

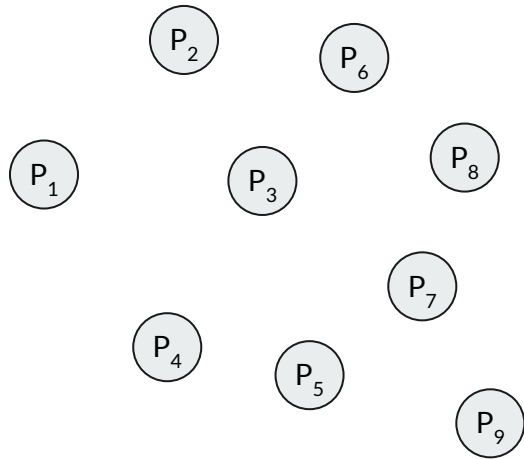


# Asymptotically Optimal Message Dissemination with Applications to Blockchains

Chen-Da Liu-Zhang, Lucerne University of Applied Sciences and Arts & Web3 Foundation  
Christian Matt, Primev  
Søren Eller Thomsen,  Partisia



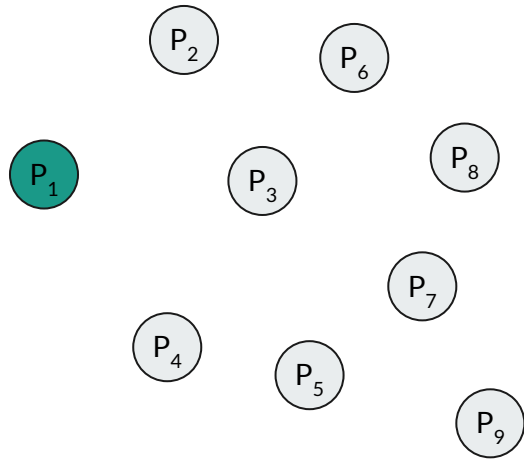
# The flooding functionality



→ time

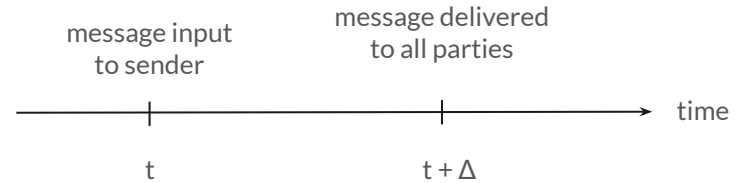
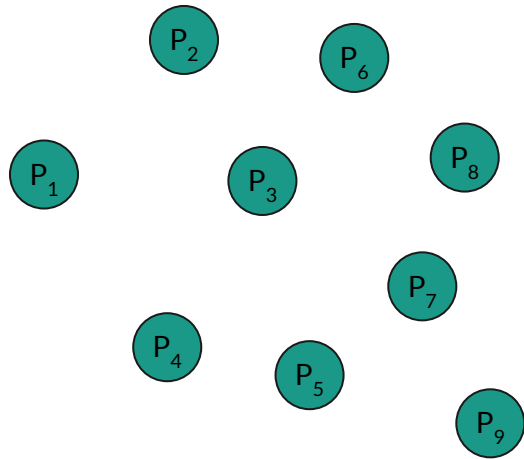


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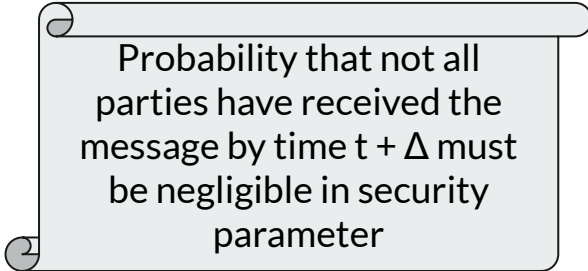
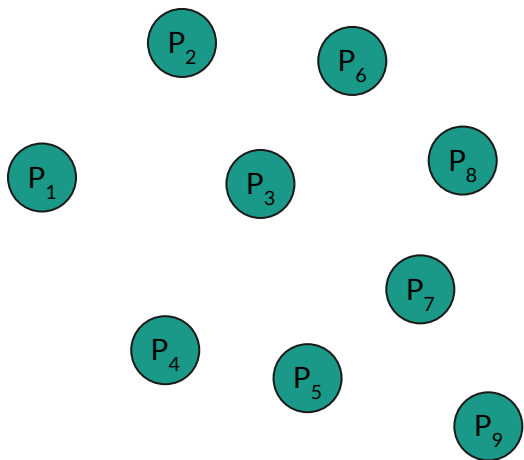


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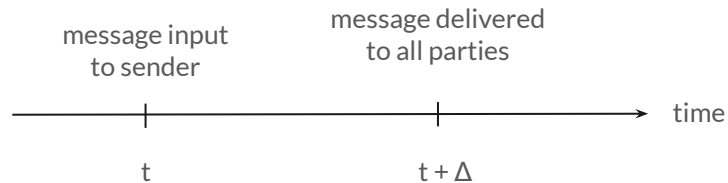




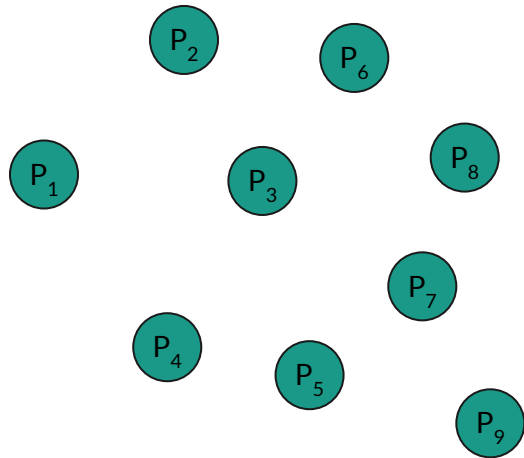
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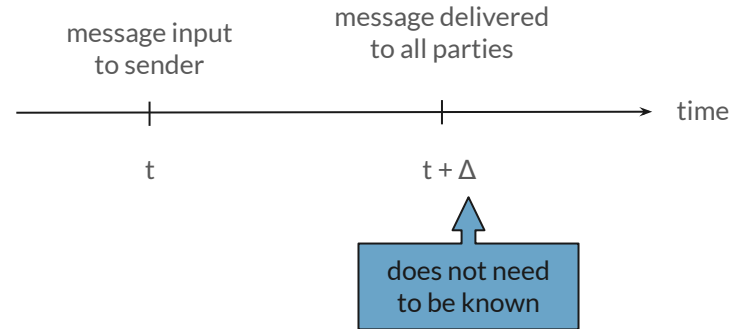
Probability that not all parties have received the message by time  $t + \Delta$  must be negligible in security parameter



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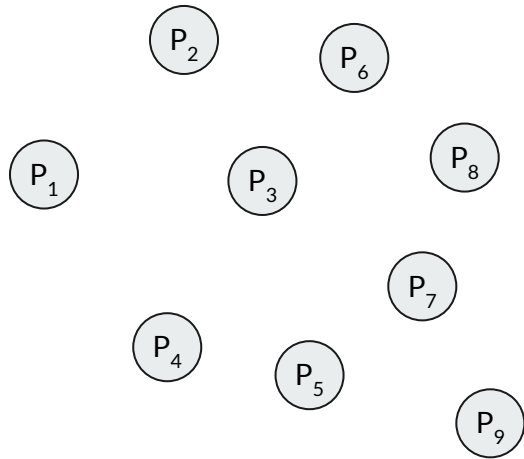


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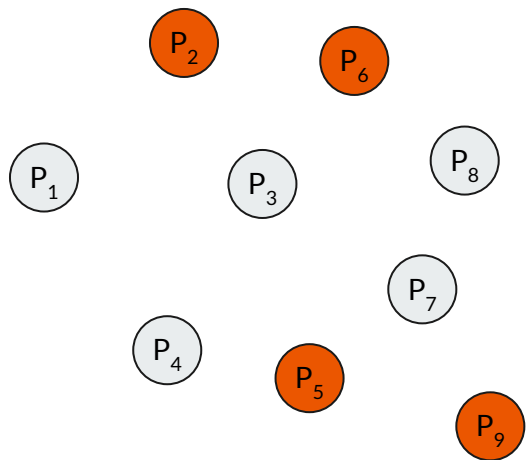




# Adversary



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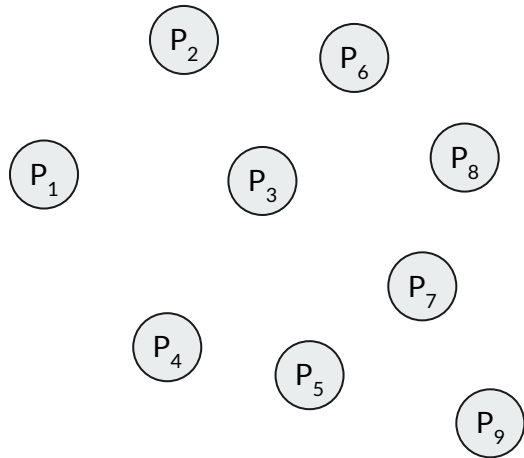


Corrupt set  $C$  s.t.  
 $|C| \leq n * (1 - \gamma).$





## Flooding protocols

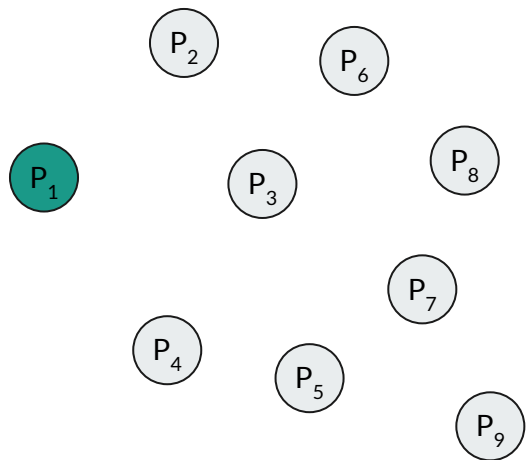


### State of the art

Each party forwards the message to a random subset of parties of (expected) size  $\kappa$ .



## Flooding protocols

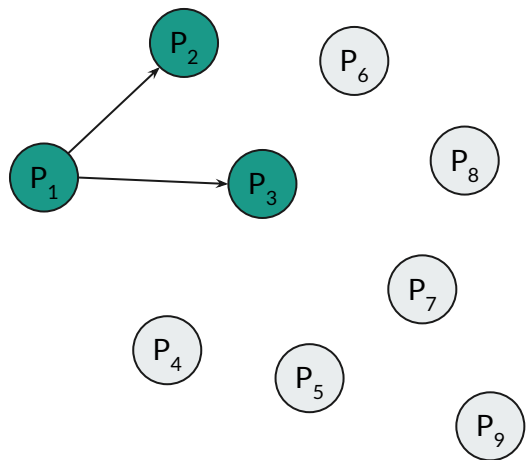


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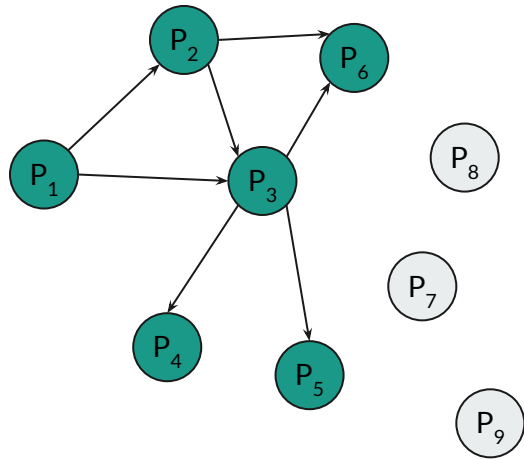
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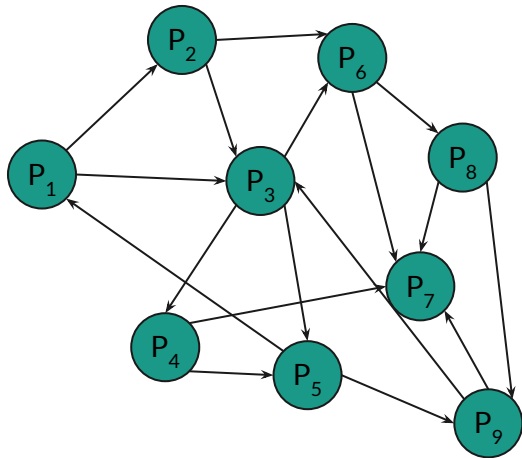
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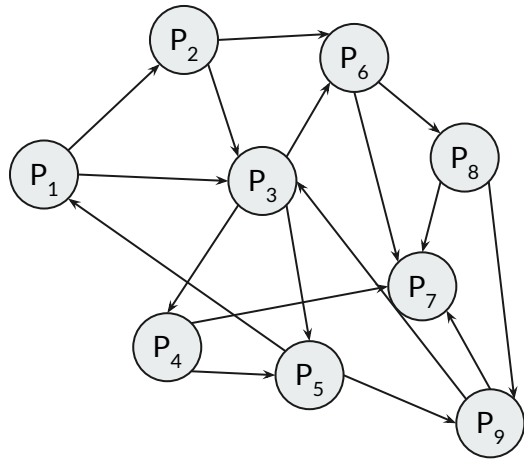


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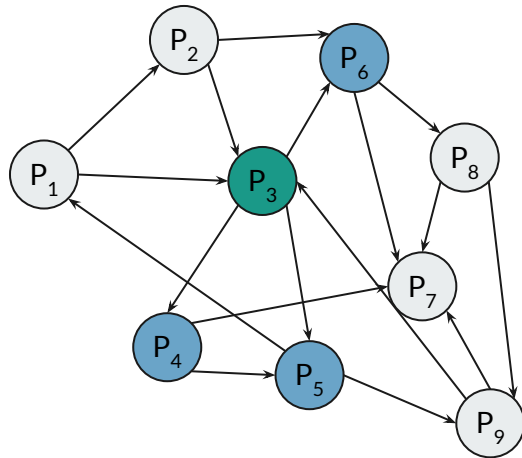


## KPIs for a flooding protocol



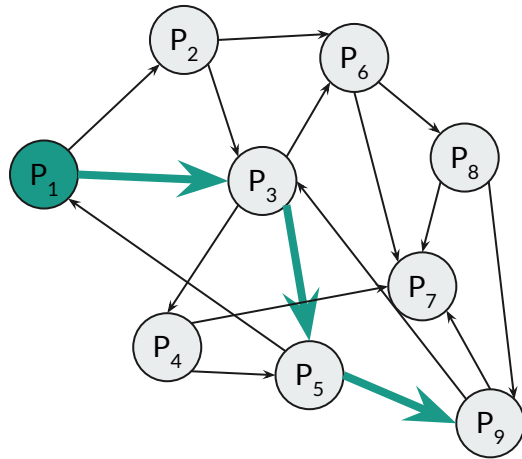
1. Max number of neighbors
2. Diameter
3. Max per party communication

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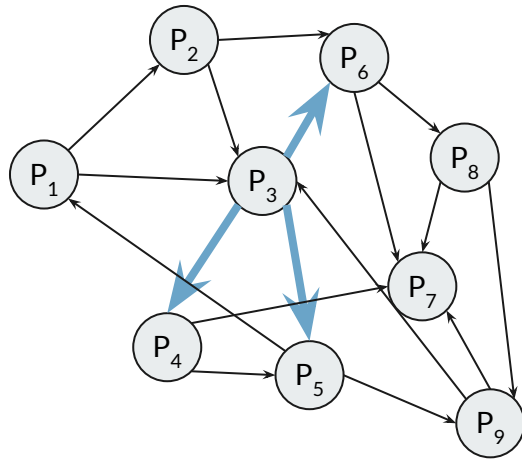
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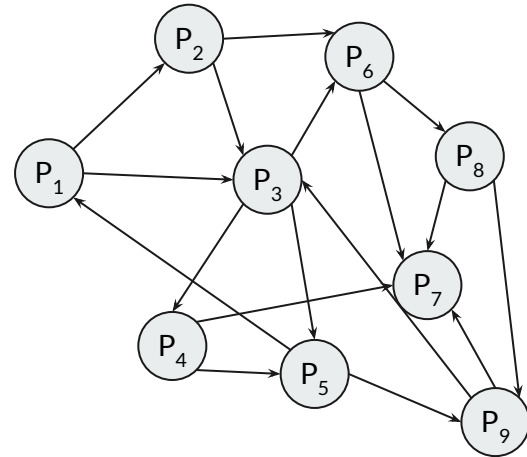


## KPIs for a flooding protocol



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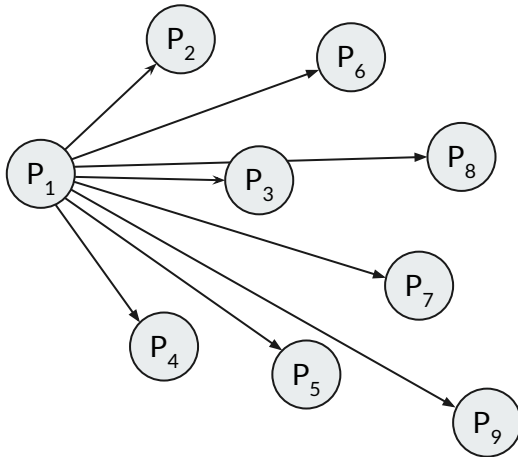
# State of the art flooding (in presence of 😈)



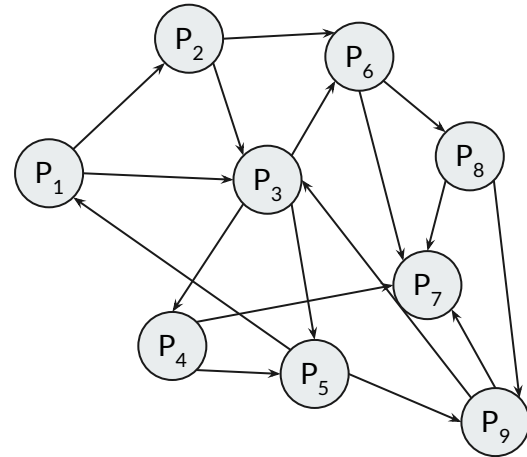
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[MNT22, LMMRT22]

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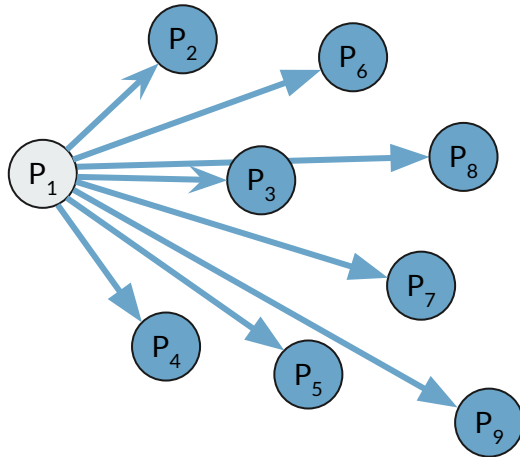
Sender forwards the message to all parties.



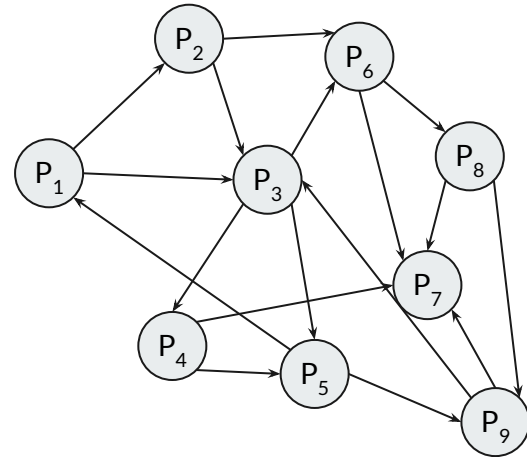
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## Our results: Two asymptotically optimal protocols

Protocol	Max neighbors	Max per-party communication	Diameter
[MNT22, LMMRT22]	$O(\gamma^{-1} \cdot (\log(n) + \kappa))$	$O(l \cdot \gamma^{-1} \cdot (\log(n) + \kappa))$	$O(\log(n))$

$n$  = number of parties.  
 $\kappa$  = security parameter.  
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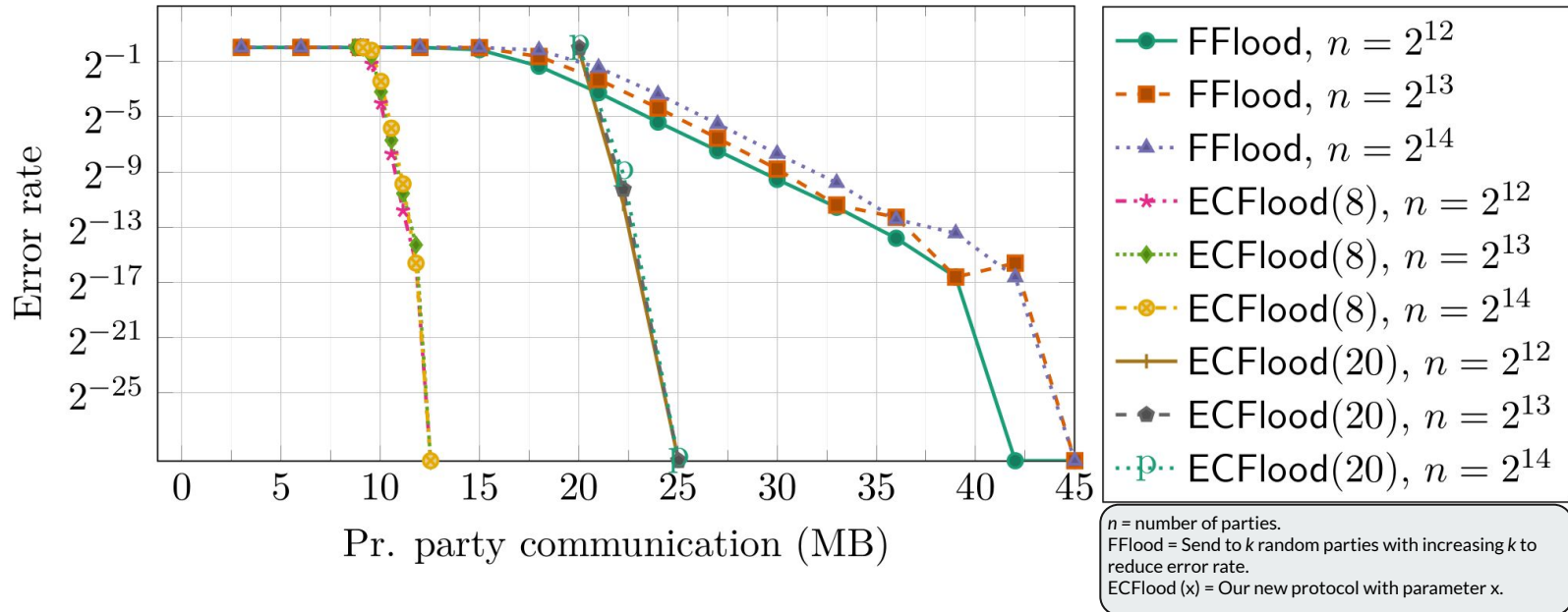
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# Efficiency evaluation of ECFlood





## Our asymptotically optimal protocol

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# Our asymptotic $\epsilon$ -protocol

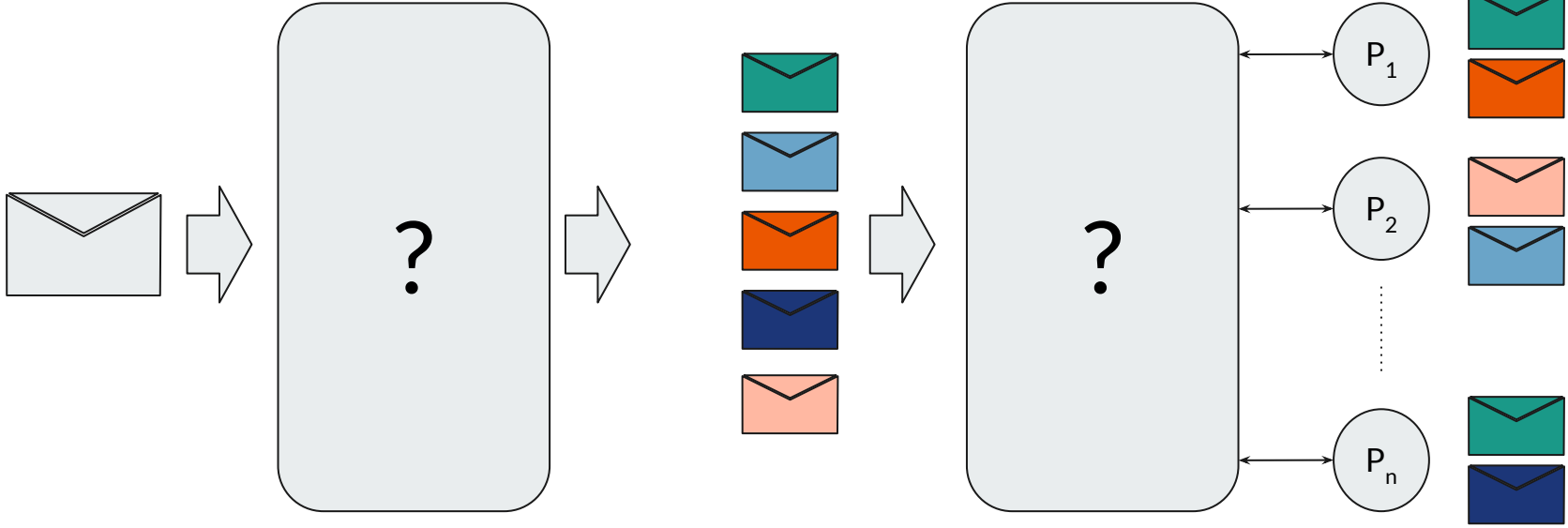
Necessary for Erdős–Rényi flooding protocols shown in [KMG03] and necessary for fanout type flooding shown in [LMMRT22]

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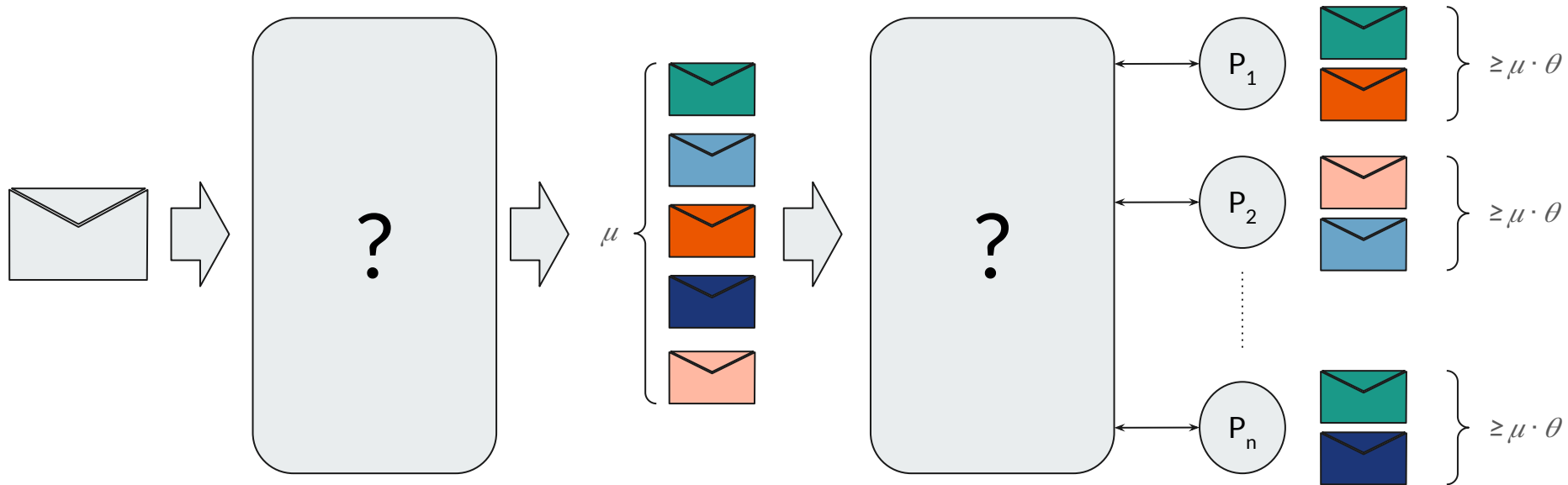
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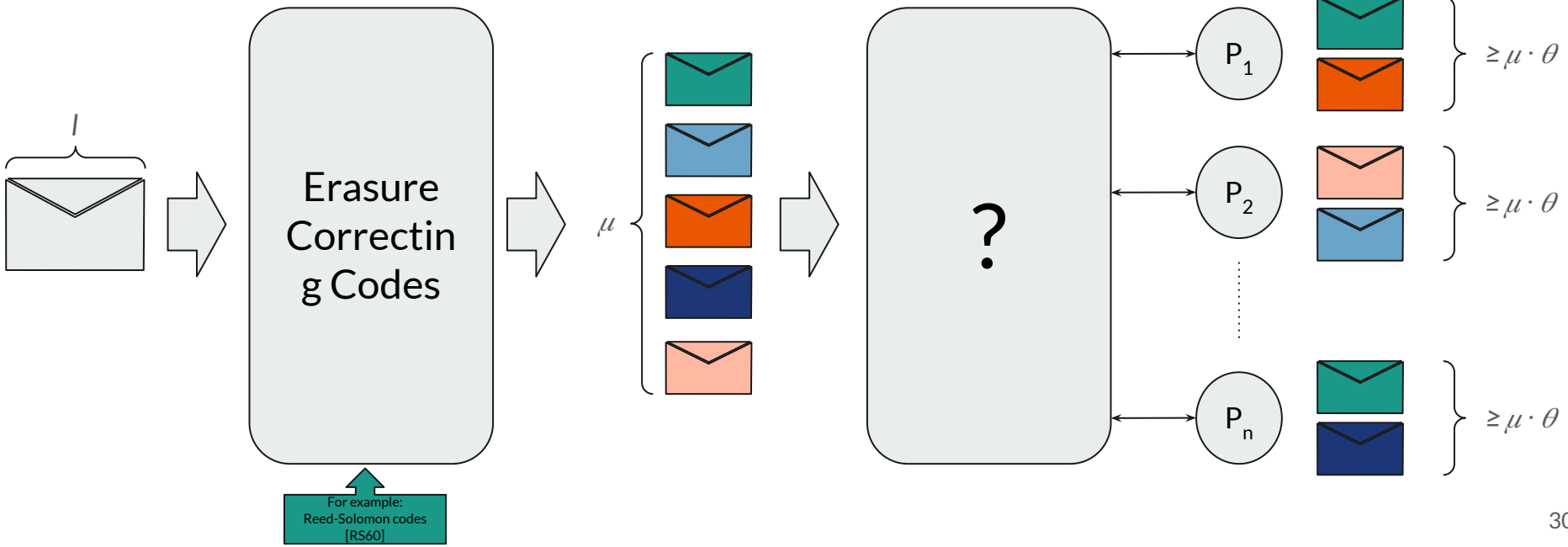
# Meet ECFlood



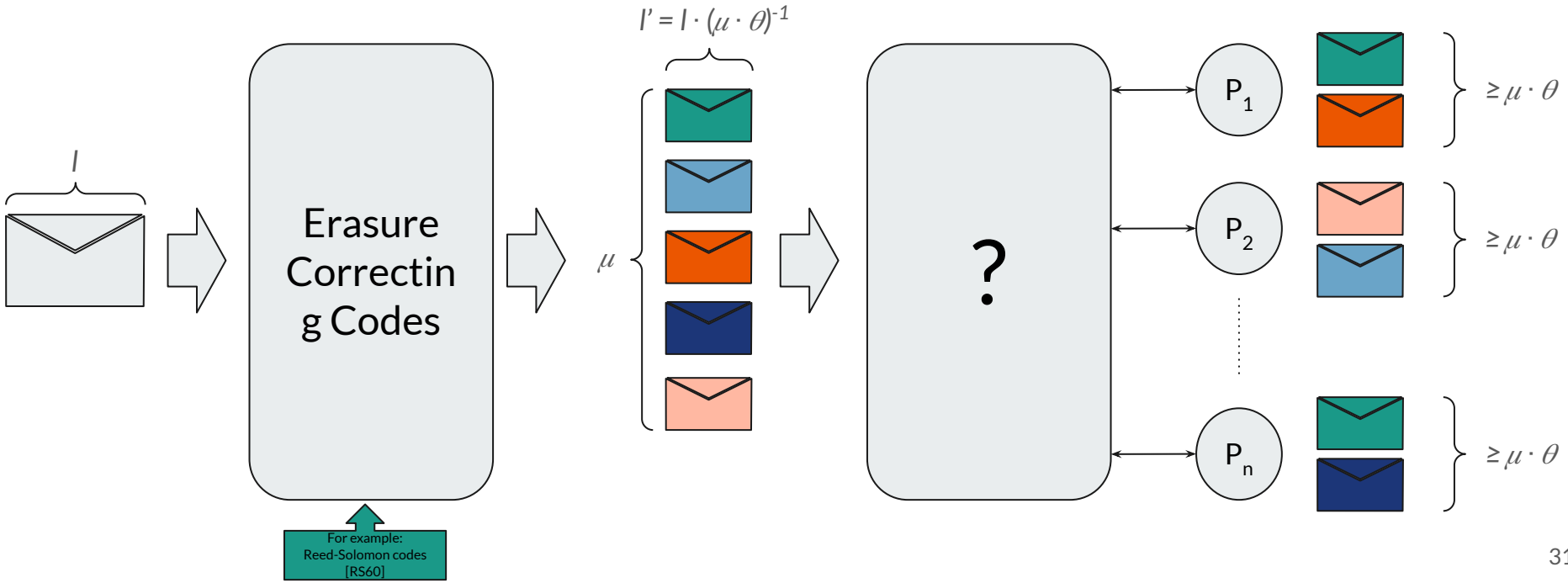
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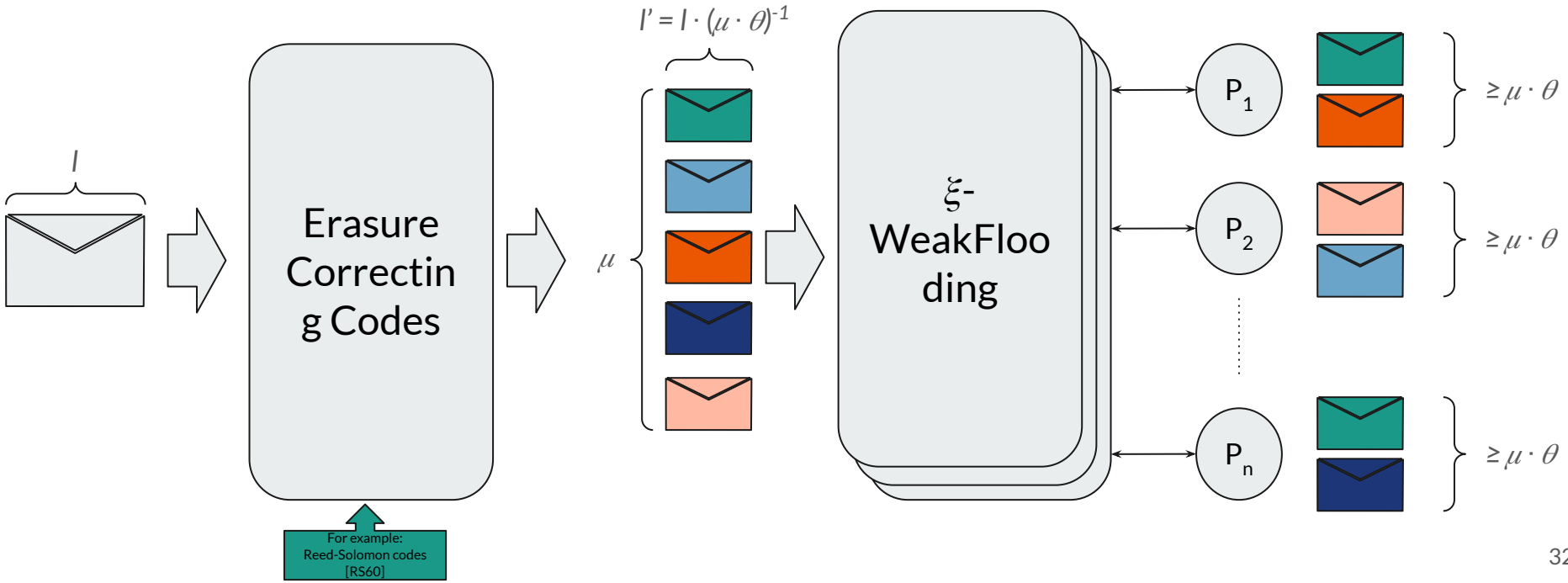
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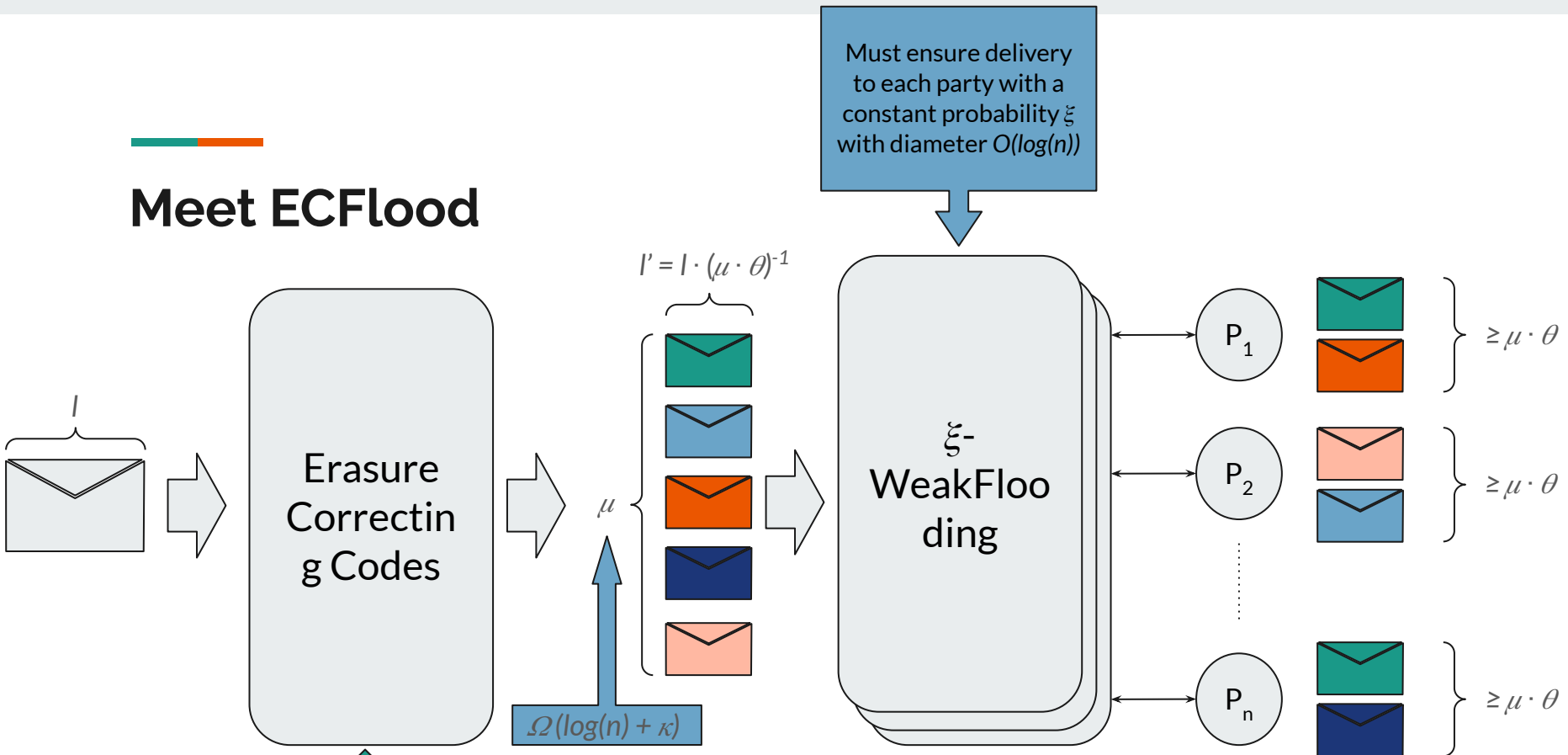


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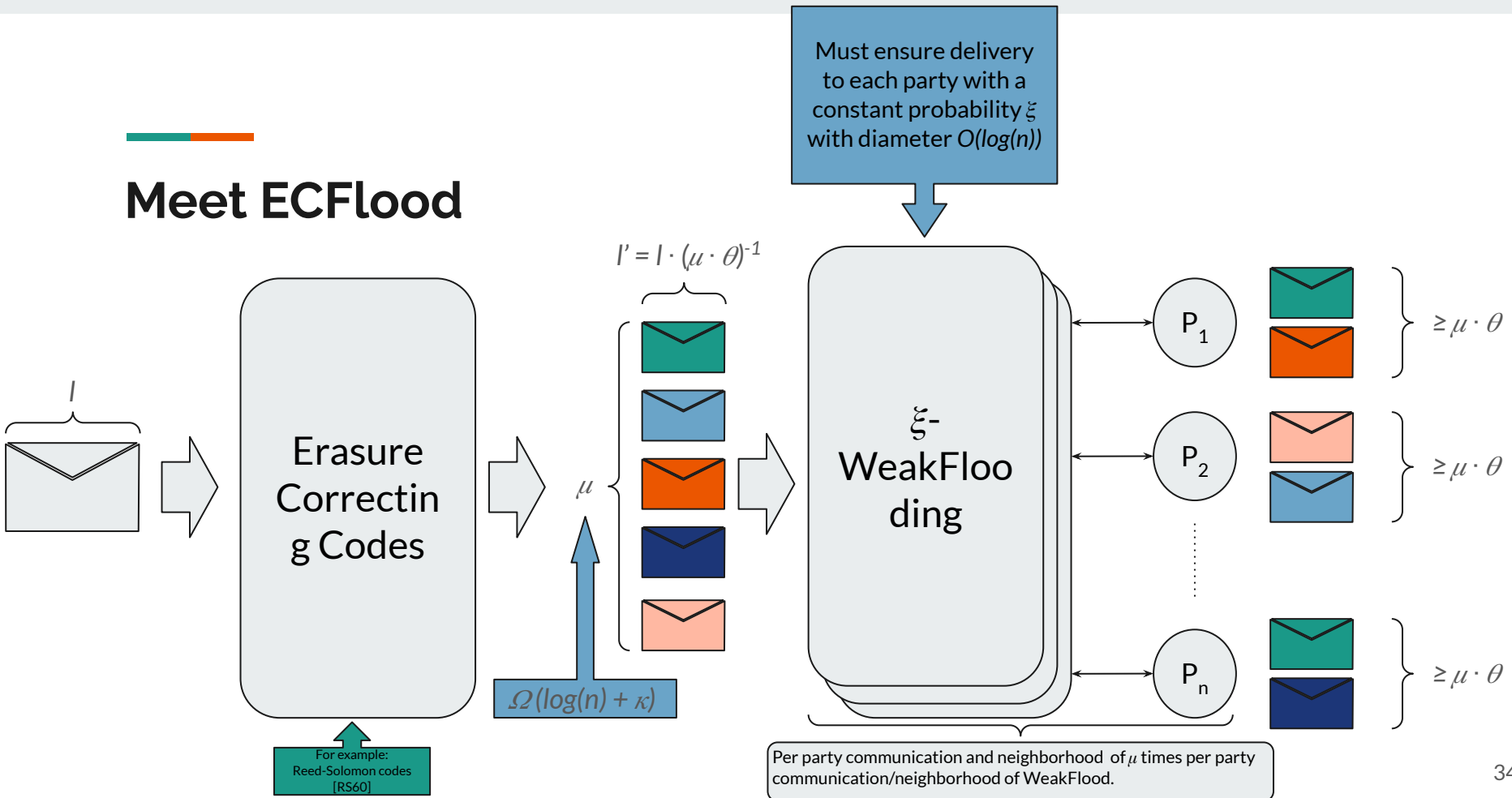




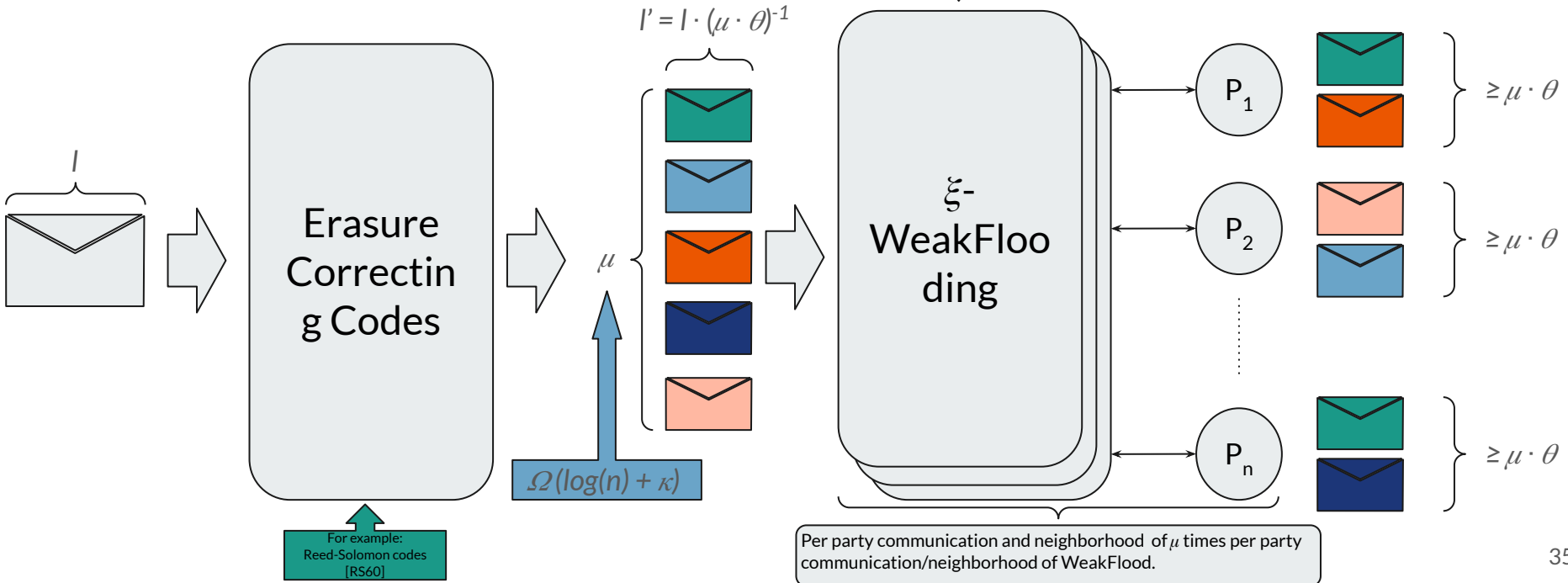
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Must ensure delivery to each party with a constant probability  $\xi$  with diameter  $O(\log(n))$


... and must have pr. party communication  $O(l' \cdot \gamma^{-1})$  and neighborhood of  $O(\gamma^{-1})$

Per party communication and neighborhood of  $\mu$  times per party communication/neighborhood of WeakFlooding.



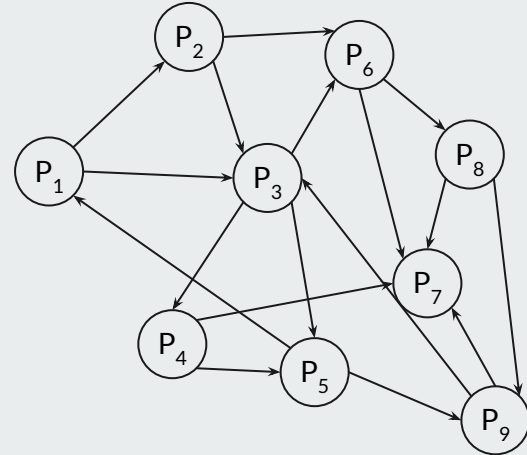
## Requirements for a WeakFlooding protocol

1. Must ensure delivery with diameter  $O(\log(n))$  to each party with constant probability
2. Must have  $O(\gamma^{-1})$  neighborhoods
3. Must have per party communication of  $O(l' \cdot \gamma^{-1})$  for messages of length  $l'$ .



**So... Any candidates for a  $\xi$ -WeakFlooding protocol?**

## So... Any candidates for a $\xi$ -WeakFlooding protocol?



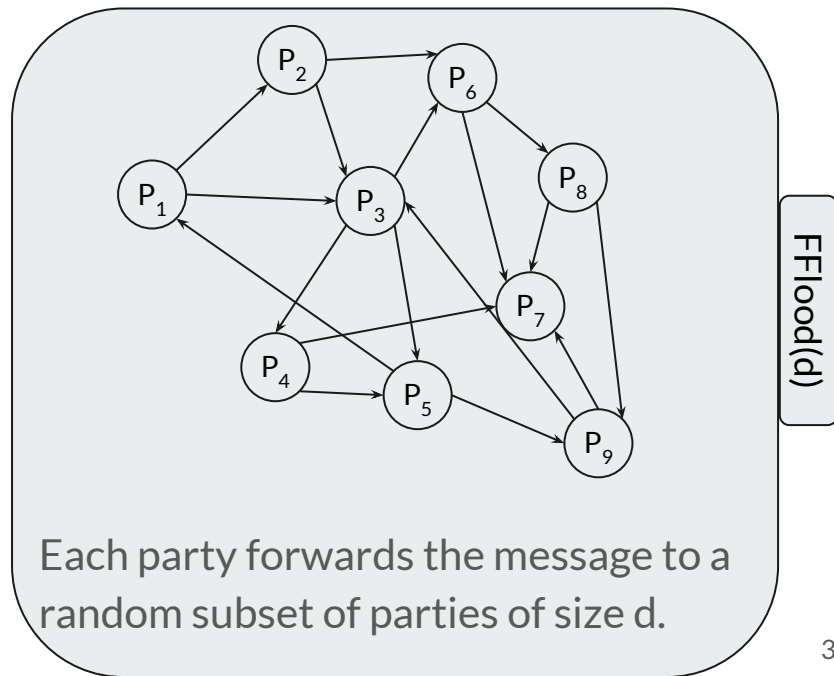
Each party forwards the message to a random subset of parties of size  $d$ .

Flood( $d$ )

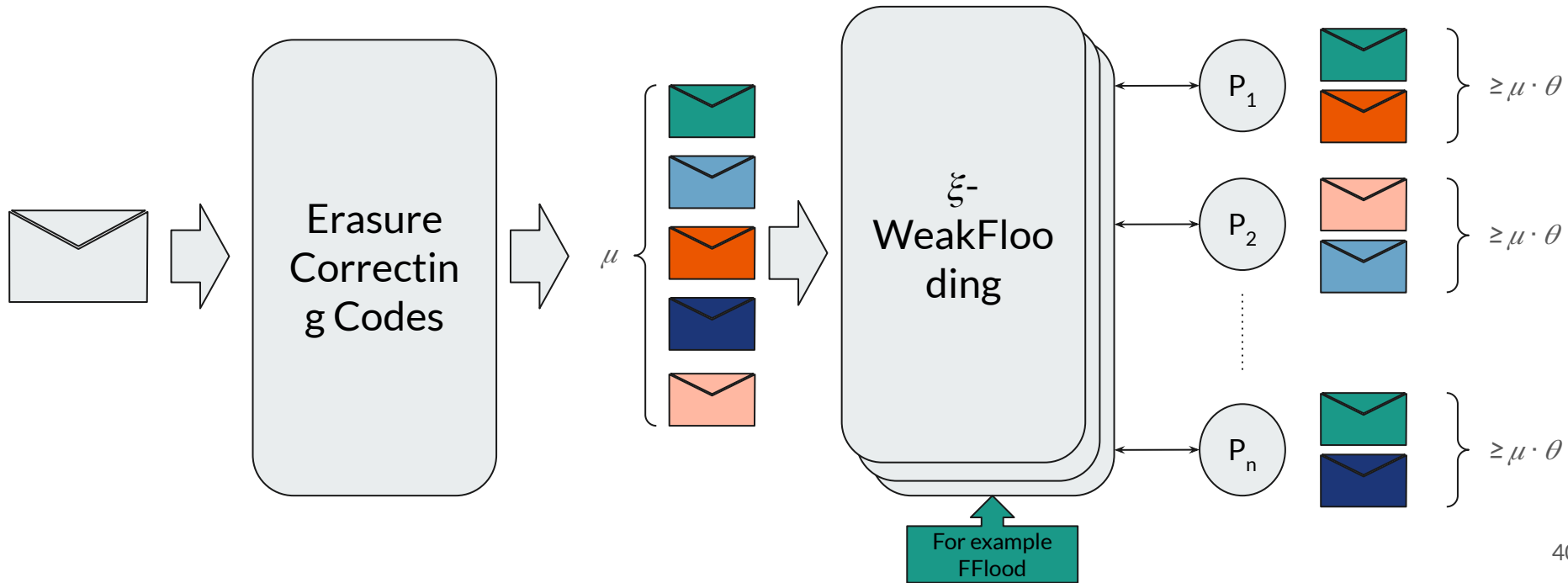
## So... Any candidates for a $\xi$ -WeakFlooding protocol?

For  $d = O(\gamma^{-1})$ , FFlood( $d$ ):

1. Ensures delivery with diameter  $O(\log(n))$  to each party with constant probability ✓
2. Has  $d$  neighborhoods ✓
3. Has per party communication of  $O(l' \cdot d)$  for messages of length  $l'$  ✓

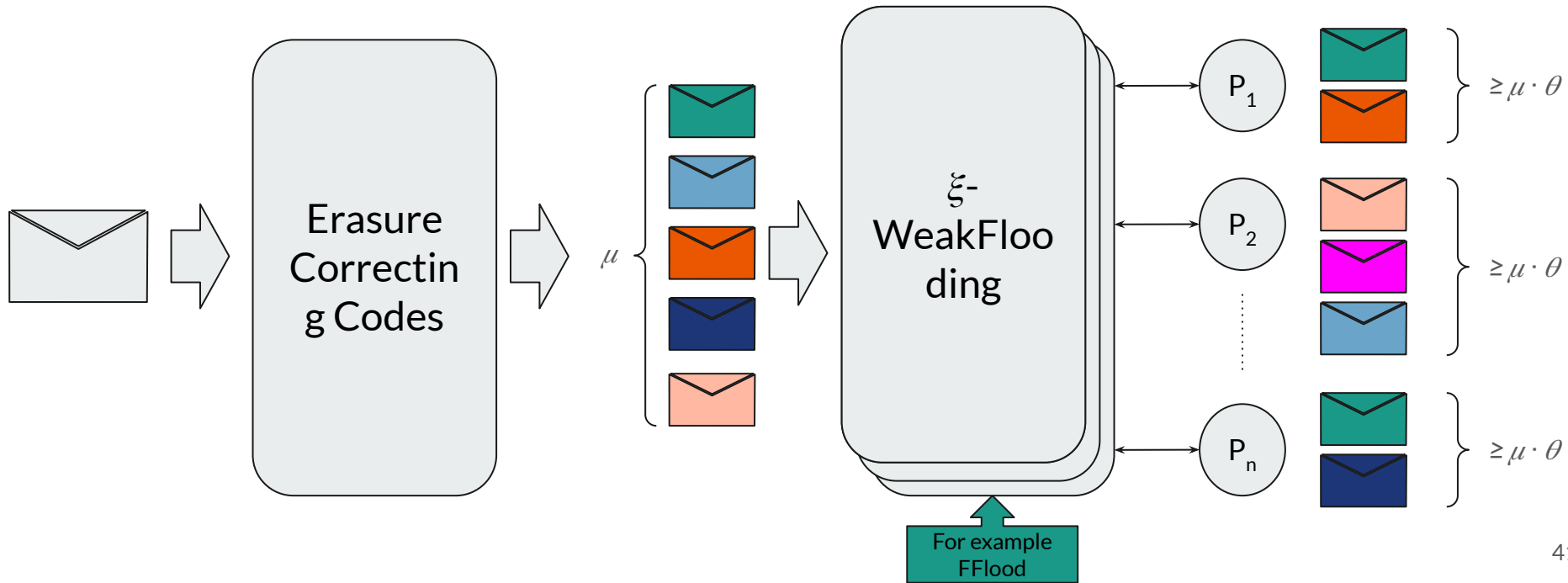


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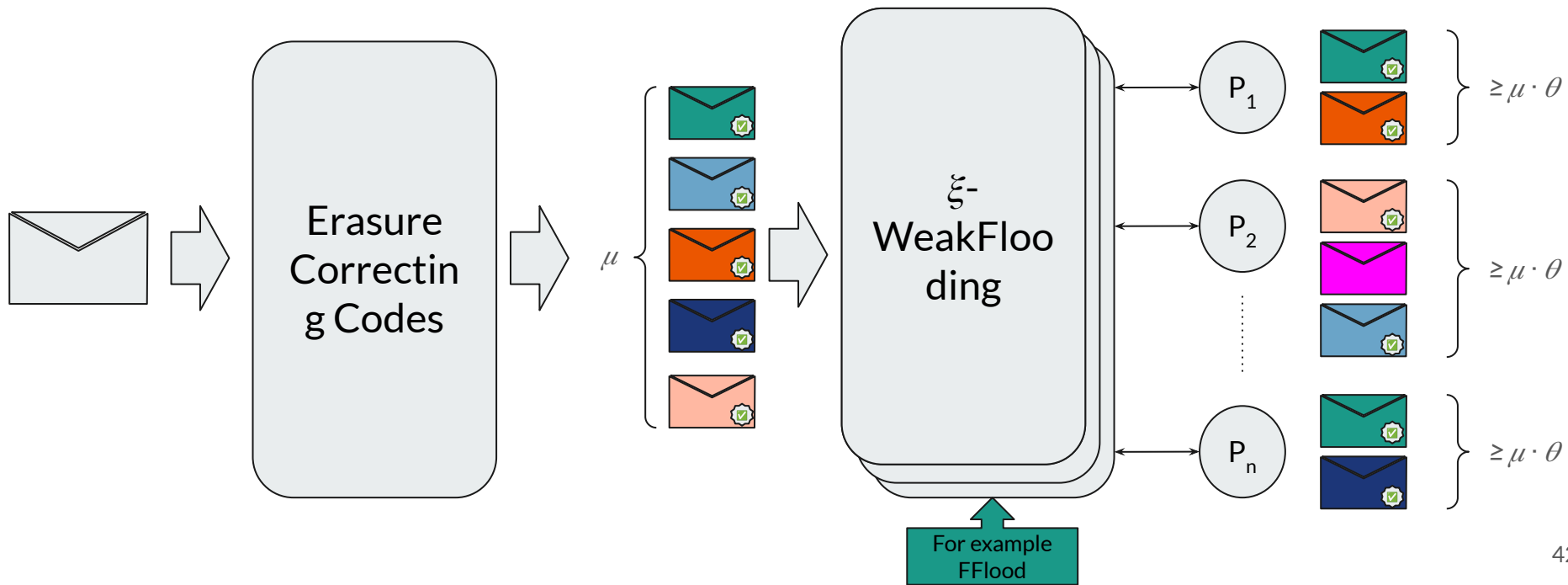




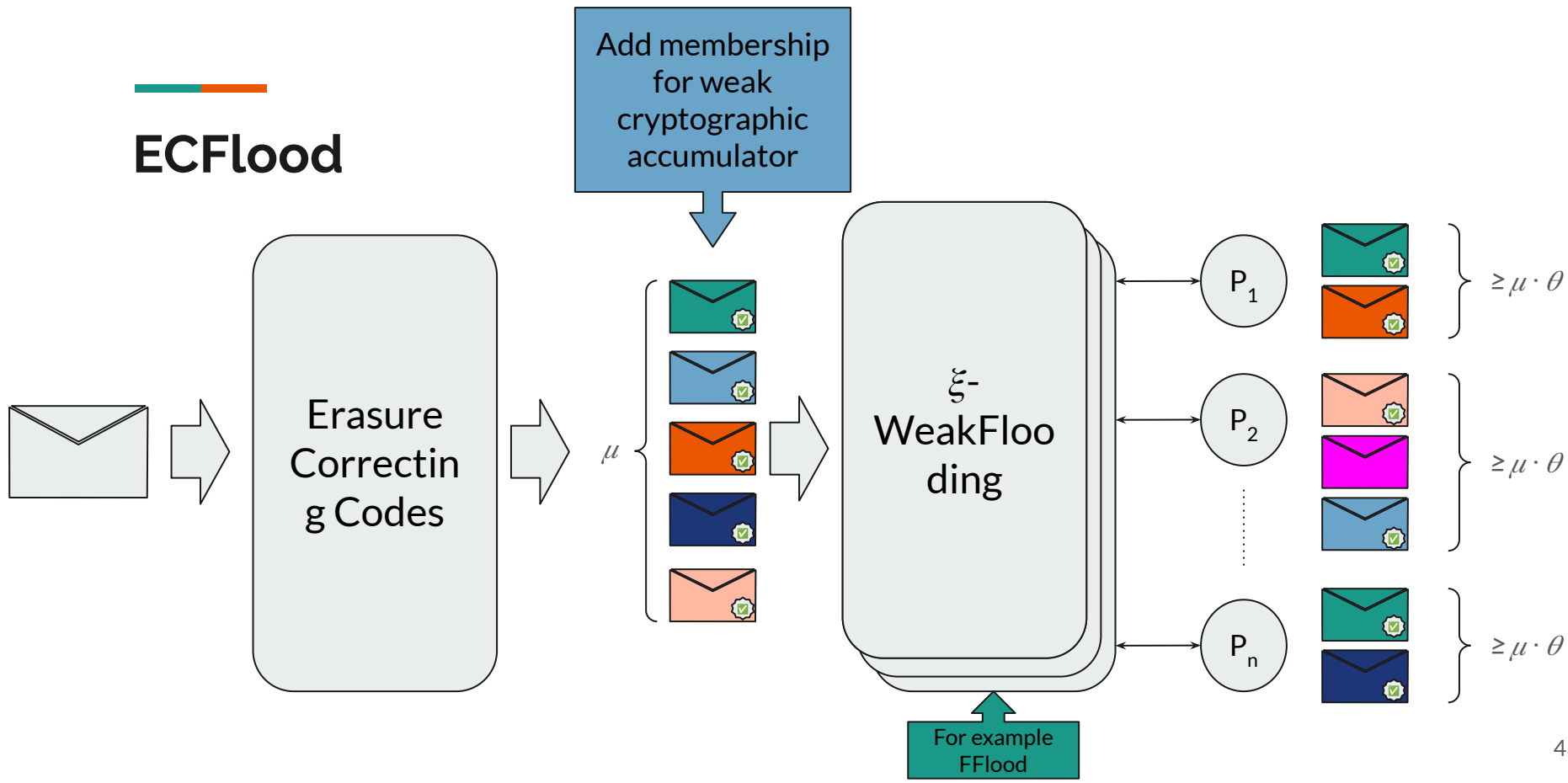
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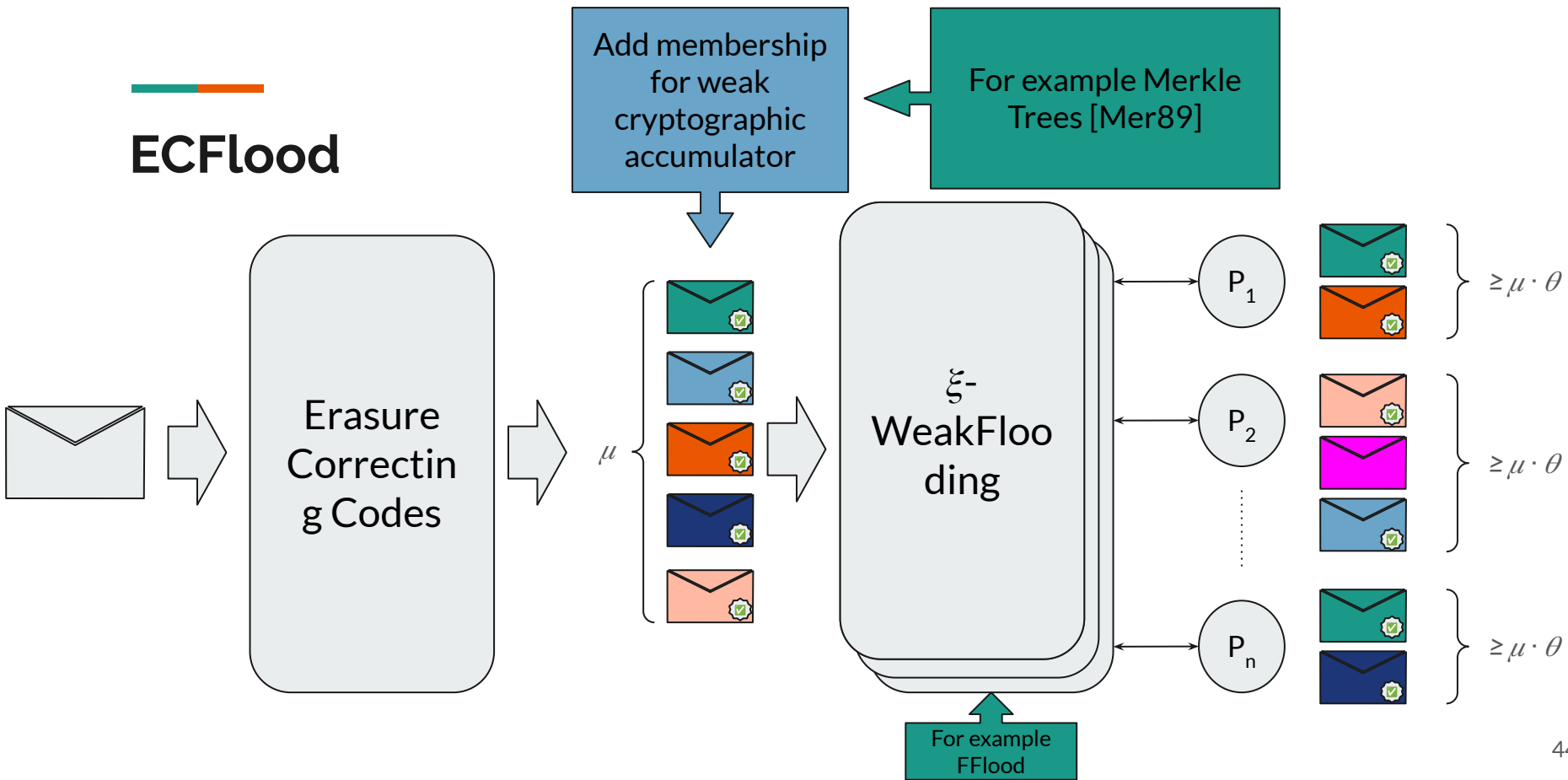
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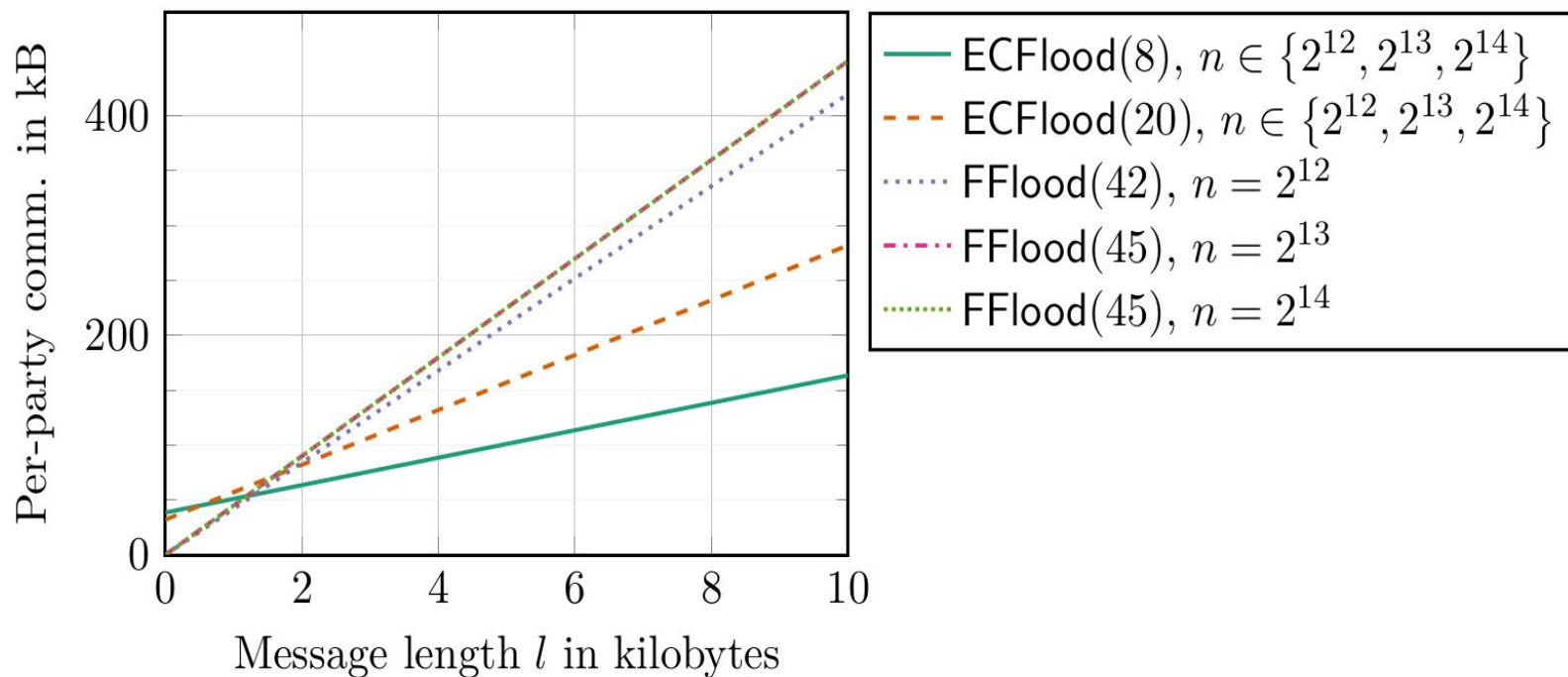


## How long should the message be?

$n$  = number of parties.

FFlood = Send to  $k$  random parties with increasing  $k$  to reduce error rate.

ECFlood( $x$ ) = Our new protocol with parameter  $x$ .

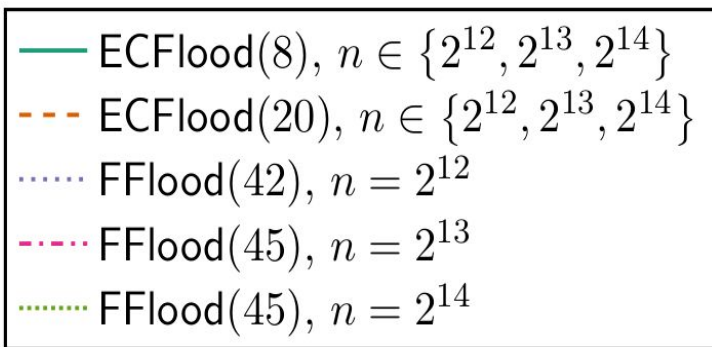
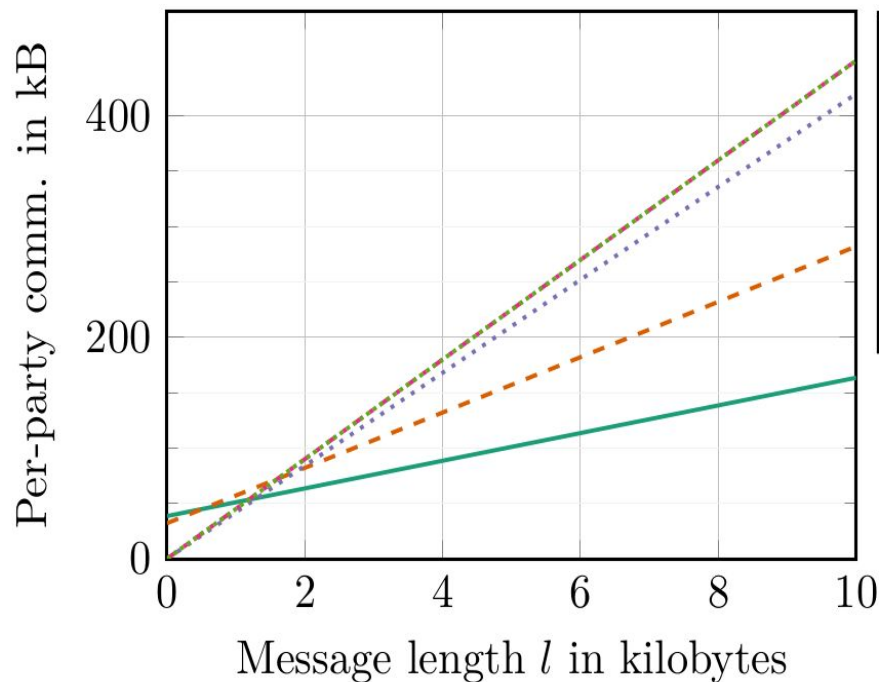


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Optimal for:

$$l = \Omega((\log(n) + \kappa) \cdot (\log(\log(n)) + \kappa))$$



## Per-party communication lower bound

*Theorem: Any flooding protocol must have max per party communication  $\Omega(l \cdot \gamma^{-1})$ .*



## Per-party communication lower bound

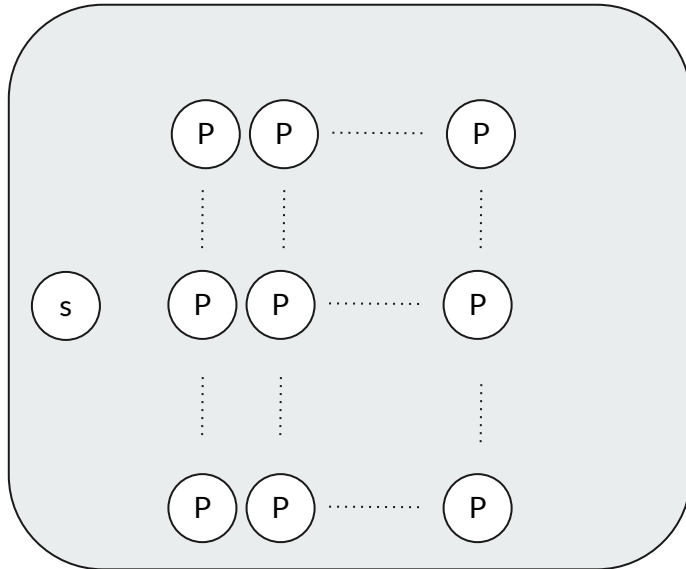
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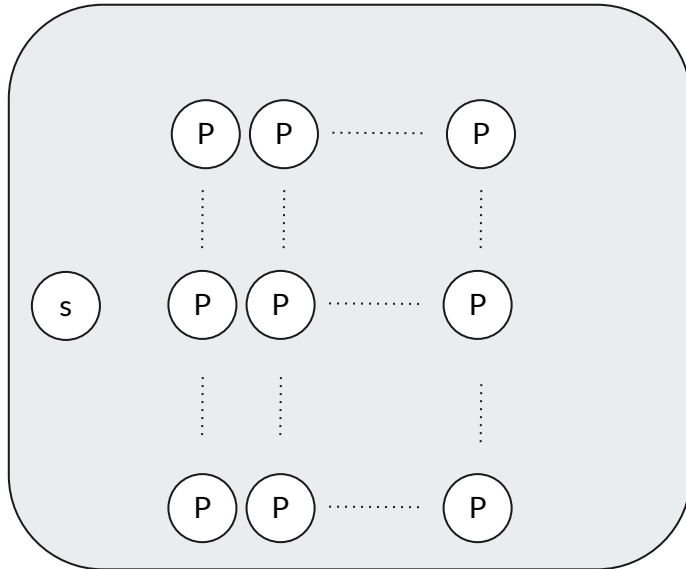




## Optimality of $O(l \cdot \gamma^{-1})$ per party communication

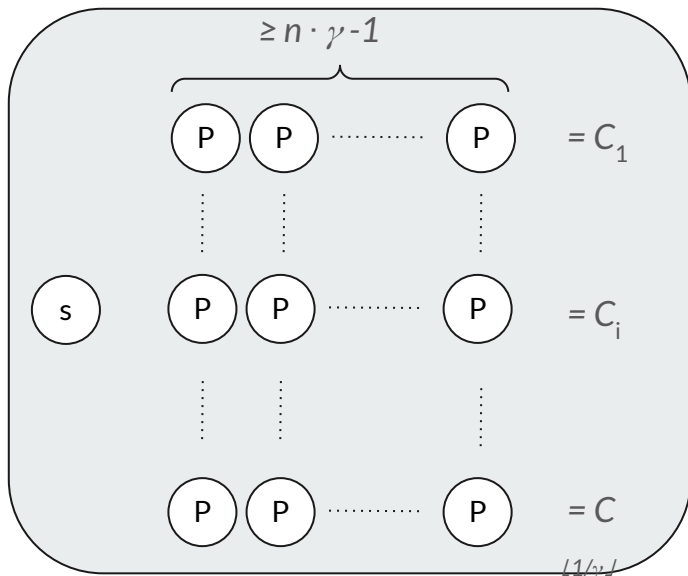


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strategy:

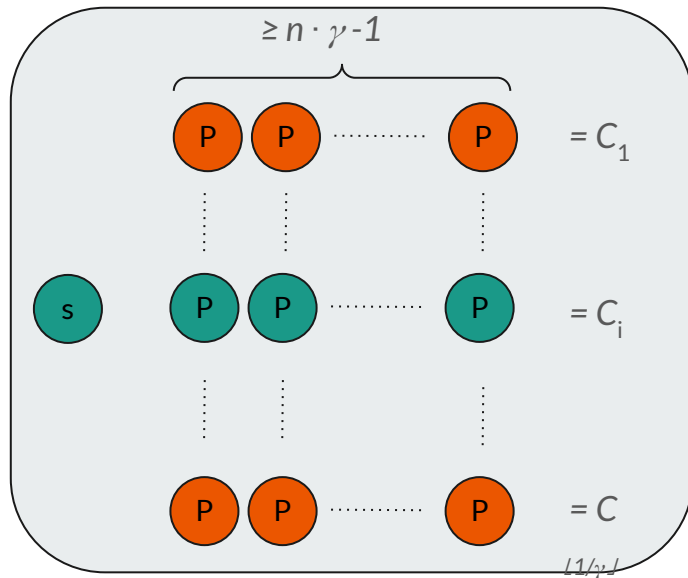
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1. Divide parties into sets of size  $\approx n \cdot \gamma$ .

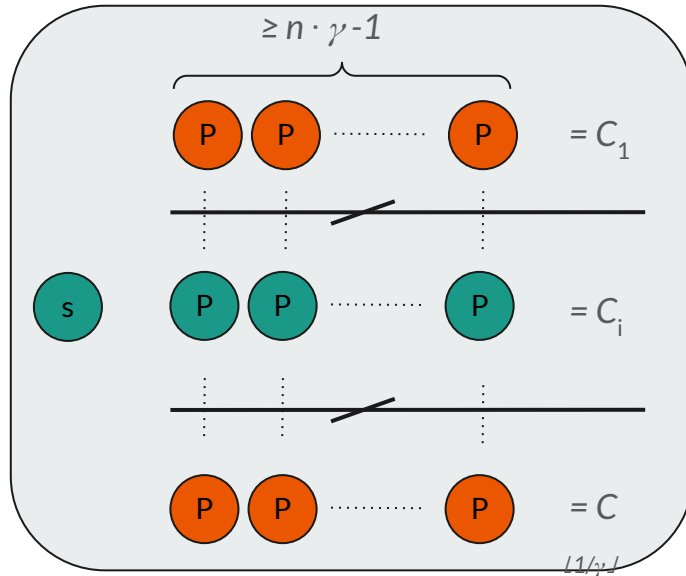
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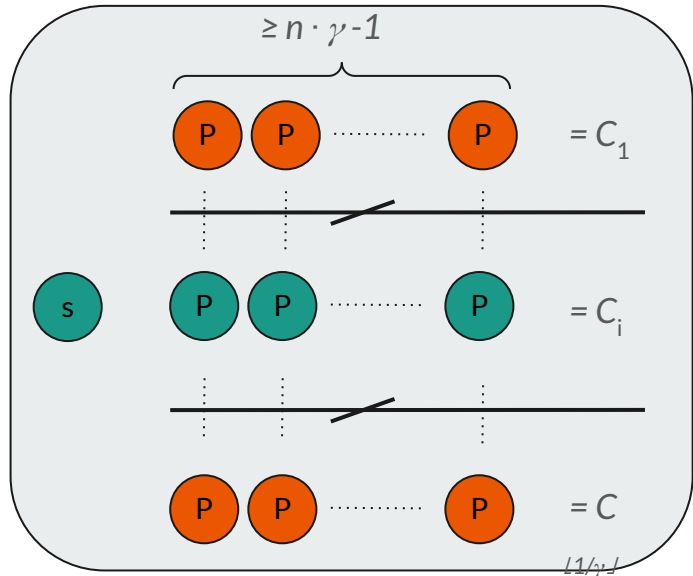
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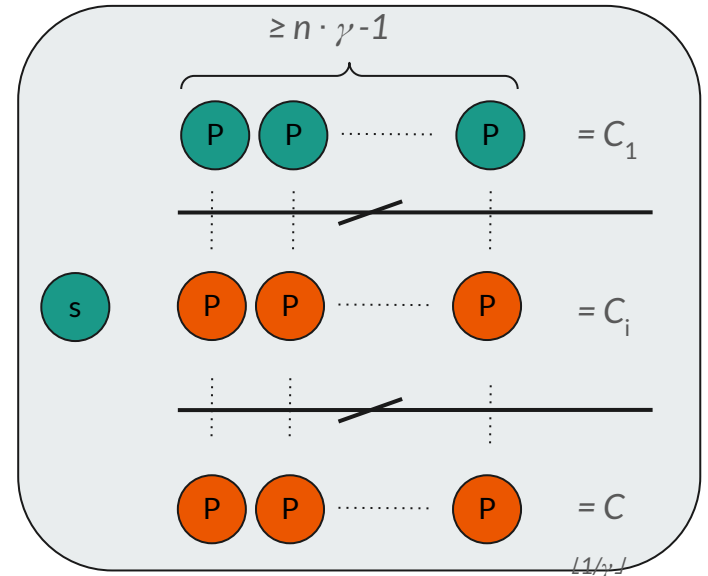
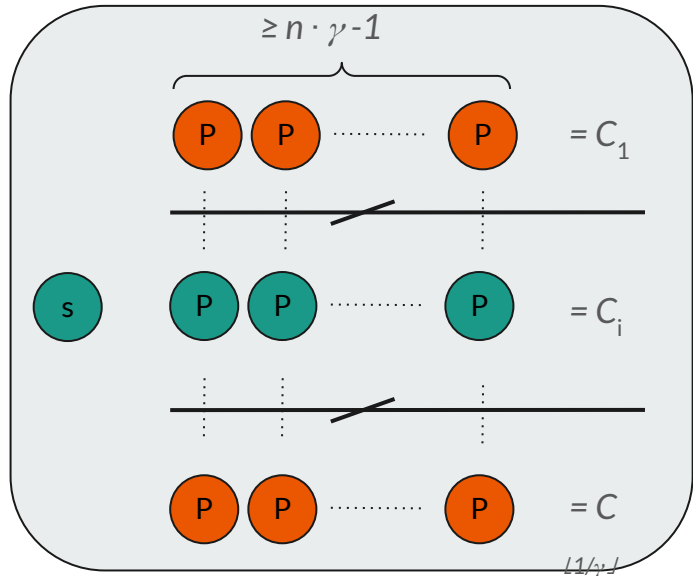
strategy:

1. Divide parties into sets of size  $\approx n \cdot \gamma$ .
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3. **No dishonest cliques communicates with other cliques.**

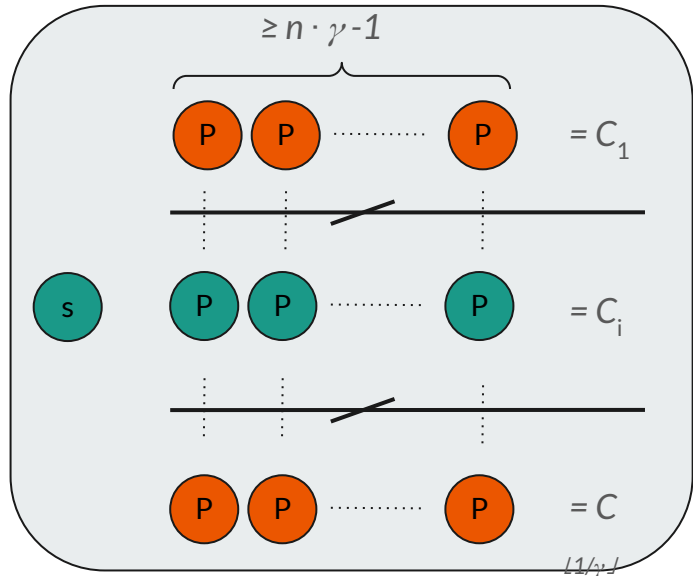
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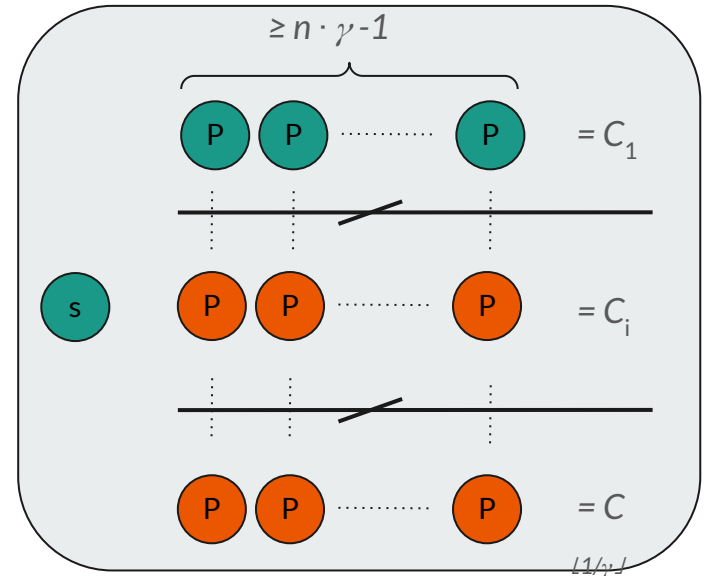
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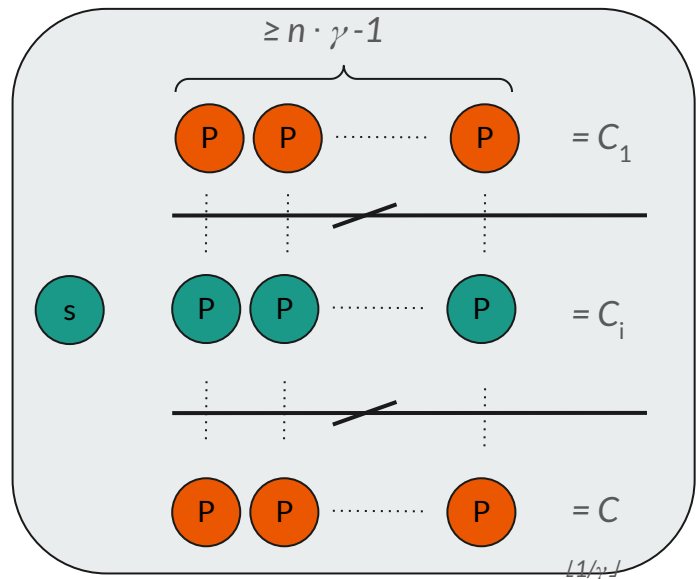


From sender's point of view





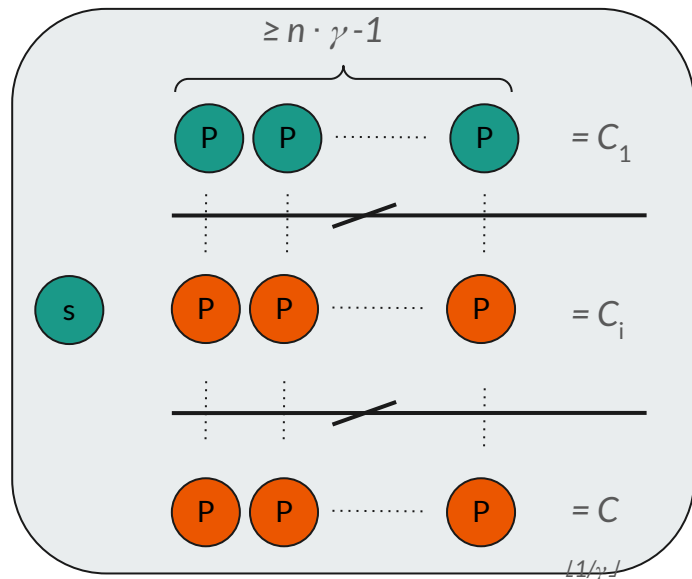
# Optimality of $O(l \cdot \gamma^{-1})$ per party communication



From sender's point of view

$\approx$

Each  $C_i$  must receive  $l$  bits from the sender with overwhelming probability.





## Also in the paper

*Theorem:* Property-based flooding implies UC-flooding.



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Because there are no  
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they are easy to  
simulate



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*Theorem:* Secure protocol in the non-weighted setting *implies* another protocol that is secure in the weighted setting.



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*Theorem:* Property-based flooding implies UC-flooding.

Constructive proof by emulating parties as [LMMRT22]

*Theorem:* Secure protocol in the non-weighted setting *implies* another protocol that is secure in the weighted setting.



# Conclusion

In this talk:

1. Presented ECFlood: A flooding protocol with a logarithmic neighborhood, a logarithmic diameter, and only  $O(l \cdot \gamma^{-1})$  per party communication.
2. Presented simulations showing practical advantages over existing approaches.
3. Shown the optimality of a  $O(l \cdot \gamma^{-1})$  per party communication.

Details and additional results in the full version of the paper: <https://eprint.iacr.org/2022/1723>

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## References

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