Disorientation faults in CSIDH

Gustavo Banegas INRIA



Juliane Krämer University of Regensburg



Tanja Lange TU/e & Academia Sinica



Michael Meyer University of Regensburg



Lorenz Panny Academia Sinica



Krijn Reijnders Radboud University



Jana Sotáková UvA & OuSoft

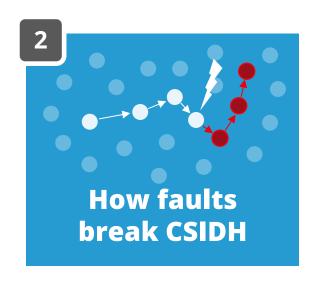


Monika Trimoska Radboud University



From disorientation attacks to key recovery





CSIDH FOR BEGINNERS

CSIDH for beginners

1. Pick some field \mathbb{F}_p with many primes ℓ dividing p+1

$$p = 419 = 4 \cdot 3 \cdot 5 \cdot 7 - 1$$

- 1. Pick some field \mathbb{F}_p with many primes ℓ dividing p+1
- 2. There are "special" $A \in \mathbb{F}_p$ that give us "supersingular" curves $E_A : y^2 = x^3 + Ax^2 + x$ with $\#E_A(\mathbb{F}_p) = p + 1$

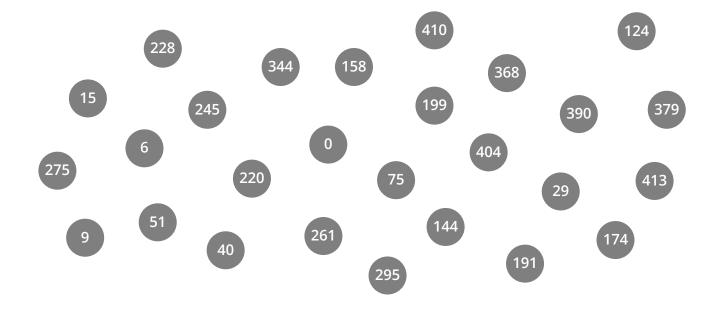
$$p = 419 = 4 \cdot 3 \cdot 5 \cdot 7 - 1$$

gives 27 "special" $A \in \mathbb{F}_p$
with $\#E_A(\mathbb{F}_p) = p + 1$

- 1. Pick some field \mathbb{F}_p with many primes ℓ dividing p+1
- 2. There are "special" $A \in \mathbb{F}_p$ that give us "supersingular" curves $E_A : y^2 = x^3 + Ax^2 + x$ with $\#E_A(\mathbb{F}_p) = p + 1$

$$p = 419 = 4 \cdot 3 \cdot 5 \cdot 7 - 1$$

gives 27 "special" $A \in \mathbb{F}_p$
with $\#E_A(\mathbb{F}_p) = p + 1$

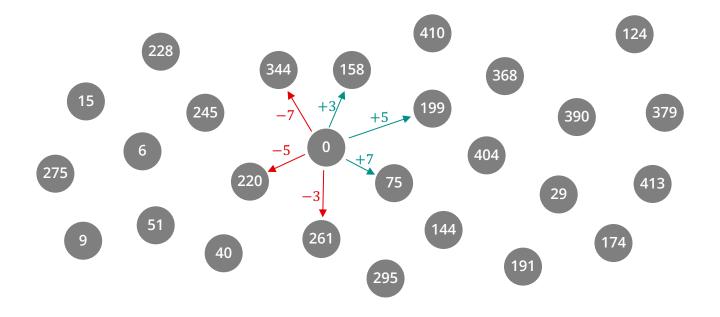




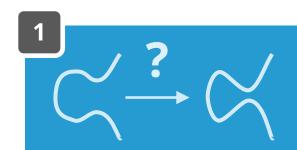
- 1. Pick some field \mathbb{F}_p with many primes ℓ dividing p+1
- 2. There are "special" $A \in \mathbb{F}_p$ that give us "supersingular" curves $E_A : y^2 = x^3 + Ax^2 + x$ with $\#E_A(\mathbb{F}_p) = p + 1$
- 3. per ℓ we can take either a positive or a negative step

$$p = 419 = 4 \cdot 3 \cdot 5 \cdot 7 - 1$$

gives 27 "special" $A \in \mathbb{F}_p$
with $\#E_A(\mathbb{F}_p) = p + 1$
steps by $\ell \in \{3, 5, 7\}$





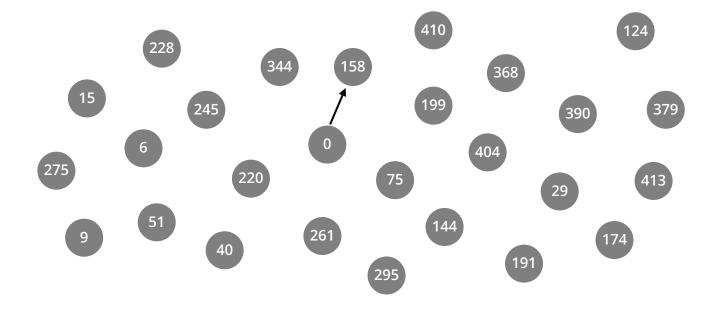




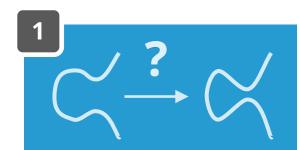
- 1. Pick some field \mathbb{F}_p with many primes ℓ dividing p+1
- 2. There are "special" $A \in \mathbb{F}_p$ that give us "supersingular" curves $E_A : y^2 = x^3 + Ax^2 + x$ with $\#E_A(\mathbb{F}_p) = p + 1$
- 3. per ℓ we can take either a positive or a negative step

$$p = 419 = 4 \cdot 3 \cdot 5 \cdot 7 - 1$$

gives 27 "special" $A \in \mathbb{F}_p$
with $\#E_A(\mathbb{F}_p) = p + 1$
steps by $\ell \in \{3, 5, 7\}$





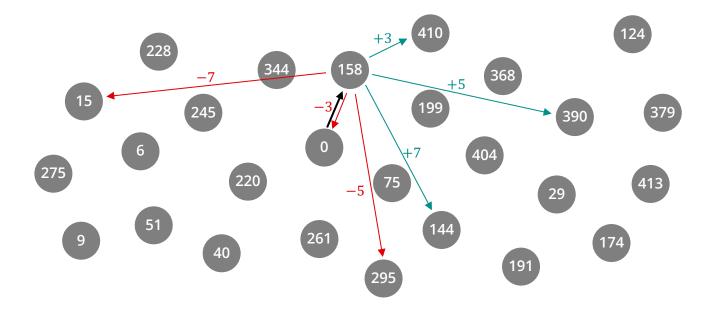


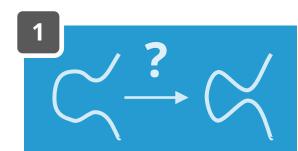


- 1. Pick some field \mathbb{F}_p with many primes ℓ dividing p+1
- 2. There are "special" $A \in \mathbb{F}_p$ that give us "supersingular" curves $E_A : y^2 = x^3 + Ax^2 + x$ with $\#E_A(\mathbb{F}_p) = p + 1$
- 3. per ℓ we can take either a positive or a negative step

$$p = 419 = 4 \cdot 3 \cdot 5 \cdot 7 - 1$$

gives 27 "special" $A \in \mathbb{F}_p$
with $\#E_A(\mathbb{F}_p) = p + 1$
steps by $\ell \in \{3, 5, 7\}$



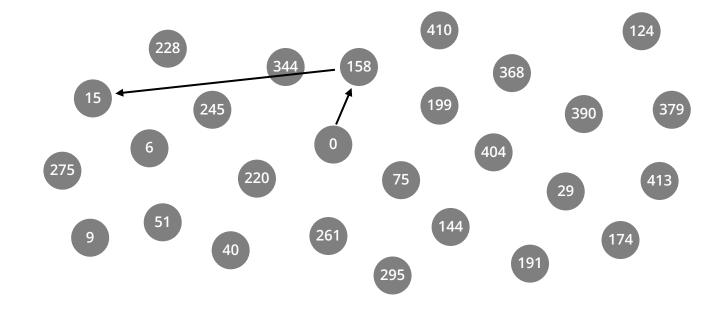




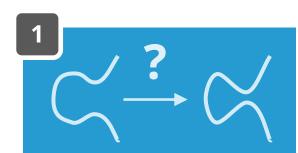
- 1. Pick some field \mathbb{F}_p with many primes ℓ dividing p+1
- 2. There are "special" $A \in \mathbb{F}_p$ that give us "supersingular" curves $E_A : y^2 = x^3 + Ax^2 + x$ with $\#E_A(\mathbb{F}_p) = p + 1$
- 3. per ℓ we can take either a positive or a negative step

$$p = 419 = 4 \cdot 3 \cdot 5 \cdot 7 - 1$$

gives 27 "special" $A \in \mathbb{F}_p$
with $\#E_A(\mathbb{F}_p) = p + 1$
steps by $\ell \in \{3, 5, 7\}$





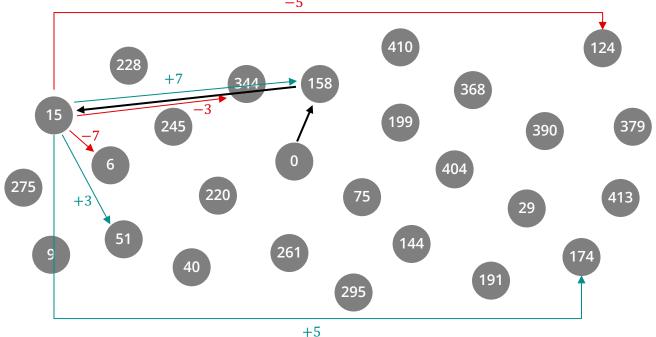




- Pick some field \mathbb{F}_p with many primes ℓ dividing p+1
- There are "special" $A \in \mathbb{F}_p$ that give us "supersingular" curves $E_A : y^2 = x^3 + Ax^2 + x$ with $\#E_A(\mathbb{F}_p) = p + 1$
- per ℓ we can take either a positive or a negative step

$$p = 419 = 4 \cdot 3 \cdot 5 \cdot 7 - 1$$

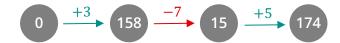
gives 27 "special" $A \in \mathbb{F}_p$
with $\#E_A(\mathbb{F}_p) = p + 1$
steps by $\ell \in \{3, 5, 7\}$

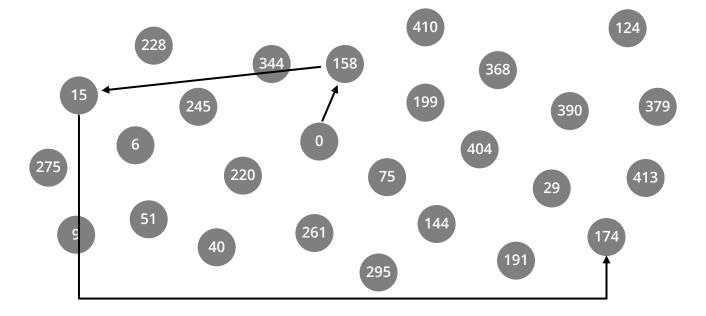


- 1. Pick some field \mathbb{F}_p with many primes ℓ dividing p+1
- 2. There are "special" $A \in \mathbb{F}_p$ that give us "supersingular" curves $E_A : y^2 = x^3 + Ax^2 + x$ with $\#E_A(\mathbb{F}_p) = p + 1$
- 3. per ℓ we can take either a positive or a negative step

$$p = 419 = 4 \cdot 3 \cdot 5 \cdot 7 - 1$$

gives 27 "special" $A \in \mathbb{F}_p$
with $\#E_A(\mathbb{F}_p) = p + 1$
steps by $\ell \in \{3, 5, 7\}$









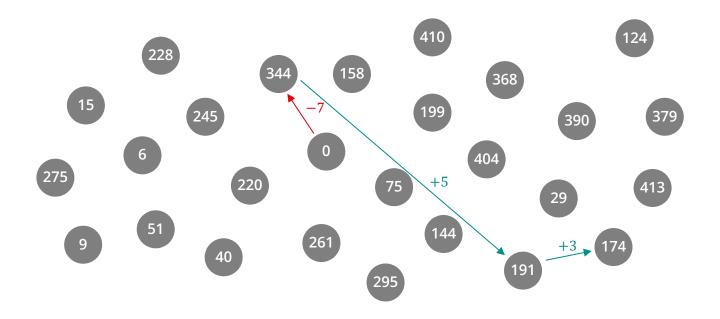
- 1. Pick some field \mathbb{F}_p with many primes ℓ dividing p+1
- 2. There are "special" $A \in \mathbb{F}_p$ that give us "supersingular" curves $E_A : y^2 = x^3 + Ax^2 + x$ with $\#E_A(\mathbb{F}_p) = p + 1$
- 3. per ℓ we can take either a positive or a negative step

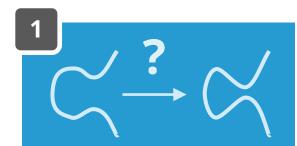
$$p = 419 = 4 \cdot 3 \cdot 5 \cdot 7 - 1$$

gives 27 "special" $A \in \mathbb{F}_p$
with $\#E_A(\mathbb{F}_p) = p + 1$
steps by $\ell \in \{3, 5, 7\}$





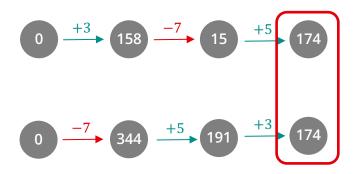


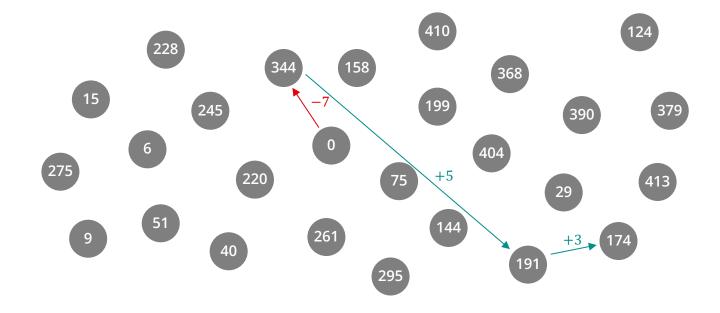


- 1. Pick some field \mathbb{F}_p with many primes ℓ dividing p+1
- 2. There are "special" $A \in \mathbb{F}_p$ that give us "supersingular" curves $E_A : y^2 = x^3 + Ax^2 + x$ with $\#E_A(\mathbb{F}_p) = p + 1$
- 3. Per ℓ we can take either a positive or a negative step
- 4. Magic!

$$p = 419 = 4 \cdot 3 \cdot 5 \cdot 7 - 1$$

gives 27 "special" $A \in \mathbb{F}_p$
with $\#E_A(\mathbb{F}_p) = p + 1$
steps by $\ell \in \{3, 5, 7\}$



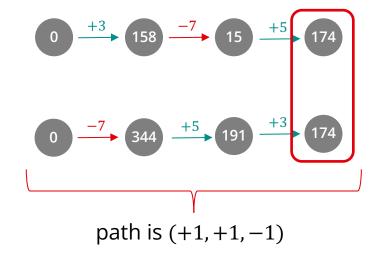


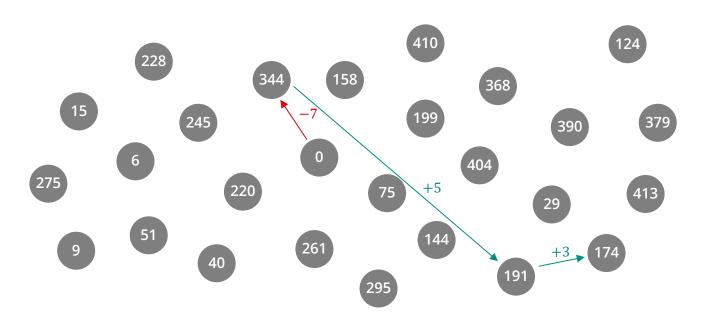


- 1. Pick some field \mathbb{F}_p with many primes ℓ dividing p+1
- 2. There are "special" $A \in \mathbb{F}_p$ that give us "supersingular" curves $E_A : y^2 = x^3 + Ax^2 + x$ with $\#E_A(\mathbb{F}_p) = p + 1$
- 3. Per ℓ we can take either a positive or a negative step
- 4. Magic!

$$p = 419 = 4 \cdot 3 \cdot 5 \cdot 7 - 1$$

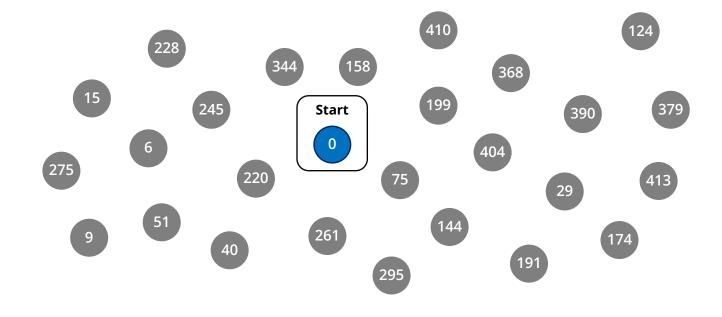
gives 27 "special" $A \in \mathbb{F}_p$
with $\#E_A(\mathbb{F}_p) = p + 1$
steps by $\ell \in \{3, 5, 7\}$







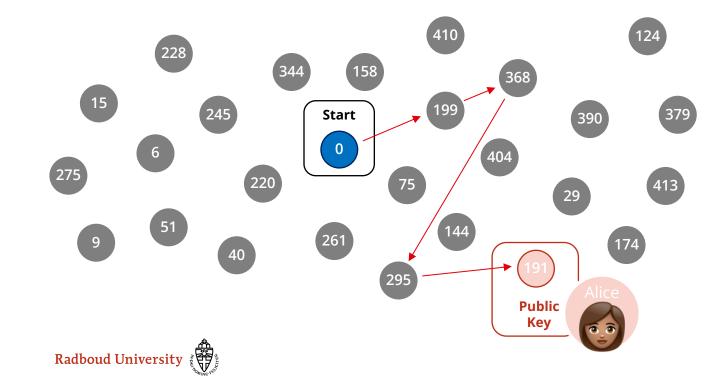
1. Pick somewhere to start

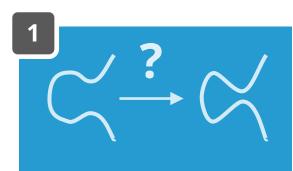




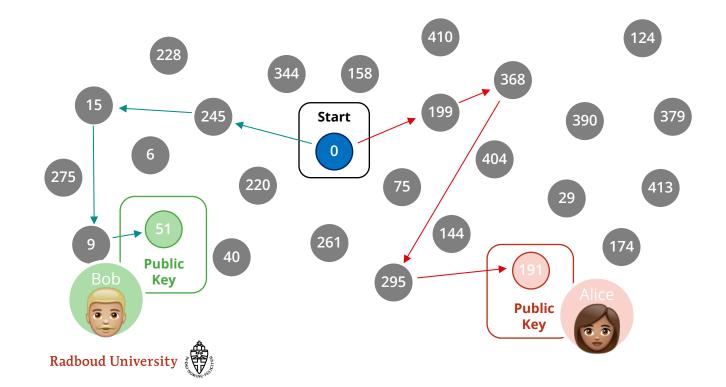


- 1. Pick somewhere to start
- 2. Alice picks **secret path** $a = (e_1, e_2, e_3)$



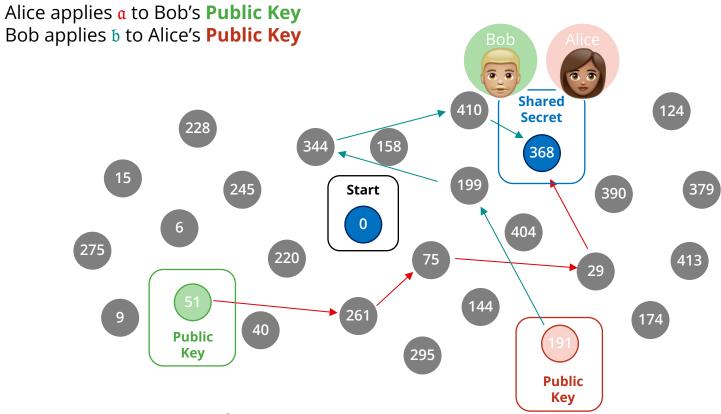


- 1. Pick somewhere to start
- 2. Alice picks **secret path** $a = (e_1, e_2, e_3)$
- 3. Bob picks **secret path** $\mathfrak{b} = (e_1, e_2, e_3)$





- 1. Pick somewhere to start
- 2. Alice picks **secret path** $a = (e_1, e_2, e_3)$
- 3. Bob picks **secret path** $\mathfrak{b} = (e_1, e_2, e_3)$



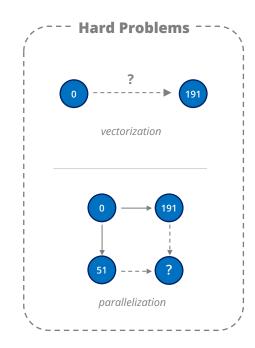


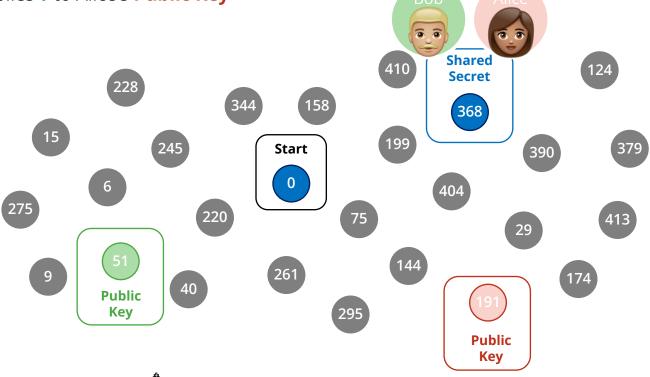
- 1. Pick somewhere to start
- 2. Alice picks **secret path** $a = (e_1, e_2, e_3)$
- 3. Bob picks **secret path** $\mathfrak{b} = (e_1, e_2, e_3)$
 - Alice applies a to Bob's **Public Key** Bob applies b to Alice's Public Key **Shared** 124 Secret 368 199 245 379 Start 390 275 413 144 174 **Public** Key **Public** Key





- 1. Pick somewhere to start
- 2. Alice picks **secret path** $a = (e_1, e_2, e_3)$
- 3. Bob picks **secret path** $\mathfrak{b} = (e_1, e_2, e_3)$
- 4. Alice applies α to Bob's **Public Key** Bob applies b to Alice's **Public Key**





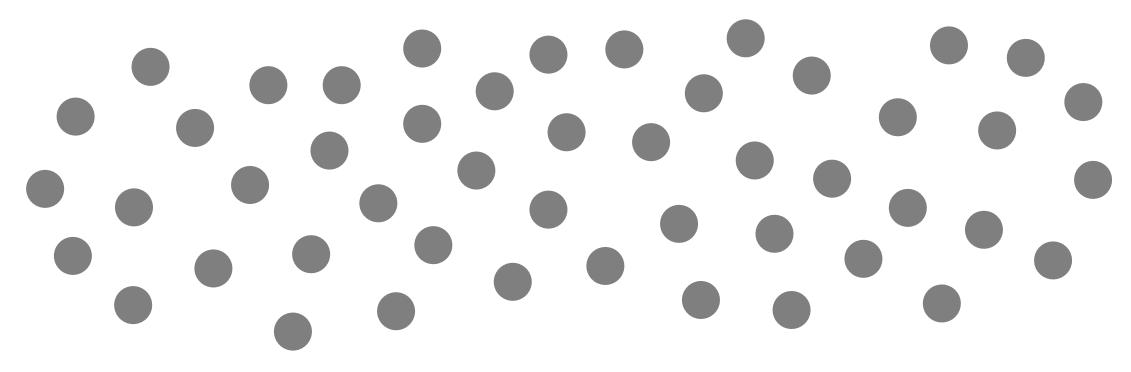


HOW TO WALK



work again...?

How to compute walk

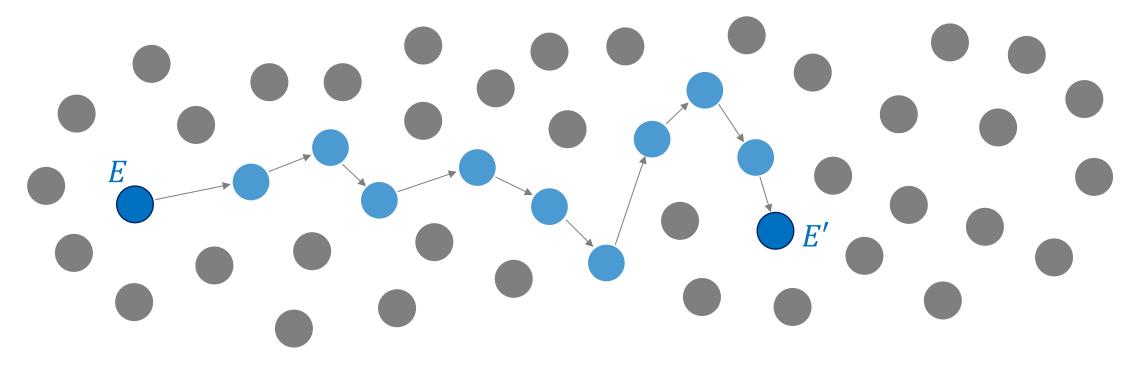


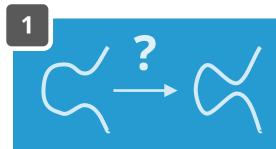




work again...?

How to compute walk

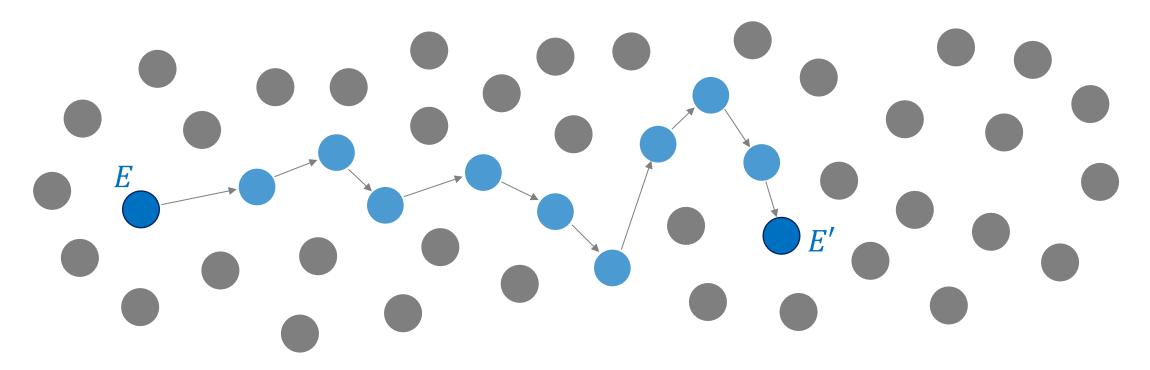




How to compute walk

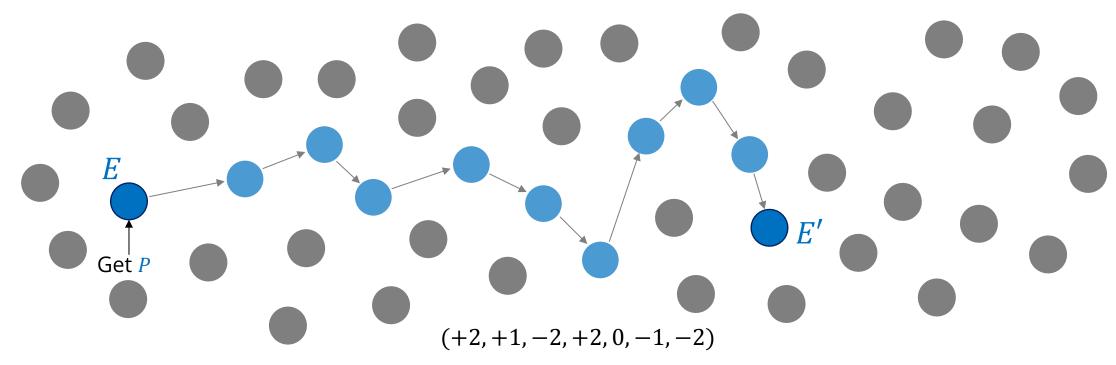
Let's say $E \to E'$ is path (+2, +1, -2, +2, 0, -1, -2)

e.g. take two negative steps for third ℓ that divides p + 1



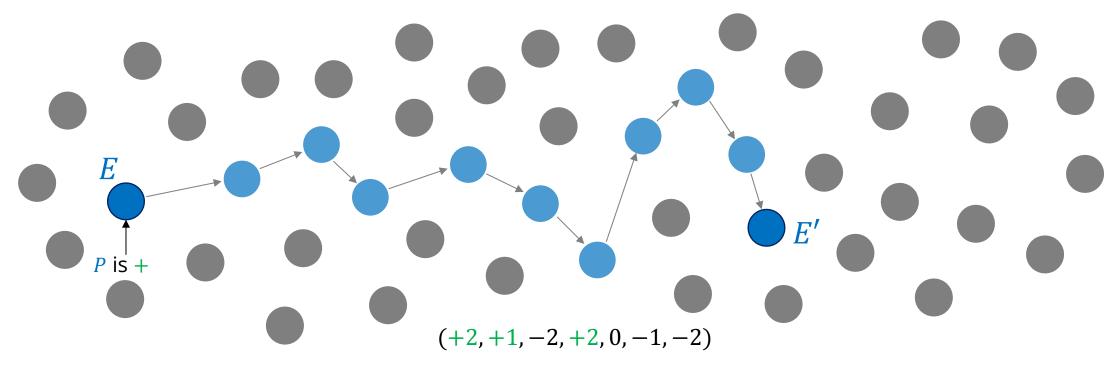
How to compute walk

- 1. Sample point *P*, check if + or −
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed



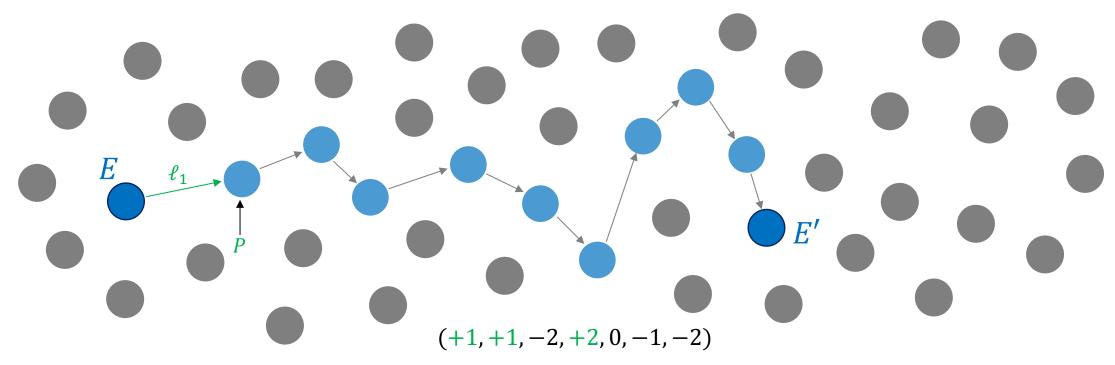
How to compute walk

- 1. Sample point *P*, check if + or −
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed



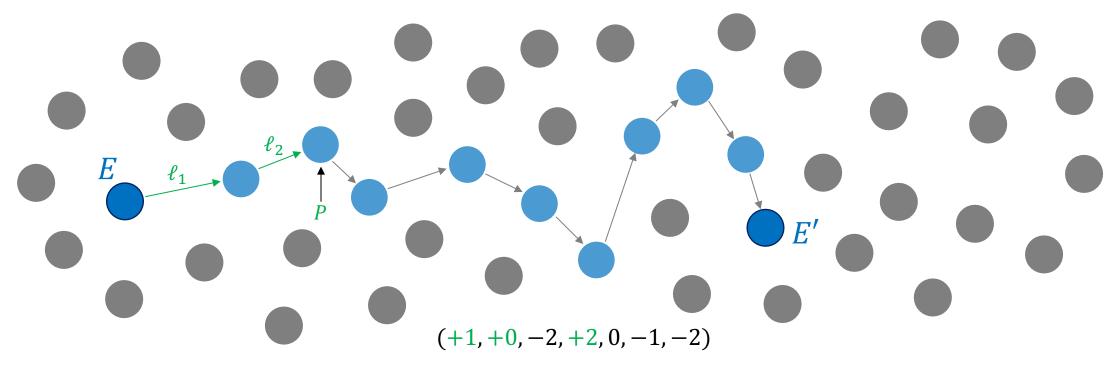
How to compute walk

- 1. Sample point *P*, check if + or −
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed



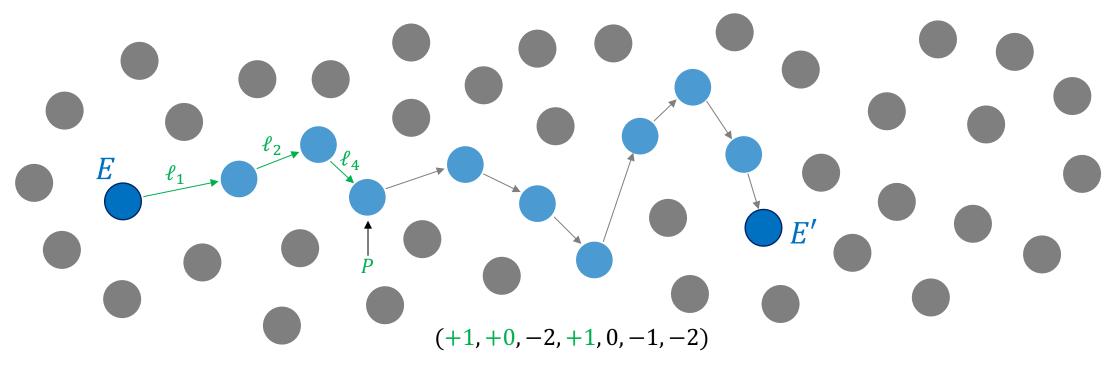
How to compute walk

- 1. Sample point *P*, check if + or −
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed



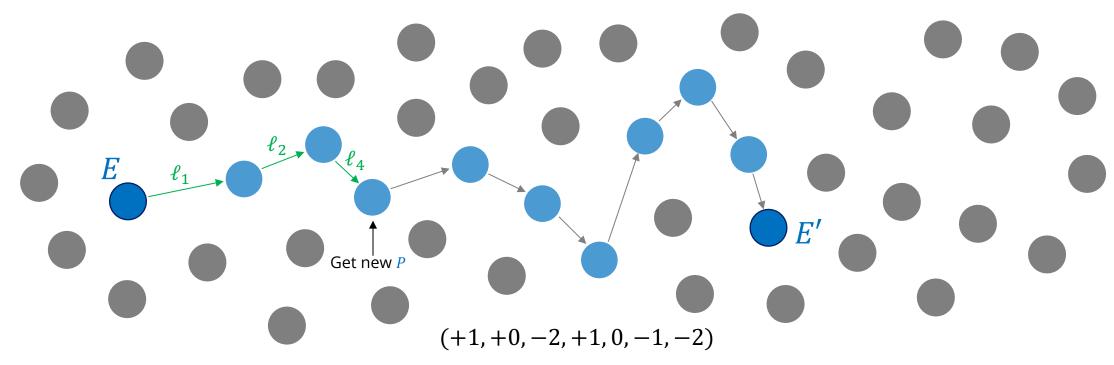
How to compute walk

- 1. Sample point *P*, check if + or −
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed



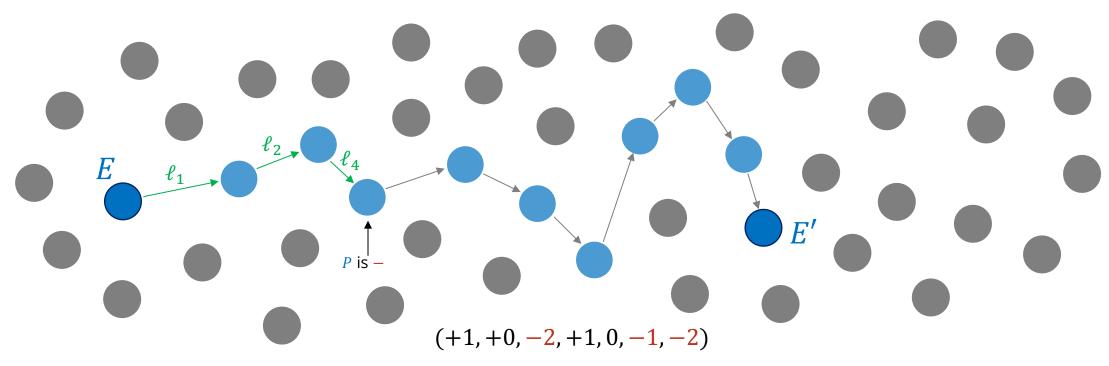
How to compute walk

- 1. Sample point *P*, check if + or −
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed



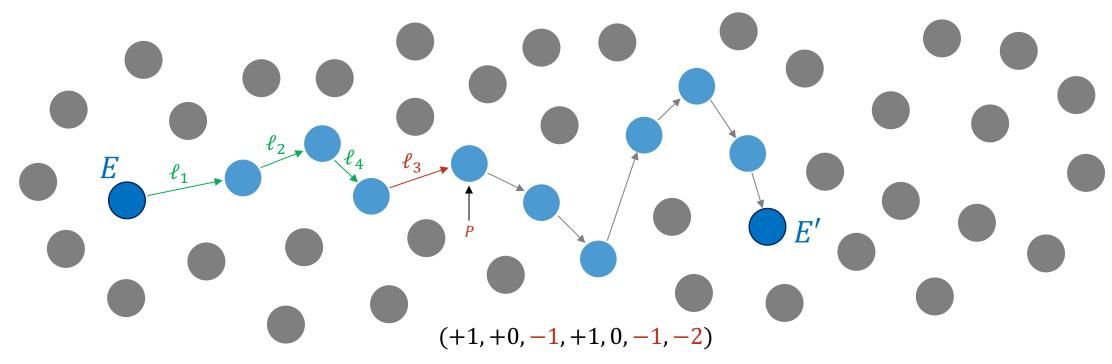
How to compute walk

- 1. Sample point *P*, check if + or −
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed



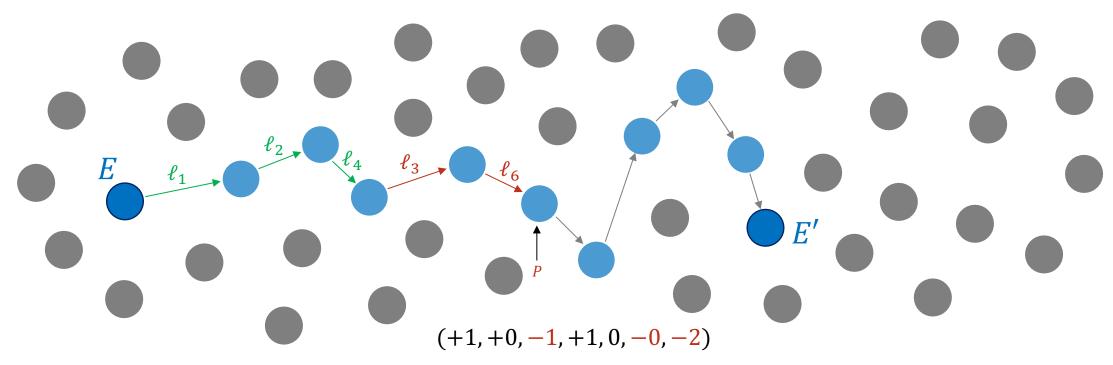
How to compute walk

- 1. Sample point *P*, check if + or −
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed



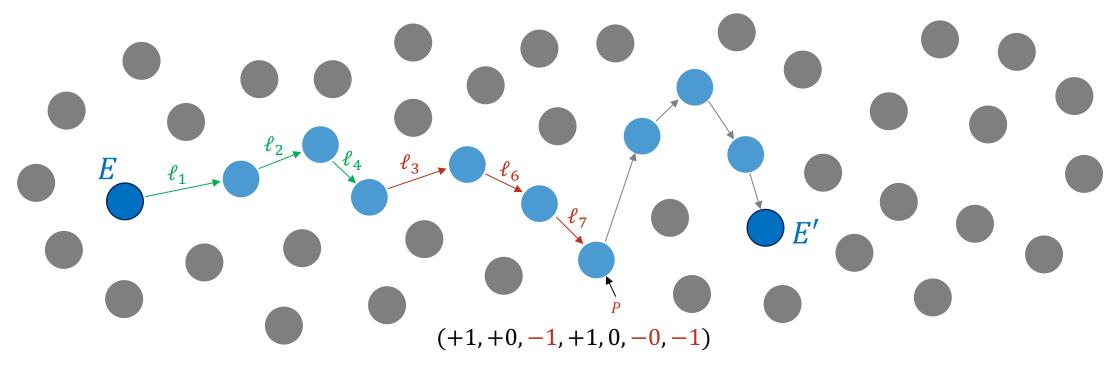
How to compute walk

- 1. Sample point *P*, check if + or −
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed



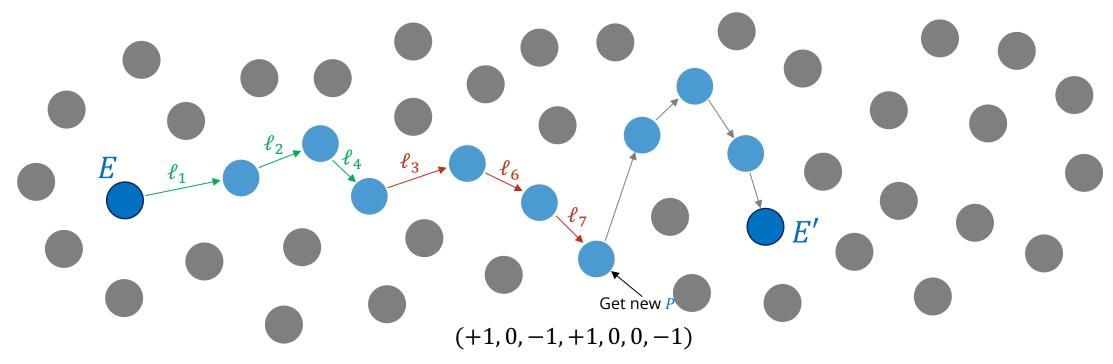
How to compute walk

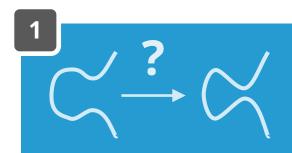
- 1. Sample point P, check if + or -
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed



How to compute walk

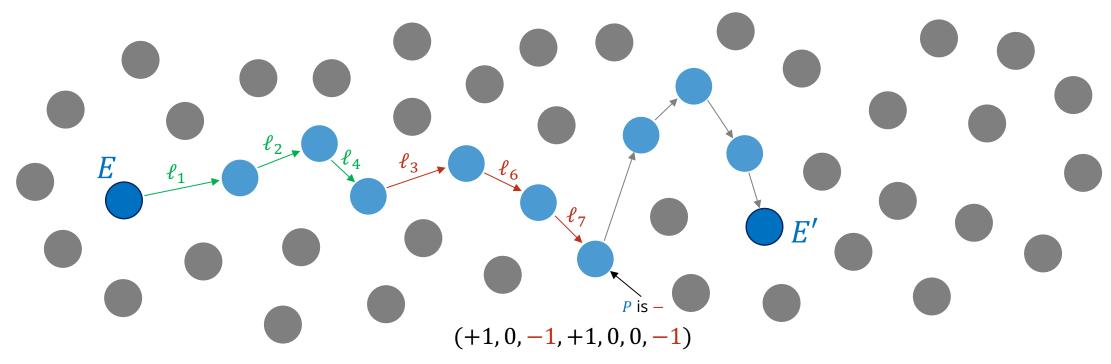
- 1. Sample point P, check if + or -
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed





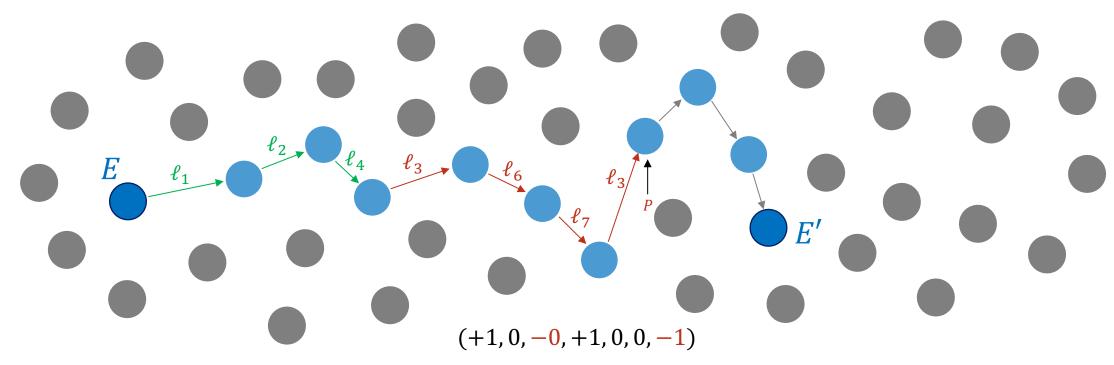
How to compute walk

- 1. Sample point *P*, check if + or −
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed



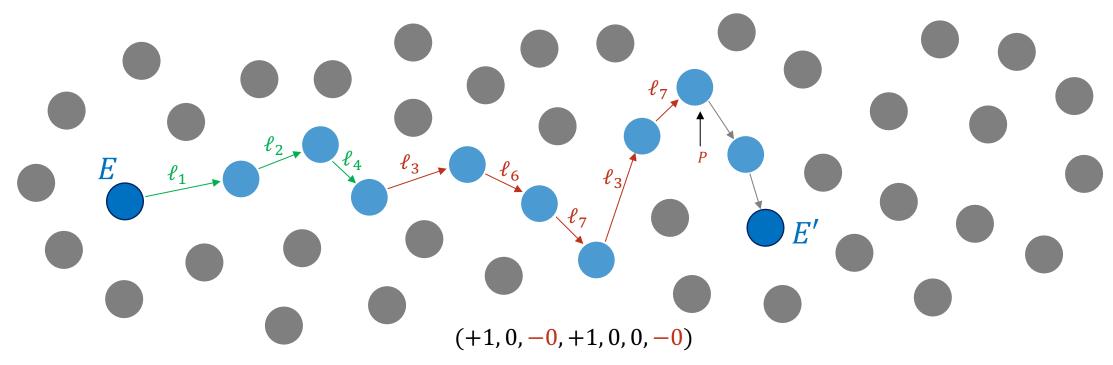
How to compute walk

- 1. Sample point P, check if + or -
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed



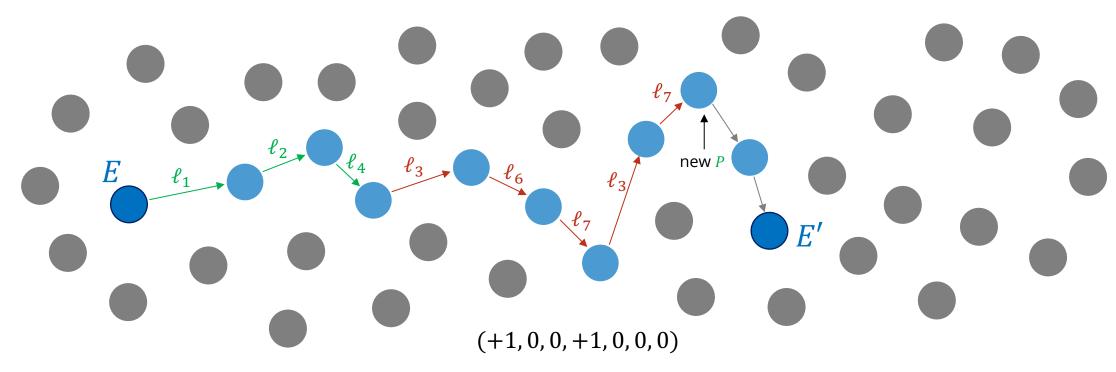
How to compute walk

- 1. Sample point *P*, check if + or −
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed



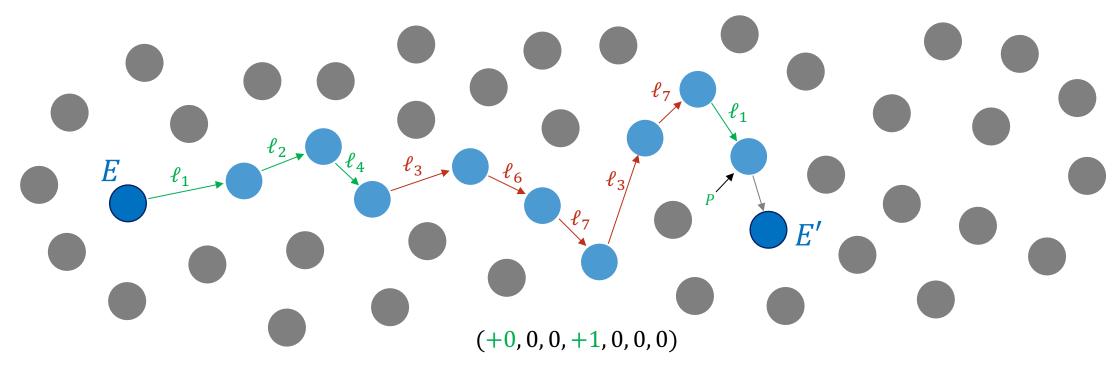
How to compute walk

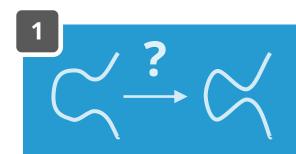
- 1. Sample point *P*, check if + or −
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed



How to compute walk

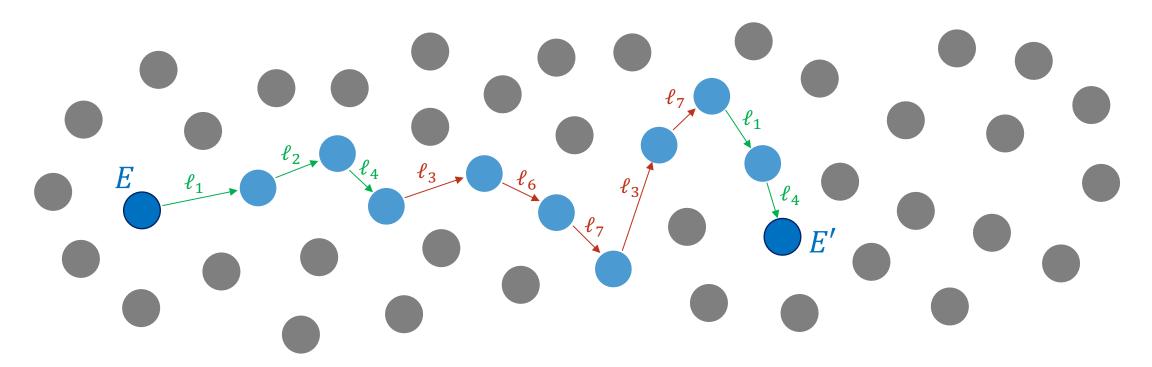
- 1. Sample point P, check if + or -
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed

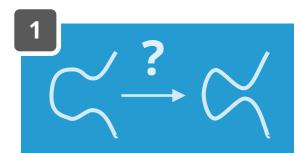




How to compute walk

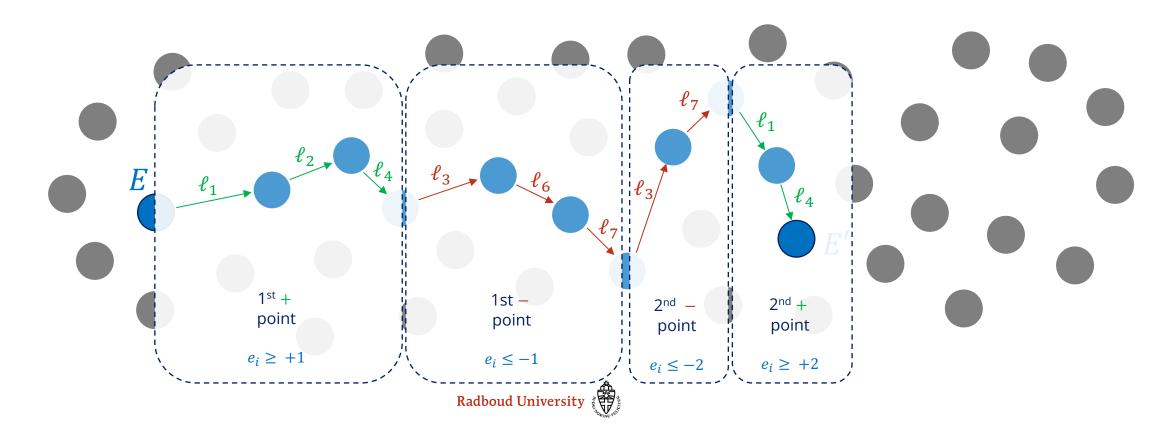
- 1. Sample point *P*, check if + or −
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed





How to compute walk

- 1. Sample point P, check if + or -
- 2. Can use P to perform one step of each ℓ_i
- 3. Repeat until path is performed



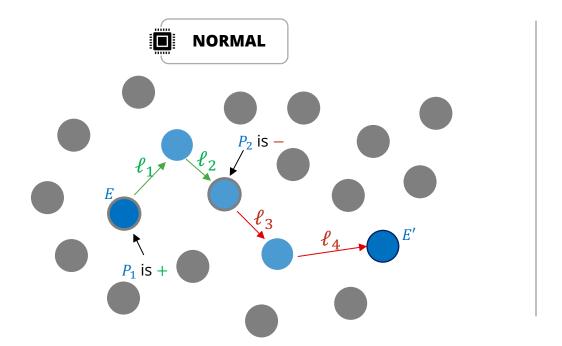
FAULT INJECTIONS

Or: How I Learned to Stop Worrying and Love the Laser

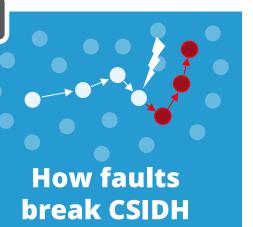
How faults break CSIDH

Toy example

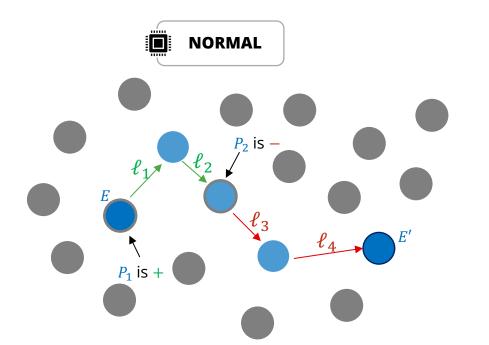
Let's say $E \to E'$ is path (+1, +1, -1, -1, 0, 0, 0)

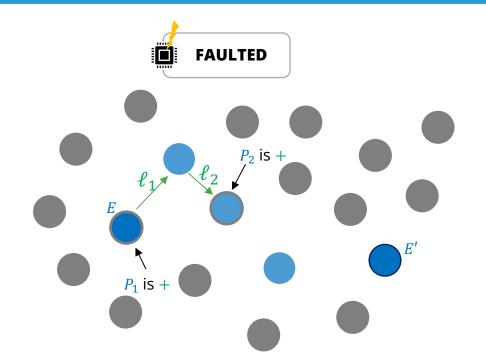


2

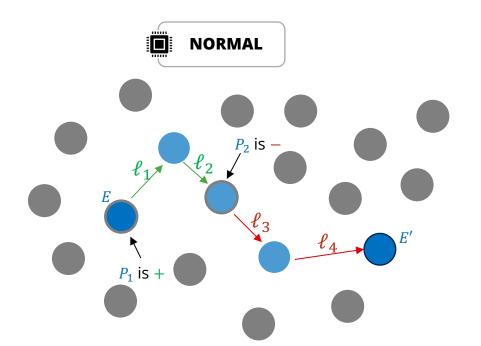


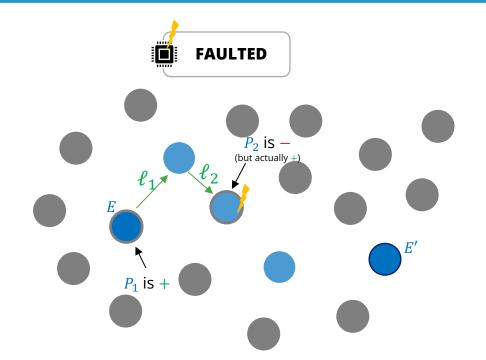
- Let's say $E \to E'$ is path (+1, +1, -1, -1, 0, 0, 0)
- we sample a second positive point
- but fault inject so device thinks its negative





- Let's say $E \to E'$ is path (+1, +1, -1, -1, 0, 0, 0)
- we sample a second positive point
- but fault inject so device thinks its negative

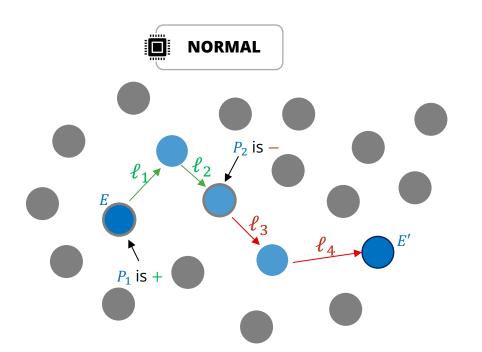


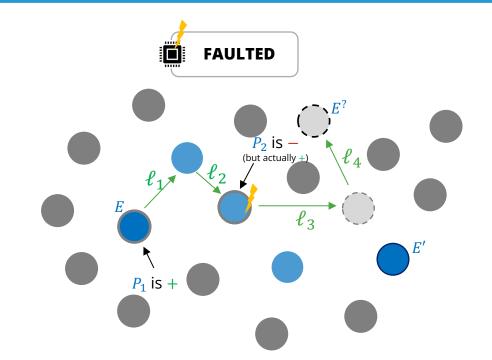


2 How faults

break CSIDH

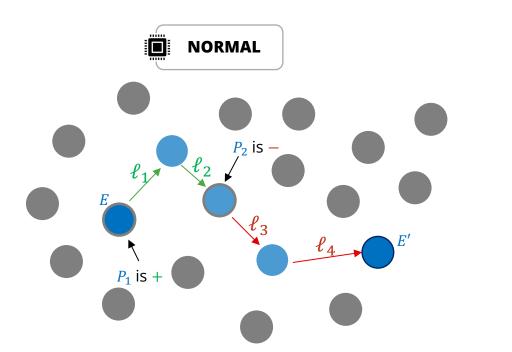
- Let's say $E \to E'$ is path (+1, +1, -1, -1, 0, 0, 0)
- we sample a second positive point
- but fault inject so device thinks its negative

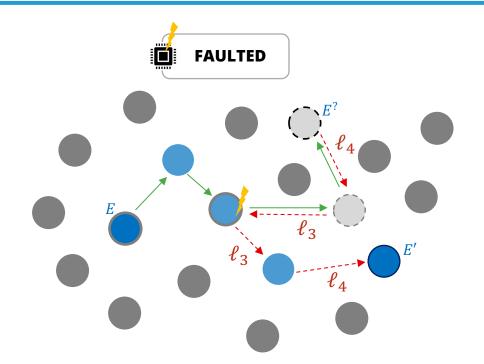




break CSIDH

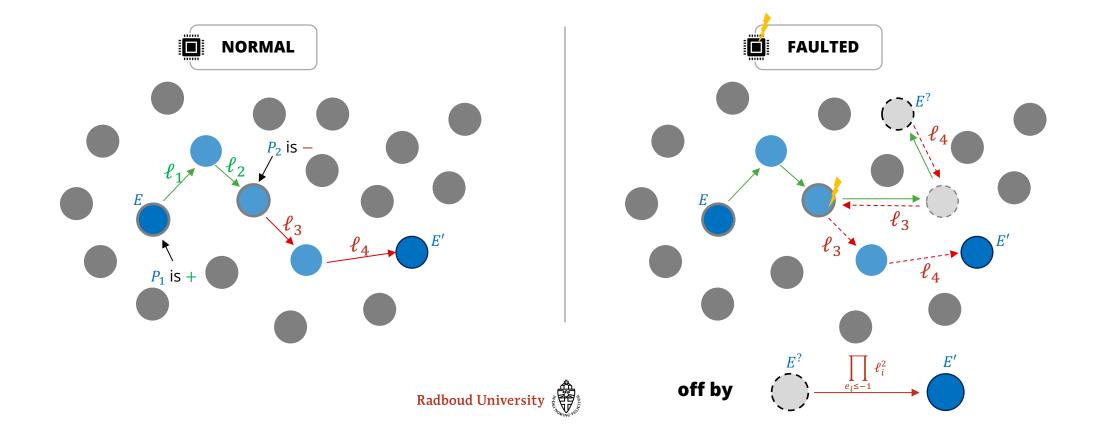
- Let's say $E \to E'$ is path (+1, +1, -1, -1, 0, 0, 0)
- we sample a second positive point
- but fault inject so device thinks its negative

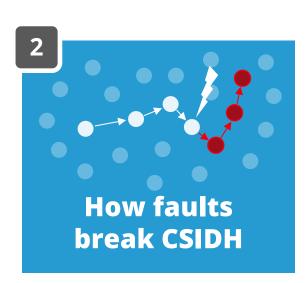




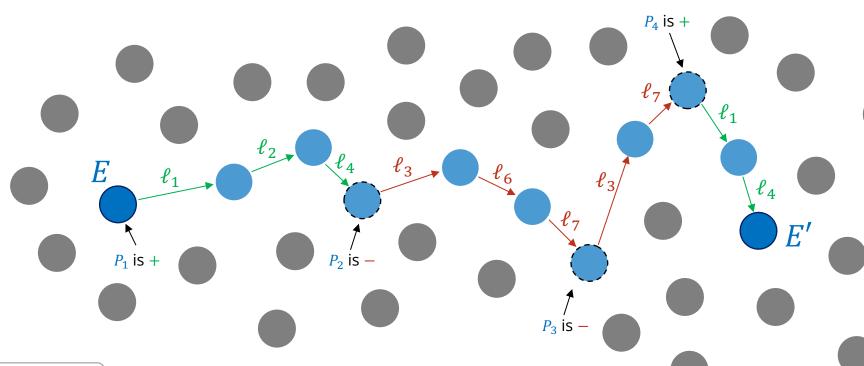
How faults break CSIDH

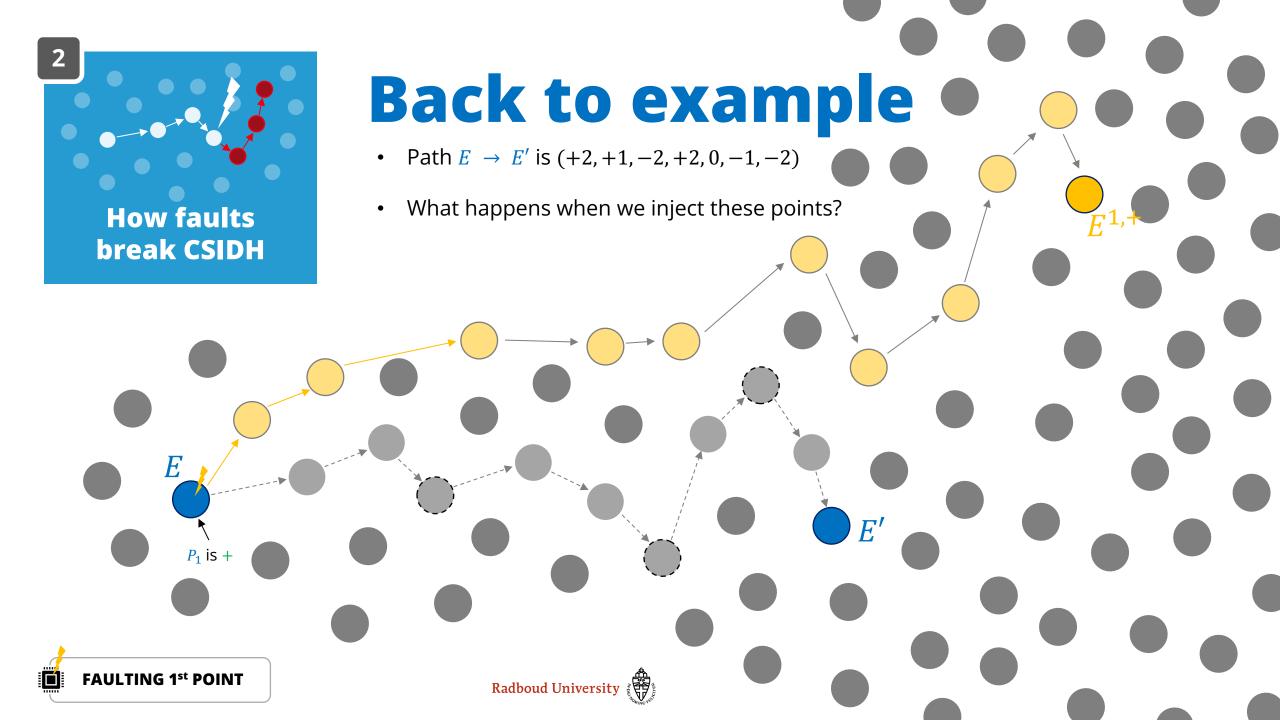
- Let's say $E \to E'$ is path (+1, +1, -1, -1, 0, 0, 0)
- we sample a second positive point
- but fault inject so device thinks its negative

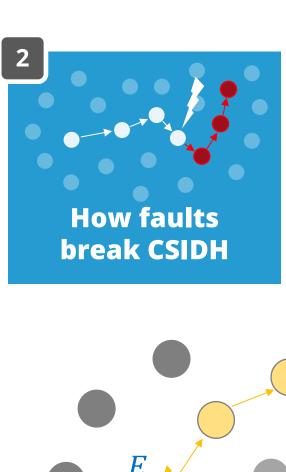




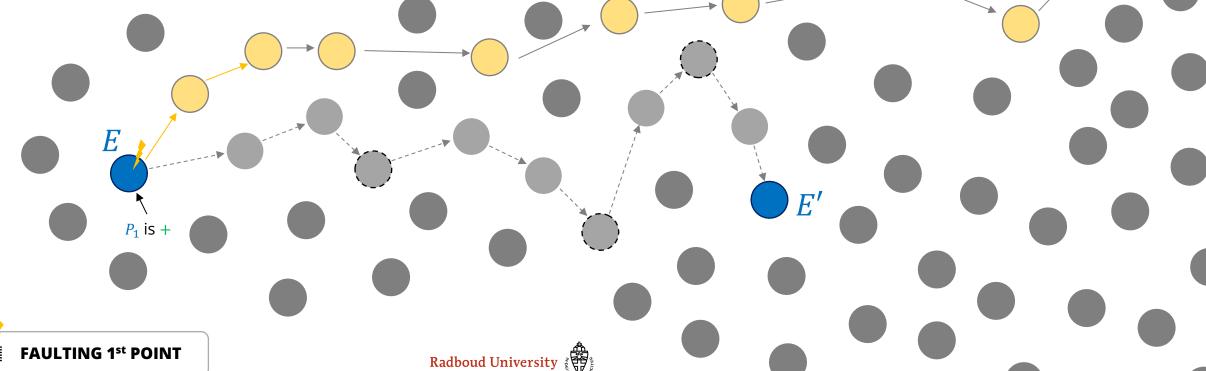
- Path $E \rightarrow E'$ is (+2, +1, -2, +2, 0, -1, -2)
- What happens when we inject these points?

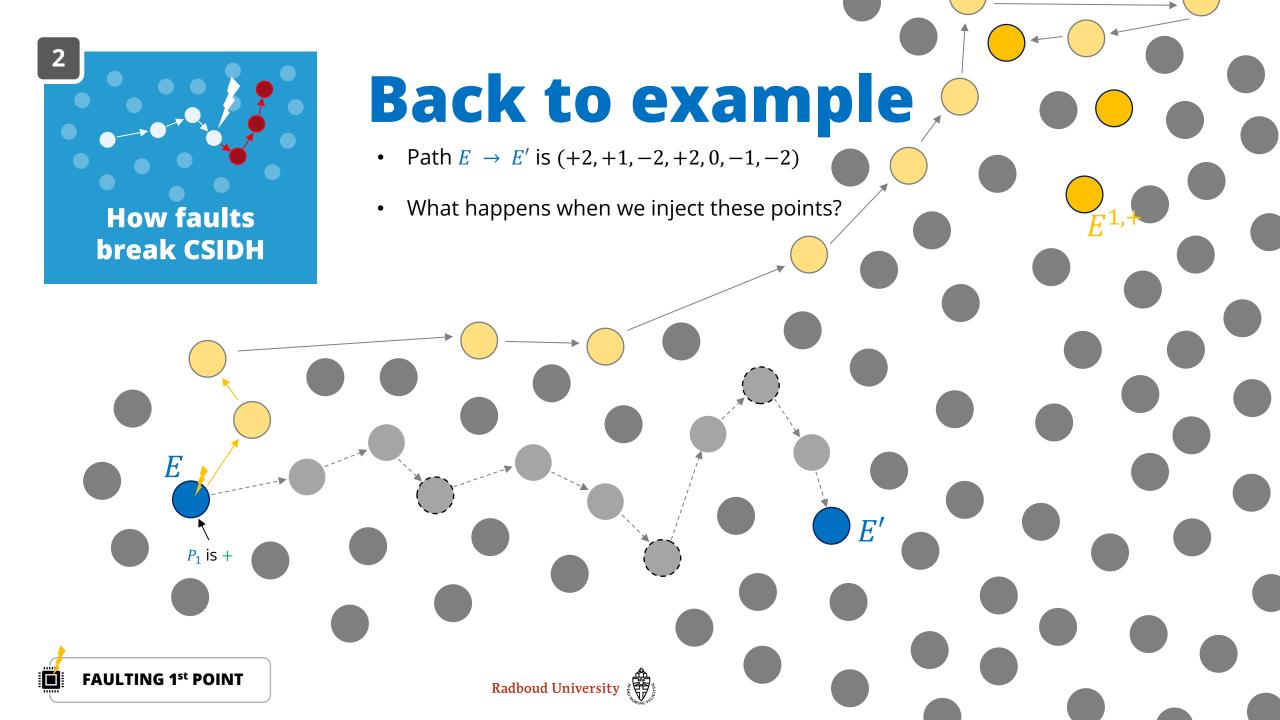


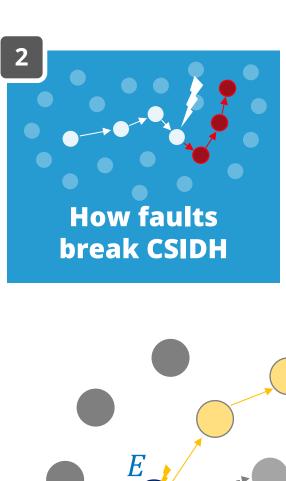




- Path $E \rightarrow E'$ is (+2, +1, -2, +2, 0, -1, -2)
- What happens when we inject these points?



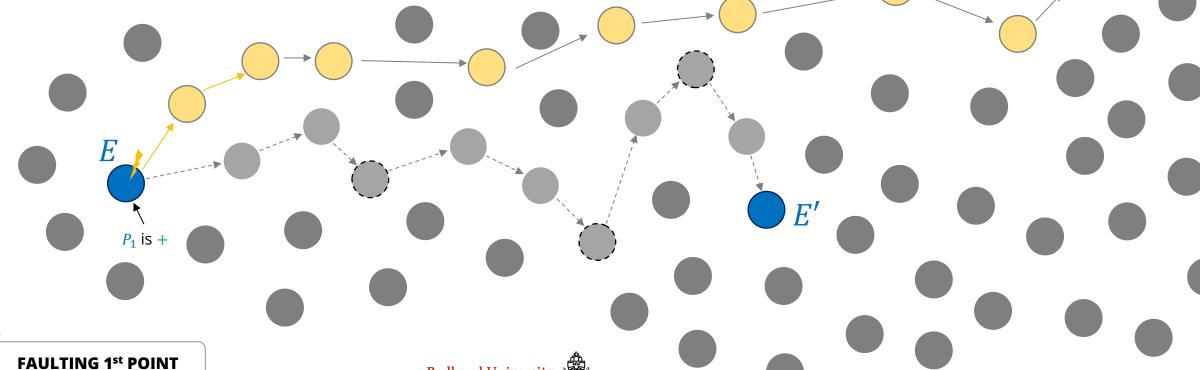


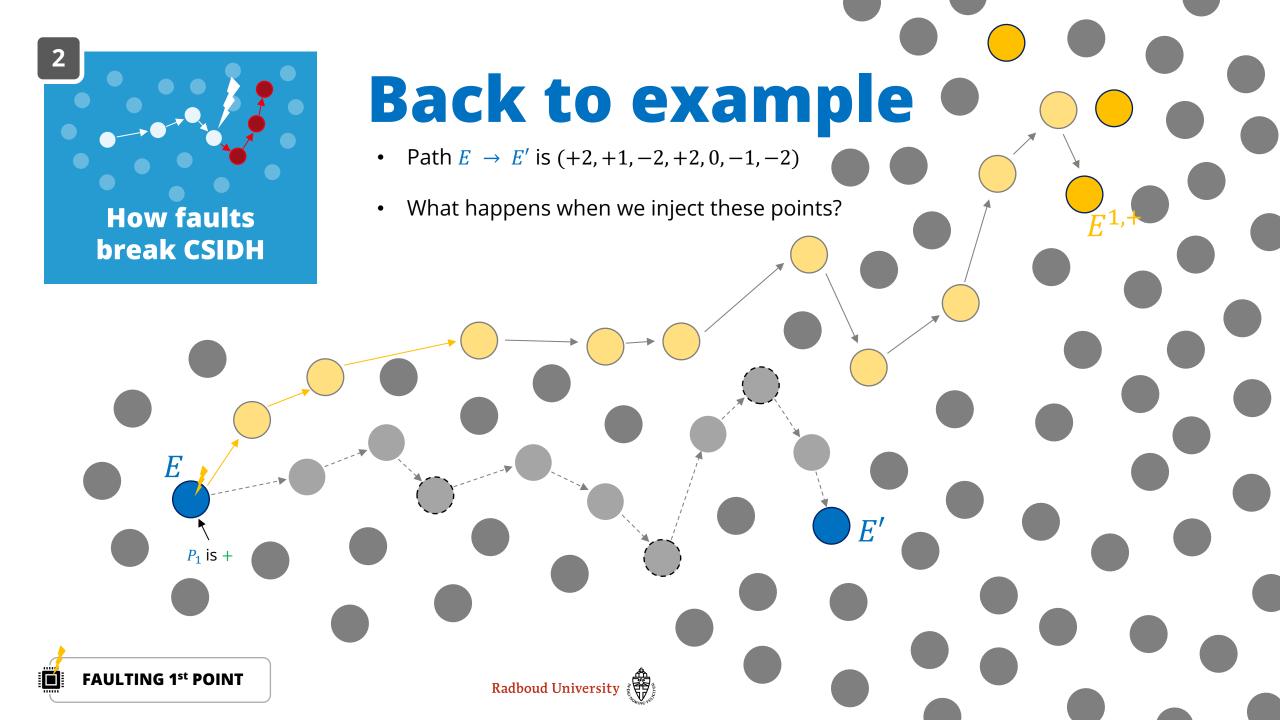


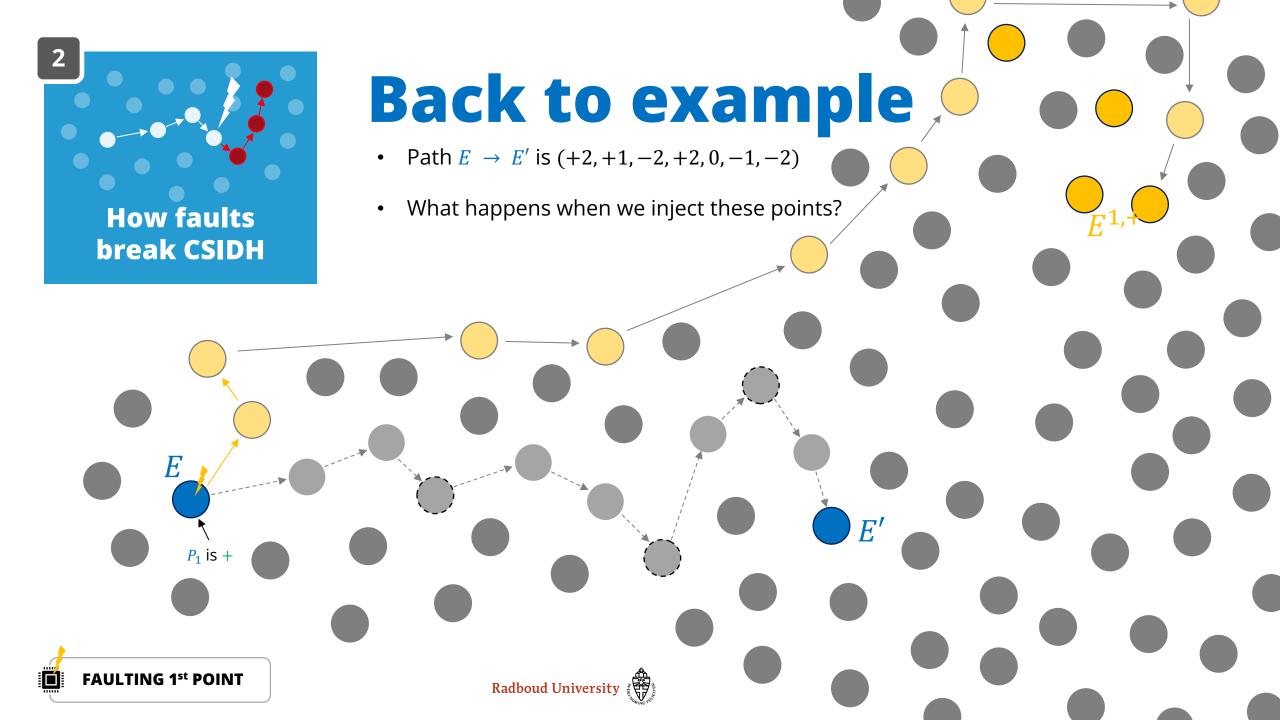
• Path $E \rightarrow E'$ is (+2, +1, -2, +2, 0, -1, -2)

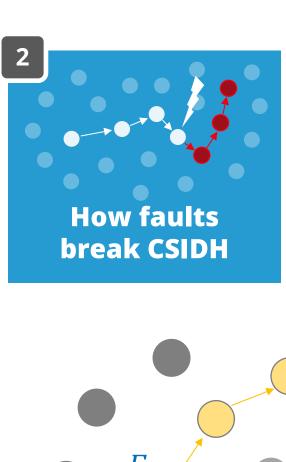
Radboud University

What happens when we inject these points?





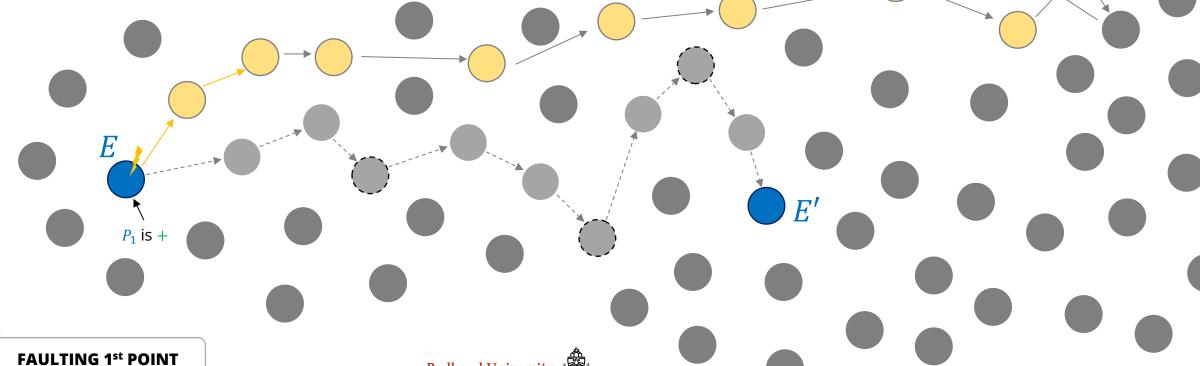


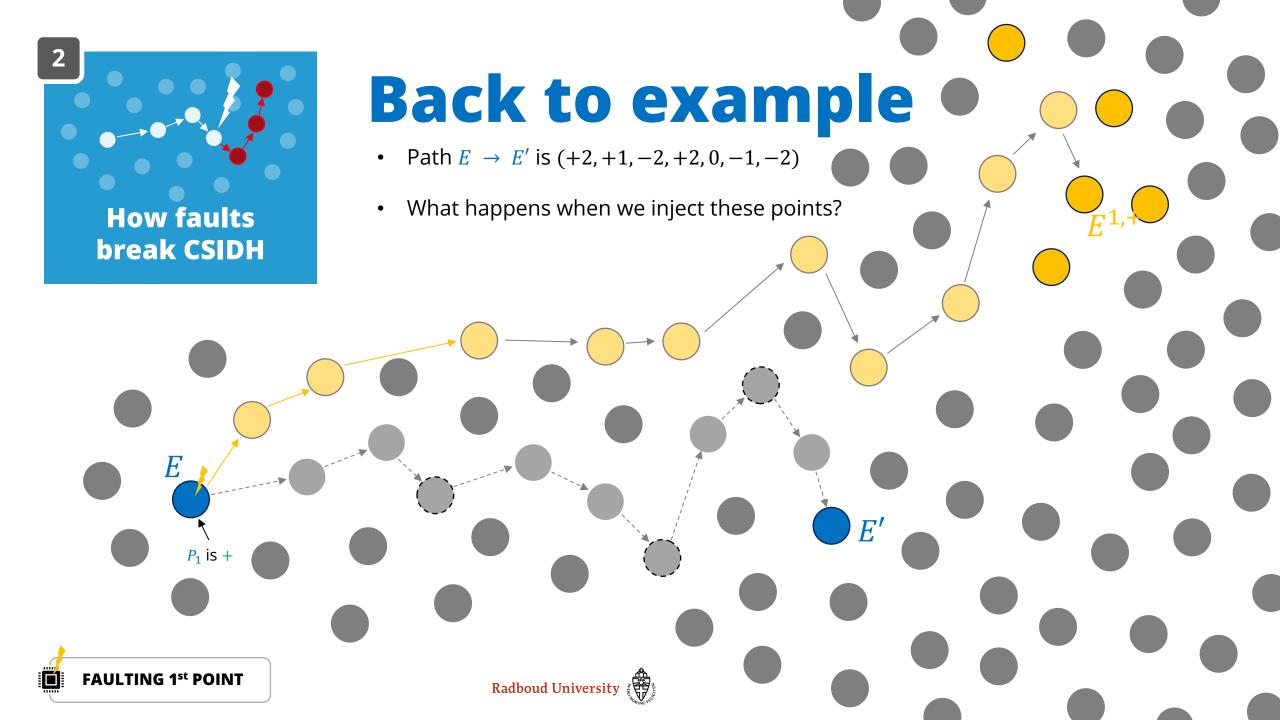


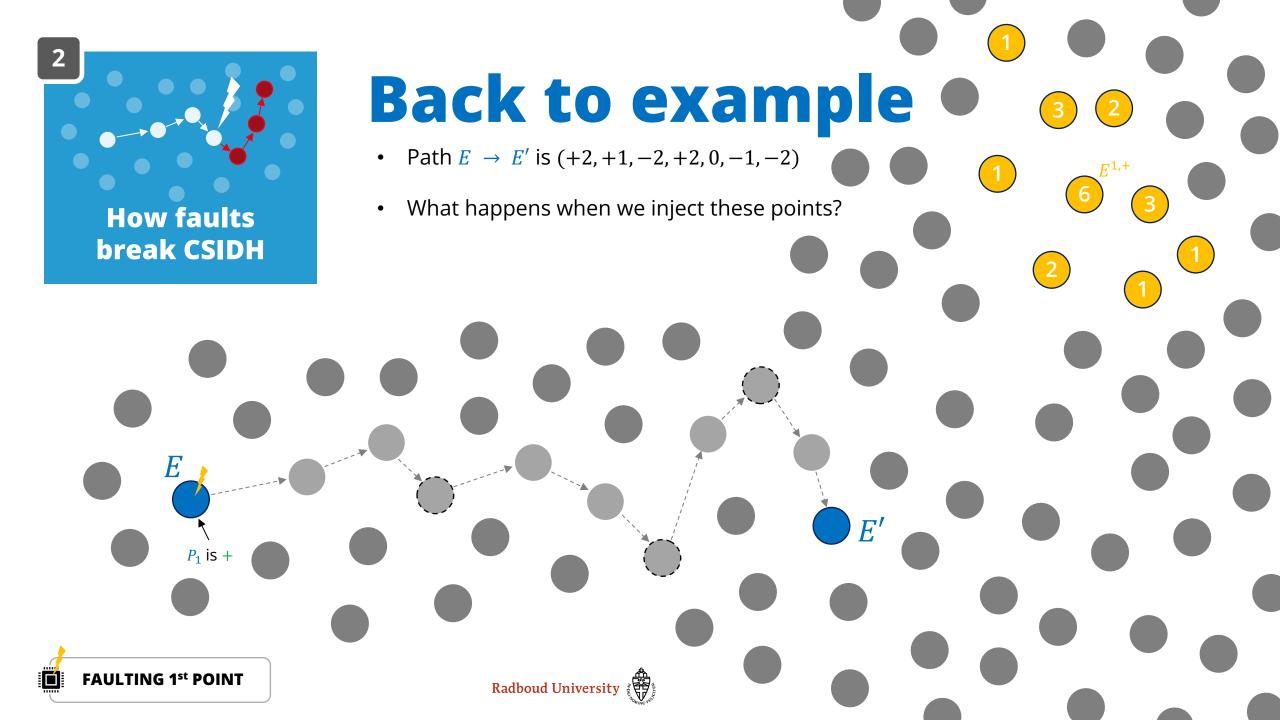
• Path $E \rightarrow E'$ is (+2, +1, -2, +2, 0, -1, -2)

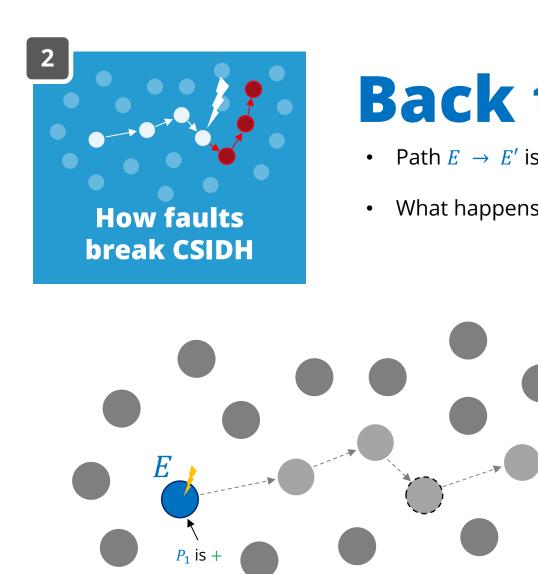
Radboud University

• What happens when we inject these points?

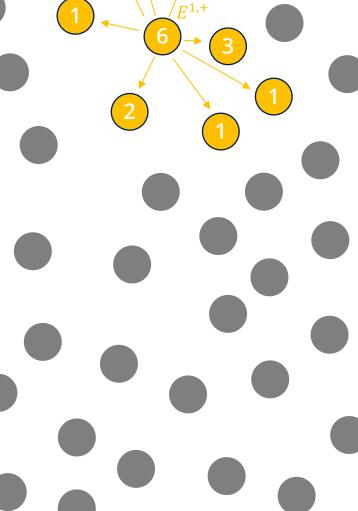


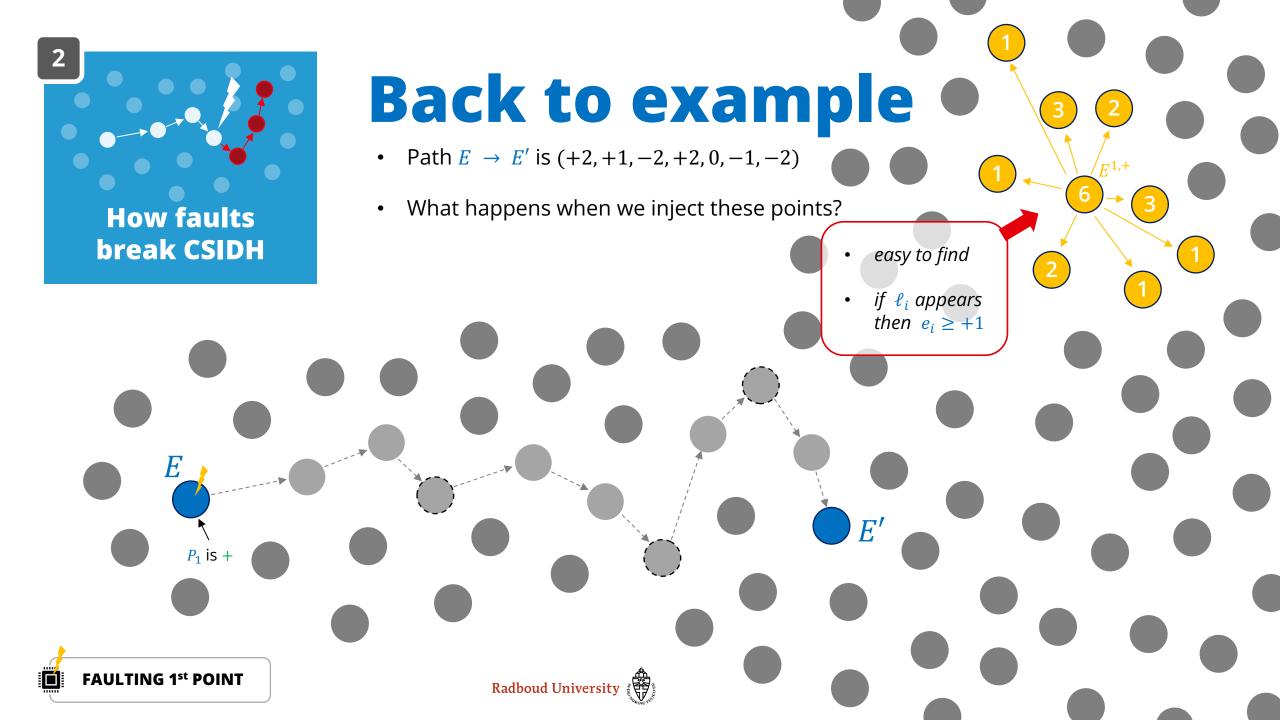


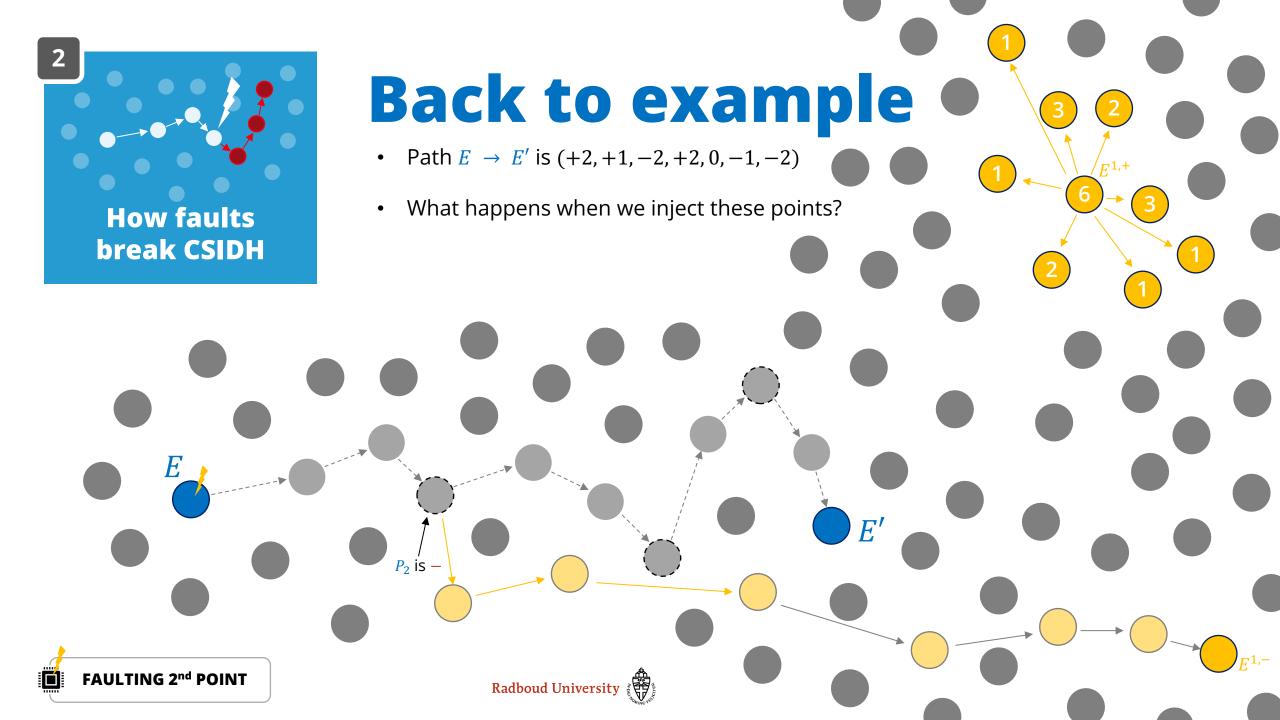


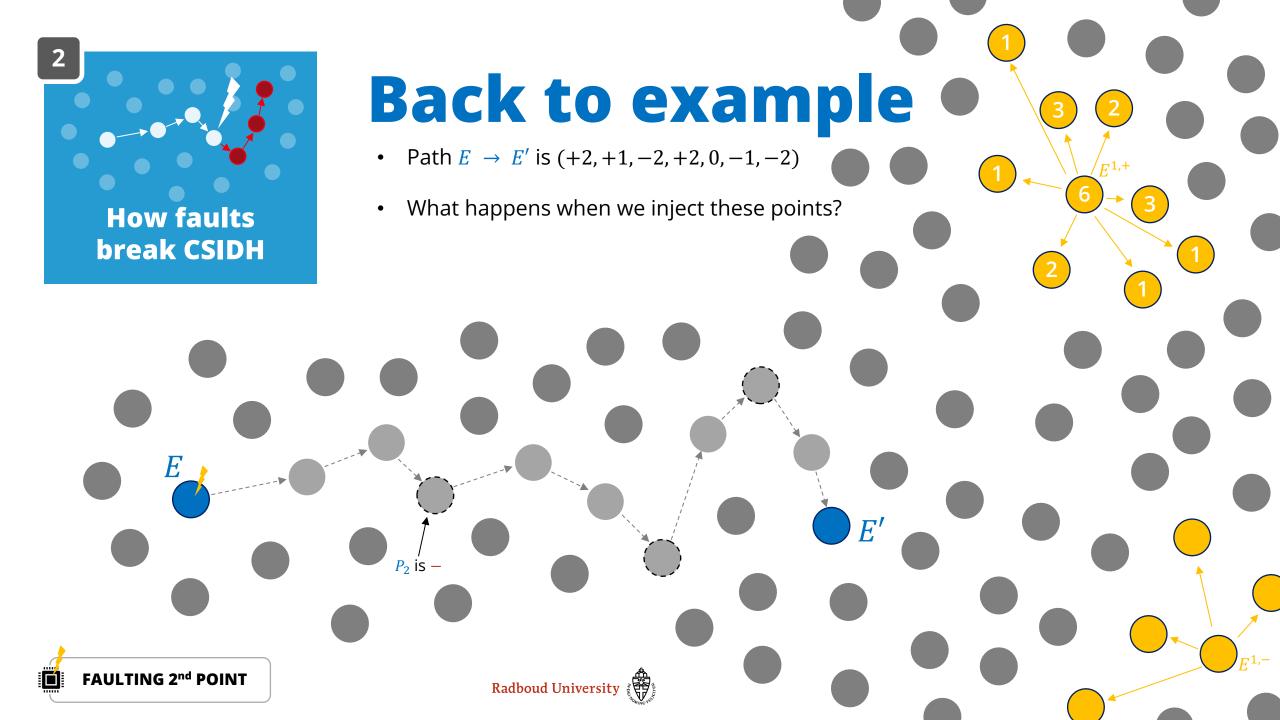


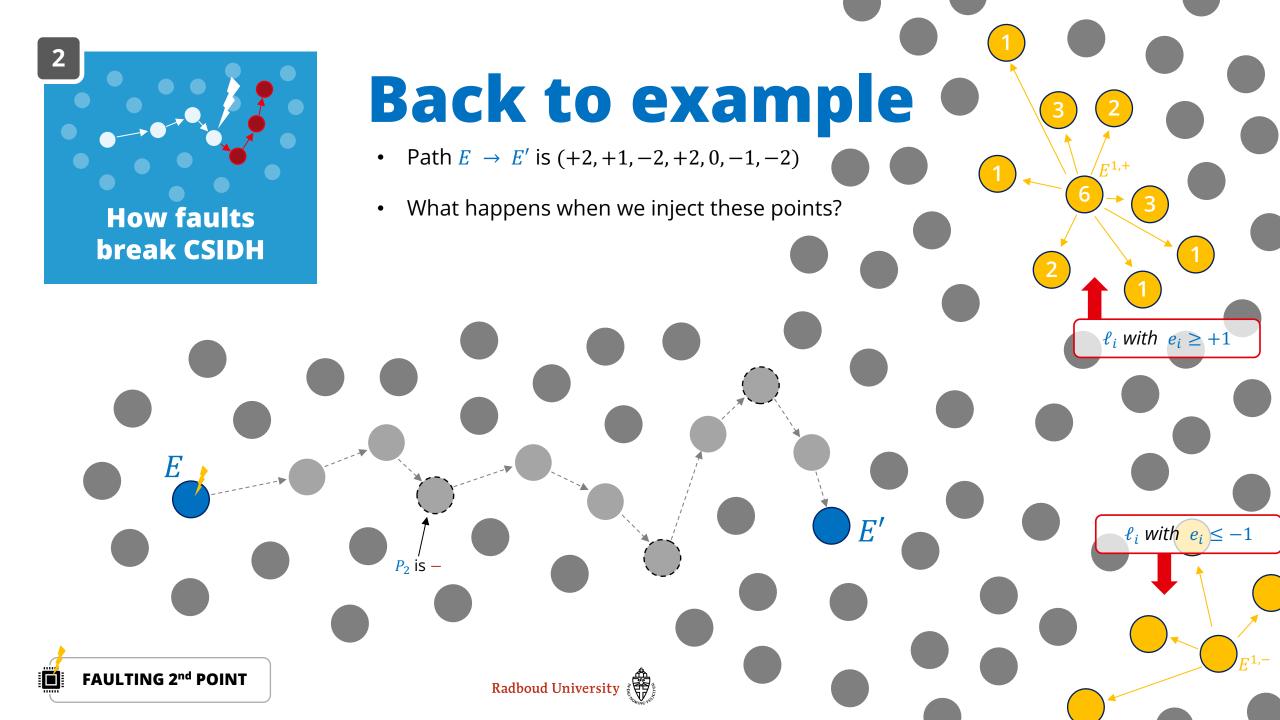
- Path $E \rightarrow E'$ is (+2, +1, -2, +2, 0, -1, -2)
- What happens when we inject these points?

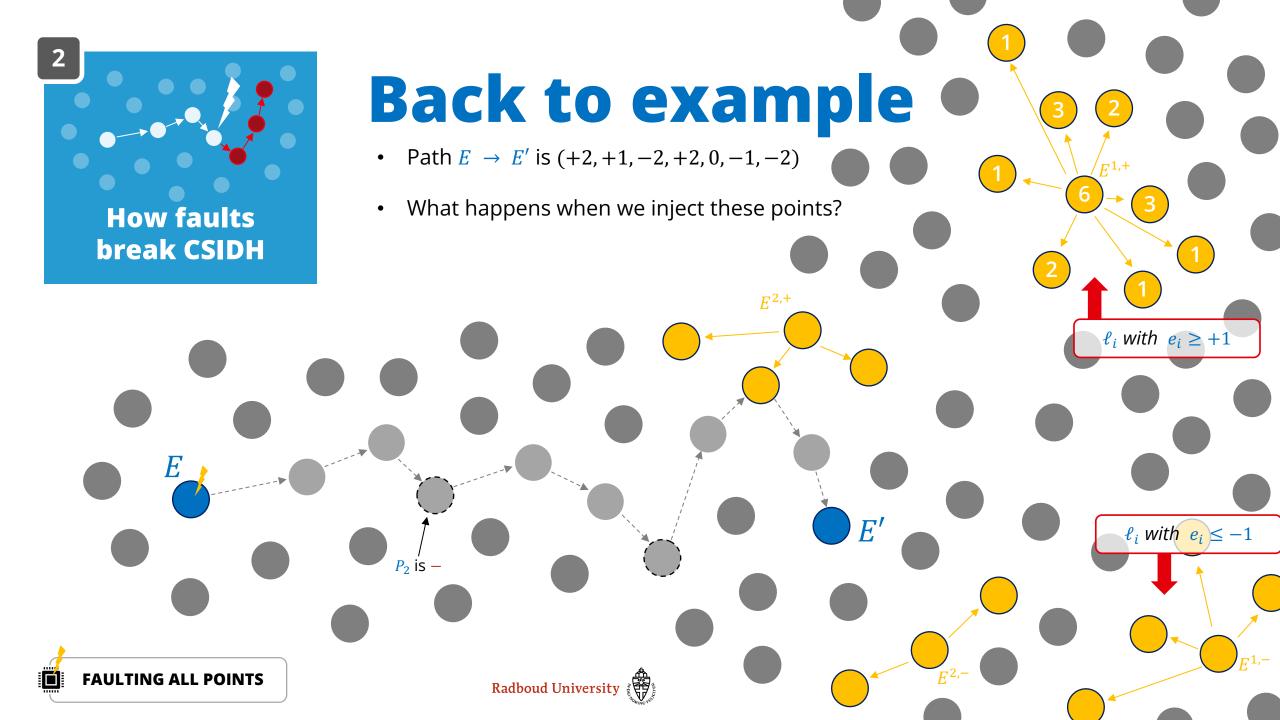


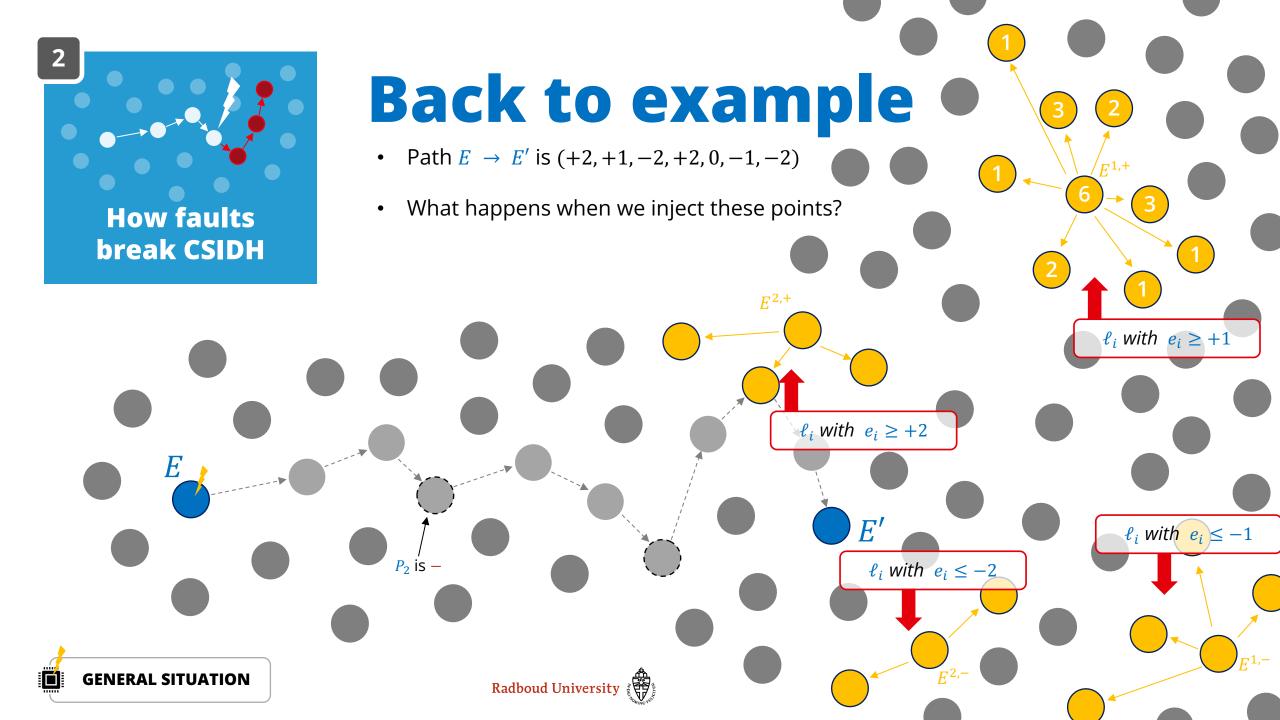


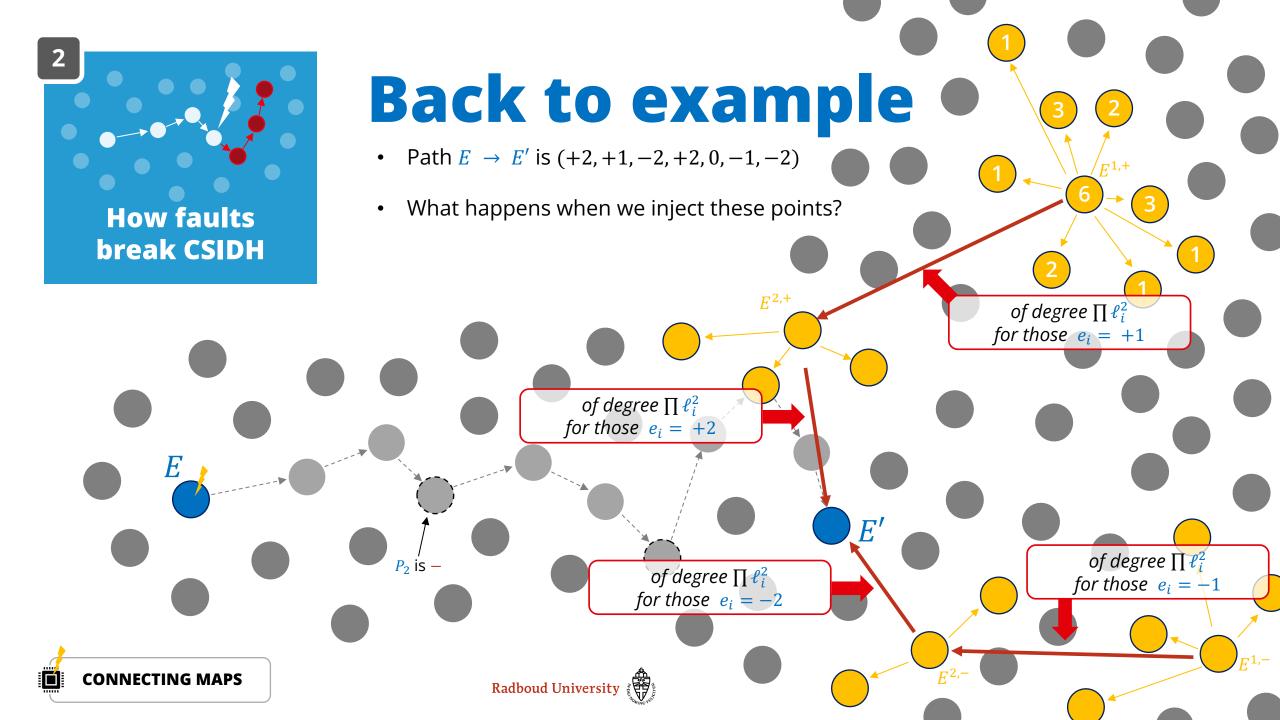


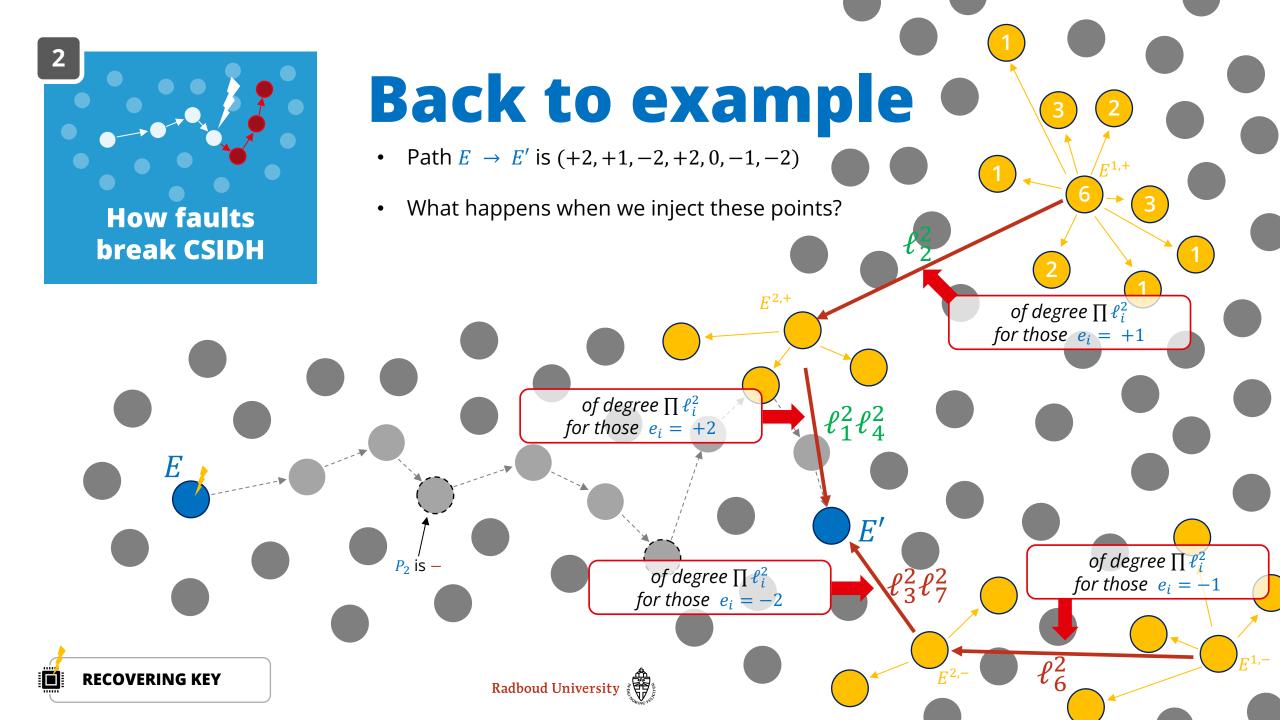


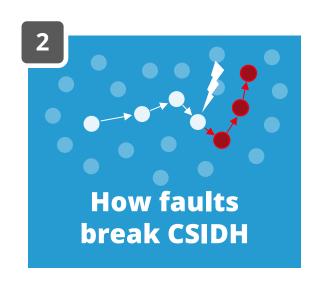






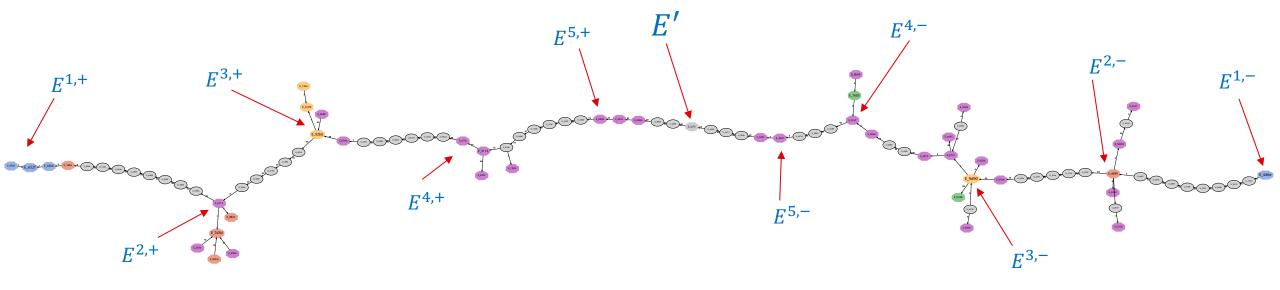


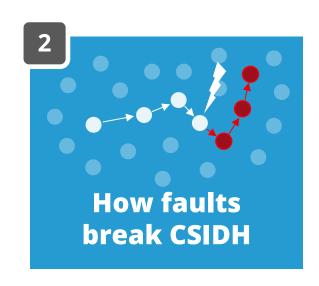




Real world: CSIDH-512

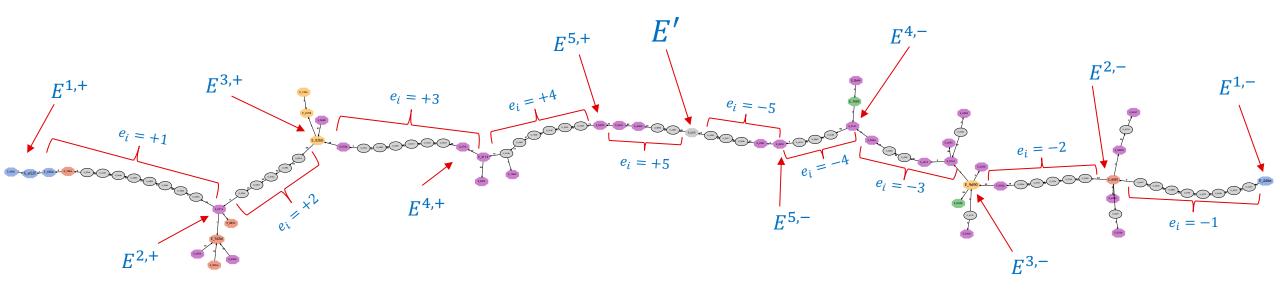
- uses 74 ℓ_i with $e_i \in [-5, ..., 5]$ for secret $(e_1, ..., e_{74})$
- hence, need 10 points to perform computation so we get $E^{1,\pm}$, ..., $E^{5,\pm}$ and a much larger graph
- overall strategy is exactly the same as before

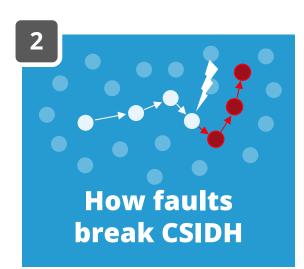




Real world: CSIDH-512

- uses 74 ℓ_i with $e_i \in [-5, ..., 5]$ for secret $(e_1, ..., e_{74})$
- hence, need 10 points to perform computation so we get $E^{1,\pm}$, ..., $E^{5,\pm}$ and a much larger graph
- overall strategy is exactly the same as before



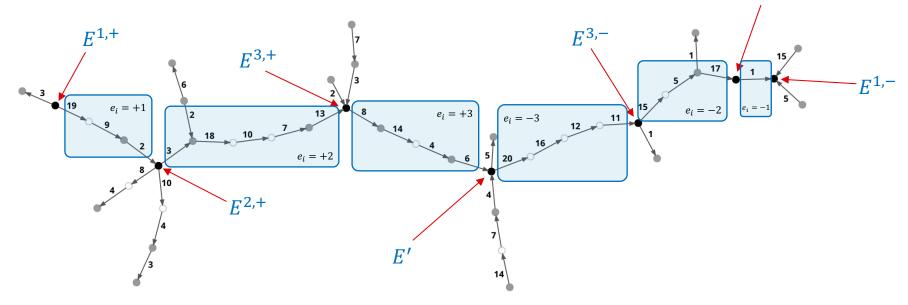


MORE READABLE: CSIDH-103

 $E^{2,-}$

- uses 21 ℓ_i with $e_i \in [-3, ..., 3]$ for secret $(e_1, ..., e_{21})$
- hence, need 6 points to perform computation so we get $E^{1,\pm}$, ..., $E^{3,\pm}$ and a much larger graph

CSIDH-103



$$[a] \sim (-1, +1, +2, +3, -2, +3, +2, +3, +1, +2, -3, -3, +2, +3, -2, -3, -2, +2, +1, -3, 0)$$



IN SUMMARY

- fault injections allow us to break CSIDH-512 in about 100 samples
 (one sample is a computation of group action with a single fault injection)
- similar strategy applied to CTIDH-512 needs only **40 samples**
- more advanced tricks (using the twist) moves most of computational effort to break CTIDH-512 to one-off precomputation
- countermeasure: Elligreator. (about 5% extra cost)
- hashed version: requires more samples and computations, still feasible

