Strong Batching for Non-Interactive Statistical Zero-Knowledge

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Non-Interactive Statistical Zero-Knowledge Proof

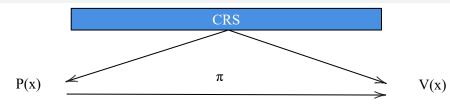
Zero-knowledge proofs [<u>GMR89</u>] are amazing

• Prove without revealing additional information beyond validity.

□ Non-interactive Zero-knowledge proofs [BFM88]

- Common Random String (CRS model)
- Non-interactive (Prover sends one message)

Non-Interactive Statistical Zero-Knowledge Proof

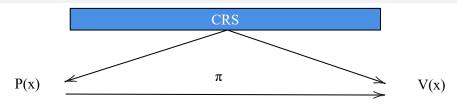


- □ Completeness: if $x \in YES \Rightarrow Pr[V Accepts] \ge 1 negl$
- □ Soundness: if $x \in NO \Rightarrow \forall P^*, Pr[V Accepts] \le negl$

□ Zero-knowledge: $\exists PPT Sim s.t. \text{ for any } x \in YES$ $(CRS, \pi) \approx Sim(x)$

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Non-Interactive Statistical Zero-Knowledge Proof



- □ Completeness: if $x \in YES \Rightarrow Pr[V Accepts] \ge 1 negl$
- □ Soundness: if $x \in NO \Rightarrow \forall P^*$, $Pr[V Accepts] \le negl$

□ Statistical Zero-knowledge:

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∃ PPT Sim s.t. fo
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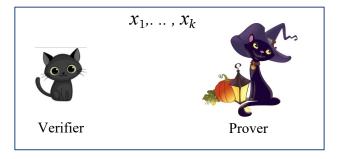
 $(CRS, \pi) \approx Sim(x)$

NISZK: Problems that have NISZK protocol

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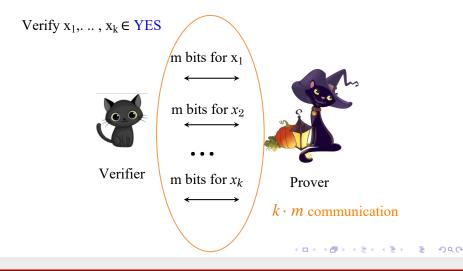
Batch Verification: Check k instances



Check x_1, \ldots, x_k are <u>all YES</u> instances

- \Box Accept if x_1, \ldots, x_k are <u>all</u> YES instances
- \square Reject if at least one x_i is NO instance

Batch Verification: Naive Solution



Non-Trivial Batch Verification

Communication and Round Complexity



- Verify one instance:
 - m Communication
 - □ r Randomness (CRS)
 - t Rounds

- Verify k instances:
 - \Box less than m \cdot k Communication
 - \Box less than $r \cdot k$ Randomness (CRS)

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less than t · k Rounds

Which classes of problems have non-trivial batching?

Which class of problems have non-trivial batching?

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□ Batching for **IP** via IP = PSPACE [LFKN92; Sha92]

- Lose efficiency of prover.
- Lose zero-knowledge.

Which class of problems have non-trivial batching?

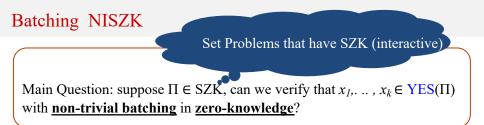
- □ Batching for **IP** via IP = PSPACE [LFKN92; Sha92]
 - Lose efficiency of prover.
 - Lose zero-knowledge.
- □ Preserve prover efficiency.
 - Batching for UP with efficient prover [RRR16; RRR18; RR20]
 - Batching for NP with computational soundness [BHK17; CJJ21a; CJJ21b,...]

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Which class of problems have non-trivial batching?

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 - Batching for UP with efficient prover [RRR16; RRR18; RR20]
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This work: Preserve zero-knowledge.



□ [<u>KRRSV20][KRV21]</u>:

 $\Pi \in \text{NISZK} \Rightarrow \text{Batching SZK}$ (interactive), k + poly(n) communication

• Our result:

 $\Pi \in \text{NISZK} \Rightarrow \text{Batching NISZK (non-interactive)},$

poly(log k, n) communication and CRS length

Our Result

Main Theorem:

Every problem $\Pi \in \text{NISZK}$ has a non-interactive-SZK batch verification protocol with $poly(n, \log k)$ communication and CRS length.

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Overview

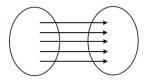
□ Background and Bottlenecks.

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- Our Solution:
 - Key Observation.
 - New Protocol.
- Open Questions.

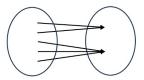
Warm-up: Batching for Permutation (PERM)

□ Input: length-preserving circuit $C: \{0,1\}^n \to \{0,1\}^n$



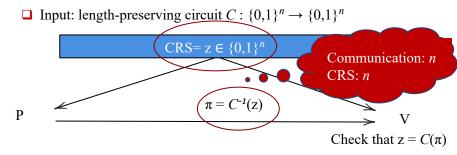
YES case: *C* defines a Permutation.

PERM has NISZK protocol.



NO case: every image has at least two preimages.

Warm-up: NISZK for Permutation (PERM)

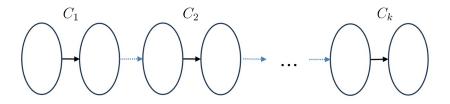


- Completeness: perfect!
- □ Soundness: NO case, random z doesn't have a preimage with probability at least ½.

ZK: simulator samples x and output (crs = C(x), $\pi = x$).

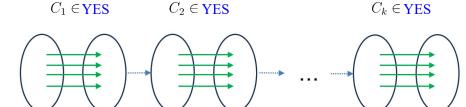
• Perfect Zero-Knowledge.

NISZK Batching for PERM



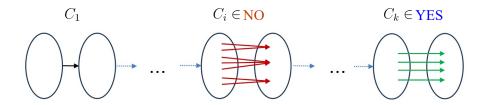
 $\bar{C}_k = C_k \circ \cdots \circ C_2 \circ C_1 \in \text{PERM}$

Yes Cases: NISZK Batching for PERM



 $\bar{C}_k = C_k \circ \cdots \circ C_2 \circ C_1 \in \underline{\text{YES}}(PERM)$

No Cases: NISZK Batch Verification for PERM



 $\bar{C}_k = C_k \circ \cdots \circ C_2 \circ C_1 \in \operatorname{NO}(\operatorname{PERM})$

Batching NISZK for PERM

Are we done? :) thank you! PERM is not known to be **NISZK-hard**

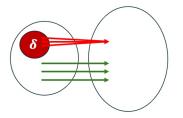
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- □ CRS : [CRS for NISZK of PERM]
- Protocol:
 - 1. Construct $\bar{C}_k = C_k \circ \cdots \circ C_2 \circ C_1$
 - 2. Runs NISZK protocol for one instance of PERM

Communication: *n* CRS Length: *n*

NISZK-Complete: Approximate Injectivity $(AI_{\delta,L})$

Input: circuit $C: \{0,1\}^n \to \{0,1\}^t$ $t \ge n$



C is **YES**(AI_{δ,L}) if it is injective on all but δ -fraction of inputs C is NO(AI_{δ,L}) if it is L-to-1 on all but δ -fraction of inputs

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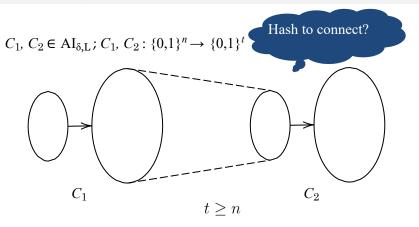
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[KRRSV20]: AI_{δ,L} is NISZK-complete for $L(n) < 2^{n^{0.1}}, \delta > 2^{-n^{0.1}}$

Distinguish almost injective from very non-injective

Bird's Eye View k instances in NISZK Can we reduce k instances of $AI_{\delta,L}$ to one? Π_1 $AI_{\boldsymbol{\delta},L}$ Reduction Like What we did for PERM $AI_{\delta,L}$ is NISZK-COMPLETE $AI_{\delta,L}$ Reduction $AI_{\delta,L}$ Reduction Reduction $AI_{\delta,L}$ 200 3

Batching $AI_{\delta,L}$



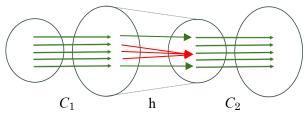
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Circuit is not length-preserving

Batching $AI_{\delta,L}$

C_1 , C_2 ∈ **YES**(AI_{0,L})



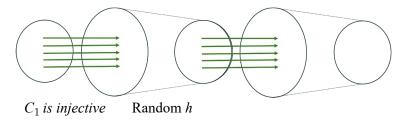
Compose with hash.

□ Injectivity will not maintain even after one composition:(

• [KRRSV20][KRV21]: resolve collision through interaction (Linearly dependent on *k*; and is interactive).

This work: Collision Probability is preserved!

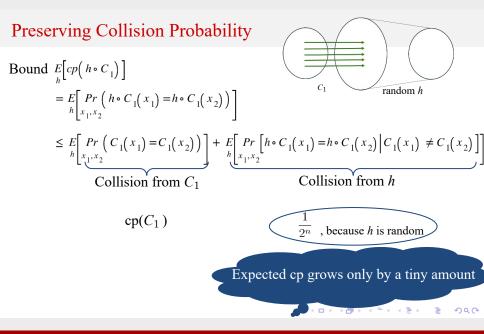
Preserving Collision Probability



D The distribution defined by C_1 has low collision probability:

$$cp(C_1) = \Pr_{x_1, x_2 \leftarrow \{0,1\}n} [C_1(x_1) = C_1(x_2)] = \frac{1}{2^n}$$

$$\square \quad Will \ cp(h \circ C_1) \ be \ much \ larger?$$



Preserving Collision Probability

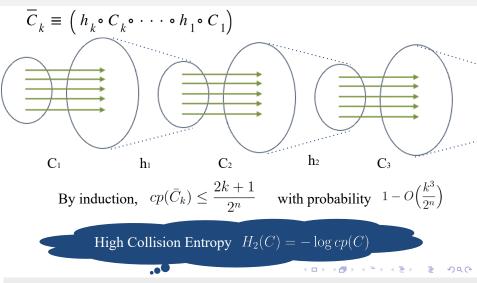
$$E_{h}^{c} [cp(h \circ C_{1})] \leq cp(C_{1}) + \frac{1}{2^{n}}$$
Similarly, bound

$$Var_{h}^{c} [cp(h \circ C_{1})] \leq o\left(\frac{cp(C_{1})^{2}}{2^{n}}\right)$$
Apply Chebyshev

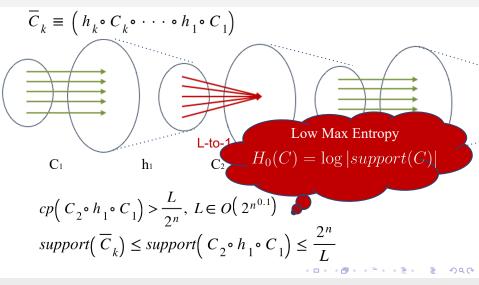
$$cp(h \circ C_{1}) \leq cp(C_{1}) + \frac{2}{2^{n}}$$
with probability $1 - O(\frac{1}{2^{n}})$
Collision probability only increases slightly w.h.p

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Preserving Collision Probability



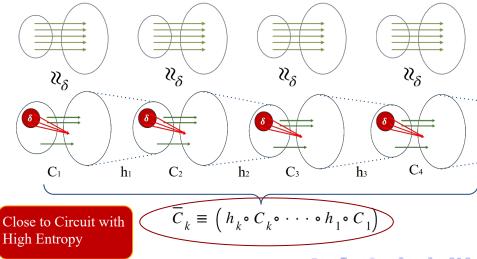
No Case



Hash Composition

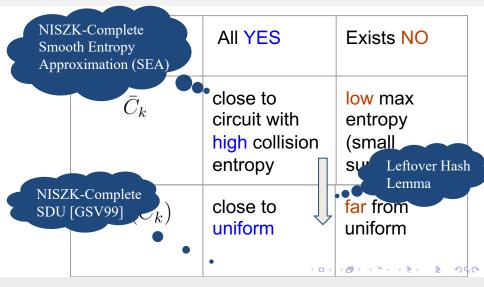
C_1, \ldots, C_k	All Injective	Exists L-to-1
$ar{C}_k$	Circuit with high collision entropy	low max entropy (small support)

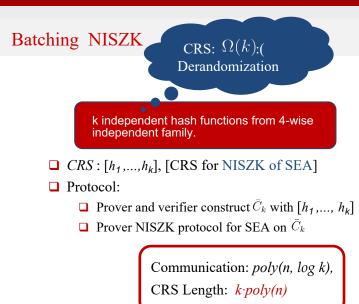
Approximate Injectivity



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Summary: AI Hash Composition





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Derandomizing the Hash Functions

$$\bar{C}_k \equiv \bar{C}_{h_1,\dots,h_k} \equiv (h_k \circ C_k \circ \dots \circ h_1 \circ C_1)$$

 $cp(C_{h_1,...,h_k}(x))$ can be computed using a read-once branching program (width 2^{2n} ; depth k) that takes h_i as the randomness in layer i

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Using Nisan ε-PRG [Nis92]

• Choose
$$\varepsilon = 2^{(-\Omega(n))}$$

• Seed length = poly(n, log k)

Batching NISZK

- □ CRS : [Seed for *PRG*], [CRS for NISZK of SEA]
- □ Protocol:
 - 1. Construct \overline{C}_k with [Seed for *PRG*]
 - 2. Runs NISZK protocol for SEA on \bar{C}_k

Communication: *poly(n, log k)* CRS Length: *poly(n, log k)*

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Summary and Open Problems

Main Theorem:

Every problem $\Pi \in \text{NISZK}$ has a non-interactive-SZK batch protocol with *poly*(n, log k) communication and CRS length for $k \in O(2^{n^{0.01}})$

Open problems:

- Batch verification for SZK
- Batch verification NISZK \cap NP with efficient prover
- [KRV24] Doubly Efficient NISZK Batching for NISZK ∩ UP
- O(m) + polylog(n, k) communication? where *m* is commu for one instance.
- Efficient Batching for More Expressive Policies (beyond conjunction)?



Thank You

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