# **Short-lived ZK Proofs** and Signatures

Arasu Arun

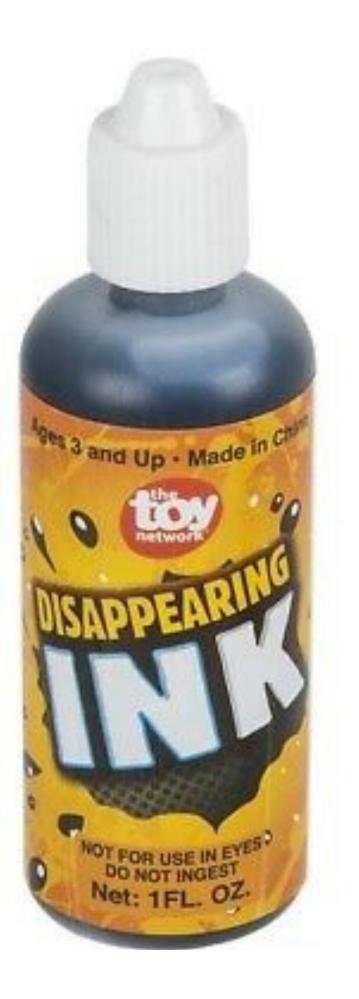


Joseph Bonneau

Jeremy Clark



#### <u>Goal</u>: Proofs and signatures that naturally disappear



some time.

A signature on paper with **disappearing ink** will vanish after

What's the cryptographic equivalent of disappearing?





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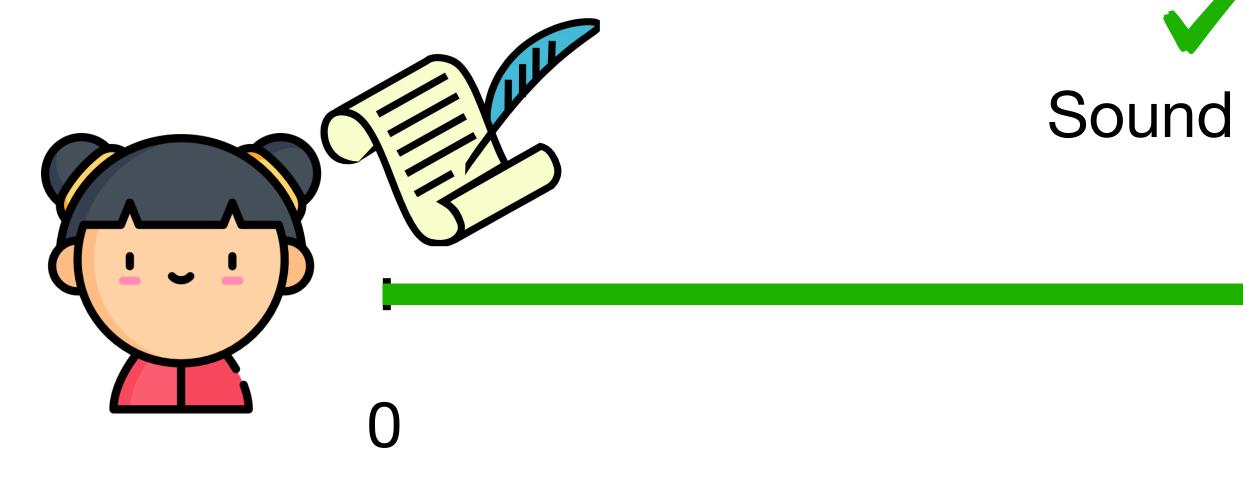
• The loss of soundness.

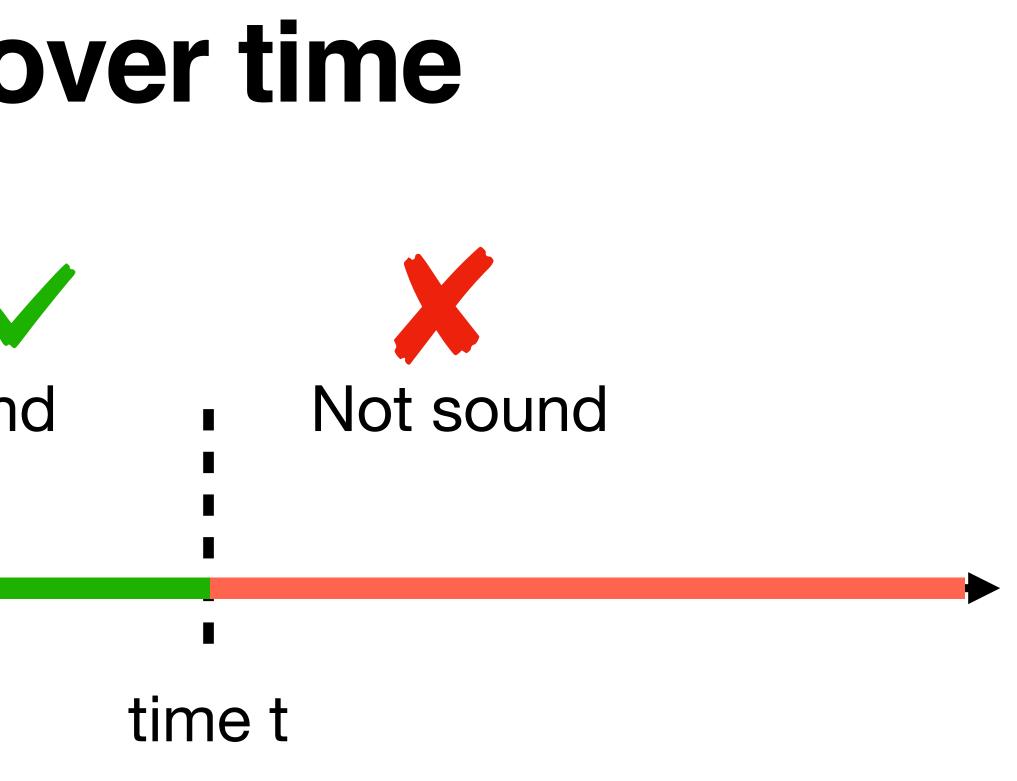
A signature on paper with **disappearing ink** will vanish after

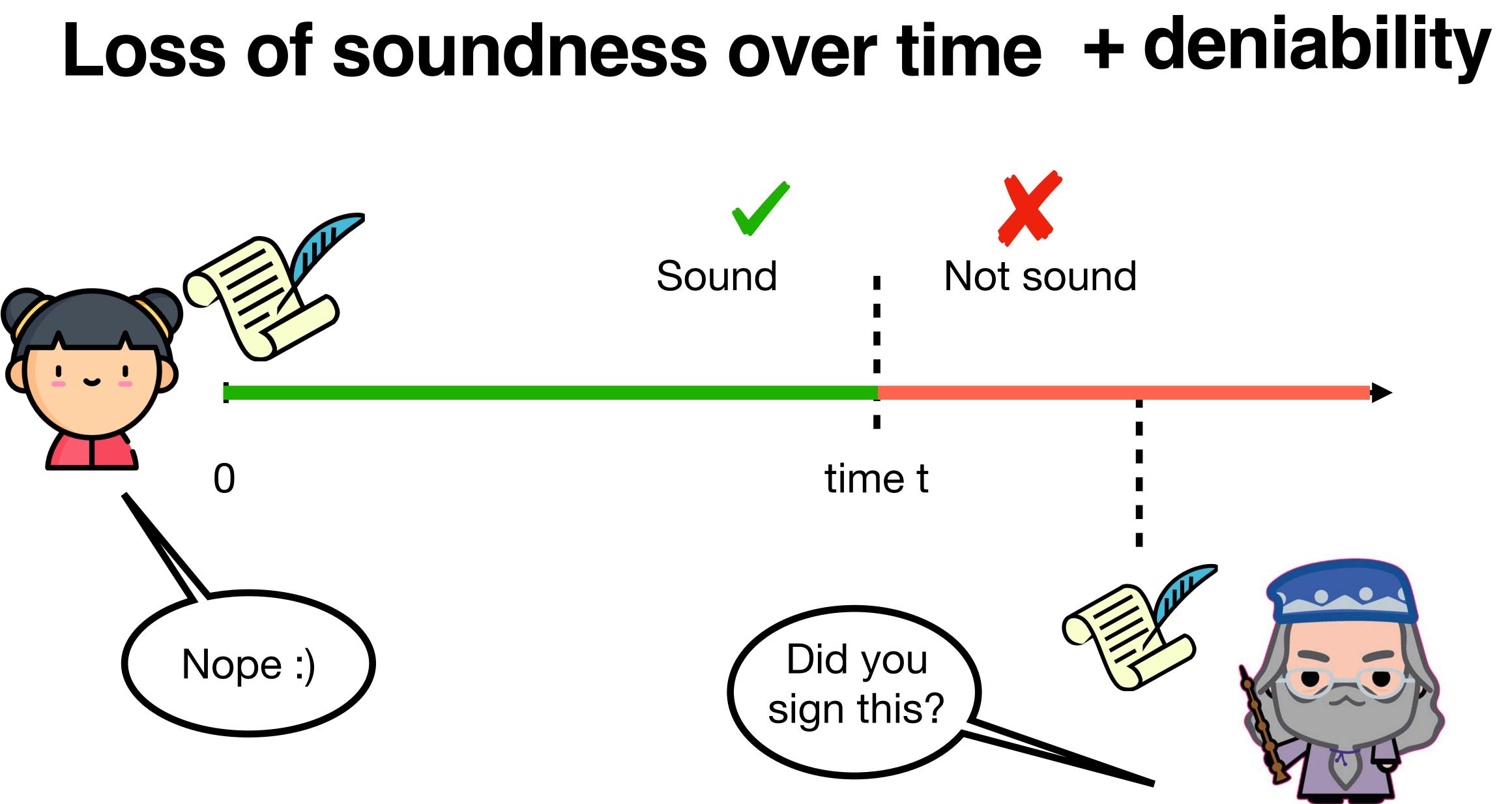




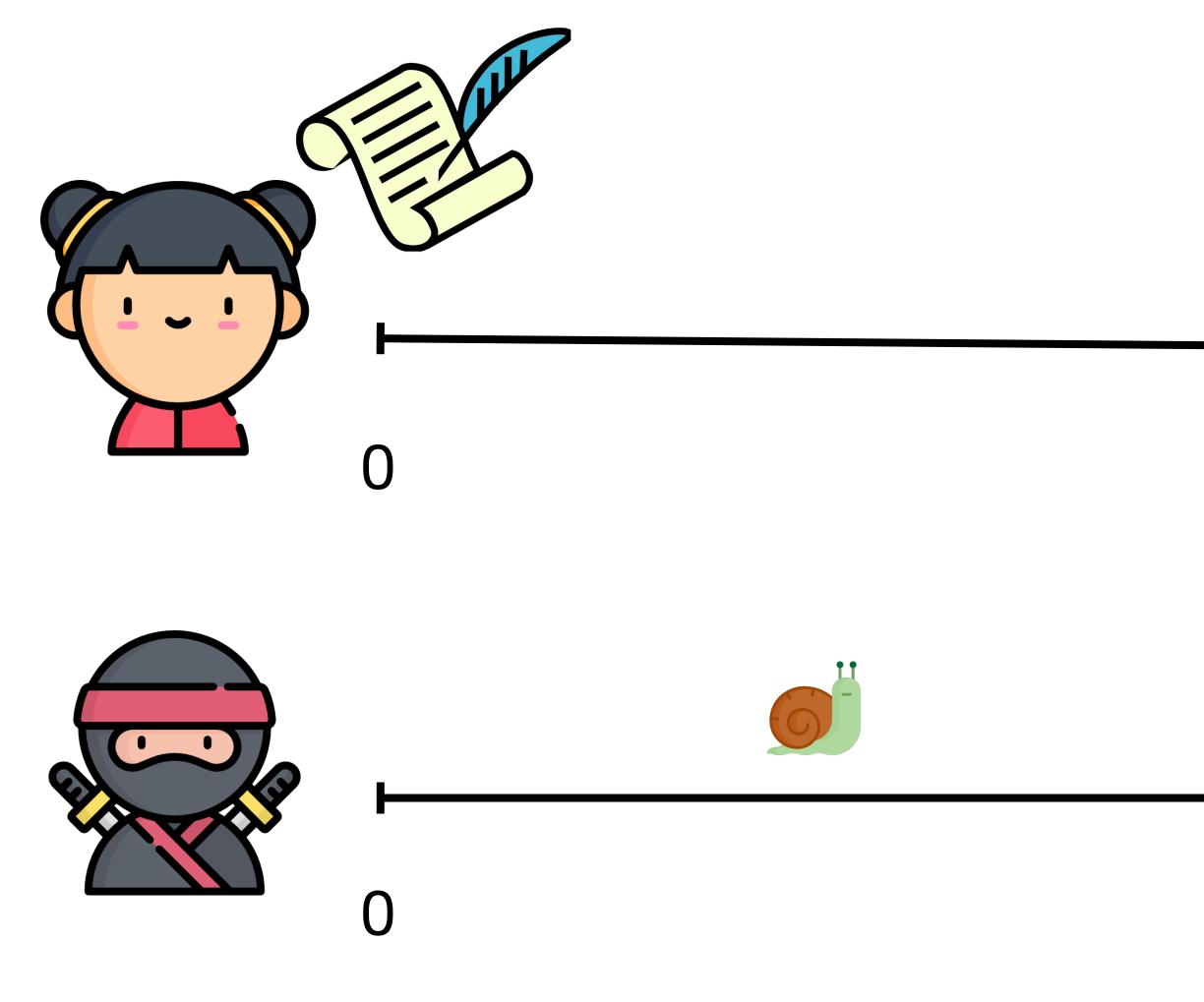
### Loss of soundness over time

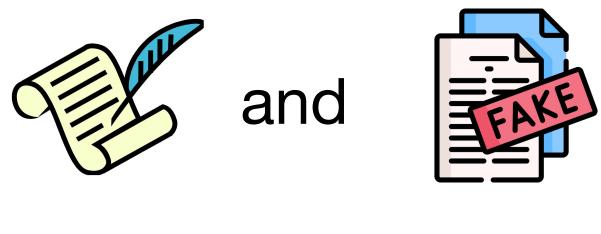






# How? Allow slow forgeries

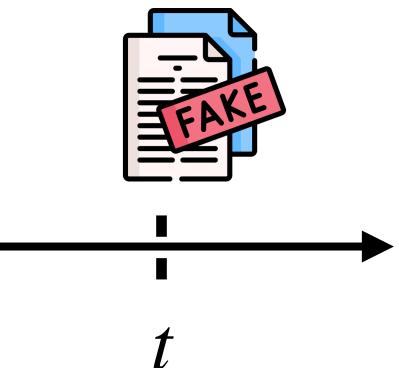


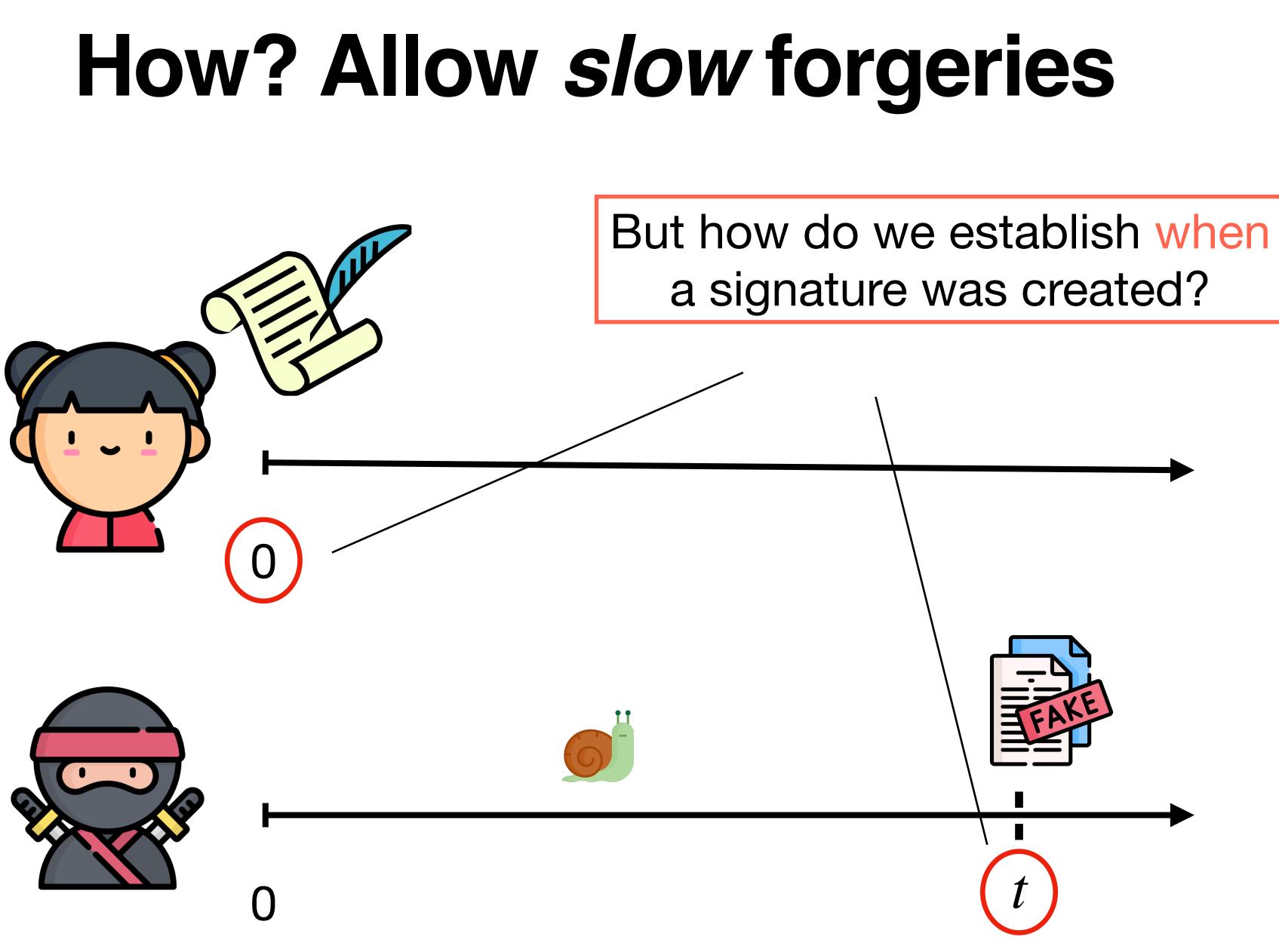


#### are indistinguishable









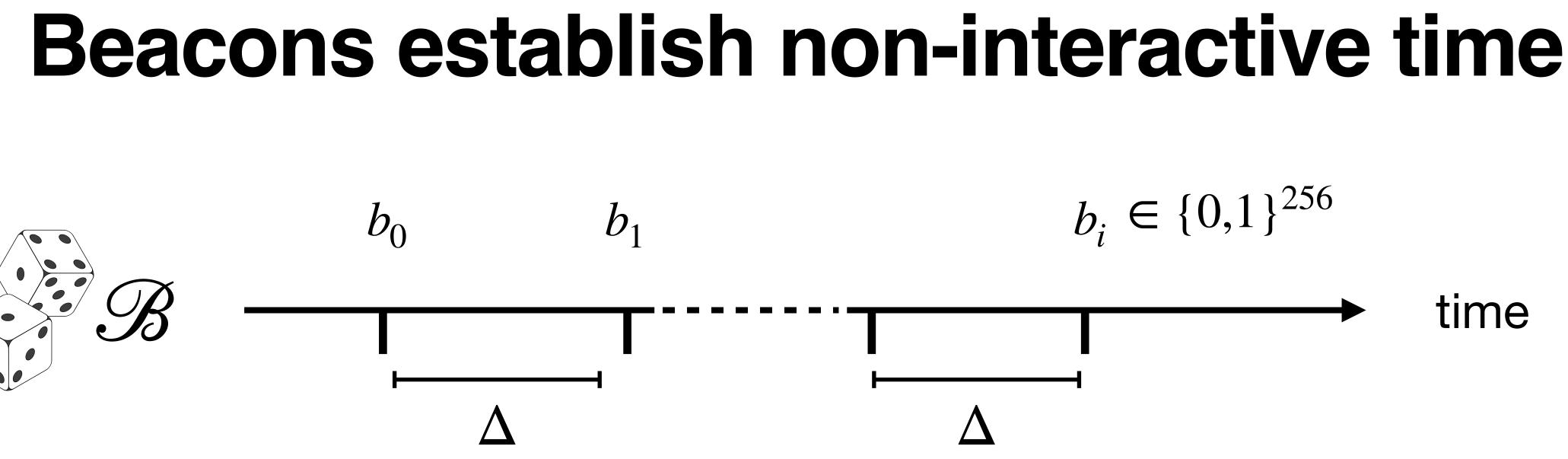


#### are indistinguishable











We assume a global beacon that periodically emits unpredictable randomness.

Possible beacons: Stock prices, blockchain blocks, distributed protocols...





## Use beacon values to specify expiration

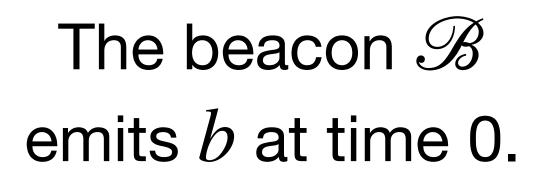
The beacon  $\mathscr{B}$  emits *b* at time 0.

 $b \in \{0,1\}^{256}$ 

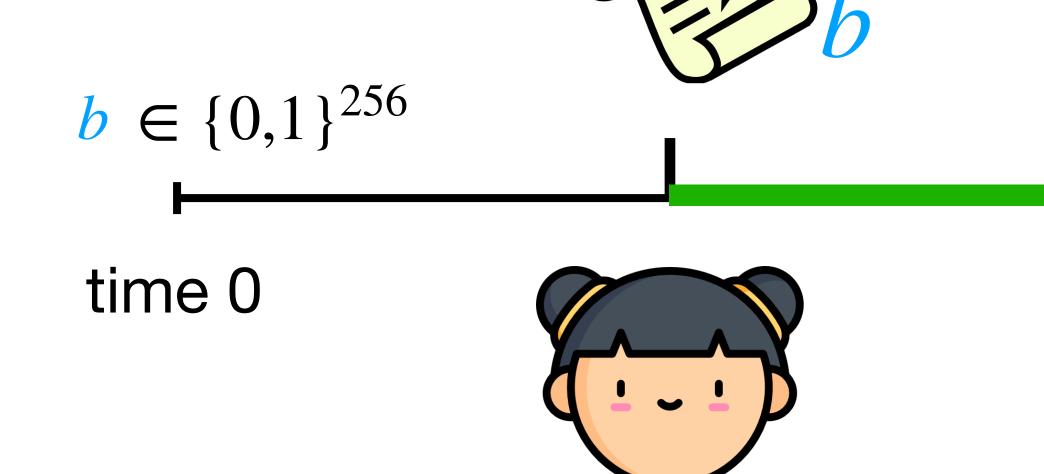
time 0

#### time *t* after *b* is released

# Use beacon values to specify expiration



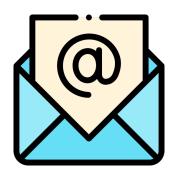
The latest beacon value b is specified in the signature.



Soundness is lost at time *t* regardless of when Alice signed.

time *t* after *b* is released

# In this talk



**Applications:** deniable email leaks and receipt-free voting

**Tool:** Verifiable Delay Functions (VDFs)

#### **Constructions:**

- Transforming NIZKs, ∑-protocols
- zkVDFs

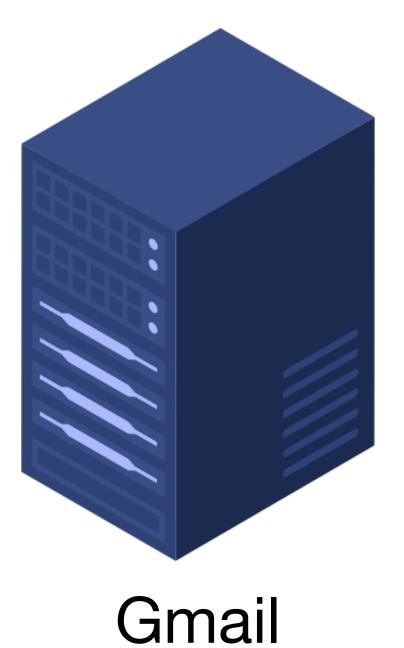
Implementation

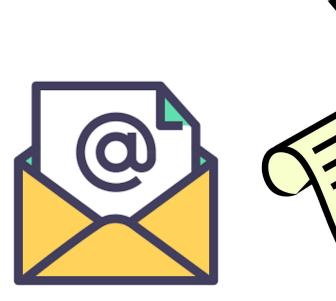


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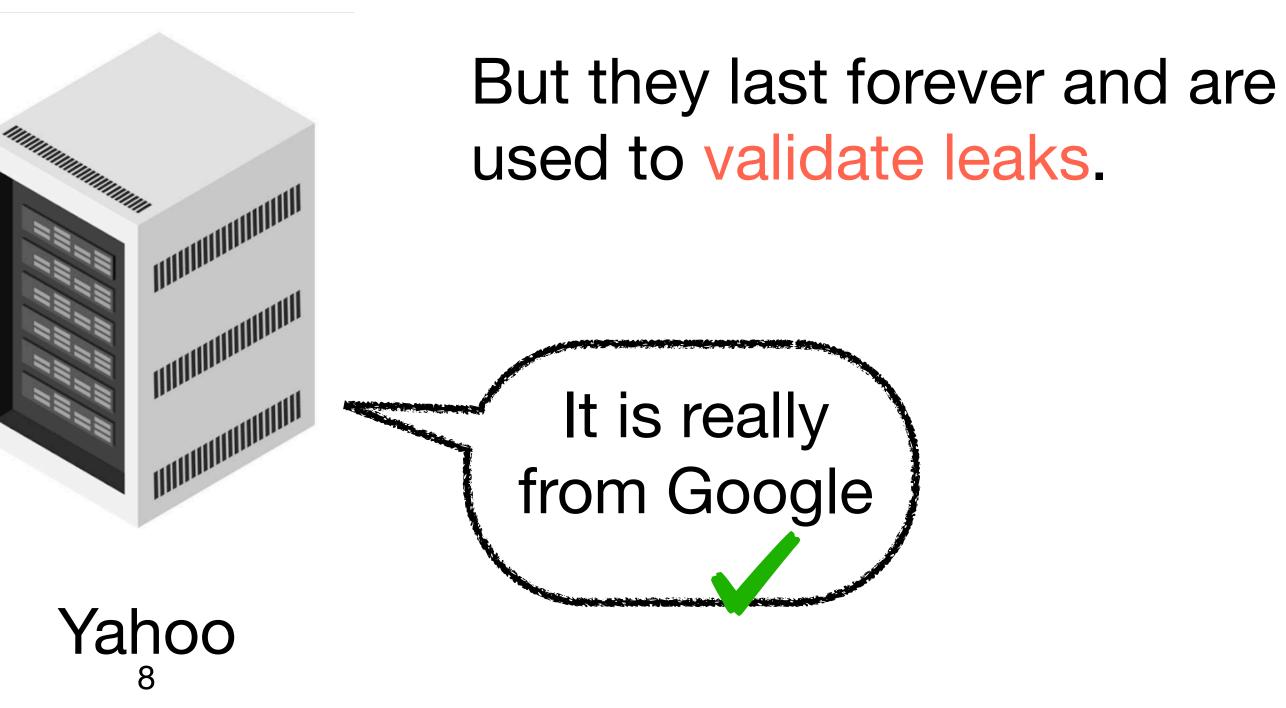
# Mitigating Email Leaks

Email servers attach their signatures to out-going emails for authentication.



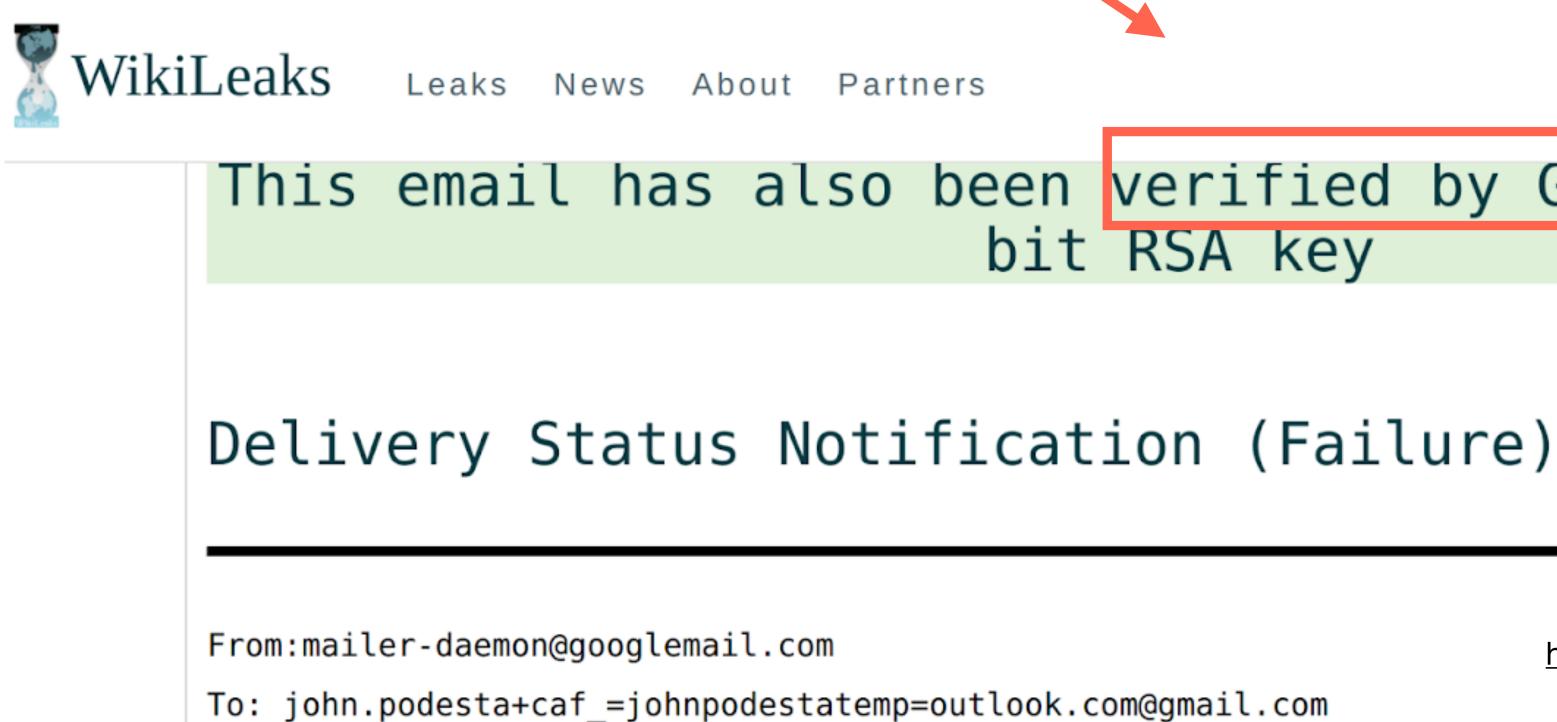


#### These signatures are only required during transfers.



# **DKIM signatures validate email leaks**

A email leaked by Wikileaks in 2016 that still has its One solution would be to have signature from Google, thereby validating it. Google periodically refresh and leak keys.



Q Shop Submit Donate Search This email has also been verified by Google DKIM 2048bit RSA key https://blog.cryptographyengineering.com/2020/11/16/ ok-google-please-publish-your-dkim-secret-keys/

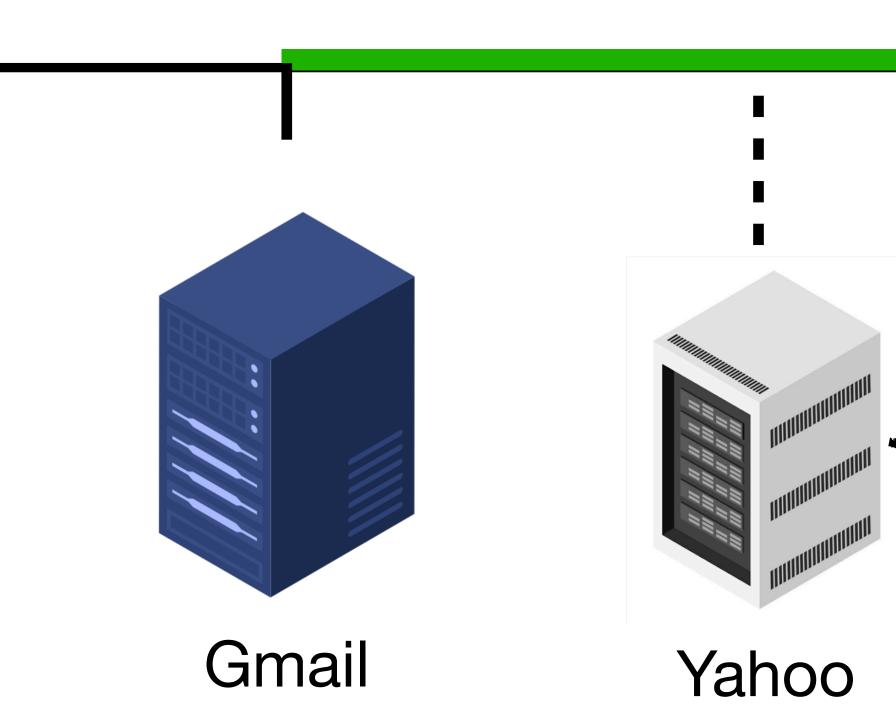


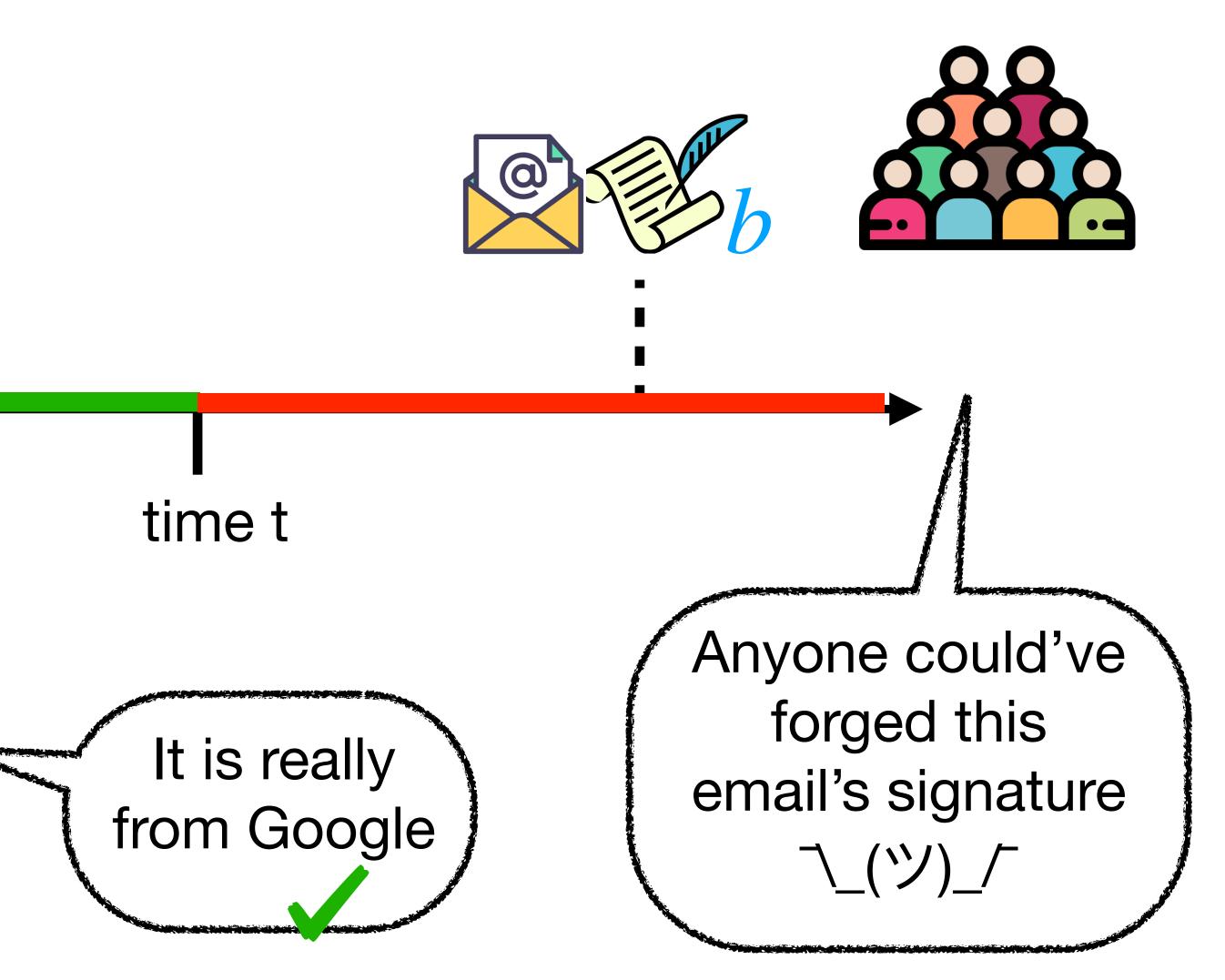




## Short-lived sigs are a natural solution

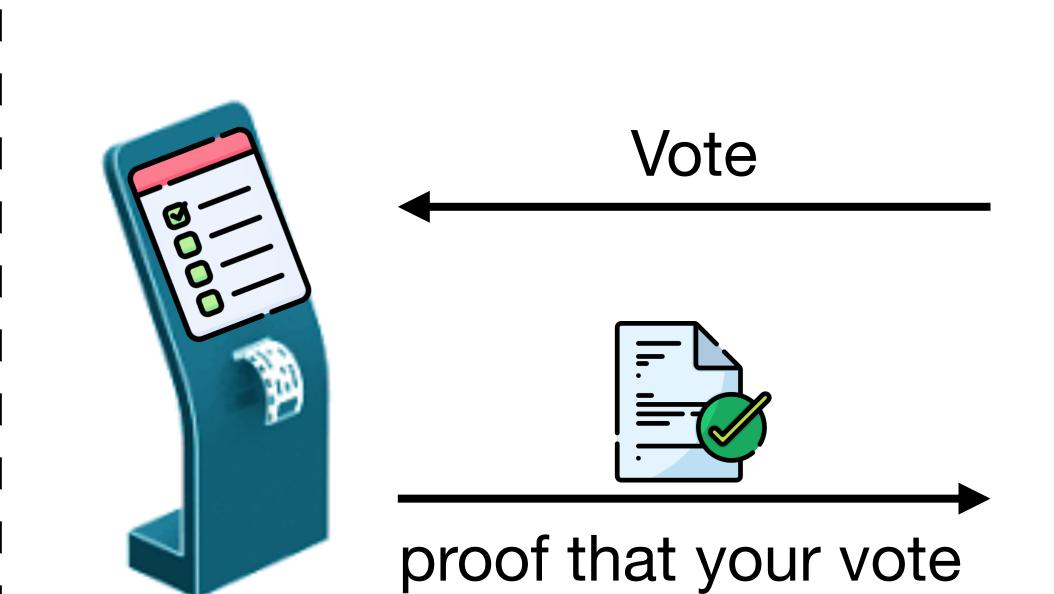
#### Email is sent w/ short-lived signature. Beacon $\mathcal{B}$ emits b.





# **Receipt-free Voting** Short-lived proofs can prevent cash-for-votes.

#### Voting Booth



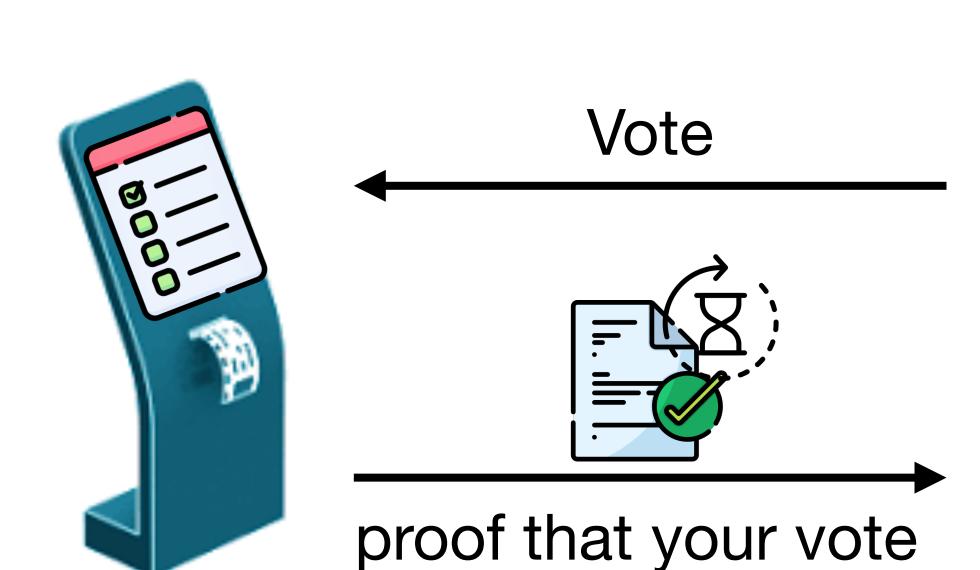
was included correctly



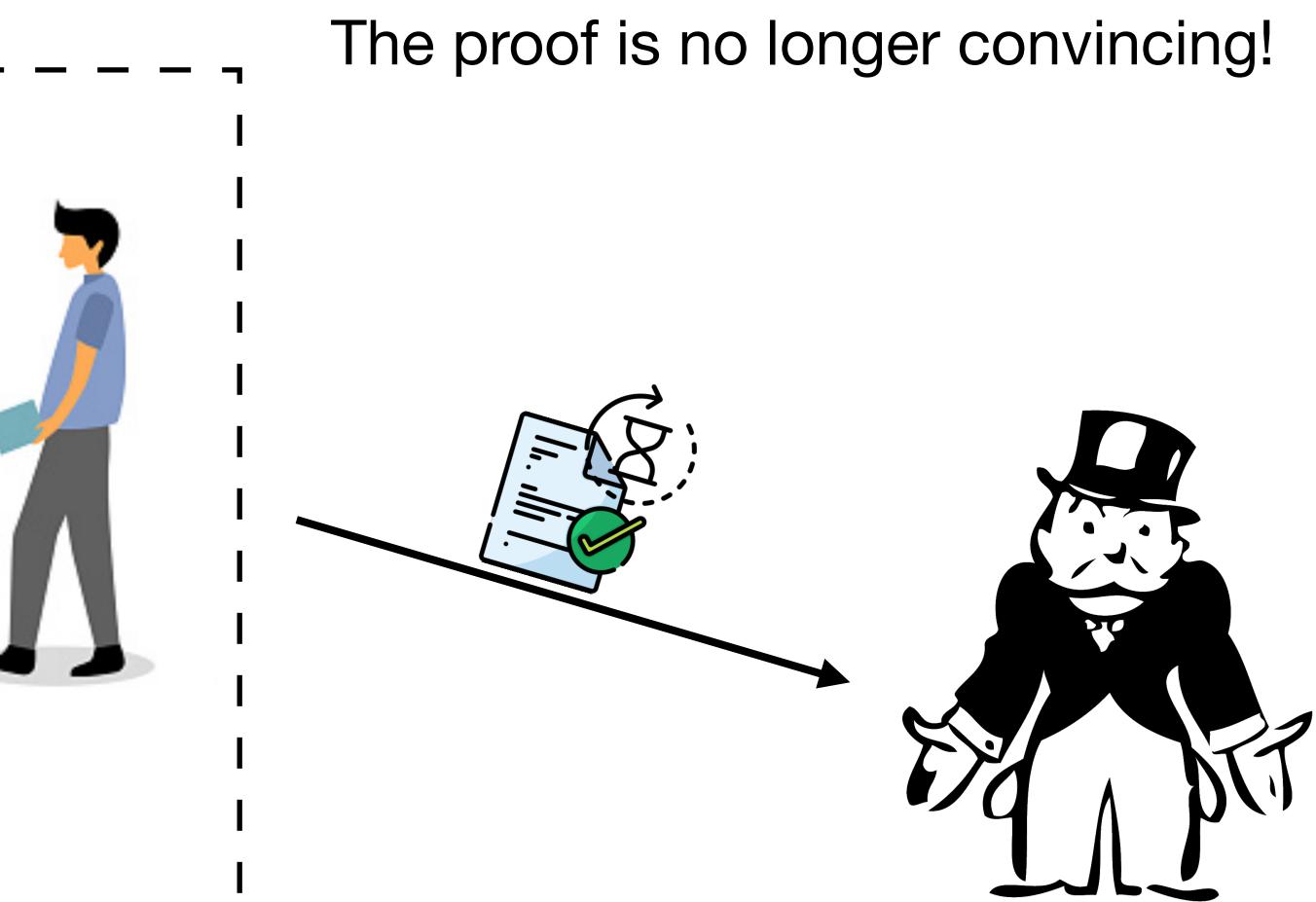


#### Short-lived proofs can prevent **Receipt-free Voting** cash-for-votes.

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## **Related Work**

- "Designated Verifier Proofs" [JSI96]; "Chameleon Signatures" [KR00] Ο Designated verifier vs time-based deniability
- "Timed signatures" [BN00]; "Time-capsule signatures" [DY05]
  - Signatures are "locked" until time t; We solve the *inverse* problem.
- KeyForge and TimeForge [SPG21]
  - Require further actions from signer while ours is natural based on VDFs.
- Proof of Knowledge or Work [BKZZ16]
  - Based on proof-of-work, which can be parallelized (and thus, not time-based)

## Formalizing short-lived proofs

- **Completeness**: Prove runs in time o(t)
- Setup $(\lambda, t) \rightarrow pp$
- **Prove** $(x, w, b) \rightarrow \pi$
- Verify $(x, b) \rightarrow \{0, 1\}$
- Forge $(x, b) \rightarrow \pi$

- **Indistinguishability:**  $\forall x, w: \{ \operatorname{Prove}(x, w, b) \} \approx \{ \operatorname{Forge}(x, b) \}$
- **ZK** is implied as **Forge** is also a simulator!
- **t-Soundness**: You can extract a witness from a prover that produces proofs in time lless than t after the beacon emits b.

**t-Forgeability**: Forge runs in time  $[t, (1 + \epsilon)t]$ 

## **Constructions via transformations**

Transformations from generic NIZK and  $\sum$ -protocols to short-lived versions.

#### NIZK

∑ protocol

In our paper: 4 transformations for proofs and 2 more for signatures.

Our construction use Verifiable Delay Functions (VDFs).

Short-lived NIZK

Short-lived  $\sum$  protocol

# **Tool: Verifiable Delay Functions (VDFs)**

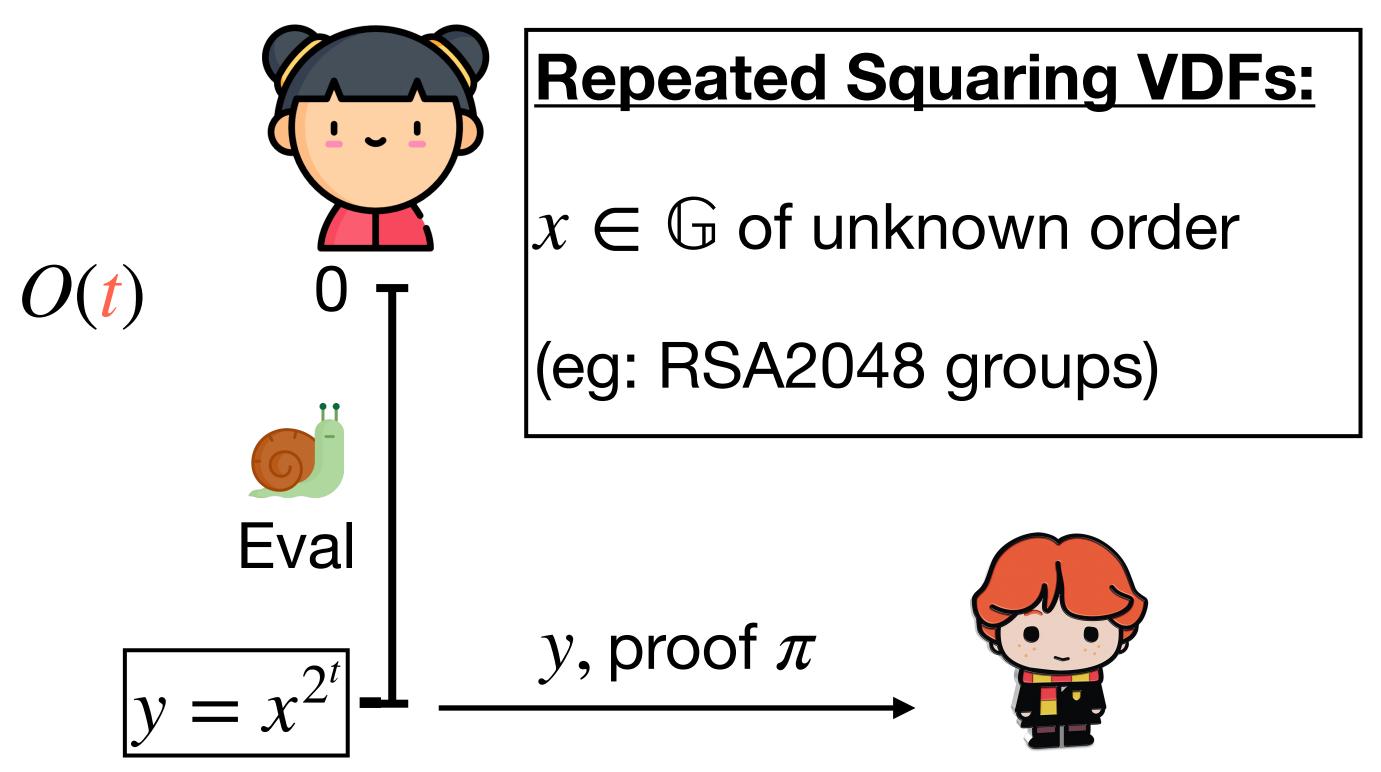
- Setup $(\lambda, t) \rightarrow pp$
- time O(t)•  $Eval(x) \rightarrow y, \pi$
- fast • Verify $(x, y, \pi) \rightarrow \{0, 1\}$

**VDF security property**: Given a random input x, it's hard any to convince the verifier in time less than t (even when given polynomial-time pre-computation).

# Tool: Verifiable Delay Functions (VDFs)

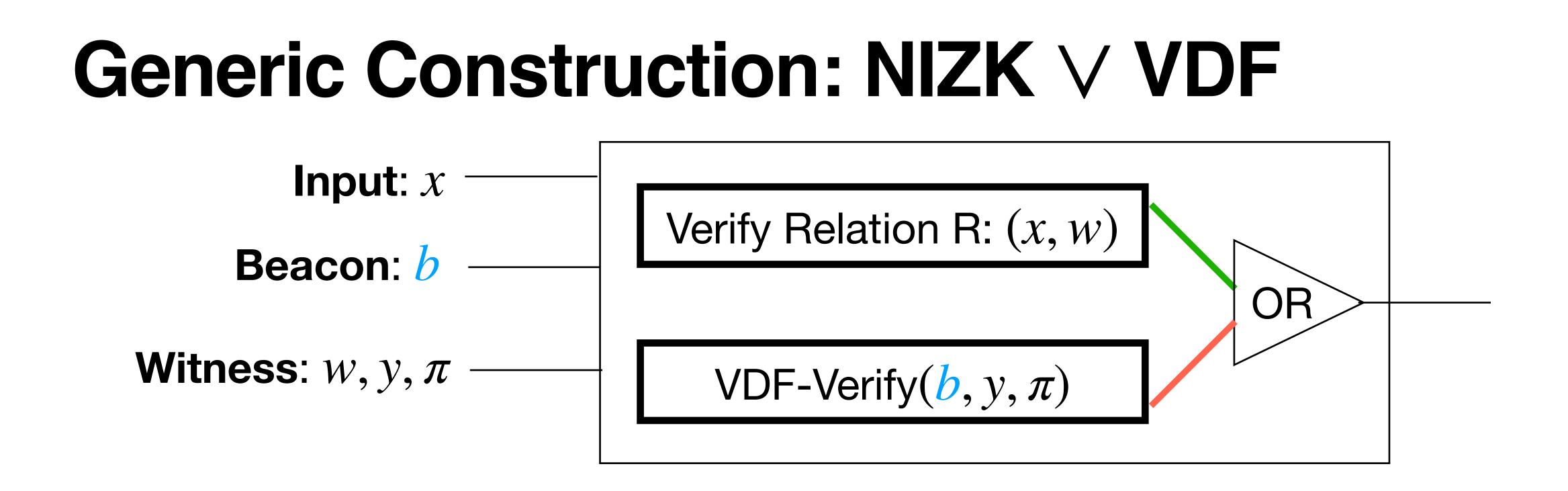
- **Setup**( $\lambda, t$ )  $\rightarrow pp$
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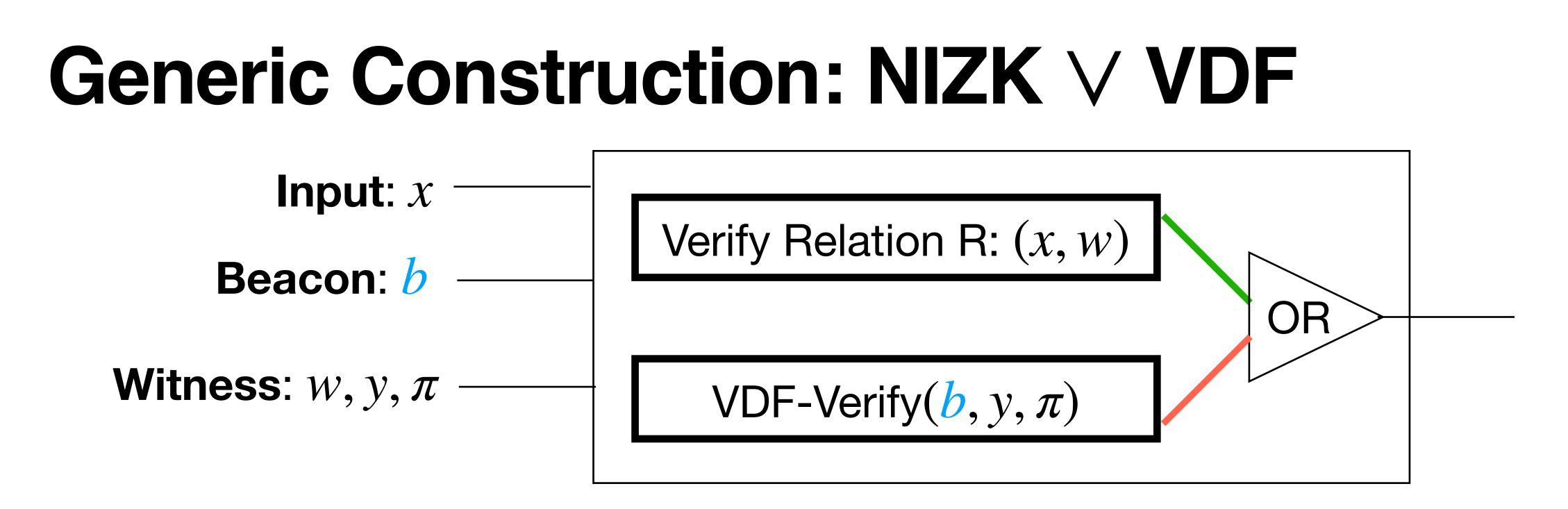
**VDF security property**: Given a random input *x*, it's hard any to convince the verifier in time less than t (even when given polynomial-time pre-computation).



Takes *t* steps using the repeated squaring algorithm.

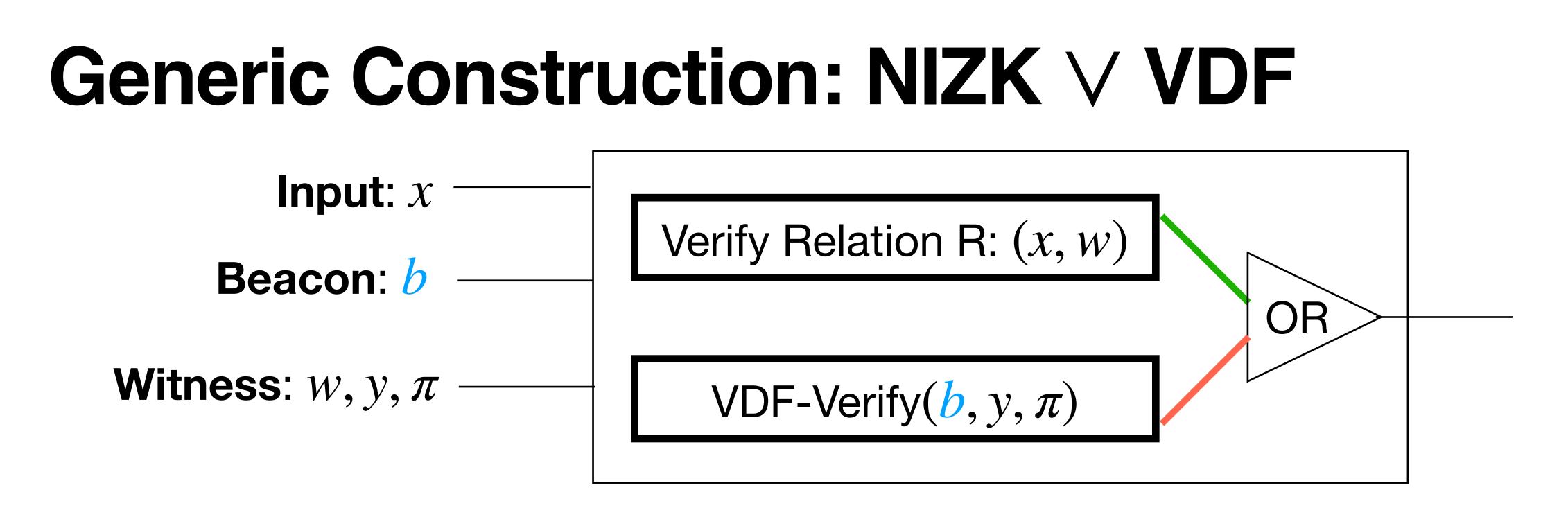
Eg: Wesolowski and Pietrzak VDFs





- **Completeness:** Honest prover can satisfy the original statement Ο
- **t-Forgeability**: Forger can compute VDF-Eval(b) =  $y, \pi$ Ο

- takes t steps from when b was emitted

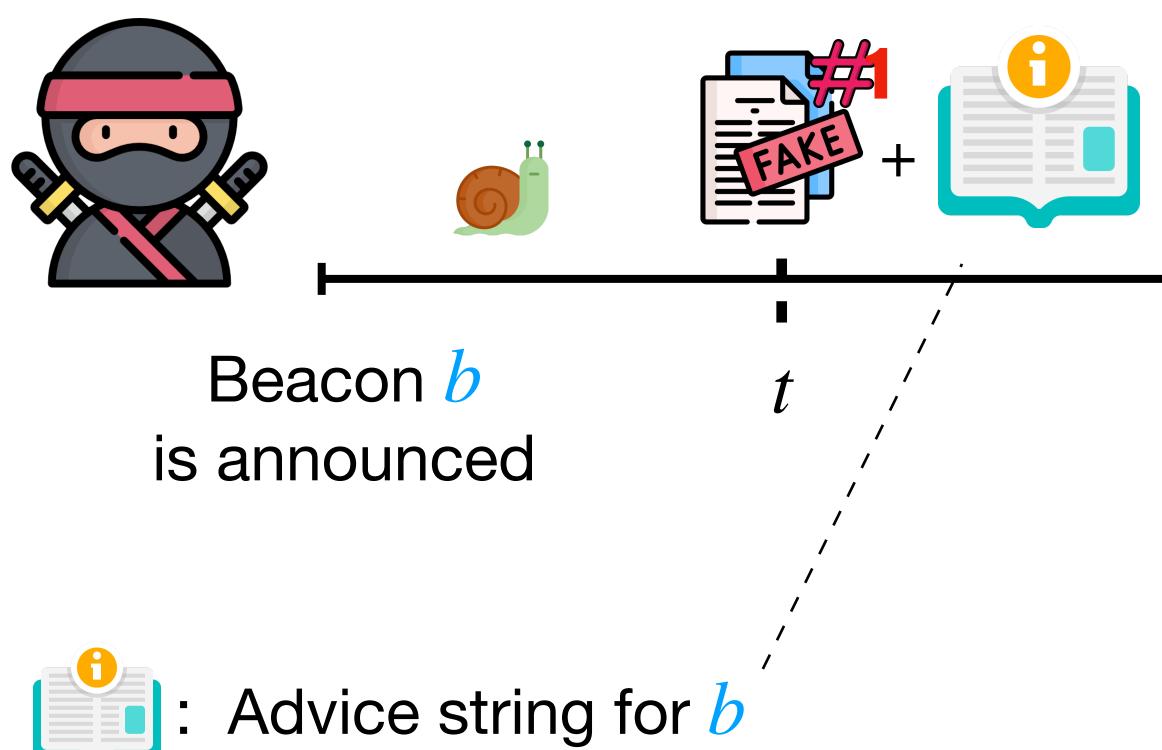


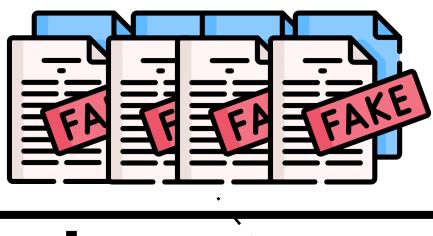
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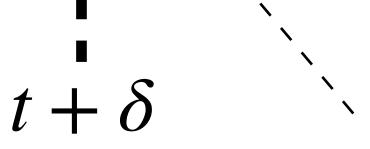
- takes t steps from when b was emitted

**Indistinguishability** & t-Soundness: reduces to NIZK  $\land$  VDF security

# Stronger notion: Reusable Forgeability







With reusable forgeability, only **one long computation** per beacon value *b* required! Advice now helps forge

- o signatures of any key
- o and proofs of any statement.

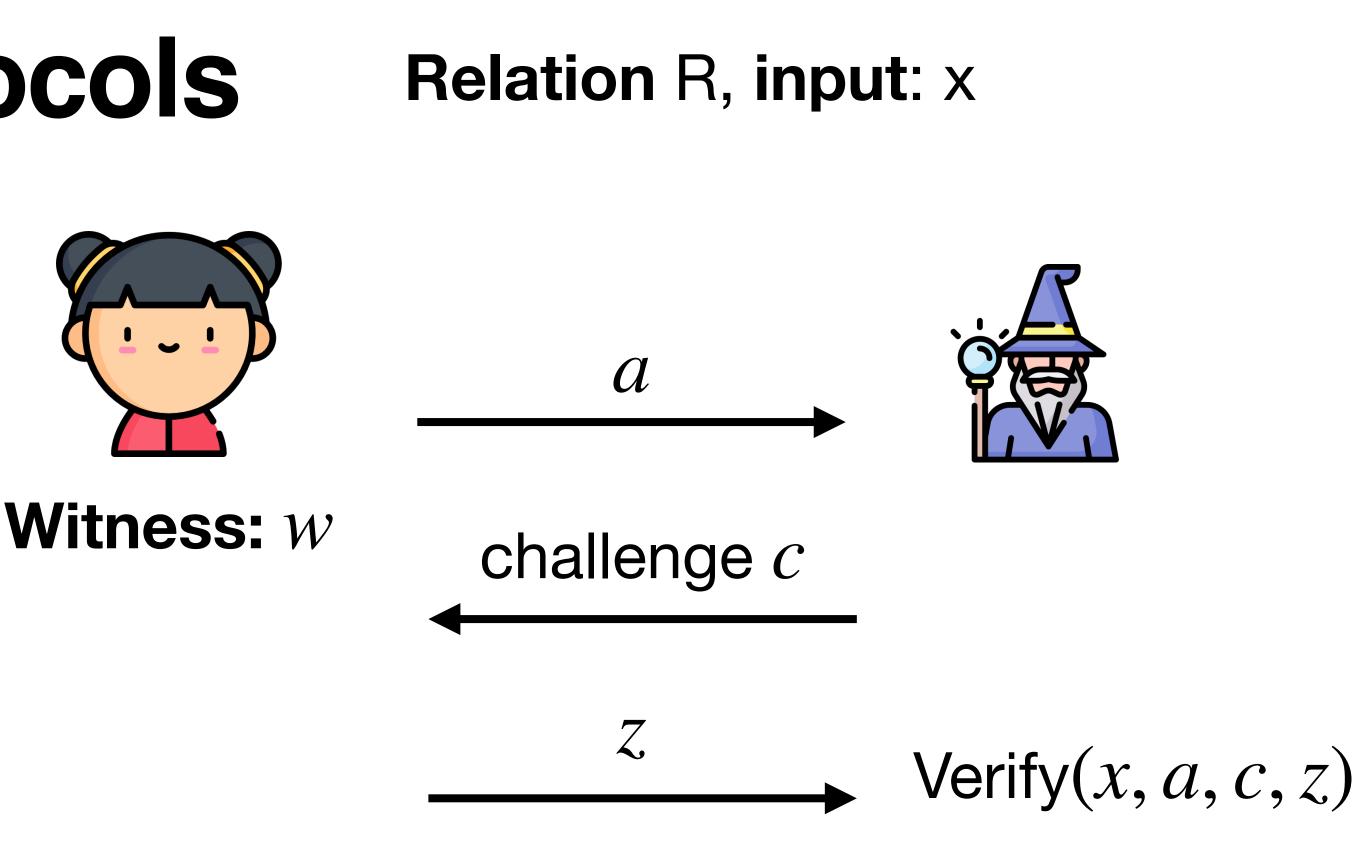


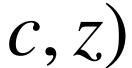
# **Background:** *Z***-protocols**

#### **Prove**:

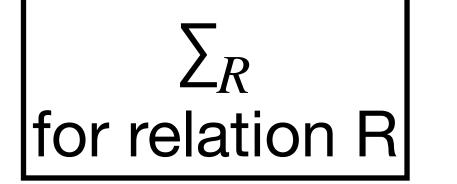
- 1. Compute and send *a*
- 2. Receive challenge *c*
- 3. Compute response z

 $\exists$  a simulator such that Simulate(x) = a', c', z' such that: (2)  $(a', c', z') \approx (a, c, z)$  from an honest execution (1) Verify passes





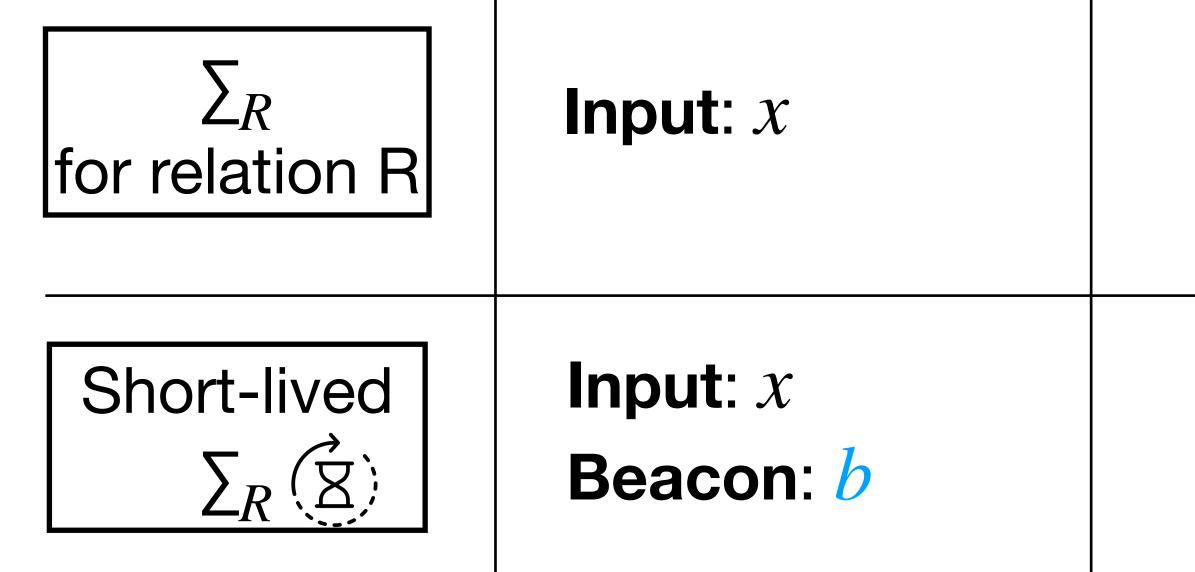
# Making Σ protocols short-lived



Input: *x* 

**Proof**: *a*, *z*, *c* 

# Making **S** protocols short-lived



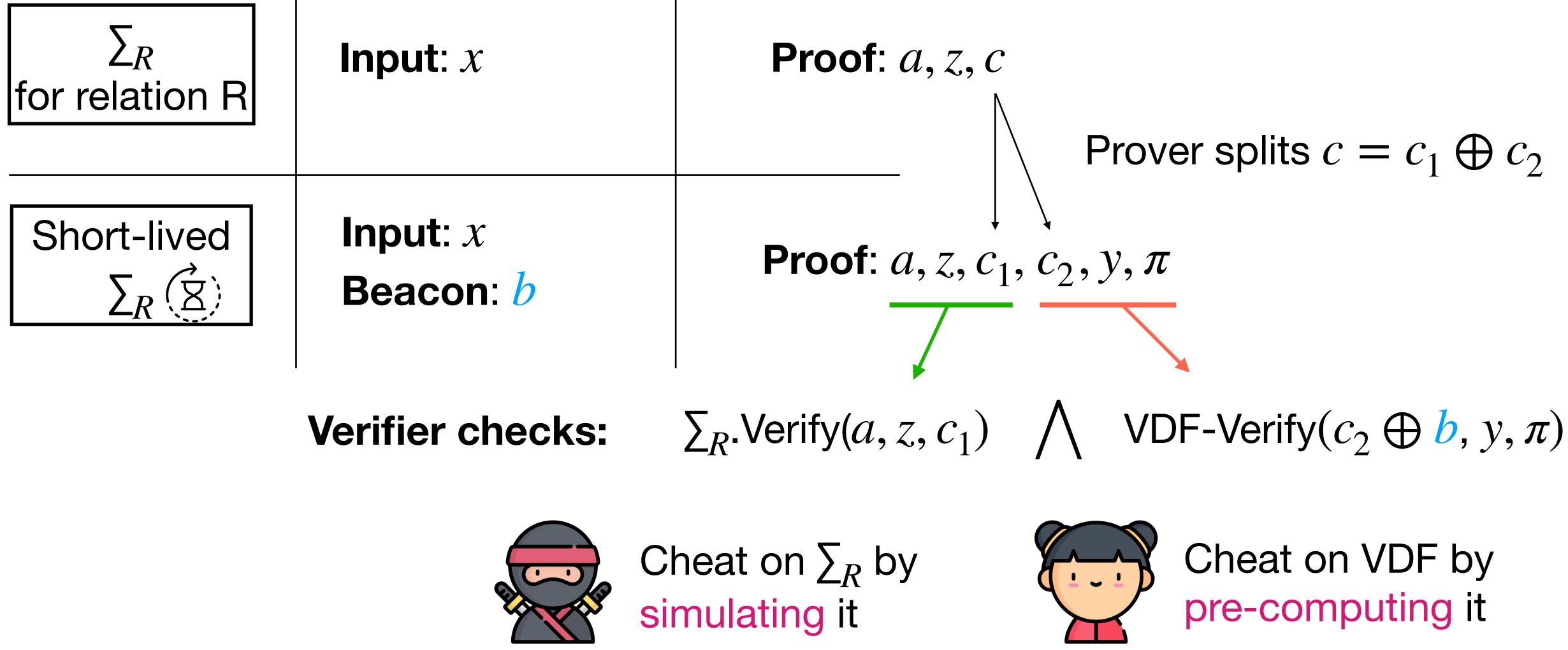
**Proof**: *a*, *z*, *c* 

Prover splits  $c = c_1 \oplus c_2$ 

**Proof**:  $a, z, c_1, c_2$ 



# **Making ∑protocols short-lived**

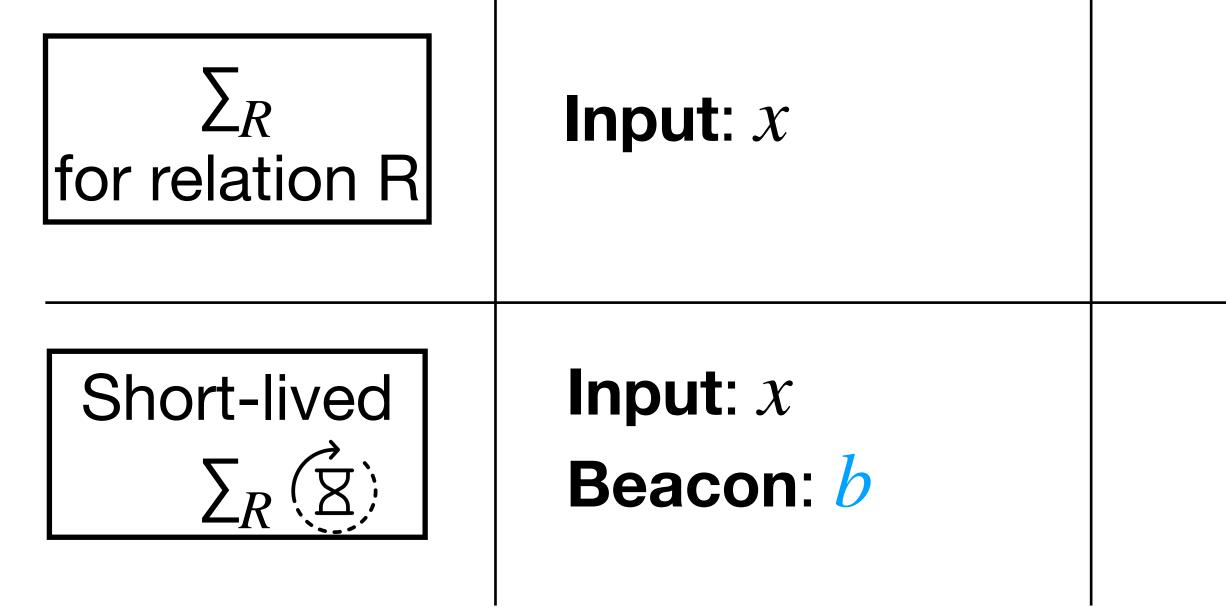








# **Making Dprotocols short-lived**



**Verifier checks:** 



#### Doesn't have reusable forgeability.

Prover splits  $c = c_1 \oplus c_2$ 

**Proof**: *a*, *z*, *c*<sub>1</sub>, *c*<sub>2</sub>, *y*,  $\pi$ 

**Proof**: *a*, *z*, *c* 

 $\bigwedge$  VDF-Verify( $c_2 \oplus b$ ,  $y, \pi$ )  $\sum_{R}$ .Verify $(a, z, c_1)$ 

Cheat on  $\sum_{R}$  by simulating it



Cheat on VDF by pre-computing it



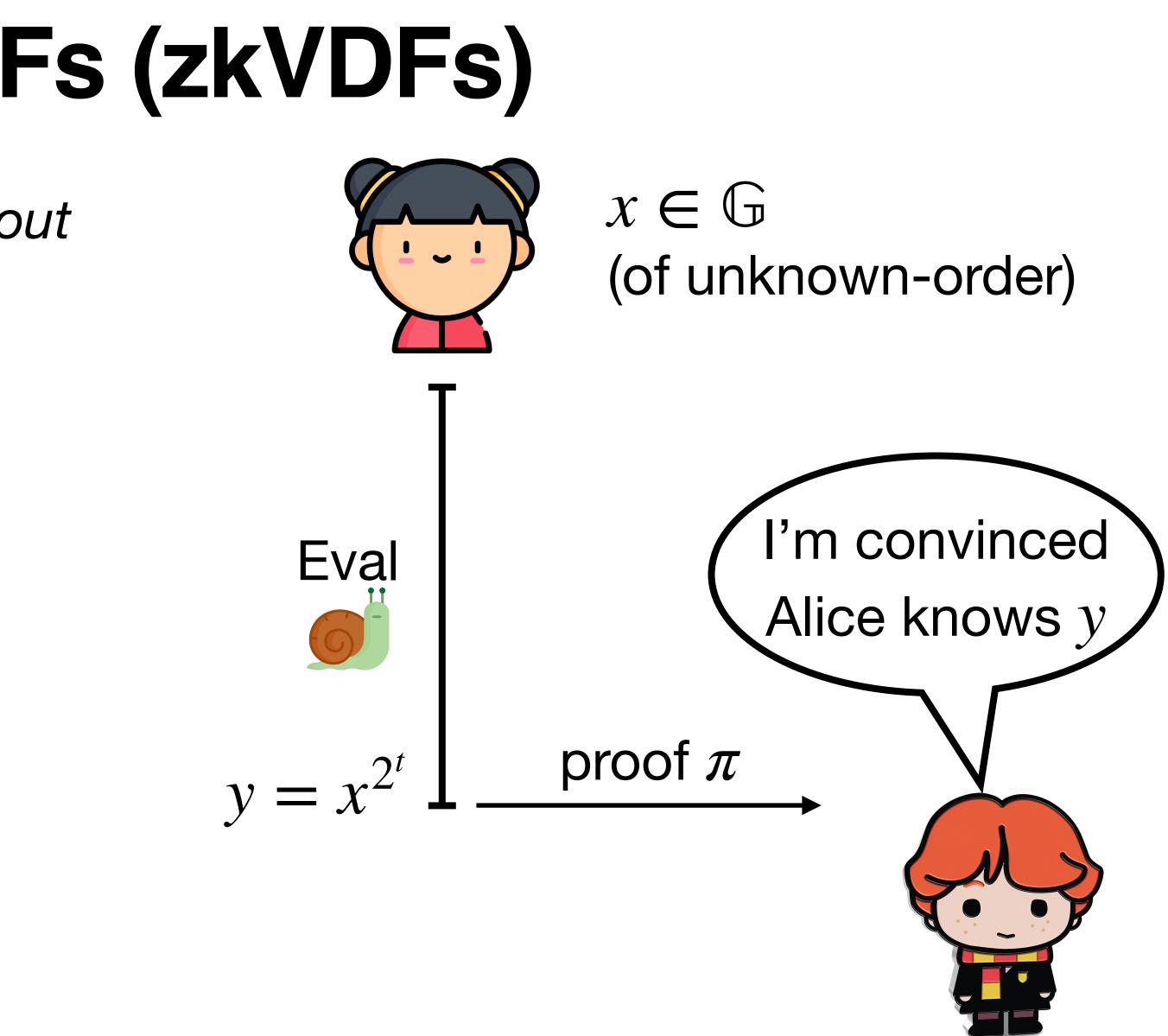




# Zero-Knowledge VDFs (zkVDFs)

Prove knowledge of a VDF output *without* revealing it.

- <sup>o</sup> zkVDF-Eval $(x) \rightarrow y, \pi$
- ° zkVDF-Verify $(x, \pi) \rightarrow \{0, 1\}$



# Zero-Knowledge VDFs (zkVDFs)

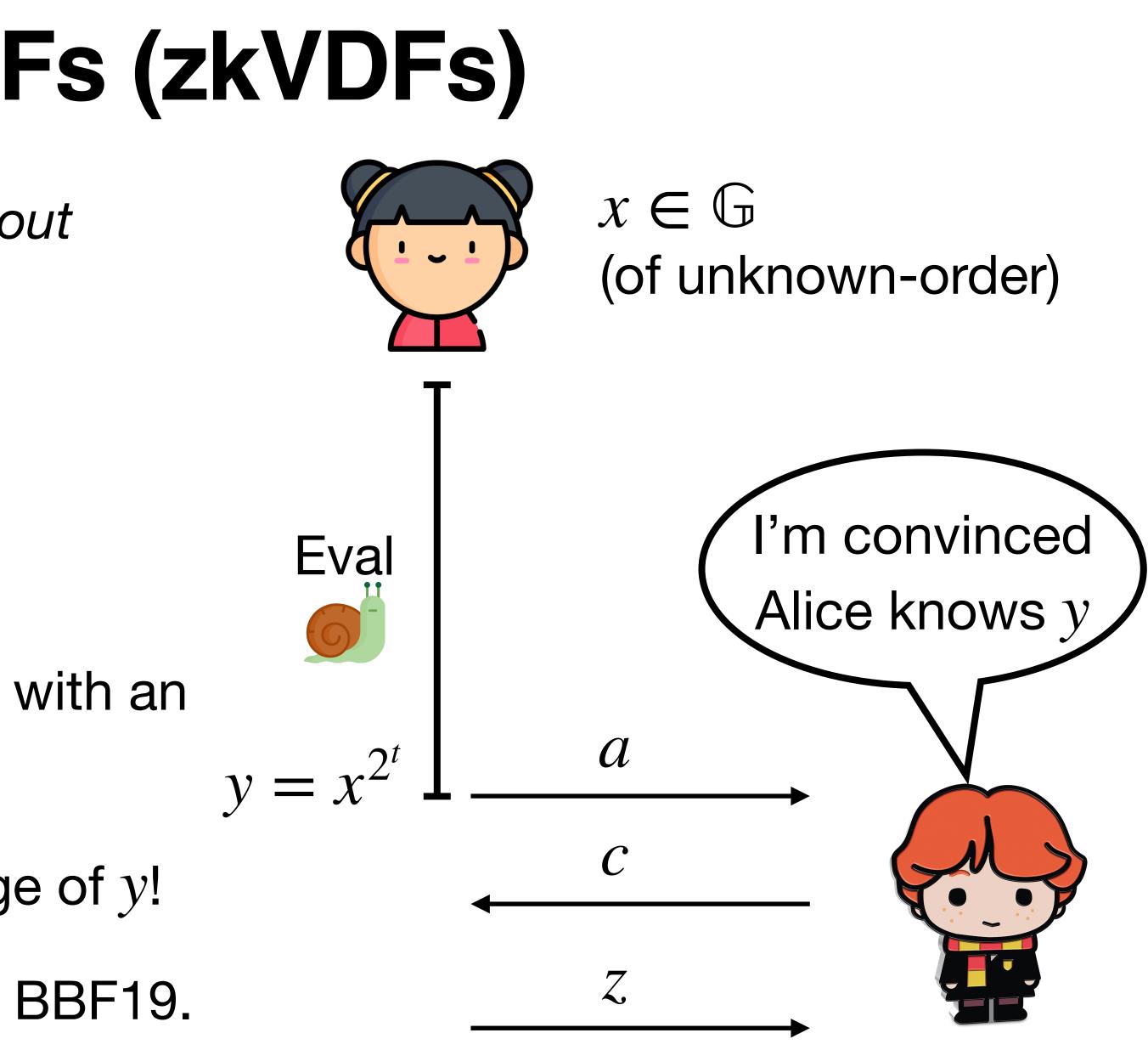
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zkVDFs can be written as a  $\Sigma$ -protocol with an efficient **simulator**.

• Simulate(x) = a', c', z' w/o knowledge of y!

Constructions are based on PoKE from BBF19.

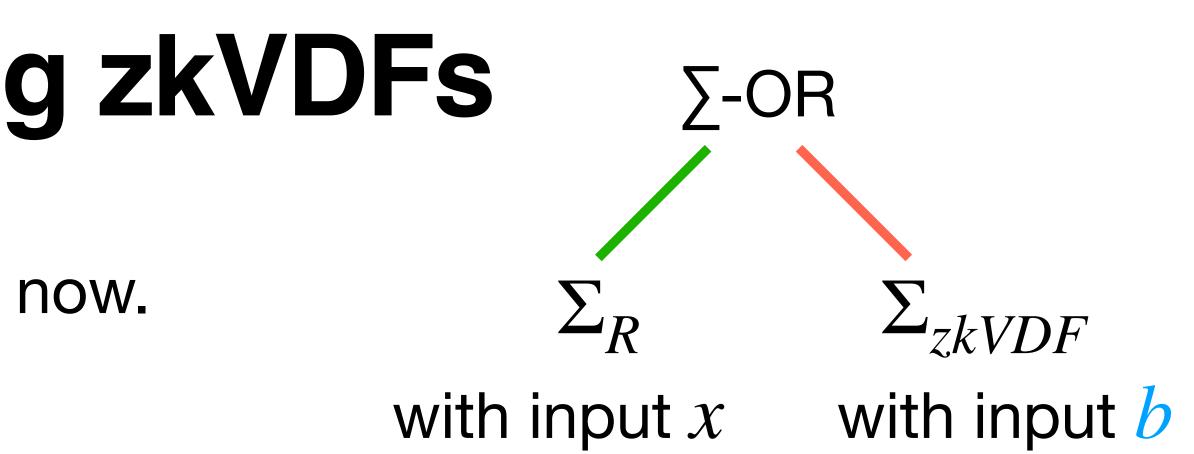


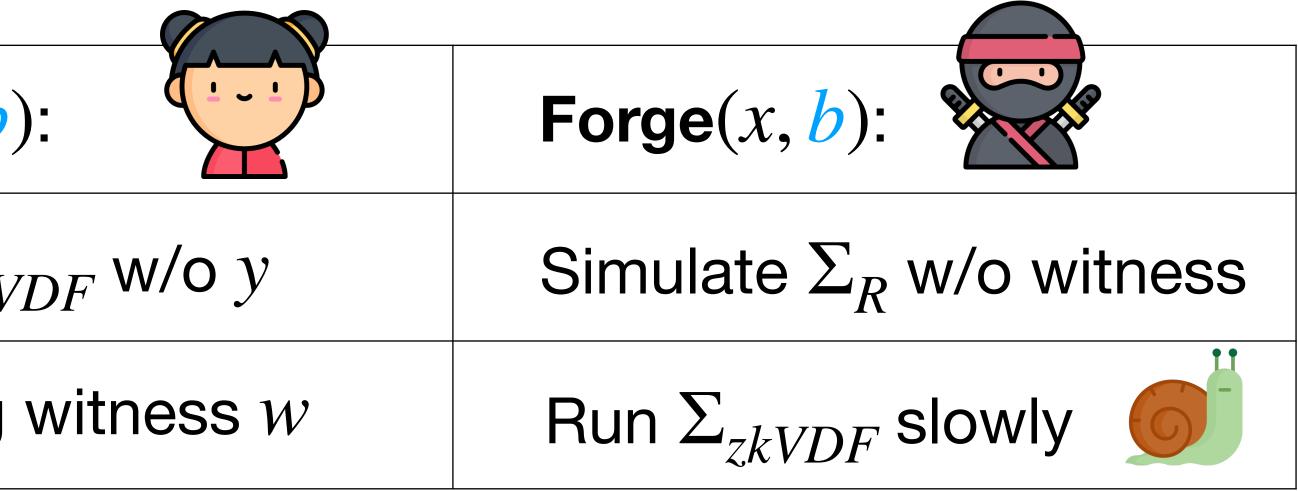
## **Construction 2: Using zkVDFs**

The classic  $\sum$ -OR composition works now.

	<b>Prove</b> $(x, w, b)$
1. Simulate	Simulate $\Sigma_{zkV}$
2. Honestly compute	Run $\Sigma_R$ using

No more pre-computation; Supports reusable forgeability!



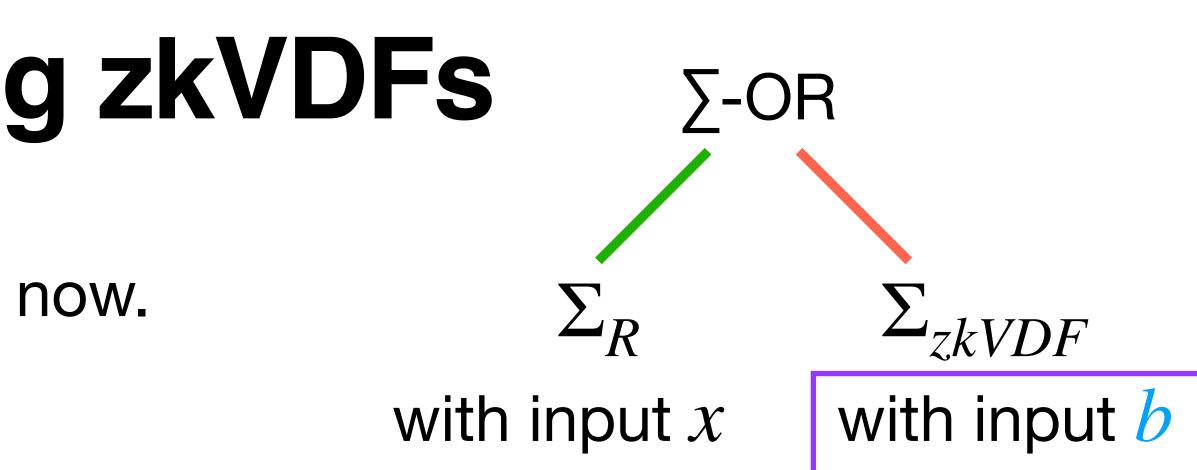


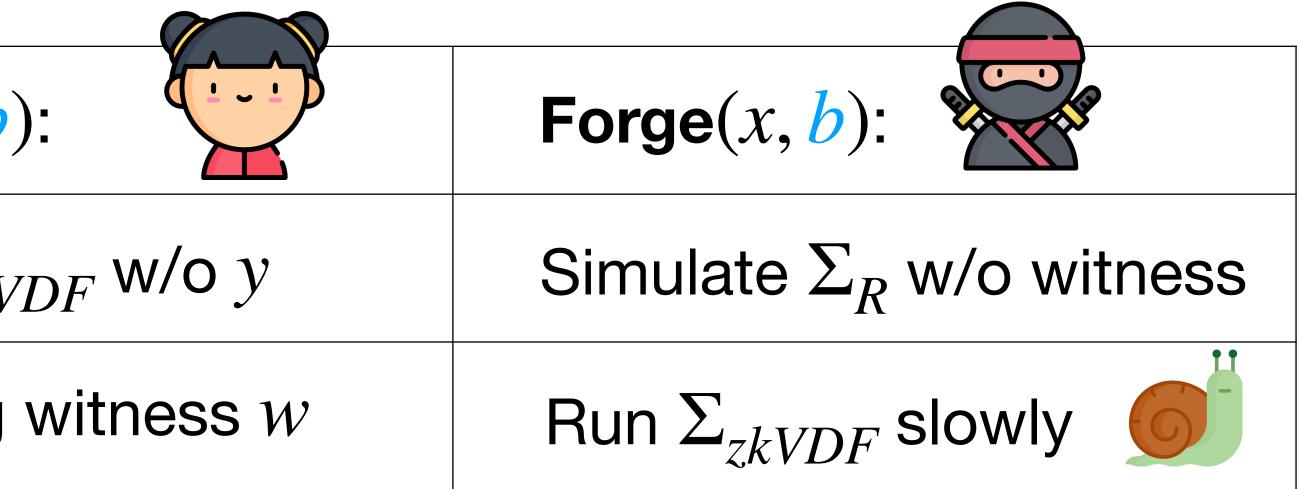
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## Other constructions

#### **Short-lived Proofs**

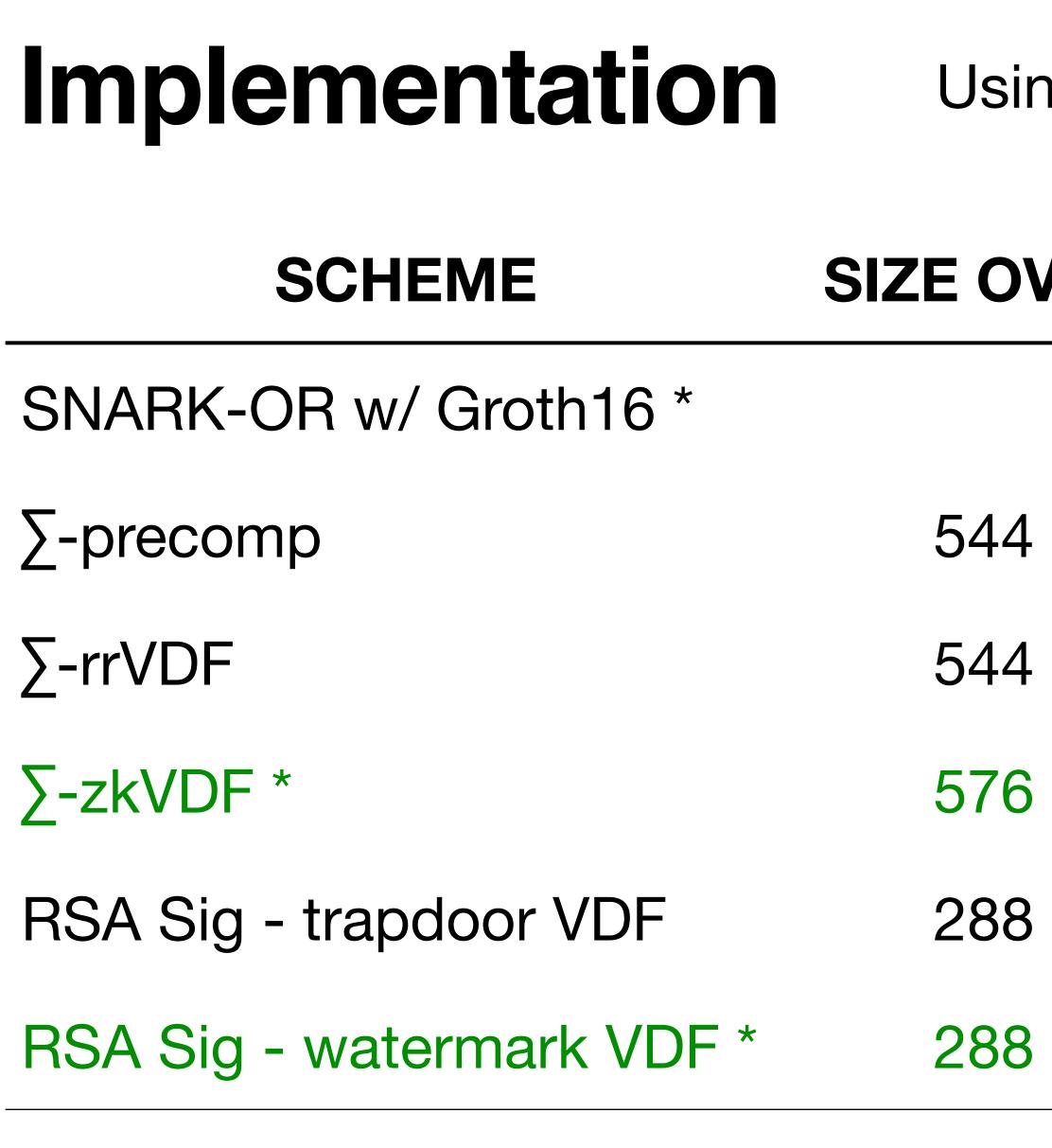
- From generic NIZK<sup>\*</sup>
- °  $\boldsymbol{\Sigma}$  with precomputation
- °  $\Sigma$  with rrVDF
- °  $\Sigma$ -OR with zkVDF \*

\* has reusable forgeability

#### **Short-lived Signatures**



- Any proof construction can double as a signature scheme.
- More efficient constructions:
- Sign trapdoor VDFs
- Sign watermarkable VDFs



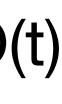
\* has reusable forgeability

Using Wesolowski VDFs with RSA2048 group

#### **PROVER TIME OVERHEAD SIZE OVERHEAD**

- ~ 60 sec 0
- 544 Bytes precomp = O(t) + online = O(1)
- time-space tradeoff: O(1) -- O(t) 544 Bytes
- 120 ms 576 Bytes
- 288 Bytes 10 ms
- 288 Bytes 10 ms





## Conclusion

- Short-lived zk proofs and signatures *naturally* lose soundness after some time.
- Achieved by allowing slow forgeries that require evaluating a VDF.
- Can be used to design deniable messaging and email to mitigates the effects of leaks; and to design receipt-free e-voting schemes.
- Formalize re-randomizable VDFs and introduce zkVDFs.
- Making  $\sum$ -protocols and RSA signatures short-lived is practical!



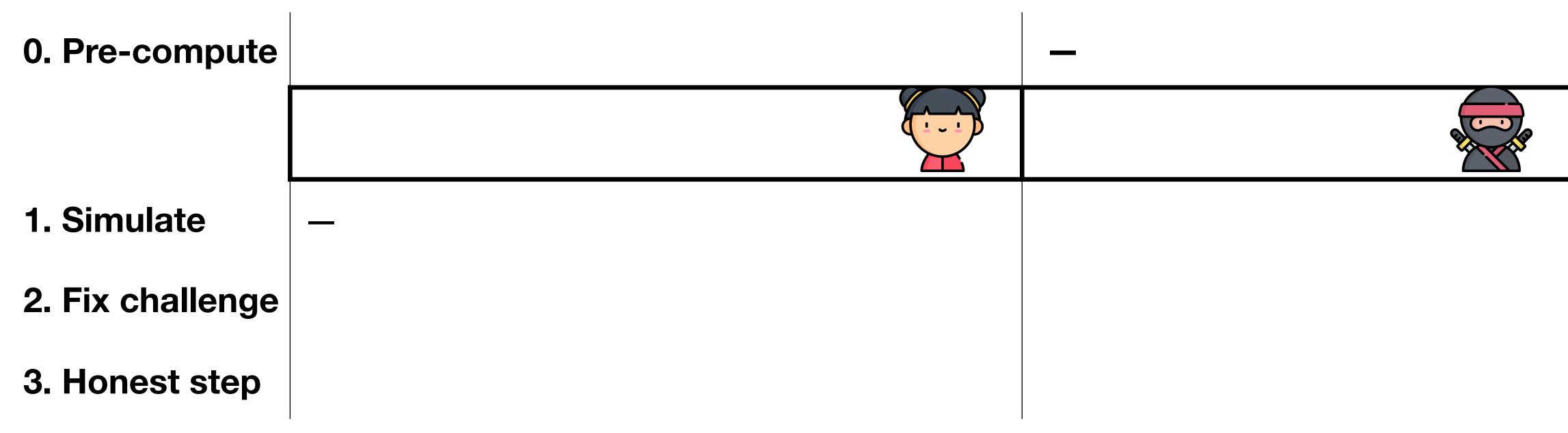




# **Backup Slides**

#### Short-lived Σ-protocols w/ pre-computation **Proof**: *a*, *z*, *c*<sub>1</sub>, *c*<sub>2</sub>, *y*, $\pi$ Input: *x*

#### Beacon: **b**



#### $\sum_{R}$ .Verify $(a, z, c_1)$ $\bigwedge$ VDF-Verify $(c_2 \bigoplus b, y, \pi)$

#### Short-lived Σ-protocols w/ pre-computation **Proof**: *a*, *z*, *c*<sub>1</sub>, *c*<sub>2</sub>, *y*, $\pi$ Input: *x* Beacon: **b** $\sum_{R}$ .Verify $(a, z, c_1)$ $\bigwedge$ VDF-Verify $(c_2 \bigoplus b, y, \pi)$

0. Pre-compute	Pre-compute tuple $y_*, \pi_* = VDF_*$
	<b>Prove</b> $(x, b, witness: w)$
1. Simulate	
2. Fix challenge	Fix $c_2 = \mathbf{x}_* \oplus \mathbf{b} \Longrightarrow c_1$ is randor
3. Honest step	Respond to $\sum_{R}$ honestly using $c_1$
	<b>Output proof</b> : <i>a</i> , <i>z</i> , <i>c</i> <sub>1</sub> , <i>c</i> <sub>2</sub> , $y_*, \pi_*$





ng  $c_1$  with w

#### Short-lived Σ-protocols w/ pre-computation **Proof**: *a*, *z*, *c*<sub>1</sub>, *c*<sub>2</sub>, *y*, $\pi$ Input: *x* Beacon: **b**

0. Pre-compute	Pre-compute tuple $y_*, \pi_* = VDF-Eval(x_*)$	
	<b>Prove</b> $(x, b, \text{ witness: } w)$	<b>Forge</b> $(x, b)$
1. Simulate		Simulate $\sum_R$ to get $(a', z', c'_1)$
2. Fix challenge	Fix $c_2 = \mathbf{x}_* \oplus \mathbf{b} \Longrightarrow c_1$ is random	Use above $c_1 \Longrightarrow c_2$ is random
3. Honest step	Respond to $\sum_{R}$ honestly using $c_1$ with w	Compute VDF-Eval( $c_2 \oplus b$ ) hones
	<b>Output proof</b> : <i>a</i> , <i>z</i> , <i>c</i> <sub>1</sub> , <i>c</i> <sub>2</sub> , <i>y</i> <sub>*</sub> , $\pi_{*}_{26}$	<b>Output proof</b> : $a', z', c'_1, c_2, y, \pi$

 $\sum_{R}$ .Verify $(a, z, c_1)$   $\bigwedge$  VDF-Verify $(c_2 \bigoplus b, y, \pi)$ 



# **Reusing pre-computation w/ rrVDFs**

**Proof 1**: *a*, *z*, *c*<sub>1</sub>, *c*<sub>2</sub>, *y*<sub>\*</sub>,  $\pi_*$ 

**Proof 2**:  $a', z', c'_1, c'_2, y_*, \pi_*$ 

Pre-computation cannot be re-used as it loses deniability.



# **Reusing pre-computation w/ rrVDFs**

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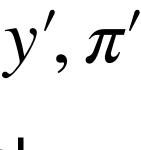
rrVDFs support a "randomize" operation:

**Randomize** $(x, y, \pi) \rightarrow x', y', \pi'$ 

- Much faster than Eval
- $x, y, \pi$  is valid  $\Longrightarrow$  $x', y', \pi'$  is valid

Wesolowski and Pietrzak are rrVDFs involving a time-space tradeoff.





# **Reusing pre-computation w/ rrVDFs**

**Proof 1**: *a*, *z*, *c*<sub>1</sub>, *c*<sub>2</sub>, *y*<sub>\*</sub>,  $\pi_*$ 

**Proof 2**:  $a', z', c'_1, c'_2, y_*, \pi_*$ 

**Pre-computation** cannot be re-used as it loses deniability.

**0. Precompute** 

**1. Randomize** 

- 2. Fix challenge
- 3. Honest step

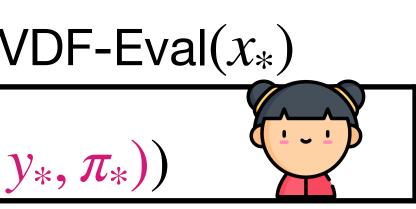
Pre-compute tuple  $y_*, \pi_* = VDF-Eval(x_*)$ 

**Prove** $(x, b, witness: w, (x_*, y_*, \pi_*))$ 

 $(x, y, \pi) \leftarrow \mathsf{Randomize}(x_*, y_*, \pi_*)$ 

Fix  $c_2 = x \oplus b \Longrightarrow c_1$  is random

Respond to  $\sum_{R}$  honestly using  $c_1$ 



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