

On the Multi-User Security of LWE-based NIKE

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2023-12-02

Non-Interactive Key Exchange (NIKE) [CKS08, FHKP13]



Alice



Bob

$pp \leftarrow \text{Setup}(1^\lambda)$

$(pk_A, sk_A) \leftarrow \text{KeyGen}(pp)$

$(pk_B, sk_B) \leftarrow \text{KeyGen}(pp)$



Non-Interactive Key Exchange (NIKE) [CKS08, FHKP13]



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$K_{AB} \leftarrow \text{SharedKey}(sk_A, pk_B)$

$K_{BA} \leftarrow \text{SharedKey}(sk_B, pk_A)$

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$K_{AB} \leftarrow \text{SharedKey}(sk_A, pk_B)$

w.h.p.

$K_{BA} \leftarrow \text{SharedKey}(sk_B, pk_A)$

Adversary

- gets public keys of 2 users and



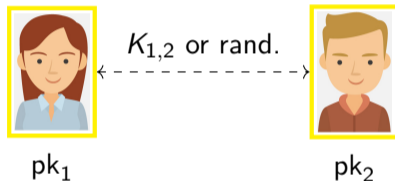
pk_1



pk_2

Adversary

- gets public keys of 2 users and
- real or random shared key



Adaptive Honest Key Registration (HKR) Security

Adversary can adaptively

- spawn new users



pk_1



pk_2



pk_3



pk_4



pk_5



pk_6

Adaptive Honest Key Registration (HKR) Security

Adversary can adaptively

- spawn new users
- corrupt users



pk_1



pk_2



pk_3



pk_4, sk_4



pk_5

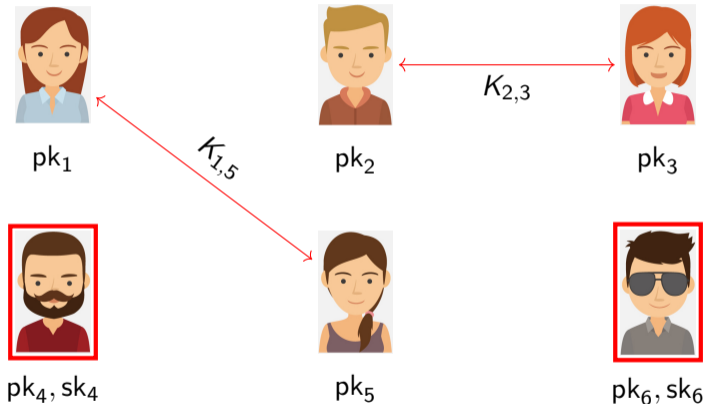


pk_6, sk_6

Adaptive Honest Key Registration (HKR) Security

Adversary can adaptively

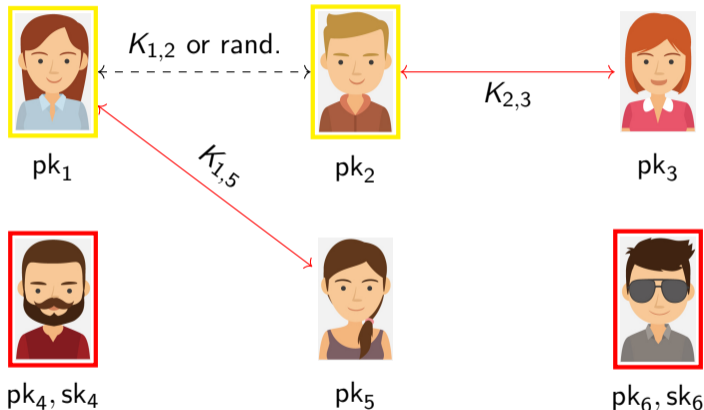
- spawn new users
- corrupt users
- reveal shared keys, even those computed with a challenge users secret key



Adaptive Honest Key Registration (HKR) Security

Adversary can adaptively

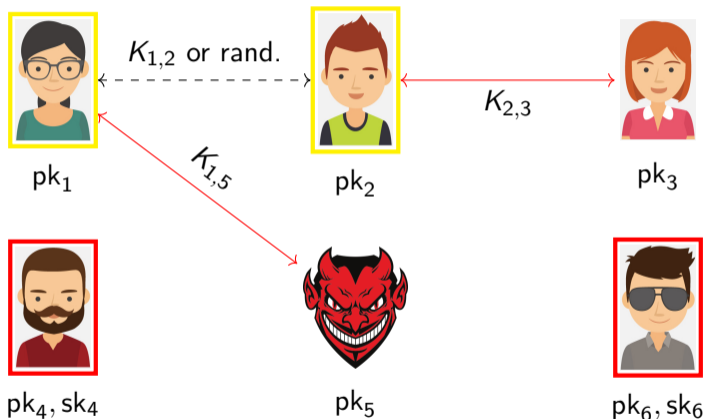
- spawn new users
- corrupt users
- reveal shared keys, even those computed with a challenge users secret key
- get challenged on one uncorrupted shared key



Adaptive Dishonest Key Registration (DKR) Security

Adversary can adaptively

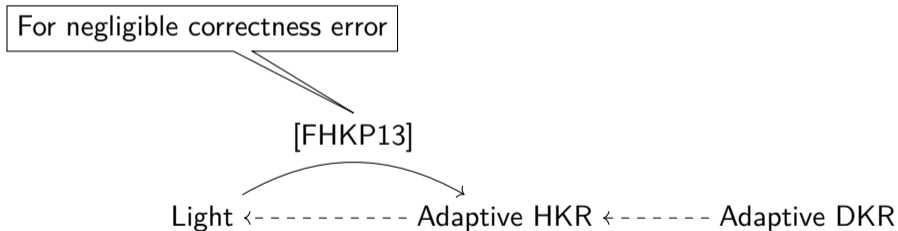
- spawn new users
- corrupt users
- reveal shared keys, even those computed with a challenge users secret key
- get challenged on (one) uncorrupted shared key
- introduce maliciously generated public keys



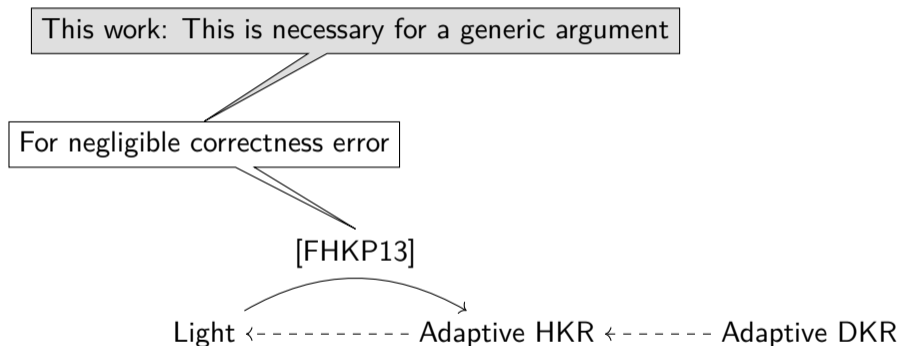
Relations between these security notions

Light \leftarrow Adaptive HKR \leftarrow Adaptive DKR

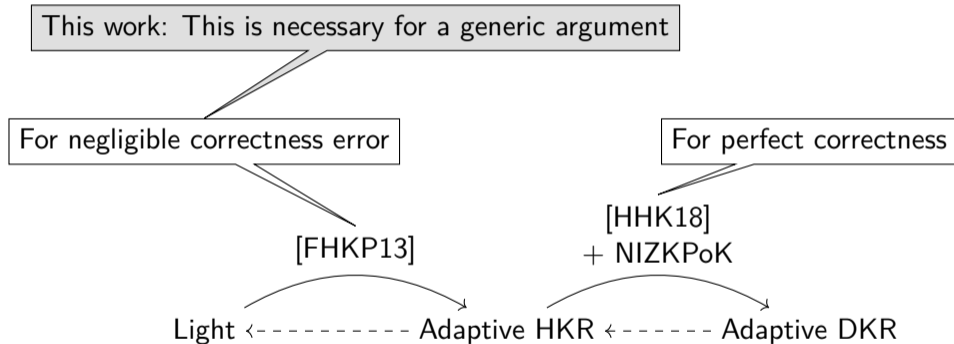
Relations between these security notions



Relations between these security notions



Relations between these security notions



LWE-based NIKE



Alice



Bob

$$\mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{n \times n}$$

$$\mathbf{s}_A \xleftarrow{\$} \{0, 1\}^n; \mathbf{e}_A \xleftarrow{\$} \mathcal{E}^n$$
$$\text{pk}_A := \mathbf{s}_A^\top \mathbf{A} + \mathbf{e}_A^\top, \text{sk}_A := \mathbf{s}_A$$

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$$\mathbf{e}'_A \xleftarrow{\$} \mathcal{E}$$

$$K_{AB} := \mathbf{s}_A^\top \text{pk}_B + \mathbf{e}'_A = \mathbf{s}_A^\top \mathbf{A} \mathbf{s}_B + \mathbf{s}_A^\top \mathbf{e}_B + \mathbf{e}'_A$$

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$$K_{BA} := \text{pk}_A \mathbf{s}_B + \mathbf{e}'_B = \mathbf{s}_A^\top \mathbf{A} \mathbf{s}_B + \mathbf{e}_A^\top \mathbf{s}_B + \mathbf{e}'_B$$

LWE-based NIKE



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LWE-based NIKE



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Round(K_{AB})
Round(K_{BA})

LWE-based NIKE



Alice



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Round(K_{AB}) Round(K_{BA})

polynomial modulus-to-noise ratio \implies non-negligible correctness error

LWE-based NIKE & Our results

polynomial modulus-to-noise ratio \implies non-negligible correctness error
super-polynomial modulus-to-noise ratio \implies negligible correctness error

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This correctness error is inherent [GKRS20]

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Potential errors can be corrected with one bit of interaction [DXL12, Pei14]

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m-t-n ratio	Light security	Adaptive HKR security	Adaptive DKR security with NIZKPoK
poly.			
super-poly.			

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m-t-n ratio	Light security	Adaptive HKR security	Adaptive DKR security with NIZKPoK
poly.	✓	[DXL12, Pei14]	
super-poly.	✓		

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m-t-n ratio	Light security	Adaptive HKR security	Adaptive DKR security with NIZKPoK
poly.	✓		
super-poly.	✓	Generic ✓	

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m-t-n ratio	Light security	Adaptive HKR security	Adaptive DKR security with NIZKPoK
poly.	✓		
super-poly.	✓	✓	✓ with (Q)ROM

Concurrent work [GdKQ⁺23]

LWE-based NIKE & Our results

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super-polynomial modulus-to-noise ratio \implies negligible correctness error

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m-t-n ratio	Light security	Adaptive HKR security	Adaptive DKR security with NIZKPoK
poly.	✓	✓ (bounded)	
		? (unbounded)	
super-poly.	✓	✓	✓ with (Q)ROM

LWE-based NIKE & Our results

polynomial modulus-to-noise ratio \implies non-negligible correctness error
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m-t-n ratio	Light security	Adaptive HKR security	Adaptive DKR security with NIZKPoK
poly.	✓	✓ (bounded)	✗
		? (unbounded)	
super-poly.	✓	✓	✓ with (Q)ROM

LWE-based NIKE & Our results

polynomial modulus-to-noise ratio \implies non-negligible correctness error
super-polynomial modulus-to-noise ratio \implies negligible correctness error

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Potential errors can be corrected with one bit of interaction [DXL12, Pei14]

m-t-n ratio	Light security	Adaptive HKR security	Adaptive DKR security with NIZKPoK
poly.	✓	✓ (bounded)	✗
		? (unbounded)	
super-poly.	✓	✓	✗ poly. noise ✓ super-poly. noise ✓ with (Q)ROM

Light security [DXL12, Pei14]



Alice

$$\mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{n \times n}$$



Bob

$$\mathbf{s}_A \xleftarrow{\$} \{0, 1\}^n; \mathbf{e}_A \xleftarrow{\$} \mathcal{E}^n$$

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$$\mathbf{pk}_B := \mathbf{A} \mathbf{s}_B + \mathbf{e}_B, \mathbf{sk}_B := \mathbf{s}_B$$

$$\text{Round}(K_{AB}) \text{ where } K_{AB} := \mathbf{s}_A^\top \mathbf{pk}_B + \mathbf{e}'_A = \mathbf{s}_A^\top \mathbf{A} \mathbf{s}_B + \mathbf{s}_A^\top \mathbf{e}_B + \mathbf{e}'_A, \mathbf{e}'_A \xleftarrow{\$} \mathcal{E}$$

\mathcal{G}_0 Real light security game

Light security [DXL12, Pei14]



Alice

$$\mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{n \times n}$$



Bob

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$$\text{pk}_B \xleftarrow{\$} \mathbb{Z}_q^n$$

$$\text{Round}(K_{AB}) \text{ where } K_{AB} := \mathbf{s}_A^\top \text{pk}_B + e'_A = \mathbf{s}_A^\top \mathbf{A} \mathbf{s}_B + \mathbf{s}_A^\top \mathbf{e}_B + e'_A, e'_A \xleftarrow{\$} \mathcal{E}$$

G_0 Real light security game

G_1 pk_B is uniformly random

LWE: $\mathbf{A} \mathbf{s}_B + \mathbf{e}_B \approx_c$ uniform

Light security [DXL12, Pei14]



Alice

$$\mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{n \times n}$$



Bob

~~$$\mathbf{s}_A \xleftarrow{\$} \{0, 1\}^n; \mathbf{e}_A \xleftarrow{\$} \mathcal{E}^n$$~~

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~~$$\text{Round}(K_{AB}) \text{ where } K_{AB} := \mathbf{s}_A^\top \mathbf{pk}_B + \mathbf{e}'_A - \mathbf{s}_A^\top \mathbf{A} \mathbf{s}_B + \mathbf{s}_A^\top \mathbf{e}_B + \mathbf{e}'_A, \mathbf{e}'_A \xleftarrow{\$} \mathcal{E} \quad K_{AB} \xleftarrow{\$} \mathbb{Z}_q$$~~

G_0 Real light security game

G_1 \mathbf{pk}_B is uniformly random

G_2 \mathbf{pk}_A and K_{AB} are uniformly random

LWE: $\mathbf{A} \mathbf{s}_B + \mathbf{e}_B \approx_c \text{uniform}$

LWE: $\begin{pmatrix} \mathbf{A}^\top \\ \mathbf{pk}_B^\top \end{pmatrix} \mathbf{s}_A + \begin{pmatrix} \mathbf{e}_A \\ \mathbf{e}'_A \end{pmatrix} \approx_c \text{uniform}$

- Reduction guesses the two challenge users

Adaptive HKR security

- Reduction guesses the two challenge users
- Problem: Shared key queries with a challenge users secret key



Alice

$$\mathbf{A} \xleftarrow{\$} \mathbb{Z}_q^{n \times n}$$



Charlie

$$\mathbf{s}_A \xleftarrow{\$} \{0, 1\}^n; \mathbf{e}_A \xleftarrow{\$} \mathcal{E}^n$$

$$\text{pk}_A := \mathbf{s}_A^\top \mathbf{A} + \mathbf{e}_A^\top, \text{sk}_A := \mathbf{s}_A$$

$$\mathbf{s}_C \xleftarrow{\$} \{0, 1\}^n; \mathbf{e}_C \xleftarrow{\$} \mathcal{E}^n$$

$$\text{pk}_C := \mathbf{A} \mathbf{s}_C + \mathbf{e}_C, \text{sk}_C := \mathbf{s}_C$$

$$\text{Round}(K_{AC}) \text{ where } K_{AC} := \mathbf{s}_A^\top \text{pk}_C + \mathbf{e}'_A = \mathbf{s}_A^\top \mathbf{A} \mathbf{s}_C + \mathbf{s}_A^\top \mathbf{e}_C + \mathbf{e}'_A, \mathbf{e}'_A \xleftarrow{\$} \mathcal{E}$$

Trick 1: Using leakage

$$\text{Needed: } K_{AC} := \mathbf{s}_A^\top \mathbf{p} \mathbf{k}_C + e'_A = \mathbf{s}_A^\top \mathbf{A} \mathbf{s}_C + \mathbf{s}_A^\top \mathbf{e}_C + e'_A, e'_A \stackrel{\$}{\leftarrow} \mathcal{E}$$

Trick 1: Using leakage

$$\text{Needed: } K_{AC} := \mathbf{s}_A^\top \text{pk}_C + e'_A = \mathbf{s}_A^\top \mathbf{A} \mathbf{s}_C + \mathbf{s}_A^\top \mathbf{e}_C + e'_A, e'_A \xleftarrow{\$} \mathcal{E}$$

$$\text{Known: } K_{CA} := \text{pk}_A^\top \mathbf{s}_C + e'_C = \mathbf{s}_A^\top \mathbf{A} \mathbf{s}_C + \mathbf{e}_A^\top \mathbf{s}_C + e'_C, e'_C \xleftarrow{\$} \mathcal{E}$$

Trick 1: Using leakage

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Trick 1: Using leakage

Leakage about \mathbf{s}_A (e.g. justified by [BD20])

$$\text{Needed: } K_{AC} := \mathbf{s}_A^\top \mathbf{pk}_C + e'_A = \mathbf{s}_A^\top \mathbf{A} \mathbf{s}_C + \mathbf{s}_A^\top \mathbf{e}_C + e'_A, \quad e'_A \stackrel{\$}{\leftarrow} \mathcal{E}$$

$$\text{Known: } K_{CA} := \mathbf{pk}_A^\top \mathbf{s}_C + e'_C = \mathbf{s}_A^\top \mathbf{A} \mathbf{s}_C + \mathbf{e}_A^\top \mathbf{s}_C + e'_C, \quad e'_C \stackrel{\$}{\leftarrow} \mathcal{E}$$

Trick 1: Using leakage

Leakage about \mathbf{s}_A (e.g. justified by [BD20])

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Known: $K_{CA} := \mathbf{pk}_A^\top \mathbf{s}_C + e'_C = \mathbf{s}_A^\top \mathbf{A} \mathbf{s}_C + \mathbf{e}_A^\top \mathbf{s}_C + e'_C, e'_C \xleftarrow{\$} \mathcal{E}$

Noisy linear leakage about \mathbf{e}_A (e.g. justified by [DKL⁺23])

Trick 1: Using leakage

Leakage about \mathbf{s}_A (e.g. justified by [BD20])

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Noisy linear leakage about \mathbf{e}_A (e.g. justified by [DKL⁺23])

n has to grow linear with the number of users

Trick 2: Using leakage more economically

- We don't need K_{AC} , $\text{Round}(K_{AC})$ is sufficient

Trick 2: Using leakage more economically

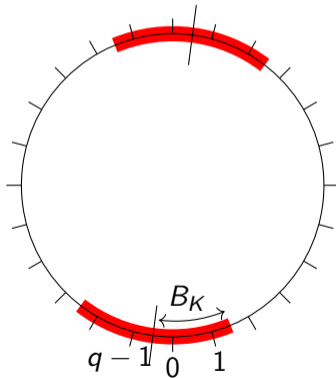
- We don't need K_{AC} , $\text{Round}(K_{AC})$ is sufficient
- Often $\text{Round}(K_{AC}) = \text{Round}(K_{CA})$

Trick 2: Using leakage more economically

- We don't need K_{AC} , $\text{Round}(K_{AC})$ is sufficient
- Often $\text{Round}(K_{AC}) = \text{Round}(K_{CA})$
 - Leakage can be avoided then

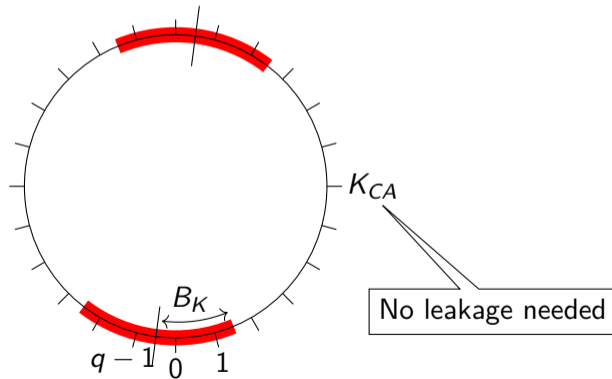
Trick 2: Using leakage more economically

- We don't need K_{AC} , $\text{Round}(K_{AC})$ is sufficient
- Often $\text{Round}(K_{AC}) = \text{Round}(K_{CA})$
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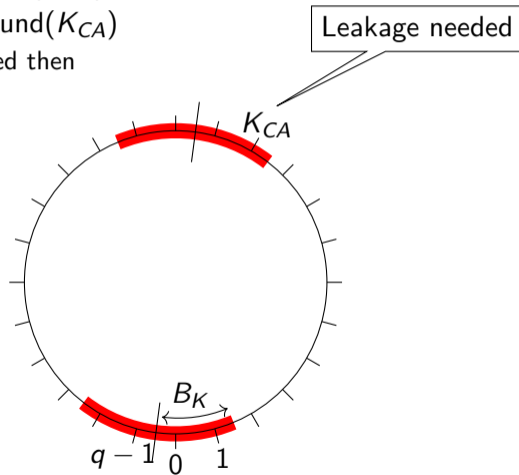
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Trick 2: Using leakage more economically

The difficulty:

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- We need leakage $\mathbf{s}_A^\top \mathbf{e}_C$

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\implies number of users can grow polynomially in n

Summary

m-t-n ratio	Light security	Adaptive HKR security	Adaptive DKR security with NIZKPoK
poly.	✓	✓ (bounded)	✗
		? (unbounded)	
super-poly.	✓	✓	✗ poly. noise ✓ super-poly. noise ✓ with (Q)ROM



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Alice, Bob, and other faces: [freepik.com](https://www.freepik.com)

Devil face: [vecteezy.com](https://www.vecteezy.com)

Trick 2: Using leakage more economically (Full detail)

The difficulty:

- Leakage on \mathbf{s}_A must not depend on \mathbf{A}
- Whether K_{CA} is in the red zone does depend on \mathbf{A}

The solution:

- We need leakage $\mathbf{s}_A^\top \mathbf{e}_C$
- \mathbf{e}_C has only small influence on K_{CA} .
- Use leakage $\mathbf{s}_A^\top \mathbf{e}_i$ for several $\mathbf{e}_i \stackrel{\$}{\leftarrow} \mathcal{E}^n$
- If $\mathbf{s}_A^\top \mathbf{A} \mathbf{s}_C$ is in the red zone \Rightarrow use one of the \mathbf{e}_i as Charlie's error vector.
- Otherwise sample a fresh error vector for Charlie

\Rightarrow number of users can grow polynomially in n

Use of NIZKPoKs $\Rightarrow \mathcal{A}$ can register malicious public key only with a valid secret key.

- Adversary can create (pk, sk) s.t. $\mathbf{s}_A^\top pk \approx 0$

\Rightarrow High likelihood of correctness error with Alice

Example:

- Assume for simplicity Alice does not add noise to the shared key before rounding
- Register for $i \in [n]$ user with $pk_i = -e_i, sk_i = \mathbf{0}$
- If $(\mathbf{s}_A)_i = 0$, $\text{Round}(K_{A,i}) = \text{Round}(0) = 0$
- If $(\mathbf{s}_A)_i = 1$, $\text{Round}(K_{A,i}) = \text{Round}(q - 1) = 1$

$\Rightarrow \mathcal{A}$ can extract \mathbf{s}_A with n malicious users

- Attack can be extended to
 - shared keys with noise
 - different distributions of LWE secrets
 - different rounding functions (with polynomial modulus-to-noise ratio)

For malicious user Charlie:

- Extract sk_C from NIZKPoK
- Compute K_{CA} with sk_C
- B : maximum difference between K_{AC} and K_{CA}
- Use noise super-polynomial in B for the shared keys

$$\Rightarrow K_{AC} \approx_s K_{CA}$$