



Privacy-Preserving Authenticated Key Exchange in the Standard Model

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➡ 1 Privacy-Preserving AKE (PPAKE) & Its Security

➡ 2 Construction of PPAKE & Security Analysis

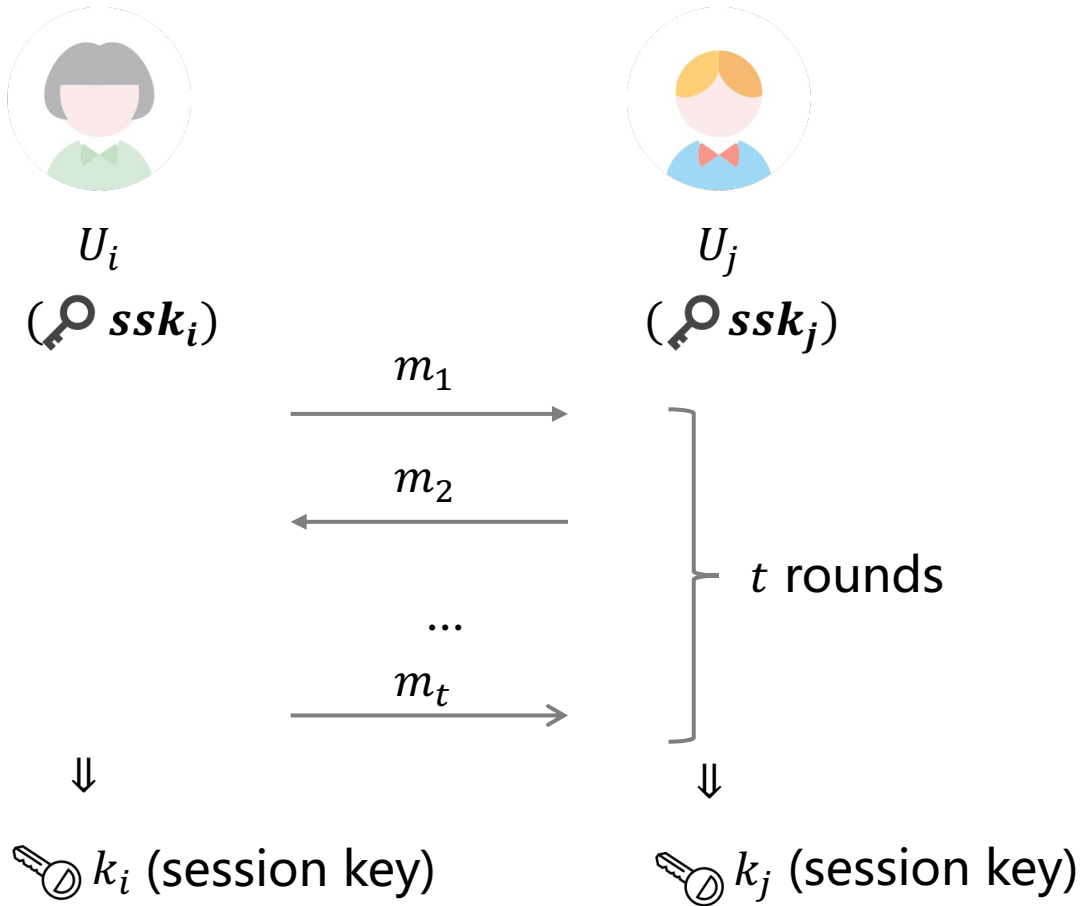
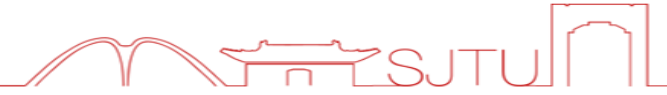
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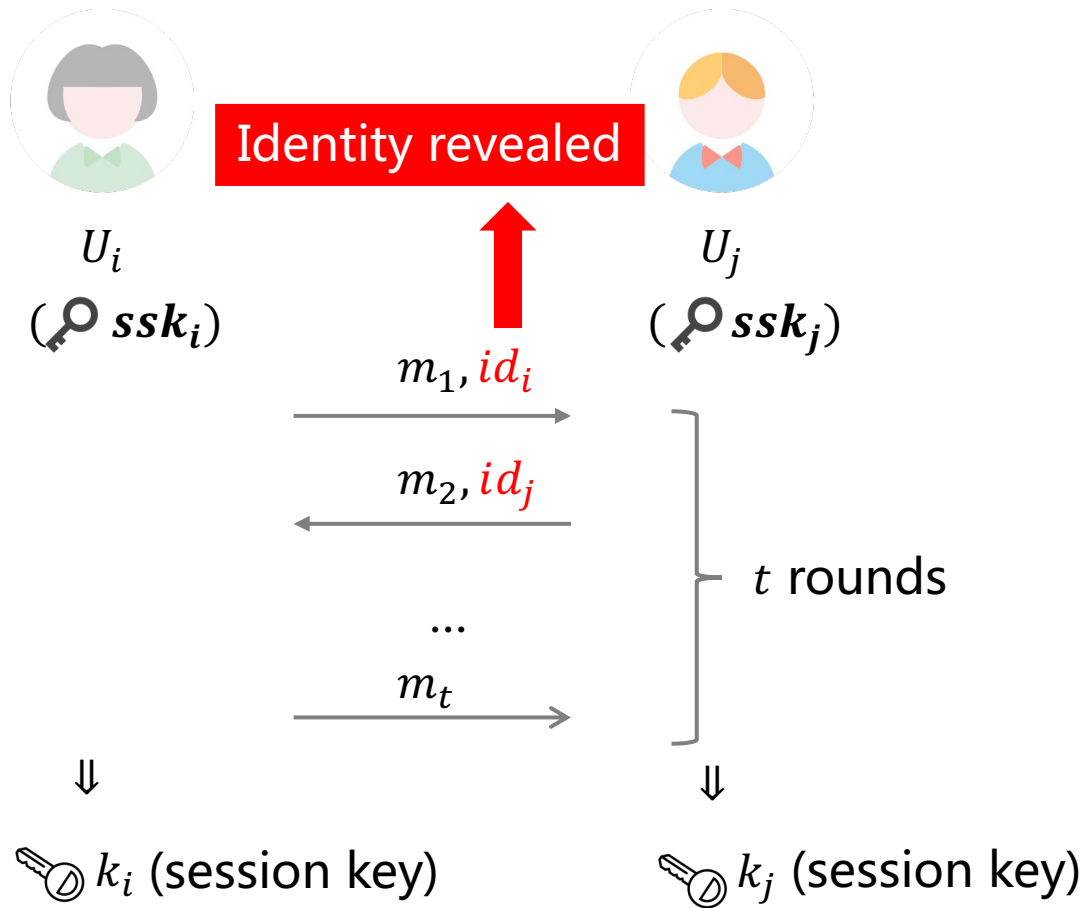
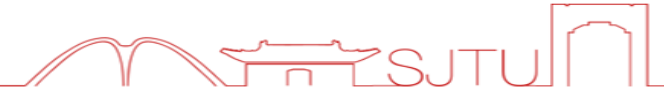
3 Conclusion & Future Work

Authenticated Key Exchange (AKE)



- AKE allows two parties to authenticate each other and securely share a session key.
- It has been widely used in data sharing, electronic notebooks, etc.

Privacy-Preserving AKE (PPAKE)

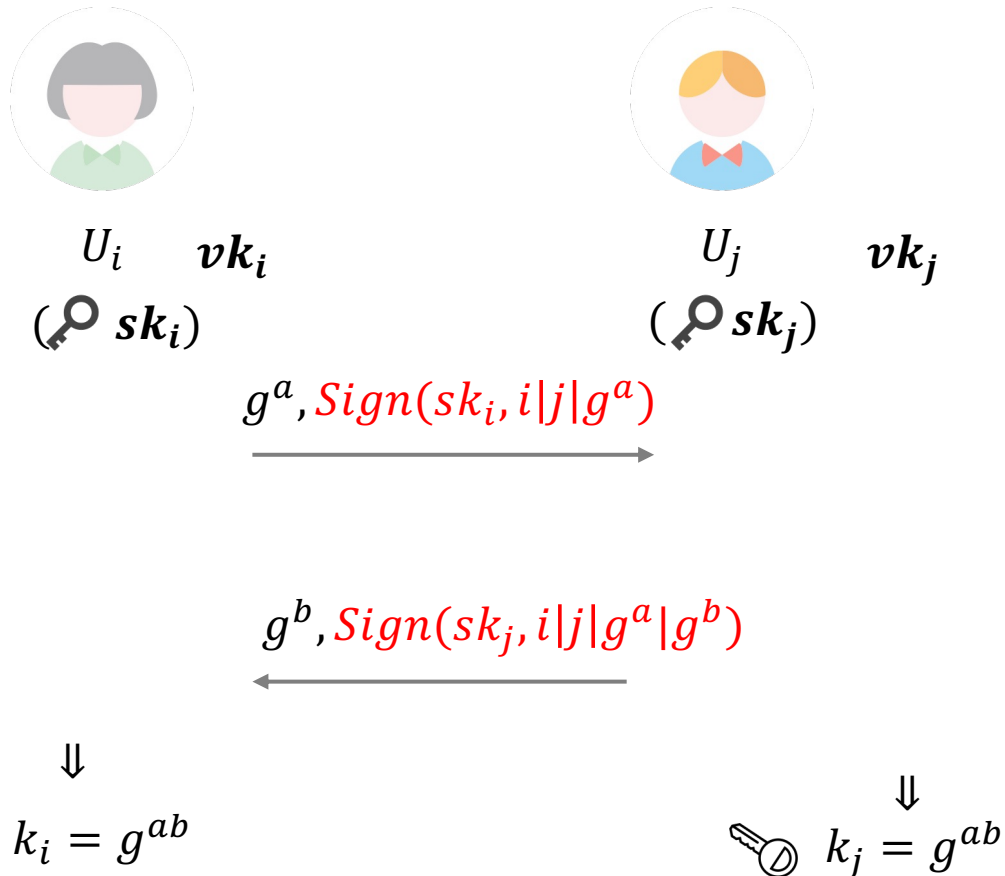


- AKE allows two parties to authenticate each other and securely share a session key.
- It has been widely used in data sharing, electronic notebooks, etc.
- AKE protocol provides no security on **users' identities**.
- To solve this problem, PPAKE was proposed.
- **Privacy-Preserving**: It requires **anonymity**, which means the adversary cannot identify the users who are communicating.

Most AKE protocols are not Privacy-Preserving



Signed-DH AKE

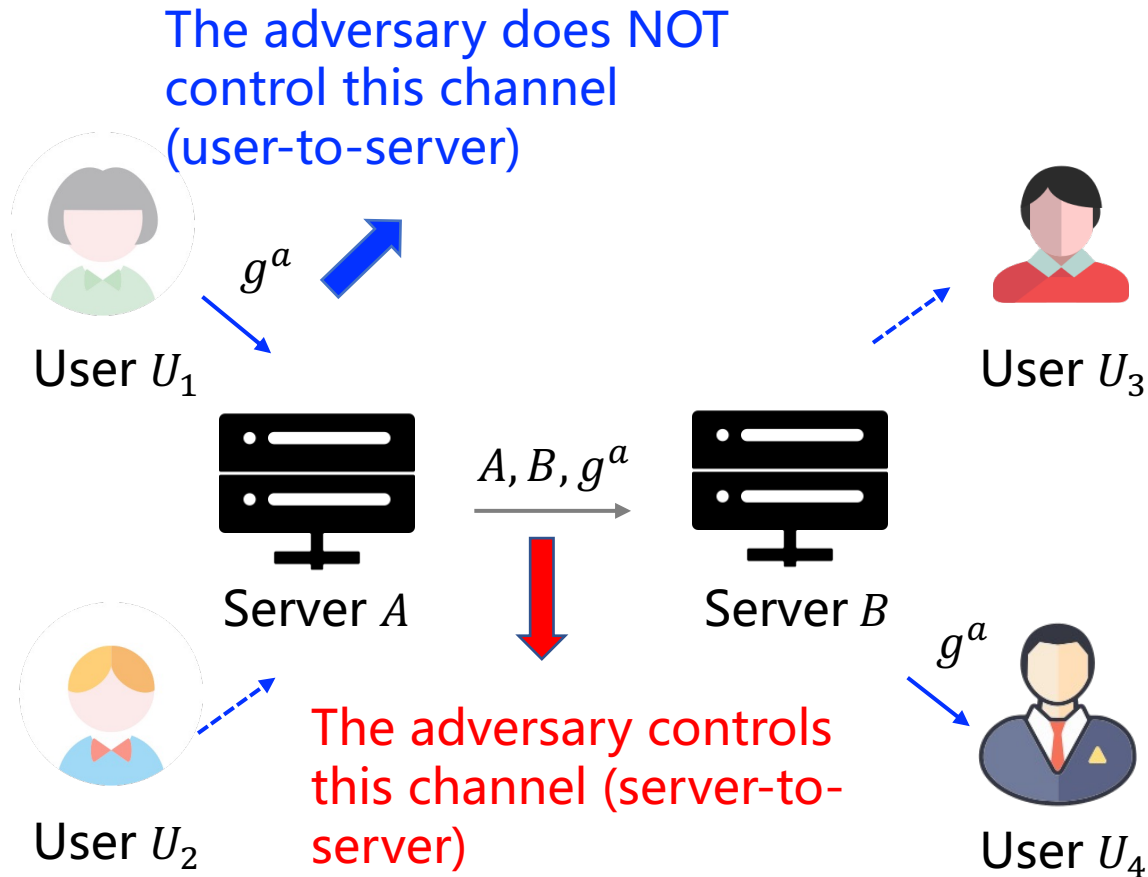
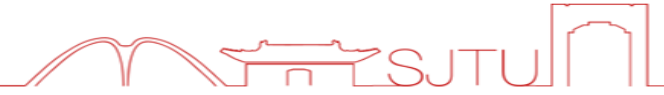


- Most AKE protocols are not privacy-preserving.
- For example, the well-known Signed-DH AKE is not PPAKE
- **Anonymity:** No other user can identify which two people are communicating



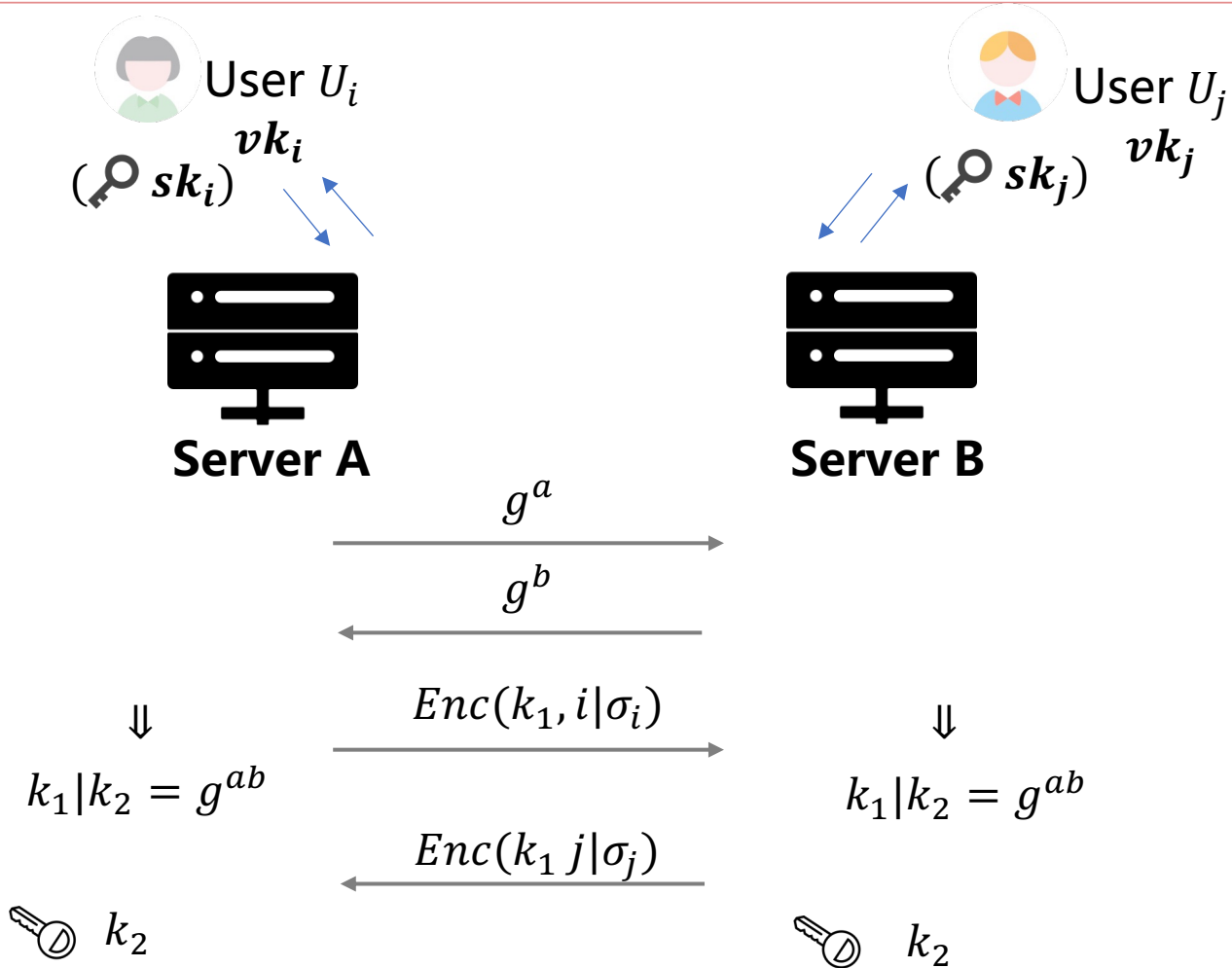
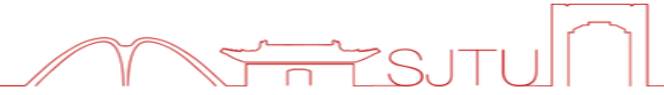
The signature leaks the identity of both initiator and responder.

Previous work on PPAKE: SSL-PPAKE



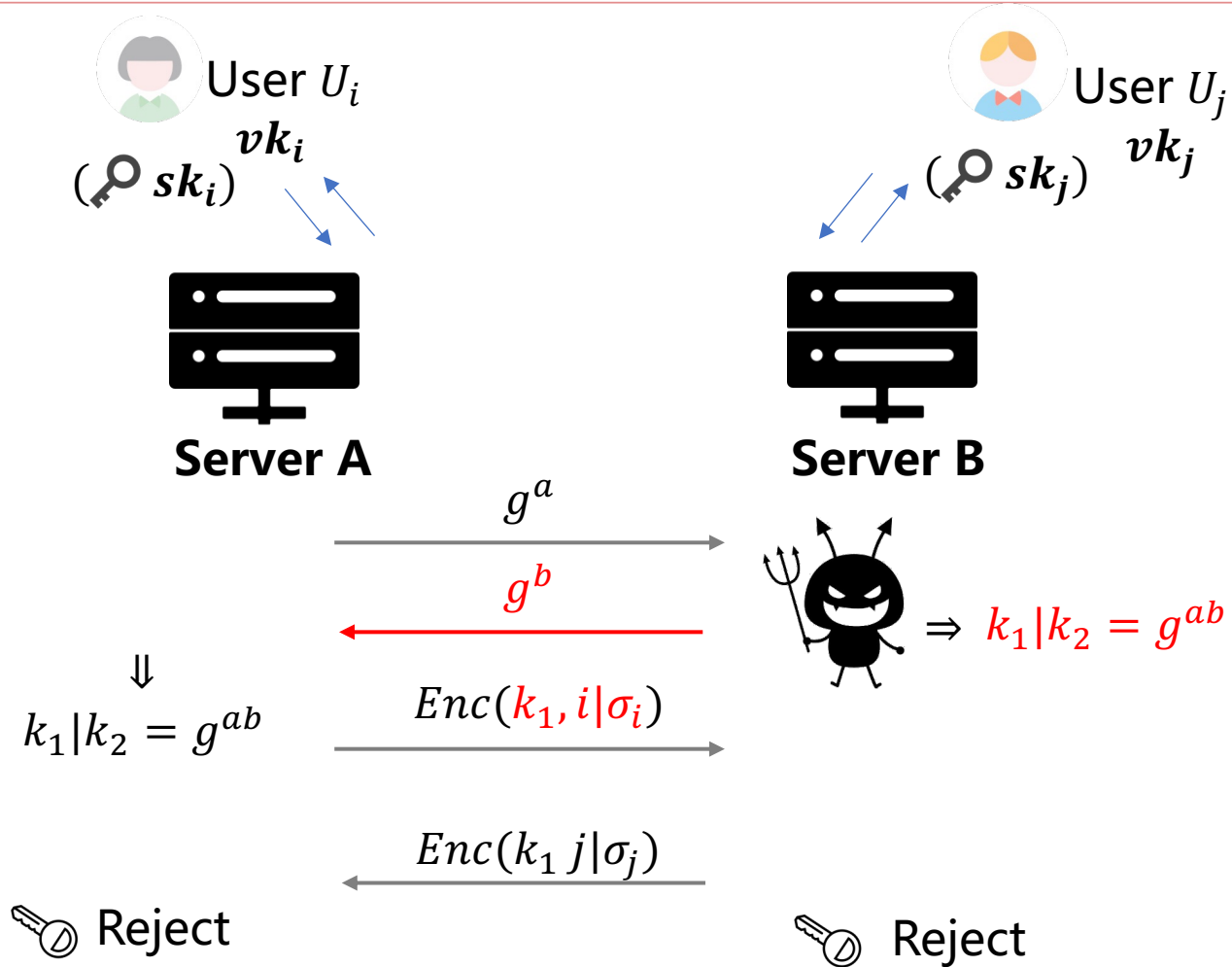
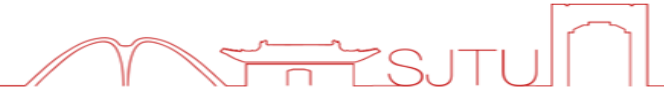
- [SSL20] proposed a way to protect the identity of users with PPAKE.
- It considers the **Server-to-Server** scenario.
- Many users sit behind some servers. But The adversary does **NOT** control channel of **user-to-server**
- Anonymity requires the adversary cannot distinguish which user sits behind the server.

Previous work: SSL-PPAKE



- Both users first do an anonymous DH key exchange to get an ephemeral key.
- Then they use the ephemeral key to encrypt the signature to hide their identity.

Previous work: SSL-PPAKE

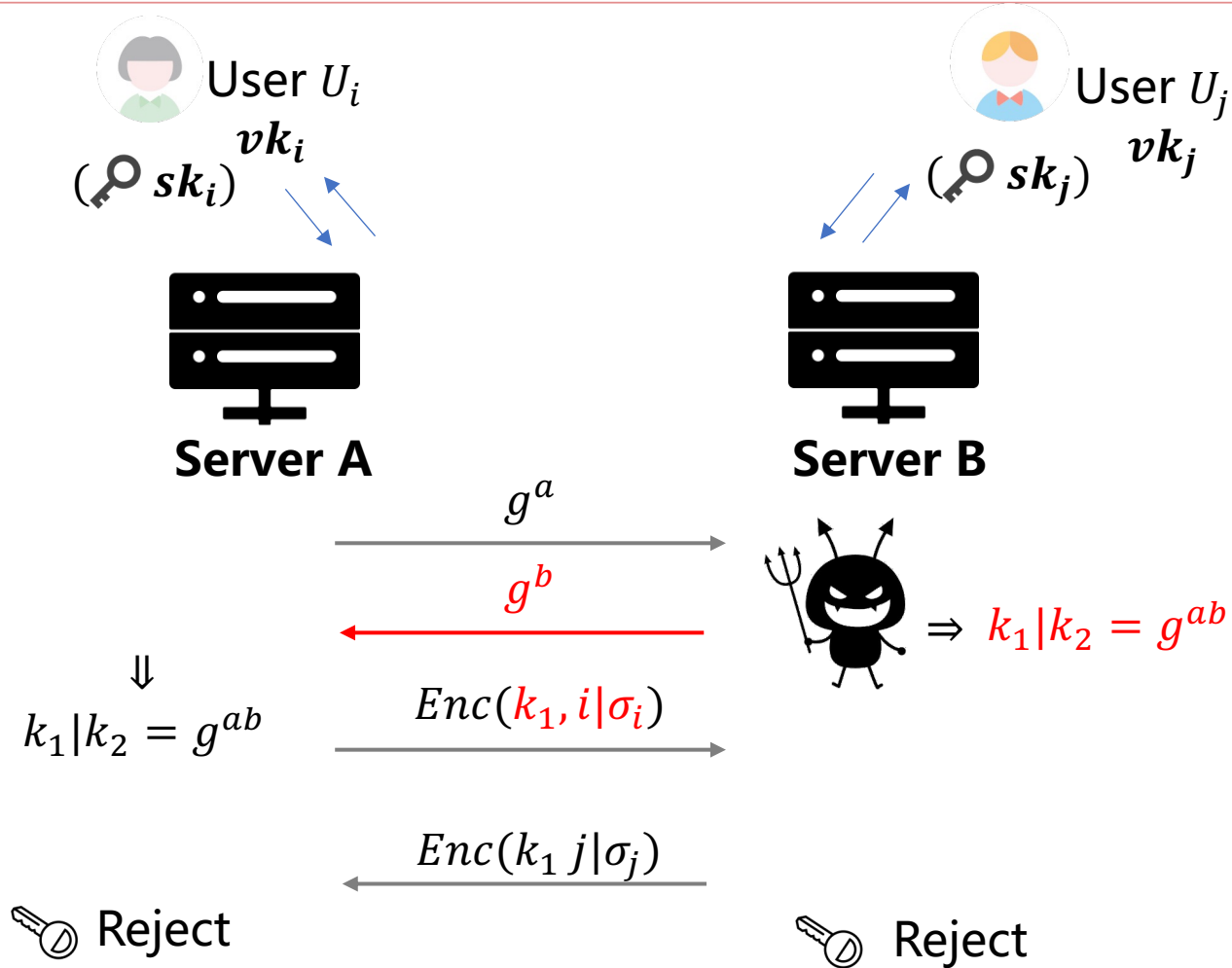
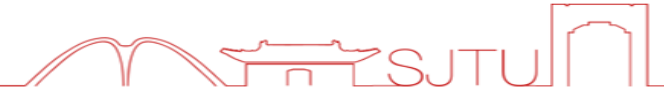


- Due to **the lack of authenticity in the first two rounds**, it suffers an active attack.

An adversary can send the second message to get the identity of the initiator.

- It considers the **server-to-server** scenario (e.g. network protocol)
- It does not apply to the **user-to-user** scenario (e.g. WLAN, Bluetooth, Apple Airdrop) , which we will discuss later.

Previous work: SSL-PPAKE



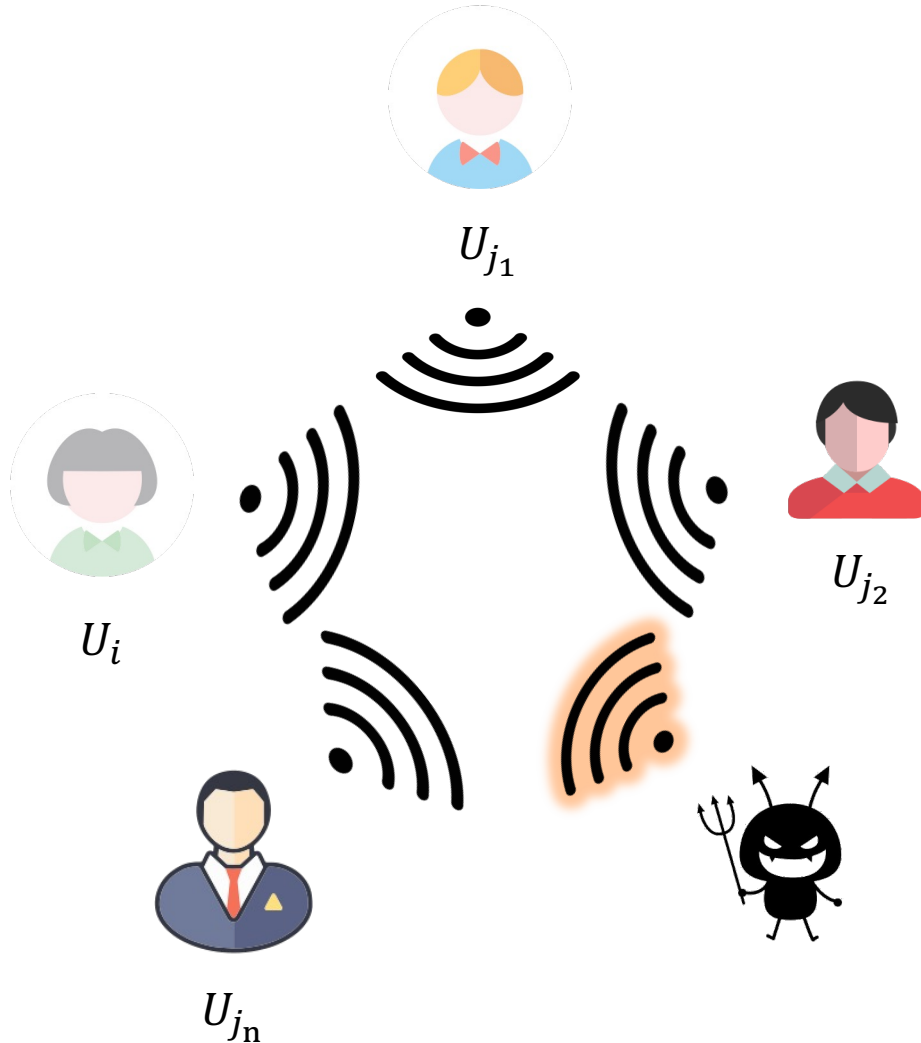
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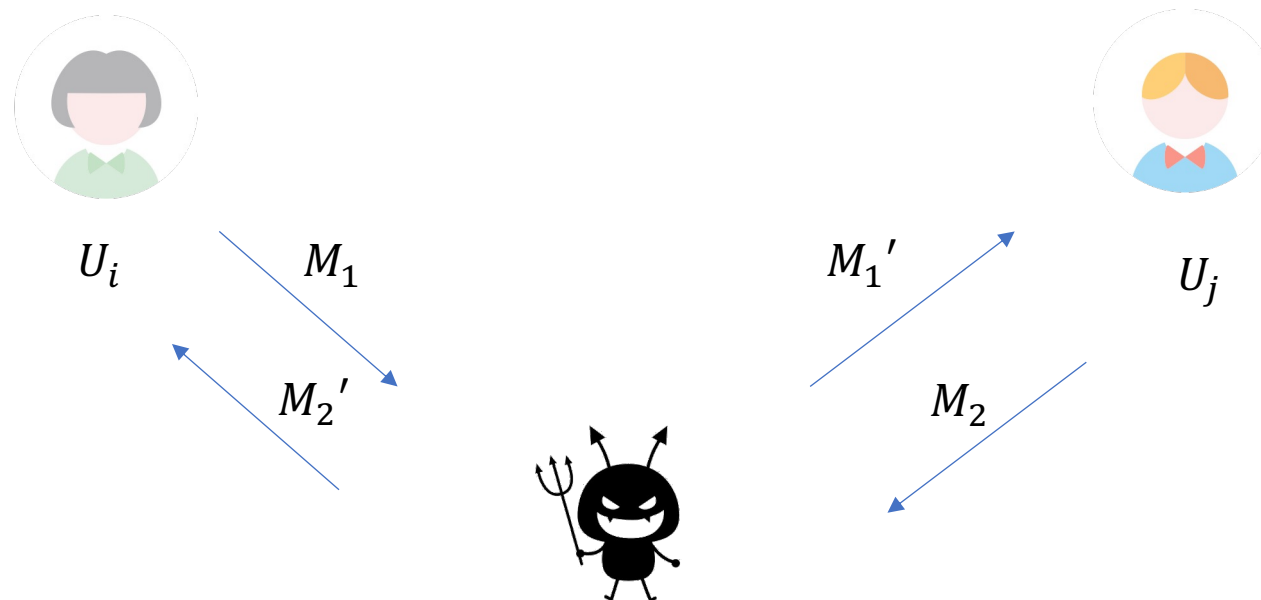
Question: How to design a PPAKE protocol for the user-to-user scenario?

The user-to-user scenario



- In the user-to-user scenario, there are no agent servers.
- We consider the **broadcast channel** (just like the scenario of Bluetooth, WLAN, and Airdrop).
- The adversary can see the message in the broadcast channel and involve in the communication of users.

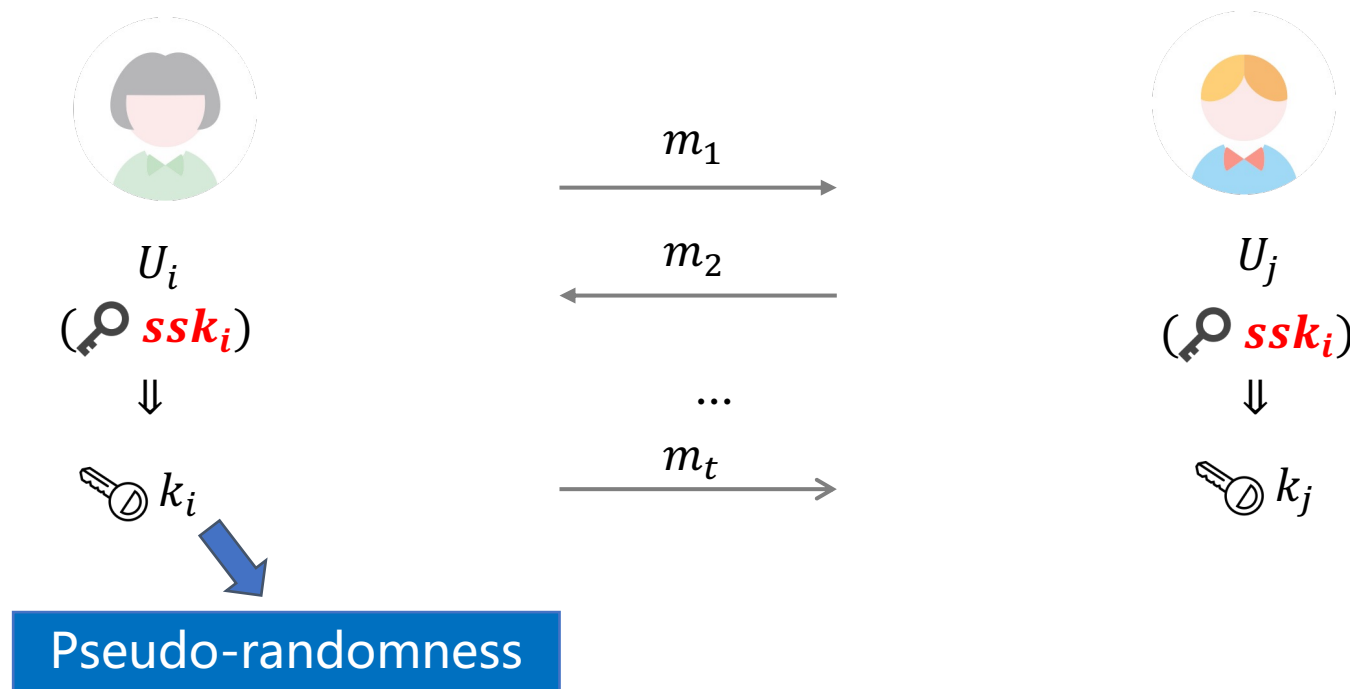
(Explicit) Authentication of PPAKE



Explicit Authentication: Active attack can be identified. For each accepted user U_i , there is a unique partner U_j such that the output of U_j is the input of U_i , and The output of U_i is the input of U_j

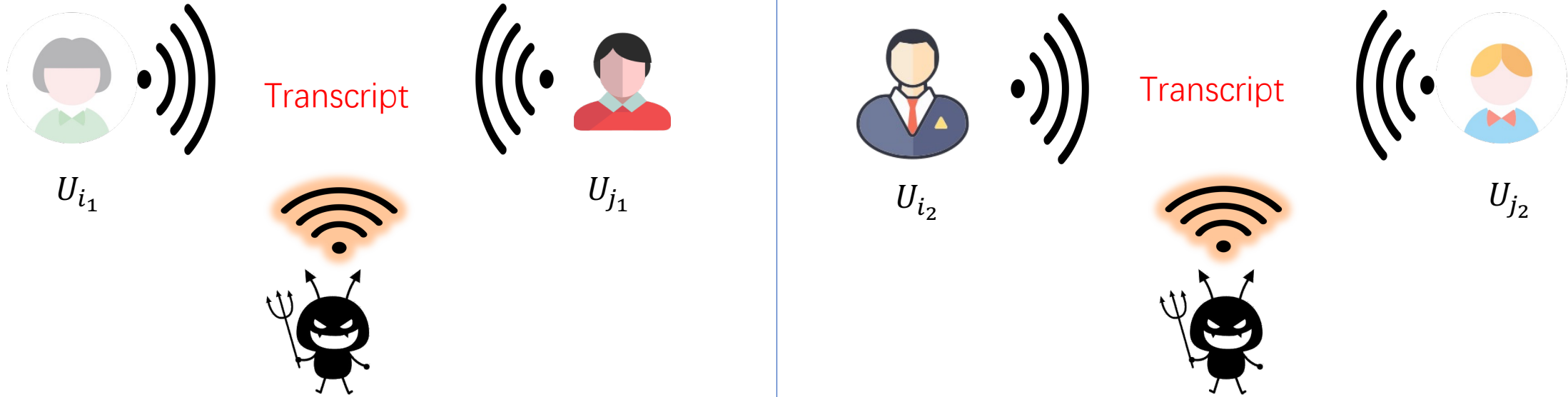
$$M_1 = M_1' \text{ and } M_2 = M_2'$$

(Forward) Security for Session Key



Forward Security for Session Key: The session key is pseudo-random if there are no active attacks, even if the long-term key of users are leaked to the adversary.

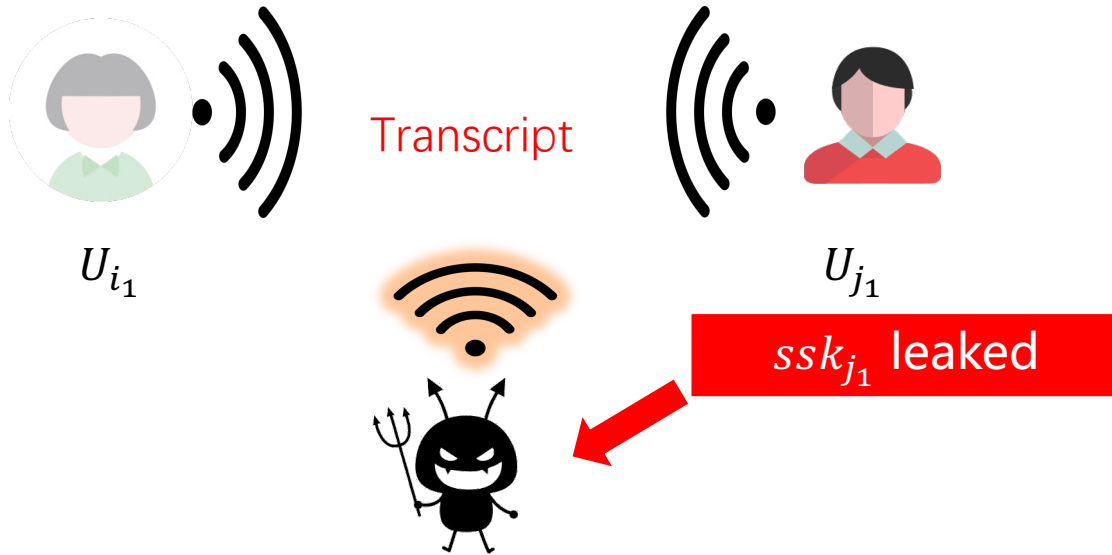
Anonymity for User Identity



Anonymity: given the transcript, the adversary can not distinguish which two users are communicating

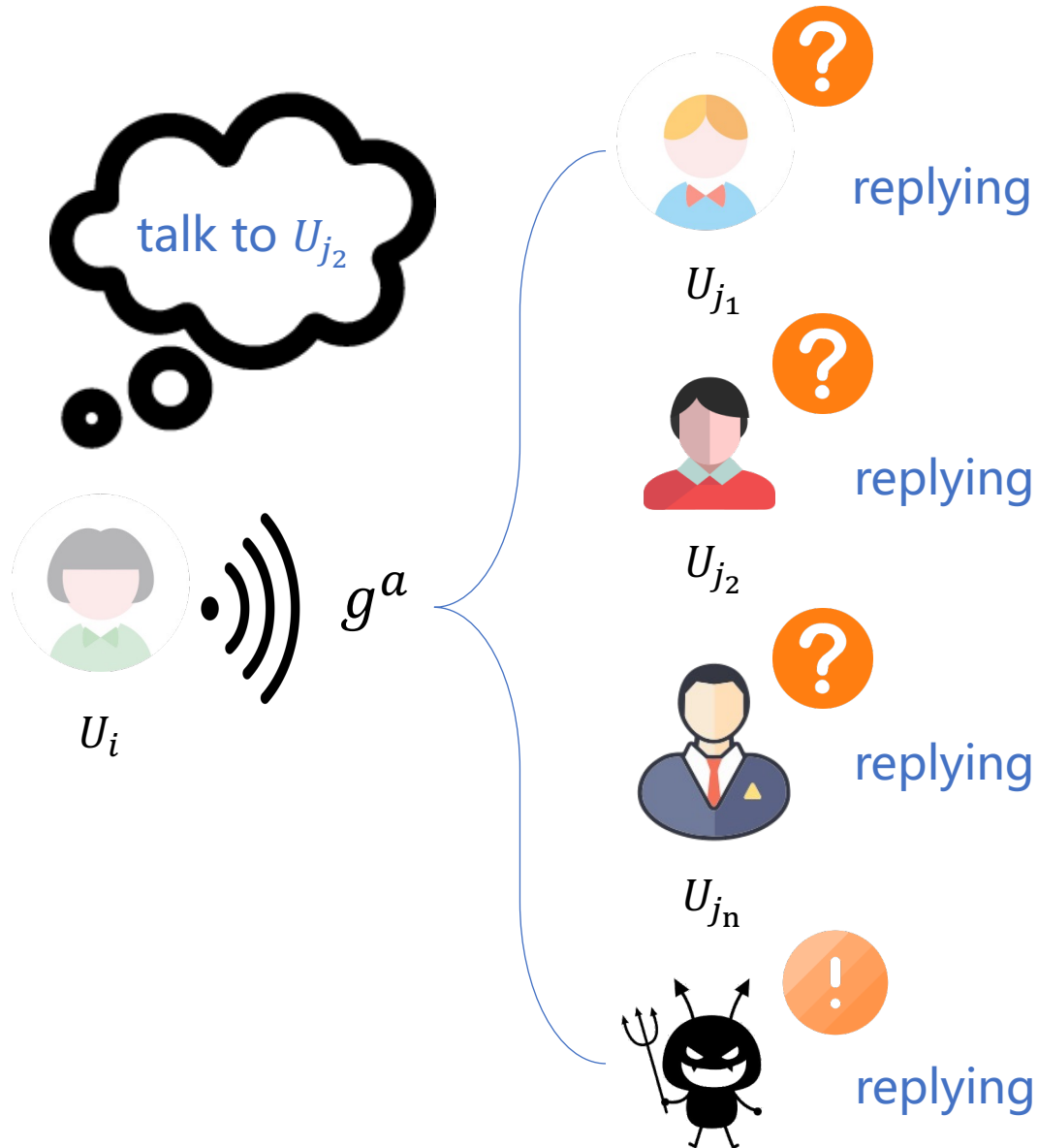
Forward Anonymity: anonymity holds even if the adversary can also **corrupt** these users (get their long-term keys) after it gets the transcript.

Forward Anonymity



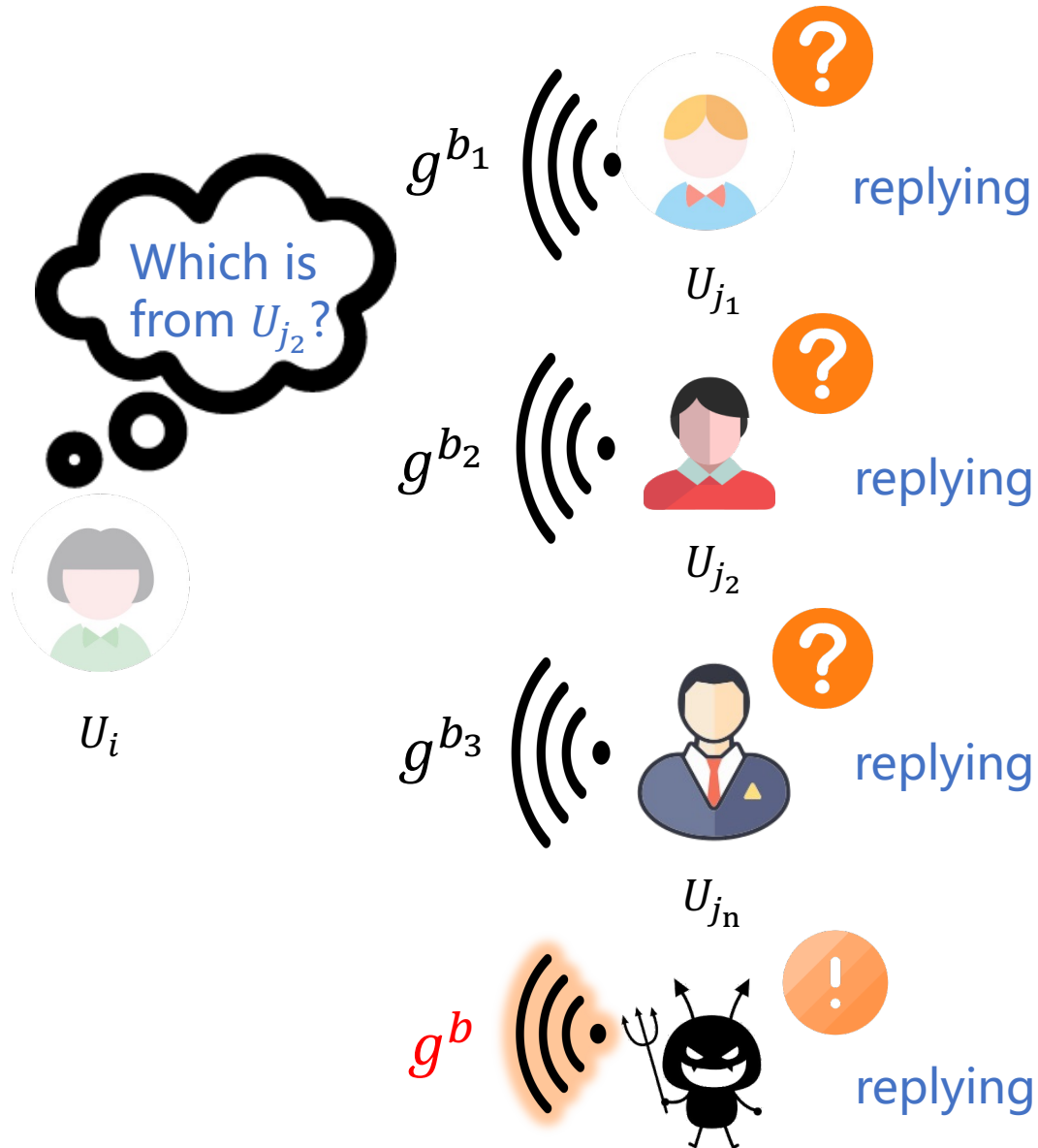
- Suppose the adversary gets the long-term key of user U_{j_2}
- Based on the previous transcript, adversary can not determine whether user U_{j_2} was involved in the previous communication.

SSL-PPAKE for user-to-user setting



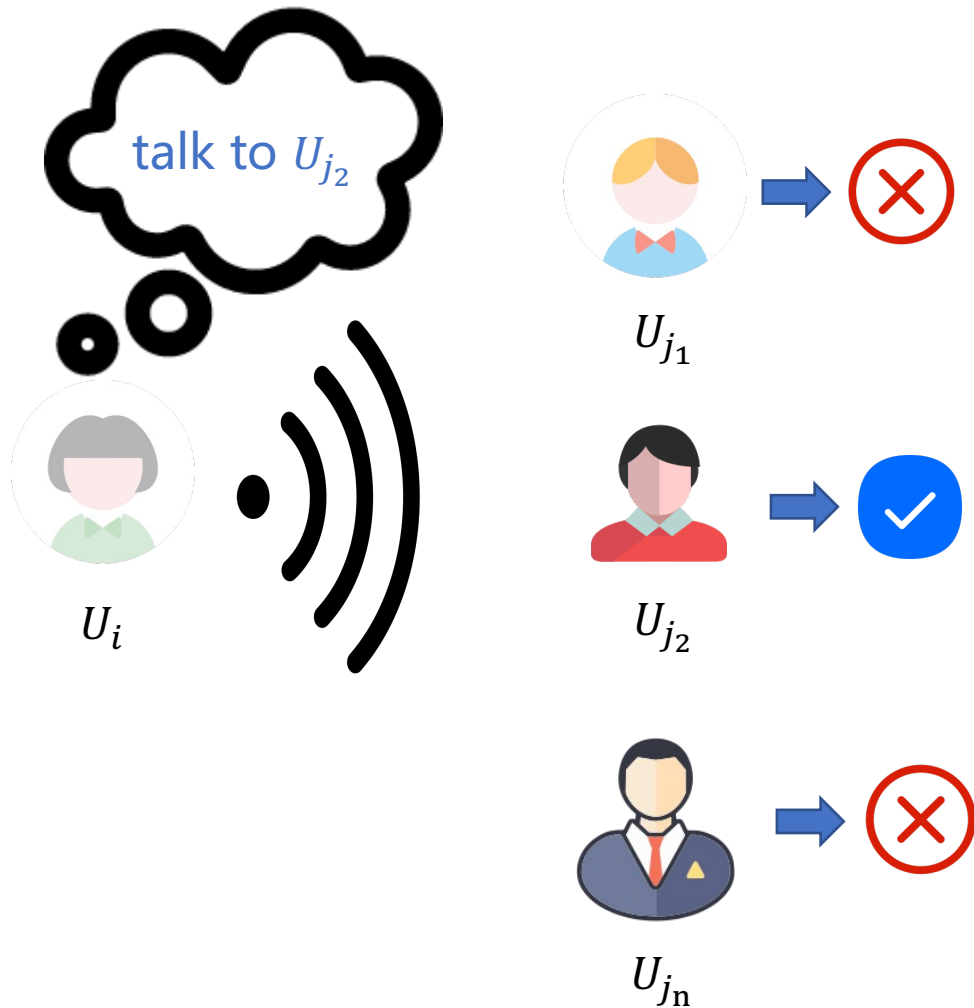
- To protect the identity of U_{j_2} , the first message does not contain any information of its target recipient.
- each user is not sure whether itself is the target recipient.
- Hence, each user must reply with a g^b

SSL-PPAKE for user-to-user setting



- To protect the identity of U_{j_2} , the first message does not contain any information of its target recipient.
- each user is not sure whether itself is the target recipient.
- Hence, each user must reply with a g^b
- This will cause large communication and computation complexity.
- Moreover, the adversary can always determine the initiator's identity.

Our Approach: Making PPAKE Robust



- Robust PPAKE: any user except the target recipient will output \perp when they receive the first round message of PPAKE.
- In other words, each user is able to ascertain that the message in the first round is for him/her.
- Due to the robustness, the communication and computation complexity can be reduced.

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Building Blocks of Our Construction



We propose a generic construction of PPAKE from the following building blocks:

- Signature Scheme (Sign, Verify)
- Key Encapsulation Mechanism (Encap, Decap)
- Message Authentication Code (MAC, Verify)
- Symmetric Encryption (Enc, Dec)

The Requirements for KEM

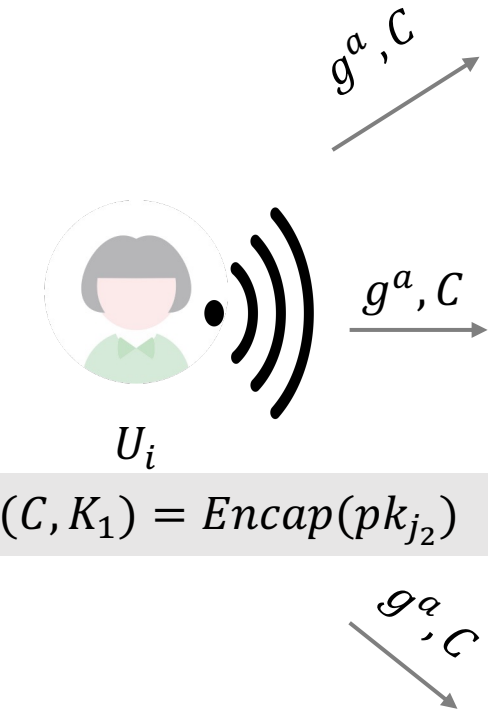


Key Encapsulation Mechanism (KEM):

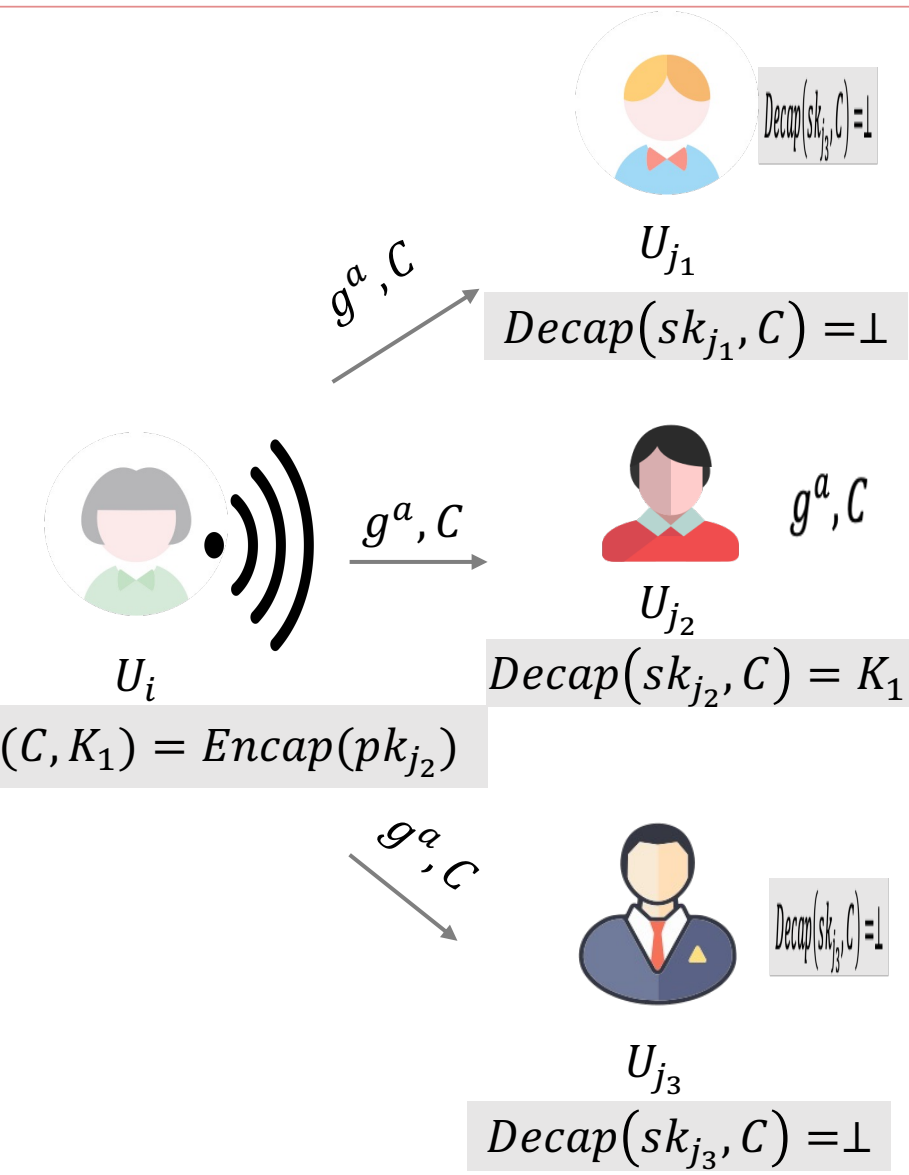
- $\text{KEM.Gen}(1^\lambda; r) \rightarrow (pk, sk)$
- $\text{KEM.Encap}(pk; r) \rightarrow (C, K)$
- $\text{KEM.Decap}(sk, C) \rightarrow K'$

- **Anonymity:** the adversary cannot distinguish whether the ciphertext C is generated by pk_0 or pk_1
- **Robustness:** If a ciphertext is generated by pk_b , then $\text{Decap}(sk_{1-b}, C) = \perp$ with overwhelming probability.

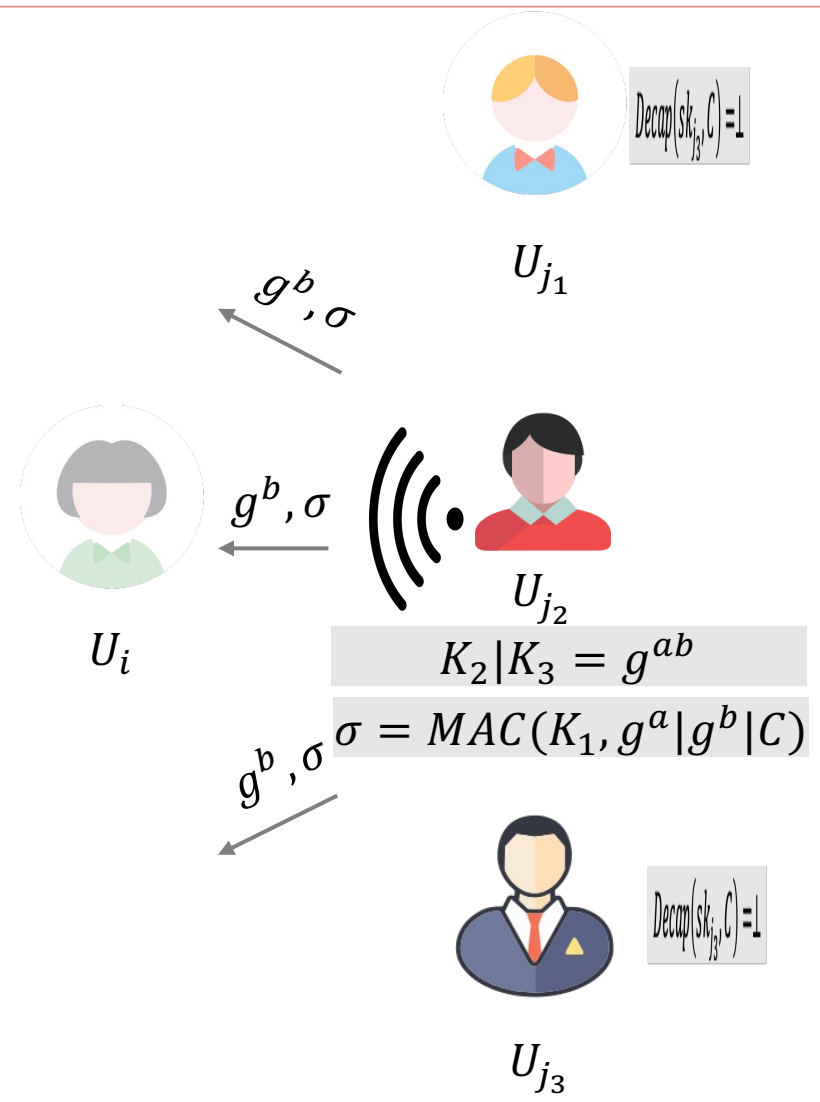
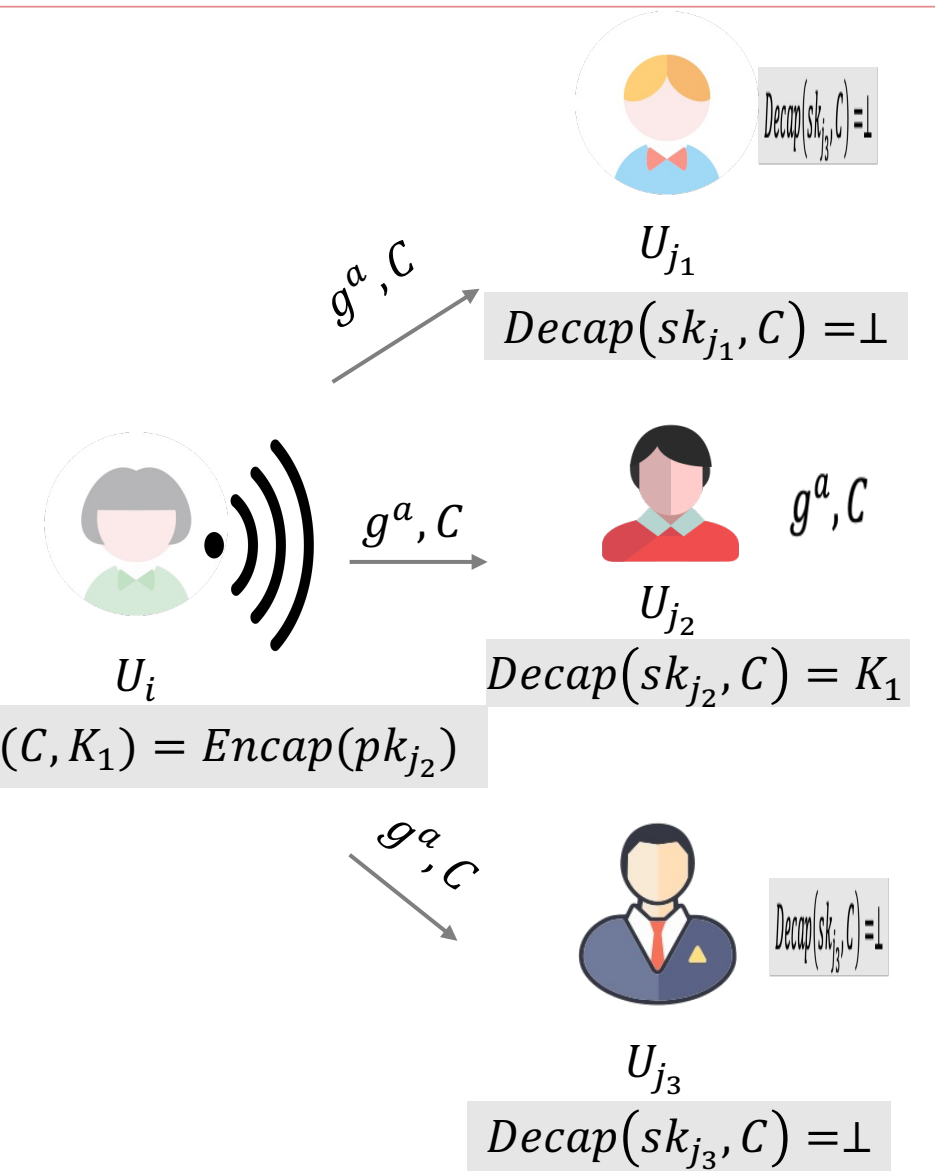
Our Construction: The First Round



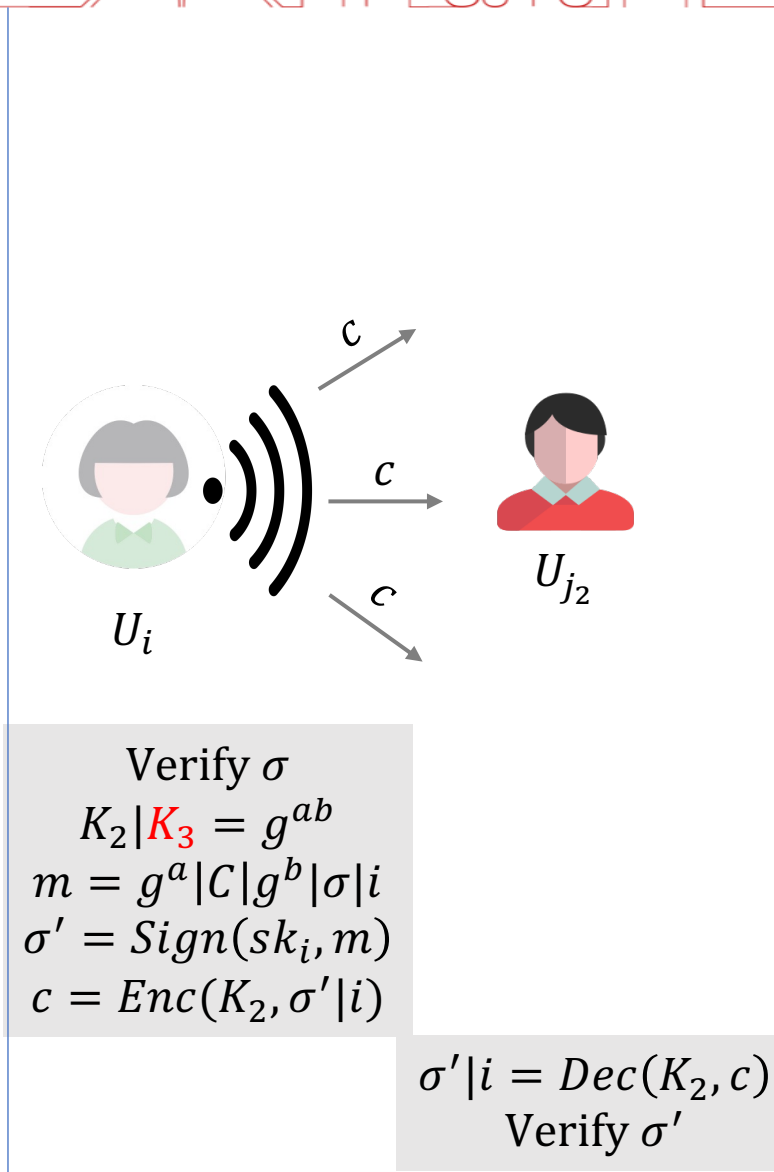
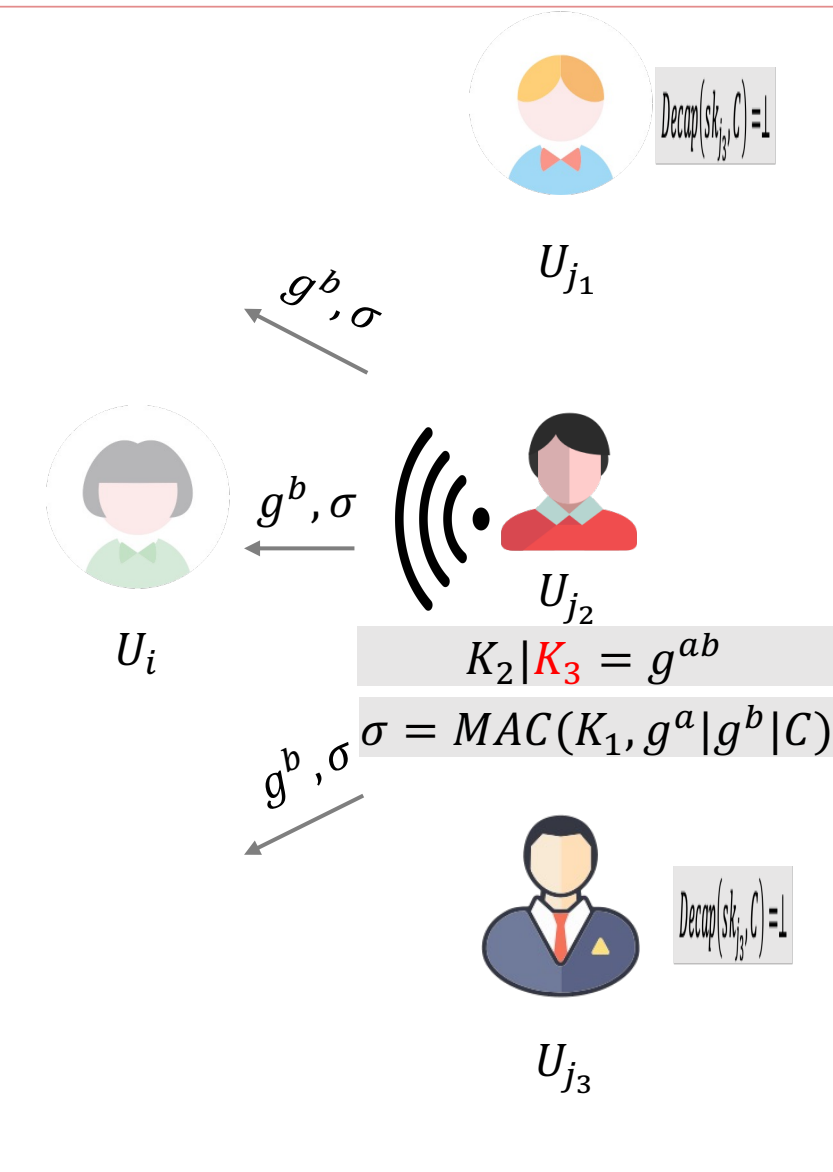
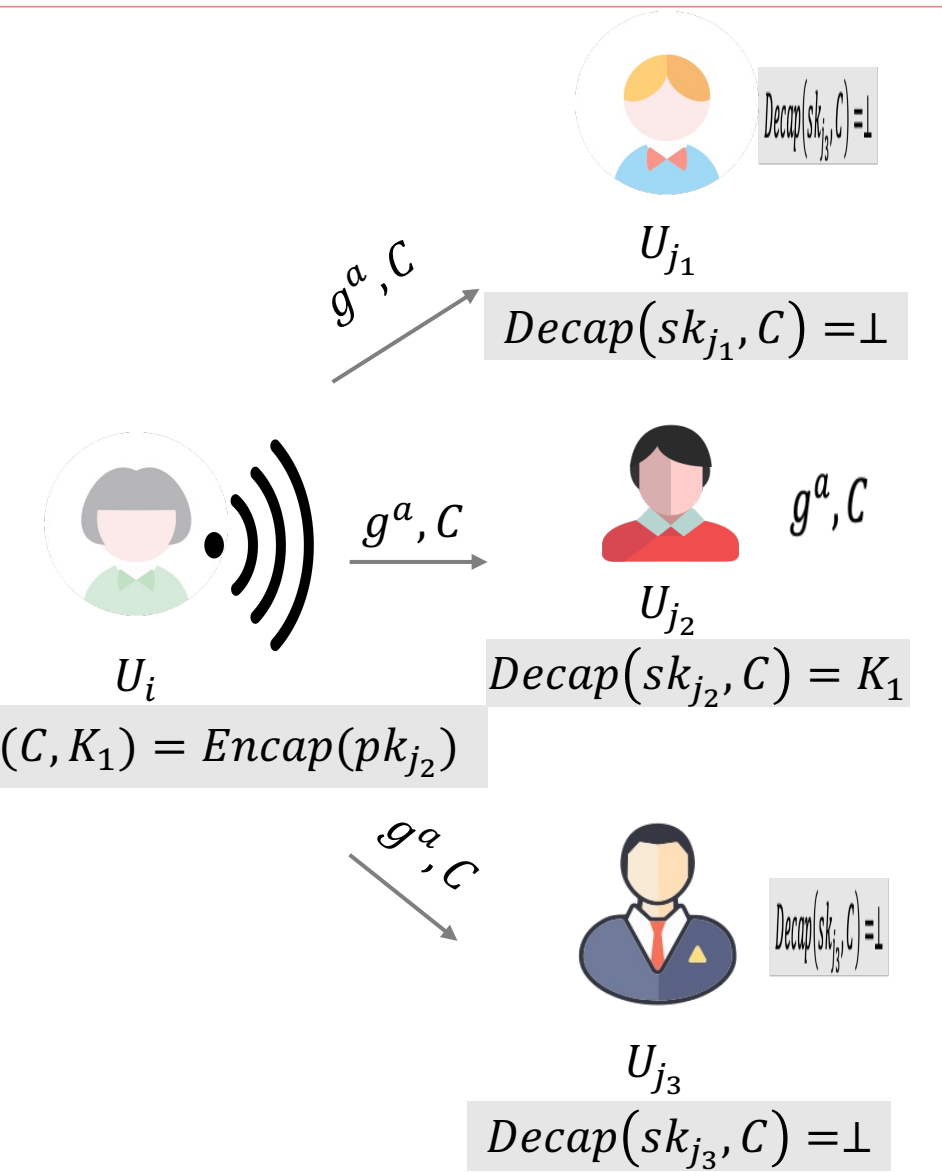
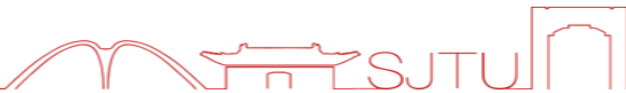
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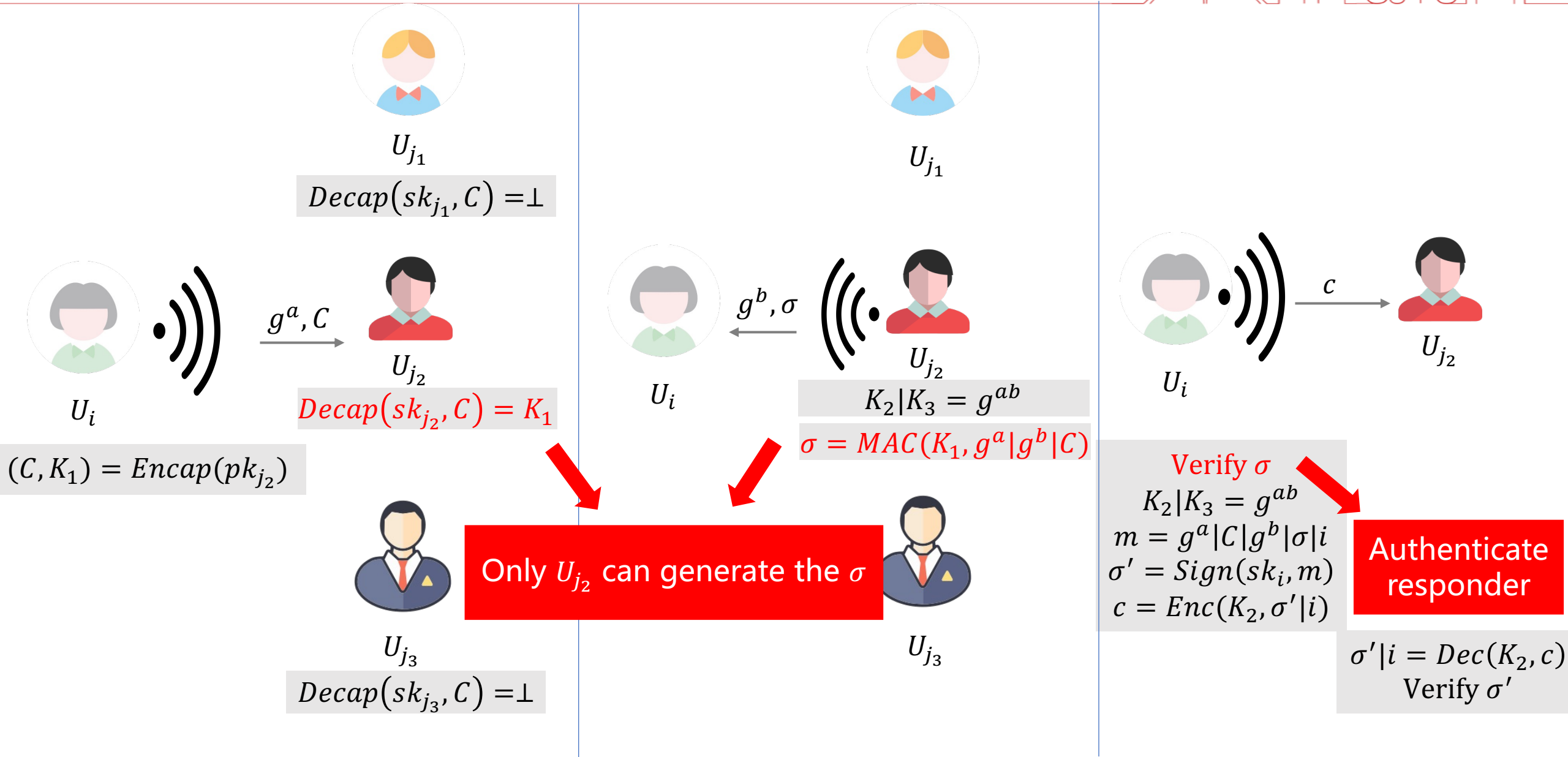
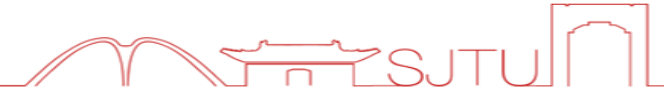
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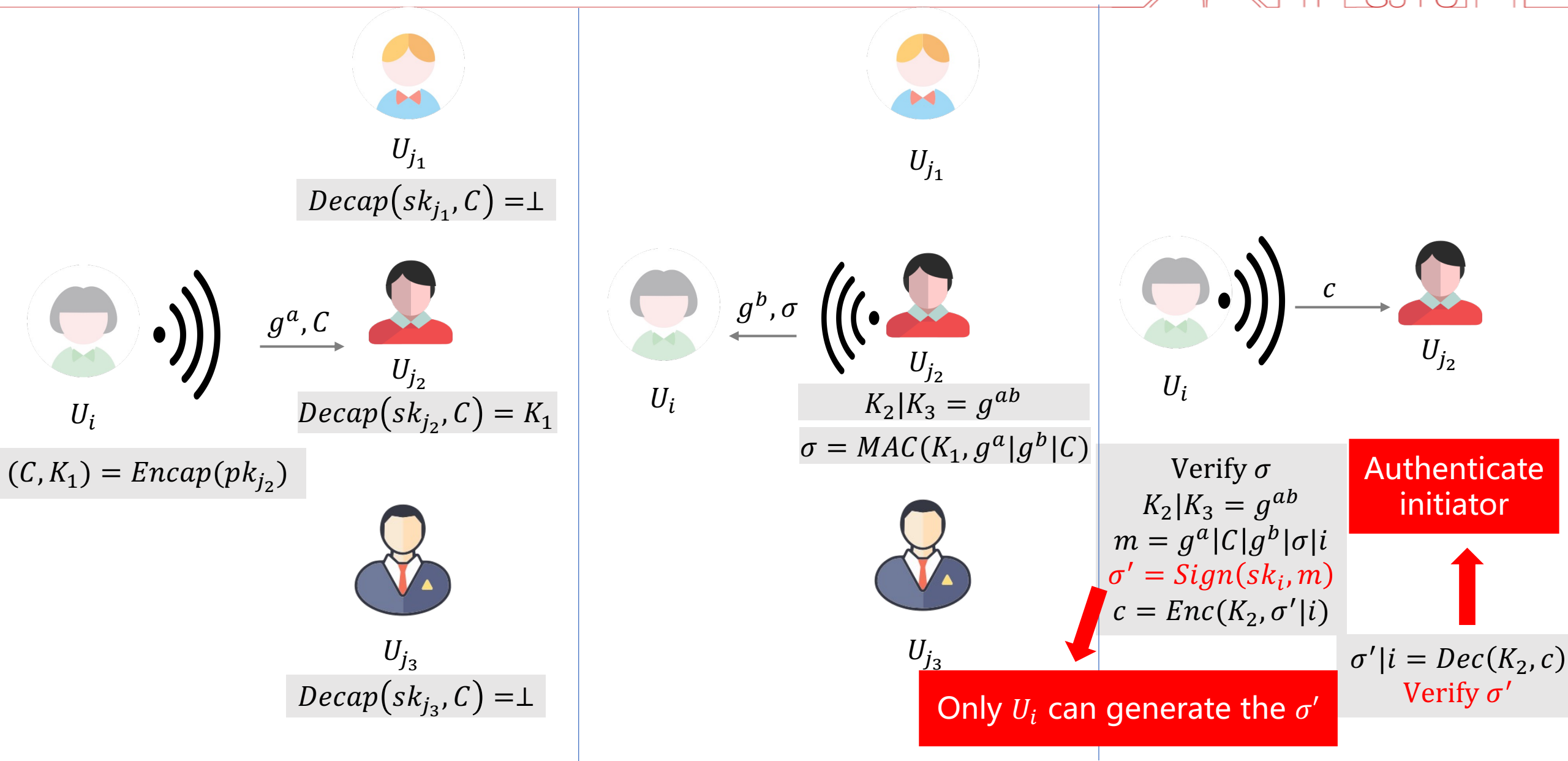
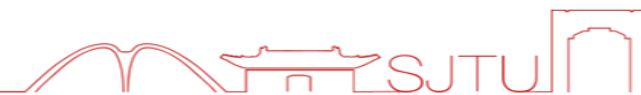
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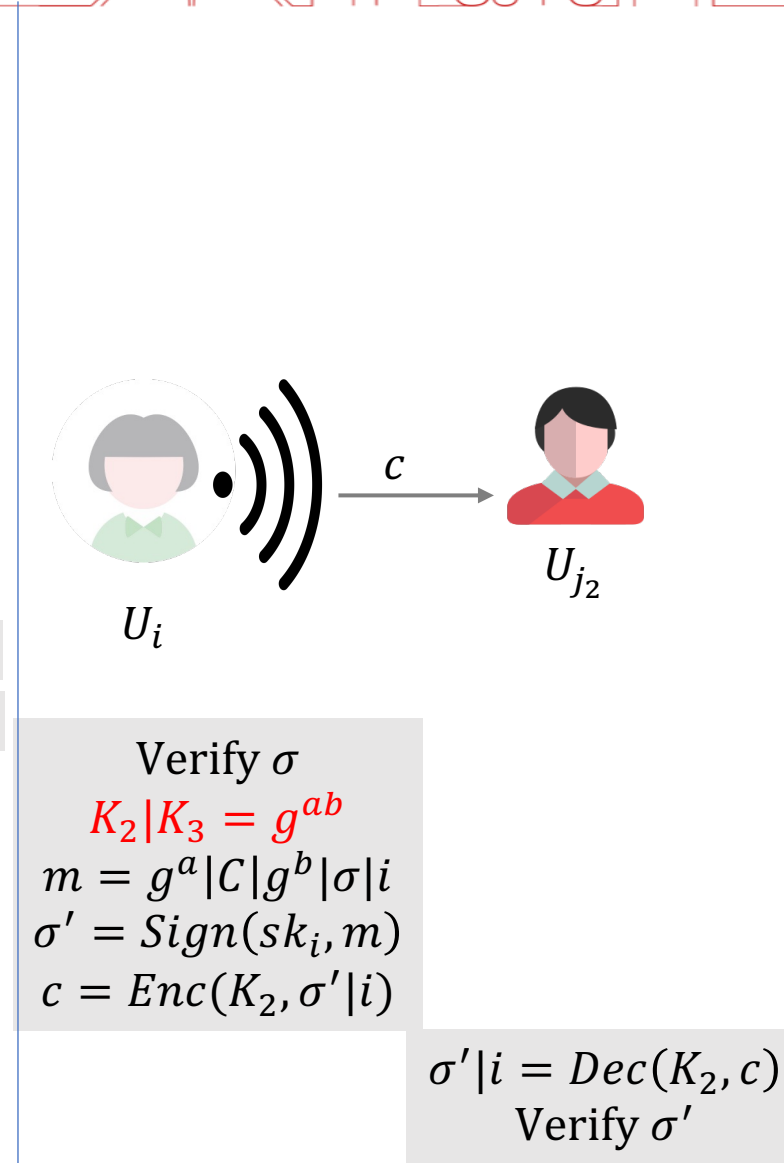
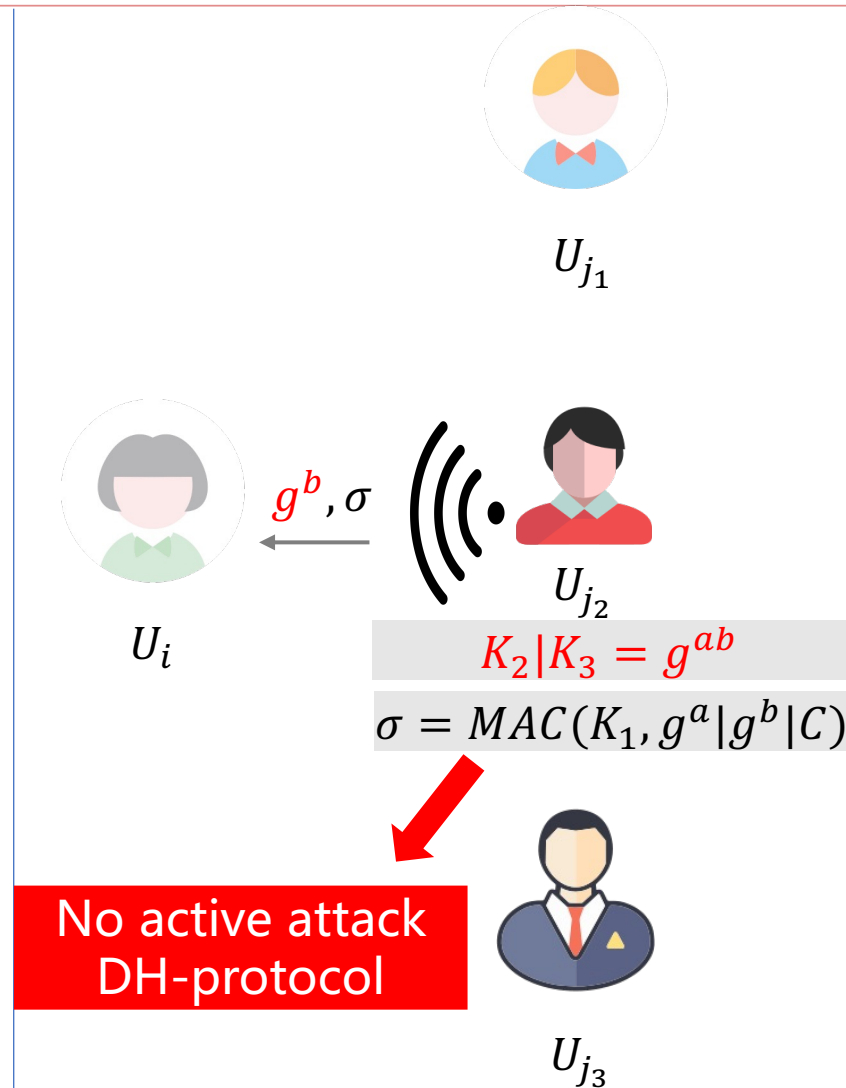
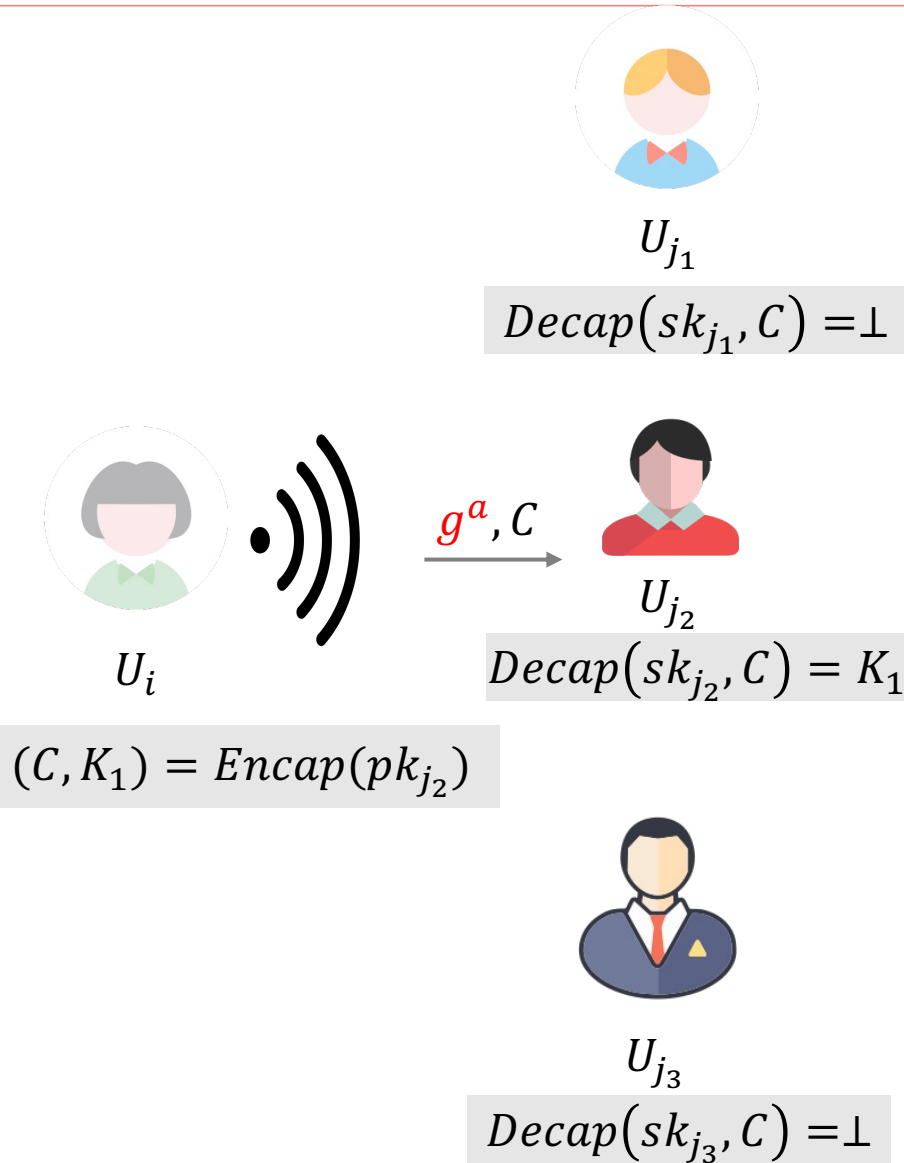
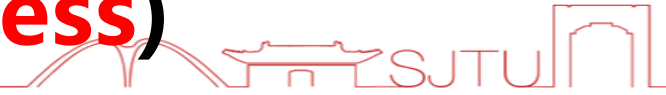
Authentication



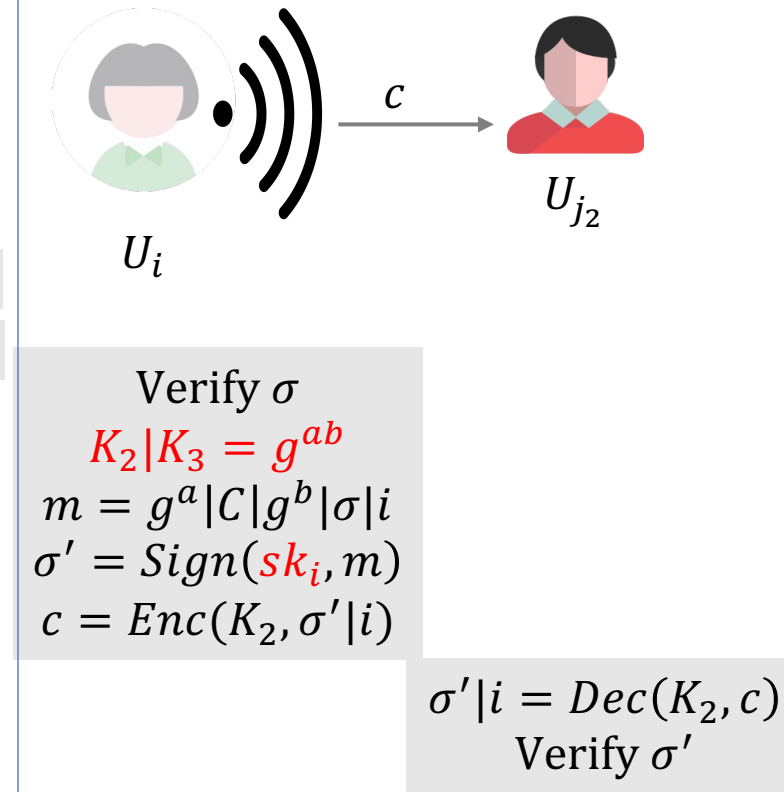
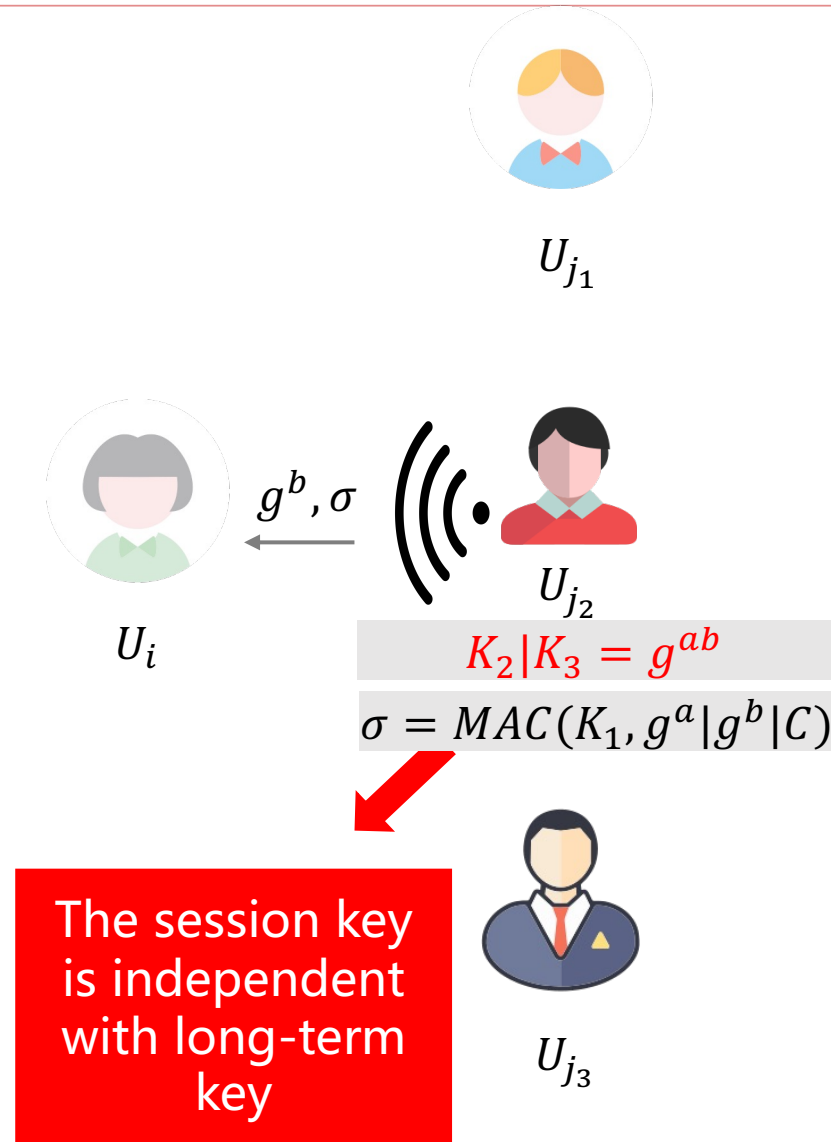
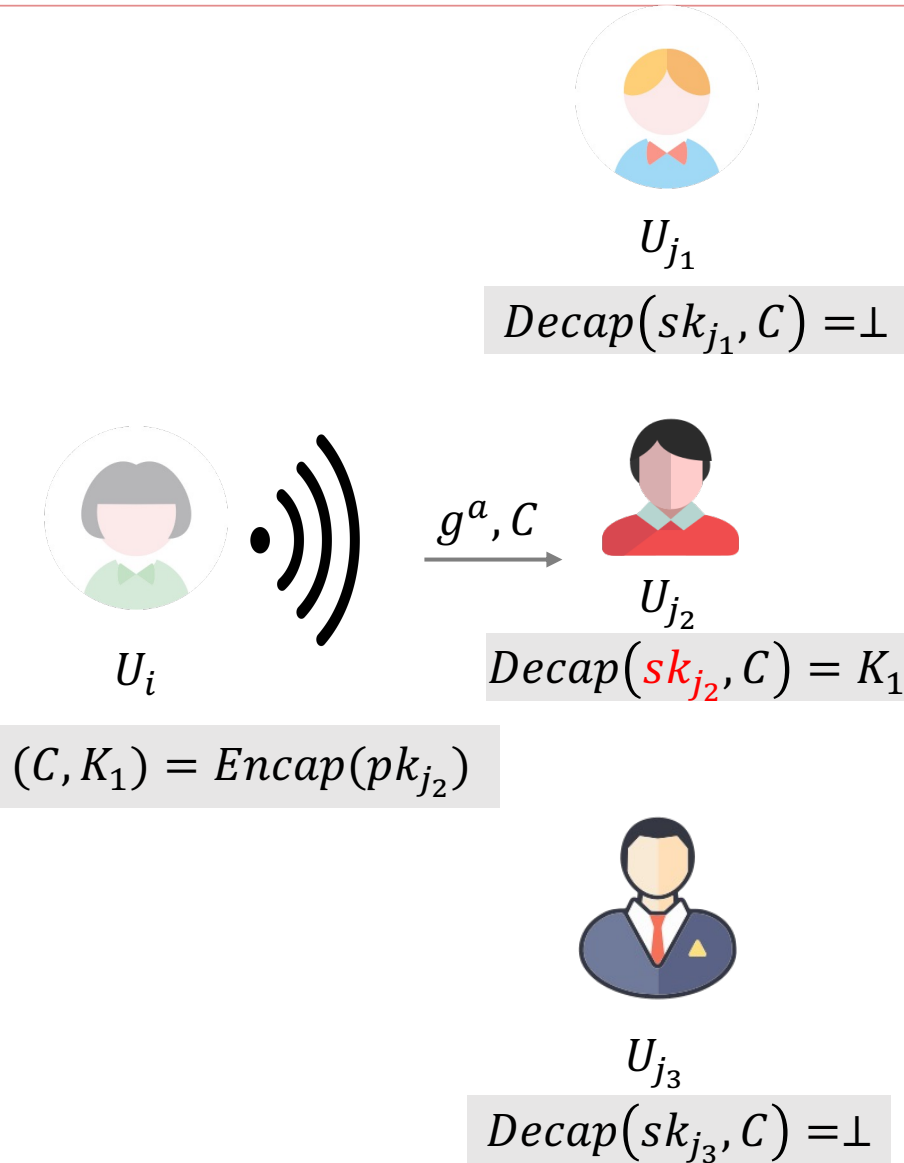
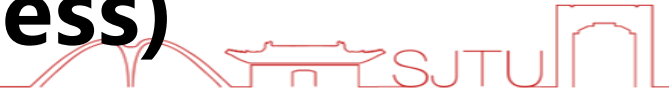
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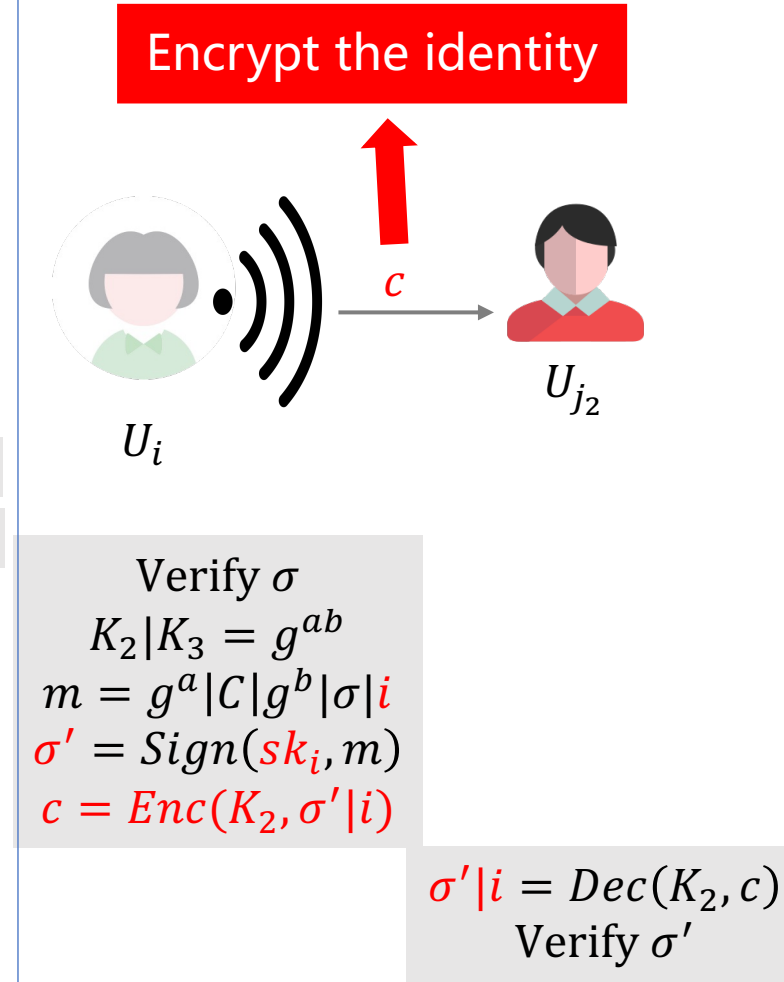
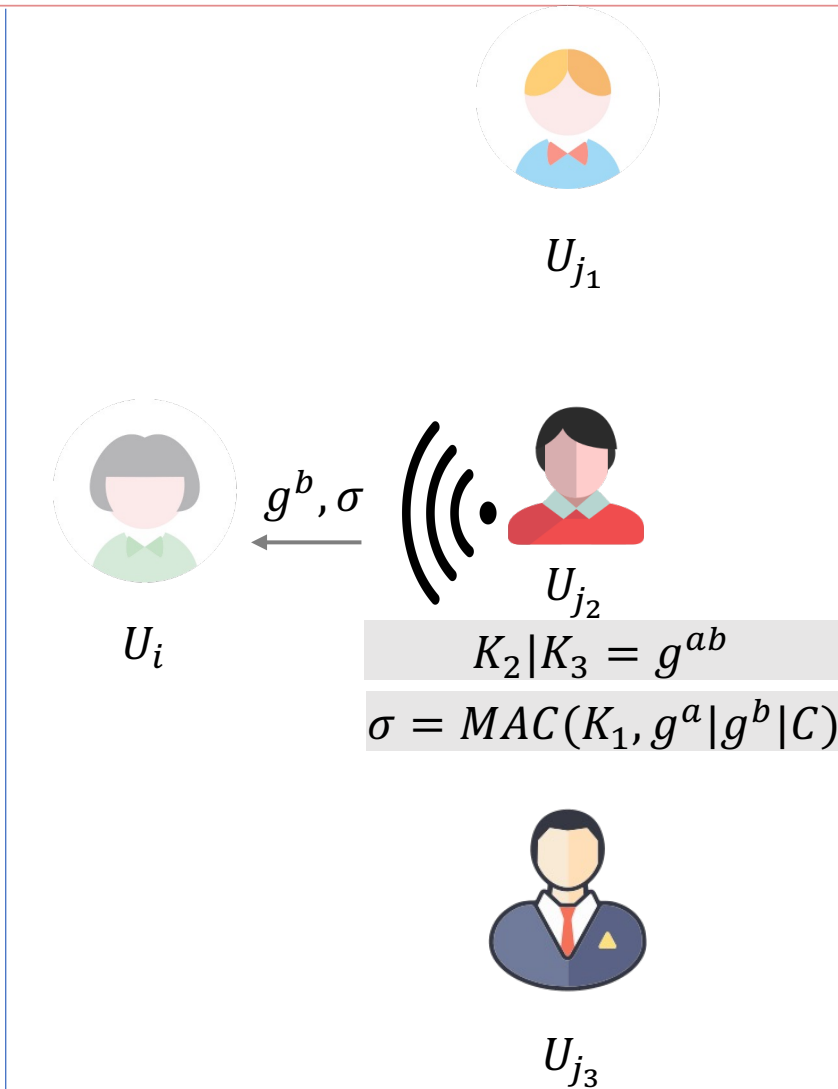
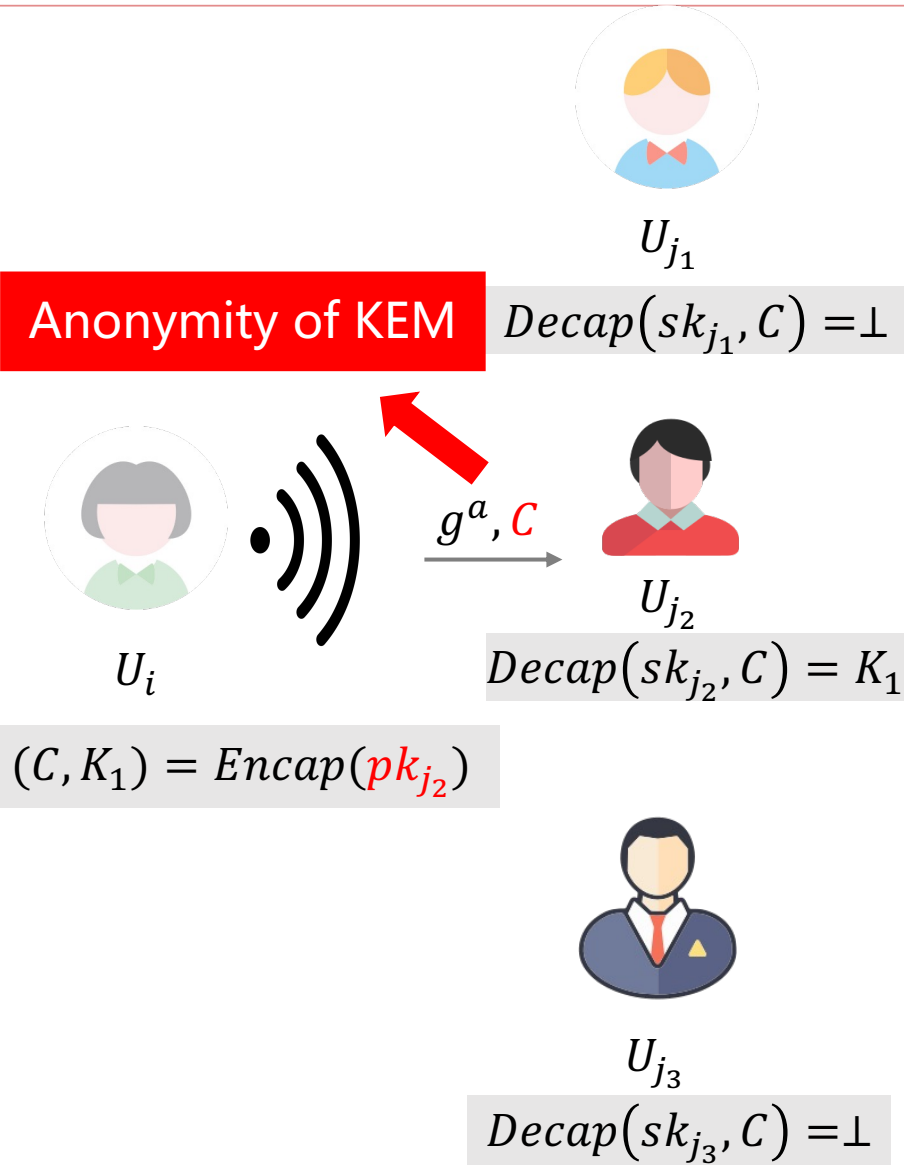
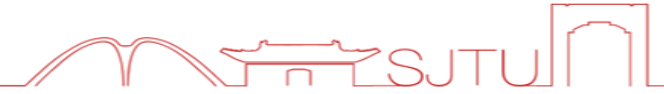
Forward security (Key Pseudo-Randomness)



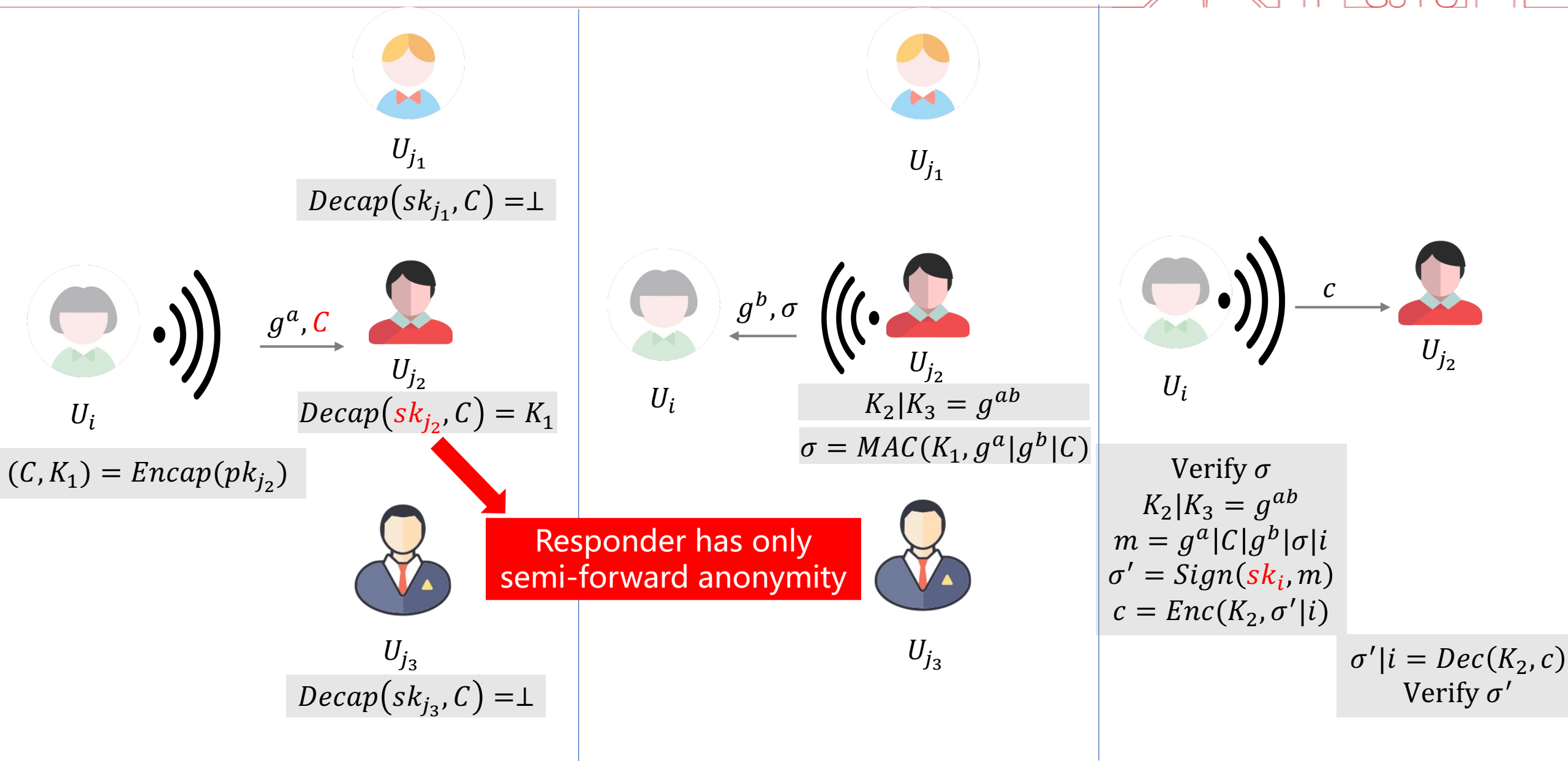
Forward security (Key Pseudo-Randomness)



Anonymity



Semi-forward Anonymity for Responder

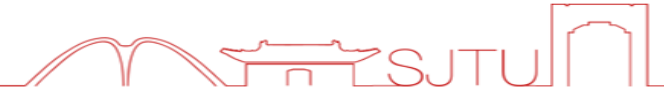


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Comparison



PPAKE schemes	Comm	Comp	#	Forward Security	Anonymity		Forward Anonymity				Mutual Auth	Std
							CrpI		CrpR			
					I	R	I	R	I	R		
IY22	6	$O(1)$	2	weak	✓	×	✓	×	✓	×	×	✓
SKEME96	16	$O(1)$	3	✓	✓	✓	×	×	×	×	✓	×
SSL20	5μ	$O(\mu)$	4	✓	×	✓	×	✓	×	✓	✓	✓
RSW21	$7\mu - 5$	$O(\mu)$	4	✓	✓	✓	✓	✓	×	×	✓	×
Ours	12	$O(1)$	3	✓	✓	✓	✓	✓	✓	×	✓	✓

Consider all protocols in the user-to-user setting.

μ : number of users in the system.

Thanks to robustness, the computation complexity and communication complexity are **independent of μ** .

Conclusion



- In this paper, we propose a PPAKE scheme, especially for the broadcast channel and user-to-user setting
- We also give a concrete instantiation based on DDH assumption.
- For more information, please refer to our paper.

<https://eprint.iacr.org/2022/1217.pdf>

- An interesting problem:

Can we construct a PPAKE scheme that satisfied full-forward anonymity in our model?

Thanks! Questions?

References



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