

Reducing the Number of Qubits in Quantum Information Set Decoding

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The logo for Inria, featuring the word "Inria" in a stylized, red, cursive font.

The random decoding problem

(n, k) -linear code over \mathbb{F}_2 : dimension- k subspace of \mathbb{F}_2^n specified as the kernel of a **parity-check matrix** $\mathbf{H} \in \mathbb{F}_2^{(n-k) \times n}$.

Random (syndrome) decoding problem

Given \mathbf{H} sampled u.a.r., and $\mathbf{s} = \mathbf{H}\mathbf{e}$ where \mathbf{e} is sampled u.a.r. and has weight w , find \mathbf{e} .

The level of security offered by code-based cryptosystems depends on the SDP generic complexity.

Prange's ISD algorithm

Let $S_{n,k}$ = all subsets of $\{0, \dots, n-1\}$ with $n-k$ elements. Write:

$$\mathbf{s} = \mathbf{H}\mathbf{e} = (\mathbf{H}_0 \cdots \mathbf{H}_{n-1}) \begin{pmatrix} e_0 \\ \vdots \\ e_{n-1} \end{pmatrix} = e_0 \mathbf{H}_0 \oplus e_1 \mathbf{H}_1 \oplus \dots \oplus e_{n-1} \mathbf{H}_{n-1} .$$

Select a subset $I \in S_{n,k}$. Assume that all the ones in \mathbf{e} fall in I . Then one has:

$$\begin{aligned} \mathbf{s} = \mathbf{H}\mathbf{e} &= \bigoplus_{i \in I} e_i \mathbf{H}_i := \underbrace{\mathbf{H}_I}_{n-k \times n-k} \mathbf{e}_I \\ \implies \mathbf{e}_I &= \mathbf{H}_I^{-1} \mathbf{s} . \end{aligned}$$

- Pick a random $I \in S_{n,k}$
- Compute $\mathbf{H}_I^{-1} \mathbf{s}$
- Until it has weight $w \implies$ get \mathbf{e}_I

Extend \mathbf{e}_I by zeroes \implies get \mathbf{e}

Prange's ISD (ctd.)

Probability to succeed on a random l :

$$p := \mathcal{O}\left(\frac{\binom{n-k}{w}}{\binom{n}{w}}\right)$$

Time complexity: $\mathcal{O}\left(\frac{1}{p}(n-k)^w\right)$.

Improved algorithms (Stern, Dumer, Lee-Brickell, MMT, BJMM ...)

- Less constraints on $l \implies$ less loop iterates
- More computations in the loop
- **Non-negligible memory**

Quantum ISD

[Ber10] use Grover's algorithm to search for l

$\mathcal{O}(1/\sqrt{p})$ iterations of:

- Sampling l u.a.r.
- Testing l (compute $H_l^{-1}s$, check weight) \implies takes $\mathcal{O}(n^3)$ "bit operations"

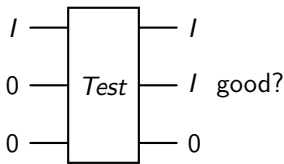
Improved algorithms [KT17], [Kir18]

- Same principles as classical algorithms
- Increase the space exponentially



Focusing on the test

- Test is a sequence of quantum operations described as a “circuit”
- Here it can actually be a **classical reversible** circuit

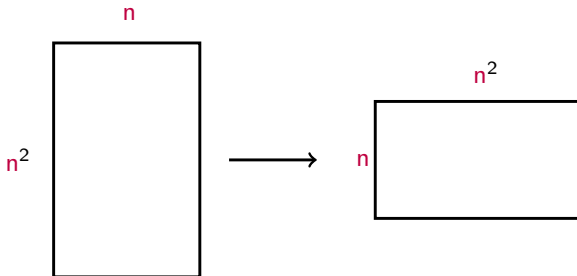


- Needs $\mathcal{O}(n^3)$ for Gaussian elimination
- Needs $\mathcal{O}(n^2)$ space to write H_1

In this work

Initial: $\mathcal{O}(n^2)$ qubits and $\mathcal{O}(n^3)$ gates.

- Trade-off 1: $\mathcal{O}(n)$ qubits + $\mathcal{O}(n^3)$ gates
- Trade-off 2: $\mathcal{O}(n \log^2 n)$ qubits + $\mathcal{O}(n^3)$ gates incl. $\mathcal{O}(n^2 \log^2 n)$ nonlinear (Toffoli) gates



Quantum Prange with Wiedemann

Wiedemann's algorithm

Computing $\mathbf{H}_1^{-1}\mathbf{s}$ only via matrix-vector products.

Assume \mathbf{H}_1 invertible. Let $\mathbf{x} = \mathbf{H}_1^{-1}\mathbf{s}$. Consider the space:

$$\{\mathbf{H}_1^i \mathbf{s}, i \in \mathbb{N}\}$$


There is a minimal monic P such that: $P(\mathbf{H}_1)\mathbf{s} = \mathbf{0}$.

Let $Q(X) = (1 \oplus P(X))/X$. Then $\mathbf{x} = Q(\mathbf{H}_1)\mathbf{s}$. Verify that:

$$\mathbf{H}_1 \mathbf{x} = (\mathbf{H}_1 Q(\mathbf{H}_1))\mathbf{s} = P(\mathbf{H}_1)\mathbf{s} \oplus \mathbf{s} = \mathbf{s} .$$

To reduce to a linear recurrence in \mathbb{F}_2 , take a random \mathbf{u} and project:

$$\{\mathbf{u}^T \mathbf{H}_1^i \mathbf{s}, 0 \leq i \leq 2(n - k)\}$$

 Wiedemann, "Solving sparse linear equations over finite fields". IEEE Trans. Inf. Theory 1986

Simplified algorithm*

Input: choice $l \in S_{n,k}$

Output: is l good?

Choose $\mathbf{u} = (1, 0, \dots, 0)$

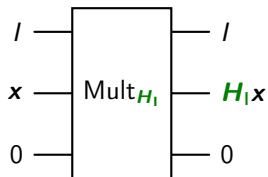
1. Compute the sequence $(\mathbf{u}^T \mathbf{H}_l^i \mathbf{s})_{0 \leq i \leq 2(n-k)}$
2. Compute the minimal polynomial $C(X)$ of the sequence
Let $C'(X) = (C(X) \oplus 1)/X$
3. Let $\mathbf{y} = C'(\mathbf{H}_l)\mathbf{s}$
If $\mathbf{H}_l \mathbf{y} = \mathbf{s}$, then set Success to True (False otherwise)
Return (Success, \mathbf{y})

Next: implement 1., 2. and 3. reversibly with $\mathcal{O}(n)$ space.

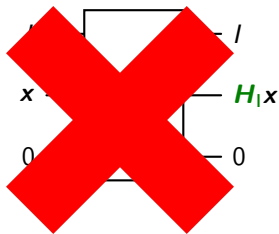
* Actually two iterates are required for constant probability of success.

Circuit Details

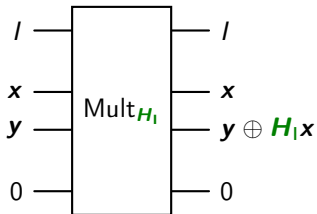
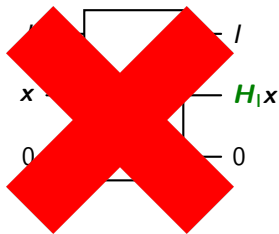
Step 0: the matrix-vector product



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General strategy

We want to compute:

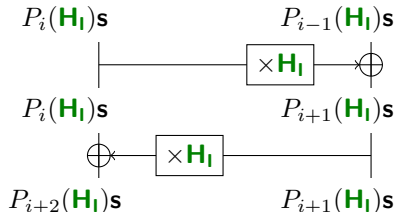
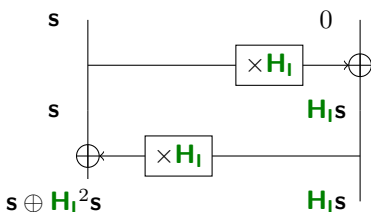
$$H_1 \mathbf{x} = H_1 \begin{pmatrix} x_0 \\ x_1 \\ \vdots \\ x_{n-k} \end{pmatrix} = H \underbrace{\begin{pmatrix} 0 \\ x_0 \\ 0 \\ 0 \\ \vdots \\ x_{n-k} \\ 0 \end{pmatrix}}{:=\mathbf{x}'}$$

1. construct \mathbf{x}'
2. compute $\mathbf{y} \leftarrow \mathbf{y} \oplus H\mathbf{x}' \implies$ fixed linear circuit, H is built-in
3. erase \mathbf{x}'

- Our different trade-offs happen here.
- The cost depends on the representation of l .

Step 1: Evaluate the sequence

Compute the sequence $(\mathbf{u}^T \mathbf{H}_i^i \mathbf{s})_i$



- We can only evaluate the $P_i(\mathbf{H}_1)\mathbf{s}$, not directly the powers.
- However, the $P_i(\mathbf{H}_1)$ are a polynomial basis, so for each of the $\mathcal{O}(n)$ sequence bits:

$$\mathbf{u}^T \mathbf{H}_i^i \mathbf{s} = \text{linear combination of } \mathbf{u}^T P_j(\mathbf{H}_1)\mathbf{s}$$

Step 2: Compute the minimal polynomial

With a **reversible implementation** of the Berlekamp-Massey algorithm, in $\mathcal{O}((n - k)^2)$ operations and $\mathcal{O}(n - k)$ space.
 \implies non-dominating.

Step 3: Evaluate a polynomial

Given $C'(X)$, compute $C'(\mathbf{H}_1)\mathbf{s}$.

This is very similar to step 1:

$$C'(\mathbf{H}_1)\mathbf{s} = \text{linear combination of } P_i(\mathbf{H}_1)\mathbf{s}$$

Cost of Steps 1 & 3 dominated by matrix-vector multiplications.

Conclusion


Results

Example: Classic McEliece L1: $n = 3488, k = 2720$

- **[PBP23]** 2^{22} qubits (4 millions), 2^{30} gates (2^{102} for Grover)
- **Space-optimized:** 18 098 qubits, $2^{39.3}$ gates ($\simeq 316n(n - k)^2$) ($2^{111.9}$ for Grover)
- **Toffoli-optimized:** 258 769 qubits, $2^{35.9}$ gates ($\simeq 24n(n - k)^2$), 2^{32} Toffoli (2^{104} for Grover)

Bonus: if the matrix H is structured (e.g., block-circulant), we can exploit that.

- Reduces the gate count for BIKE & HQC

 Perriello, Barenghi, Pelosi, "Improving the efficiency of quantum circuits for information set decoding". ACM Transactions on Quantum Computing 2023

Conclusion

Before: qubit count in millions and gate count infeasible.

After: gate count infeasible (as expected!), but qubit count becomes closer to Shor's.

⇒ This circuit may be useful in other quantum cryptanalysis algorithms.

Paper: eprint.iacr.org/2024/907

Code: gitlab.inria.fr/capsule/quantum-isd-less-qubits

Thank you!