Three-Round Secure Multiparty Computation from Black-Box Two-Round Oblivious Transfer

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Round complexity



MPC: The Problem and Our setting



Problem:

- n parties $P_1,...,P_n$ with P_i holding **private** input x_i ; some corrupted by a centralized adversary
- Compute a common n-input function $f(x_1, x_2, ..., x_n)$ correctly (correctness), without leaking anything beyond (privacy).

Our Setting:

- Computationallybounded, rushing, static
- Semi-honest/Active
- Majority corruption





Security

• With abort

THE MINIMAL **ASSUMPTION: 2-ROUND OBLIVIOUS TRANSFER**

- The problem of securely computing a general n-party functionality f reduces to securely computing the elementary 2-party OT [Yao86, GMW87,Kil88,IPS08]!

- We are interested in the round complexity of MPC relying on the minimal assumption of 2-round OT

Oblivious Transfer (OT)



Black-box (BB) vs. Non-black-box (NBB) access

Black-box (BB)

- input/output access to the building blocks
- agnostic to how these building blocks are implemented
- Huge theoretical importance
- Huge potentially practical value, since BB tends to lead more efficient solutions



We are interested in the **BB** round complexity of MPC!

Non-black-box (NBB)

- Code of the building blocks are accessible
- Not as efficient as black-box solutions
- NBB access may lend more power than BB



History of round complexity



* 2 rounds are necessary -- folklore and formally proven in HLP14

Our Results

It's a positive result!

Our (positive) results

Semi-honest

- There is 3-round protocol for computing every multiparty functionality against semihonest adversaries making BB use of a 2round semi-honest secure OT.
- This completely resolves the BB round complexity of dishonest-majority MPC in the semi-honest setting from minimal assumption.

Malicious

- There exists a 3-round protocol for computing every multiparty functionality against malicious adversaries (in the CRS model) making black-box use of a 2-round malicious secure OT with equivocal receiver security.
- Equivocal receiver security: The receiver's message OT₁ can be explained for both bits (0 and 1) in the simulation

Our Contribution- Double Selection (dSel) Functionality



* Actual double selection functionality is a bit more involved.

Double Selection: Public to Private

2-round

OT



- Private output: Only Alice receives the output

dSelP

2-round



- Public output: Everyone receives the output

Challenging because dSelP is degree-3 and OT is degree-2!

Private Double Selection from OT- Selecting an OT via OTs





Private Double Selection from OT- Cascading OTs

OT sender messages are OT sender messages themselves!



Cascading OTs– The malicious Case



Conclusion and Open problems

- Resolved the black-box round complexity of MPC in the semi-honest setting under minimal assumptions.
- Gave a 3-round protocol in the malicious setting that made BB use of a two-round, malicioussecure OT that additionally satisfies a (mild)-variant of adaptive security for the receiver.
- Open Problems:
 - In the malicious setting, can we get rid of this additional adaptive security requirement.
 - Concrete efficiency?



THANK YOU!

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MPC-in-the-head style proof



STARTING POINT (1)

[GS18,BL18] Round squishing compiler: The 2-round protocol publishes garbled circuits for each round's computation of the arbitrary round protocol, and let them communicate via OT.

The garbled circuits use the code of the underlying arbitrary-round protocol. This makes the compiler use OT in NBB way • Arbitrary-round protocol



• 2-round protocol via garbled circuit and OT



STARTING POINT (2)

- [GIS18] Compiler: Uses an information-theoretic protocol that is OT-hybrid model

- By virtue of squishing an IT protocol, it avoids NBB usage of OT.

- But the OT correlations act as input to the squished protocol

- OT take 2 rounds and squishing needs 2 rounds. Results in a 4-round protocol



• 2-round protocol via garbled circuit and OT

