### Adaptive Security, Erasures, and Network Assumptions in Communication-Local MPC

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- In standard MPC protocols, every party talks to every other party



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polylog(n)

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Communication-local MPC (CL MPC)



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Synchronous communication

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[BGT13]	Static	×	×	×	<b>feasible</b> for <i>t</i> < (1/3 - ε) <i>n</i> corruptions
[CCG+15]	Adaptive	$\checkmark$	$\checkmark$	✓	<b>feasible</b> for <i>t</i> < <i>n</i> /2 corruptions
This work	Adaptive	×	×	$\checkmark$	<b>impossible</b> for linear corruption, using "store-and-forward" protocols
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Non-interactive! - Setup: Use a symmetric key infrastructure — every pair of parties decides if they have edge

### **Reliable message transmission (RMT)**



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### **Store-and-Forward (SF) Protocols**





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- At least one party gets corrupted in each neighbor's subgraph, w.h.p.
- Sufficient for adversary to block the transmission!

**Theorem:** Without erasures, there is no store-and-forward protocol for CL RMT between all



Check which incoming edge (m,  $\sigma$ ) was received on



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Reached a neighbor of sender! Check which outgoing edges ( $m, \sigma$ ) was sent on



Check which outgoing edges  $(m, \sigma)$  was sent on



Check which outgoing edges  $(m, \sigma)$  was sent on



All parties (except sender) with (m,  $\sigma$ ) are corrupted, and the transmission to receiver is blocked

Can be shown that this does not exceed the adversary's corruption budget



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**Theorem:** Assuming a PKI, hidden graph setup, trapdoor permutations with a reverse domain sampler, and compact and malicious circuit-private FHE [OPP14], there is a polylog(n)-round CL RMT protocol for a single pair of parties, tolerating adaptive corruption of  $t \le (1-\varepsilon)n$  parties.





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Several caveats:

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  - Solution: Scheme for our specific function verify message-signature pairs and select the first valid one

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- SOS-RMT can be used to achieve SOS-MPC



#### Open problems

- All-to-all RMT (without erasures)
- RMT (without erasures) from weaker cryptographic assumptions
- RMT with asynchronous communication (work in progress)

### Thank you!

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