# Deletions and Dishonesty

# PDS in Adversarial Settings

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A way to

compactly represent (tons of) data

and

provide approximate answers to queries about that data

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 How many times does x appear in the data?
 Count-min sketch, HeavyKeeper

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- Frequency estimation
   How many times does x appear in the data?
   Count-min sketch, HeavyKeeper
- Membership queries
   Is x in the set?
   Bloom filter, Cuckoo filter, Counting filter

A way to

compactly represent
(tons of) data

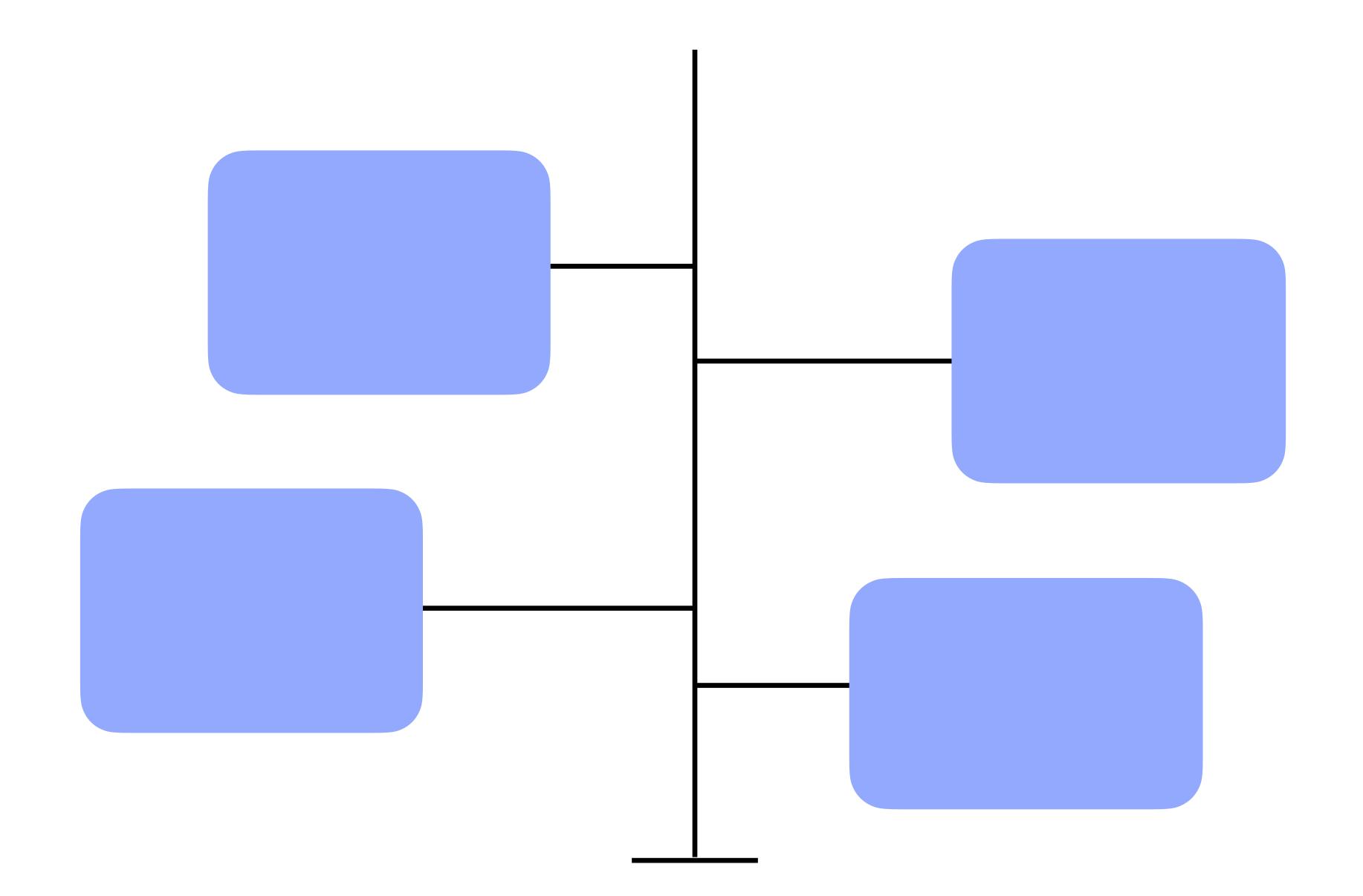
and

provide approximate answers to queries about that data

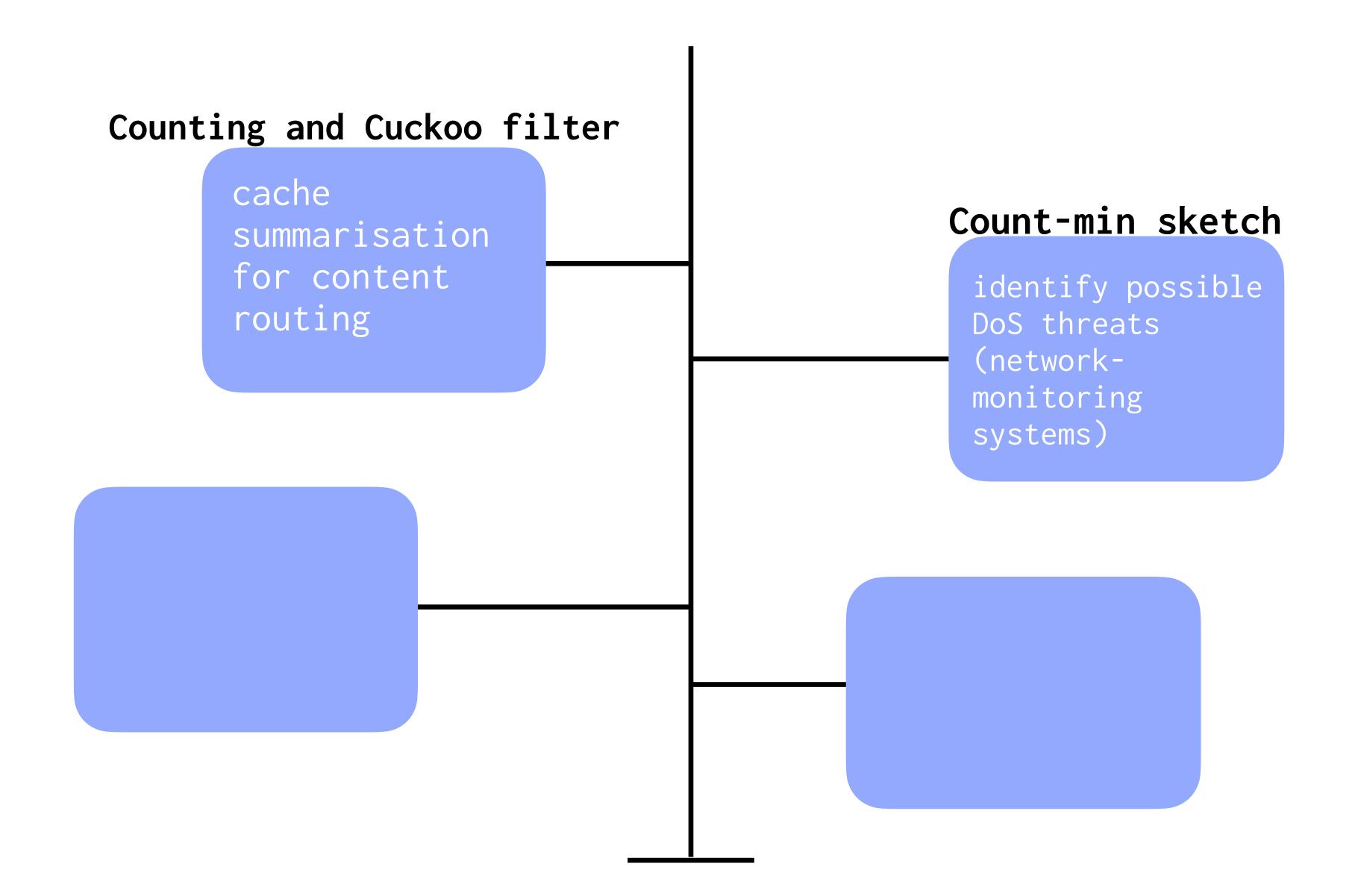
- Frequency estimation
   How many times does x appear in the data?
   Count-min sketch, HeavyKeeper
- Membership queries
   Is x in the set?
   Bloom filter, Cuckoo filter, Counting filter
- Cardinality estimation
   How many distinct elements are in the set?

   HyperLogLog, KMV estimator

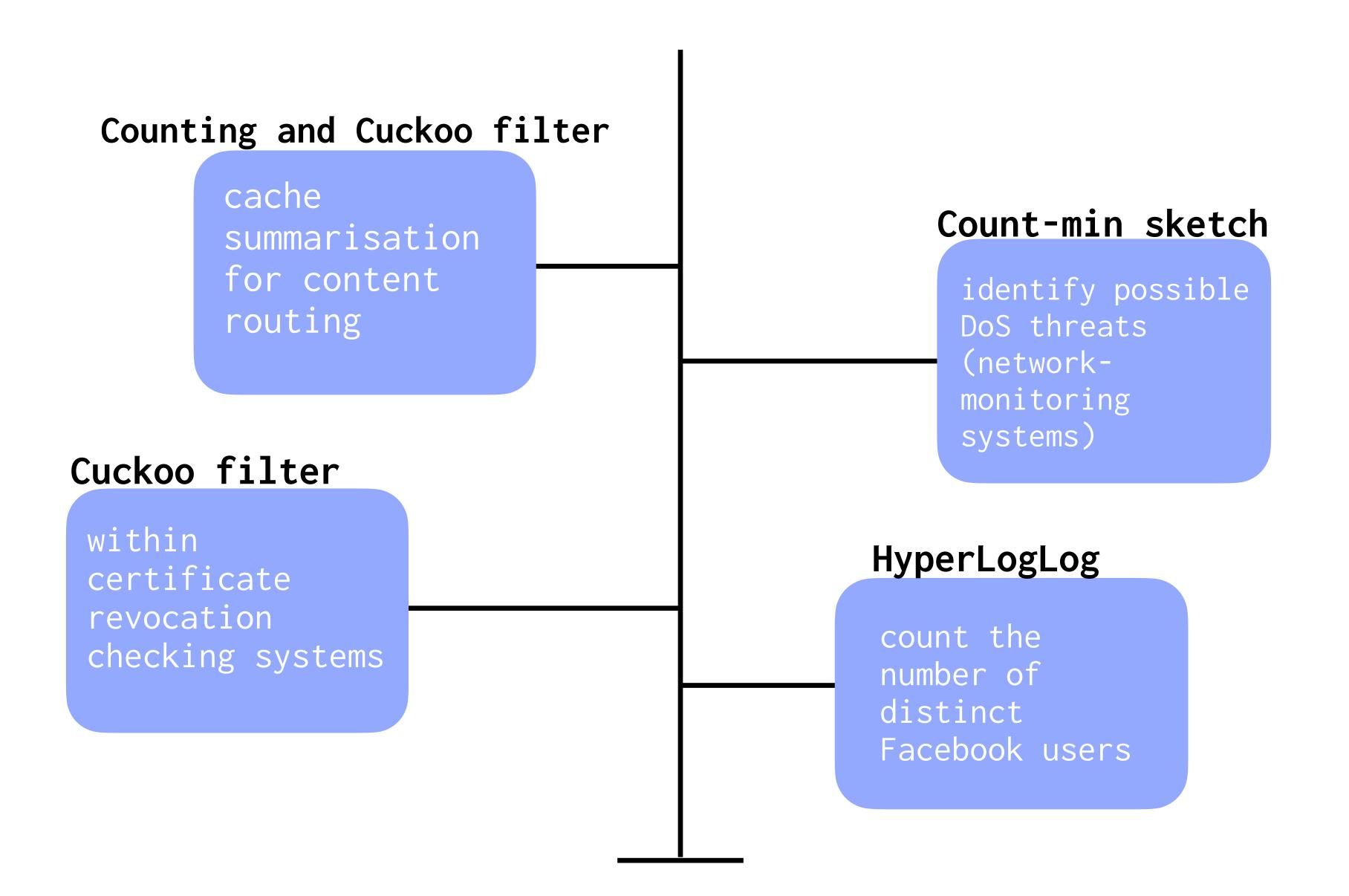
#### Where are PDS used?

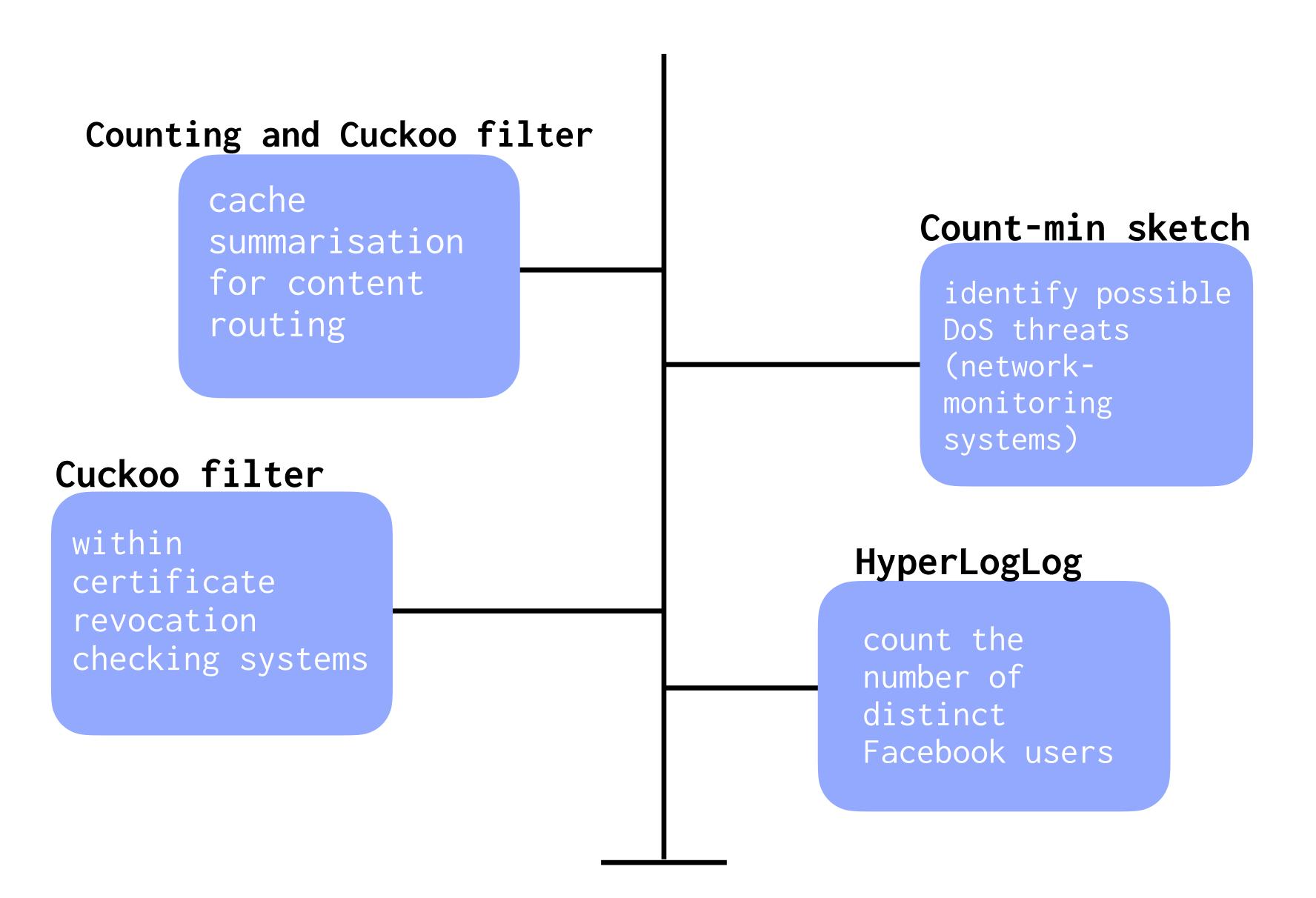


#### Where are PDS used?



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Adversarial correctness

 Adversary can interfere with the correct functionality of the PDS

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Privacy

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• Adversary could try to **learn** about the elements represented by the PDS(e.g.,[FPUV22])

Adversarial correctness

 Adversary can interfere with the correct functionality of the PDS

Privacy

• Adversary could try to **learn** about the elements represented by the PDS(e.g.,[FPUV22])

Secure PDS

• How can we **provably protect** PDS in adversarial settings?

#### This work

Adversarial correctness

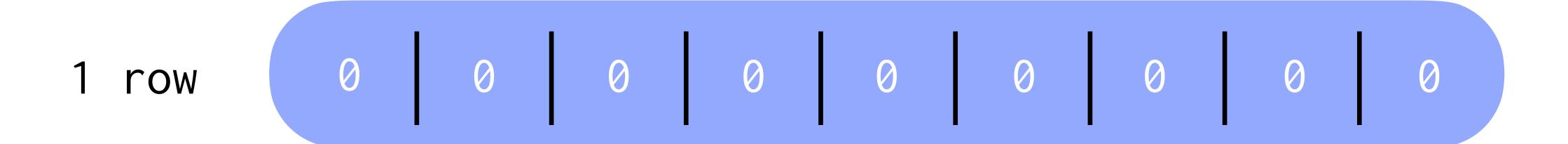
Privacy

Secure AMQ-PDS W/ deletions

- Adversary can interfere with the correct functionality of a class of AMQ-PDS w/ deletions, e.g., Counting and Cuckoo Filters
- Adversary could try to learn about the elements represented by the PDS (e.g.,[FPUV22])
- How can we provably protect e.g. <u>Counting</u> and <u>Cuckoo Filters</u> in adversarial settings?

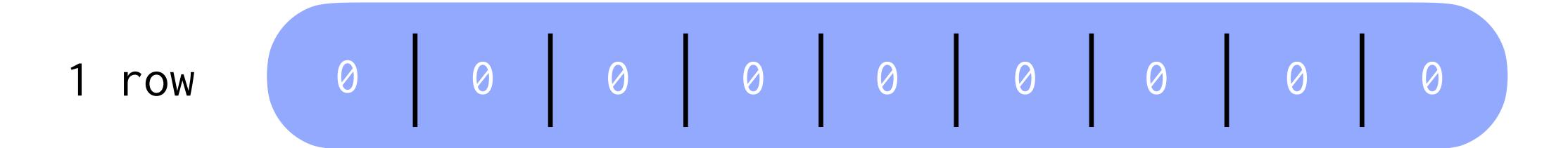
#### Counting filter





#### Counting filter

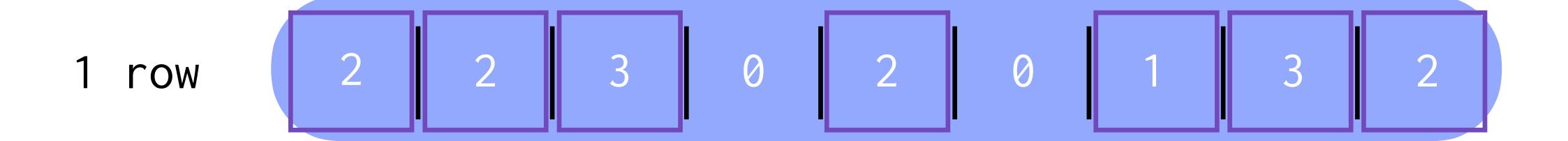
m counters



k counters

# Counting filter: insert(x)

# Counting filter: insert(..)

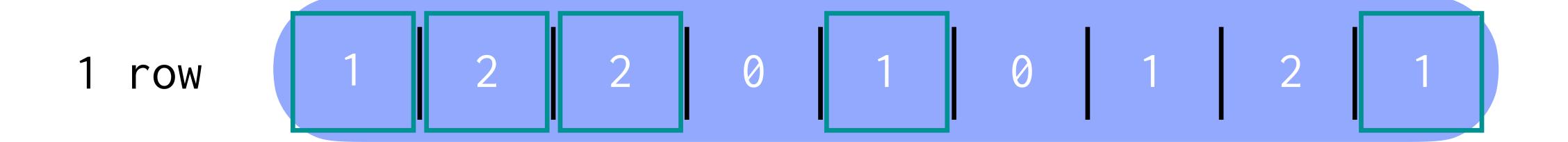


$$hash(x) = 2 | 5 | 9 | 1 | 3$$

$$hash(y) = 8 | 9 | 3 | 1 | 5$$

$$hash(z) = 7 | 8 | 3 | 2 | 8$$

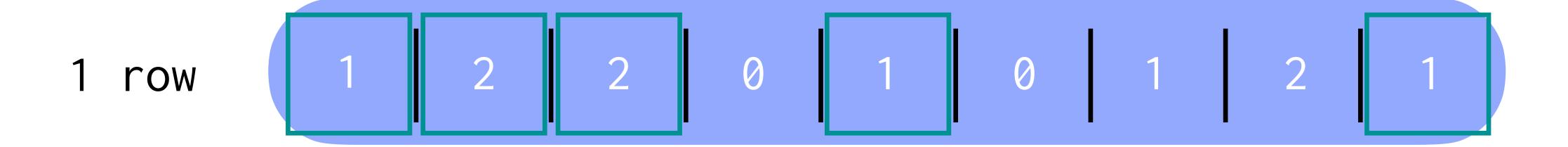
# Counting filter: delete(y)



$$hash(x) = 2 | 5 | 9 | 1 | 3$$

$$CF(x) = [all cnt(x) > 0]$$

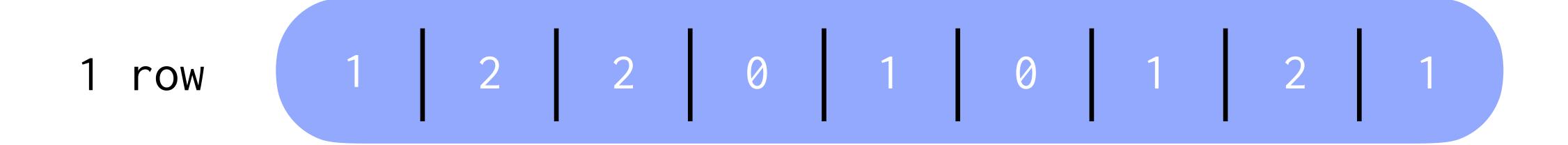




$$hash(x) = 2 | 5 | 9 | 1 | 3$$

$$CF(x) = T$$

m counters



False positives and negatives ?

#### m counters

1 row 1 2 2 0 1 1 0 1 1 2 1 1



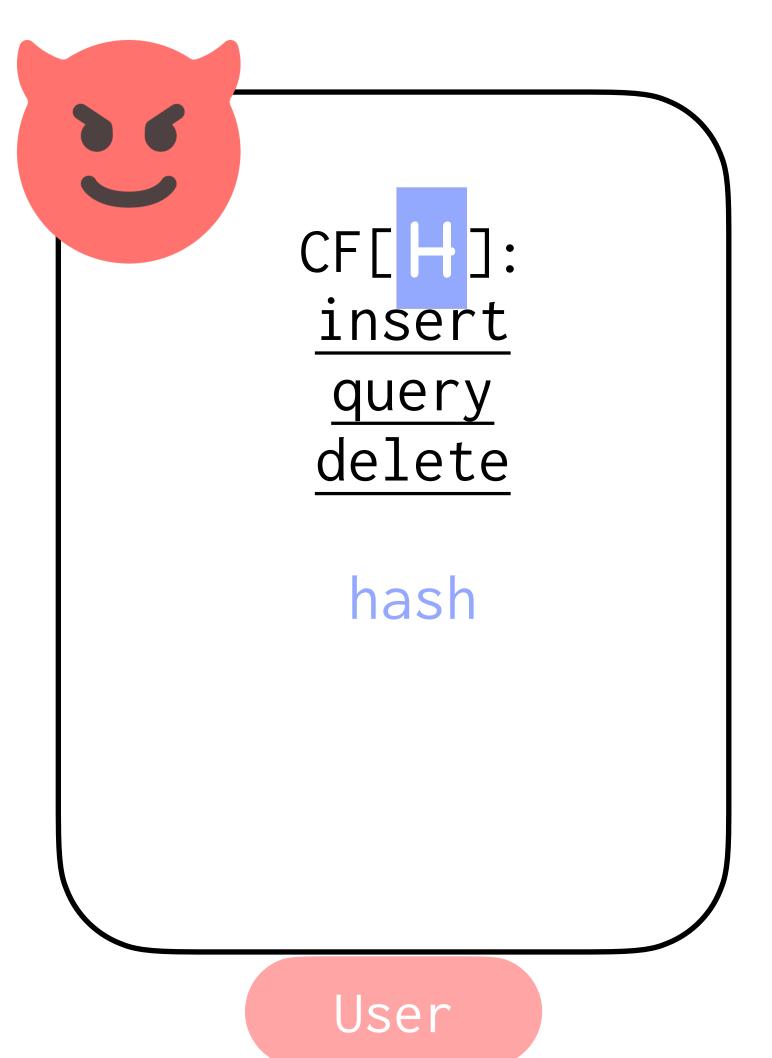
False positives: Pr[FP] = f(m, k, n)

number of elements in filter

number of hash functions

False negatives: often assumed not to occur

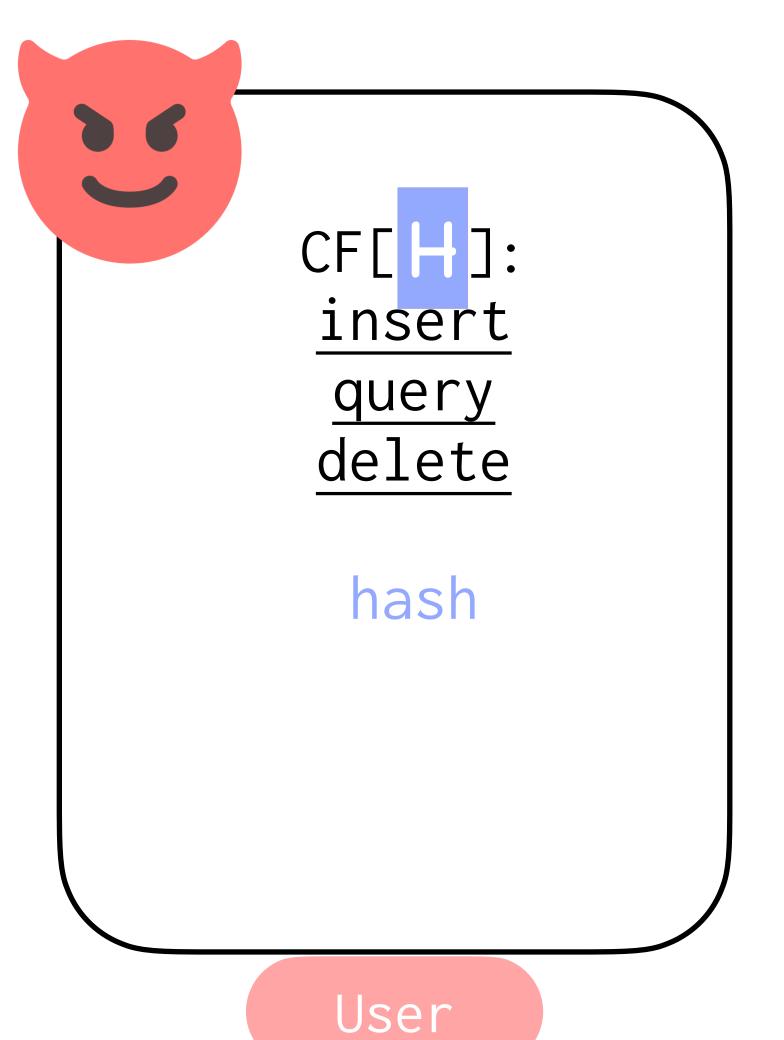
# What can go wrong in adversarial settings?

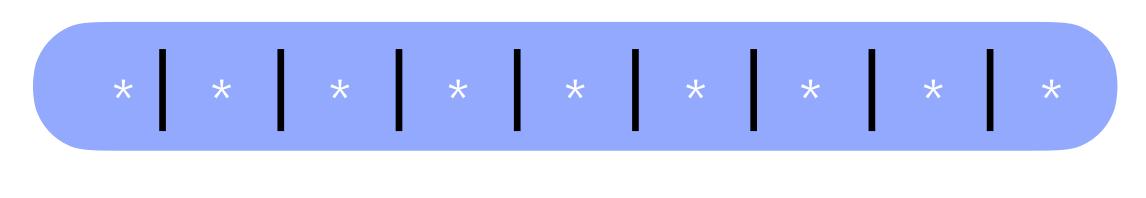




hash(.)

#### What can go wrong in adversarial settings?

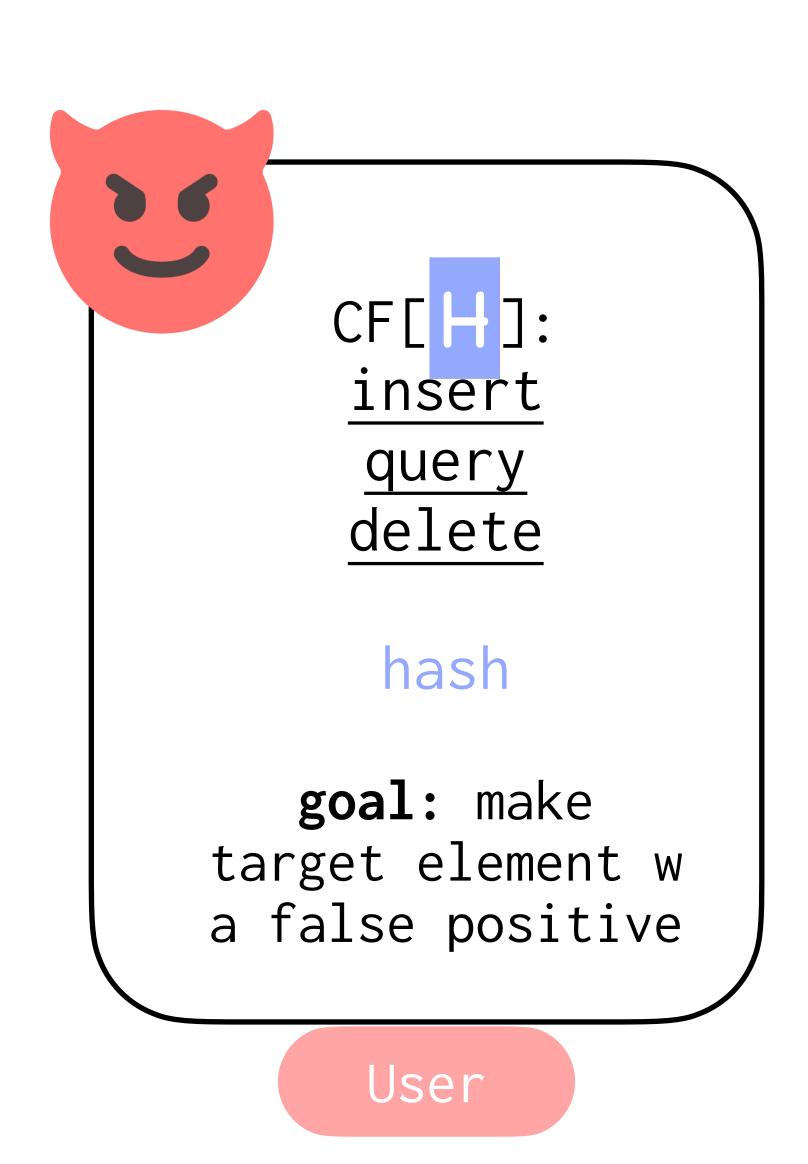




hash(.)

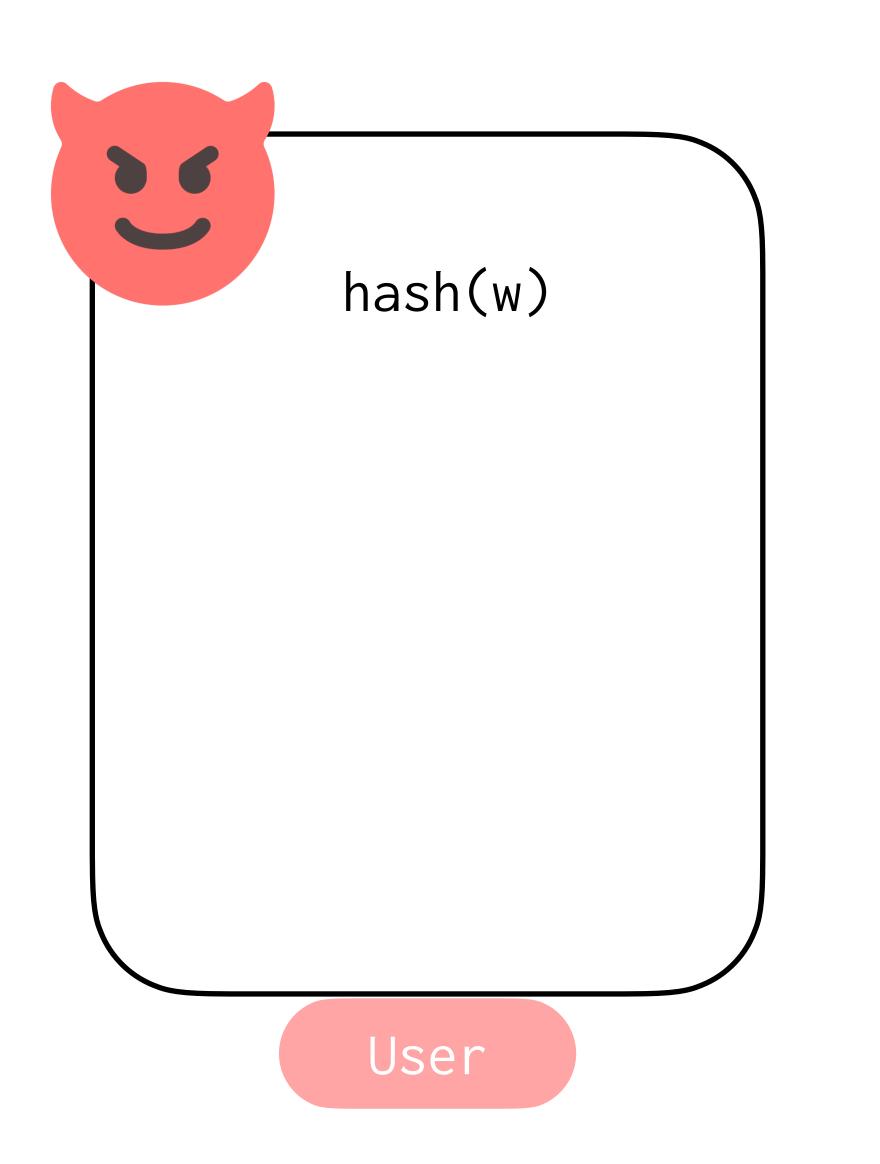
Public hash functions = precomputation attacks

### What can go wrong? [CPS19]



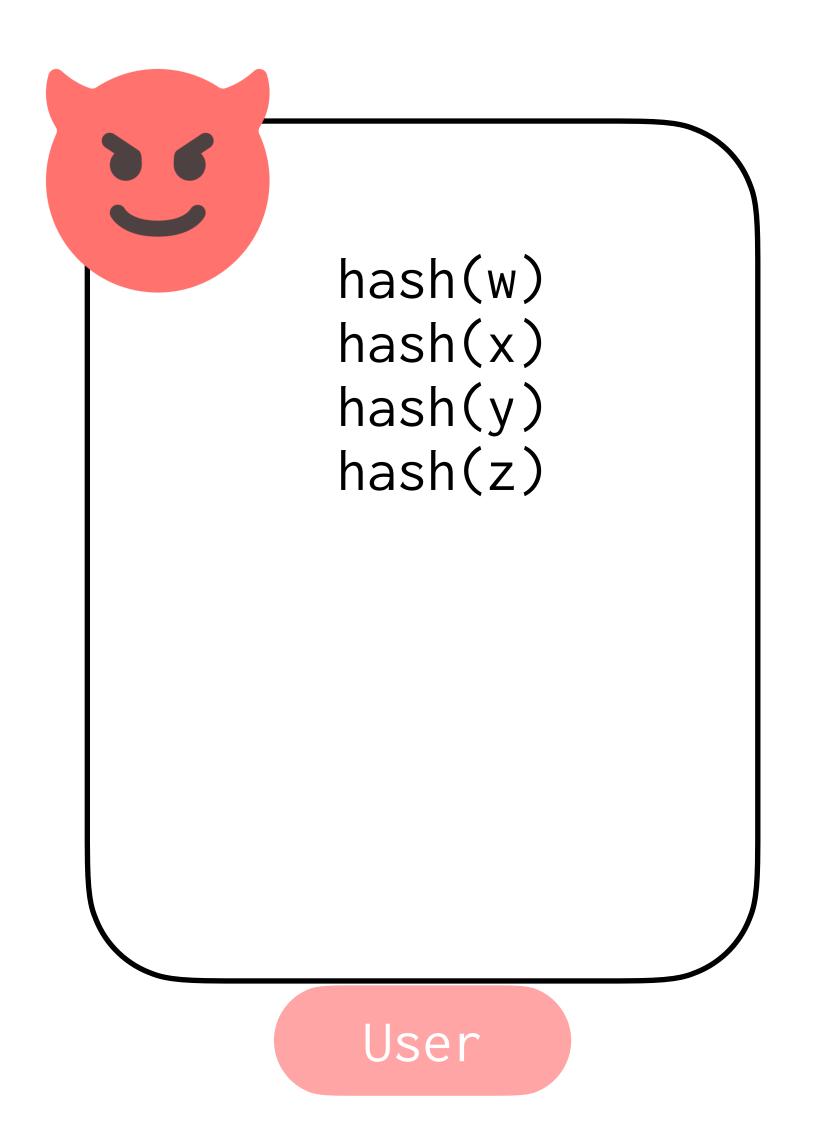


hash(.)



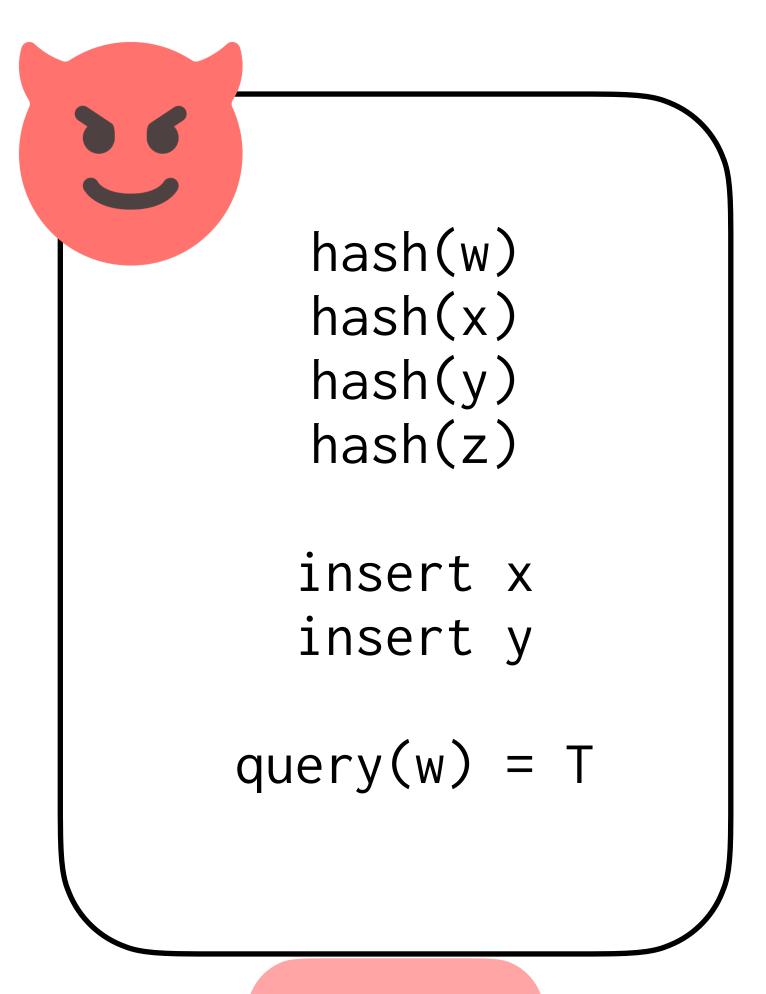


hash(w) = 1 | 3 | 9 | 2 | 8





$$hash(w) = 1 | 3 | 9 | 2 | 8$$



$$hash(w) = 1 | 3 | 9 | 2 | 8$$

hash(x) = 
$$2 \mid 5 \mid 9 \mid 1 \mid 3$$
  
hash(y) =  $8 \mid 9 \mid 3 \mid 1 \mid 5$ 

User

#### What could go wrong, beyond the paper focus?

#### Bloom filter

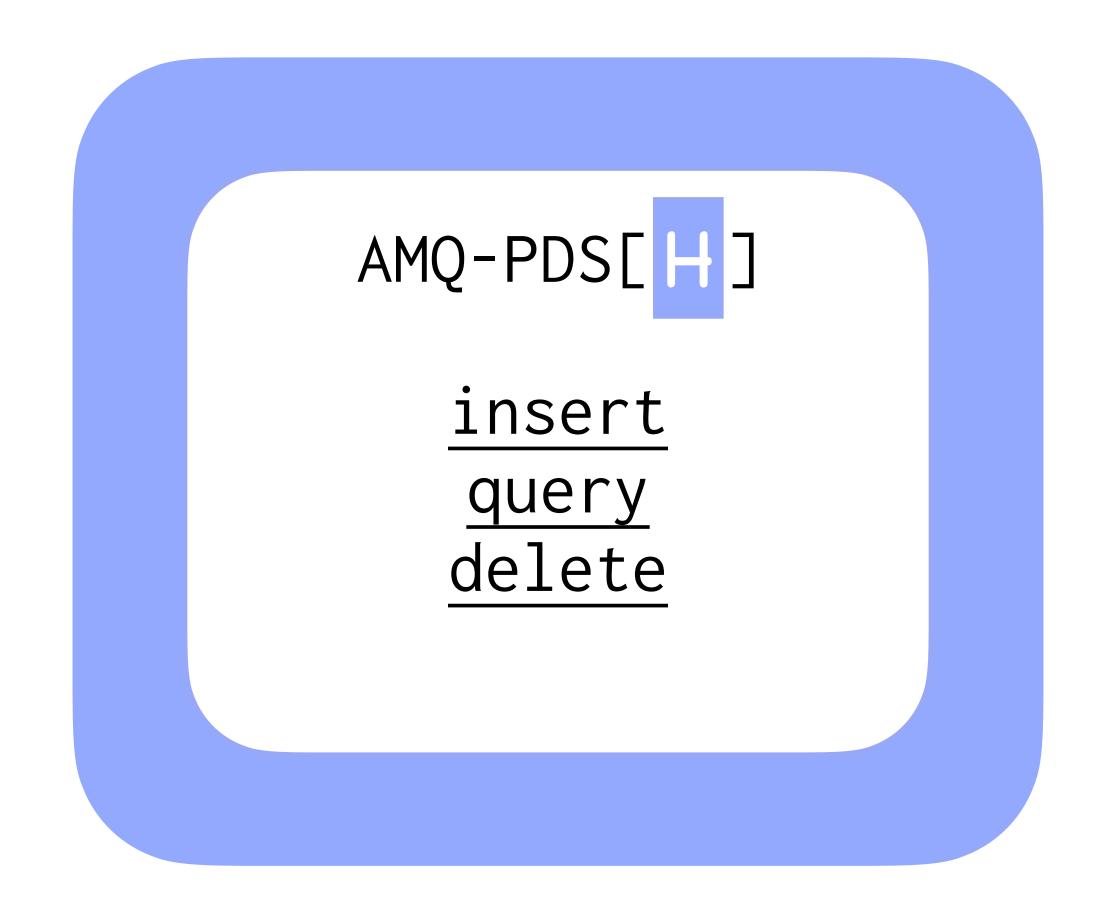
tamper with the false positive probability

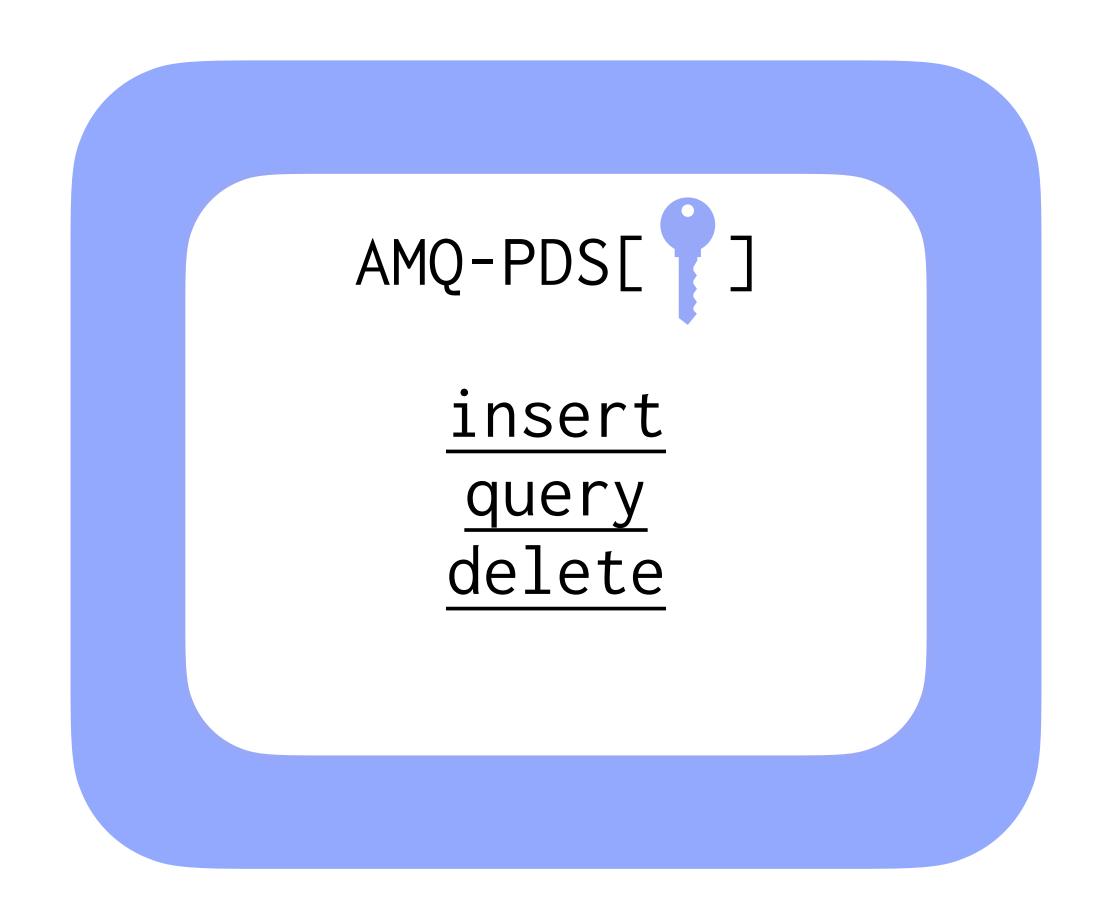
#### HyperLogLog

inflate the
cardinality
estimate
[PR22]

#### Count-min sketch

frequency of an element to be unexpectedly overestimated [MFS23]





Game-based notions [NY15, CPS19]

Specific adversarial goal

AMQ-PDS[]

insert
query
delete

Game-based notions [NY15, CPS19]

Specific adversarial goal

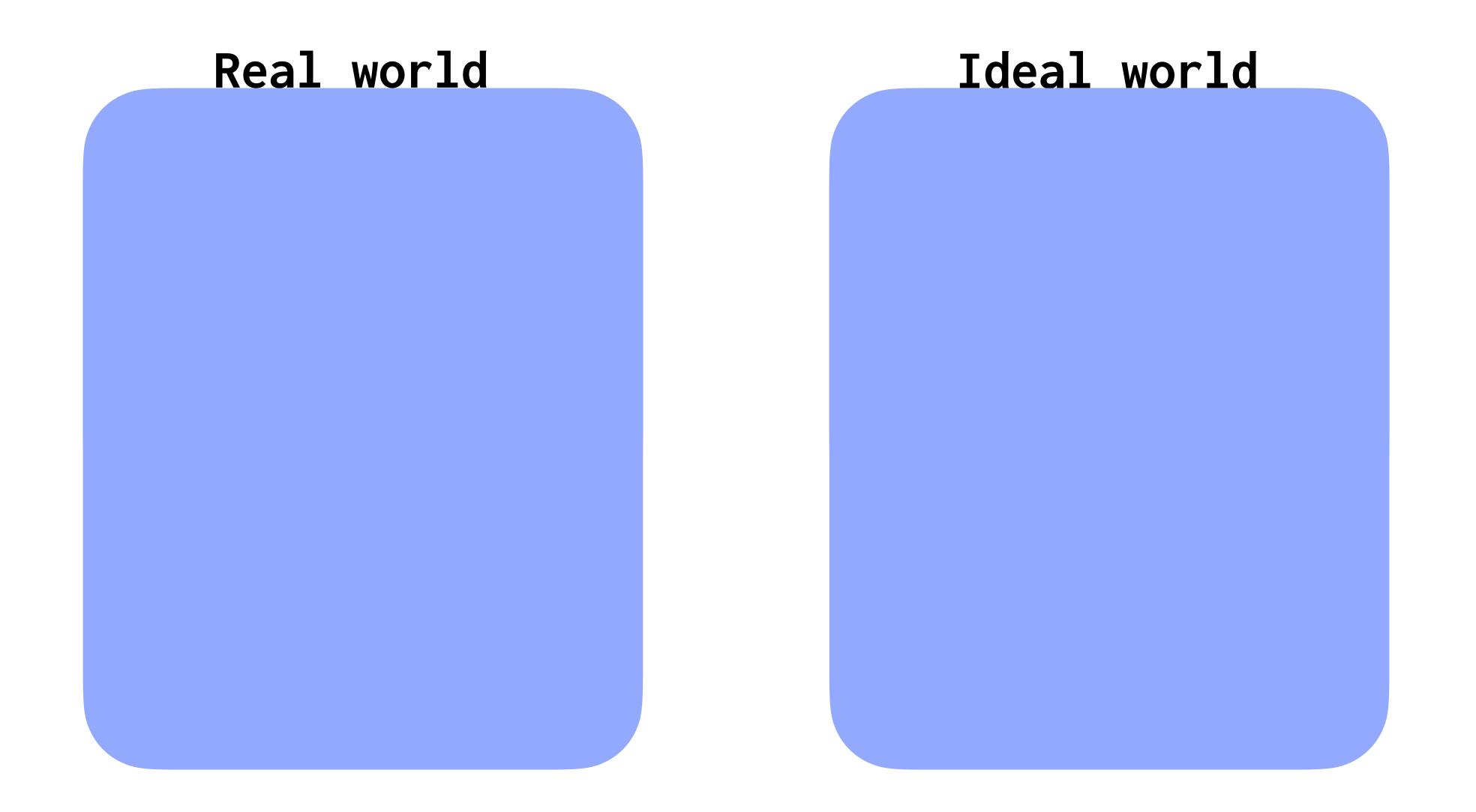
AMQ-PDS[ ]

insert
query
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Simulation-based notions [PR22, FPUV22]

Any adversarial goal

#### Simulation-based framework



# Simulation-based framework

#### Real world

AMQ-PDS[ ]

insert
query
delete

adversary interacts with a concrete AMQ-PDS

#### Ideal world

Simulator

insertSim
querySim
deleteSim

adversary interacts with a simulator

# Simulation-based framework

we want
 to ->
analyse
this

#### Real world

AMQ-PDS[ ]

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adversary interacts with a concrete AMQ-PDS

#### Ideal world

Simulator

insertSim
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we know
<- how to
analyse
this</pre>

simulator provides an honest view of the AMQ-PDS

we want
 to ->
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#### Real world

AMQ-PDS[ ]

insert
query
delete

adversary interacts with a concrete AMQ-PDS

#### Ideal world

Simulator

insertSim
querySim
deleteSim

we know
<- how to
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simulator replaces inputs
 with random elements,
 only allows deletions on
 currently inserted
 elements

#### Real world

AMQ-PDS[]

insert
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delete

adversary interacts with a concrete AMQ-PDS

#### Ideal world

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simulator provides
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#### Real world

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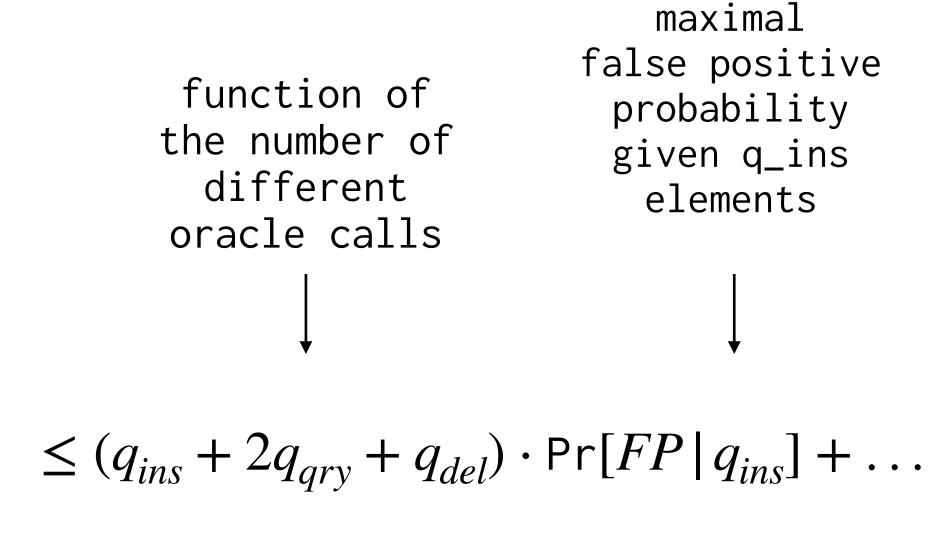
adversary interacts with a concrete AMQ-PDS

#### Ideal world

Simulator

insertSim
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deleteSim

simulator provides an honest view of the AMQ-PDS



term(FP,q)

#### Real world

AMQ-PDS[]

insert
query
delete

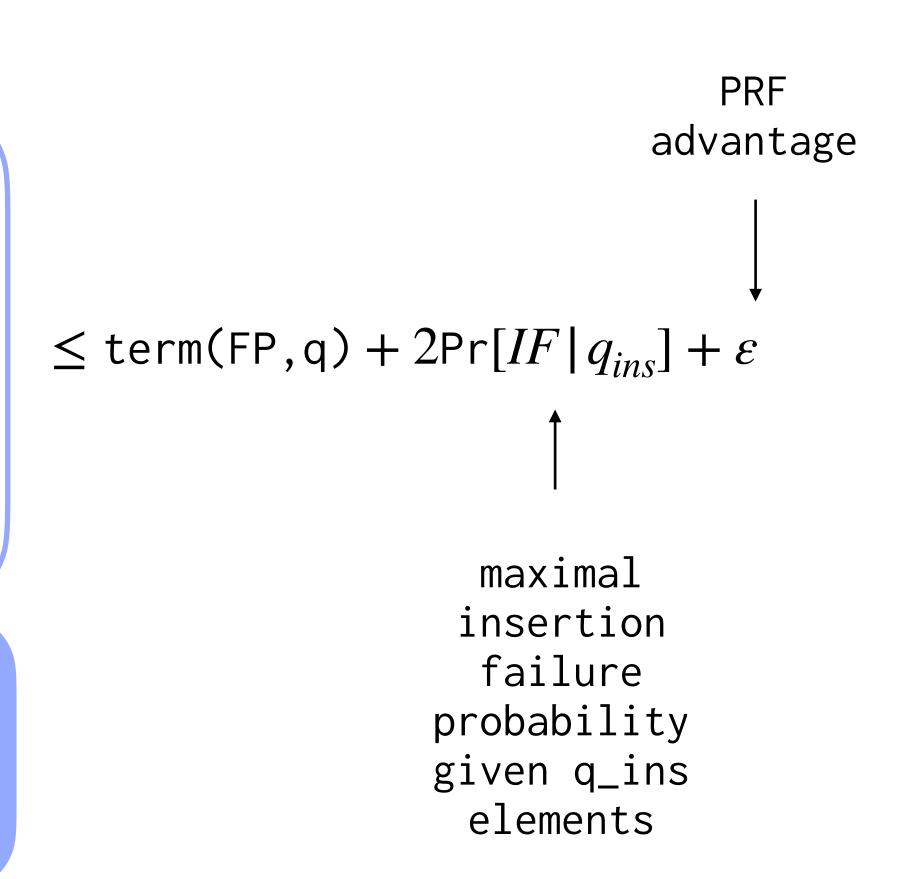
adversary interacts with a concrete AMQ-PDS

#### Ideal world

Simulator

insertSim
querySim
deleteSim

simulator provides an honest view of the AMQ-PDS



#### Real world

any adversarial goal

adversary interacts with a concrete AMQ-PDS

#### Ideal world

any adversarial goal

simulator provides an honest view of the AMQ-PDS

+ term(FP,q) +  $2Pr[IF | q_{ins}] + \varepsilon$ 

#### Real world

finding a false
positive given
 q\_ins
 insertions,
q\_del deletions,
 q\_qry queries

adversary interacts with a concrete AMQ-PDS

#### Ideal world

finding a false
positive given
 q\_ins
 insertions,
q\_del deletions,
 q\_qry queries

simulator provides an honest view of the AMQ-PDS + term(FP,q) +  $2Pr[IF|q_{ins}] + \varepsilon$ 

#### Real world

finding a false
positive given
 q\_ins
 insertions,
q\_del deletions,
 q\_qry queries

 $\leq \Pr[FP \mid q_{ins}] + \text{term(FP,q)} + 2\text{Pr}[IF \mid q_{ins}] + \varepsilon$ 

adversary interacts with a concrete AMQ-PDS

#### Real world

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 positive given
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adversary interacts with a concrete AMQ-PDS

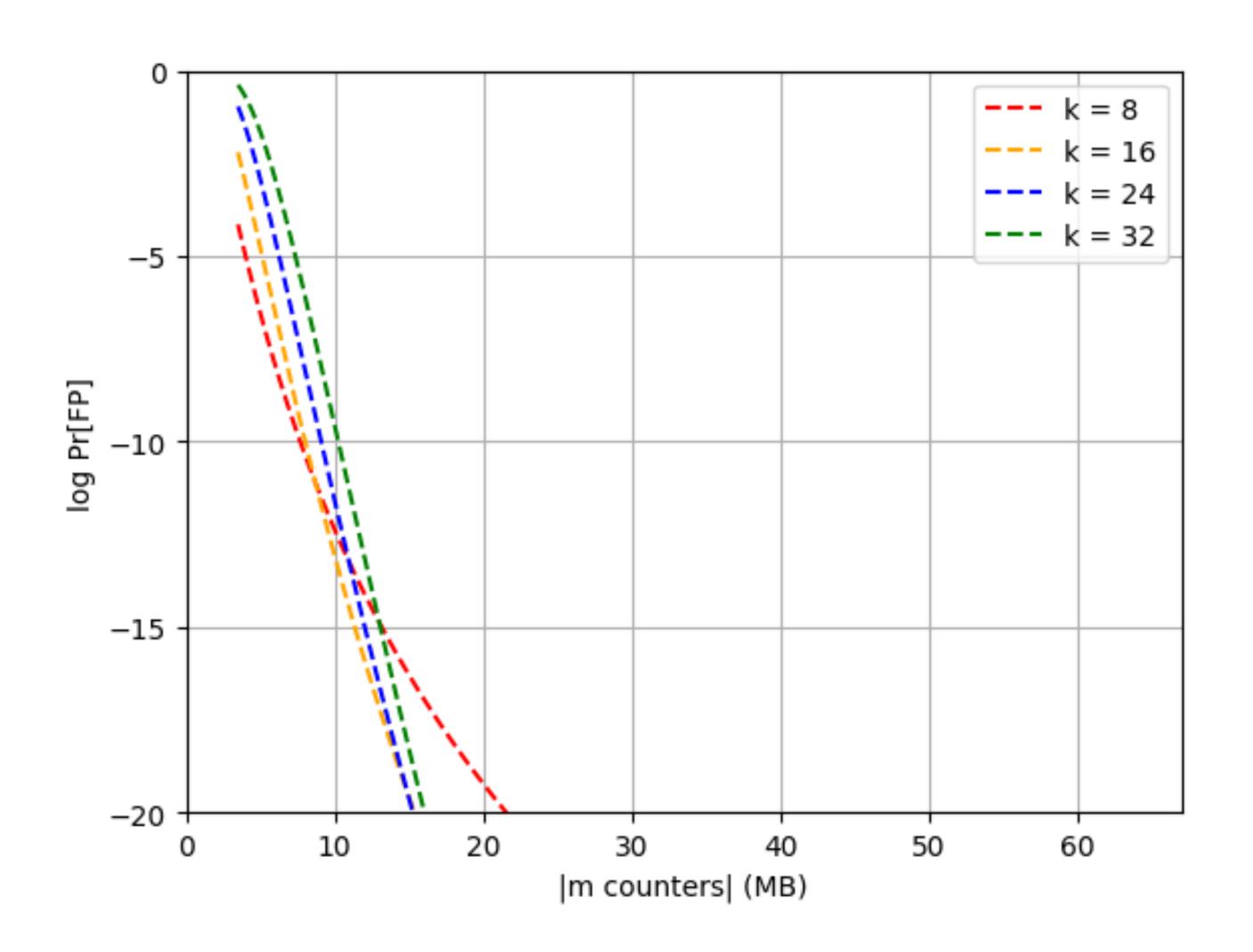
 $\leq \Pr[FP \,|\, q_{ins}] + \text{term(FP,q)} + 2\text{Pr}[IF \,|\, q_{ins}] + \varepsilon$ 

Counting filter



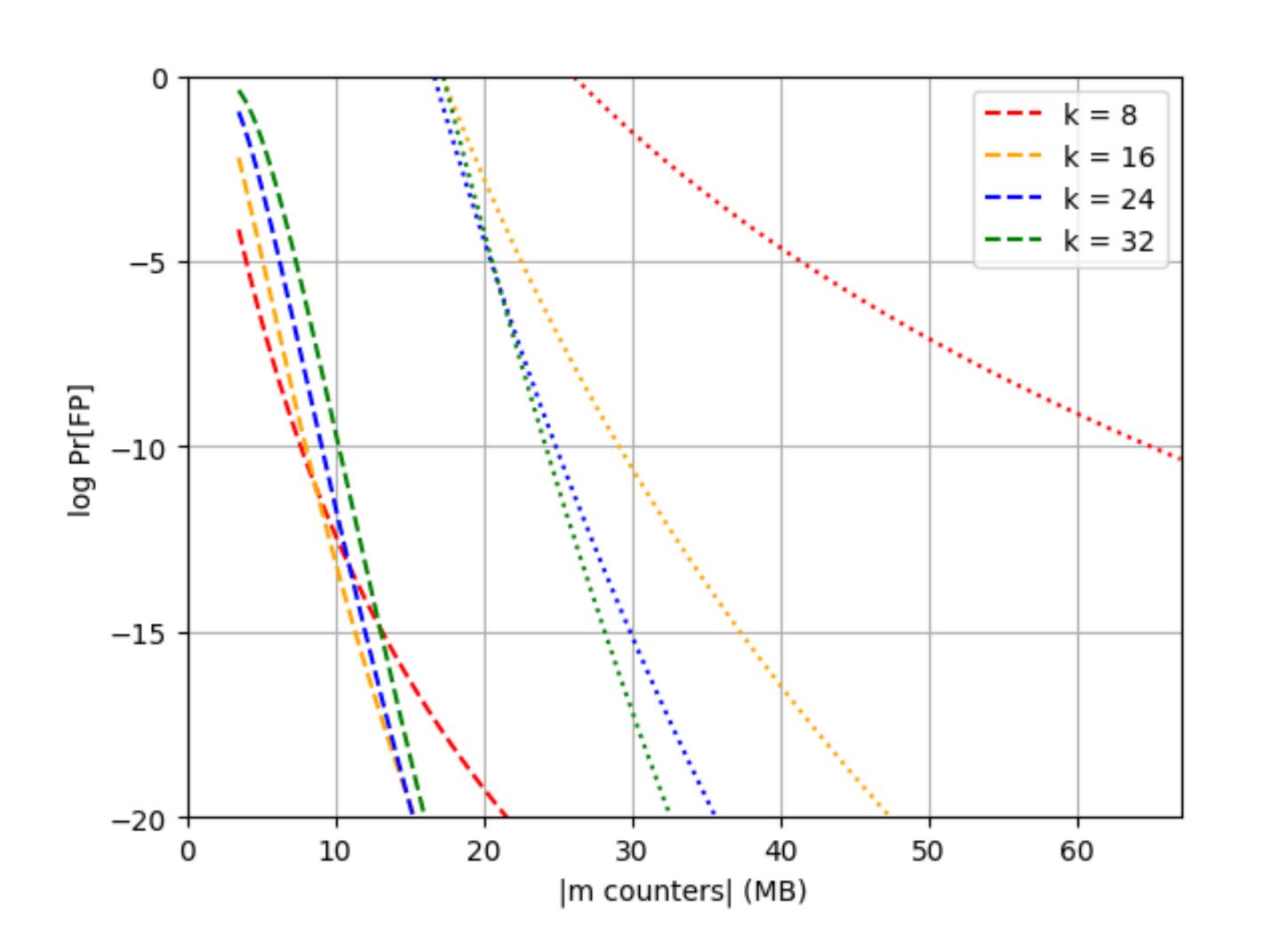
PRF(.)

# Securing Counting filters in practice



----- honest setting Maximum counter value is 15 User makes  $2^{20}$  insertions, deletions and queries

# Securing Counting filters in practice



----- honest setting

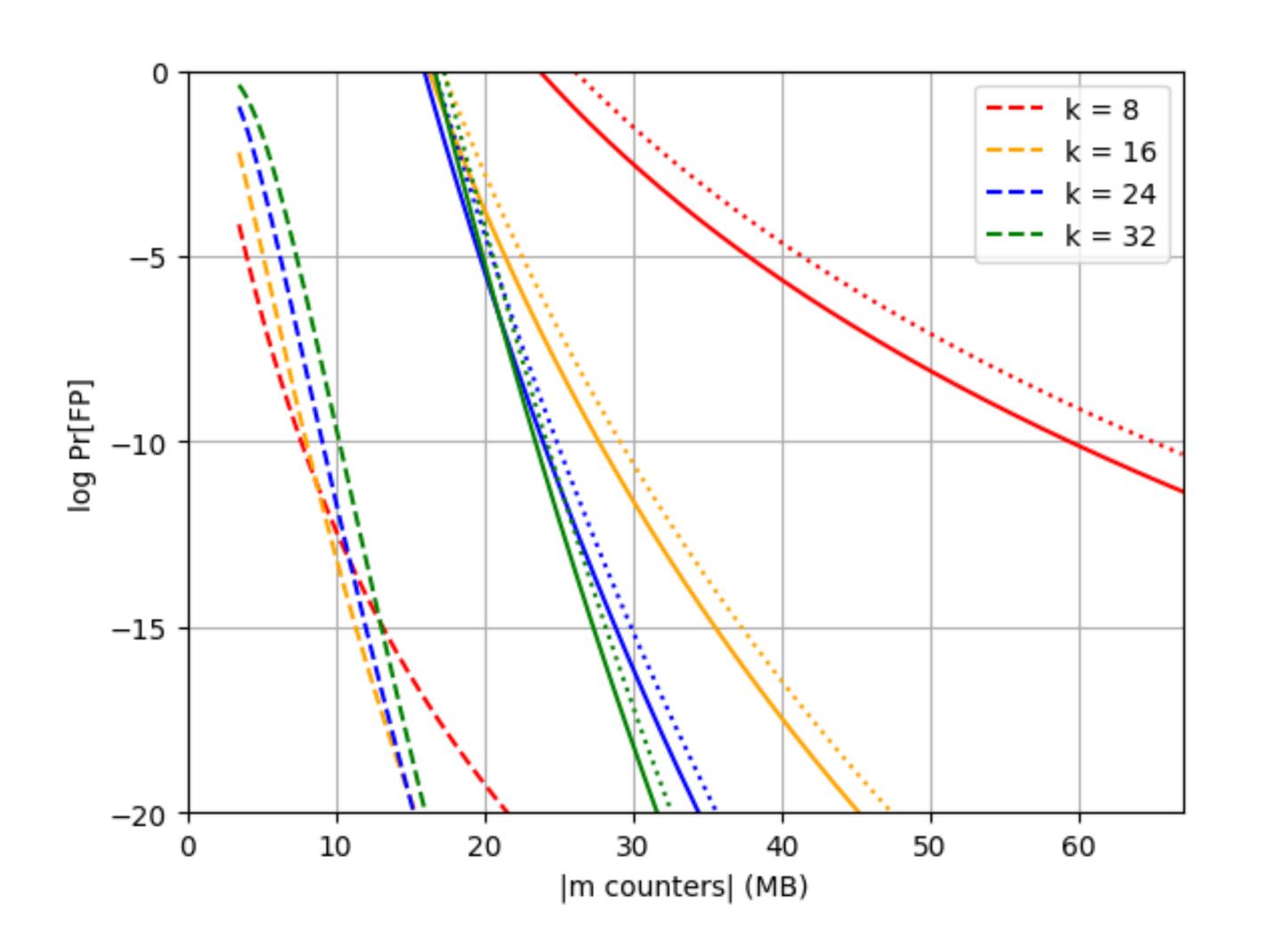
.... adversarial setting w/ deletions

Maximum counter value is 15

User makes  $2^{20}$  insertions, deletions and queries

$$\varepsilon = 2^{-128}$$

# Securing Counting filters in practice



----- honest setting

.... adversarial setting w/ deletions

adversarial setting
w/o deletions

Maximum counter value is 15

User makes  $2^{20}$  insertions, deletions and queries

$$\varepsilon = 2^{-128}$$

• Our work formalises the honest 'view' for AMQ-PDS with deletions, which is distinct from the one for the insertion-only case ([FPUV22]).

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- Deletions notably enhance adversarial power.
- However, with proper parameter selection, claimed correctness under adversaries remains achievable even in the presence of deletions.

# Future works

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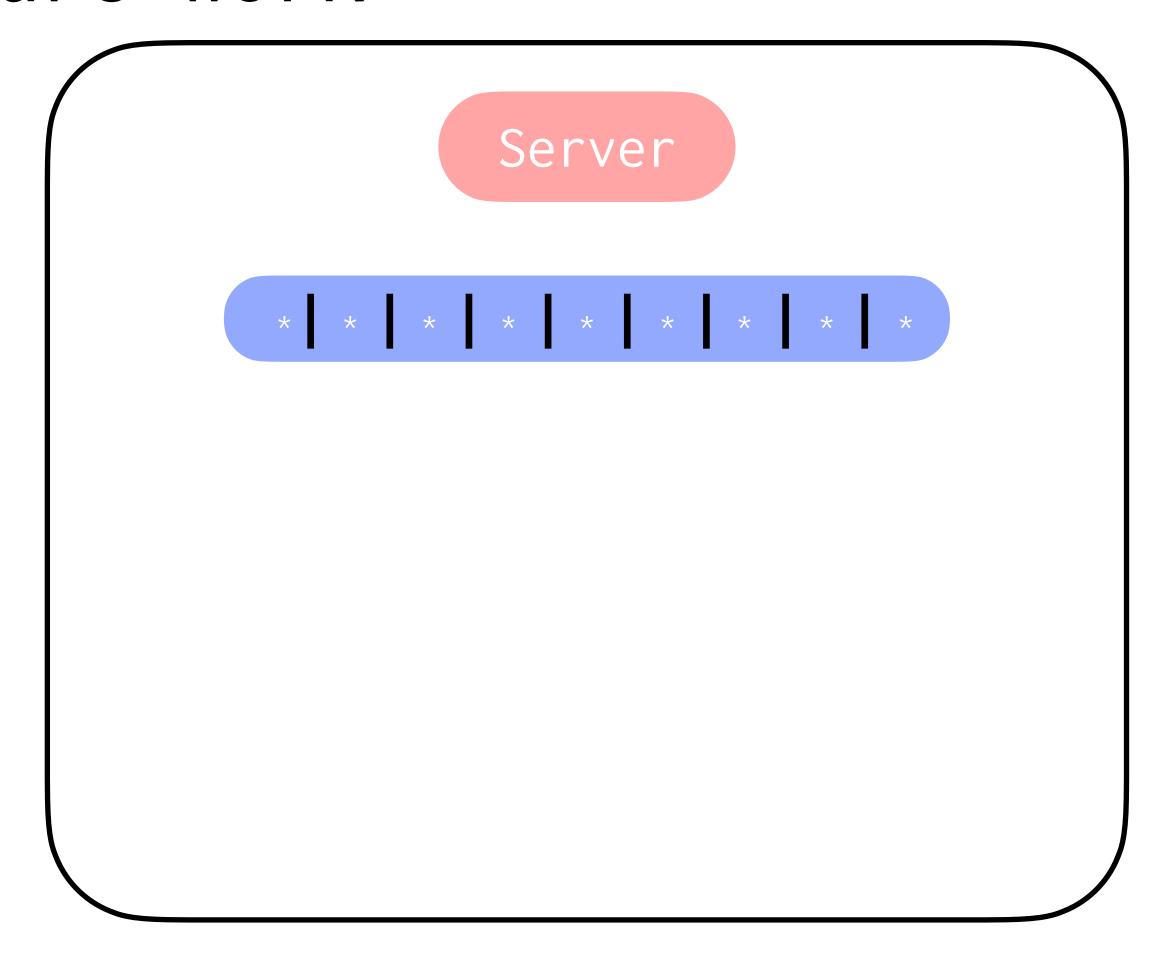
Privacy of AMQ-PDS w/ deletions (see [FPUV22] for w/o deletions)

## Future works

- Privacy of AMQ-PDS w/ deletions (see [FPUV22] for w/o deletions)
- Consider other PDS in adversarial settings (see [MFS23], [CPS19] for frequancy estimation PDS and their adversarial correctness)

# Future work

User insert query delete



# Future work

Server User insert query delete

What if the server is malicious and the user is honest?

# Thank you!

Follow up/parallel work:

- Privacy implications of AMQ-based PQ TLS authentication (CoNEXT24)
  - https://dl.acm.org/doi/10.1145/3680121.3697813
- Probabilistic Data Structures in the Wild: A Security Analysis of Redis
  - https://eprint.iacr.org/2024/1312
- Scalable Probabilistic Data Structures in Adverserial Enviroments (Raguso, Masters project)

# Thank you!

Full paper: <a href="https://eprint.iacr.org/2024/1911">https://eprint.iacr.org/2024/1911</a>

## References

- MFS23
  - https://eprint.iacr.org/2023/1366
- FPUV22
  - https://eprint.iacr.org/2022/1186
- PR22
  - https://eprint.iacr.org/2021/1139
- CPS19
  - https://eprint.iacr.org/2019/1221
- NY15
  - https://eprint.iacr.org/2015/543
- FN
  - https://blog.fleek.network/post/bloom-andcuckoo-filters-for-cache-summarization/