

Refined Cryptanalysis of the GPRS Ciphers GEA-1 and GEA-2

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EUROCRYPT 2022



GEA-1 and GEA-2

- GPRS is a **mobile data standard**, widely deployed in the **early 2000s**
 - Established by European Telecommunications Standards Institute (**ETSI**)
- **Encryption** protects against eavesdropping
- Initially two **proprietary** stream ciphers **GEA-1** and **GEA-2** were used
- At EC'21, [BDL+21] presented **first public analysis** of **GEA-1** and **GEA-2**
 - **First disclosure** of specification

[BDL+21] Beierle, C., Derbez, P., Leander, G., Leurent, G., Raddum, H., Rotella, Y., Rupperecht, D., Stennes, L.: Cryptanalysis of the GPRS Encryption Algorithms GEA-1 and GEA-2.

[BDL+21] (GEA-1)

- **GEA-1** and **GEA-2** have **64**-bit session key
- For **GEA-1**, [BDL+21] described **weakness** allowing to recover the session key in time $T=2^{40}$, memory $S = 44$ GiB
 - Requires **65** bits of known **keystream** (e.g., from headers)
- **Weakness** believed to be **intentional**
 - Presumably due to **export regulations** on cryptography in 1998
- ETSI already **prohibited** support of **GEA-1** in **2013**
- [BDL+21] noticed that modern mobile phones still supported **GEA-1**
 - (Hopefully) fixed by now by adding test cases

[BDL+21] (GEA-2)

- **GEA-2** does not have significant weakness as **GEA-1**
- However [BDL+21] described attack with $T=2^{45}$, $S=2^{32}$
- Main practical obstacle: requires **all 12800** keystream bits used to encrypt GPRS frame
 - Also presented data-time tradeoff: beats exhaustive search from about **1468** bits

Our Results

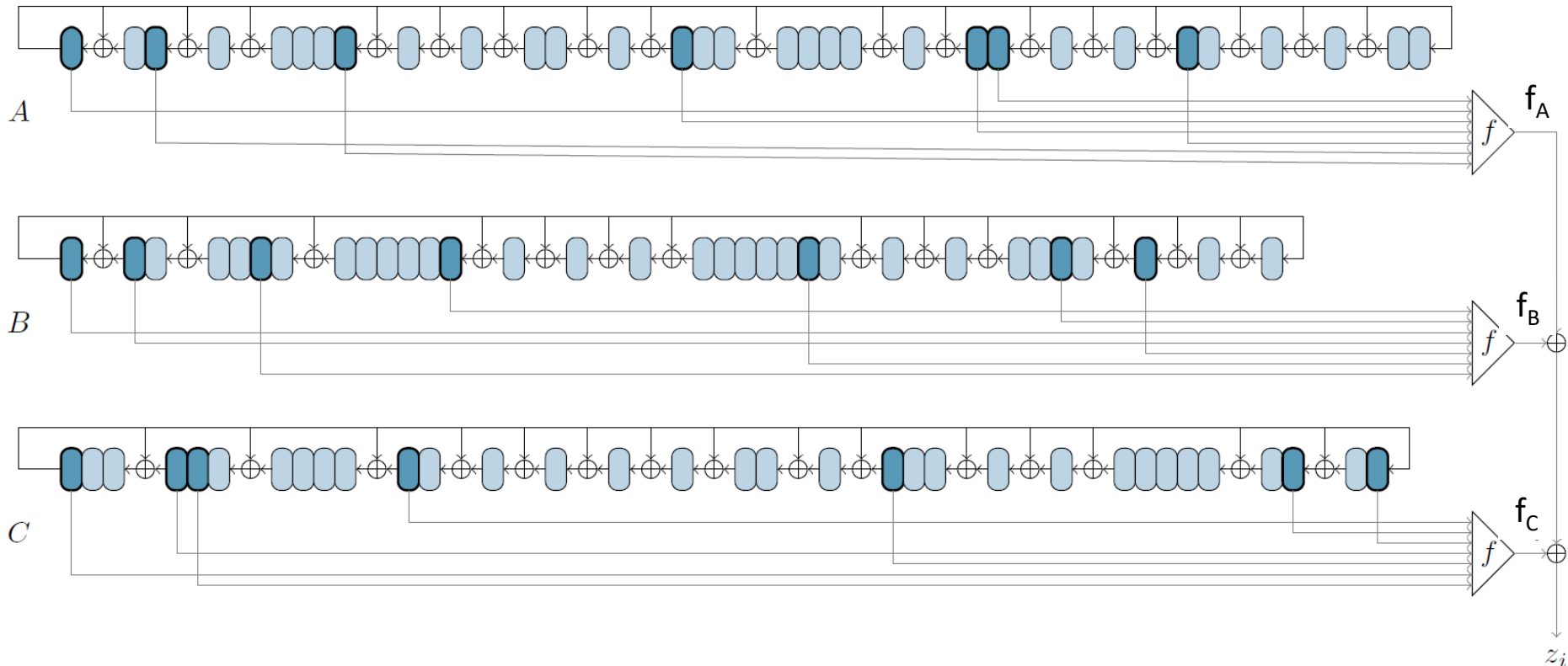
- Improve and refine results of [BDL+21]
- GEA-1:
 - Reduce memory complexity by **>8000** from **44 GiB** to **4 MiB**
 - Time remains **$T=2^{40}$**
 - Attack runs on **laptop** in **2.5** hours
 - [BDL+21] ran it on cluster
- Motivation:
 - In early 2000's, high-memory attack **still not trivial** to run at scale
 - **Better understand** exact security of (once) **widely used** ciphers
- For GEA-2, present two attacks:
 - 1) Improved data-time tradeoff for data **<7000** (consecutive keystream bits)
 - 2) Improved memory complexity in case data is fragmented
- Use **techniques** for solving **k-XOR** problems

Outline

- **GEA-1 specification + Attack**
- GEA-2 specification + Attack 1
- Conclusions

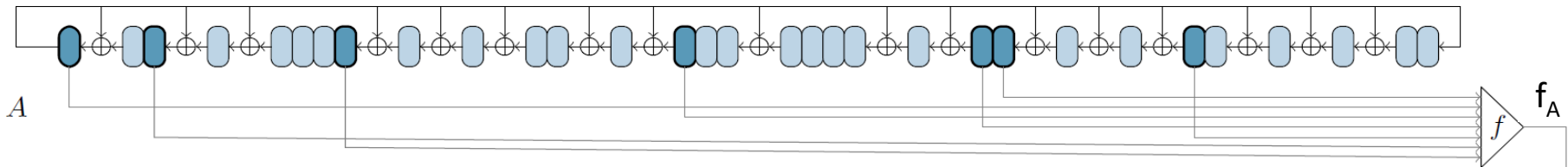
GEA-1 Initialization

- Initialization: inputs - **64-bit session key**, **32-bit (packet) IV**
 - 1) **64-bit key**, **32-bit IV** used to compute **64-bit seed**
 - 2) **64-bit seed** used to initialize **96-bit state** (31+32+33).
- Map $M:\{0,1\}^{64} \rightarrow \{0,1\}^{96}$ is linear



GEA-1 Notation

- For internal $\underline{A} \in \{0,1\}^{31}$ of A , $f_A(\underline{A})_{[\tau]}$ is function that computes next τ output bits from state \underline{A} :
- For $i=1, \dots, \tau$:
 - 1) Apply $f: \{0,1\}^7 \rightarrow \{0,1\}$ to (bits of) \underline{A} to obtain $f_A(\underline{A})_i$
 - 2) Clock **LFSR** to **update** internal state



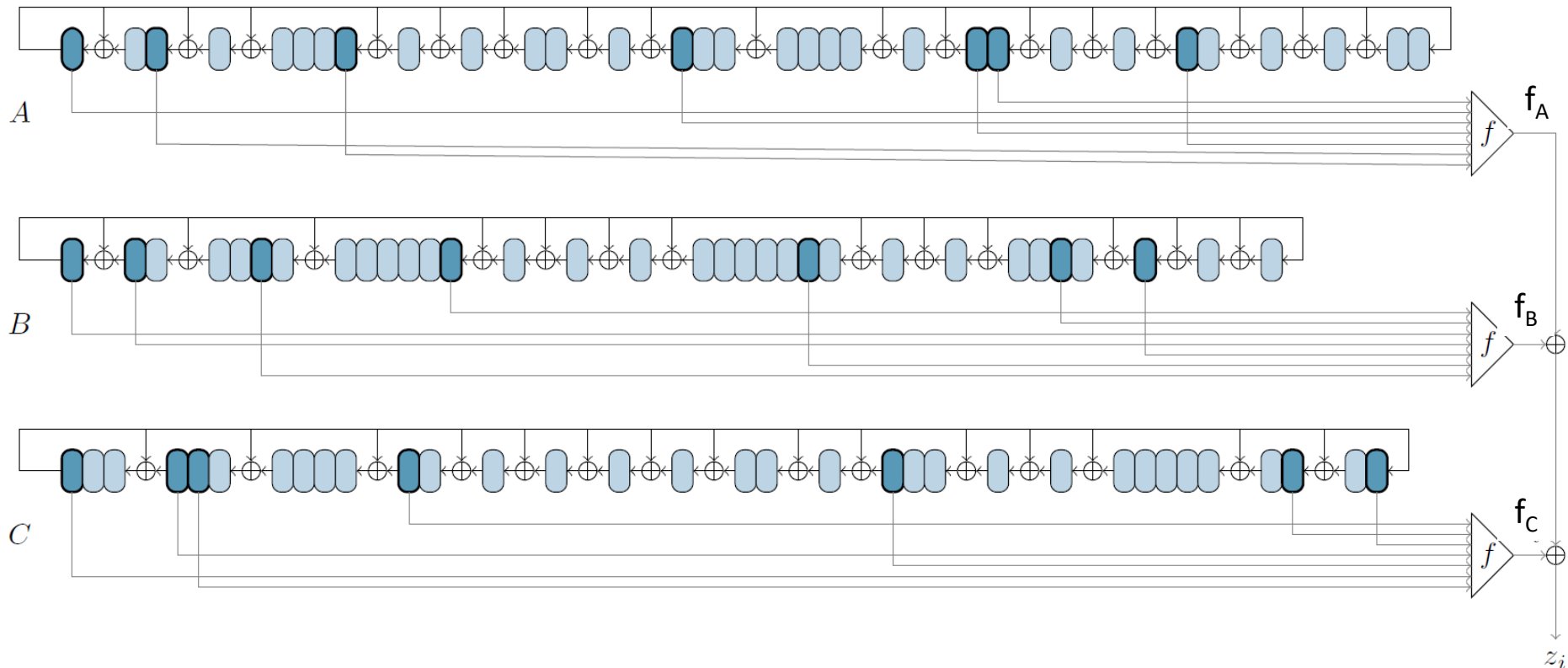
GEA-1 Keystream Generation

- **Keystream generation**

- Inputs – 96-bit initial state (A,B,C), 12800-bit packet **p**

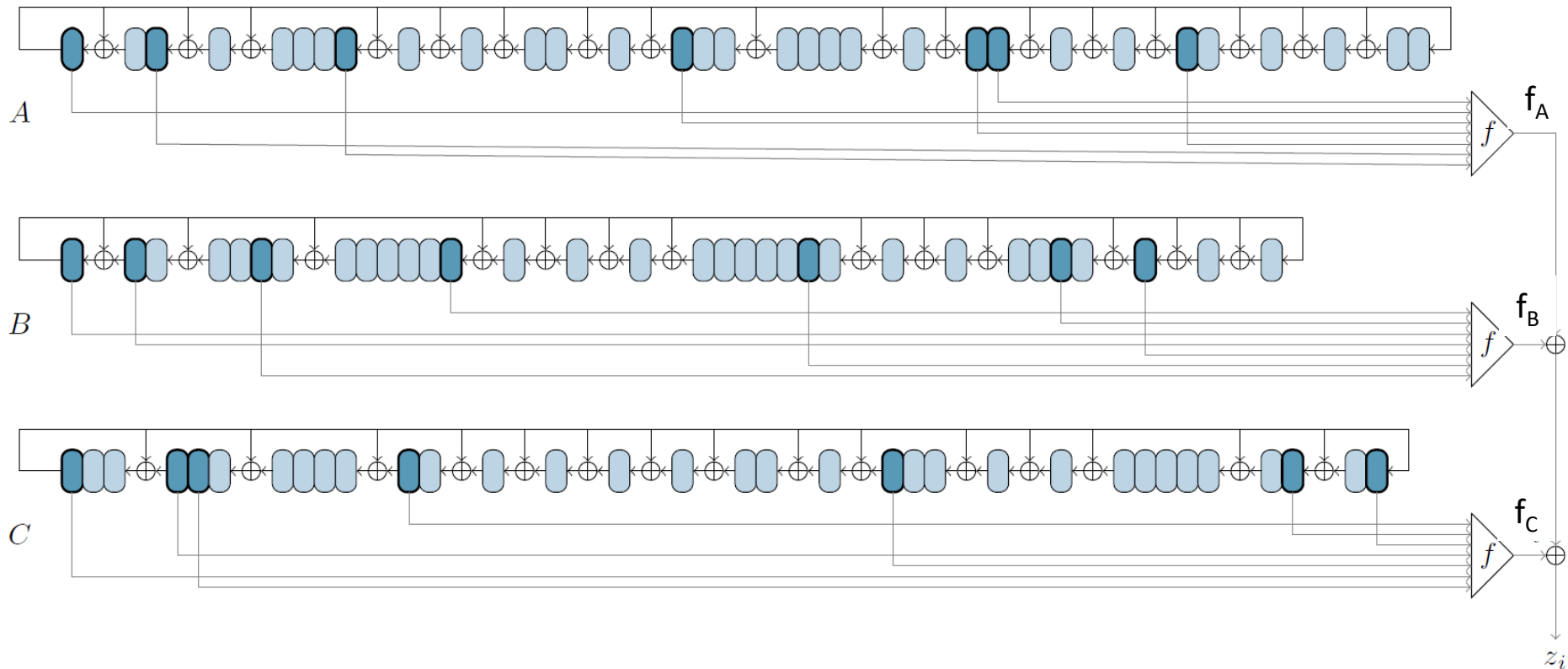
- - Compute **keystream** $z = (f_A(\underline{A}) \oplus f_B(\underline{B}) \oplus f_C(\underline{C}))_{[12800]}$

- - Output ciphertext $c = p \oplus z$



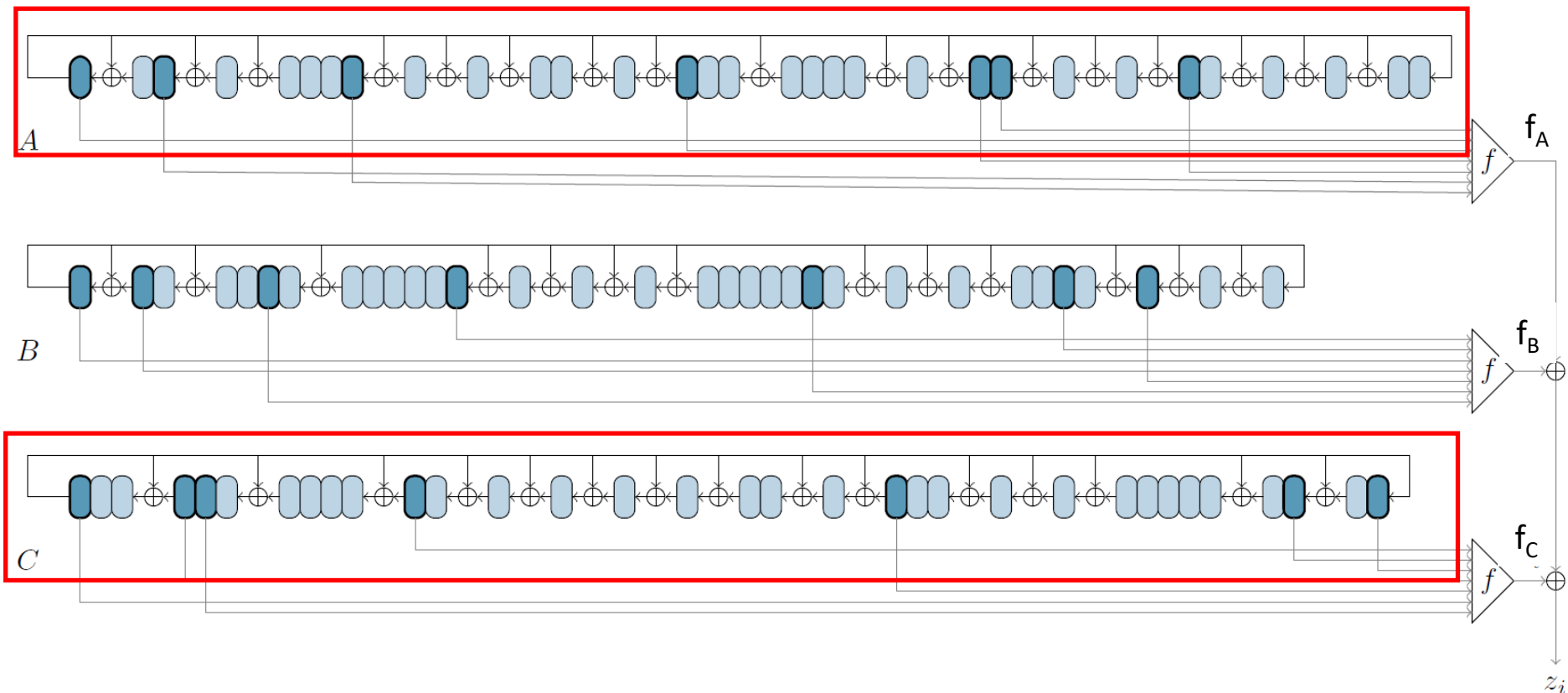
GEA-1 Attack Outline

- Attacker obtains **65-bit** keystream **z** for **some packet**:
 - Eavesdrops to get **c** , computes **$z = p \oplus c$** for known **p**
- Given **z** , runs (some) attack to recover initial state (**A, B, C**)
- **Inverts initialization** to obtain **seed** and then **session key**
- Can **decrypt** full **GPRS** session



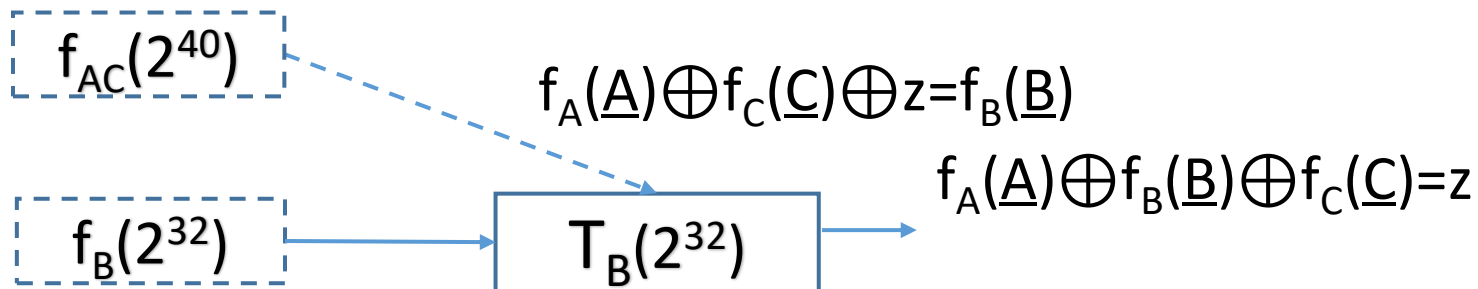
GEA-1 Initialization Weakness [BDL+21]

- Initialization: inputs - 64-bit session key, 32-bit (packet) IV
 - 1) 64-bit key, 32-bit IV used to compute 64-bit seed
 - 2) 64-bit seed initializes 96-bit state by map $M:\{0,1\}^{64} \rightarrow \{0,1\}^{96}$
- Joint (A,C) 64-bit state can obtain 2^{40} values out of 2^{64} (!)
 - $\text{Dim}(\text{Im}(M_{AC})) = 40$



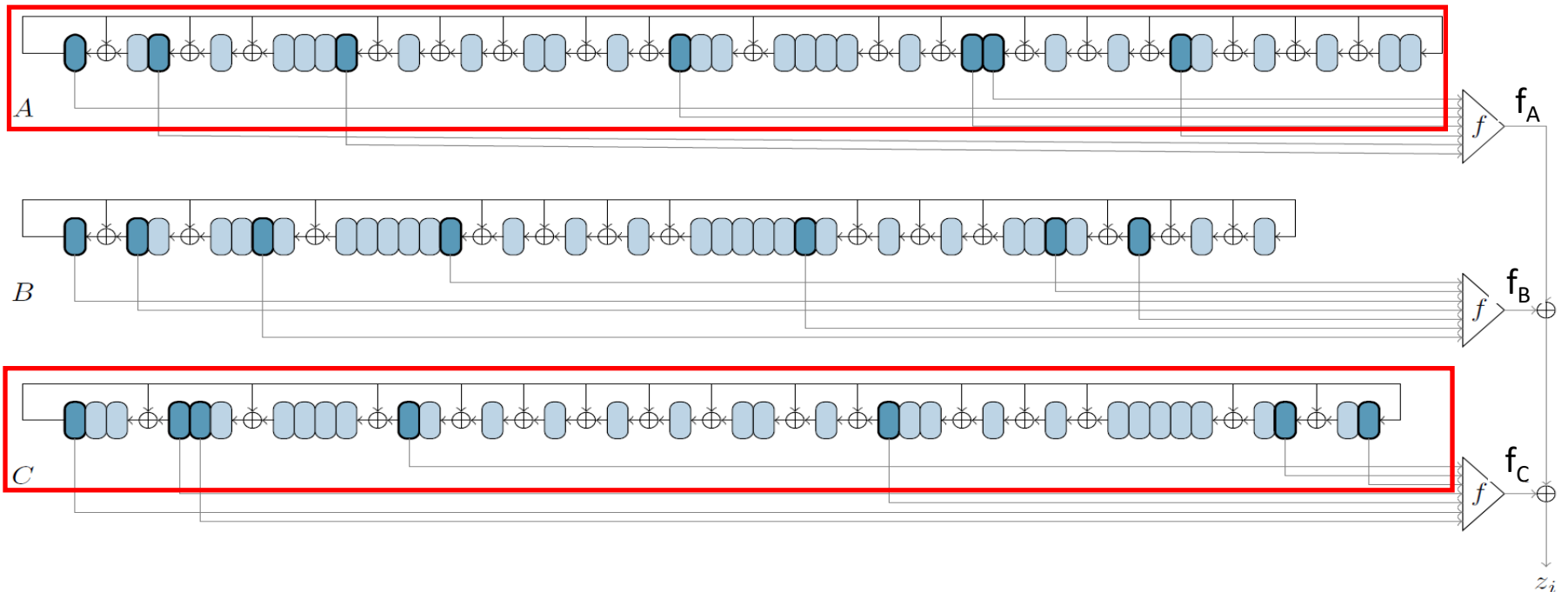
GEA-1 Attack [BDL+21] (Simplified)

- Search for $(\underline{A}, \underline{B}, \underline{C})$ s.t $f_A(\underline{A}) \oplus f_B(\underline{B}) \oplus f_C(\underline{C}) = z$ or $f_A(\underline{A}) \oplus f_C(\underline{C}) \oplus z = f_B(\underline{B})$
 - Remark: register outputs of length 65-bits
- 1) Build table T_B for f_B : For each $\underline{B} \in \{0,1\}^{32}$, store $(\underline{B}, f_B(\underline{B}))$ in T_B , sorted by $f_B(\underline{B})$
- 2) For each $(\underline{A}, \underline{C}) \in \text{Im}(M_{AC})$, search $f_A(\underline{A}) \oplus f_C(\underline{C}) \oplus z$ in T_B
- Complexity: $T = 2^{40}$, $S = 2^{32}$ words (44 GiB)
- Goal: obtain $T = 2^{40}$, $S = 2^{19}$ words (4 MiB)



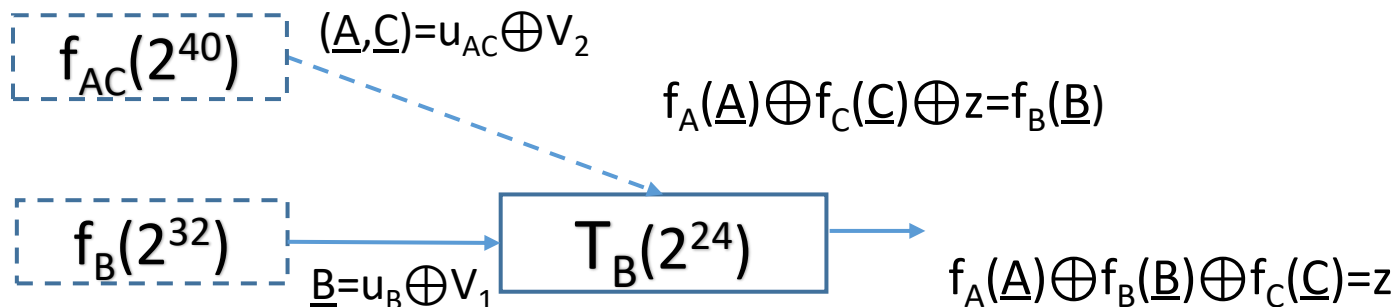
GEA-1 Attack [BDL+21]

- Exploit **linear relations** between **B** and **(A,C)**
 - Recall: $\text{Dim}(\text{Im}(M)) = 64$, $\text{Dim}(\text{Im}(M_{AC})) + \text{Dim}(\text{Im}(M_B)) = 40+32=72$
- There is “**shared**” subspace $U \subseteq \text{Im}(M)$ of $\text{dim } 72-64=8$ s.t:
 - $\text{Im}(M_B) = U_B \boxplus V_1$, $\text{dim}(V_1)=24$
 - $\text{Im}(M_{AC}) = U_{AC} \boxplus V_2$, $\text{dim}(V_2)=32$
- “Shared” subspace **U** used in [BDL+21] to obtain **8** more filtering bits



Improved GEA-1 Attack

- There is “shared” subspace $U \subseteq \text{Im}(M)$ of dim $72-64=8$ s.t:
 - $\text{Im}(M_B) = U_B \boxplus V_1, \dim(V_1)=24$
 - $\text{Im}(M_{AC}) = U_{AC} \boxplus V_2, \dim(V_2)=32$
- “Shared” subspace can be used to reduce memory
 - Iterate over all $u \in U$ in outer loop, build smaller table T_B per u (simple rearrangement of [BDL+21])
- a) For each $u \in U$
 - 1) For each $v_1 \in V_1$, let $\underline{B} = u_B \oplus v_1$. Store $(\underline{B}, f_B(\underline{B}))$ in T_B
 - 2) For each $v_2 \in V_2$, let $(\underline{A}, \underline{C}) = u_{AC} \oplus v_2$. Search $f_A(\underline{A}) \oplus f_C(\underline{C}) \oplus z$ in T_B
- Complexity: $T = 2^{40}, S = 2^{24}$ words (256 MiB)



Improved GEA-1 Attack

- a) For each $u \in U$
 - 1) For each $v_1 \in V_1$, let $\underline{B} = u_B \oplus v_1$. Store $(\underline{B}, f_B(\underline{B}))$ in T_B
 - 2) For each $v_2 \in V_2$, let $(\underline{A}, \underline{C}) = u_{AC} \oplus v_2$. Search $f_A(\underline{A}) \oplus f_C(\underline{C}) \oplus z$ in T_B
- Complexity: $T = 2^{40}$, $S = 2^{24}$ words (256 MiB)
- Can memory be further reduced?
- Note: steps **not balanced**
 - Complexities: **1) $T = 2^{24}$, $S = 2^{24}$, 2) $T = 2^{32}$, $S = \text{negl}$**
- Use **clamping through precomputation**, similarly to **k-XOR** algorithms
- Add (**5-bit**) condition to loop: for $t \in \{0,1\}^5$, store $(\underline{B}, f_B(\underline{B}))$ in T_B only if $f_B(\underline{B})_{[5]} = t$
 - Reduces size of T_B by 2^5

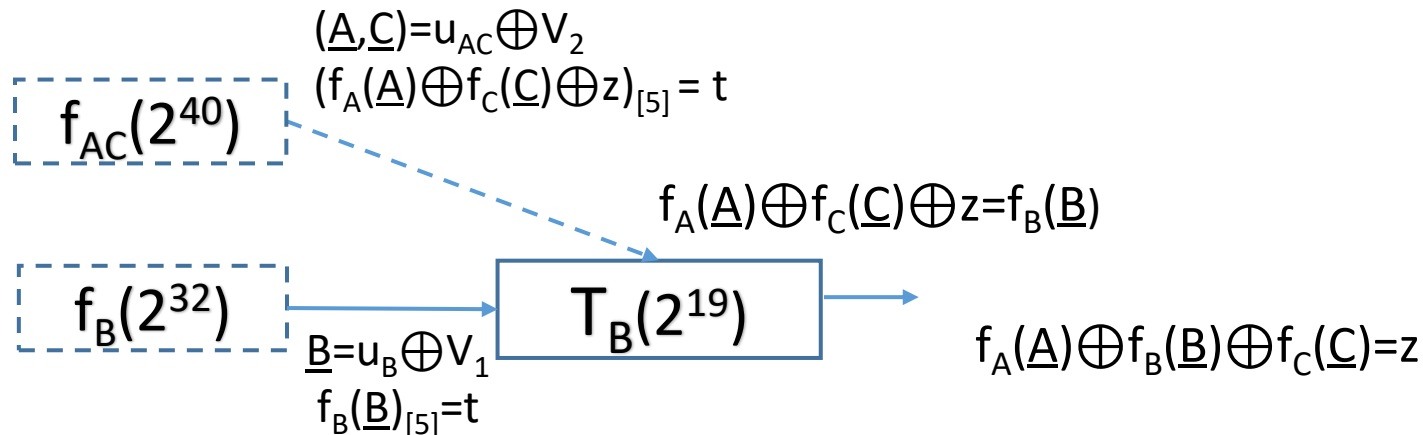
Improved GEA-1 Attack

a) For each $u \in U$

- 1) For each $v_1 \in V_1$, let $\underline{B} = u_B \oplus v_1$. Store $(\underline{B}, f_B(\underline{B}))$ in T_B
- 2) For each $v_2 \in V_2$, let $(\underline{A}, \underline{C}) = u_{AC} \oplus v_2$. Search $f_A(\underline{A}) \oplus f_C(\underline{C}) \oplus z$ in T_B

a) For each $u \in U, t \in \{0,1\}^5$

- 1) For each $v_1 \in V_1$, let $\underline{B} = u_B \oplus v_1$. If $f_B(\underline{B})_{[5]} = t$, store $(\underline{B}, f_B(\underline{B}))$ in T_B
- 2) For each $v_2 \in V_2$, let $(\underline{A}, \underline{C}) = u_{AC} \oplus v_2$. If $(f_A(\underline{A}) \oplus f_C(\underline{C}) \oplus z)_{[5]} = t$, search $f_A(\underline{A}) \oplus f_C(\underline{C}) \oplus z$ in T_B



Improved GEA-1 Attack

- a) For each $u \in U$

- 1) For each $v_1 \in V_1$, let $\underline{B} = u_B \oplus v_1$. Store $(\underline{B}, f_B(\underline{B}))$ in T_B
- 2) For each $v_2 \in V_2$, let $(\underline{A}, \underline{C}) = u_{AC} \oplus v_2$. Search $f_A(\underline{A}) \oplus f_C(\underline{C}) \oplus z$ in T_B

- a) For each $u \in U, t \in \{0,1\}^5$

- 1) For each $v_1 \in V_1$, let $\underline{B} = u_B \oplus v_1$. If $f_B(\underline{B})_{[5]} = t$, store $(\underline{B}, f_B(\underline{B}))$ in T_B
- 2) For each $v_2 \in V_2$, let $(\underline{A}, \underline{C}) = u_{AC} \oplus v_2$. If $(f_A(\underline{A}) \oplus f_C(\underline{C}) \oplus z)_{[5]} = t$, search $f_A(\underline{A}) \oplus f_C(\underline{C}) \oplus z$ in T_B

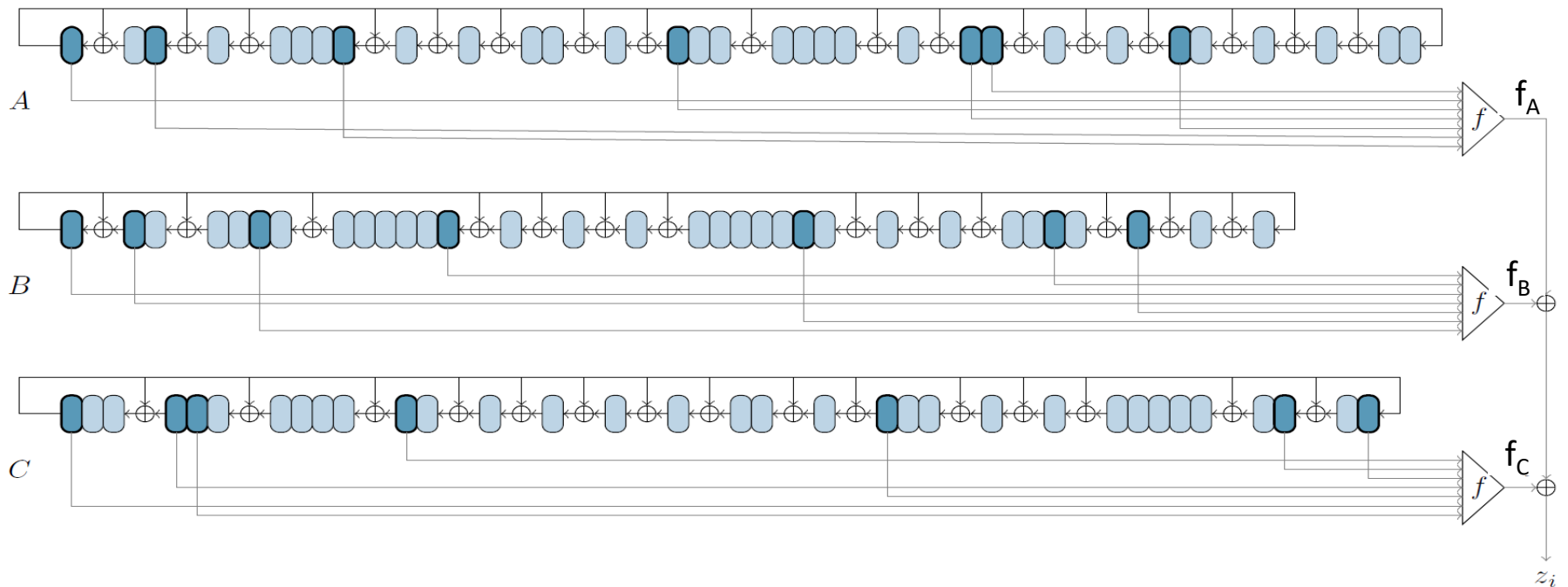
- $S = 2^{24-5} = 2^{19}$ (4 MiB)

- **Problem:** step 2 not efficient ($T = 2^{32}$)

- Overall: $2^5 \cdot 2^8 \cdot 2^{32} = 2^{45}$

Improved GEA-1 Attack

- 2) For each $v_2 \in V_2$, let $(\underline{A}, \underline{C}) = u_{AC} \oplus v_2$. If $(f_A(\underline{A}) \oplus f_C(\underline{C}) \oplus z)_{[5]} = t$, search $f_A(\underline{A}) \oplus f_C(\underline{C}) \oplus z$ in T_B
- Implement **2)** in $T = 2^{27}$, $S = \text{negl}$ (details in paper)
- Main observation
 - $f_A(\underline{A})_{[5]}$ depends on 26 bits of \underline{A} , $f_C(\underline{C})_{[5]}$ depends on 22 bits of \underline{C}
- Gives $T = 2^{40}$, $S = 2^{19}$ (4 MiB)

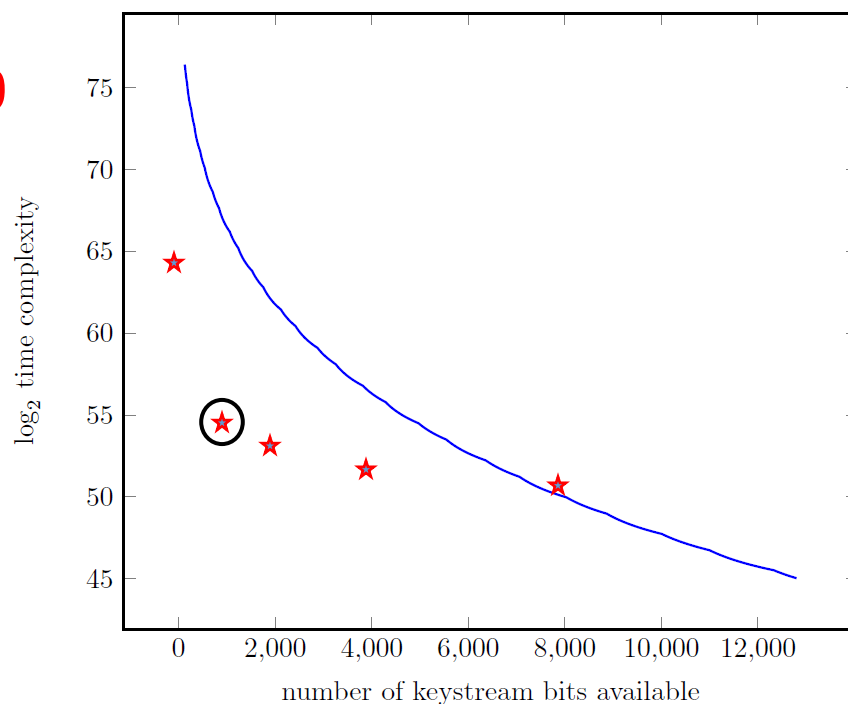


Outline

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- **GEA-2 specification + attack 1**
- Conclusions

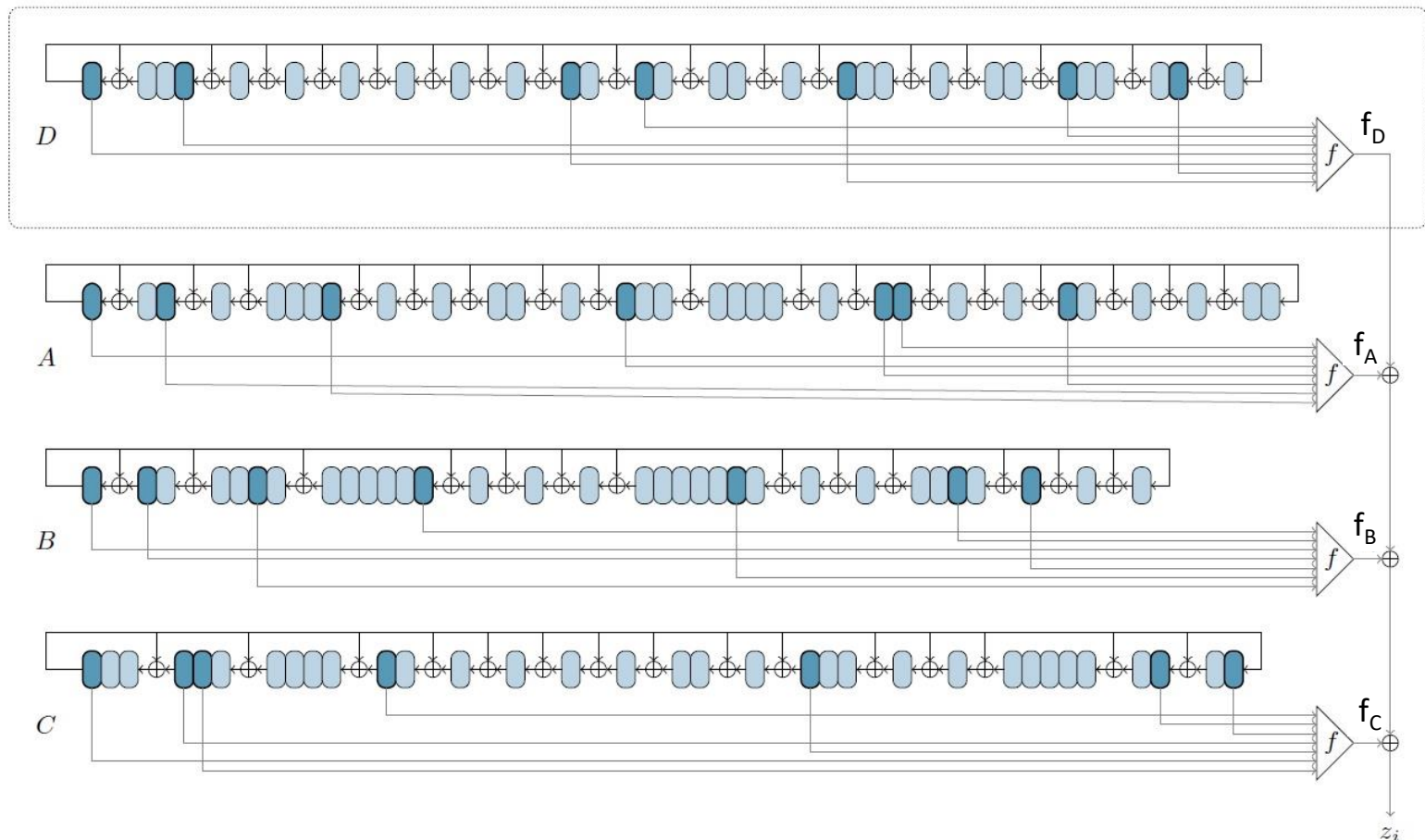
GEA-2 Attack

- **GEA-2** does not have significant weakness as **GEA-1**
- However [BDL+21] describe (algebraic) data-time tradeoff attack
 - Beats exhaustive search from about **1468** keystream bits
- Describe different attack
 - Improves [BDL+21] for **<7000** available keystream bits
 - E.g., given **1100** bits, $T=2^{54}$
 - Attack is **generic** on **XOR** stream cipher combiners



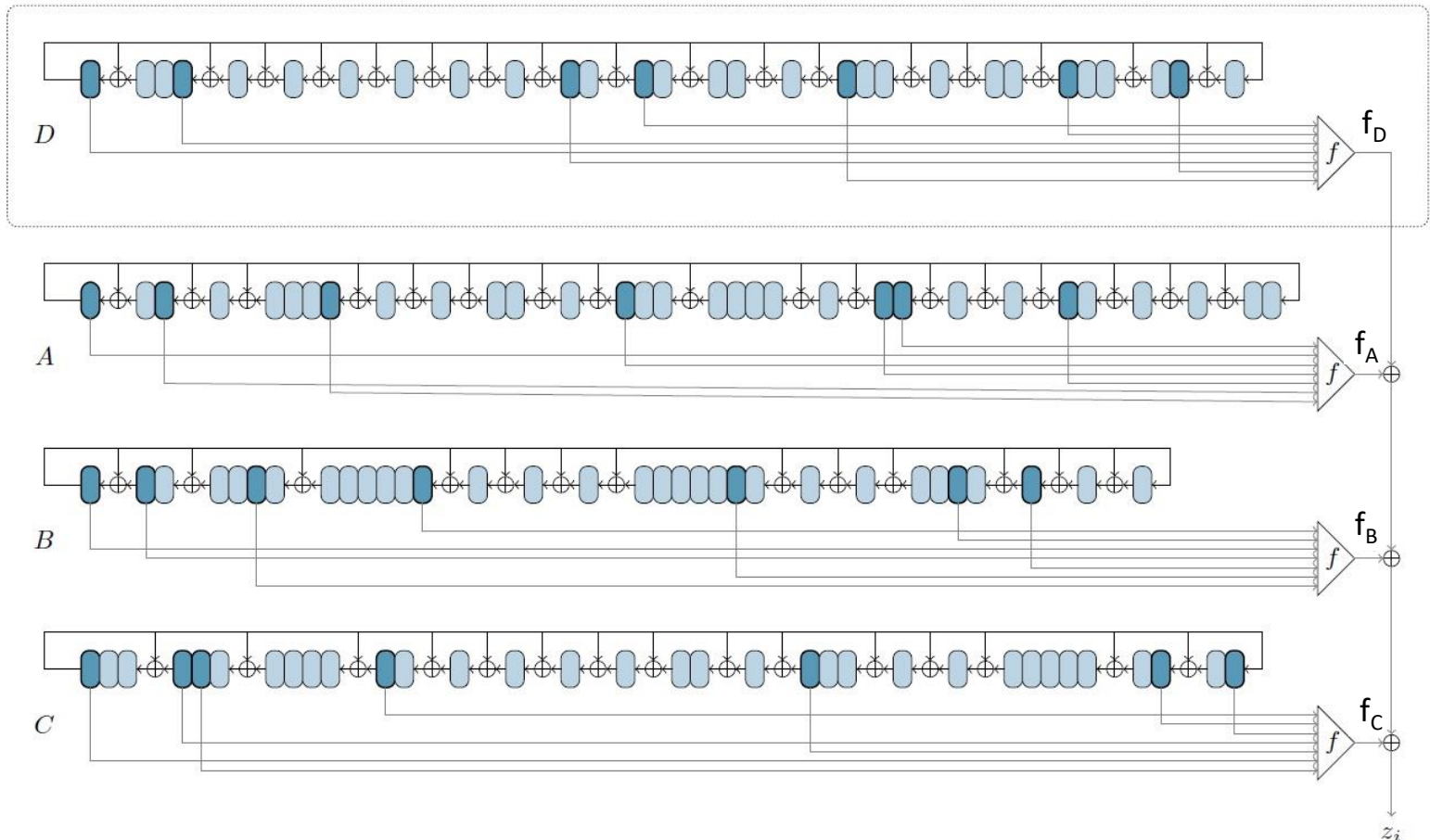
GEA-2 Initialization

- Initialization: inputs - 64-bit session key, 32-bit IV
 - Initialize 125-bit state (A, B, C, D) (31+32+33+29)



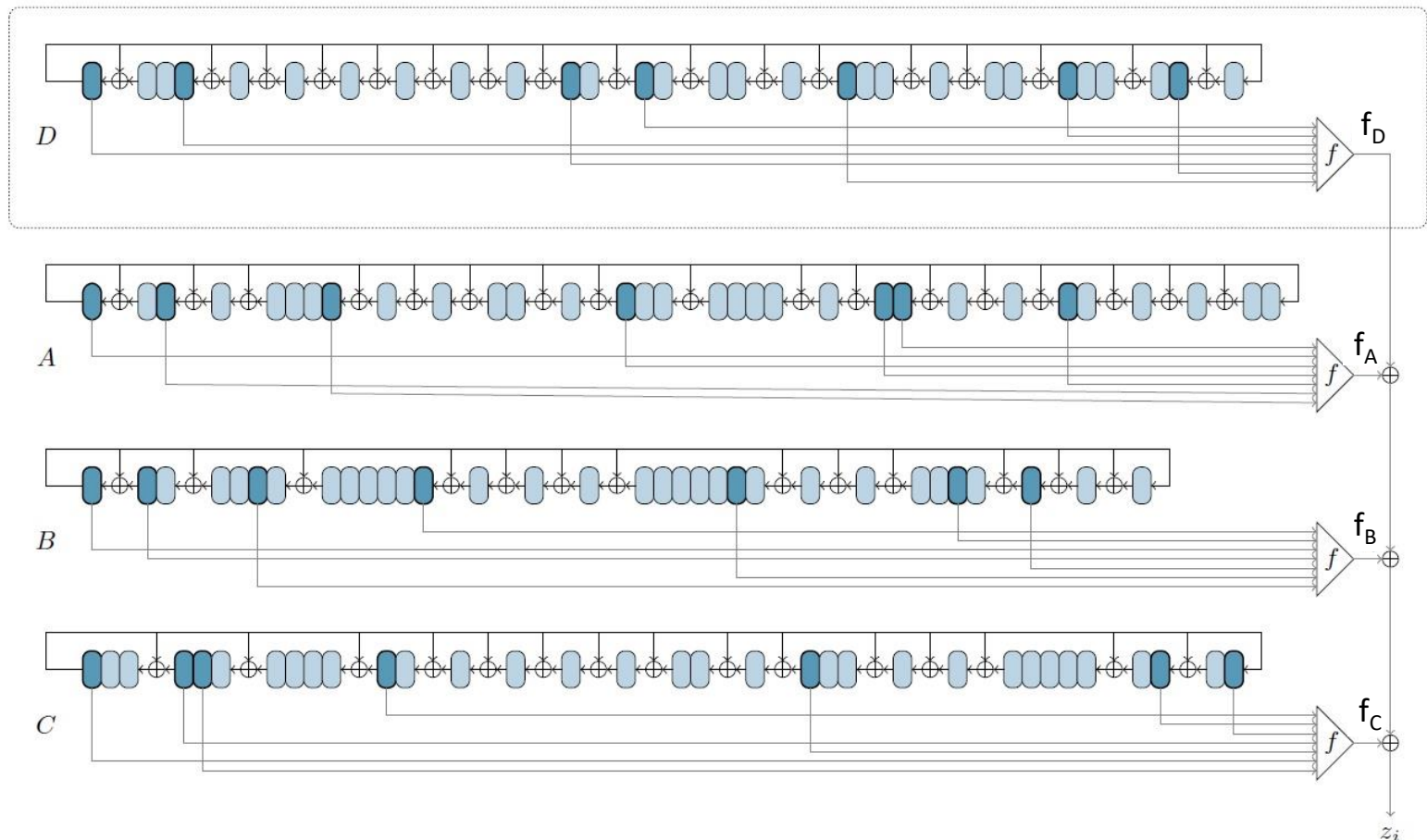
GEA-2 Keystream Generation

- Keystream generation
 - Inputs – 125-bit initial state (A,B,C,D), 12800-bit packet p
 - - Compute keystream $z = (f_A(\underline{A}) \oplus f_B(\underline{B}) \oplus f_C(\underline{C}) \oplus f_D(\underline{D}))_{[12800]}$
 - - Output ciphertext $c = p \oplus z$



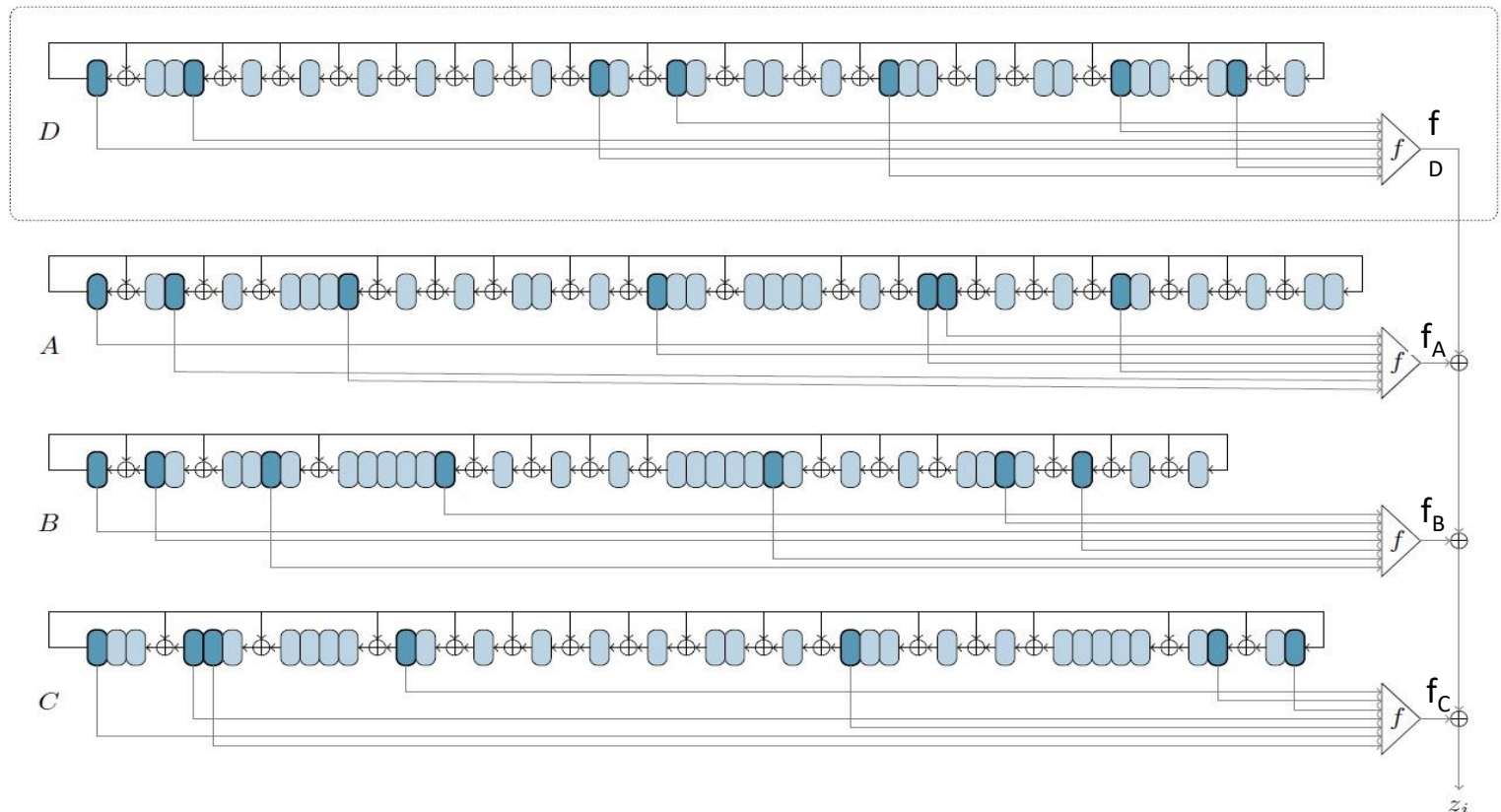
GEA-2 Attack Outline

- Assume for simplicity all registers of length **32** bits
- Attack **recovers initial state** given **ℓ** known keystream bits
 - From initial state can easily **compute session key**



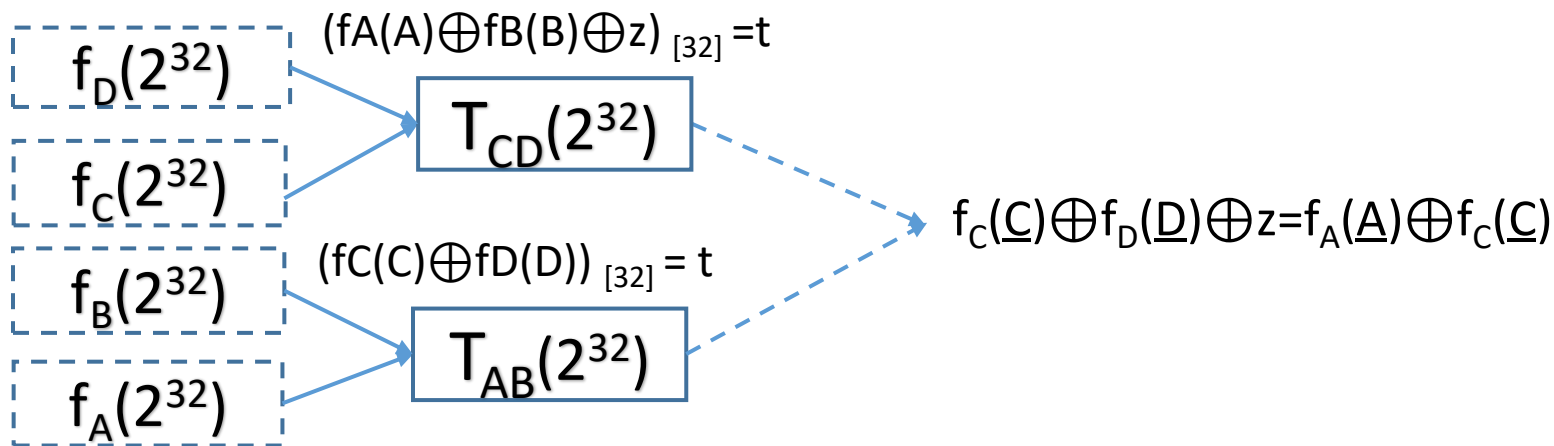
State Recovery GEA-2 Attack for $\ell=128$

- Assume z of length $\ell=128$
- Idea: look for $(\underline{A}, \underline{B}, \underline{C}, \underline{D})$ s.t. $f_A(\underline{A}) \oplus f_B(\underline{B}) \oplus f_C(\underline{C}) \oplus f_D(\underline{D}) = z$ or $f_A(\underline{A}) \oplus f_B(\underline{B}) \oplus z = f_C(\underline{C}) \oplus f_D(\underline{D})$
- Since each $(\underline{A}, \underline{B})$ and $(\underline{C}, \underline{D})$ has 2^{64} states, standard MITM attack gives $T = 2^{64}$, $S = 2^{64}$



GEA-2 Attack for $\ell=128$ - Improved Space

- Based on Schroeppeel-Shamir algorithm for subset-sum
- Observation: if $f_A(\underline{A}) \oplus f_B(\underline{B}) \oplus f_C(\underline{C}) \oplus f_D(\underline{D}) = z$
and $(f_A(\underline{A}) \oplus f_B(\underline{B}) \oplus z)_{[32]} = t$, then $(f_C(\underline{C}) \oplus f_D(\underline{D}))_{[32]} = t$
- a) For each $t \in \{0,1\}^{32}$
 - 1) By MITM, compute all $(\underline{A}, \underline{B})$ s.t. $(f_A(\underline{A}) \oplus f_B(\underline{B}) \oplus z)_{[32]} = t$. Store in T_{AB}
 - 2) By MITM, compute all $(\underline{C}, \underline{D})$ s.t. $(f_C(\underline{C}) \oplus f_D(\underline{D}))_{[32]} = t$. Store in T_{CD}
 - 3) Merge T_{AB} and T_{CD} on $f_C(\underline{C}) \oplus f_D(\underline{D}) \oplus z = f_A(\underline{A}) \oplus f_C(\underline{C})$
- Size of T_{AB}, T_{CD} is 2^{32}
- Complexity: $T = 2^{32} \cdot 2^{32} = 2^{64}$, $S = 2^{32}$



GEA-2 Attack for $\ell > 128$

- Attack with $\ell=128$ has $T = 2^{64}$
- Can we optimize when $\ell > 128$?
- Idea: **artificially** create **multiple solutions**
 - **Solution** = internal $(\underline{A}, \underline{B}, \underline{C}, \underline{D})$ GEA-2 state at some clock C
- Find **one of many** solutions more **efficiently**
 - Similar to Wagner's algorithm for k -XOR problem

a) For each $t \in \{0,1\}^{32}$

- 1) By MITM, compute all $(\underline{A}, \underline{B})$ s.t. $(f_A(\underline{A}) \oplus f_B(\underline{B}) \oplus z)_{[32]} = t$. Store in T_{AB}
- 2) By MITM, compute all $(\underline{C}, \underline{D})$ s.t. $(f_C(\underline{C}) \oplus f_D(\underline{D}))_{[32]} = t$. Store in T_{CD}
- 3) Merge T_{AB} and T_{CD} on $f_C(\underline{C}) \oplus f_D(\underline{D}) \oplus z = f_A(\underline{A}) \oplus f_C(\underline{C})$

- Assuming r solutions \rightarrow need to iterate over $2^{32}/r$ values of t
- Complexity: $T = 2^{64}/r$

GEA-2 Attack for $\ell > 128$

- How to produce **r solutions** (target states) given $\ell > 128$ keystream bits?
- Look at $\approx \ell$ shifted keystreams produced by $\approx \ell$ internal states (details in paper)
 - Similar idea used in [BDL+21] in a different attack
- Attack is **generic** on all **(4) XOR** stream cipher combiners

Outline

- GEA-1 specification + attack
- GEA-2 specification + attack 1
- **Conclusions**

Conclusions and Open Problems

- Described improved and refined attacks on GEA-1 and GEA-2
- Techniques based on **new applications** of **k-XOR** algorithms to stream cipher cryptanalysis
 - GEA-2 attack is **generic** on all **(4) XOR** stream cipher combiners
- Open problem: **further improve** GEA-2 attacks for low data

Thanks for your attention!