# Analysis on Sliced Garbling via Algebraic Approach How to algebraically represent garbled circuits

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GC is a crypto primitive for secure 2-party computation.

- Constant Round.
- Mostly, based on symmetric primitives.
- But, communication cost scales with the circuit size.

Basic approach relies on gate-by-gate construction

• We represent functions as Boolean circuits composed by AND, XOR gates.

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Basic approach relies on gate-by-gate construction

- We represent functions as Boolean circuits composed by AND, XOR gates.
- Garbler generates encrypted truth tables gate-by-gate.

Basic approach relies on gate-by-gate construction

- We represent functions as Boolean circuits composed by AND, XOR gates.
- Garbler generates encrypted truth tables gate-by-gate.
- **Evaluator** can decrypt only the row corresponding to the inputs to the gates.

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Mostly, devoted to reduce communication costs.

	AND	XOR
Yao's GC [Yao86]	$4\kappa$	4κ
Row reduction [NPS99]	$3\kappa$	3κ
Free-XOR [KS08]	$3\kappa$	0
Half-gate [ZRE15]	$2\kappa$	0
Three-halves [RR21]	$pprox$ (3/2) $\kappa$	0
Sliced GC [AHS24]	$pprox$ (4/3) $\kappa$ ?	0

Table:  $\kappa$ : security parameter.

Our Contribution: We show that Sliced GC [AHS24] is insecure!

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• Garbler assigns  $\kappa$ -bit wire labels for each wires.

- $(A^0, A^1)$  correspond to (0, 1) on the wire *a*.
- Similarly for the others.



• **Basic Idea:** Garbler encrypts  $C^{F(i,j)}$  using  $(A^i, B^j)$  as one-time pad keys.



• **Basic Idea:** Given  $(A^1, B^0)$ , Evaluator decrypts  $G_{1,0}$  using  $(A^1, B^0)$  as one-time pad keys.



#### GC size – Yao's GC

The number of ctxts is 4.

Thus, the GC size is  $4\kappa$ -bit.

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We assume the point-and-permute & Free-XOR techniques. Garbler  $\mbox{chooses}^1$ 

- (Global Offset)  $\Delta \in \{0,1\}^{\kappa}$  s.t.  $lsb(\Delta) = 1$ .
- (Input Labels)  $A^0 \in \{0,1\}^{\kappa}$  corresponding to the truth value 0. Set  $A^1 = A^0 + \Delta$ .
  - $A_x^u$ : where u: underlying truth value and x: least significant bit (lsb).
  - If Evaluator holds A<sup>u</sup><sub>x</sub>, the color bit x is visible to Evaluator, where the underlying value is u = x + α for the permute bit α = lsb(A<sup>0</sup>).

<sup>&</sup>lt;sup>1</sup>Additions below are all over  $\mathbf{F}_2$ .

Denote  $u := x + \alpha$  and  $v := y + \beta$ .

**(XOR gates)** Garbling XOR gates requires no ciphertext. Set  $C := C^0 = A^0 + B^0$  corresponds to 0. Given  $(A_x^u, B_y^v)$  for some  $x, y \in \{0, 1\}$ , Evaluator knows

$$C^{u+v} = C + (u+v)\Delta = A^u_x + B^v_y.$$

(AND gates) Given  $(A_x^{\boldsymbol{u}}, B_y^{\boldsymbol{v}})$ , Evaluator wants to know

$$C^{uv} = C + uv\Delta = C + (x + \alpha)(y + \beta)\Delta.$$

 $\Rightarrow$  Recent works focus on improving garbling AND gates.

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Motivated by linear-algebraic representation of GC equation [RR21], we provide our *algebraic view* on GC.

#### Examples (Yao's GC – Evaluator's view)

Given  $(A_x^u, B_y^v)$  for some  $x, y \in \{0, 1\}$  and ciphertexts  $G_{0,0}, \ldots, G_{1,1}$ , obtain  $C^{uv} = C + uv\Delta$  by computing

$$C + uv\Delta = G_{x,y} + H(A_x, B_y).$$

- Garbler's goal: set C and  $G_{i,j}$ 's so that the equation holds for all  $x, y \in \mathbf{F}_2$ .
- Rearrange the above equation so that *C* and *G* are on the left-hand side.

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Motivated by linear-algebraic representation of GC equation [RR21], we provide our *algebraic view* on GC.

#### Examples (Yao's GC – Garbler's view)

Given  $(A_x, B_y)$  for all  $x, y \in \{0, 1\}$ , Garbler should set  $G_{0,0}, \ldots, G_{1,1}$  and C such that

$$C+G_{x,y} = H(A_x, B_y) + uv\Delta.$$

should be determined by Garbler

• Garbler determine the variables on the left-hand side from the values on the right-hand side.

## Algebraic View on Garbling – Yao's GC

View the equation as a polynomial over  $\mathbf{F}_{2}^{\kappa}[x, y]/(x^{2} + x, y^{2} + y)$  using the Lagrange polynomials.<sup>2</sup>

$$C + \underbrace{G_{x,y}}_{(x+1)(y+1)G_{0,0}+\cdots} = \underbrace{H(A_x, B_y)}_{(x+1)(y+1)H(A_0, B_0)+\cdots} + (x+\alpha)(y+\beta)\Delta$$

#### **Observation:**

- Both sides are *quadratic* polynomials.
- Garbler determines C and G<sub>i,j</sub> by comparing the coefficients of *four* monomials 1, x, y, xy.
  - Ex.  $C + G_{0,0} = H(A_0, B_0) + \alpha \beta \Delta$  from the constant term.
- (Row reduction) Only *four* variables are enough to determine the equation.

 $\Rightarrow$  One is for *C*, the other three is for ciphertexts.

<sup>2</sup>As  $x, y \in \mathbf{F}_2$ , it holds  $x^2 = x$  and  $y^2 = y$ .

### Algebraic View on Garbling – Half-gate

- Half-gate GC [ZRE15] only requires 2 ciphertexts for garbling AND gates.
- Garbler generates C and two ciphertexts  $G_1, G_2$  as follows:

$$C = H(A) + H(B) + \alpha\beta\Delta$$
  

$$G_1 = H(A) + H(A + \Delta) + \beta\Delta$$
  

$$G_2 = H(B) + H(B + \Delta) + A + \alpha\Delta$$

 Given (A<sub>x</sub>, B<sub>y</sub>), Evaluator gets C<sup>(x+α)(y+β)</sup> = C + (x + α)(y + β)Δ by computing

$$\underbrace{C + (x + \alpha)(y + \beta)\Delta}_{\text{correspond to } (x + \alpha)(y + \beta)} = \underbrace{xG_1 + yG_2 + H(A_x) + H(B_y) + yA_x}_{\text{computed by Ev}}.$$

# Algebraic View on Garbling – Half-gate

How does it work?

Similarly, rearrange and rewrite the previous equation as a polynomial.

$$C + xG_1 + yG_2 = \underbrace{H(A_x)}_{(x+1)H(A_0) + xH(A_1)} + \underbrace{H(B_y)}_{\cdots} + \underbrace{yA_x}_{y(A+x\Delta)} + (x+\alpha)(y+\beta)\Delta.$$

#### **Observation:**

- $H(A_x) + H(B_y)$  is a linear polynomial.
- The quadratic term  $(x + \alpha)(y + \beta)\Delta$  is inevitable if we aim to garble AND gates.
- To enforce the right-hand side to be linear, the term  $yA_x$  is introduced so that the quadratic term  $xy\Delta$  cancels out.
- *C* and *G*<sub>1</sub>, *G*<sub>2</sub> are determined by comparing the coefficients of the monomials 1, *x*, *y*.
  - $\Rightarrow$  *Two* ciphertexts are enough to garble AND gates!

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# Construction of GC

In a nutshell, construction of GC is to establish a suitable garbling equation, which mostly follows the direction:

- **O** Determine the type of random oracle queries on the input labels.
  - E.g.  $H(A_x, B_y)$  in Yao's GC and  $H(A_x) + H(B_y)$  in half-gate GC.
- It will automatically determine a polynomial subspace spanned by these random oracle queries.
  - E.g. the space of quadratic/linear polynomials in Yao's GC/half-gate GC, resp.
- **3** Adjust the term  $uv\Delta = (x + \alpha)(y + \beta)\Delta$  in order that it belongs to the same space.
  - E.g. Yao's GC requires no adjustment. In half-gate scheme, the term  $yA_x$  has been introduced to cancel out the quadratic term.
- On the left-hand side, consider the same space generated with the variables C and G's, then compare the both sides to set the variables.

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[RR21] further reduces GC size from  $2\kappa$  to  $1.5\kappa$ .

**Clever Ideas:** Slice wire labels into two parts, e.g.  $A = (A^L || A^R)$ . Let Evaluator compute each half of the output label as<sup>3</sup>

$$C^{L} + (x + \alpha)(y + \beta)\Delta^{L} = H(A_{x}) + H(A_{x} + B_{y}) + \cdots$$
  
$$C^{R} + (x + \alpha)(y + \beta)\Delta^{R} = H(B_{y}) + H(A_{x} + B_{y}) + \cdots$$

Note: With the Free-XOR,

$$A_0 + B_1 = A_1 + B_0$$
 and  $A_0 + B_0 = A_1 + B_1$ .

 $^{3}H$  is now half-sized.

Consider the space spanned by (again using the Lagrange polynomials)

$$egin{pmatrix} H(A_x) + H(A_x + B_y) \ H(B_y) + H(A_x + B_y) \end{pmatrix} = \mathbf{M} egin{pmatrix} H(A_0) \ H(A_1) \ H(B_0) \ H(B_1) \ H(A_0 + B_0) \ H(A_0 + B_1) \end{pmatrix},$$

where

$$\mathbf{M} := \begin{pmatrix} x+1 & x & 0 & 0 & x+y+1 & x+y \\ 0 & 0 & y+1 & y & x+y+1 & x+y \end{pmatrix}.$$

**Observation:** dim(col.sp(M)) = 5.

 $\Rightarrow$  Two variables for  $C^L$  and  $C^R$ , and three variables for ciphertexts. Each ciphertexts is of  $\kappa/2$ -bit. Thus the total GC size would be  $(3/2)\kappa$ . Let the both sides of GC equation be in the same space as span(M). And write the GC equation (from the garbler's view) as follows:

$$\mathbf{W}\begin{pmatrix} C^{L}\\ C^{R}\\ G_{1}\\ G_{2}\\ G_{3} \end{pmatrix} = \mathbf{M}\begin{pmatrix} H(A_{0})\\ H(A_{1})\\ H(B_{0})\\ H(B_{1})\\ H(A_{0} + B_{0})\\ H(A_{0} + B_{1}) \end{pmatrix}_{\in span(\mathbf{M})} + \underbrace{\mathbf{R}_{A}\vec{A}_{x} + \mathbf{R}_{B}\vec{B}_{y} + (x + \alpha)(y + \beta)\vec{\Delta}}_{(*)}.$$

For the correctness,

- W is a column-reduced matrix of M, i.e. span(W) = span(M).
- The matrices R<sub>A</sub>, R<sub>B</sub> control the term (\*) containing (x + α)(y + β)Δ belongs to span(M).

• We have

$$\mathbf{W} = \begin{pmatrix} 1 & 0 & x & 0 & x+y \\ 0 & 1 & 0 & y & x+y \end{pmatrix}$$

• The term (\*) also belongs to span(M) = span(W), i.e.

$$\mathbf{R}_{A}\vec{A}_{x} + \mathbf{R}_{B}\vec{B}_{y} + (x+lpha)(y+eta)\vec{\Delta} \in \mathsf{span}(\mathbf{W})$$
 (1)

Completing the GC equation amounts to find  $\mathbf{R}_A$  and  $\mathbf{R}_B$ .

**Notes:** With their linear-algebraic view in [RR21], they find  $\mathbf{R}_A$  and  $\mathbf{R}_B$  (which are 8 × 6 binary matrix for each) by exhaustive computer search. Our algebraic view simplifies this task.

**Notes on** span(**W**): Observe that

$$\mathbf{W}\begin{pmatrix} z_1\\ z_2\\ z_3\\ z_4\\ z_5 \end{pmatrix} = \begin{pmatrix} z_1 + (z_3 + z_5)x + z_5y\\ z_2 + z_5x + (z_4 + z_5)y \end{pmatrix}.$$

We see that

- It consists of only *linear* polynomials.
- (*y*-coefficient on the top) = (*x*-coefficient on the bottom)

We shall use these relations to find a correct GC equation.

Let us write  $\mathbf{R}_A = \mathbf{R}_{A,0} + x\mathbf{R}_{A,1} + y\mathbf{R}_{A,2}$  and similarly for  $\mathbf{R}_B$ . Finding  $\mathbf{R}_A$  and  $\mathbf{R}_B$  satisfying Eq. (1) yields

$$\mathbf{R}_{A,1} = \begin{bmatrix} a_1 & a_2 \\ a_3 & a_4 \end{bmatrix}, \qquad \mathbf{R}_{A,2} = \begin{bmatrix} a_3 & a_4 \\ b_3 & b_4 \end{bmatrix}, \qquad \mathbf{R}_{A,0} = \begin{bmatrix} c_1 & c_2 \\ c_3 & c_4 \end{bmatrix}$$
$$\mathbf{R}_{B,1} = \begin{bmatrix} a_3 + 1 & a_4 \\ b_3 & b_4 + 1 \end{bmatrix}, \quad \mathbf{R}_{B,2} = \begin{bmatrix} b_3 & b_4 + 1 \\ e_3 & e_4 \end{bmatrix}, \quad \mathbf{R}_{B,0} = \begin{bmatrix} f_1 & f_2 \\ f_3 & f_4 \end{bmatrix},$$

where  $f_1 = a_3 + b_3 + c_3 + \alpha$  and  $f_2 = a_4 + b_4 + c_4 + \beta + 1$ .

**Note:** We only need some algebra to solve  $\mathbf{R}_A$  and  $\mathbf{R}_B$  instead of the exhaustive computer search as in RR21.

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**Dicing Technique:** Note that  $\mathbf{R}_A$  and  $\mathbf{R}_B$  contain information on  $\alpha$  and  $\beta$  that leaks information on the private inputs!

What **Evaluator** indeed needs is the values of  $\mathbf{R}_A$  and  $\mathbf{R}_B$  at (x, y) = (i, j) for her input  $(A_i, B_j)$ .

**Garbler** generates *additional* ciphertexts in a way that Evaluator only obtains  $\mathbf{R}_A(i,j)$  and  $\mathbf{R}_B(i,j)$ .

For instance, consider the first column of  $\mathbf{R}_A$ , the additional ciphertexts satisfy

$$\mathbf{W}\begin{pmatrix} z_1\\ z_2\\ z_3\\ z_4\\ z_5 \end{pmatrix} = \mathbf{M}\vec{H} + \begin{pmatrix} c_1 + a_1x + a_3y\\ c_3 + a_3x + b_3y \end{pmatrix}.$$

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**Note:** The dicing technique in RR21 does not leak information on the inputs:

I.e. from  $\mathbf{R}_A(i,j)$  and  $\mathbf{R}_B(i,j)$ , Evaluator cannot infer information on  $\alpha$  and  $\beta$ .

But, this is not the case for AHS24 construction.

Sliced Garbling: A main feature of AHS24 is as follows:

- (3-sliced) It uses 3-sliced wire labels, i.e.  $A = (A^1 || A^2 || A^3)$ .
- (target gates) It targets garbling the 3-input gate g(u, v, w) = u(v + w).
- (oracle queries) It uses

$$\begin{array}{rcl} D^1 + g(u,v,w)\Delta^1 &=& H(A_x) + H(B_y) + H(A_x + B_y + C_z) + \cdots \\ D^2 + g(u,v,w)\Delta^2 &=& H(B_y) + H(C_z) + H(A_x + B_y + C_z) + \cdots \\ D^3 + g(u,v,w)\Delta^3 &=& H(A_x) + H(C_z) + H(A_x + B_y + C_z) + \cdots , \end{array}$$

where  $(u, v, w) = (x + \alpha, y + \beta, z + \gamma)$ .

Sliced Garbling: A main feature of AHS24 is as follows:

• The  $\vec{H}$  is defined as:

 $\vec{H} := \big( \ H(A_0) \ H(A_1) \ H(B_0) \ H(B_1) \ H(C_0) \ H(C_1) \ H(A_0+B_0+C_0) \ H(A_0+B_0+C_1) \ \big)^\top.$ 

• Then the matrix **M** for AHS24 is of the form:

$$\mathbf{M} = \begin{pmatrix} x+1 & x & y+1 & y & 0 & 0 & x+y+z+1 & x+y+z \\ 0 & 0 & y+1 & y & z+1 & z & x+y+z+1 & x+y+z \\ x+1 & x & 0 & 0 & z+1 & z & x+y+z+1 & x+y+z \end{pmatrix}$$

• The column-reduced matrix **W** is of the form:

$$\mathbf{W} = \begin{pmatrix} 1 & 0 & 0 & x & y & 0 & x+y+z \\ 0 & 1 & 0 & 0 & y & z & x+y+z \\ 0 & 0 & 1 & x & 0 & z & x+y+z \end{pmatrix}$$

Sliced Garbling: A main feature of AHS24 is as follows:

- Thus, dim(span(M)) = dim(span(W)) = 7.
- Among them, 4 will contribute to the ciphertexts, and each of ctxts is  $\kappa/3\text{-bit.}$
- If the construction works, then its cost will be  $(4/3)\kappa$ -bit, smaller than  $(3/2)\kappa$ .
- But, AHS24 leaks information on  $\alpha$  and  $\beta.$

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From our algebraic view, we write the GC equation for AHS24 as follows:

$$\mathbf{W}\vec{G} = \mathbf{M}\vec{H} + \underbrace{\mathbf{R}_{A}\vec{A}_{x} + \mathbf{R}_{B}\vec{B}_{y} + \mathbf{R}_{C}\vec{C}_{z} + g(x + \alpha, y + \beta, z + \gamma)\vec{\Delta}}_{\text{should belong to } span(\mathbf{M})},$$

where  $\vec{G} := (D^1, D^2, D^3, G_1, G_2, G_3, G_4)^\top$ .

**Notes on** *span*(**W**): Observe that

$$\mathbf{W}\begin{pmatrix} \mathbf{v}_{1} \\ \mathbf{v}_{2} \\ \mathbf{v}_{3} \\ \mathbf{v}_{4} \\ \mathbf{v}_{5} \\ \mathbf{v}_{6} \\ \mathbf{v}_{7} \end{pmatrix} = \begin{pmatrix} \mathbf{v}_{1} + \mathbf{x}(\mathbf{v}_{4} + \mathbf{v}_{7}) + \mathbf{y}(\mathbf{v}_{5} + \mathbf{v}_{7}) + \mathbf{z}\mathbf{v}_{7} \\ \mathbf{v}_{2} + \mathbf{x}\mathbf{v}_{7} + \mathbf{y}(\mathbf{v}_{5} + \mathbf{v}_{7}) + \mathbf{z}(\mathbf{v}_{6} + \mathbf{v}_{7}) \\ \mathbf{v}_{3} + \mathbf{x}(\mathbf{v}_{4} + \mathbf{v}_{7}) + \mathbf{y}\mathbf{v}_{7} + \mathbf{z}(\mathbf{v}_{6} + \mathbf{v}_{7}) \end{pmatrix} \\ := \vec{\nu}_{0} + \vec{\nu}_{1}\mathbf{x} + \vec{\nu}_{2}\mathbf{y} + \vec{\nu}_{3}\mathbf{z}.$$

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More formally, we interpret this condition with linear algebra:

$$ec{
u} = ec{
u}_0 + ec{
u}_1 x + ec{
u}_2 y + ec{
u}_3 z \in span(\mathbf{W})$$

if and only if

$$\mathbf{P}_1 \vec{\nu}_1 + \mathbf{P}_2 \vec{\nu}_2 + \mathbf{P}_3 \vec{\nu}_3 = 0,$$

where

$$(\mathbf{P}_1 \mid \mathbf{P}_2 \mid \mathbf{P}_3) = \begin{pmatrix} 1 & 0 & 1 \mid 0 & 0 & 0 \mid 0 & 0 & 0 \\ 0 & 0 & 0 \mid 1 & 1 & 0 \mid 0 & 0 & 0 \\ 0 & 0 & 0 \mid 0 & 0 & 0 \mid 0 & 1 & 1 \\ 0 & 1 & 0 \mid 0 & 0 & 1 \mid 0 & 0 & 0 \\ 0 & 0 & 0 \mid 0 & 0 & 1 \mid 1 & 0 & 0 \end{pmatrix}$$

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We can provide explicit formulas for  $\mathbf{R}_A, \mathbf{R}_B$  and  $\mathbf{R}_C$ .

$$\mathbf{R}_{A} = \begin{pmatrix} \mathbf{a}_{0} & \mathbf{b}_{0} & \mathbf{c}_{0} \\ \mathbf{a}_{1} & \mathbf{b}_{1} & \mathbf{c}_{1} \\ \mathbf{a}_{0} + \mathbf{\beta} + \gamma & \mathbf{b}_{0} & \mathbf{c}_{0} + \mathbf{\beta} + \gamma \end{pmatrix} + \begin{pmatrix} \mathbf{a}_{3} & \mathbf{b}_{3} & \mathbf{c}_{3} \\ \mathbf{a}_{4} & \mathbf{b}_{4} & \mathbf{c}_{4} \\ \mathbf{a}_{3} & \mathbf{a}_{3} & \mathbf{b}_{3} & \mathbf{c}_{3} \end{pmatrix} \times \\ + \begin{pmatrix} \mathbf{a}_{4} + 1 & \mathbf{b}_{4} & \mathbf{c}_{4} + 1 \\ \mathbf{a}_{4} + 1 & \mathbf{b}_{4} & \mathbf{c}_{4} + 1 \\ \mathbf{a}_{4} & \mathbf{b}_{4} & \mathbf{c}_{4} \end{pmatrix} \mathbf{y} + \begin{pmatrix} \mathbf{a}_{4} & \mathbf{b}_{4} & \mathbf{c}_{4} \\ \mathbf{a}_{4} + 1 & \mathbf{b}_{4} & \mathbf{c}_{4} + 1 \\ \mathbf{a}_{4} + 1 & \mathbf{b}_{4} & \mathbf{c}_{4} + 1 \end{pmatrix} \mathbf{z}$$

$$\begin{split} \mathbf{R}_B &= \begin{pmatrix} d_0 & e_0 & f_0 \\ d_1 + \alpha & e_0 + \alpha & f_0 \\ a_1 + 1 & b_1 + \beta + \gamma + 1 & c_1 + \alpha + 1 \end{pmatrix} + \begin{pmatrix} a_4 & b_4 & c_4 + 1 \\ a_4 + 1 & b_4 + 1 & c_4 + 1 \end{pmatrix} \times \\ &+ & \begin{pmatrix} d_5 & e_5 & f_5 \\ d_5 & e_5 & f_5 \\ a_4 + 1 & b_4 + 1 & c_4 + 1 \end{pmatrix} y + & \begin{pmatrix} a_4 + 1 & b_4 + 1 & c_4 + 1 \\ a_4 + 1 & b_4 + 1 & c_4 + 1 \end{pmatrix} z \end{split}$$

$$\begin{split} \mathbf{R}_{C} &= \begin{pmatrix} a_{1}+\alpha+1 \ b_{1}+\beta+\gamma+1 \ c_{1}+1 \\ g_{1} \ b_{1}+\alpha \ i_{1}+\alpha \end{pmatrix} + \begin{pmatrix} a_{4}+1 \ b_{4}+1 \ c_{4}+1 \\ a_{4}+1 \ b_{4}+1 \ c_{4}+1 \end{pmatrix} \times \\ &+ \begin{pmatrix} a_{4}+1 \ b_{4}+1 \ c_{4}+1 \\ a_{4}+1 \ b_{4}+1 \ c_{4}+1 \\ a_{4}+1 \ b_{4}+1 \ c_{4}+1 \end{pmatrix} \mathbf{y} + \begin{pmatrix} a_{4}+1 \ b_{4}+1 \ c_{4}+1 \\ g_{5} \ b_{6} \ b_{6} \end{pmatrix} \mathbf{z}, \end{split}$$

**Note:** It leaks information on  $\alpha$ ,  $\beta$  and  $\gamma$ .

For instance, if Ev holds  $(A_0, B_0, C_0)$ , then he will know the constant terms of each matrix. We can generalize this to arbitrary choice of inputs.

T. Kim

**Concurrent work:** Recently, Fan, Lu, and Zhou also observed that Sliced Garbling is not secure. Their approach is based on a different methodology, and it only discusses the case when the color bits are (0,0,0).

Thank you! Any question?

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