

Randomness in Private Sequential Stateless Protocols

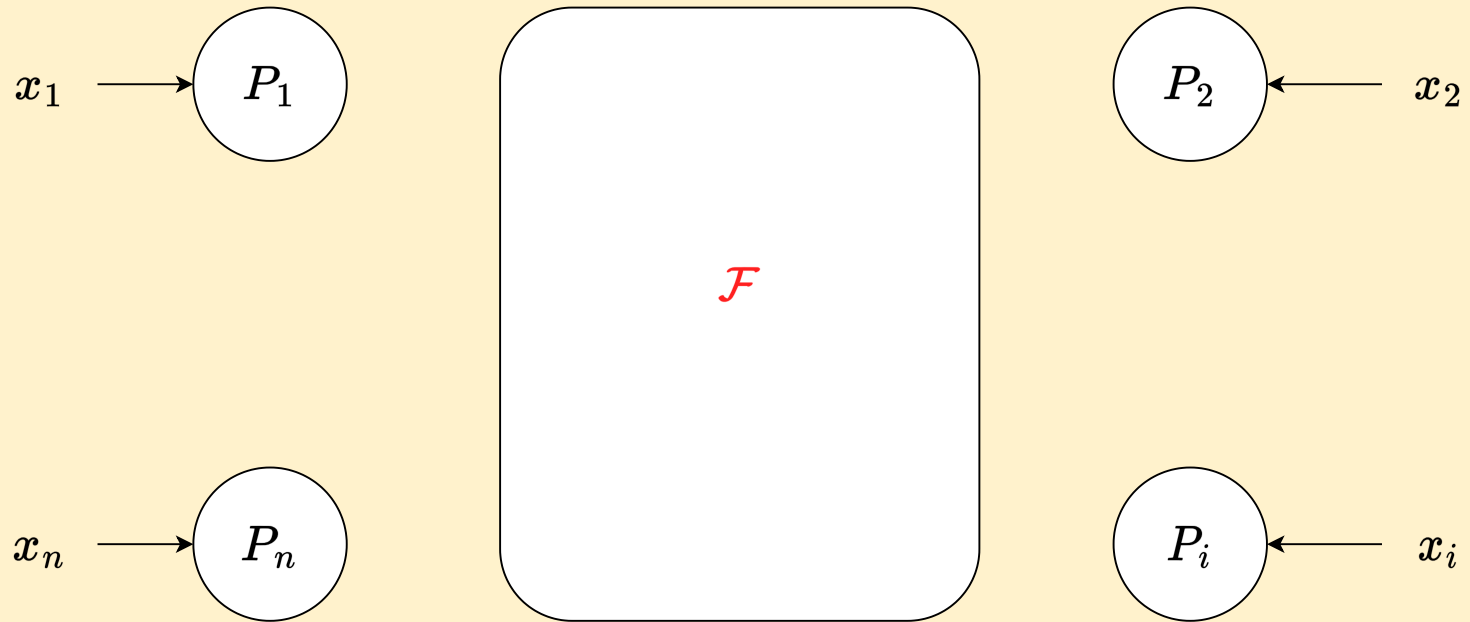
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IIT Bombay

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TIFR

Secure multi-party computation



No party should learn anything apart from their own input and output of the function.

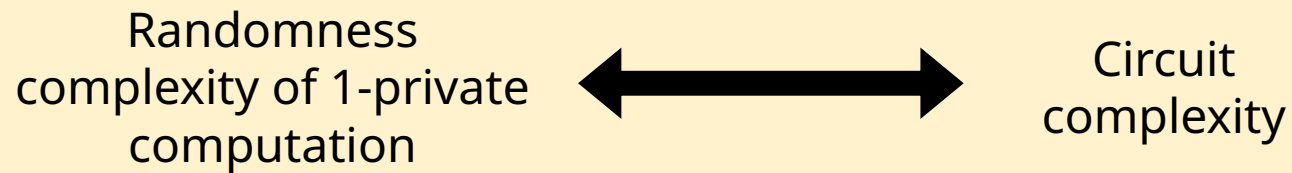
Randomness in MPC

Randomness: Central resource in cryptography, especially in unconditional cryptography

- Randomness efficient computation (and lower bounds).
 - Kushilevitz, Mansour (PODC 1996),
 - Kushilevitz, Ostrovsky, Rosén (STOC 1996)
 - Canetti, Kushilevitz, Ostrovsky, Rosén (PODC 1997)
 - Gal, Rosén (STOC 2003)
 - Jakoby, Liskiewicz, Reischuk (STACS 2003)
 - Blundo, Galdi, Persiano (2007)
 - Kushilevitz, Ostrovsky, Prouff, Rosén, Thillard, Vergnaud (TCC - 2019)
 - Goyal, Ishai, Song (CRYPTO 2022)
 - Couteau, Rosén (Asiacrypt 2022)

Randomness in MPC

Kushilevitz, Ostrovsky, Rosén. (STOC 1996)



1-privacy: Semi-honest corruption of any one party

Our Results

Randomness
complexity of **private**
sequential stateless
(PSS) computation



Branching
program
complexity

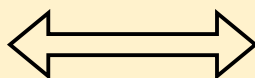
Our Results

Randomness
complexity of **private
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**Branching
program
complexity**

f has a **speak-once** PSS
protocol with **constant
randomness**



f has an **read-once
constant-width**
branching program

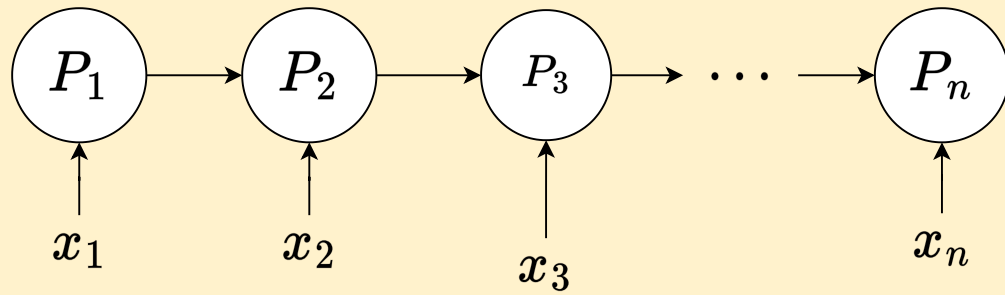
$$f : \{0, 1\}^n \rightarrow \{0, 1\}$$

Extends to **speak- $O(k)$** PSS and **read- $O(k)$** BP

where k is independent of the input size n

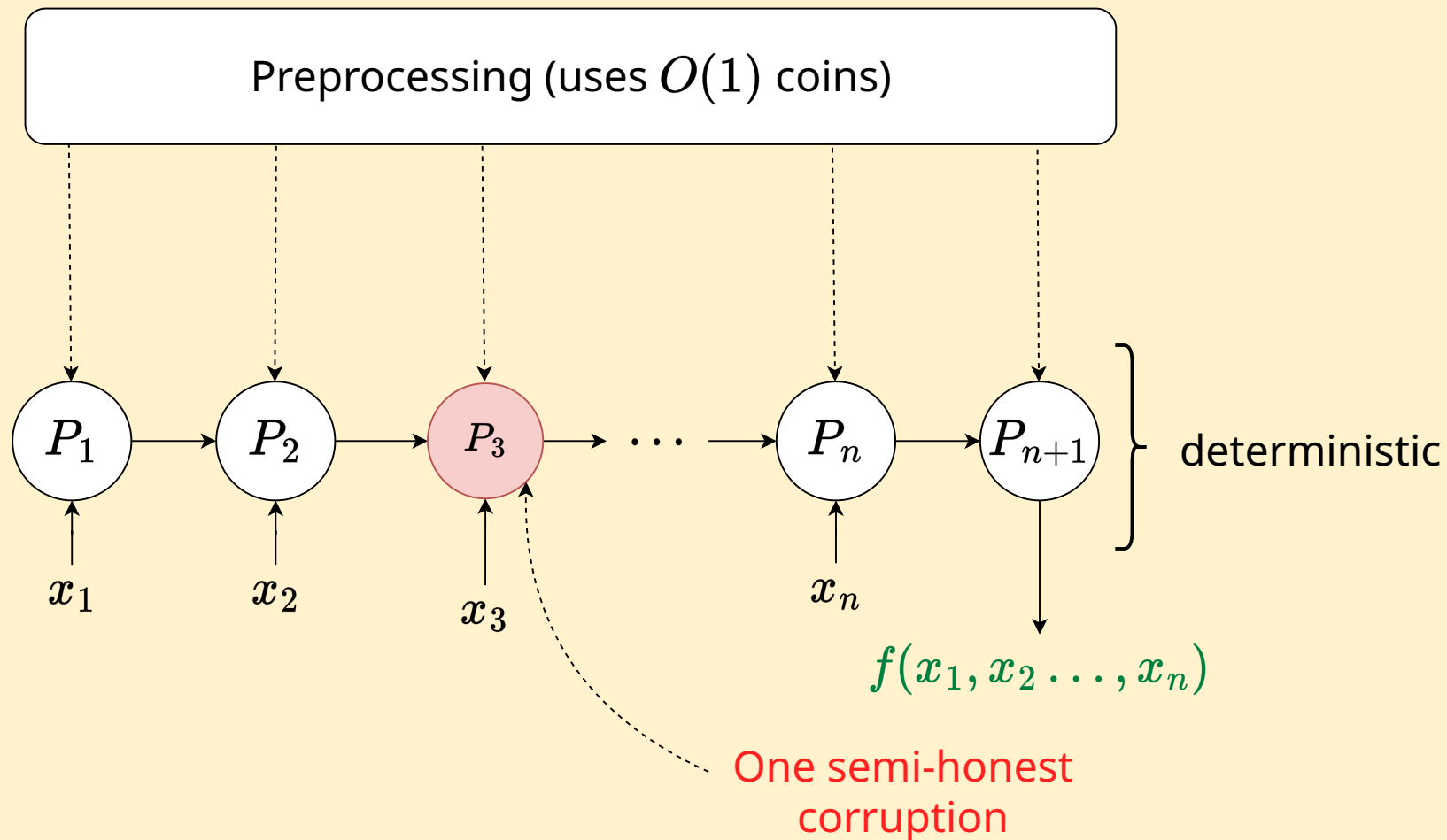
Sequential Model

Speak-once



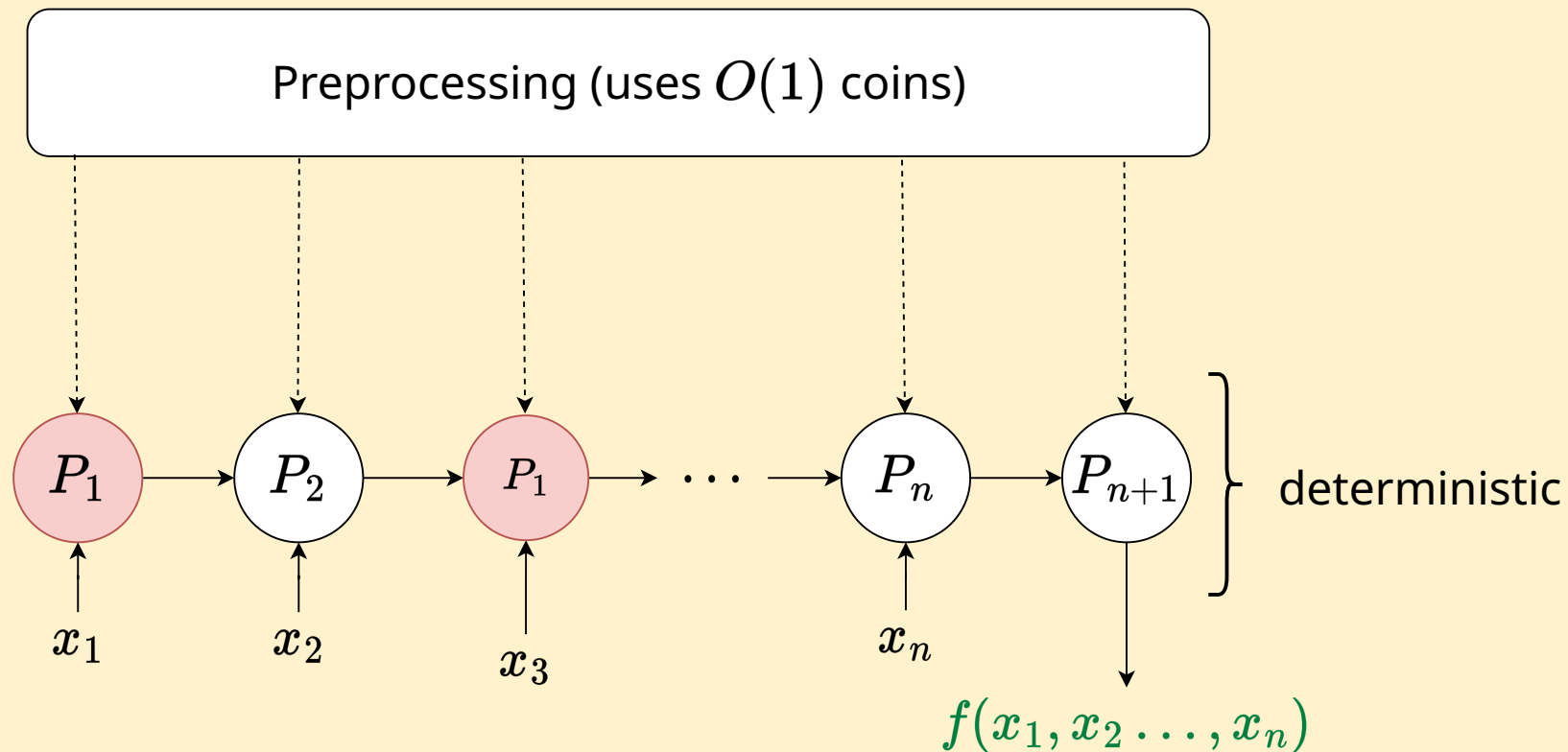
Sequential Model

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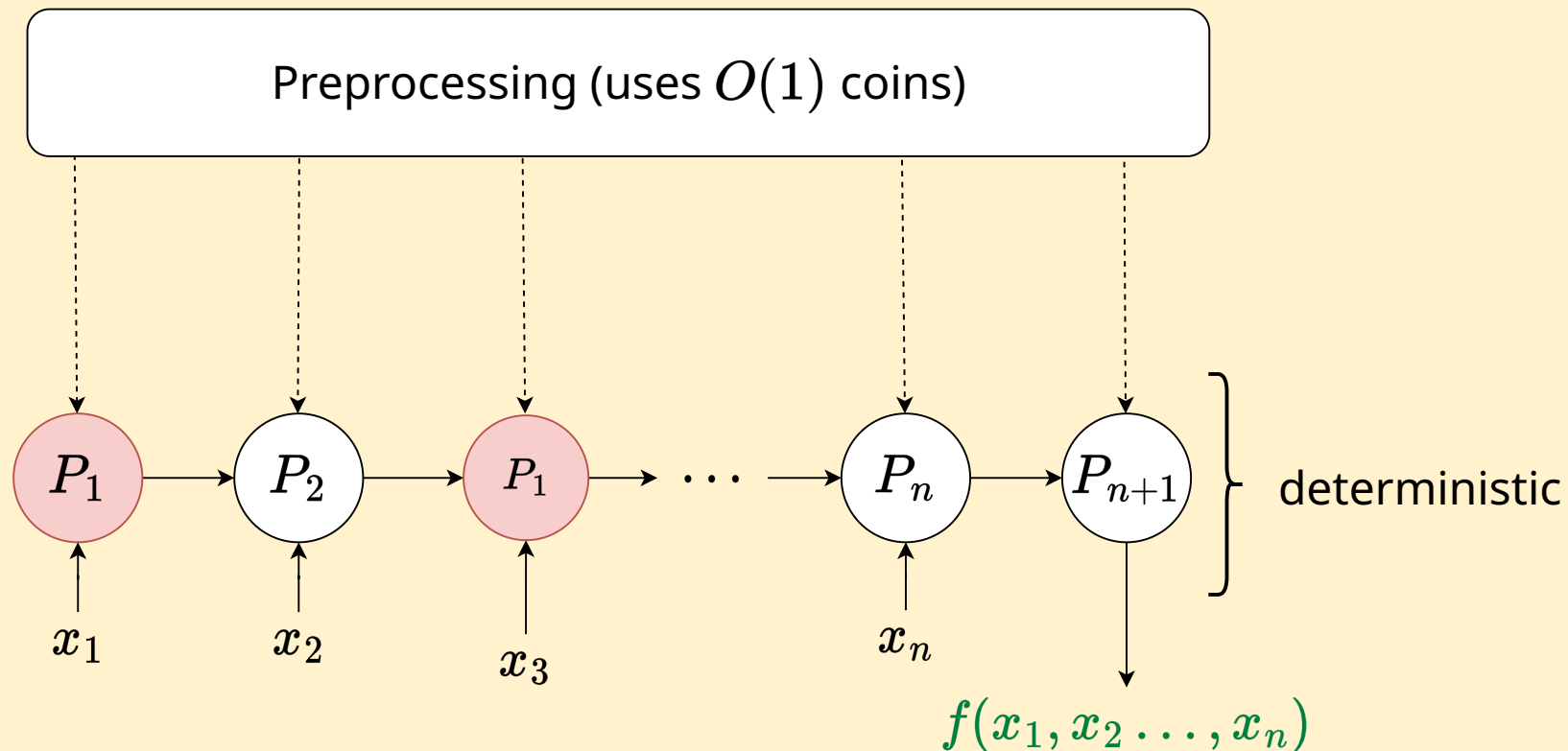
Sequential Model

Speak- k



Sequential Model

Speak- k



Stateless: Parties do not maintain states between rounds when they speak

Motivation

Other simple models (having star topology)

- Private simultaneous messaging
- Non-interactive secure computation
- Conditional disclosure of secrets

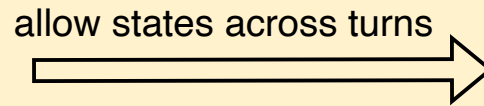
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Why stateless?

Any protocol



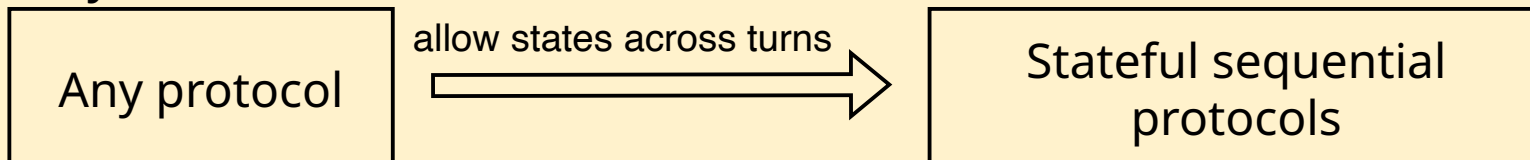
Stateful sequential protocols

Motivation

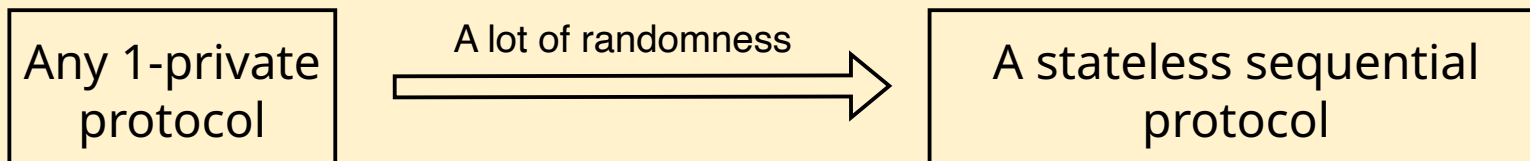
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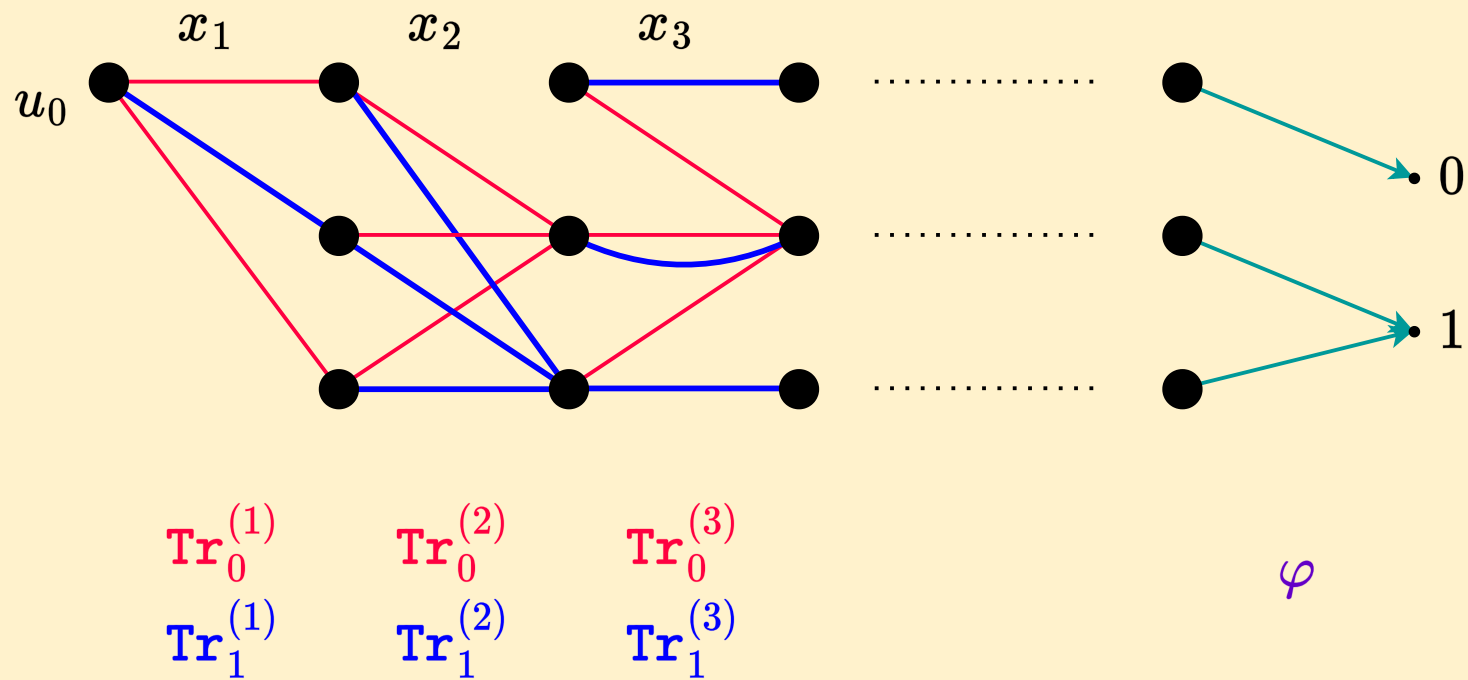
Why stateless?



Why is restricting randomness interesting

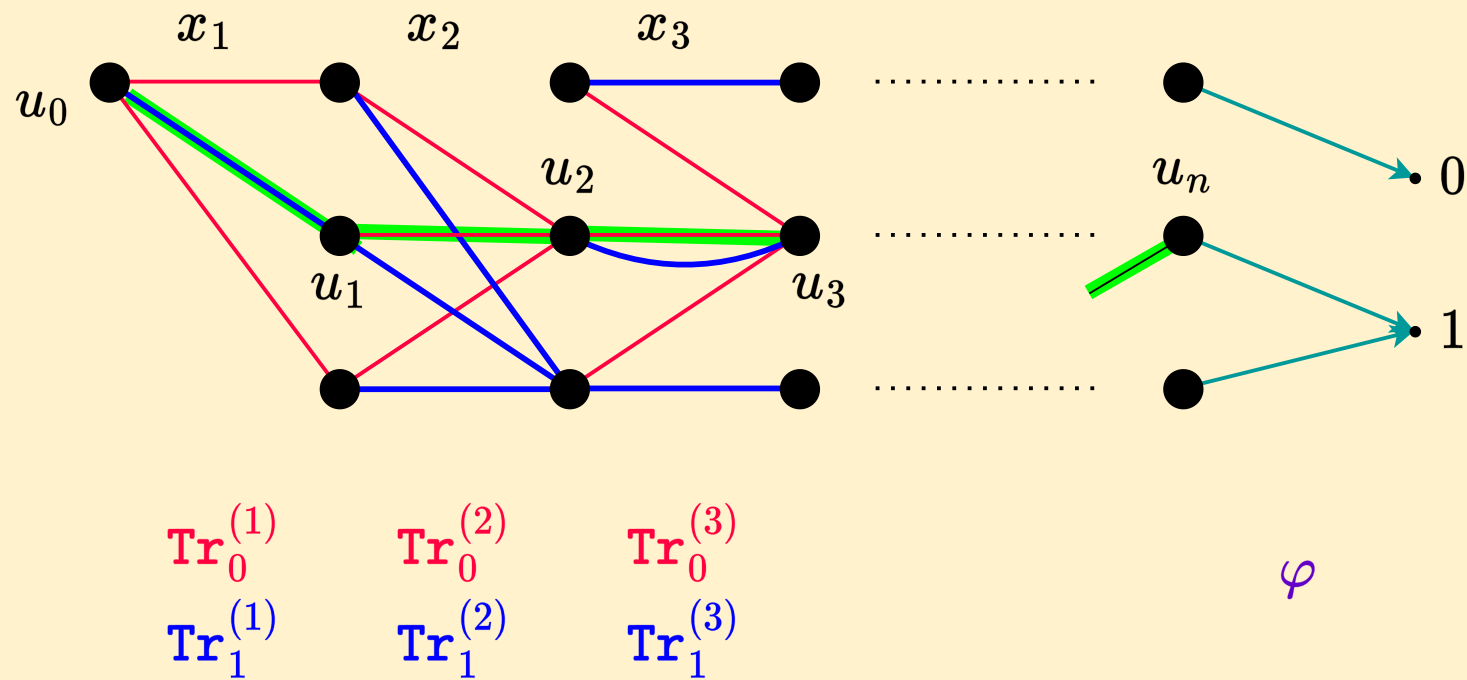


Read-once branching programs



Width $w = 3$ here

Read-once branching programs

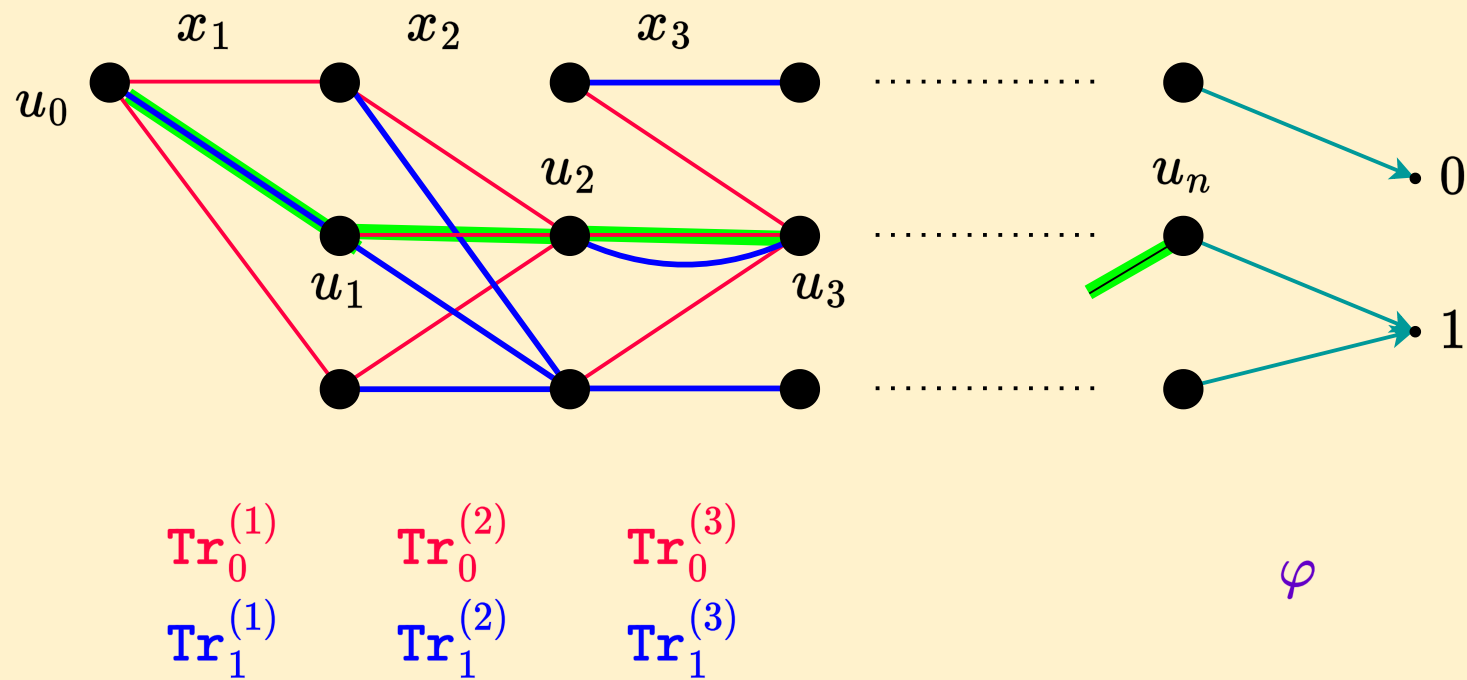


Width $w = 3$ here

If $x_i = 0$ $u_{i+1} = \text{Tr}_0^{(i)}(u_i)$

If $x_i = 1$ $u_{i+1} = \text{Tr}_1^{(i)}(u_i)$

Read-once branching programs



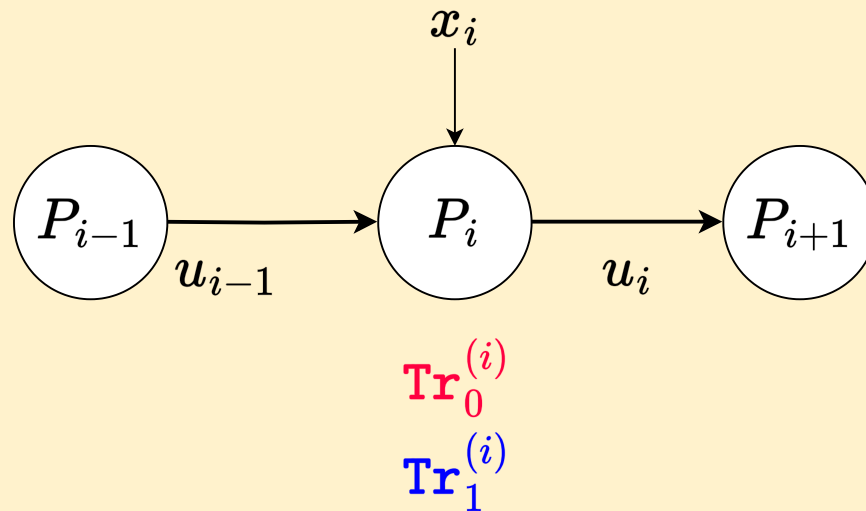
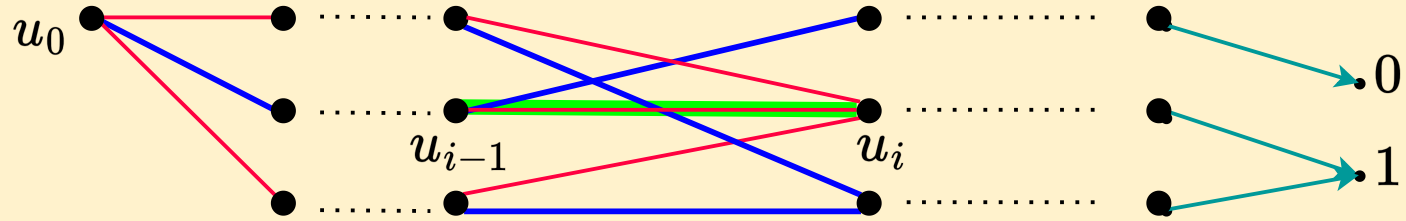
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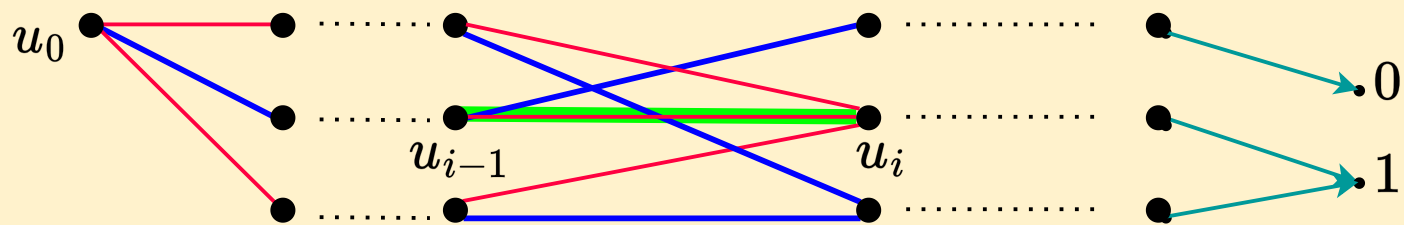
$$f(x_1, \dots, x_n) = \varphi(u_n)$$

Protocol for evaluating a branching program insecurely

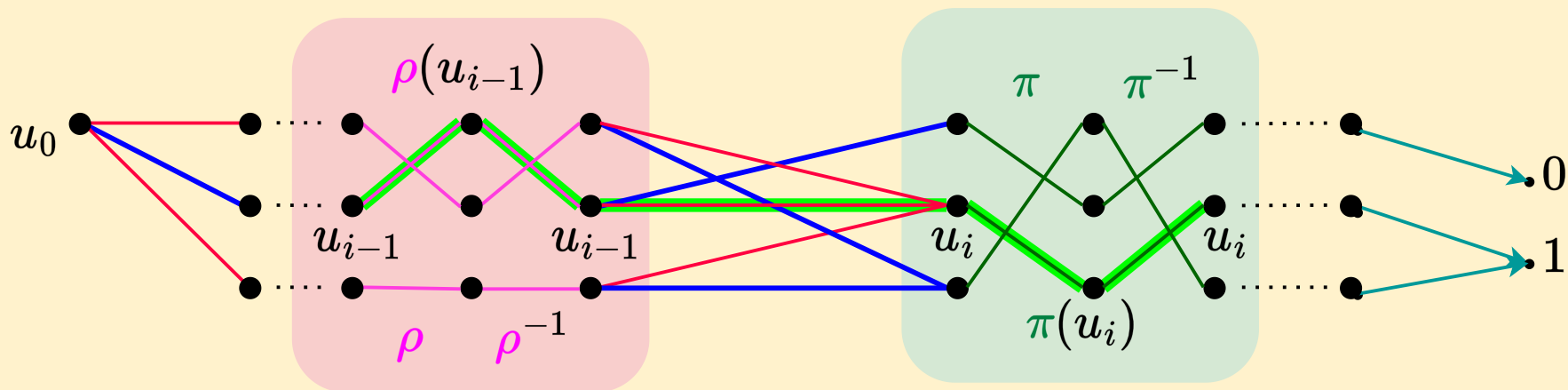
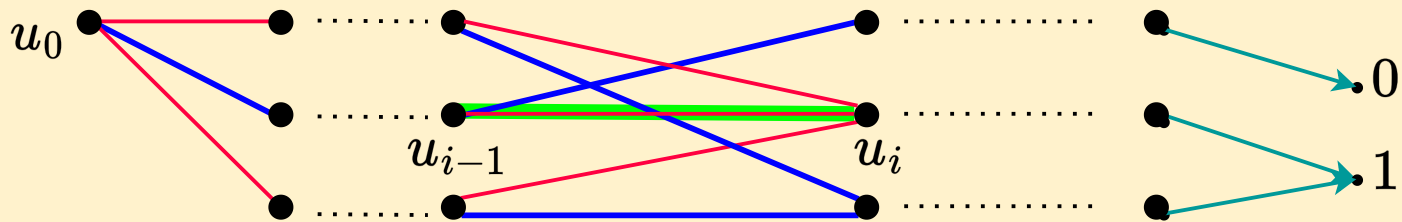


P_i receives u_{i-1} , which is insecure

Secure evaluation - Attempt 1

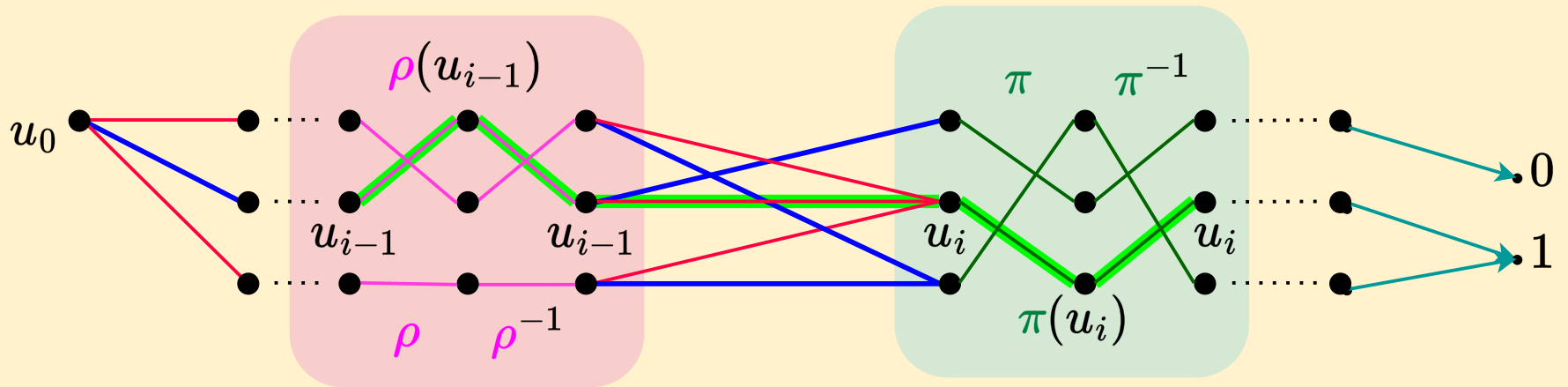


Secure evaluation - Attempt 1

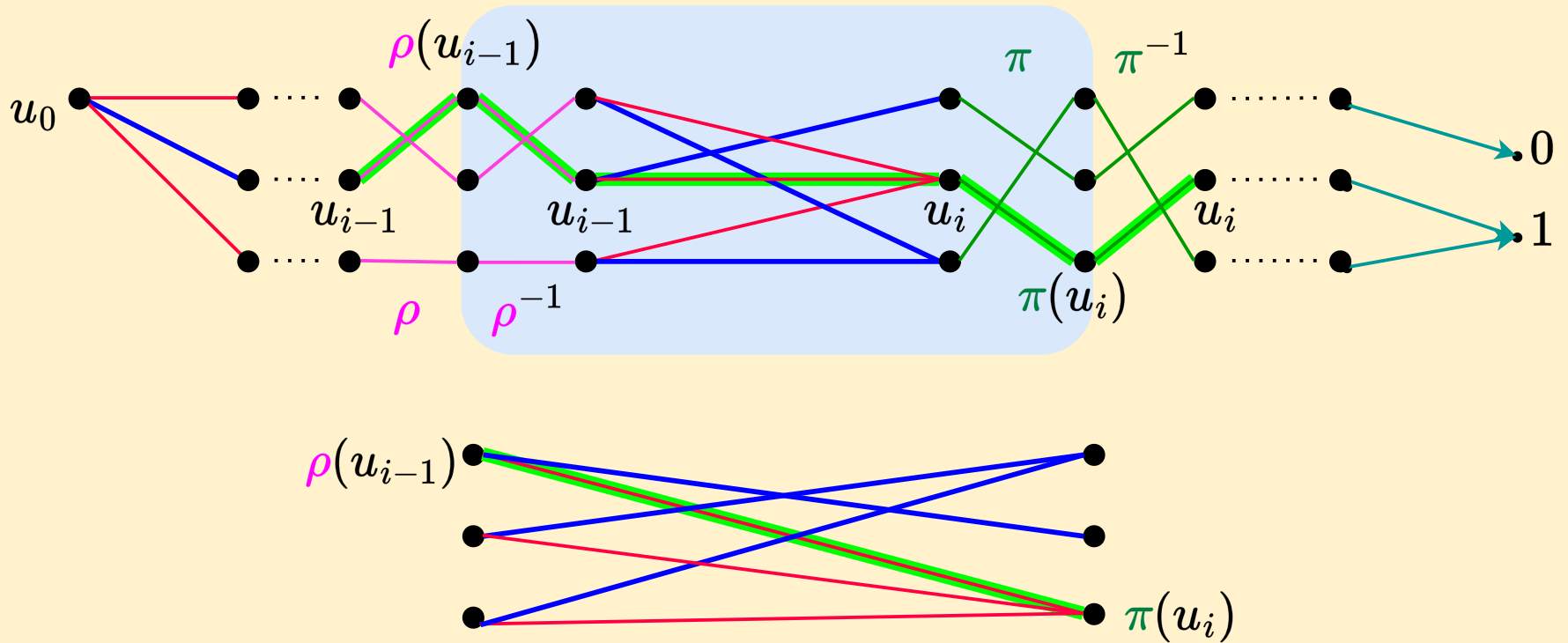


π, ρ are uniformly chosen permutations

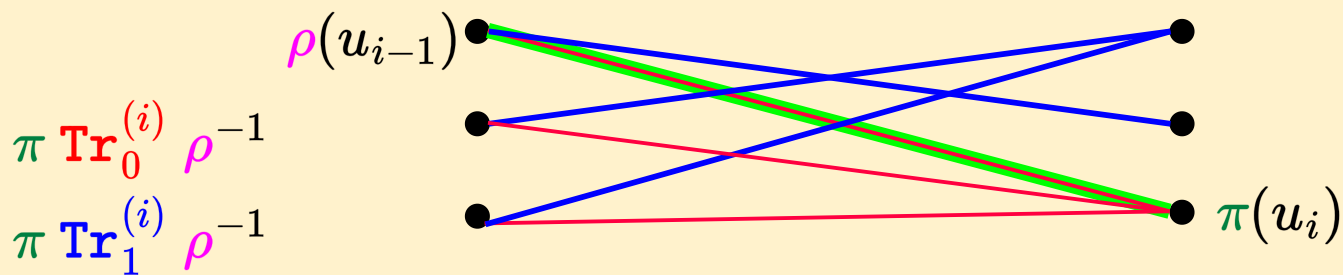
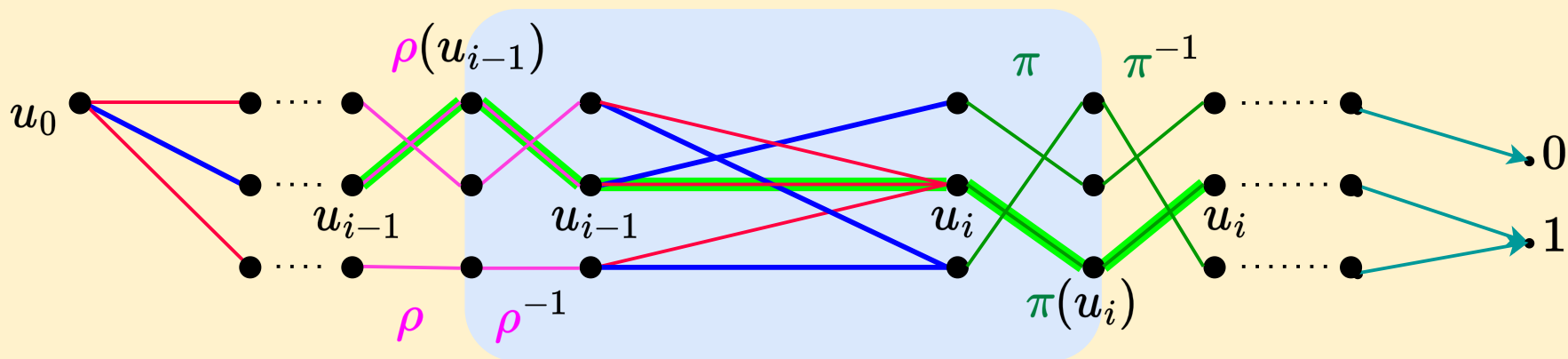
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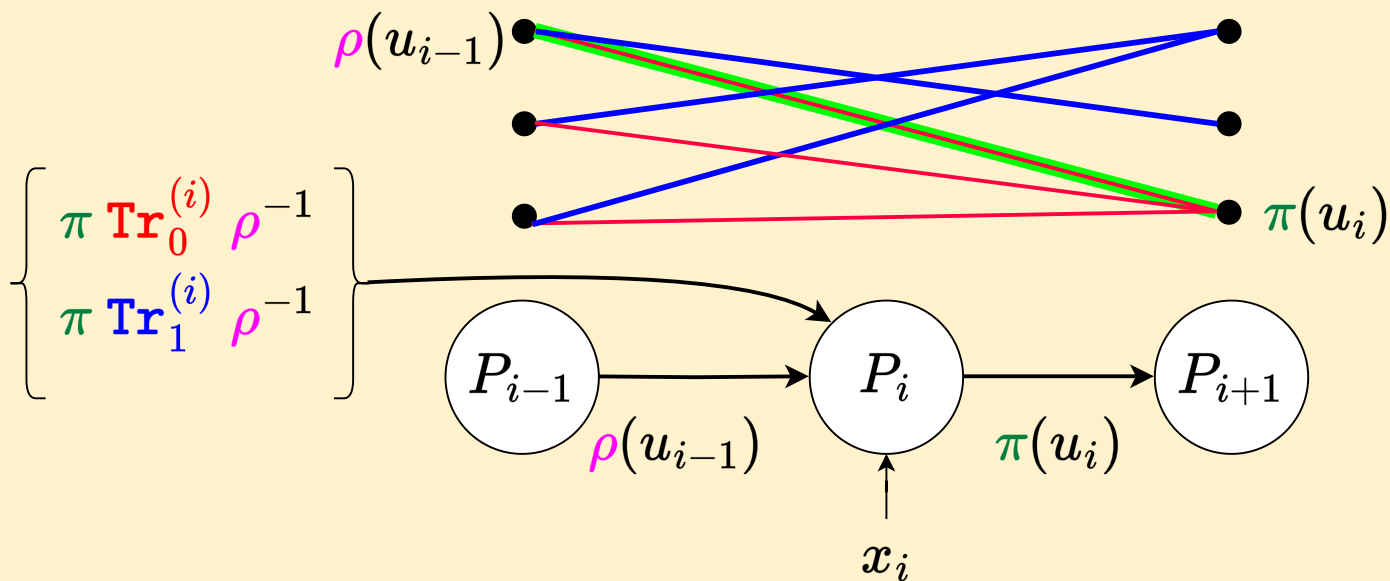
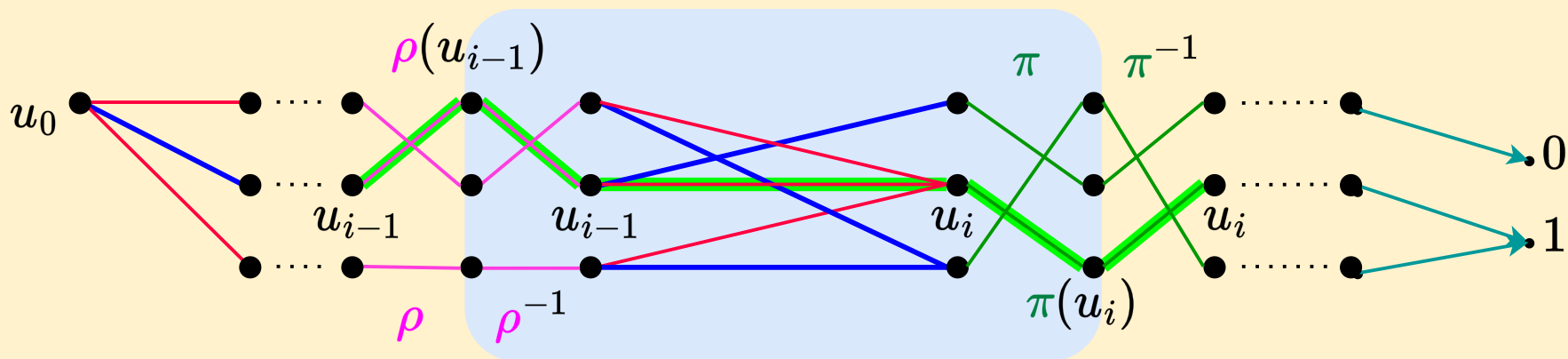
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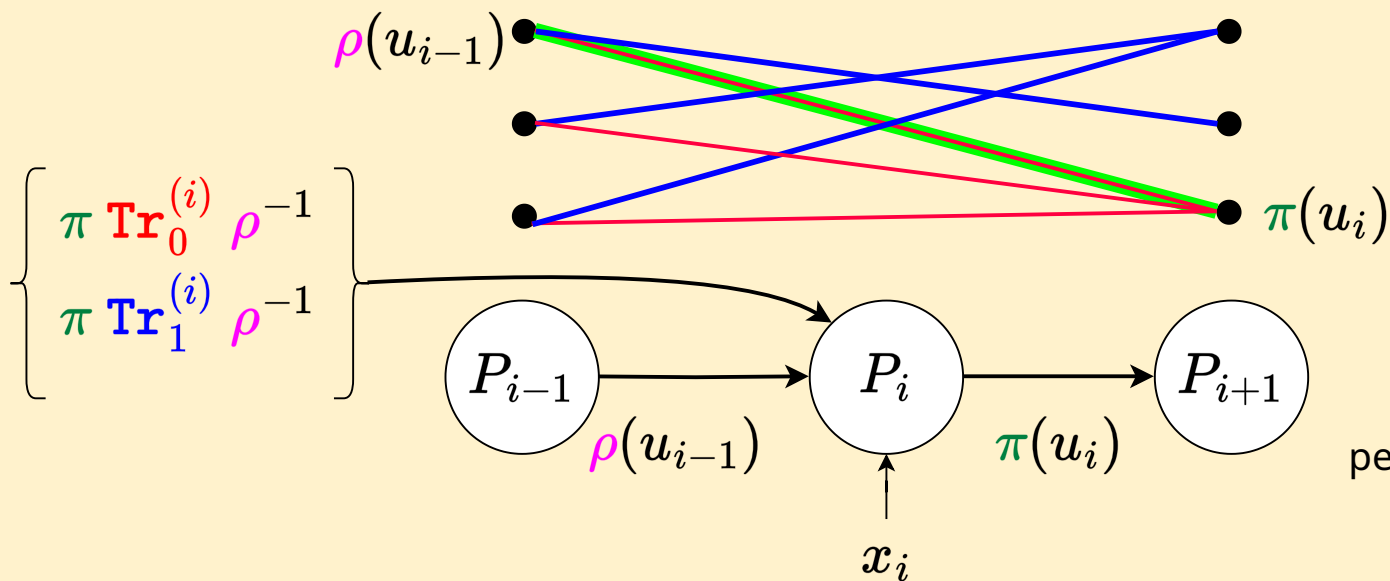
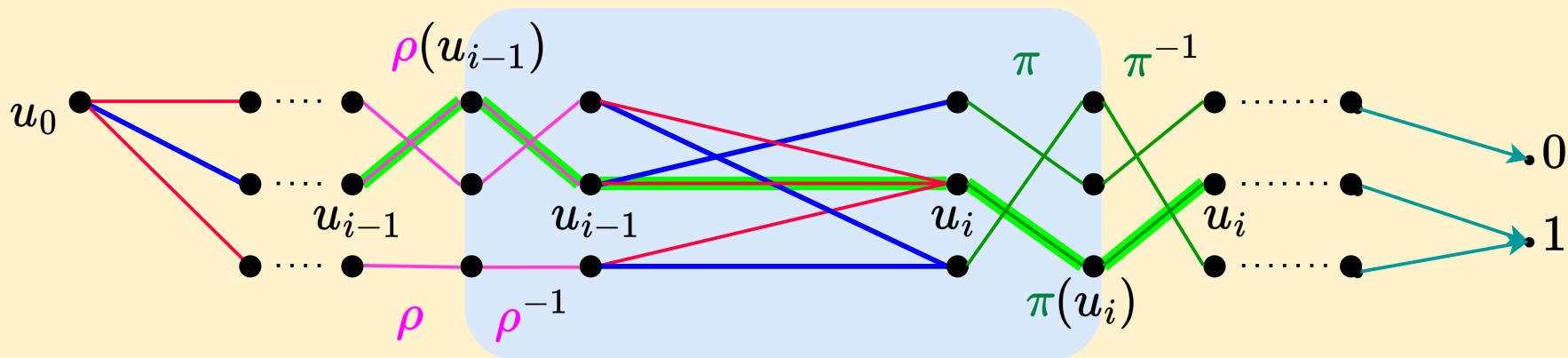
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Secure evaluation - Attempt 1

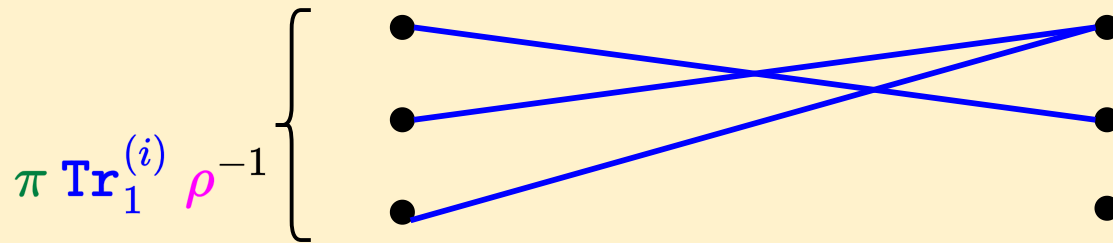
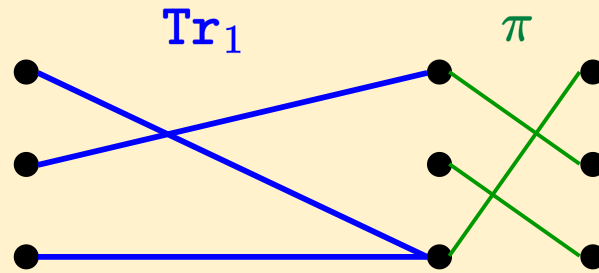


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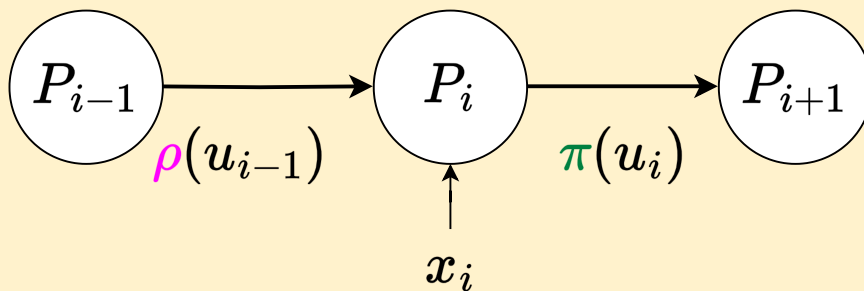
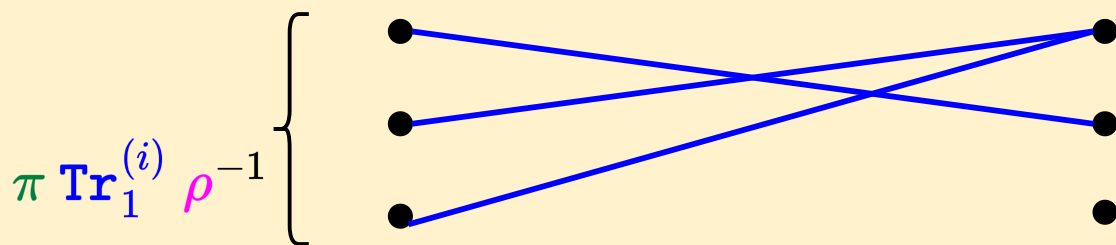
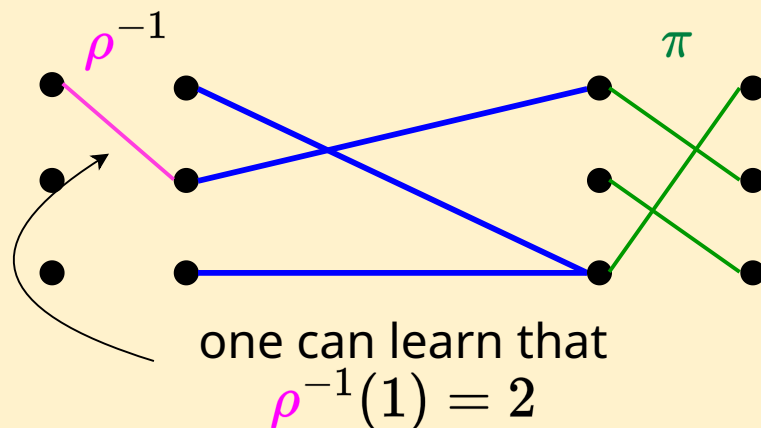


Only works for permutation branching programs

Secure evaluation - Attempt 1 fails most of the times



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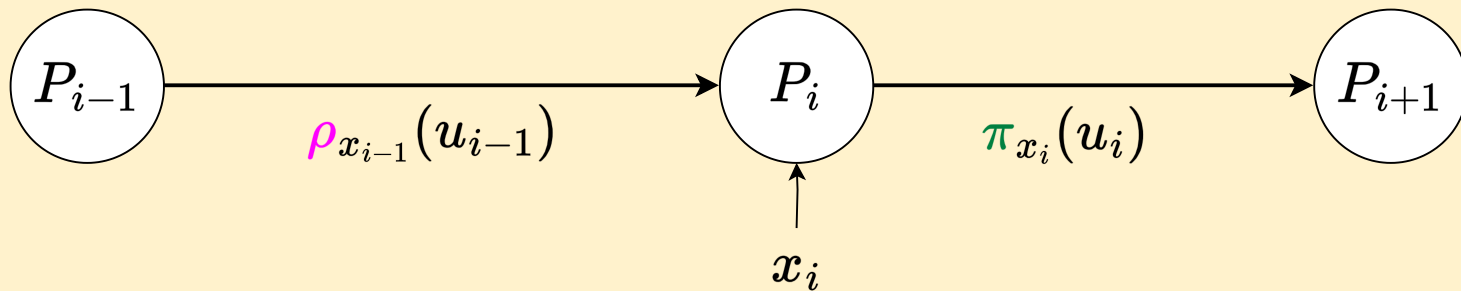
Secure evaluation - Attempt 2

- Workaround - Use two different sets of masks - π_0, π_1 instead of π
 ρ_0, ρ_1 instead of ρ

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P_i needs to map $\rho_{x_{i-1}}(u_{i-1})$ to $\pi_{x_i}(u_i)$

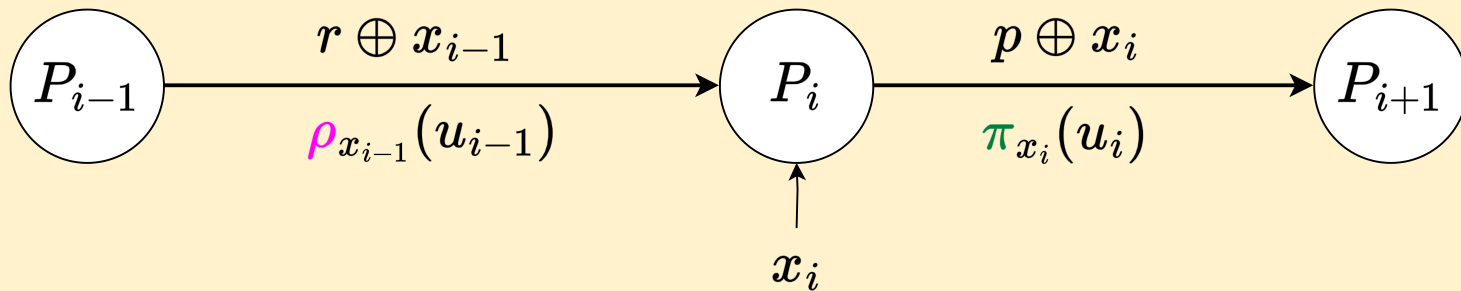


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P_i needs to map $\rho_{x_{i-1}}(u_{i-1})$ to $\pi_{x_i}(u_i)$

As part of the preprocessing, P_i will be given 4 maps indexed by $(r \oplus x_{i-1}, x_i)$

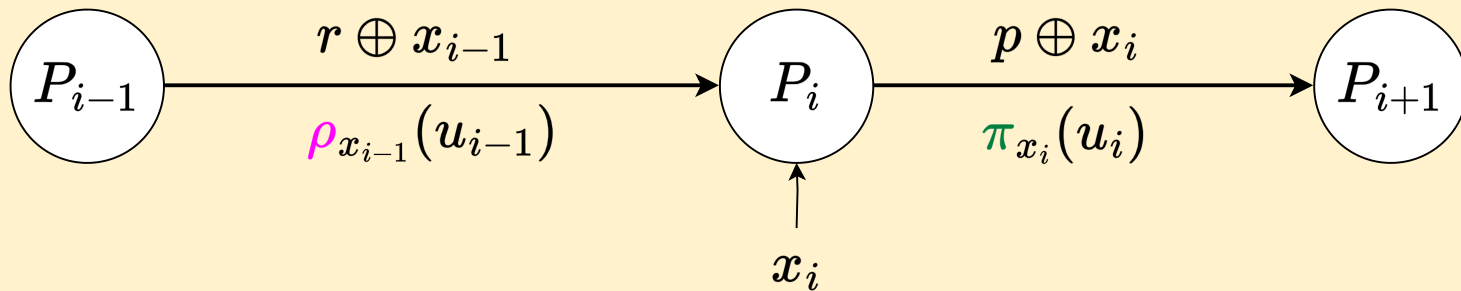


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Secure for a class of BP called **Strongly Regular Branching Programs!**

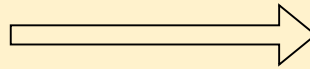
Strongly regular branching program

- Our PSS protocol is secure for all SRBPs
- Examples: AND, XOR, Inner product

Strongly regular branching program

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Any branching
program of width w



Strongly regular
branching program of
width w^2

Randomness cost of this protocol

Read-once SRBP

Randomness required: $\pi_0, \rho_0, \pi_1, \rho_1, r, p$

$$r, p \leftarrow \{0, 1\}$$

$$\pi_0, \rho_0, \pi_1, \rho_1 \leftarrow \textit{Permutation}[w]$$

Randomness cost of this protocol

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$$O(w \log w)$$

Constant since w is constant

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Read- k SRBP

$$O(kw \log w) \text{ for read-}k$$

Randomness cost of this protocol

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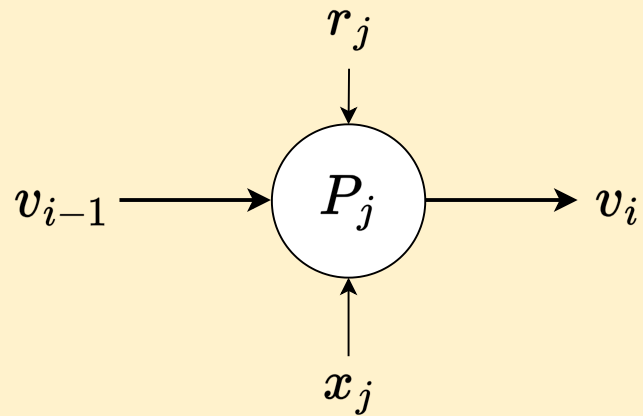
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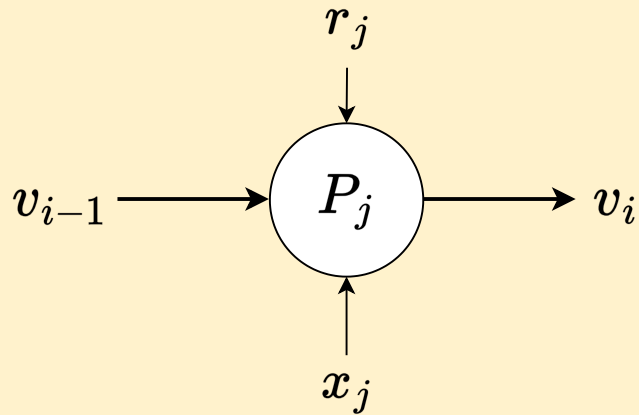
Any width- w read- k BP has a speak- $O(k)$ PSS protocol with $O(kw^2 \log w)$ randomness complexity

PSS protocols to branching programs



$$v_i = \text{Nxt}(i, v_{i-1}, r_j, x_j)$$

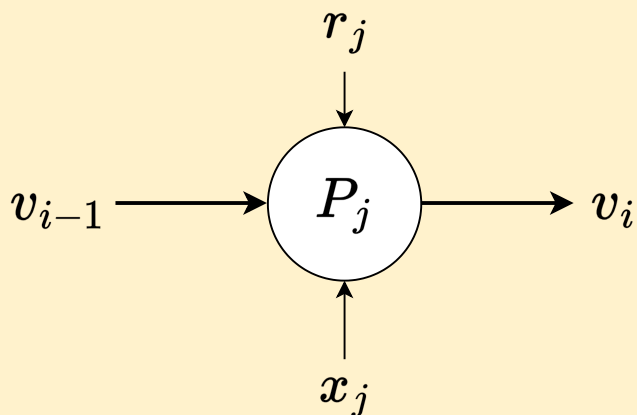
PSS protocols to branching programs



Step 1: $v_i = \text{Nxt}(i, v_{i-1}, r_j, x_j)$

$$\begin{aligned} \mathbf{Tr}_0^{(t)}(v_{i-1}) &:= \text{Nxt}(i, v_{i-1}, r_j^*, 0) & v_{i-1} \in M_{i-1} & \quad v_i \in M_i \\ \mathbf{Tr}_1^{(t)}(v_{i-1}) &:= \text{Nxt}(i, v_{i-1}, r_j^*, 1) & \mathbf{Tr}_0^{(t)}, \mathbf{Tr}_1^{(t)} : M_{i-1} & \rightarrow M_i \end{aligned}$$

PSS protocols to branching programs



Step 1:
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Step 2:

message space for i th message over all inputs and randomness $\xrightarrow{\text{Bound } |M_i| \leq 2^{R+2}}$ Following [KOR96] constant

Summary

New simple model for MPC: PSS

SRBP: Interesting subclass of branching programs

Implications to MPC in other models:

- Simpler protocol for computing AND without preprocessing.
- For odd number of parties, randomness cost of AND matches state-of-the-art [CR22]

[CR22] Geoffroy Couteau and Adi Rosén. Random sources in private computation, ASIACRYPT 2022,