

Threshold Linear Secret Sharing to the Rescue of MPC-in-the-Head

Thibauld Feneuil^{1,2}, Matthieu Rivain¹

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1. *CryptoExperts, Paris, France*



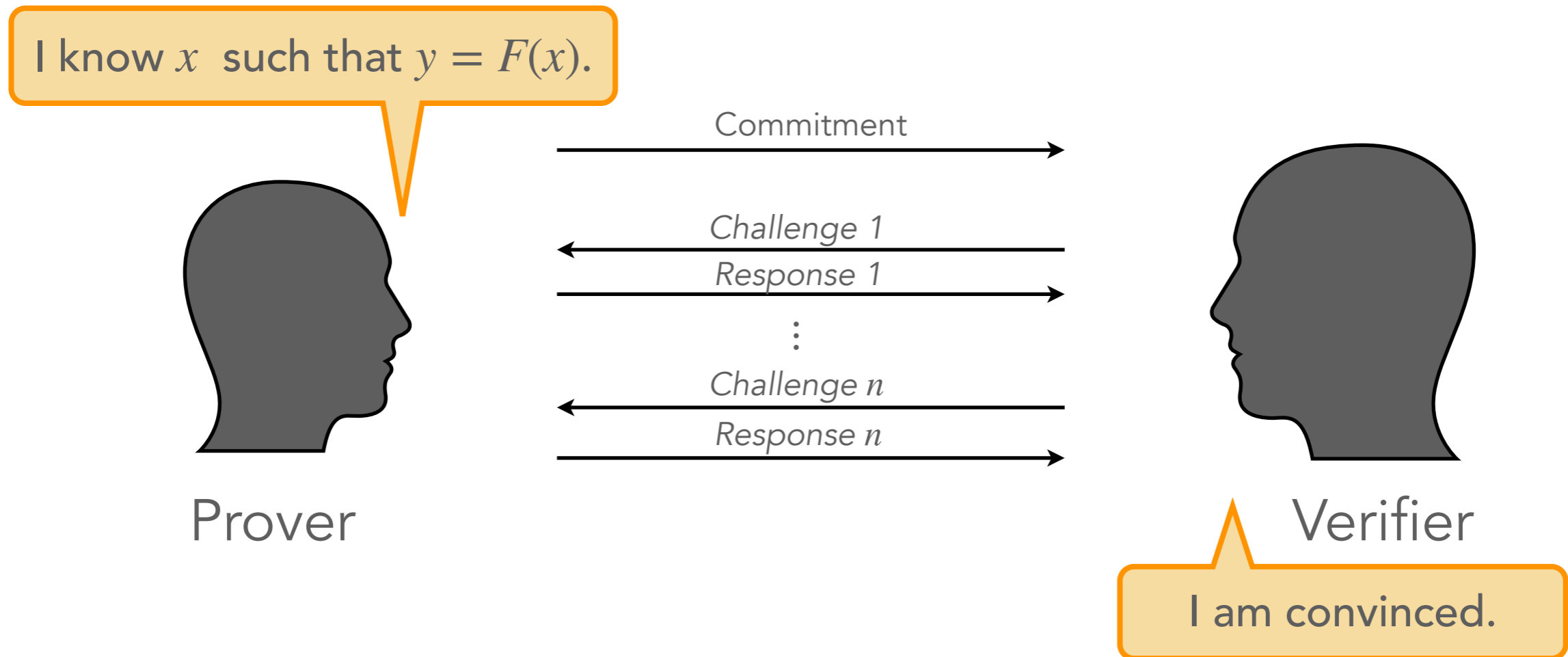
2. *Sorbonne University, CNRS, INRIA, Institut de
Mathématiques de Jussieu-Paris Rive Gauche,
Ouragan, Paris, France*

Table of Contents

- MPC-in-the-Head: general principle
- Using threshold secret sharings
- Applications
- Conclusion

MPCitH: general principle

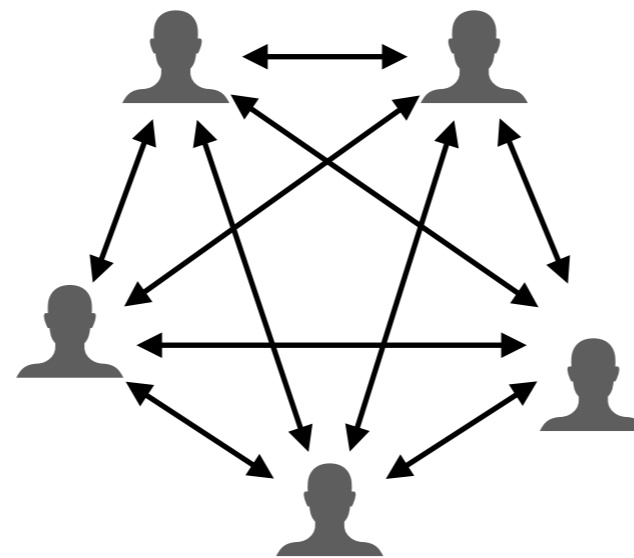
Zero-Knowledge Proof of Knowledge



- **Completeness:** $\Pr[\text{verif } \checkmark \mid \text{honest prover}] = 1$
- **Soundness:** $\Pr[\text{verif } \checkmark \mid \text{malicious prover}] \leq \epsilon$ (e.g. 2^{-128})
- **Zero-knowledge:** verifier learns nothing on the pre-image x .

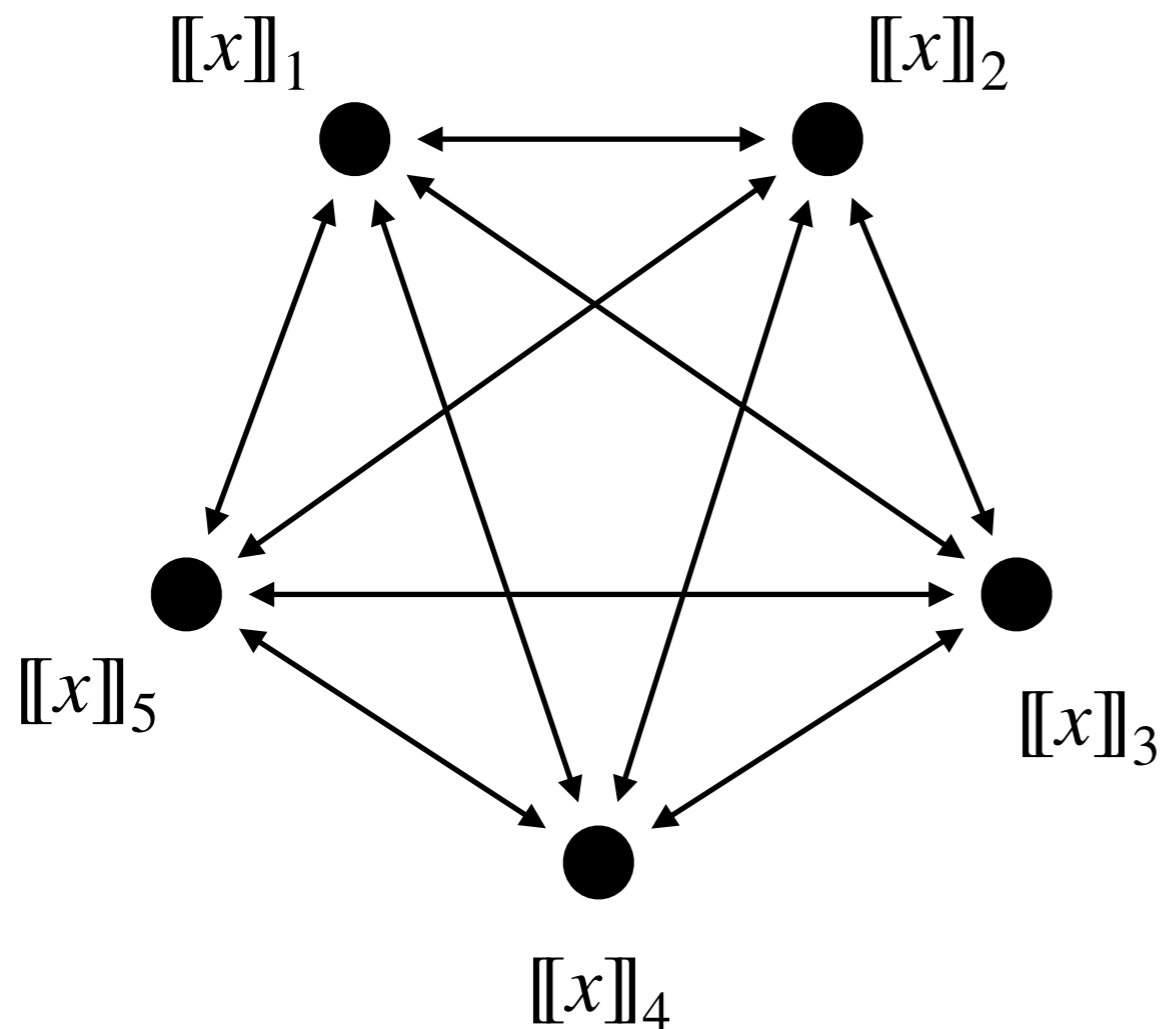
MPC in the Head

- **[IKOS07]** Yuval Ishai, Eyal Kushilevitz, Rafail Ostrovsky, Amit Sahai: "Zero-knowledge from secure multiparty computation" (STOC 2007)
- Turn a *multiparty computation* (MPC) into a zero-knowledge proof



- **Generic:** can be apply to any cryptographic problem / circuit

MPC model



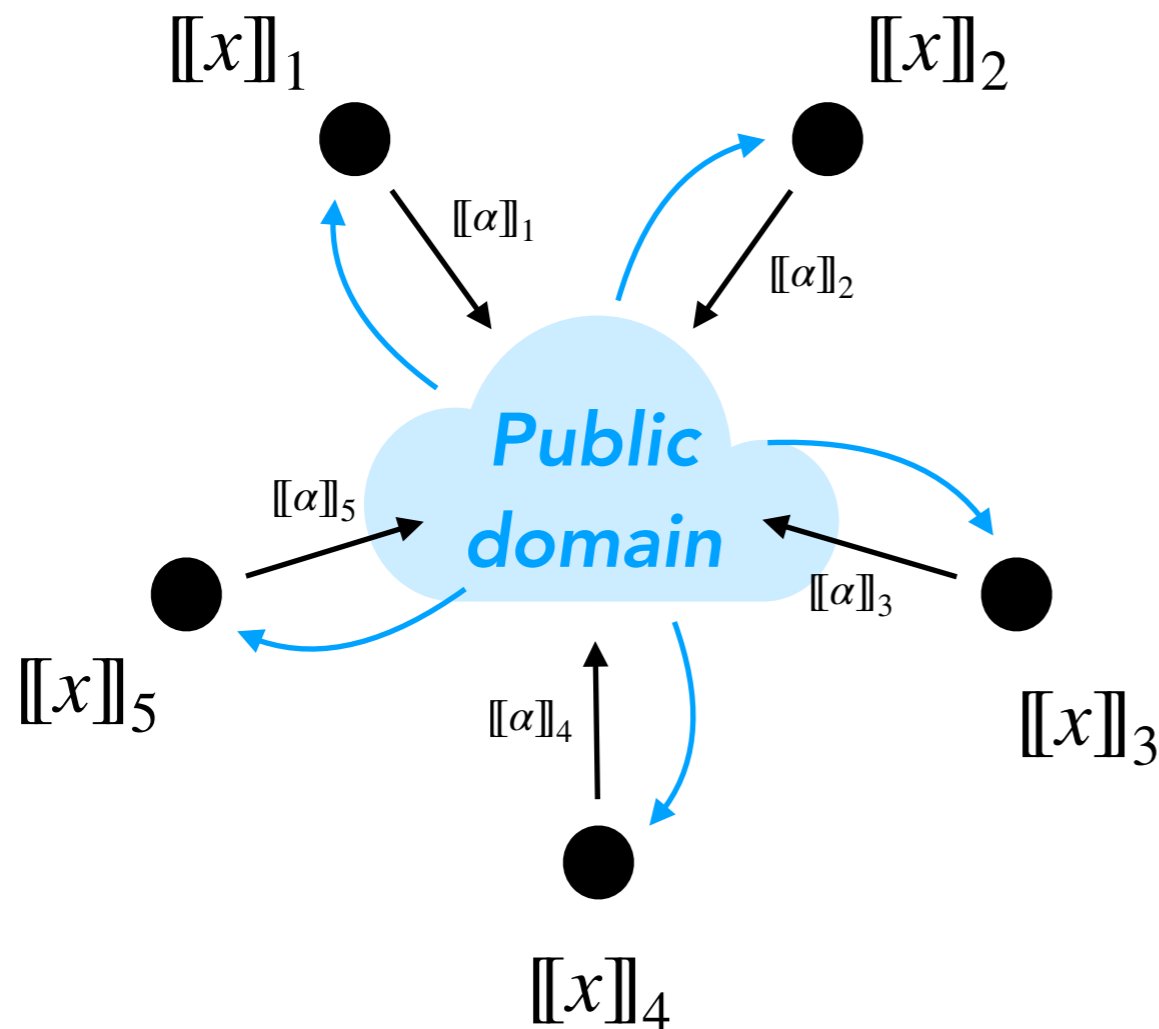
$$x = [[x]]_1 + [[x]]_2 + \dots + [[x]]_N$$

- **Jointly compute**

$$g(x) = \begin{cases} \text{Accept} & \text{if } F(x) = y \\ \text{Reject} & \text{if } F(x) \neq y \end{cases}$$

- $(N - 1)$ **private**: the views of any $N - 1$ parties provide no information on x
- **Semi-honest model**: assuming that the parties follow the steps of the protocol

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- **Broadcast model**
 - ▶ Parties locally compute on their shares $[[x]] \mapsto [[\alpha]]$
 - ▶ Parties broadcast $[[\alpha]]$ and recompute α
 - ▶ Parties start again (now knowing α)

MPCitH transform

Prover

Verifier

MPCitH transform

- ① Generate and commit shares
 $[[x]] = ([[x]]_1, \dots, [[x]]_N)$

$\text{Com}^{\rho_1}([[x]]_1)$
...
 $\text{Com}^{\rho_N}([[x]]_N)$

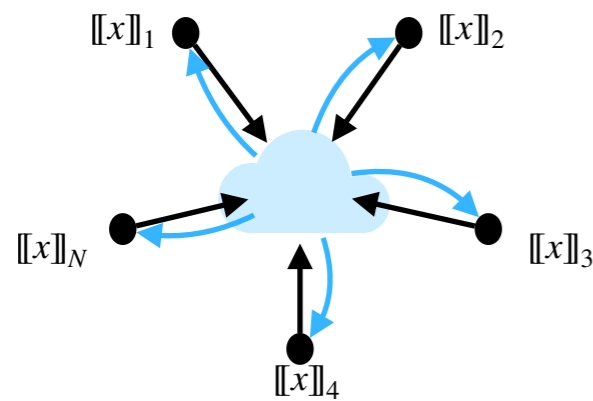
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- ② Run MPC in their head



Prover

$\text{Com}^{\rho_1}([[x]]_1)$

\dots
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send broadcast
 $[[a]]_1, \dots, [[a]]_N$

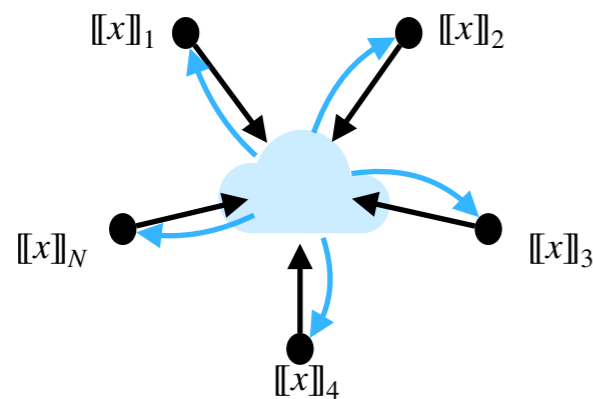
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i^*

③ Choose a random party

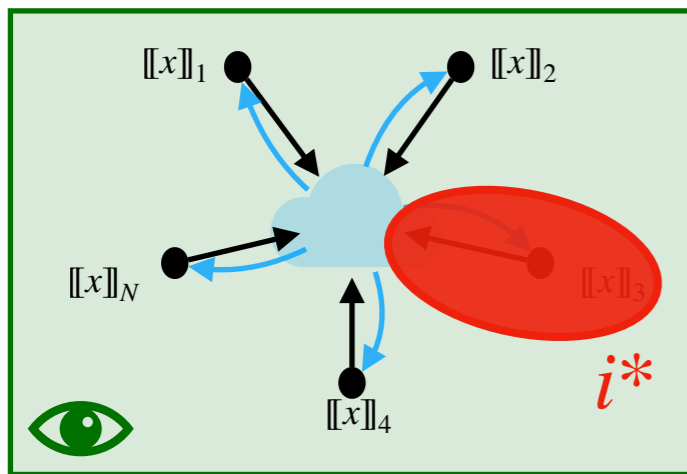
$$i^* \leftarrow^{\$} \{1, \dots, N\}$$

Verifier

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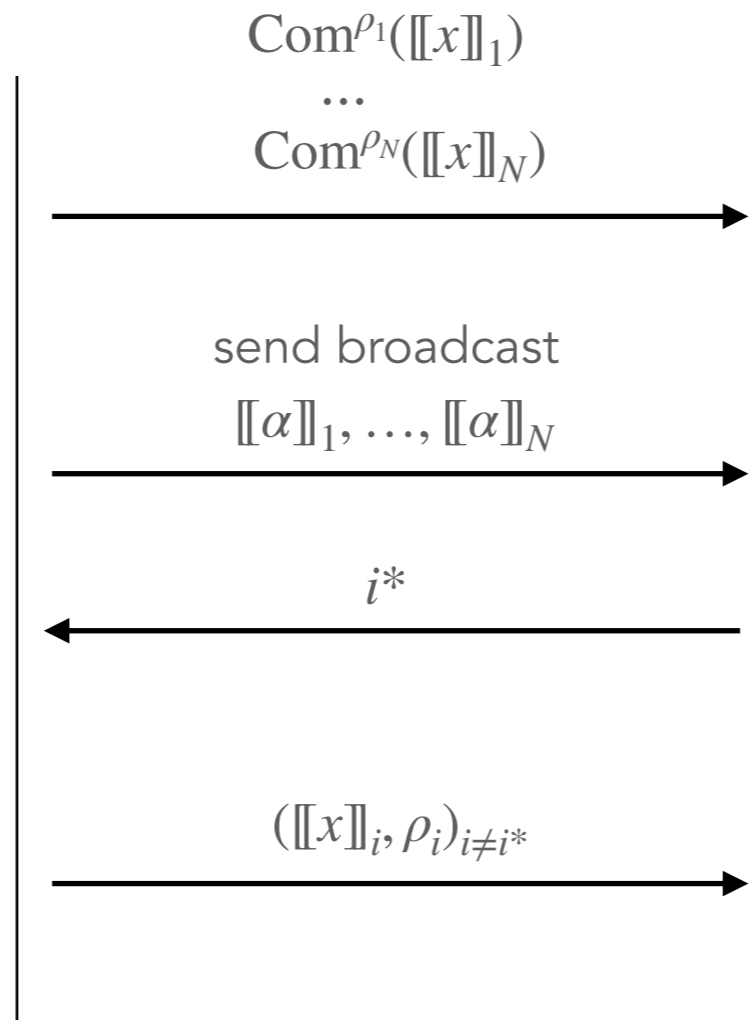
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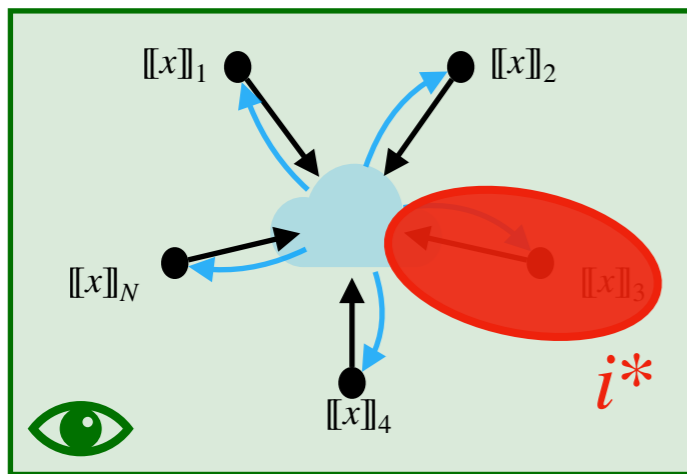
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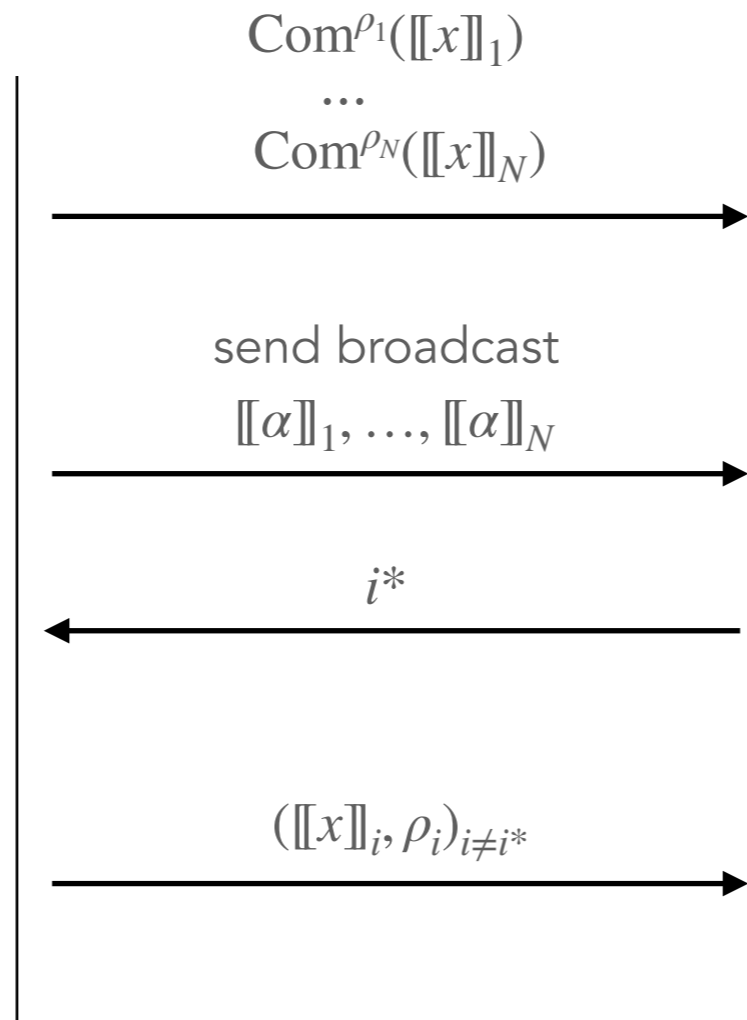
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Malicious Prover

Verifier

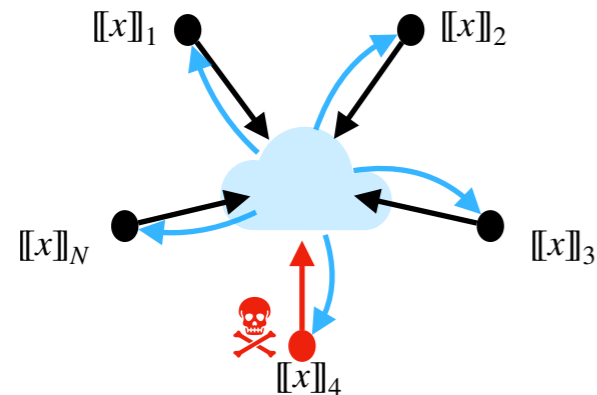
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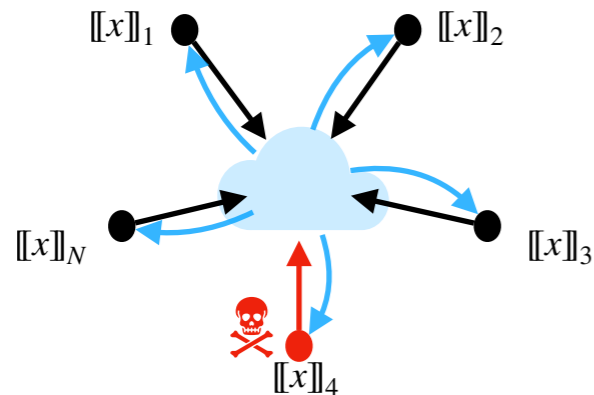
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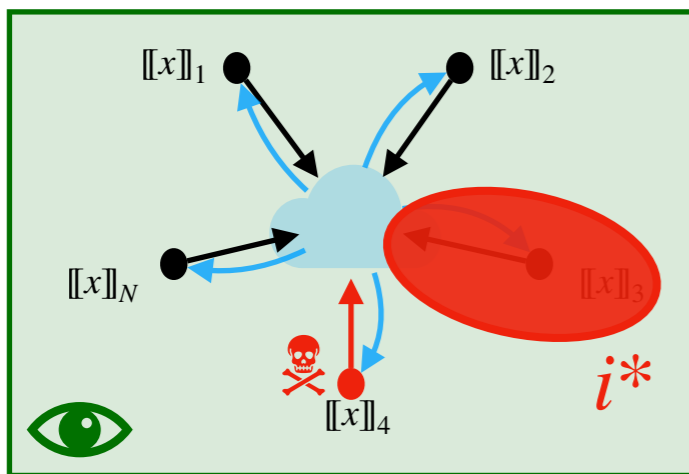
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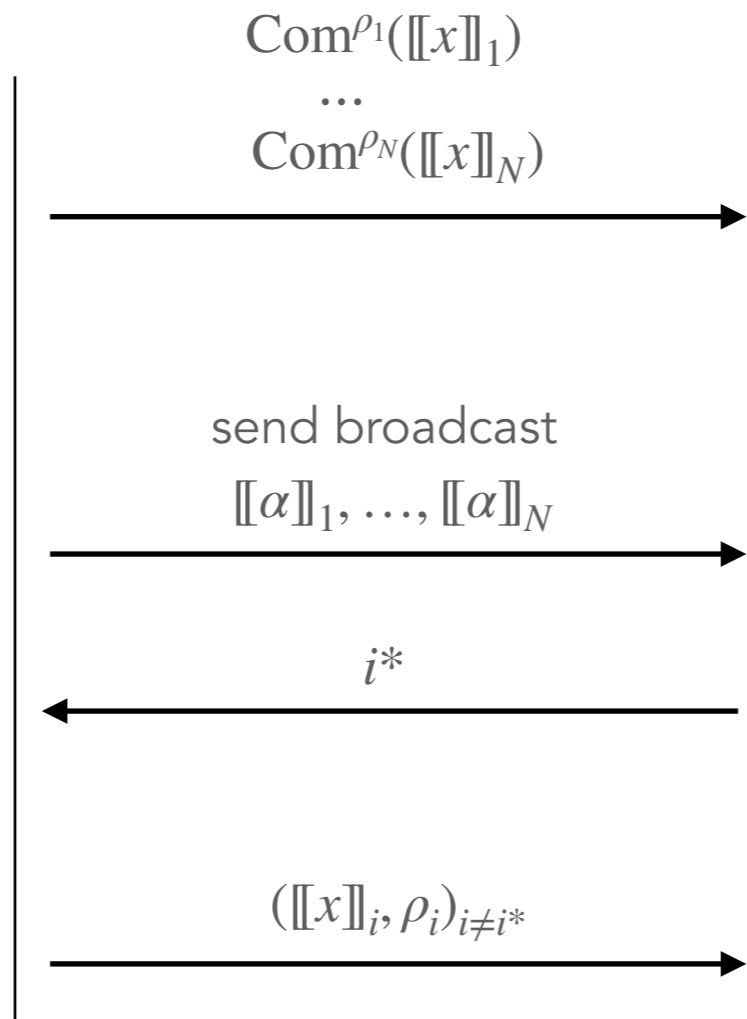
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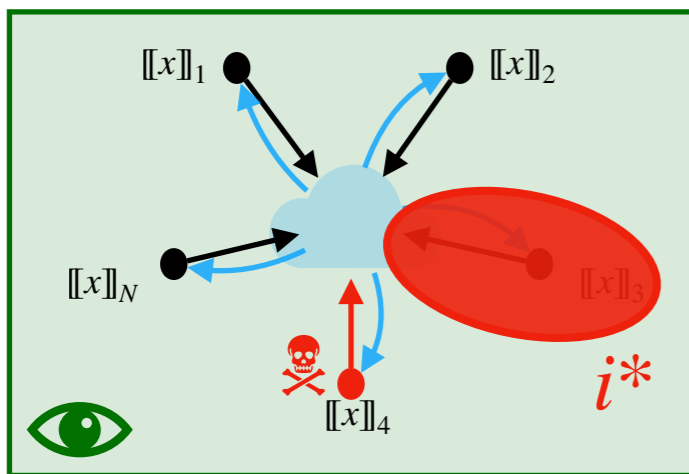
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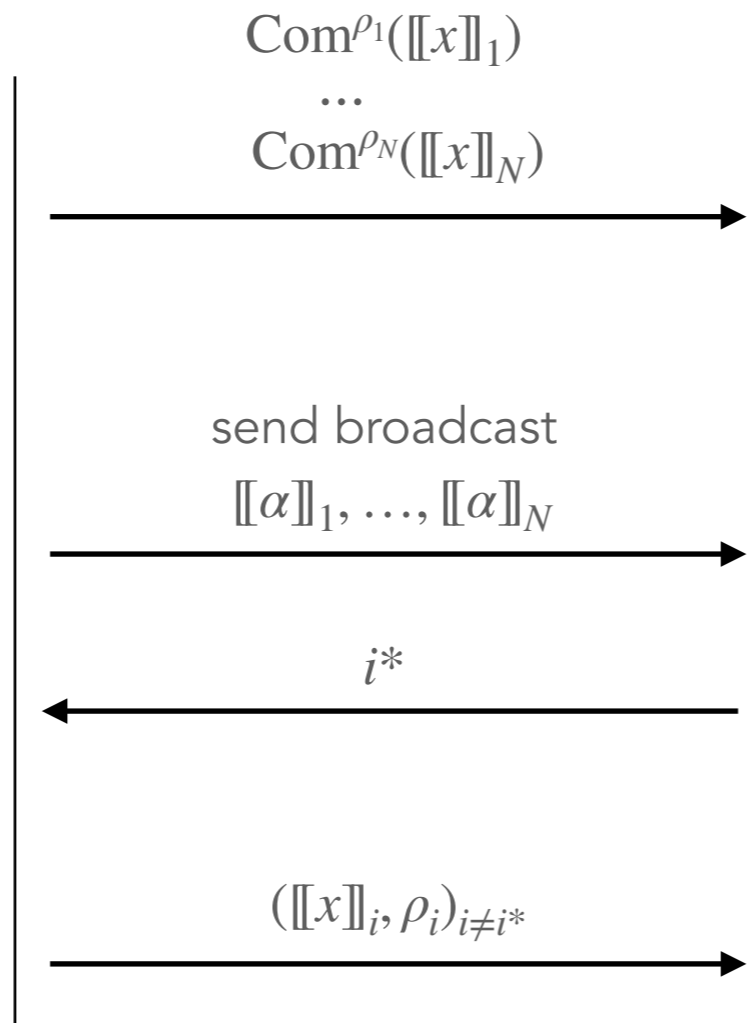
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✗ Cheating detected!

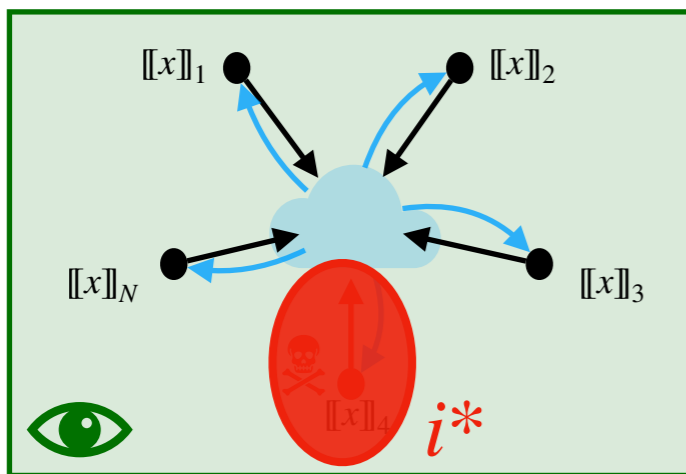
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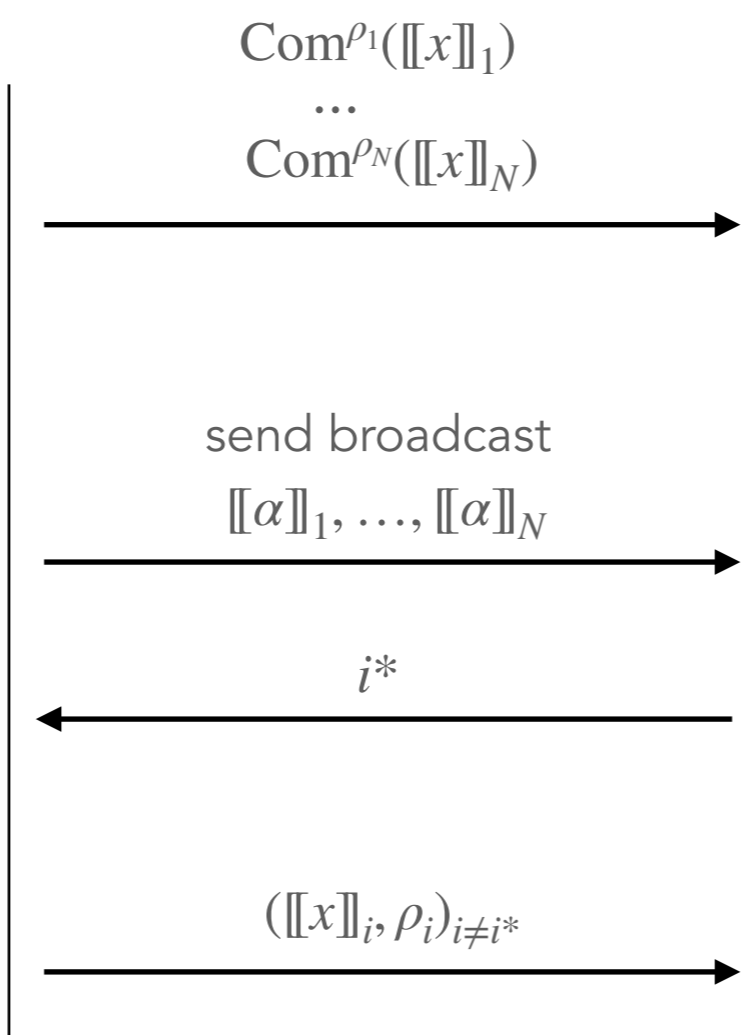
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Seems OK.

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$$\begin{aligned} & \mathbb{P}(\text{malicious prover convinces the verifier}) \\ &= \mathbb{P}(\text{corrupted party remains hidden}) \\ &= \frac{1}{N} \end{aligned}$$

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Protocol repeated τ times in parallel, soundness error $\left(\frac{1}{N}\right)^\tau$

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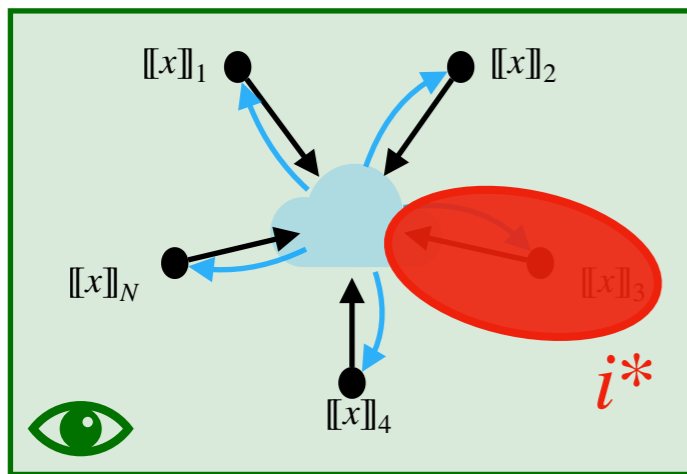


What about the computational cost ?

Computational Cost

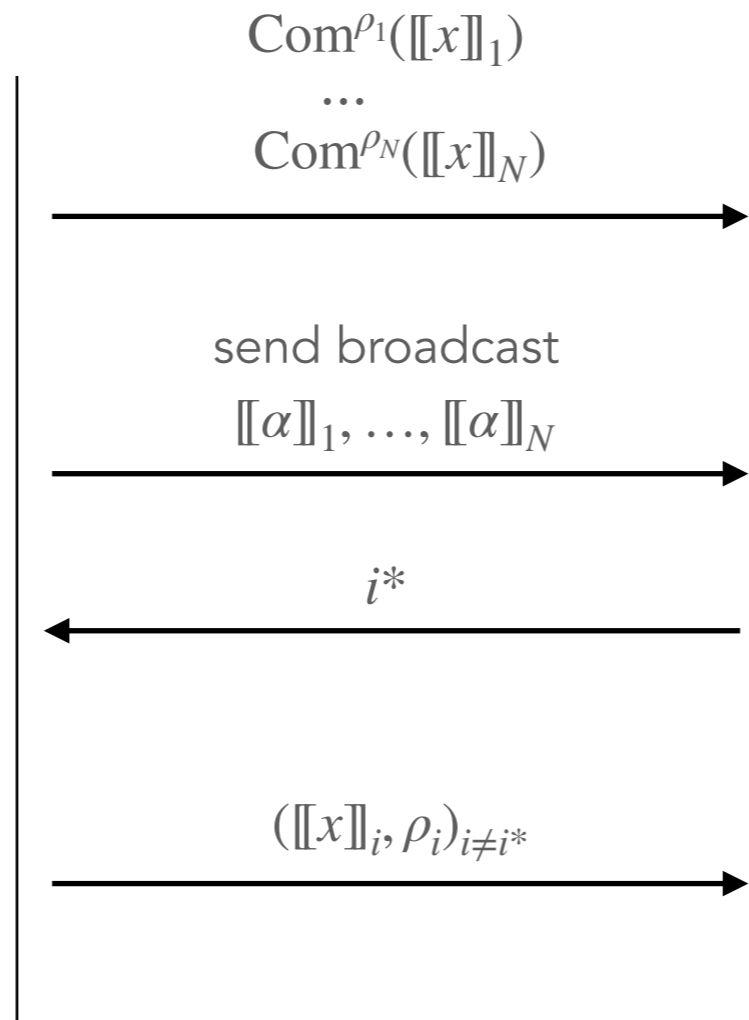
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- Hypercube Technique:

Number of party emulations: $\tau \cdot (1 + \log_2 N) = 153$

[AGHHJY23] Aguilar-Melchor, Gama, Howe, Hülsing, Joseph, Yue: "The Return of the SDitH" (Eurocrypt 2023)

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- Our Approach:

Number of party emulations: $\tau \cdot (1 + \ell) = 34$

 an additional parameter

The Threshold Approach

In the *threshold* approach, we use a **low-threshold** linear sharing scheme. For example, the Shamir's $(\ell + 1, N)$ -secret sharing scheme.

To share a value x ,

- sample r_1, r_2, \dots, r_ℓ uniformly at random,
- build the polynomial $P(X) = x + \sum_{k=0}^{\ell} r_k \cdot X^k$,
- Set the share $[[x]]_i \leftarrow P(e_i)$, where e_i is publicly known.

The Threshold Approach

In the *threshold* approach, we use a **low-threshold** linear sharing scheme. For example, the Shamir's $(\ell + 1, N)$ -secret sharing scheme.

Properties:

- Linearity: $[[x]] + [[y]] = [[x + y]]$
- Any set of ℓ shares is random and independent of x
- Any set of $\ell + 1$ shares \rightarrow all the shares (and the secret)

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Zero-Knowledge:

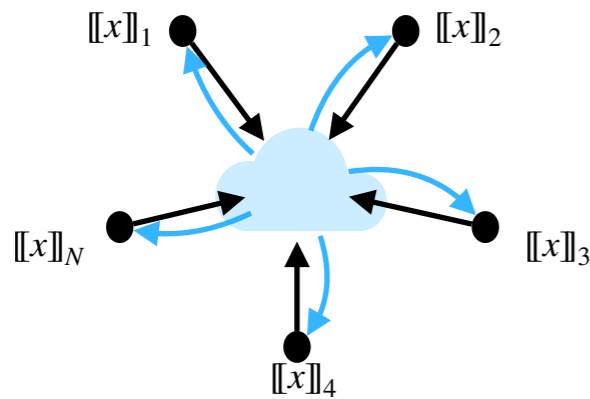
The prover opens only ℓ parties (instead of $N - 1$).

In practice, $\ell \in \{1, 2, 3\}$

MPCitH Transform with Threshold LSSS

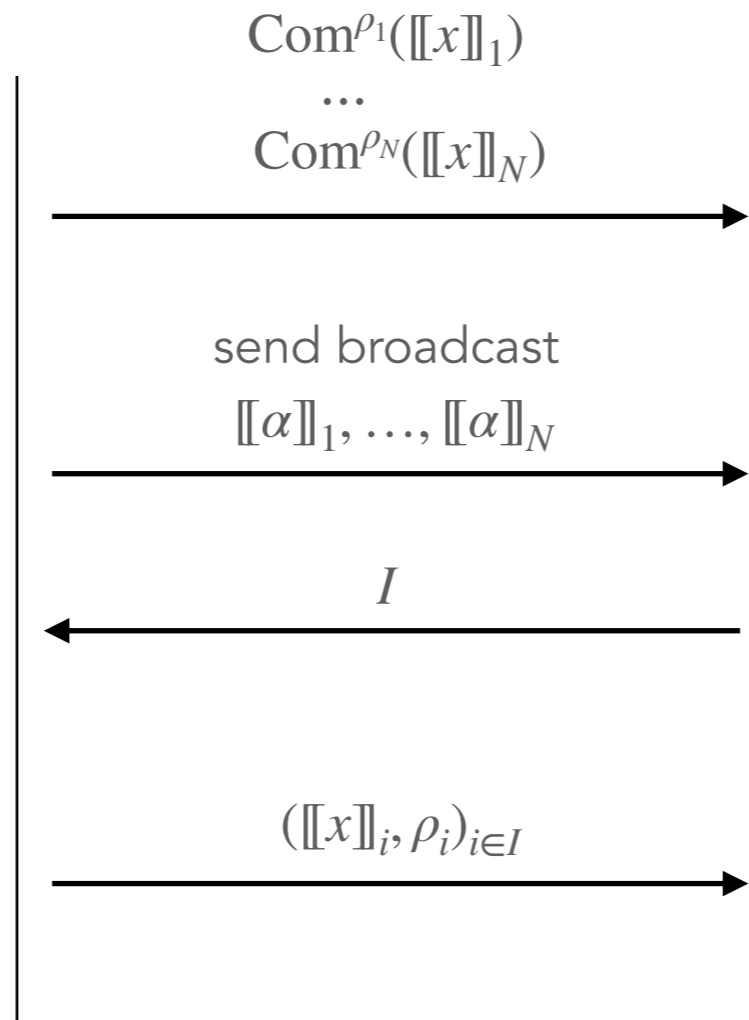
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② Run MPC in their head



④ Open parties in I

Prover

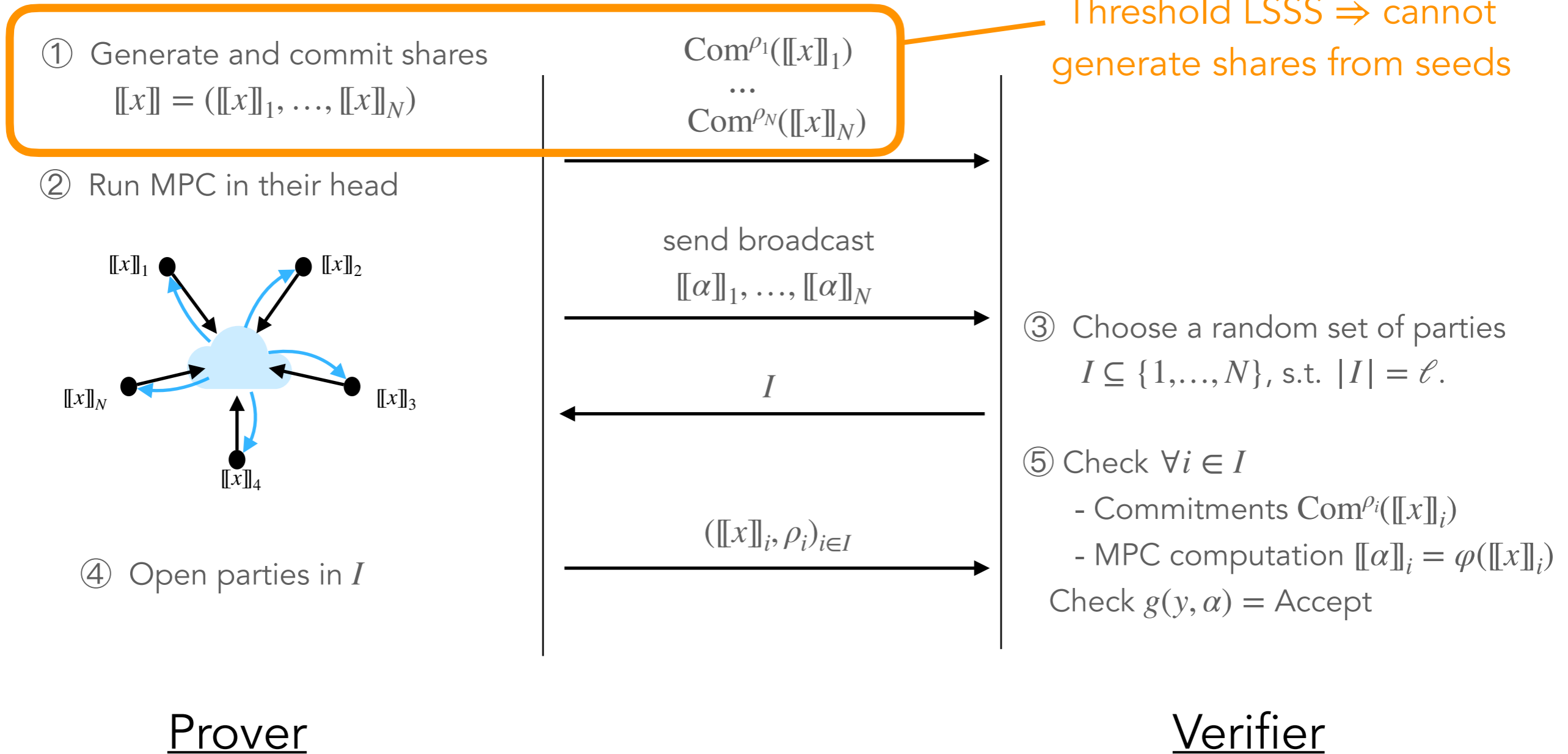


③ Choose a random set of parties
 $I \subseteq \{1, \dots, N\}, \text{ s.t. } |I| = \ell.$

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Verifier

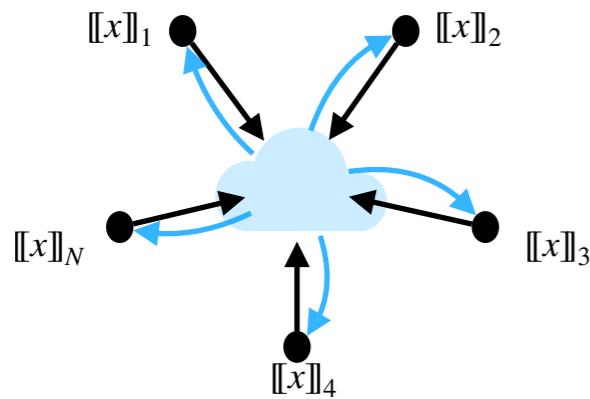
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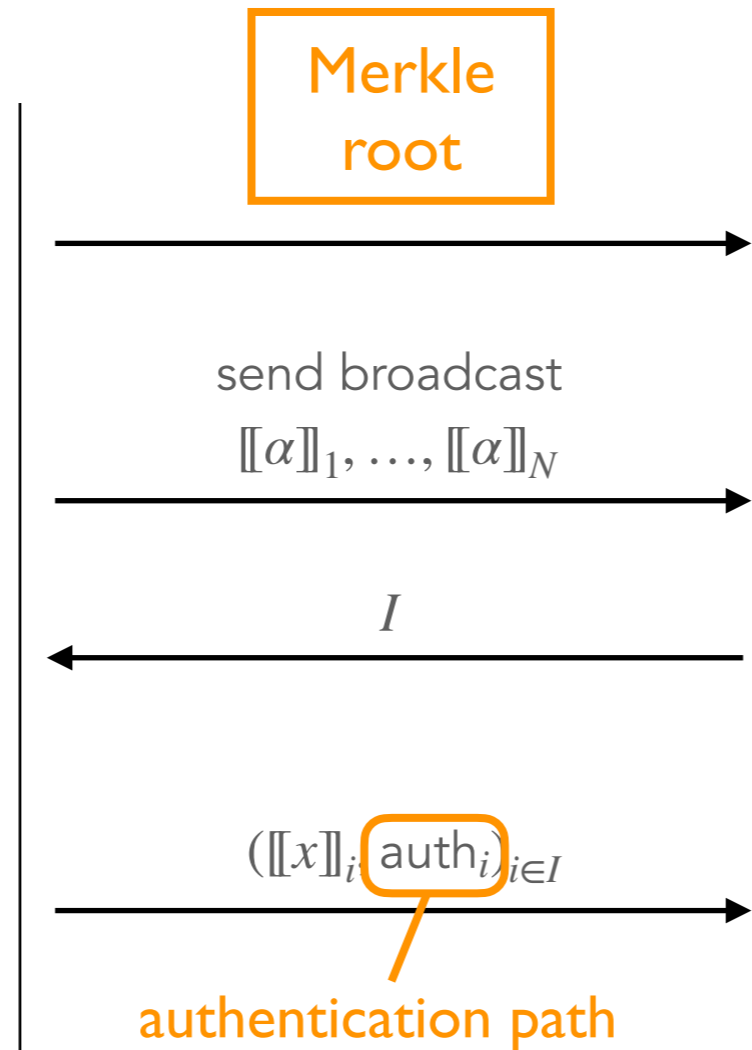
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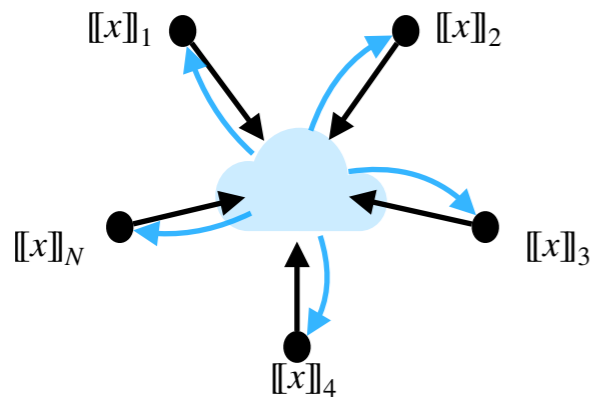
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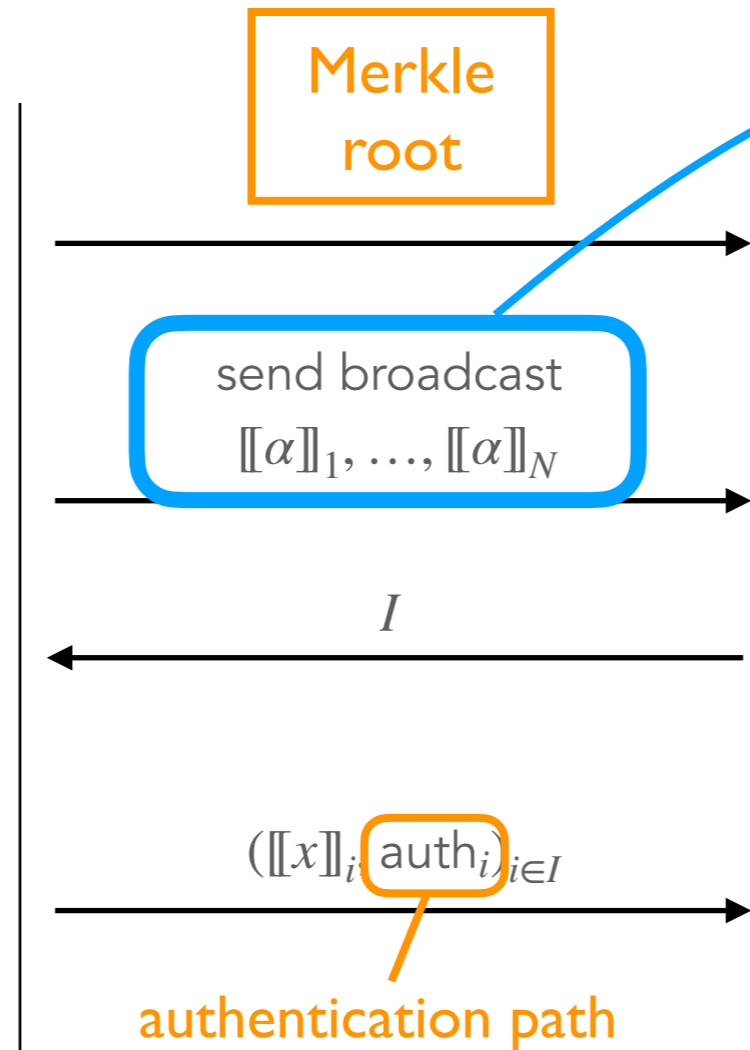
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$[[\alpha]]$ is redundant
 $\Rightarrow \ell + 1$ shares fully determine the sharing

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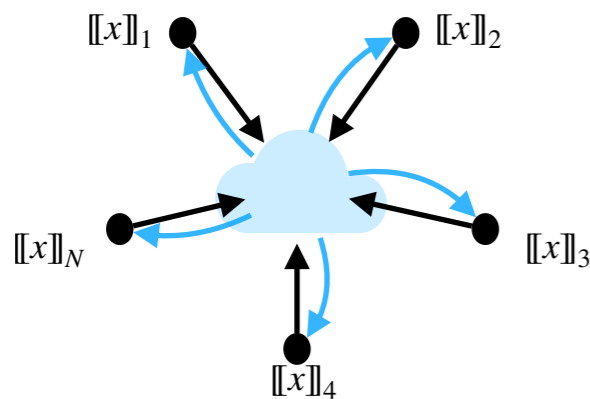
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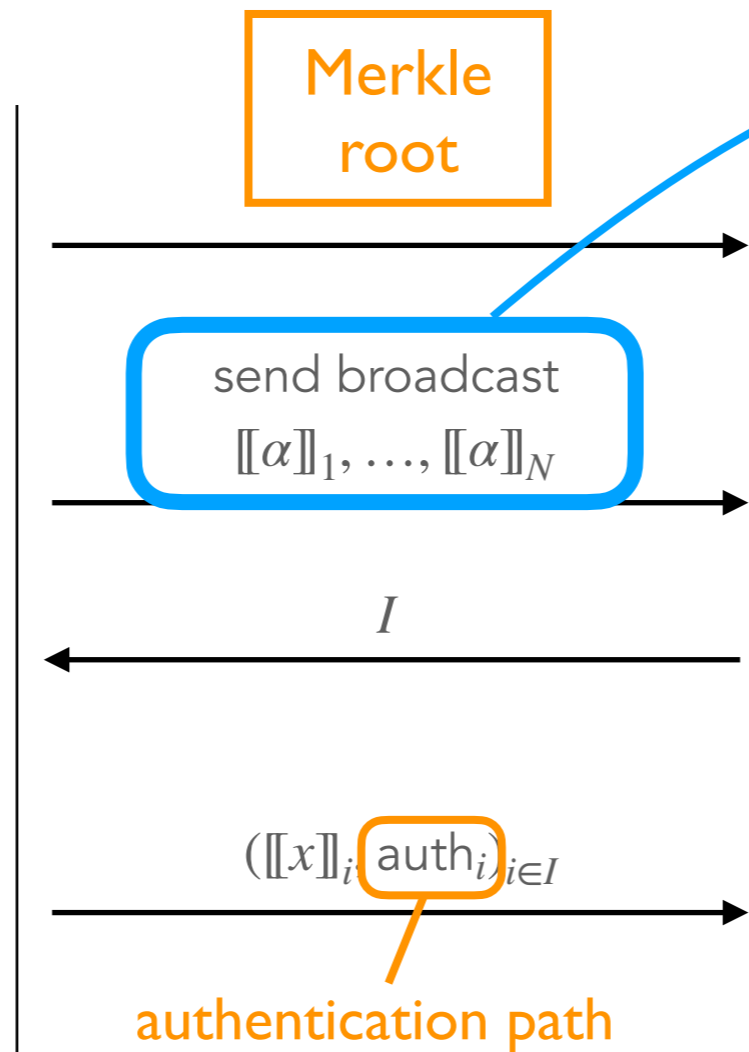
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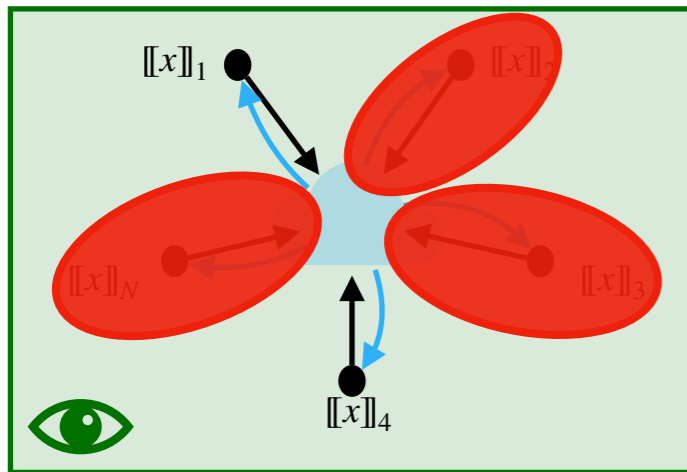
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ℓ parties opened
 instead of $N - 1$

Merkle
 root

send broadcast
 $[[\alpha]]_1, \dots, [[\alpha]]_N$

I

$([[x]]_i, \text{auth}_i)_{i \in I}$

authentication path

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 $\Rightarrow \ell + 1$ shares fully
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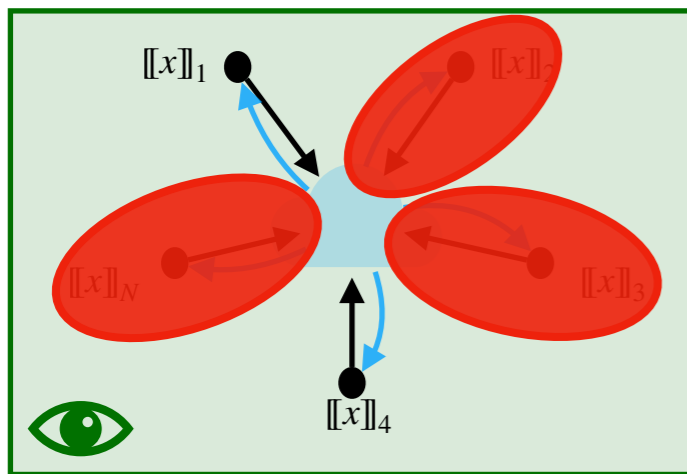
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only ℓ party computations required

The Threshold Approach - Soundness

- *Soundness error (for any ℓ):*

$$\frac{1}{\binom{N}{\ell}} + p \cdot \frac{\ell(N - \ell)}{\ell + 1}$$

⚠ The term $\binom{N}{\ell}$ should be polynomial in the security level.

- *Soundness error (for $\ell = 1$):*

$$\frac{1}{N} + p \cdot \frac{(N - 1)}{2}$$

instead of $\frac{1}{N} + p \cdot \left(1 - \frac{1}{N}\right)$.

The Threshold Approach

	Additive sharing + hypercube technique	Threshold LSSS with $\ell = 1$
Soundness error	$\frac{1}{N} + p \cdot \left(1 - \frac{1}{N}\right)$	$\frac{1}{N} + p \cdot \frac{(N-1)}{2}$
Prover # party computations	$1 + \log_2 N$	2
Verifier # party computations	$\log_2 N$	1
Sharing Generation and Commitment	Seed tree $\lambda \cdot \log N$	Merkle tree $2\lambda \cdot \log N$

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Much cheaper
emulation

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Soundness error	$\frac{1}{N} + p \cdot \left(1 - \frac{1}{N}\right)$	$\frac{1}{N} + p \cdot \frac{(N-1)}{2}$
Prover # party computations	$1 + \log_2 N$	2
Verifier # party computations	$\log_2 N$	1
Sharing Generation and Commitment	Seed tree $\lambda \cdot \log N$	Merkle tree $2\lambda \cdot \log N$

Fast verification
algorithm

The Threshold Approach

	Additive sharing + hypercube technique	Threshold LSSS with $\ell = 1$
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Larger proof transcripts

The Threshold Approach

Require $N \leq |\mathbb{F}|$

	Additive sharing + hypercube technique	Threshold LSSS with $\ell = 1$
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Applications

Applications

- New trade-offs for MPCitH-based zero-knowledge proof systems
 - Larger proof sizes, faster algorithms, fast verification

Applications

- New trade-offs for post-quantum MPCitH-based signature schemes
 - Larger signature sizes, faster algorithms, fast verification

Additive sharing
(with hypercube optimisation)

	Size	Signing time	Verification time
SDitH-gf256-L1	8 260 B	5.18 ms	4.81 ms
SDitH-gf251-L1		8.51 ms	8.16 ms
SDitH-gf256-L1	10 424 B	1.97 ms	0.62 ms
SDitH-gf251-L1		1.71 ms	0.23 ms

Threshold LSSS

Benchmark of the SDitH submission package of the NIST call

Applications

- A new batching strategy for MPCitH-based proof system
 - By packing several witness in the Shamir's secret sharing
 - Compatible with several former MPCitH-based proof arguments (as Limbo)

	#gates = 2^8	#gates = 2^{16}
Non batched	6 KB	390 KB
Batch 100 proofs	0.6 KB / proof	28 KB / proof
Batch 10000 proofs	0.6 KB / proof	27 KB / proof

Batched proofs for circuits over GF(256) using Limbo

Conclusion

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- Replacing additive sharings with threshold sharings provides new trade-offs that lowers the cost of emulating the multiparty computation.
- The threshold approach enables us to have fast verification algorithms.
- That also offers an efficient batching strategy for some MPCitH-based proof systems.

Conclusion

- Replacing additive sharings with threshold sharings provides new trade-offs that lowers the cost of emulating the multiparty computation.
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- The threshold approach has been recently improved in a new work:

[FR23] Feneuil, Rivain. *Threshold Computation in the Head: Improved Framework for Post-Quantum Signatures and Zero-Knowledge Arguments*. ePrint 2023/1573.

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Thank you for your attention !

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