

Polynomial IOPs for Memory Consistency Checks in Zero-Knowledge Virtual Machines

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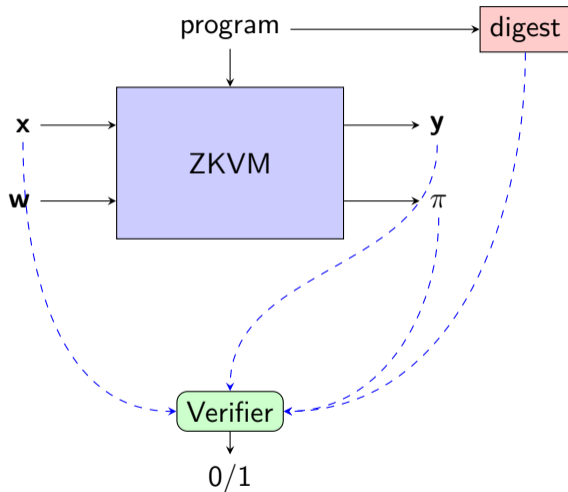
Outline

- 1 Background
- 2 Our Contribution
 - Formalizing Existing Constructions
 - Our New Method
- 3 Conclusion

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ZKVM



Applications of ZKVM

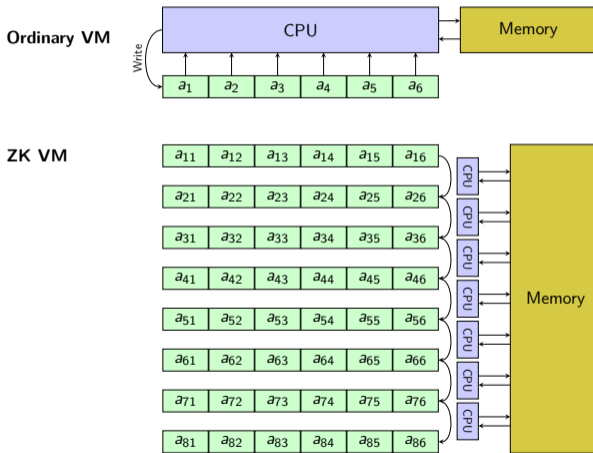
- **zkEVM**: execute EVM contracts with **fewer gas** and **privacy**
- **zkRollup**: promising **scalability** solutions to blockchain
- Privacy-related applications

How to Build a ZKVM

- 1 Unroll the intermediate values to [execution trace](#)

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 - The prover sends **potentially large vectors (polynomials)** to the verifier.
 - The verifier checks various **relations** over them, **without reading the whole vectors**.
 - We have many **ready-to-use building-blocks**.

Prove Vector Relations in PIOP

Using PIOP, the verifier can verify

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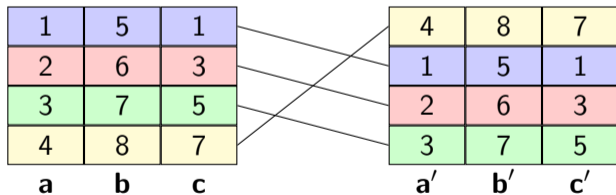
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These relations can be extended to tables. For example, $(\mathbf{a}, \mathbf{b}, \mathbf{c}) \sim (\mathbf{a}', \mathbf{b}', \mathbf{c}')$.



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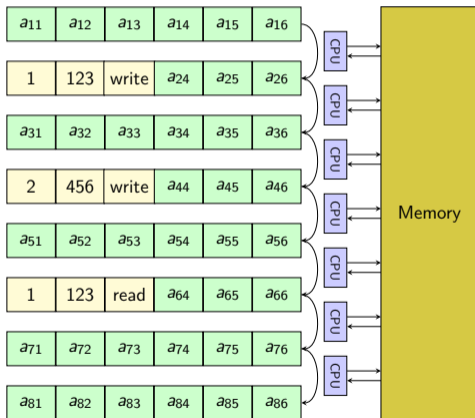
The ZKVM constraints are **very complex**, so divide them into **components**

- **Instruction fetching**
- **Arithmetic operation**
- **Memory**
- and so on

Memory Consistency Check

Show that if $a_{i3} = \text{write}$,
 $a_{k3} \neq \text{write}$ or $a_{k1} \neq a_{i1}$ for $i < k < j$
 $a_{j3} = \text{read}$ and $a_{j1} = a_{i1}$,
then $a_{i2} = a_{j2}$

ZK VM



addr val op

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- guided by **intuition**, and **never** formalized or analyzed.
- relatively **expensive**.

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- **Formalize** the constructions in the industry, and **prove** their security formally.
- **Reveal** new direction for potentially **better** constructions.

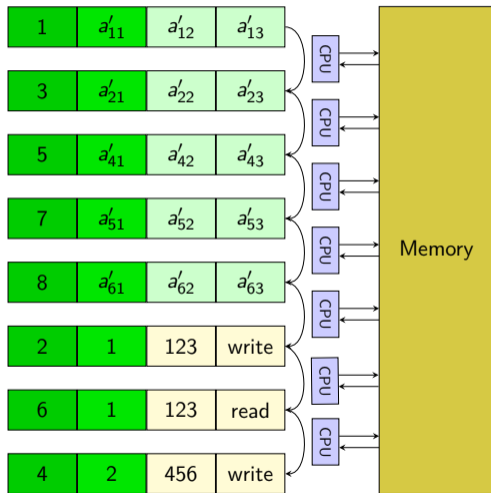
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The Sorting Technique

ZK VM

Sort by: address, cycle



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- 2 The verifier **checks memory consistency** of sorted trace.

$$\mathbf{a} \circ \widetilde{\text{op}}^{\leftarrow 1} + \mathbf{b} \circ (\widetilde{\text{addr}}^{\leftarrow 1} - \widetilde{\text{addr}}) - (\widetilde{\text{val}}^{\leftarrow 1} - \widetilde{\text{val}}) = \mathbf{0}$$

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 - **varies** in different ZKVMs

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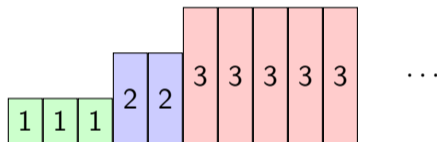
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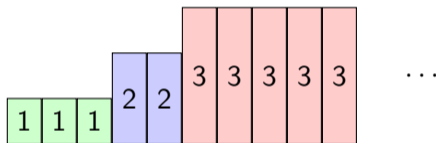
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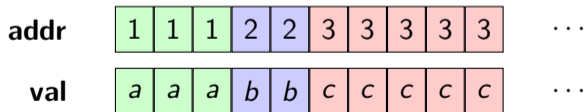
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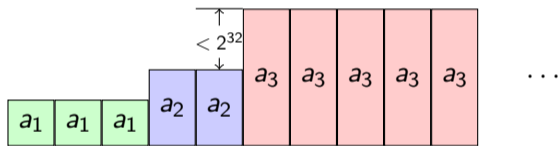
- **No need** for **op**, $\widetilde{\text{op}}$, **cycle** and $\widetilde{\text{cycle}}$



Read-Write Memory with 32-bit Space

The most **widely used** case, and the **most expensive**

- The addresses fall in $[0..2^{32} - 1]$
- **Adjacent addresses** in the sorted trace **differ by** $[0..2^{32} - 1]$



- **Range check** over the vector $\widetilde{\mathbf{addr}}^{\leftarrow 1} - \widetilde{\mathbf{addr}}$

Can be extended to 256-bit, but very expensive

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Efficiently support **full address space**.

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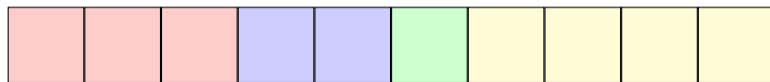
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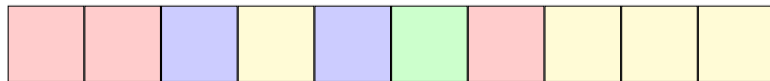
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- The basic idea: **contiguity check**



v.s.



Comparison of Existing Protocols

	Writable	Address Space	Efficiency
CROM	×	Contiguous	Efficient
32-bit RW	✓	$[0..2^{32} - 1]$	2 Lookups
Full Address RW	✓	F	1 Lookup

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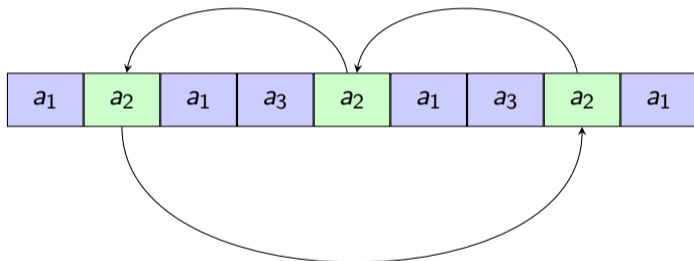
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- **Basic idea:** making the identical addresses adjacent
- **Sorting paradigm:** **reorder the trace**
 - **Heavy:** send a sorted copy for **every** column.
- **Address cycle method:** **redefine the adjacency**
 - **Lightweight:** send a **single** vector representing a permutation.

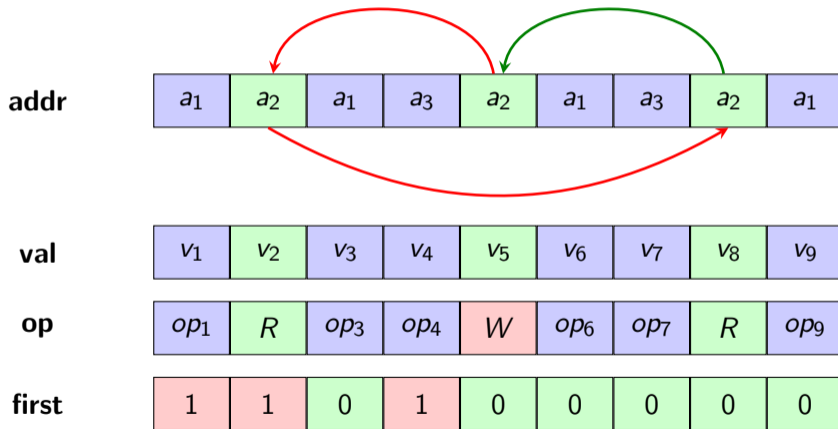
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Permutation σ



The **first** Vector

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- **One permutation check:** $(\mathbf{addr}, \mathbf{cycle}, \mathbf{val}) \sim (\mathbf{addr}, \sigma(\mathbf{cycle}), \sigma(\mathbf{val}))$

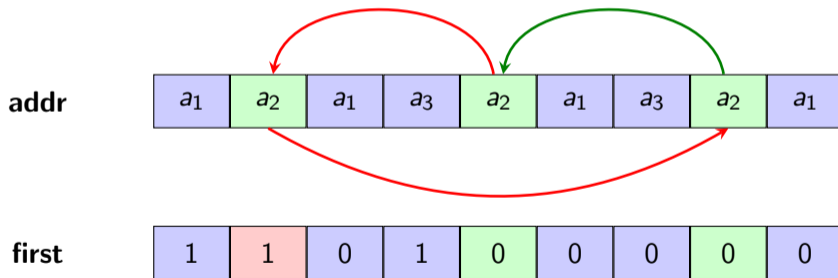
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- **The challenge:** Check σ , **first** are consistent with **addr**

Check σ and **first** Vector

The correctness of σ , **first** is guaranteed by

- **One lookup argument:** $\sigma(t) \geq t$ only at **first**
- **Distinctness check:** **addr** are distinct at **first**



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- The verifier checks $g(X)$ and $s(z)f(z) + t(z)g(z) = 1$

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Comparison

Protocol	Perm.	Lookup	Poly.	Queries	\mathcal{A}	Writable
Contiguous ROM	1	0	4	0	Contiguous	No
($32k$)-bit RAM	1	$2k$	$7 + 2k$	0	$[0..2^{32k} - 1]$	Yes
Full address RAM	1	1	$10 + c$	2	\mathbb{F}^c	Yes
Our Permем	1	1	$6 + c$	2	\mathbb{F}^c	Yes

Q&A

<https://eprint.iacr.org/2023/1555>