

The Triple Ratchet Protocol: A Bandwidth Efficient Hybrid-Secure Signal Protocol

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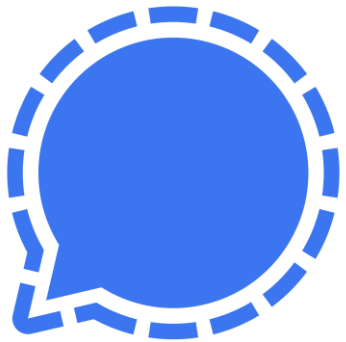
Daniel
Jost

Thomas
Prest

Rolfe
Schmidt



The Signal Protocol



- ✓ Gold standard for **two-user** secure messaging.
- ✓ **Forward secrecy** and **post-compromise security**.
- ✓ Mainly relies on hardness of **Diffie-Hellman**.

Signal = X3DH + Double Ratchet

Signal Protocol

① X3DH

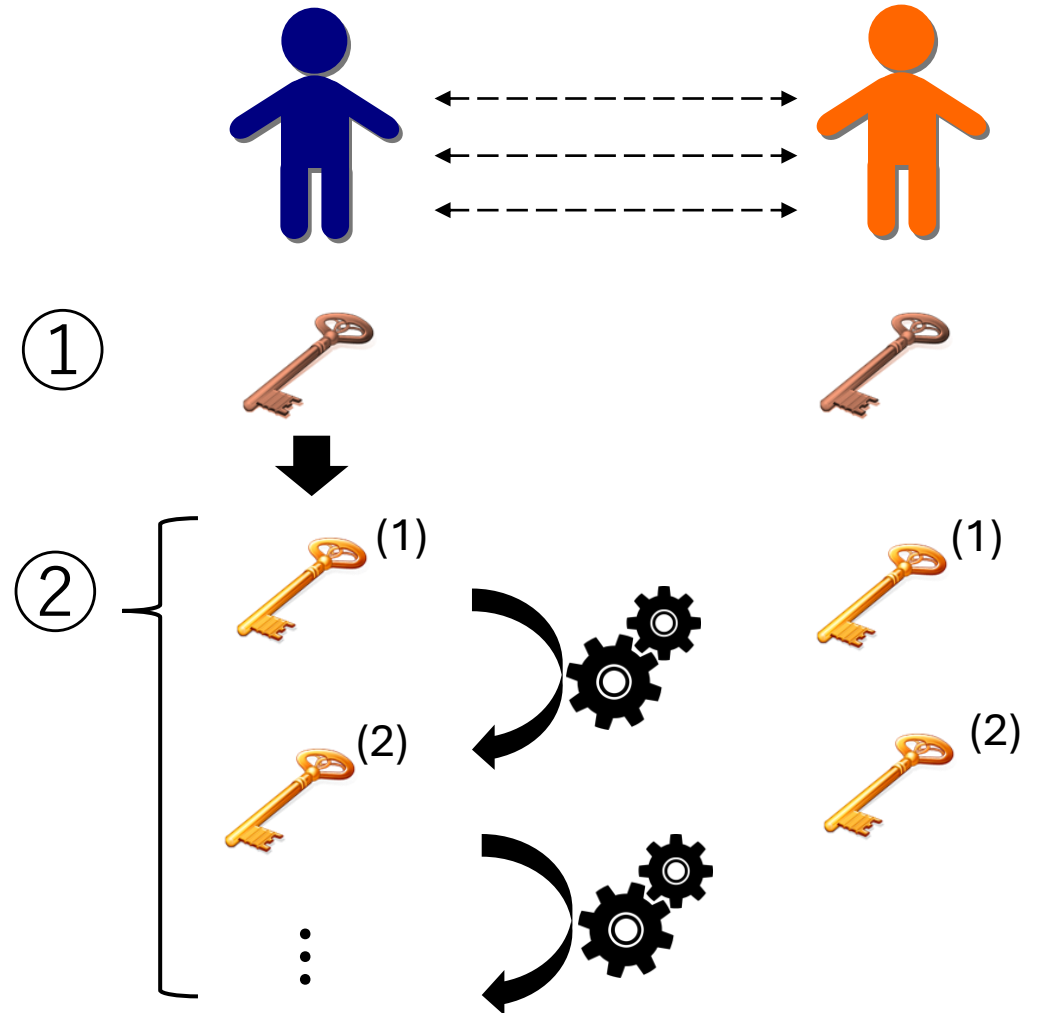
“Establish shared secret key”



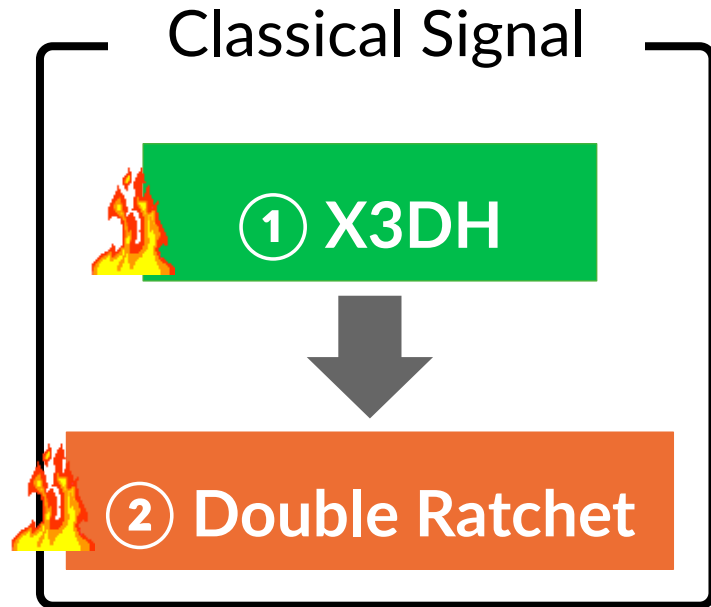
② Double Ratchet

“Encrypted communication
w/ continuous key updates”

→ Strong PCS guarantees

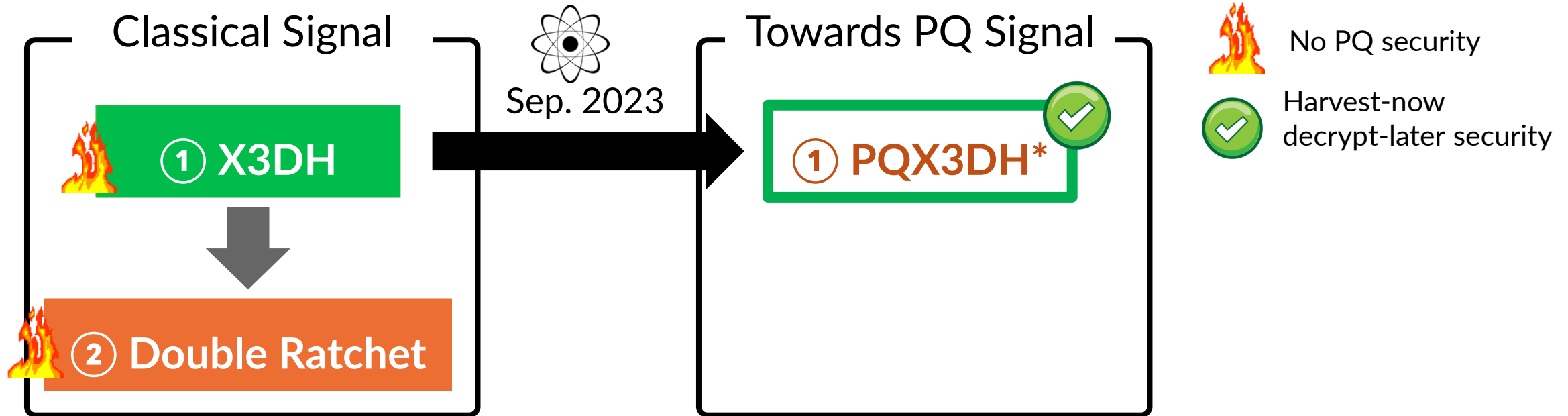


Transitioning to PQ Security

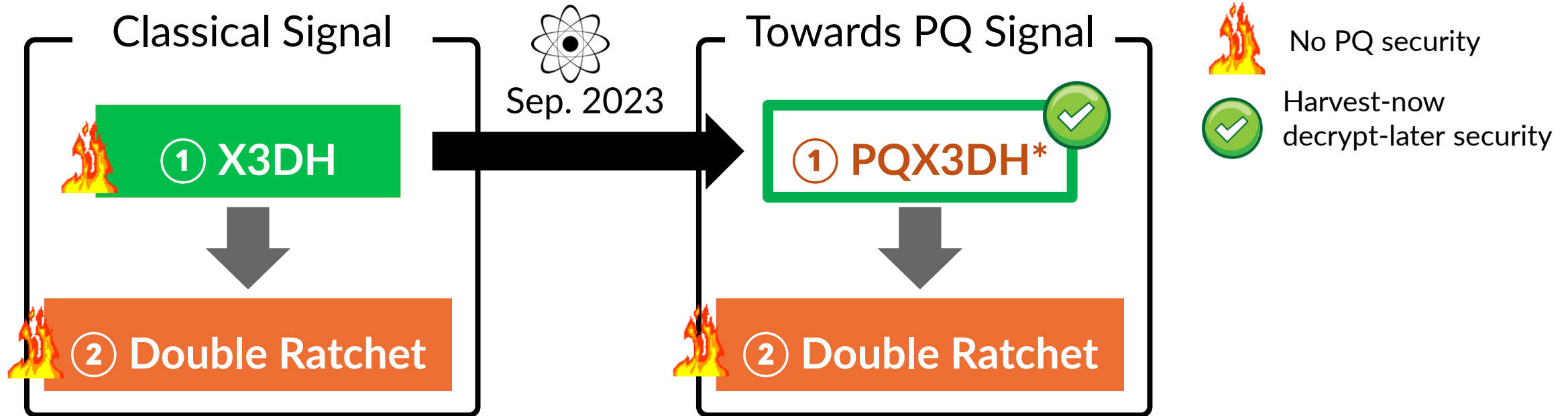


No PQ security

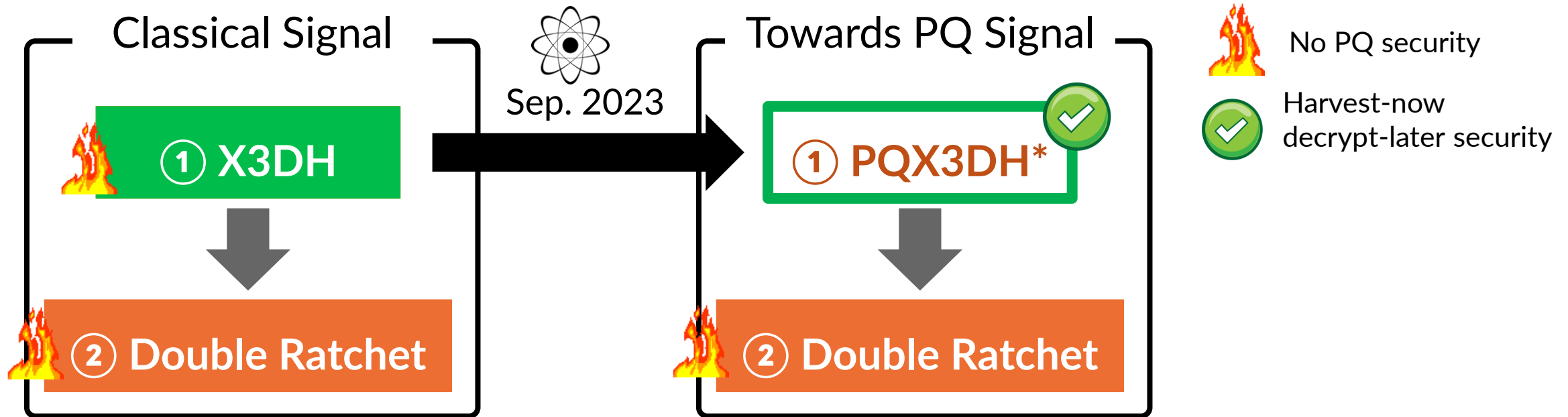
Transitioning to PQ Security



Transitioning to PQ Security



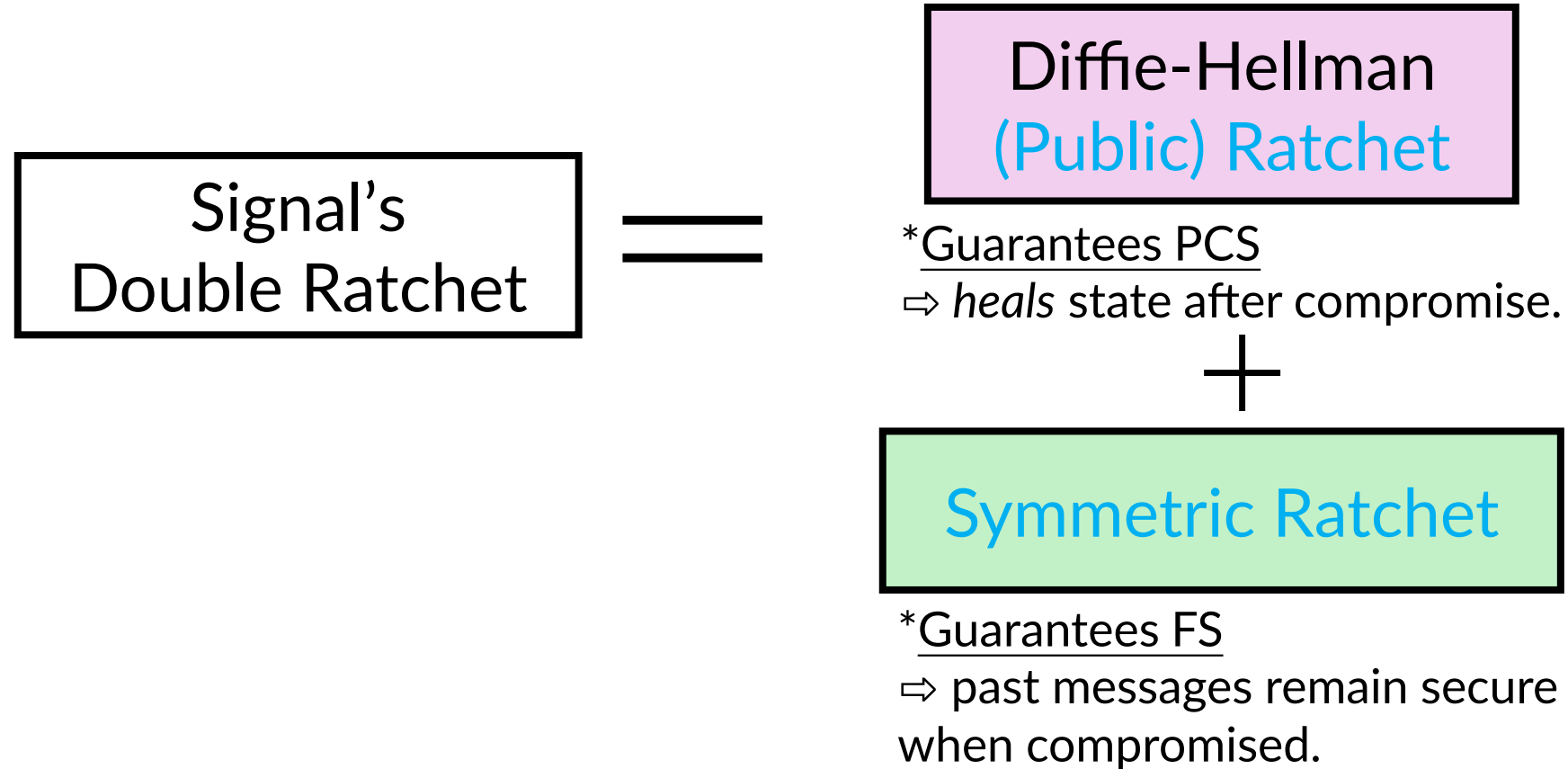
Transitioning to PQ Security



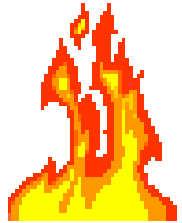
This Talk

How can we make an *efficient* PQ Double Ratchet?

The Double Ratchet Protocol



The Double Ratchet Protocol



Signal's
Double Ratchet

=

Diffie-Hellman
(Public) Ratchet



*Guarantees PCS

⇒ *heals* state after compromise.

+

Symmetric Ratchet

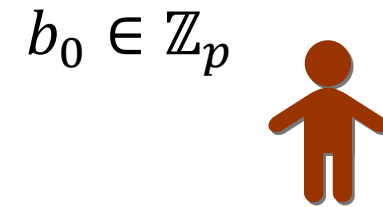
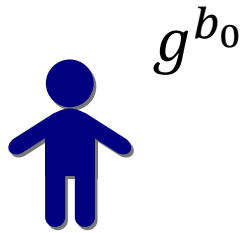


*Guarantees FS

⇒ past messages remain secure
when compromised.

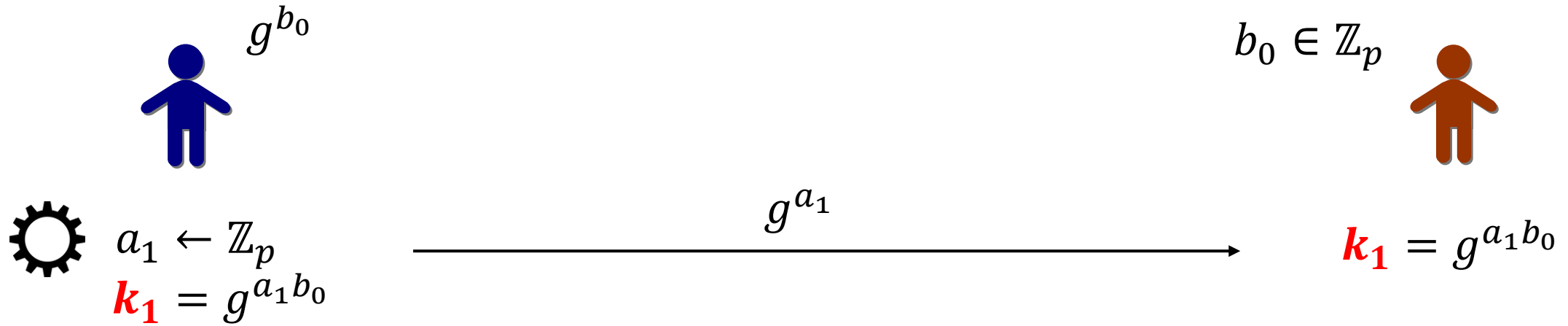
The Diffie-Hellman Ratchet

DH Ratchet is a *Continuous Key Agreement (CKA)* [EC:ACD19]



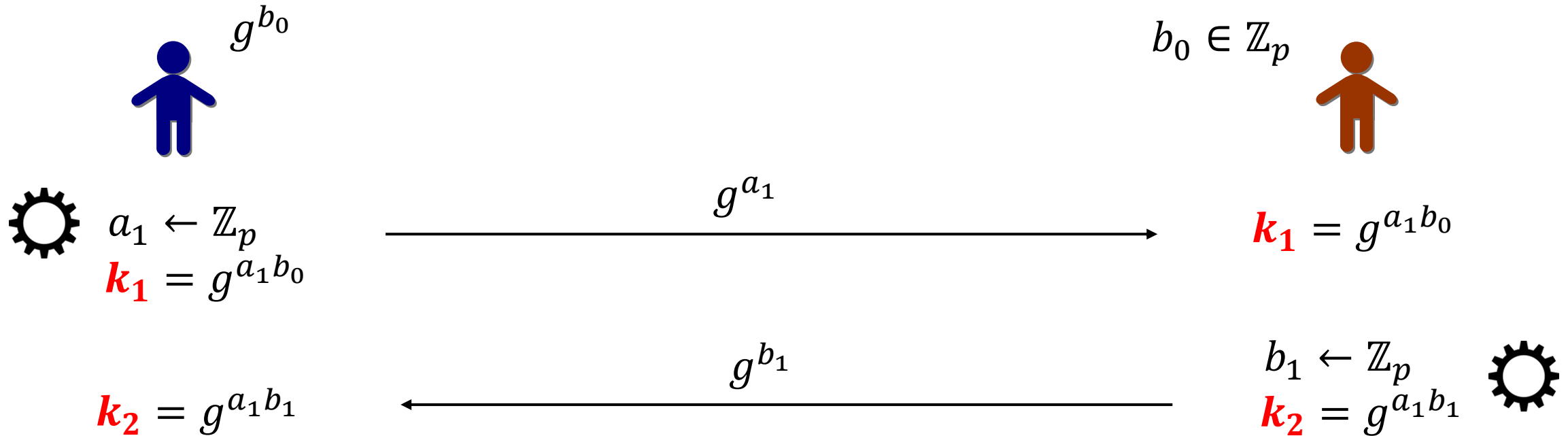
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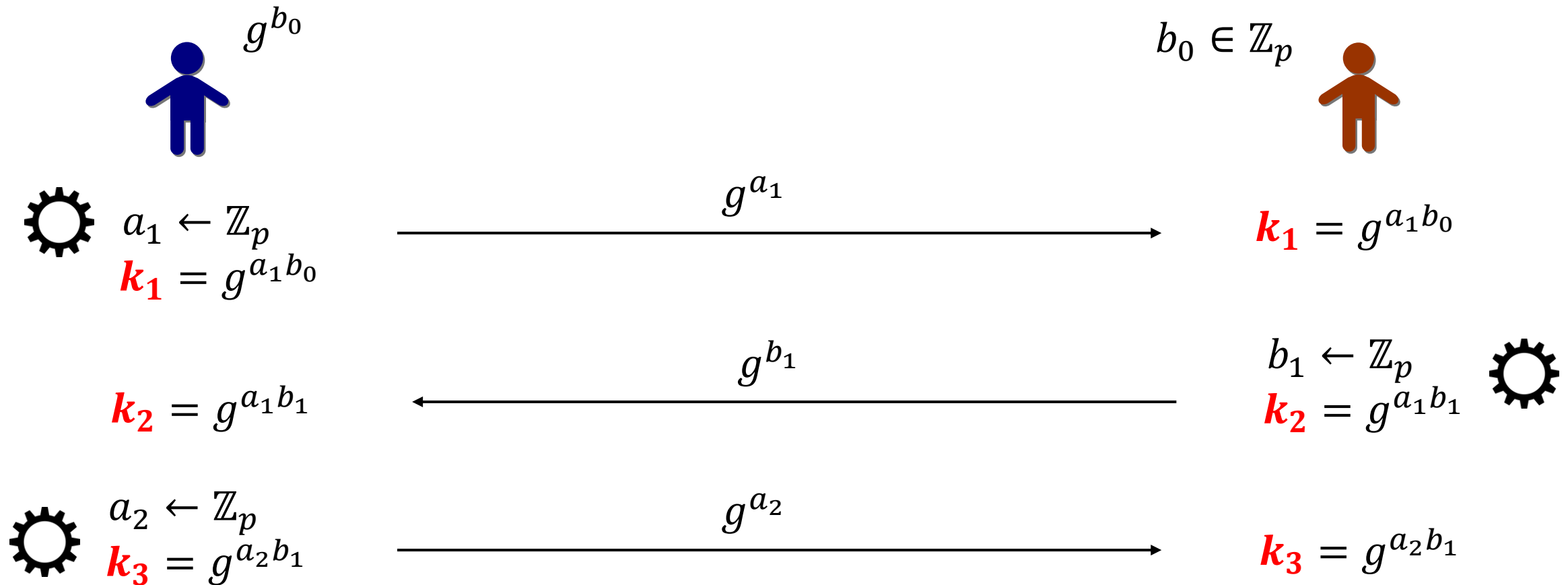
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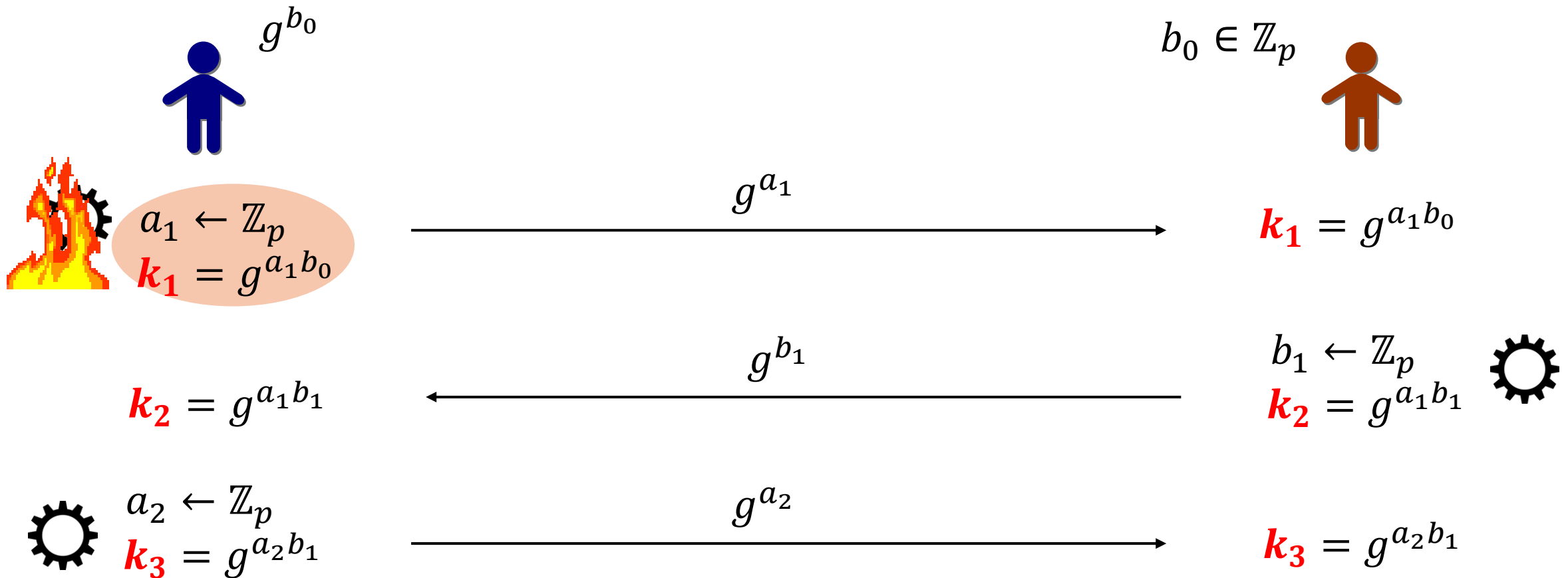
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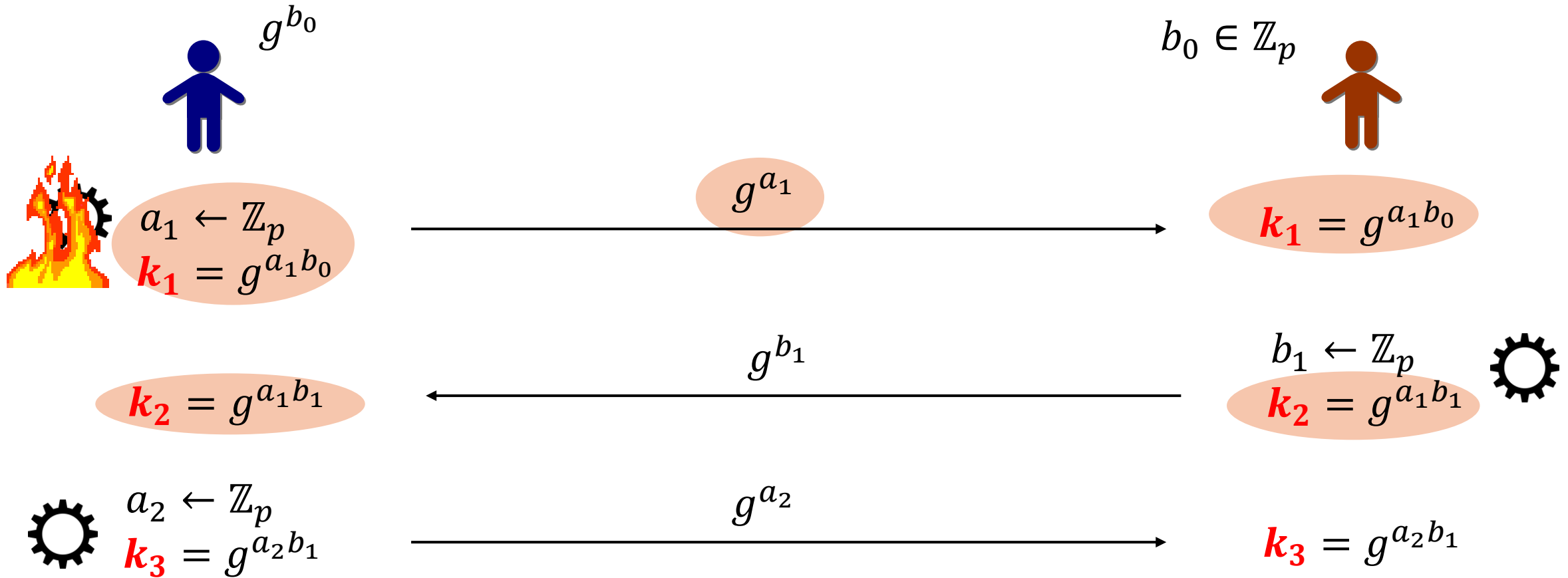
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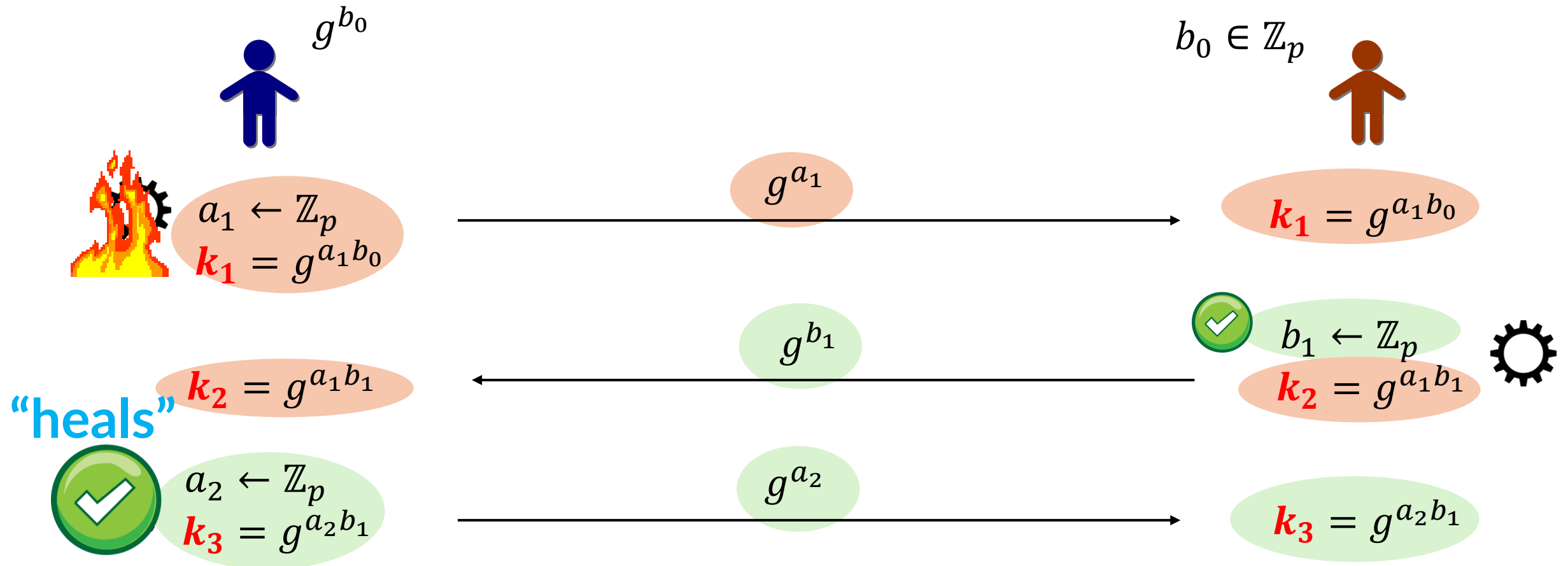
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A Generic Ratchet

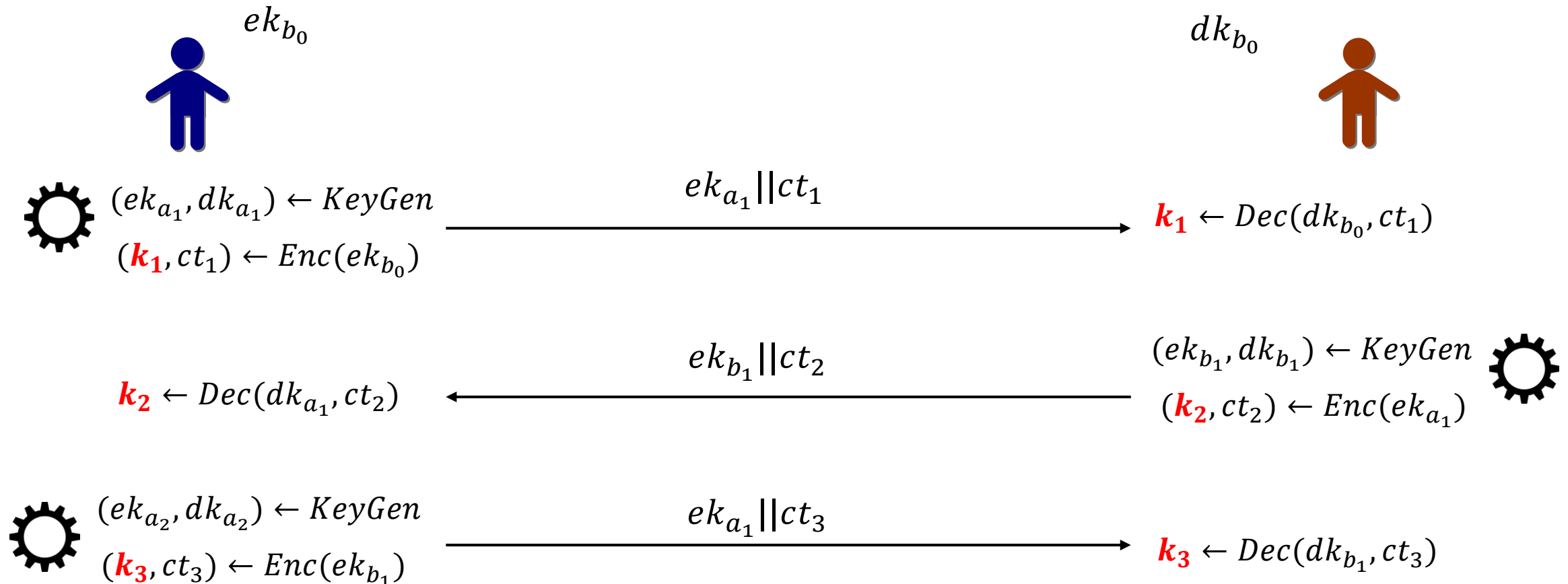
PQ Ratchet based on any KEM

[EC:ACD19]

A Generic Ratchet

PQ Ratchet based on any KEM

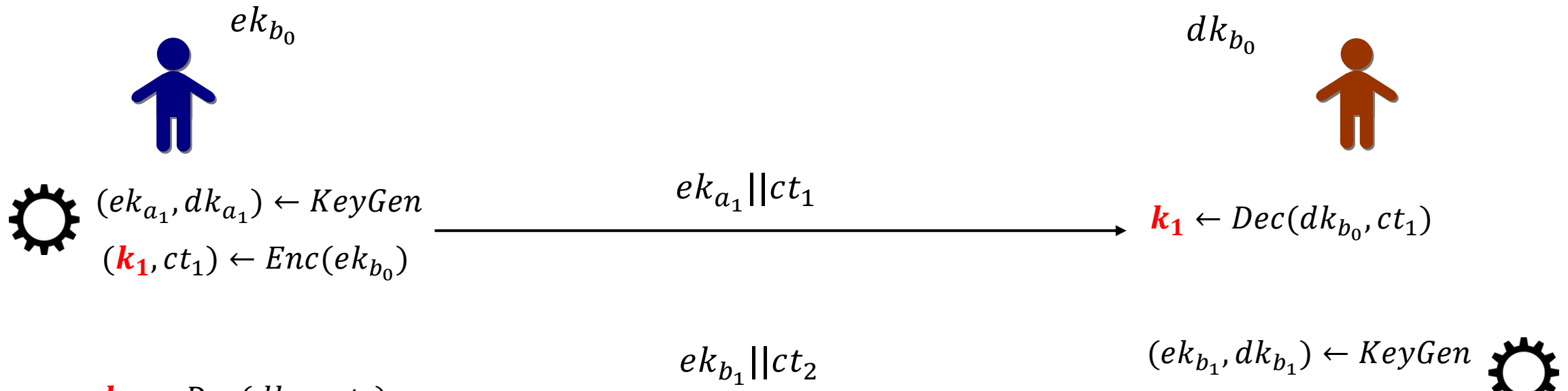
[EC:ACD19]



A Generic Ratchet

PQ Ratchet based on any KEM

[EC:ACD19]



- One PQ Ratchet is $\approx 2\text{KB}$, bigger than x70 DH Ratchet.
- To keep the impact on performance and bandwidth consumption minimal, Signal aims to limit overhead to 40B per message.

Recipe for Triple Ratchet



Step 1: Ratcheting KEM: **Katana** ✂

Better PQ Ratchet than running two KEMs in parallel.

Step 2: **Chunking** with error correcting codes

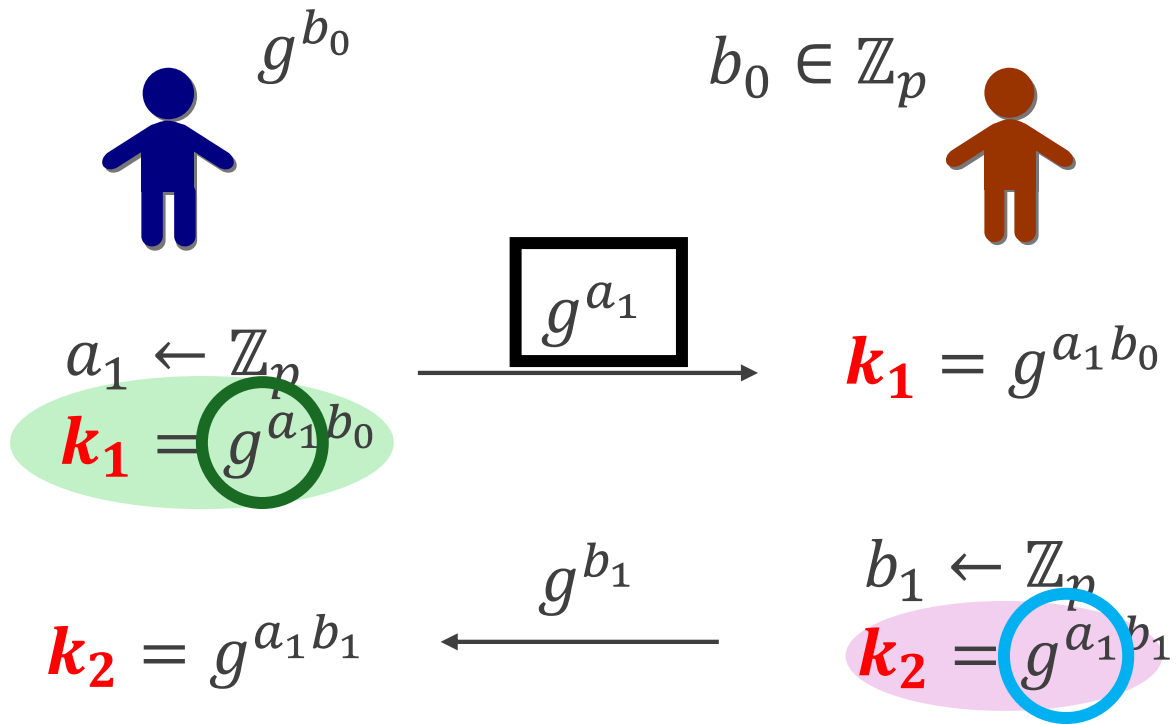
Forcing smaller bandwidth but with worse PCS security.

Step 3: **Hybrid Messaging**

Combining with DH-based ratchet for optimal security.

2. Our Efficient PQ Ratchet

Signal's DH Ratchet



- g^{a_1} is reused for two purposes
- *Receiver* message of a DH KEX.
 - *Sender* message of a DH KEX.

Goal: have a similar optimization for PQ-ratchet

Ratcheting KEM

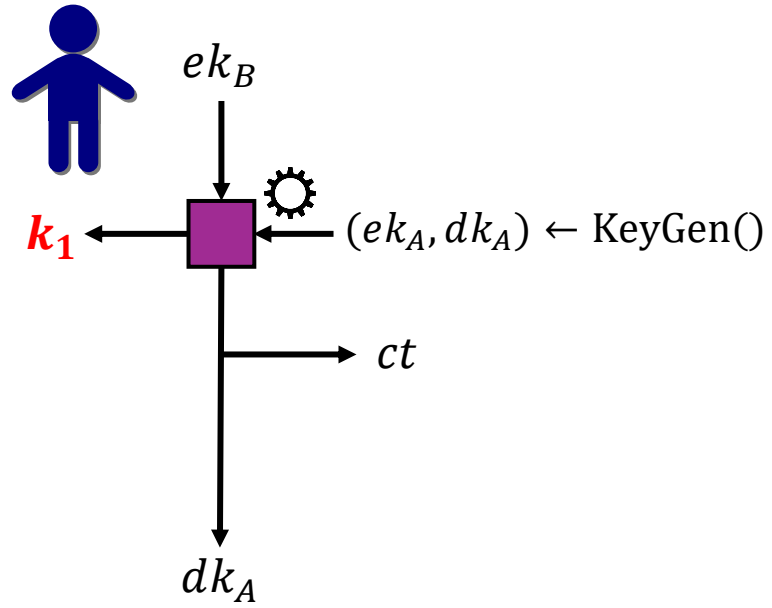


ek_B



dk_B

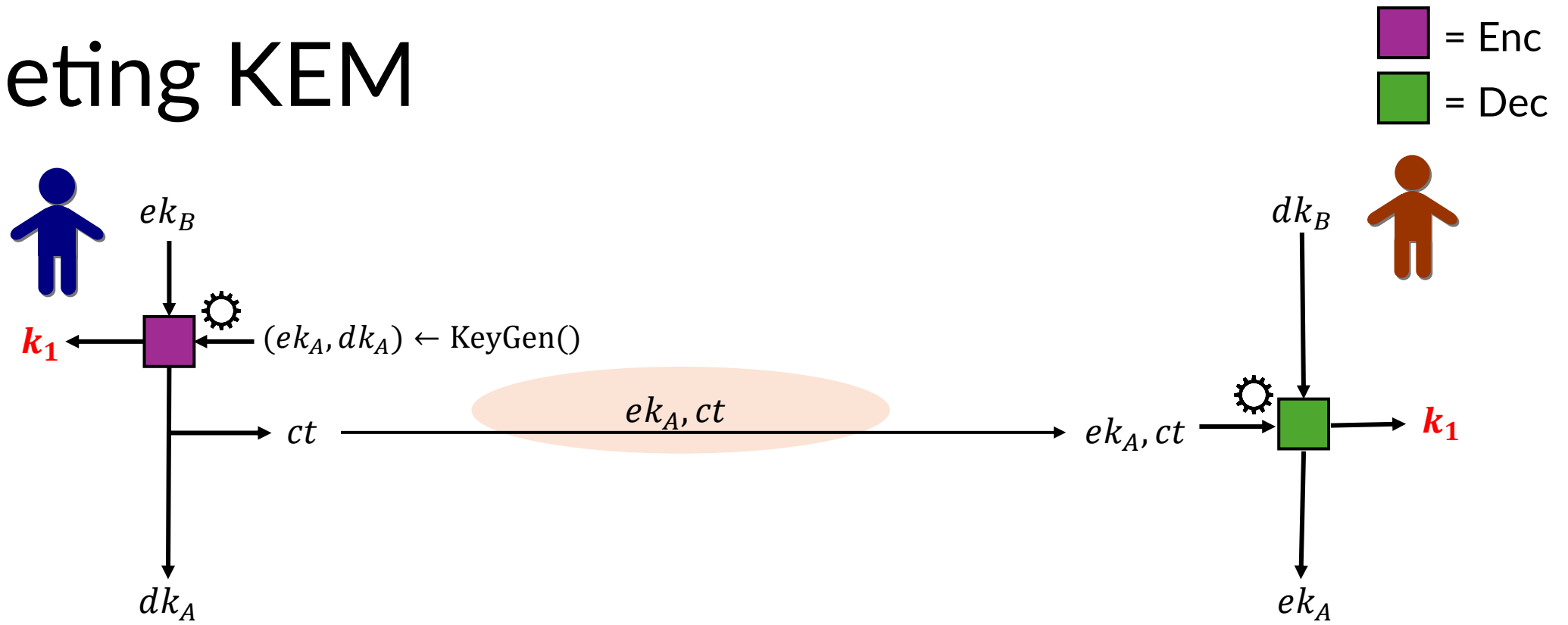
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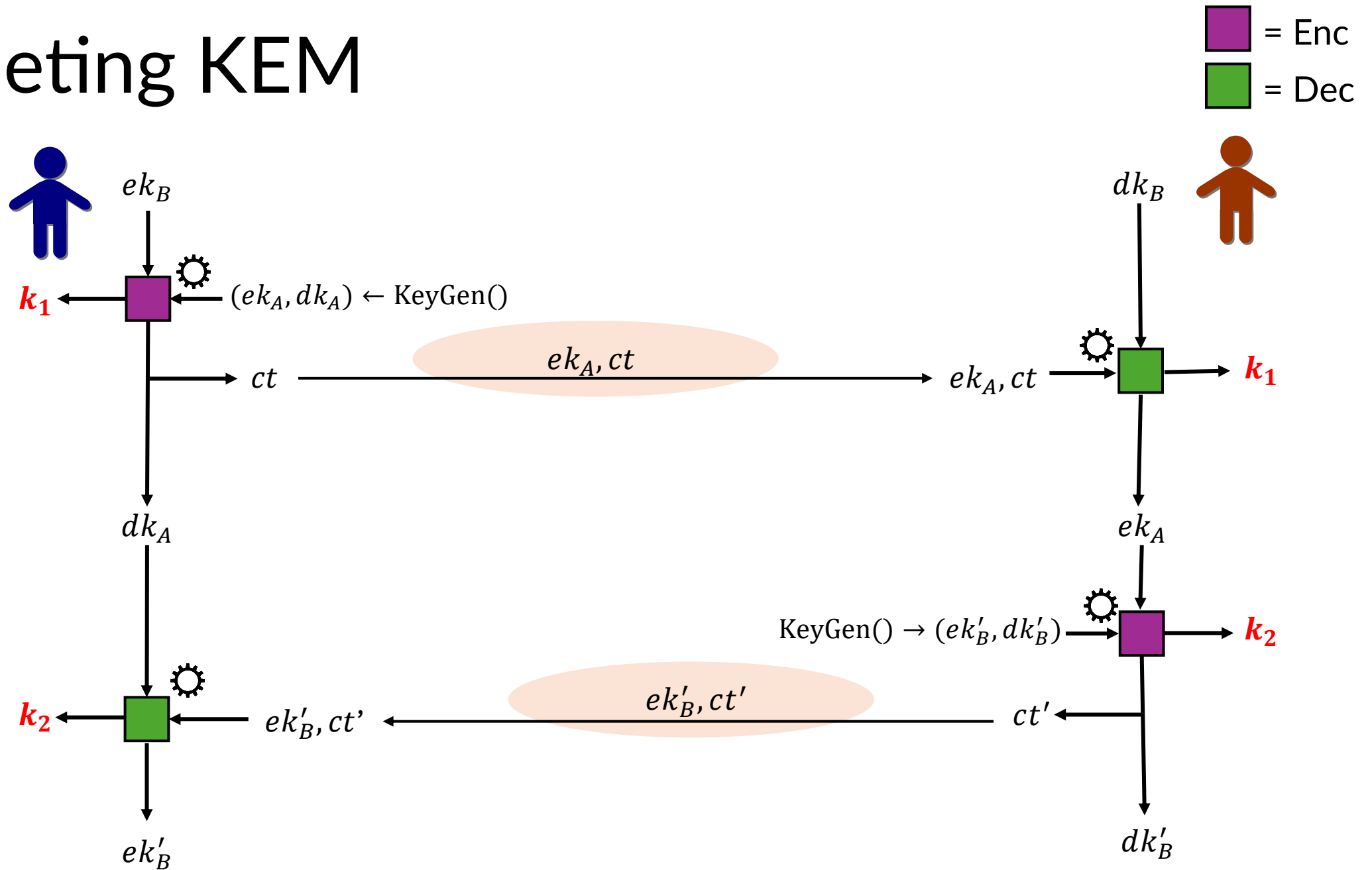
 = Enc

dk_B 

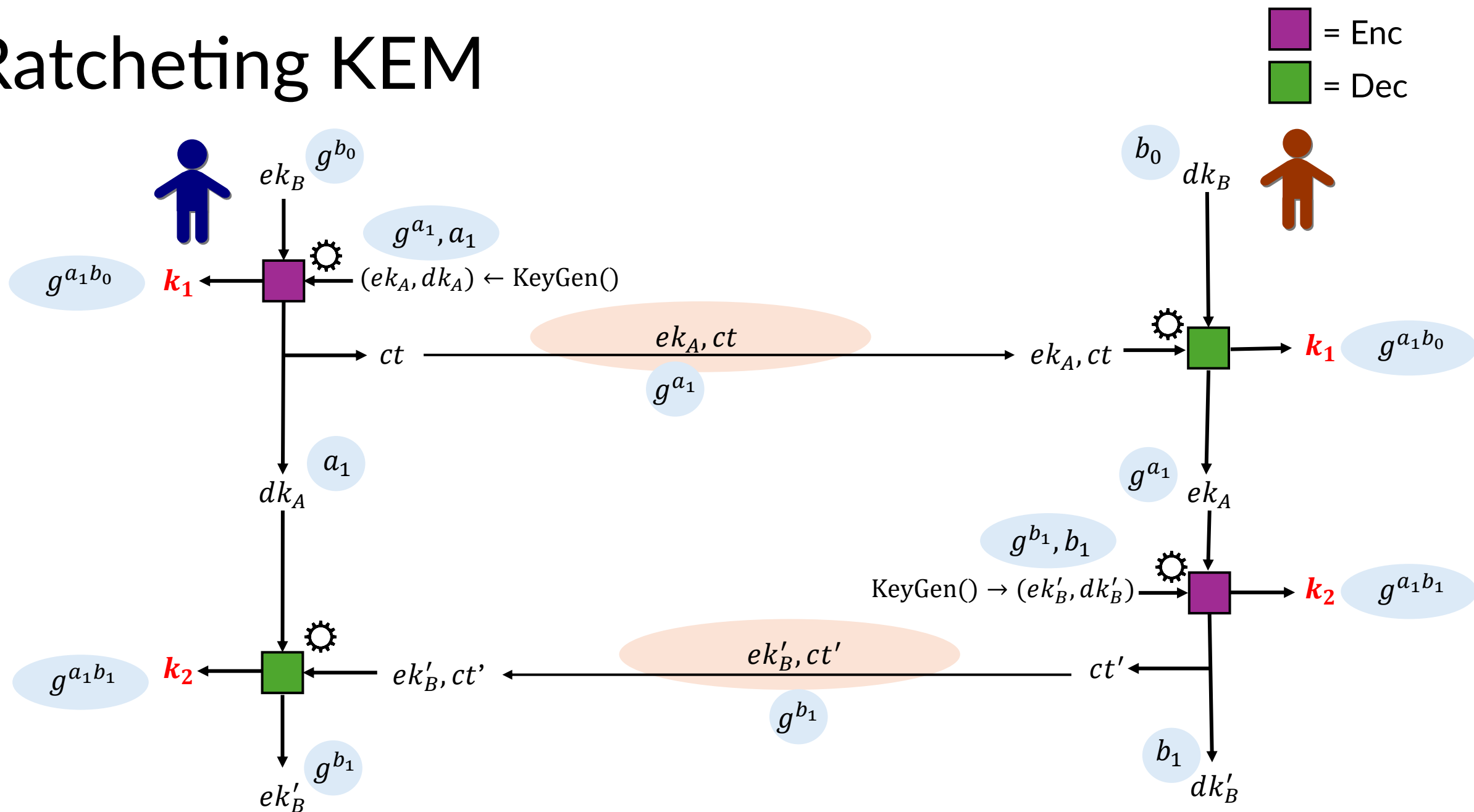
Ratcheting KEM



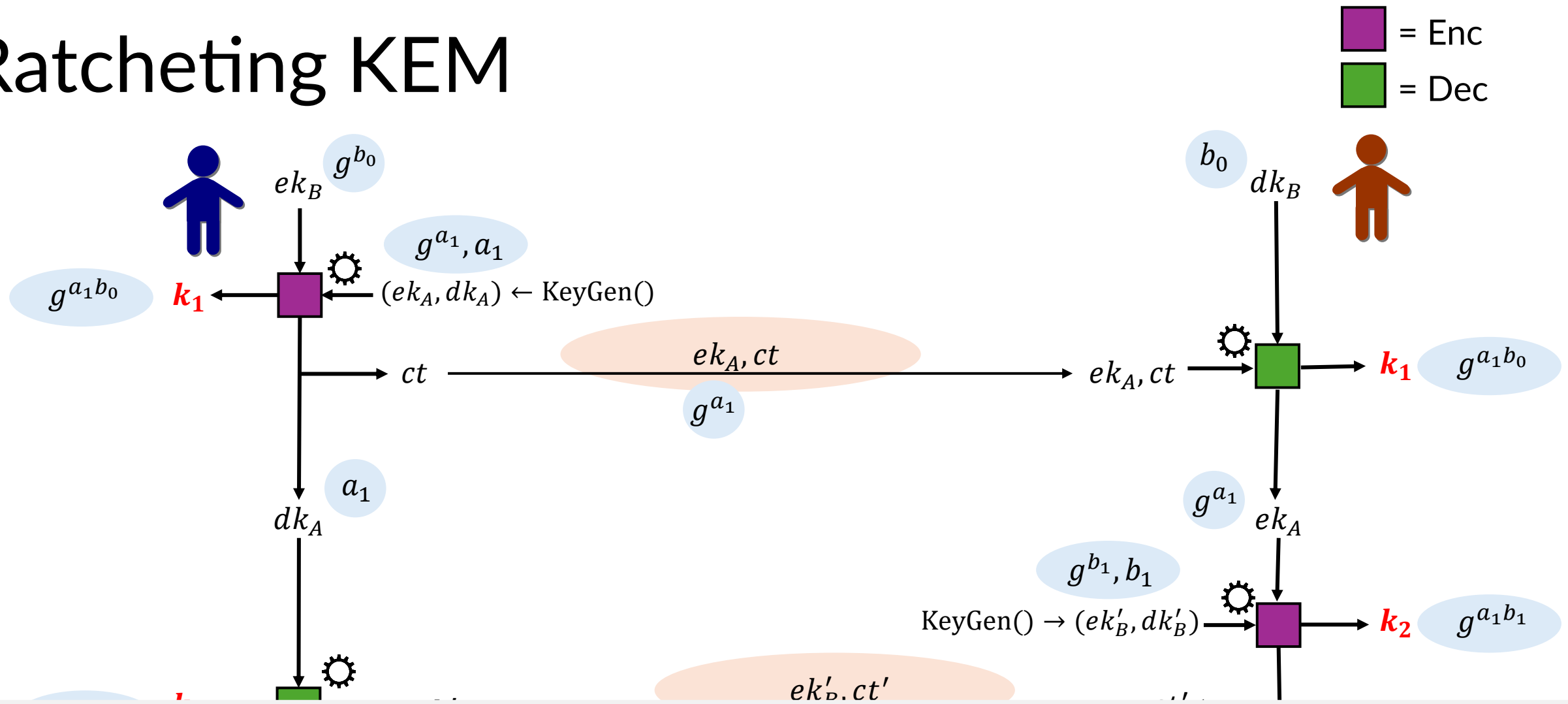
Ratcheting KEM



Ratcheting KEM



Ratcheting KEM



The **Double Ratchet** is a natural instantiation of Ratcheting-KEM with an empty ciphertext

Katana

A Ratcheting KEM where ek can be reused as part of ct .

A common lattice-based KEM

$$ek = Ds + x$$

$$ct = (ct_0, ct_1) = (D^T r + z, \quad ek^T r + z + K[\frac{q}{2}])$$

Katana

A Ratcheting KEM where ek can be reused as part of ct .

A common lattice-based KEM

$$ek = Ds + x$$

$$ct = (ct_0, ct_1) = (D^T r + z,$$

$$ek^T r + z + K[\frac{q}{2}])$$

Reconciliation
(→ Eliminate noise)

Noisy key exchange

Katana

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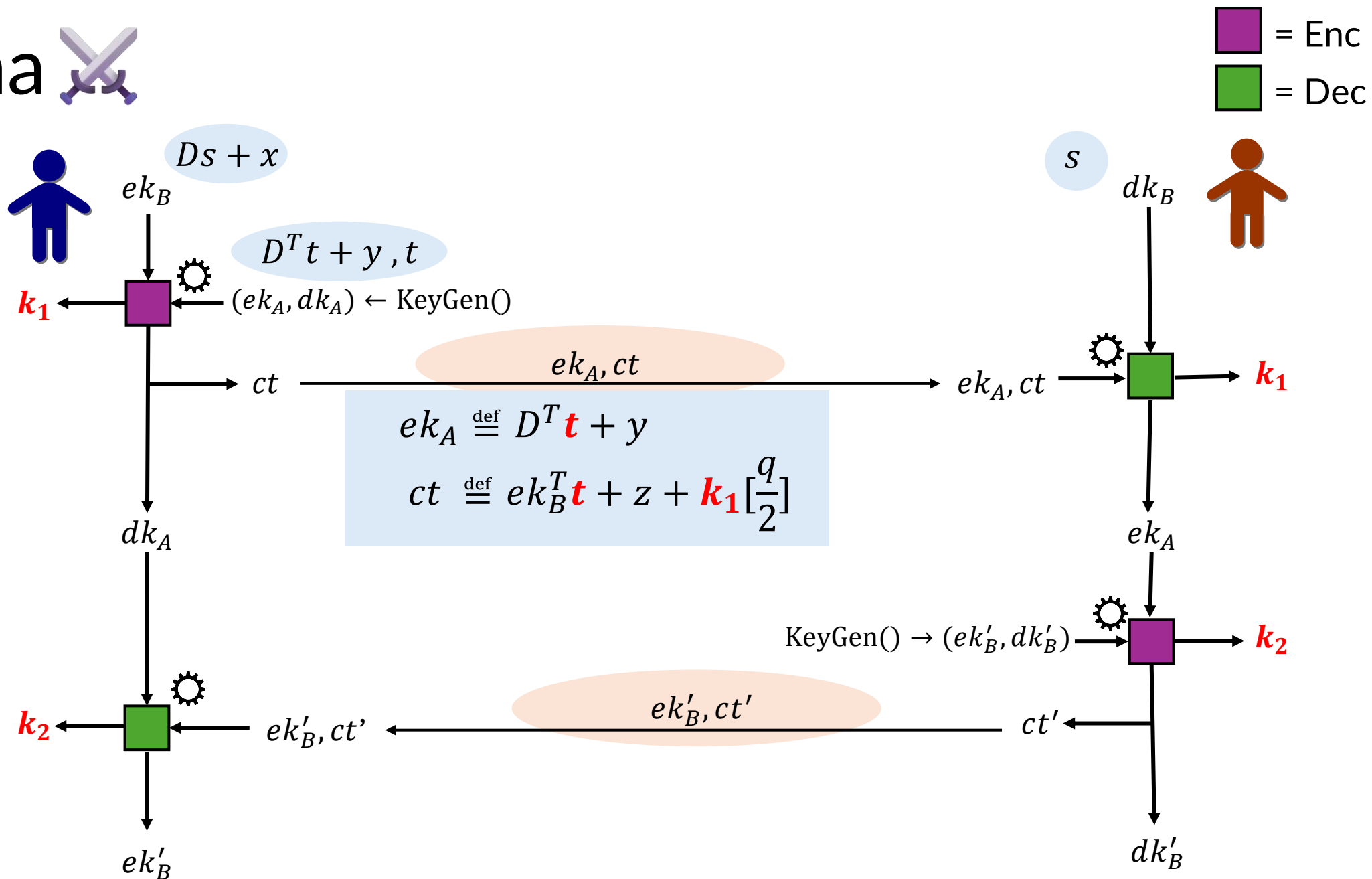
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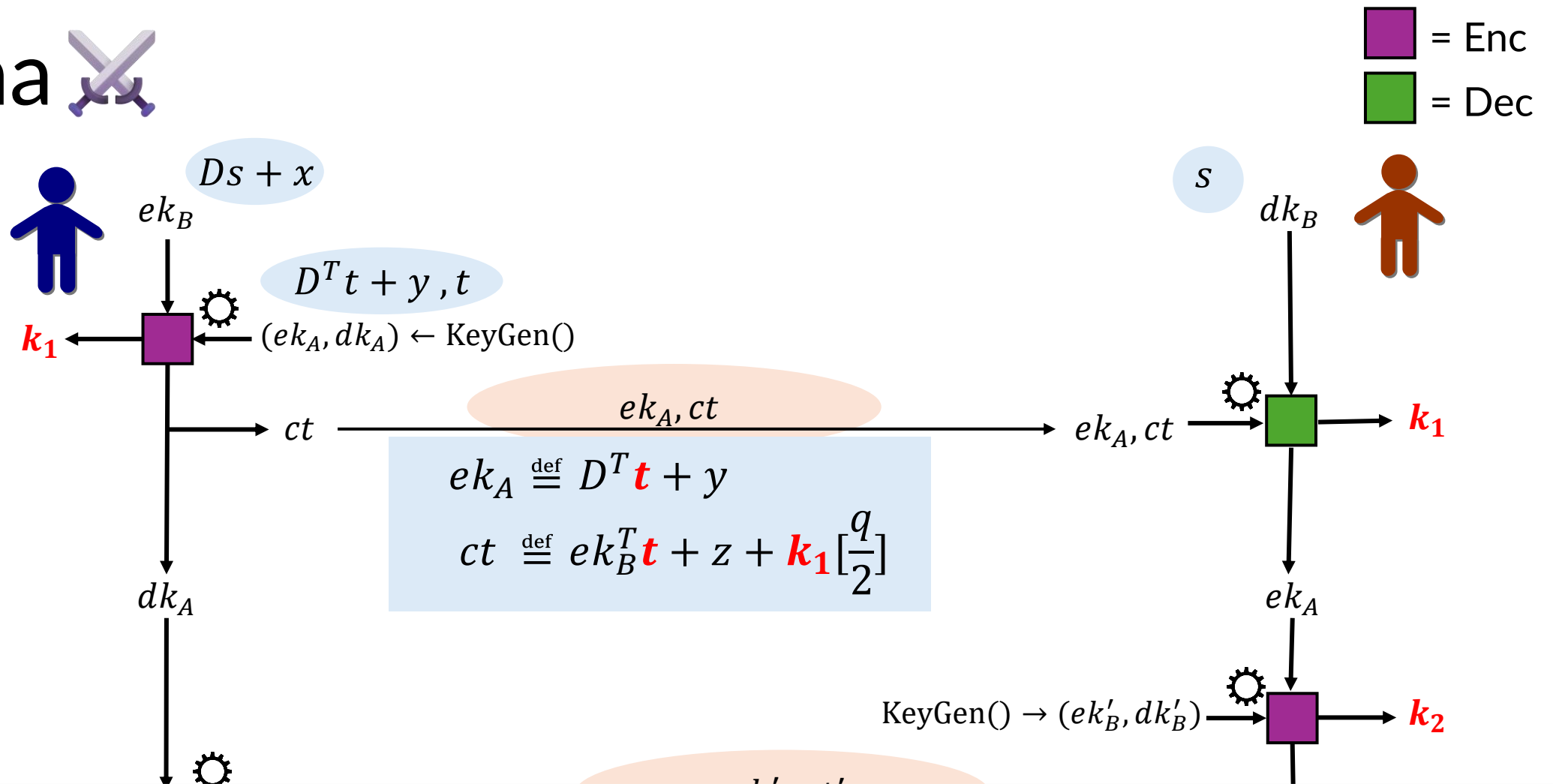
- ➡
- Reuse ek as ct_0 and only send ct_1 as the ciphertext ct .
 - Since $|ct_0| \gg |ct_1|$, significant size reduction.

* Such an optimization was attempted in [EC:ACD19,ACCESS:LKS23] for special PQ-KEMs, but the security proofs are incorrect and the scheme becomes insecure for certain parameters.

Katana

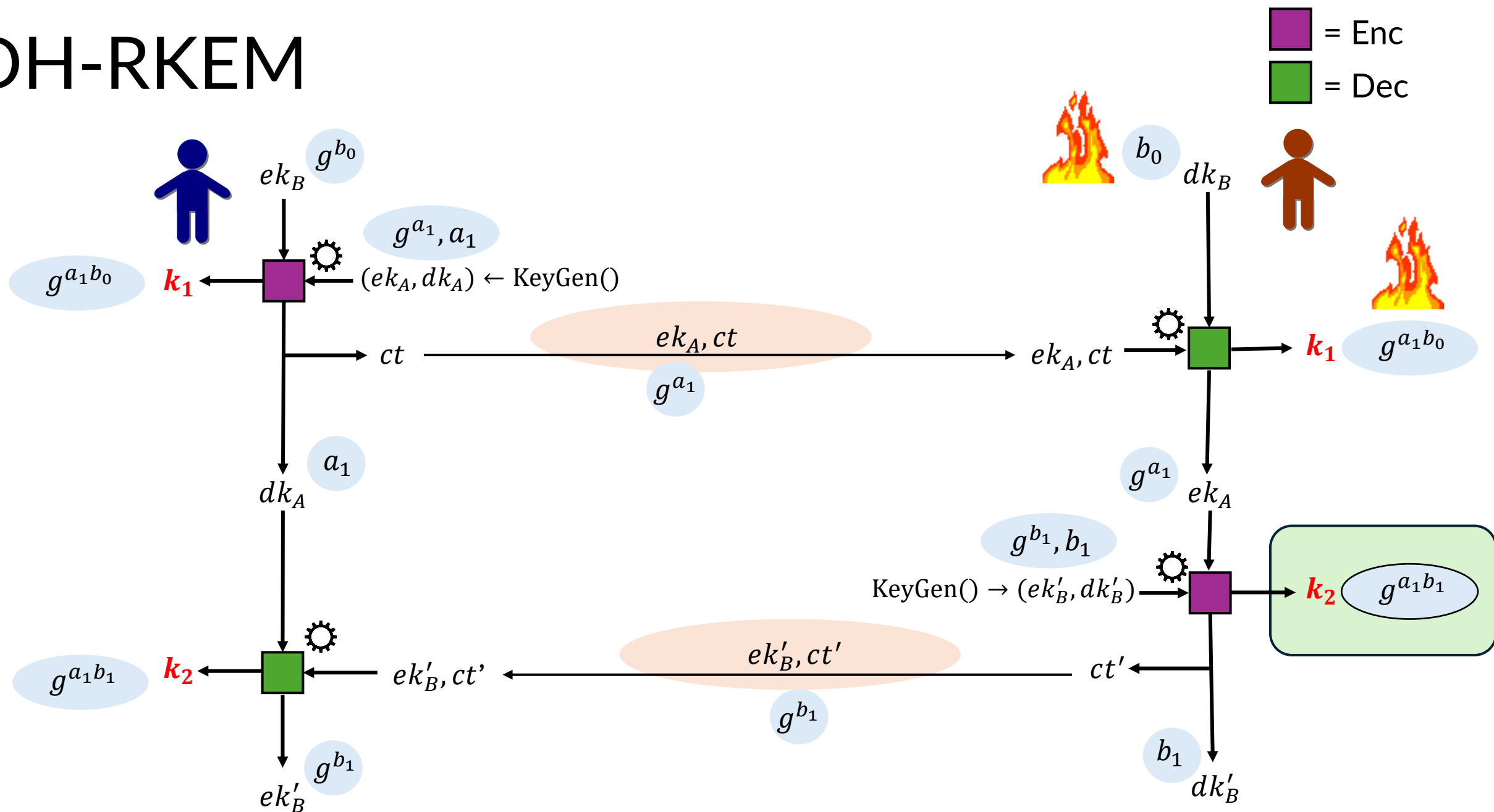


Katana

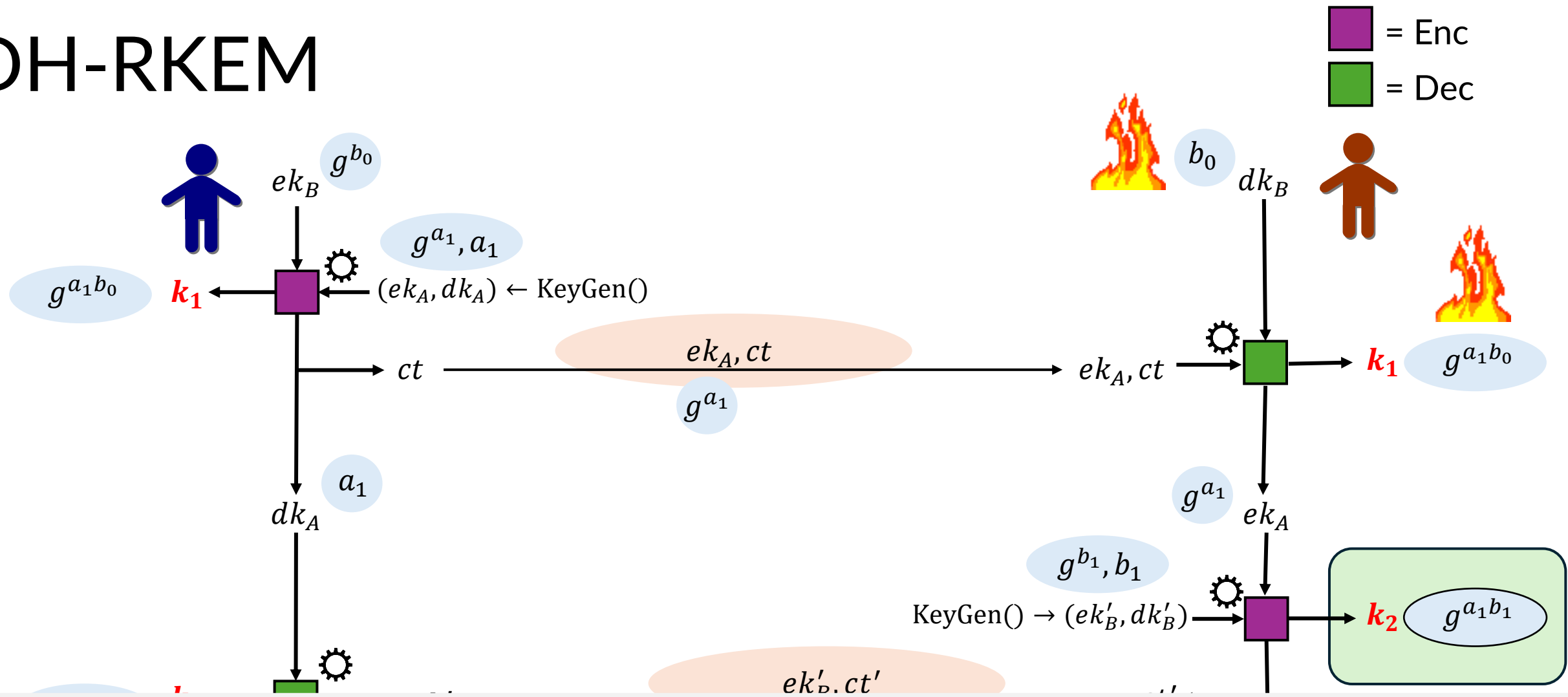


But is it secure?

DH-RKEM

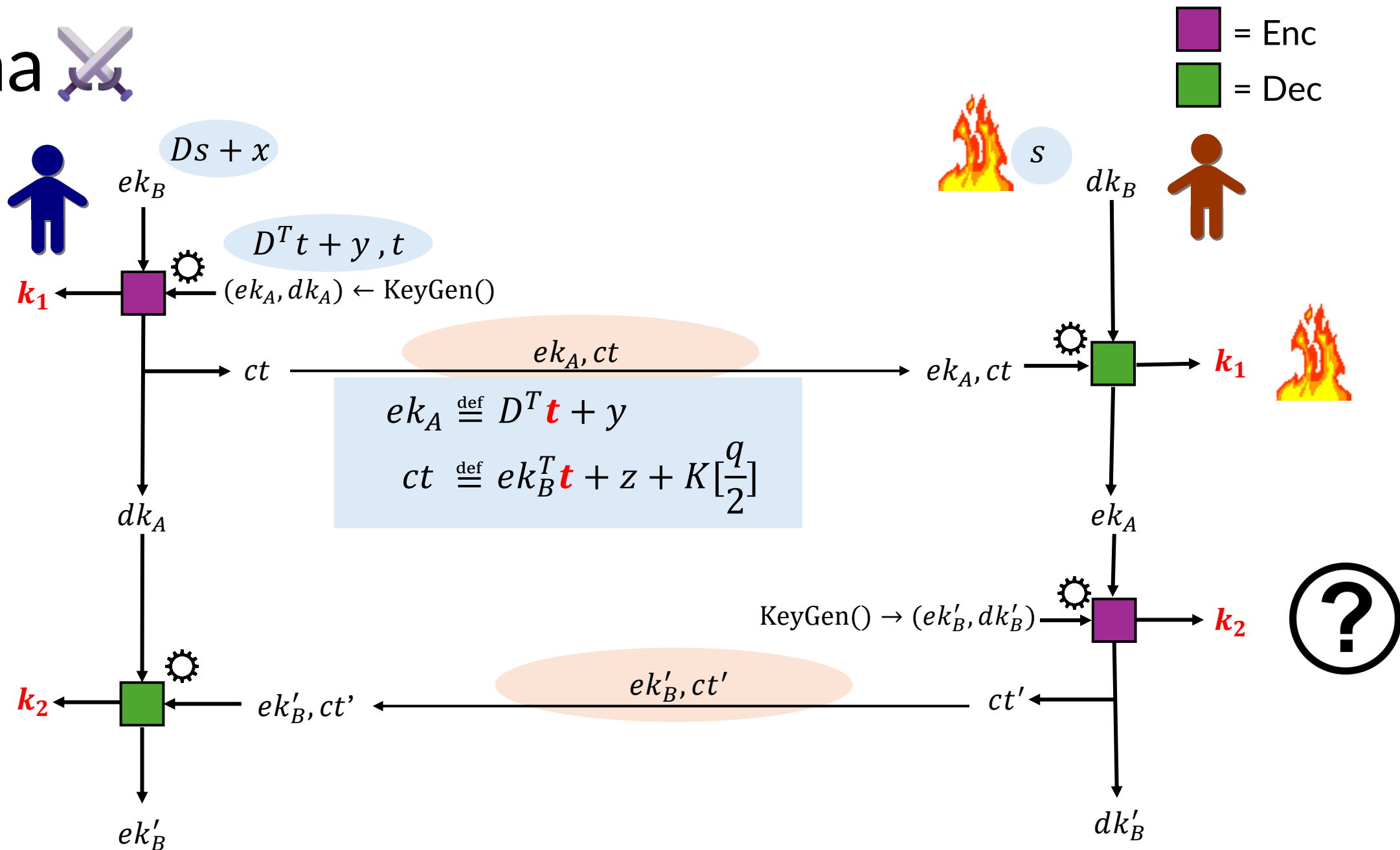


DH-RKEM

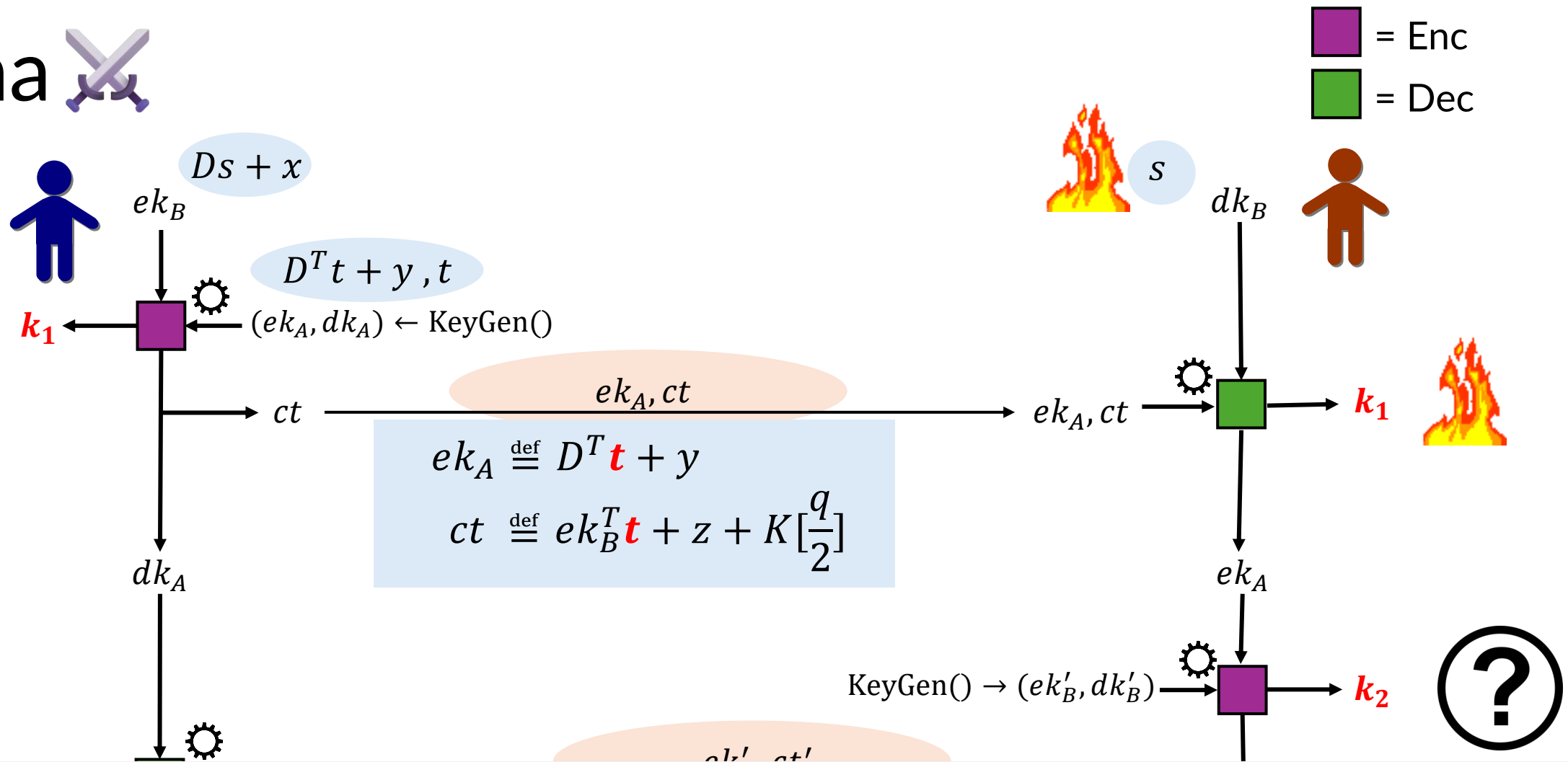


- $k_1 = g^{a_1 b_0}$ can be simulated based on (b_0, g^{a_1}, g^{b_1}) only
- **Security of k_2 follows from standard DDH**

Katana



Katana



- **Noisy key exchange ct** and key k_2 cannot be (jointly) simulated based on (s, ek_A, ek'_B)
- **Security of K' does not follow from standard LWE**

Katana

Module learning with errors (MLWE)

$$|\Pr[\mathcal{A}(D, D \cdot s + e) = 1] - \Pr[\mathcal{A}(D, b) = 1]|$$



KATANA cannot be based on MLWE 😞

Katana

Module learning with errors (MLWE)

$$|\Pr[\mathcal{A}(D, D \cdot s + e) = 1] - \Pr[\mathcal{A}(D, b) = 1]|$$

Hint-MLWE

[KLSS'23, EEN'24]

$$|\Pr[\mathcal{A}(D, D \cdot s + e, \textcolor{red}{M}, \textcolor{red}{h}) = 1] - \Pr[\mathcal{A}(D, b, \textcolor{red}{M}, \textcolor{red}{h}) = 1]|$$

$$h = M \begin{bmatrix} s \\ e \end{bmatrix} + z$$



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$$h = M \begin{bmatrix} s \\ e \end{bmatrix} + z$$



KATANA cannot be based on MLWE ☹



- Stronger assumption
- Need slightly different parameters

Size Reduction

	Target security	ek	ct	Total (bytes) ek + ct
ML-KEM	128	800	768	1568
Katana 		832	48	880
ML-KEM	192	1184	1088	2272
Katana 		1344	72	1416

2. Bandwidth-constrained Ratcheting

Bandwidth Constraint

- Katana  saves $\approx 2x$ bandwidth 😊
- **BUT... Katana  isn't enough!!**



Signal aims to limit overhead to 40B per message.

Bandwidth Constraint

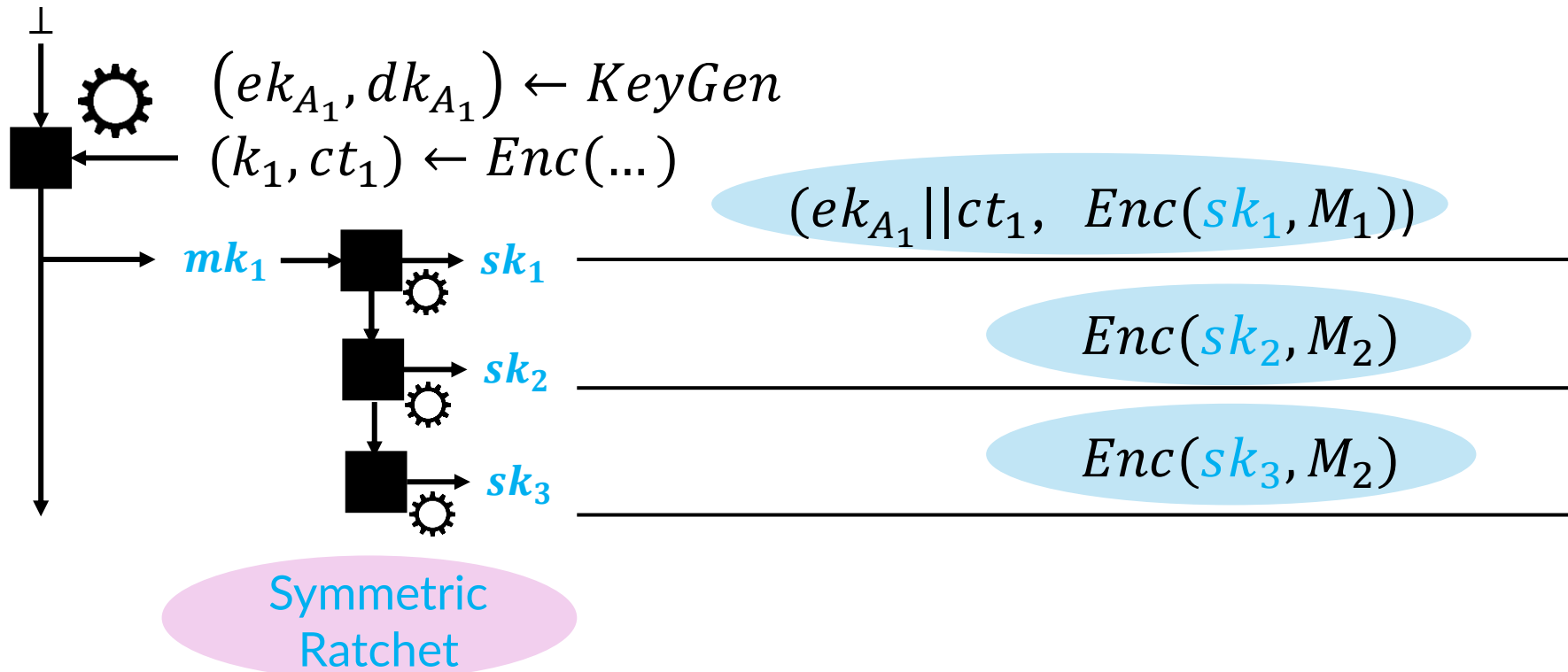
Approach 1: Only send RKEM ciphertext every X messages

- Amortize communication cost

Bandwidth Constraint

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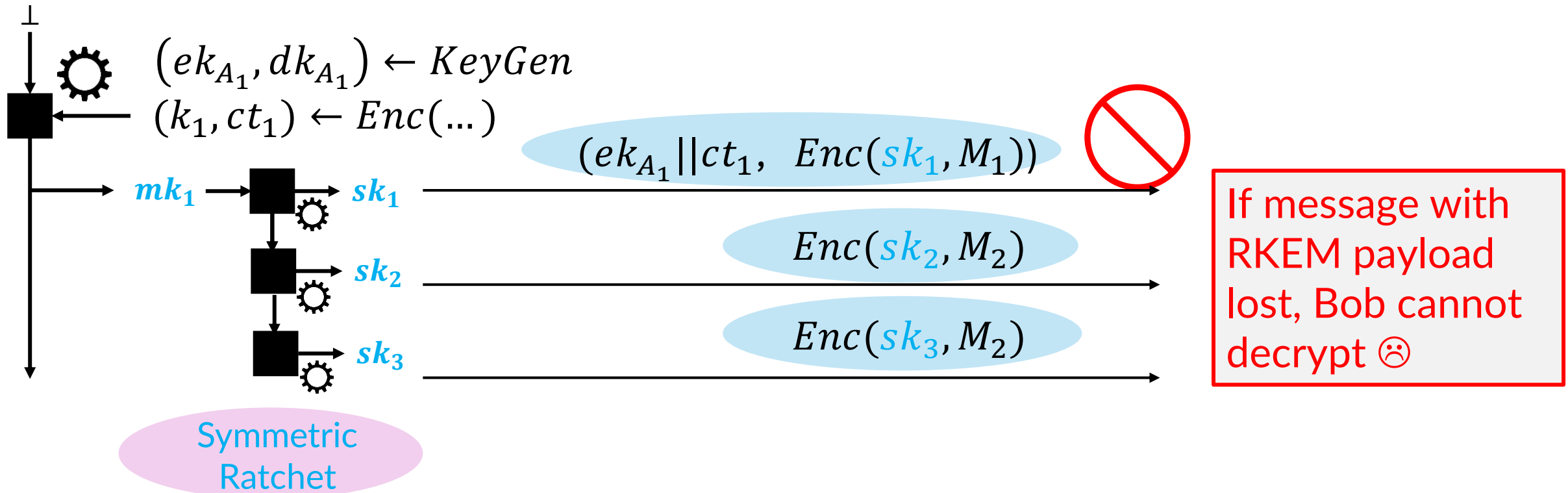
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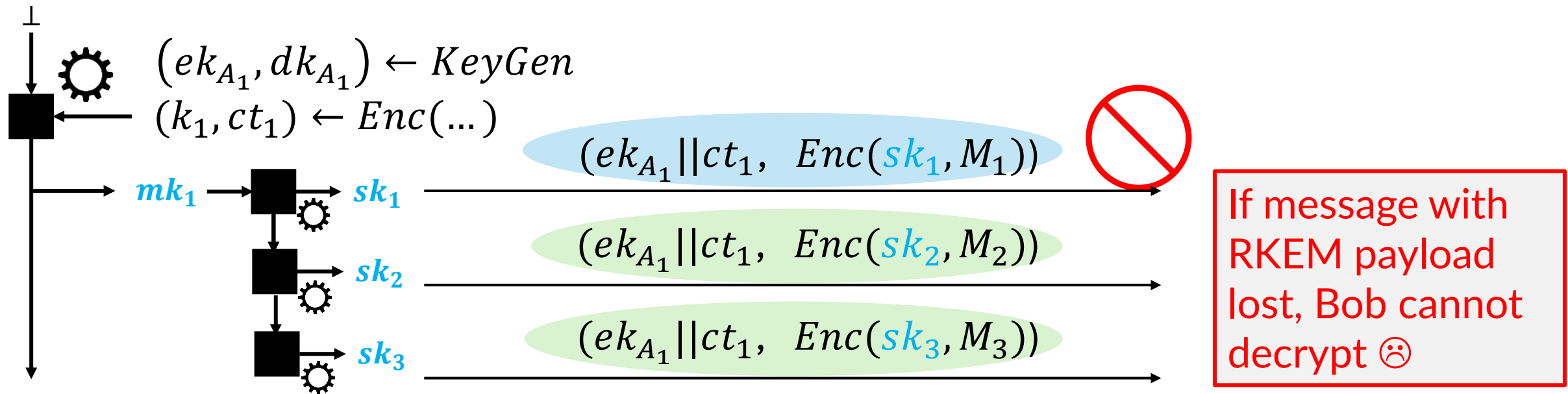
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Bandwidth Constraint

Approach 1: Only send RKEM ciphertext every X messages (*)

- Amortize communication cost



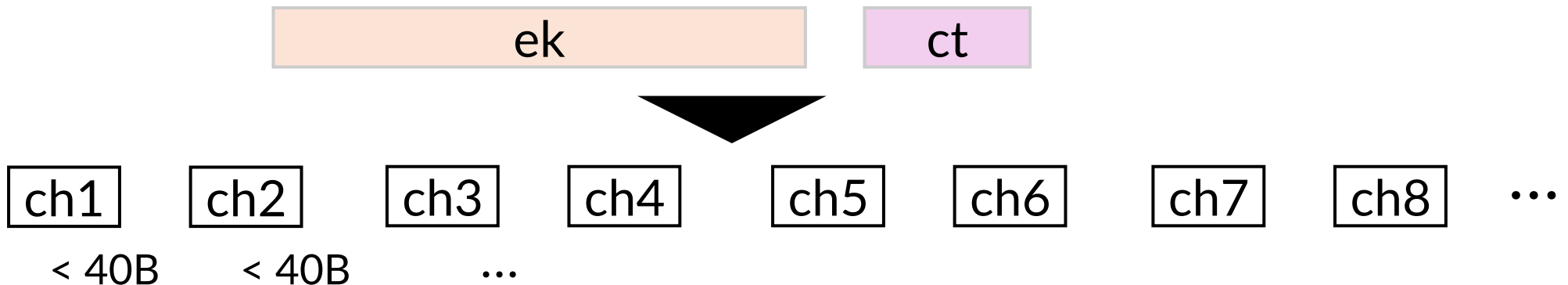
Immediate decryption forces Alice to repeat long payload until acknowledged. Worst case: no amortization!

(*) Apple's PQ3 Protocol ratchets keys every 50 messages, but repeats until the key is confirmed

Bandwidth Constraint

Approach 2: Split (ek, ct) into smaller pieces

- Amortize communication cost
- If single message lost, only need to resend chunk
- However still wastes bandwidth (not knowing which chunk to repeat)

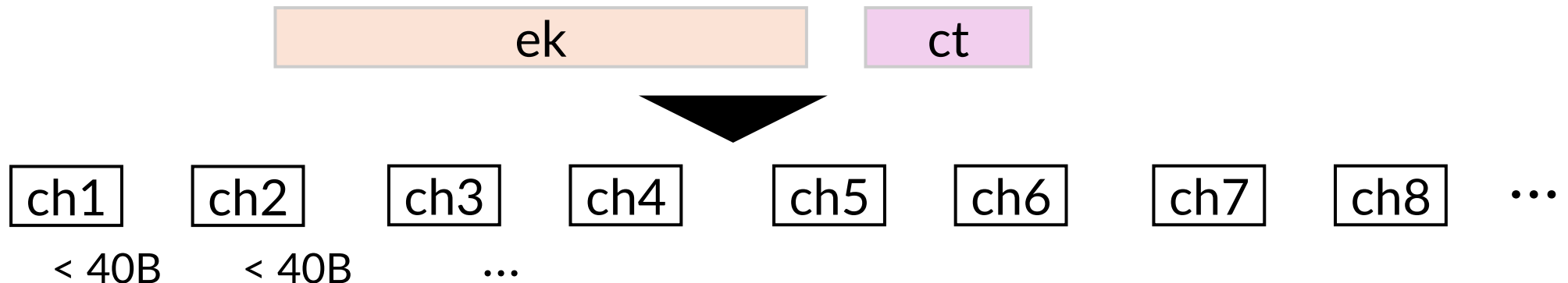


Bandwidth Constraint

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Approach 3: Chunk using erasure code



Bandwidth Constraint

Approach 2: Split (ek, ct) into smaller pieces

- Amortize communication cost
- If single message lost, only need to resend chunk
- However still wastes bandwidth (not knowing which chunk to repeat)

Approach 3: Chunk using erasure code



- Overhead per message is *small and fixed*.
- Alice does not waste bandwidth when Bob is offline for a while.

3. Hybrid Secure Messaging

Idea 3: Hybrid Messaging

- We have seen how to make PQ-SM practical using [KATANA](#)  and chunking
- But what if DH turns out to be more secure than (Hint-)LWE?

Idea 3: Hybrid Messaging

- We have seen how to make PQ-SM practical using [KATANA](#)  and chunking
- But what if DH turns out to be more secure than (Hint-)LWE?
- We want hybrid SM (best of both worlds)

Idea 3: Hybrid Messaging

Approach 1: Build a hybrid RKEM

- Chunk the output of the hybrid RKEM
- Use the standard symmetric ratchet (from Signal)

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- Slower PCS against classical adversaries

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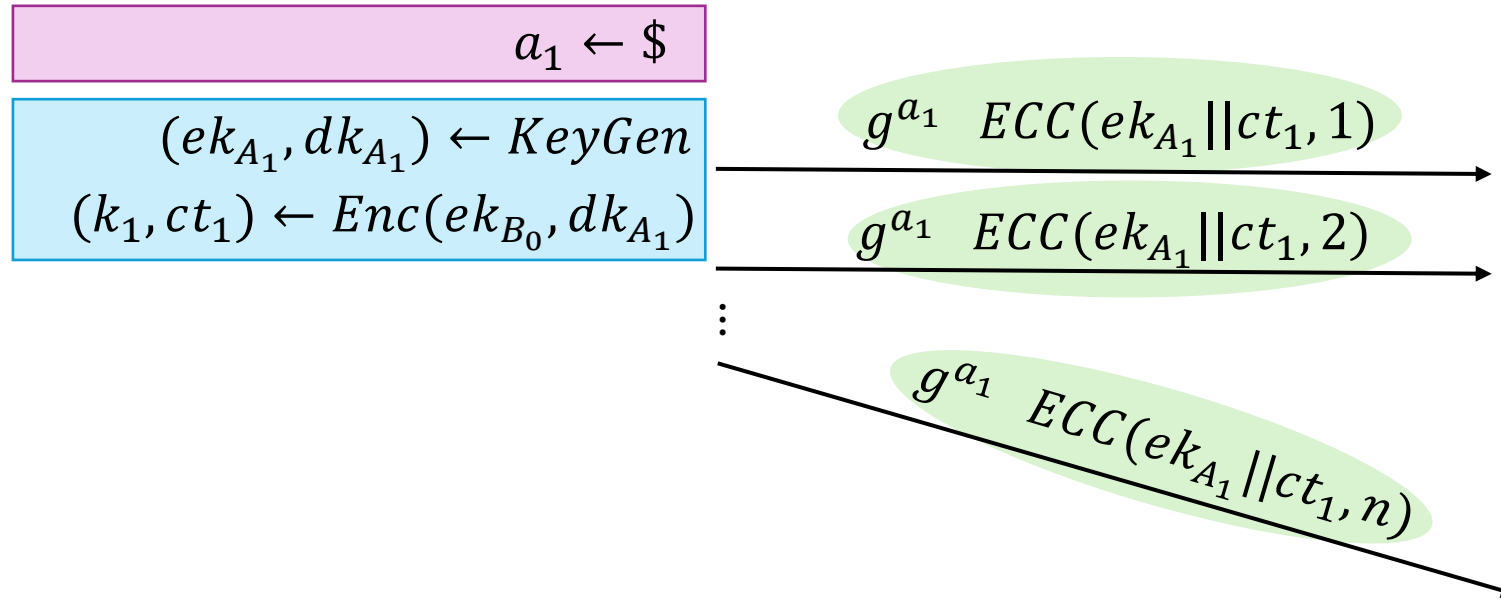


- Slower PCS against classical adversaries

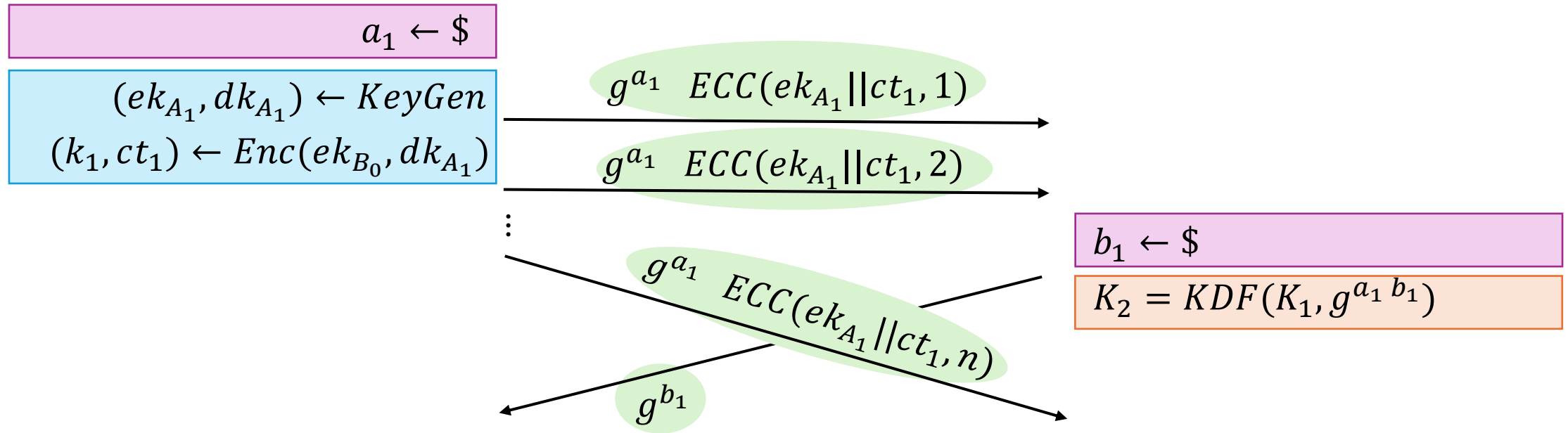
Approach 2: Run two ratcheted KEMs in parallel

- How to mix in the keys into the root key chain?

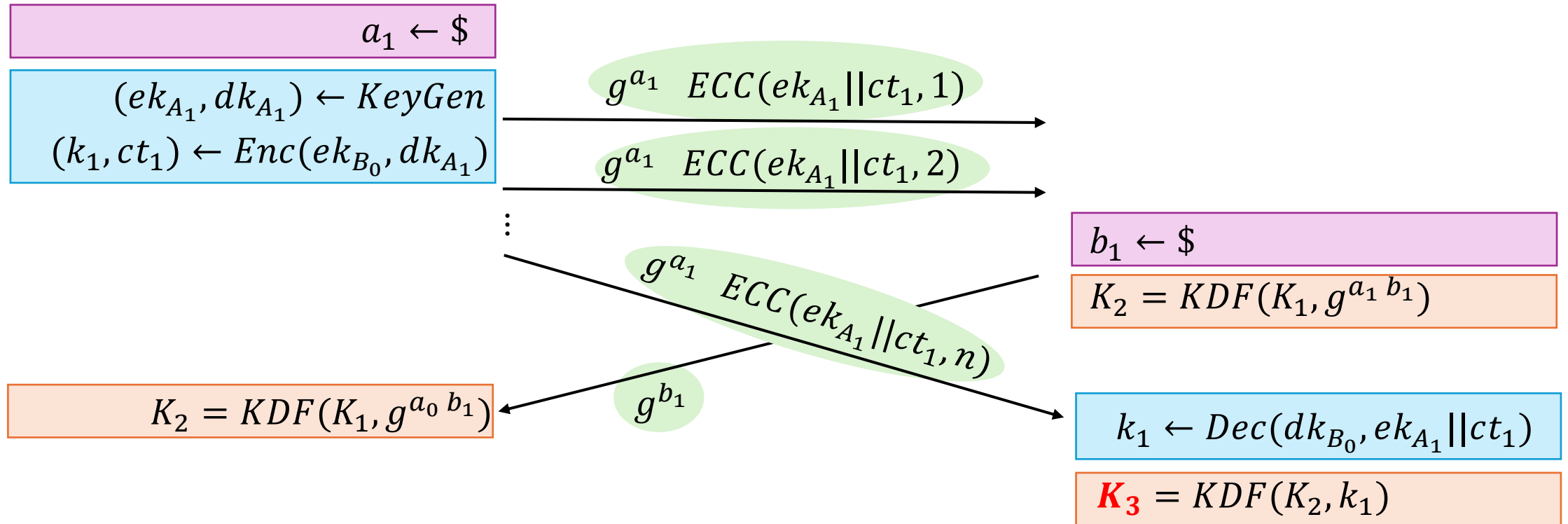
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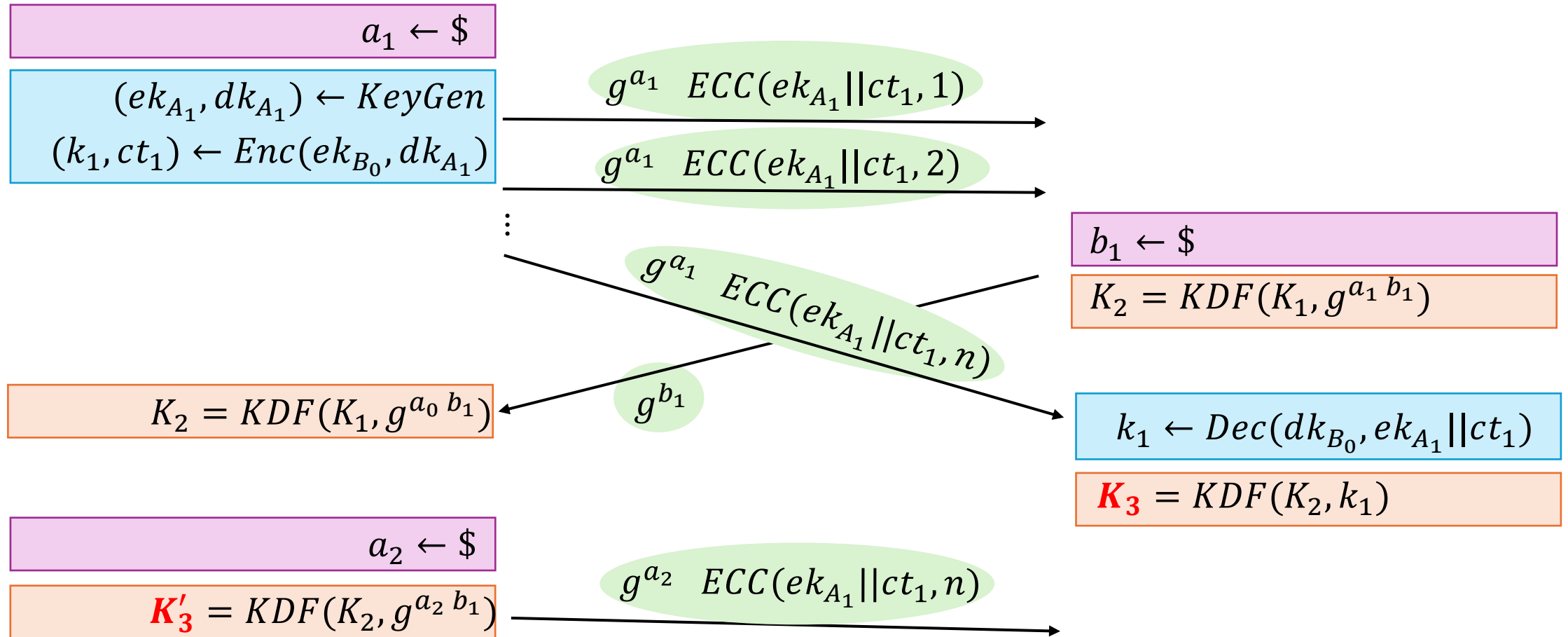
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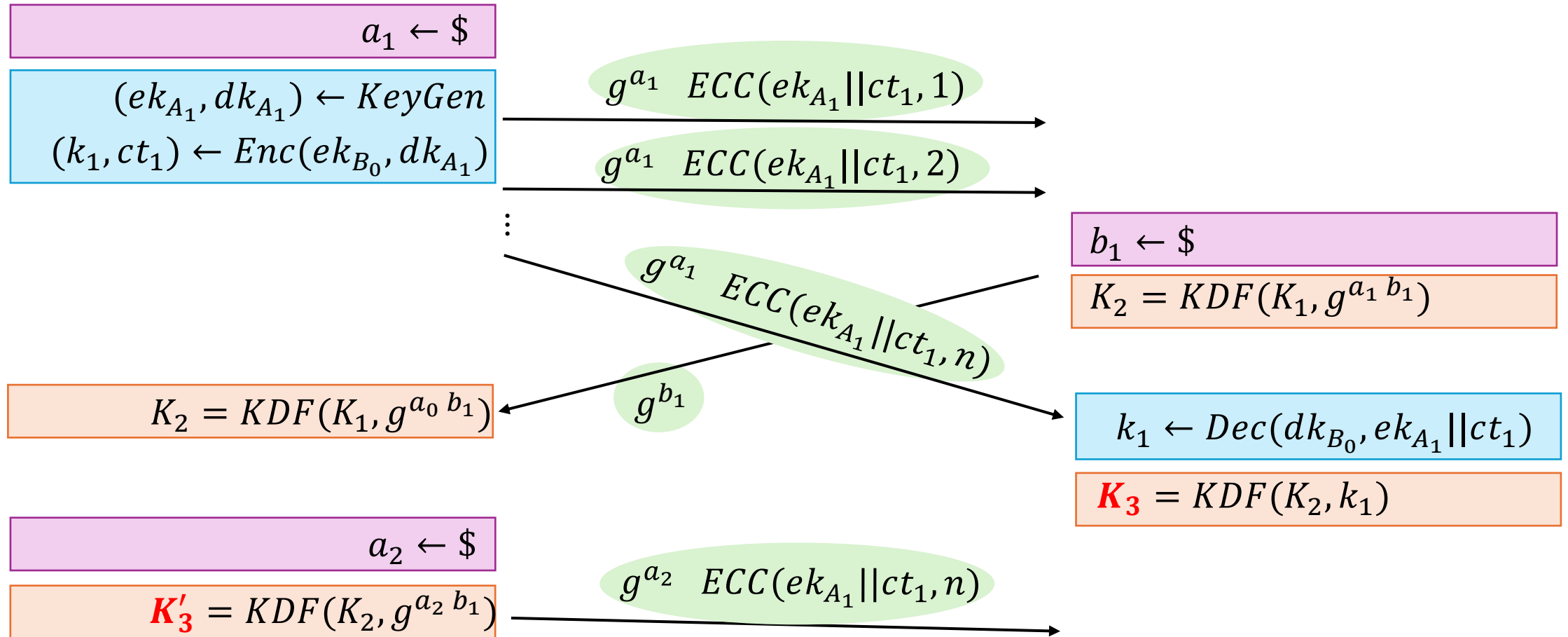
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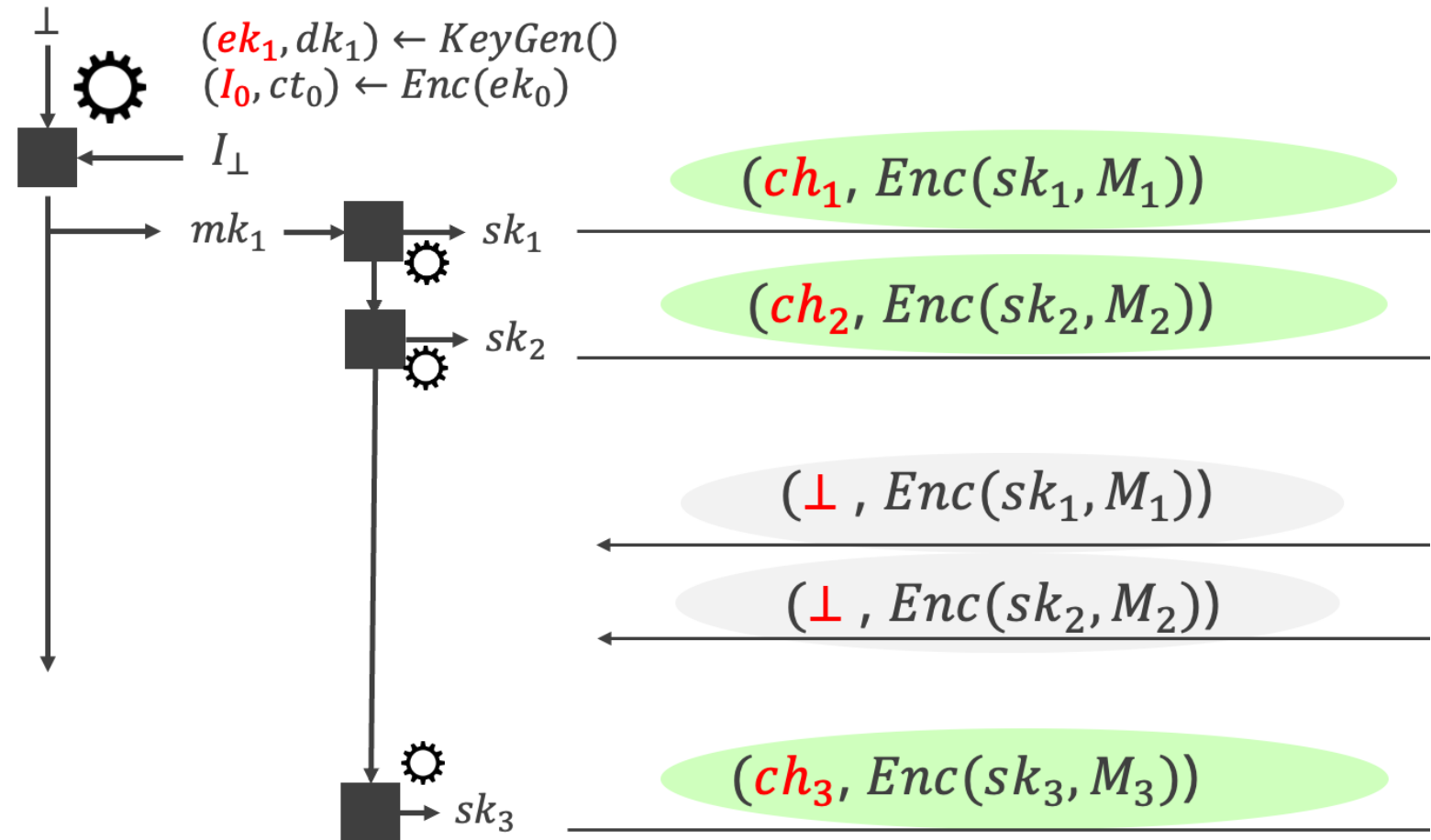
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➤ Parties mix in keys in different order!

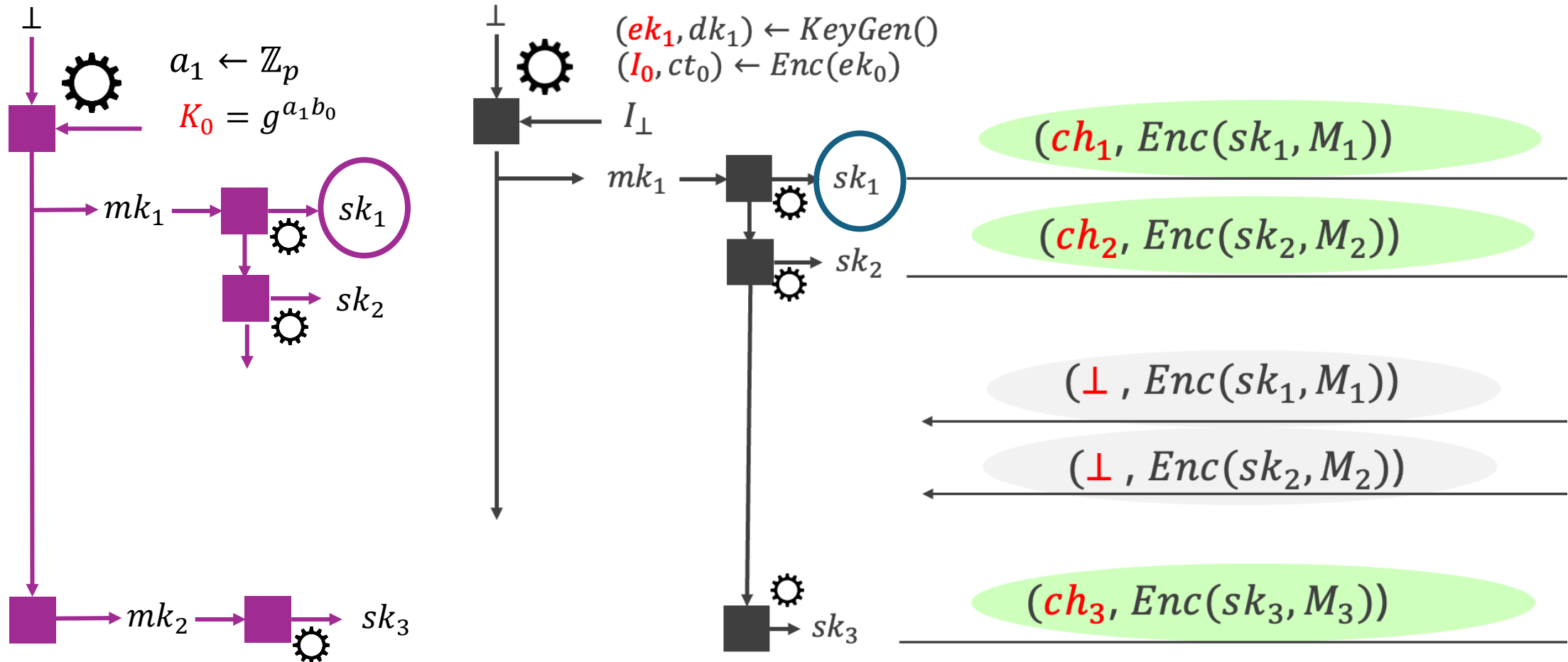
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Approach 3: Run two complete ratchets in parallel



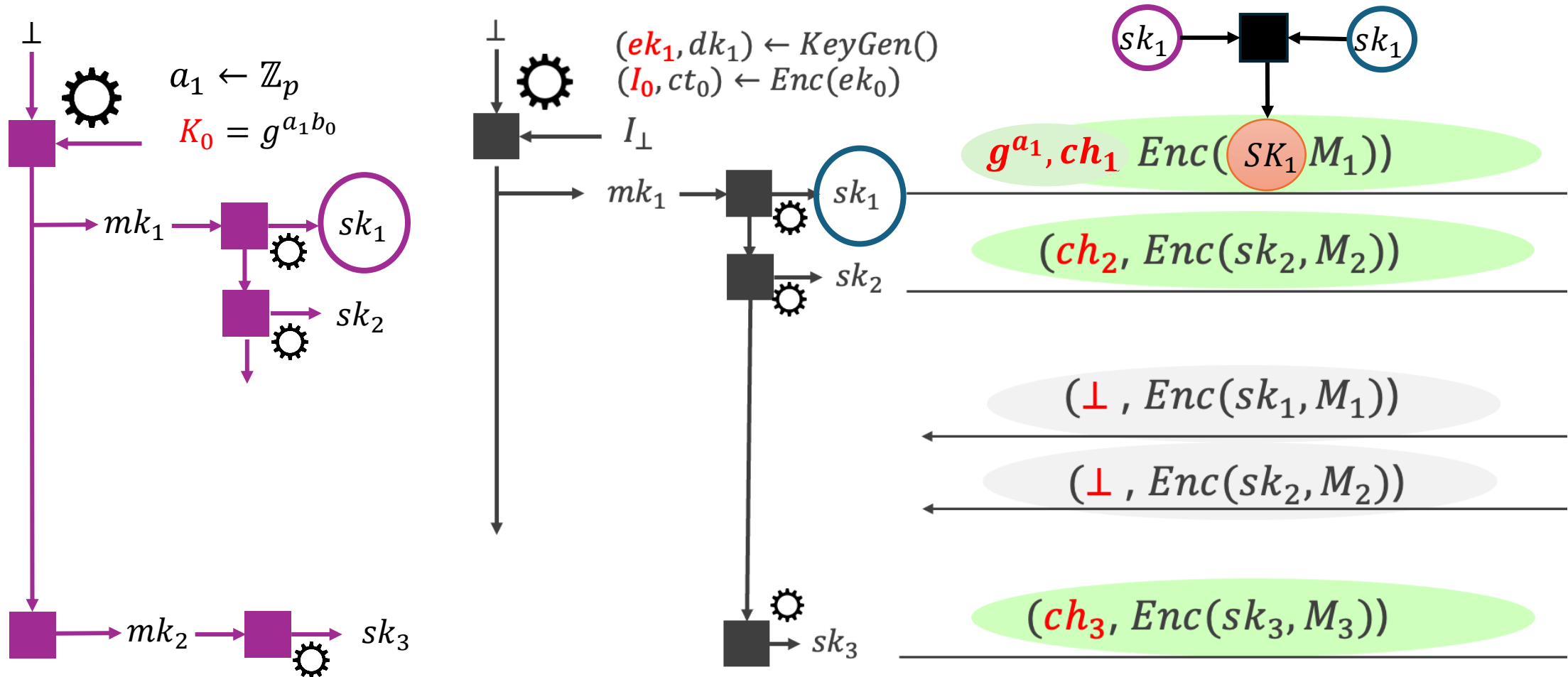
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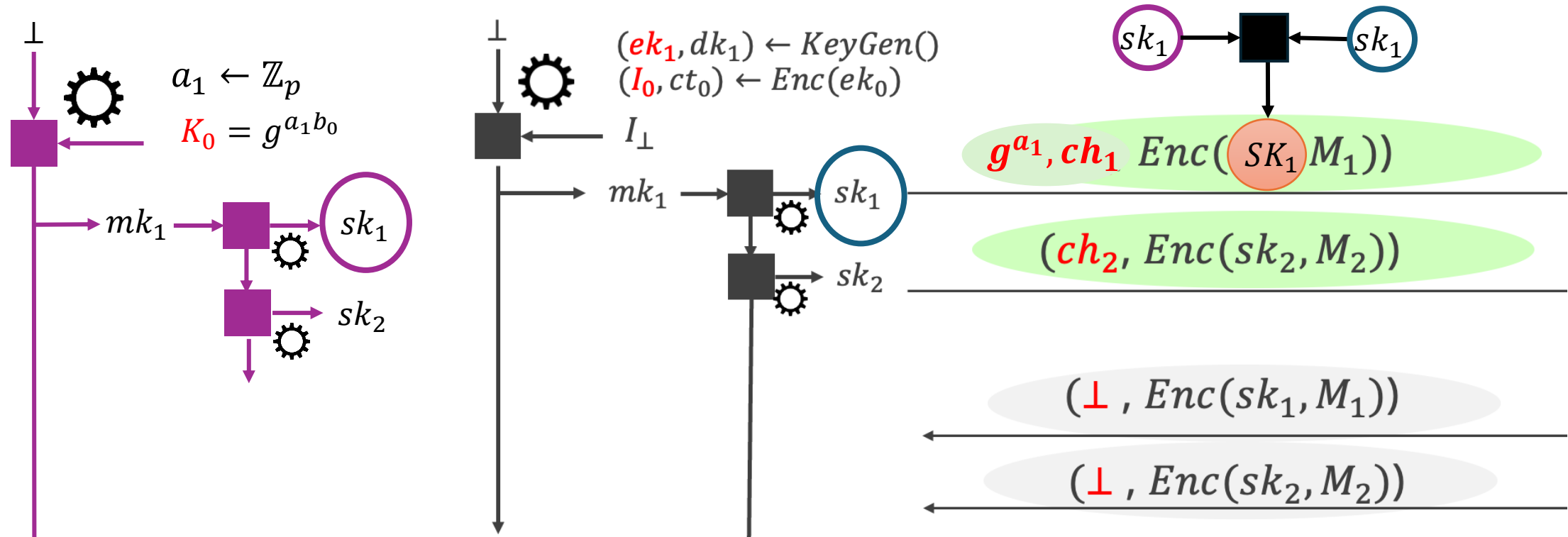
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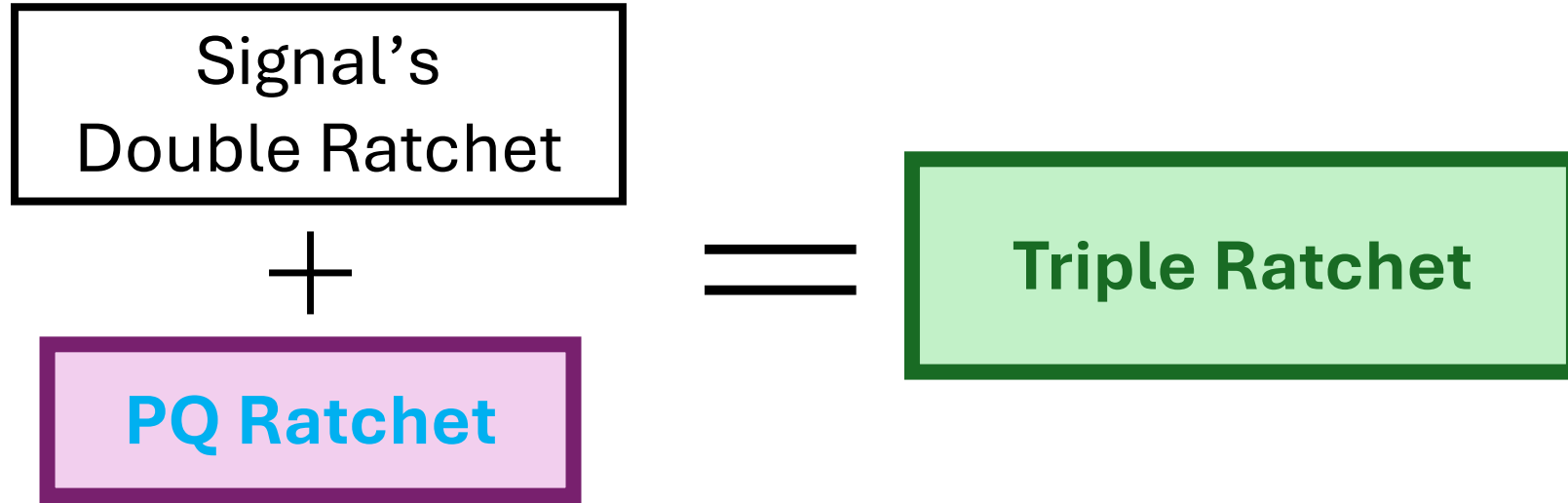
Idea 3: Hybrid Messaging

Approach 3: Run two complete ratchets in parallel



- Maintaining two separate key-chains ensures DH-ratchet can advance at natural speed

Thank you!



Eprint link to [EC:DJKPS25]

- Our *bandwidth efficient* **PQ Ratchet** relies on...
 - A lattice-based Ratcheting KEM called **KATANA** ✂
 - Error correcting codes (aka “chunking”)
- **Triple Ratchet** is a natural composition of the Double and PQ Ratchets 😊

From Signal

- **A PQ Ratchet IS in development!**
- Current plans include many of today's ideas, but with slight differences.
- **Key difference:** Use an ML-KEM based protocol for a first step.
- Hope to use optimizations like Katana  in the future 😊

(*) Apple's PQ3 Protocol



- ✓ Apple rolled out a PQ continuous key agreement.
- ✓ It uses *amortization* to save bandwidth.
 - Only send PQ ratchet keys *every 50 messages*.
- ✓ BUT, *not compatible with Signal's restrictions*.
 - Under restricted bandwidth, even sending one PQ ratchet key deteriorates performance.
 - Lose immediate decryption, unless we continuously resend PQ key.
- ✓ On a bad network + device offline for a while ⇒ 