

# Structured Encryption and Dynamic Leakage Suppression

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Brown University

Seny Kamara  
Brown University

Tarik Moataz  
Aroki Systems

# Data Security and Privacy

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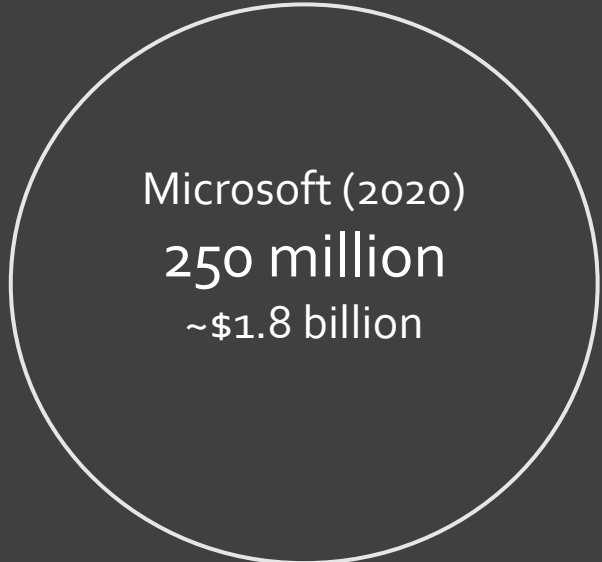


Facebook (2021)  
533 million records  
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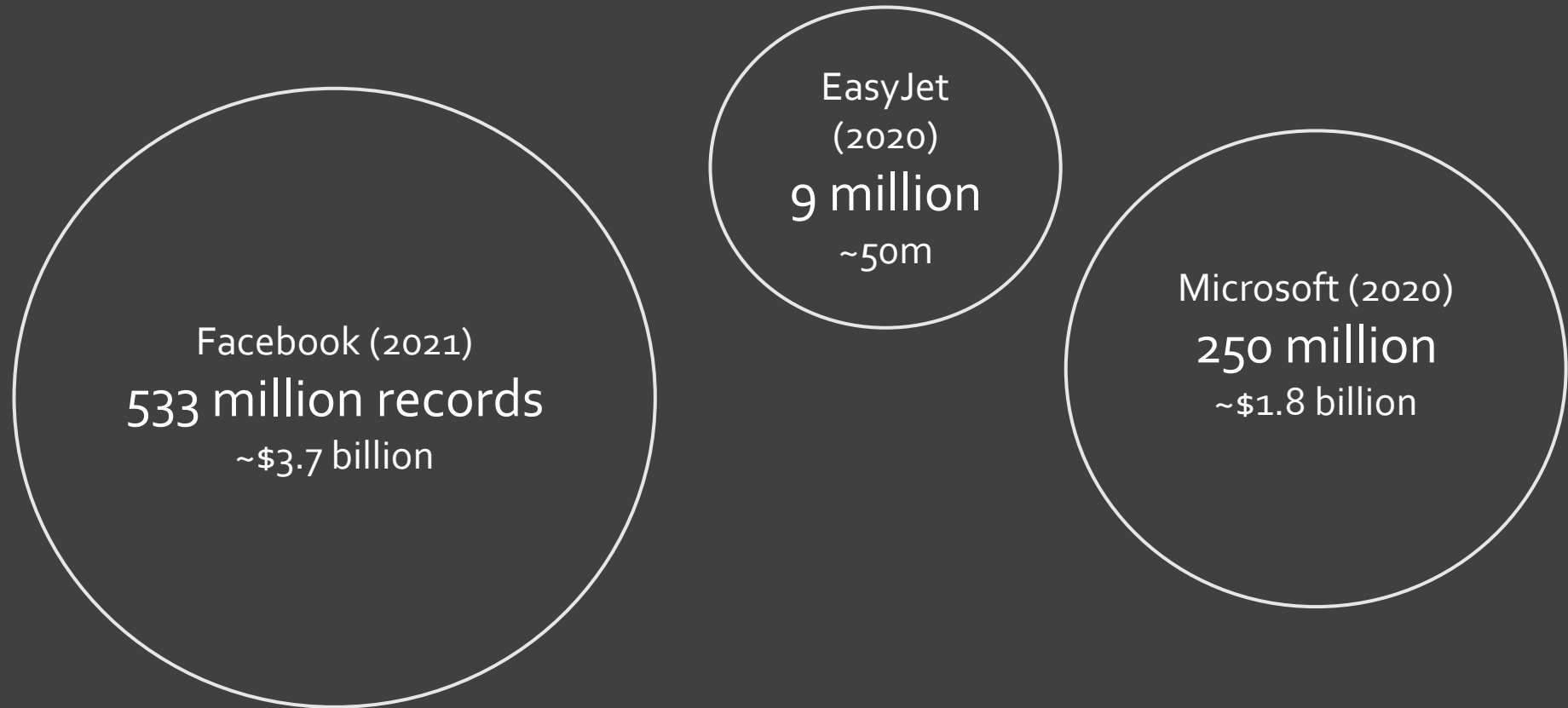


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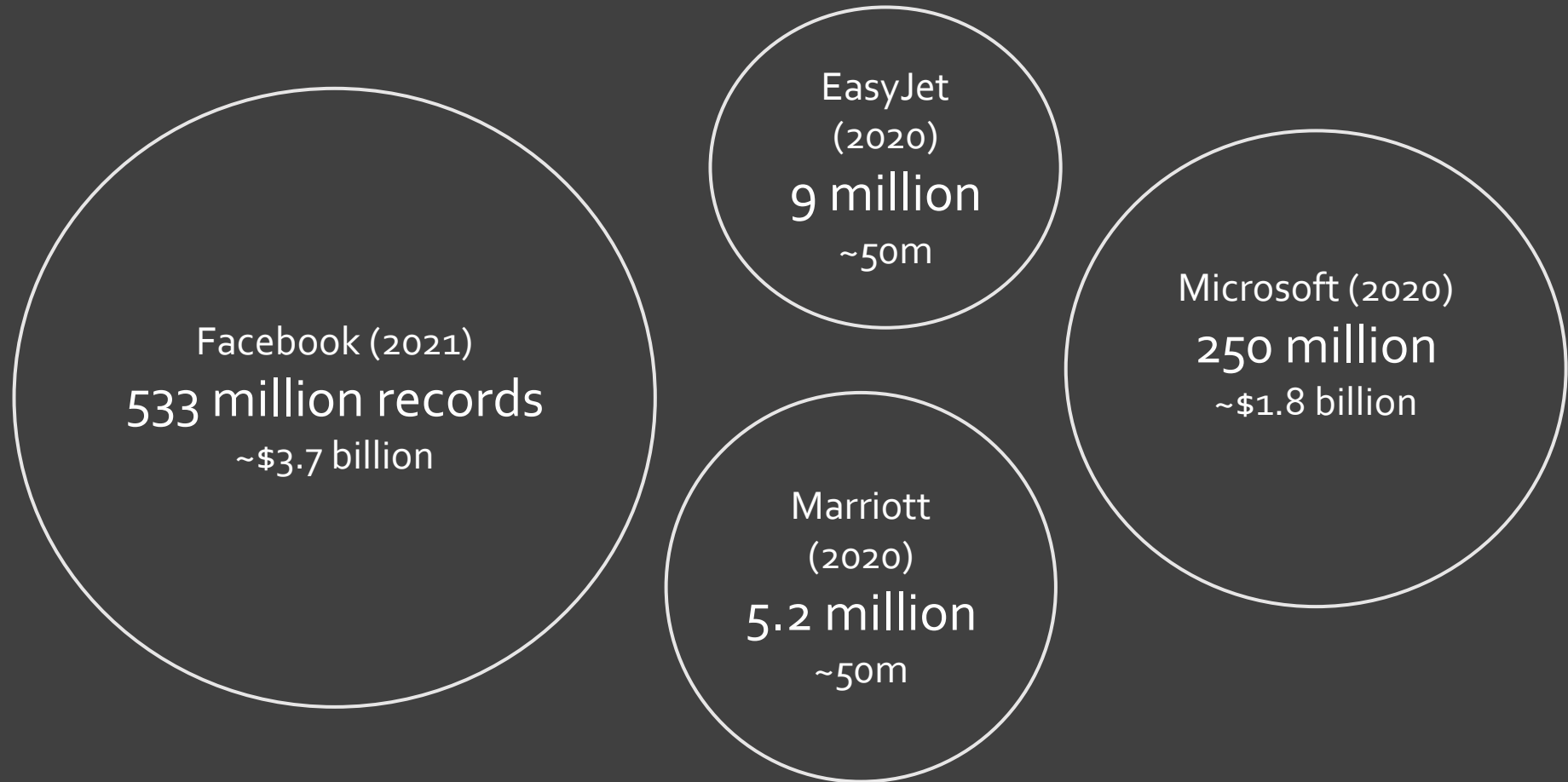


Microsoft (2020)  
250 million  
~\$1.8 billion

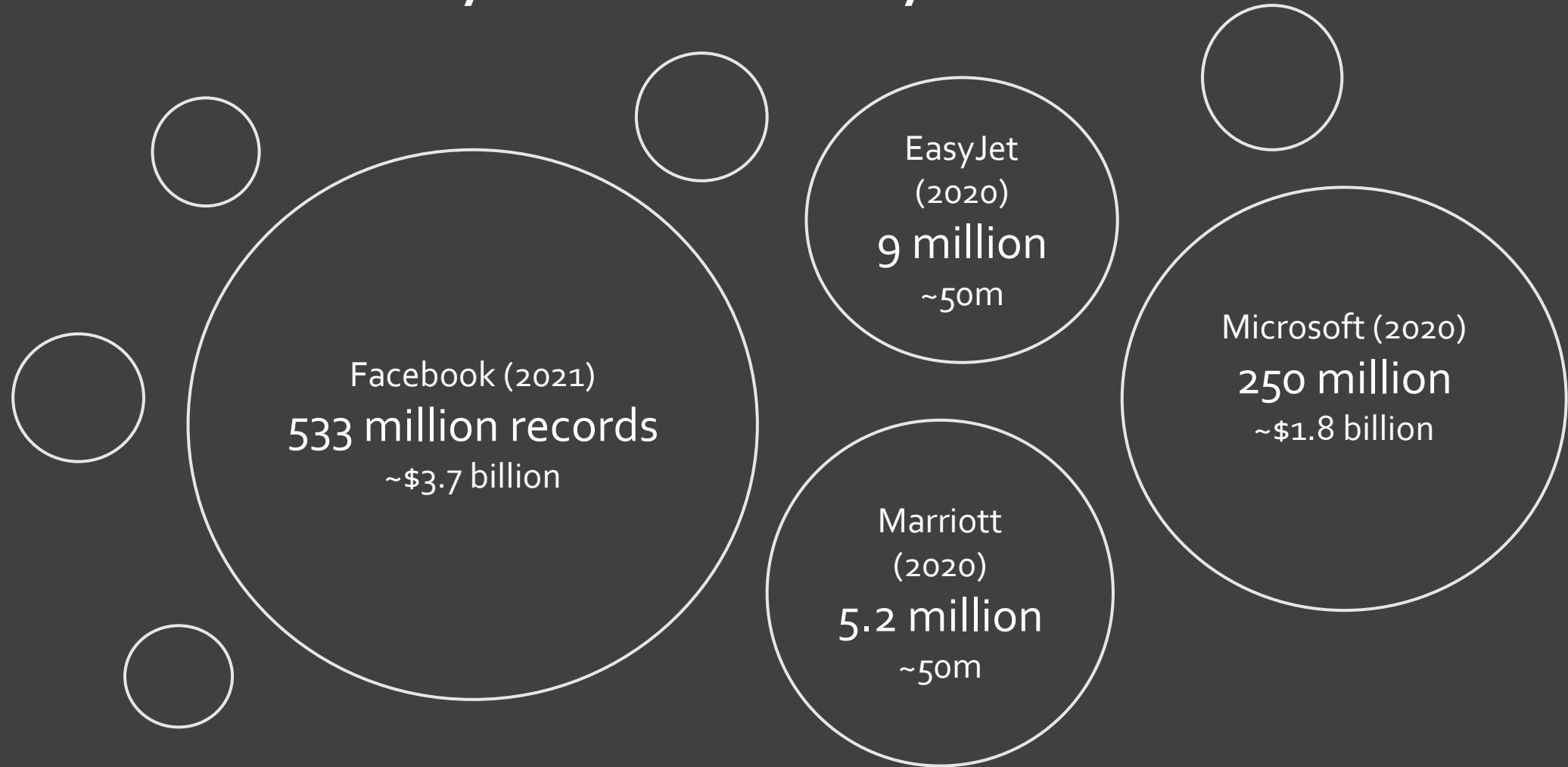
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# Encryption

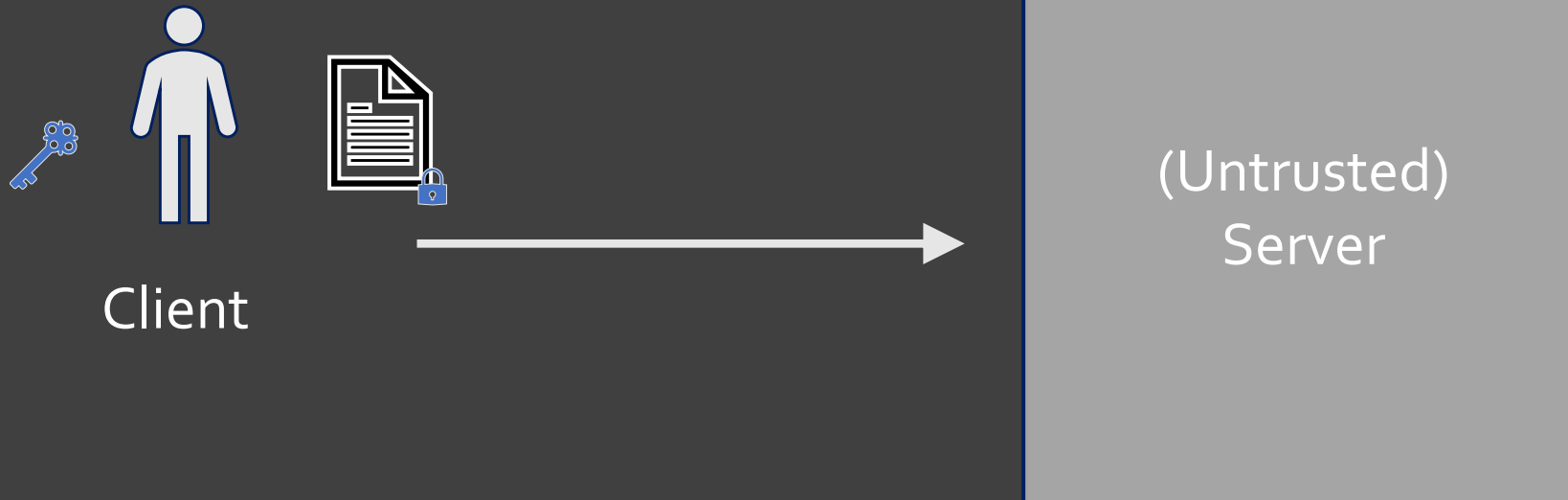




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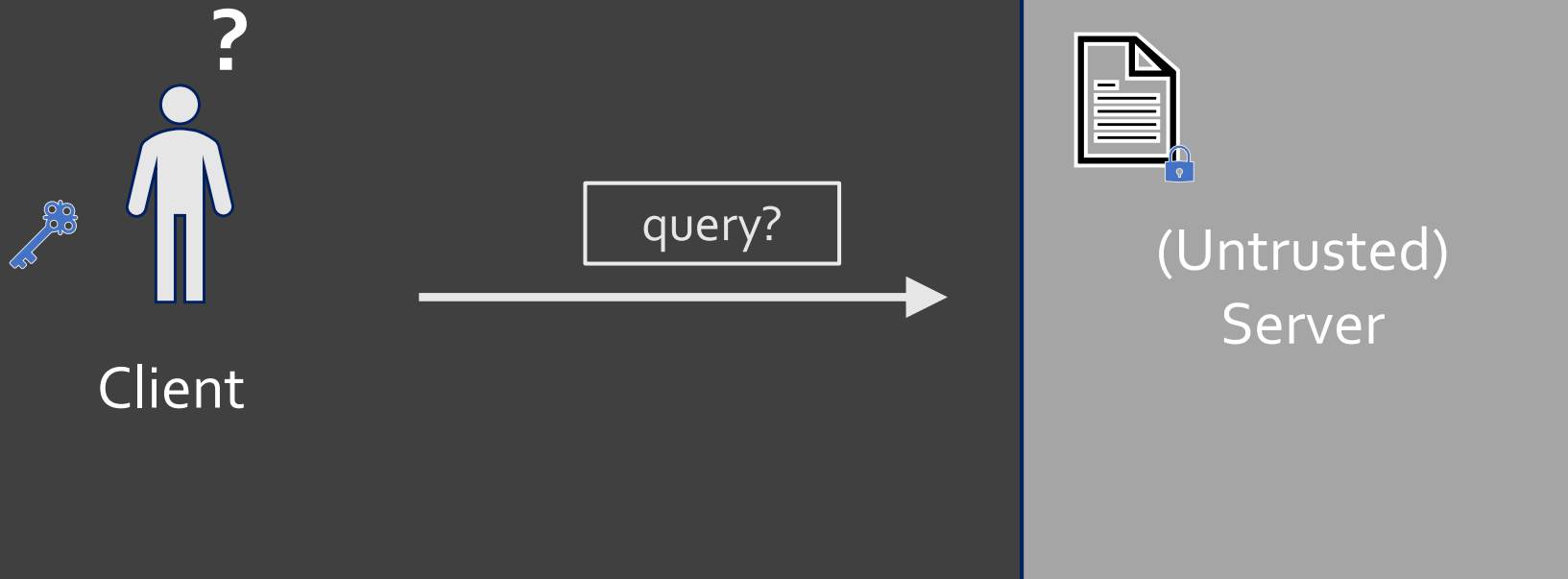
# Encrypted Search



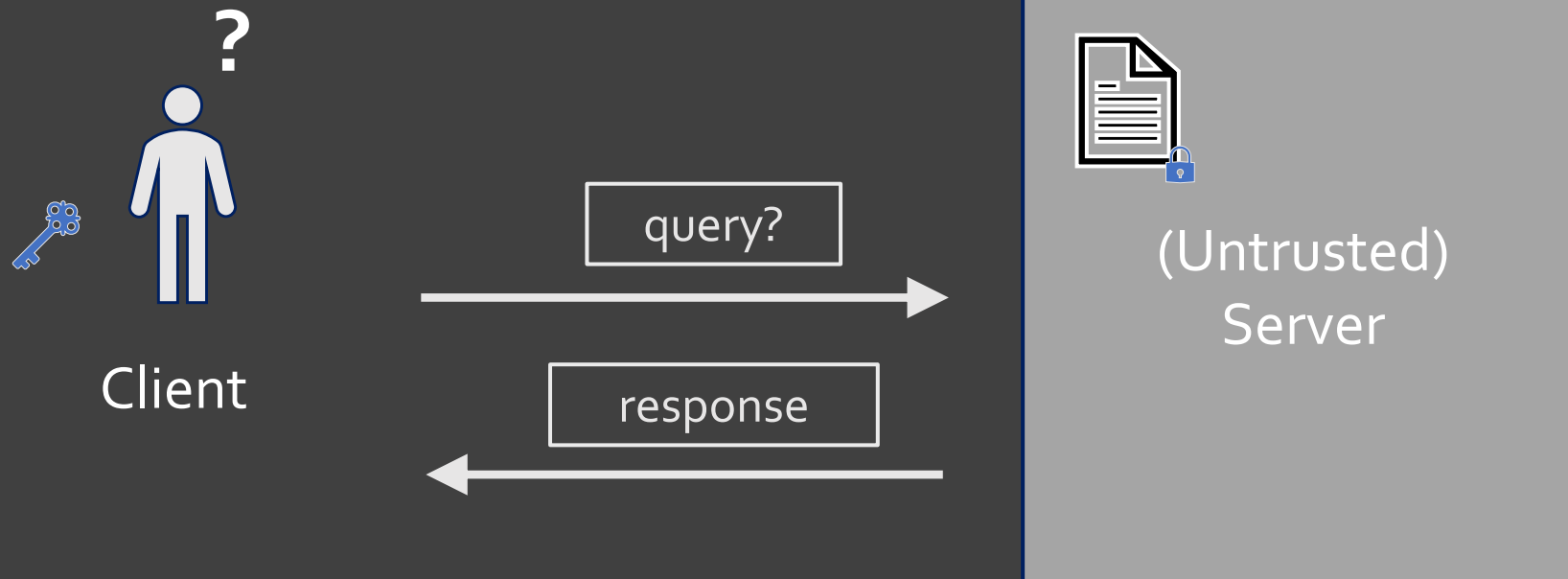
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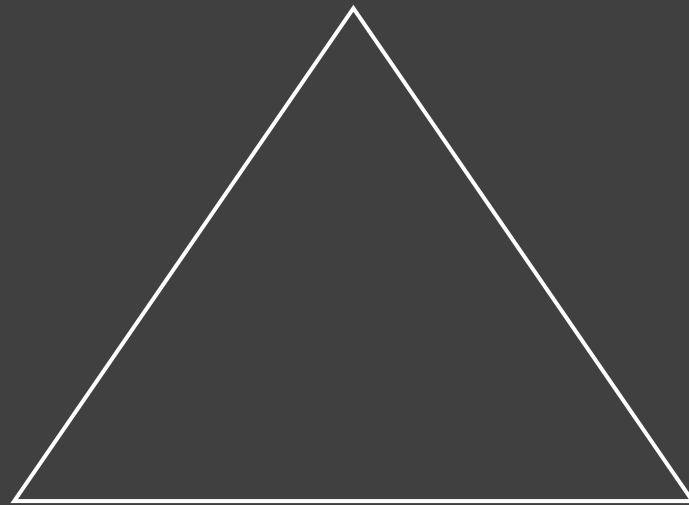
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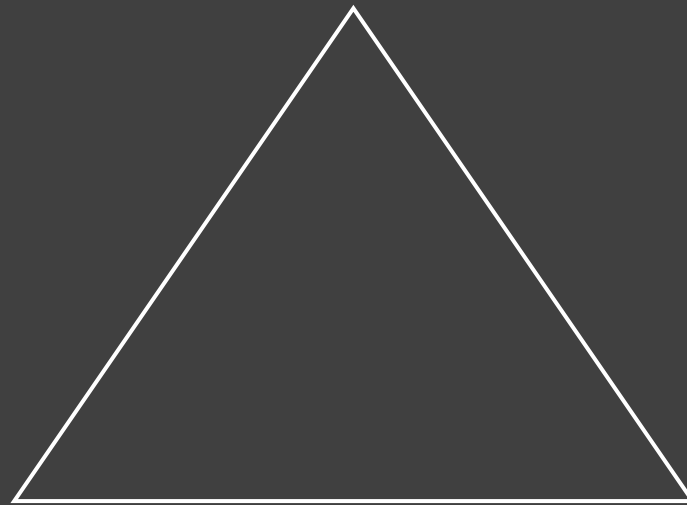


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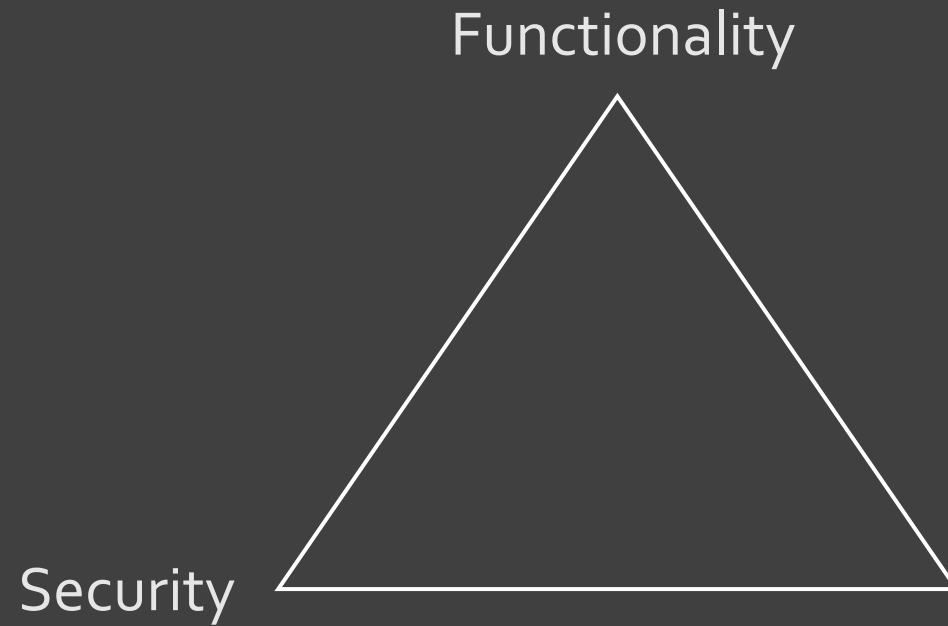
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Functionality

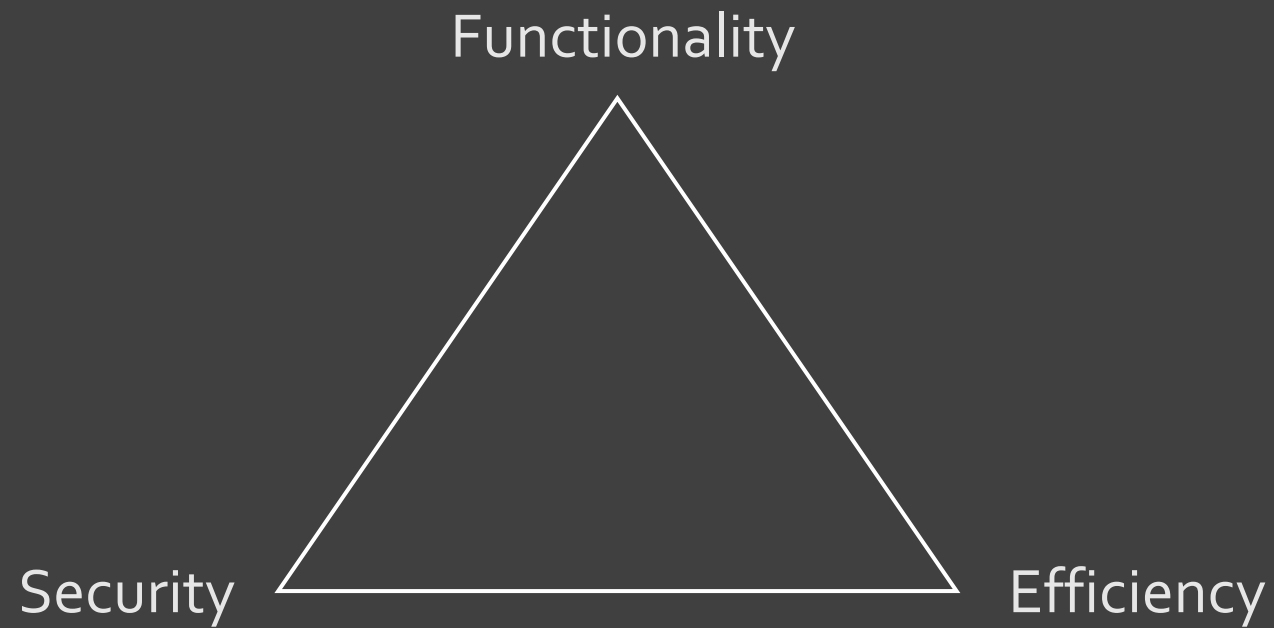




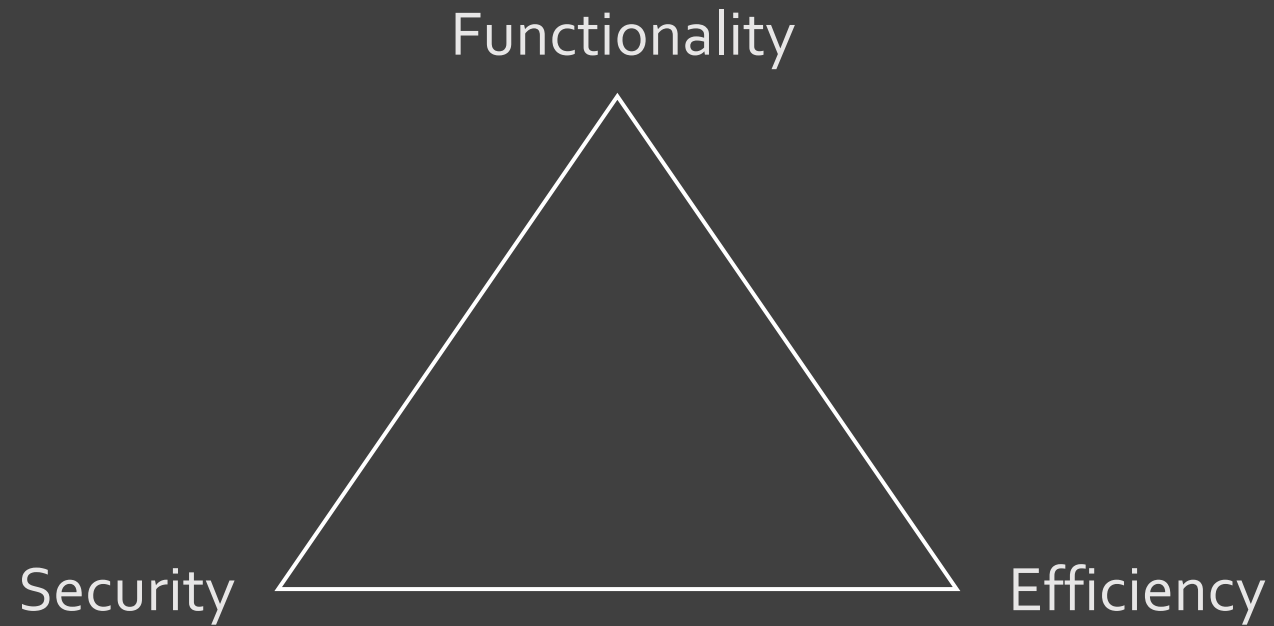
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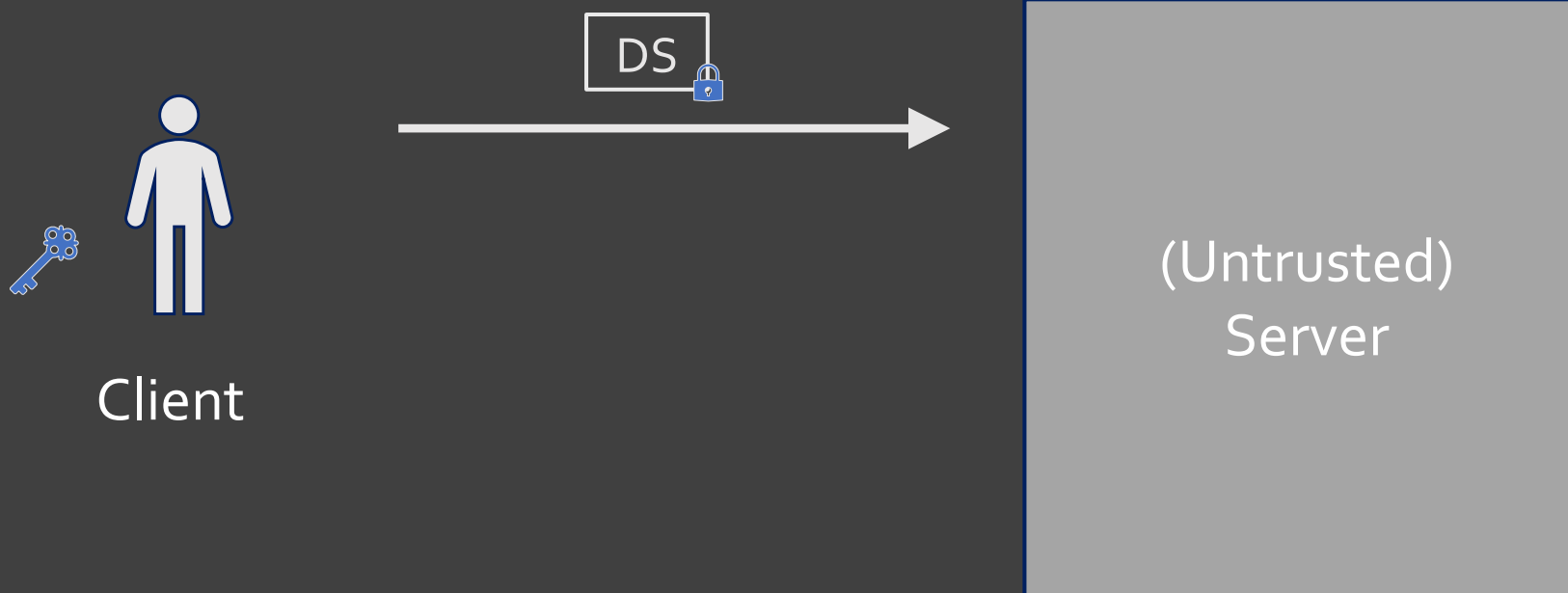


FHE, PPE, STE ...

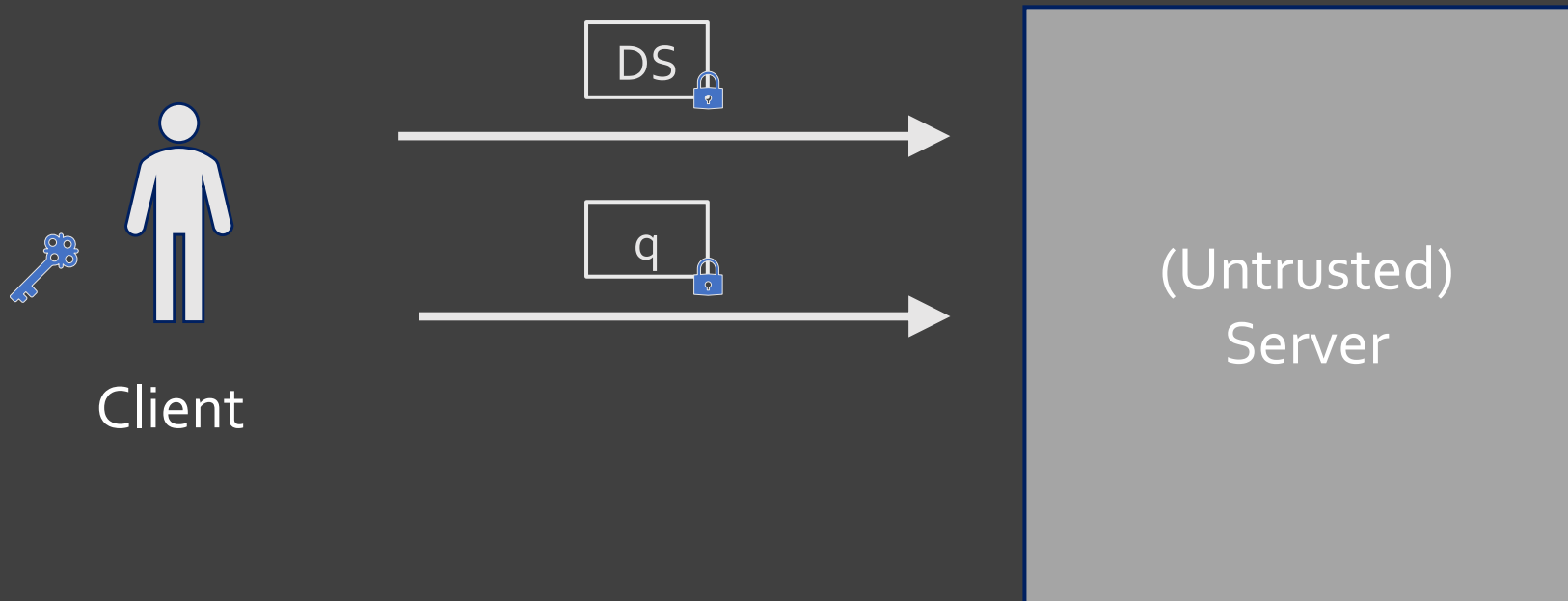
# Structured Encryption [CK10]



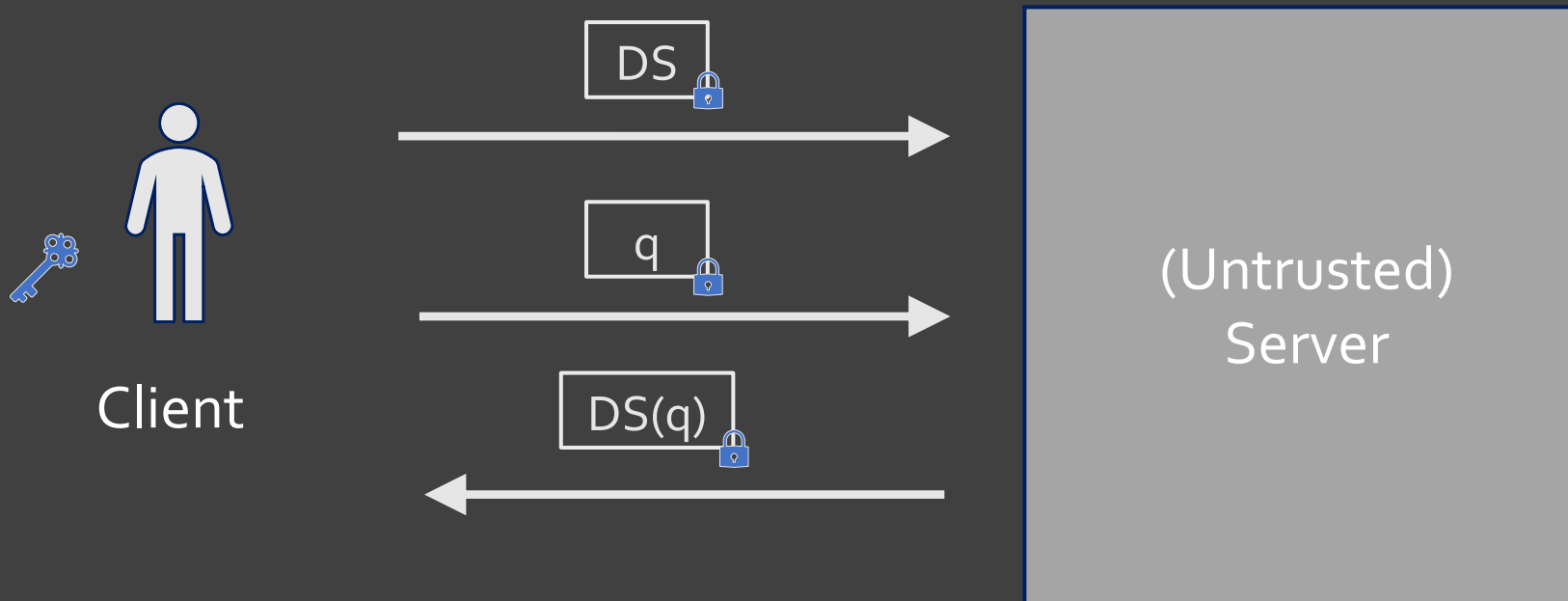
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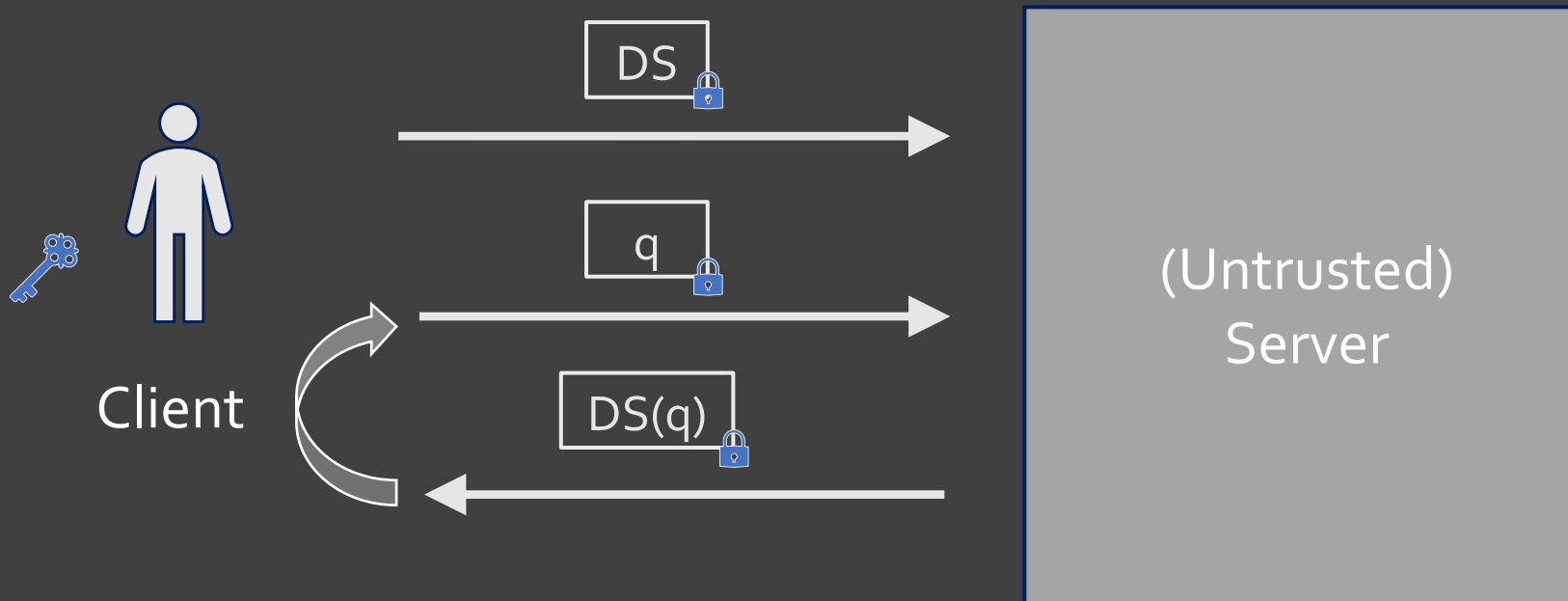
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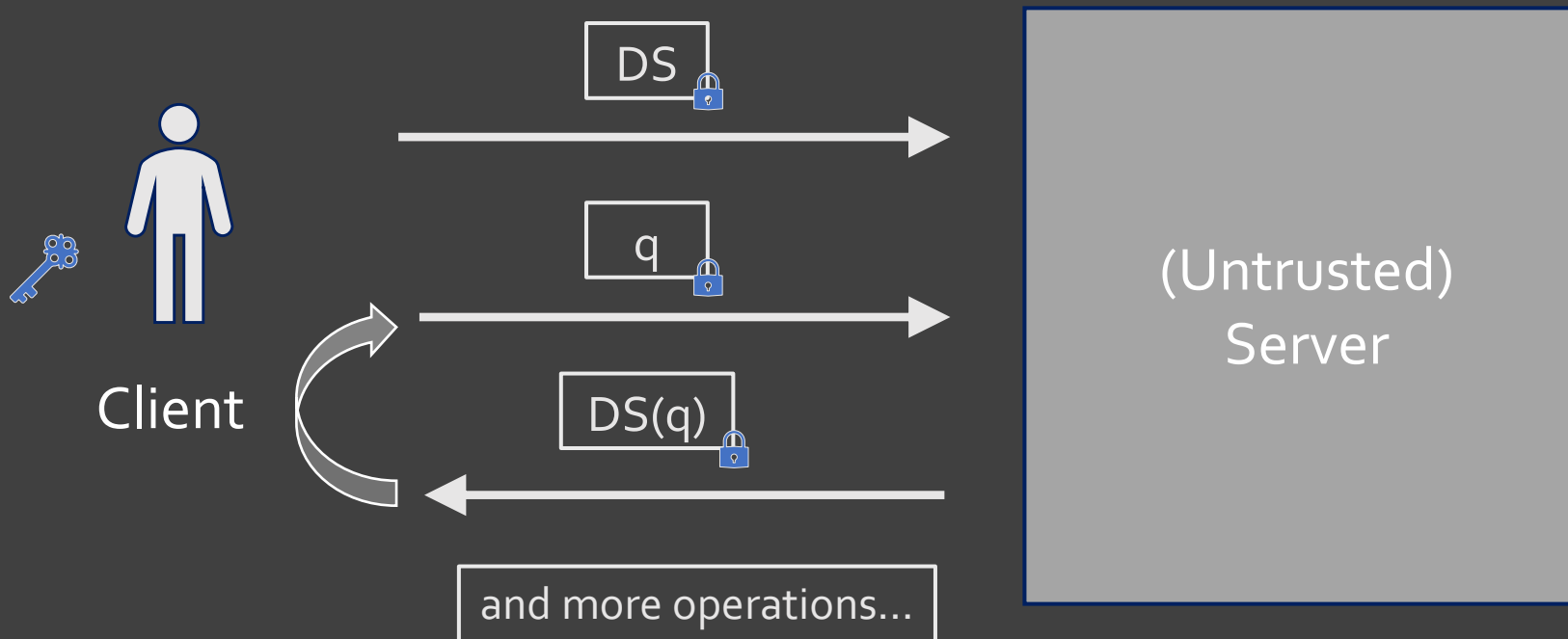


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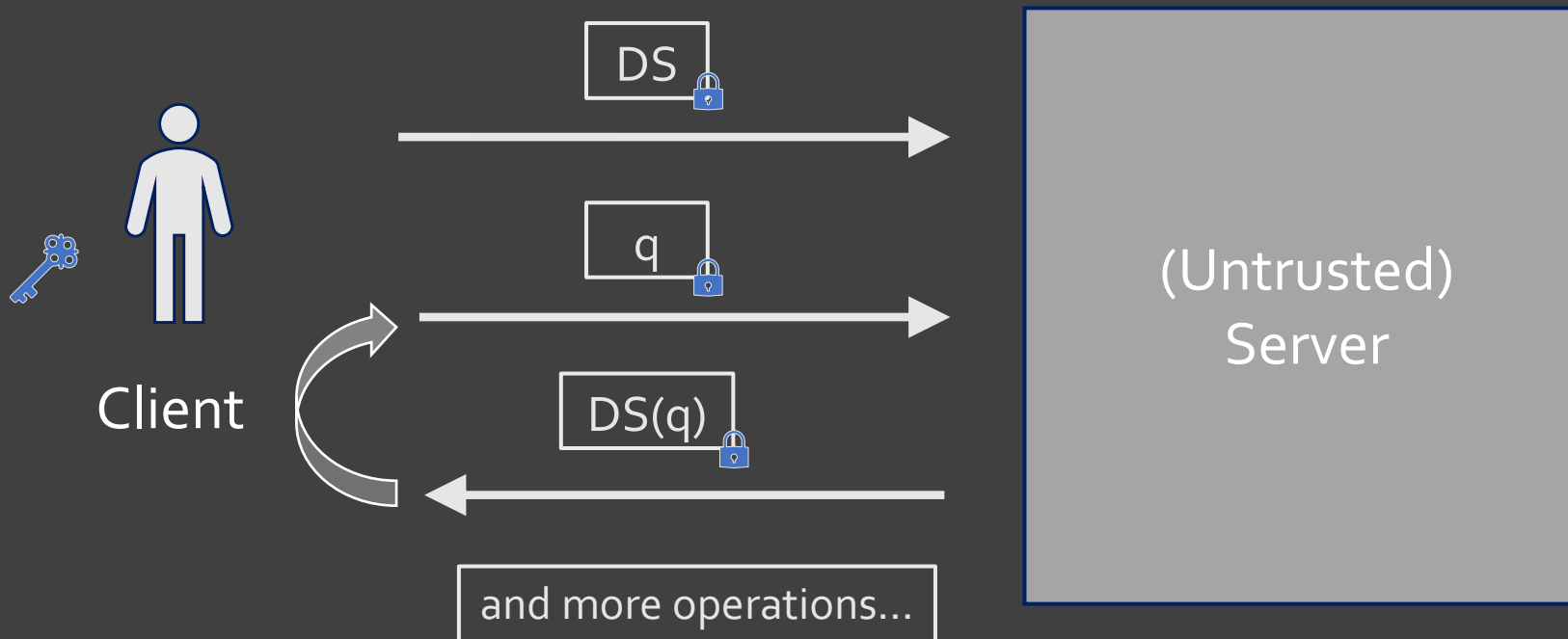




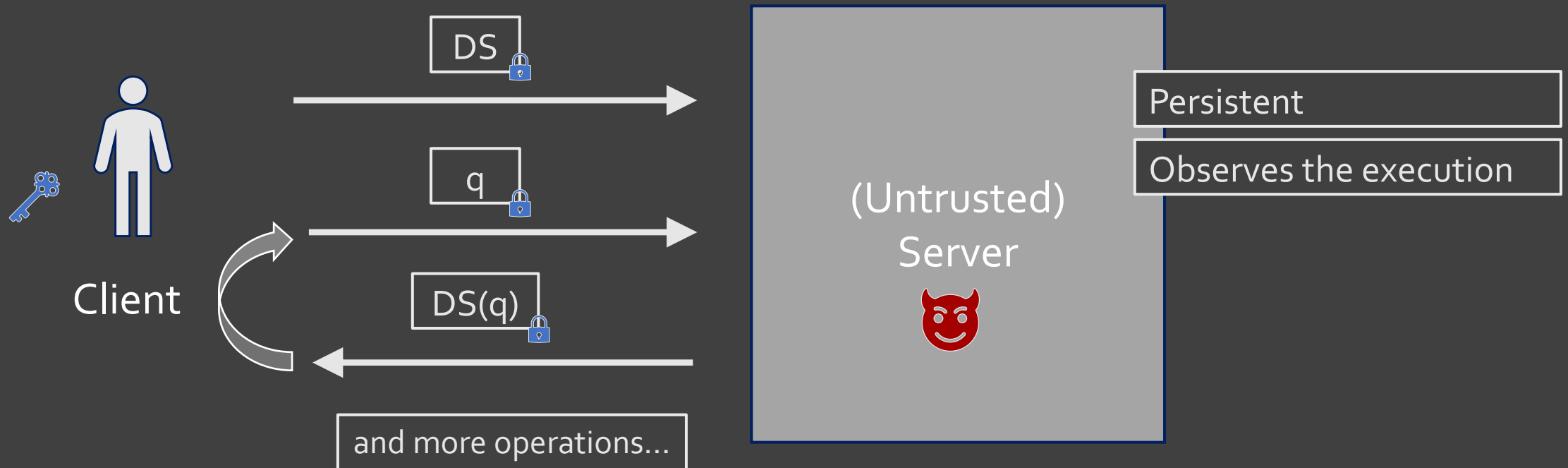
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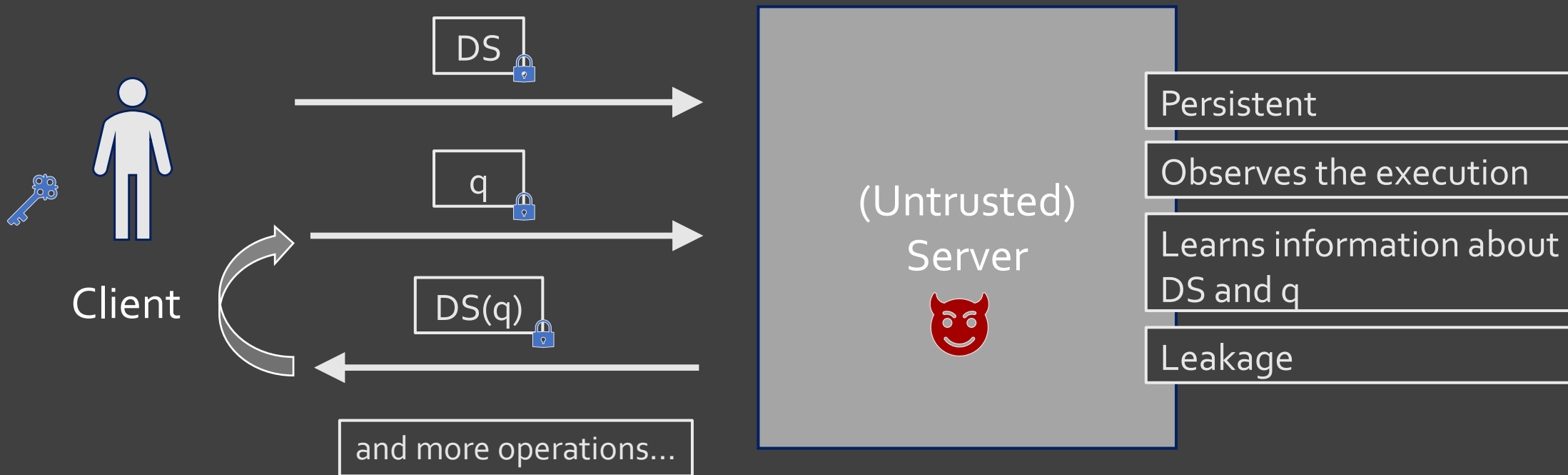
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How much information is leaked?  
Leakage Quantification [JS<sub>19</sub>, JPS<sub>21</sub> for PPE]

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Can leaked information be used?  
Leakage Attacks [IKK<sub>12</sub>,...]

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Can leakage be eliminated completely?  
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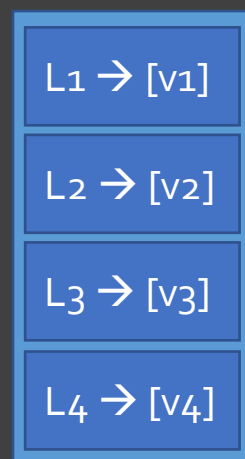


Array RAM  
Read and Write

# Preliminaries: Data Structures



Array RAM  
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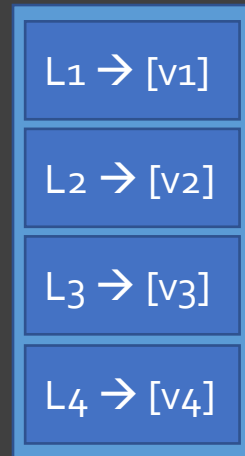


Dictionary  
Get and Put

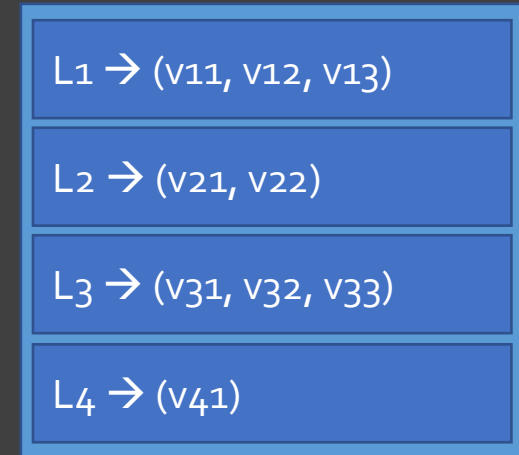
# Preliminaries: Data Structures



Array RAM  
Read and Write



Dictionary  
Get and Put



Multi-map  
Get and Put

# Preliminaries: Leakage Patterns



Client

$L_1 \rightarrow (v_{11}, v_{12}, v_{13})$

$L_2 \rightarrow (v_{21}, v_{22})$

$L_3 \rightarrow (v_{31}, v_{32}, v_{33})$

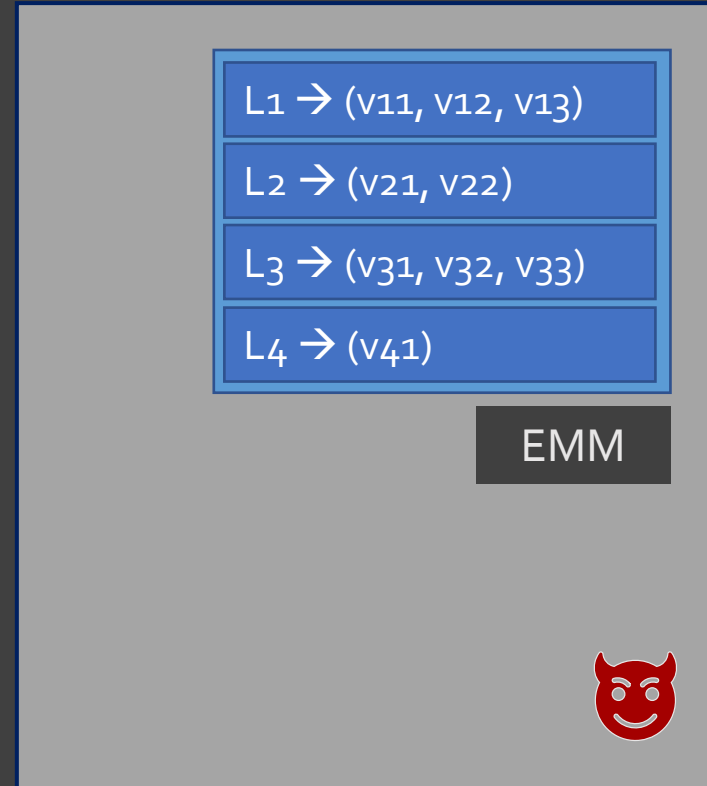
$L_4 \rightarrow (v_{41})$



# Preliminaries: Leakage Patterns



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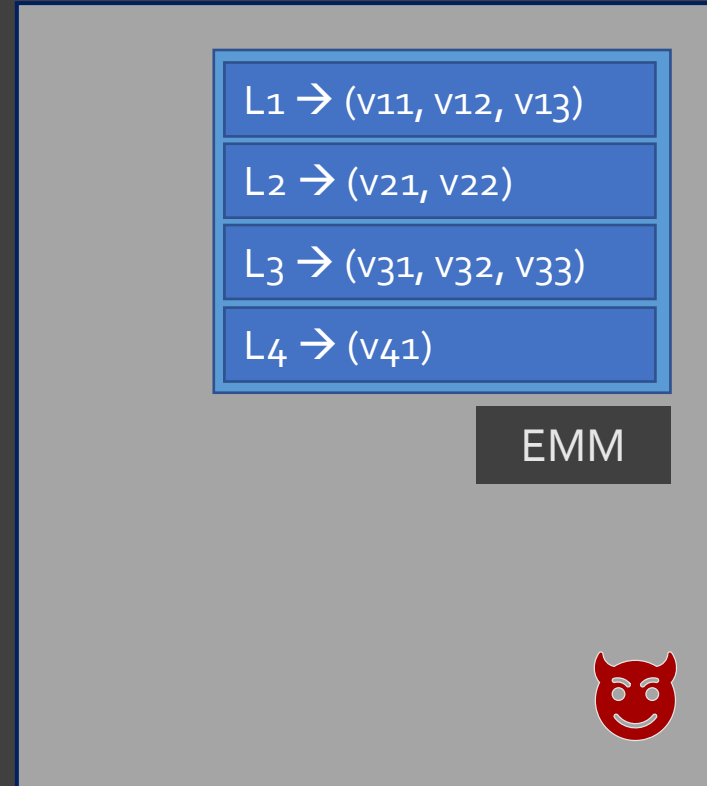


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Query equality:  
Are two queries to the EMM  
on the same label?

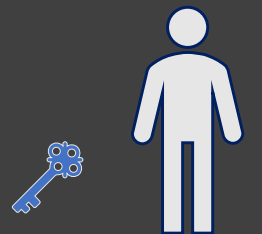


Client






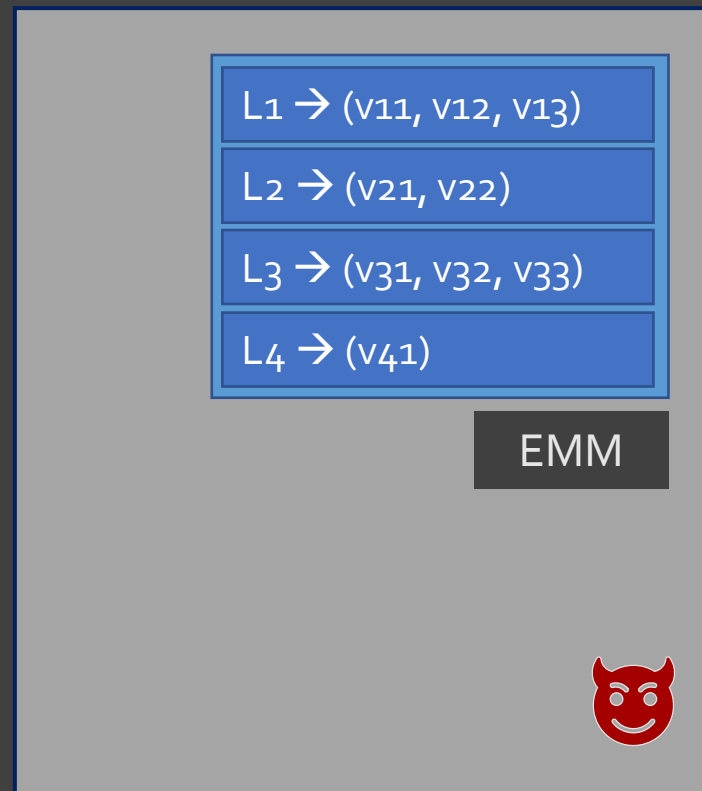
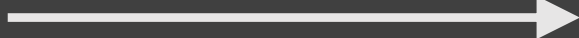
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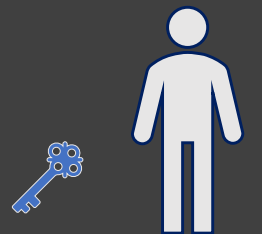
Client

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$q_1 = L_1$  

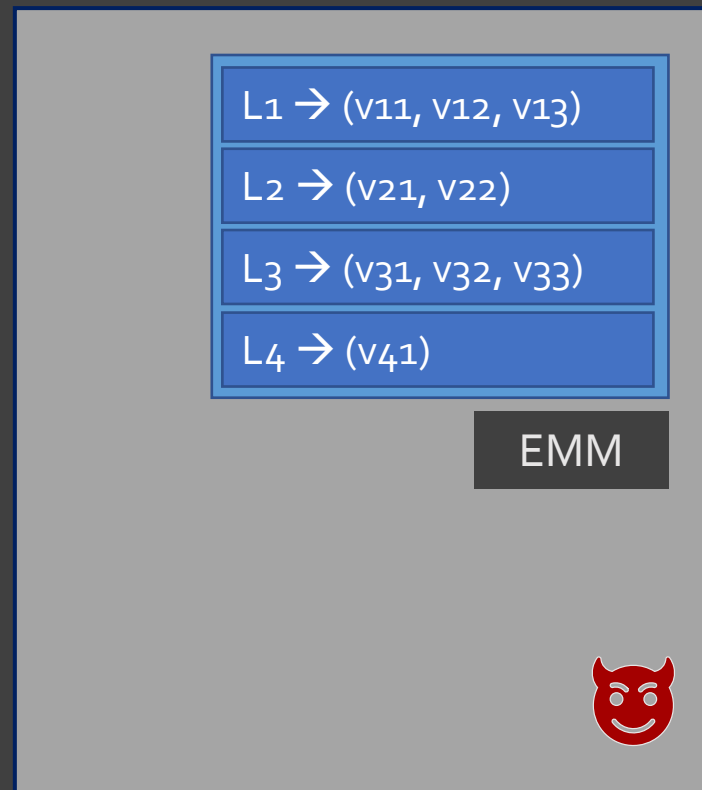
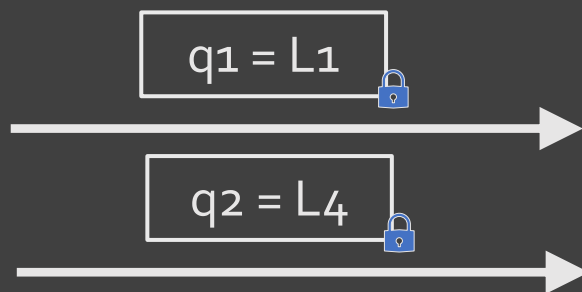


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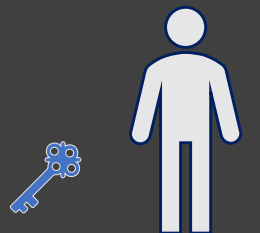


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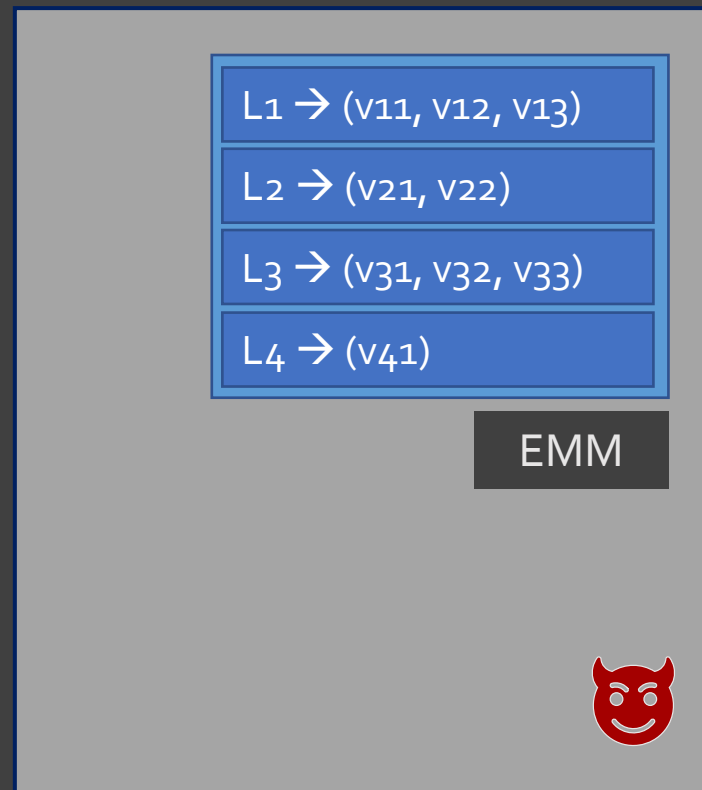
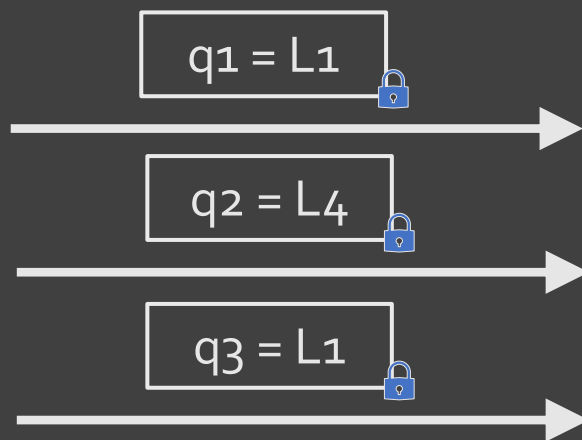


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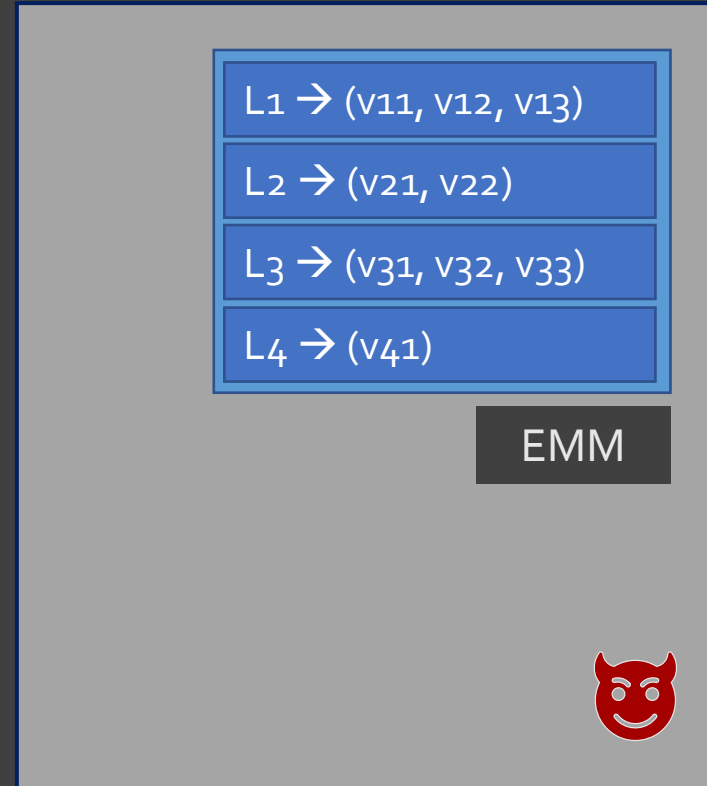
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# Preliminaries: Leakage Patterns



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Volume:  
How many values correspond  
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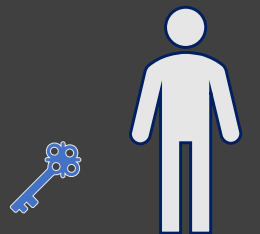
L4  $\rightarrow$  (v41)

EMM

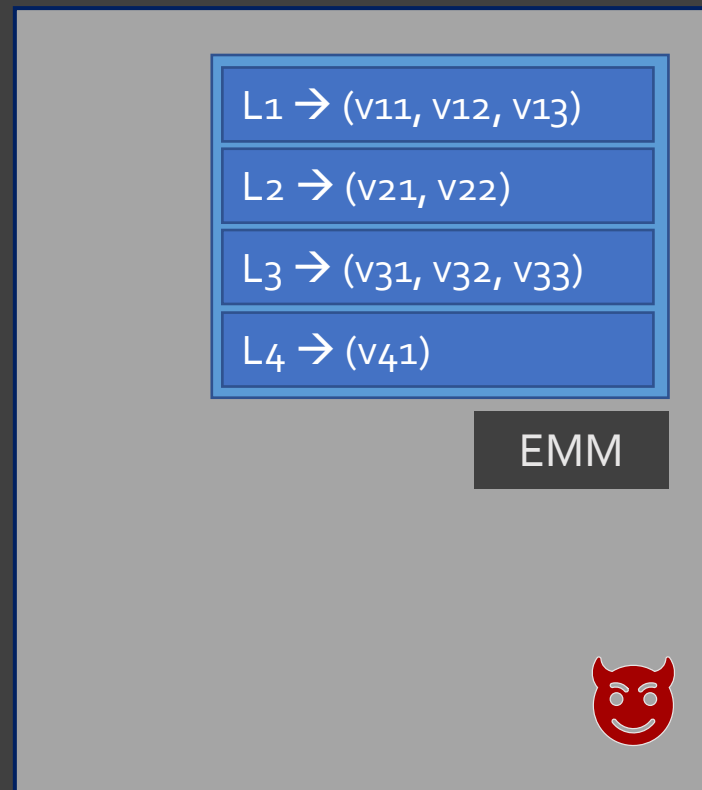
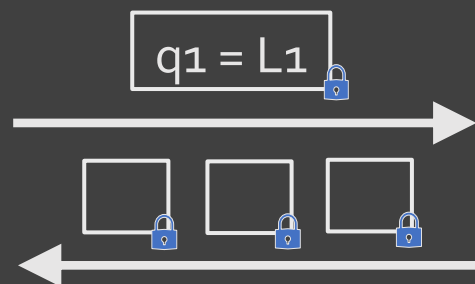


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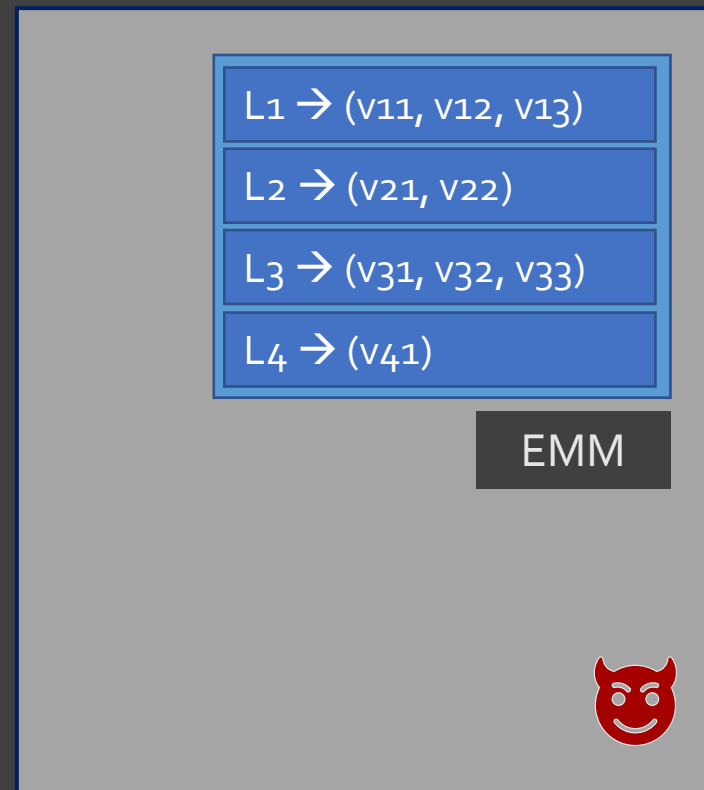
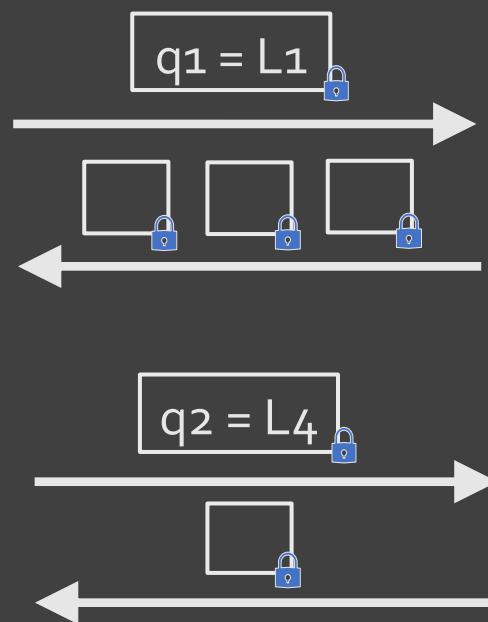


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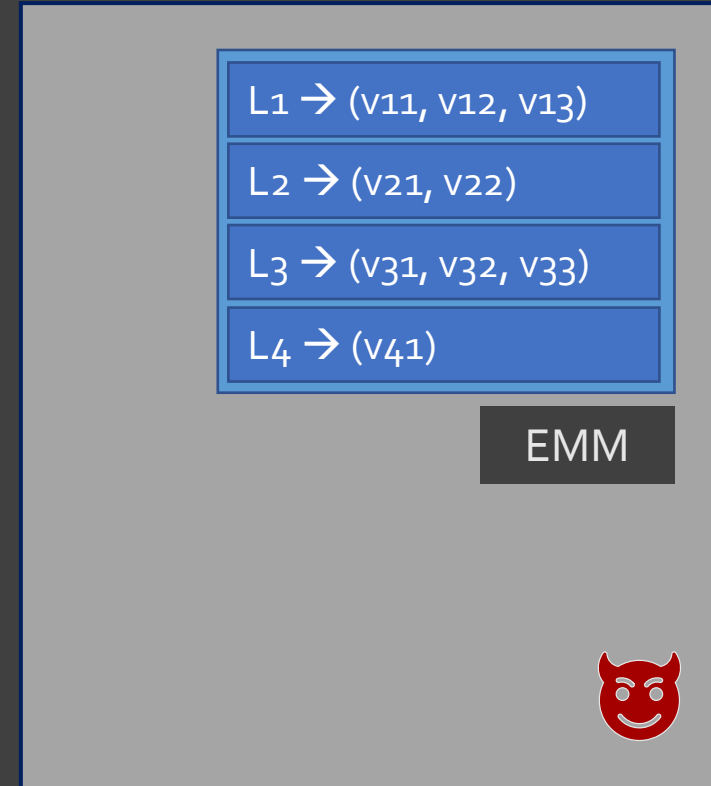
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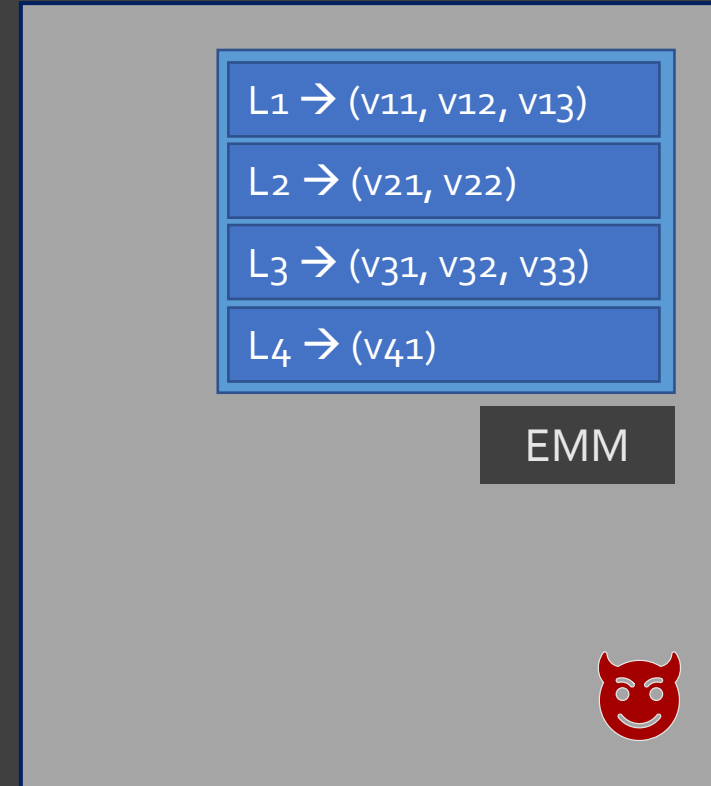


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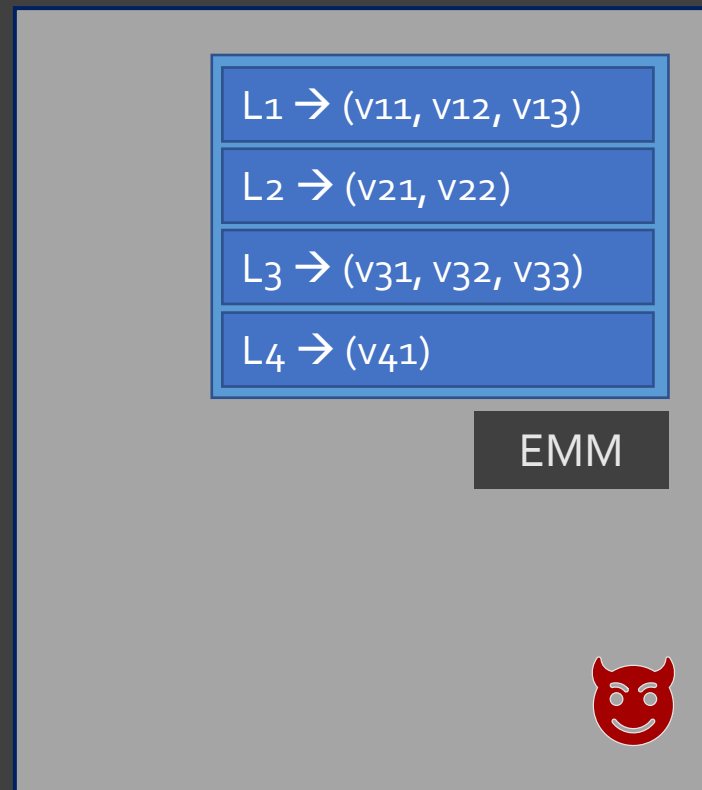
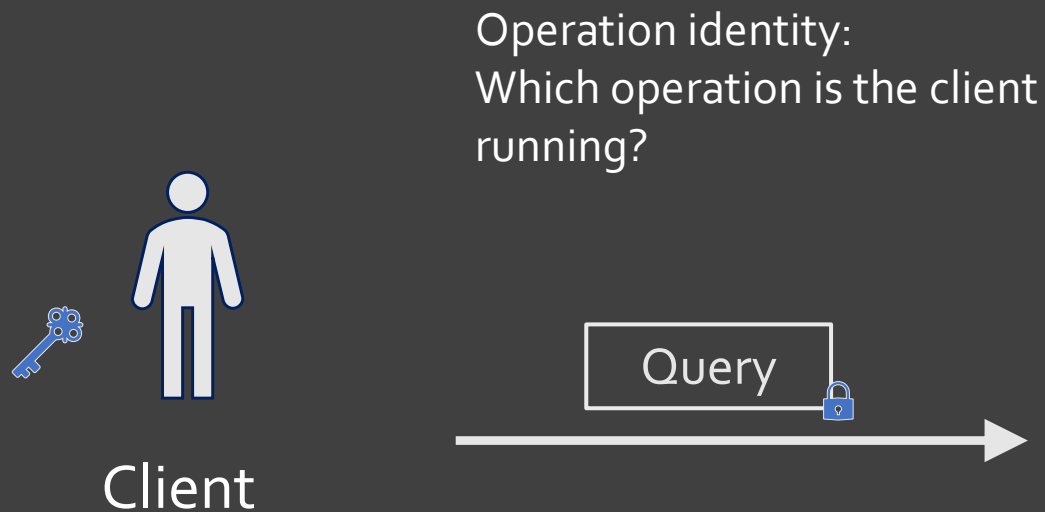


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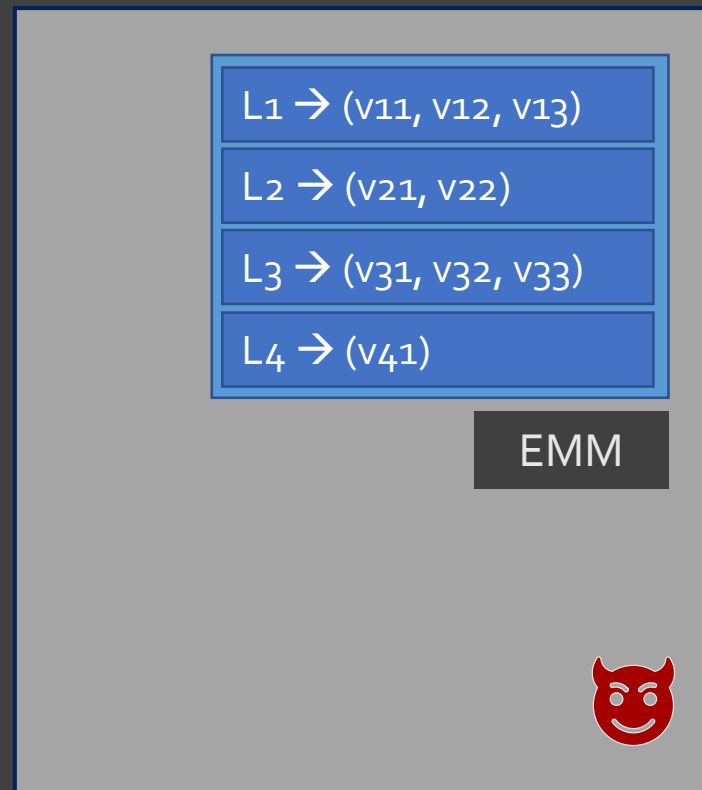
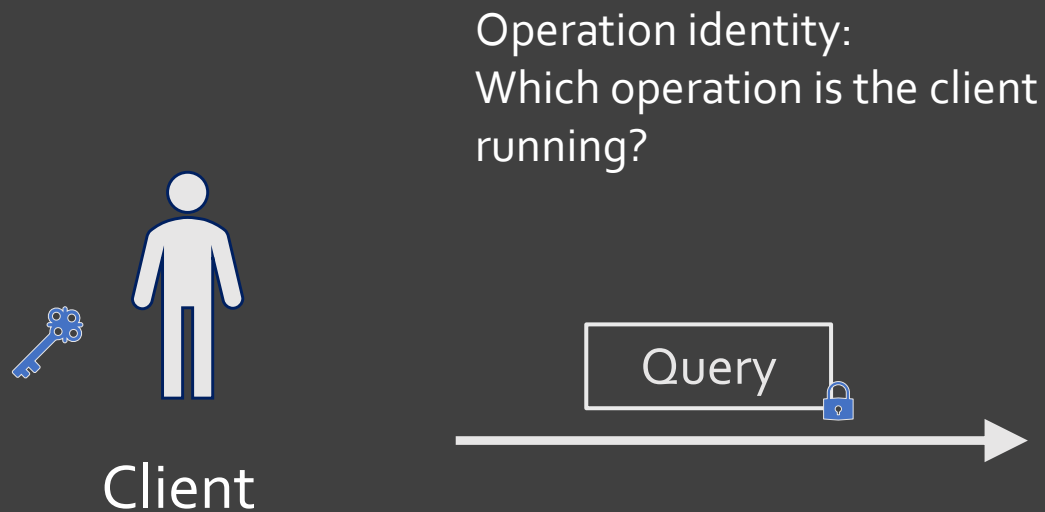
Operation identity:  
Which operation is the client  
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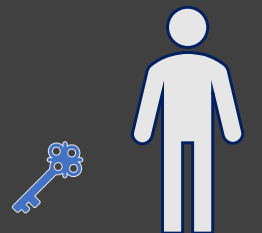
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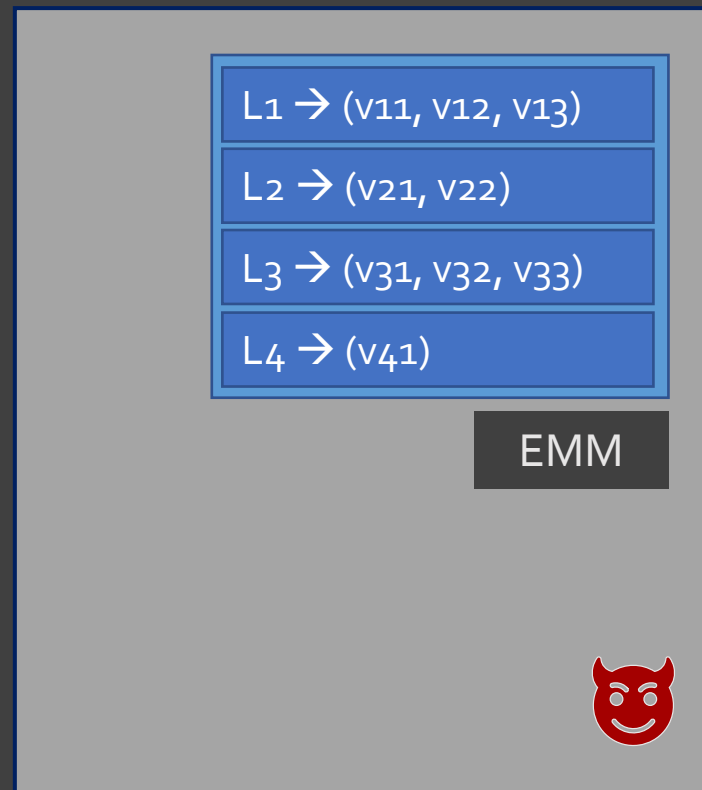


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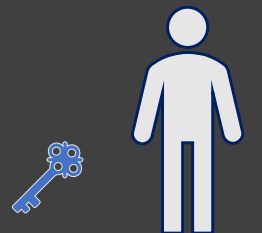


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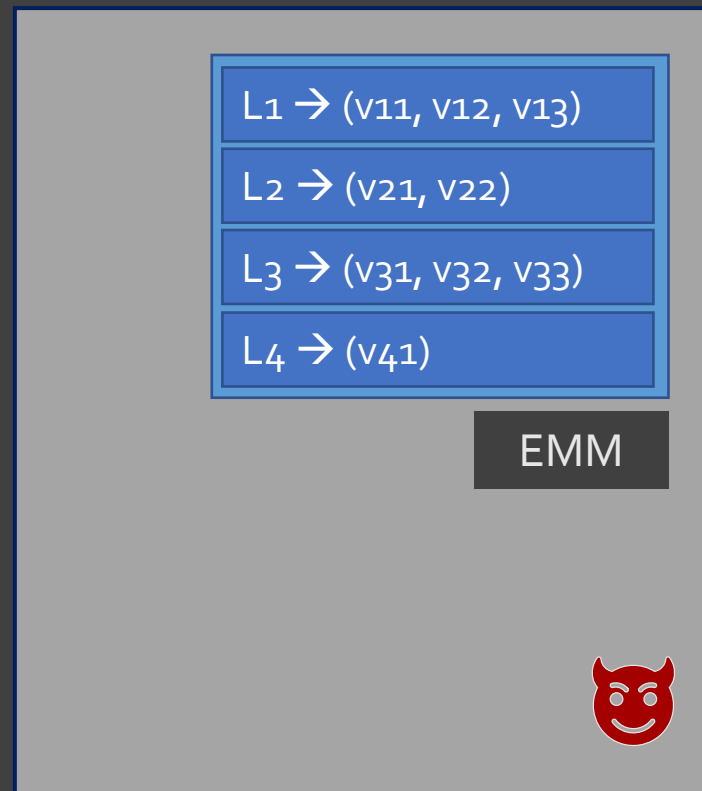


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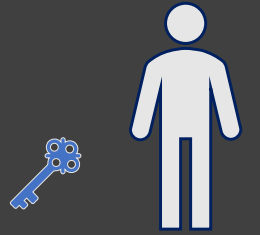


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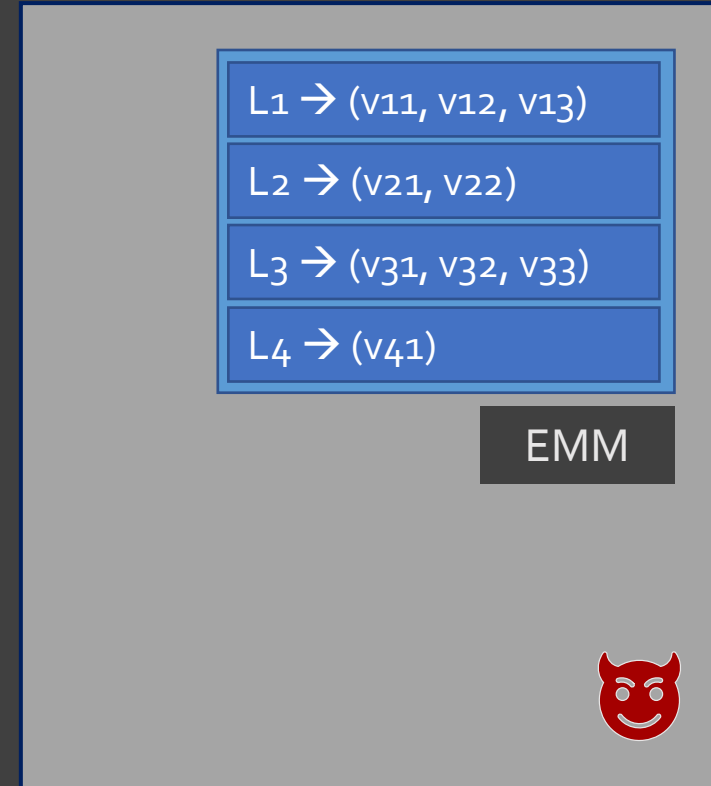
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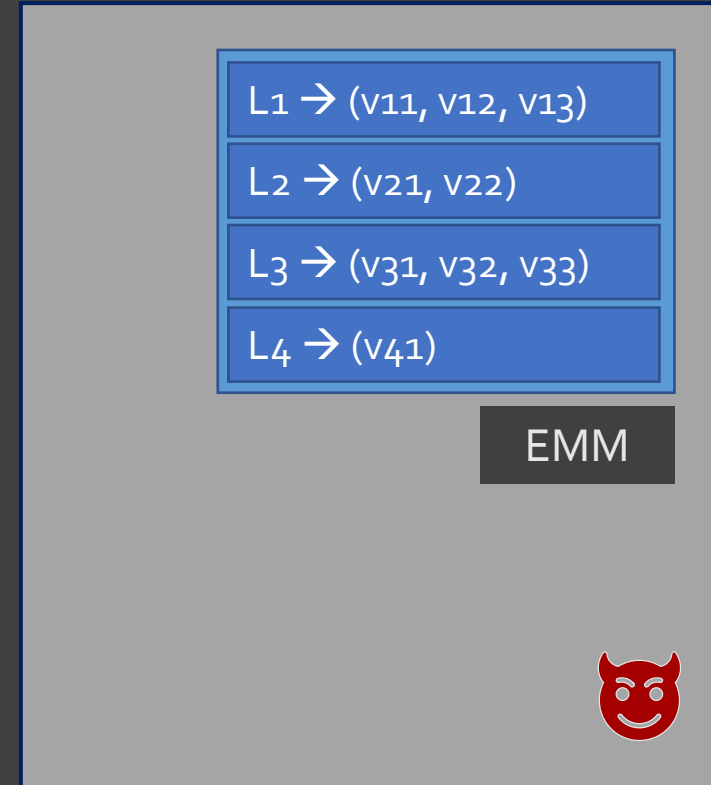


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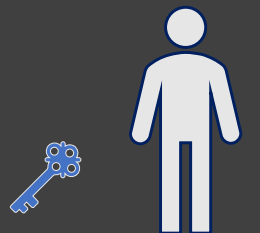
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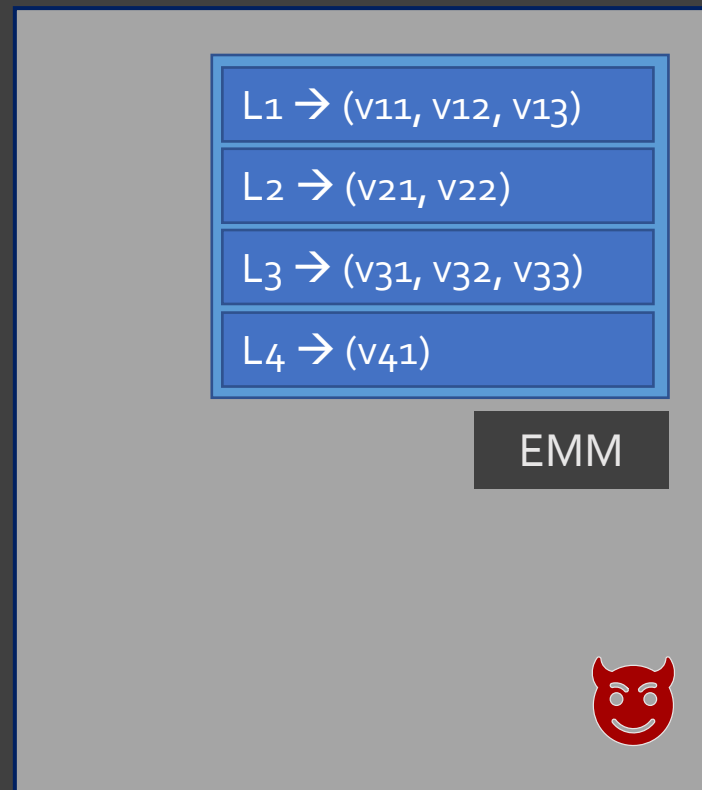
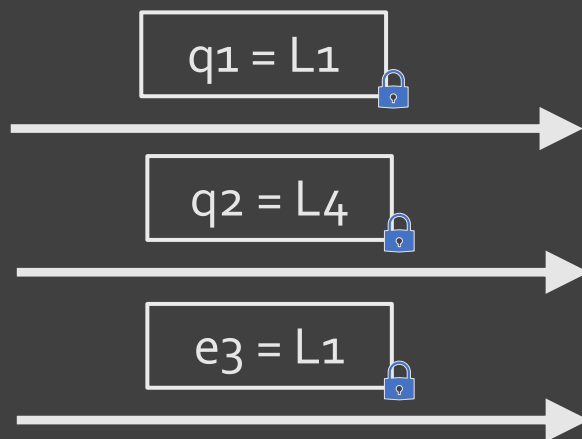


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Can leakage be eliminated completely?

(Untrusted)  
Server



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Query Equality Pattern:  
Static Framework [KMO18]

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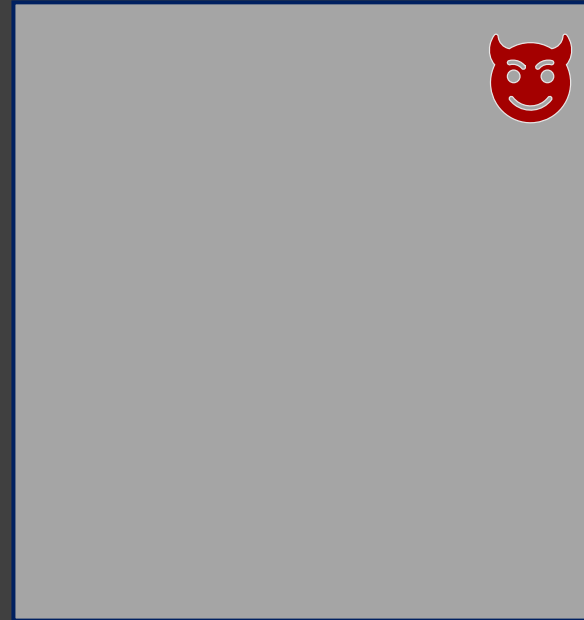


Can leakage be eliminated completely?

Query Equality Pattern:  
Static Framework [KMO18]

Volume Pattern:  
Computational Volume-Hiding [KM19]  
Volume-Hiding via Hashing [PPYY19]

# Query Equality Suppression



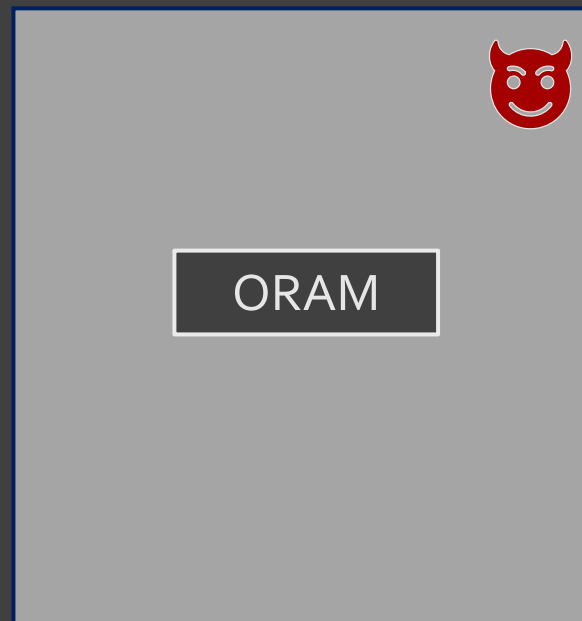
# Query Equality Suppression

- Black-box ORAM simulation



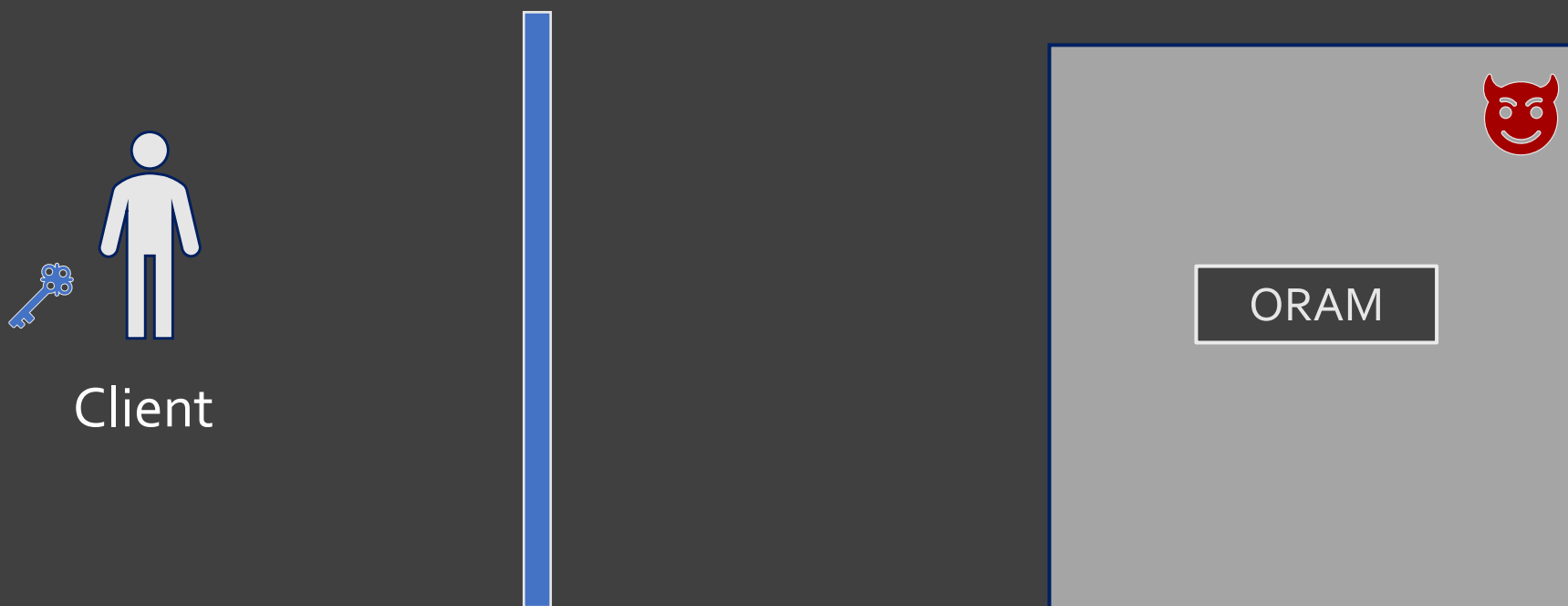
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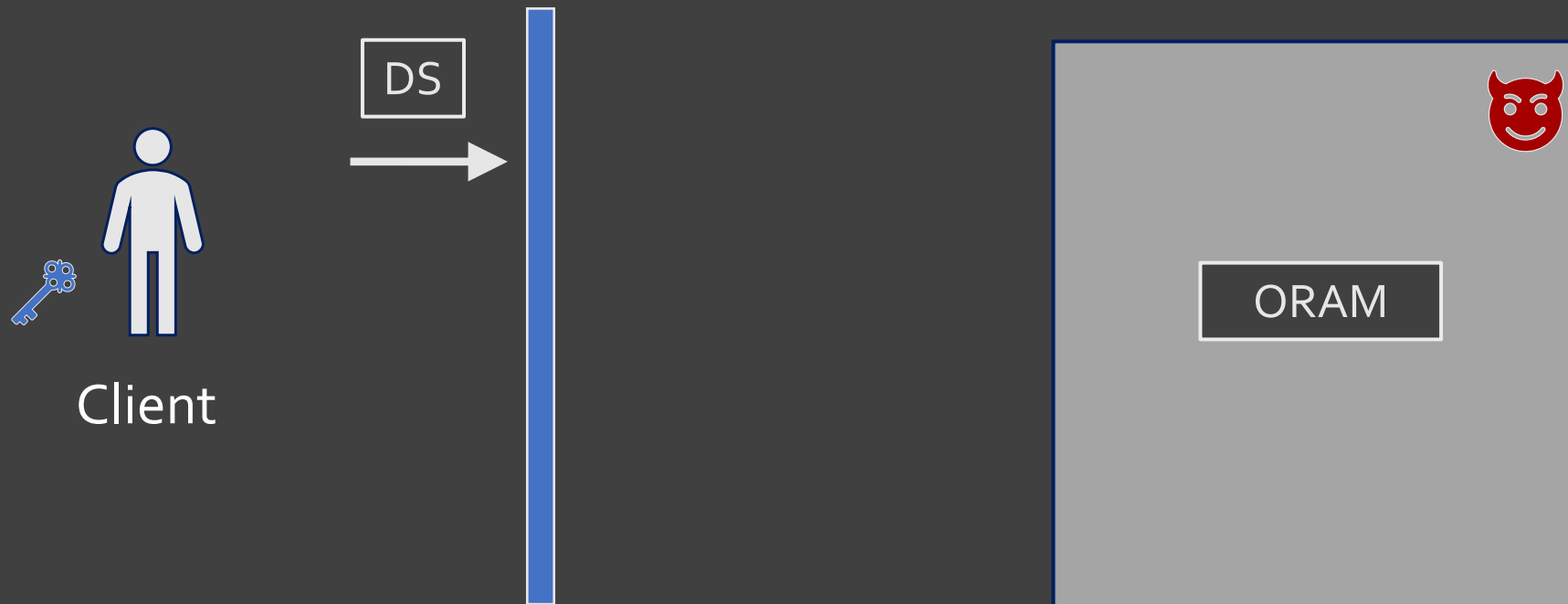
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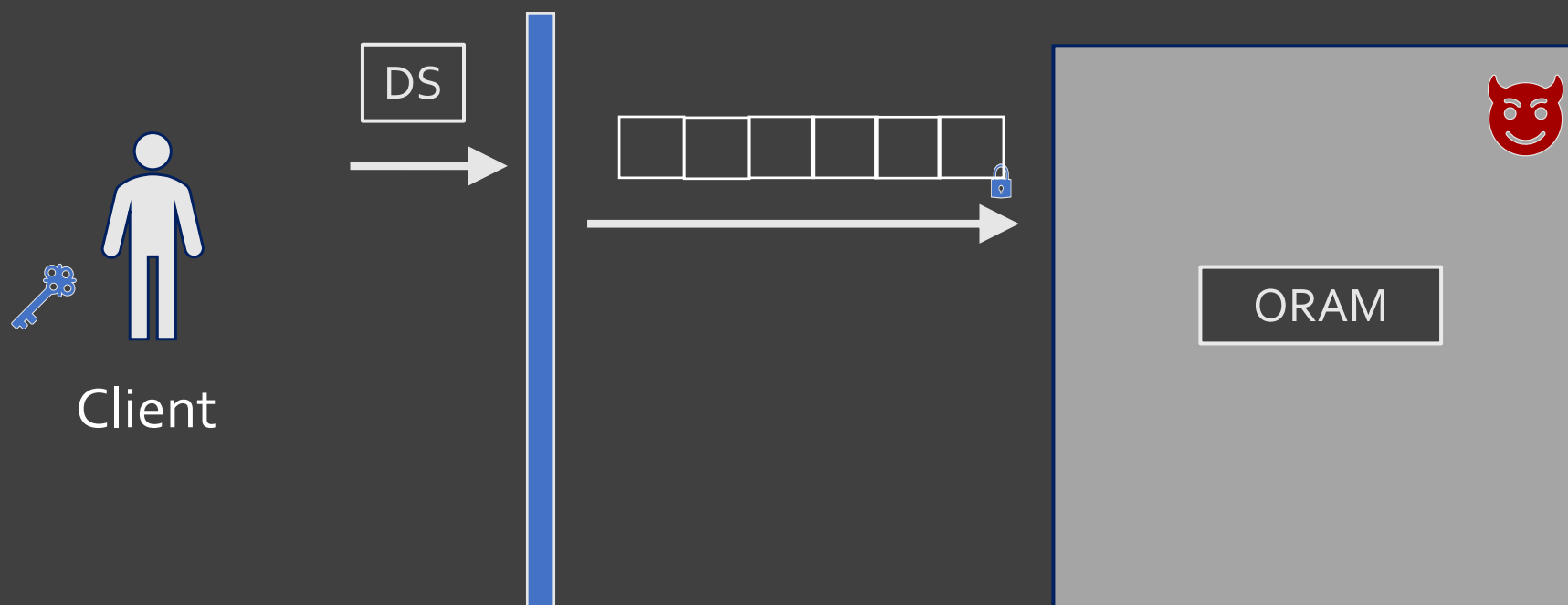
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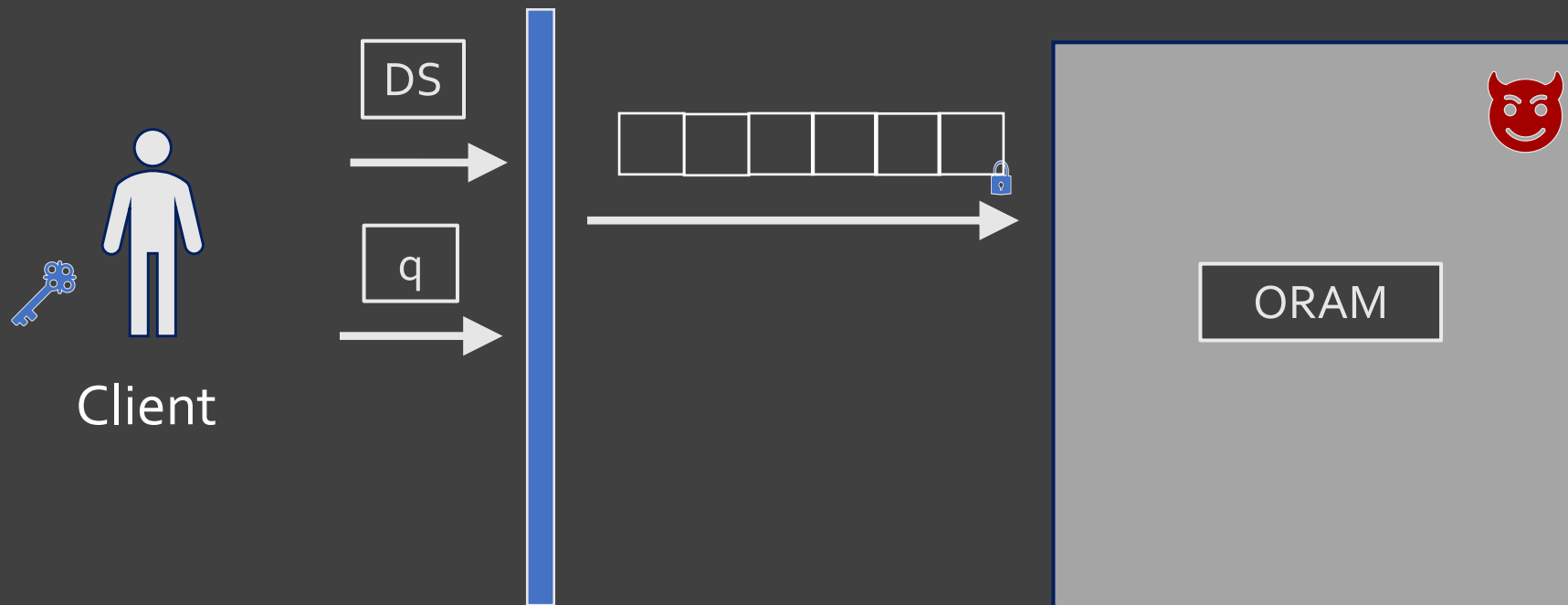
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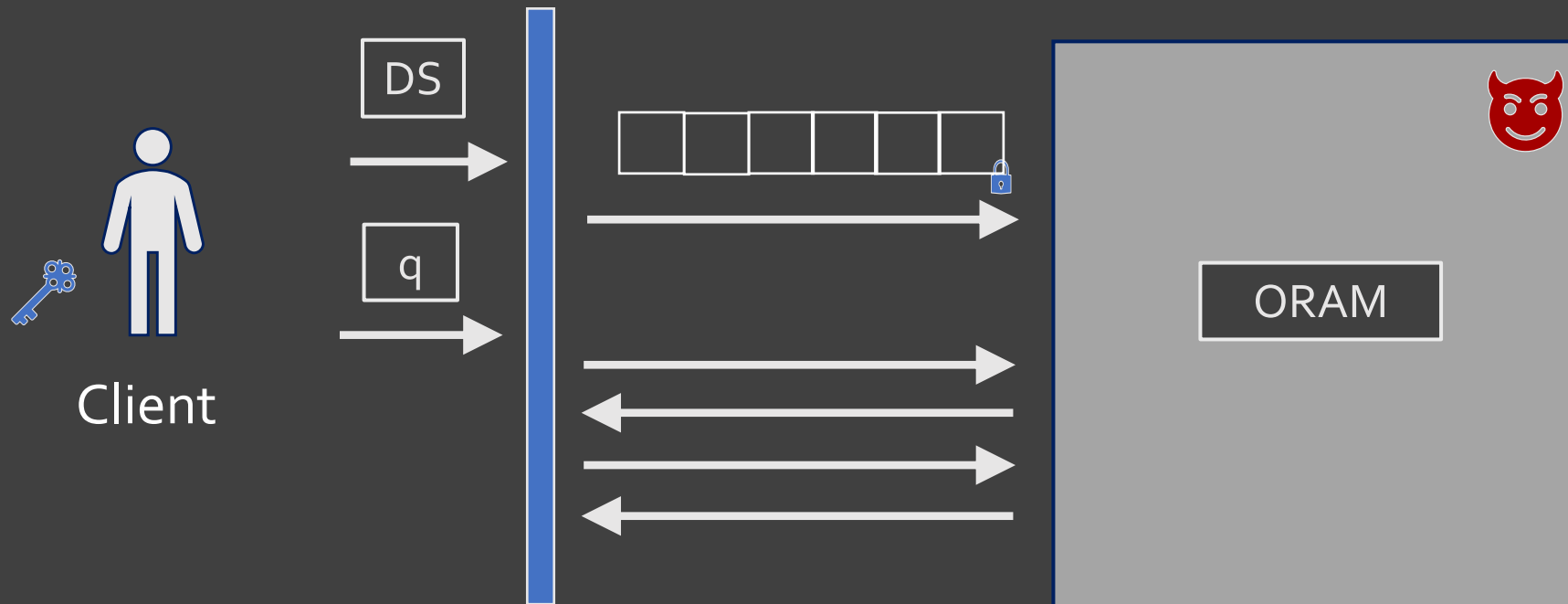
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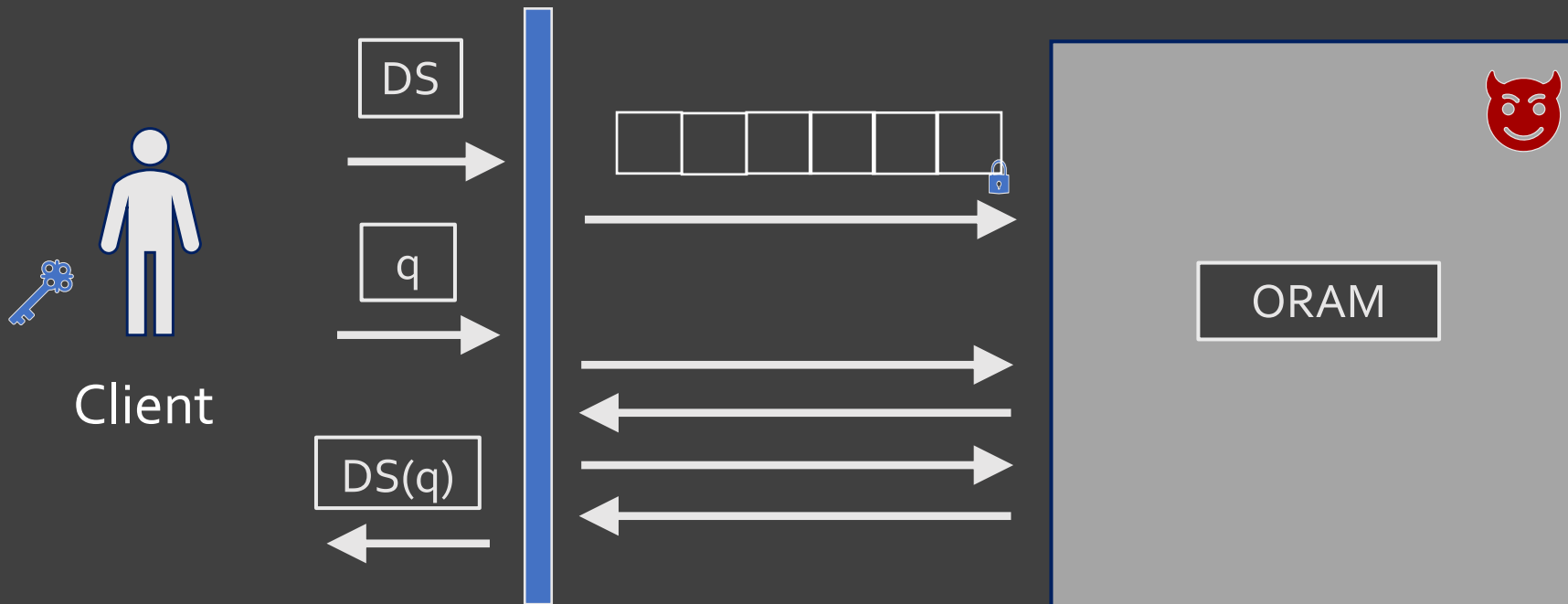
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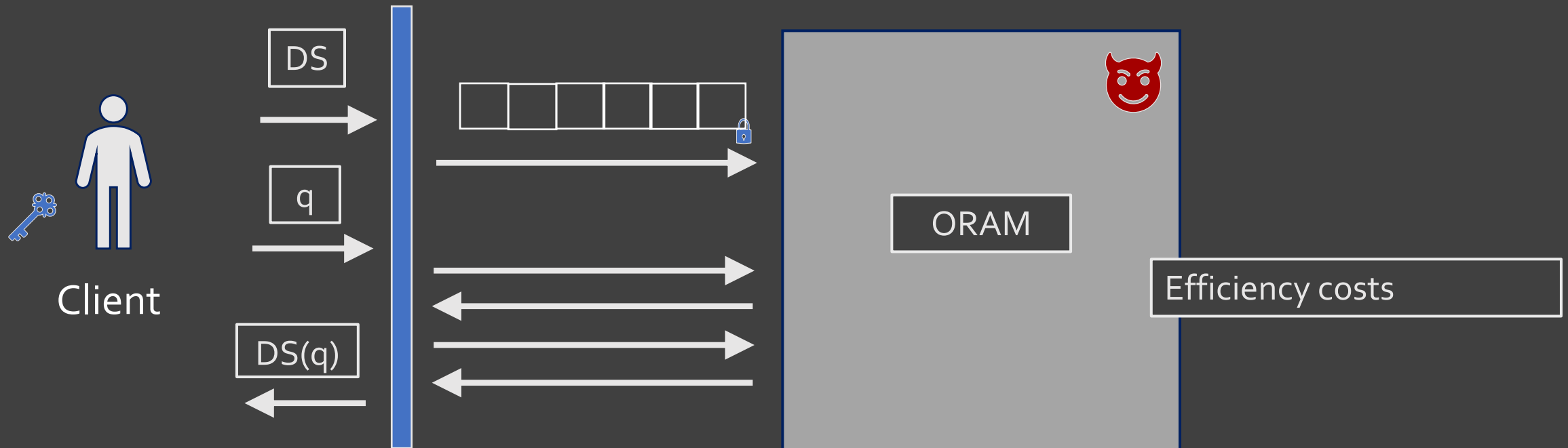
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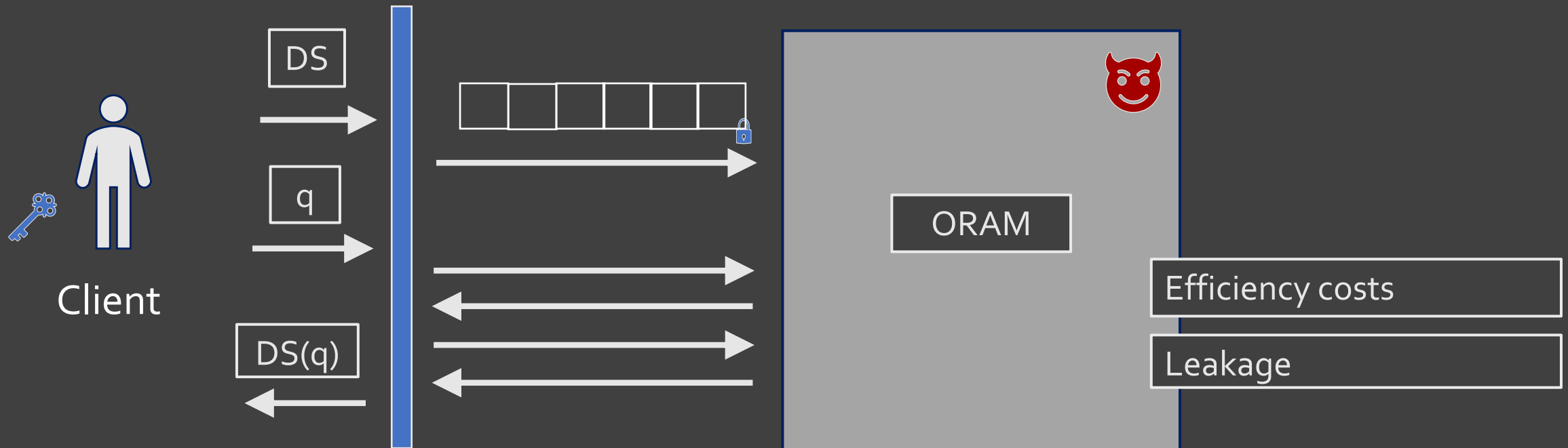
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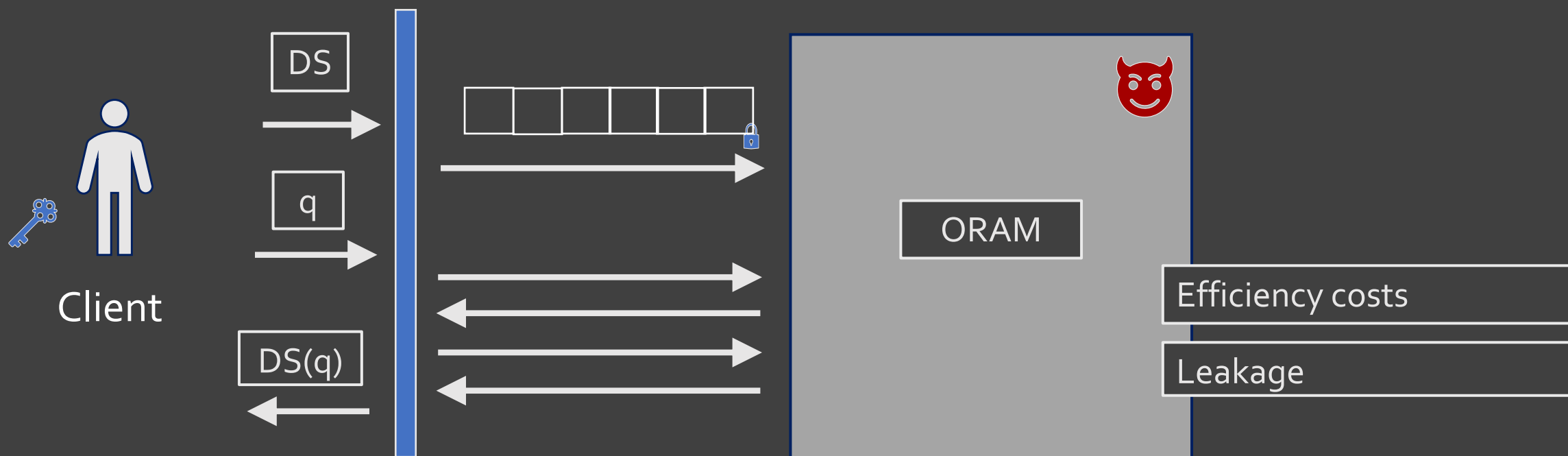
# Query Equality Suppression

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- Black-box ORAM simulation



- Custom-made Oblivious Data Structures [WNL+14]

Can we suppress query equality for general data structures more efficiently?



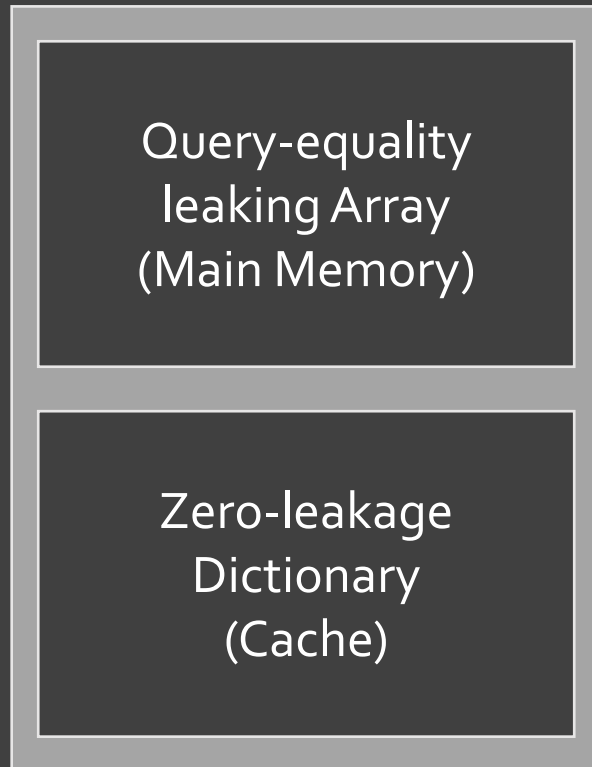
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Square-root ORAM [GO96]

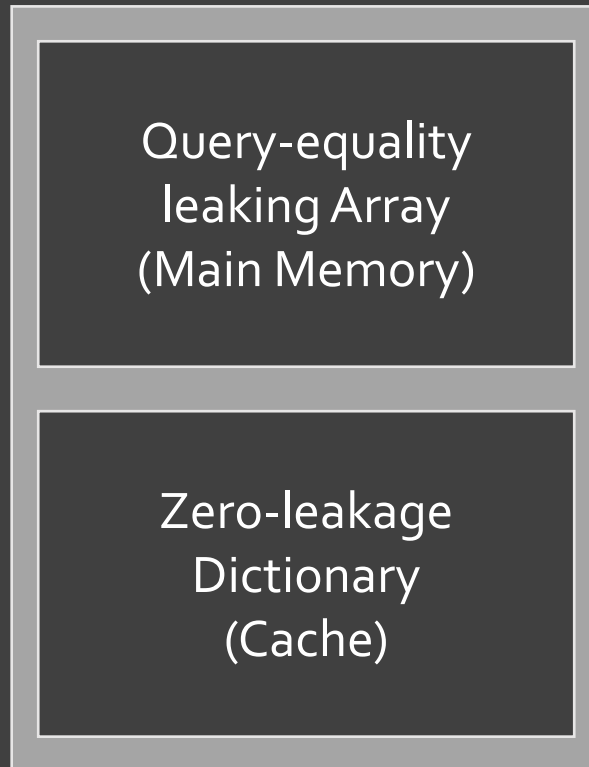
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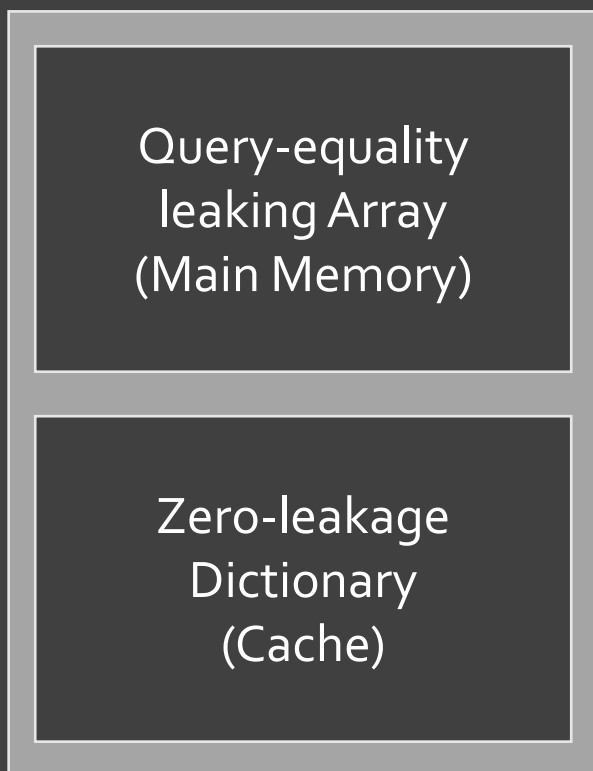
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Can be viewed as leakage suppression

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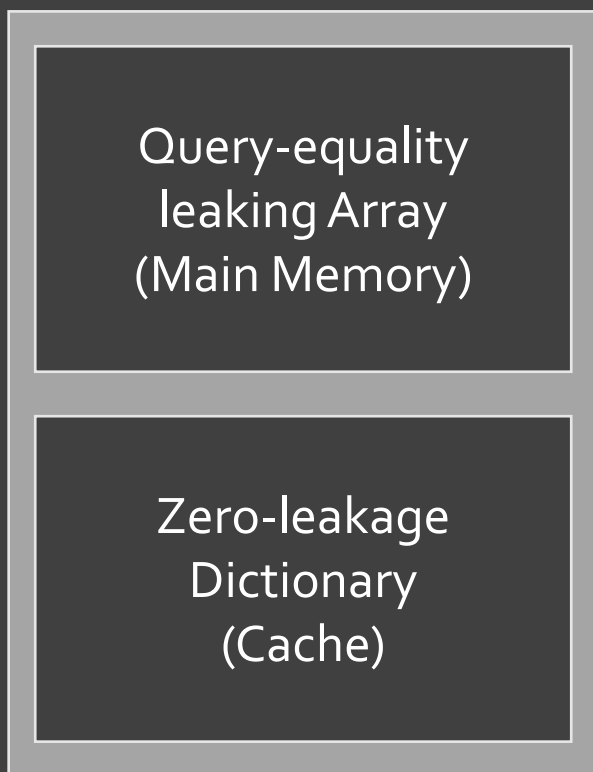


Can be viewed as leakage suppression

Can be generalized to more complex data structures and STE schemes

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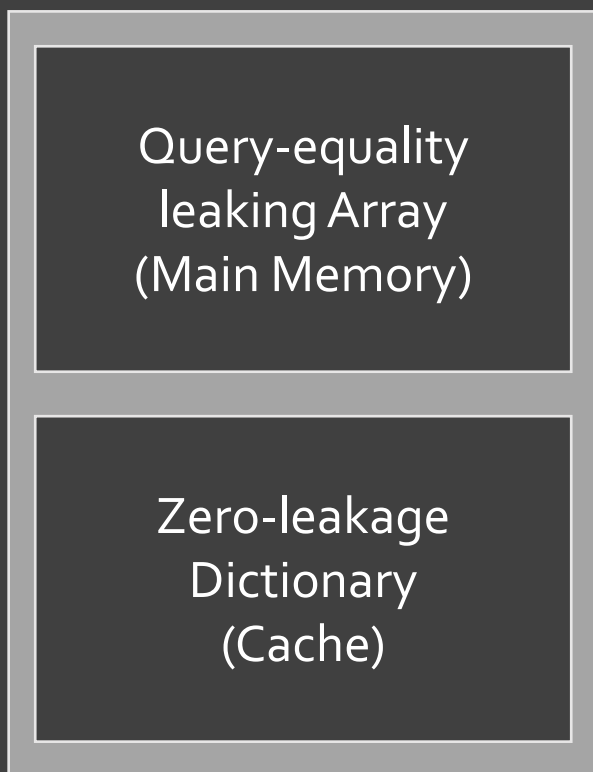
More efficient than black-box ORAM simulation

Can be generalized to more complex data structures and STE schemes

As efficient as custom-made oblivious data structures

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## Square-root ORAM [GO96]



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More efficient than black-box ORAM simulation

Can be generalized to more complex data structures and STE schemes

As efficient as custom-made oblivious data structures

The framework only produces static schemes

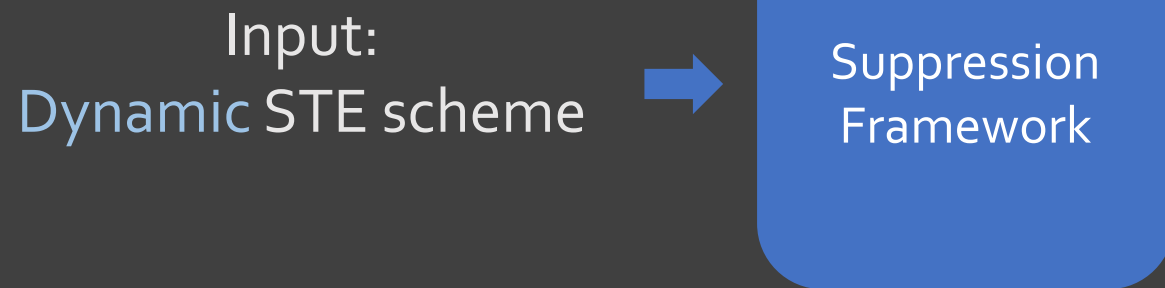
# Query Equality Suppression Framework [KMO18]



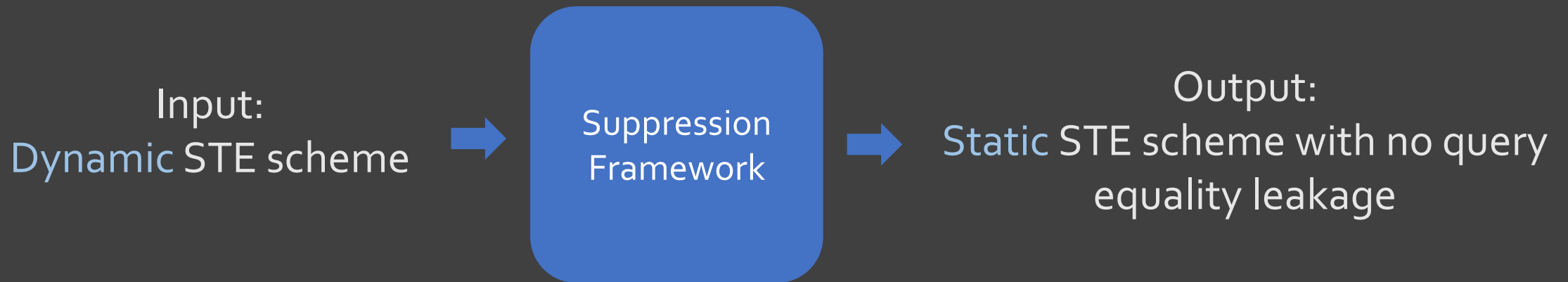
Suppression  
Framework



# Query Equality Suppression Framework [KMO18]



# Query Equality Suppression Framework [KMO18]



Can query equality leakage be suppressed  
in the dynamic setting?

Is it possible to create a dynamic query  
equality suppression framework?

# Dynamic Leakage Suppression: Challenges

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Operation equality across all dynamic operations (Add, Edit, Delete) must be suppressed

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  - Input volume-hiding schemes, volume leakage already suppressed

# Dynamic Leakage Suppression: Challenges

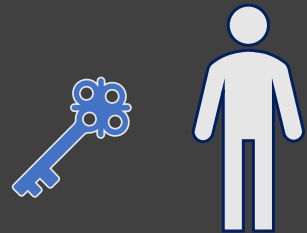
Operation equality across all dynamic operations (Add, Edit, Delete) must be suppressed

Correlated leakage in the dynamic setting

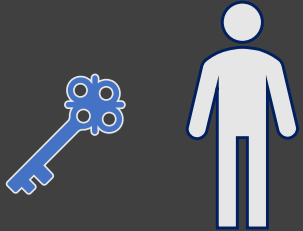
- Operation identity leakage
- Volume leakage
  - Input volume-hiding schemes, volume leakage already suppressed
  - Many volume-hiding schemes have limited dynamicity and must be 'upgraded' using our framework

# The Dynamic Suppression Framework

# The Dynamic Suppression Framework



# The Dynamic Suppression Framework



L1  $\rightarrow$  (v11, v12, v13)

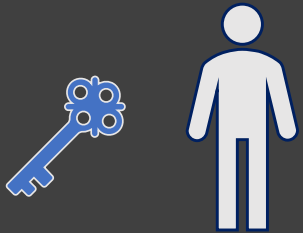
L2  $\rightarrow$  (v21, v22)

L3  $\rightarrow$  (v31, v32, v33)

L4  $\rightarrow$  (v41)



# The Dynamic Suppression Framework



epoch length  $\lambda = 3$

L1  $\rightarrow$  (v11, v12, v13)

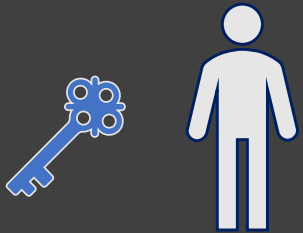
L2  $\rightarrow$  (v21, v22)

L3  $\rightarrow$  (v31, v32, v33)

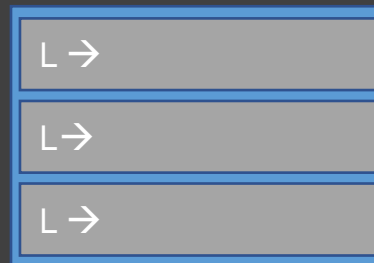
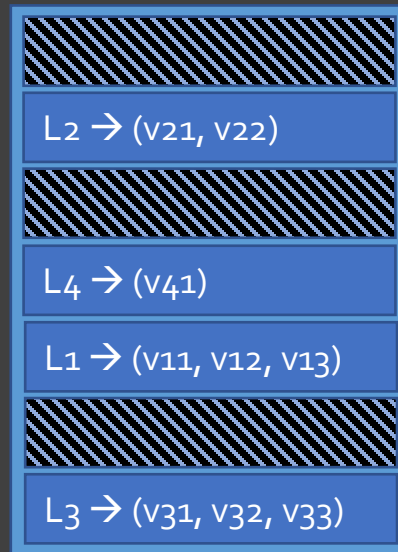
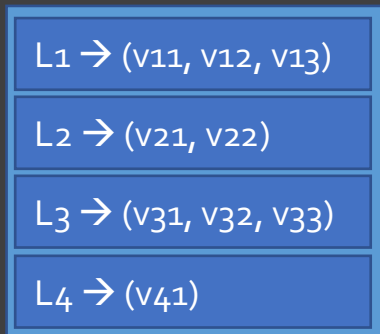
L4  $\rightarrow$  (v41)



# The Dynamic Suppression Framework

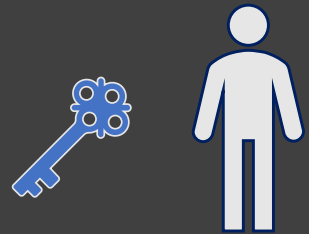


epoch length  $\lambda = 3$

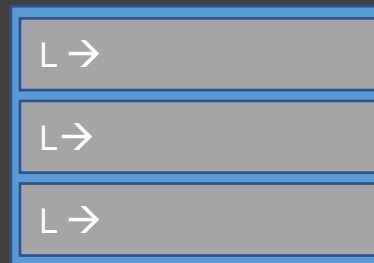
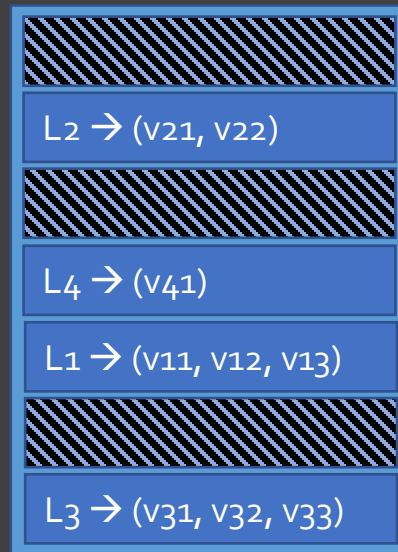
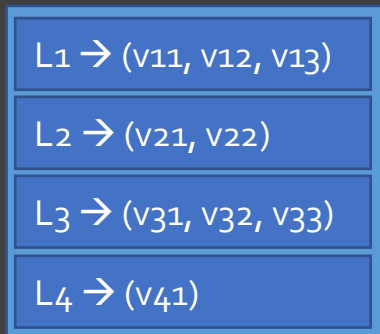




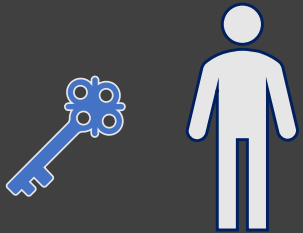
# The Dynamic Suppression Framework



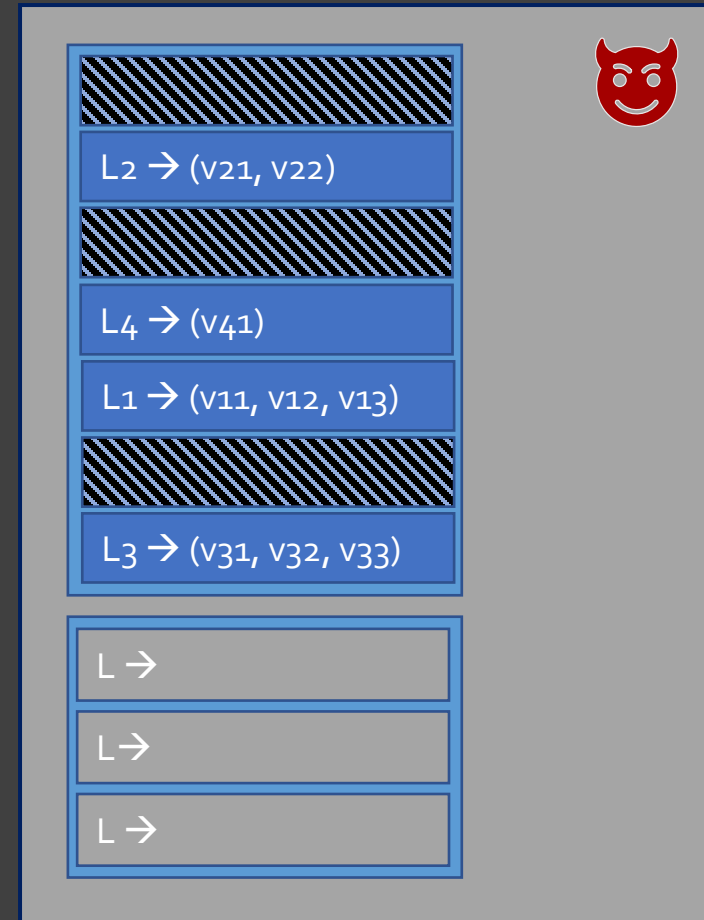
epoch length  $\lambda = 3$



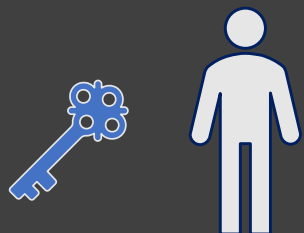
# The Dynamic Suppression Framework



epoch length  $\lambda = 3$

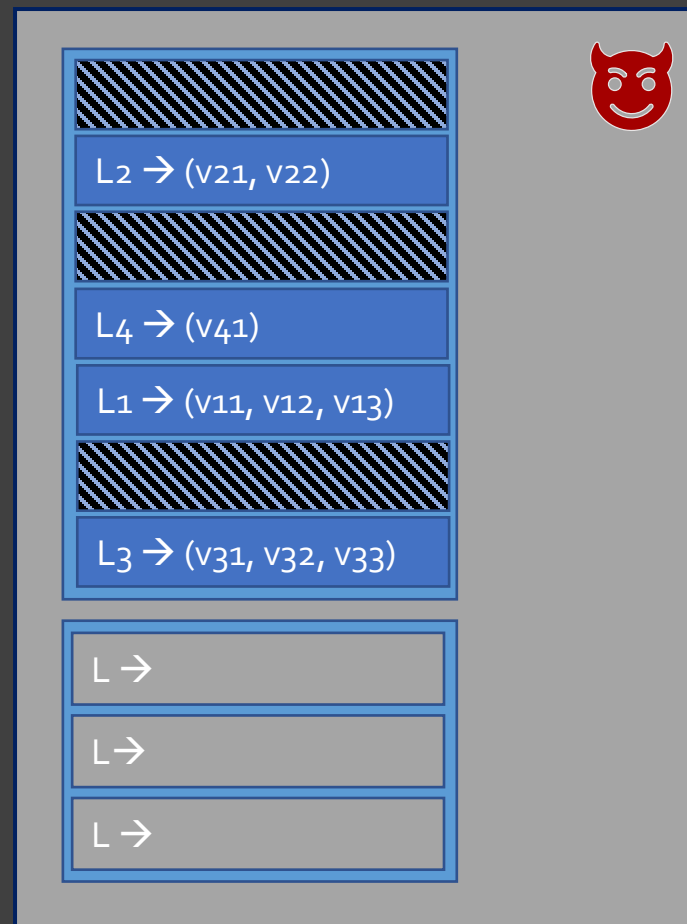


# The Dynamic Suppression Framework

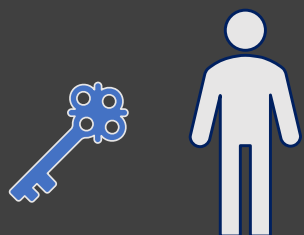


epoch length  $\lambda = 3$

Query L1



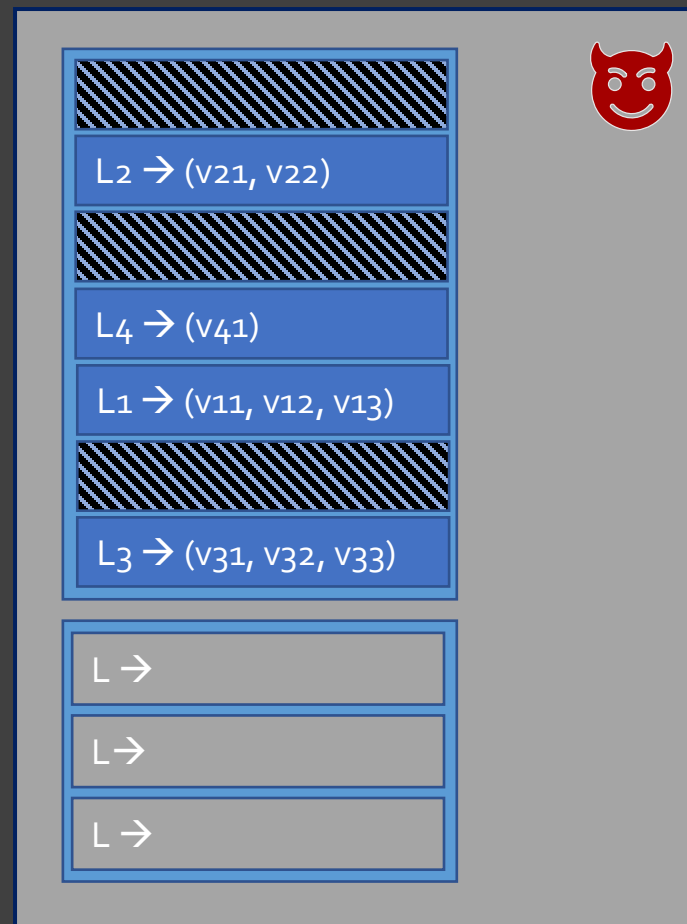
# The Dynamic Suppression Framework



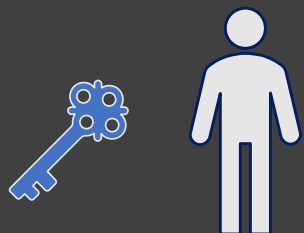
epoch length  $\lambda = 3$

Query L1

Read Cache



# The Dynamic Suppression Framework

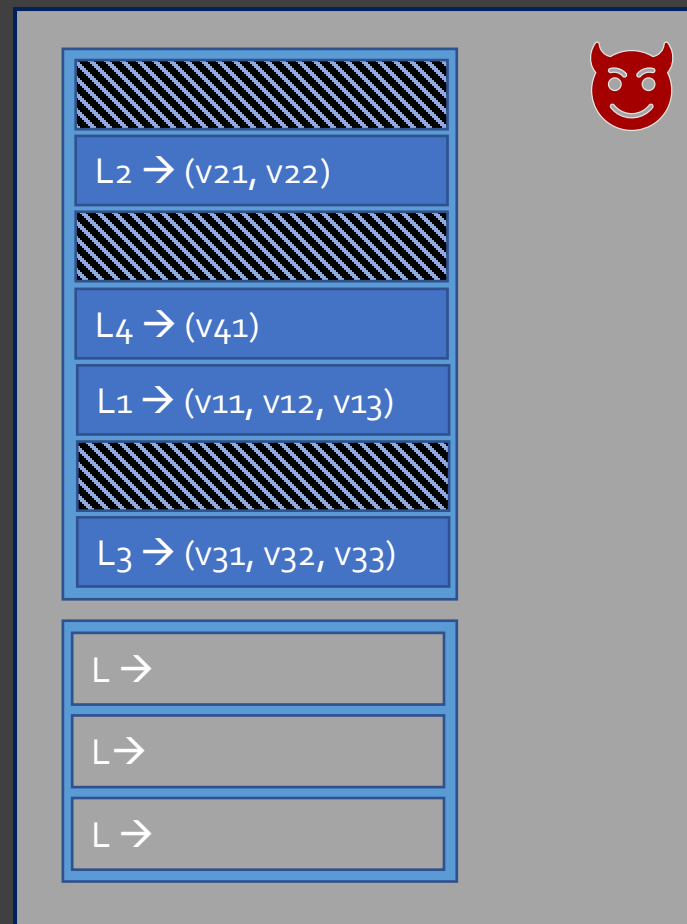


epoch length  $\lambda = 3$

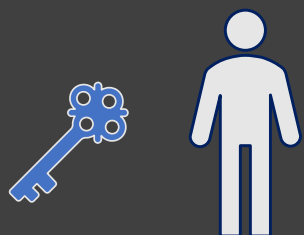
Query L1

L1 in cache?

Read Cache



# The Dynamic Suppression Framework



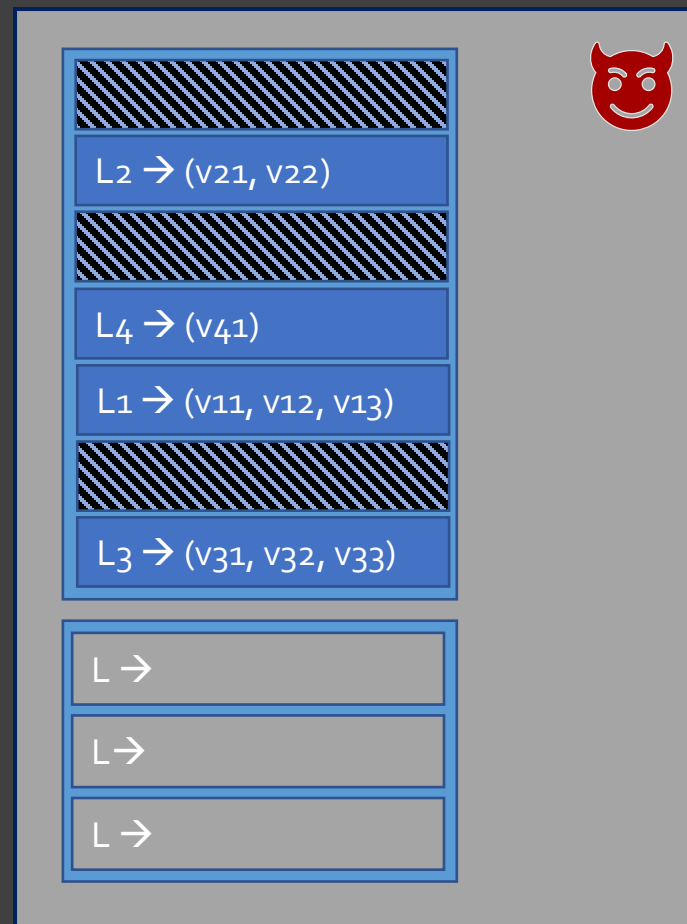
epoch length  $\lambda = 3$

Query L1

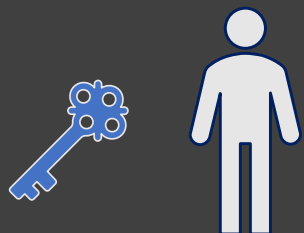
L1 in cache?



Read Cache



# The Dynamic Suppression Framework



epoch length  $\lambda = 3$

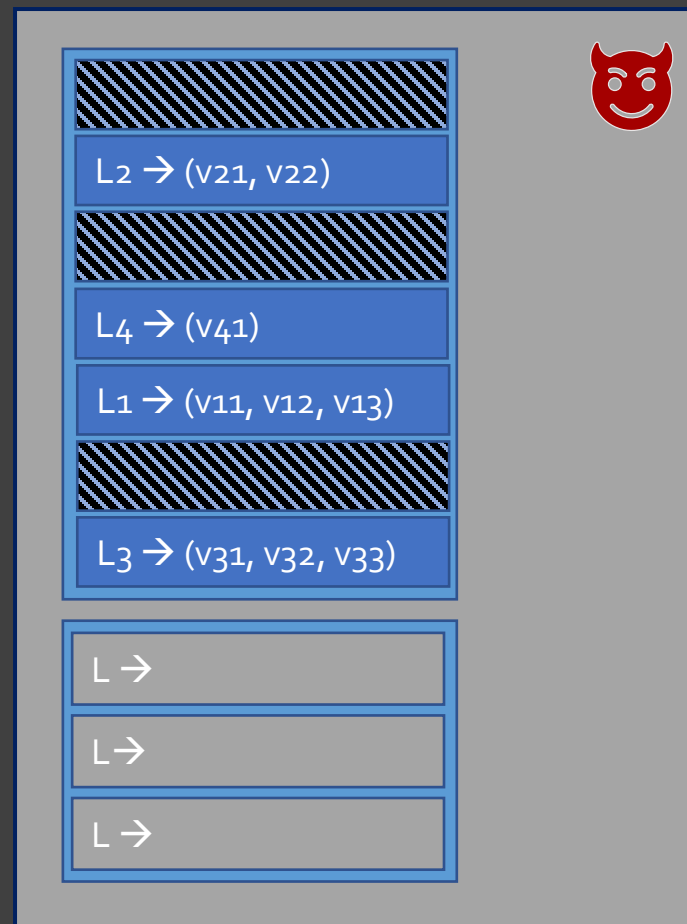
Query L1

L1 in cache?

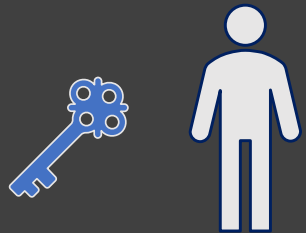


Read Cache

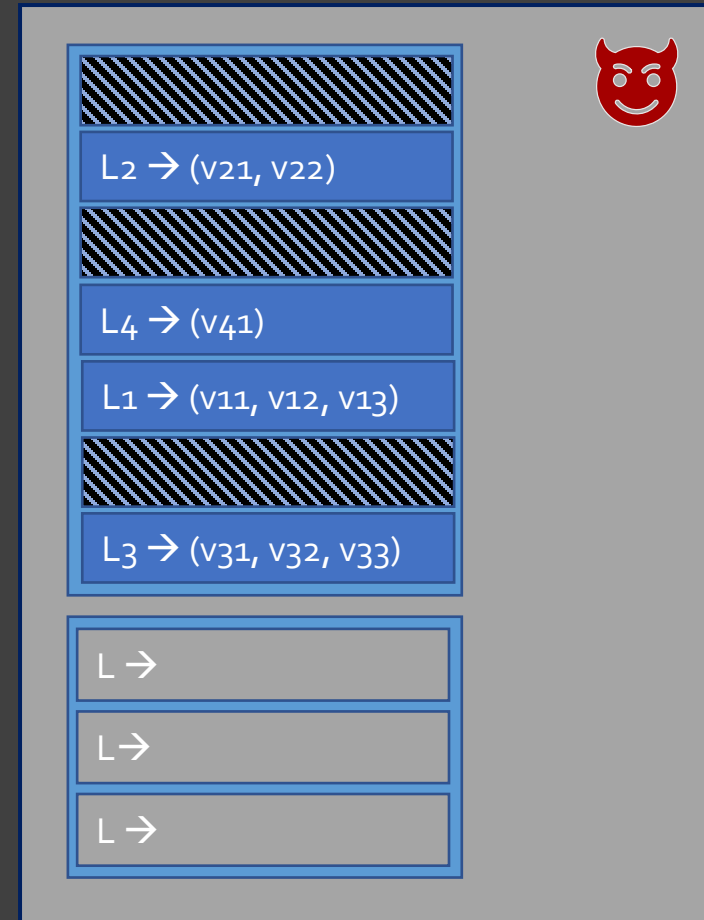
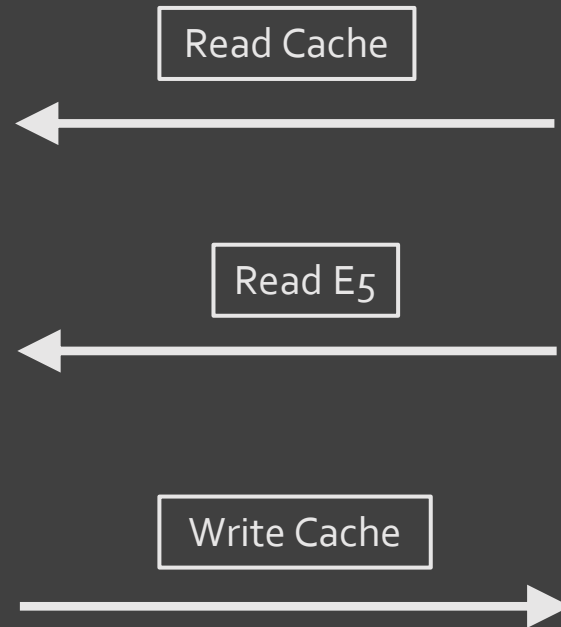
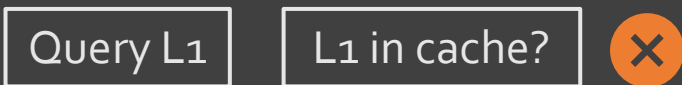
Read E<sub>5</sub>



# The Dynamic Suppression Framework

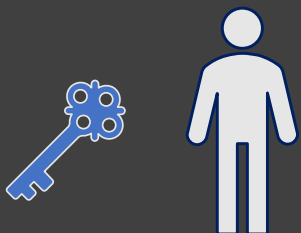


epoch length  $\lambda = 3$



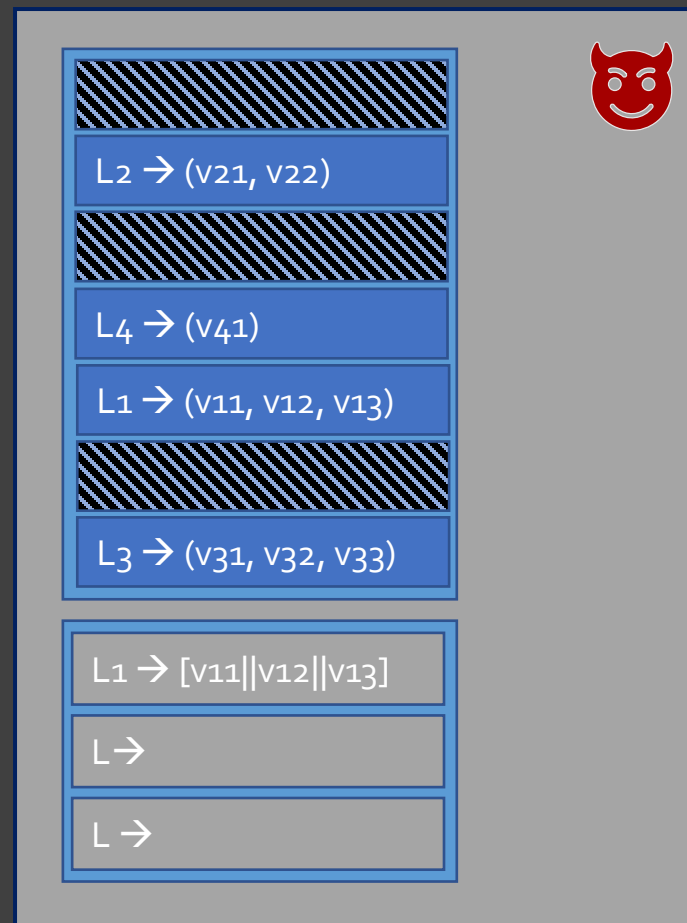


# The Dynamic Suppression Framework

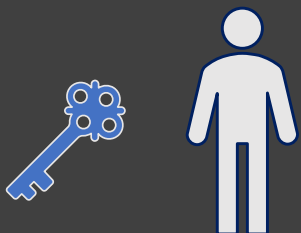


epoch length  $\lambda = 3$

Query L1



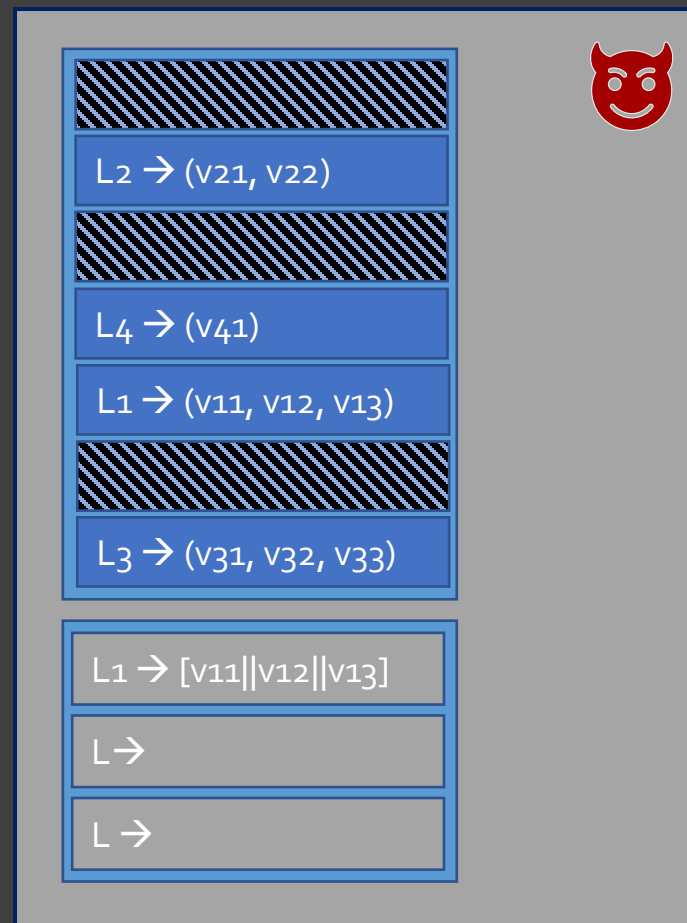
# The Dynamic Suppression Framework



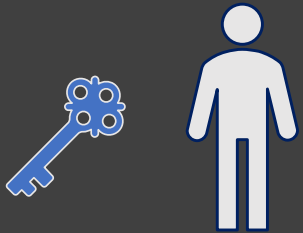
epoch length  $\lambda = 3$

Query L1

Add L5



# The Dynamic Suppression Framework

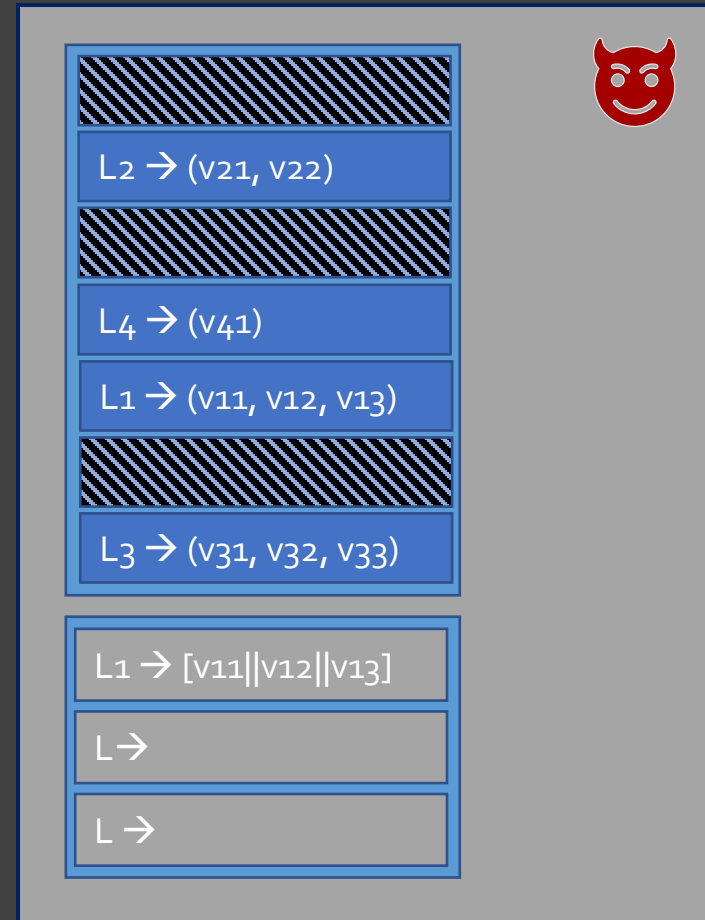


epoch length  $\lambda = 3$

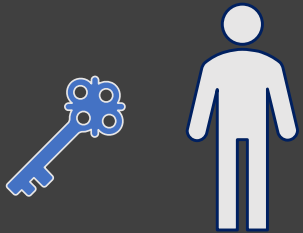
Query L1

Add L5

Read Cache



# The Dynamic Suppression Framework



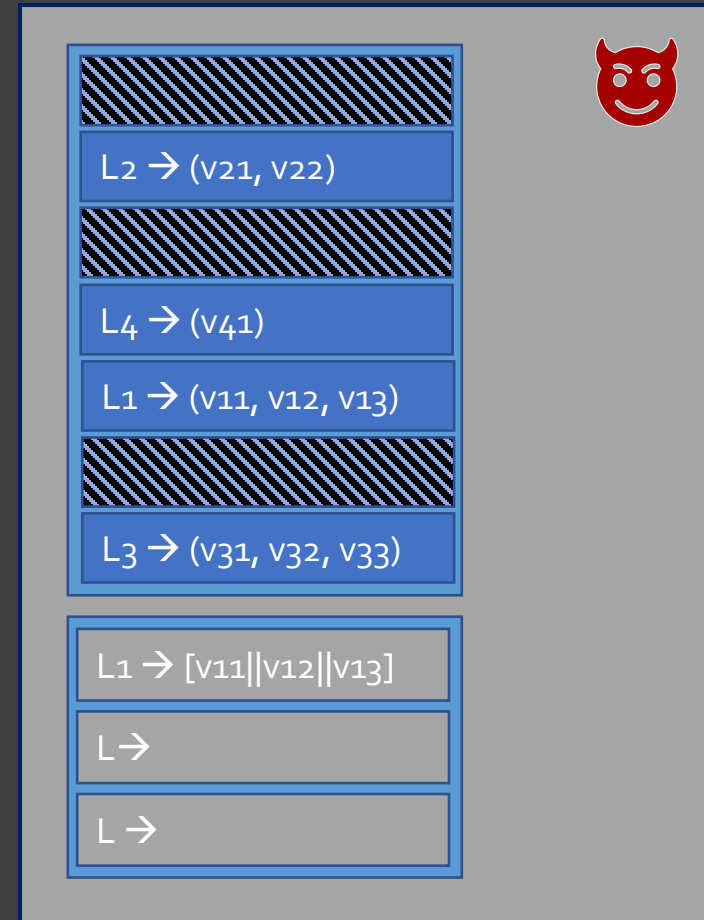
epoch length  $\lambda = 3$

Query L1

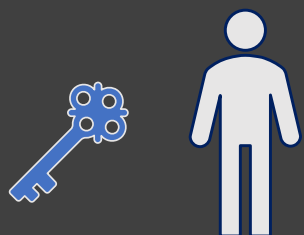
Add L5

L5 in cache?

Read Cache



# The Dynamic Suppression Framework



epoch length  $\lambda = 3$

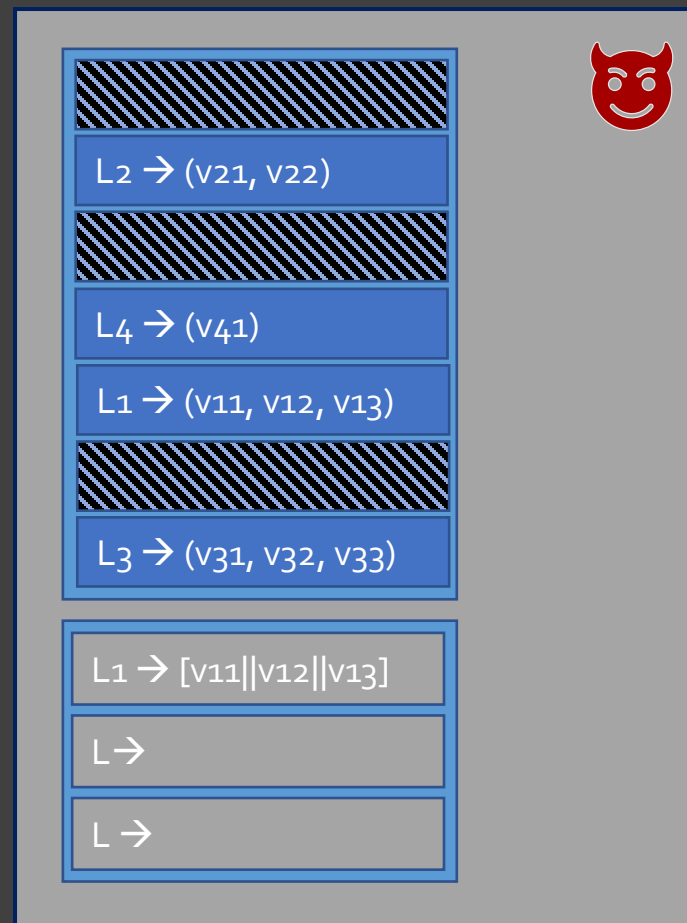
Query L1

Add L5

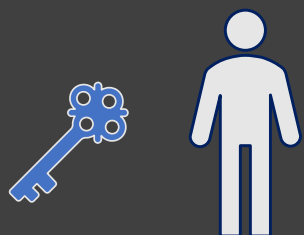
L5 in cache?



Read Cache



# The Dynamic Suppression Framework



epoch length  $\lambda = 3$

Query L1

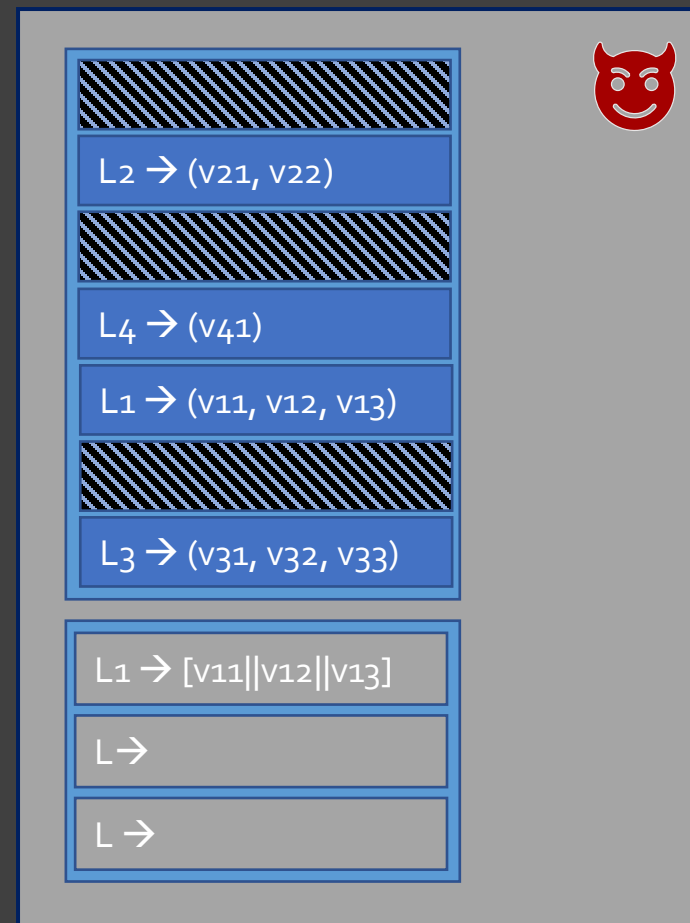
Add L5

L5 in cache?

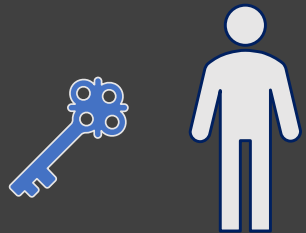


Read Cache

Read E1



# The Dynamic Suppression Framework

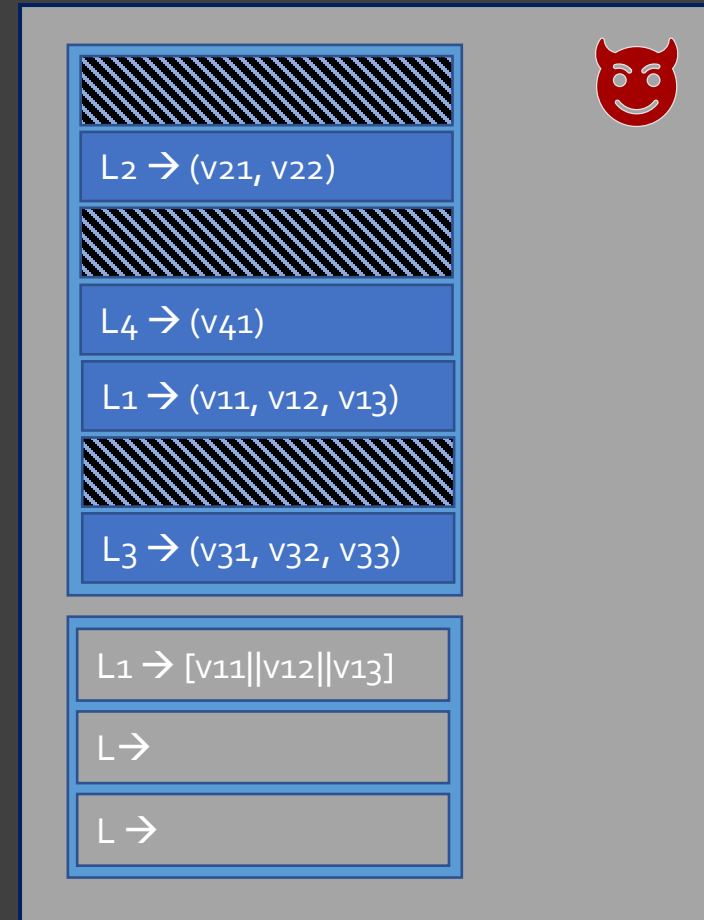
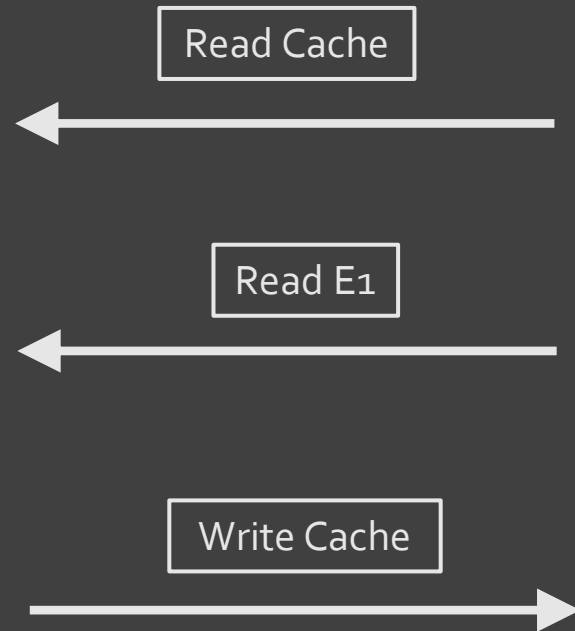


epoch length  $\lambda = 3$

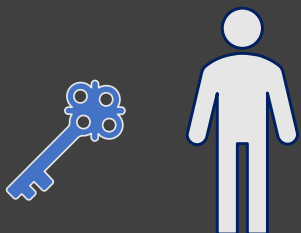
Query L1

Add L5

L5 in cache?



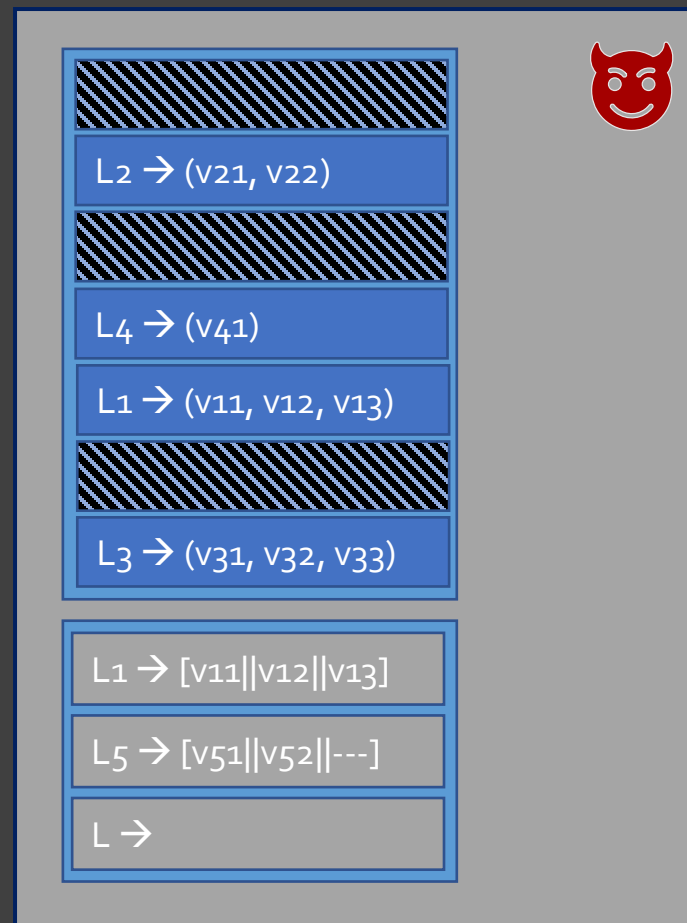
# The Dynamic Suppression Framework



epoch length  $\lambda = 3$

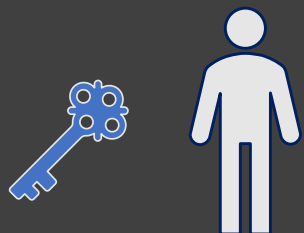
Query L1

Add L5





# The Dynamic Suppression Framework

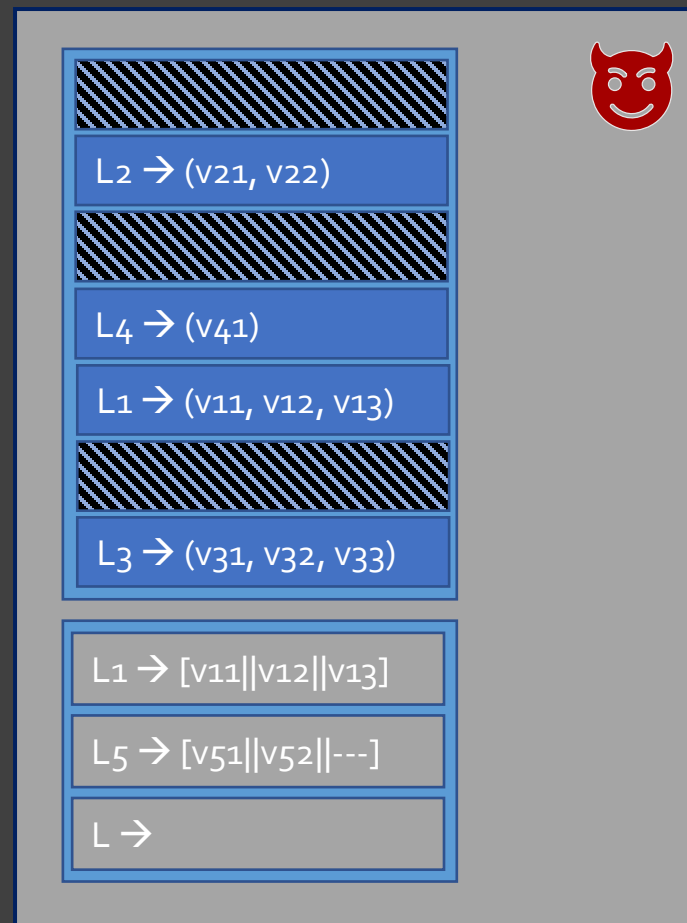


epoch length  $\lambda = 3$

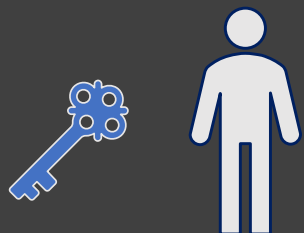
Query L1

Add L5

Edit L1



# The Dynamic Suppression Framework



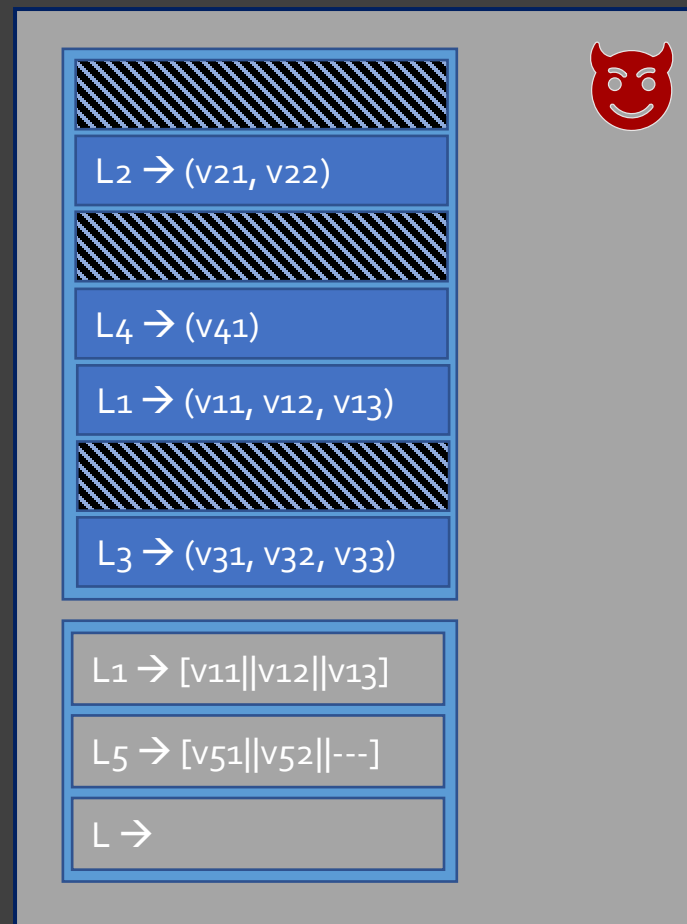
epoch length  $\lambda = 3$

Query L1

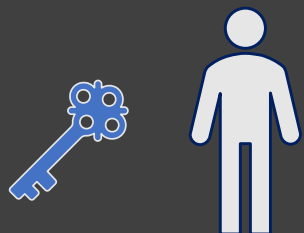
Add L5

Edit L1

Read Cache



# The Dynamic Suppression Framework



epoch length  $\lambda = 3$

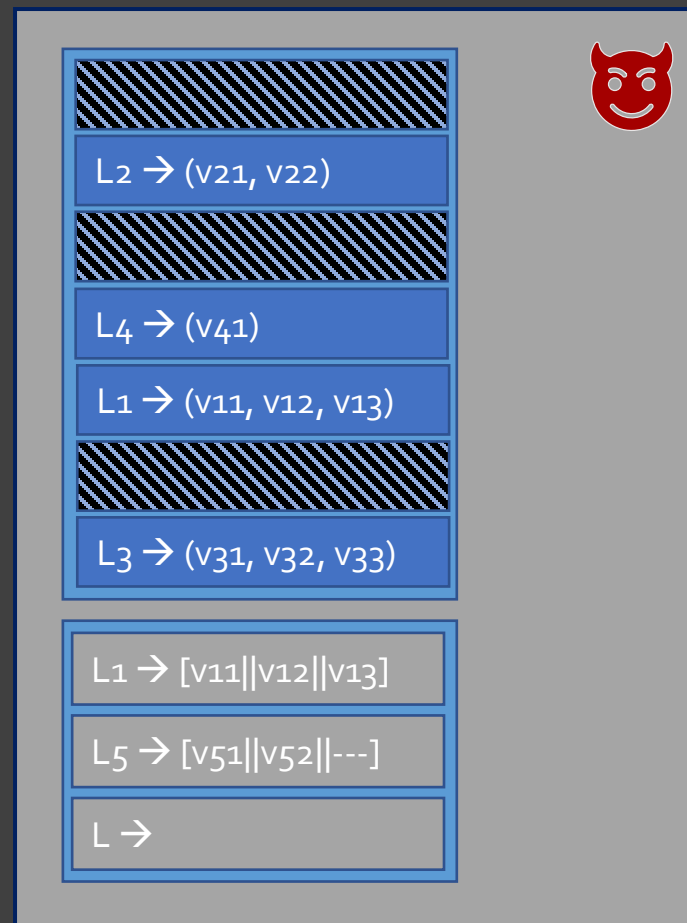
Query L1

Add L5

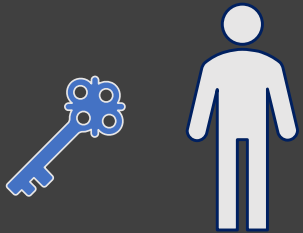
Edit L1

L1 in cache?

Read Cache



# The Dynamic Suppression Framework



epoch length  $\lambda = 3$

Query L1

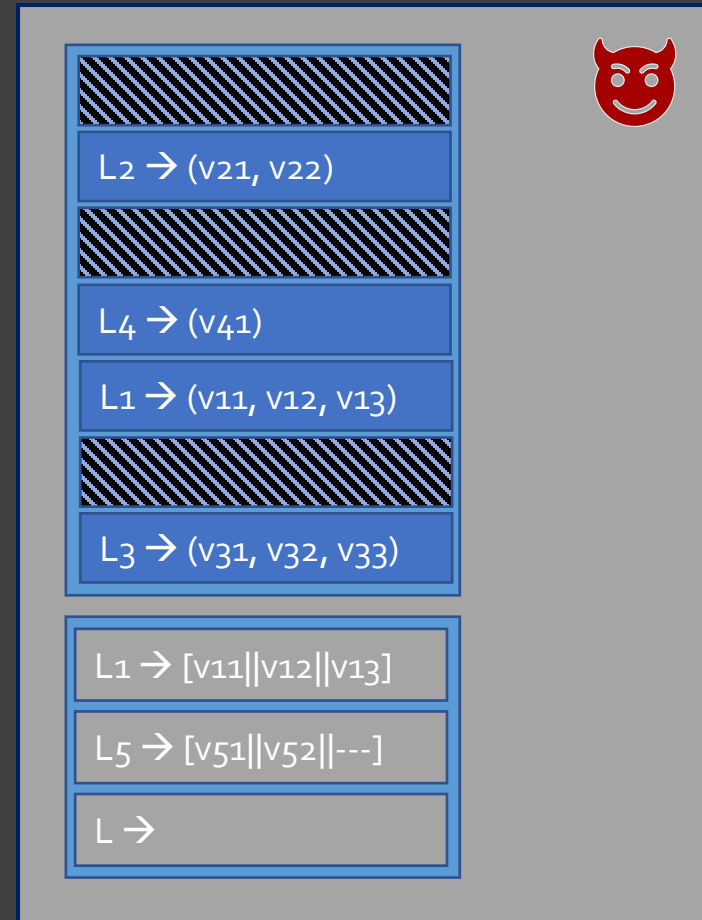
Add L5

Edit L1

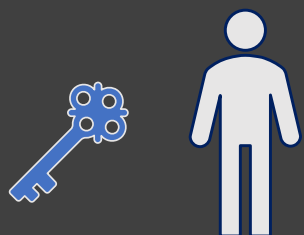
L1 in cache?



Read Cache



# The Dynamic Suppression Framework



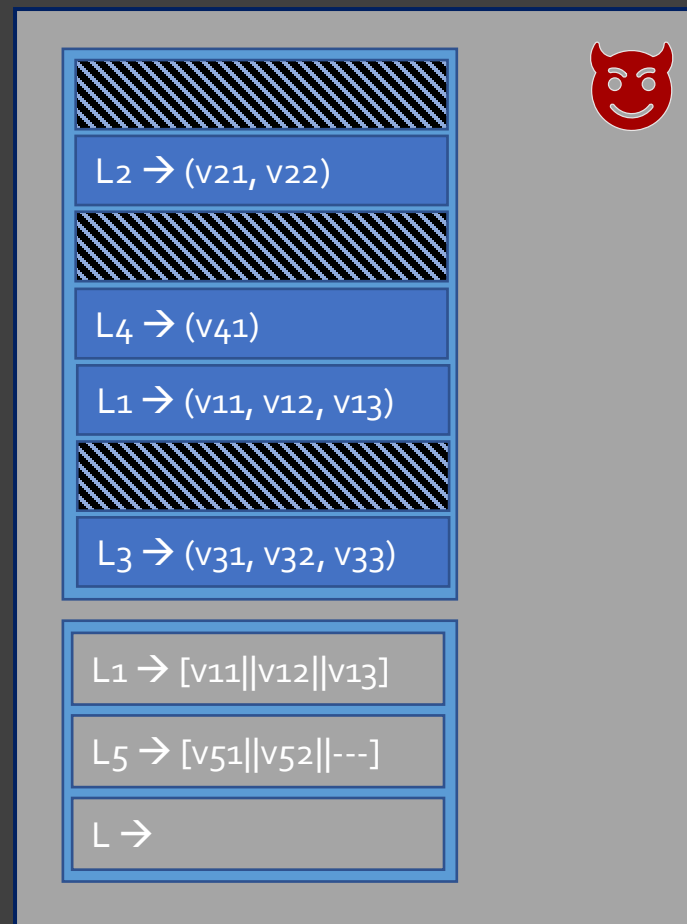
epoch length  $\lambda = 3$

Query L1

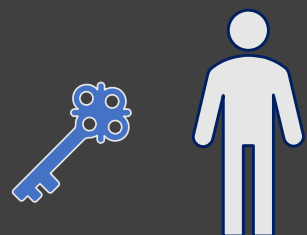
Add L5

Edit L1

L1 in cache?



# The Dynamic Suppression Framework



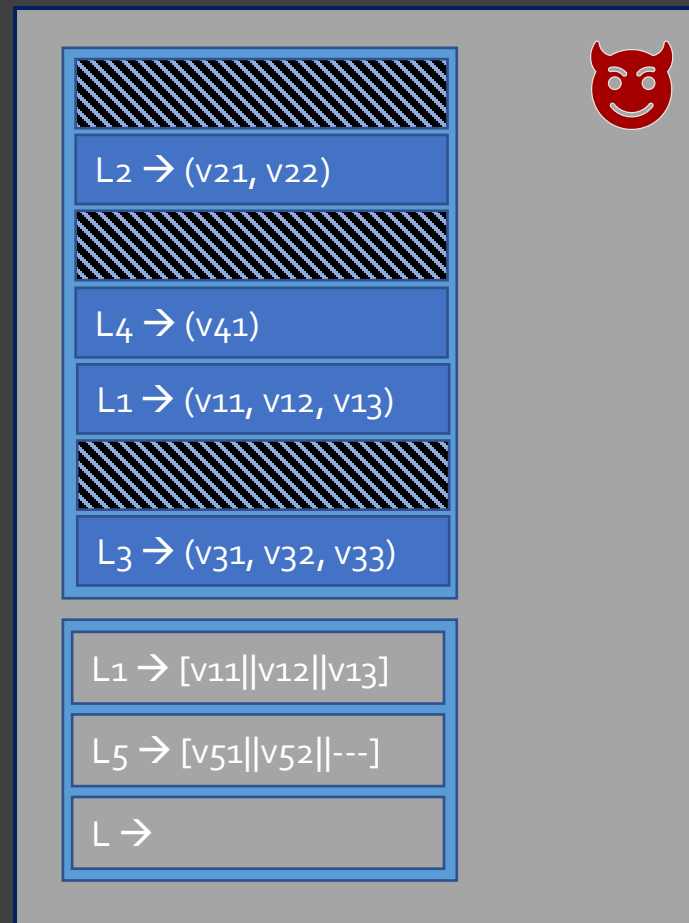
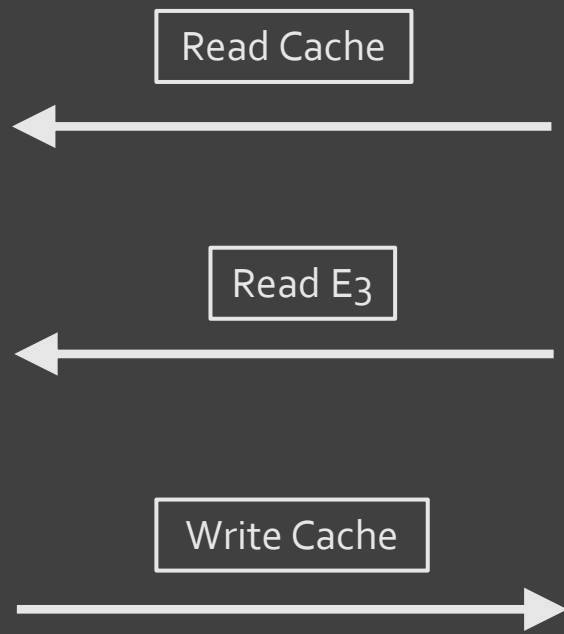
epoch length  $\lambda = 3$

Query L1

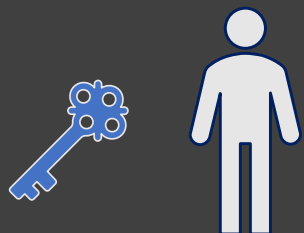
Add L5

Edit L1

L1 in cache?



# The Dynamic Suppression Framework

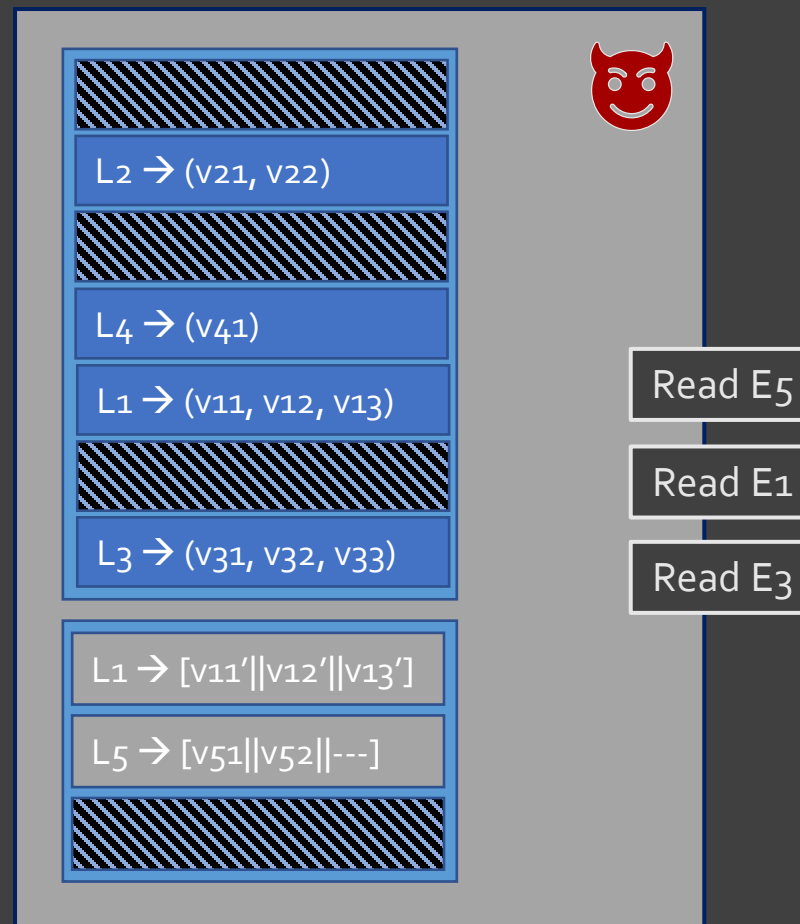


epoch length  $\lambda = 3$

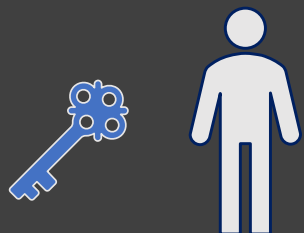
Query L1

Add L5

Edit L1



# The Dynamic Suppression Framework



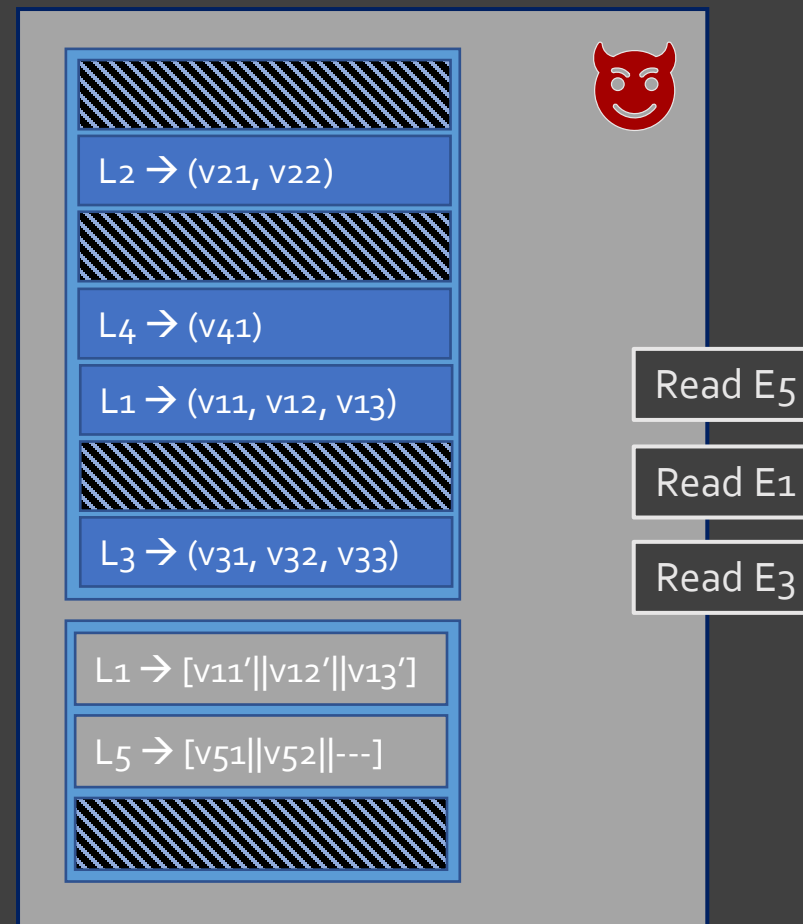
epoch length  $\lambda = 3$

Query L1

Add L5

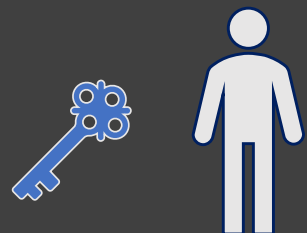
Edit L1

Rebuild



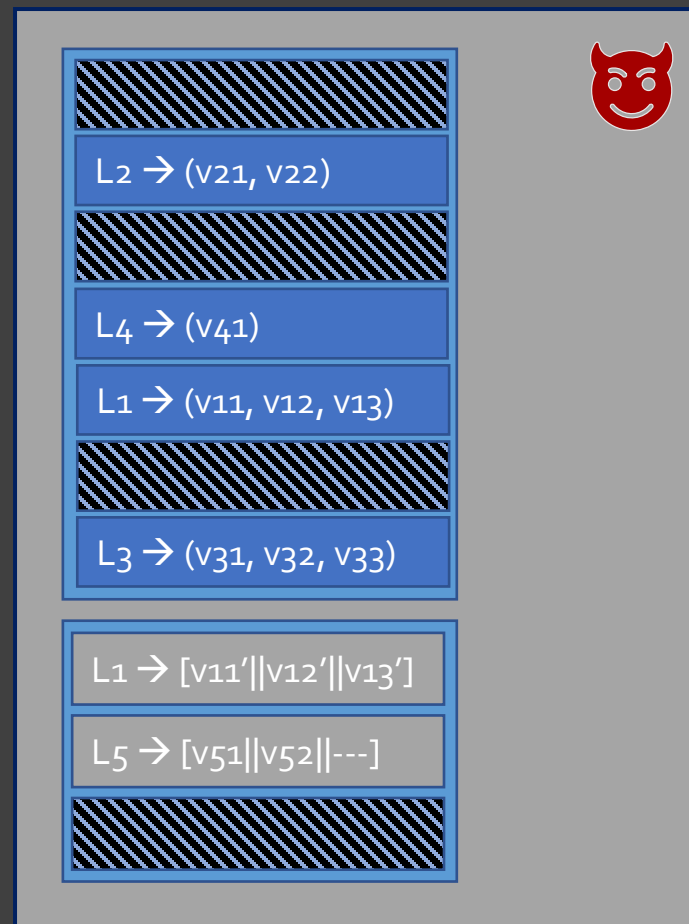
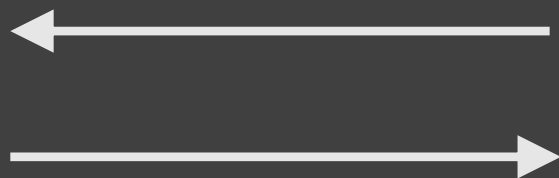


# The Dynamic Suppression Framework

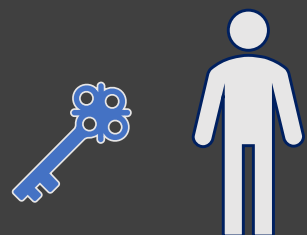


epoch length  $\lambda = 3$

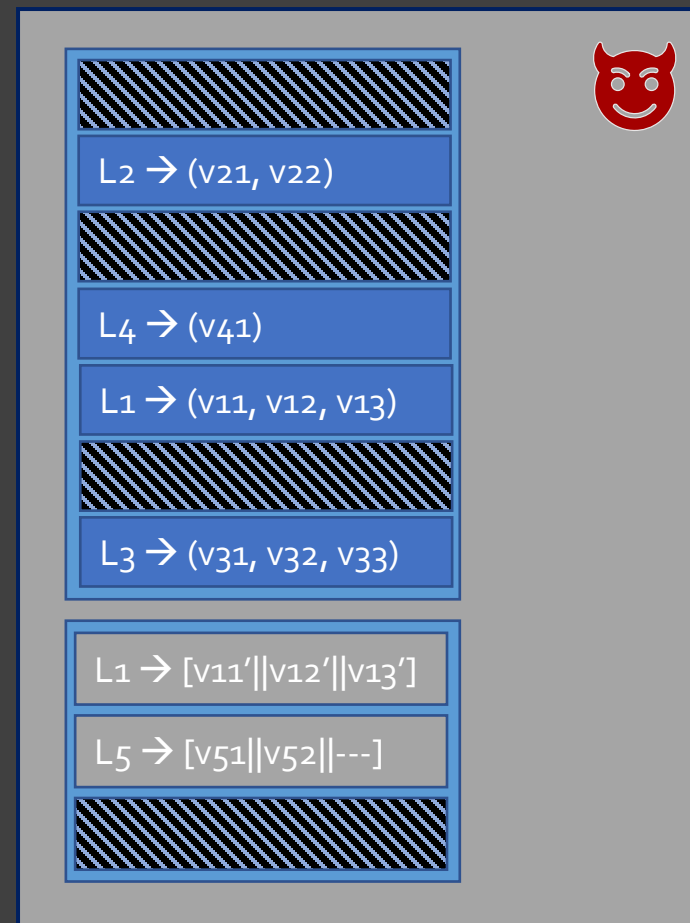
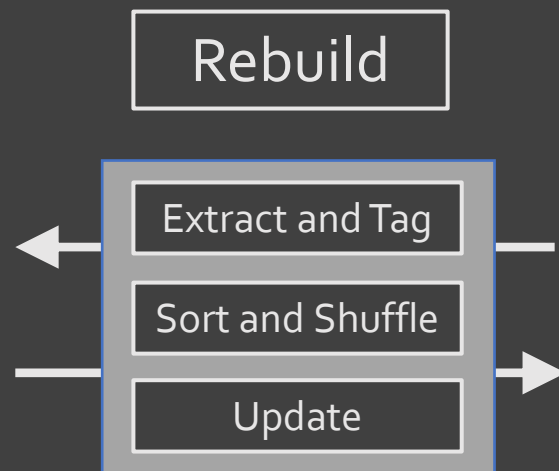
Rebuild



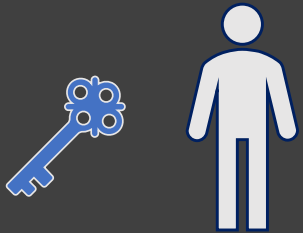
# The Dynamic Suppression Framework



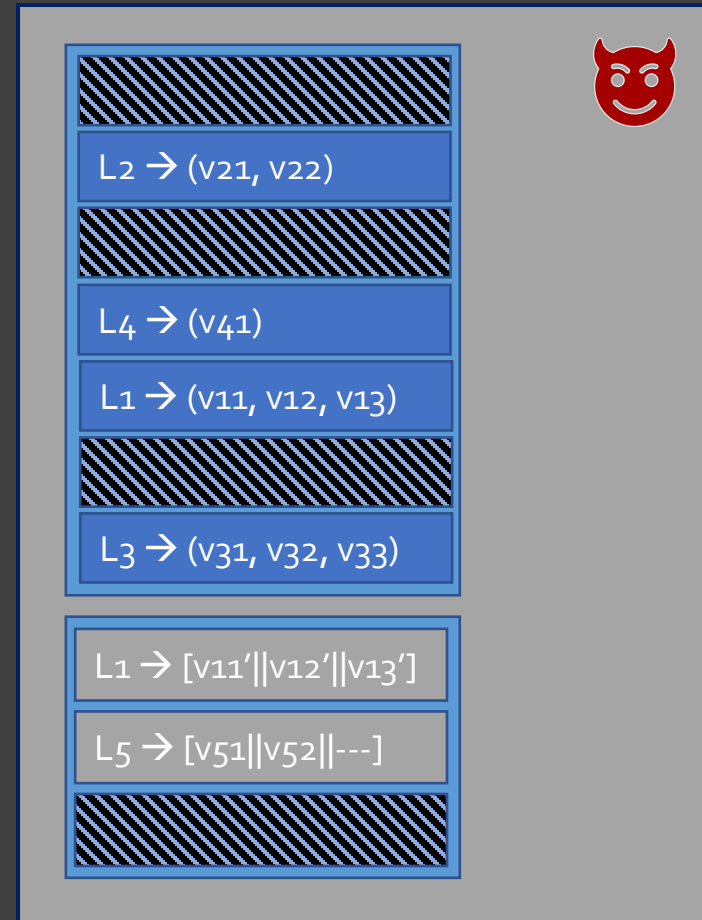
epoch length  $\lambda = 3$



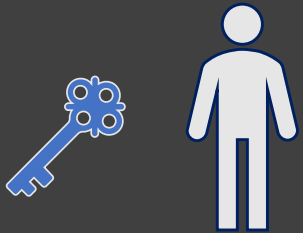
# Rebuilding: Extract and Tag



epoch length  $\lambda = 3$



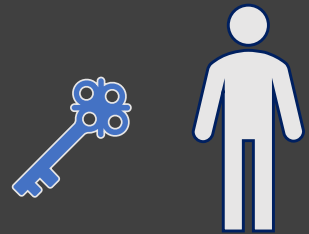
# Rebuilding: Extract and Tag



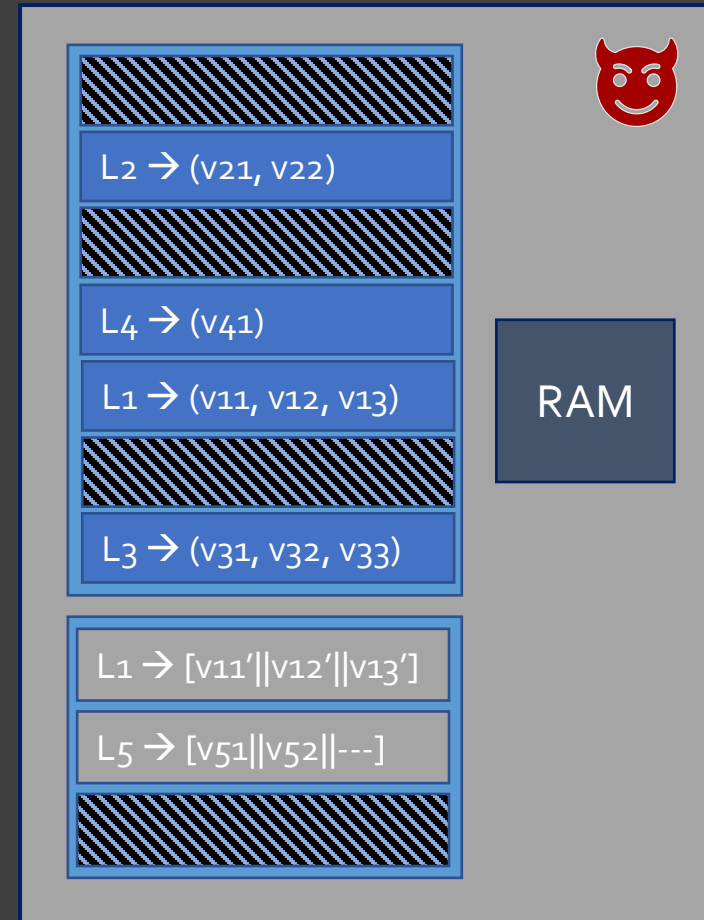
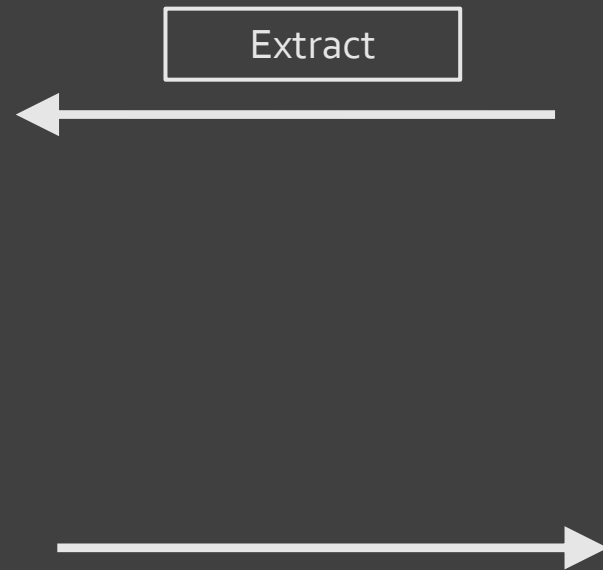
epoch length  $\lambda = 3$



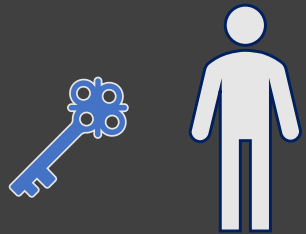
# Rebuilding: Extract and Tag



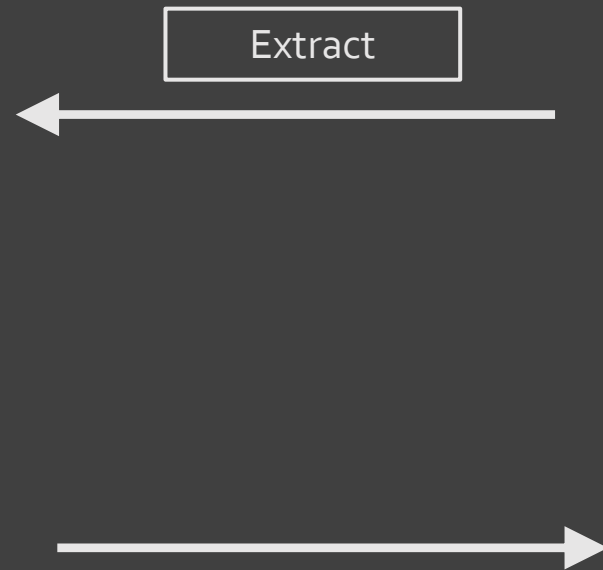
epoch length  $\lambda = 3$



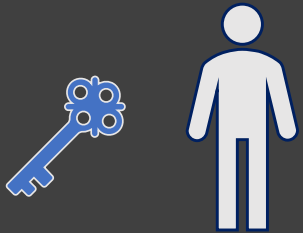
# Rebuilding: Extract and Tag



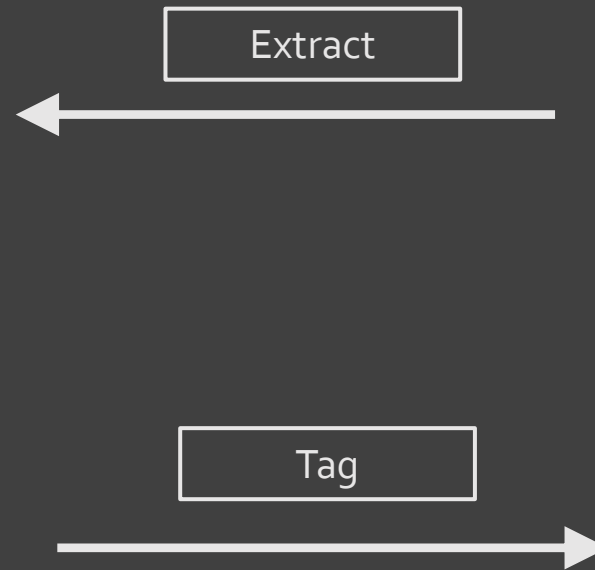
epoch length  $\lambda = 3$



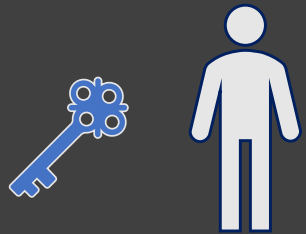
# Rebuilding: Extract and Tag



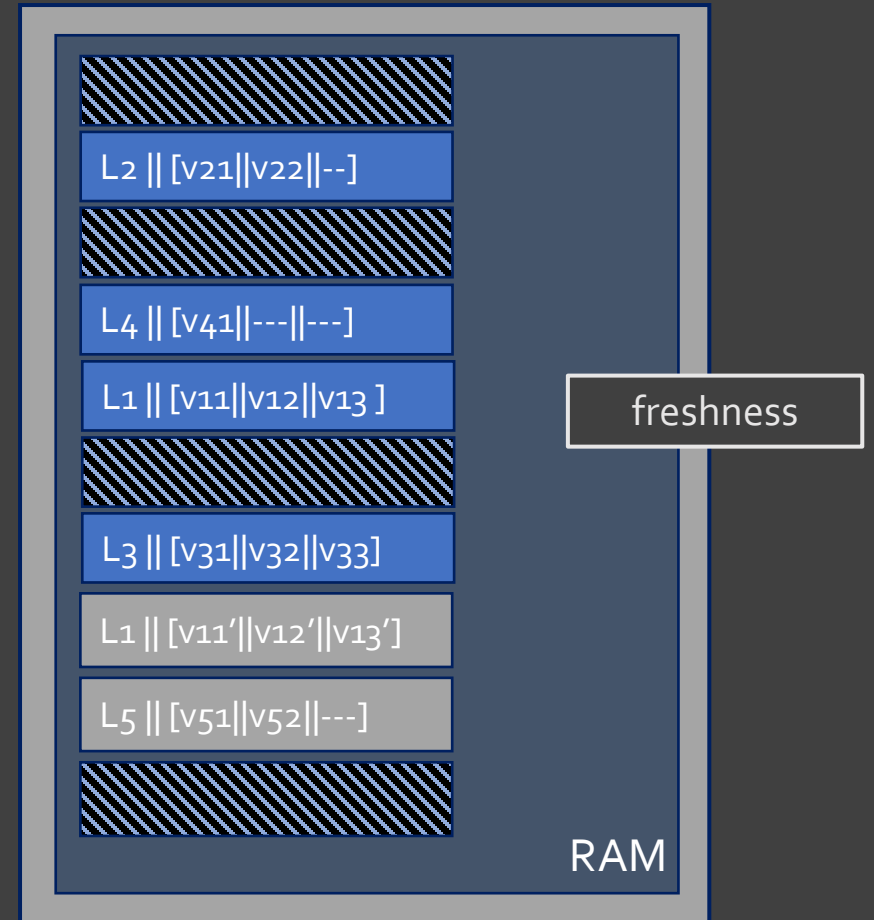
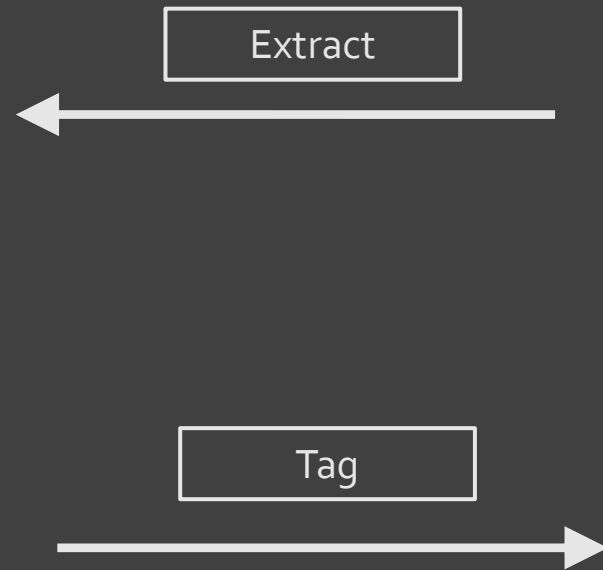
epoch length  $\lambda = 3$



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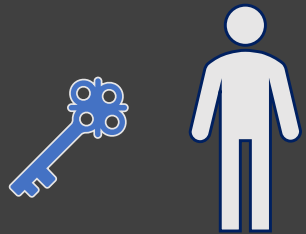


epoch length  $\lambda = 3$

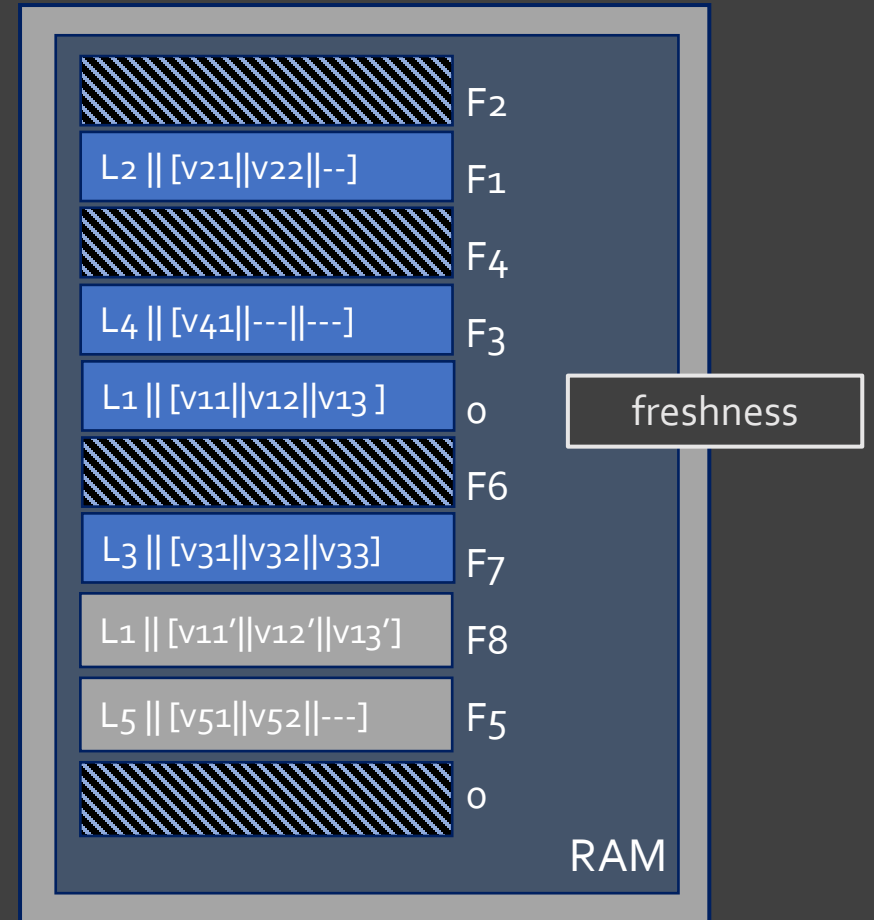
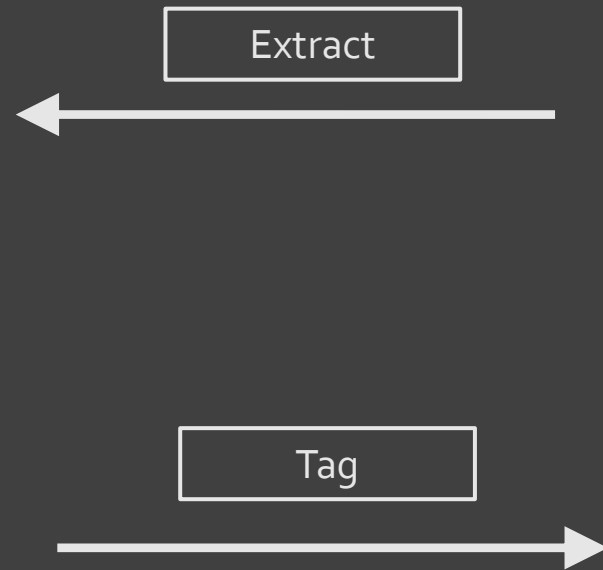




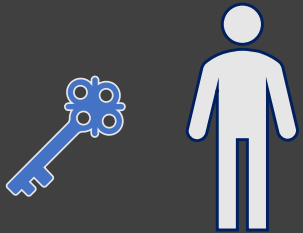
# Rebuilding: Extract and Tag



epoch length  $\lambda = 3$



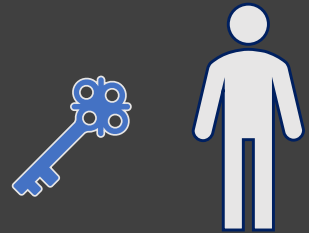
# Rebuilding: Sort and Shuffle



epoch length  $\lambda = 3$



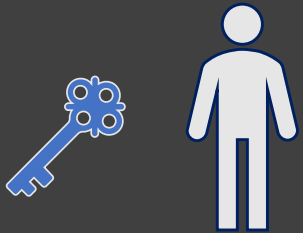
# Rebuilding: Sort and Shuffle



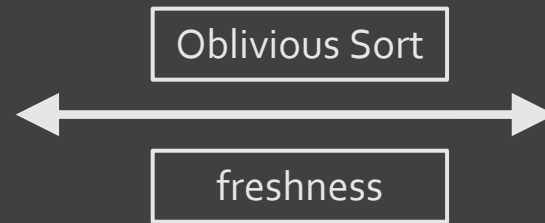
epoch length  $\lambda = 3$



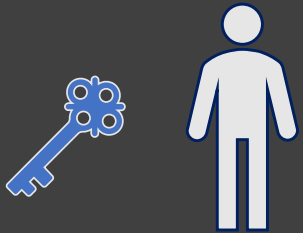
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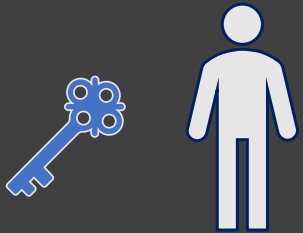
# Rebuilding: Update



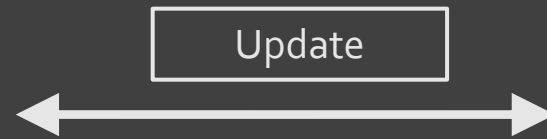
epoch length  $\lambda = 3$



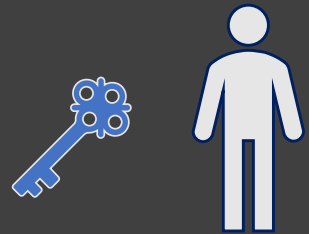
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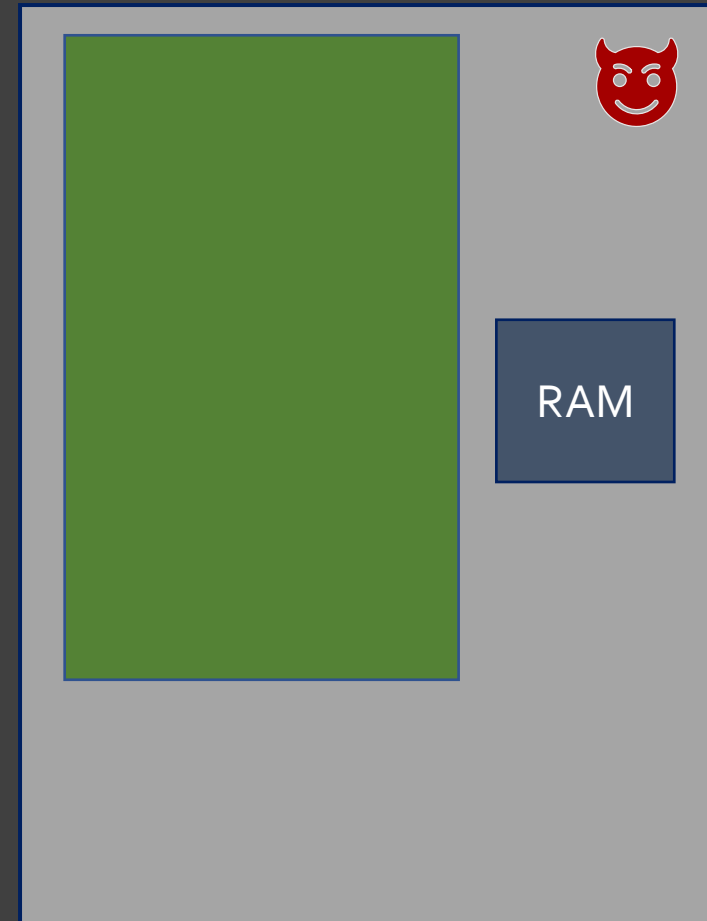
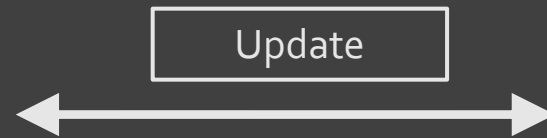
epoch length  $\lambda = 3$



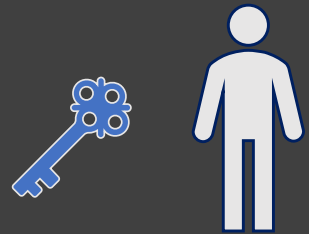
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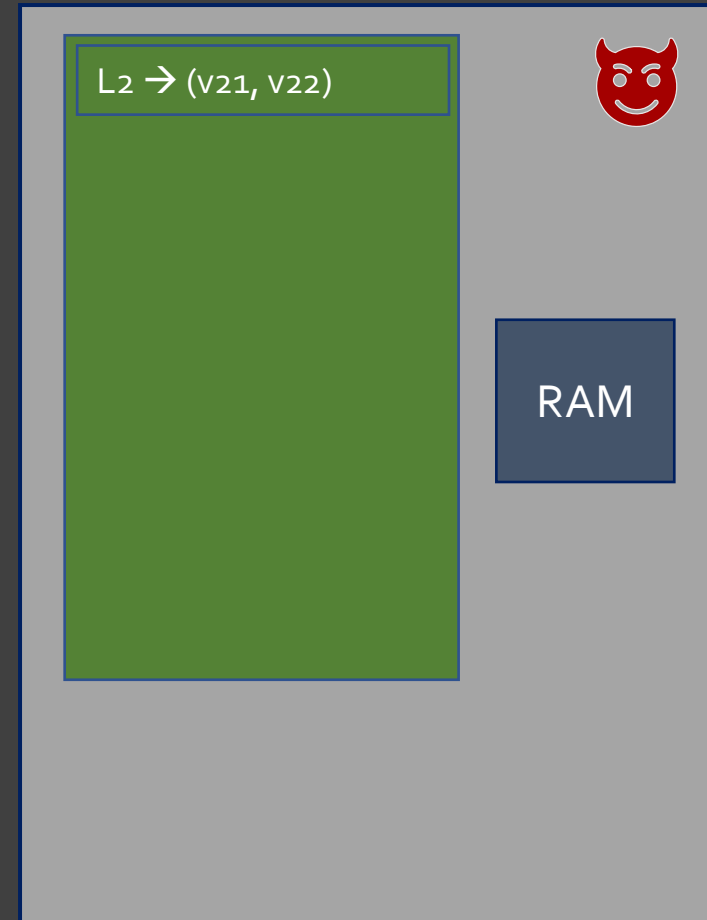
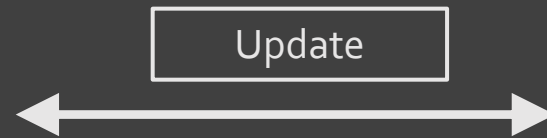
epoch length  $\lambda = 3$



# Rebuilding: Update

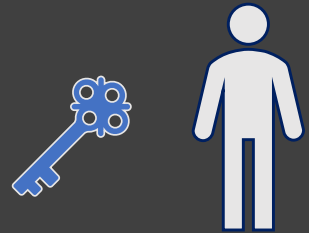


epoch length  $\lambda = 3$

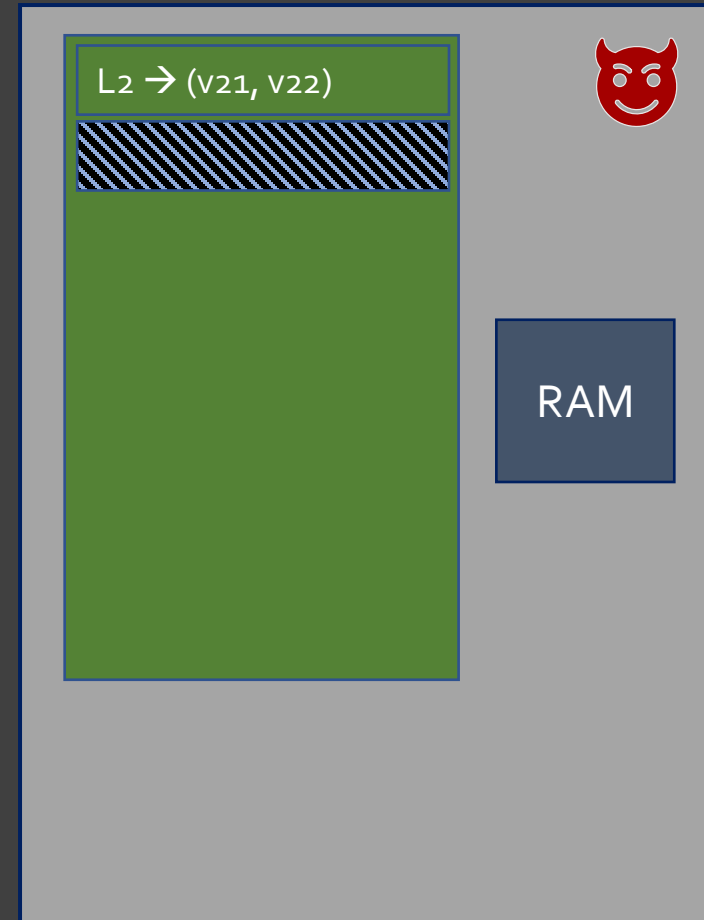




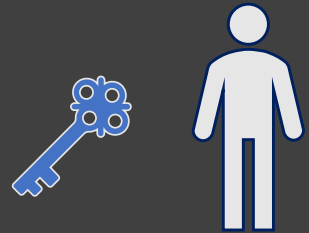
# Rebuilding: Update



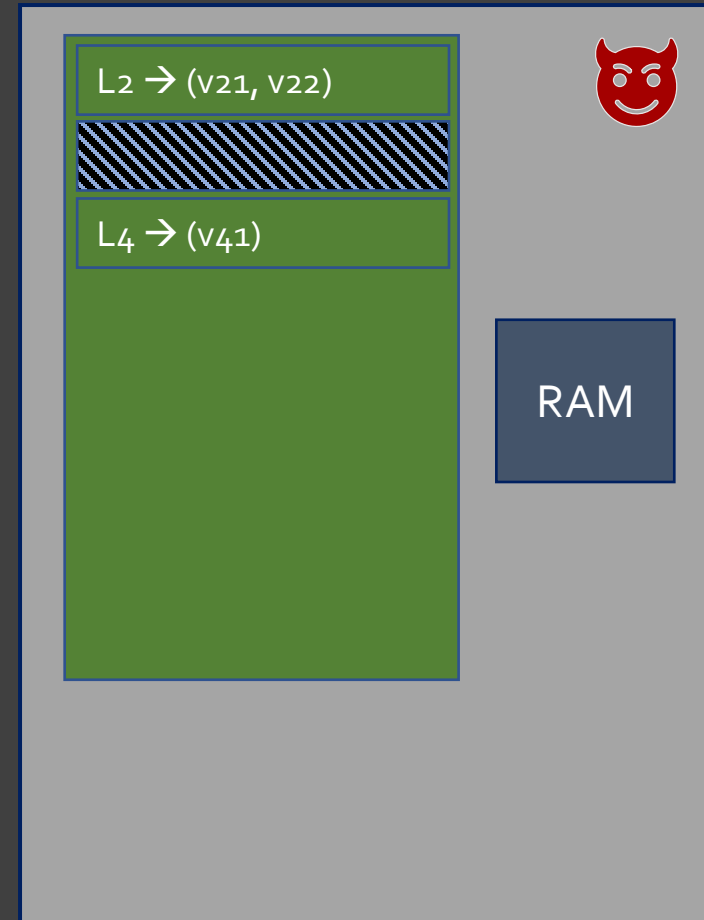
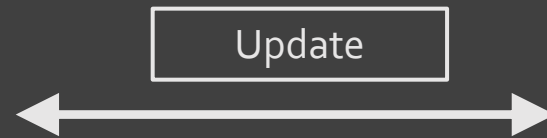
epoch length  $\lambda = 3$



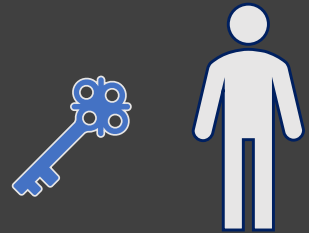
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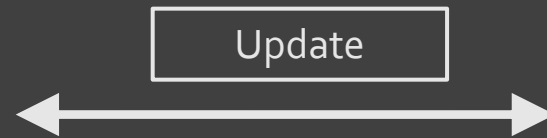
epoch length  $\lambda = 3$



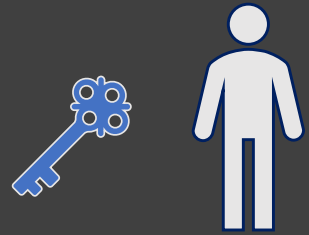
# Rebuilding: Update



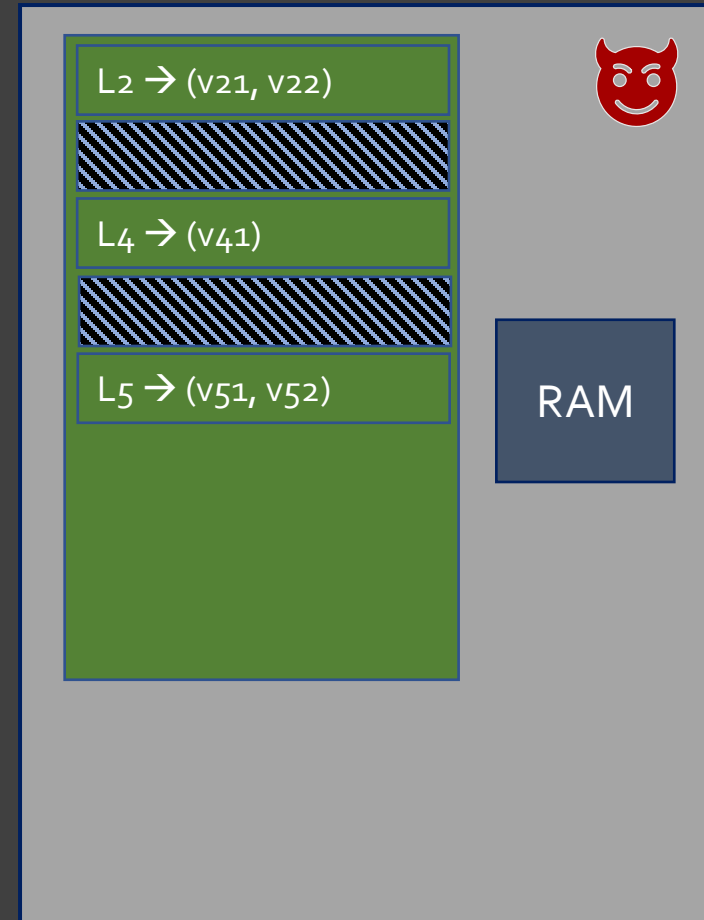
epoch length  $\lambda = 3$



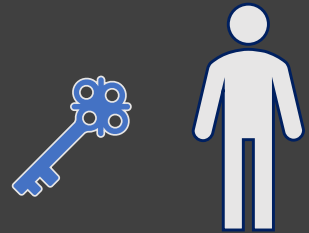
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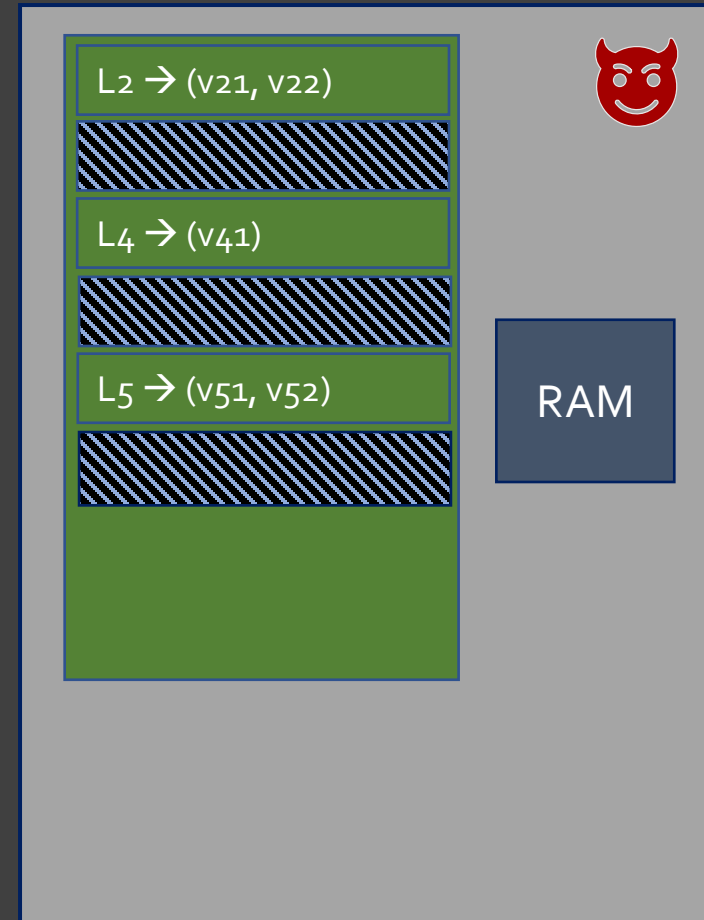
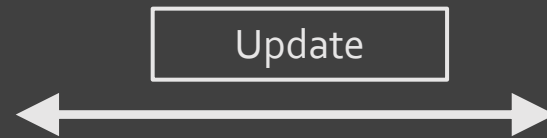
epoch length  $\lambda = 3$



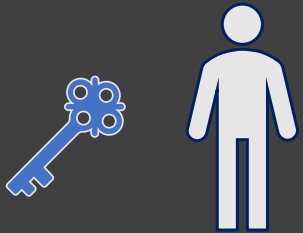
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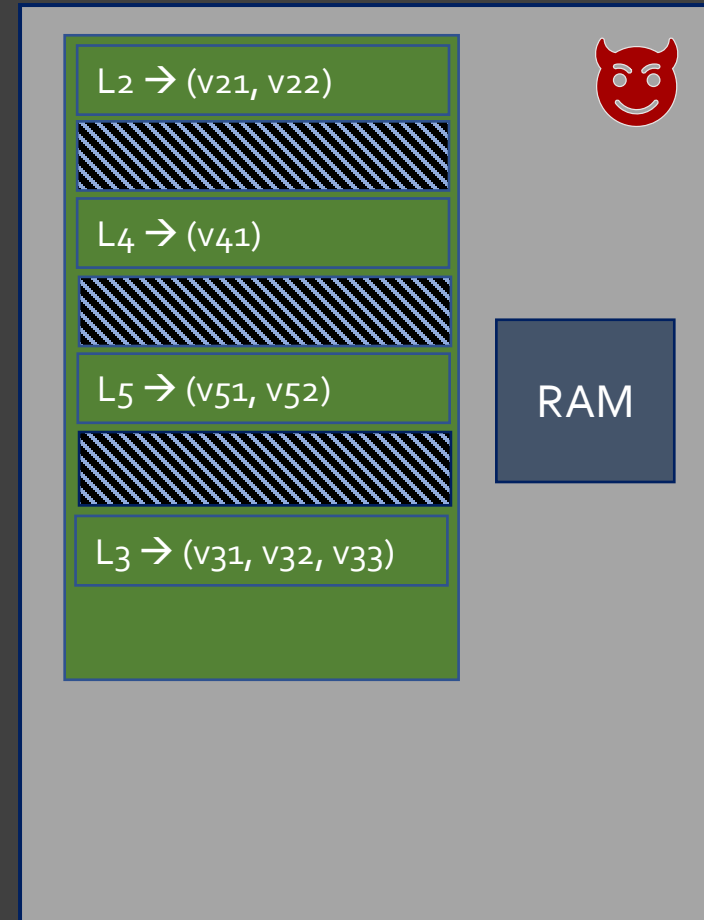
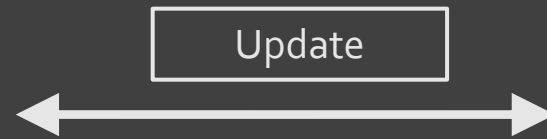
epoch length  $\lambda = 3$



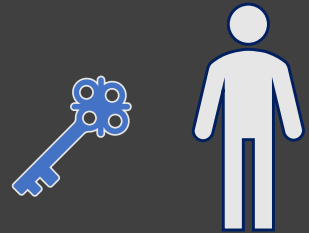
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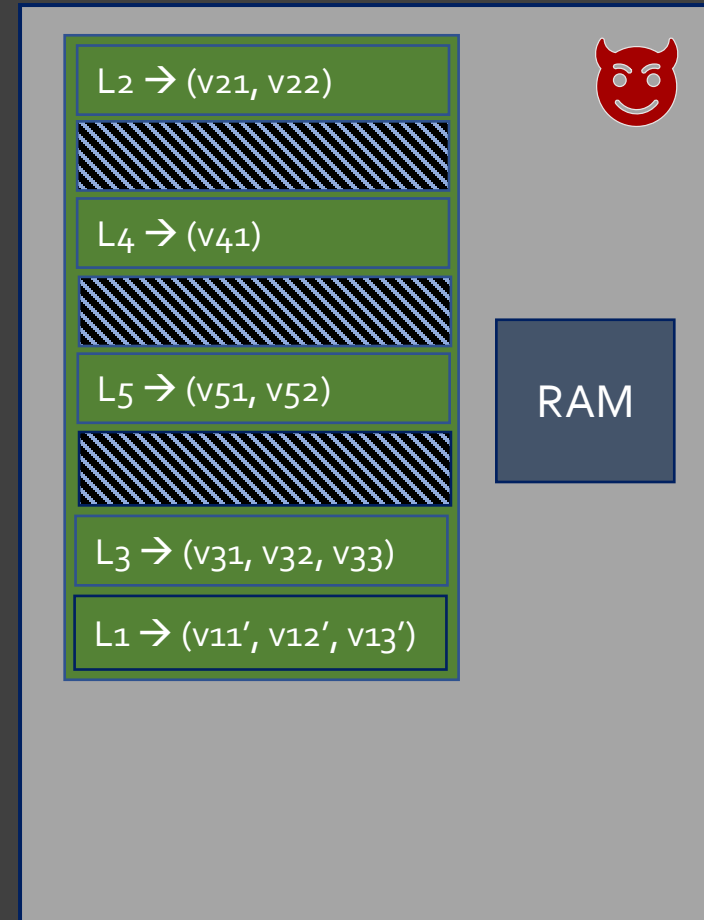
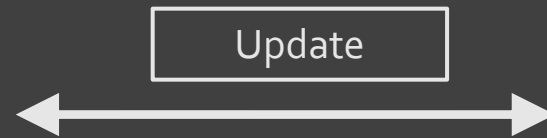
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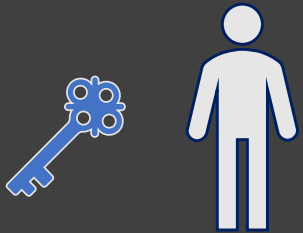
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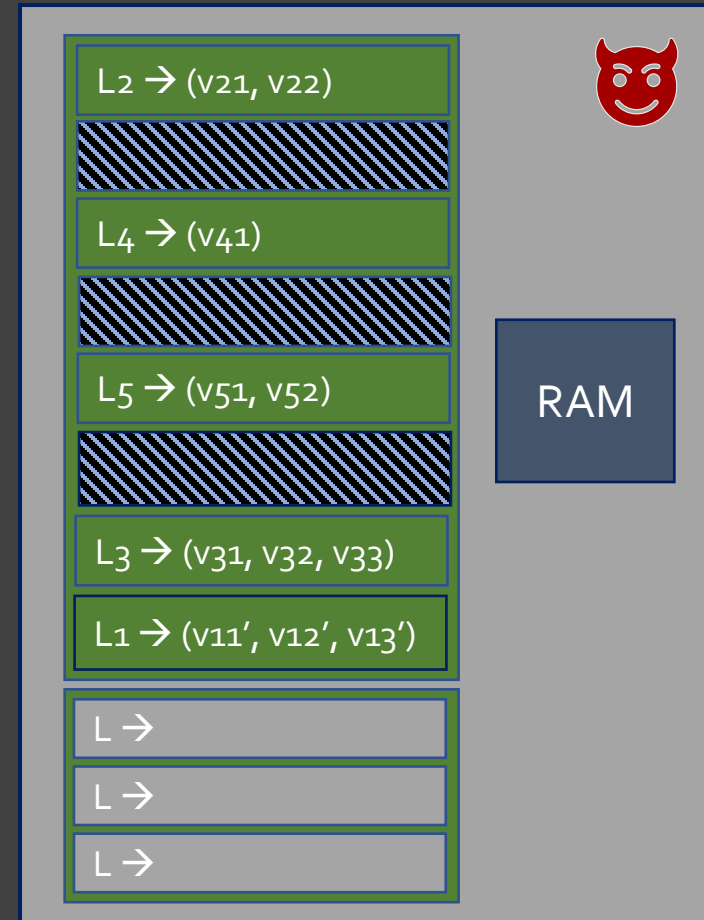
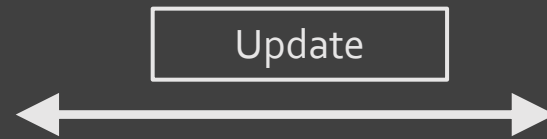
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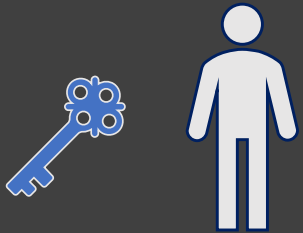


epoch length  $\lambda = 3$

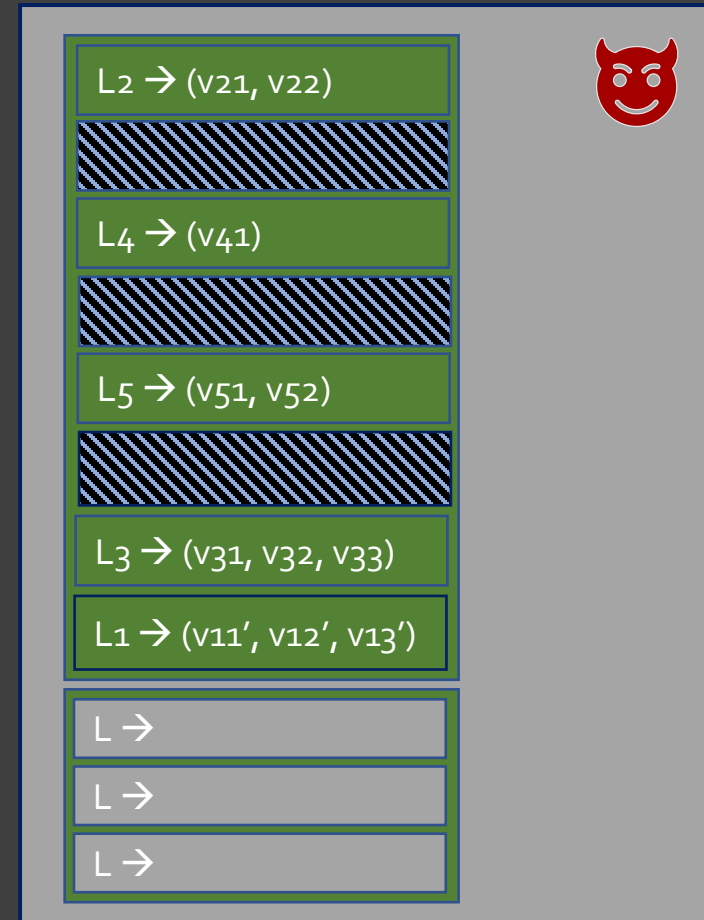




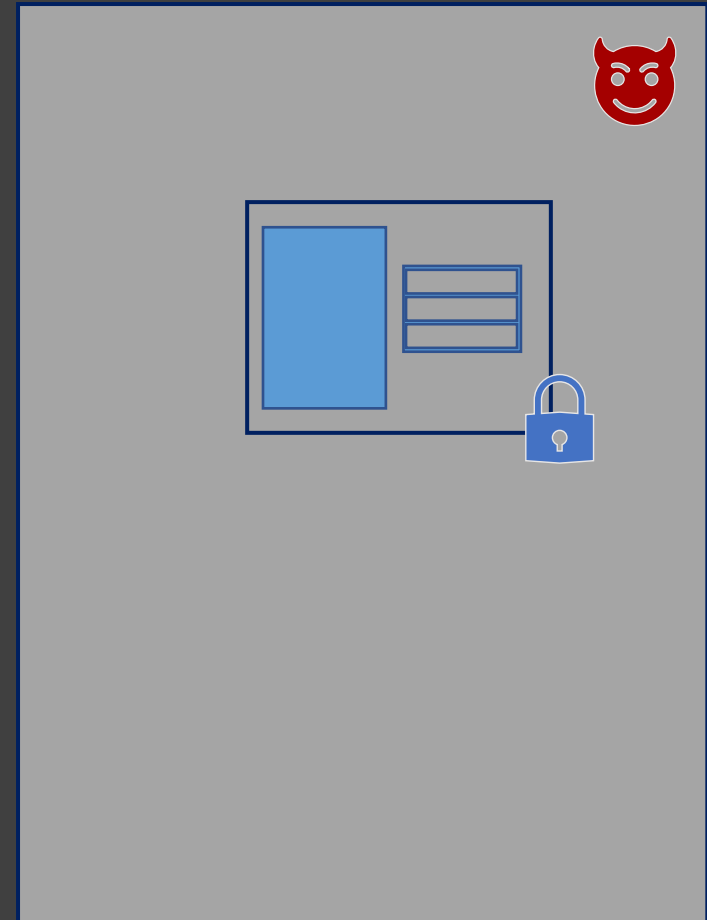
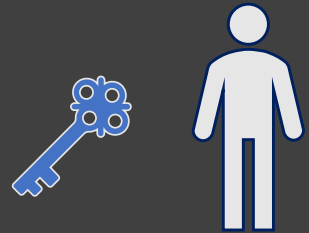
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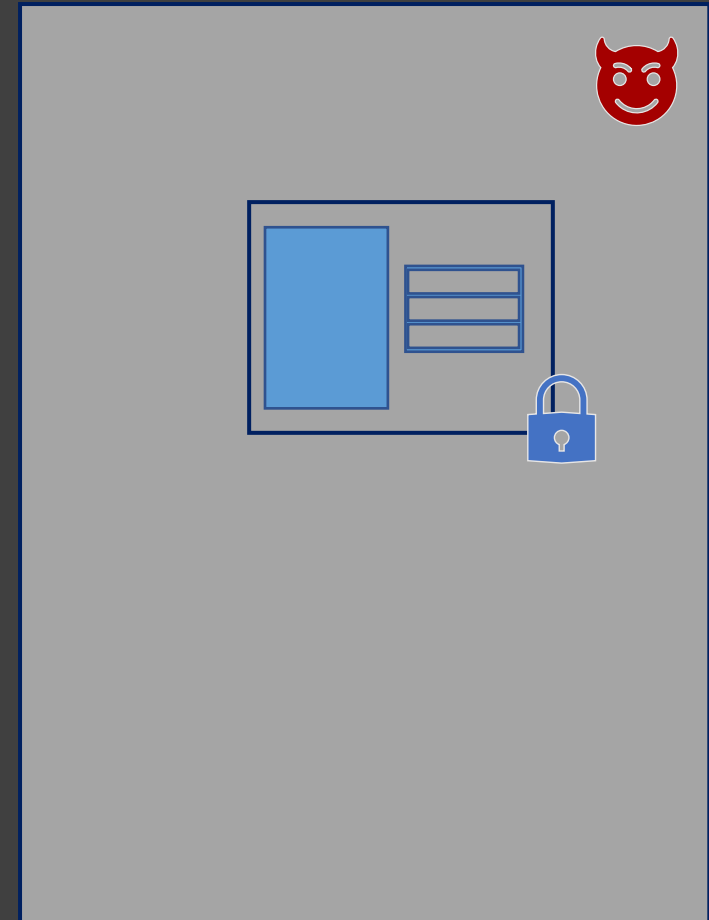
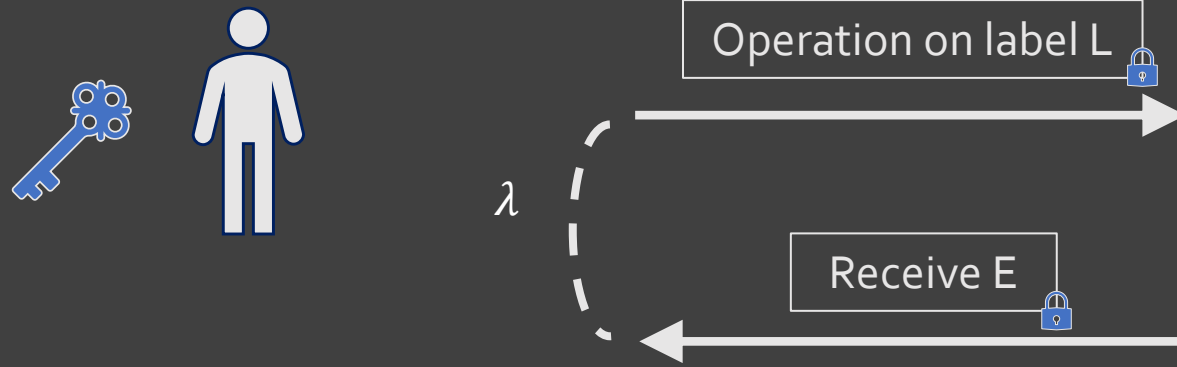
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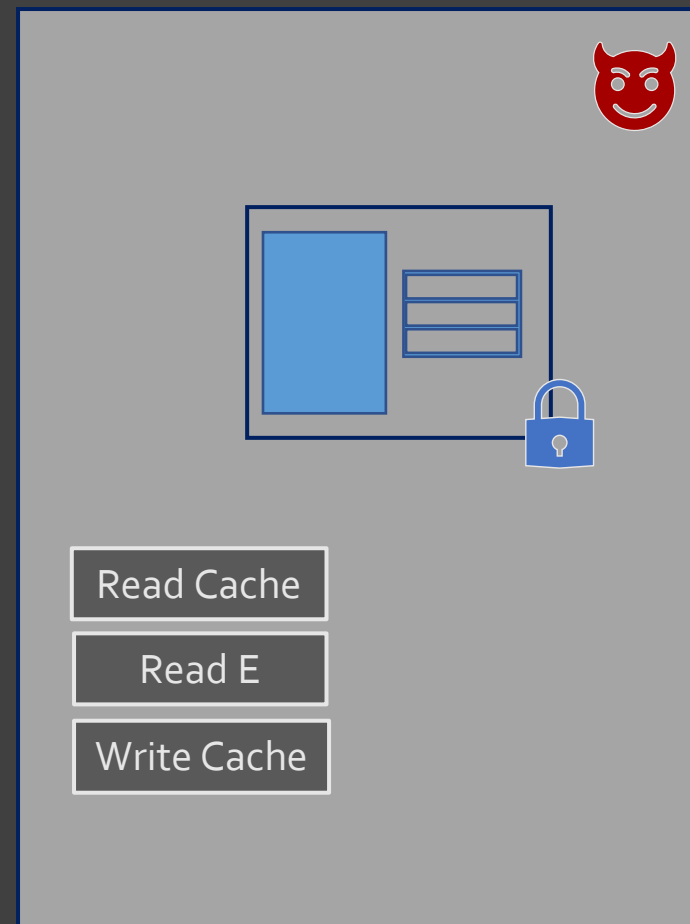
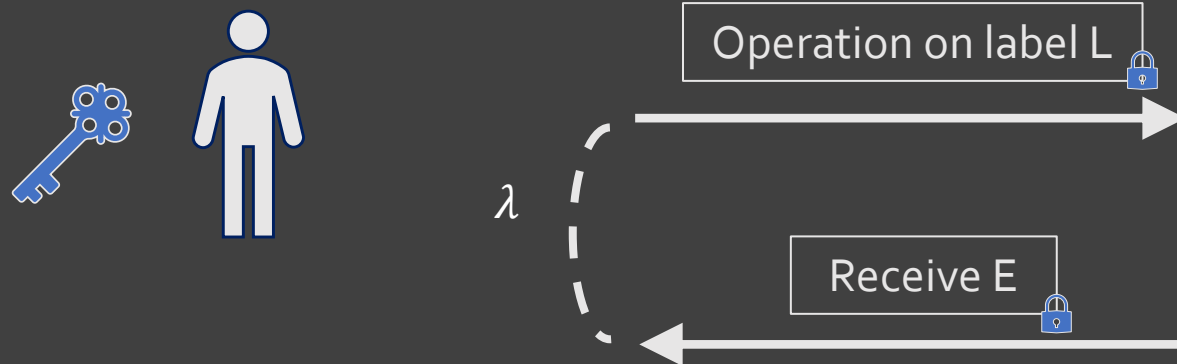
# Dynamic Framework in Action



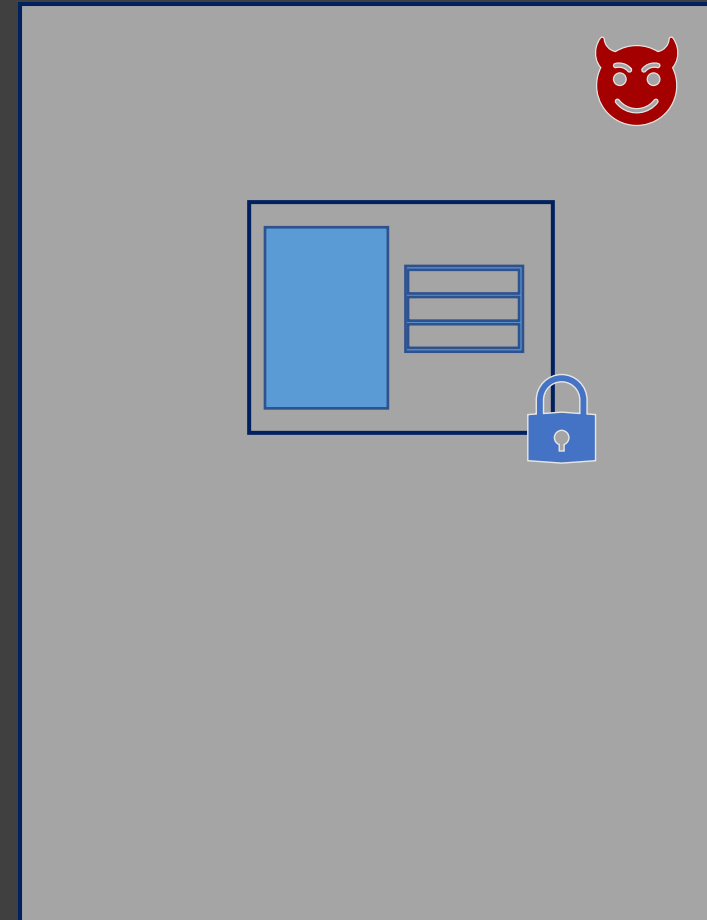
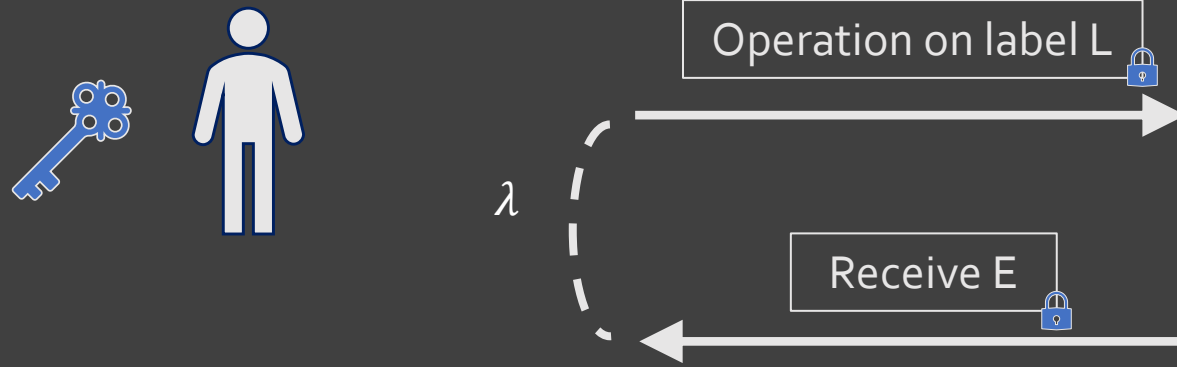
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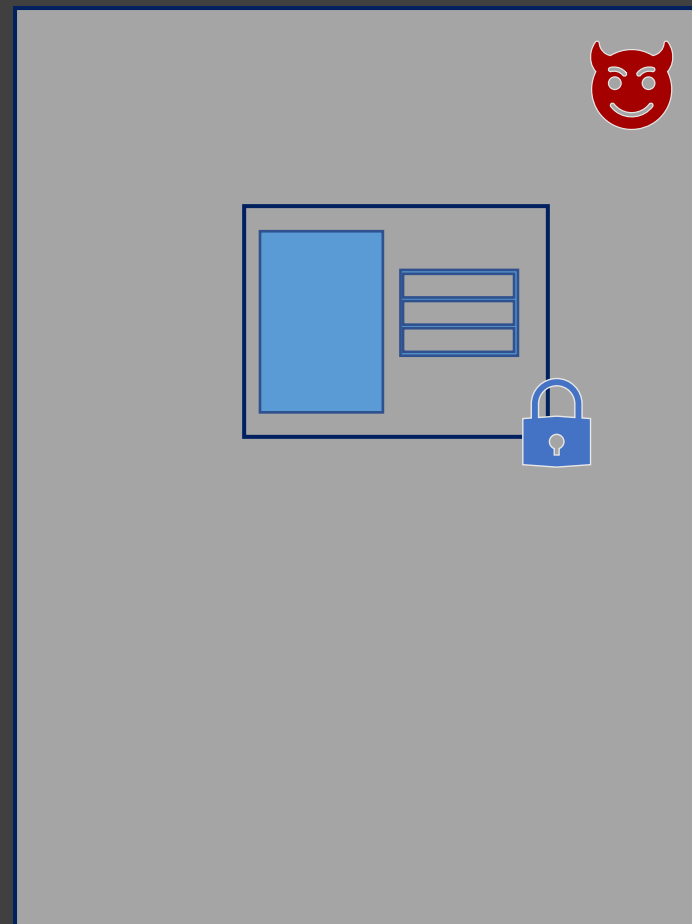
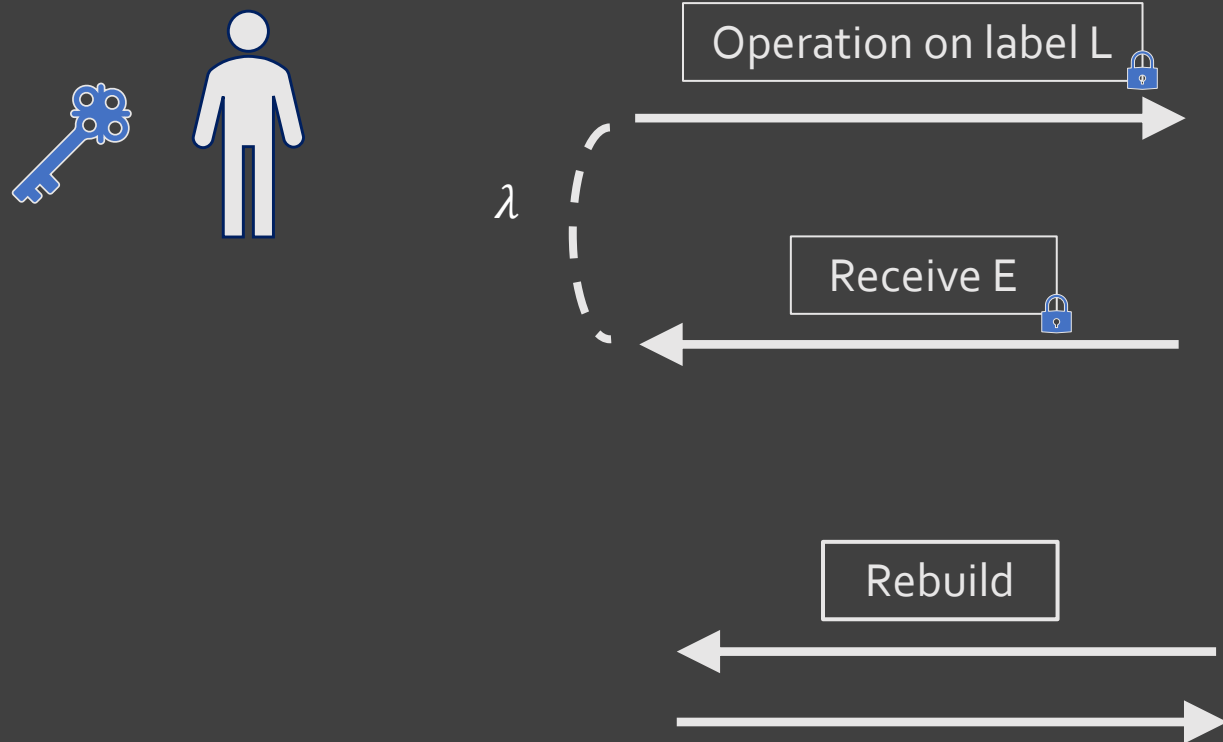
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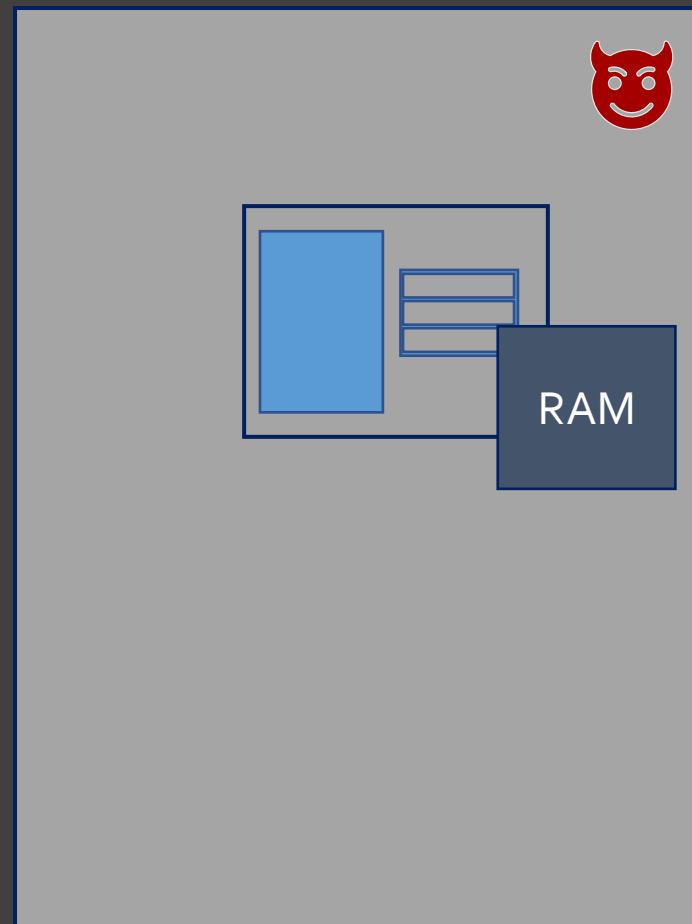
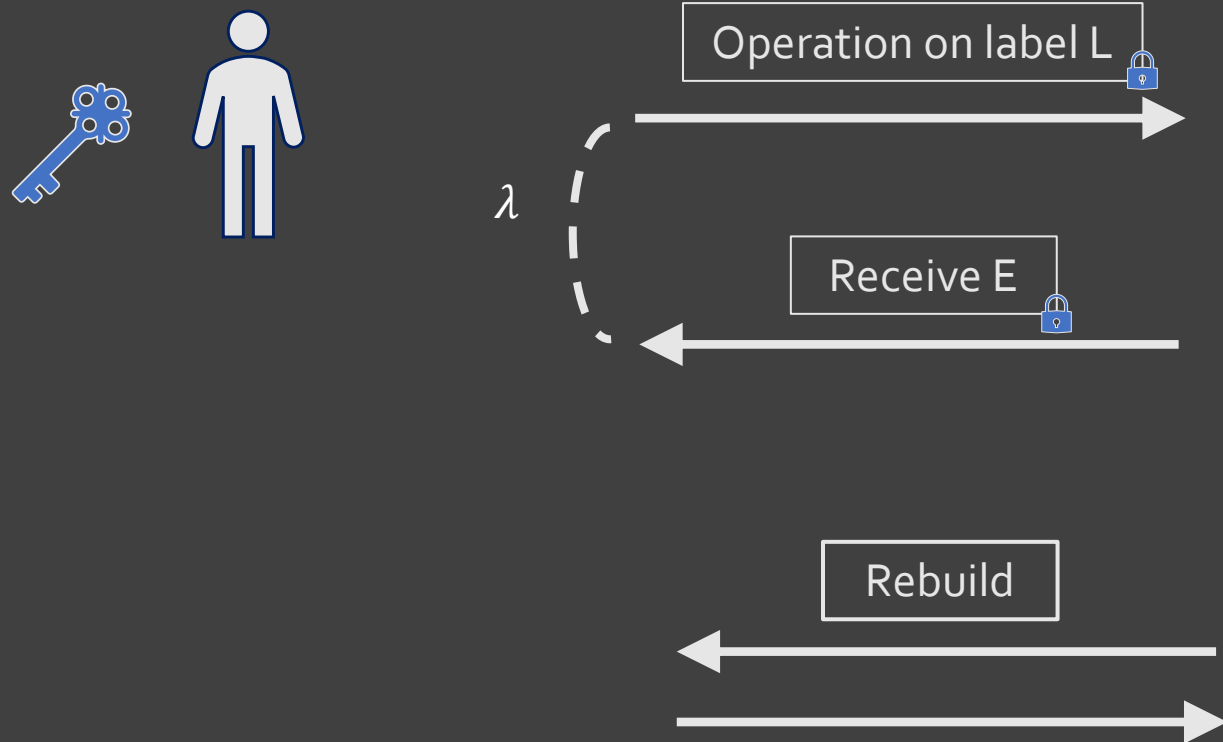
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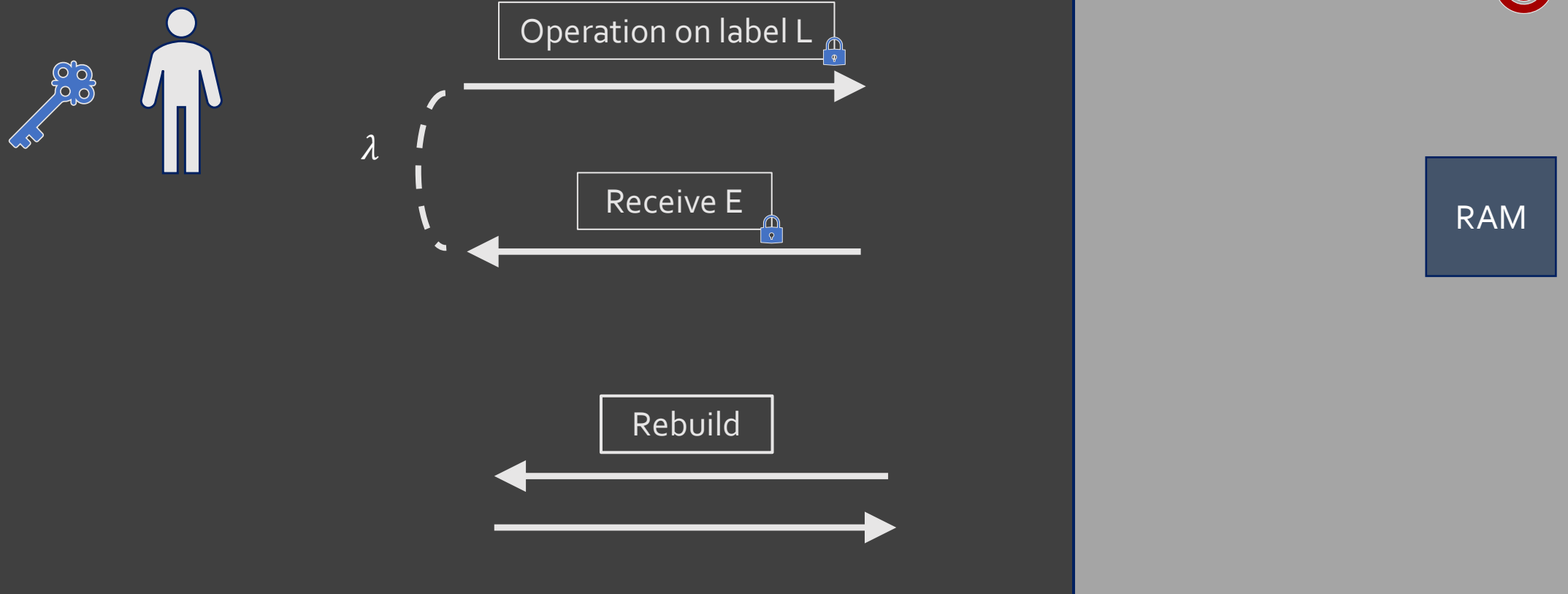
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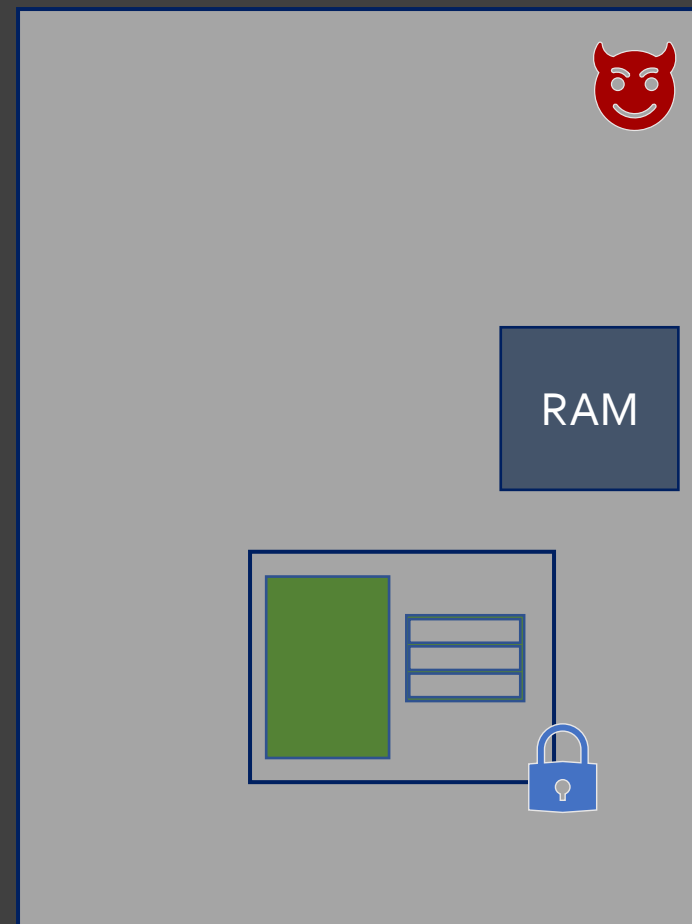
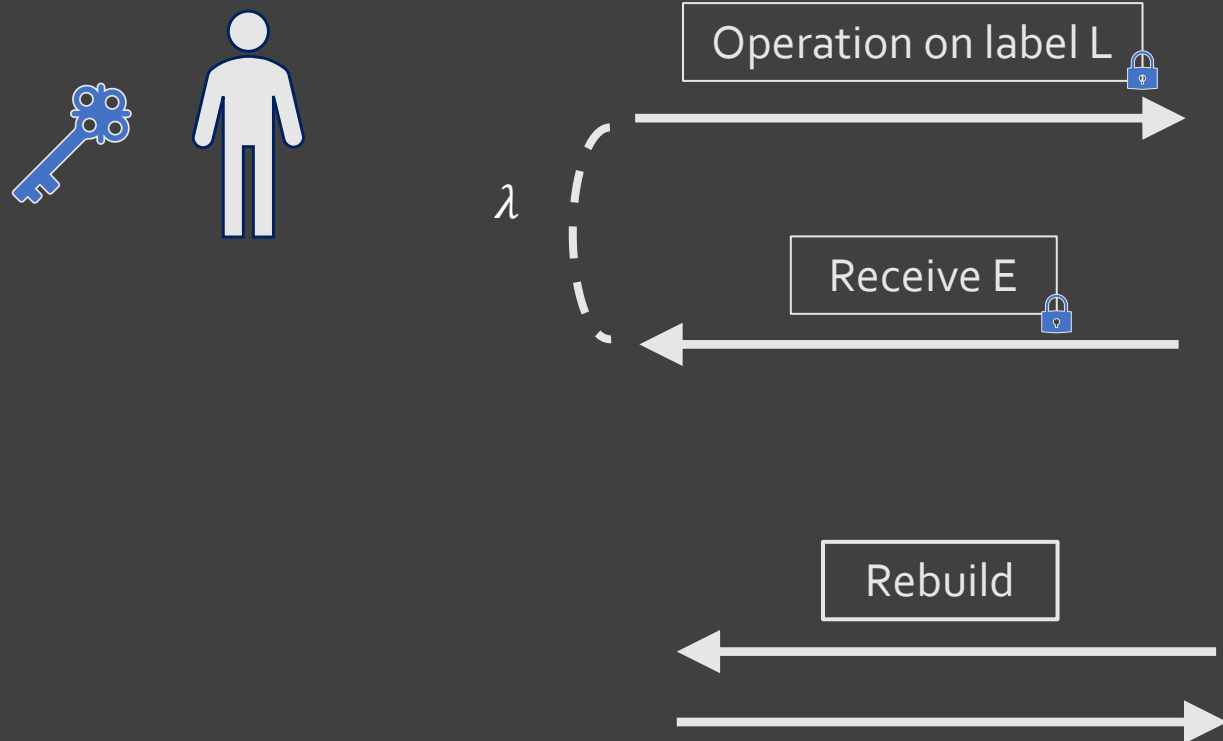


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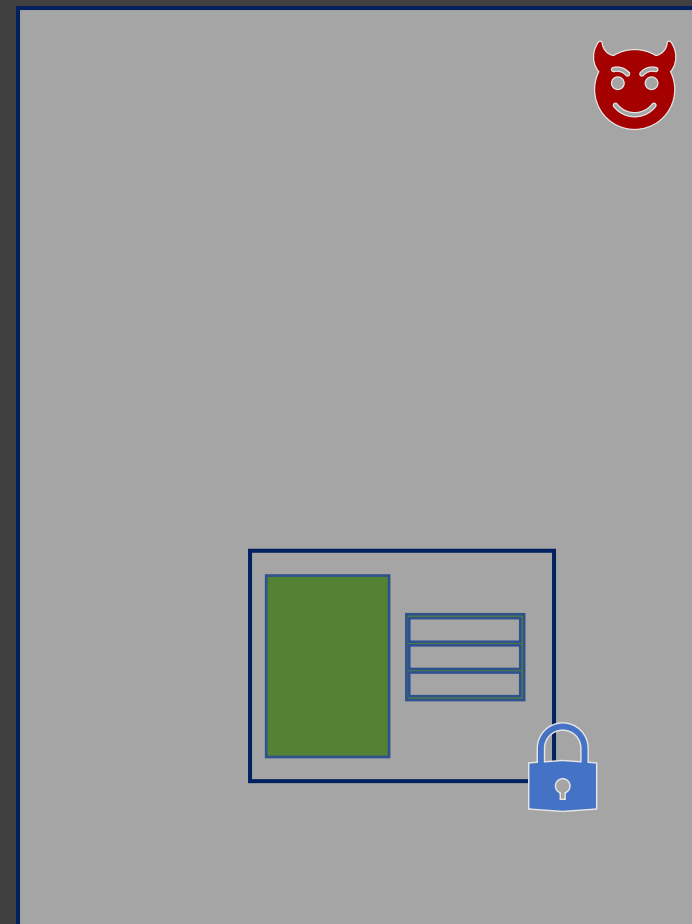
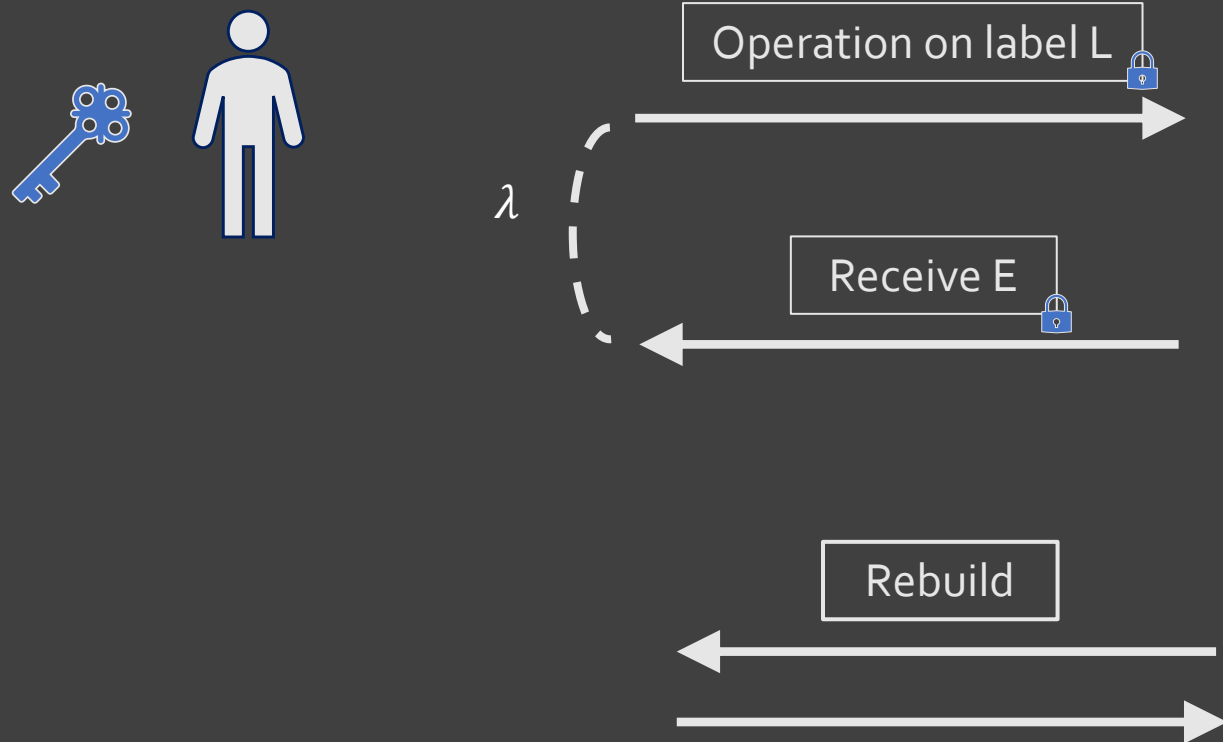




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# Efficiency Comparison

Over a sequence of  $\lambda=64$  Add operations to a multi-map containing  $2^{16}$  values

Efficiency Measure	Our framework applied to AVLH [KM19]	Black-box simulation with Path ORAM [SPS14]	Standard Dynamic EMM [ $\pi_{bas}^{dyn}$ , CJJ+14]
Client State (Mbits)			
Server Storage (Mbits)			
Communication (Mbits)			
Leakage			

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Client State (Mbits)	0.486	4.78	0.066
Server Storage (Mbits)	44.062	52424.7	20.992
Communication (Mbits)	1827.1	1995.534	10.485
Leakage	Total number of labels, values, max. tuple length Updated number of labels, values, max. tuple length (after $\lambda$ operations)	(Upper-bound) number of labels, max. tuple length	Volume, Query equality

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# Dynamic Framework: In Summary

- We construct a **dynamic operation equality suppressing** framework, answering an open question [KMO18]
- We apply our framework to AVLH [KM19] and PBS [KMO18] to produce **three new fully-dynamic almost-zero leakage** STE schemes
- We prove that for certain natural assumptions, our schemes are **asymptotically more efficient** than black-box ORAM simulation
- Please see our paper for more details!