



Strengthening Sequential Side-Channel Attacks Through Change Detection

<u>Luca Frittoli</u>, Matteo Bocchi, Silvia Mella, Diego Carrera, Beatrice Rossi, Pasqualina Fragneto, Ruggero Susella and Giacomo Boracchi These **side-channel attacks** target cryptographic algorithms that process the secret key **one bit at a time**

Algorithm 1 Target algorithm (decryption function) Input: ciphertext c, secret key dOutput: original message m1: O_1 is initialized 2: for k = 1 : K do

- 3: $O_{k+1} \leftarrow \text{operations}(d[k], O_k, c)$ 4: end for
- 5: return $m \leftarrow O_{K+1}$

What are sequential attacks?

Sequential attacks find the key bits by **reconstructing** the algorithm steps using a **distinguisher** function (e.g. a correlation coefficient)

Algorithm 2 Sequential attack

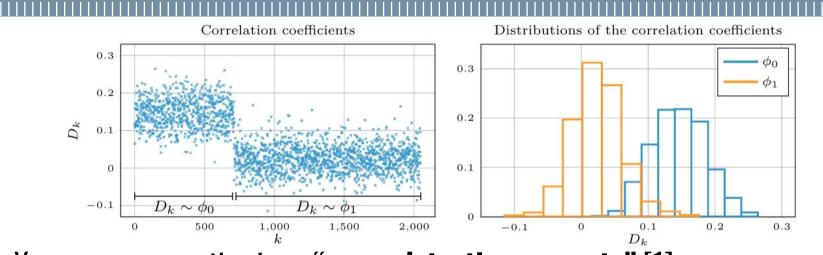
Input: target algorithm, ciphertext c, side channel $\{\mathbf{L}_k\}_{k=1}^K$, distinguisher \mathcal{D} Output: estimated secret key \hat{d} 1: \hat{O}_1 is initialized as in Algorithm 1 2: for k = 1 : K do 3: $\hat{d}[k] \leftarrow \arg \max_{\mathbf{x} \in \mathbf{X}} \mathcal{D}(\mathbf{x}, \hat{O}_k, \mathbf{L}_k)$ 4: $\hat{O}_{k+1} \leftarrow \operatorname{operations}(\hat{d}[k], \hat{O}_k, c)$ 5: end for 6: return $\hat{d} \leftarrow (\hat{d}[1], \dots, \hat{d}[K])$ Errors in sequential attacks propagate into the following steps

The bits guessed **after an error** might as well be chosen randomly

Algorithm 2 Sequential attack

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Can error propagation help attackers?



Yes: error propagation is an "error-detection property" [1] The sequence of distinguisher values can tell where the error occurred

[1] Kocher "Timing attacks on implementations of Diffie-Hellman, RSA, DSS, and other systems", Annual International Cryptology Conference, 1996



Related work

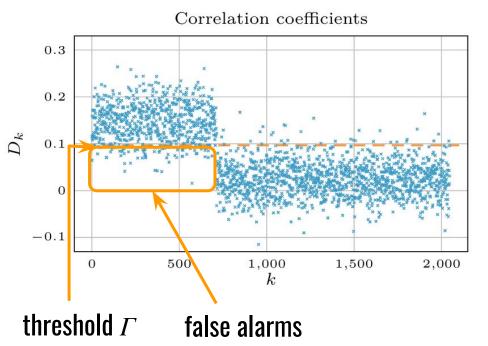
In 1996, Kocher called error propagation an **"error-detection property"** [1] After that, several **error-detection** techniques have been proposed, either **ad-hoc** for specific attacks [2] or based on **thresholds** [3,4,5]

[1] Kocher "Timing attacks on implementations of Diffie-Hellman, RSA, DSS, and other systems", Annual International Cryptology Conference, 1996

[2] Schindler, Koeune & Quisquater "Improving divide and conquer attacks against cryptosystems by better error detection/correction strategies", IMA International Conference on Cryptography and Coding, 2001
[3] Dhem, Koeune, Leroux, Mestré & Quisquater "A practical implementation of the timing attack", CARDIS 1998
[4] Chen, Wang & Tian "Improving timing attack on RSA-CRT via error detection and correction strategy", Information Sciences, 2013

[5] Luo, Fen & Kaeli "GPU acceleration of RSA is vulnerable to side-channel timing attacks", ICCAD 2018

State of the art: error detection by thresholding



When $D_k < \Gamma$, an error is detected This approach can detect only **strong changes** and is subject to **false alarms**

Sometimes the detection is confirmed only when $D_k < \Gamma$ for a few iterations, but there are no guarantees on the false alarm probability

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The strong **limitations** of state-of-the art solutions motivated us to **investigate** this problem more deeply

Our experience in **datastream analysis** suggested a **better solution** to **strengthen** sequential attacks

Problem formulation

We address two main problems:

• error detection, i.e. estimating the first error location

 $\tau = \min\{k: \hat{d}[k] \neq d[k]\}$

- error correction, i.e. correcting the first error using its estimated location $\hat{\tau}$. Note that the detection might be **inaccurate**, or even a **false positive**

Proposed solution

Proposed solution

Our work is based on a **statistical analysis** of the distinguisher sequence:

- we propose an automatic error detection technique, using an online change-detection test on the distinguisher sequence to estimate the first error location
- we propose an error correction procedure based on a brute-force search over a small window centered at the detected change point, and using a statistical test on the distinguisher sequence to select the correct combination

Proposed solution

Algorithm 2 Sequential attack

Input: target algorithm, ciphertext c, side channel $\{\mathbf{L}_k\}_{k=1}^K$, distinguisher \mathcal{D} **Output:** estimated secret key \hat{d}

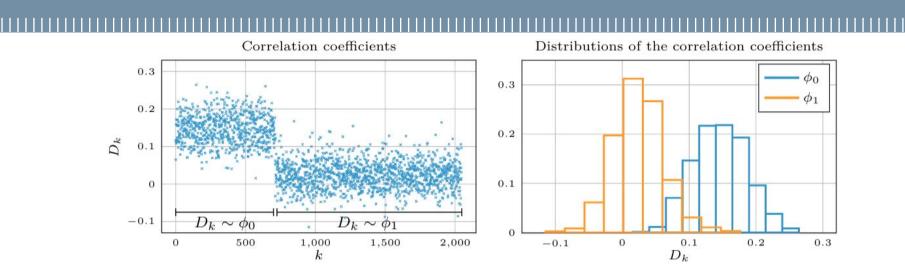
- 1: \widehat{O}_1 is initialized as in Algorithm 1
- 2: for k = 1 : K do

3:
$$\hat{d}[k] \leftarrow \arg \max_{\mathbf{x} \in \mathbf{X}} \mathcal{D}(\mathbf{x}, \hat{O}_k, \mathbf{L}_k)$$

- 4: $O_{k+1} \leftarrow \text{operations}(d[k], O_k, c)$
- 5: end for

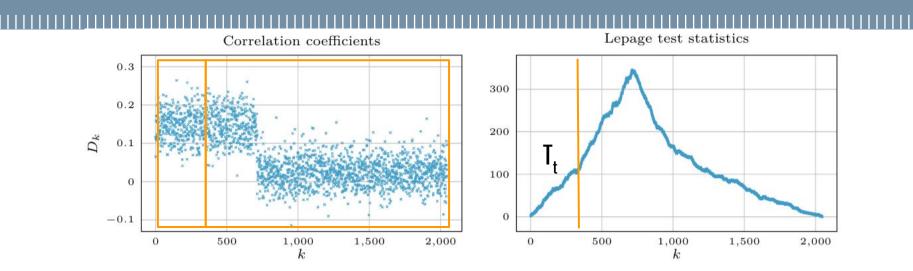
6: return
$$\hat{d} \leftarrow (\hat{d}[1], \dots, \hat{d}[K])$$

- error detection: online change detection test on distinguisher sequence D₁, ... D_k
- if a change point is found at $\hat{\tau}$, **error correction**: brute force around $\hat{\tau}$ and analysis of D_{k+1} , ... to select the correct combination



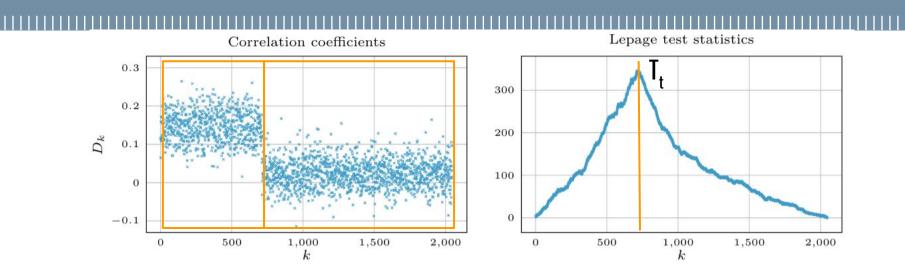
To overcome the limitations of thresholds, we use a **statistical test** that:

- can detect slight changes
- controls false alarms

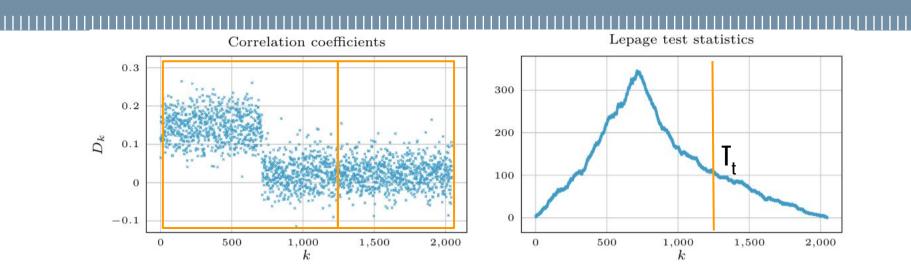


We monitor the sequence D₁, ...D_k using a **Change Point Model** (CPM) with the **Lepage test statistic** [2]

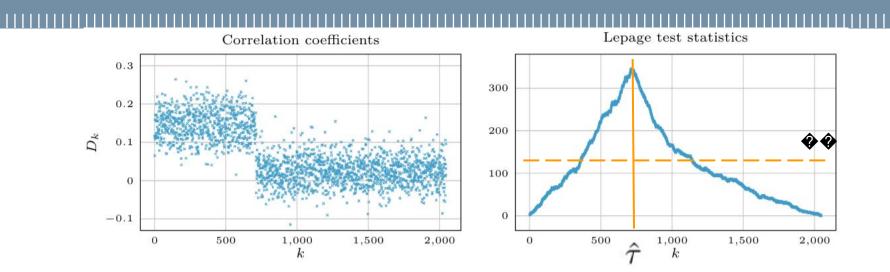
[2] Ross, Tasoulis & Adams "Nonparametric monitoring of data streams for changes in location and scale" Technometrics, 2011



The statistic T_t compares the distribution of two consecutive windows separated by index t < k

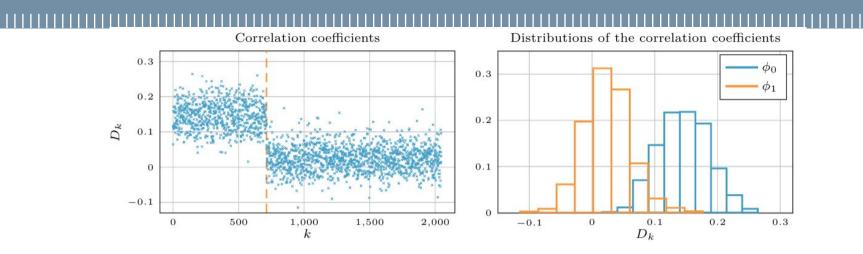


The statistic T_t compares the distribution of two consecutive windows separated by index t < k



When $\max_{t < k} T_t > \Gamma$, a **change point** is detected at the corresponding index

When a change is flagged in D_1 , ... D_k , an error is detected



The CPM uses the Lepage test statistic to **compare the distributions** of consecutive windows within a sequence. When a change is detected, the test provides **an estimate of the change point** The CPM is a statistical test that has a **control over false alarms**

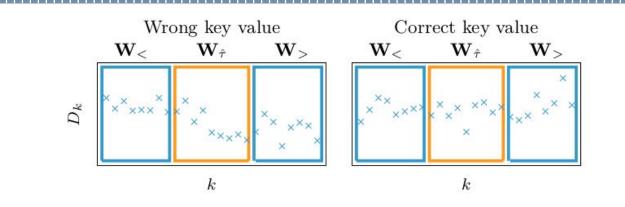
Error correction

Algorithm 4 Correction procedure

Input: target algorithm, ciphertext c, side channel $\{\mathbf{L}_k\}_{k=1}^K$, distinguisher \mathcal{D} , change point $\hat{\tau}$, $\mathbf{W}_{\hat{\tau}}$ with size w = 2u + 1, distinguisher sequence **D**, predicted output $O_{\hat{\tau}-u}$ **Output:** correction goodness (succ_correction), best estimated key \mathbf{x}_{best} over $\mathbf{W}_{\hat{\tau}}$ 1: for $\mathbf{x} \in \mathbf{X}^w$ do set $(\hat{d}^{\mathbf{x}}[\hat{\tau} - u], \dots, \hat{d}^{\mathbf{x}}[\hat{\tau} + u]) = \mathbf{x}$ // initialization 2:compute $\widehat{O}_{\hat{\tau}-u+1}^{\mathbf{x}}, \ldots, \widehat{O}_{\hat{\tau}+u+1}^{\mathbf{x}}$ using operations // as in Algorithm 2, line 4 3: restart the attack from step $k = \hat{\tau} + u + 1$ 4: select the two windows $\mathbf{W}_{\leq} \leftarrow \{D_k\}_{k < \hat{\tau} - u}, \quad \mathbf{W}_{>} \leftarrow \{D_k^{\mathbf{x}}\}_{k > \hat{\tau} + u}$ 5: run the statistical test $\mathcal{S}(\mathbf{W}_{<},\mathbf{W}_{>})$ 6: if the test yields enough statistical evidence then 7: return true, x 8: end if 9: 10: end for 11: return false, the \mathbf{x} maximizing the statistic in line 6

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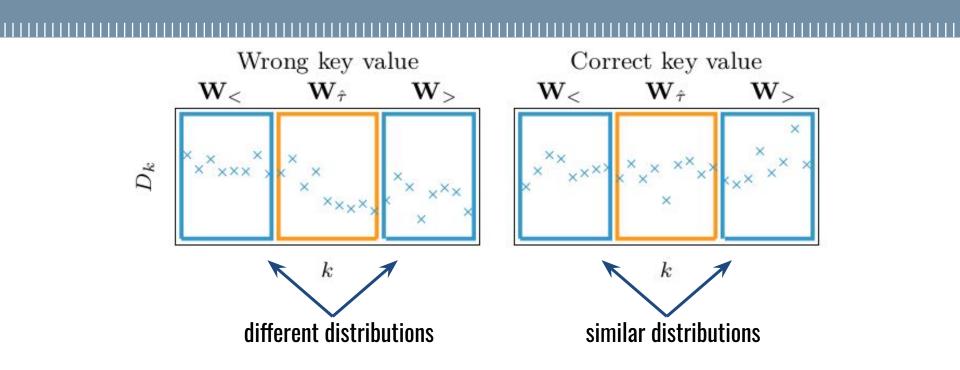
Error correction



When a change is detected, we propose to **correct** the error by a **brute-force search** over a window centered at the **detected change point**

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Error correction



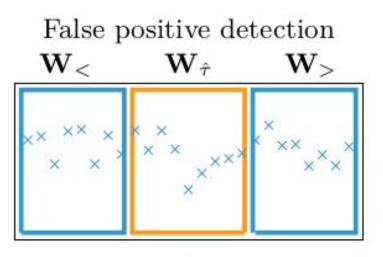


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Error correction: handling false positives

To handle **false alarms** raised by the CPM, we **exclude the brute-force window** from the monitoring

We exclude the distinguisher values leading to the false positive detection



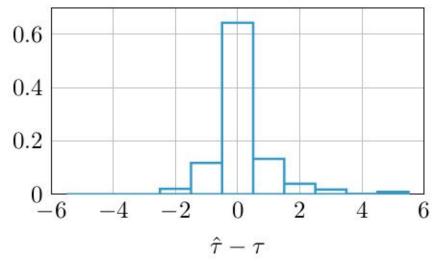
 $_{k}$

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Error correction: managing the brute-force window size

We start from a **small window** and increase its size when the **correction is unsuccessful**

We increase the window size **only when it is necessary**, reducing the overall computational cost Distribution of $\hat{\tau} - \tau$



Two strengthened sequential attacks

Horizontal Correlation Power Analysis (H-CPA) against RSA [3]

Algorithm 5 Square and multiply alwaysexponentiation (left-to-right)Input: ciphertext c, key d, modulus n

Input: ciphertext c, key d, modulus n **Output:** $m = c^d \mod n$

1:
$$R \leftarrow 1$$

2: **for**
$$k = 1 : K$$
 do

3:
$$R \leftarrow R^2 \mod n$$

4: **if**
$$d[k] = 1$$
 then

5:
$$R \leftarrow R \cdot c \mod n$$

7:
$$\operatorname{aux} \leftarrow R \cdot c \mod n$$

9: end for

10: return $m \leftarrow R$

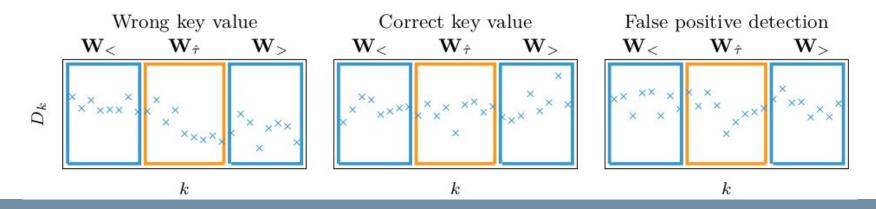
The attacker simulates the **intermediate products** depending on the key bits

The distinguisher is the **correlation coefficient** between the Hamming weights of the **operand**'s words and the **power consumption**

[3] Clavier, Feix, Gagnerot, Roussellet & Verneuil "Horizontal correlation analysis on exponentiation", ICICS 2010

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For **each combination** in the brute-force search, we **continue the attack** for 30 steps, and use the Mann-Whitney statistic to test the distribution of the distinguisher **before and after the brute-force window**



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Timing Attack against RSA [4]

For each possible value of the **sliding window**, the attacker determines whether a **subtraction** is done in the **Montgomery** multiplication, depending on ciphertext c

The **distinguisher** is the **difference** between the **average computation times** with and without subtraction

[4] Dhem, Koeune, Leroux, Mestré & Quisquater "A practical implementation of the timing attack", CARDIS 1998

Algorithm 7 Sliding window exponentiation **Input:** ciphertext c, key d, modulus n**Output:** $m = c^d \mod n$ 1: for j = 0 : 7 do 2: $Q[j] \leftarrow (j+8) \cdot c \mod n$ 3: end for 4: $R \leftarrow 1$ 5: for k = 1 : K do if d[k] = 1 then 6: 7: $B \leftarrow B^{16} \mod n$ 8: $xyz \leftarrow (d[k+1], d[k+2], d[k+3])$ 9: $R \leftarrow R \cdot Q[xyz] \mod n$ $k \leftarrow k+3$ 10: 11: else $R \leftarrow R^2 \mod n$ 12:end if $13 \cdot$ 14: end for 15: return $m \leftarrow R$

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In this case we consider an **open right window** $W_{\rm y}$ due to the **computational cost** of each attacking step

For **each combination** of the brute-force window, we **continue the attack** and the monitoring with the CPM **until a new change point** is found

When the **new change point is greater** than the previous one, the corresponding combination is selected, otherwise a new combination is tested

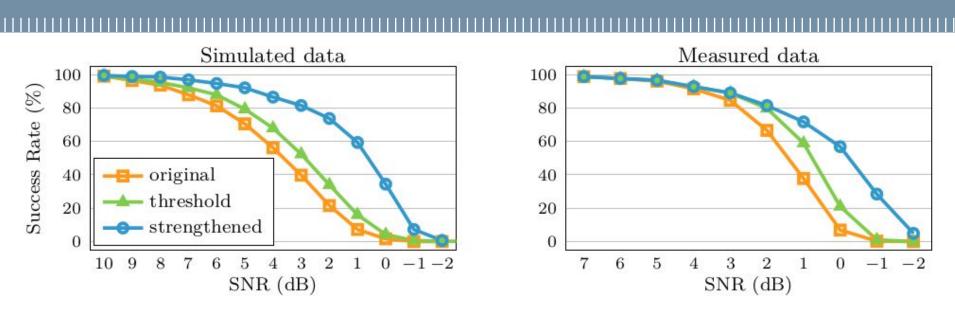


We tested our strengthened H-CPA on two sets of **power consumption data**:

- two **simulated** traces of RSA-2048 using the schoolbook multiplication, obtained by Synopsys PrimeTime
- ten real traces of RSA-2048 using Montgomery multiplication, measured by ChipWhisperer[®]-Pro

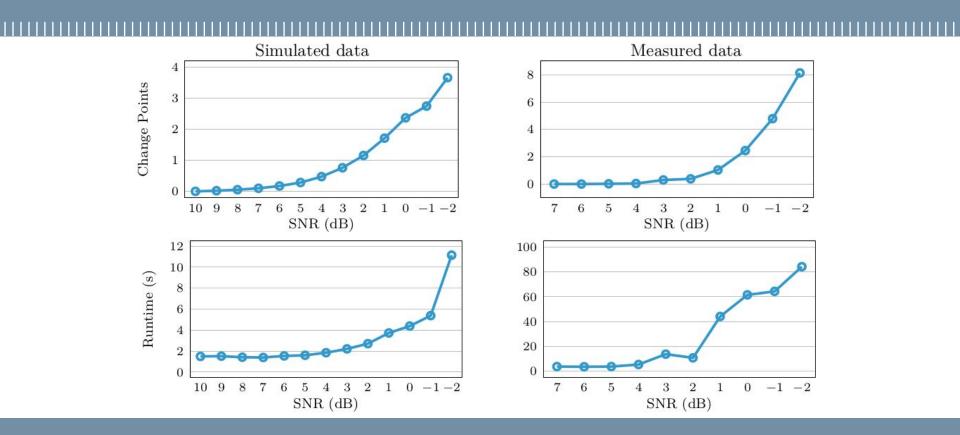
We artificially added **Gaussian noise** to obtain more realistic **Signal-to-Noise Ratios** (SNR)

Experimental results on H-CPA



We compare the success rates of our **strengthened H-CPA** to those obtained using a **state-of-the-art error detector** based on thresholds

Experimental results on H-CPA



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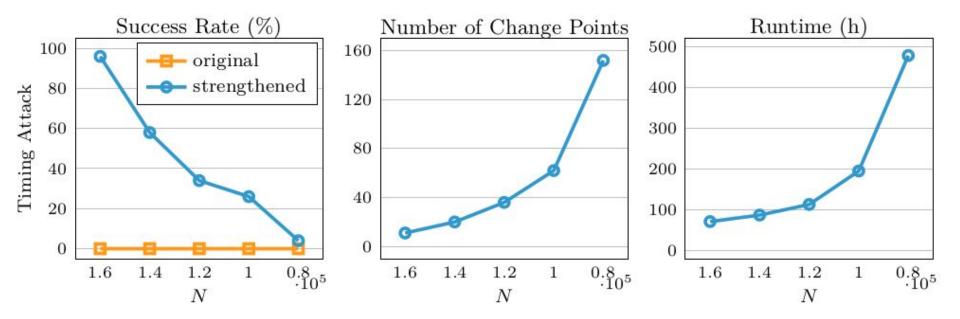
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We tested our strengthened Timing Attack using large sets of **ciphertexts**, along with the respective **exponentiation times**

Timing measurements were taken on a Cortex[®]-M7 **microcontroller**

The **amount of measurements** N used for the attack has the same role of the SNR in H-CPA

Experimental results on Timing Attack



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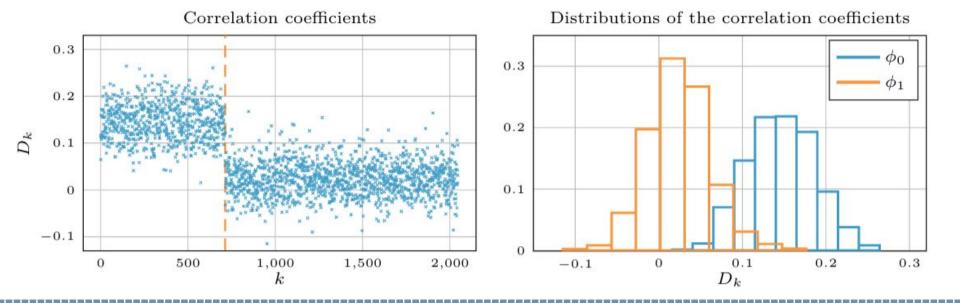
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Conclusions

We introduce a general **error detection and correction** methodology for sequential attacks, based on **statistically sound** change-detection tests

We show that our **strengthened attacks** perform **significantly better** than their original counterparts, while **threshold-based techniques** yield only a **marginal improvement**

Our findings show that **blinding countermeasures** should be employed whenever possible, even when sequential attacks are considered infeasible



Thanks for your attention