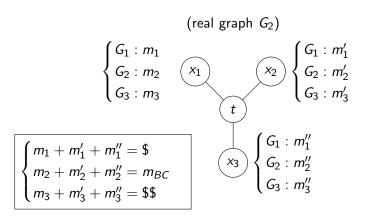
- ▶  $G = \{G_1, G_2, ..., G_k\}$  on V = [N]
- st-orientations  $s \rightarrow t : H_1, H_2, \dots H_k$



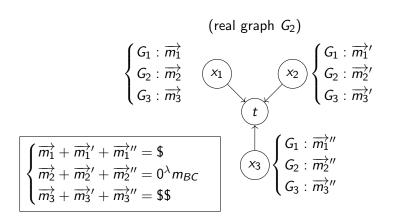
- ▶  $G = \{G_1, G_2, ..., G_k\}$  on V = [N]
- ▶ st-orientations  $s \rightarrow t : H_1, H_2, \dots H_k$



- ▶  $G = \{G_1, G_2, ..., G_k\}$
- $\blacktriangleright$  st-orientations  $s \rightarrow t : H_1, H_2, \dots H_k$



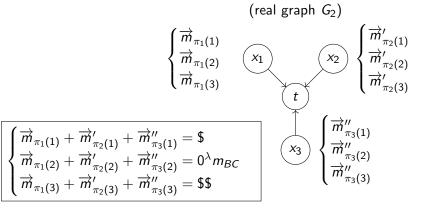
- ▶  $G = \{G_1, G_2, ..., G_k\}$
- $\blacktriangleright$  st-orientations  $s \rightarrow t : H_1, H_2, \dots H_k$



#### Public:

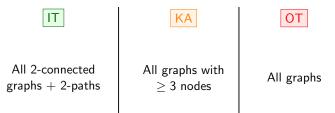
$$\triangleright \ \mathcal{G} = \{G_1, G_2, \dots, G_k\}$$

 $\blacktriangleright$  st-orientations  $s \rightarrow t : H_1, H_2, \dots H_k$ 



## Our Results (Extended)

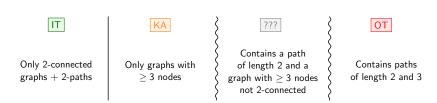
#### Topology-Hiding Anonymous Broadcast (t = 1)



#### Topology-Hiding Anonymous Broadcast (t = 1)

Only 2-connected graphs + 2-paths  $\geq 3$  nodes Only graphs with of length 2 and 3

#### Topology-Hiding Anonymous Broadcast (t = 1)



# Thank You!