Beyond "MPC in the Head": Black-Box Constructions of Short Zero-Knowledge Proofs

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What This Talk Is About

• Part (1): Beyond MPC in the Head

- New paradigm for ZKP design, extends [IKOS07]
- Based on computations "in the head" from weak primitives
- Versatile: applicable to many primitives (FHE, FE, FSS, HSS, RE, LFE) and protocols (IP, IOP), extends to commit-and-prove functionalities

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• Part (2): Constructions of short (almost witness length) ZKPs

- New constructions for NC^1
- Black-box alternatives to existing (non-BB) ZKPs for NC¹, NP and more
- Casting some existing BB ZKPs as special cases of the paradigm

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Scary table coming up!



Beyond MPC in the Head



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Check correctness of execution

 $i \neq j \leftarrow \{1,2,3\}$









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MPC correctness \Rightarrow soundness

MPC privacy \Rightarrow only 2 witness shares revealed \Rightarrow ZK



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- But all instantiations use fully-secure protocols
- Today: Beyond MPC in the Head
 - Generalized paradigm
 - From game-based primitives, enabling encrypting secrets and homomorphic computations correctness

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$$y \leftarrow Eval(pk, \tilde{C}, c; r_{C})$$
$$\tilde{C}(u) := C(w_{2} \oplus u)$$





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$\begin{array}{l} \textbf{Key Gen} \\ (pk, sk) \leftarrow Gen(1^{\kappa}; r_G) \end{array}$	Key Gen read <i>sk</i> , <i>r_G</i>
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$c \leftarrow Enc(sk, w_1, r_E)$	read sk , w_1 , r_E
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Eval $y \leftarrow Eval(pk, \tilde{C}, c; r_C)$ $\tilde{C}(u) := C(w_2 \oplus u)$	Eval read y, w_2, c, r_c
	Output read sk, y







ZKPs from Game-Based Primitives (Blueprint)

- Instead of MPC, use weaker primitive
 - MPC execution replaced with executing primitive algorithms
- Primitive syntax: enables encrypting secrets and homomorphic computations $w = w_1 \oplus w_2$

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Witness Encryption Depends on w ₁
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Depends on w_2 (and encryption of w_1)
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 - Correctness
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- Primitive properties:
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- Versatile: primitive can be
 - 1-party (FHE, FE, LFE, RE) or multi-party (HSS, FSS)
 - Interactive (IP, IOP)
 - Secret- or public-key
 - With imperfect correctness
- Extends also to commit-and-prove functionalities

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• ZKPs with O(1) rounds and soundness error, BB in underlying primitive



Circuit Class	Communication	Assumption	SotA (Same Params, NBB)
NC ¹	$n \cdot poly(\kappa)$	DCR (BB in HSS)	<i>AC</i> ⁰ , BB from OWFs [IKOS07]
NC ¹	$n \cdot poly(\kappa)$	OWF	[GR20] (<i>O</i> (log <i>n</i>)-round, <i>NC</i> [GKR08])
NP	$O(n + poly(\kappa)) \\ O(\kappa \cdot S)$	FHE OWF	[GGIPSS15] [HV16] (BB in OWF)
poly(m)-size, d(m)-depth NP	$n \cdot poly(\kappa, d(m))$ $O(d_m)$	OWF rounds	[GKR08]
$poly(m)$ -time, m^{δ} -space NP	$O(n) + m^{\beta} \cdot poly(\kappa)$	OWF	[NR22] (with communication $(1 + \gamma)n + m^{\beta} \cdot poly(\kappa)$)

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- n = witness length, $\kappa =$ sec param, S = verification circuit size, m = instance length
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<i>NC</i> ¹ Round complexity	$n \cdot poly(\kappa)$ depends on constant	OWF in circuit deptl	[GR20] (O(log n)-round, NC [GKR08])
NP	$O(n + poly(\kappa))$ $O(\kappa \cdot S)$	FHE OWF	[GGIPSS15] [HV16] (BB in OWF)
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