

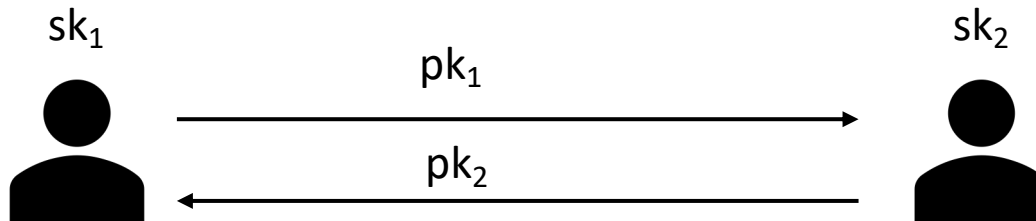
Fine-Grained Non-Interactive Key-Exchange without Idealized Assumptions

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1. University of Electronic Science and Technology of China
2. University of Kassel

Non-interactive key exchange (NIKE)

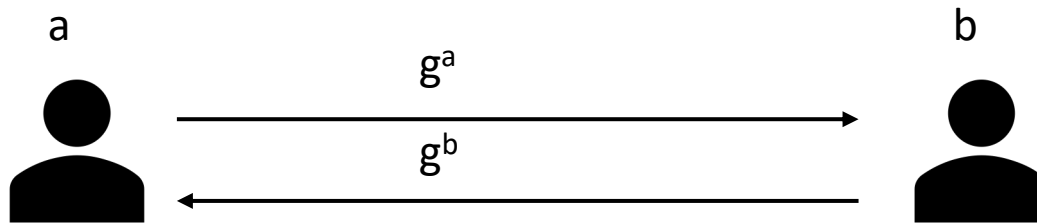
2-party setting



$$K = \text{Share}(pk_1, pk_2, sk_1) = \text{Share}(pk_1, pk_2, sk_2)$$

Non-interactive key exchange (NIKE)

2-party setting

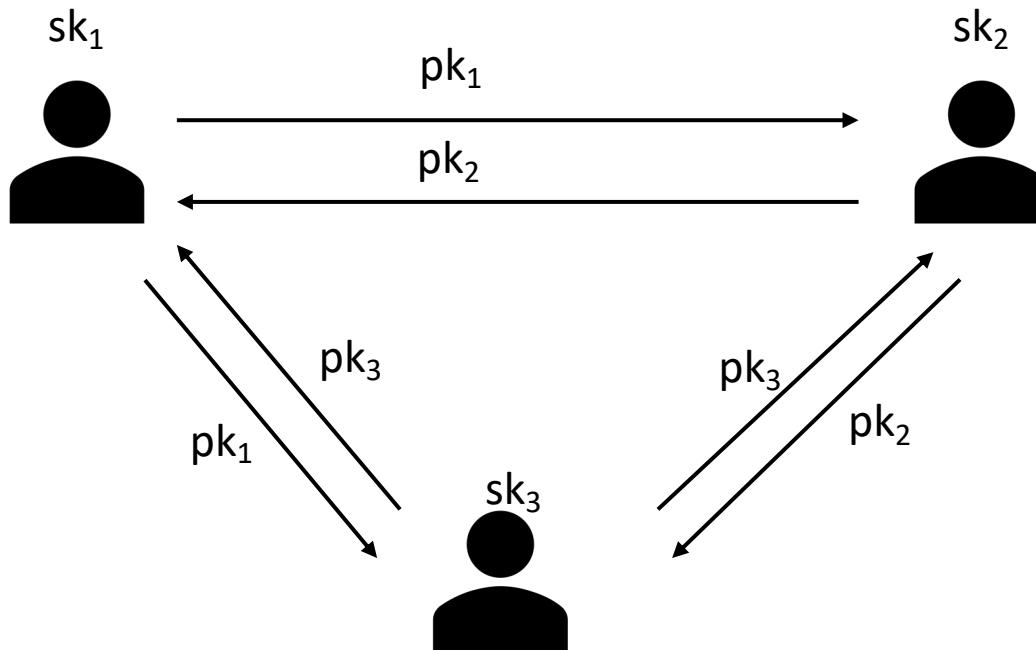


$$K = g^{ab}$$

Diffie-Hellman NIKE

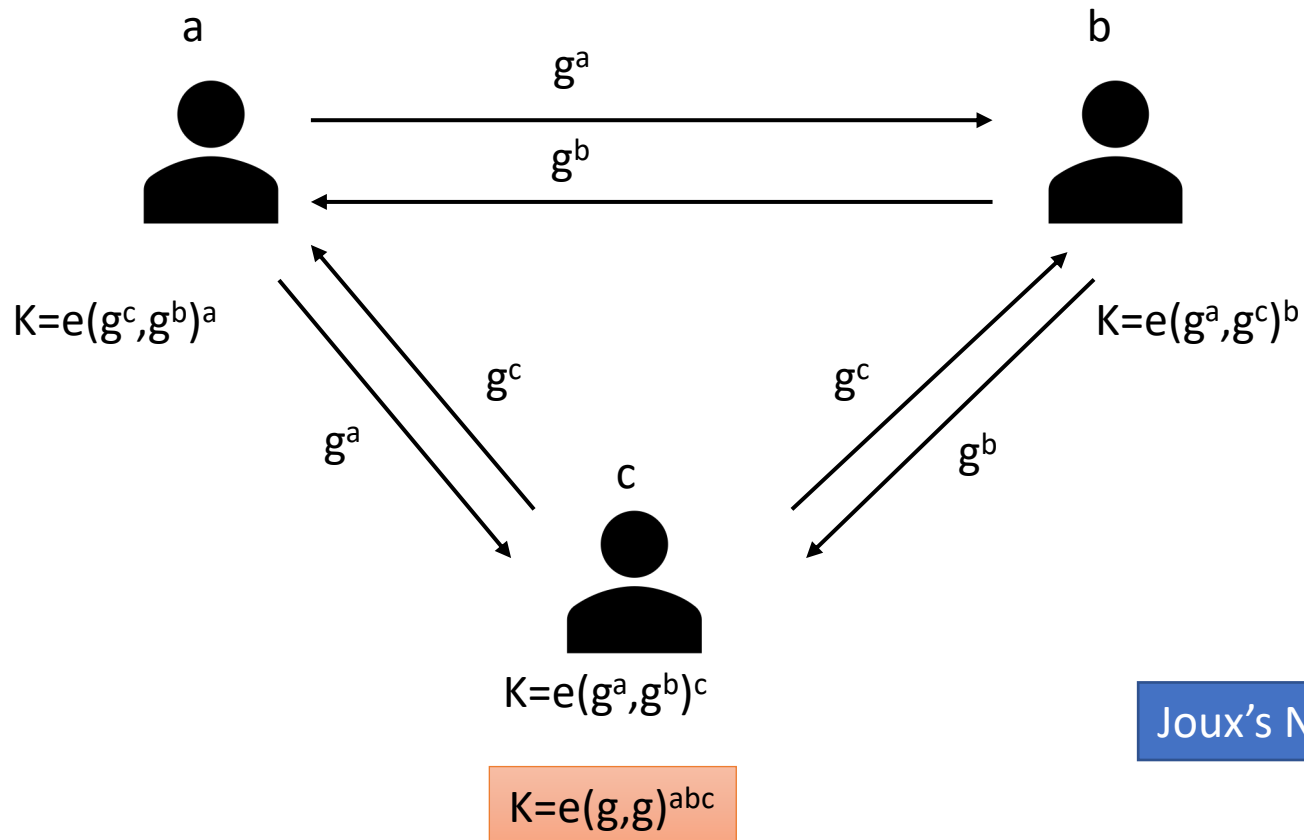
Non-interactive key exchange (NIKE)

3-party setting



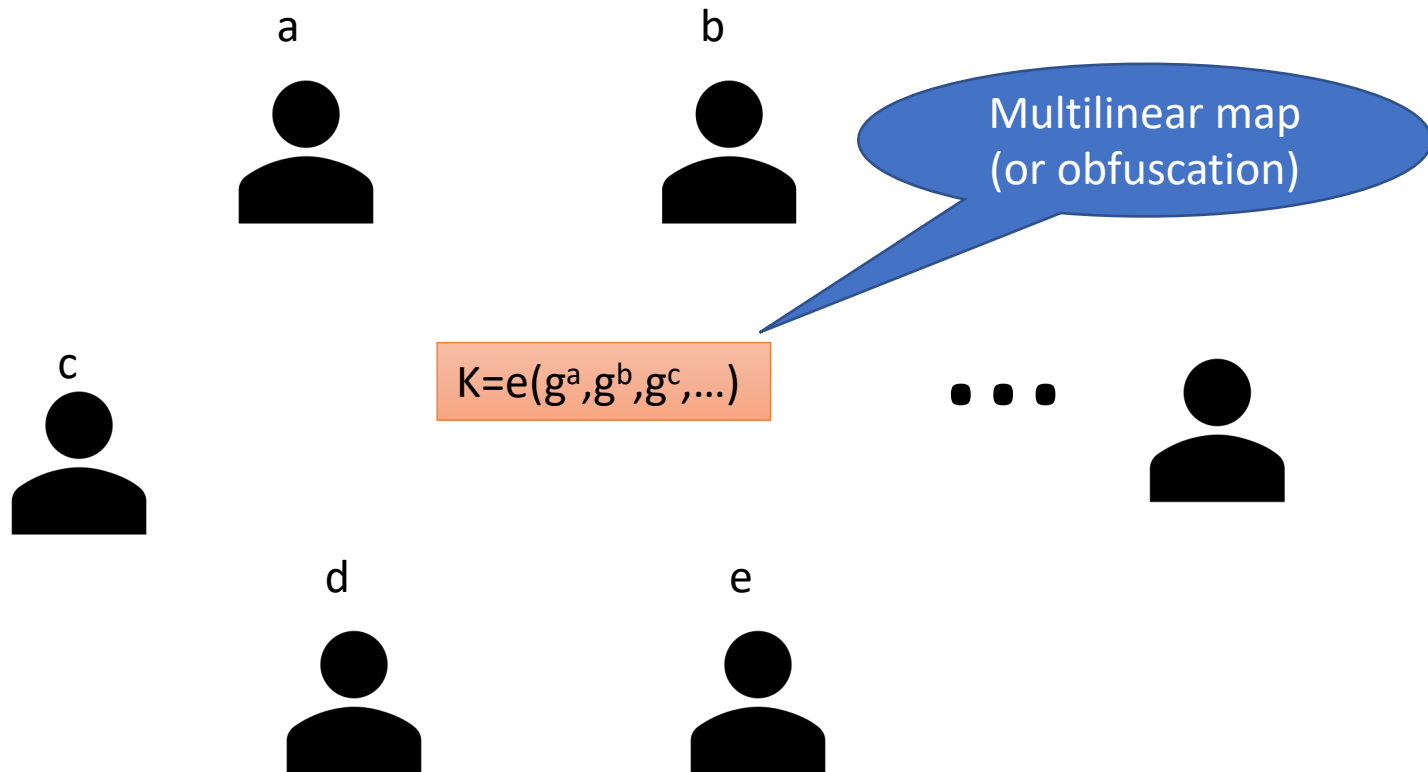
Non-interactive key exchange (NIKE)

3-party setting



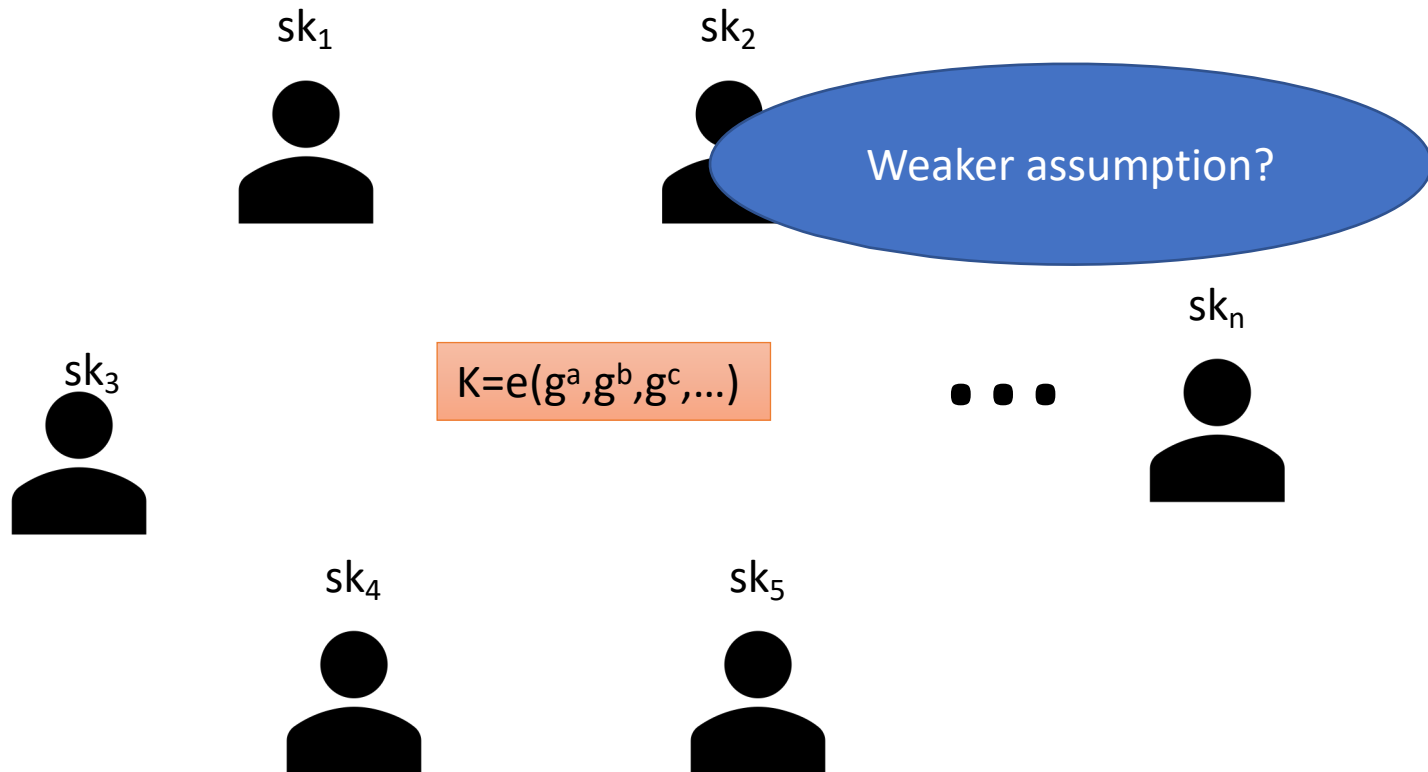
Non-interactive key exchange (NIKE)

n-party setting



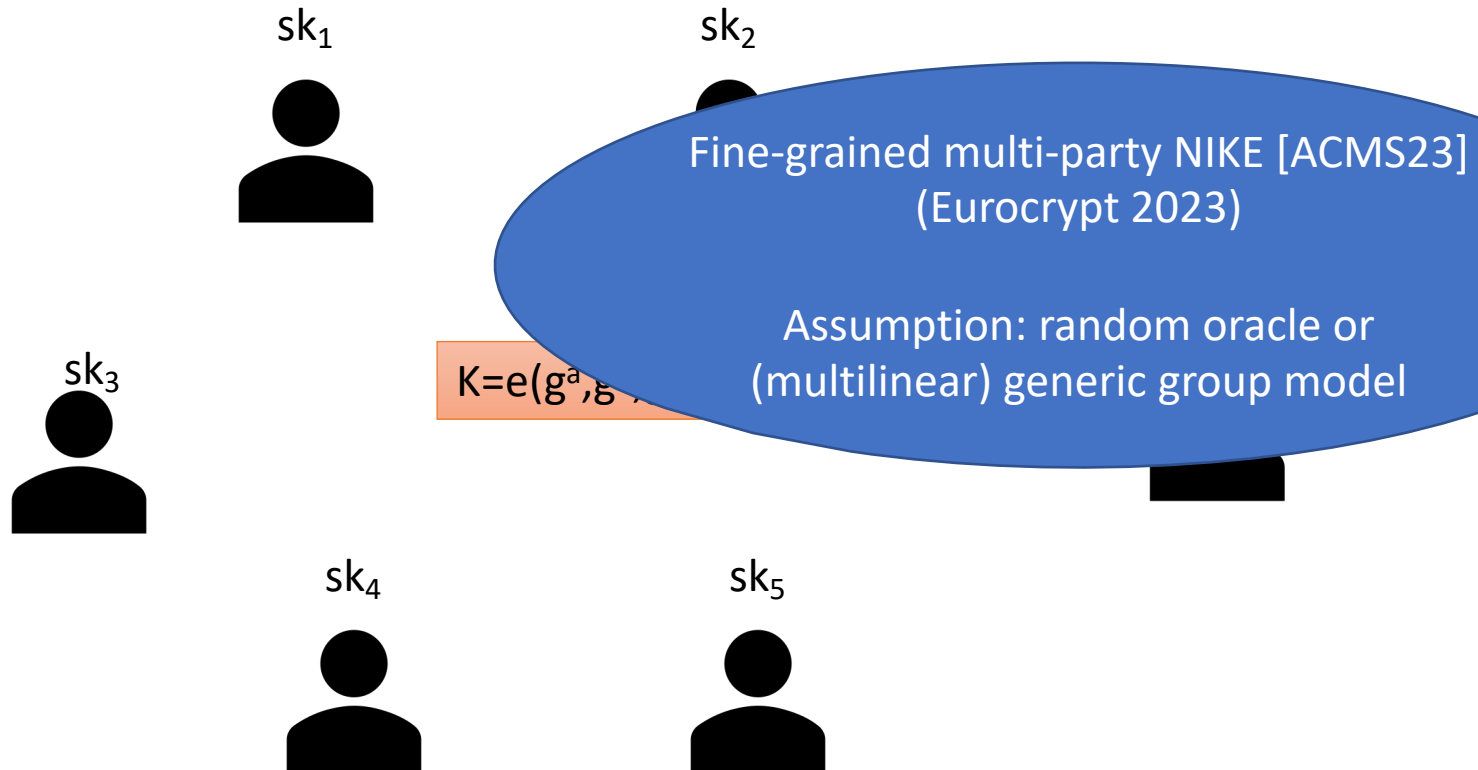
Non-interactive key exchange (NIKE)

n-party setting



Non-interactive key exchange (NIKE)

n-party setting



Fine-grained cryptography

Honest party



An honest party uses less resources than the adversary

Adversary



The resources of an adversary can be a-prior bounded

Fine-grained cryptography

Honest party



An honest party uses less resources than the adversary

Adversary

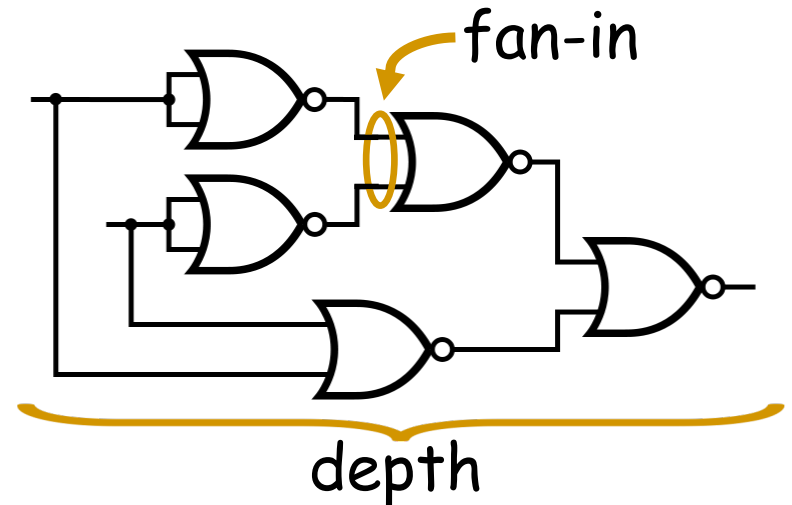


The resources of an adversary can be a-prior bounded

- Based only on mild assumption

Existing works

- **Bounded parallel-time setting** [Hås87/DVV16/WP22]
 - Primitive: OWP / PRG, weak-PRF, SKE, CRHF/NIZK for AC^0
 - Assumption: None
 - Honest party: $\mathcal{C}_1 = NC^0/AC^0$
 - Adversary: $\mathcal{C}_2 = AC^0$



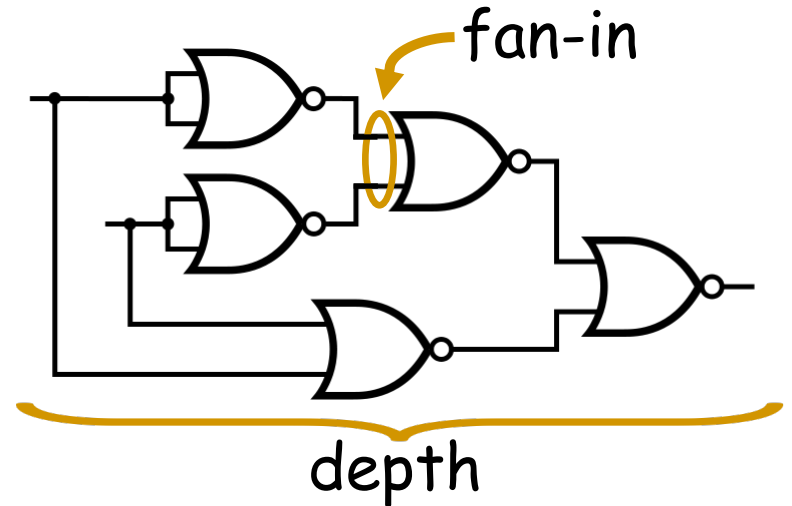
[Hås87] Johan Håstad. One-way permutations in nc^0

[DVV16] A. Degwekar, V. Vaikuntanathan, and P. N. Vasudevan. Fine-grained cryptography.

[WP22] Y. Wang, Jiaxin. Pan. Unconditionally secure NIZK in the fine-grained setting.

Existing works

- **Bounded parallel-time setting** [DVV16/CG18/EWT19/EWT21/WPC21/WP22]
 - Primitive: OWF, PRG, PKE, CRHF / SHE, VC
/ OWP, HPS (imply CCA PKE), TDF / full domain TDF / ABE, QANIZK/NIZK, FHE
 - Assumption: $NC^1 \neq \oplus L / poly$
 - Honest party: $\mathcal{C}_1 = NC^1$
 - Adversary: $\mathcal{C}_2 = NC^1$



[DVV16] A. Degwekar, V. Vaikuntanathan, and P. N. Vasudevan. Fine-grained cryptography.

[CG18] Matteo Campanelli and Rosario Gennaro. Fine-grained secure computation.

[EWT19, EWT21] S. Egashira, Y. Wang, and K. Tanaka. Fine-grained Cryptography revisited.

[WPC21, WPC23] Y. Wang, Jiaxin. Pan, Y. Chen. Fine-grained secure attribute-based encryption.

[WP22] Y. Wang, Jiaxin. Pan. Non-interactive zero-knowledge proofs with fine-grained security.

Existing works

- **Bounded time setting** [Mer78, BGI08/LLW19/ACMS23]
 - Primitive: (Multi-party) key exchange
 - Assumption: random oracle, exponentially strong OWF / average-case hard zero clique/multilinear Shoup's GGM
 - Honest party: $\mathcal{C}_1 = O(t)$
 - Adversary: $\mathcal{C}_2 = o(t^2) / o(t^{1.5}) / o(t^{n/n-1})$
- **Bounded storage setting** [CM97]
 - Primitive: Key exchange
 - Assumption: None
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[Mer78] Ralph C. Merkle. Secure communications over insecure channels.

[BGI08] Eli Biham, Yaron J. Goren, and Yuval Ishai. Basing weak public-key cryptography on strong one-way functions.

[LLW19] Rio LaVigne, Andrea Lincoln and Virginia Vassilevska Williams. Public-Key Cryptography in the Fine-Grained Setting

[CM97] Christian Cachin and Ueli Maurer. Unconditional security against memory-bounded adversaries.

[ACMS23] Afshar, Couteau, Mahmood, and Sadeghi. Fine-grained non-interactive key-exchange: Constructions and lower bounds

Existing works

- **Bounded time setting** [Mer78, BGI08/LLW19/ACMS23]

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- Assumption: random oracle, exponential hardness of discrete logarithm, clique/multilinear Shoup's GGM
- Honest party: $\mathcal{C}_1 = O(t)$
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Fine-grained multi-party NIKE
[BCS24]
Assumption: exponential secure
injective PRGs and sub-exponential
hardness of CDH/multilinear
Maurer's GGM

- **Bounded storage setting** [CM97]

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Multi-party NIKE without idealized assumptions?

[Mer78] Ralph C. Merkle. Secure communications over insecure channels.

[BGI08] Eli Biham, Yaron J. Goren, and Yuval Ishai. Basing weak public-key cryptography on strong one-way functions.

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Our results

Multi-party NIKE in the bounded parallel-time model

Multi-party NIKE in the bounded time model

Multi-party NIKE in the bounded storage model

Our results

Multi-party NIKE in the bounded parallel-time model

Multi

Adversary: NC1
Honest user: AC0[2] (included in NC1)
Assumption: $NC^1 \neq \bigoplus L/poly$

Multi-party NIKE in the bounded storage model

Our results

Multi-party NIKE in the bounded parallel-time model

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Adversary: NC1
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Assumption: $NC^1 \neq \bigoplus L/poly$

Multi

del

AC0[2]: circuits with constant depth, polynomial size, and unbounded fan-in using AND, OR, NOT, and PARITY gates

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Assumption: $NC^1 \neq \bigoplus L/poly$

Multi-party NIKE in the bounded storage model

NC1: circuits with logarithm depth,
polynomial-size and fan-in 2 gates

Our results

Multi-party NIKE in the bounded parallel-time model

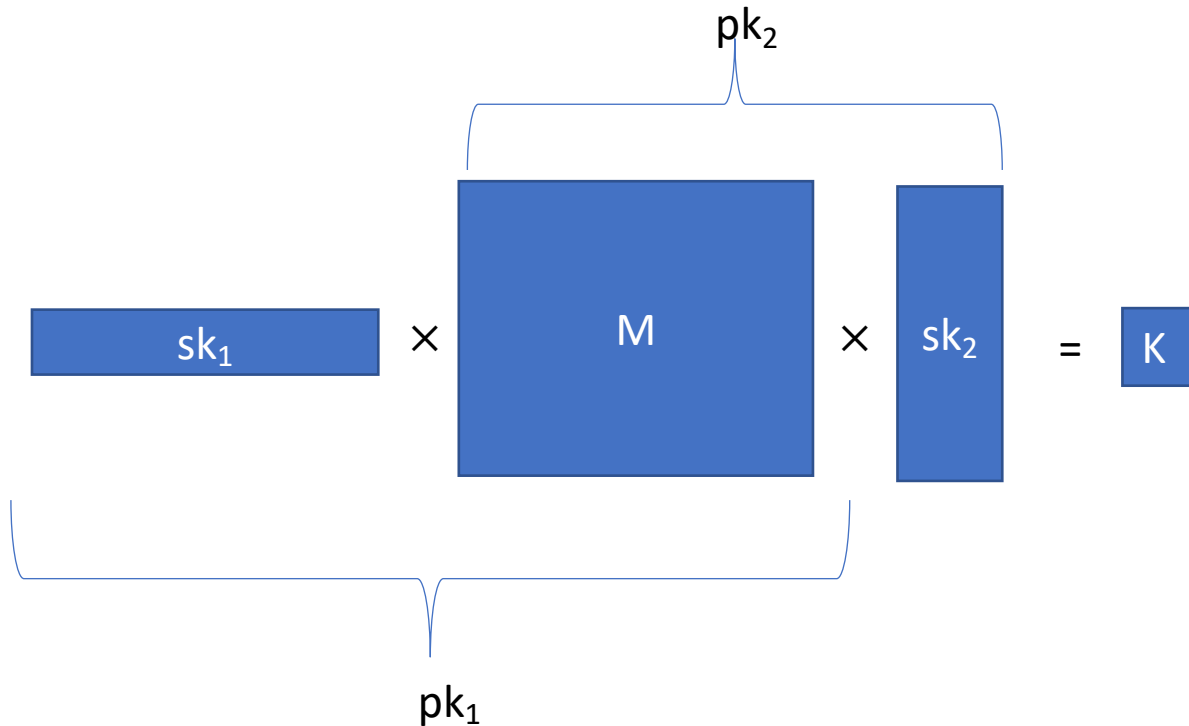
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Multi-party NIKE in the bounded parallel-time model

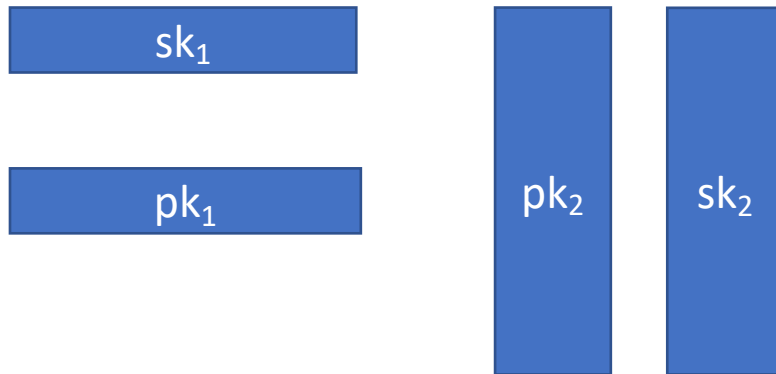
$\oplus L/poly$: log space turning machine
with parity acceptance

Starting point: fine-grained HPS



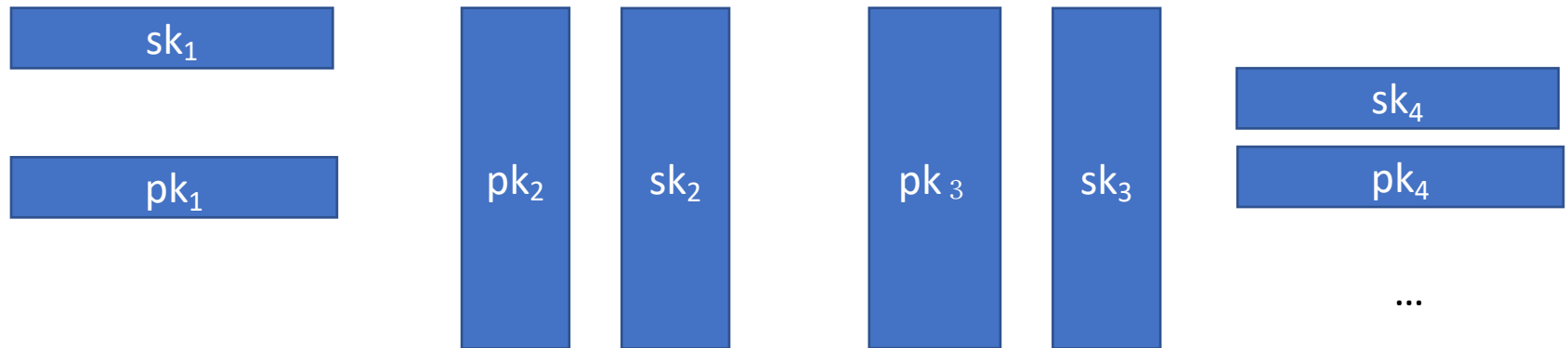
Security: smoothness of HPS based on $NC^1 \neq \oplus L/poly$

Starting point: fine-grained HPS



Key pairs are vectors generated by different types of algorithms

Starting point: fine-grained HPS



When more parties are involved, it is unclear how to combine a bunch of vectors to generate a session key

Strawman solution: vectors to matrices

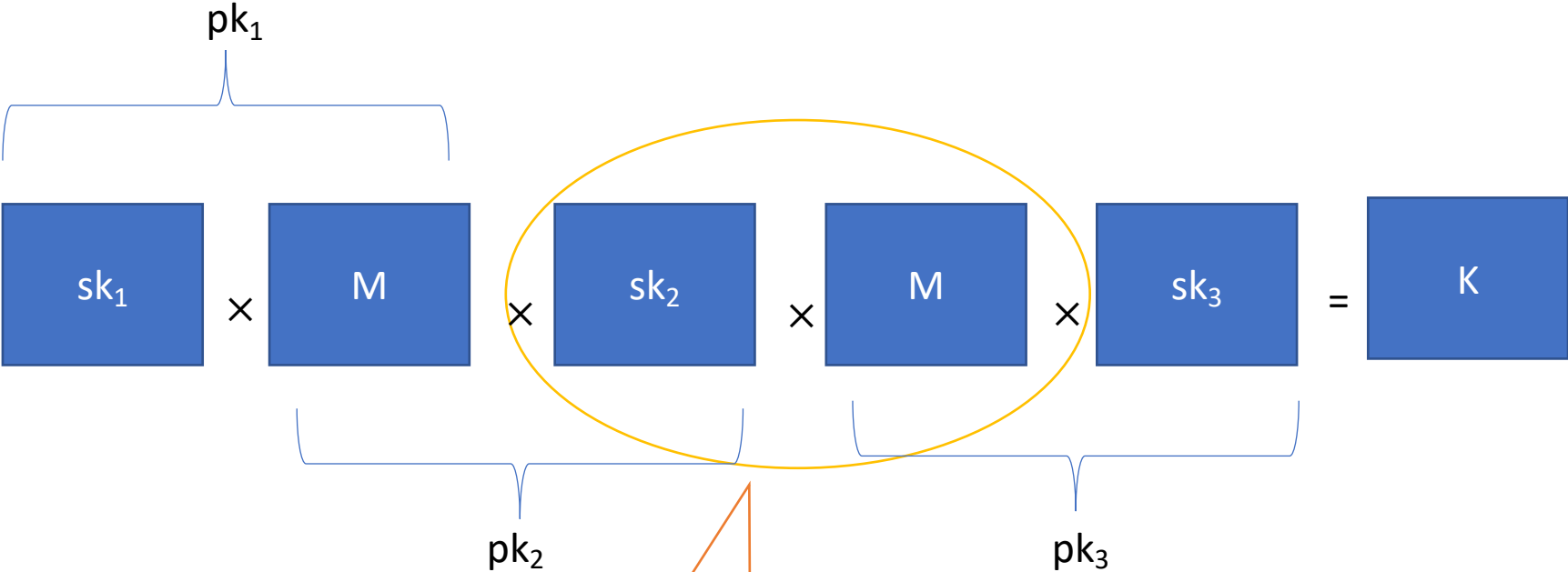
The diagram illustrates the conversion of vectors to matrices in a Strawman solution. It shows the equation:

$$sk_1 \times M \times sk_2 \times M \times sk_3 = K$$

where sk_1 , sk_2 , and sk_3 are vectors, and M and K are matrices. The diagram uses blue boxes to represent the matrices and vectors. Brackets indicate the conversion of vectors to matrices:

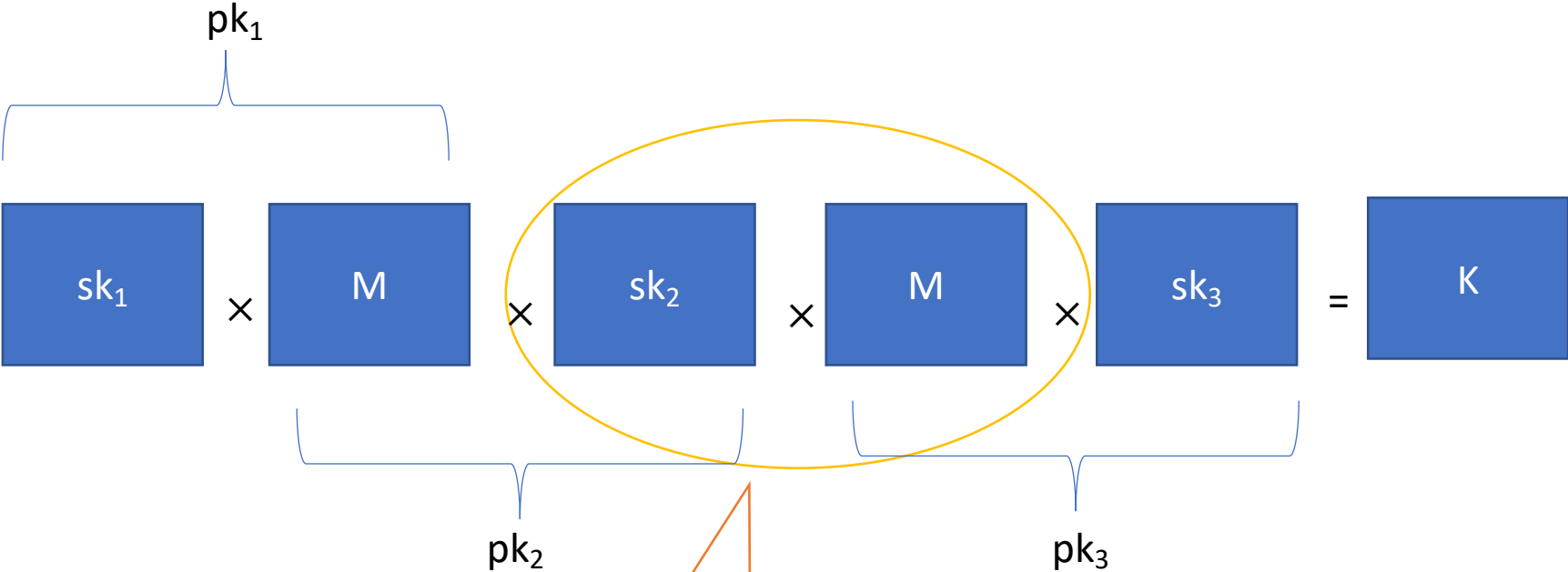
- A bracket above sk_1 is labeled pk_1 .
- A bracket below sk_2 is labeled pk_2 .
- A bracket below sk_3 is labeled pk_3 .

Strawman solution: vectors to matrices



To compute K , the third user has to know $sk_2 M$

Strawman solution: vectors to matrices



Too much leakage on sk_2 when both $sk_2 M$ and pk_2 are both revealed

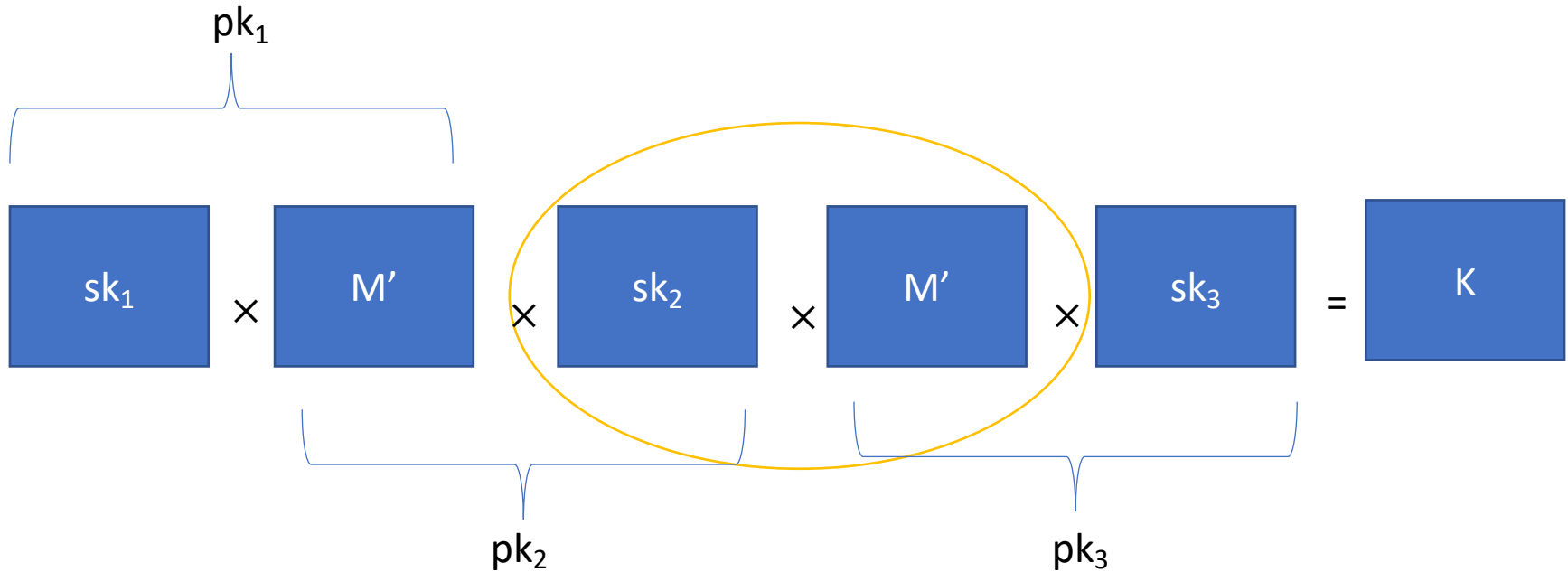
Solution: symmetric matrices

$$sk_1 \times M' \times sk_2 \times M' \times sk_3 = K$$

The diagram illustrates the product of five symmetric matrices. The first three terms, sk_1 , M' , and sk_2 , are grouped by a bracket labeled pk_1 . The last three terms, sk_2 , M' , and sk_3 , are grouped by a bracket labeled pk_3 . Additionally, a bracket labeled pk_2 is positioned below the M' and sk_2 terms.

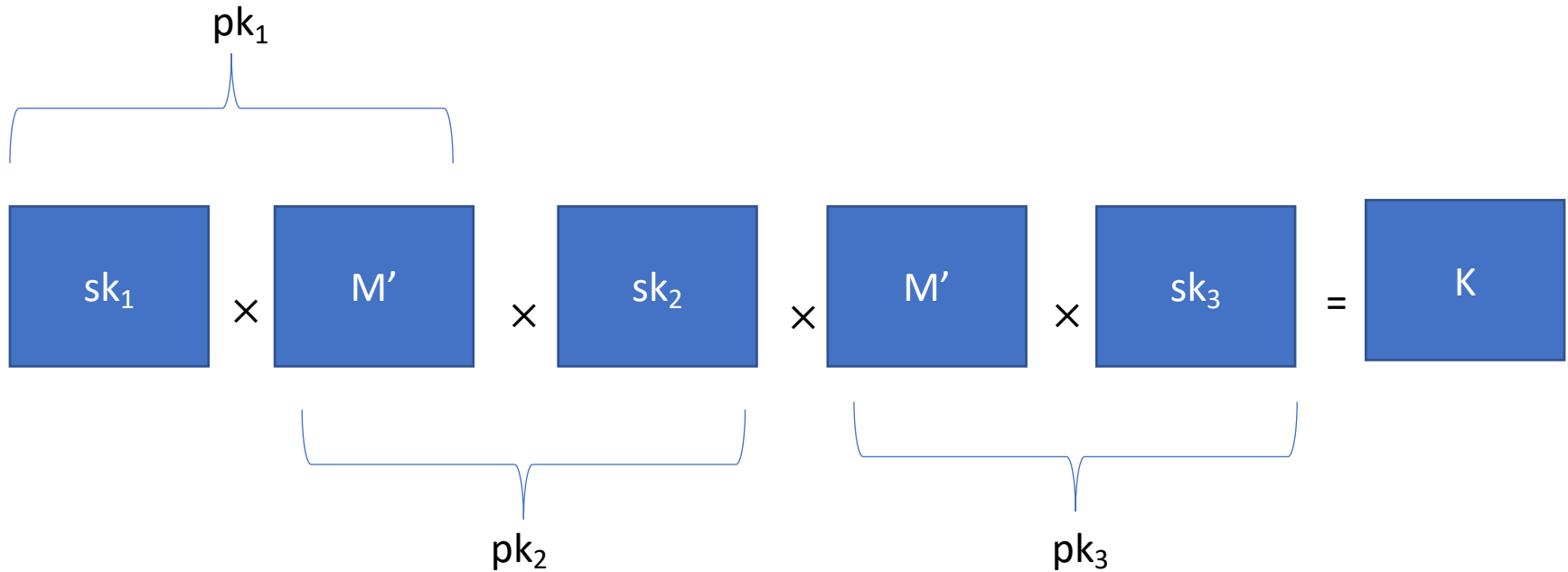
$M' = M^T M$ and $sk_i \leftarrow \text{SymR}$,
where SymR is the uniform
distribution over symmetric matrices

Solution: symmetric matrices



The third party knows $sk_2 M' = pk_2^T$
now
 \Rightarrow Correctness is guaranteed

Solution: symmetric matrices



Smoothness of HPS cannot be used for security proof
since sk_i are not uniformly random

Core lemma

$$M' \times sk_i \approx M' \times sk_i + I$$

identity matrix

The diagram shows the equation $M' \times sk_i \approx M' \times sk_i + I$ where M' , sk_i , and I are represented by blue boxes. An approximation symbol \approx is between the two sides. A yellow callout bubble points to the I box with the text "identity matrix".

Solution: symmetric matrices

$$\boxed{sk_1} \times \boxed{M'} \times \boxed{sk_2} \times \boxed{M'} \times \boxed{sk_3} = \boxed{K}$$

\approx

$$\boxed{sk_1} \times \left(\boxed{M'} \times \boxed{sk_2} + \boxed{I} \right) \times \left(\boxed{M'} \times \boxed{sk_3} + \boxed{I} \right)$$
$$= \boxed{sk_1} \times \left(\boxed{M'} \times \boxed{R} + \boxed{I} \right) \quad \text{for some } R$$

Last column is outside the span of M'

Solution: symmetric matrices

$$\boxed{sk_1} \times \boxed{M'} \times \boxed{sk_2} \times \boxed{M'} \times \boxed{sk_3} = \boxed{K}$$

\approx

$$\boxed{sk_1} \times \left(\boxed{M'} \times \boxed{sk_2} + \boxed{I} \right) \times \left(\boxed{M'} \times \boxed{sk_3} + \boxed{I} \right)$$
$$= \boxed{sk_1} \times \left(\boxed{M'} \times \boxed{R} + \boxed{I} \right) \quad \text{for some } R$$

The bottom-right bit of the result is a proof
with smoothness

Solution: symmetric matrices

$$\boxed{sk_1} \times \boxed{M'} \times \boxed{sk_2} \times \boxed{M'} \times \boxed{sk_3} = \boxed{K}$$

\approx

$$\begin{aligned} & \boxed{sk_1} \times \left(\boxed{M'} \times \boxed{sk_2} + \boxed{I} \right) \times \left(\boxed{M'} \times \boxed{sk_3} + \boxed{I} \right) \\ = & \boxed{sk_1} \times \left(\boxed{M'} \times \boxed{R} + \boxed{I} \right) \quad \text{for some } R \end{aligned}$$

Key length can be increased by running the scheme in parallel

Our results

Multi-party NIKE in the bounded parallel-time model

Multi-party NIKE in the bounded time model

Multi-party NIKE in the bounded storage model

Our results

Multi-party NIKE in the bounded parallel-time model

Multi-party NIKE in the bounded time model

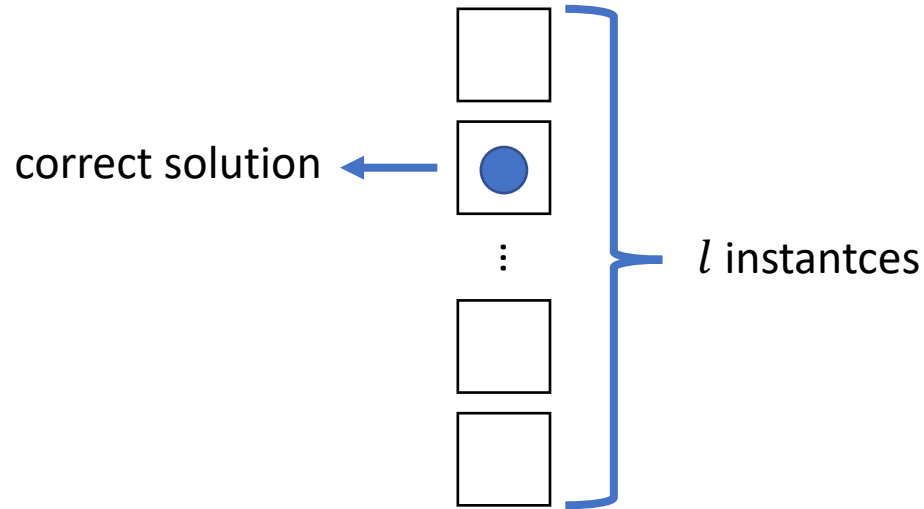
Multi-

Adversary: $\tilde{O}(\lambda^{n_p+k})$

Honest user: $\tilde{O}(\lambda^{n_p+k-1})$

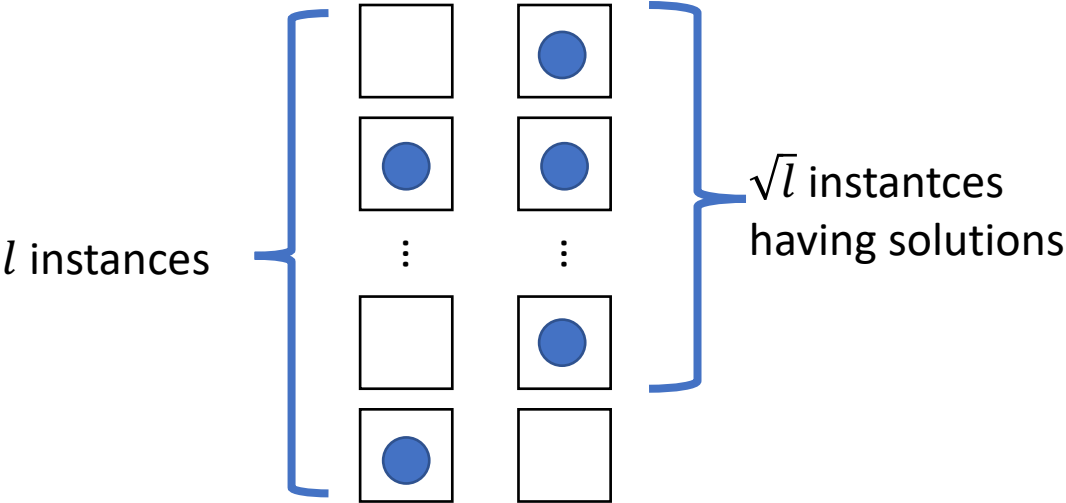
Assumption: average-case hard zero k-clique

Base



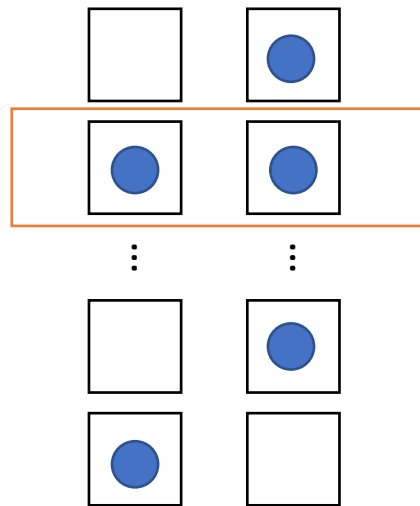
Finding the correct solution requires essentially solving all instances [LLW19]

Starting point: two party key exchange



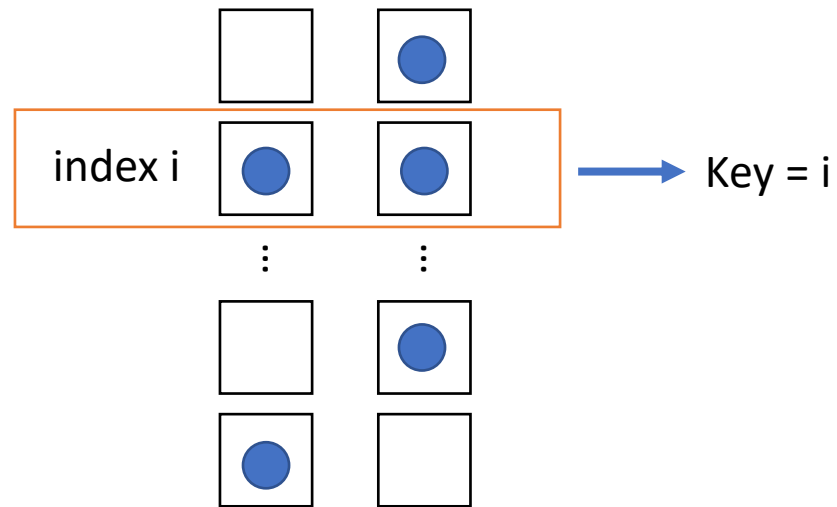
Two parties exchange lists

Starting point: two party key exchange

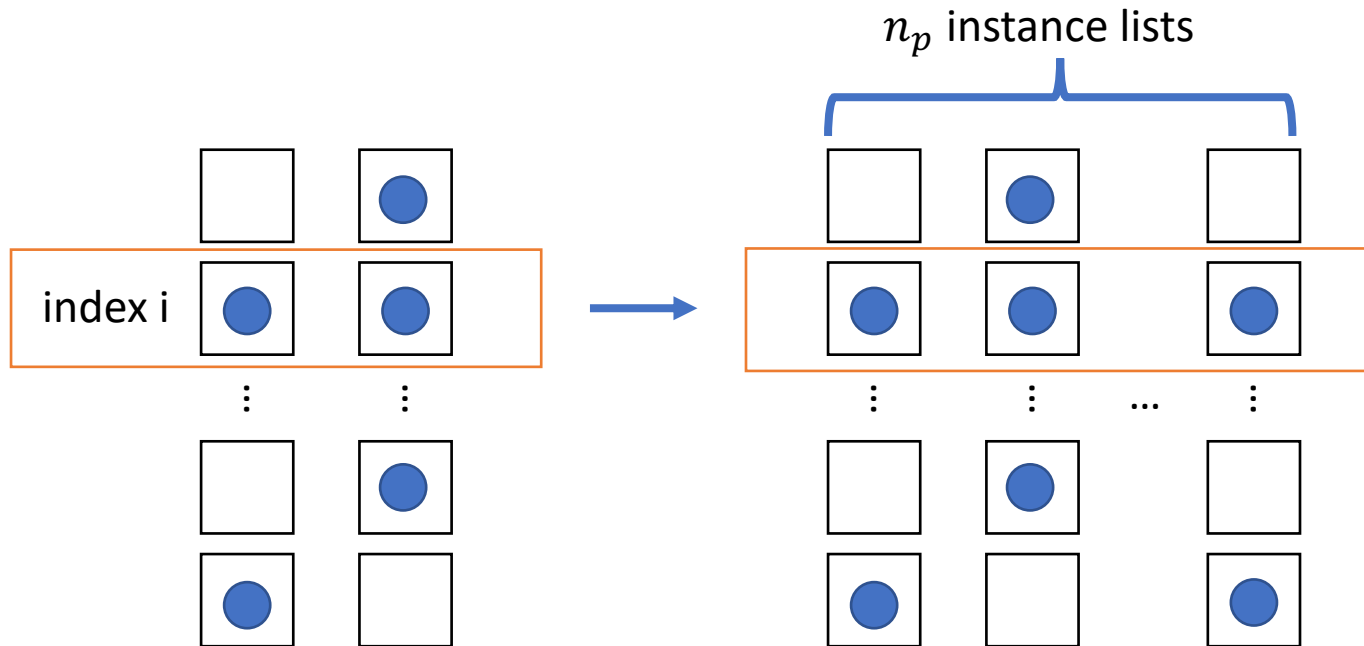


There would be a single instance in
common having a solution

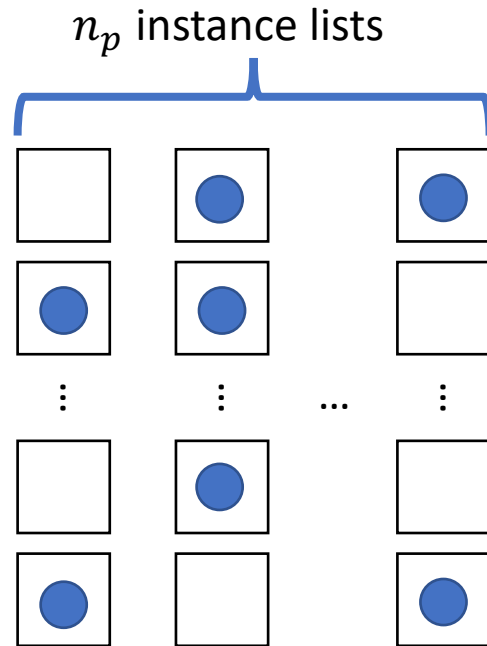
Starting point: two party key exchange



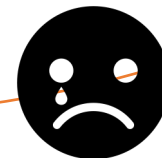
Extension to multi-party setting



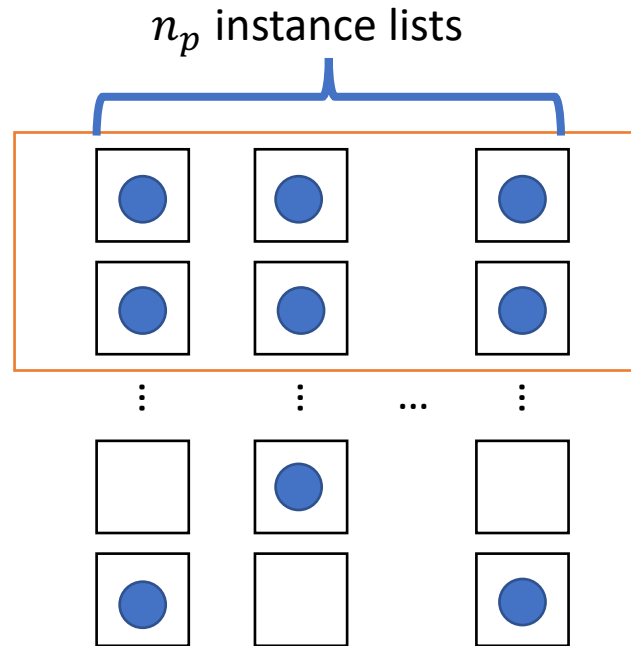
Extension to multi-party setting



Challenge: the probability of users sharing the same indices decreases rapidly

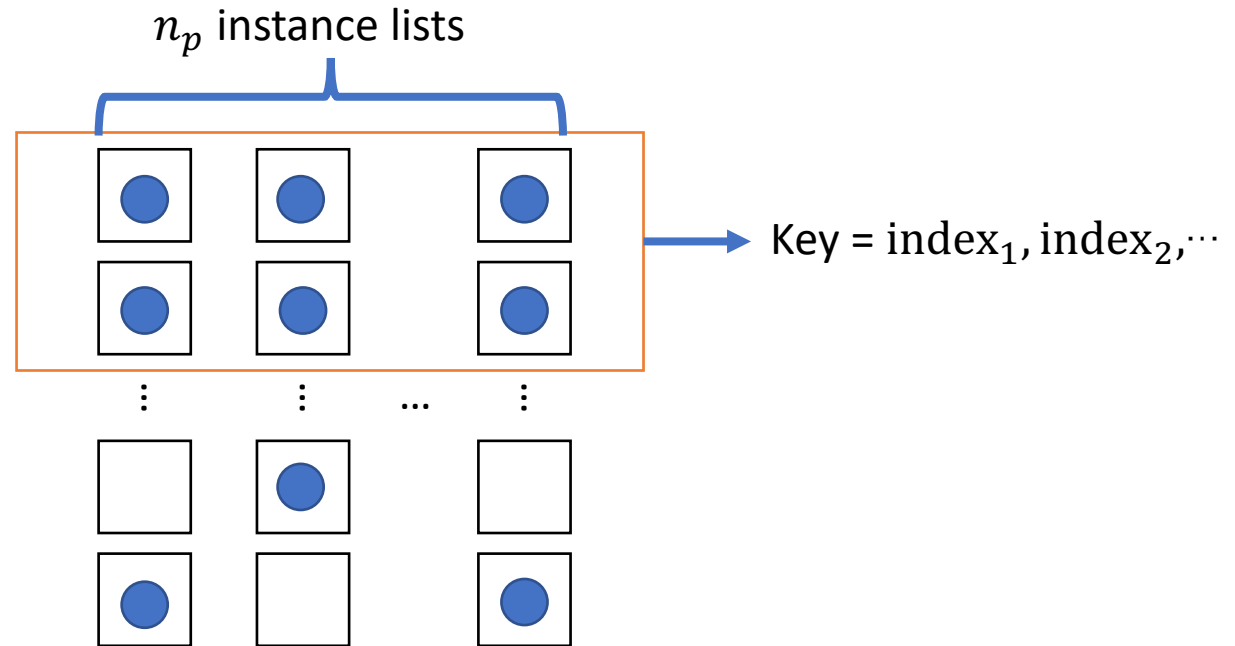


Extension to multi-party setting

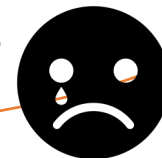


Solution: increase the number of instances
with solutions

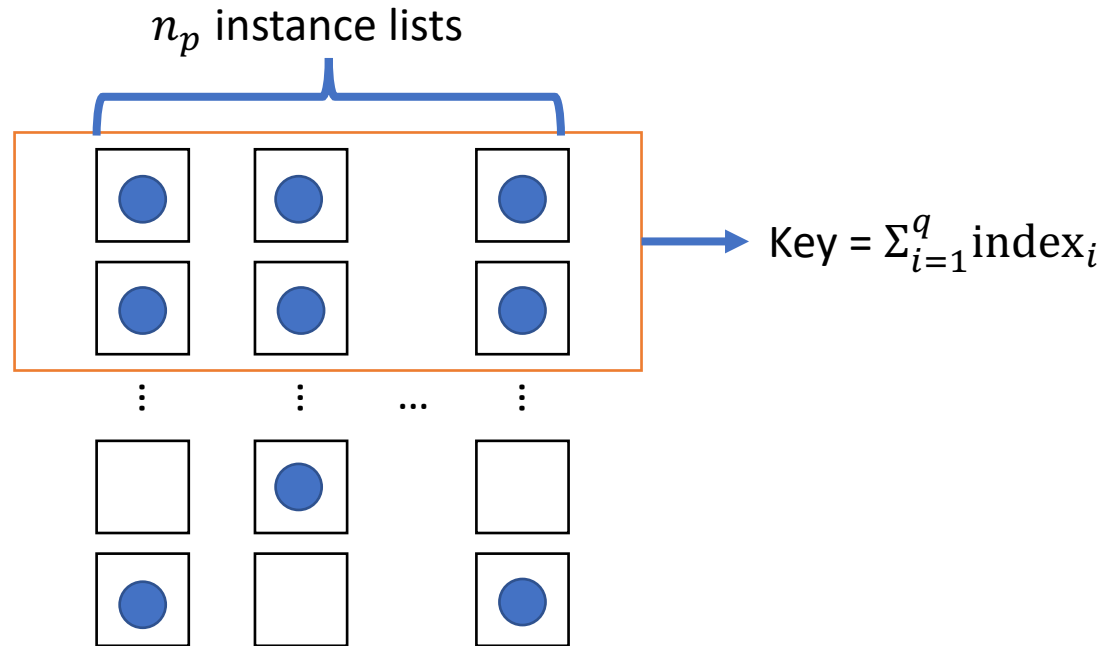
Extension to multi-party setting



As the number of instances increases, the number of the common indices also increases

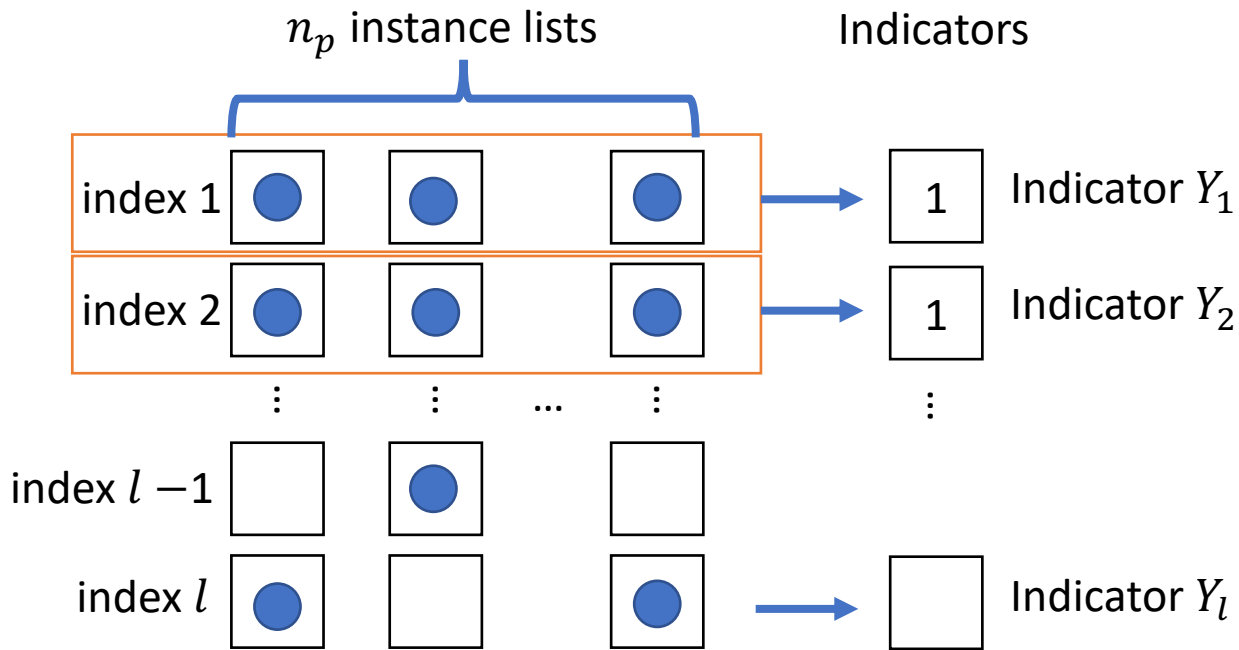


Extension to multi-party setting



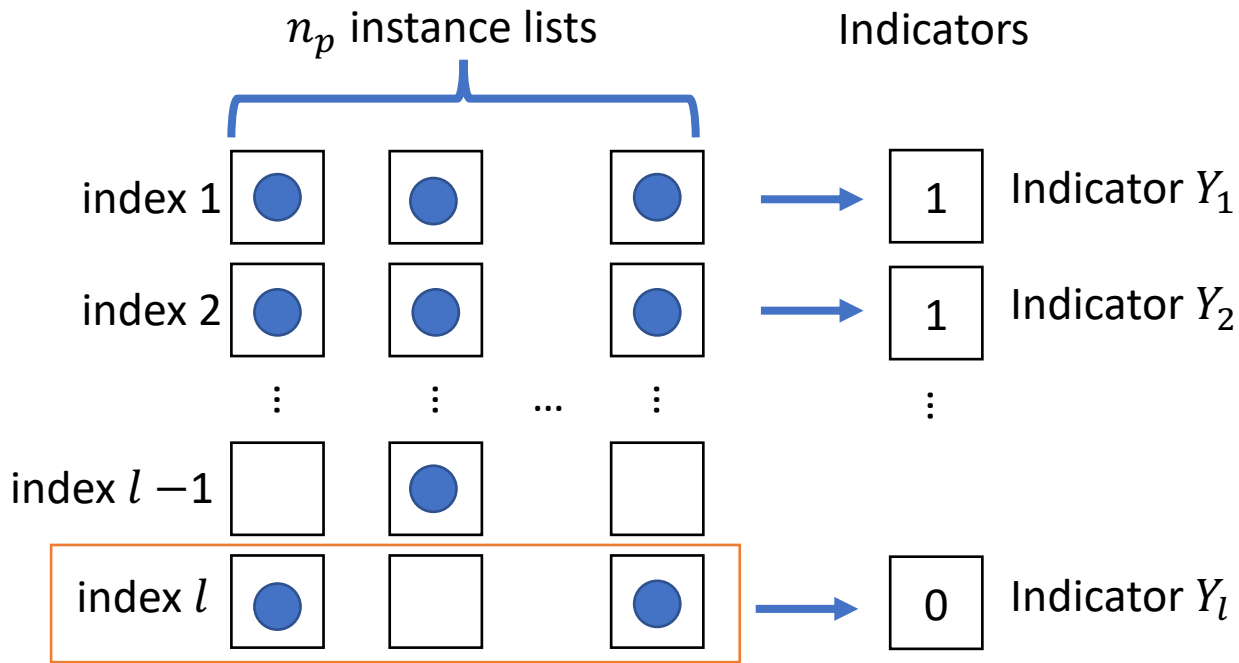
Share the sum of the overlapping part

Correctness



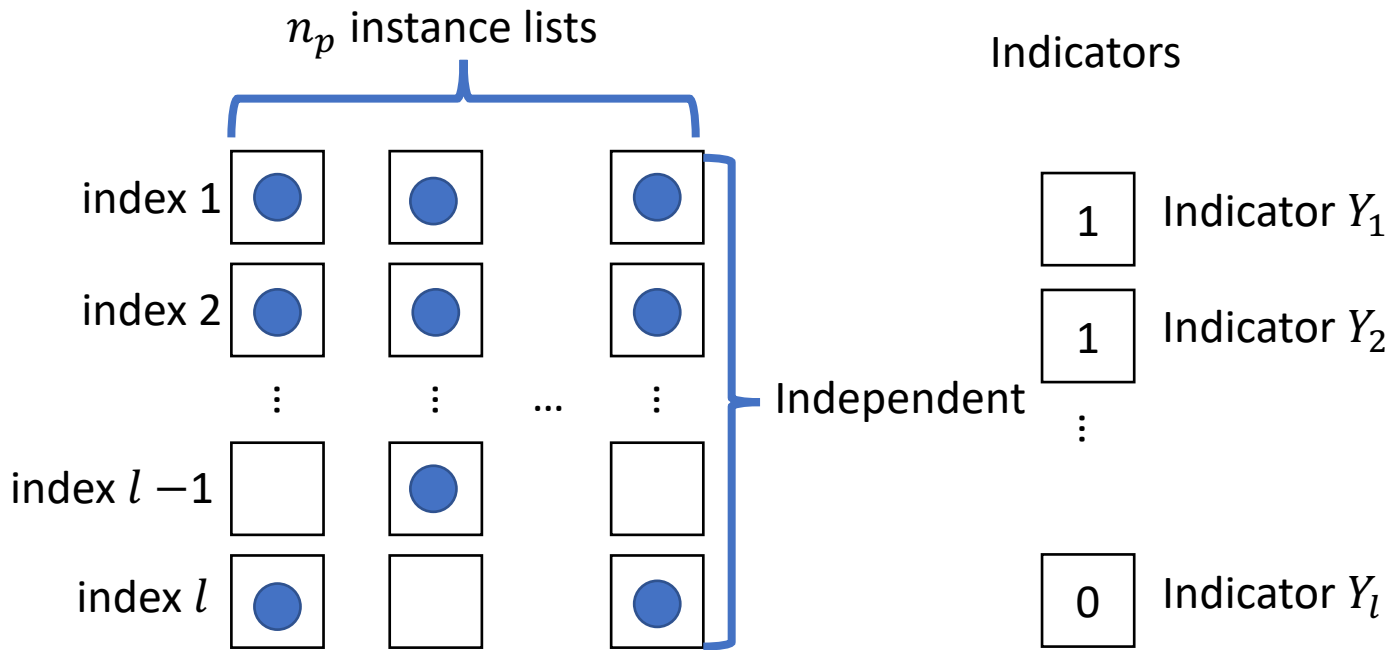
$Y_i = 1$ if the i 'th index chosen by the last party is also chosen by all parties

Correctness



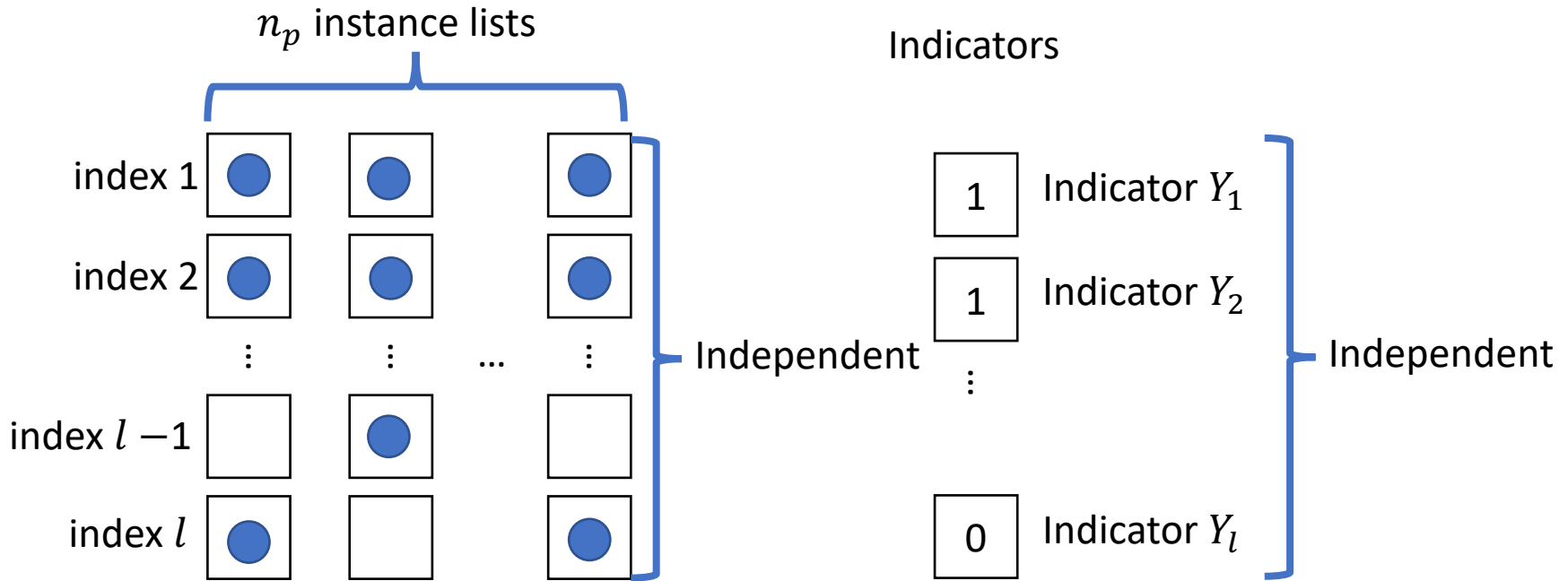
Otherwise $Y_i = 0$

Correctness



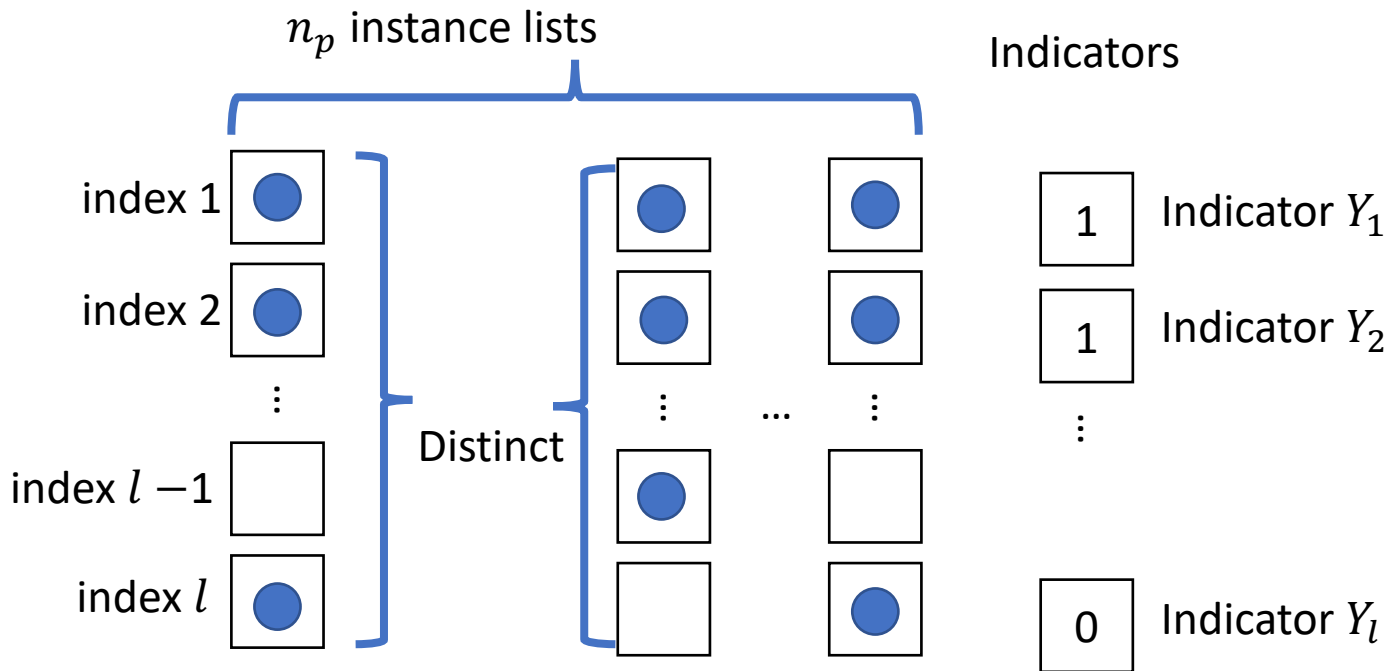
w.o.l.g., we assume the indices chosen by the last party are genuinely independent

Correctness



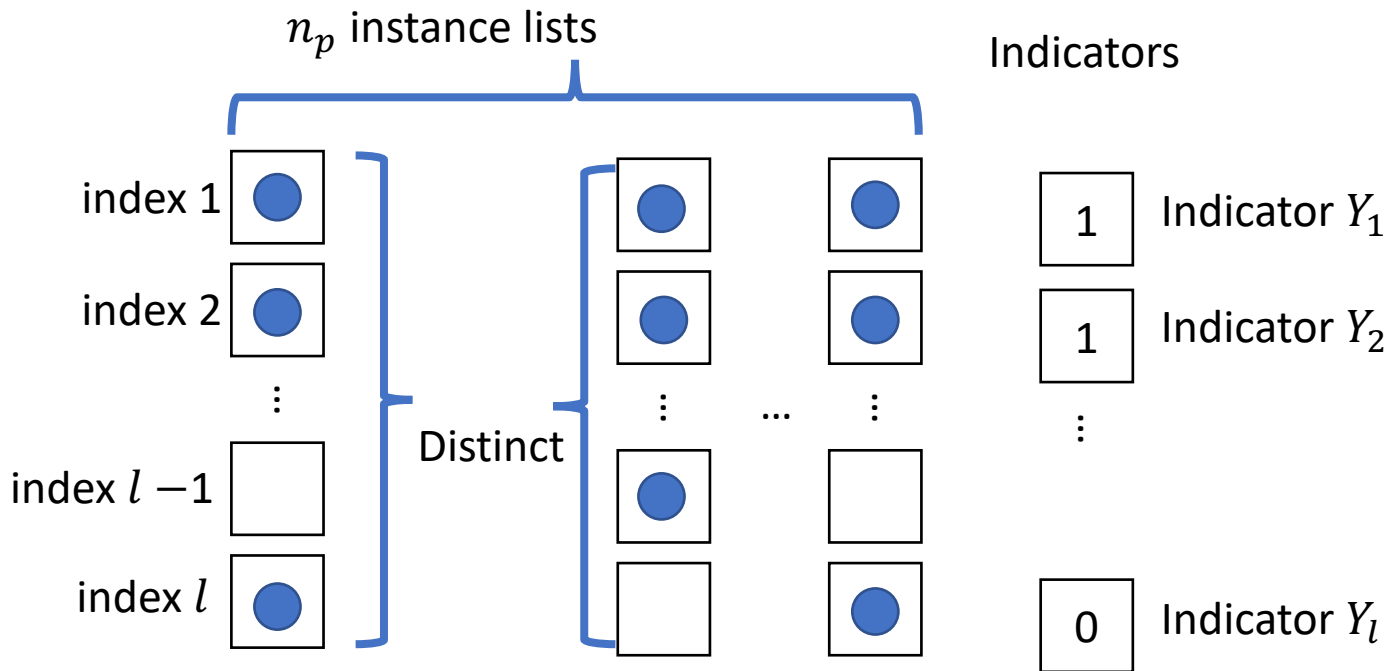
This guarantees the independence of these indicators

Correctness



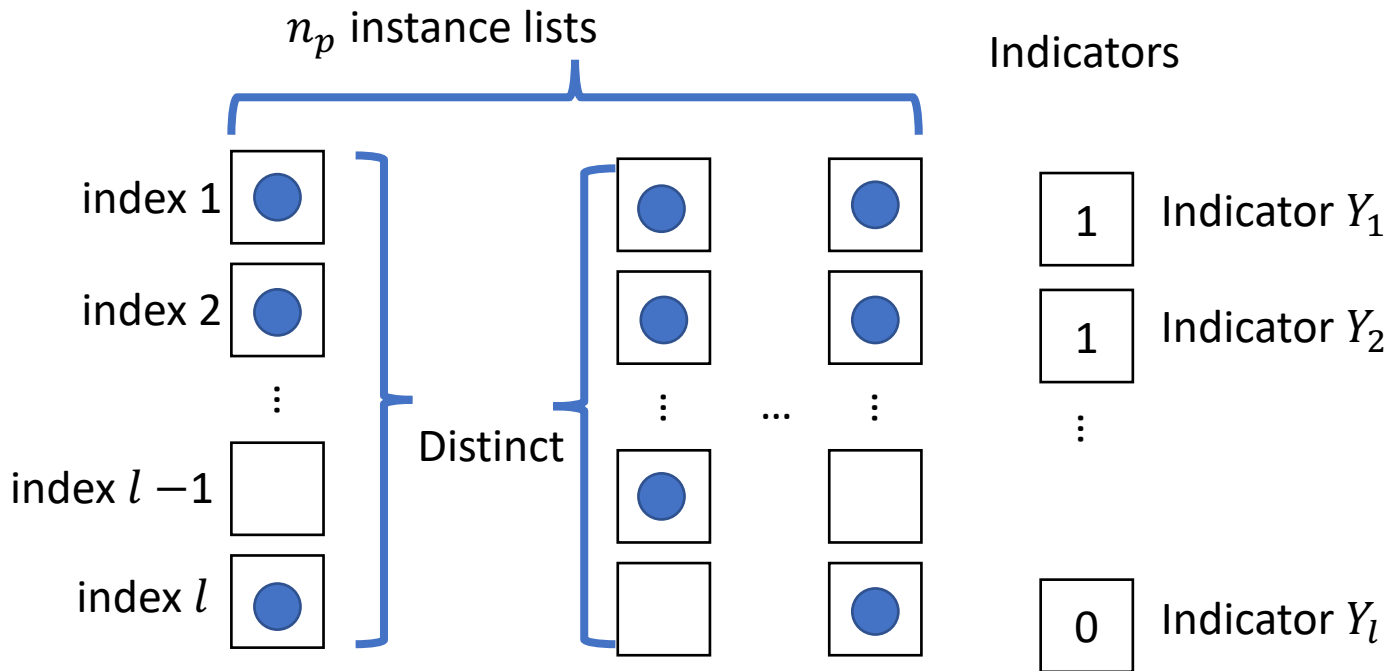
Indices chosen by all other parties are independent
but all distinct

Correctness



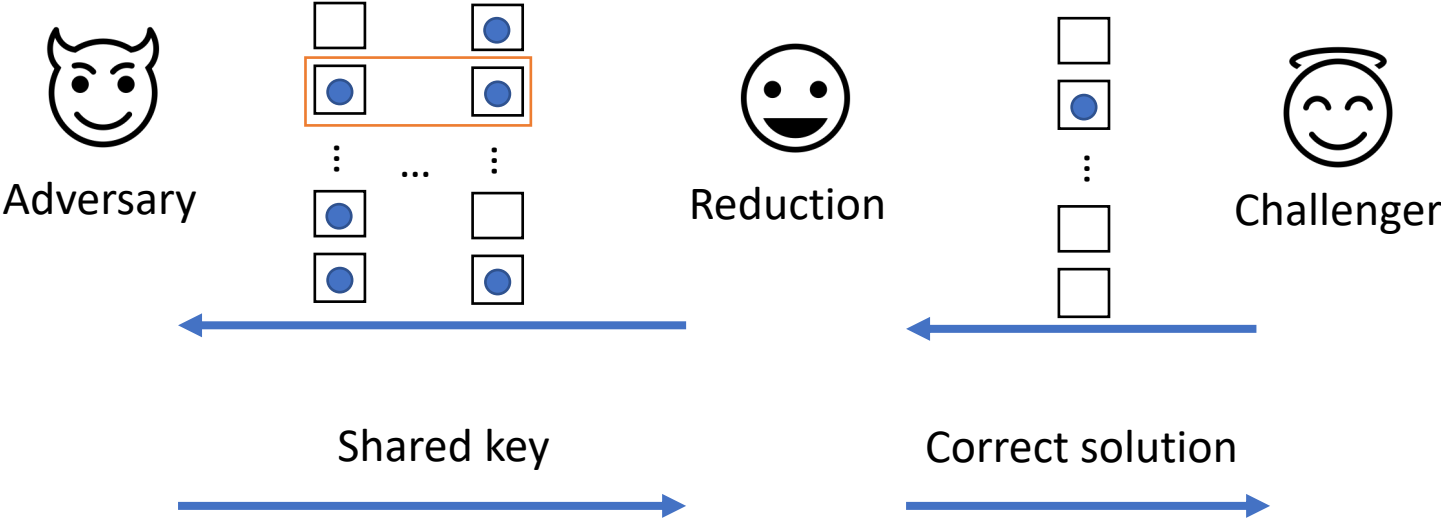
$\Pr[Y_i = 0]$ is small

Correctness



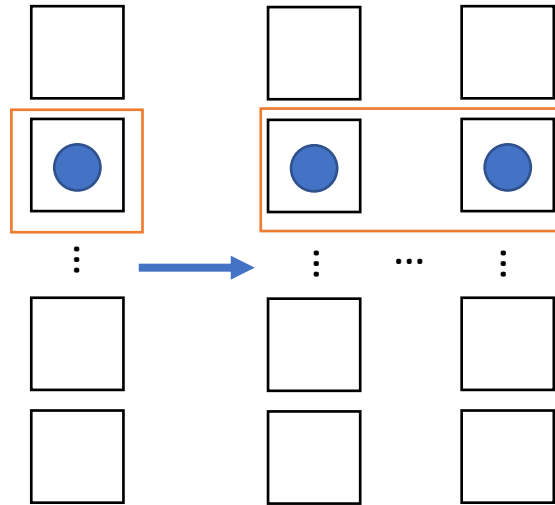
$1 - \prod \Pr[Y_i = 0]$ is large

Security



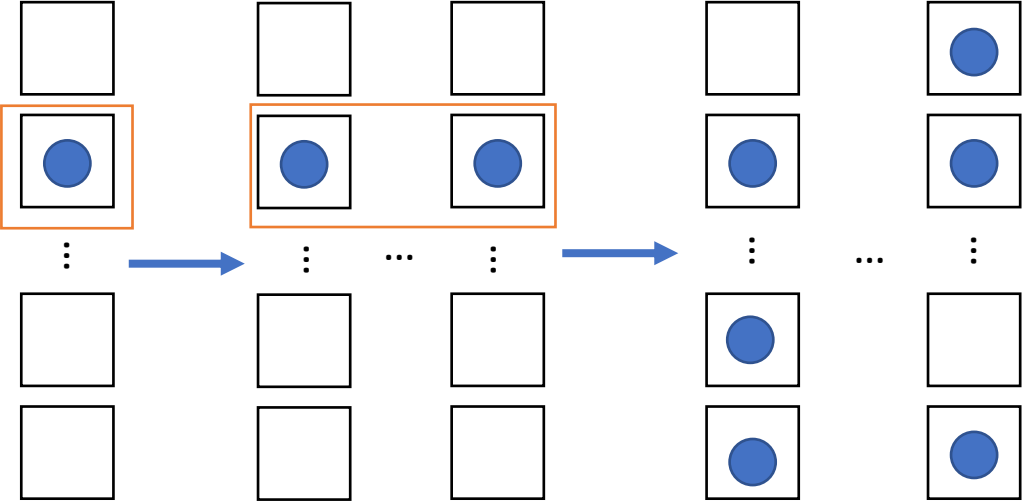
The reduction aims to find the correct solution by making use of an adversary

Security



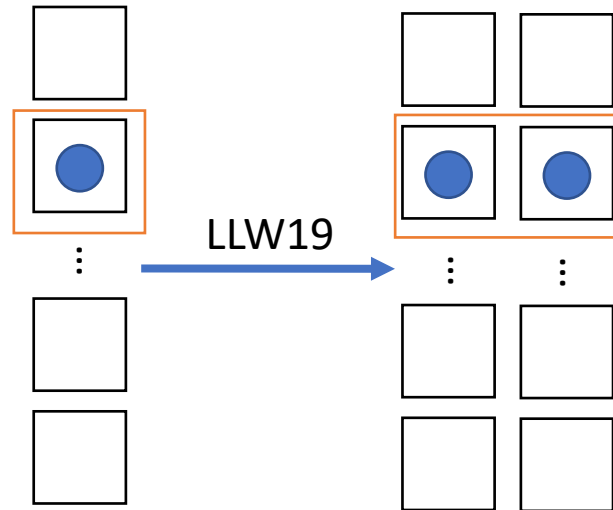
To simulate the view of the adversary, the reduction splits the list into multiple ones

Security



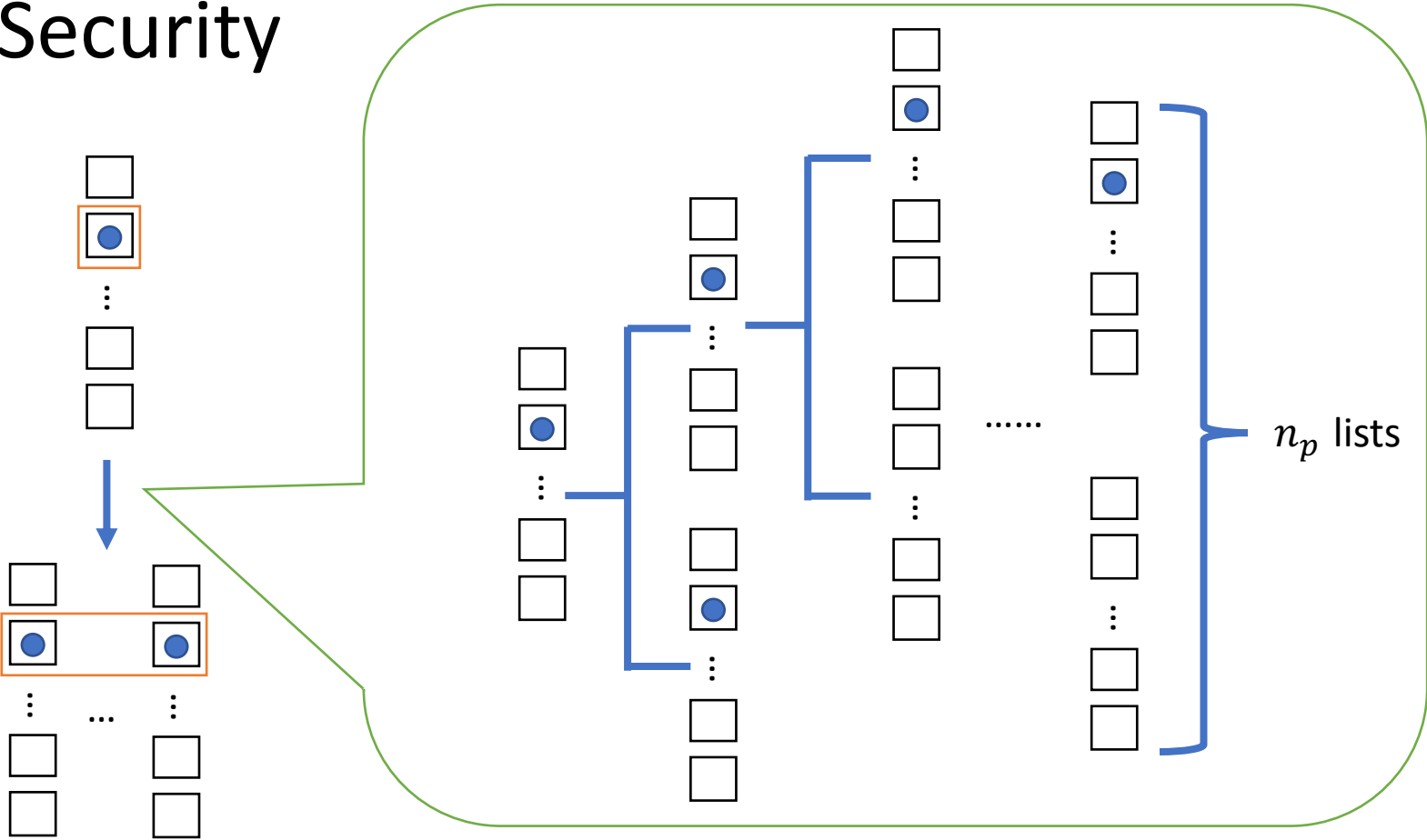
Then plants other solutions into the list

Security



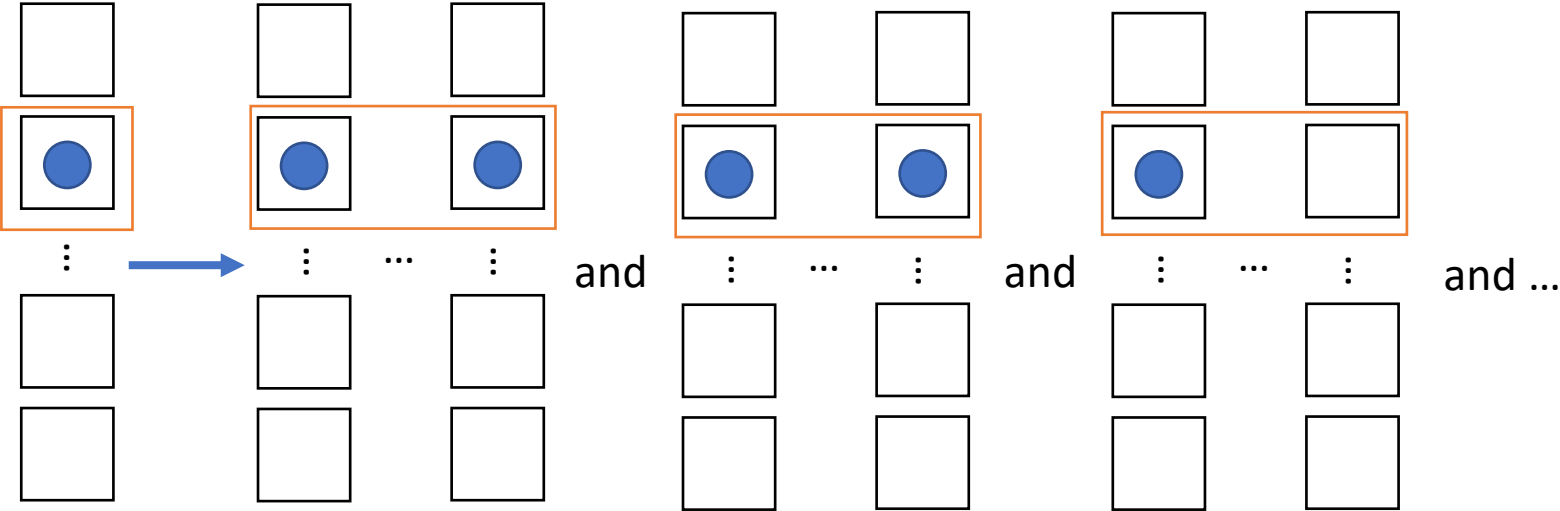
The existing splitting algorithm splits the list into list pairs [LLW19]

Security



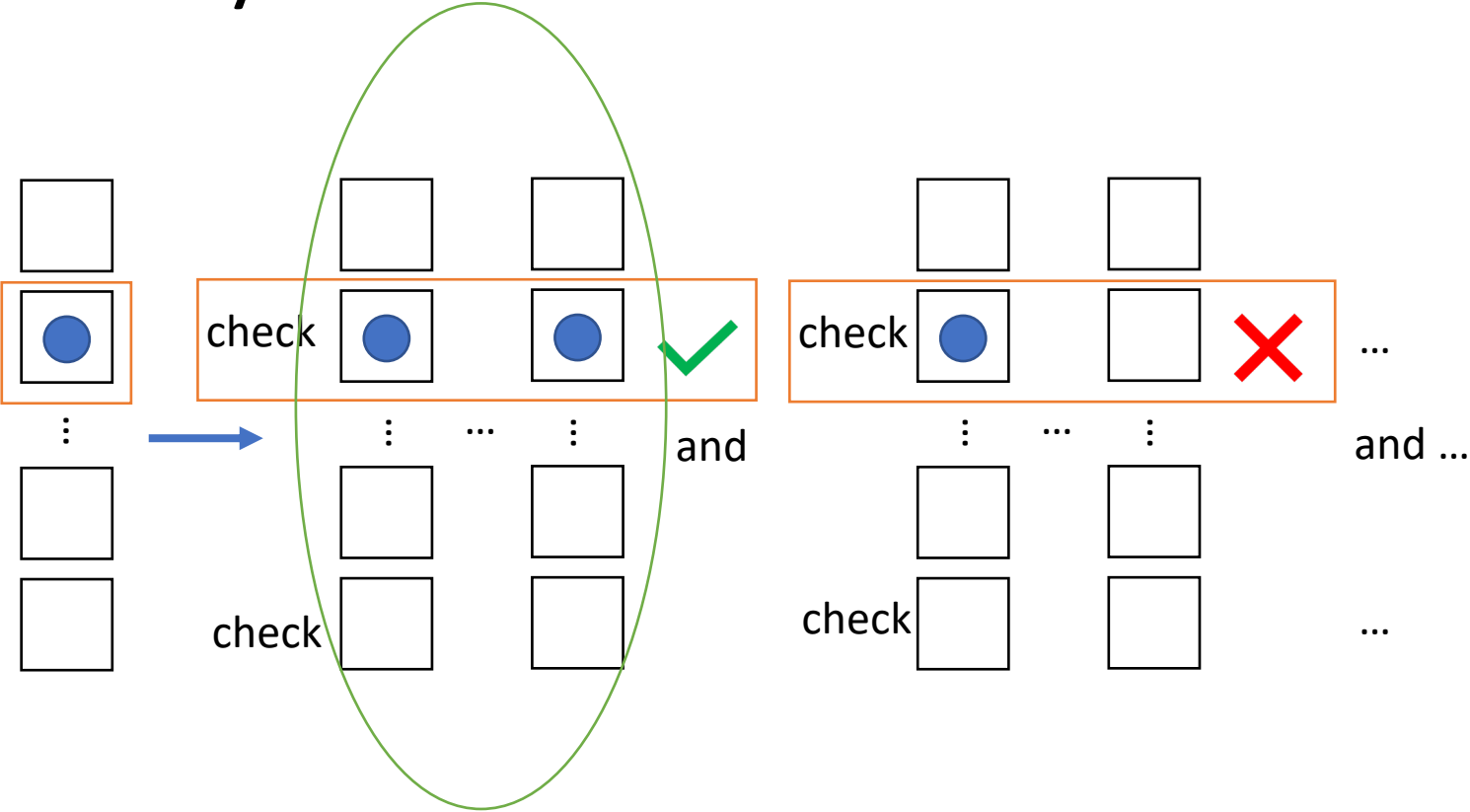
To split one instance into multiple ones,
we introduce a binary tree structure

Security



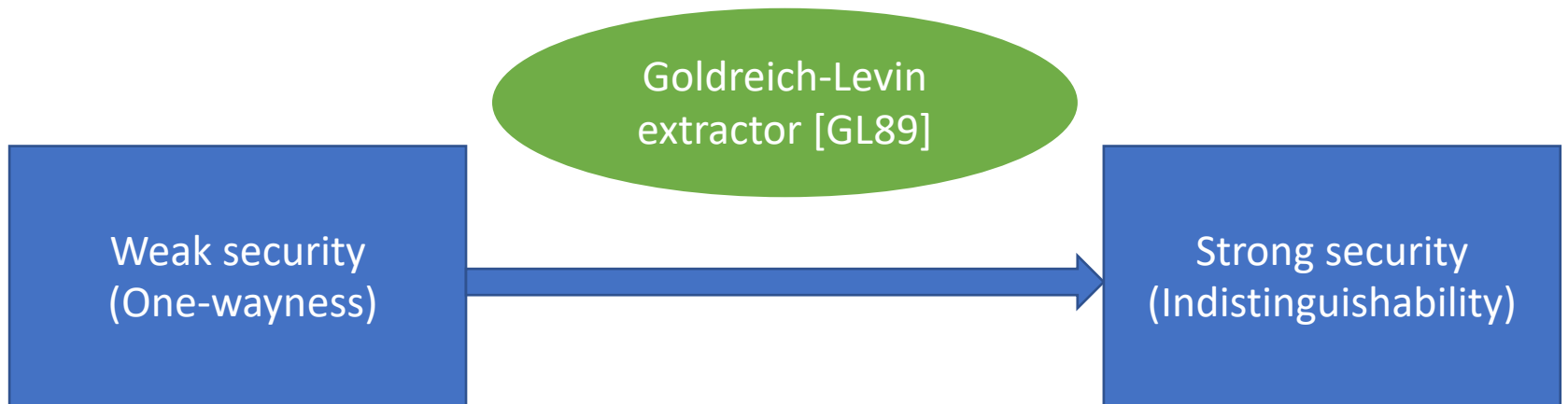
The generalized splitting algorithm also produce incorrect instance lists with different solutions.

Security



By introducing additional efficient checking procedures, we can eliminate incorrect lists.

Privacy amplification



Our results

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Multi-party NIKE in the bounded time model

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Our results

Multi-party NIKE in the bounded parallel-time model

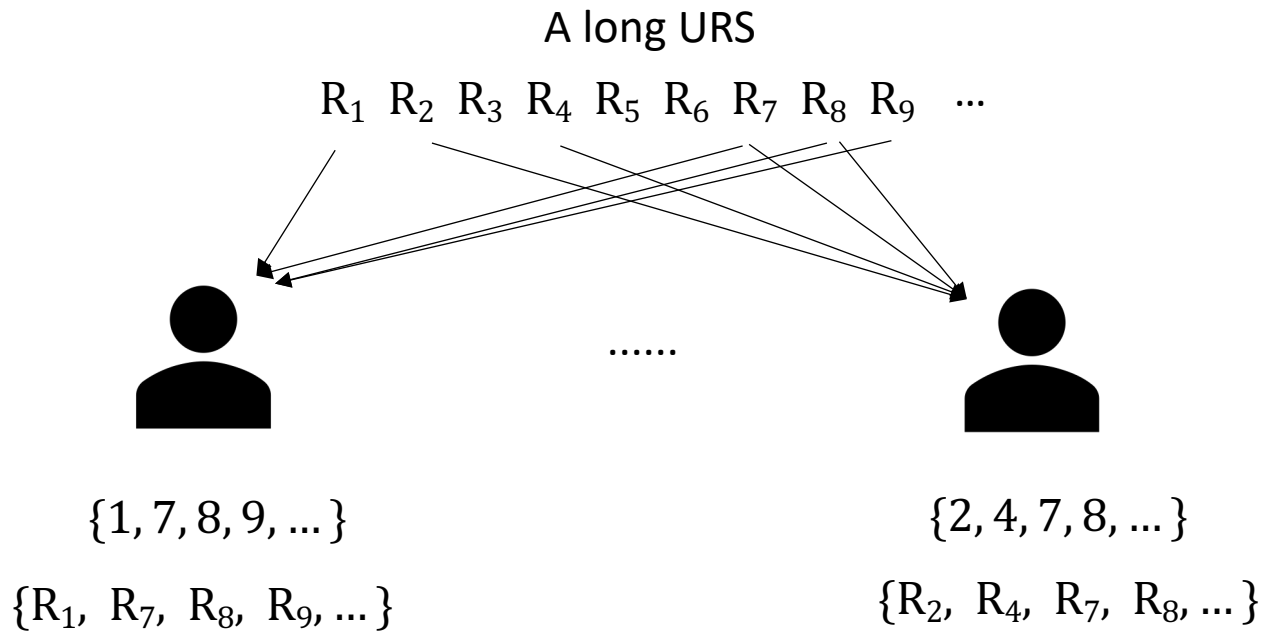
Multi-party NIKE in the bounded time model

Multi-party NIKE in the bounded storage model

Adversary: $O(\lambda^{n_p+1})$

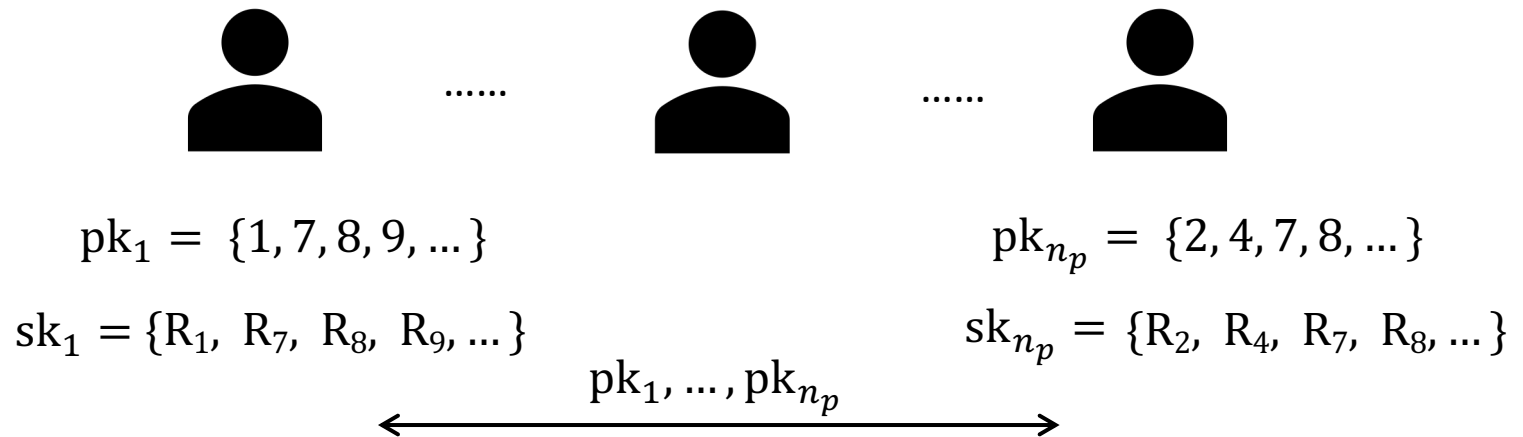
Honest user: $O(\lambda^{n_p})$

NIKE in the BSM



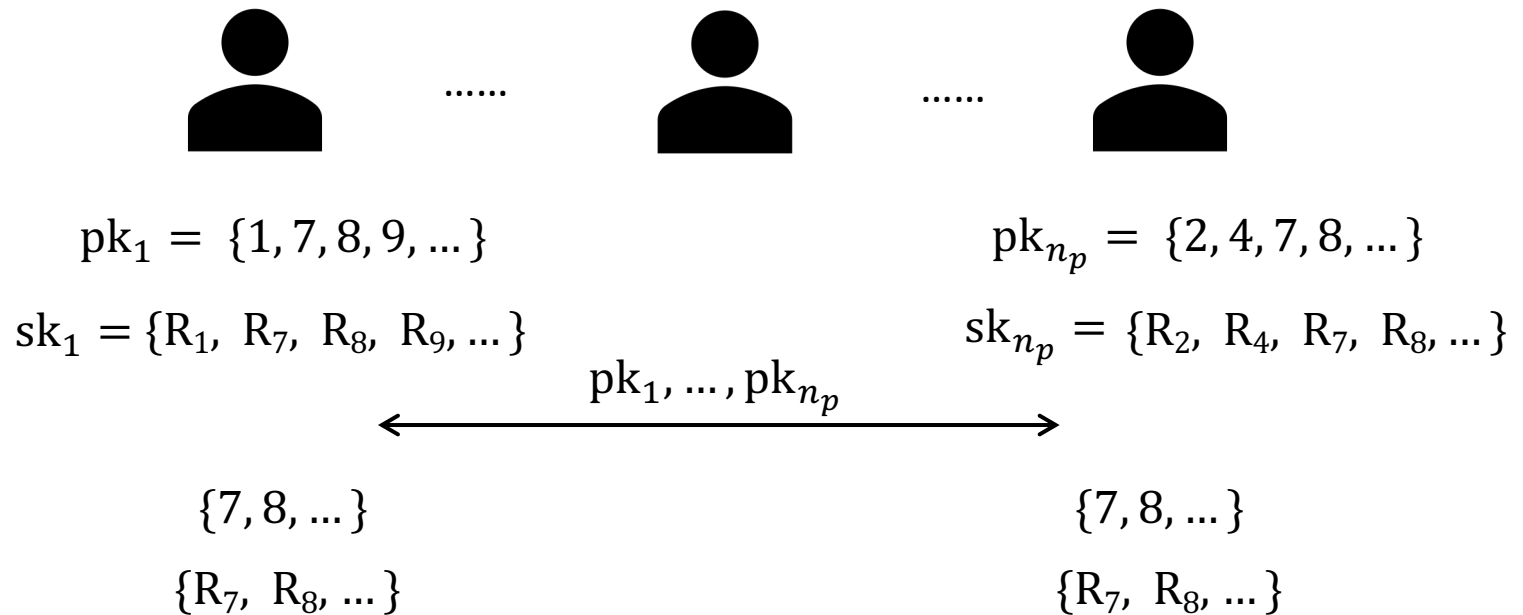
Each party stores a set of bits in the URS

NIKE in the BSM



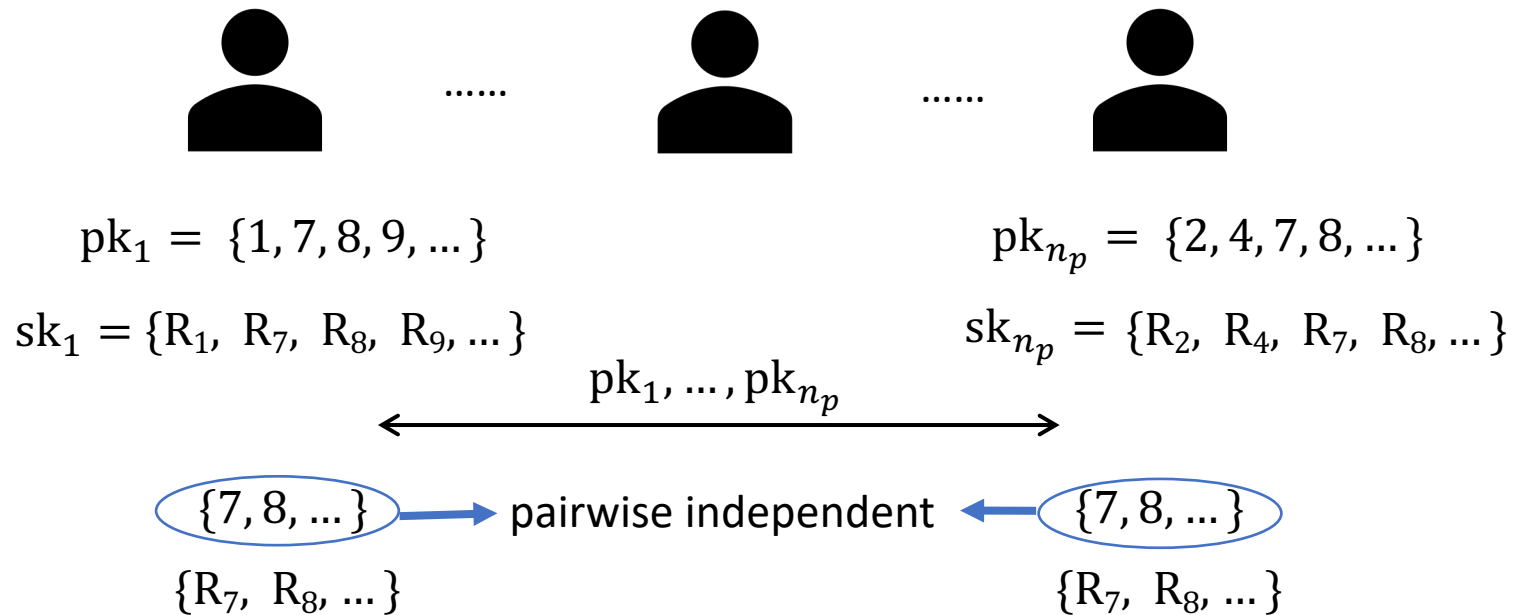
Once the URS disappears, the parties exchange the indices

NIKE in the BSM



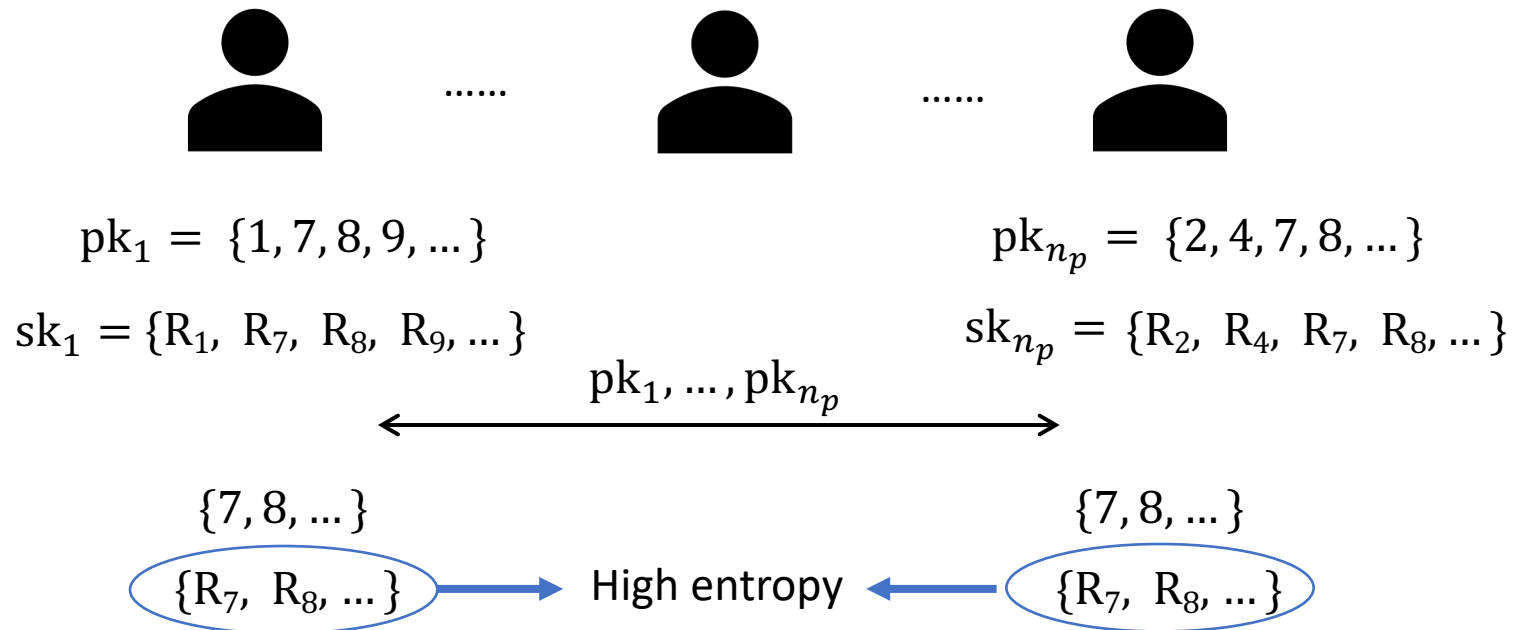
Then save the bits in common

NIKE in the BSM



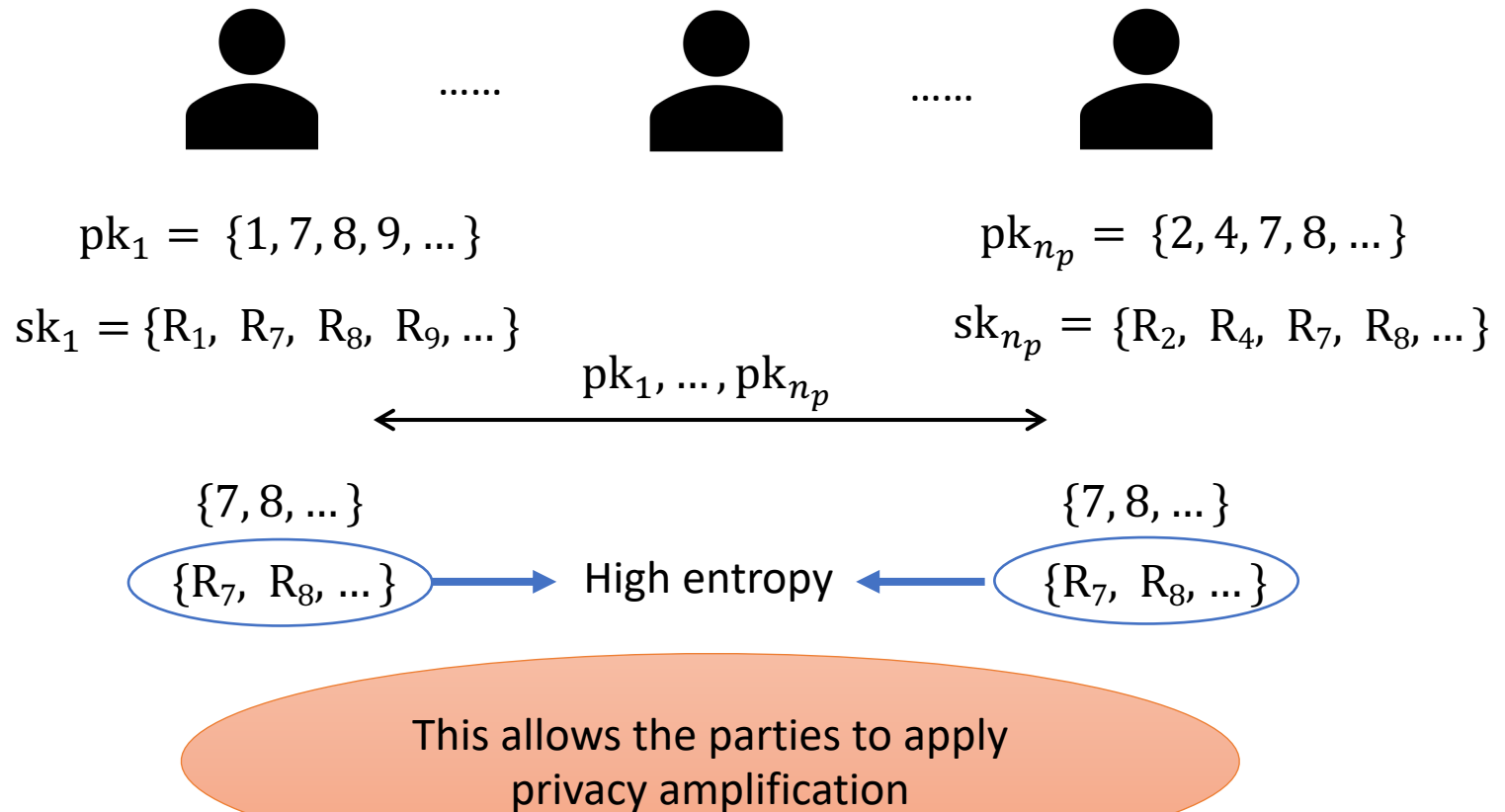
The indices are pairwise independent

NIKE in the BSM



So the shared bits have high entropy

NIKE in the BSM



NIKE in the BSM



$$\text{pk}_1: h_1 \leftarrow H_n$$

$$\text{pk}_{n_p}: h_{n_p} \leftarrow H_n$$

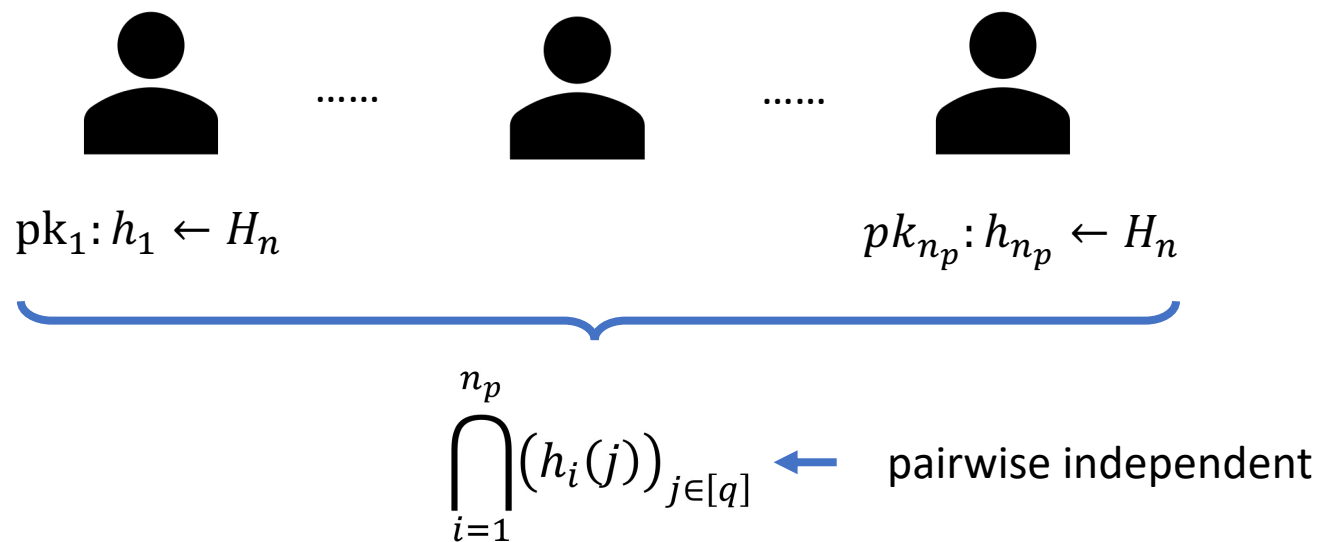
$$\text{sk}_1 = \{R_{h_1(1)}, R_{h_1(2)}, R_{h_1(3)}, \dots, R_{h_1(q)}\} \quad \text{sk}_{n_p} = \{R_{h_{n_p}(1)}, R_{h_{n_p}(2)}, R_{h_{n_p}(3)}, \dots, R_{h_{n_p}(q)}\}$$

$$\text{pk}_1, \dots, \text{pk}_{n_p}$$



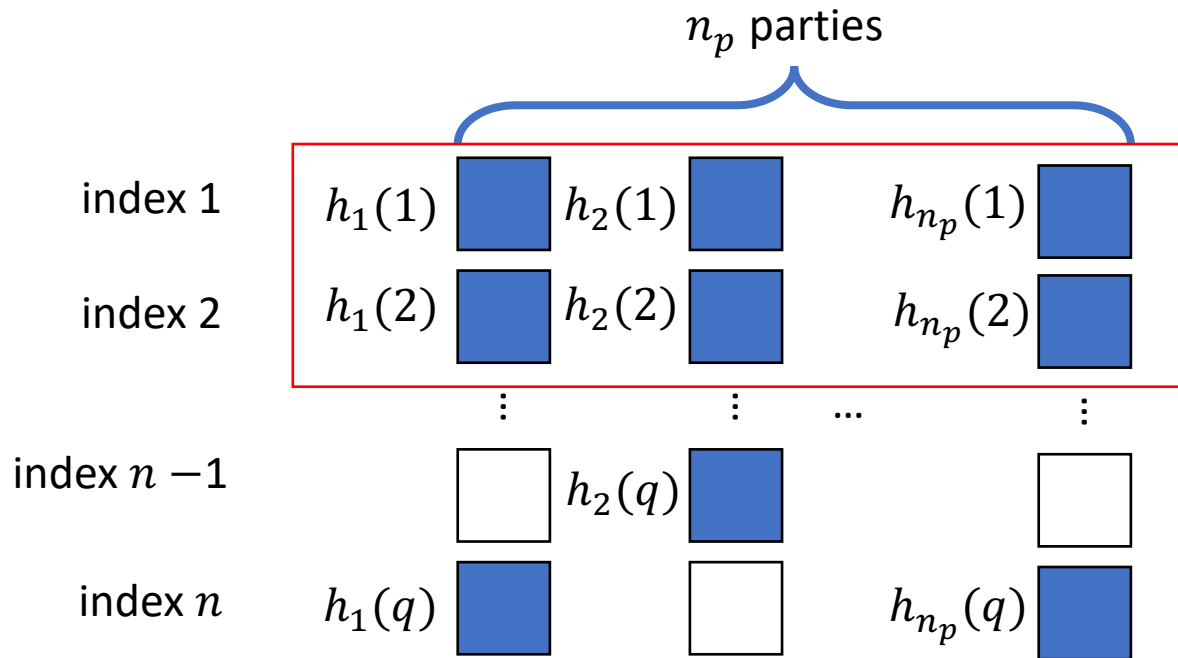
To ensure efficiency, the parties utilize strongly 2-universal hash functions

Security in the multi-party setting



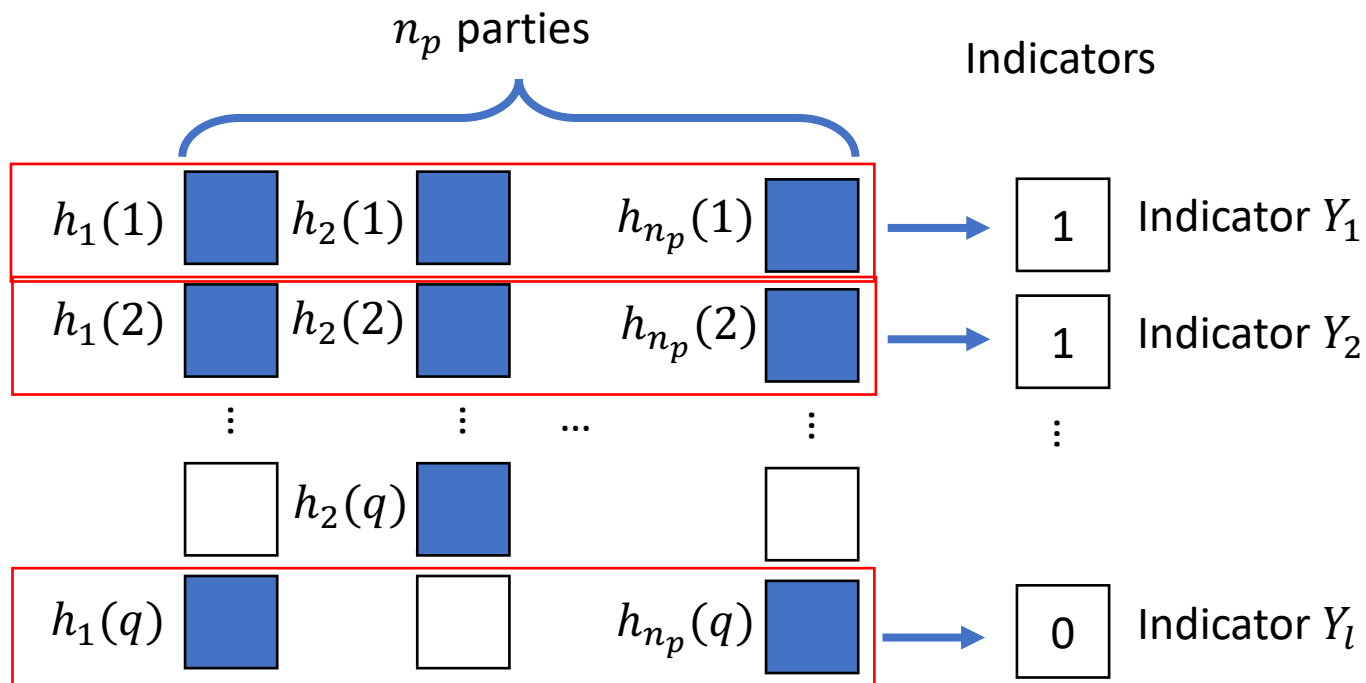
The security is guaranteed by the pairwise independence of the indices from the intersection

Correctness in the multi-party setting

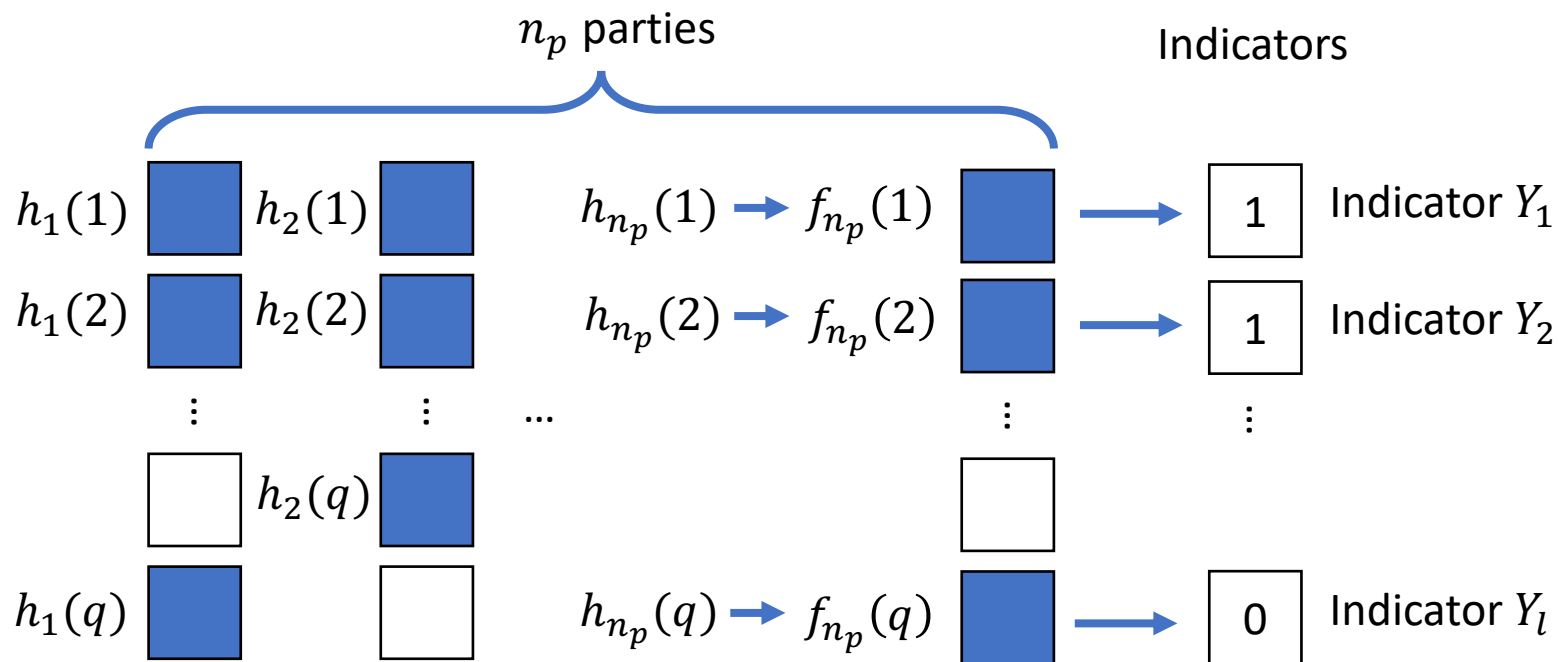


The correctness is guaranteed by that the size of the intersection is sufficiently large

Correctness in the multi-party setting

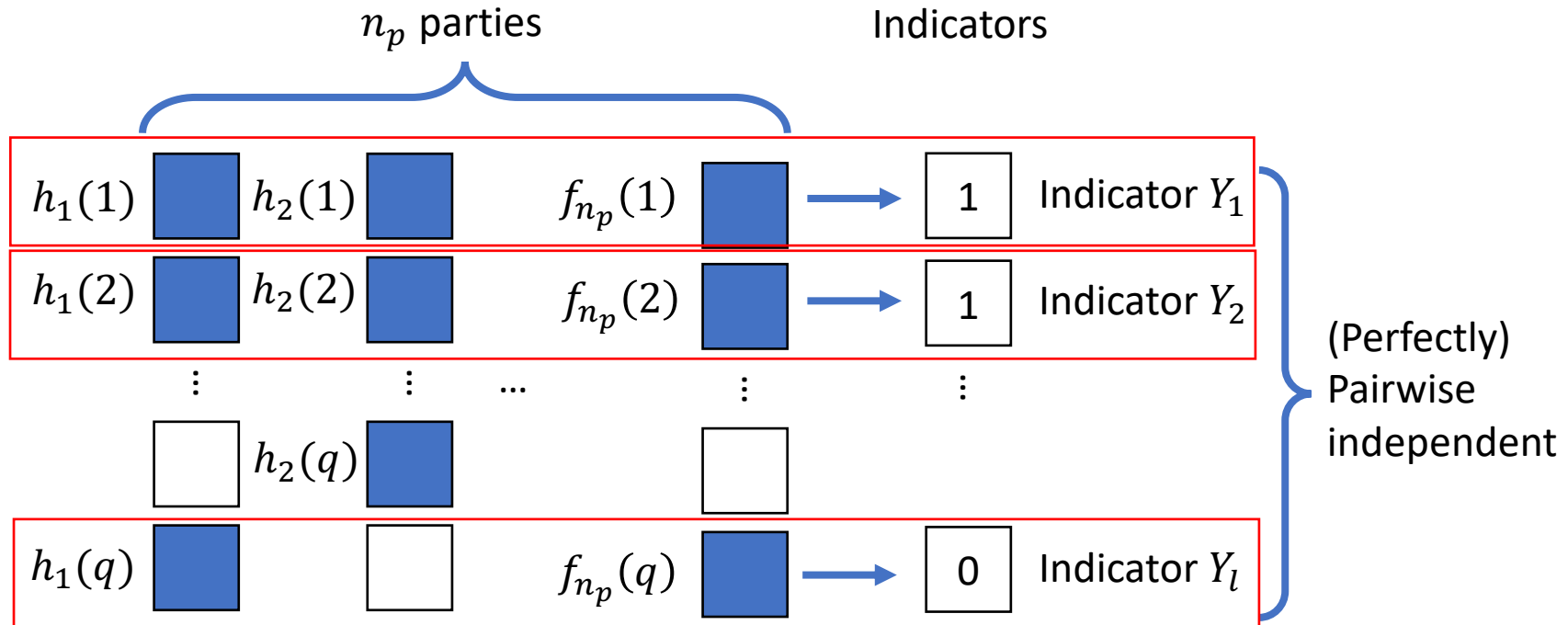


Correctness in the multi-party setting



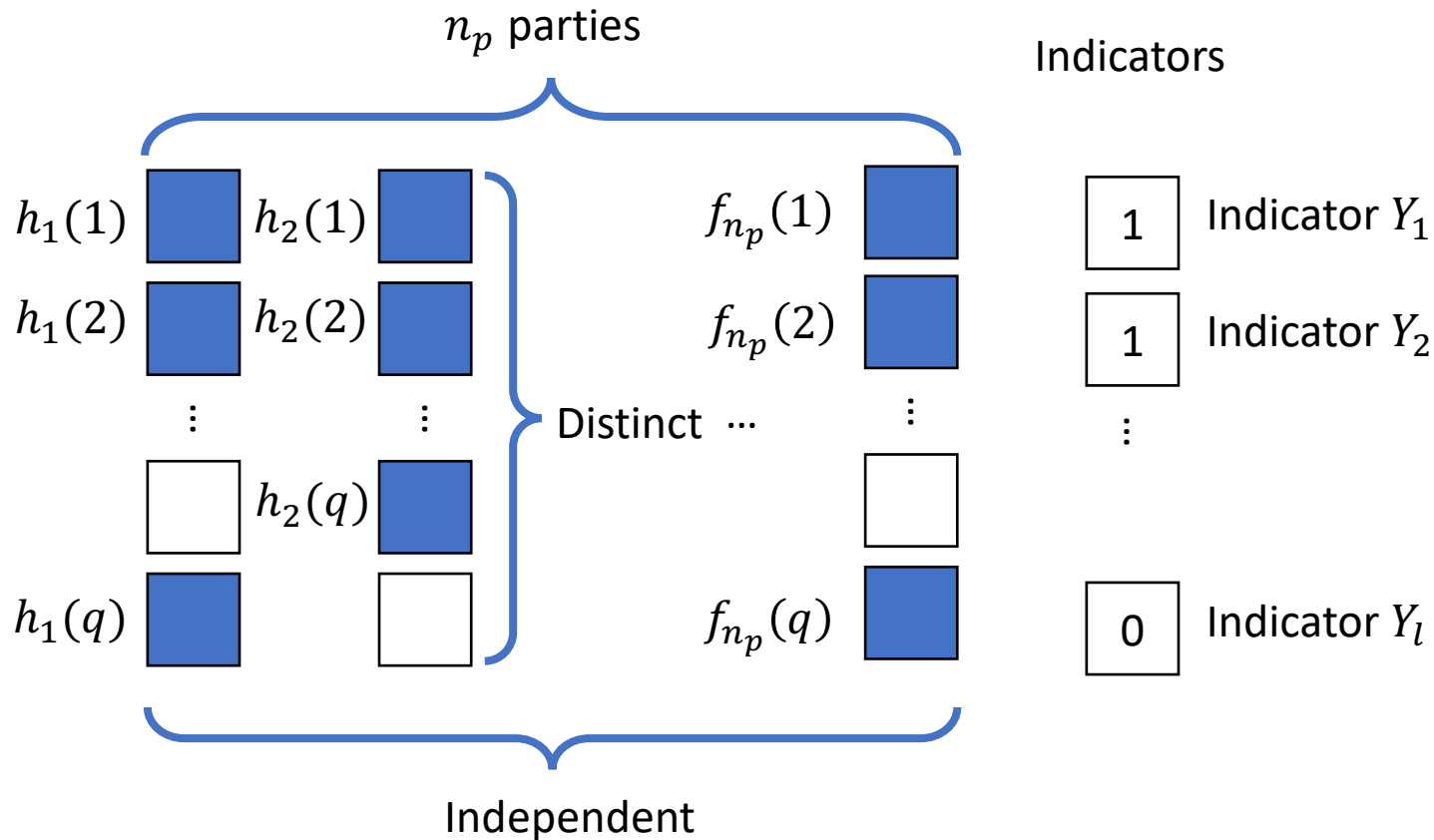
Firstly, we change the approximately pairwise indices into the perfectly pairwise indices

Correctness in the multi-party setting



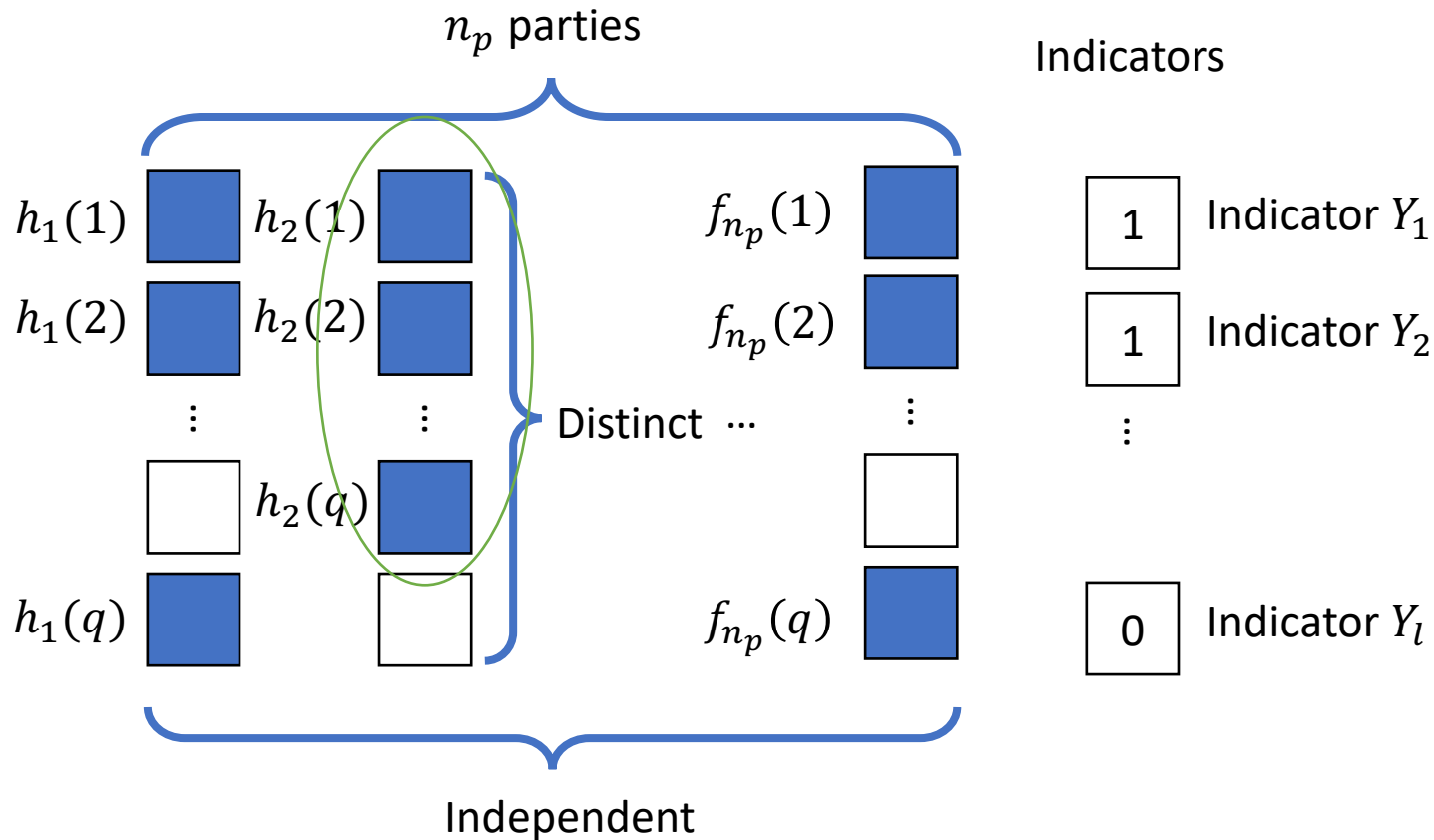
This ensures the pairwise independence of the indicators

Correctness in the multi-party setting



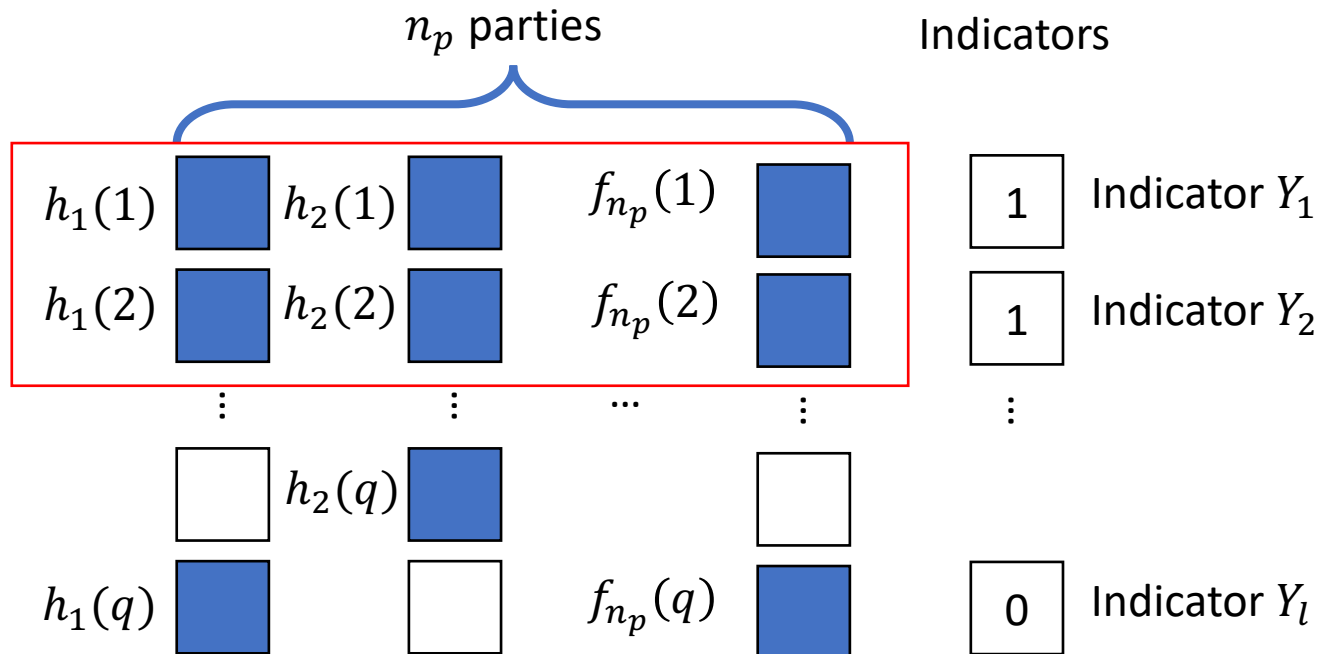
Other indices are approximately pairwise independent

Correctness in the multi-party setting



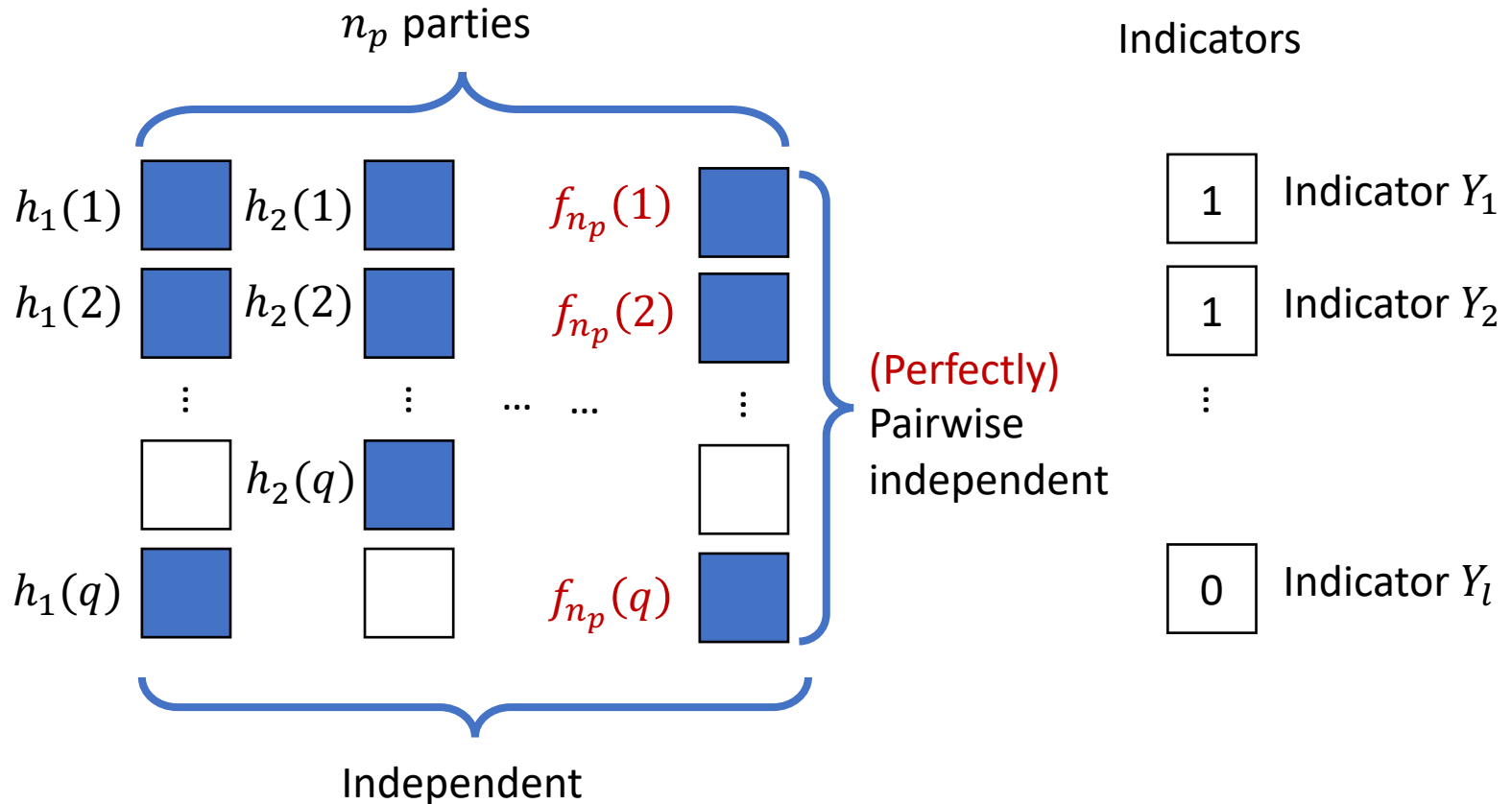
This ensures each indicator equals 1 with high probability

Correctness in the multi-party setting



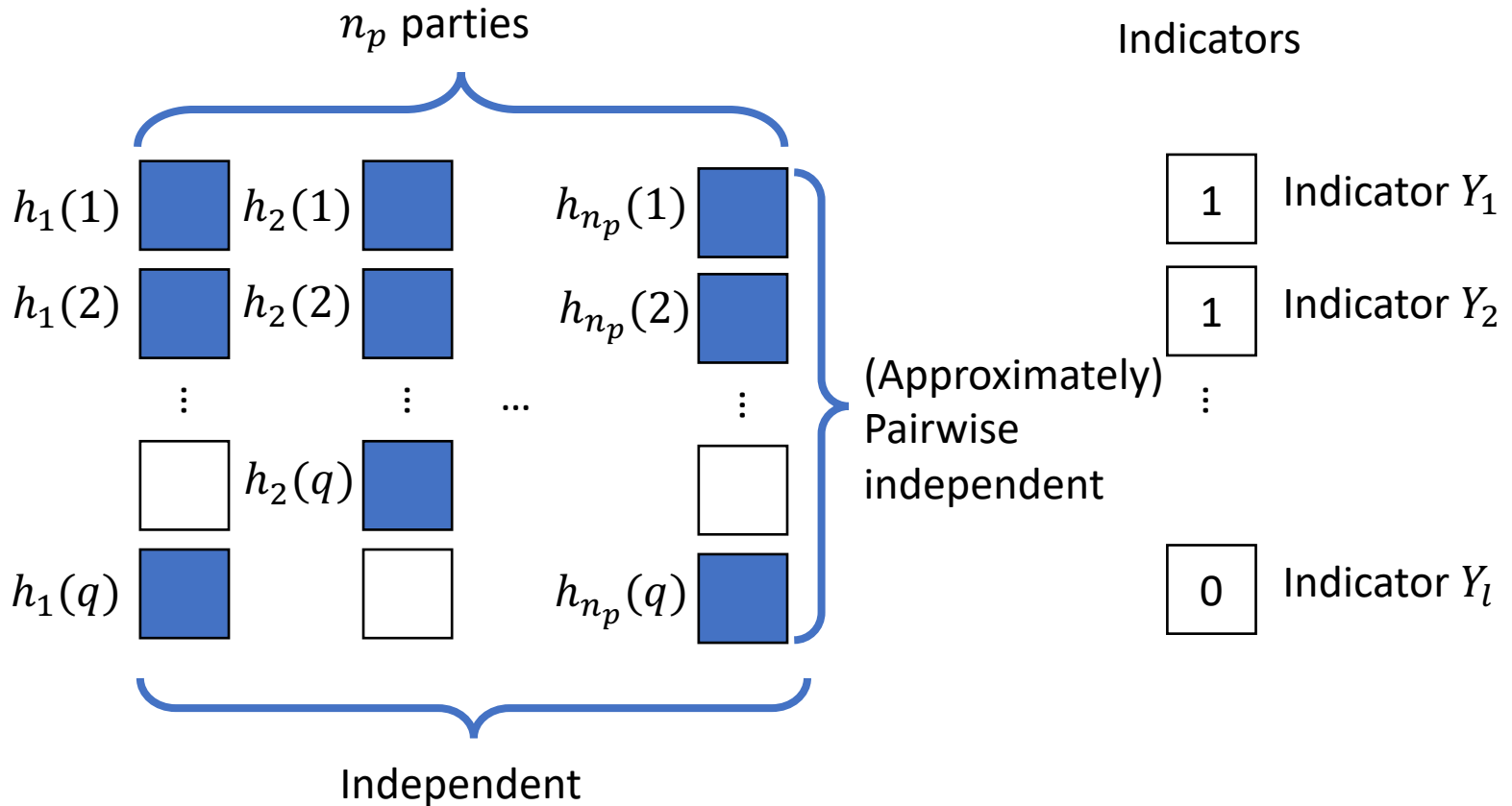
Then we can apply Chebyshev's Inequality and Markov's Inequality to show that the size of intersection is sufficient large with high probability

Correctness in the multi-party setting



The result holds when the indices are perfectly pairwise independent

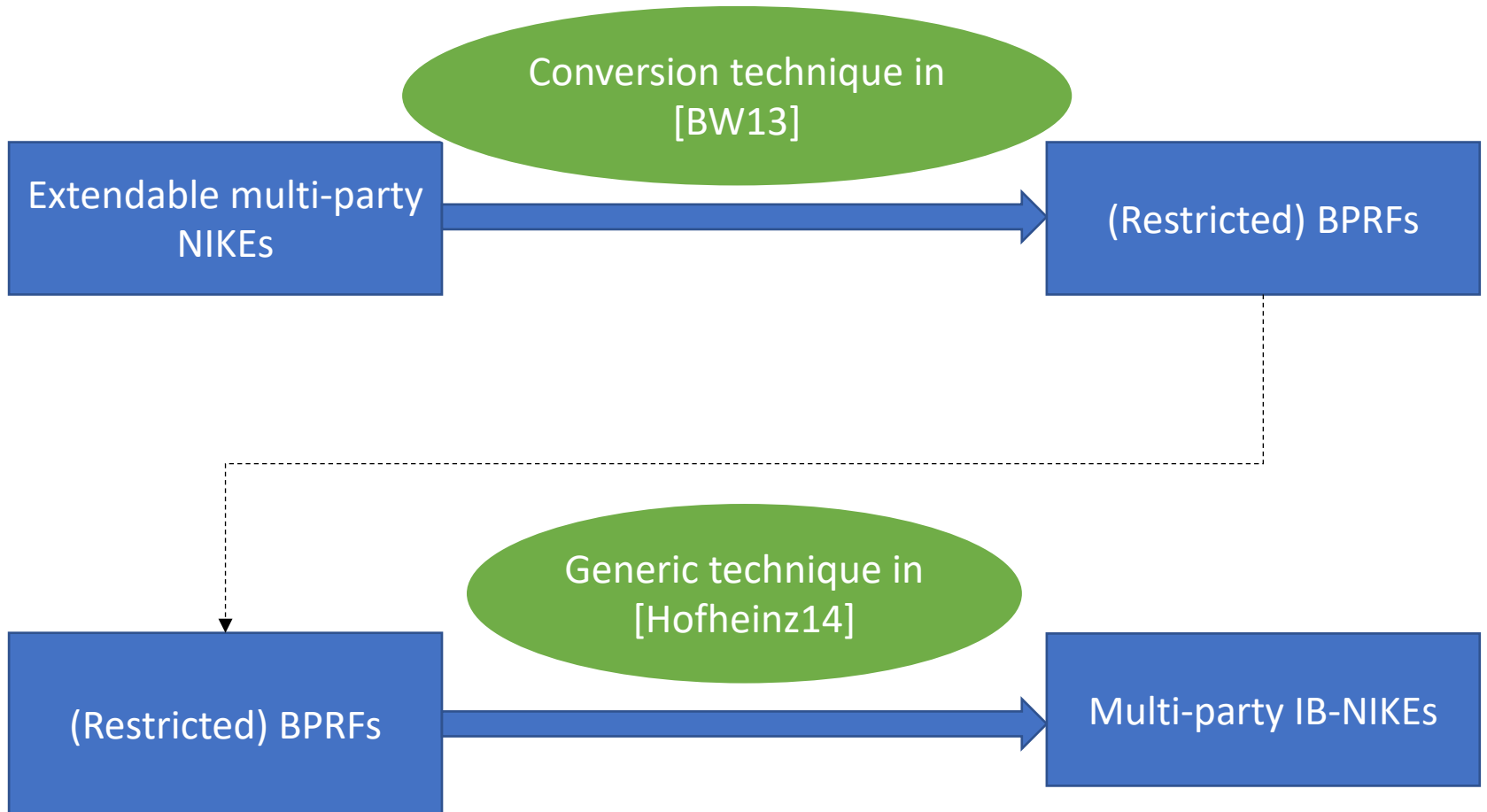
Correctness in the multi-party setting



This only makes the sum smaller and hence
does not affect our result.

Extension to IB-NIKE

- ❖ Multi-party IB-NIKE from multi-party NIKE with extendability



Thank you!