

# A Constant-time AVX2 Implementation of a Variant of ROLLO

Tung Chou, Jin-Han Liou

Academia Sinica

September 15, 2022

## ROLLO as a NISTPQC candidate

- A code-based KEM but in “**rank-metric**”
- Did not enter the 3rd round because of new algebraic attacks.
  - See “*Improvements of algebraic attacks for solving the rank decoding and minrank problem*”, Asiacrypt 2020
- The ROLLO team proposed larger parameter sets.
- “NTRU-like” as BIKE.
- Small public keys due to the ring structure.
- No fast constant-time software.

# Construction

- The ring is  $\mathbb{F}_{2^{mn}}$ .
- **Support:** the  $\mathbb{F}_2$ -linear subspace spanned by the coefficients in  $\mathbb{F}_{2^m}$ .
- **Rank weight:** dimension of support.
- A secret key is of the form  $(h_0, h_1) \in \mathbb{F}_{2^{mn}}^2$ . Each  $h_i$  is of low rank weight.
- The public key is  $h = h_1/h_0 \in \mathbb{F}_{2^{mn}}$ .
- Encapsulation:  $c = e_0 + h \cdot e_1 \in \mathbb{F}_{2^{mn}}$  with low-weight  $e_i$ 's.
- Decapsulation: Compute  $h_0 c = h_0 e_0 + h_1 e_1$ . Use RSR to compute  $\text{Support}(e_0, e_1)$ .

# Main optimizations techniques

- ① Using RSR+ instead of RSR
- ② Fast constant-time generation of and multiplications by low-weight elements in  $\mathbb{F}_{2^{mn}}$
- ③ Fast constant-time Zassenhaus algorithm:
  - Gaussian elimination
  - Retrieval of intersection
- The techniques can be used for ROLLO also.
- Similar techniques can be used for embedded systems.

# RSR versus RSR+

---

**Algorithm 2** Rank Support Recover (RSR) algorithm

---

**Parameters:**  $m, n, d, r \in \mathbb{Z}$ .

**Input:** An  $\mathbb{F}_2$ -subspace  $F$  of dimension  $d$  in  $\mathbb{F}_{2^m}$ , represented as  $(f_1, \dots, f_d) \in \mathbb{F}_{2^m}^d$  such that  $F = \langle f_1, \dots, f_d \rangle$ , and  $s = \sum_{i=0}^{n-1} s_i y^i \in \mathbb{F}_{2^{mn}}$ .

**Output:** An  $\mathbb{F}_2$ -subspace  $E$  of  $\mathbb{F}_{2^m}$ .

- 1: Compute  $S = \langle s_0, \dots, s_{n-1} \rangle$ .
  - 2:  $E \leftarrow \bigcap_{i=1}^d f_i^{-1} S$
  - 3: **return**  $E$
- 

---

**Algorithm 3** RSR<sup>+</sup> algorithm

---

**Parameters:**  $m, n, d, r \in \mathbb{Z}$ .

**Input:** An  $\mathbb{F}_2$ -subspace  $F$  of dimension  $d$  in  $\mathbb{F}_{2^m}$ , represented as  $(f_1, \dots, f_d) \in \mathbb{F}_{2^m}^d$  such that  $F = \langle f_1, \dots, f_d \rangle$ , and  $s = \sum_{i=0}^{n-1} s_i y^i \in \mathbb{F}_{2^{mn}}$ .

**Output:** An  $\mathbb{F}_2$ -subspace  $E$  of  $\mathbb{F}_{2^m}$  or  $\perp$ .

- 1: Compute  $S = \langle s_0, \dots, s_{n-1} \rangle$ .
  - 2:  $E \leftarrow \bigcap_{i=1}^d f_i^{-1} S$
  - 3: **if**  $\dim(S) \leq dr$  **then**
  - 4:     **return**  $E$
  - 5: **else**
  - 6:     **return**  $\perp$
  - 7: **end if**
-

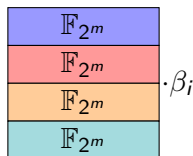
# Field multiplications and generation of low-weight elements

- We often need to perform multiplications with “low-weight” elements

$$\alpha_1\beta_1 + \alpha_2\beta_2 + \cdots + \alpha_d\beta_d \in \mathbb{F}_{2^{mn}},$$

where  $\alpha_j \in \mathbb{F}_{2^n}$  and  $\beta_j \in \mathbb{F}_{2^m}$ .

- Generating low-weight elements  $\rightarrow$  generating  $\alpha_j$ 's and  $\beta_j$ 's and check the ranks by Gaussian elimination.
- We deal with  $\beta_j$ 's first and then  $\alpha_j$ 's using matrix transposition.



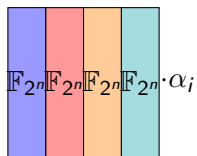
# Field multiplications and generation of low-weight elements

- We often need to perform multiplications with “low-weight” elements

$$\alpha_1\beta_1 + \alpha_2\beta_2 + \cdots + \alpha_d\beta_d \in \mathbb{F}_{2^{mn}},$$

where  $\alpha_j \in \mathbb{F}_{2^n}$  and  $\beta_j \in \mathbb{F}_{2^m}$ .

- Generating low-weight elements  $\rightarrow$  generating  $\alpha_j$ 's and  $\beta_j$ 's and check the ranks by Gaussian elimination.
- We deal with  $\beta_j$ 's first and then  $\alpha_j$ 's using matrix transposition.



## Computing intersection of linear subspaces

- The Zassenhaus algorithm: given matrices  $U$  and  $V$ , compute

$$\text{RowSpace}(U) \cap \text{RowSpace}(V)$$

- Compute

$$Z = \begin{pmatrix} U & U \\ V & 0 \end{pmatrix}$$

- Row reduce  $Z$  to

$$Z' = \begin{pmatrix} A & C \\ 0 & B \\ 0 & 0 \end{pmatrix}$$

- Then the intersection is  $\text{RowSpace}(B)$ .
- How to carry out Gaussian elimination? How to extract  $B$ ?



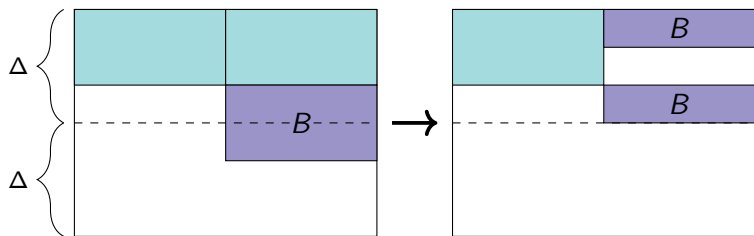
## Gaussian elimination

Input:  $A \in \mathbb{F}_2^{\mu \times \nu}$ .

- 1 Set  $p = 1$ .
- 2 Set  $v$  to the logical OR of  $A_p, \dots, A_\mu$ .
- 3 Find the index  $j$  of the first nonzero entry in  $v$ . If  $v = 0$ , set  $j$  to any value in  $\{1, \dots, \nu\}$ .
- 4 For  $i \in \{p + 1, \dots, \mu\}$ ,  $A_p \leftarrow A_p + A_i \cdot (1 - A_{p,j})$ .
- 5 For  $i \in \{1, \dots, \mu\} \setminus \{p\}$ ,  $A_i \leftarrow A_i + A_p \cdot A_{i,j}$ .
- 6 If  $p + 1 \leq \min(\mu, \nu)$ , increase  $p$  by 1 and go back to Step 2.

Made constant-time with intrinsics such as `_mm256_movemask_epi8`, `_tzcnt_u64` and `_mm256_permutevar8x32_epi32`.

## Retrieval of the intersection



Let  $Z^{(L)}$ ,  $Z^{(R)}$  be the left, right parts of the matrix.

- 1 if  $Z_i^{(L)} \neq 0$  and  $Z_{i+\Delta}^{(L)} = 0$ , set  $Z_i^{(R)}$  to  $Z_{i+\Delta}^{(R)}$ .
- 2 if  $Z_i^{(L)} \neq 0$  and  $Z_{i+\Delta}^{(L)} \neq 0$ , set  $Z_i^{(R)}$  to 0.

## Performance and notes

instance	key gen.	encap.	decap	level	reference
ROLLO-I-128	11034623	984432	9775241	1	Aguilar-Melchor et al.
	11204649	320835	9744693		
ROLLO <sup>+</sup> -I-128	851823	30361	673666	1	this paper
ROLLO <sup>+</sup> -I-192	980860	38748	878398	3	
ROLLO <sup>+</sup> -I-256	1477519	55353	1635966	5	
ROLLO <sup>+</sup> -II-128	4663096	70621	876533	1	this paper
ROLLO <sup>+</sup> -II-192	4058419	94138	1060271	3	
ROLLO <sup>+</sup> -II-256	4947630	90021	1497315	5	
bike11	589625	114256	1643551	1	Chen-Chou-Krausz
bike13	1668511	267644	5128078	3	

Table: Cycle counts on Intel Skylake and Coffe Lake