

PRACTICAL PROVABLY SECURE FLOODING FOR BLOCKCHAINS

Chen-Da Liu-Zhang, *NTT Research*

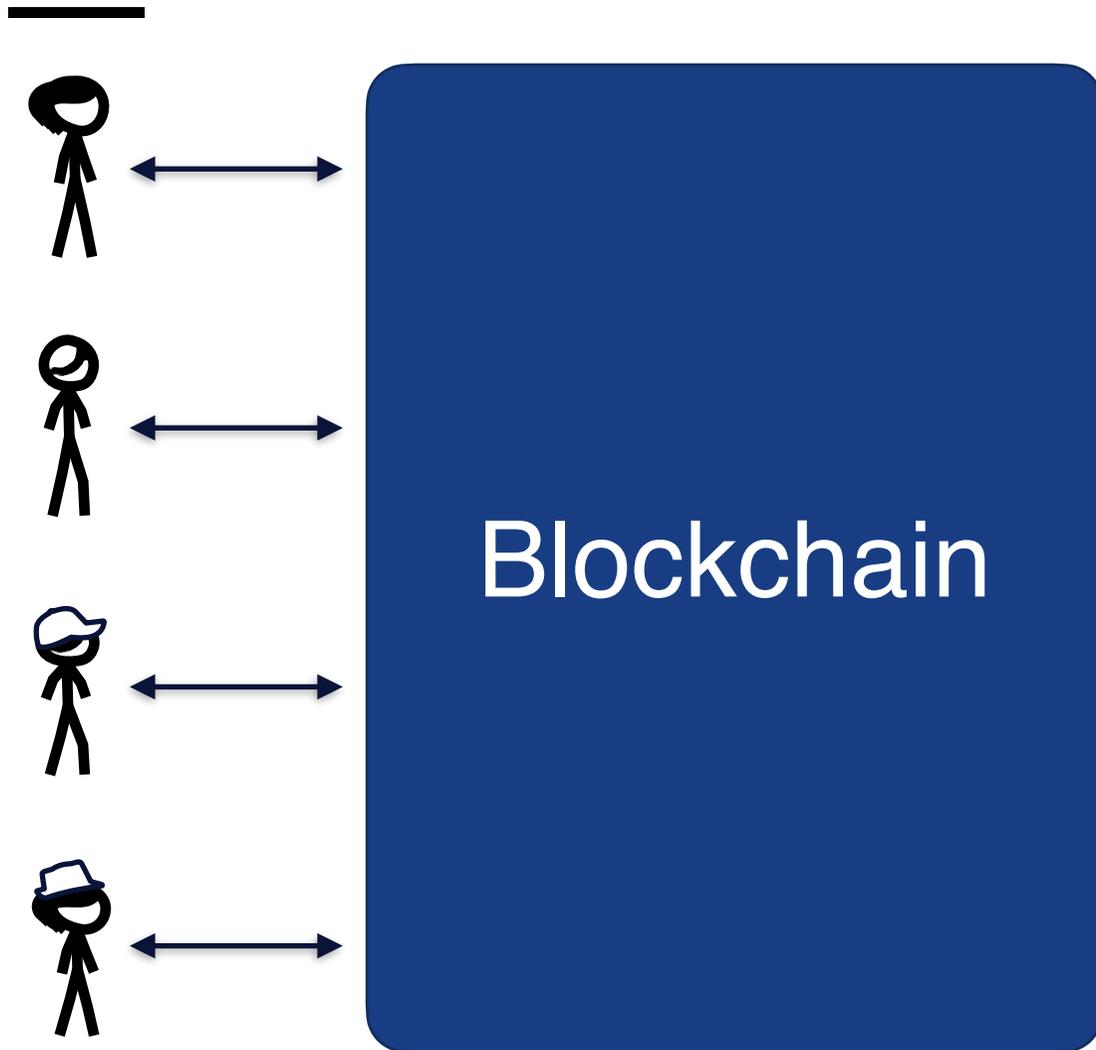
Christian Matt, *Concordium*

Ueli Maurer, *ETH Zurich*

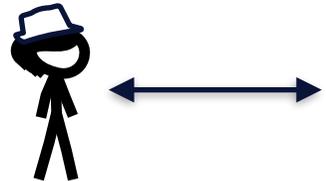
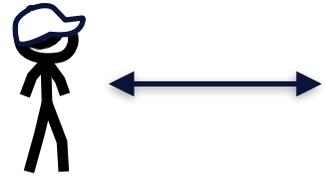
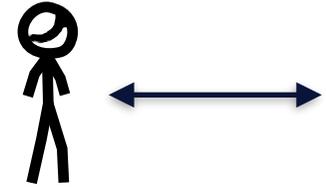
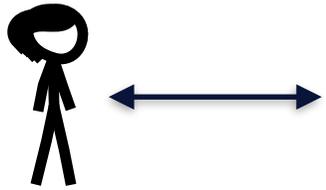
Guilherme Rito, *ETH Zurich*

Søren Eller Thomsen, *Aarhus University*

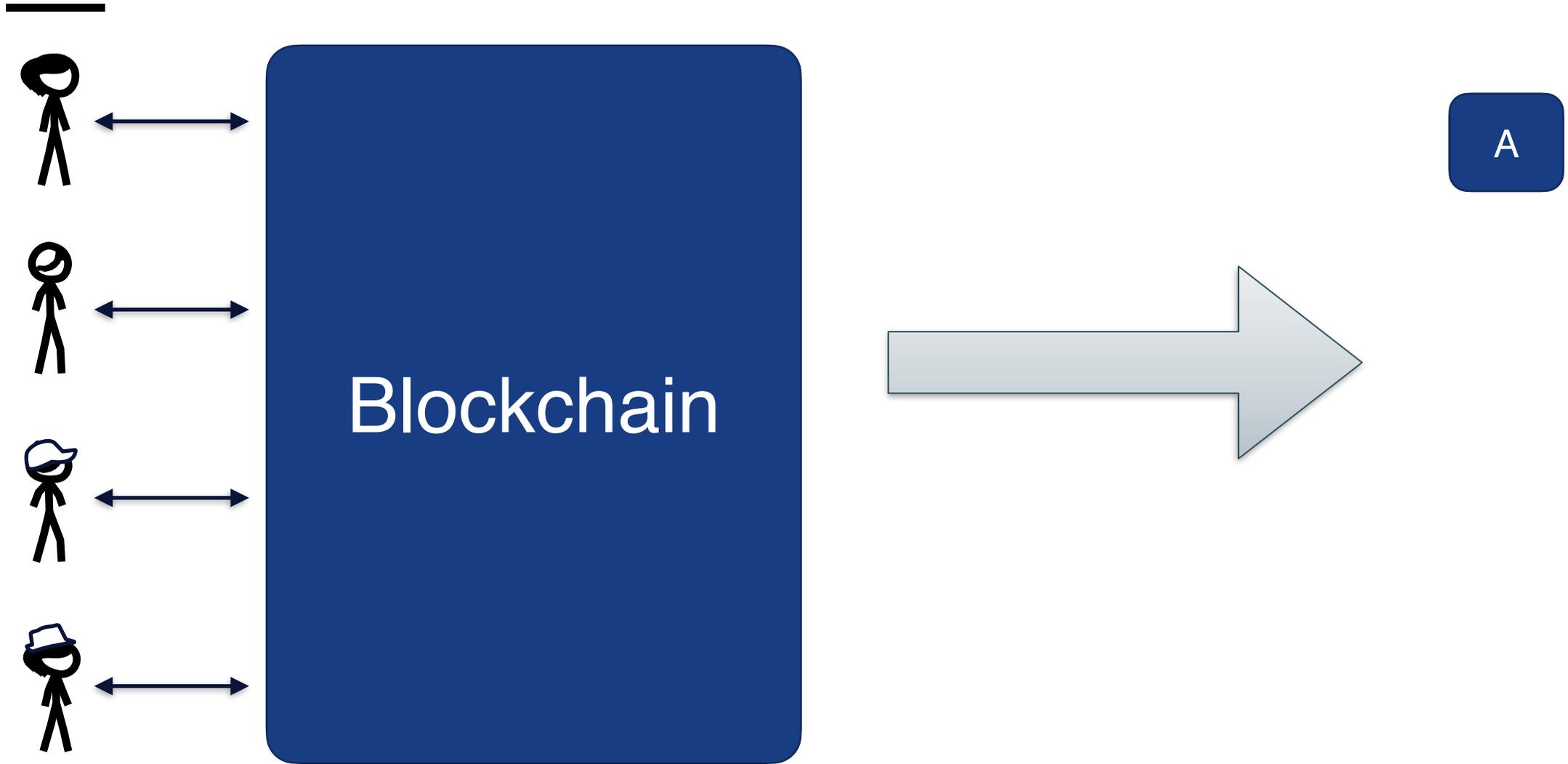
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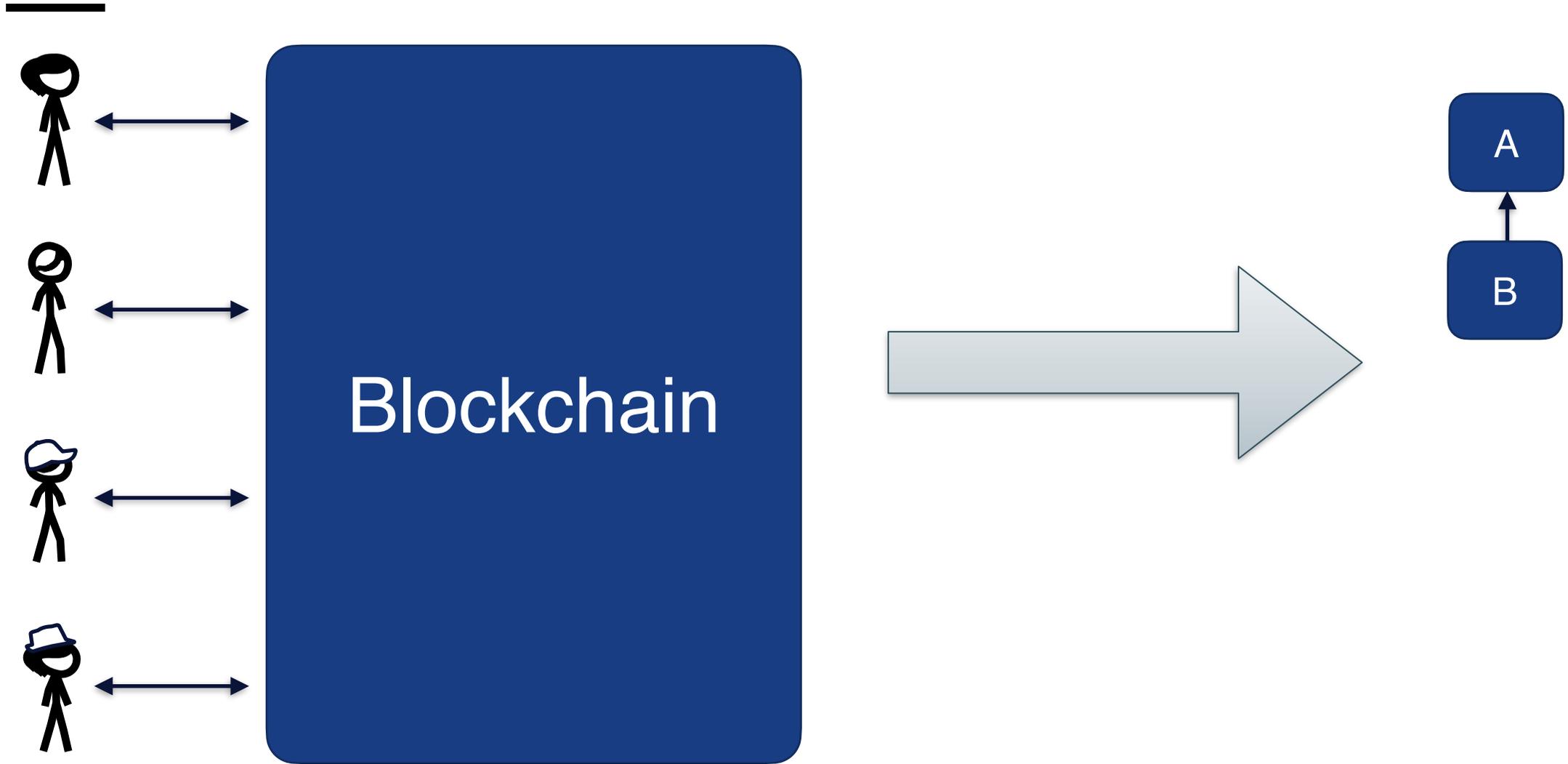
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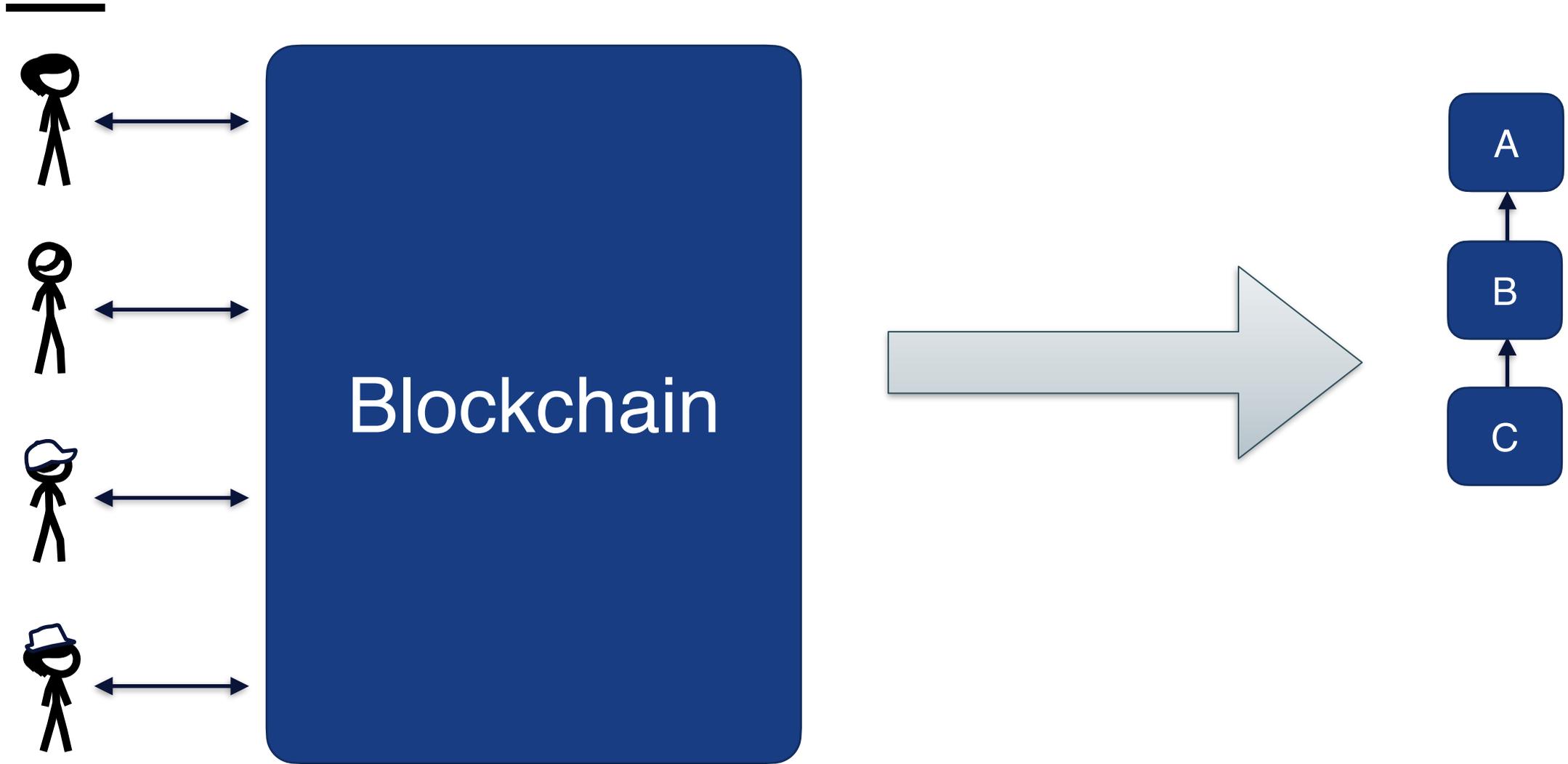
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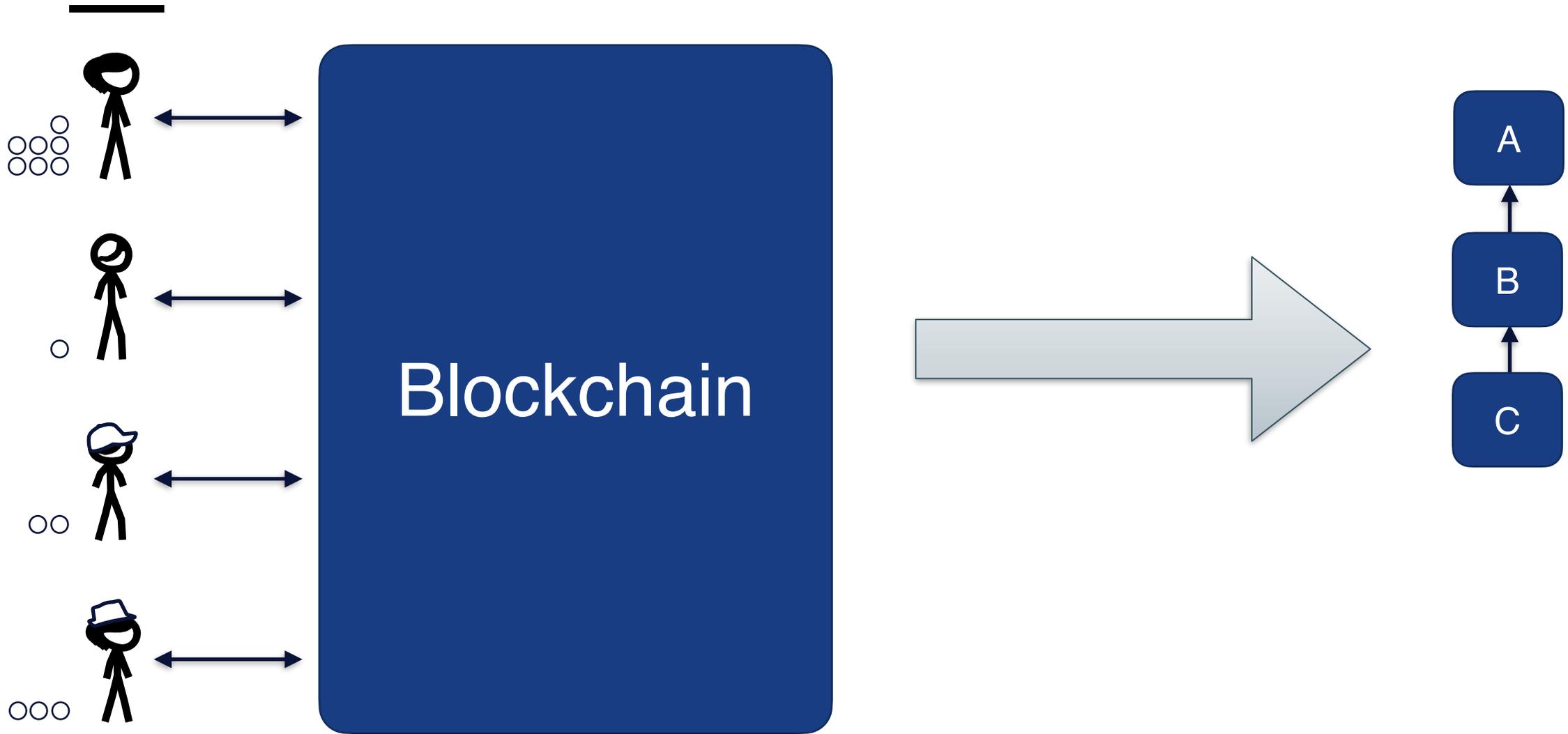
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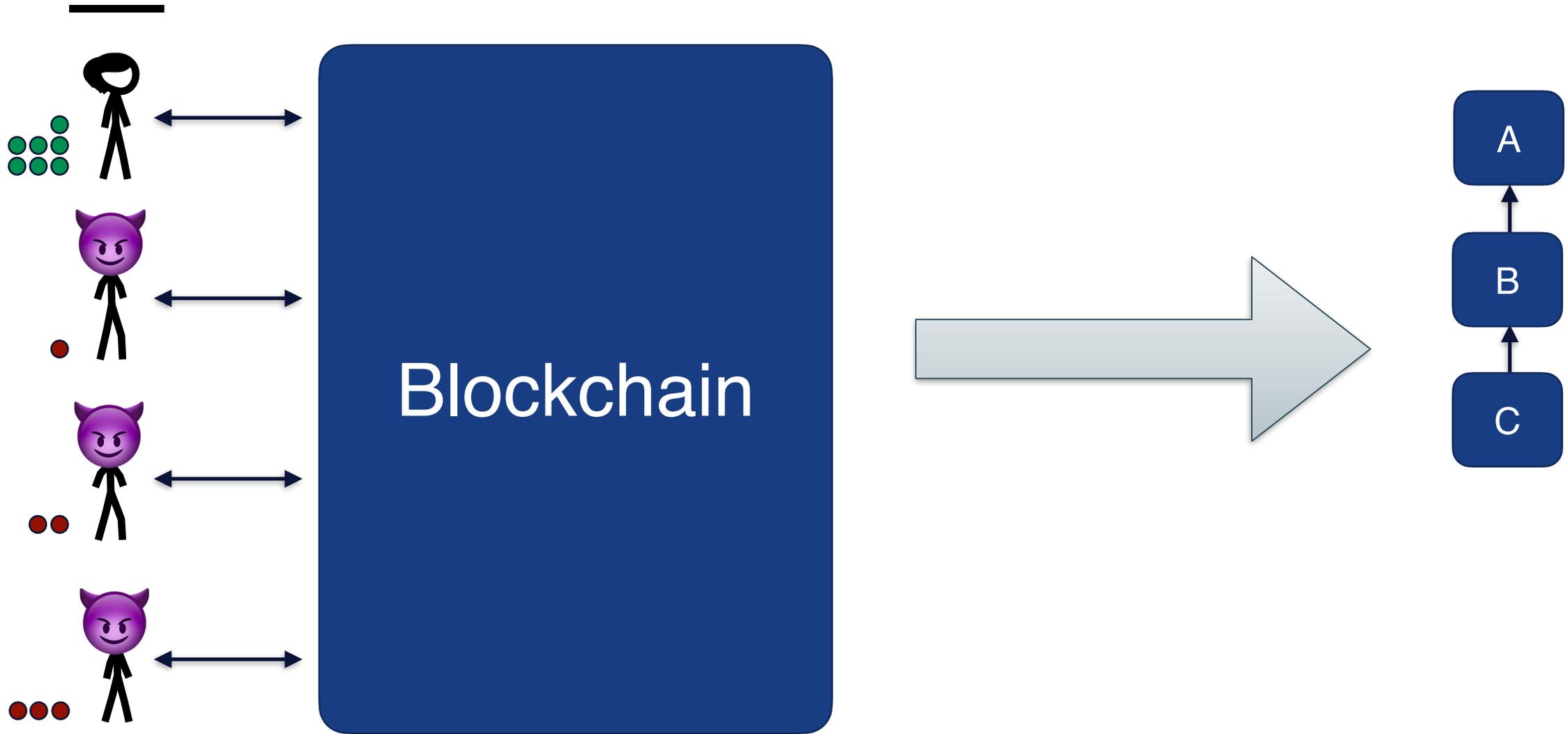
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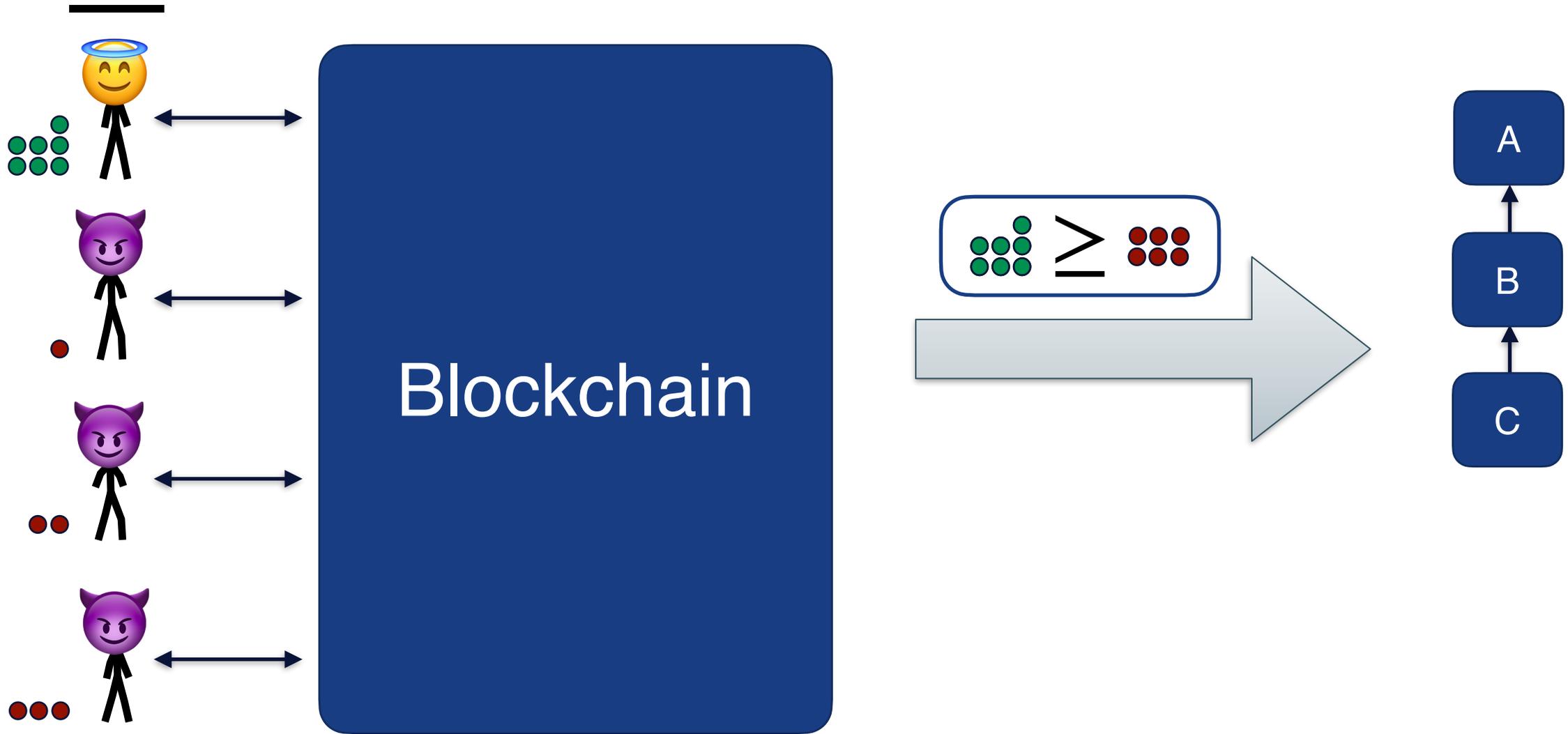
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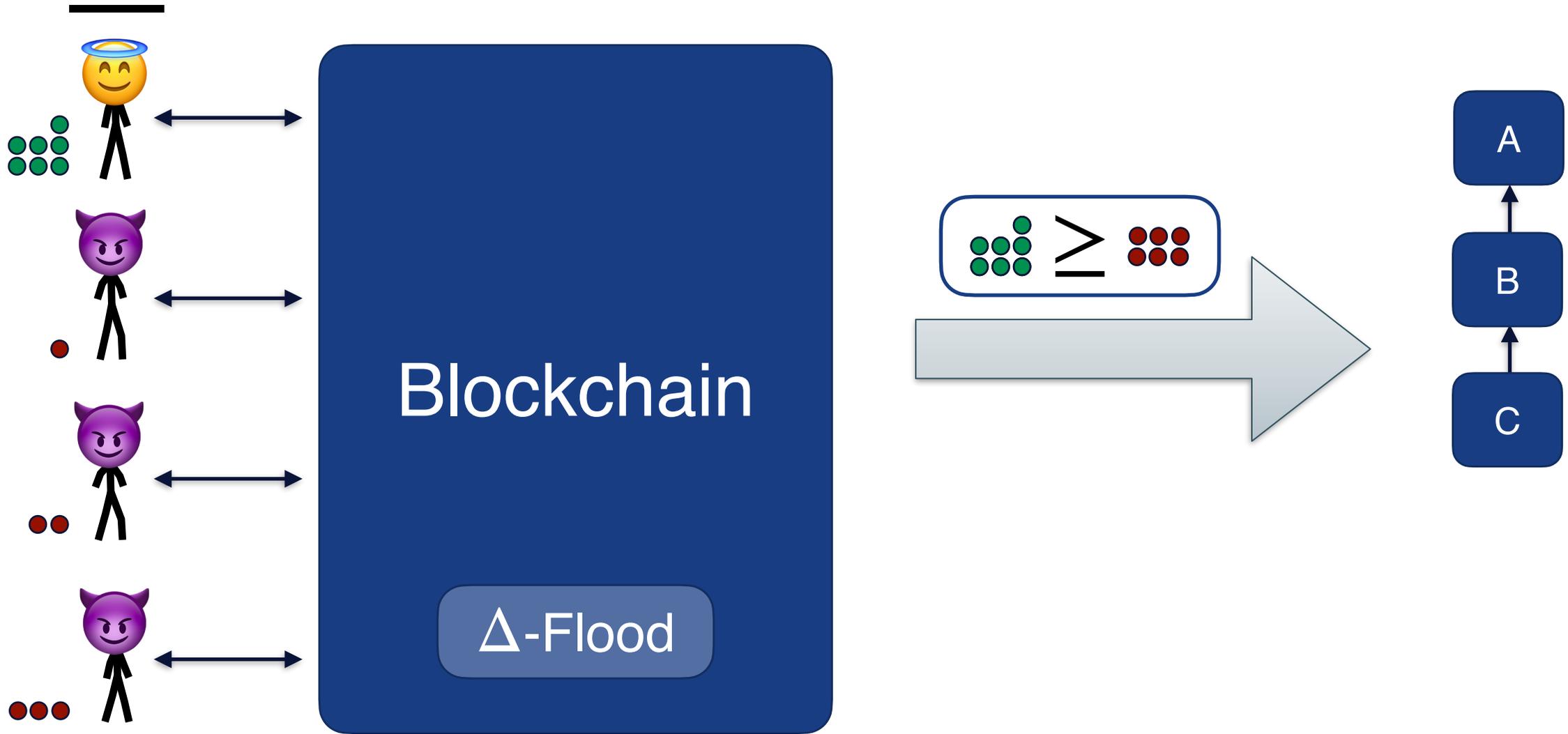
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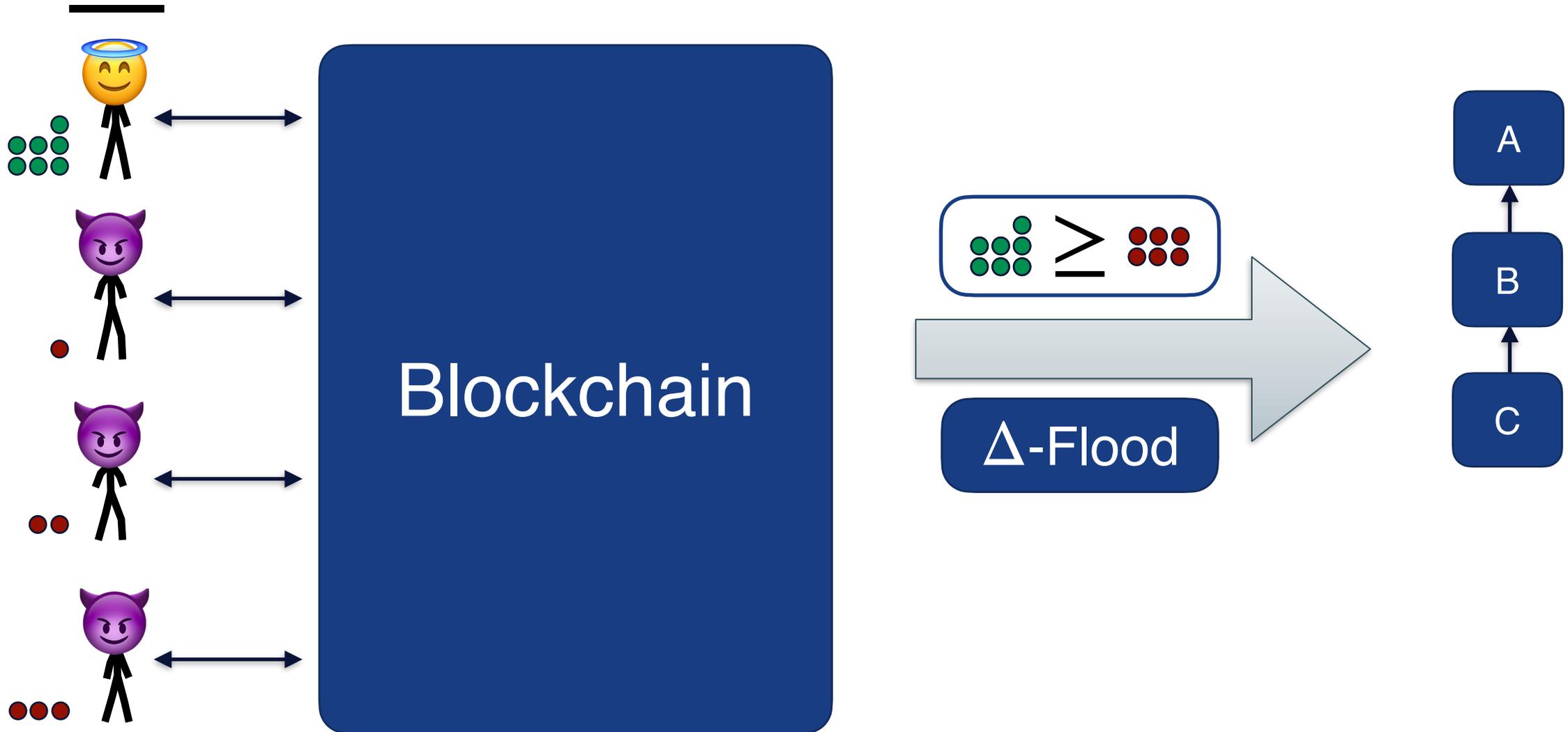
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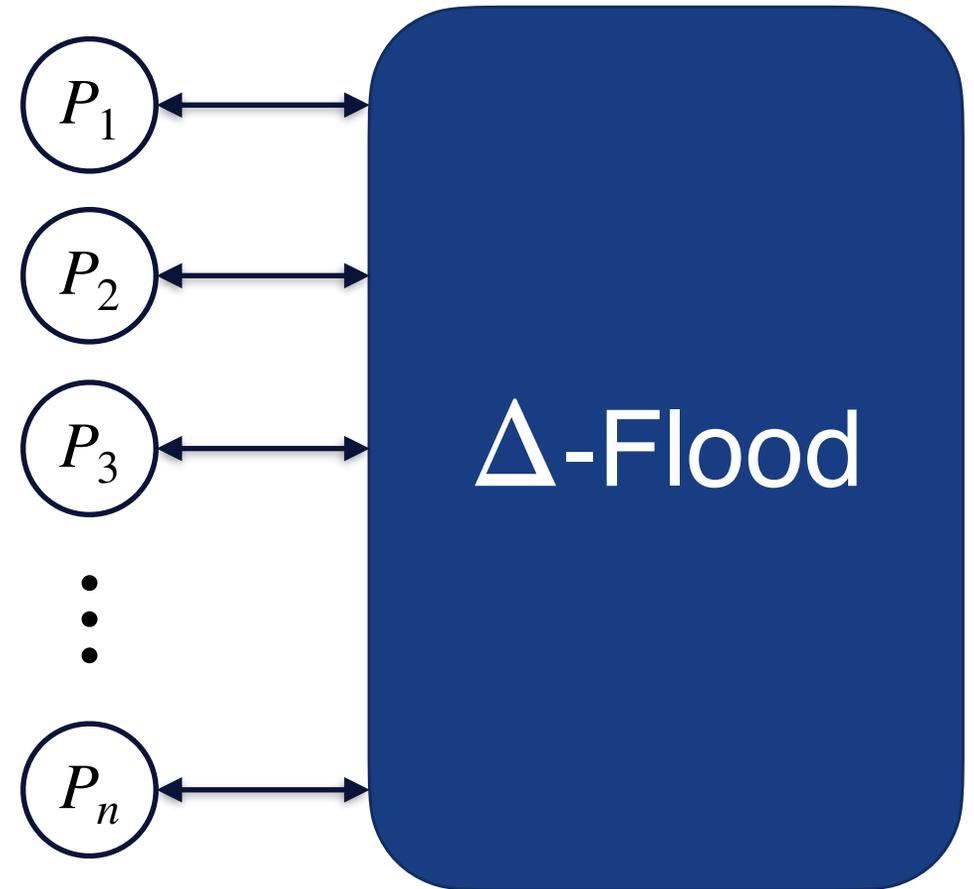
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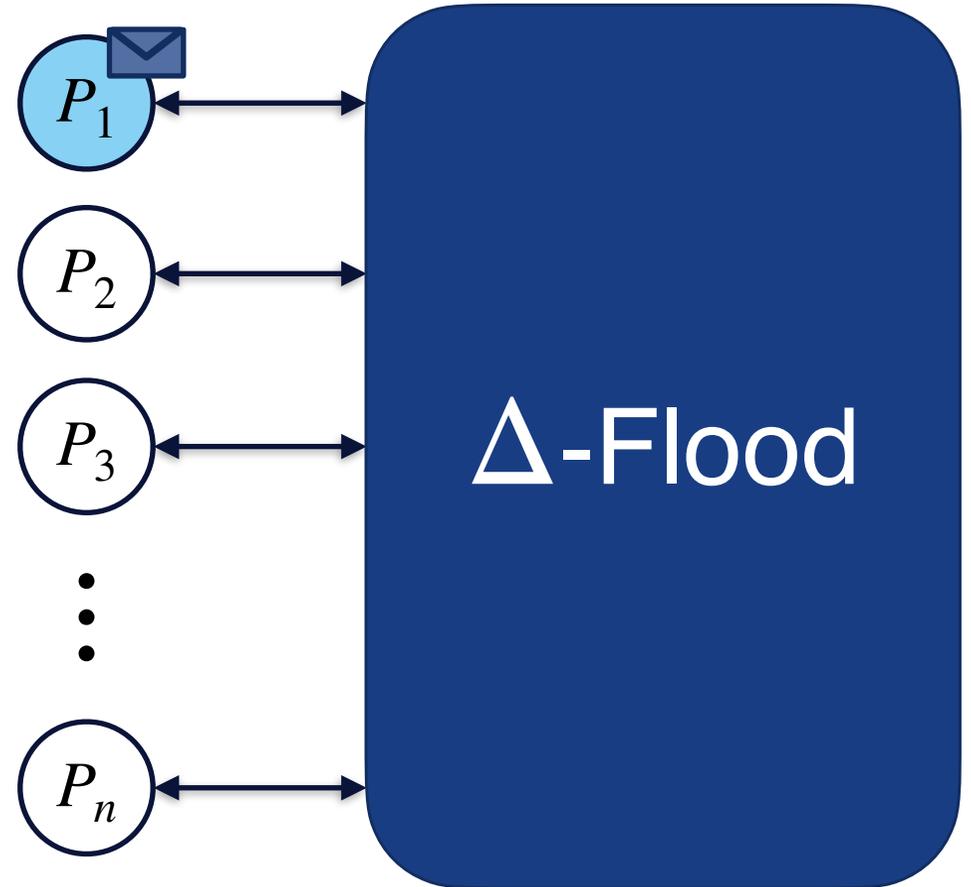


FLOODING FOR BLOCKCHAINS



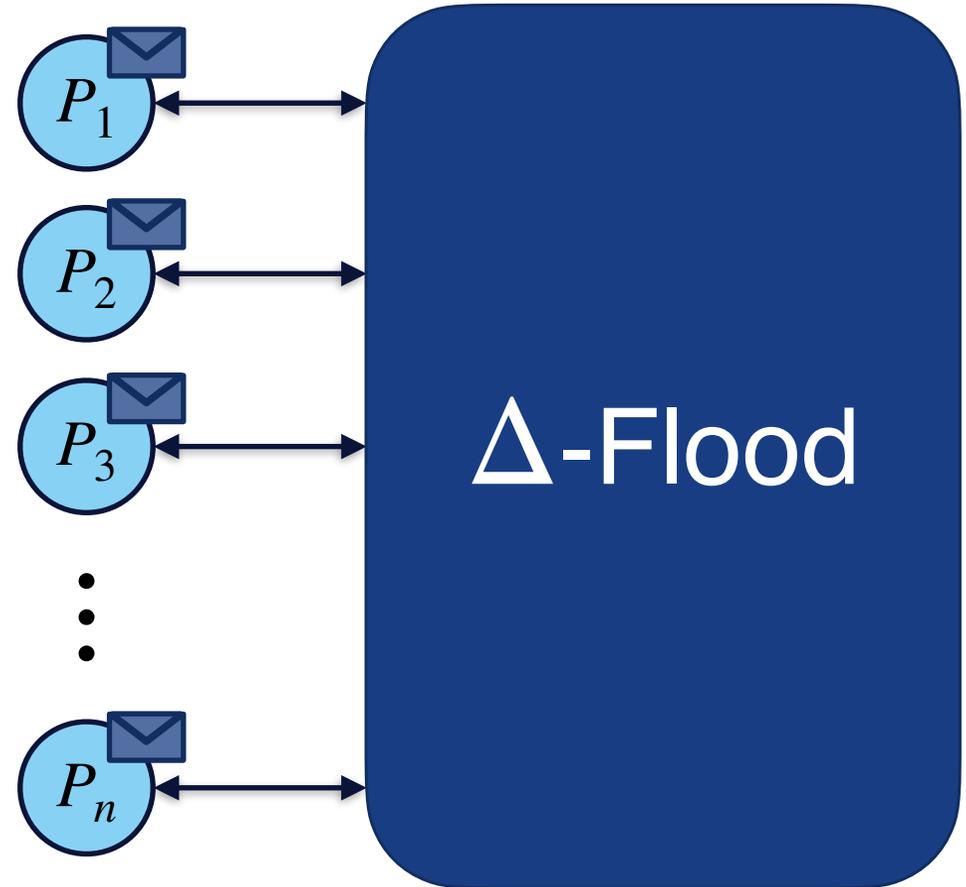
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- ▶ Input messages must be delivered within Δ time.



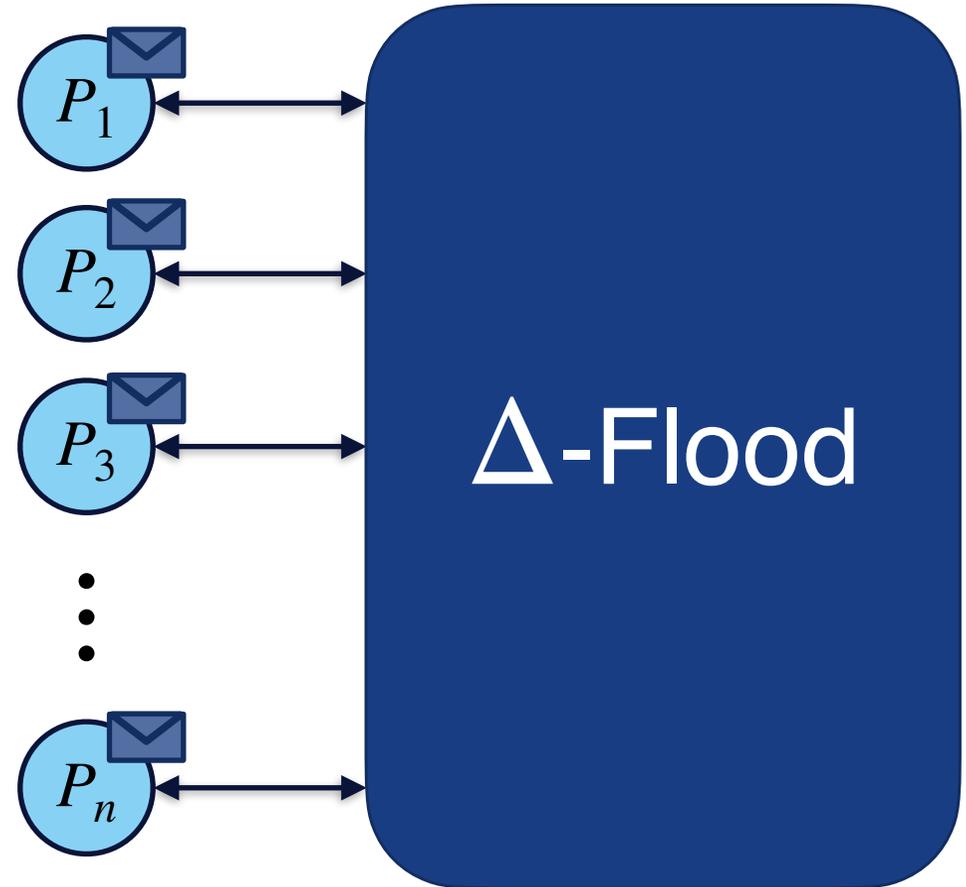
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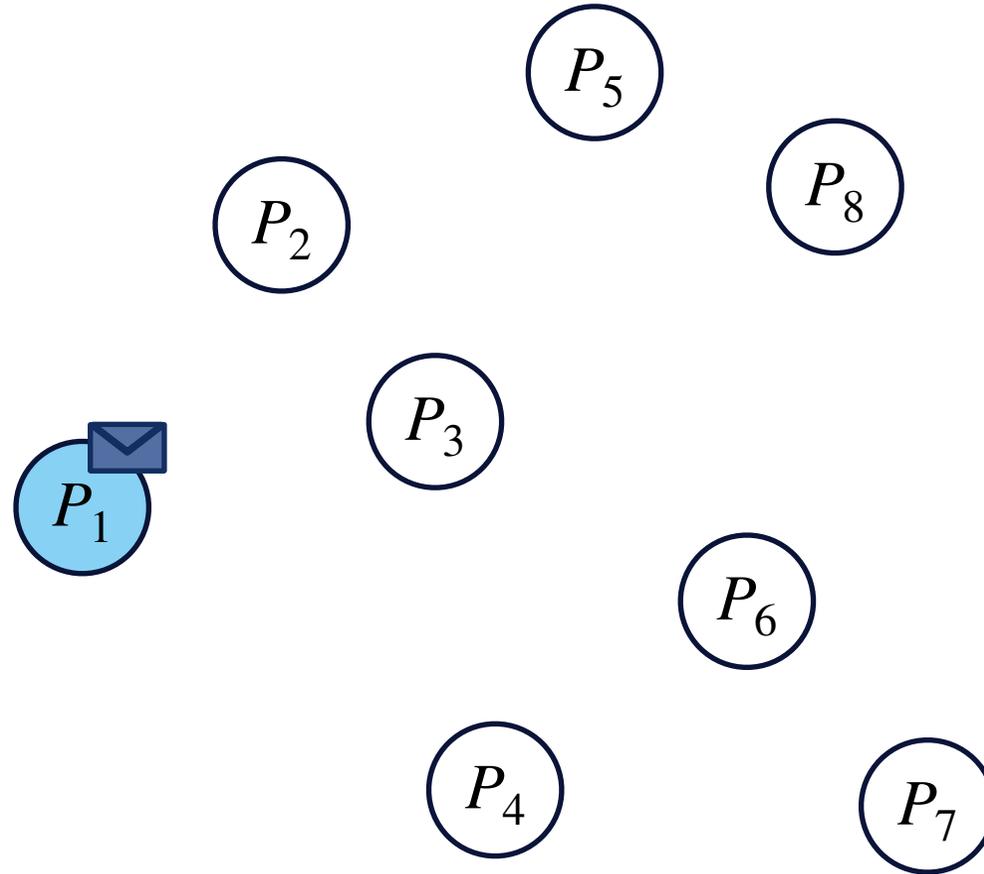


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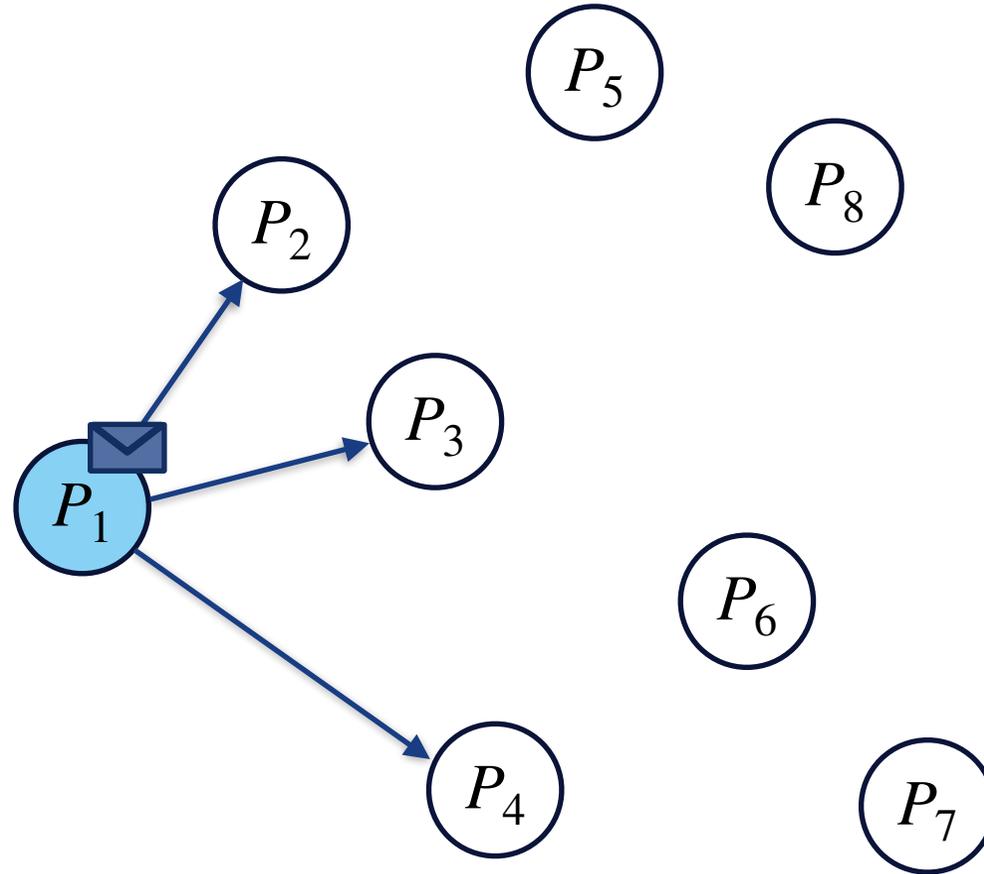
- Input messages must be delivered within Δ time.
- Assumed to prove security of blockchains [GKL15,PS17,DGKR18,PS18,CM19,DMM+20].



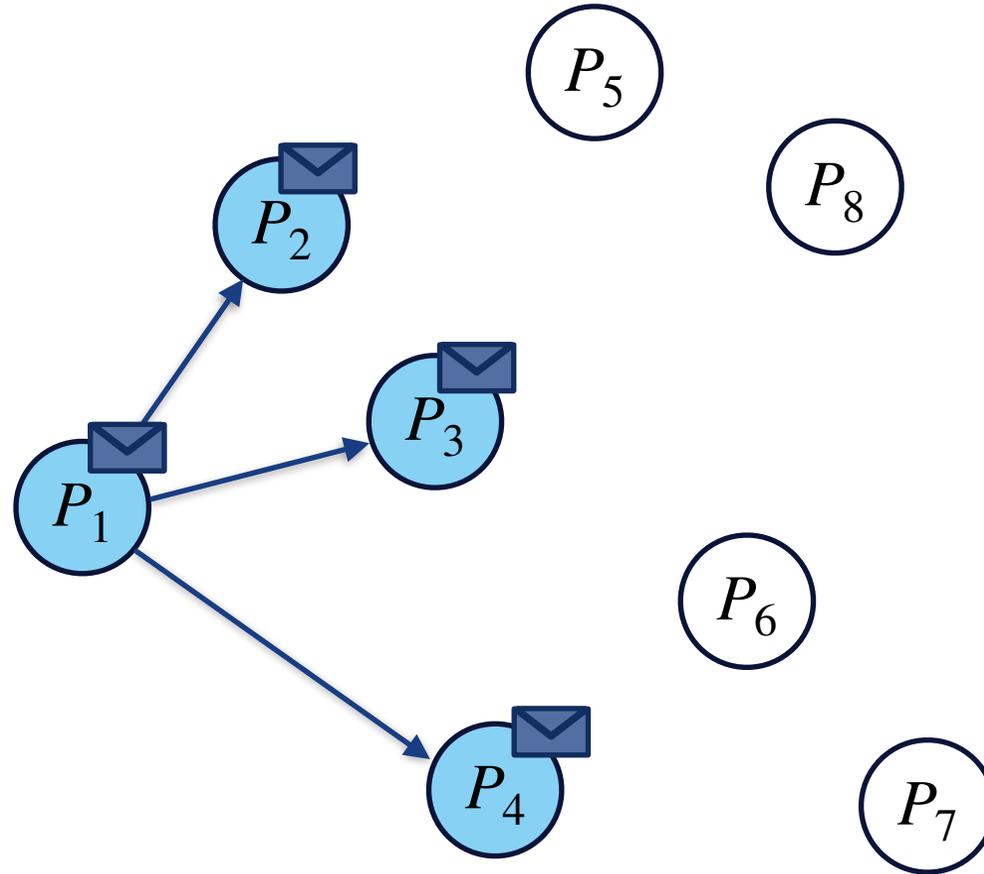
FLOODING IN PRACTICE



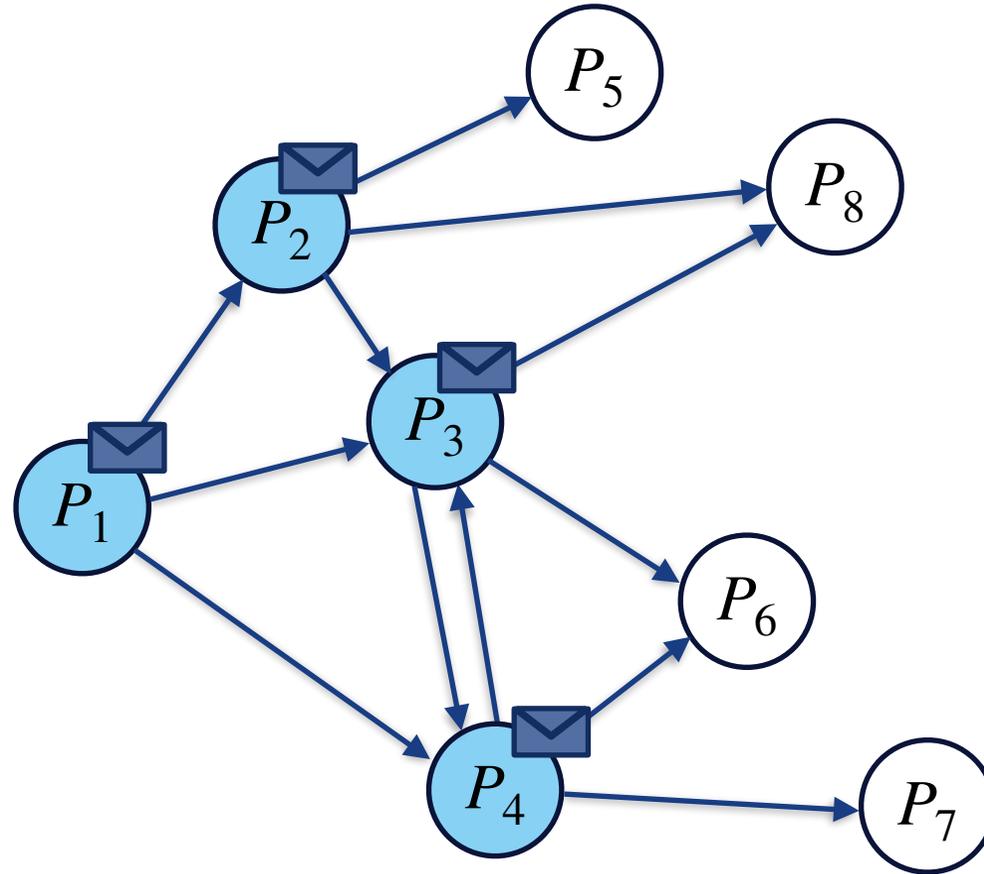
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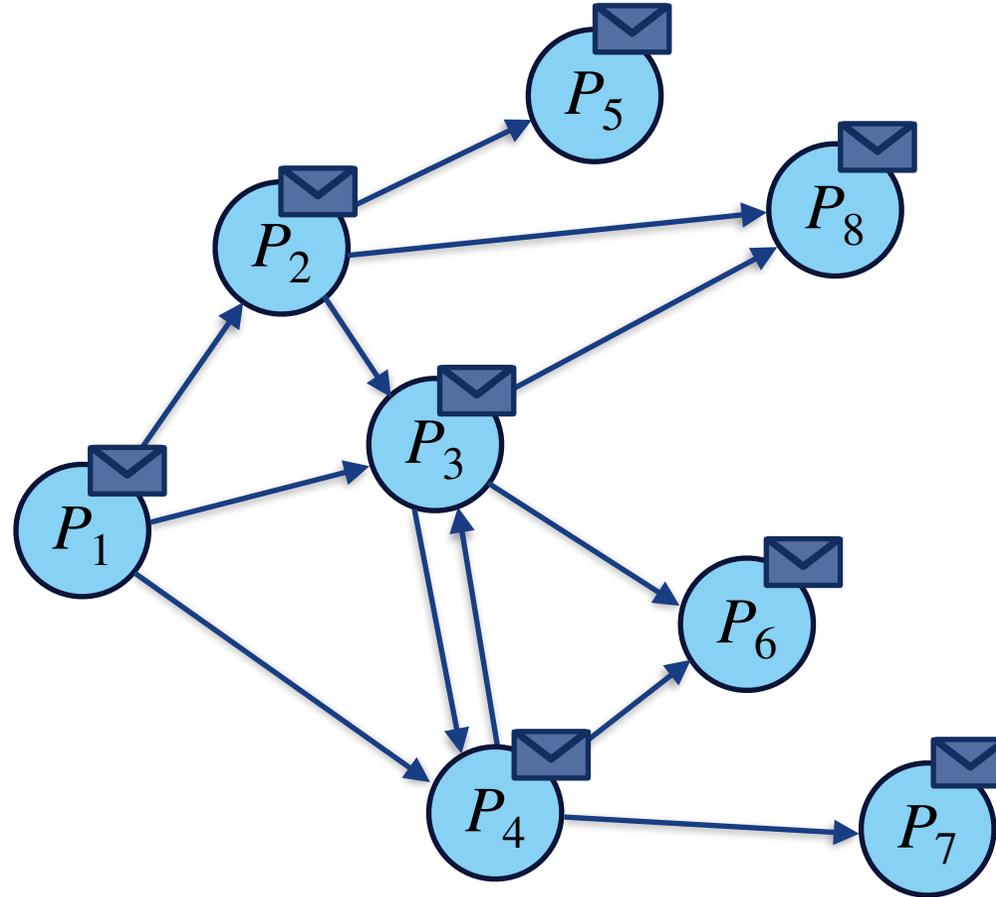
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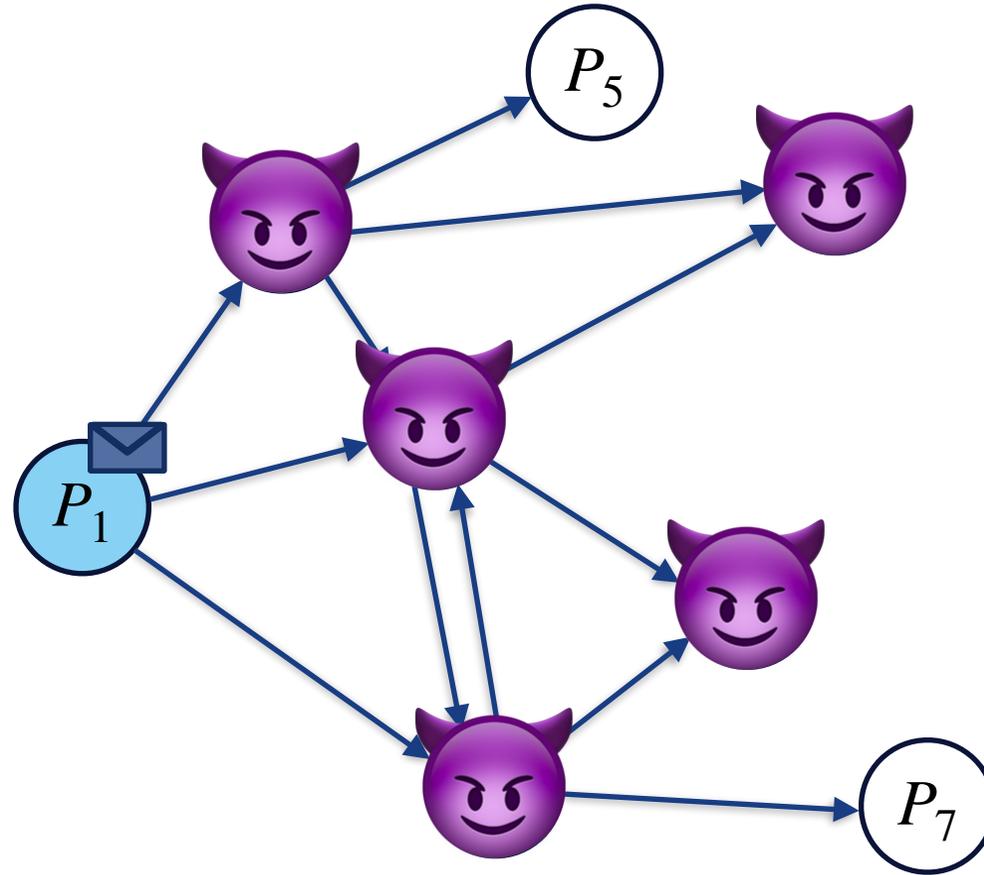
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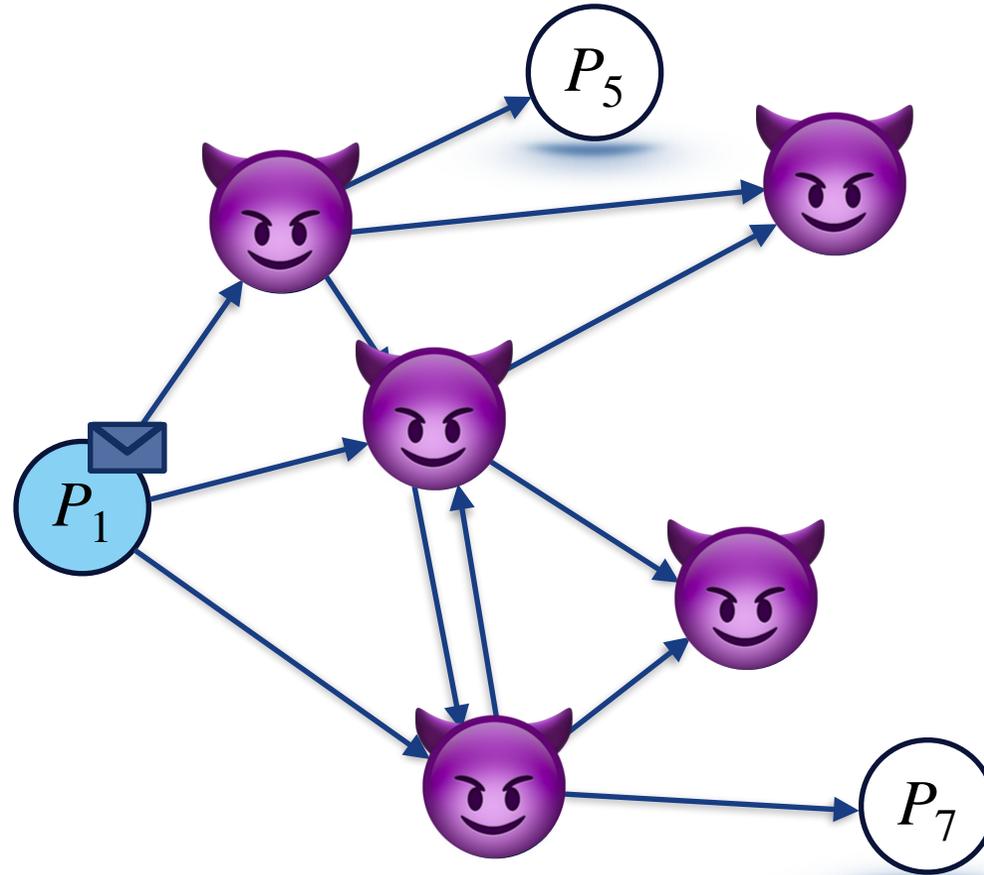
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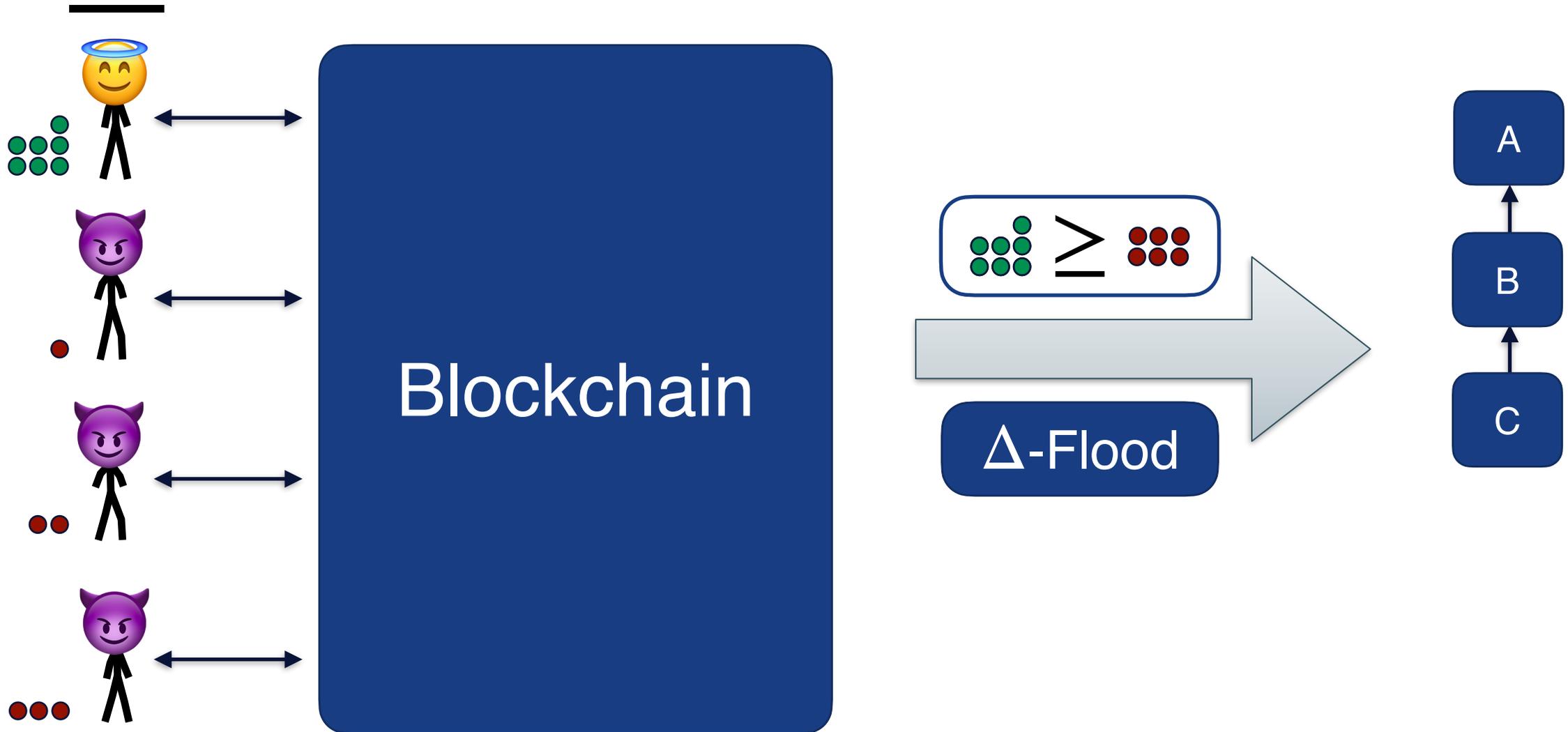
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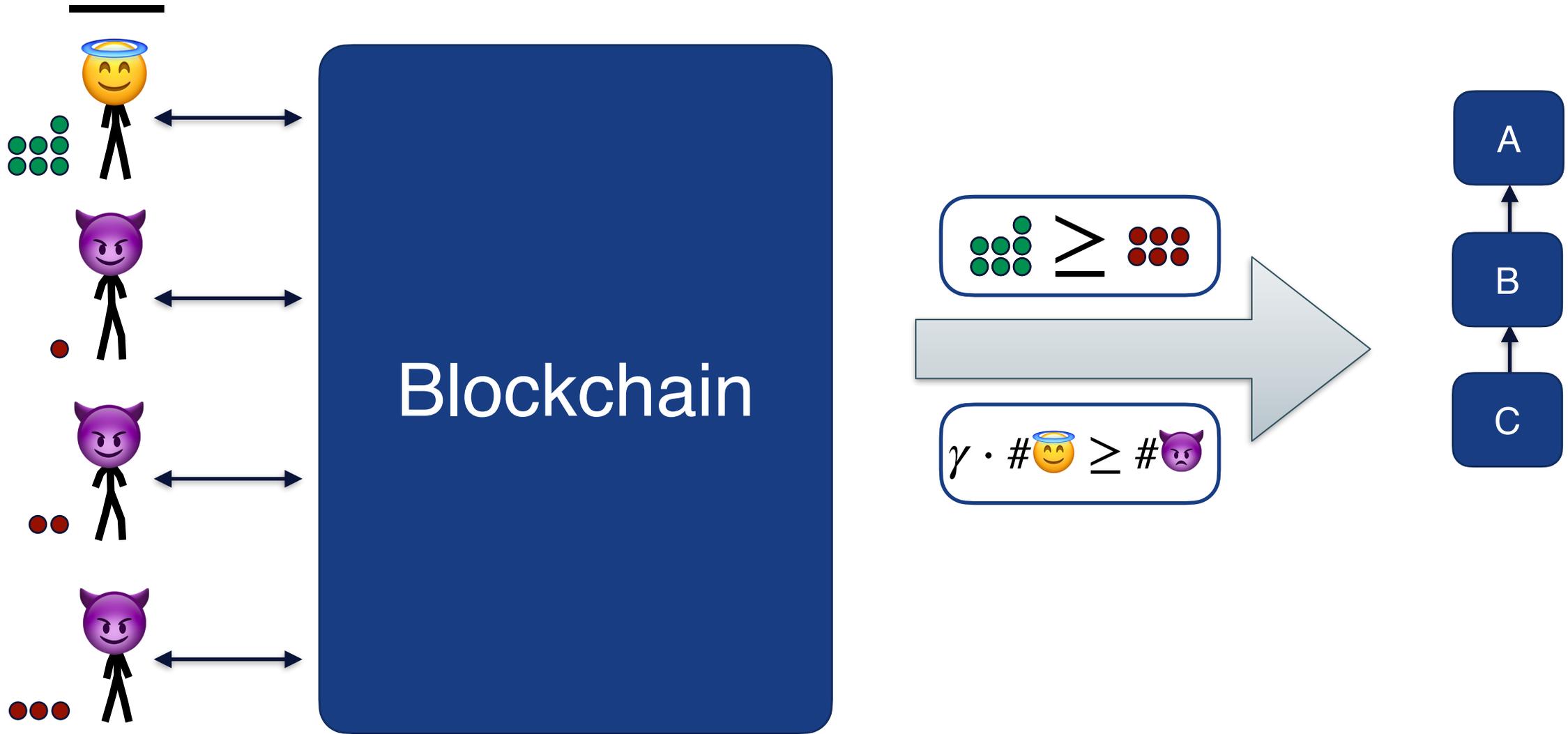
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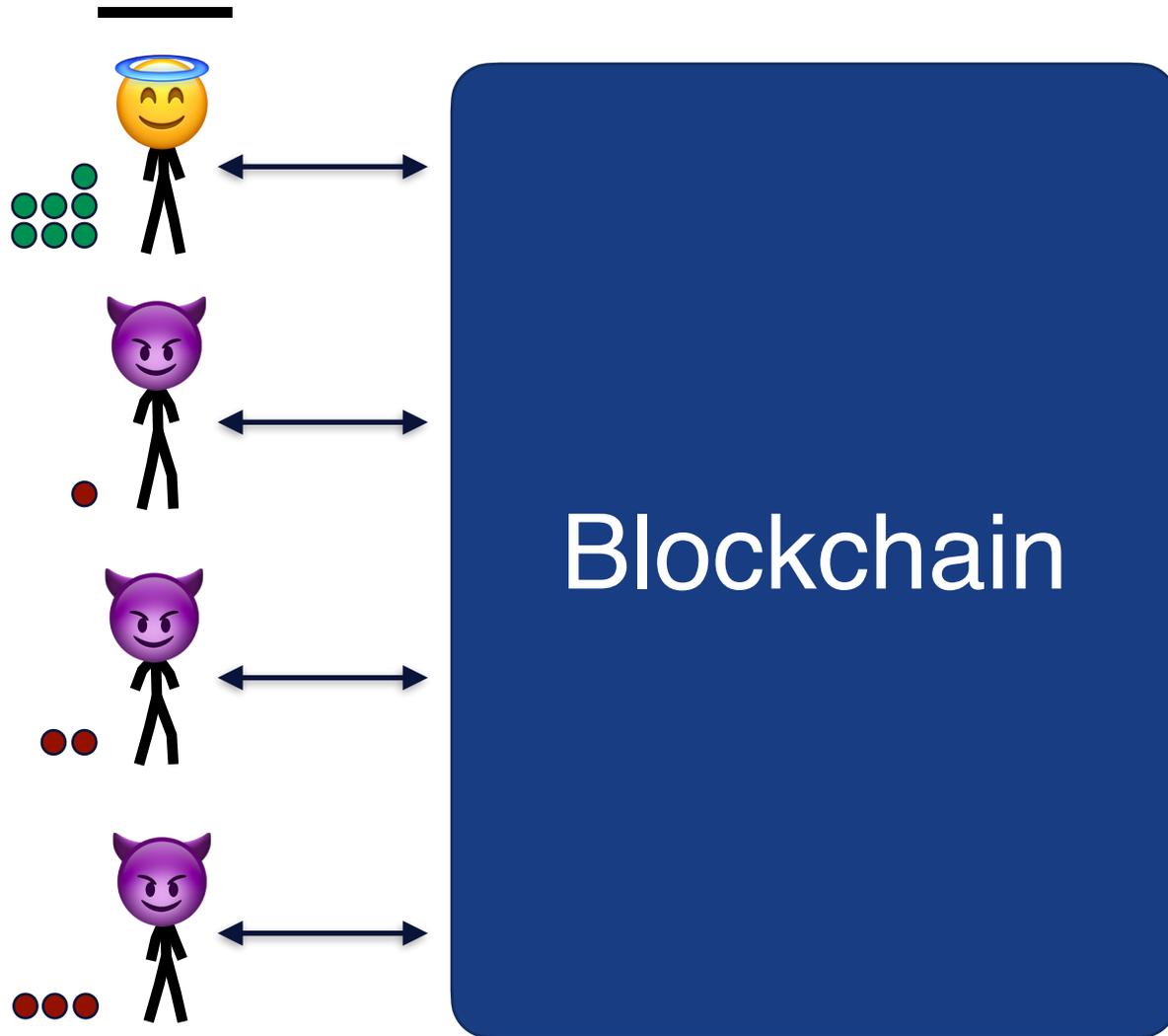
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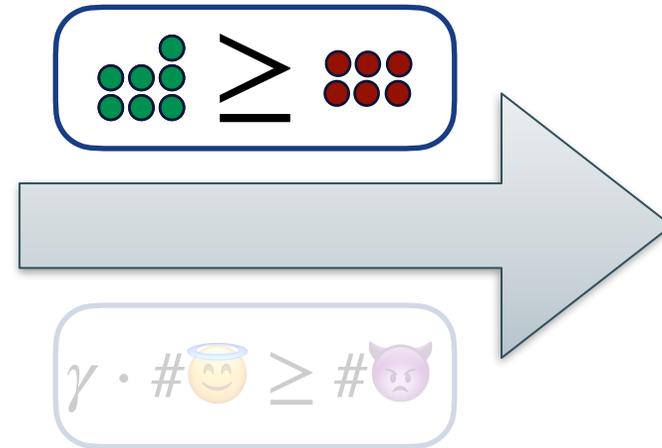
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Wanted!



OUR WORK

Q: Can efficient flooding be realized assuming a constant fraction of honest weight?

OUR WORK

Q: Can efficient flooding be realized assuming a constant fraction of honest weight?

A: YES!

CONTRIBUTIONS

Practical Provably Secure Flooding for Blockchains

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- ▶ Secure assuming any constant fraction γ of *resources* being honest.
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- ▶ Confirms practicality protocol.

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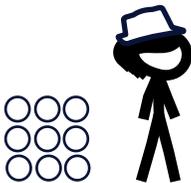
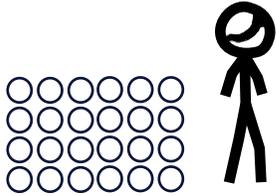
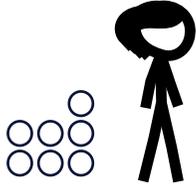
MODEL

—

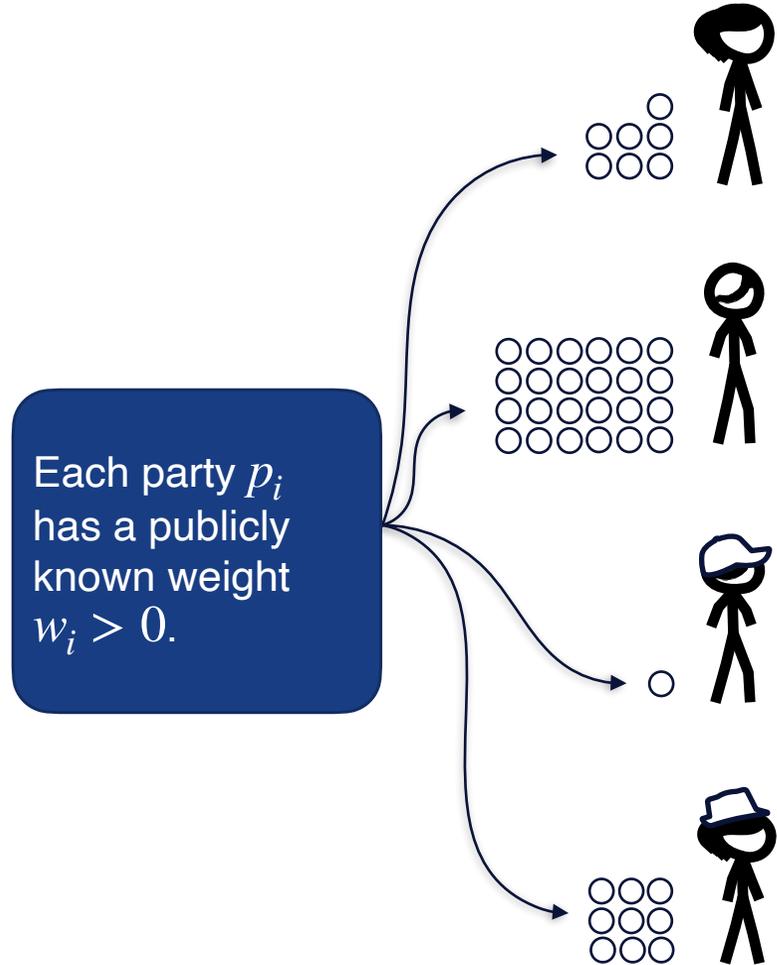


MODEL

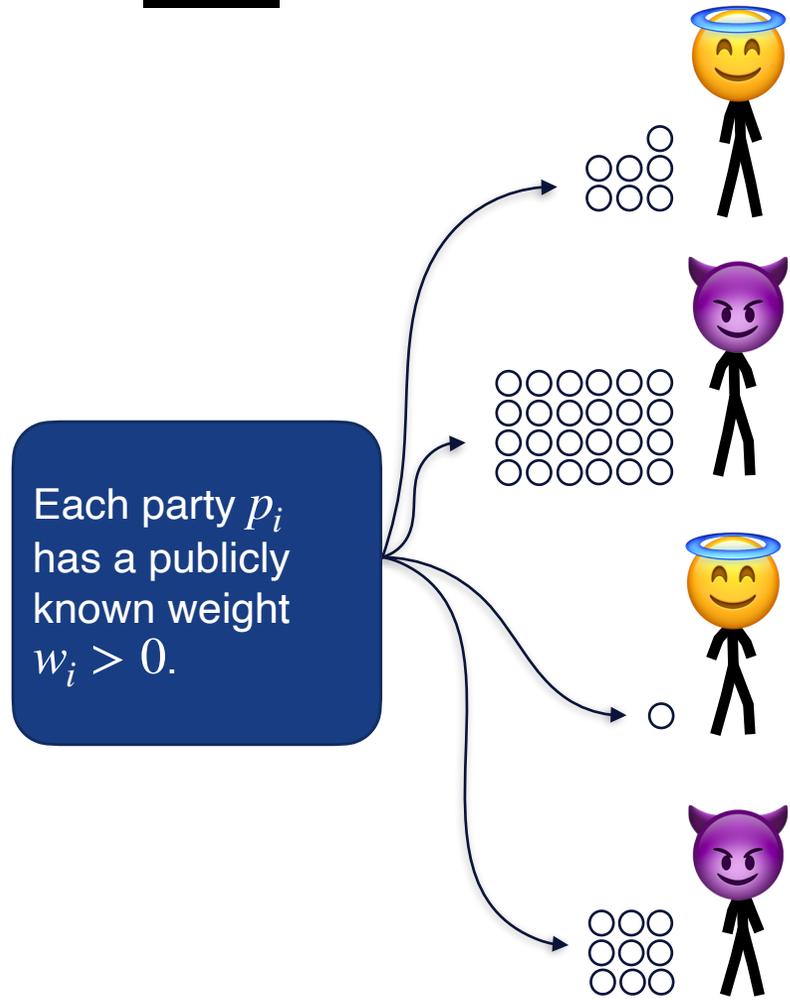
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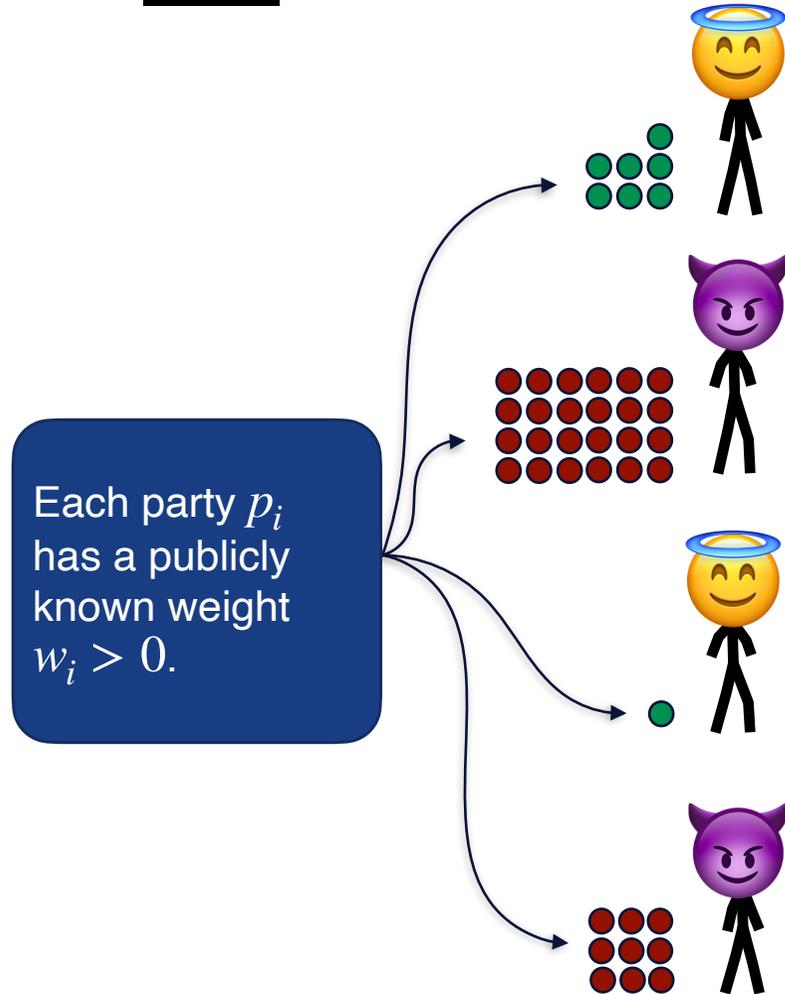
MODEL



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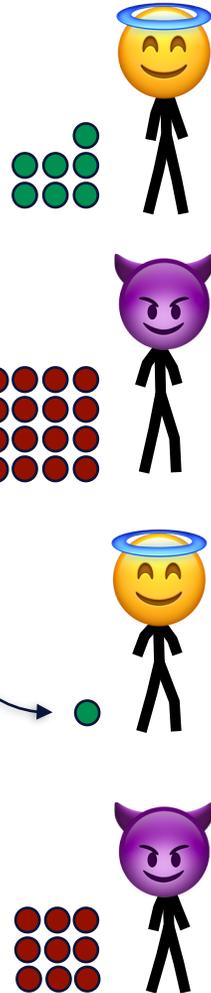


MODEL



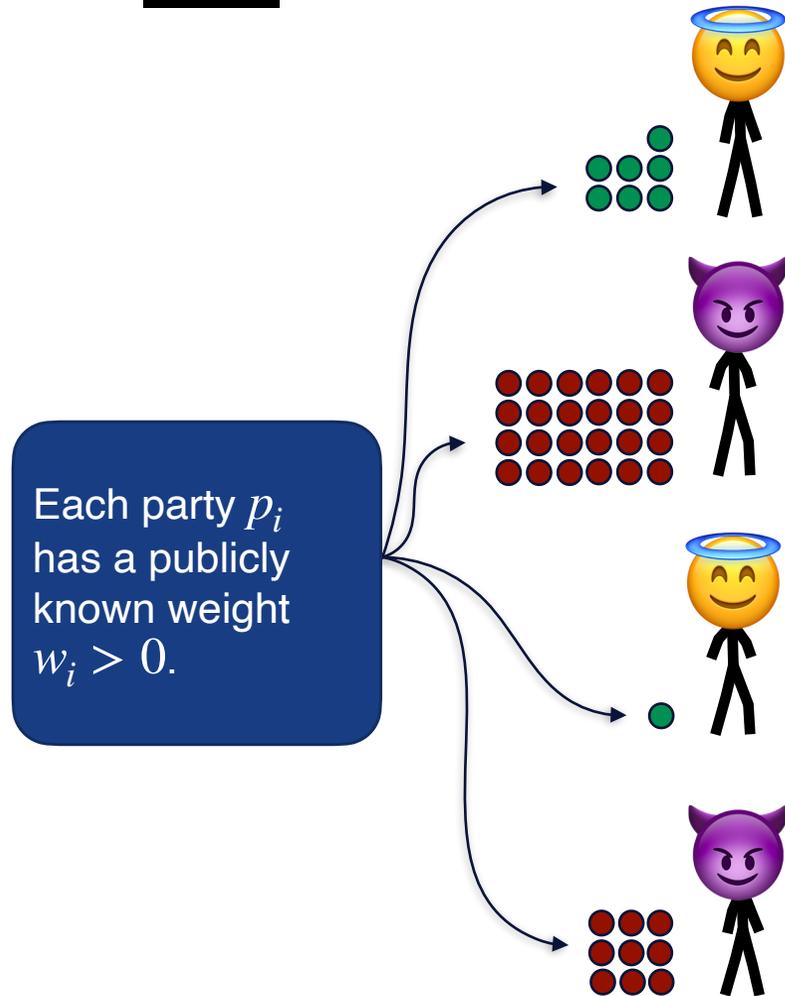
MODEL

Each party p_i has a publicly known weight $w_i > 0$.



Assumption: $\exists \gamma \in (0, 1], s.t.$
 $\# \bullet \geq \gamma \cdot (\# \bullet + \# \bullet).$

MODEL



Assumption: $\exists \gamma \in (0, 1], s.t.$

$$\# \text{●} \geq \gamma \cdot (\# \text{●} + \# \text{●}).$$

Implied by the standard PoS assumption.

WARMUP: A SIMPLE INEFFICIENT SOLUTION

—

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Use existing flooding protocol where parties behave proportionally to their weight.

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[MNT22]: “Forward to each party with a probability ρ ” ensures logarithmic diameter.

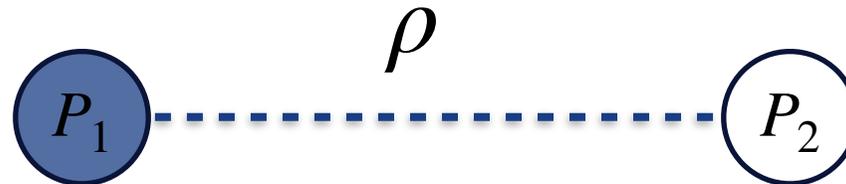
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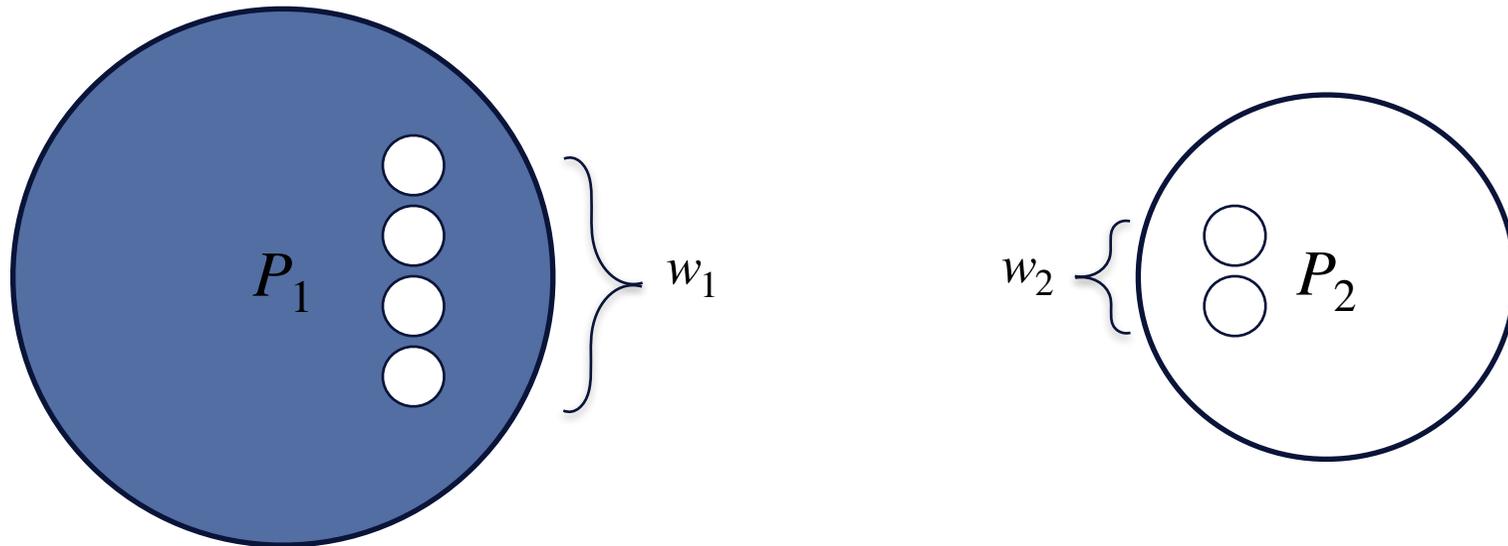
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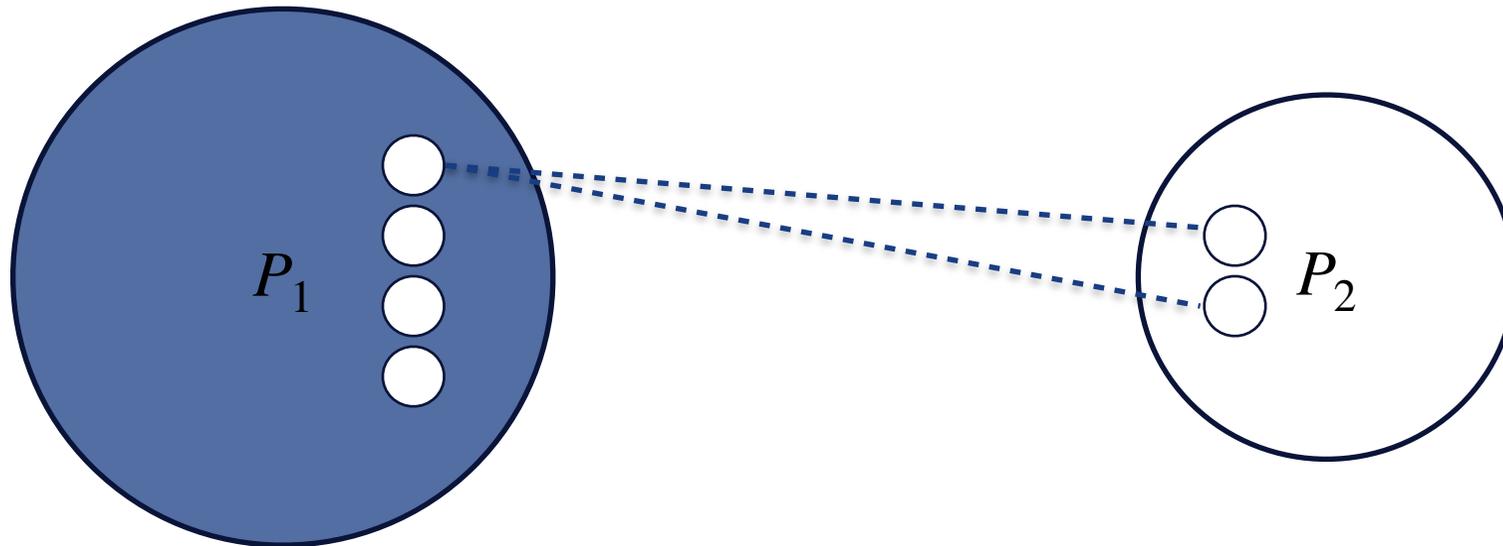
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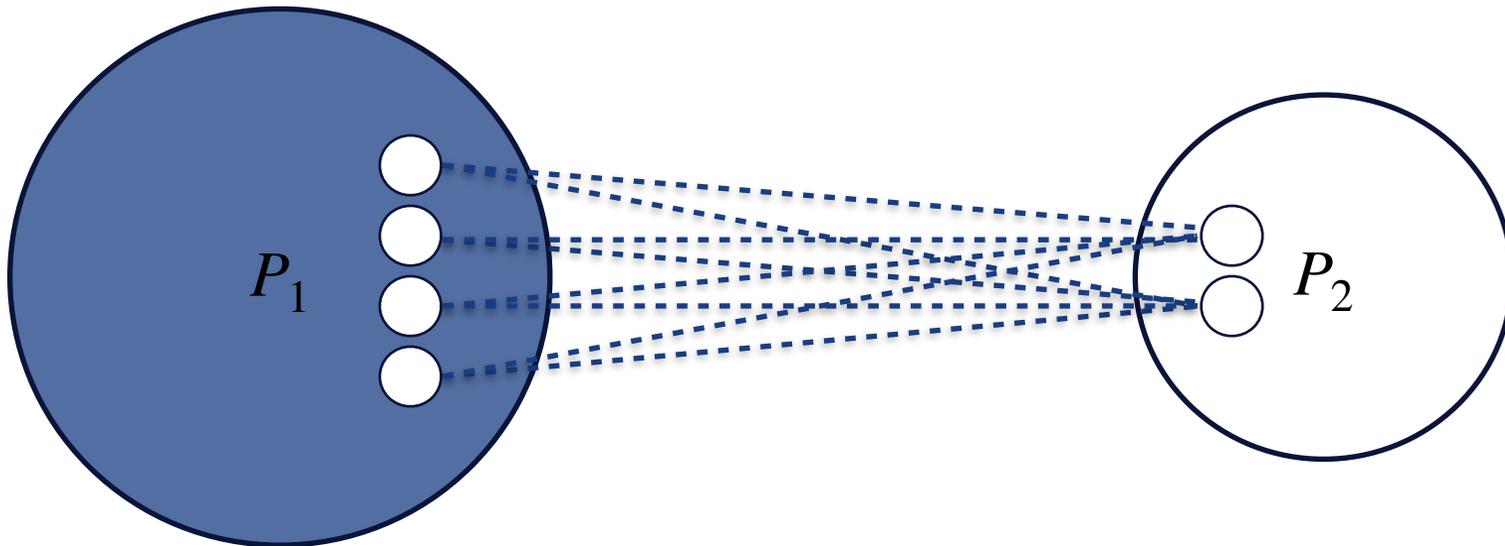
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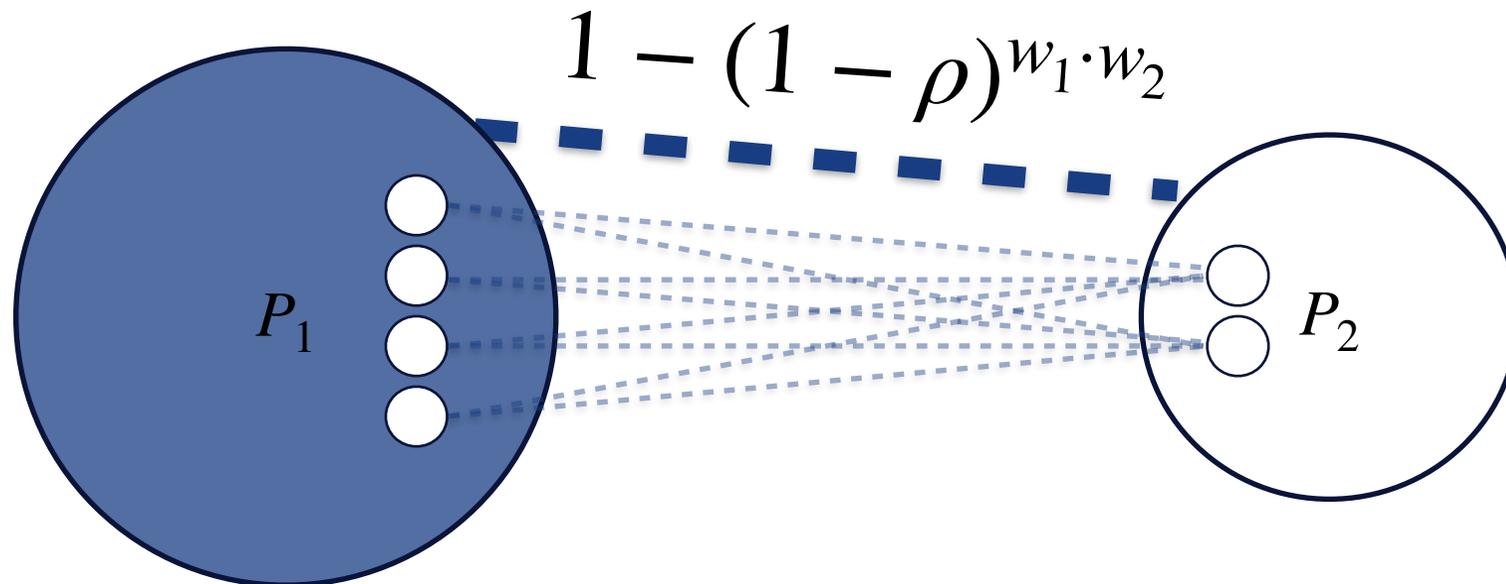
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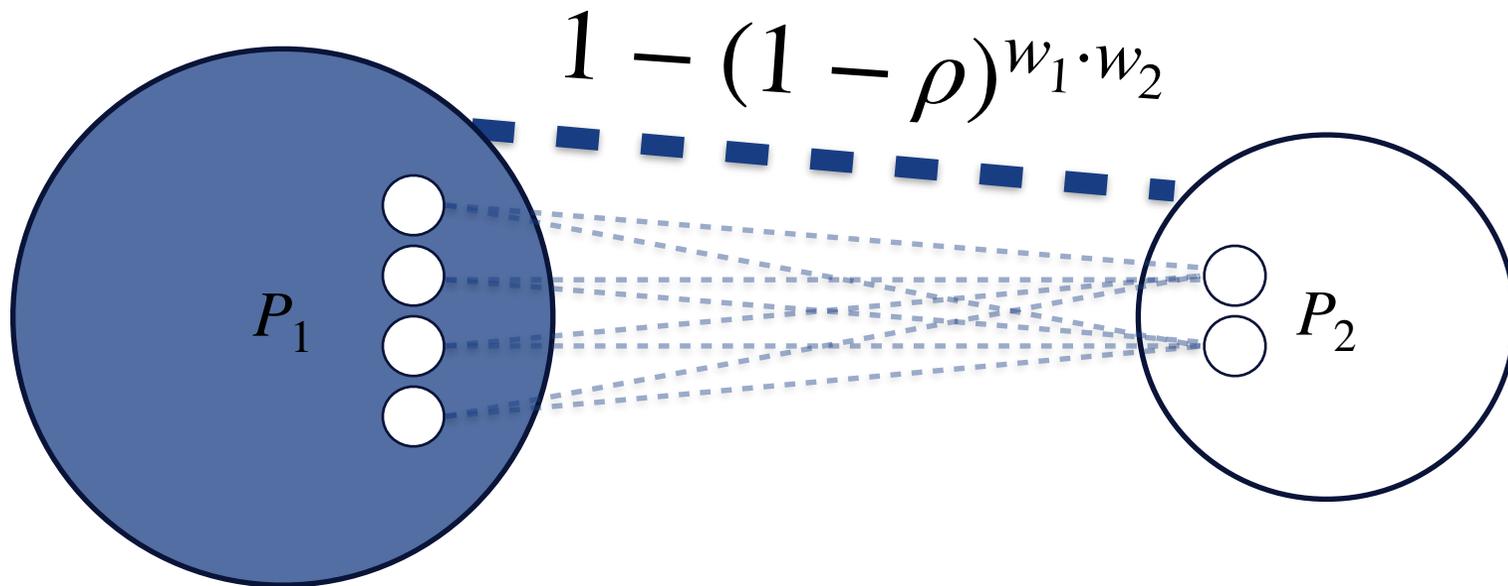


[MNT22]: “Forward to each party with a probability ρ ” ensures logarithmic diameter.



WARMUP: A SIMPLE INEFFICIENT SOLUTION

Wanted: Scaling invariance!



DEVELOPING THE IDEA

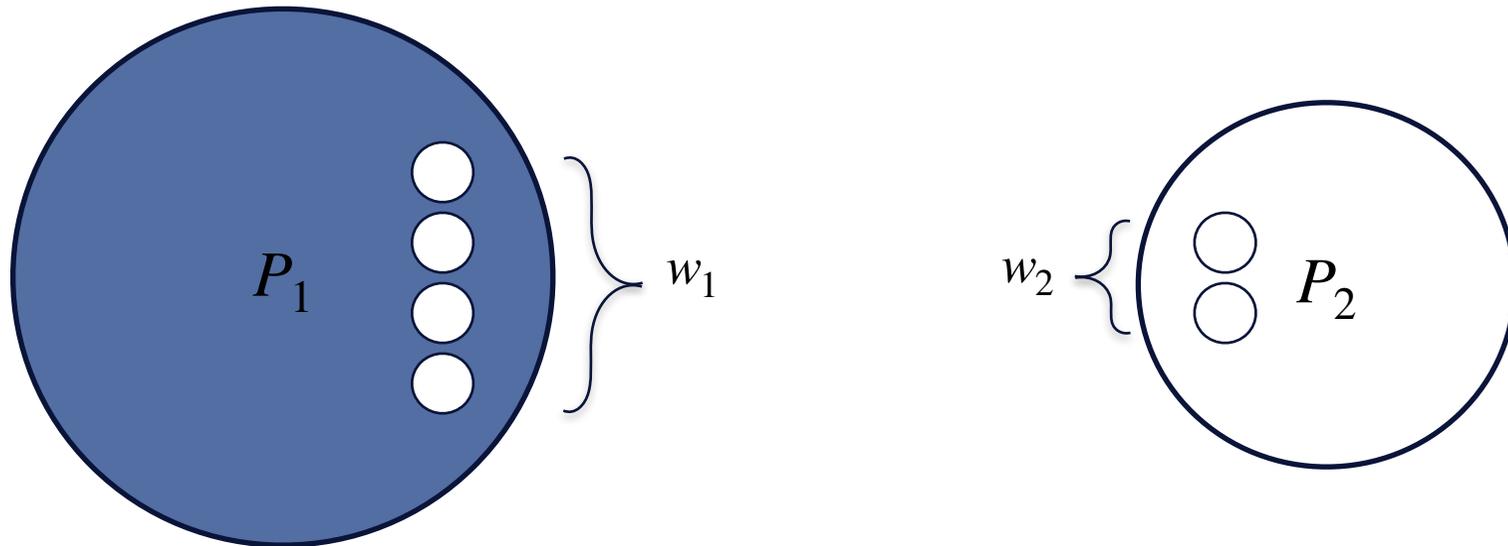


A function $E(p)$ that determines how many nodes each party should emulate.

DEVELOPING THE IDEA



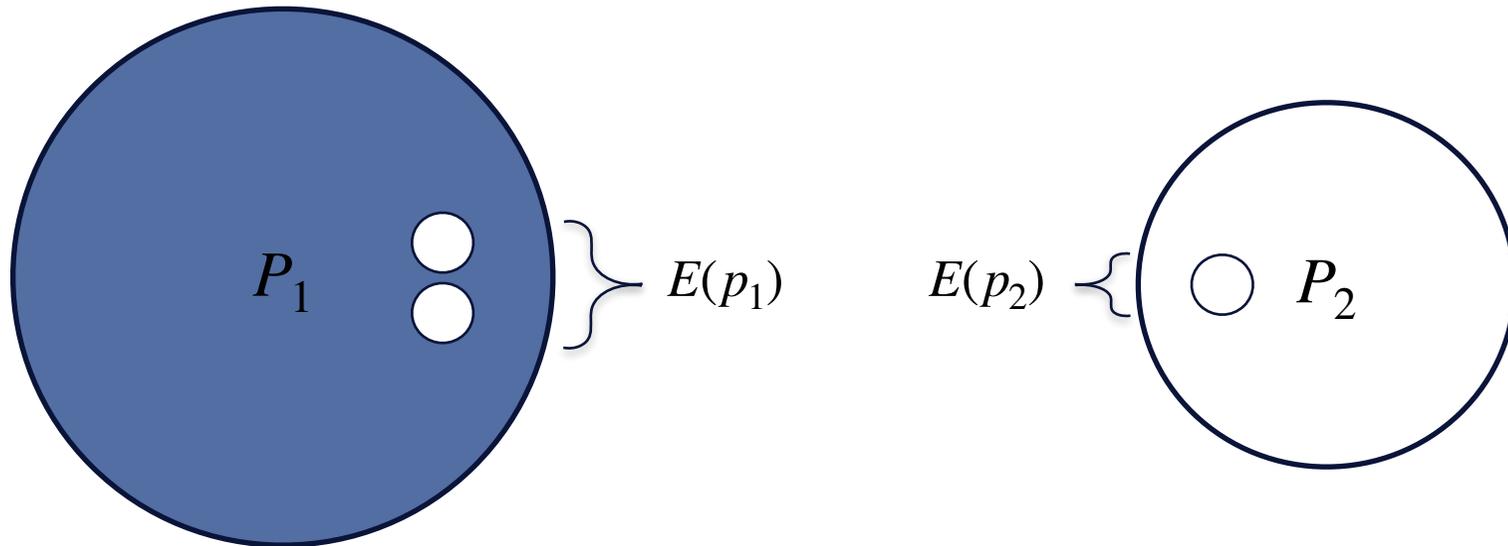
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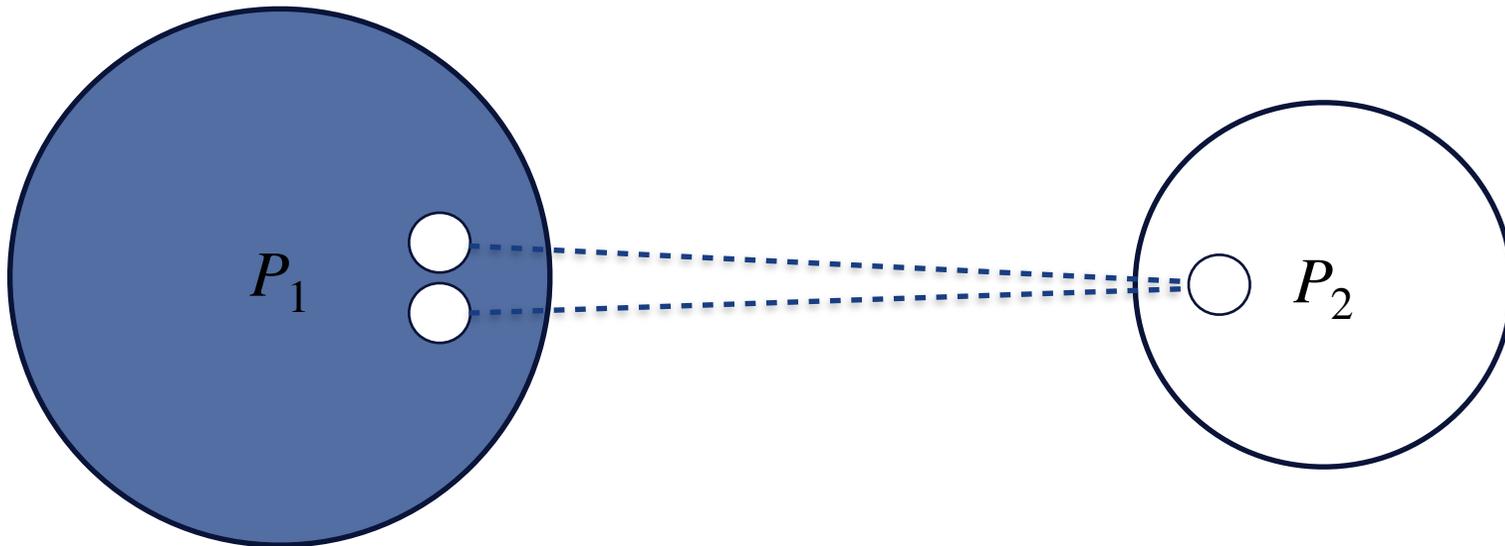
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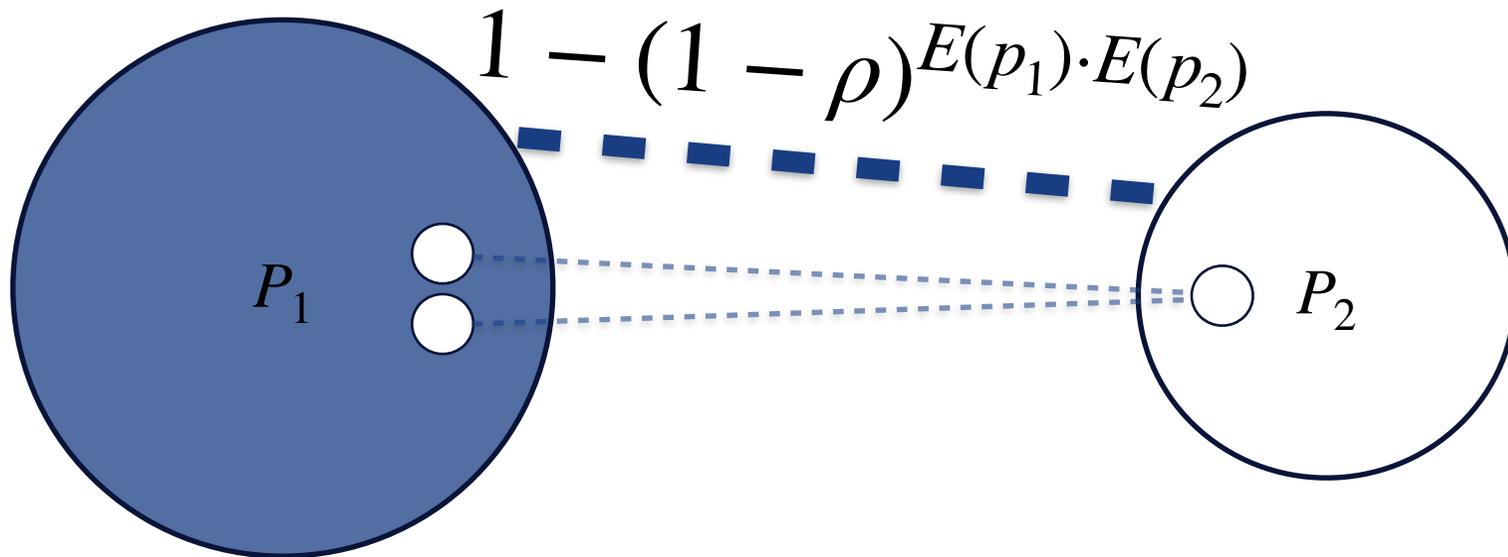
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PROPERTIES OF A GOOD EMULATION FUNCTION

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- Invariant to scaling of weights.

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Message complexity of [MNT22] is linear in n and γ^{-1} .

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CANDIDATES?

- | | |
|-------------------------------------------------------|--|
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CANDIDATES?

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$$E(p) \triangleq w_p$$

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CANDIDATES?

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$$E(p) \triangleq \alpha_p$$

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CANDIDATES?

Fraction of weight owned by party p .

$$E(p) \triangleq \alpha_p$$

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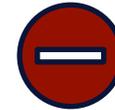
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CANDIDATES?

	$E(p) \triangleq [\alpha_p]$
▸ Invariant to scaling of weight.	✓
▸ Any party should emulate at least one node.	✓
▸ Number of emulated nodes should be low.	✓
▸ Fraction of honestly emulated nodes should be high.	⊖

CANDIDATES?

	$E(p) \triangleq 1$
▸ Invariant to scaling of weight.	✓
▸ Any party should emulate at least one node.	✓
▸ Number of emulated nodes should be low.	✓
▸ Fraction of honestly emulated nodes should be high.	⊖

CANDIDATES?

—

$$E(p) \triangleq \lceil \alpha_p \cdot n \rceil$$

- Invariant to scaling of weight.
- Any party should emulate at least one node.
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CANDIDATES?

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CANDIDATES?

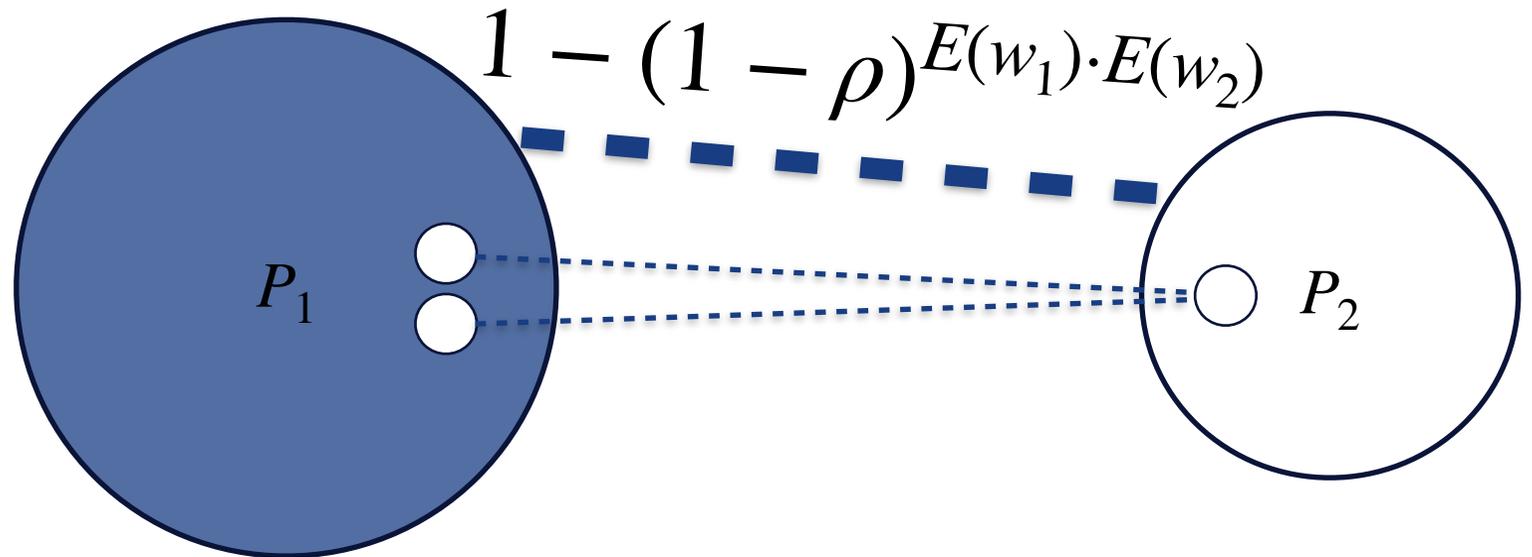
	$E(p) \triangleq \lceil \alpha_p \cdot n \rceil$
▸ Invariant to scaling of weight.	✓
▸ Any party should emulate at least one node.	✓
▸ Number of emulated nodes should be low.	✓ ($\leq 2 \cdot n$)
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CANDIDATES?

	$E(p) \triangleq \lceil \alpha_p \cdot n \rceil$
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▸ Number of emulated nodes should be low.	✓ ($\leq 2 \cdot n$)
▸ Fraction of honestly emulated nodes should be high.	✓ ($\geq 2^{-1} \cdot \gamma$)

A FEW ISSUES REMAIN

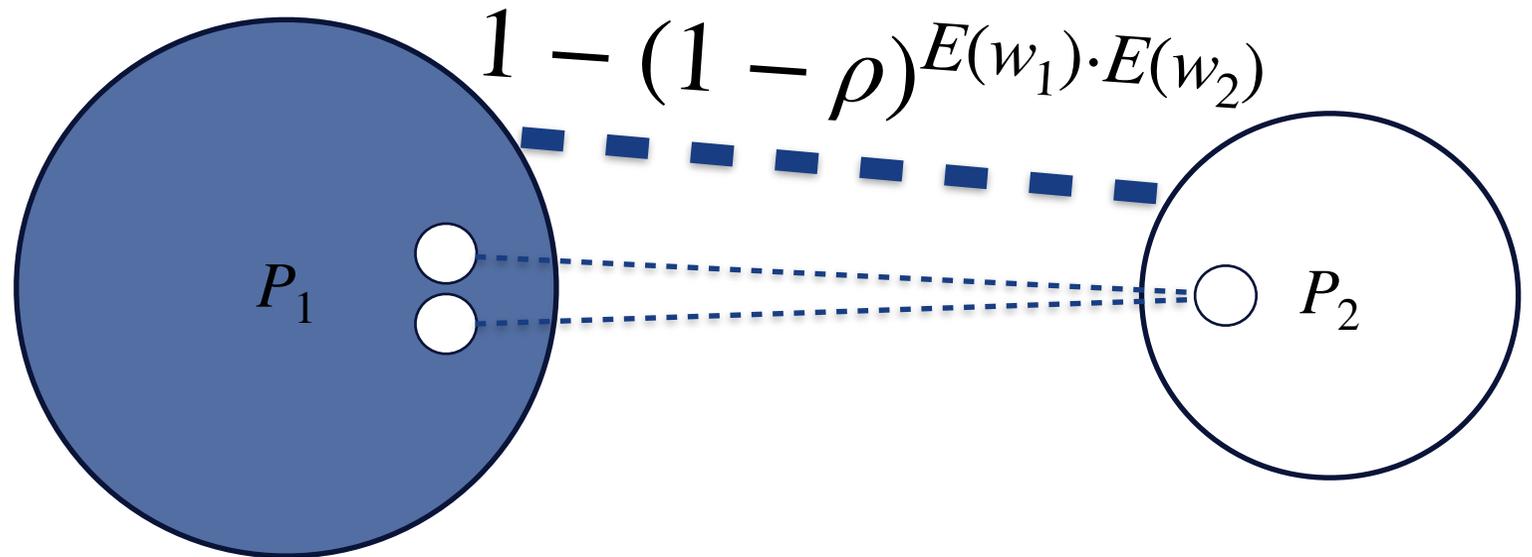
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A FEW ISSUES REMAIN

- Selection of neighbors requires n coinflips.

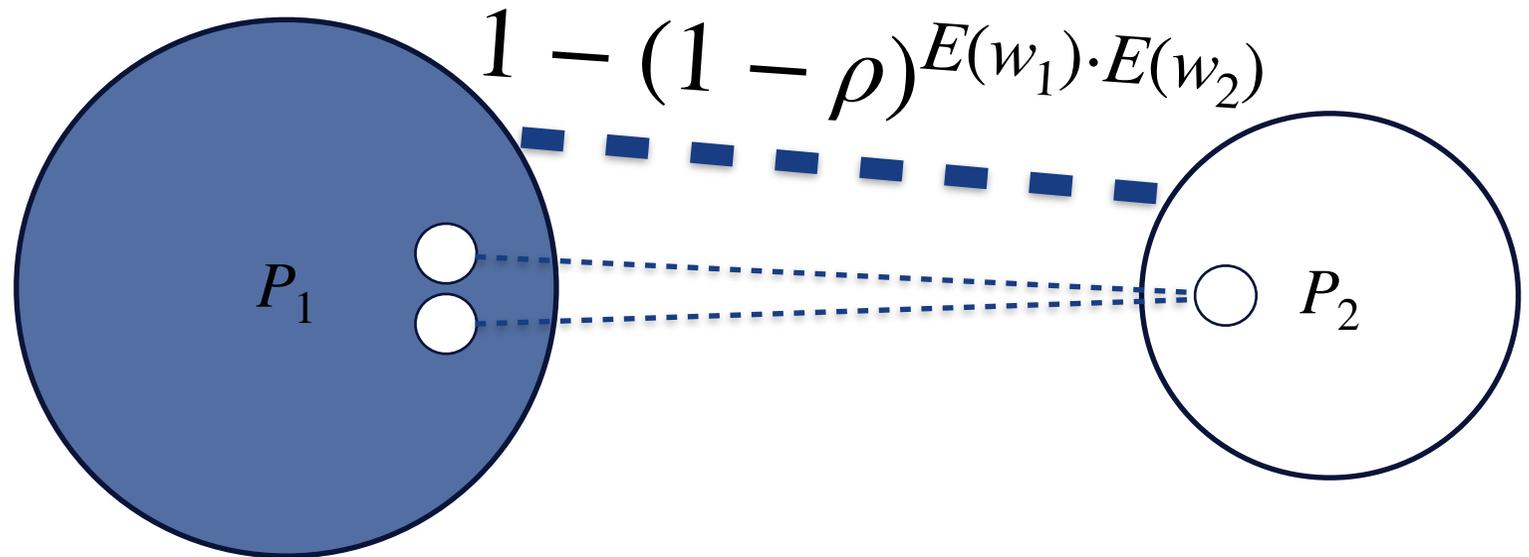
$$E(p) \triangleq \lceil \alpha_p \cdot n \rceil$$



A FEW ISSUES REMAIN

- Selection of neighbors requires n coinflips.
- Unknown number of neighbors is not very practical.

$$E(p) \triangleq \lceil \alpha_p \cdot n \rceil$$



WEIGHTED FANOUT FLOODING (WFF)

—

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2. Party p selects $K = k \cdot E(p)$
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Parameter of protocol.

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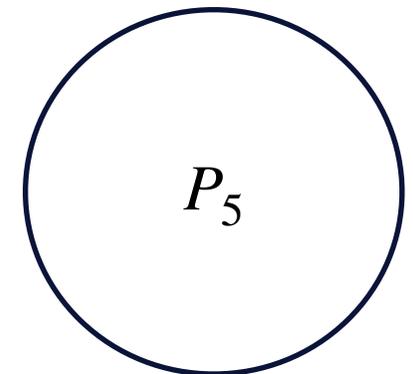
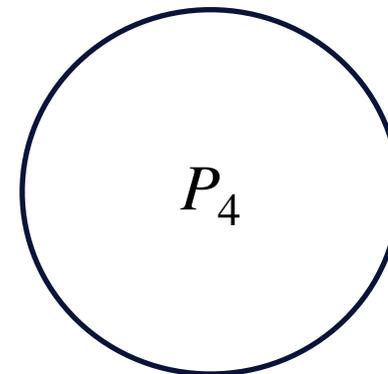
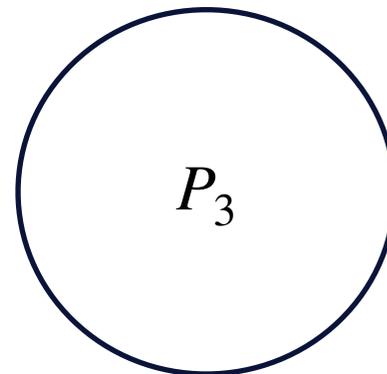
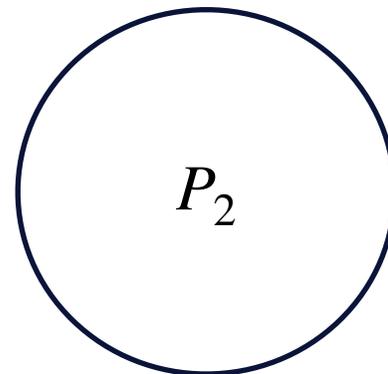
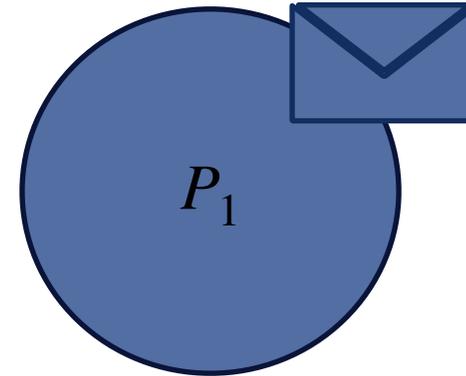
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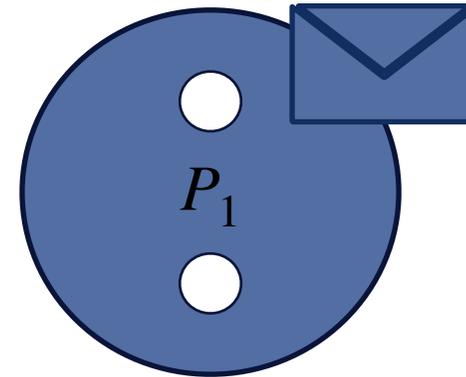
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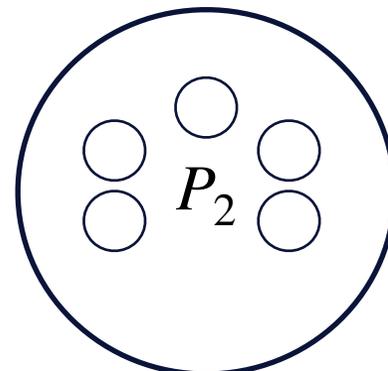
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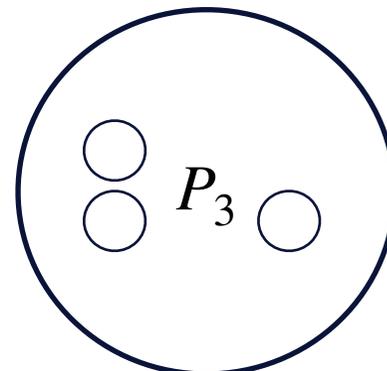
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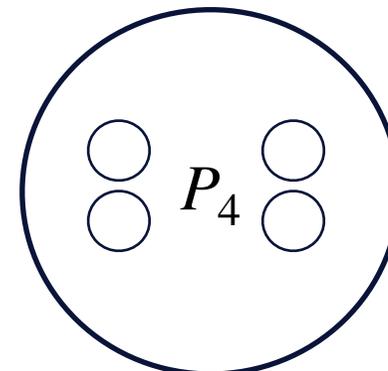
$E(P_1) = 2$



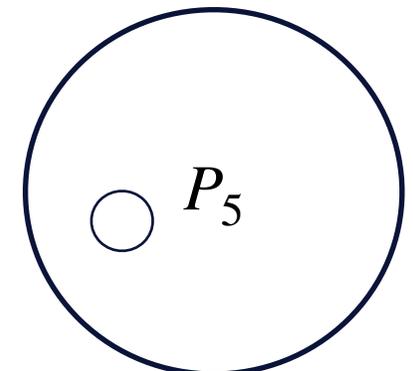
$E(P_2) = 5$



$E(P_3) = 3$



$E(P_4) = 4$



$E(P_5) = 1$

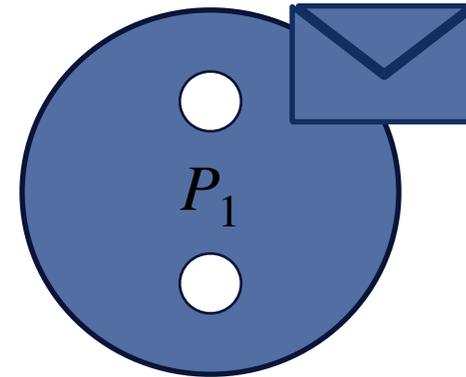
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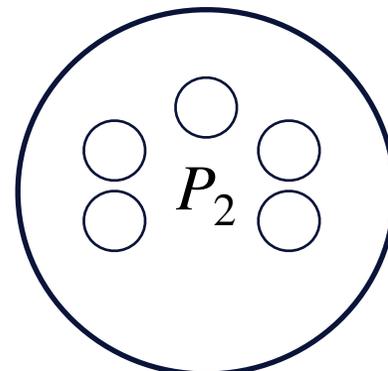
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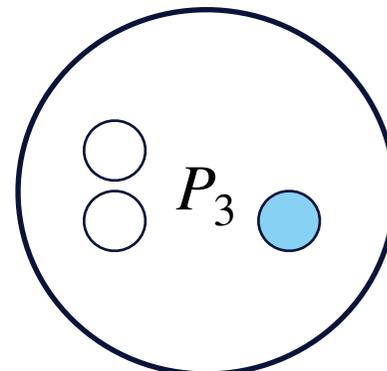
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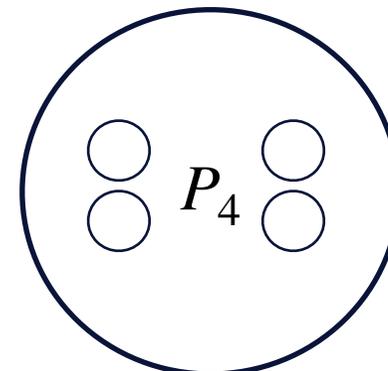
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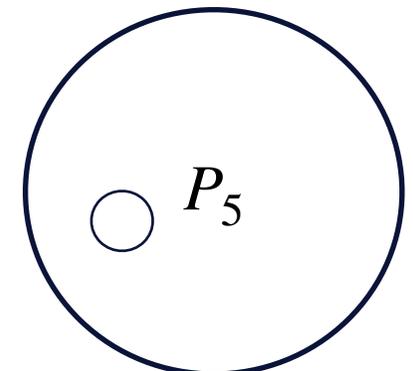
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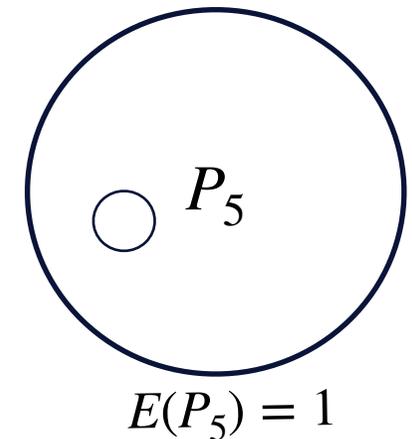
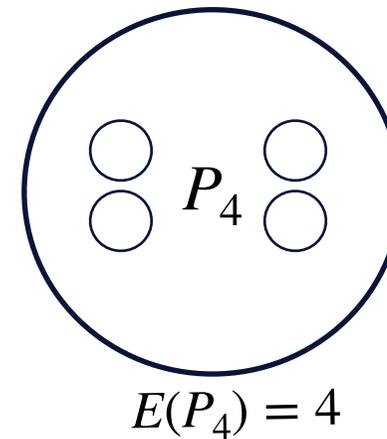
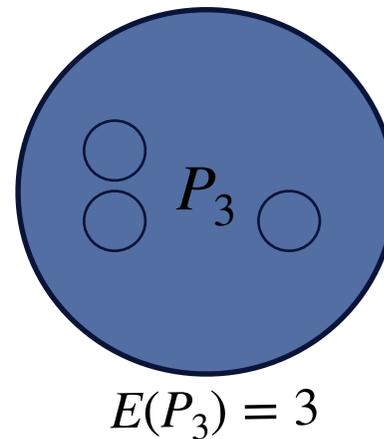
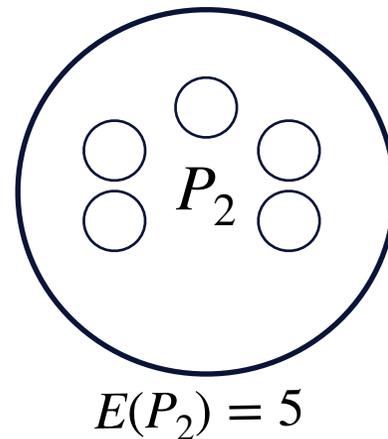
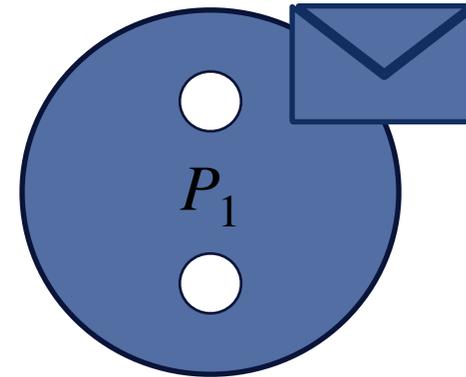
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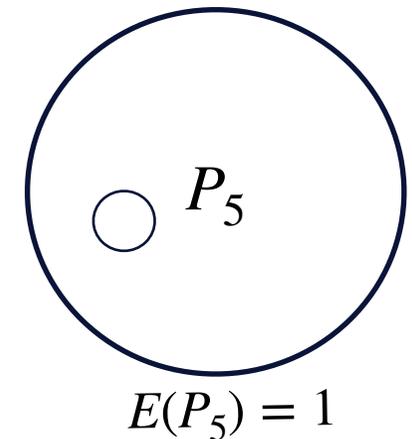
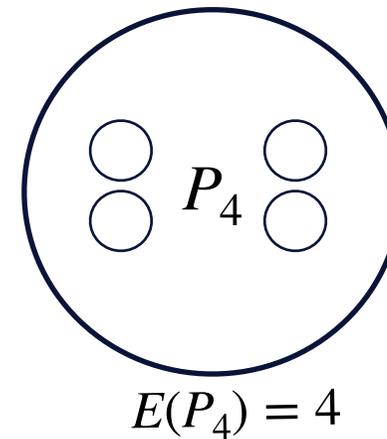
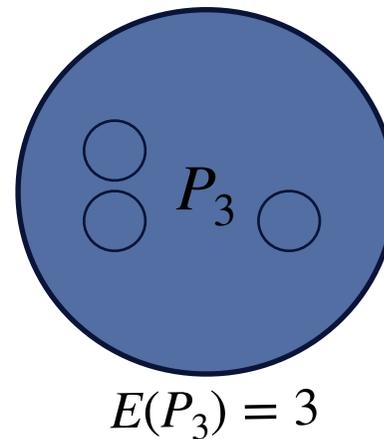
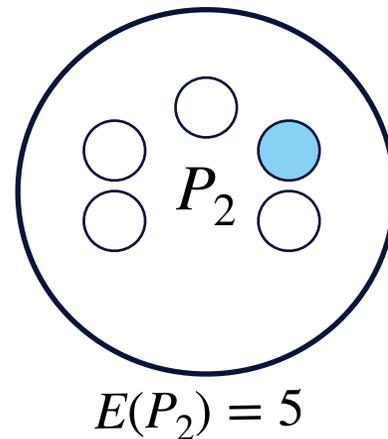
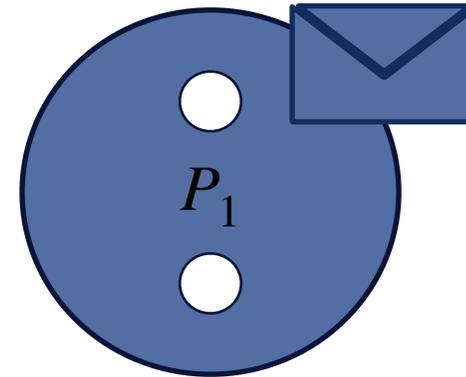
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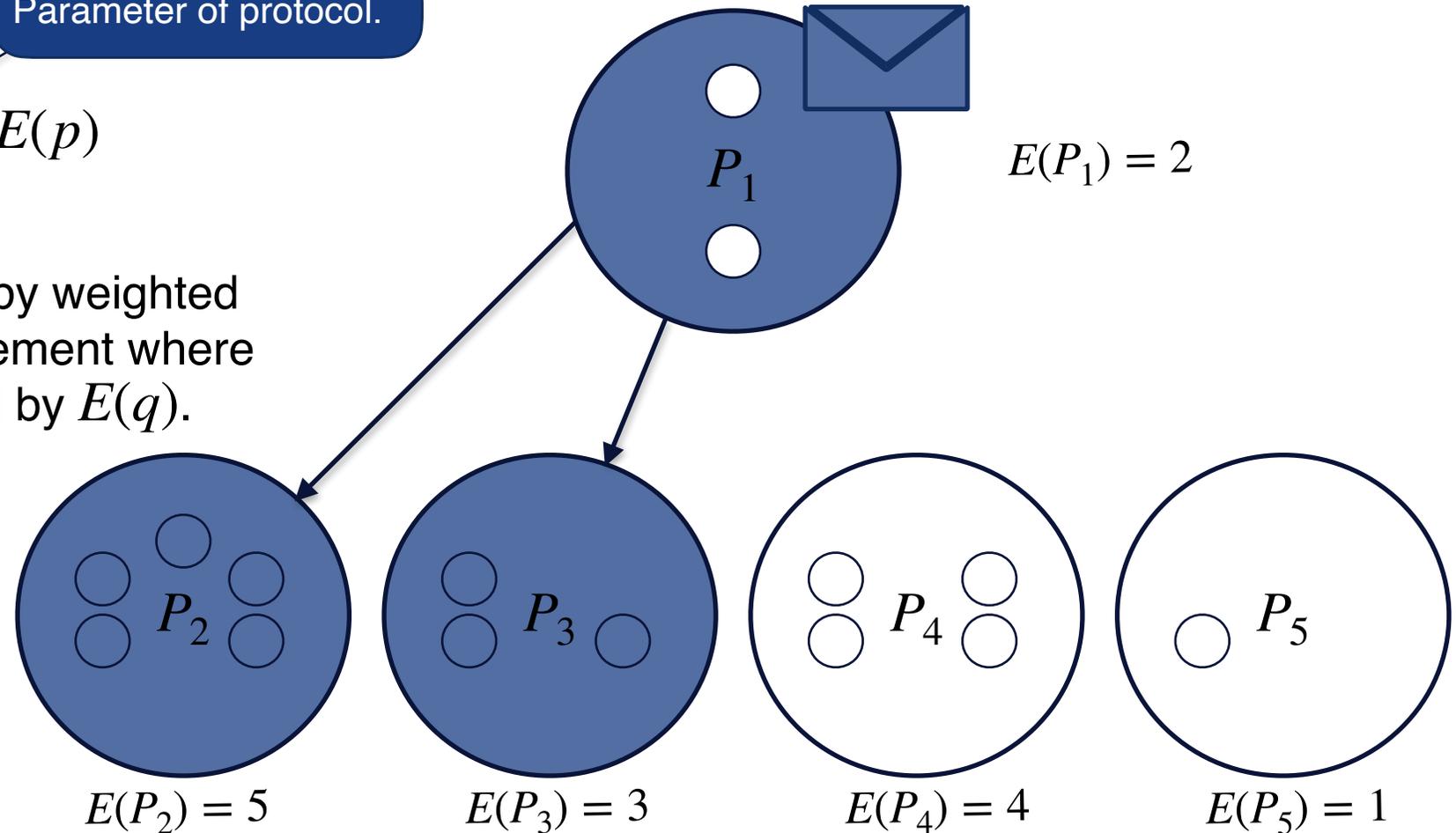
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MAIN RESULT

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Theorem (informal).

For $k = O((\log(n) + \kappa) \cdot \gamma^{-1})$ and $\Delta = O(\log(n) \cdot \delta)$ WFF(k) is a Δ -Flood protocol.

κ = security parameter.

γ = fraction of honest weight.

δ = delay on underlying channels.

MAIN RESULT

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- Message complexity: $O(k \cdot n)$.

MAIN RESULT

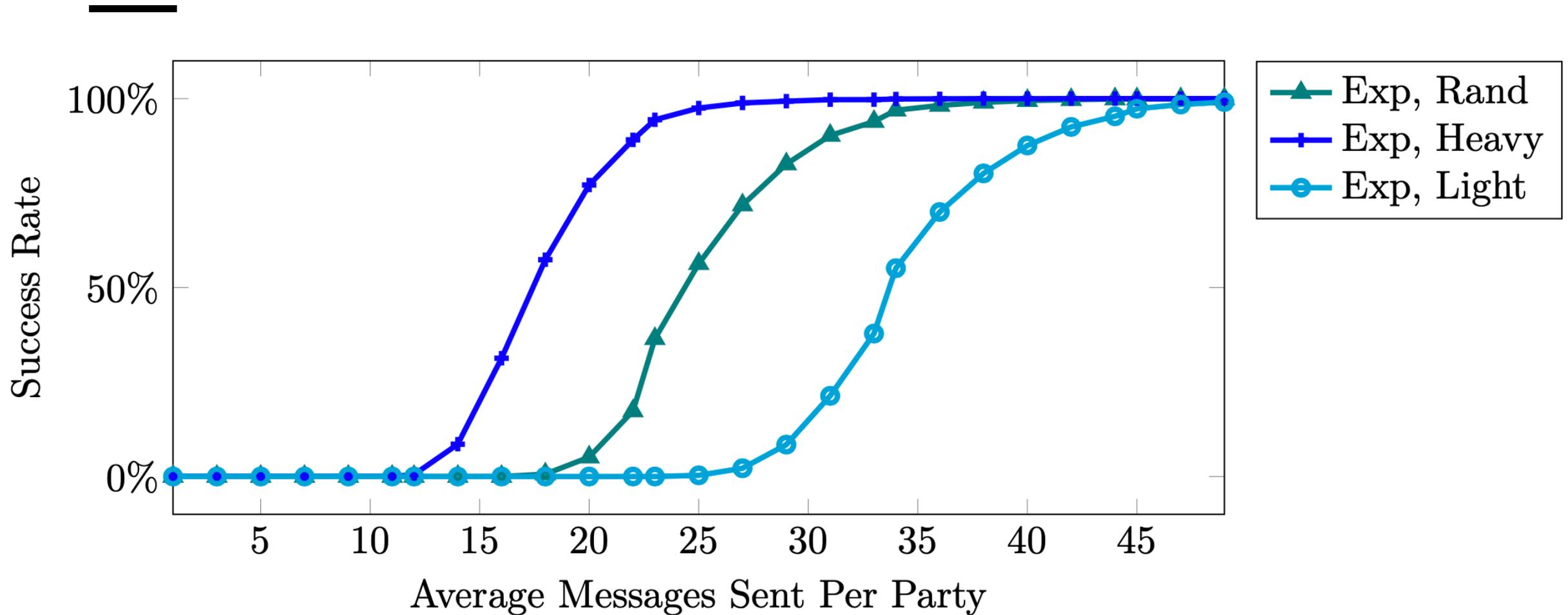
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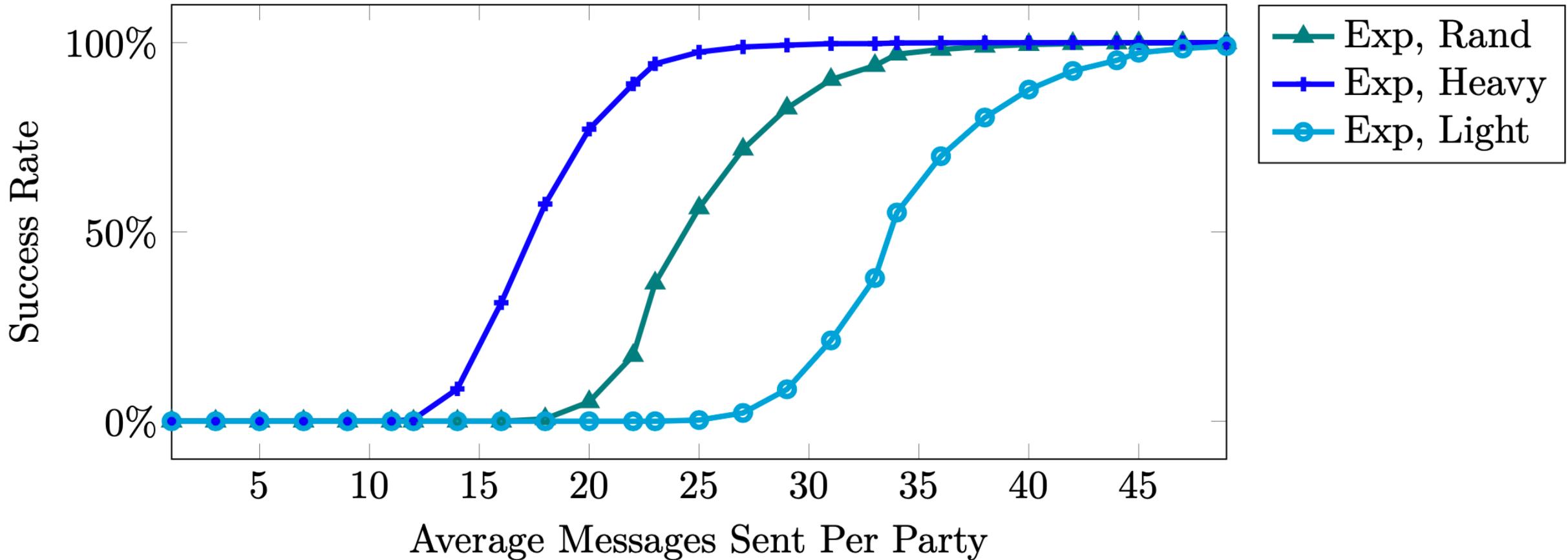
- Message complexity: $O(k \cdot n)$.
- Neighbors of a party p : $O(k \cdot \lceil \alpha_p \cdot n \rceil)$.

PRACTICALITY OF WFF



PRACTICALITY OF WFF

Exp = Exponentially distributed weights.
Rand = Random corruptions.
Heavy = Corrupt heavy nodes first.
Light = Corrupt light nodes first.



WFF VS WOF

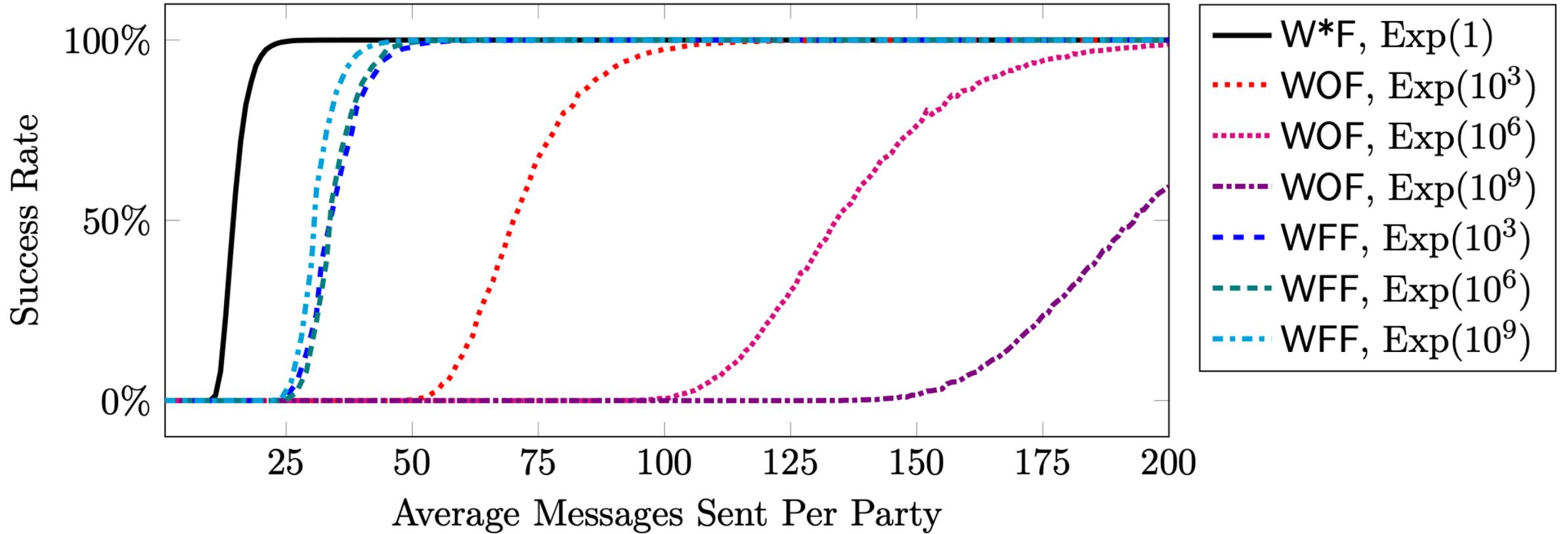
—

WFF VS WOF

← “Weight Oblivious Flooding”

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- Contact: sethomsen@cs.au.dk.



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SCALABILITY OF WFF

