# Resistance of Randomized Projective Coordinates Against Power Analysis 

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## Outline

(9) Background

- Elliptic Curves
- Randomized Projective Coordinates

2 Attack on Optimized Curves

- Optimized Parameters
- Target of the Attack
- Attack Methodology


## Overview

- New Goubin-style side-channel attack
- Target: scalar multiplication on elliptic curves
- Chosen-ciphertext
- Defeats randomized projective coordinates countermeasure


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## Elliptic Curves on Finite Fields

- set $\mathcal{C}$ of solutions of a non-singular cubic equation
- Choices for the ground field $\mathbb{K}$ :
$\mathbb{K}=\mathbb{F}_{p}$ with $p$ a large prime $\left(y^{2}=x^{3}+a_{4} x+a_{6}\right)$
or $\mathbb{K}=\mathbb{F}_{2^{n}}\left(y^{2}+x y=x^{3}+a_{2} x^{2}+a_{6}\right)$
- Group law on the points of the curve together with a "point at infinity" (neutral element)
- Costly operation used in crypto: $u \rightarrow u P=P+\ldots+P$, $u \in \mathbb{N}, P \in \mathcal{C}$


## Elliptic Curve: example



## Randomized Projective Coordinates

- $P=(x, y) \in \mathcal{C}$ is represented by $(X, Y, Z)=(x Z, y Z, Z)$, for any $Z \in \mathbb{K}-\{0\}$
- avoids computing inverses in computations
- if $Z$ is randomized, is a DPA countermeasure


## Goubin Observation (PKC' 03)

- Despite projective randomization, if $(X, Y, Z)$ represents $(x, y), x=0 \Longrightarrow X=0($ and $y=0 \Longrightarrow Y=0)$
$\Longrightarrow$ points with $x=0$ are distinguished points:
- If Hamming weights can be observed, distinguished points can be detected


## Why do Distinguished Points Matter?

- Their appearance can be detected in the course of a computation
$\Longrightarrow$ Can be used to build tests of the form:


## $\{$ secret bit $b=0\}$ <br>  <br> \{distinguished point appears\}

- We build a class of distinguished points for optimized curves


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## Optimized Parameters used in EC Cryptography

- group law on $\mathcal{C}$ : rational expressions must be computed
- point adding $(P+Q)$ or doubling $(P+P)$ cost measured in number of elementary operations in the ground field $\mathbb{K}:+$, $\times$, square, inverse
$\Longrightarrow$ fast operations in the ground field are needed
- one common technique: use sparse polynomials $P$ $\left(\mathbb{K}=\mathbb{F}_{2^{n}}=\mathbb{F}_{2}[X] / P\right)$ or sparse primes $\left(\mathbb{K}=\mathbb{F}_{p}\right)$ : modular reduction easier


## Example of Optimized Parameters: fields for NIST Curves

Binary fields:

- $P_{233}(x)=x^{233}+x^{74}+1$
- $P_{283}(x)=x^{283}+x^{12}+x^{7}+x^{5}+1$
- ...

Prime fields:

- $p_{192}=2^{192}-2^{64}-1$
- $p_{224}=2^{224}-2^{96}+1$
- ...


## Sparsity

- $P=X^{n}+1+\sum_{i=0}^{I} X^{a_{i}}$
- $p=2^{n}-1+\sum_{i=0}^{I} \varepsilon_{i} 2^{a_{i}}, \varepsilon_{i}= \pm 1$
- sparsity: I small


## Multiplication by the Generator in an Optimized Field

- $\mathbb{K}=\mathbb{F}_{p}$ : if $p=2^{n}-1$ (Mersenne prime), multiplication by 2 $=$ left circular shift $\left(2^{n}=1 \bmod p\right)$
- $\mathbb{K}=\mathbb{F}_{2^{n}}$ : same with $P=X^{n}+1$, multiplication by $X$
- if $p=2^{n}-1+$ few terms, multiplication by $2 \simeq$ left circular shift


## Multiplication by the Generator in an Optimized Field

- $z=\sum \alpha_{i} u^{i}, \alpha_{i}=\mathrm{bit}$
- generator $u=X\left(\mathbb{K}=\mathbb{F}_{2^{n}}\right)$ or $u=2\left(\mathbb{K}=\mathbb{F}_{p}\right)$
- $\mathrm{H}(z)$ : hamming weight of $z$

$$
\begin{gathered}
u \times z \simeq z \lll 1 \\
\mathrm{H}\left(u^{\lambda} \times z\right) \simeq \mathrm{H}(z) \text { if } \lambda \text { small }
\end{gathered}
$$

## Observable Point in Projective Coordinates

Suppose $P=\left(u^{\lambda}, y\right) \in \mathcal{C}, \lambda$ small $\left(u=2\right.$ if $\mathbb{K}=\mathbb{F}_{p}, u=X$ if $\left.\mathbb{K}=\mathbb{F}_{2^{n}}\right)$

## For any projective representation $(X, Y, Z)$ of $P, \mathrm{H}(X) \simeq \mathrm{H}(Z)$

Indeed, $X=u^{\lambda} Z$.
Like the distinguished points of Goubin, these points can be observed through hamming weights.

## Target of the Attack

- A black-box performing $P \rightarrow k \times P$ on a known optimized curve;
- $k$ secret
- $P$ controlled by the attacker
- uses a standard anti-SPA scalar multiplication algorithm (eg double-and-add-always)
- randomized projective coordinates are used
- no exponent randomization


## Double-and-add always algorithm

Input: $P \in \mathcal{C}, k=\sum_{i=0}^{n} k_{i} 2^{i}$ an integer
Output: $R=n P$
$R_{0} \leftarrow 0$
for $i=n$ downto 0 do
$R_{0} \leftarrow 2 R_{0}$
$R_{1} \leftarrow R_{0}+P$ $R_{0} \leftarrow R_{k_{i}}$
end for
return $R_{0}$

## Attack Initiation

- Build a distinguished point $P_{0}$ : find the smallest $\lambda$ s.t. there exists $P_{0}=\left(u^{\lambda}, y\right)$ on the curve (NIST recommended curves: $\lambda \leq 5$ )
- input $\frac{1}{2} P_{0}$ to the black box
- If the MSB $k_{n}$ of $k$ is $0, P_{0}$ is observed in the first step of double-and-add
- Knowing $k_{n}$ and assuming $k_{n-1}=b, P_{0}$ is observed in second pass on input $\frac{1}{2 k_{n}+b} P_{0}$
- ...


## Attack Methodology

- Once $k_{n}, \ldots k_{i+1}$ are known, some $\mu_{i}$ can be computed s.t. $P_{0}$ is observed during pass $n-i$ on input

$$
\begin{aligned}
& \text { - } \frac{1}{\mu_{i}} P_{0} \text { if } k_{i}=0 \\
& \text { - } \frac{1}{\mu_{i}+1} P_{0} \text { if } k_{i}=1
\end{aligned}
$$

- $\mu_{i}$ might not be coprime with the order of $P_{0}$, in that case $\mu_{i}+1$ is


## Detecting the point $P_{0}$

- Assume that when $P=(X, Y, Z)$ is manipulated, $\mathrm{H}(X)$ and $\mathrm{H}(Z)$ can be observed (possibly up to some noise)
- Statistical test on $U=\mathrm{H}(X)-\mathrm{H}(Z)$
- If $P=P_{0}, \mathrm{H}(X) \simeq \mathrm{H}(Z)$
- If $P \neq P_{0}$ it is reasonable to expect that $\mathrm{H}(Z)$ and $\mathrm{H}(X)$ are uncorrelated


## Point Detection: Basic Statistical Test

- Estimate through several measures the standard deviation of $U=\mathrm{H}(X)-\mathrm{H}(Z)$
- For a threshold $t$, we decide $P=P_{0}$ if $\sigma(U)<t$ and $P \neq P_{0}$ otherwise
- With probability $1 / 2, P=P_{0}$ : compute a threshold s.t.

$$
P\left(\text { deciding } P=P_{0} \mid P \neq P_{0}\right)=P\left(\text { deciding } P \neq P_{0} \mid P=P_{0}\right)
$$

## Point Detection: Better Statistical Test

- Compute the distribution of $U$ under the hypotheses $P=P_{0}, P \neq P_{0}$
- Perform several experiments and choose the hypothese for which the observed values are the most likely (Neyman-Pearson test)
- Case $P \neq P_{0}$ : computation easy (uncorrelated Hamming weights); $P=P_{0}$ : harder, esp. in the prime field case, because of carries
- Theoretically, Neyman Pearson test is optimal
- Because of approximations made, basic test better


## Simulated Results on NIST Curves

| Curve | Experiments per bit | $I \lambda$ |
| :---: | :---: | :---: |
| $p_{192}$ | 6 | 2 |
| $p_{224}$ | 10 | 6 |
| $p_{256}$ | 11 | 12 |
| $p_{384}$ | 7 | 3 |
| $p_{521}$ | 3 | 0 |
| $B_{233}$ | 2 | 1 |
| $B_{283}$ | 7 | 15 |
| $B_{409}$ | 2 | 1 |
| $B_{571}$ | 4 | 15 |

Table: Experiments Required for a 90\% Confidence Level (no added noise)

## Simulated Results and Curve Properties

- Two key parameters:
- Number $I$ of parasistic terms in field definition
- $\lambda$ for the distinguished point $\left(u^{\lambda}, y\right)$ found on the curve
- Number of measures per bit required roughly $\propto I \lambda$
- In the prime (resp. binary case), $V(U)=I \lambda / 2$ (resp
$\simeq(I+1) \lambda / 2)$


## Conclusion

- Favour cryptosystems where the secret is not used for scalar multiplication
- Use exponent randomization (or more specific countermeasures)
- Need to better understand the effect of optimizations on security


## BRIP (Mamiya et Al, CHES' 04)

Input: $P \in \mathcal{C}, k=\sum_{i=0}^{n} k_{i} 2^{i}$ an integer
Output: $n P$
$R_{0} \leftarrow$ random point $R$
$R_{1} \leftarrow-R_{0}$
$R_{2} \leftarrow P-R_{0}$
for $i=n$ downto 0 do
$R_{0} \leftarrow 2 R_{0}$
$R_{0} \leftarrow R_{0}+R_{k_{i}+1}$
end for
return $R_{0}+R_{1}$
works because $R$ is added $2^{n}-\sum_{i=0}^{n-1} 2^{i}-1=0$ times

