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Finding a polytope:

A practical fault attack against Dilithium

Paco Azevedo-Oliveira ^{1,2} Andersson Calle Viera ^{1,3} Benoît Cogliati ¹ Louis Goubin ²

¹ Thales CDI, France
 ² UVSQ, France
 ³ INRIA, LIP6, France

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In Dilithium, the rejection sampling step is crucial for the proof of security and correctness of the scheme. We show that an adversary with enough rejected signatures can recover Dilithium's secret key in less than half an hour on a computer.









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Dilithium-II	2 ¹²⁸	2 ²⁰
Dilithium-III	2 ¹⁹²	2 ²¹
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From our paper: the tests must be protected and not just the values manipulated during the test.

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2 ²⁵⁶	2 ²²
	2 ¹²⁸ 2 ¹⁹² 2 ²⁵⁶



The code is publicly available: GitHub - anders 1901/Polytope_attack



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Context

Dilithium is a signature algorithm recently standardized by NIST under the name ML-DSA.

Dilithium is recommended for computing quantum-secure signatures in most use cases.



it is necessary to investigate the security of embedded implementations. The security of Dilithium against Side-Channel Attacks (SCA) and Fault Attacks (FA) thus needs to be carefully assessed.





Dilithium in details

Dilithium uses two rings:

$$\mathcal{R} = \mathbb{Z}[x]/(x^n + 1)$$

$$\mathcal{R}_q = \mathbb{Z}_q[x]/(x^n + 1)$$

with: n = 256 and q = 8380417

 $\begin{array}{ll} \begin{array}{ll} \mbox{Algorithm} & \mbox{KeyGen} \\ \hline \mbox{Ensure:} & (pk, sk) \\ 1: & \mbox{A} \leftarrow \mathcal{R}_q^{k \times l} \\ 2: & (\mbox{s}_1, \mbox{s}_2) \leftarrow S_\eta^l \times S_\eta^k \\ 3: & \mbox{t} := \mbox{A} \mbox{s}_1 + \mbox{s}_2 \\ 4: & \mbox{return} & pk = (\mbox{A}, \mbox{t}), \ sk = (\mbox{A}, \mbox{t}, \mbox{s}_1, \mbox{s}_2) \end{array}$





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$$\mathcal{R}_q = \mathbb{Z}_q[x]/(x^n + 1)$$

 α an even integer which divides q-1 and:

$$r = r_1 \alpha + r_0$$
 with $r_0 = r \mod^{\pm}(\alpha)$ and $r_1 = \frac{r - r_0}{\alpha}$

Possible values of $r_0: \left\{-\frac{\alpha}{2}+1, ..., 0, ..., \frac{\alpha}{2}\right\}$

Possible values of $r_1 \alpha$: {0, α , 2 α , ..., q - 1 }

One note:

 $HighBits_q(r, \alpha) = r_1$ and $LowBits_q(r, \alpha) = r_0$



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$$\mathcal{R}_q = \mathbb{Z}_q[x]/(x^n + 1)$$

 $r = HighBits_q(r, \alpha) \times \alpha + LowBits_q(r, \alpha)$

$$P \in \mathcal{R}_q^l, \ P = (P_1, P_2, ..., P_l)$$

$$P_1 := \sum p_i x^i \in \mathcal{R}_q,$$

 $\mathtt{HighBits}_q(P_1) := \sum \mathtt{HighBits}_q(p_i) x^i$



Dilithium in details

Algorithm Sig **Require:** sk, M**Ensure:** $\sigma = (c, \mathbf{z})$ 1: $\mathbf{z} = \perp$ 2: while $\mathbf{z} = \perp \mathbf{d}\mathbf{o}$ $\mathbf{y} \leftarrow \tilde{S}_{\gamma_1}^l$ 3: $\mathbf{w}_1 := \texttt{HighBits}(\mathbf{Ay}, 2\gamma_2)$ 4: $c \in B_{\tau} := H(M||\mathbf{w}_1)$ 5: $\mathbf{z} := \mathbf{y} + c \mathbf{s}_1$ 6: if $\|\mathbf{z}\|_{\infty} \geq \gamma_1 - \beta$ or LowBits $(\mathbf{Ay} - c\mathbf{s}_2, 2\gamma_2)\|_{\infty} \geq \gamma_2 - \beta$ then 7: $\mathbf{z} := \perp$ 8: end if 9: 10: end while 11: return $\sigma = (c, \mathbf{z})$



Alice draws a polynomial vector at random: $y \in_R R^l, ||y||_{\infty} \leq \gamma_1$

She calculates a random challenge that depends on the message:

 $c = H(M | | HighBits_q(Ay, 2\gamma_2))$

She provides an response to the challenge: $z = y + cs_1$

By definition of *z*:

$$Az - ct = Ay - cs_2$$

The signature will be:

$$\boldsymbol{\sigma} = (\boldsymbol{c}, \boldsymbol{z})$$

But..



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By definition of *z*:

 $z = y + cs_1$

Two conditions must be fulfilled: $\begin{cases} ||z||_{\infty} < max_{y} (||y||_{\infty}) - max_{\{c,s_{1}\}} (||cs_{1}||_{\infty}) \\ HighBits_{q}(Ay, 2\gamma_{2}) = HighBits_{q}(Ay - cs_{2}, 2\gamma_{2}) \end{cases}$

The first condition is for <u>security</u>, the second for <u>verification</u> and <u>security</u>.

With these conditions:

 $HighBits(Az - ct) = HighBits(Ay - cs_2) = HighBits(Ay)$



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if $\|\mathbf{z}\|_{\infty} \geq \gamma_1 - \beta$ or LowBits $(\mathbf{A}\mathbf{y} - c\mathbf{s}_2, 2\gamma_2)\|_{\infty} \geq \gamma_2 - \beta$ then $\mathbf{z} := \perp$ 8:

11: return $\sigma = (c, \mathbf{z})$



By definition of z: $Az - ct = Ay - cs_2$ Rejection y is chosen such that: $HighBits_q(Ay, 2\gamma_2) = HighBits_q(Ay - cs_2, 2\gamma_2)$

Algorithm Ver

1:
$$\mathbf{w}_1' := \mathtt{HighBits}(\mathbf{Az} - c\mathbf{t}, 2\gamma_2)$$

2: Accept if $||\mathbf{z}||_{\infty} \leq \gamma_1 - \beta$ and $c = H(M||\mathbf{w}'_1)$

Bob can recalculate w_1 :

$$w_{1} = HighBits_{q}(Ay, 2\gamma_{2})$$

= $HighBits_{q}(Ay - cs_{2}, 2\gamma_{2})$
= $HighBits_{q}(Az - ct, 2\gamma_{2})$
= w'_{1}



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Dilithium in details

Dilithium's version is simplified. The public key is compressed:

 $\boldsymbol{t} = \boldsymbol{t}_1 \times 2^d + \boldsymbol{t}_0$

The least significant bits of coefficients of t are not given, verification is no longer possible:

Algorithm Ver

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Bob can only compute:

$$HighBits_q(Az - ct_1 2^d, 2\gamma_2) \neq HighBits_q(Az - ct_1 2^d - ct_0, 2\gamma_2)$$

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Lemma 1 [LDK⁺ 22] Let q and α be two positive integers such that $q > 2\alpha$, $q \equiv 1 \mod (\alpha)$ and α even. Let **r** and **z** be two vectors of \mathcal{R}_q such that $||\mathbf{z}||_{\infty} \leq \alpha/2$ and let \mathbf{h}, \mathbf{h}' be bit vectors. So the algorithms $\operatorname{HighBits}_q$, $\operatorname{MakeHint}_q$, $\operatorname{UseHint}_q$ satisfy the properties:

 $\texttt{UseHint}_q(\texttt{MakeHint}_q(\mathbf{z},\mathbf{r},\alpha),\mathbf{r},\alpha) = \texttt{HighBits}_q(\mathbf{r}+\mathbf{z},\alpha).$



The real Dilithium

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The real Dilithium







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Attack method

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Attack method: First step

Algorithm F-Sig **Require:** sk, M**Ensure:** $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$ 1: $\mathbf{A} \in \mathcal{R}_{a}^{k \times l} := \text{Expand} \mathbf{A}(\rho)$ 2: $\mu \in \{0, 1\}^{512} := H(tr || M)$ 3: $\kappa := 0, (\mathbf{z}, \mathbf{h}) := \bot$ 4: $\rho' \in \{0, 1\}^{512} := H(K || \mu)$ 5: while $(\mathbf{z}, \mathbf{h}) = \perp \mathbf{do}$ 6: $\mathbf{y} \in \tilde{S}_{\gamma_1}^l := \text{ExpandMask}(\rho', \kappa)$ 7: $\mathbf{w} := \mathbf{A} \mathbf{y}$ 8: $\mathbf{w}_1 = \text{HighBits}_a(\mathbf{w}, 2\gamma_2)$ 9: $\tilde{c} \in \{0, 1\}^{256} := \mathrm{H}(\mu || \mathbf{w}_1)$ $c \in B_{\tau} := \texttt{SampleInBall}(\tilde{c})$ 10: 11: $\mathbf{z} := \mathbf{y} + c \, \mathbf{s}_1$ 12: $\mathbf{r}_0 := \texttt{LowBits}_q(\mathbf{w} - c\mathbf{s}_2,\,2\,\gamma_2)$ 13: $\mathbf{if} \, \|\mathbf{z}\|_{\infty} \geq \gamma_1 - \beta \ \, \mathbf{then}$ $(\mathbf{z}, \mathbf{h}) := \perp$ 14: 15:else 16: $\mathbf{h} := \texttt{MakeHint}_{q}(-c\mathbf{t}_{0}, \mathbf{w} - c\mathbf{s}_{2} + c\mathbf{t}_{0}, 2\gamma_{2})$ 17:if $||c \mathbf{t}_0||_{\infty} \geq \gamma_2$ or $|\mathbf{h}|_{\mathbf{h}_i=1} > \omega$ then 18: $(\mathbf{z}, \mathbf{h}) := \perp$ 19: $\kappa := \kappa + l$ 20: return $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$

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$$\underset{w_{1}}{\text{HighBits}_{q}(Ay, 2\gamma_{2})} \stackrel{?}{=} \underset{w_{1}}{\text{HighBits}_{q}(Ay - cs_{2}, 2\gamma_{2})}{\underset{w_{1}}{?}}$$

Assumption 1: With overwhelming probability, for a signature of F-Sig the polynomial vector $w_1 - w_1'$ has at most one non-zero coefficient.

Proposition: Under Assumption 1, it is possible to recover w_1 from the knowledge of w_1' .



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Assumption 1: With overwhelming probability, for a signature of F-Sig the polynomial vector $w_1 - w_1'$ has at most one non-zero coefficient.

Proposition: Under Assumption 1, it is possible to recover w_1 from the knowledge of w_1' .

Proof: If the signature is rejected, one can carry an exhaustive research, knowing the relation:

 $c = H(\mu||w_1)$



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Attack method: First step

Algorithm F-Sig **Require:** sk, M**Ensure:** $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$ 1: $\mathbf{A} \in \mathcal{R}_{a}^{k \times l} := \text{Expand} \mathbf{A}(\rho)$ 2: $\mu \in \{0, 1\}^{512} := H(tr || M)$ 3: $\kappa := 0, (\mathbf{z}, \mathbf{h}) := \bot$ 4: $\rho' \in \{0, 1\}^{512} := H(K || \mu)$ 5: while $(\mathbf{z}, \mathbf{h}) = \perp \mathbf{do}$ 6: $\mathbf{y} \in \tilde{S}_{\gamma_1}^l$:= ExpandMask (ρ', κ) 7: $\mathbf{w} := \mathbf{A} \mathbf{v}$ 8: $\mathbf{w}_1 = \text{HighBits}_a(\mathbf{w}, 2\gamma_2)$ $\tilde{c} \in \{0, 1\}^{256} := \mathrm{H}(\mu || \mathbf{w}_1)$ 9: $c \in B_{\tau} := \texttt{SampleInBall}(\tilde{c})$ 10: 11: $\mathbf{z} := \mathbf{y} + c \, \mathbf{s}_1$ 12: $\mathbf{r}_0 := \texttt{LowBits}_q(\mathbf{w} - c\mathbf{s}_2,\,2\,\gamma_2)$ 13: $\|\mathbf{f}\|_{\mathbf{z}}\|_{\infty} \geq \gamma_1 - \beta$ then $(\mathbf{z}, \mathbf{h}) := \perp$ 14: 15:else 16: $\mathbf{h} := \mathtt{MakeHint}_{a}(-c\mathbf{t}_{0}, \mathbf{w} - c\mathbf{s}_{2} + c\mathbf{t}_{0}, 2\gamma_{2})$ 17:if $||c \mathbf{t}_0||_{\infty} \geq \gamma_2$ or $|\mathbf{h}|_{\mathbf{h}_d=1} > \omega$ then 18: $(\mathbf{z}, \mathbf{h}) := \perp$ 19: $\kappa := \kappa + l$ 20: return $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$

Algorithm Ver

Require: pk, σ 1: $\mathbf{A} \in \mathcal{R}_q^{k \times l} := \operatorname{Expand}(\rho)$ 2: $\mu \in \{0, 1\}^{512} := \operatorname{H}(\operatorname{H}(\rho || \mathbf{t}_1) || M)$ 3: $c := \operatorname{SampleInBall}(\tilde{c})$ 4: $\mathbf{w}'_1 := \operatorname{UseHint}_q(\mathbf{h}, \mathbf{Az} - c\mathbf{t}_1 \cdot 2^d, 2\gamma_2)$ 5: $\operatorname{return} [\![|\mathbf{z}||_{\infty} < \gamma_1 - \beta]\!]$ and $[\![\tilde{c} = \operatorname{H}(\mu || \mathbf{w}'_1)]\!]$ and $[\![|\mathbf{h}|_{\mathbf{h}_i=1} \le \omega]\!]$

Assumption 1: With overwhelming probability, for a signature of F-Sig the polynomial vector $w_1 - w_1'$ has at most one non-zero coefficient.

Proposition: Under Assumption 1, it is possible to recover w_1 from the knowledge of w_1' .

Remark: If the hypothesis is not verified, simply ignore the signature



Attack method: Second step

Algorithm F-Sig **Require:** sk, M**Ensure:** $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$ 1: $\mathbf{A} \in \mathcal{R}_{a}^{k \times l} := \text{Expand} \mathbf{A}(\rho)$ 2: $\mu \in \{0, 1\}^{512} := H(tr || M)$ 3: $\kappa := 0, (\mathbf{z}, \mathbf{h}) := \bot$ 4: $\rho' \in \{0, 1\}^{512} := \mathrm{H}(K || \mu)$ 5: while $(\mathbf{z}, \mathbf{h}) = \perp \mathbf{do}$ 6: $\mathbf{y} \in \tilde{S}_{\gamma_1}^l := \text{ExpandMask}(\rho', \kappa)$ 7: $\mathbf{w} := \mathbf{A} \mathbf{y}$ $\mathbf{w}_1 = \mathtt{HighBits}_a(\mathbf{w}, \, 2 \, \gamma_2)$ 8: $\tilde{c} \in \{0, 1\}^{256} := \mathrm{H}(\mu || \mathbf{w}_1)$ 9: $c \in B_{\tau} := \texttt{SampleInBall}(\tilde{c})$ 10: 11: $\mathbf{z} := \mathbf{y} + c \, \mathbf{s}_1$ 12: $\mathbf{r}_0 := \texttt{LowBits}_q(\mathbf{w} - c\mathbf{s}_2, \, 2\,\gamma_2)$ 13: if $\|\mathbf{z}\|_{\infty} \geq \gamma_1 - \beta$ then $(\mathbf{z}, \mathbf{h}) := \perp$ 14: 15:else 16: $\mathbf{h} := \texttt{MakeHint}_{q}(-c\mathbf{t}_{0}, \mathbf{w} - c\mathbf{s}_{2} + c\mathbf{t}_{0}, 2\gamma_{2})$ 17:if $||c \mathbf{t}_0||_{\infty} \geq \gamma_2$ or $|\mathbf{h}|_{\mathbf{h}_i=1} > \omega$ then 18: $(\mathbf{z}, \mathbf{h}) := \perp$ 19: $\kappa := \kappa + l$ 20: return $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$

Each signature not accepted by the verification algorithm provide an inequality:

Proposition For any $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$ signature of F-Sig that is not accepted by the verification algorithm, there exists a unique $j \in \{1, ..., k\}$ and a unique $i \in \{0, ..., 255\}$ such that:

$$if (\mathbf{w}_1 - \mathbf{w}_1')_i^{[j]} = 1:$$

$$(c\mathbf{s}_2)_i^{[j]} \ge \gamma_2 - \mathbf{r}_{0,i}^{[j]} \ge 0,$$

$$if (\mathbf{w}_1 - \mathbf{w}_1')_i^{[j]} = -1:$$

$$(c\mathbf{s}_2)_i^{[j]} \le -\gamma_2 - \mathbf{r}_{0,i}^{[j]} \le 0.$$

Proof (sketch):





Attack method: Second step

Example for n=3 :

Let's assume that all the key coefficients are known, apart from $(s_2)_0, (s_2)_1, (s_2)_2$. The unknowns are the coordinates of a point in $[-2, 2]^3 \cap Z$

For example for $s_2 = (2,0,1,...)$: signing several times with the same key will produce inequalities.





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Attack method: Second step

We use linear programming (LP) methods.



Upper bound the number of solutions of is a (LP) problem:

 $\begin{array}{ll} \text{minimize} & x_i \\ \text{subject to} & Ax \leq b \\ & x \in \mathbb{R}^n \end{array}$

 $\begin{array}{l} \text{maximize } x_i \\ \text{subject to } Ax \leq b \\ x \in \mathbb{R}^n \end{array}$

If inequalities are collected so that s_2 is the only solution, it suffices to maximize any function:





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Practical results

The number of inequalities required can be estimated using statistics:

Unknown coefficients	32	64	128	256
Nb tests	100	100	100	-
Inequalities	323	1306	3917	10445 (predicted)
Polytopes dimensions	0	0	0	-
Attack time	$1.36~{\rm s}$	17.4s	227.3s	-

We collect enough signatures so that the polytope defined by the inequalities contains only s_2

Signatures	Average inequalities	Success probability	Average time	Median Time
1250000	11 085	0.99	277.53s	180.00s

Conclusion : The attack illustrates the power of LP methods: we search for a point in $[-2, 2]^{256}$ is found under one hour:

Tests must be protected against faults.



OPEN

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Hidden problems

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Hidden problems: Implementation VS Specification

Algorithm Sig **Require:** sk, M**Ensure:** $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$ 1: $\mathbf{A} \in \mathcal{R}_q^{k \times l} := \mathtt{Expand} \mathtt{A}(\rho)$ 2: $\mu \in \{0, 1\}^{512} := H(tr || M)$ 3: $\kappa := 0, (\mathbf{z}, \mathbf{h}) := \bot$ 4: $\rho' \in \{0, 1\}^{512} := \mathrm{H}(K || \mu)$ 5: while $(\mathbf{z}, \mathbf{h}) = \perp \mathbf{do}$ $\mathbf{y} \in \tilde{S}_{\gamma_1}^l := \text{ExpandMask}(\rho', \kappa)$ 6: $\mathbf{w} := \mathbf{A} \mathbf{y}$ 7: $\mathbf{w}_1 = \mathtt{HighBits}_a(\mathbf{w}, 2\gamma_2)$ 8: $\tilde{c} \in \{0, 1\}^{256} := \mathrm{H}(\mu || \mathbf{w}_1)$ 9: 10: $c \in B_{\tau} := \texttt{SampleInBall}(\tilde{c})$ 11: $\mathbf{z} := \mathbf{y} + c \, \mathbf{s}_1$ 12: $\mathbf{r}_0 := \texttt{LowBits}_q(\mathbf{w} - c\mathbf{s}_2, \, 2\, \gamma_2)$ if $\|\mathbf{z}\|_{\infty} \geq \gamma_1 - \beta$ or $\|\mathbf{r}_0\|_{\infty} \geq \gamma_2 - \beta$ then 13:14: $(\mathbf{z}, \mathbf{h}) := \perp$ 15:else 16: $\mathbf{h} := \texttt{MakeHint}_q(-c\mathbf{t}_0, \mathbf{w} - c\mathbf{s}_2 + c\mathbf{t}_0, 2\gamma_2)$ if $||c \mathbf{t}_0||_{\infty} \geq \gamma_2$ or $|\mathbf{h}|_{\mathbf{h}_i=1} > \omega$ then 17:18: $(\mathbf{z}, \mathbf{h}) := \perp$ 19: $\kappa := \kappa + l$ 20: return $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$

 $\begin{array}{ll} \operatorname{HighBits}_q(r,\alpha): & \operatorname{LowBits}_q(r,\alpha): \\ 1: \ (r_1,r_0) = \operatorname{Decompose}_q(r,\alpha) & 1: \ (r_1,r_0) = \operatorname{Decompose}_q(r,\alpha) \\ 2: \ \operatorname{return} r_1 & 2: \ \operatorname{return} r_0 \end{array}$

The "specification" version calls the decompose function twice, which is costly.

This can be avoided by making an equivalent and less costly test, which uses a little more memory.



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Hidden problems: Implementation VS Specification

Algorithm ⁻ Sig_{Ref} **Require:** sk, M**Ensure:** $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$ 1: $\mathbf{A} \in R_q^{k \times l} := \operatorname{ExpandA}(\rho)$ 2: $\mu \in \{0, 1\}^{512} := H(tr || M)$ 3: $\kappa := 0, (\mathbf{z}, \mathbf{h}) := \bot$ 4: $\rho' \in \{0, 1\}^{512} := H(K || \mu)$ 5: while $(\mathbf{z}, \mathbf{h}) = \perp \mathbf{do}$ $\mathbf{y} \in \tilde{S}_{\gamma_1}^l := \texttt{ExpandMask}(
ho', \kappa)$ 6: $\mathbf{w} := \mathbf{A} \, \mathbf{y}$ 7: $(\mathbf{w}_1, \mathbf{w}_0) = \texttt{Decompose}_a(\mathbf{w}, 2\gamma_2)$ 8: $\tilde{c} \in \{0, 1\}^{256} := \mathrm{H}(\mu || \mathbf{w}_1)$ 9: $c \in B_{\tau} := \texttt{SampleInBall}(\tilde{c})$ 10: 11: $\mathbf{z} := \mathbf{y} + c \, \mathbf{s}_1$ 12: $\tilde{\mathbf{r}}_0 := \mathbf{w}_0 - c\mathbf{s}_2$ 13:if $\|\mathbf{z}\|_{\infty} > \gamma_1 - \beta$ or $\|\tilde{\mathbf{r}}_0\|_{\infty} > \gamma_2 - \beta$ then 14: $(\mathbf{z}, \mathbf{h}) := \perp$ 15:else $\mathbf{h} := \texttt{MakeHint_ref}_{a}(\mathbf{w}_{1}, \mathbf{w}_{0} - c\mathbf{s}_{2} + c\mathbf{t}_{0}, 2\gamma_{2})$ 16:if $||c \mathbf{t}_0||_{\infty} \geq \gamma_2$ or $|\mathbf{h}|_{\mathbf{h}_i=1} > \omega$ then 17:18: $(\mathbf{z}, \mathbf{h}) := \perp$ $\kappa := \kappa + l$ 19: 20: return $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$

 $\begin{array}{ll} \operatorname{HighBits}_q(r,\alpha): & \operatorname{LowBits}_q(r,\alpha): \\ 1: \ (r_1,r_0) = \operatorname{Decompose}_q(r,\alpha) & 1: \ (r_1,r_0) = \operatorname{Decompose}_q(r,\alpha) \\ 2: \ \operatorname{return} r_1 & 2: \ \operatorname{return} r_0 \end{array}$

The test is equivalent and saves a call to the decompose function, with the cost of storing w_0 in memory.



Hidden problems: Implementation VS Specification

Algorithm ⁻ Sig_{Ref} **Require:** sk, M**Ensure:** $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$ 1: $\mathbf{A} \in R_q^{k \times l} := \text{Expand}\mathbf{A}(\rho)$ 2: $\mu \in \{0, 1\}^{512} := H(tr || M)$ 3: $\kappa := 0, (\mathbf{z}, \mathbf{h}) := \bot$ 4: $\rho' \in \{0, 1\}^{512} := H(K || \mu)$ 5: while $(\mathbf{z}, \mathbf{h}) = \perp \mathbf{do}$ $\mathbf{y} \in \tilde{S}_{\gamma_1}^l := \texttt{ExpandMask}(
ho', \kappa)$ 6: $\mathbf{w} := \mathbf{A} \, \mathbf{y}$ 7: $(\mathbf{w}_1,\mathbf{w}_0) = \texttt{Decompose}_a(\mathbf{w},\,2\,\gamma_2)$ 8: $\tilde{c} \in \{0, 1\}^{256} := \mathrm{H}(\mu || \mathbf{w}_1)$ 9: $c \in B_{\tau} := \texttt{SampleInBall}(\tilde{c})$ 10: 11: $\mathbf{z} := \mathbf{y} + c \, \mathbf{s}_1$ 12: $\tilde{\mathbf{r}}_0 := \mathbf{w}_0 - c\mathbf{s}_2$ 13:if $\|\mathbf{z}\|_{\infty} > \gamma_1 - \beta$ or $\|\tilde{\mathbf{r}}_0\|_{\infty} > \gamma_2 - \beta$ then 14: $(\mathbf{z}, \mathbf{h}) := \perp$ 15:else $\mathbf{h} := \texttt{MakeHint_ref}_{q}(\mathbf{w}_{1}, \mathbf{w}_{0} - c\mathbf{s}_{2} + c\mathbf{t}_{0}, 2\gamma_{2})$ 16:if $||c \mathbf{t}_0||_{\infty} \geq \gamma_2$ or $|\mathbf{h}|_{\mathbf{h}_i=1} > \omega$ then 17:18: $(\mathbf{z}, \mathbf{h}) := \perp$ $\kappa := \kappa + l$ 19: 20: return $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$

 $\begin{array}{ll} \operatorname{HighBits}_q(r,\alpha): & \operatorname{LowBits}_q(r,\alpha): \\ 1: \ (r_1,r_0) = \operatorname{Decompose}_q(r,\alpha) & 1: \ (r_1,r_0) = \operatorname{Decompose}_q(r,\alpha) \\ 2: \ \operatorname{return} r_1 & 2: \ \operatorname{return} r_0 \end{array}$

The test is equivalent and saves a call to the decompose function, with the cost of storing w_0 in memory.

These versions are no longer equivalent without the second test!



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Hidden problems: Implementation VS Specification

For Specification:

Assumption 1: With overwhelming probability, for a signature of F - Sig the polynomial vector $w_1 - w_1'$ has at most one non-zero coefficient.

Proposition For any $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$ signature of F-Sig that is not accepted by the verification algorithm, there exists a unique $j \in \{1, ..., k\}$ and a unique $i \in \{0, ..., 255\}$ such that:

$$- if (\mathbf{w}_1 - \mathbf{w}'_1)_i^{[j]} = 1:$$

$$(c\mathbf{s}_2)_i^{[j]} \ge \gamma_2 - \mathbf{r}_{0,i}^{[j]} \ge 0,$$

$$- if (\mathbf{w}_1 - \mathbf{w}'_1)_i^{[j]} = -1:$$

$$(c\mathbf{s}_2)_i^{[j]} \le -\gamma_2 - \mathbf{r}_{0,i}^{[j]} \le 0$$

Signatures	Average inequalities	Success probability	Average time	Median Time
1250000	11085	0.99	277.53s	180.00s



Hidden problems: Implementation VS Specification

For Specification:

Assumption 1: With overwhelming probability, for a signature of F - Sig the polynomial vector $w_1 - w_1'$ has at most one non-zero coefficient.

Proposition For any $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$ signature of F-Sig that is not accepted by the verification algorithm, there exists a unique $j \in \{1, ..., k\}$ and a unique $i \in \{0, ..., 255\}$ such that:

$$- if (\mathbf{w}_1 - \mathbf{w}_1')_i^{[j]} = 1:$$

$$(c\mathbf{s}_2)_i^{[j]} \ge \gamma_2 - \mathbf{r}_{0,i}^{[j]} \ge 0,$$

$$- if (\mathbf{w}_1 - \mathbf{w}_1')_i^{[j]} = -1:$$

$$(c\mathbf{s}_2)_i^{[j]} \le -\gamma_2 - \mathbf{r}_{0,i}^{[j]} \le 0.$$

Signatures	Average inequalities	Success probability	Average time	Median Time
1250000	11085	0.99	277.53s	180.00s

For Implementation:

Assumption 2: The signature made by $F - Sig_{REF}$ will always be accepted by the verification algorithm.

Proposition Under Assumption 2, let $\sigma = (\tilde{c}, \mathbf{z}, \mathbf{h})$ be a signature of \mathbf{F} -Sig_{Ref}, then either $\mathbf{w}_1 = \text{HighBits}_q(\mathbf{Az} - c\mathbf{t}, 2\gamma_2)$ or there exists at least one $j \in \{1, ..., k\}$ and at least one $i \in \{0, ..., 255\}$ such that:

$$\begin{array}{l} - \ if \ (\mathbf{w}_1' - \texttt{HighBits}_q(\mathbf{Az} - c\mathbf{t}, 2\gamma_2))_i^{[j]} \ is \ positive: \\ (c\mathbf{s}_2)_i^{[j]} \geq \gamma_2 - \mathbf{r}_{0,i}^{[j]} \geq 0, \\ \\ - \ if \ (\mathbf{w}_1' - \texttt{HighBits}_q(\mathbf{Az} - c\mathbf{t}, 2\gamma_2))_i^{[j]} \ is \ negative: \\ (c\mathbf{s}_2)_i^{[j]} \leq -\gamma_2 - \mathbf{r}_{0,i}^{[j]} \leq 0. \end{array}$$

Signatures	Average inequalities	Sucess probability	Average time	Median time
1250000	11 083	0.98	261.79s	148.79s



Hidden problems: Second conclusion

 $\frac{\text{Algorithm Ver}}{1: \mathbf{w}'_1 := \texttt{HighBits}(\mathbf{Az} - c\mathbf{t}, 2\gamma_2)}$

2: Accept if $||\mathbf{z}||_{\infty} \leq \gamma_1 - \beta$ and $c = H(M||\mathbf{w}_1')$

 \Leftrightarrow

Algorithm

Ver

Require: pk, σ
$1: \; \mathbf{A} \in \mathcal{R}_q^{k imes l} := \mathtt{Expand} \mathtt{A}(ho)$
2: $\mu \in \{0,1\}^{512} := \mathrm{H}(\mathrm{H}(\rho \mathbf{t}_1) M)$
3: $c := \texttt{SampleInBall}(\tilde{c})$
$4: \ \mathbf{w}_1':= \texttt{UseHint}_q(\mathbf{h}, \mathbf{Az} - c\mathbf{t}_1\cdot 2^d, 2\gamma_2)$
5: return $[\![\mathbf{z} _{\infty} < \gamma_1 - \beta]\!]$ and $[\![\tilde{c} = \mathbf{H}(\mu \mathbf{w}_1')]\!]$ and $[\![\mathbf{h} _{\mathbf{h}_j=1} \le \omega]\!]$



Hidden problems: Second conclusion

 $\begin{array}{c|c} \textbf{Algorithm} \quad \textbf{Ver} \\ \hline 1: \quad \textbf{w}_1' := \texttt{HighBits}(\textbf{Az} - c\textbf{t}, 2\gamma_2) \end{array}$

2: Accept if
$$||\mathbf{z}||_{\infty} \leq \gamma_1 - \beta$$
 and $c = H(M||\mathbf{w}_1')$



Algorithm Ver
Require: pk, σ
$1:\; \mathbf{A} \in \mathcal{R}_q^{k imes l} := \mathtt{Expand} \mathtt{A}(ho)$
2: $\mu \in \{0,1\}^{512} := \mathrm{H}(\mathrm{H}(\rho \mathbf{t}_1) M)$
3: $c := \texttt{SampleInBall}(\tilde{c})$
$4: \mathbf{w}_1' := \texttt{UseHint}_q(\mathbf{h}, \mathbf{Az} - c\mathbf{t}_1 \cdot 2^d, 2\gamma_2)$
5: return $[\![\mathbf{z} _{\infty} < \gamma_1 - \beta]\!]$ and $[\![\tilde{c} = \mathbf{H}(\mu \mathbf{w}_1')]\!]$ and $[\![\mathbf{h} _{\mathbf{h}_j=1} \le \omega]\!]$

In a fault framework: Verification in the implementation is weaker than when t_0 is known.

Incorrect Dilithium signatures, which provide information about the secret key, are considered valid by the Dilithium reference verification.







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