Reversing, Breaking, and Fixing the French Legislative Election E-Voting Protocol

Alexandre Debant and Lucca Hirschi, Inria Nancy 28 mars 2023 @ Real World Crypto

Largest E-voting Election



+1.5MM eligible voters (French citizens resident overseas)



+500k ballots were cast over internet (largest number ever using e-voting)



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This election was based on a new protocol, better be sure it is secure! (FLEP)



+1.5MM eligible voters (French citizens resident overseas) Ă



- Two central security goals for e-voting:
- Ballot Privacy: an attacker cannot learn the choice of a voter

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This election was based on a new protocol, better be sure it is secure! (FLEP)

Verifiability: voters must have the guarantee that their ballots are counted



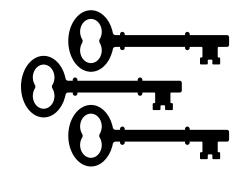
The E-voting Protocol: FLEP

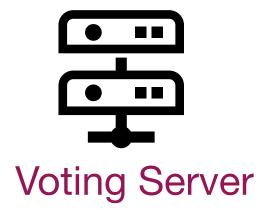
The protocol roles





Decryption Trustees











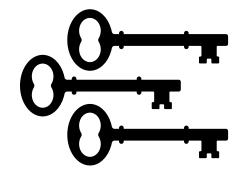
The protocol roles



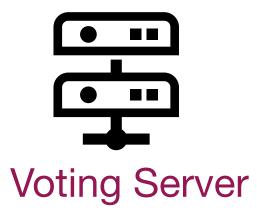


Javascript running in a browser

Decryption Trustees



by representatives and officials

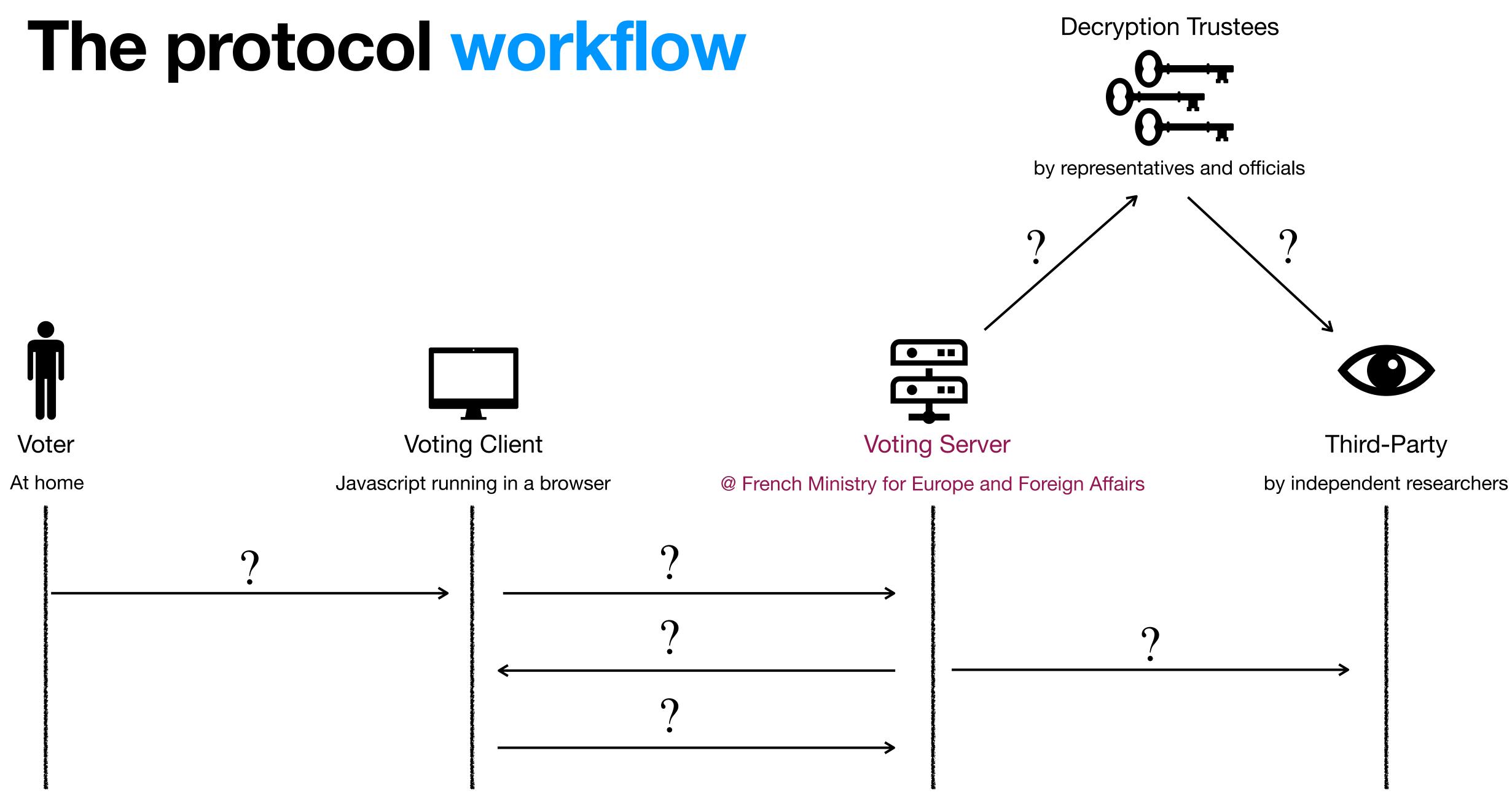


Third-Party by independent researchers

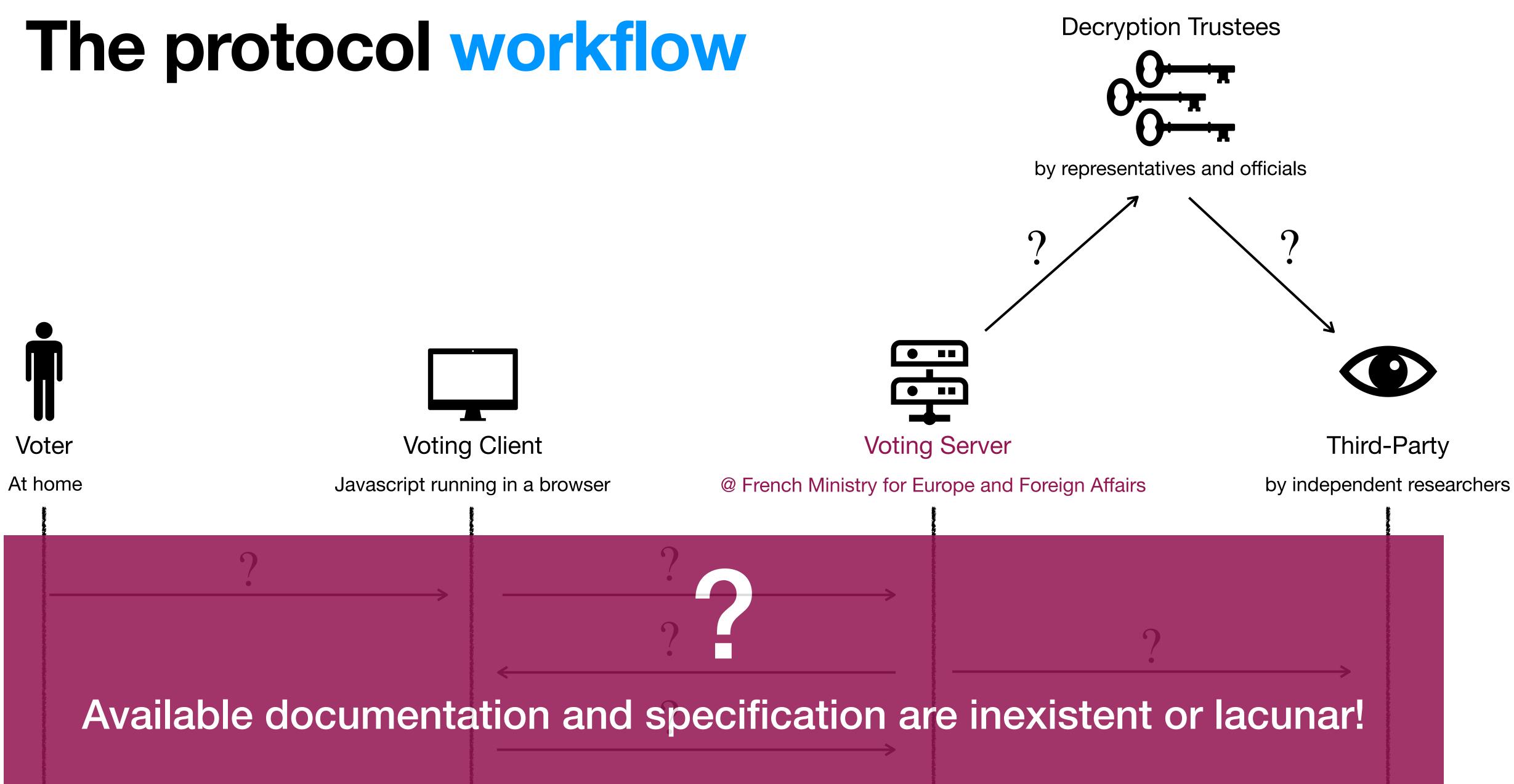
@ French Ministry for Europe and Foreign Affairs







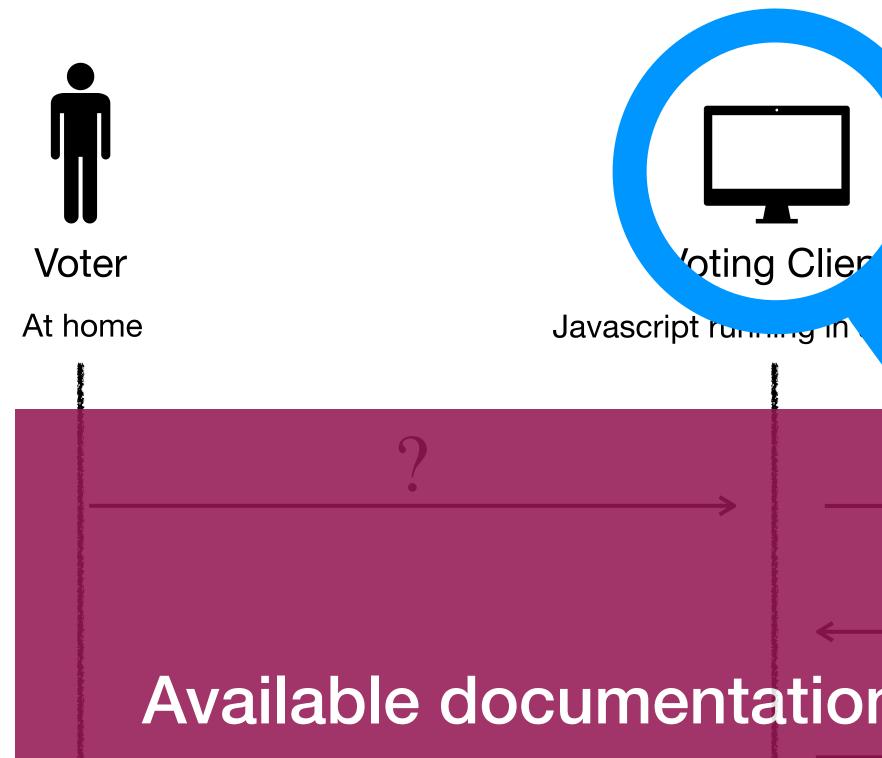


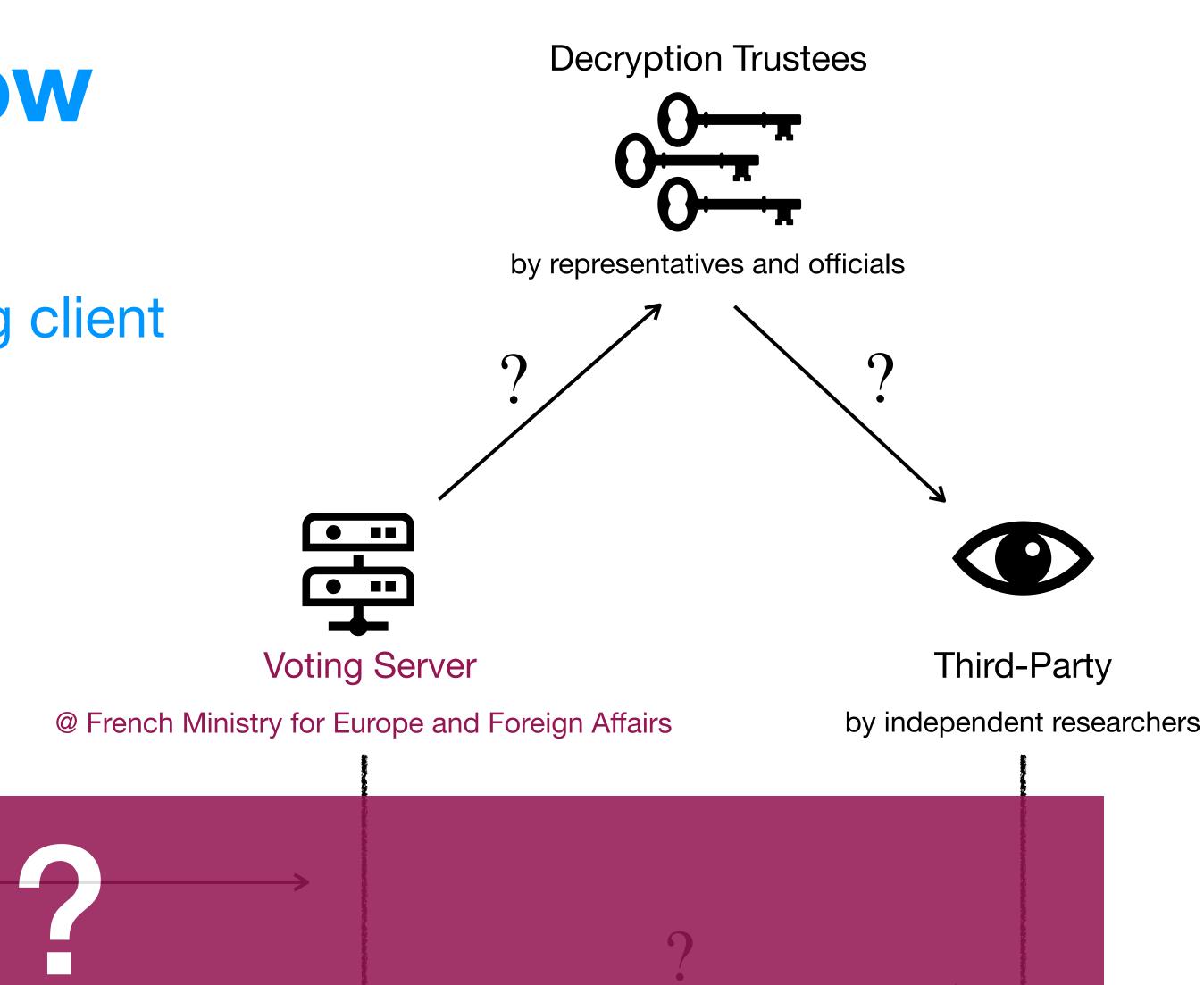


The protocol workflow

Reverse the obfuscated voting client (Javascript & HTML)

wser



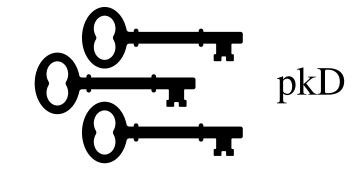


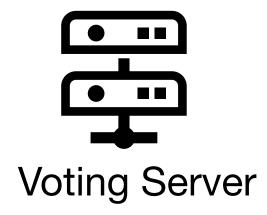
Available documentation and specification are inexistent or lacunar!





Decryption Trustees

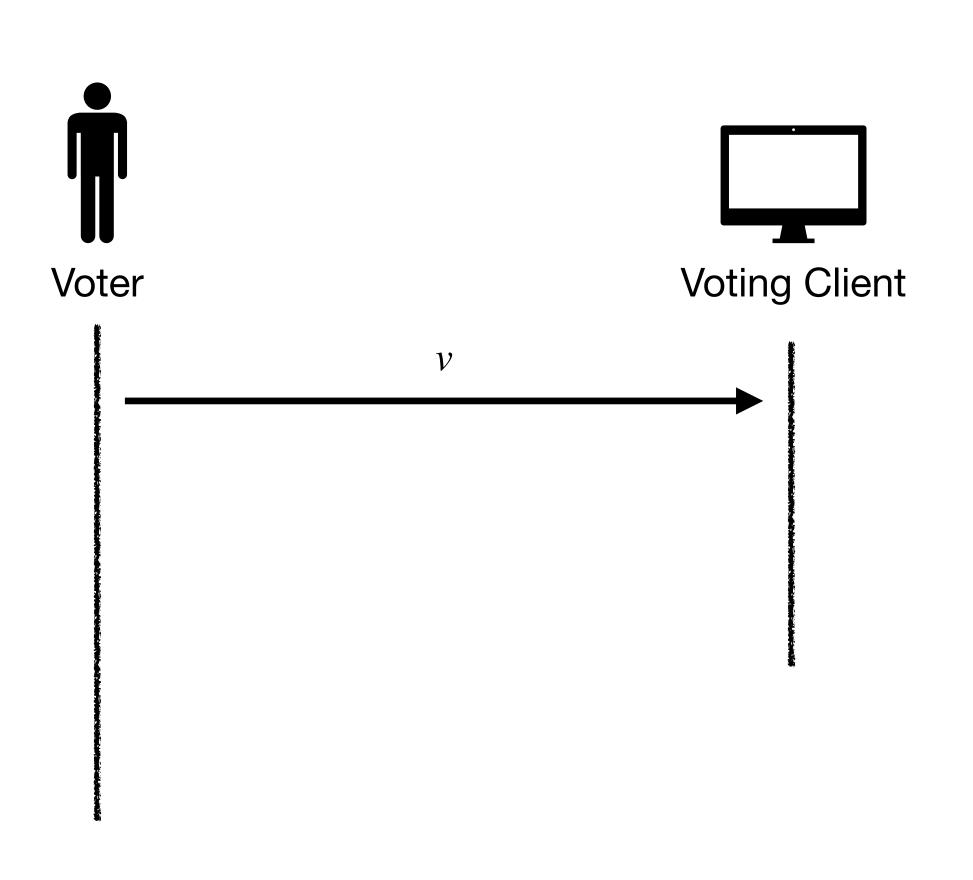




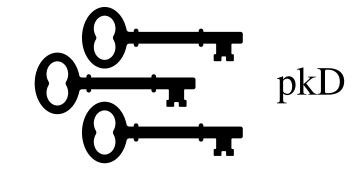


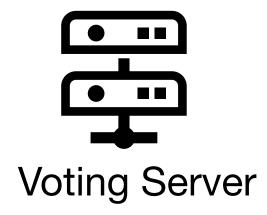






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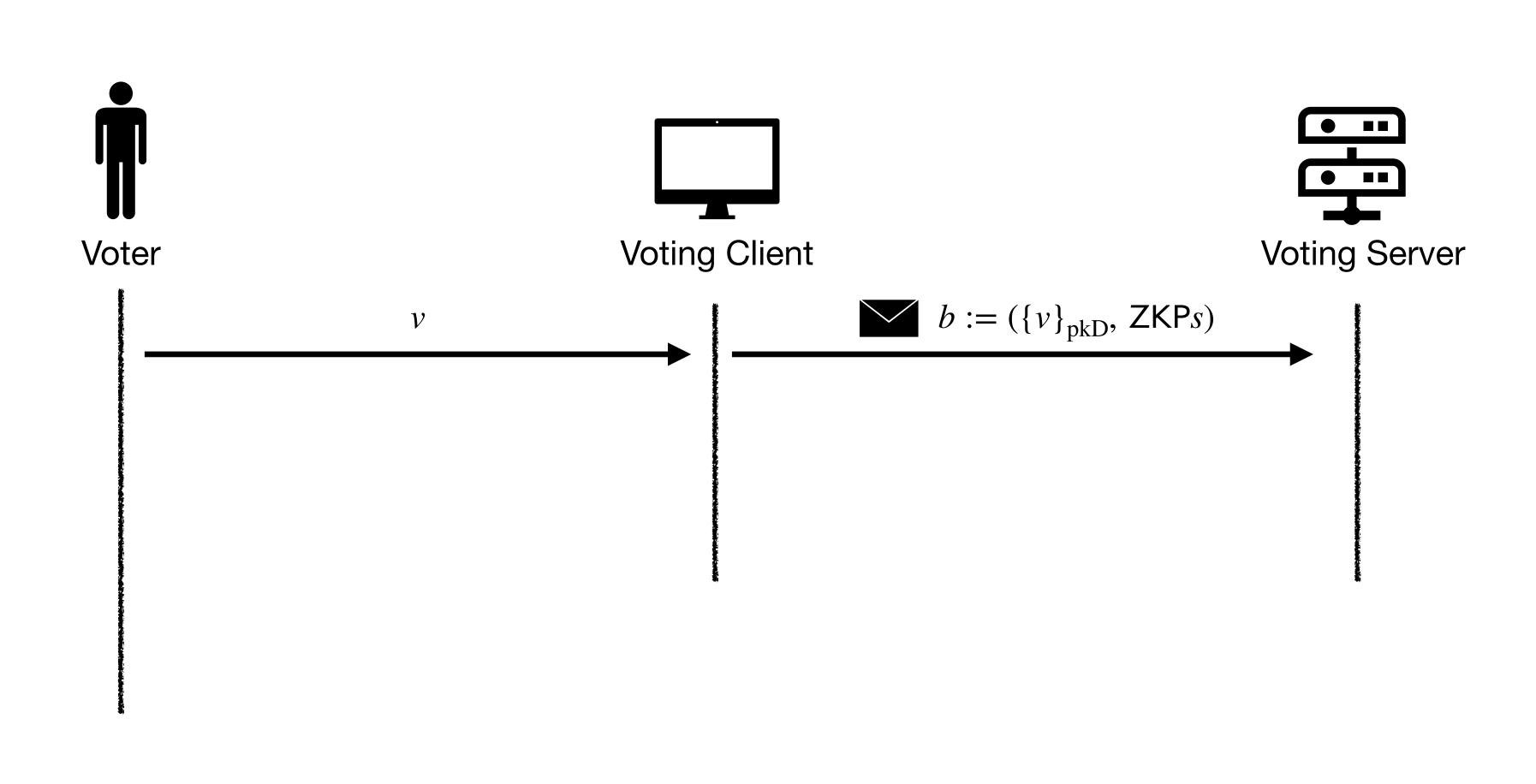






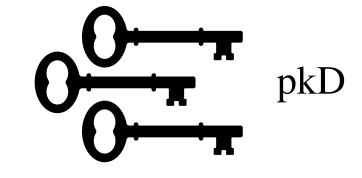






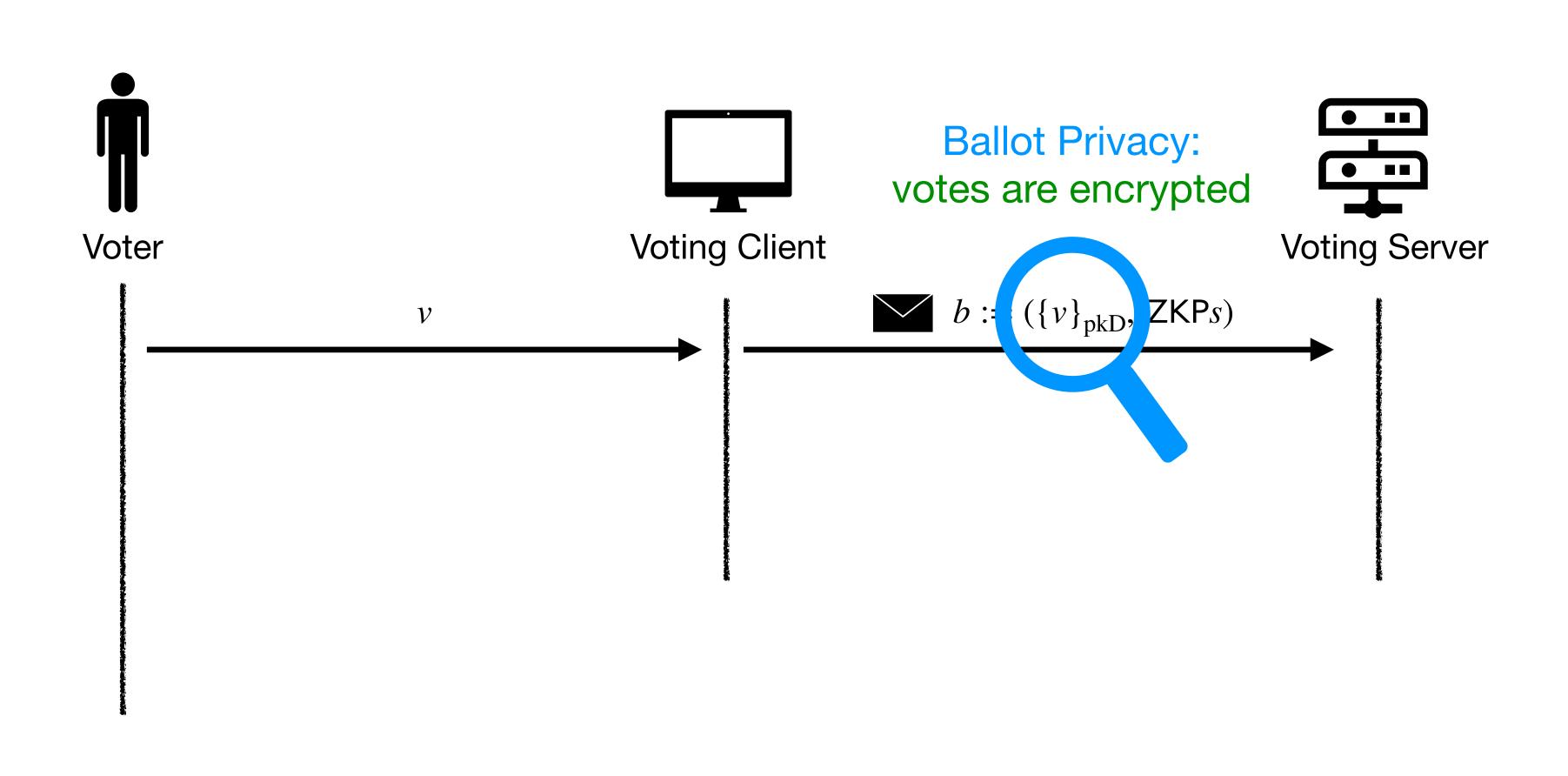


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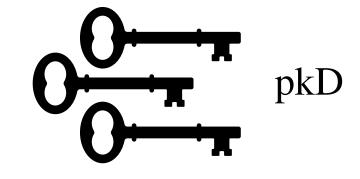








Decryption Trustees

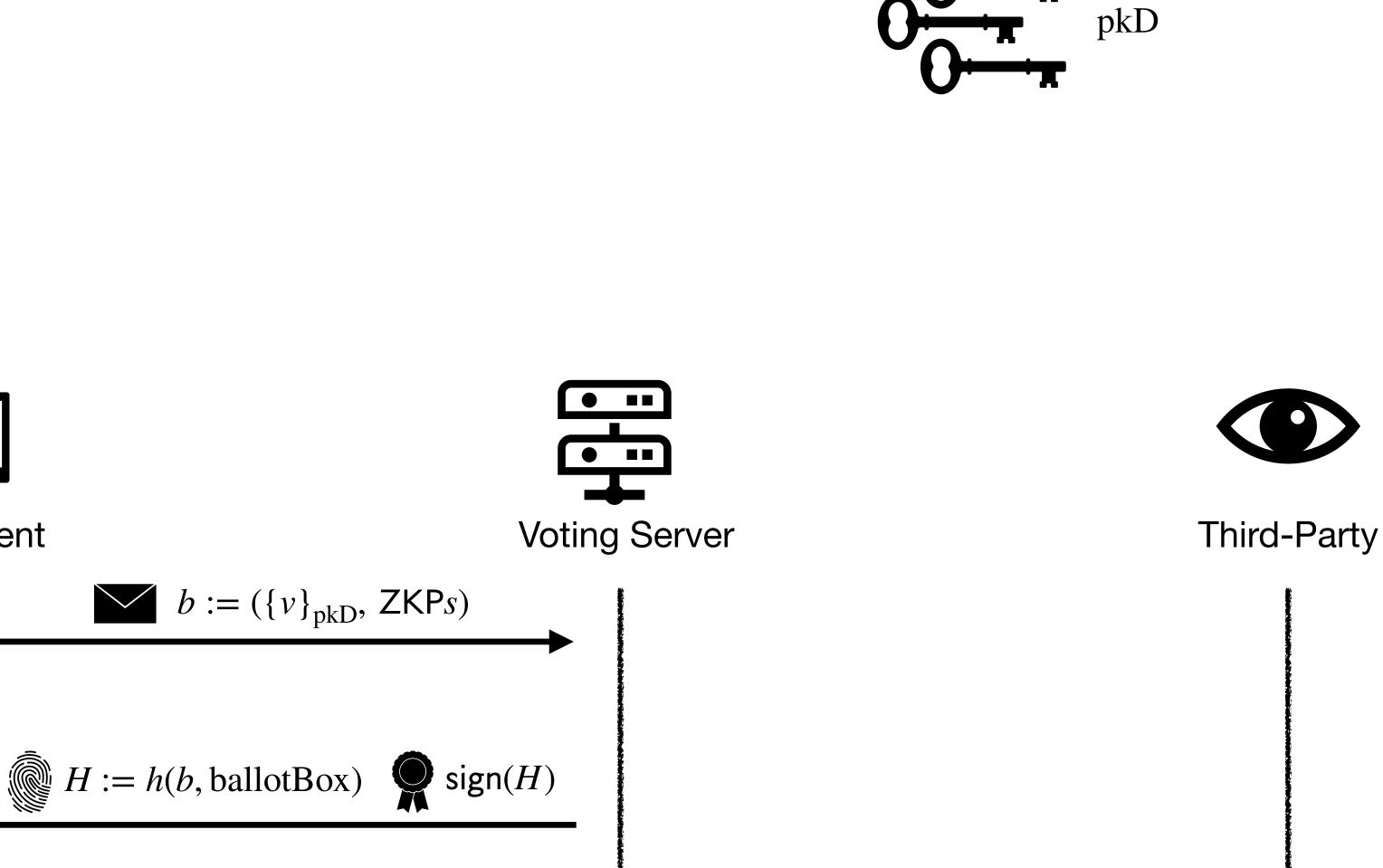








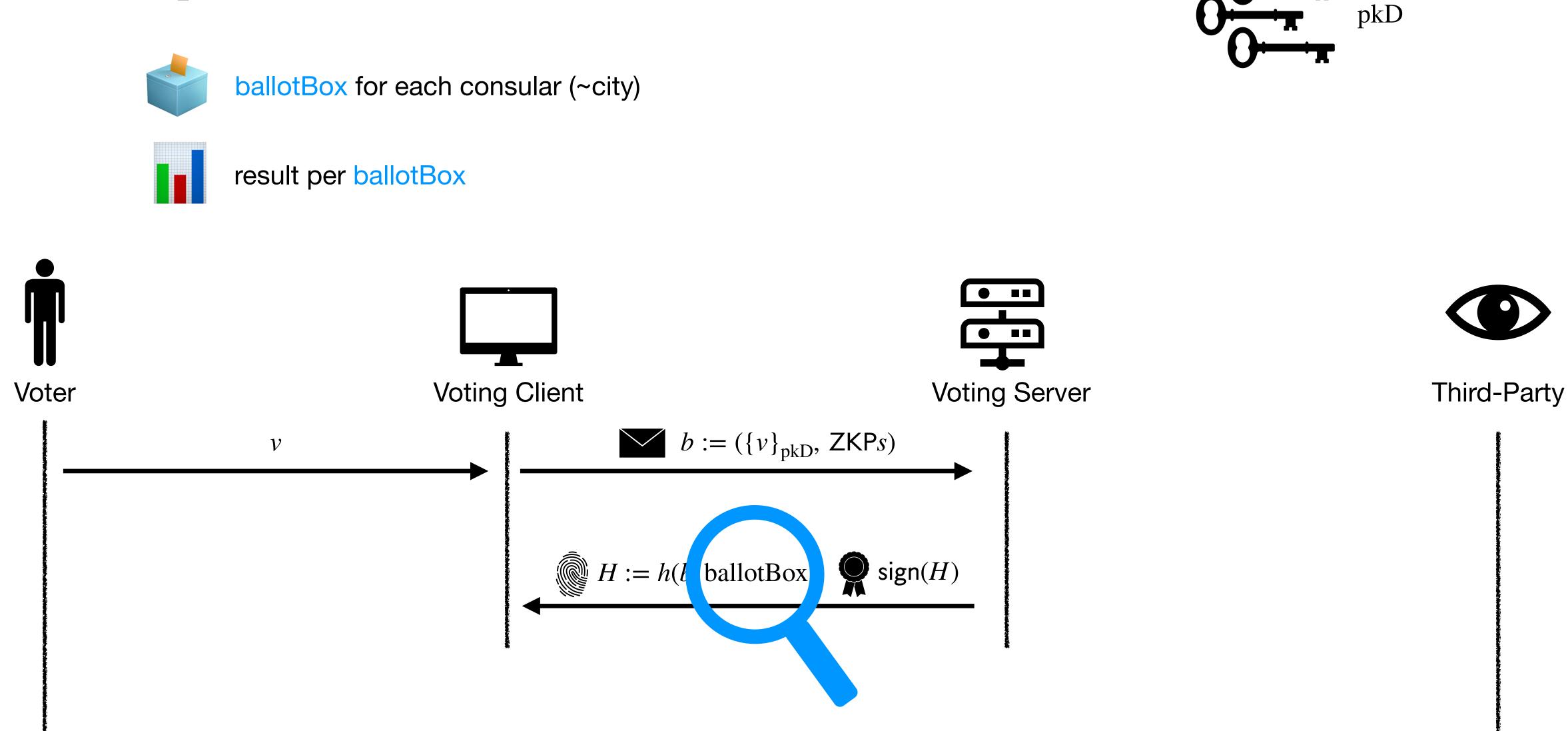
The protocol flow (simplified) Voting Client Voter \mathcal{V}



Decryption Trustees



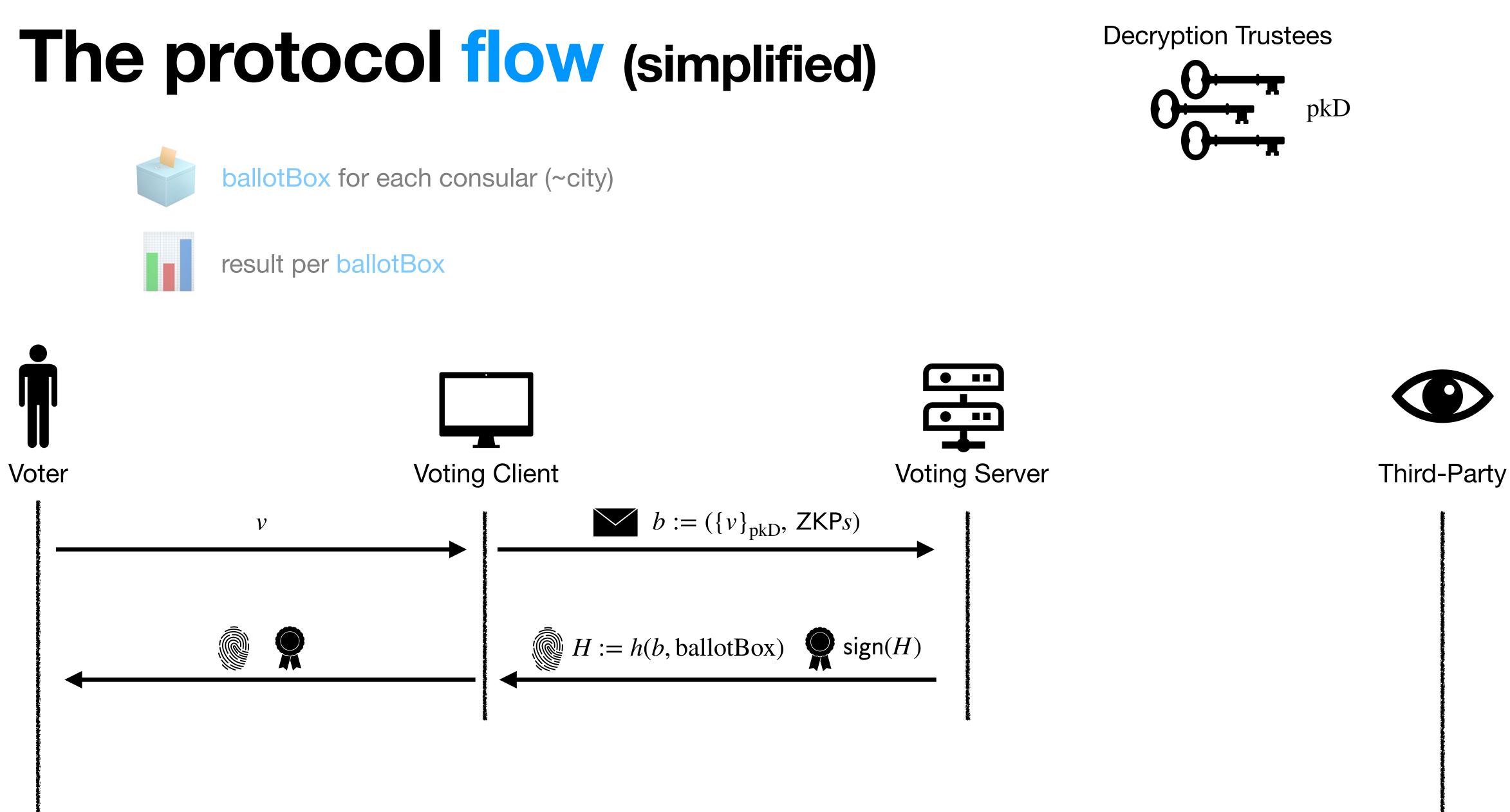






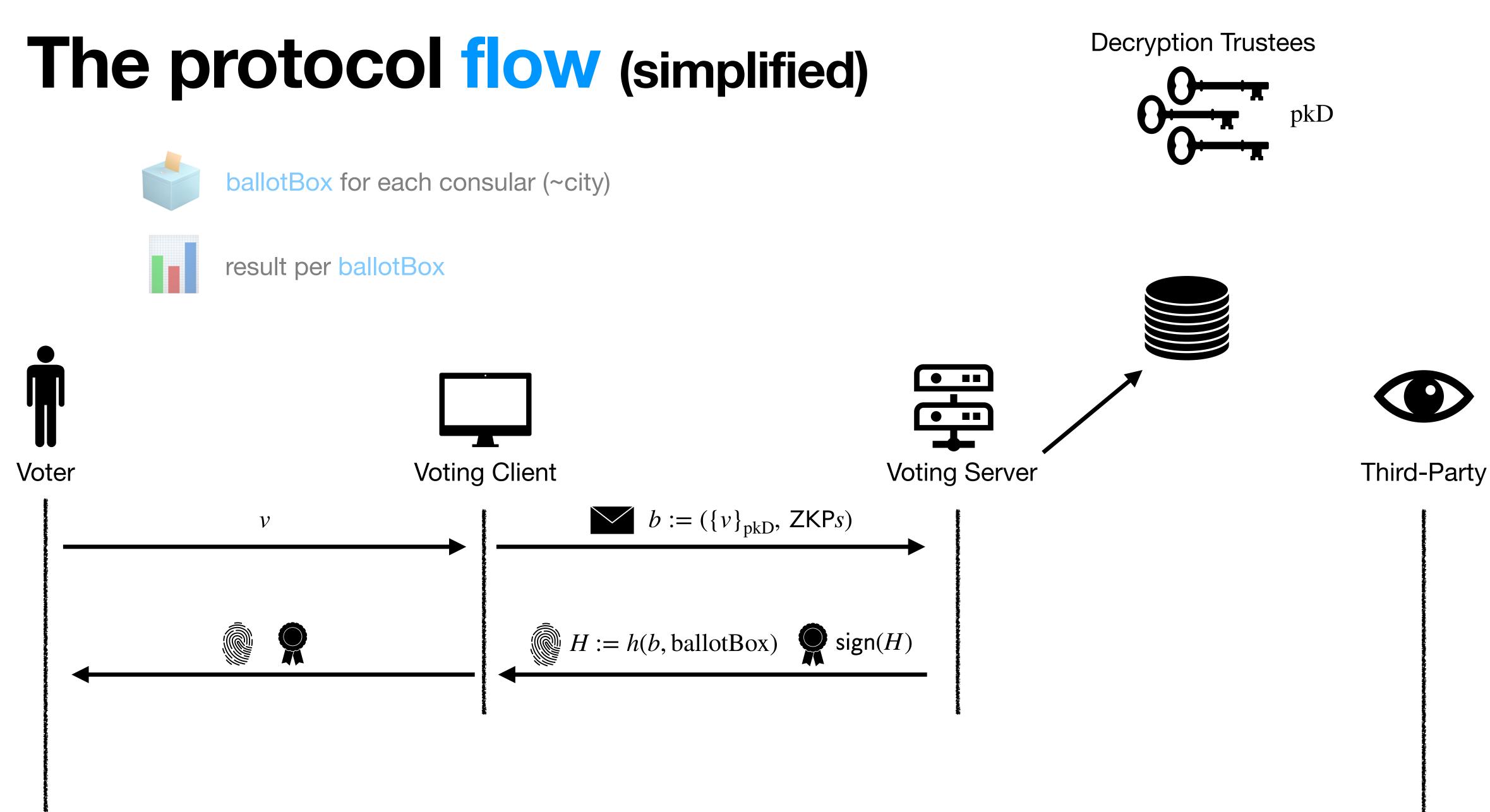
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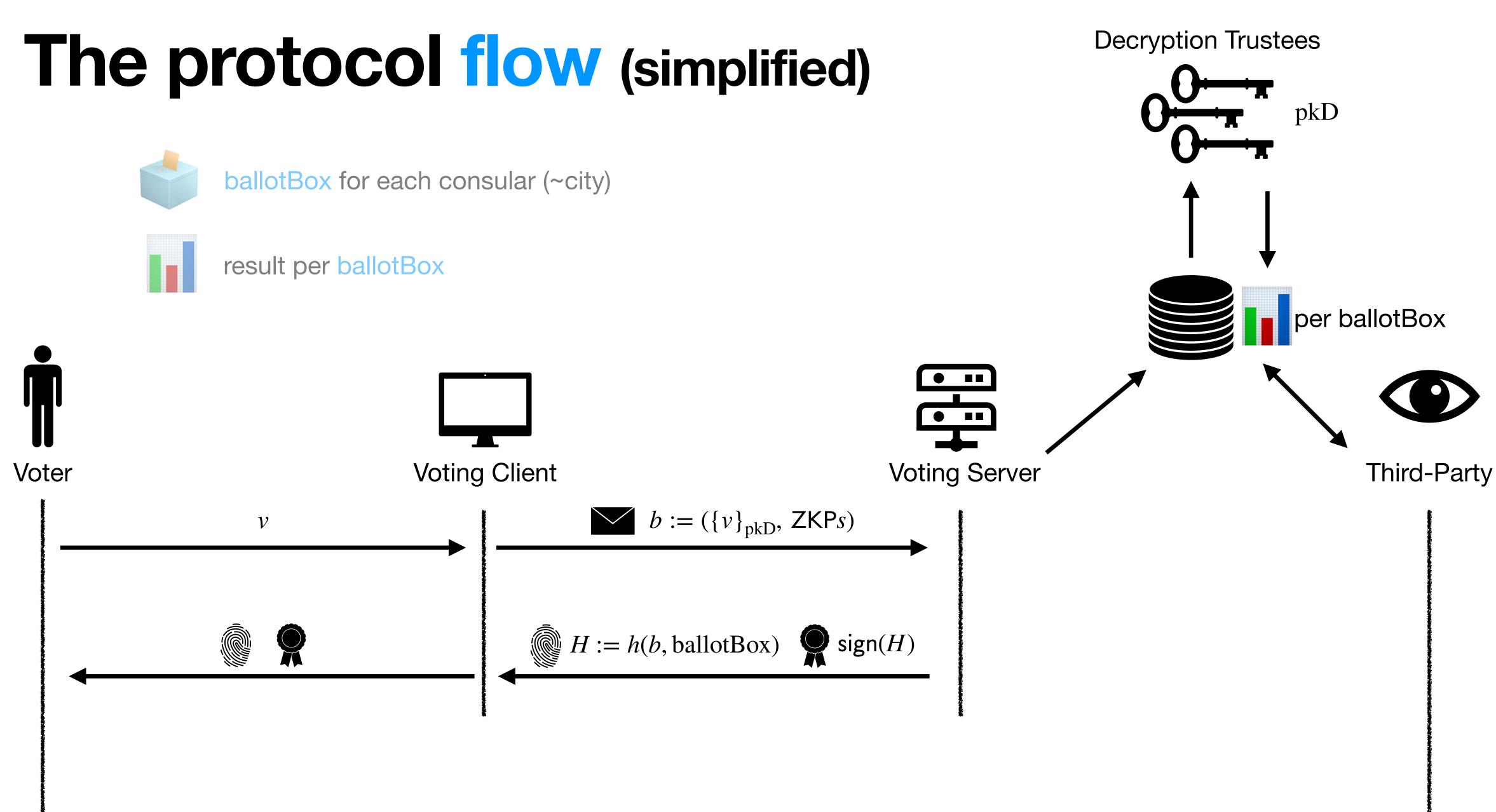






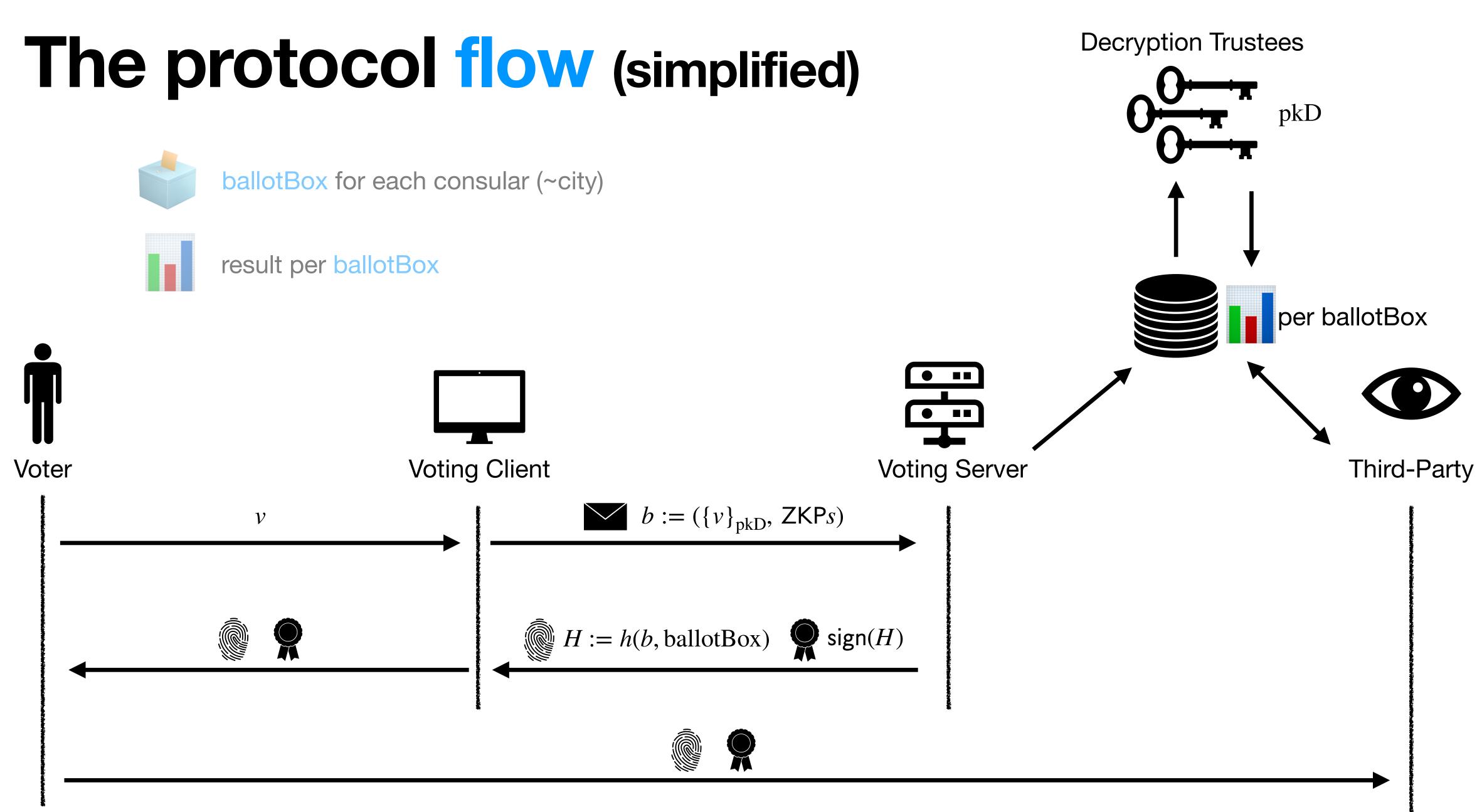
















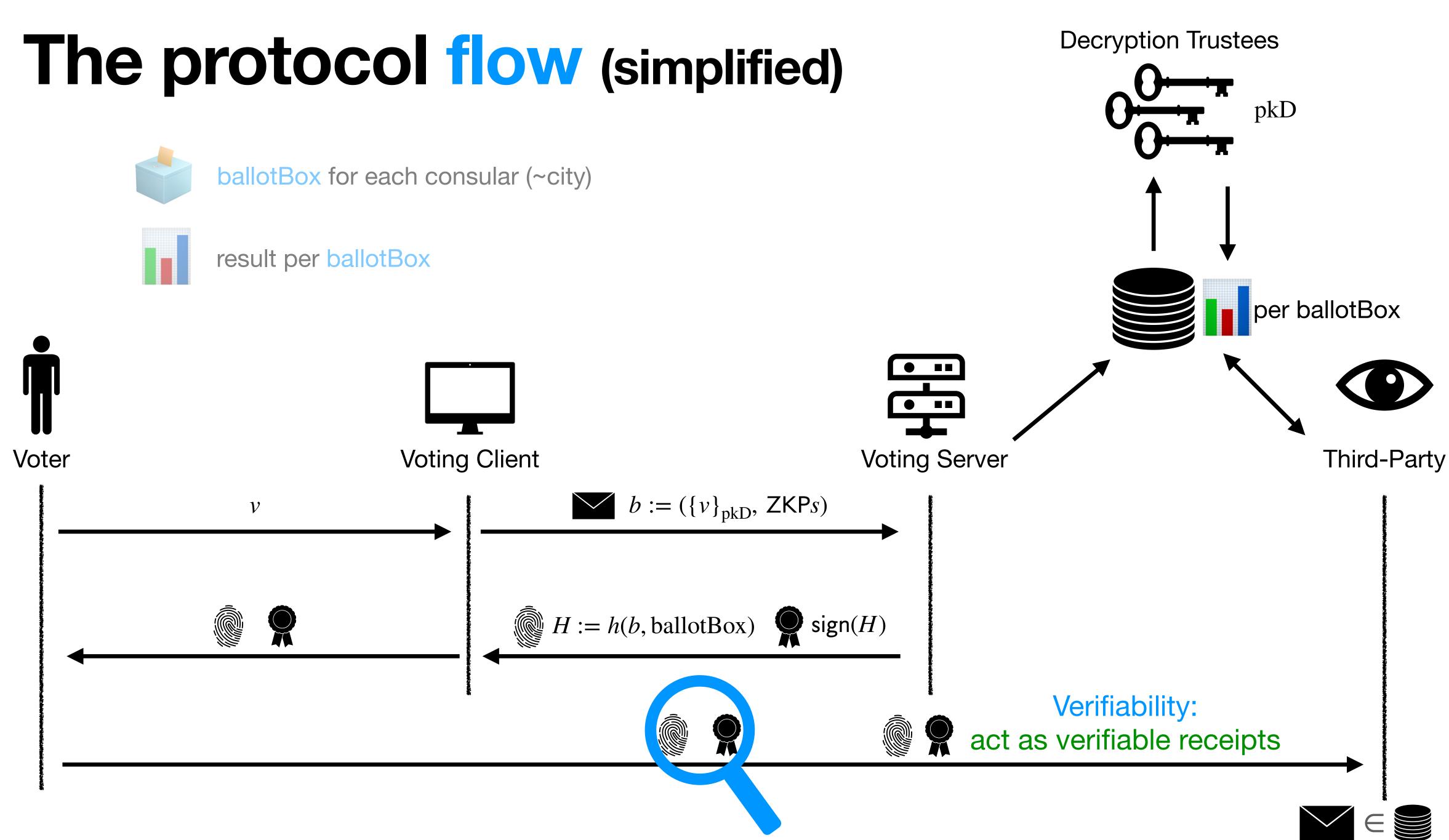












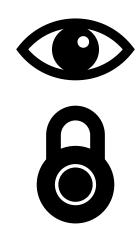














Security goals

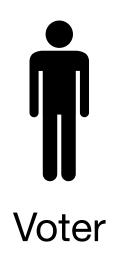
Ballot Privacy: an attacker cannot learn the choice of a voter
Verifiability: voters must have the guarantee that their ballots are counted



Security goals

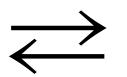
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 - Verifiability: voters must have the guarantee that their ballots are counted

Threat models — security expectations under

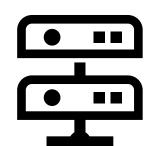




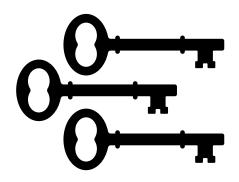
Voting Client



Communication Channel

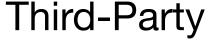


Voting Server





Decryption Trustees

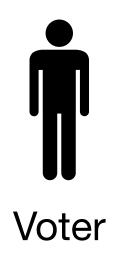


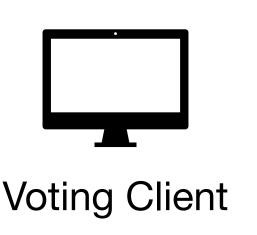


Security goals

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 - Verifiability: voters must have the guarantee that their ballots are counted

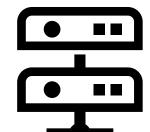
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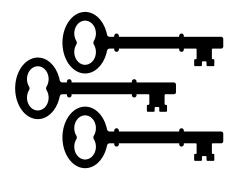


Communication

Channel



Voting Server





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Plaintext/under TLS: e.g., certificate leak

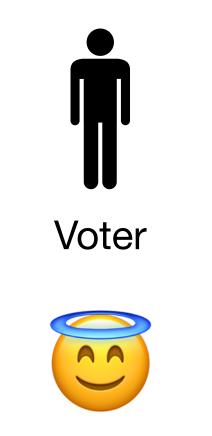




Security goals

Solution Strain Stra Verifiability: voters must have the guarantee that their ballots are counted

Threat models – security expectations under





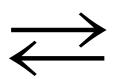
Voting Client

Ballot Privacy

Verifiability



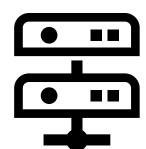




Communication Channel



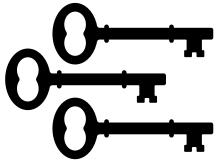




Voting Server







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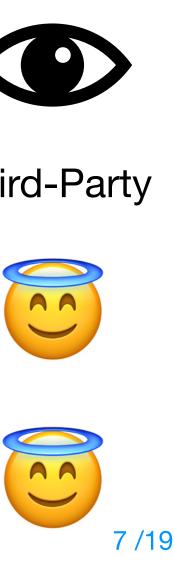








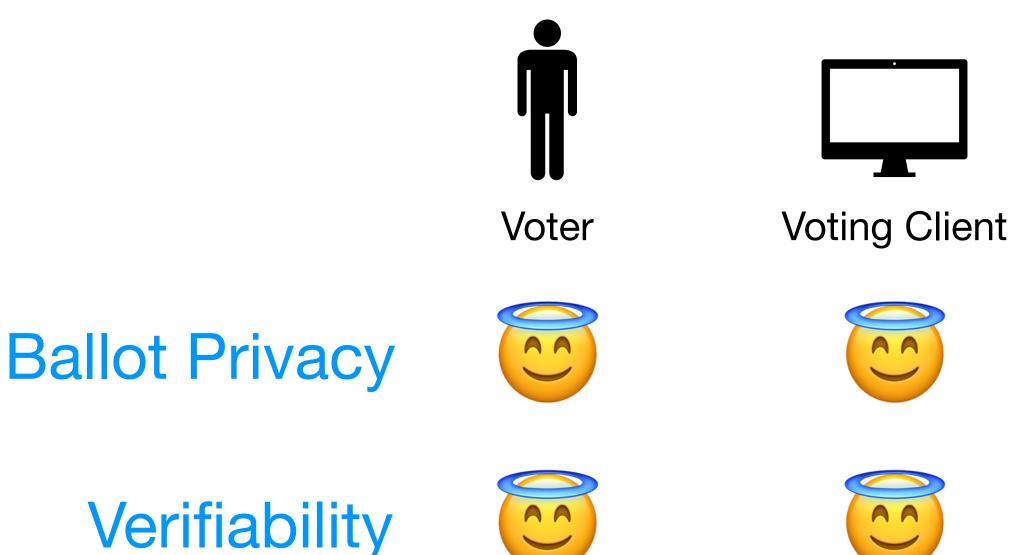


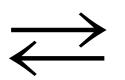


Security goals

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Threat models — attacks under

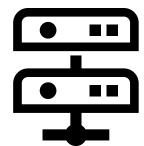




Communication Channel

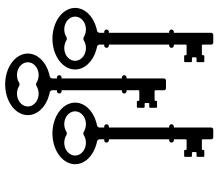






Voting Server

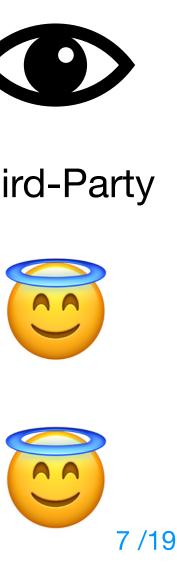




Decryption Trustees









Contributions

Contributions



First public and comprehensive specification of the protocol by reverse



Verifiability and ballot privacy can be attacked by a channel/server attacker: 2 design and implementation vulnerabilities

- 6 attack variants



Lessons for future e-voting elections

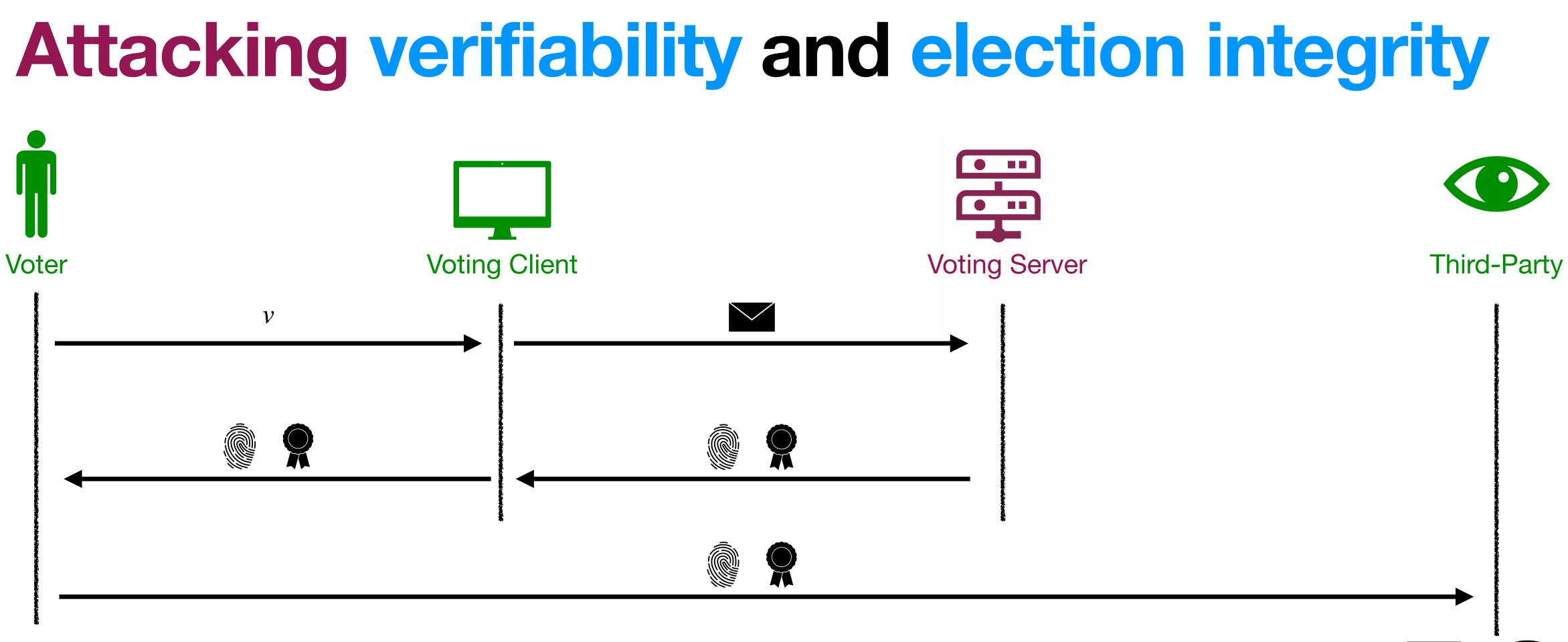
https://eprint.iacr.org/2022/1653

Propose 6 fixes, most of them already implemented for the 2023 election

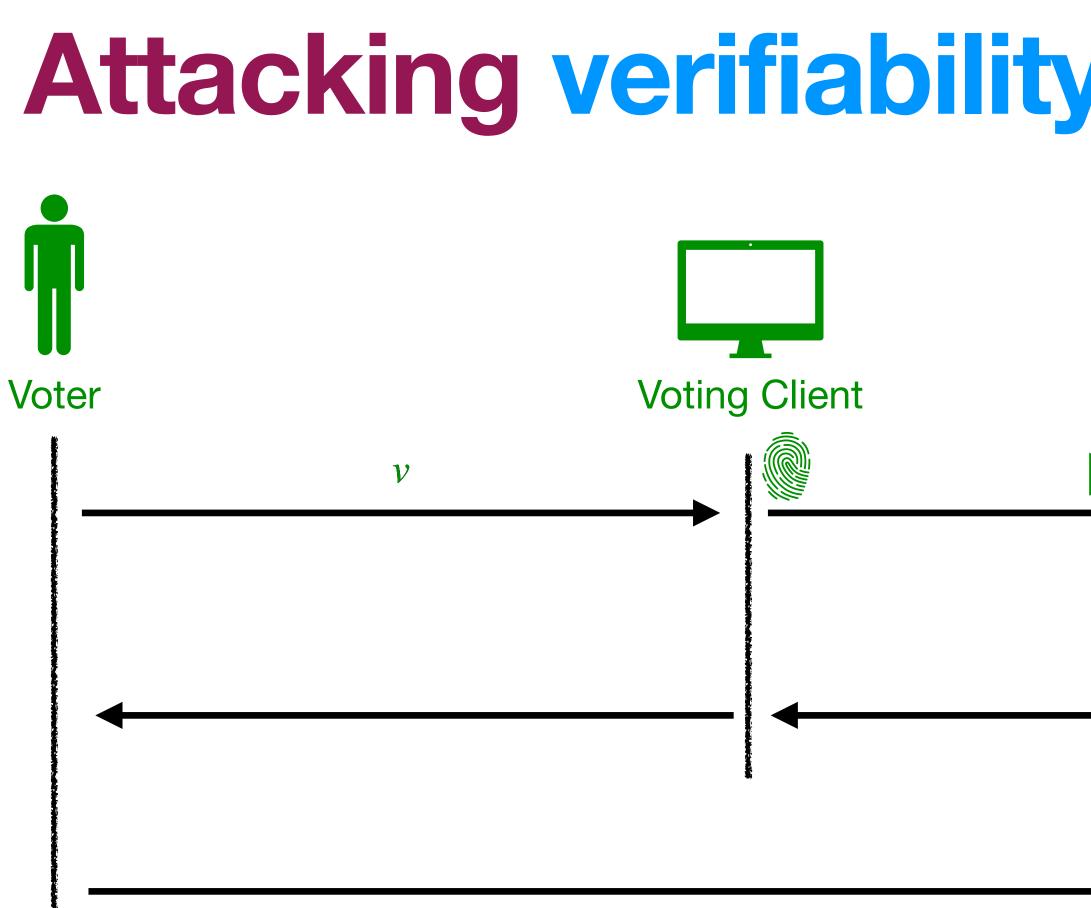


Attacking and Fixing

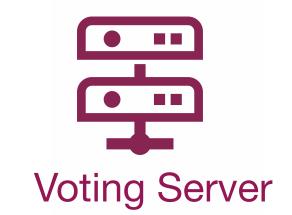
Election integrity and privacy





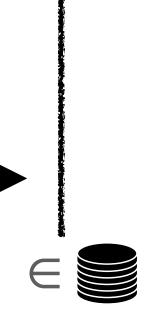


Attacking verifiability and election integrity

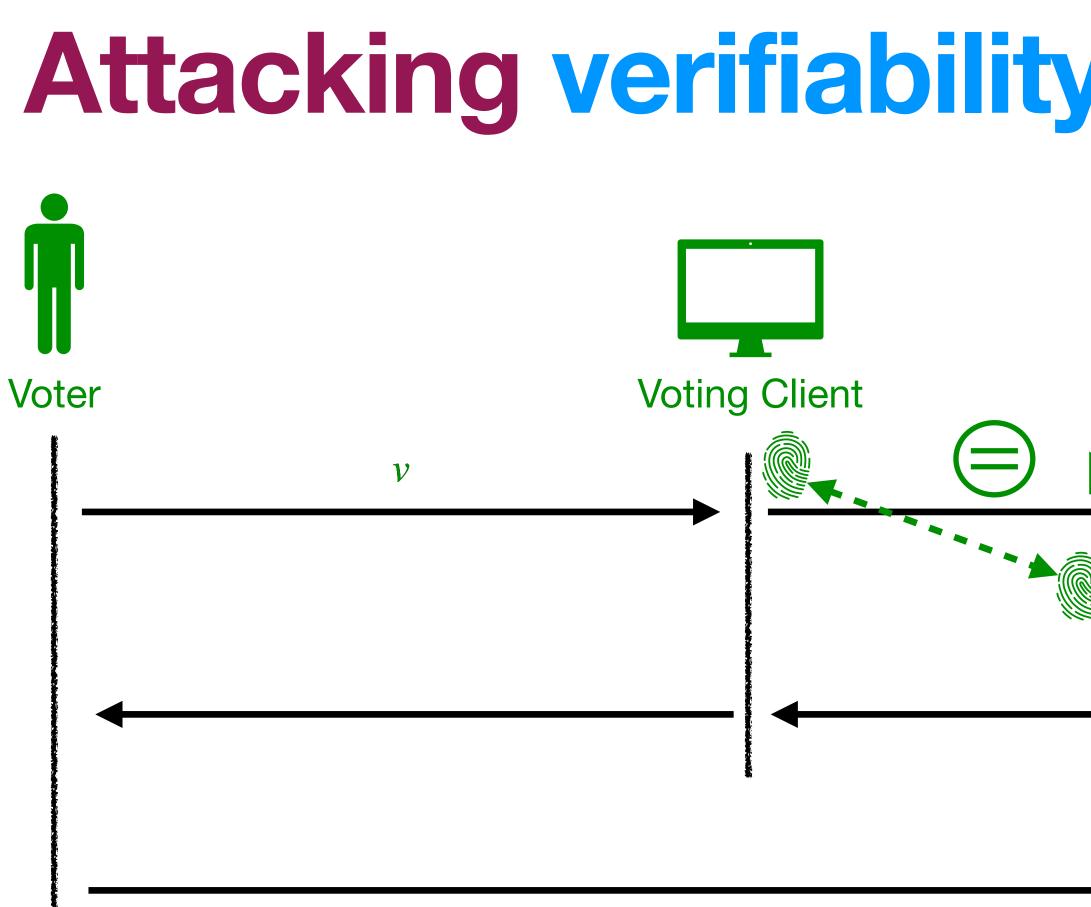




Third-Party







Attacking verifiability and election integrity

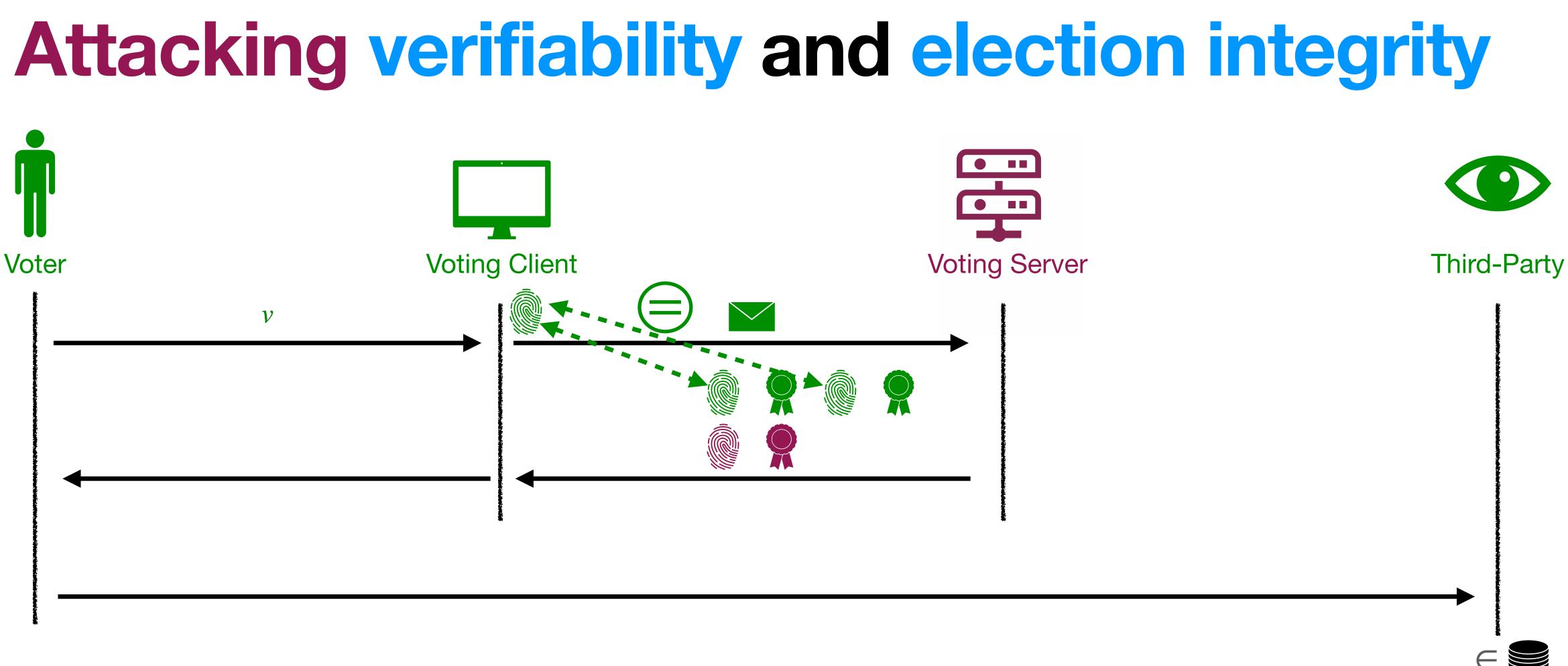




Third-Party



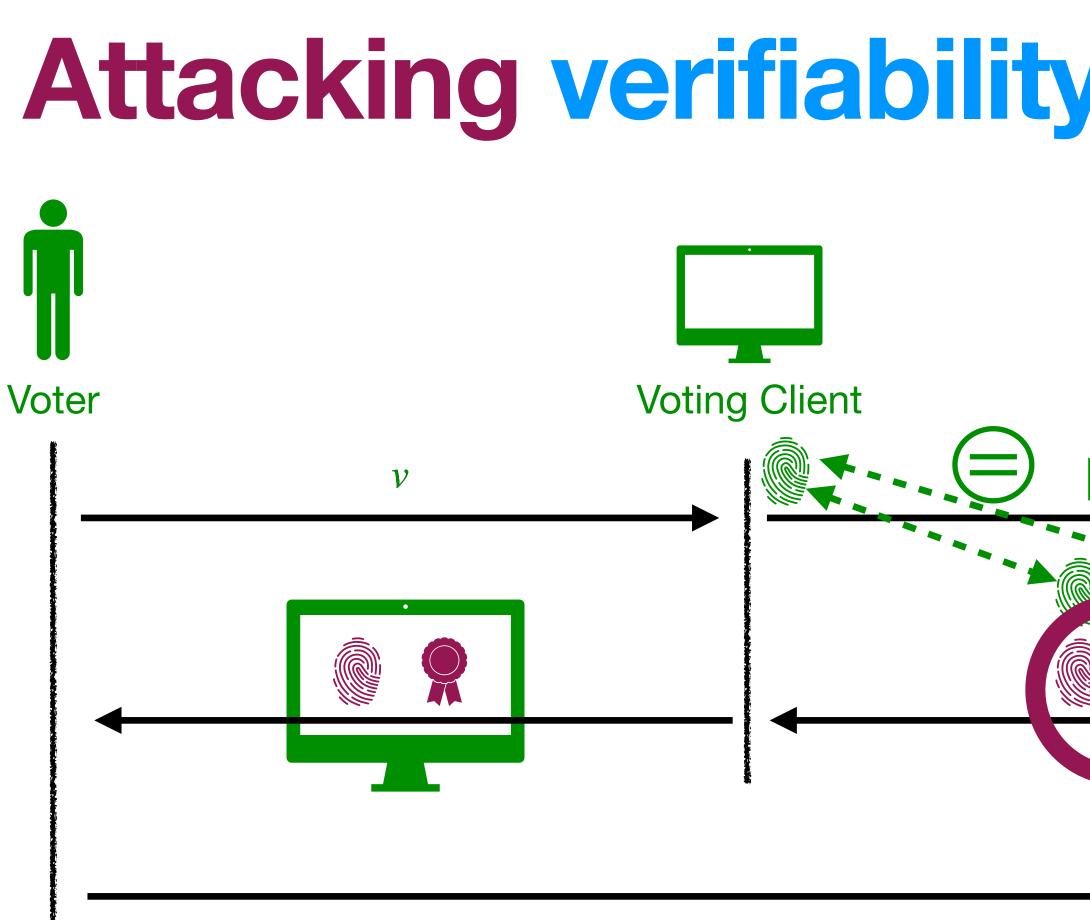




• There are 4 versions of with various consistency checks in the JavaScript voting client







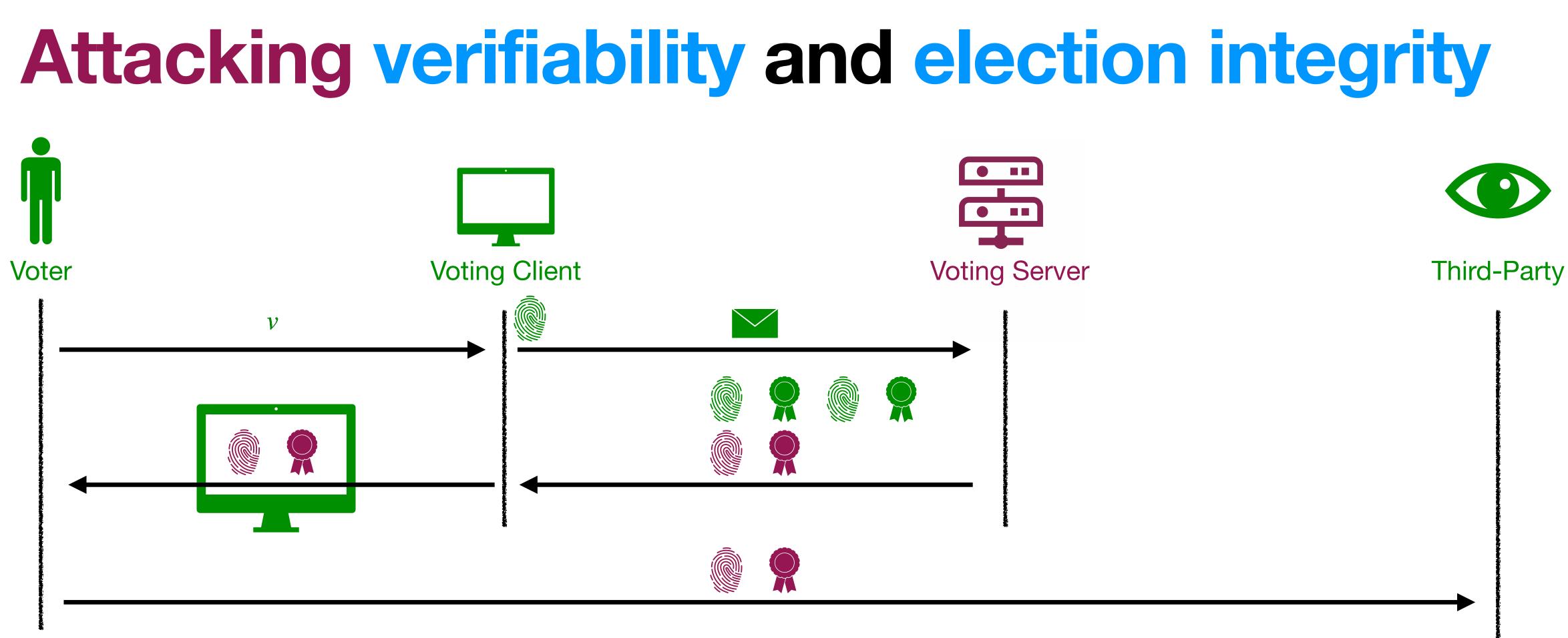
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Attacking verifiability and election integrity • **Voting Server** Third-Party

• Implementation vulnerability #1 ⇒ the @ ♀ actually displayed to the voter can be attacker-controlled



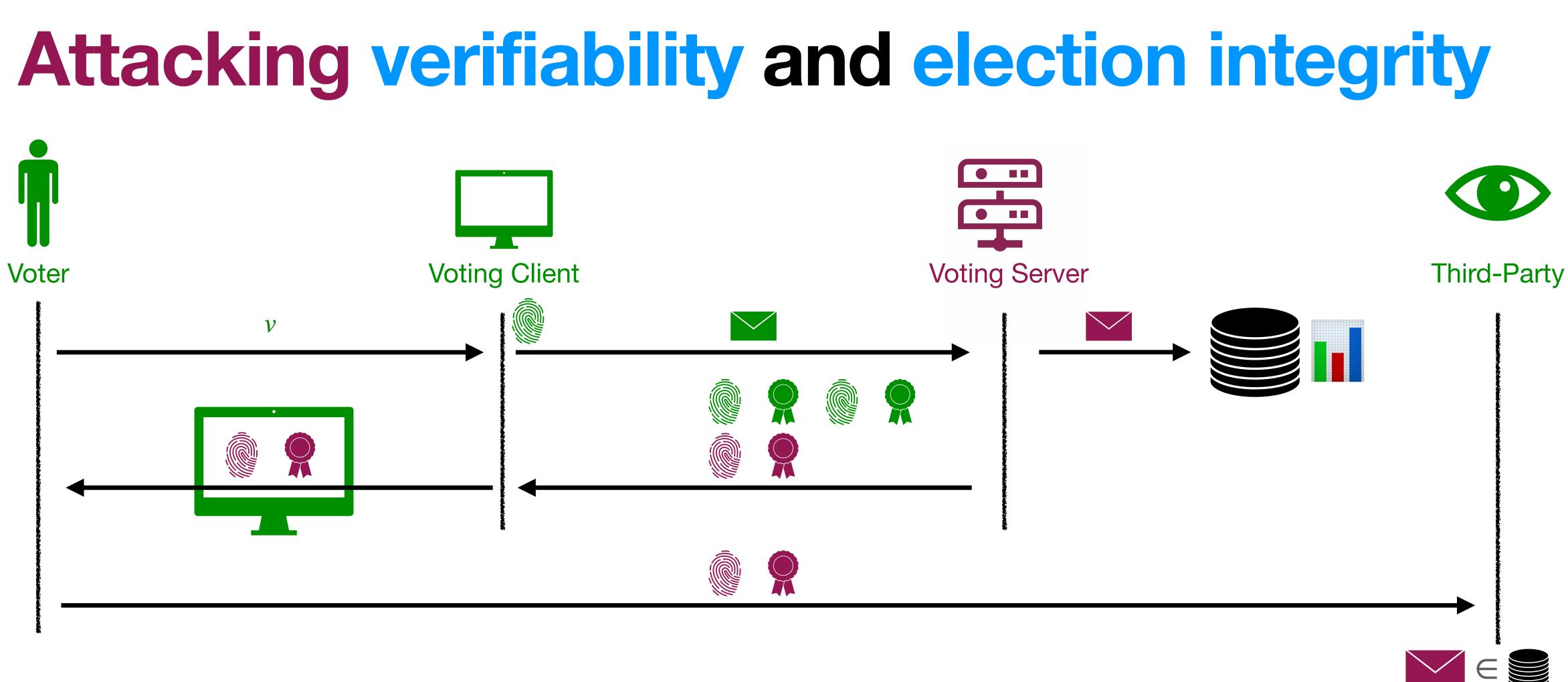




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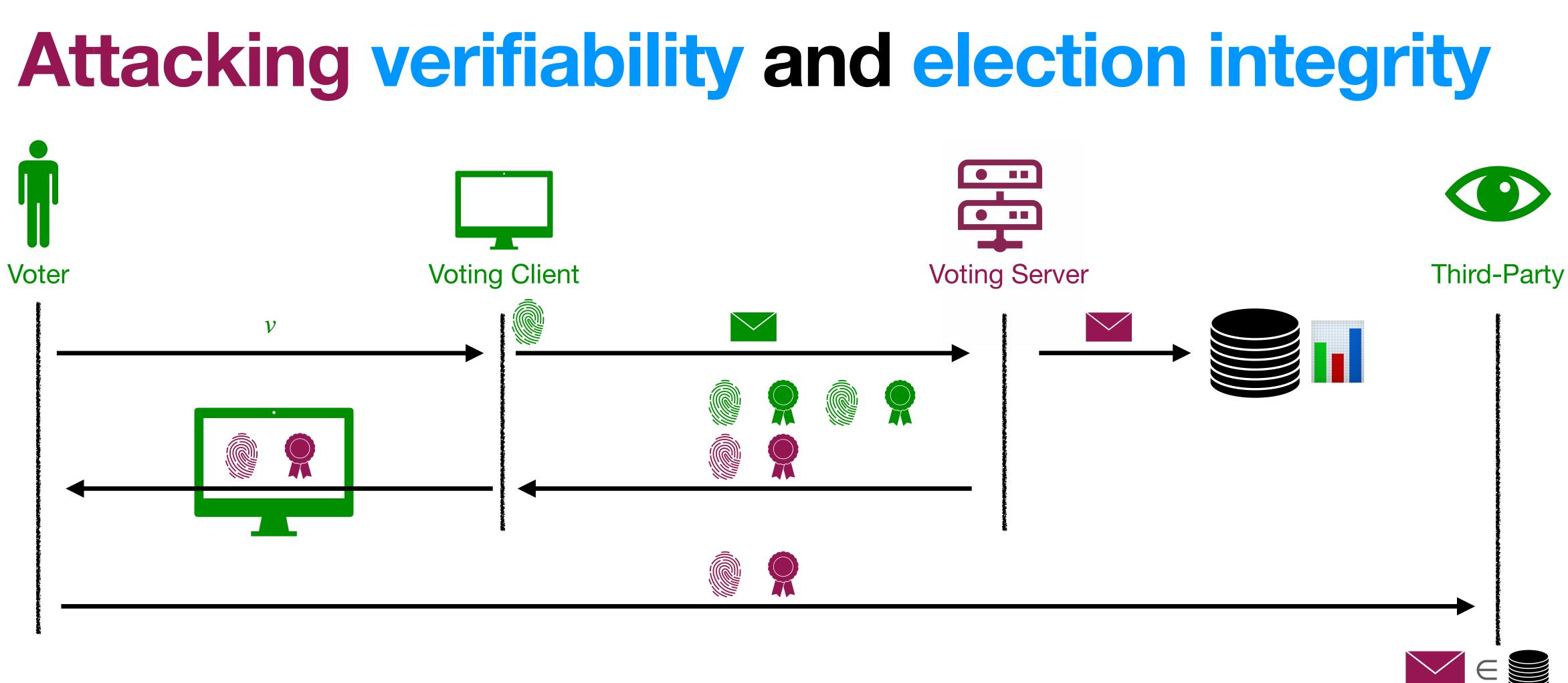




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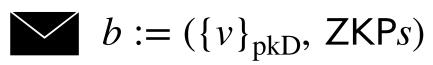
- There are 4 versions of @ with various consistency checks in the JavaScript voting client
- Implementation vulnerability #1 is the 🖗 🗭 actually displayed to the voter can be attacker-controlled

• Impact: channel or server attacker can stealthily modify the outcome by replacing or dropping ballots



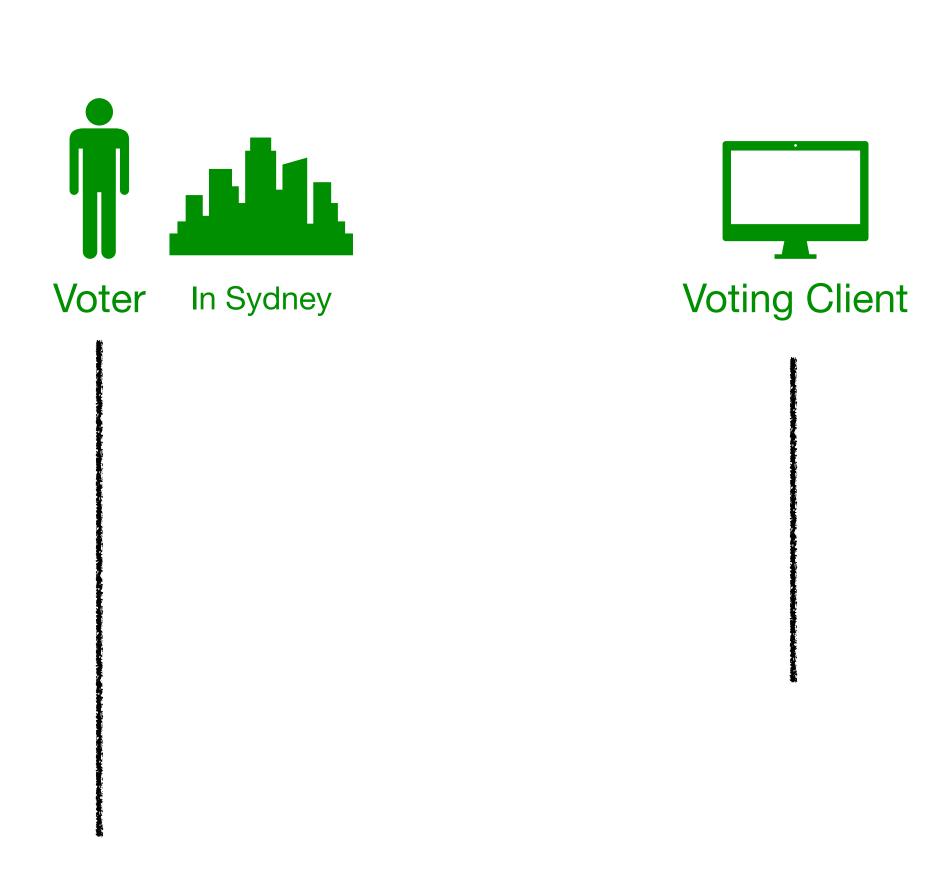


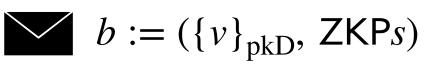
• **Design vulnerability #2** ⇒ ballots ZKPs do not bind ballotBox



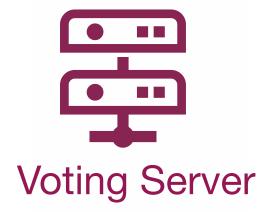


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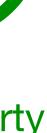


H := h(b, ballotBox)



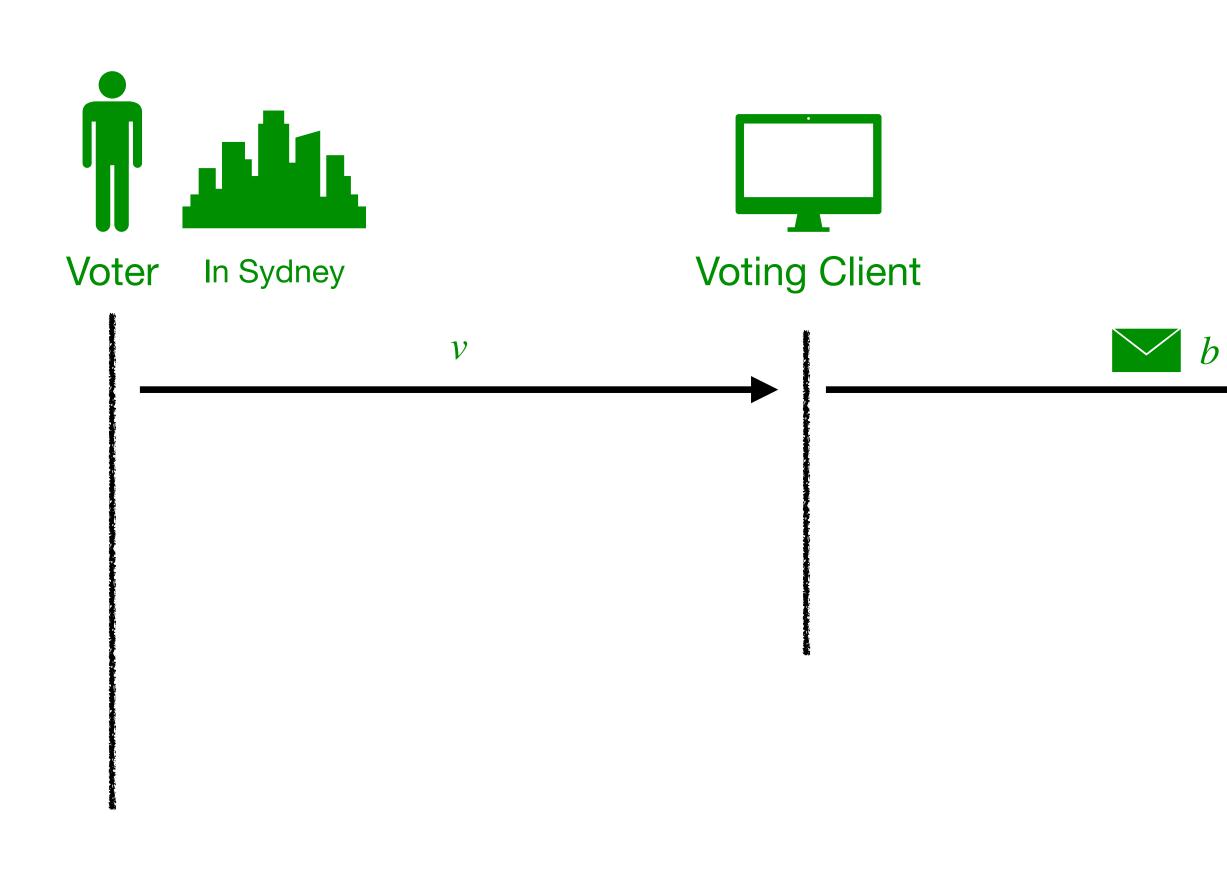


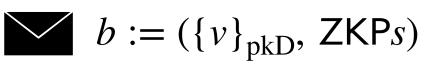
Third-Party



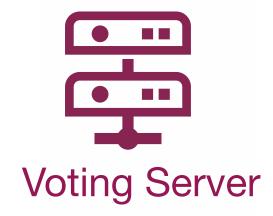


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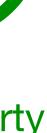


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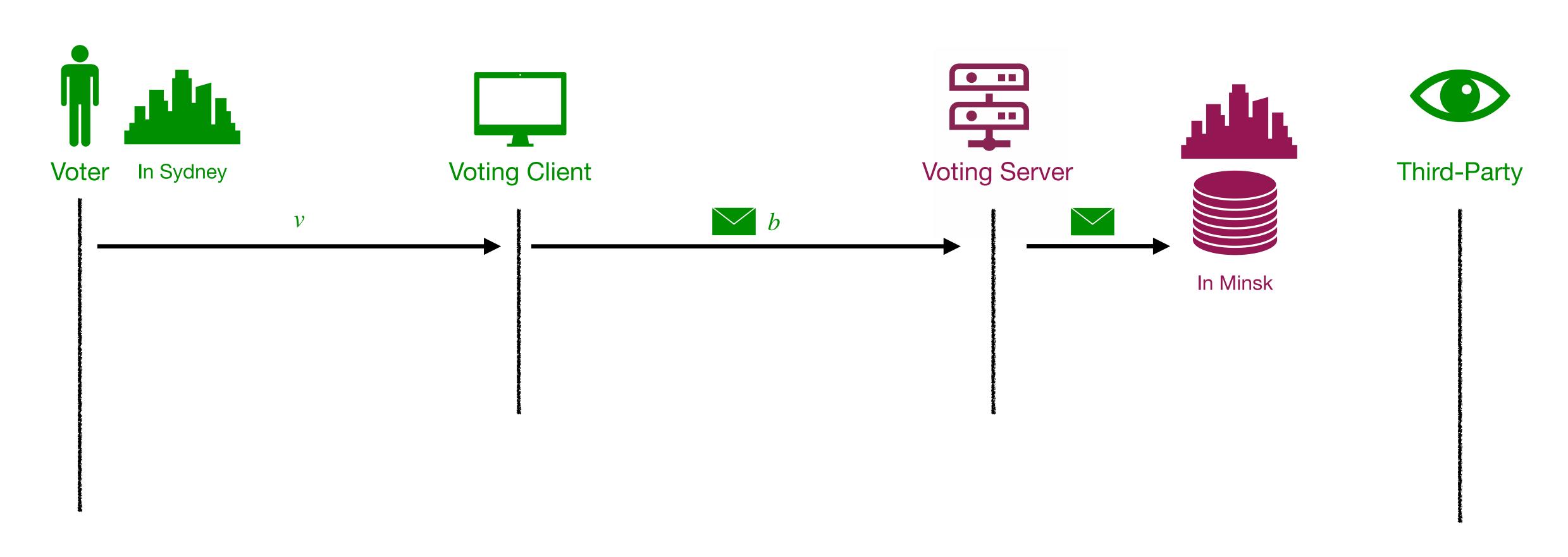


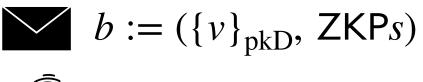
Third-Party





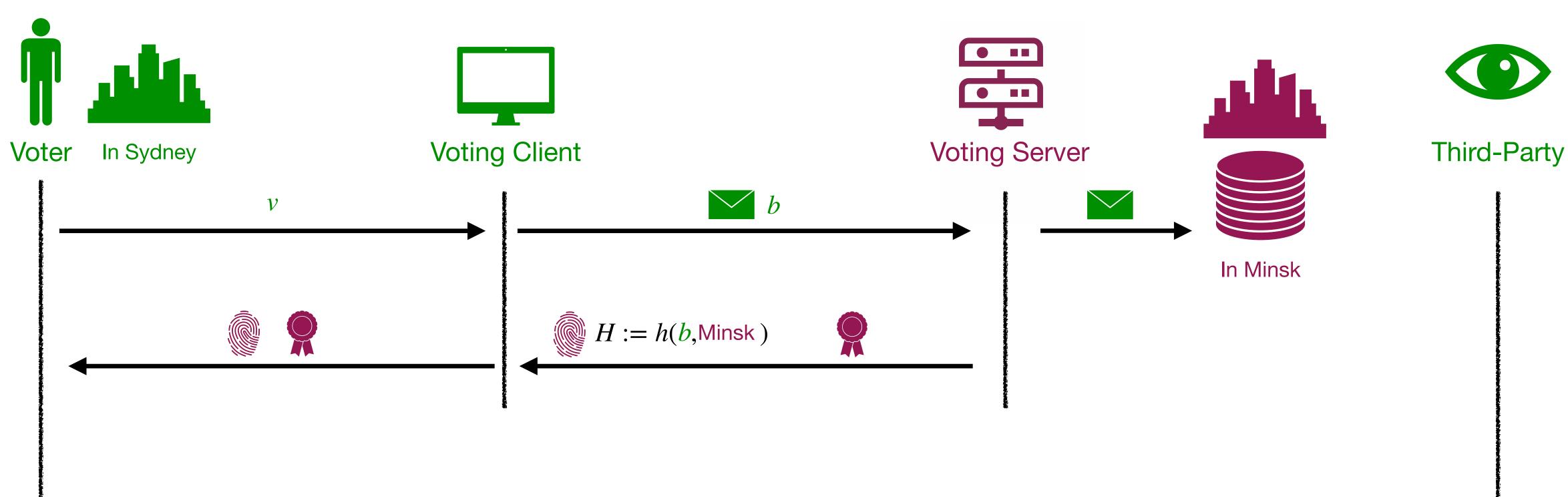
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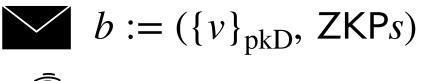


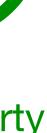




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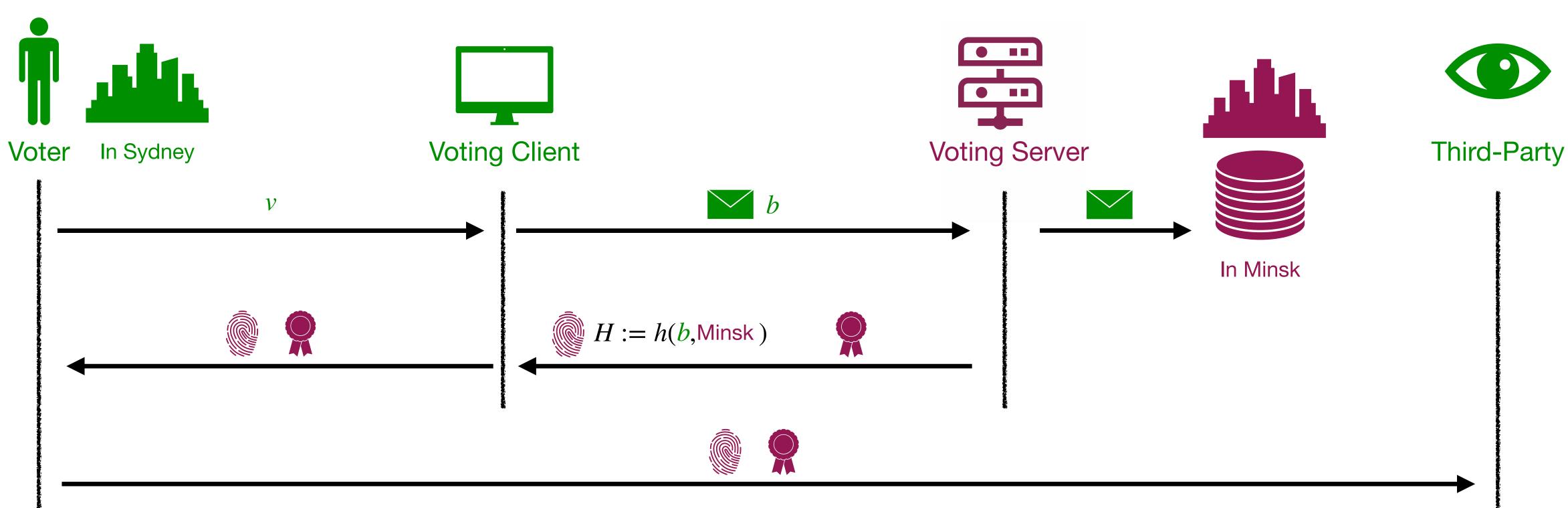


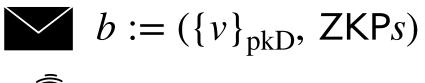


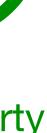




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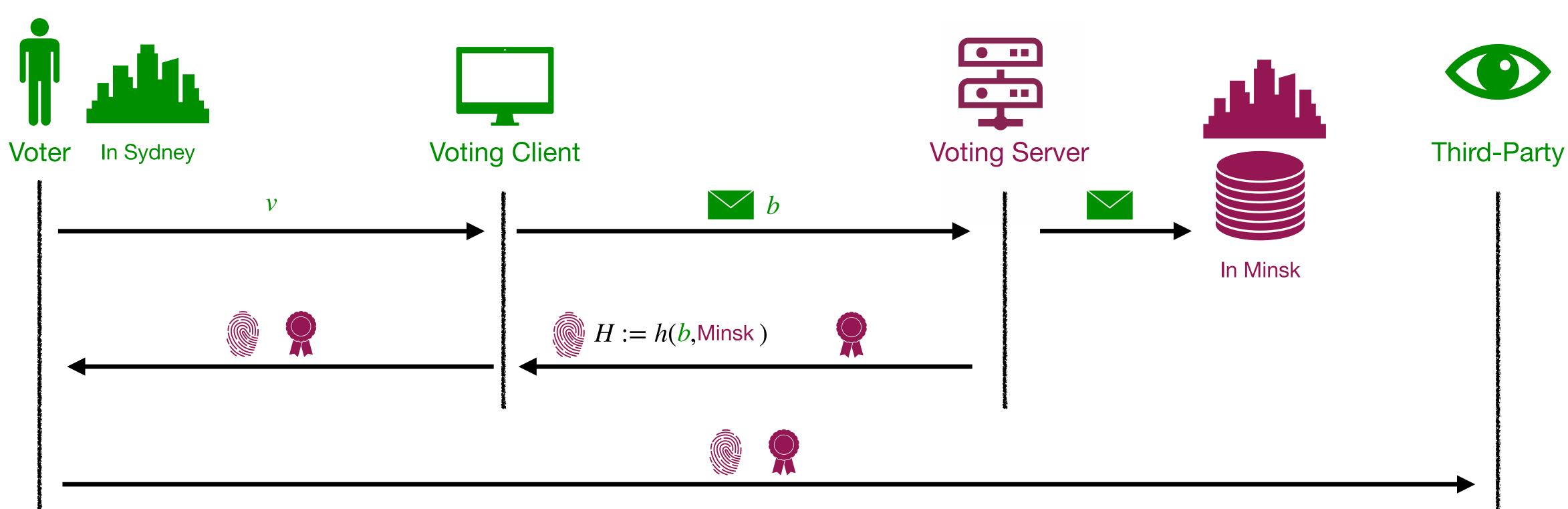


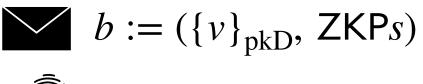






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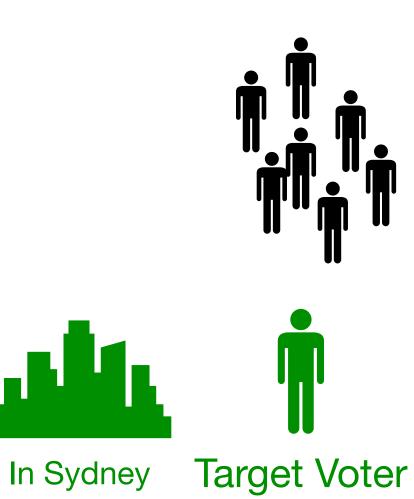














In Minsk

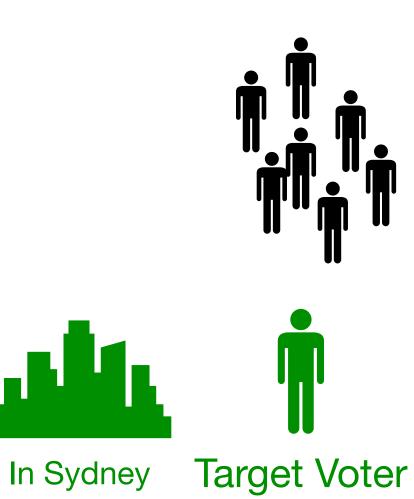














In Minsk

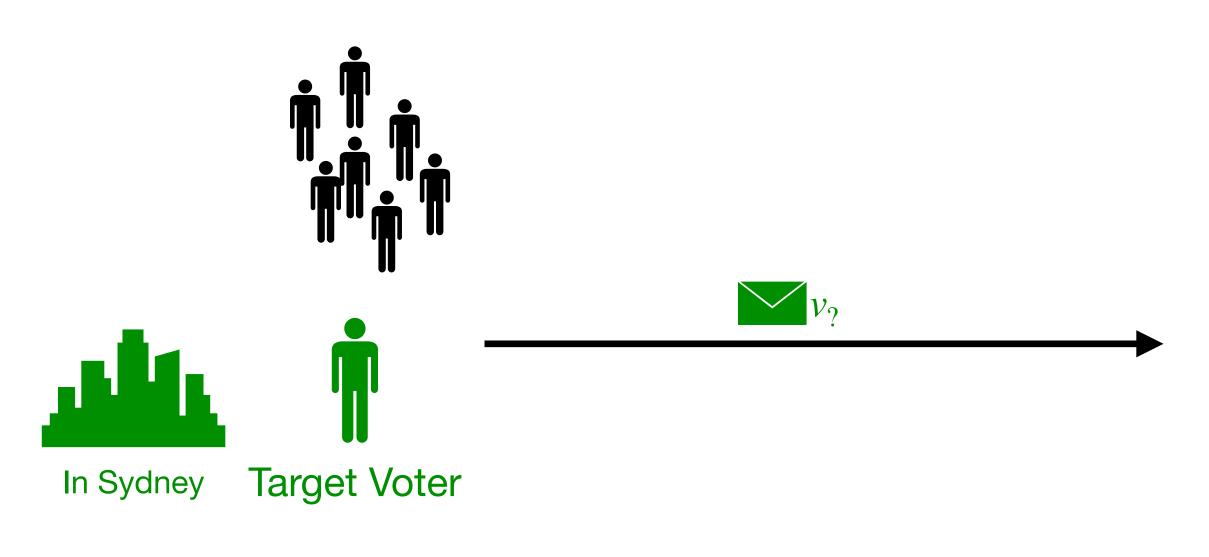




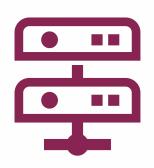








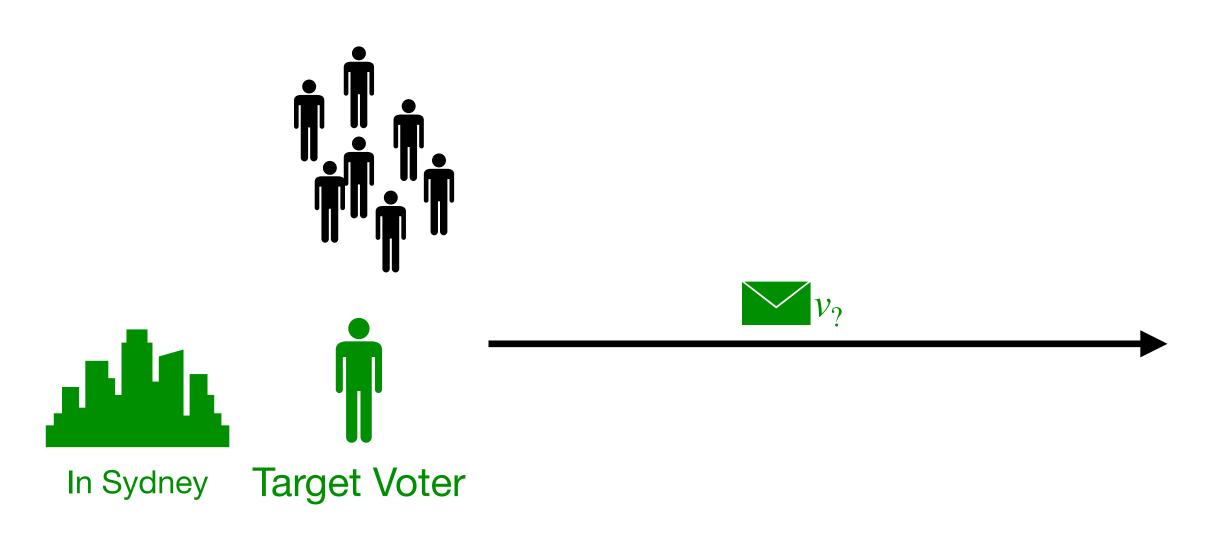




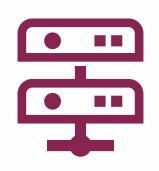




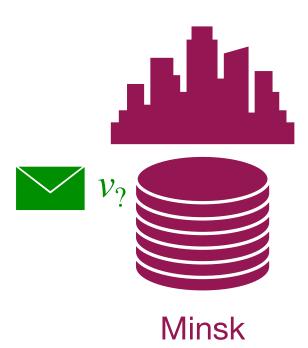




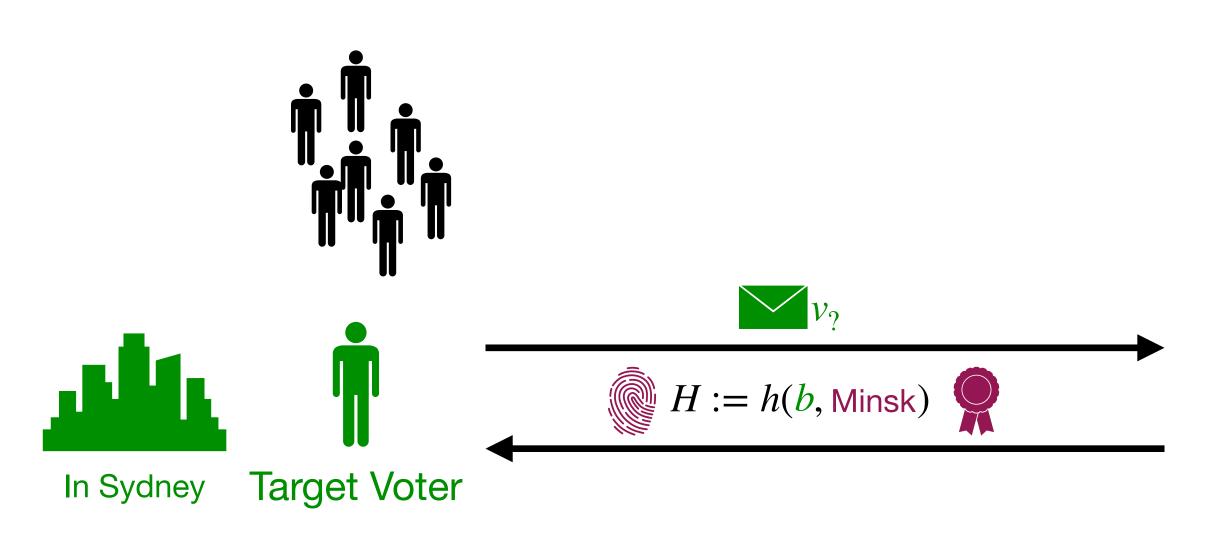






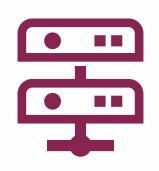




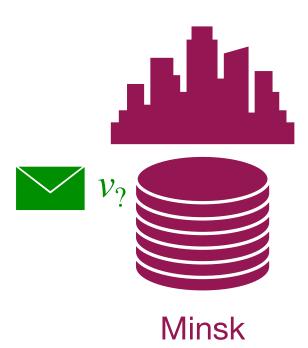




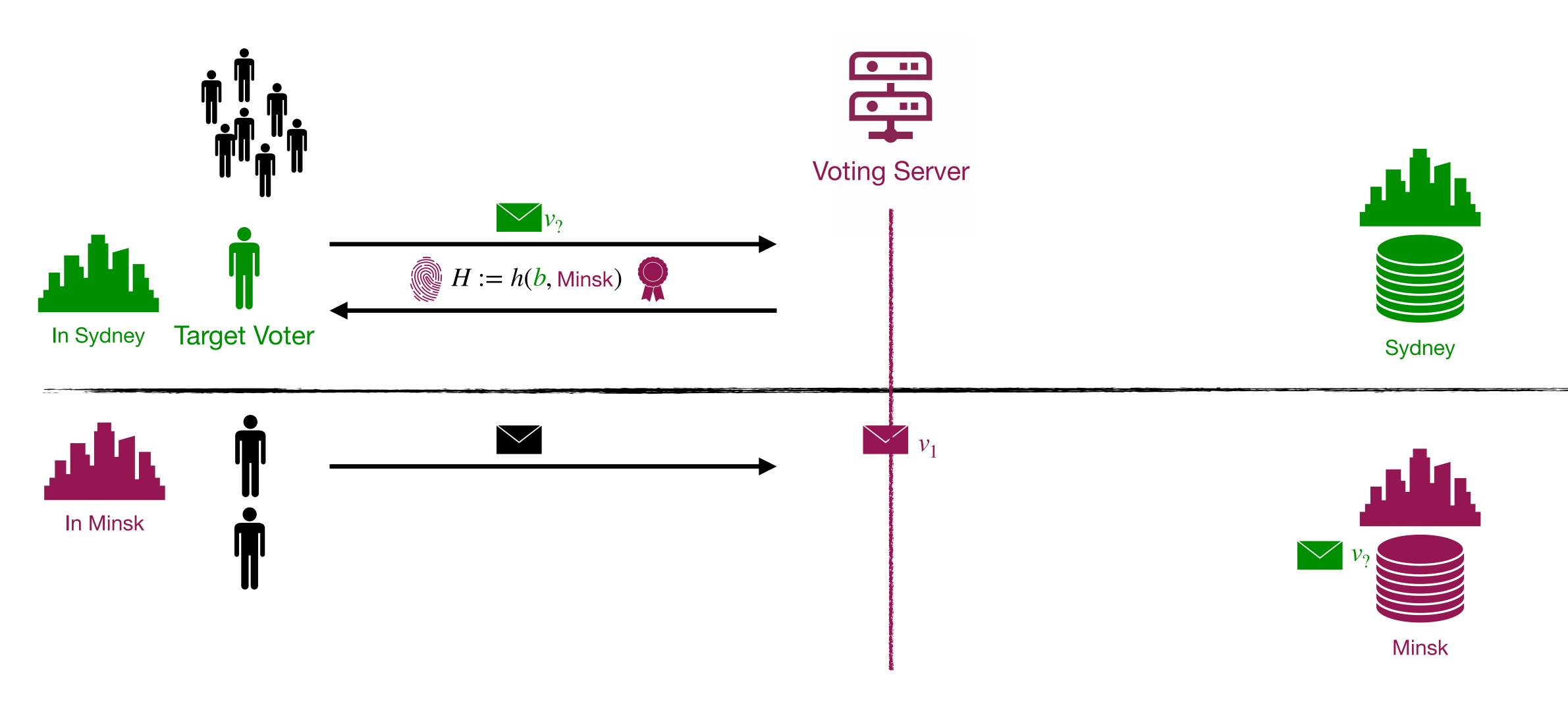




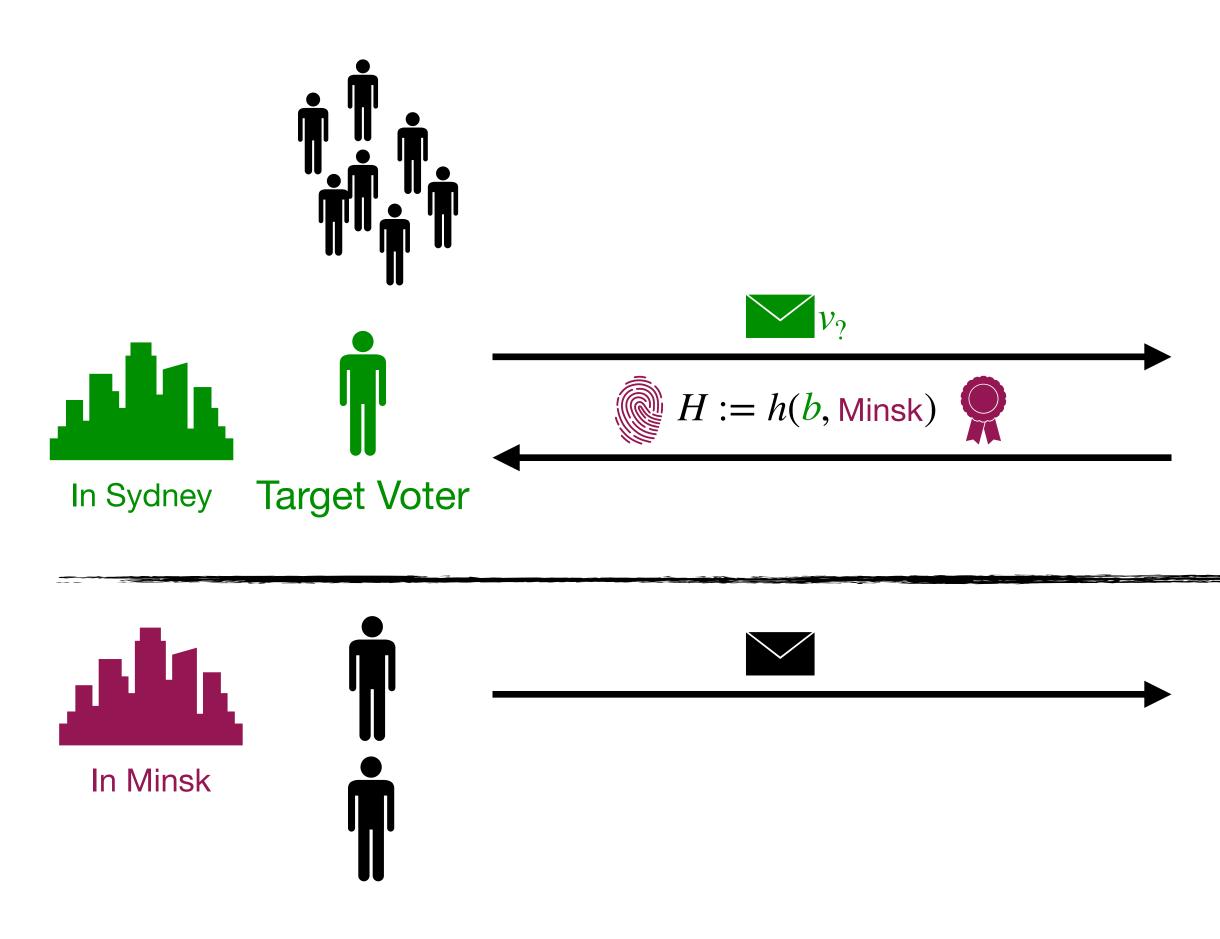






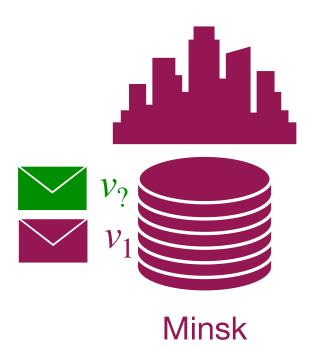




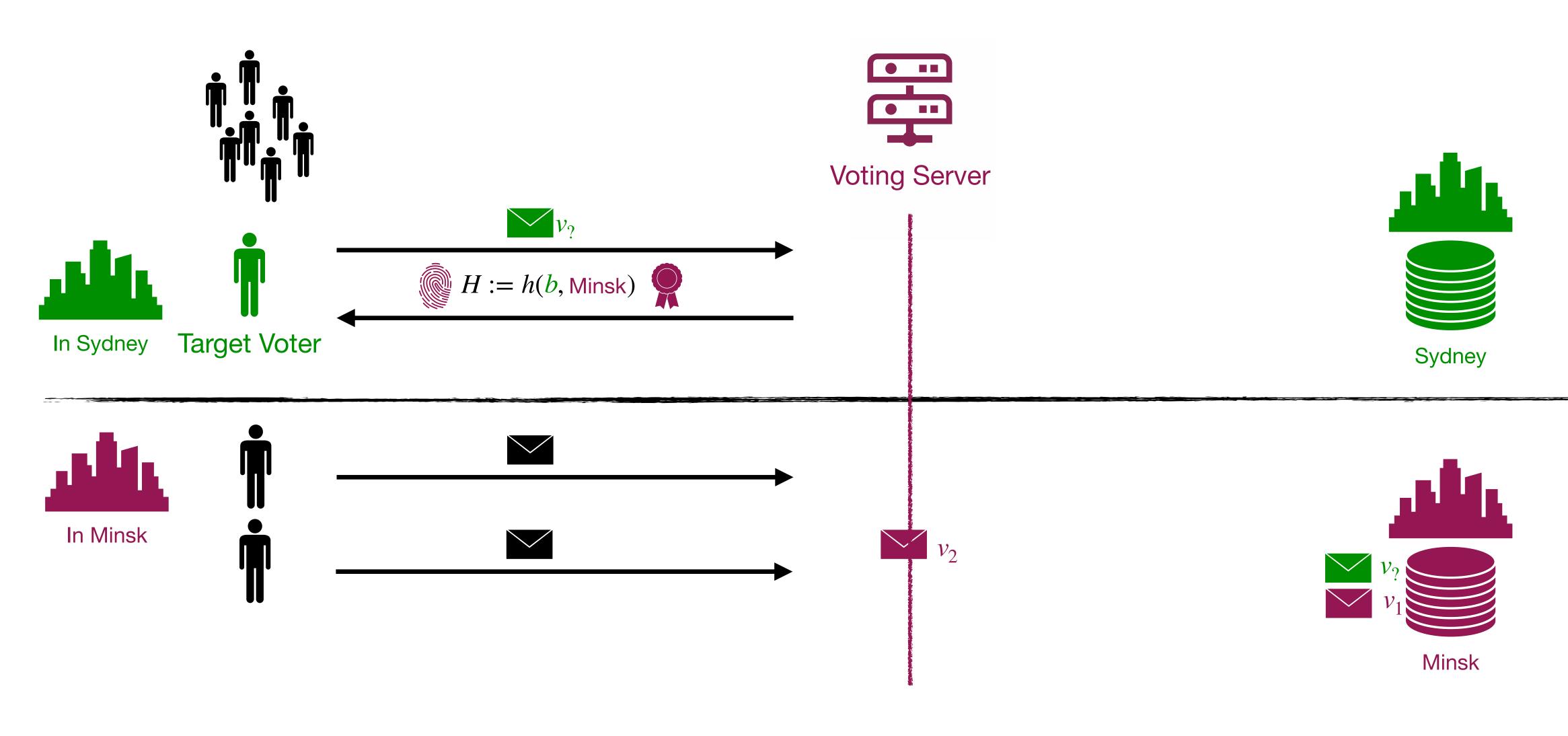




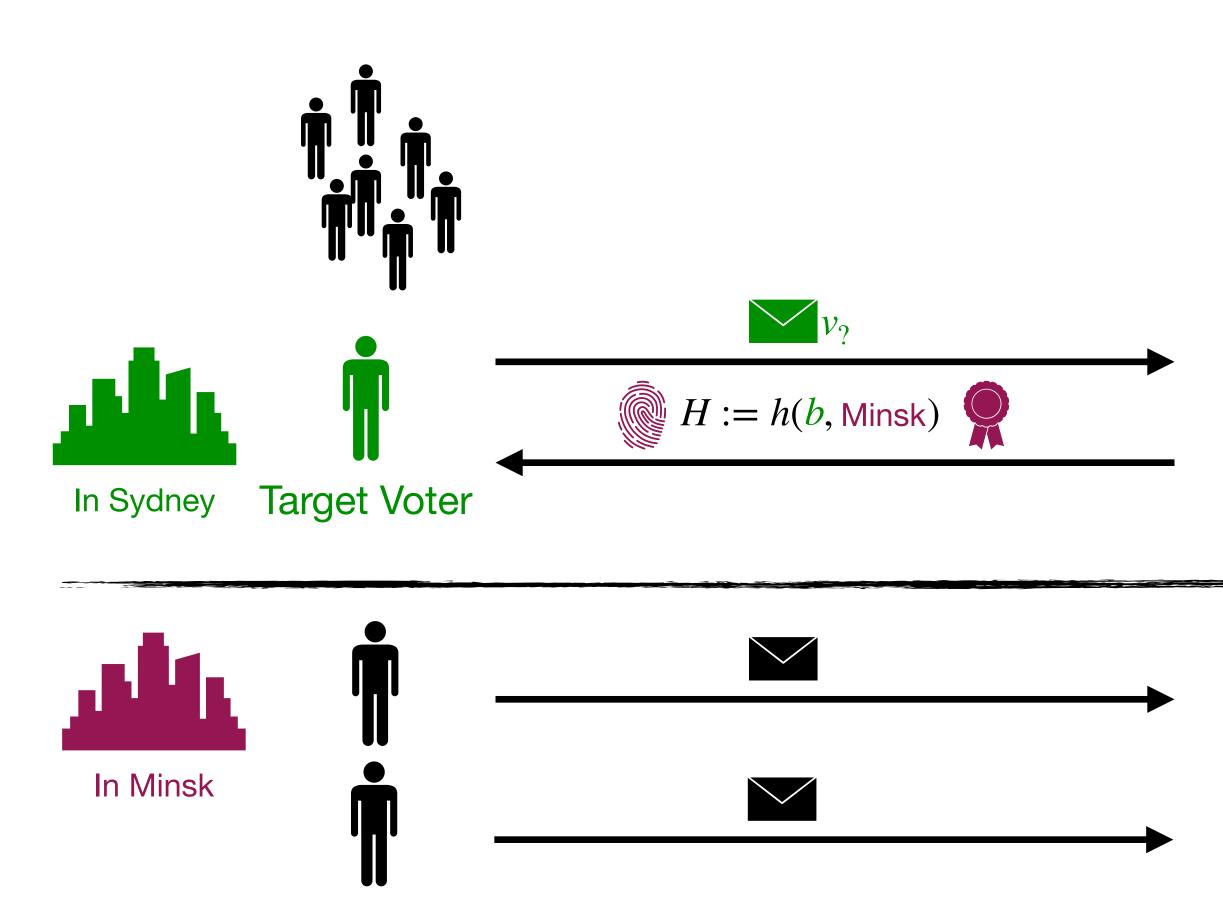


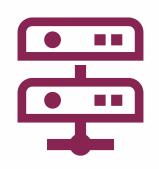




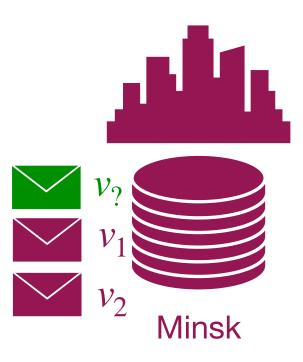




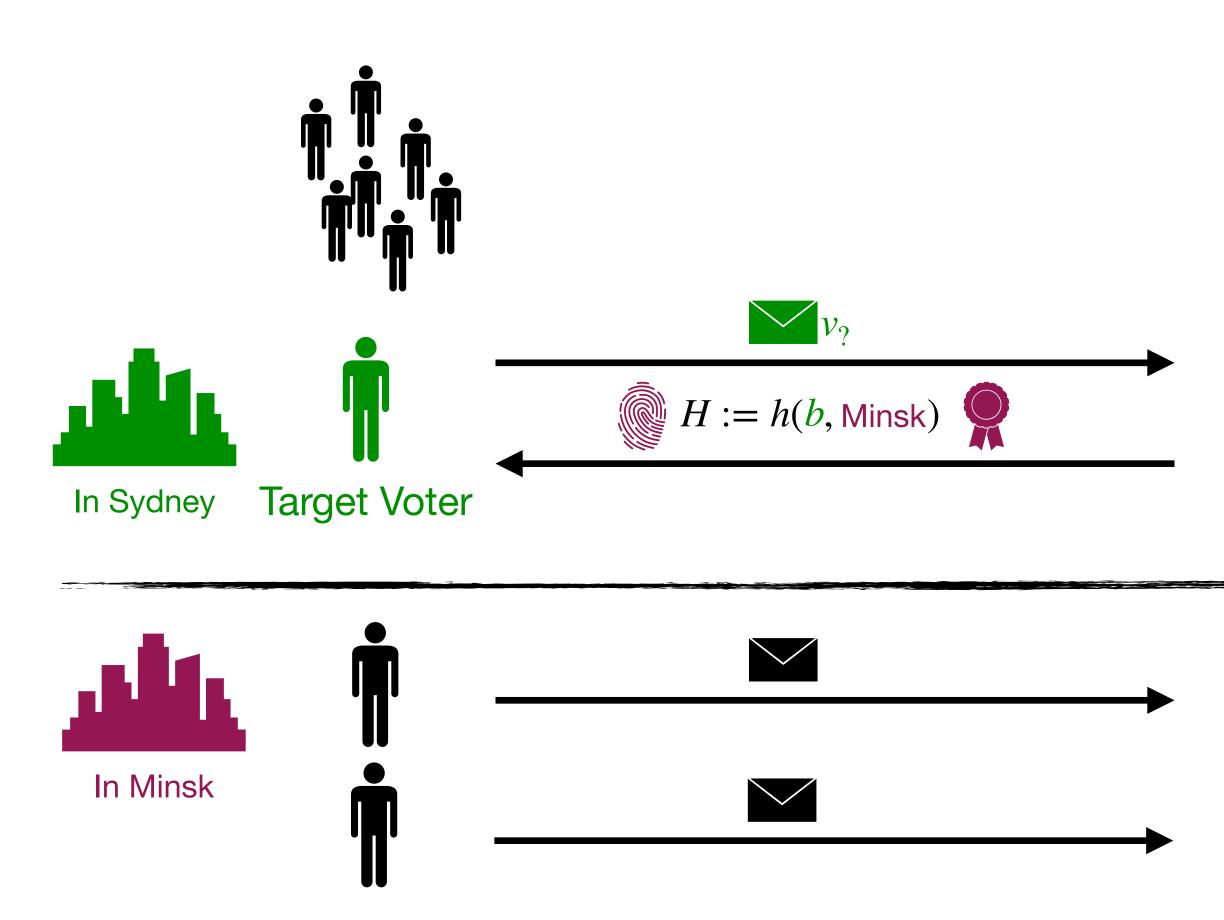


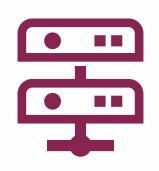






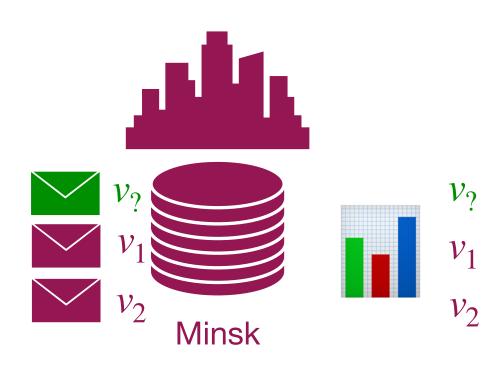


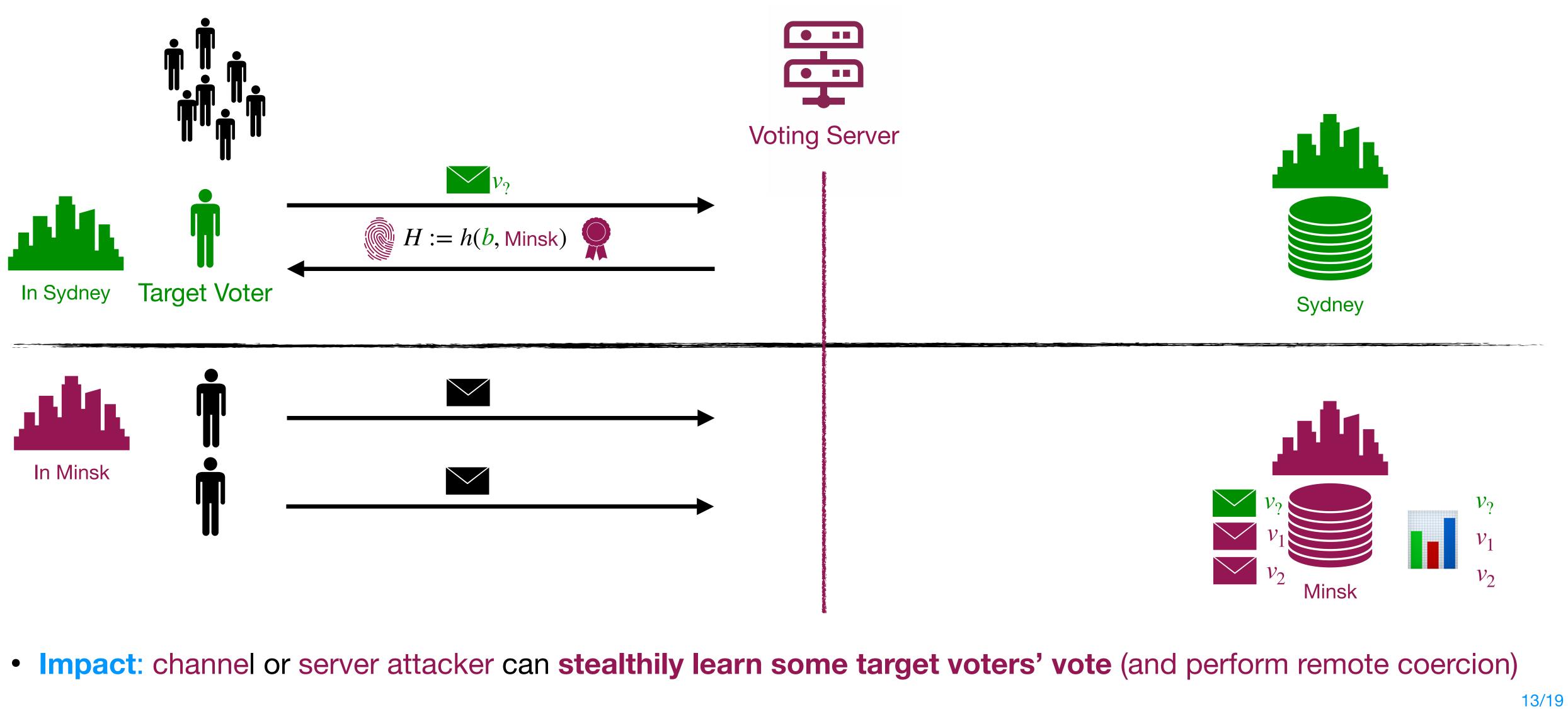




Voting Server





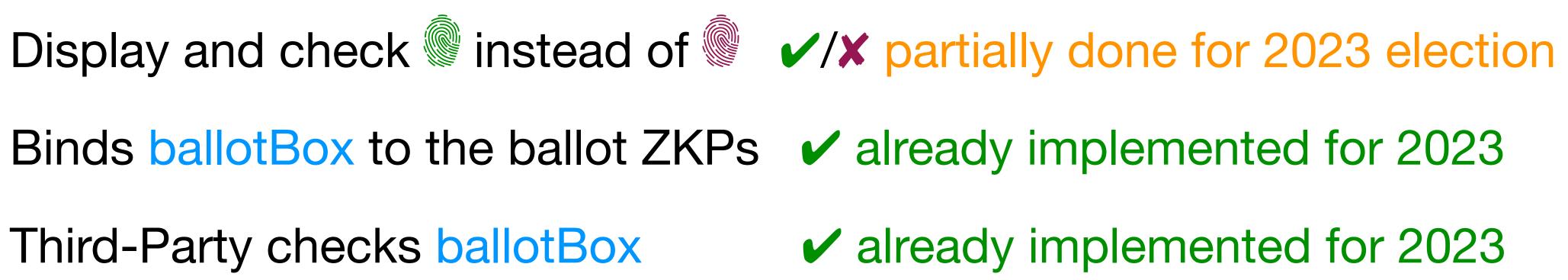


Fix the FLEP and future election

We proposed 6 fixes and notably:

- 1.
- 2. Binds ballotBox to the ballot ZKPs
- 3. Third-Party checks ballotBox

(Attacks and fixes were responsibly disclosed to the vendor and stakeholders.) Special thanks to the ANSSI who have been proactive in this process.

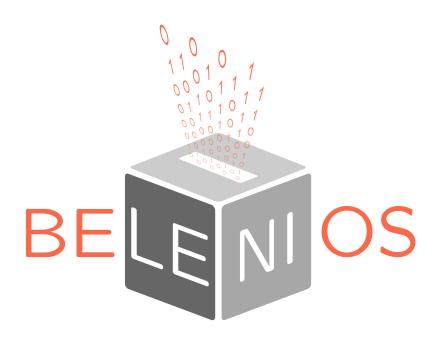




Lessons Learned

Recommendations and research questions

How come?



1: Adapt the design

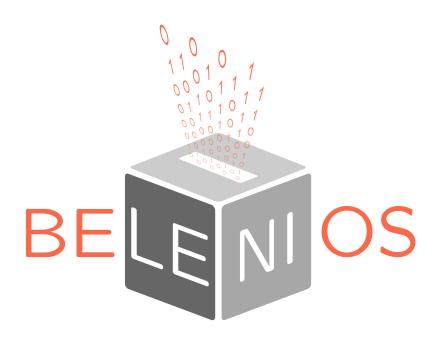
State-of-art protocol affected by none of the attacks



FLEPProtocol



How come?



1: Adapt the design

State-of-art protocol affected by none of the attacks



FLEP 2: Implement, Deploy, Audit Protocol

2022 Election

FLEP 2022

affected by 6 attacks + other concerns not discussed here





1: Adapt the design



Operational constraints as scientific bottleneck

- 1. State-of-the-art solutions lack features for real-world use cases
 - Multi-ballot-box for announcing fine-grain results (+ properties./proofs)
 - Downloadable receipts I R



3. Security by protocol-design versus operational rules currently decryption quorum rules are not properly cryptographically enforced

2. Distribute trust for the voters authentication is an open problem (practical solution)



2: Implement, Deploy, Audit



- 1. Voting client is the critical component (versus focus on securing the server)
 - Make it trustworthy: open spec and source, audit, etc.
 - Make it monitorable to allow detecting servers serving modified voting clients (e.g., SPA) \bullet
 - Simplify and specify the voters' journey/tasks and assume no more (we proposed some) More generally: any component that needs to be trusted must undergo such process
- 2. Transparency and Openness
 - Clear security objectives and threat models
 - Open specification, promote public scrutiny (e.g., bung bounty as in Switzerland)



Conclusion

https://eprint.iacr.org/2022/1653



Conclusion



First public and comprehensive specification of the protocol by reverse



Verifiability and ballot privacy can be attacked by a channel/server attacker:

- 2 design and implementation vulnerabilities
- 6 **attack** variants



Propose 6 fixes, most of them already implemented for the 2023 election



Lessons for future e-voting elections

https://eprint.iacr.org/2022/1653

- What can go wrong with and what can be learnt from adapting and deploying a proven secure academic e-voting protocol to the real world?

