

Statistical decoding 2.0: Reducing decoding to LPN (RLPN)

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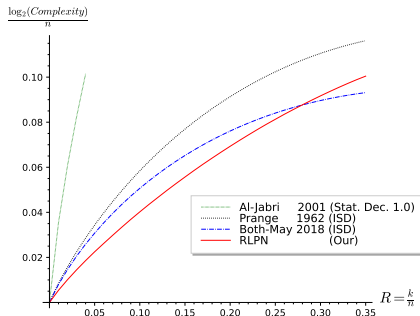


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Decoding problem and code-based cryptography

Security of all code-based primitives \rightarrow Hardness of decoding linear codes



Code-based primitives

- **PKE, KEM (NIST):** McEliece, BIKE, HQC
- **Signatures:** Stern + Fiat-Shamir, CFS, Wave

Complexity of the best decoding algorithm: tool for setting up parameters

Decoding problem

Linear code

A binary linear code \mathcal{C} of length n and dimension k is a linear subspace of \mathbb{F}_2^n of dimension k .

$$\rightarrow \text{Rate } R = \frac{k}{n}$$

Decoding at distance t

Given $\mathbf{y} = \mathbf{c} + \mathbf{e}$ where $\mathbf{c} \in \mathcal{C}$ and $|\mathbf{e}| = t$.

Find $\mathbf{c} \in \mathcal{C}$ s.t $|\mathbf{c} - \mathbf{y}| = t$.

$|\mathbf{e}|$ is Hamming weight of \mathbf{e} : number of non-zero coordinates.

State of the art

Setting: Decoding at hardest distance $t = d_{GV} = n h_2^{-1}(1 - R)$

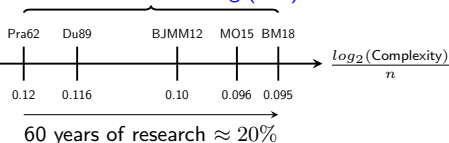
$$(h_2(x) = -x \log_2(x) - (1 - x) \log_2(1 - x))$$

For hardest rate:

Statistical decoding 1.0



Information Set Decoding (ISD)



Statistical decoding is **uncompetitive** against ISD's

Our contribution

New algorithm (RLPN): Based on statistical decoding 1.0

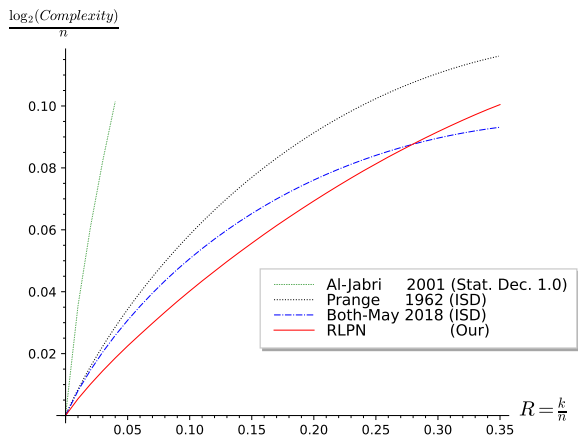
(Stat. 1.0) → Use parity checks to decode one bit

(RLPN) → Use parity checks to reduce to LPN then use LPN solver

→ Groundbreaking improvement over Statistical decoding 1.0

Results

- $R \approx 0.02 \rightarrow \text{RLPN} \approx \sqrt{2^{Rn}}$ vs $\text{ISD} \approx 2^{Rn}$
- $R < 0.3 \rightarrow \text{RLPN better than all ISD}$



First time in 60 years that ISD's are beaten for a significant range.

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Dual code

\mathcal{C} binary linear code of length n and dimension k

Dual of \mathcal{C}

$$\mathcal{C}^\perp \triangleq \{\mathbf{h} \in \mathbb{F}_2^n : \langle \mathbf{c}, \mathbf{h} \rangle = 0 \text{ for all } \mathbf{c} \in \mathcal{C}\}$$

$\rightarrow \mathcal{C}^\perp$ code of length n and dimension $n - k$

$$\langle \mathbf{y}, \mathbf{h} \rangle = \underbrace{\langle \mathbf{c}, \mathbf{h} \rangle}_{=0} + \langle \mathbf{e}, \mathbf{h} \rangle = \langle \mathbf{e}, \mathbf{h} \rangle \quad (\mathbf{y} = \mathbf{c} + \mathbf{e})$$

Statistical decoding 1.0 : original idea by Al Jabri (2001)

Idea: Recover 1 coordinate of $\mathbf{e} \rightarrow \mathbf{e}_1$

Let $\mathbf{h} \in \mathcal{C}^\perp$ s.t $\mathbf{h}_1 = 1$:

$$\langle \mathbf{y}, \mathbf{h} \rangle = \langle \mathbf{e}, \mathbf{h} \rangle = \sum_{i=1}^n \mathbf{e}_i \mathbf{h}_i = \mathbf{e}_1 + \underbrace{\sum_{i=2}^n \mathbf{e}_i \mathbf{h}_i}_{\text{noise}}$$

Recover \mathbf{e}_1 by majority voting from many samples $\langle \mathbf{y}, \mathbf{h} \rangle$ with $\mathbf{h} \in \mathcal{C}^\perp$

- If $\mathbf{e}_1 = 0 \rightarrow \langle \mathbf{y}, \mathbf{h} \rangle = \sum_{i=2}^n \mathbf{e}_i \mathbf{h}_i \sim \text{Bern} \left(\frac{1-\varepsilon}{2} \right)$
- If $\mathbf{e}_1 = 1 \rightarrow \langle \mathbf{y}, \mathbf{h} \rangle = 1 + \sum_{i=2}^n \mathbf{e}_i \mathbf{h}_i \sim \text{Bern} \left(\frac{1+\varepsilon}{2} \right)$

Need $\tilde{O}\left(\frac{1}{\varepsilon^2}\right)$ samples to distinguish distribution

$\rightarrow \varepsilon$ exponentially small, function of $n, t, w = |\mathbf{h}|$

Number of needed parity-checks \mathbf{h} (function of $|\mathbf{h}| = w$)

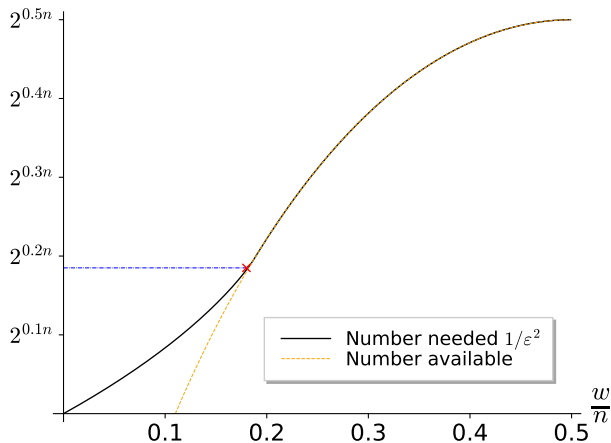


Figure: Number of needed samples $1/\epsilon^2$ where $\frac{t}{n} = \delta_{GV}(R)$ and $R = \frac{1}{2}$

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Idea of RLPN: Recover a bigger part of \mathbf{e}

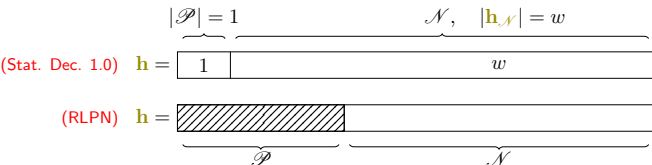
Choose a set of position \mathcal{P} of size s , \mathcal{N} complementary of \mathcal{P}

Recover $\mathbf{e}_{\mathcal{P}}$?



$$\langle \mathbf{y}, \mathbf{h} \rangle = \langle \mathbf{e}, \mathbf{h} \rangle = \langle \mathbf{e}_{\mathcal{P}}, \mathbf{h}_{\mathcal{P}} \rangle + \underbrace{\langle \mathbf{e}_{\mathcal{N}}, \mathbf{h}_{\mathcal{N}} \rangle}_{\text{noise}} \quad (\mathbf{h} \in \mathcal{C}^{\perp})$$

Recover secret $\mathbf{e}_{\mathcal{P}}$ from many samples $\langle \mathbf{y}, \mathbf{h} \rangle$ given by $\mathbf{h} \in \mathcal{C}^{\perp}$



\mathcal{P} bigger $\Rightarrow \mathcal{N}$ smaller \Rightarrow Noise becomes smaller!

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Recover secret $\mathbf{e}_{\mathcal{P}}$ from many samples $\langle \mathbf{y}, \mathbf{h} \rangle$ given by $\mathbf{h} \in \mathcal{C}^{\perp}$

$$\begin{array}{l} \underbrace{|\mathcal{P}|=1}_{1} \quad \underbrace{\mathcal{N}, |\mathbf{h}_{\mathcal{N}}|=w}_{\mathbf{h}_{\mathcal{N}}^{(1)} \dots \mathbf{h}_{\mathcal{N}}^{(2)}} \\ \text{(Stat. Dec. 1.0)} \quad \mathbf{h} = \boxed{1 \mid \mathbf{h}_{\mathcal{N}}^{(1)} \mid \dots \mid \mathbf{h}_{\mathcal{N}}^{(2)}} \rightarrow \langle \mathbf{e}_{\mathcal{N}}, \mathbf{h}_{\mathcal{N}} \rangle = \langle \mathbf{e}_{\mathcal{N}}^{(1)}, \mathbf{h}_{\mathcal{N}}^{(1)} \rangle + \langle \mathbf{e}_{\mathcal{N}}^{(2)}, \mathbf{h}_{\mathcal{N}}^{(2)} \rangle \\ \text{(RLPN)} \quad \mathbf{h} = \boxed{\text{shaded } \mathcal{P} \mid \mathbf{h}_{\mathcal{N}}^{(2)}} \rightarrow \langle \mathbf{e}_{\mathcal{N}}, \mathbf{h}_{\mathcal{N}} \rangle = \langle \mathbf{e}_{\mathcal{N}}^{(2)}, \mathbf{h}_{\mathcal{N}}^{(2)} \rangle \end{array}$$

\mathcal{P} bigger $\Rightarrow \mathcal{N}$ smaller \Rightarrow Noise becomes smaller!

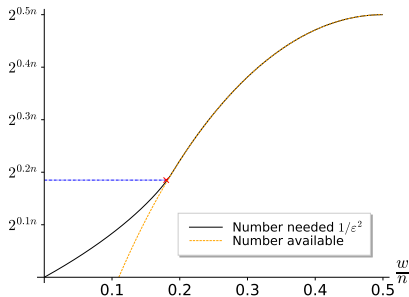
Number of needed parity checks h

$$\text{When } \mathbb{P}(\langle \mathbf{e}_{\mathcal{N}}, \mathbf{h}_{\mathcal{N}} \rangle = 1) = \frac{1-\varepsilon}{2}$$

Information theory $\rightarrow \frac{1}{\varepsilon^2}$ sample needed to recover $\mathbf{e}_{\mathcal{P}}$

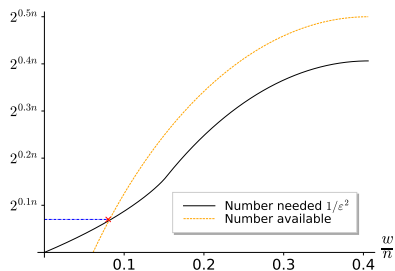
Stat. Dec. 1.0

$$|\mathcal{P}| = 1, |\mathcal{N}| = n-1$$



RLPN

$$|\mathcal{P}| = s, |\mathcal{N}| = n - s$$



Recover secret

- When $|\mathcal{P}| = 1 \rightarrow$ Majority voting to recover $e_{\mathcal{P}}$ (Stat. Dec. 1.0)
- When $|\mathcal{P}| = s \rightarrow$ How to recover $e_{\mathcal{P}}$?

Reducing decoding to LPN problem

$$\langle \mathbf{y}, \mathbf{h} \rangle = \langle \mathbf{e}_{\mathcal{P}}, \mathbf{h}_{\mathcal{P}} \rangle + \langle \mathbf{e}_{\mathcal{N}}, \mathbf{h}_{\mathcal{N}} \rangle$$

LPN Samples

$$(\mathbf{a}, \langle \mathbf{s}, \mathbf{a} \rangle + e) \text{ where } \begin{cases} \mathbf{s} \stackrel{\Delta}{=} \mathbf{e}_{\mathcal{P}} & \text{(secret)} \\ \mathbf{a} \stackrel{\Delta}{=} \mathbf{h}_{\mathcal{P}} & \text{(known)} \\ e \stackrel{\Delta}{=} \langle \mathbf{e}_{\mathcal{N}}, \mathbf{h}_{\mathcal{N}} \rangle \sim \text{Bern}(\frac{1-\epsilon}{2}) & \text{(noise)} \end{cases}$$

Compute N vectors $\mathbf{h} \in \mathcal{C}^{\perp} \Rightarrow$ Get N LPN samples

Naive search to solve LPN

Exhaustive search over $\mathbf{e}_{\mathcal{P}} \in \mathbb{F}_2^s$:

\rightarrow Find $\mathbf{x} \in \mathbb{F}_2^s$ s.t. $\langle \mathbf{y}, \mathbf{h} \rangle = \langle \mathbf{x}, \mathbf{h}_{\mathcal{P}} \rangle$ the most often

Complexity: $N2^s$

Speed-up with Fast Fourier Transform

Complexity: $s2^s$

RLPN Algorithm

RLPN

1. Choose complementary set of positions \mathcal{P} and \mathcal{N}
2. Compute $N = \frac{1}{\varepsilon^2}$ vectors $\mathbf{h} \in \mathcal{C}^\perp$ s.t. $|\mathbf{h}_{\mathcal{N}}| = w$ (using *ISD*)
3. Recover $\mathbf{e}_{\mathcal{P}}$ with Fast Fourier Transform

Complexity

$$T_{RLPN} = T_N + T_{FFT}$$

- $T_N \rightarrow$ Cost of computing $N = \frac{1}{\varepsilon^2}$ vectors \mathbf{h}
- $T_{FFT} = s2^s \rightarrow$ Cost of Fast Fourier transform

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Create parity checks of low weight w on \mathcal{N} ? Dumer !

$$\mathcal{C}_{\mathcal{N}}^{\perp} = \underbrace{\{\mathbf{h}_{\mathcal{N}} : \mathbf{h} \in \mathcal{C}^{\perp}\}}_{\text{code: len. } n-s, \text{ dim. } n-k} = \{\mathbf{h}' \in \mathbb{F}_2^{n-s} : \mathbf{H}'\mathbf{h}' = \mathbf{0}\}, \mathbf{H}' \in \mathbb{F}_2^{(k-s) \times (n-s)}$$

Dumer idea: Collision

Split \mathbf{H}' in two equal parts: $\mathbf{H}' = (\mathbf{H}'_1 \mid \mathbf{H}'_2)$

If $\mathbf{h}'_1, \mathbf{h}'_2$ of weight $\frac{w}{2}$ s.t. $\mathbf{H}'_1\mathbf{h}'_1 = \mathbf{H}'_2\mathbf{h}'_2$

\Downarrow

$\mathbf{h}' = (\mathbf{h}'_1 \parallel \mathbf{h}'_2)$ of weight w s.t. $\mathbf{H}'\mathbf{h}' = \mathbf{0}$

$$\rightarrow T_N^{(\text{Dumer86})} = \underbrace{\binom{\frac{n-s}{2}}{\frac{w}{2}}}_{\text{Cost enumeration}} + \underbrace{\frac{\left(\frac{\frac{n-s}{2}}{2}\right)^2}{2^{k-s}}}_{\text{Number equations produced}}$$

Complexity of RLPN when R small

$$\text{Choose } \binom{\frac{n-s}{2}}{\frac{w}{2}} \approx 2^{k-s} \text{ and } s \approx \frac{k}{2} \Rightarrow T_{RLPN} = O\left(\underbrace{2^{\frac{k}{2}}}_{\text{FFT}} + \underbrace{2^{\frac{k}{2}}}_{\text{Dumer}}\right) = O\left(\sqrt{2Rn}\right)$$

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To conclude

- First algorithm in 60 years beat *ISD* for a significant range: $R < 0.3$
- RLPN uses more advanced techniques to compute parity checks [BJMM12]
- Similar techniques are used in dual attacks in lattices

ISD

→ Compute low weight codewords

- $R \approx 0 \rightarrow T \approx \text{Naive}$
- $R \approx 1 \rightarrow T \approx \sqrt{\text{Naive}}$

RLPN

→ Compute low weight parity-checks

- $R \approx 0.02 \rightarrow T \approx \sqrt{\text{Naive}}$
- $R \approx 1 \rightarrow T \approx \text{Naive}$

RLPN "dualize" the *ISD*