

New Algorithm for Classical Modular Inverse

Róbert Lórencz

CTU in Prague

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Introduction - Modular Inverse

- Inseparable part of cryptographic algorithms.
- Always needed classical modular inverse (CMI).
- Computation CMI over $GF(p)$ is based mainly on algorithms derived from Euclidean algorithm.
- Efficiency of computing CMI for large integers depends on adaptability of the algorithm to the architecture.

Algorithms solving CMI suitable for HW implementation

- Penk's binary algorithm (right-shift)
- Algorithm based on the Montgomery algorithm (right-shift)
- Proposed left-shift algorithm

All algorithms are based on solving gcd with extended Euclidean algorithm.

Algorithm computing CMI

Euclidean Algorithm

p and a positive integer, $\gcd(p, a) = 1$, $p > a > 0$

$$r_0 = p$$

$$r_1 = a$$

$$q_i = \lfloor r_{i-2} / r_{i-1} \rfloor$$

$$r_i = r_{i-2} - q_i r_{i-1}$$

$$0 < r_i < r_{i-1}$$

$$f_i = f_{i-2} - q_i f_{i-1}$$

$$g_i = g_{i-2} - q_i g_{i-1}$$

$$a^{-1} \bmod(p) = g_n \bmod(p)$$

Starting conditions, guarding conditions, and recurrent equations for computing CMI.

Penk's Algorithm for CMI

Description

i	q_i	operations	value
0		r_0	12
1		r_1	0
			$12/2=-6$
			$(1+17)/2=9$
			$(-6)/4 - (17 \cdot 12)/4$
			4
			$(-9)/2=-7$
			$(3+17)/2=10$
			-9
			13

Conversion of odd integers g_i
 Conversion of negative integers g_i

Guarding conditions
 $r_i = r_{i-2} - qr_{i-1}$
 $q_i = 2^x, |q_i| \leq 1$
 $x = (\# \text{ LS zeros of } r_{i-2}) - (\# \text{ LS zeros of } r_{i-1})$
 $0 < r_i < r_{i-1}$
 if $(r_i < 0)$ then
 $r_i = r_{i-1} - qr_{i-2}, x := -x$
 $0 < r_i < r_{i-2}$
 $g_i > 0$

$$12^{-1} \text{mod}(17) = 10 \text{mod}(17) = 10$$

Montgomery Algorithm for CMI

Description

$$r_2 = r_0 - q_2 r_1$$

$$r_2 = 17 - 1/4[12] = 14$$

$$(q_2^{-1})r_2 = r_0 (q_2^{-1}) - r_1$$

$$(4)14 = 17(4) - 12(1)$$

I. phase of the Montgomery Algorithm computes $2^k a^{-1} \bmod (p)$, where k is the number of deferred halvings.

Guarding conditions

$$r_i = r_{i-2} - q_i r_{i-1}$$

$$q_i = 2^x, q_i \leq 1$$

$$x = (\# \text{ LS zeros of } r_{i-2}) - (\# \text{ LS zeros of } r_{i-1})$$

$$0 < r_i < r_{i-1}$$

if $(r_i < 0)$ then

$$r_i = r_{i-1} - q_i r_{i-2}, \quad x := -x$$

$$0 < r_i < r_{i-2}$$

~~$g_i = 0$~~

This condition is eliminated by multiplying equation $r_i = r_{i-2} - q_i r_{i-1}$ with q_i in each iteration. Then we obtain Diophantine equations $q_1^{-1} q_2^{-1} \dots q_i^{-1} r_i = p f_i + a g_i$, where $q_1^{-1} q_2^{-1} \dots q_i^{-1}$ induce deferred halvings.

$$128 = -17(8) + 12(5 + 17)$$

$$2^7 12^{-1} \bmod (17) = 22 \bmod (17) = 5$$

Drawbacks of previous algorithms

Summary

Both algorithms convert odd integers, and test conditions for performing operations $\pm (r_i > 0)$.

Penk's Algorithm:

- conversions of odd and negative values (includes testing) \Rightarrow **more \pm operations**,
- conversions are carried out simultaneously with computing remainders \Rightarrow **less shifts**.

Montgomery Algorithm for CMI:

- computation without negative numbers \Rightarrow no conversions and testing \Rightarrow **less \pm operations**,
- computing $a^{-1} \bmod p$ in 2nd phase \Rightarrow conversion of odd integers (deferred halvings) in k iterations \Rightarrow **more shifts steps**.

New Left-shift (LS) Algorithm for CMI

Description

- It computes efficiently CMI without **redundancies of arithmetical operations** in extended Euclidean Algorithm.
- Left-shifting approach **needs no conversions of odd or negative values**.
- 2's complementary code allows to **work with negative integers** and choose easily operations +/- in computing CMI.

New LS Algorithm for CMI

Description

$$r_2 = r_0 - q_2 r_1$$

$$r_2 = 17 - 2[12] = -7$$

$$-7 = 17(1) - 12(2)$$

$$r_2 = pf_2 + ag_2$$

$$r_3 = r_1 + q_3 r_2$$

$$r_3 = 12 + 2[17(1) - 12]$$

$$-2 = 17(2) - 12(3)$$

$$r_4 = r_2 - q_4 r_3$$

$$r_4 = 17(1) - 12(2) - 2[-2]$$

$$-3 = -17(3) + 12(4)$$

$$r_5 = r_4 - q_5 r_3$$

$$r_5 = -17(3) + 12(4) - 2[17(2) - 12(3)] = -1$$

$$-1 = -17(5) + 12(7)$$

Guarding conditions

$$r_i = r_{i-2} \pm q_i r_{i-1}$$

$$q_i = 2^x, q_i \geq 1$$

$$x = (\# \text{ needed bits of } r_{i-2}) - (\# \text{ needed bits of } r_{i-1})$$

$$0 < |r_i| < |r_{i-1}| \Rightarrow \text{negative integers } r_i$$

$$\text{if } (q_i < 0) \text{ then } \Rightarrow \text{simple bit test}$$

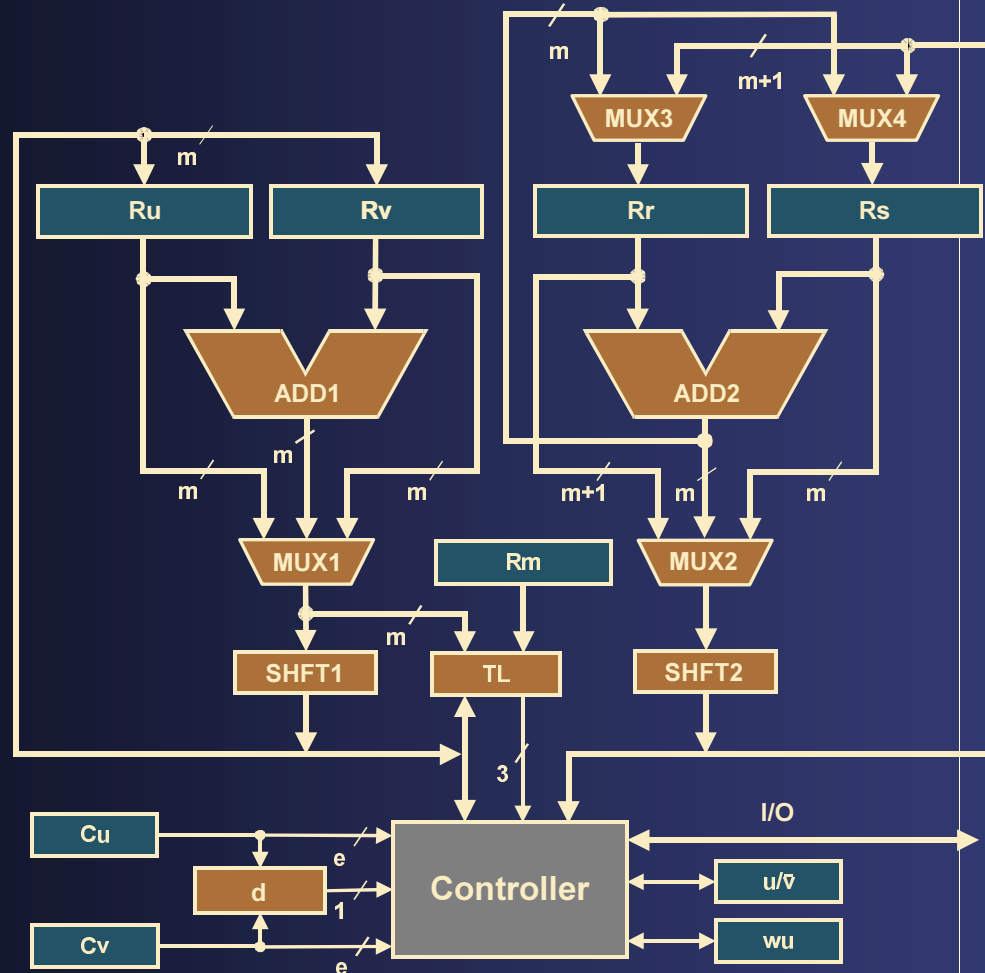
$$r_i = r_{i-1} \pm q_i r_{i-2}, x := -x$$

$$0 < |r_i| < |r_{i-2}|$$

Operation +/- is chosen according to sign bits of operands.

$$a^{-1} \bmod(p) = (-g_5) \bmod(p) = (-7) \bmod(17) = 10$$

A circuit implementation of LS Algorithm



Registers,
counters,
and flip-flops,
combination
circuits.

Performance analysis and comparison

Simulation for $p < 2^{14}$

Simulation of computation of CMI with $p < 2^{14}$.
 More than $14 \cdot 10^6$ inverses was computed by each algorithm.

Valid only if special HW is employed.

Algorithm	+/-		s			+/- & tests	
	min, max	av.	min	max	av.	min, max	av.
LS	2-21	9.9	2-26	23.3	2-21	9.9	
Montgomery	4-40	21.1	6-54	38.2	5-45	26.2	
Penk's	6-53	27.1	2-26	18.1	9-80	40.4	

- LS Algorithm is optimized for reducing the # of +/- operations.
- The +/- operations are critical in integer arithmetic due to carry propagation in long words.
- The table does not include tests $v > 0$ (this is essentially $v \neq 0$).

Performance analysis and comparison LS Algorithm for 3 cryptographic primes

Primes	n	+/-		shifts		inverses
		min, max	av.	min, max	av.	
$2^{192} - 2^{64} - 1$	192	64-182	133	343-382	380	3,929,880
$2^{224} - 2^{96} + 1$	224	81-213	155	408-446	441	4,782,054
$2^{521} - 1$	521	18-472	388	999-1040	1029	4,311,179

- The average # of +/- operations approximately grows linearly with n . The multiplicative coefficient is ≈ 0.7 for all 3 primes.
- The average # of shifts is nearly $2n$.
- Similar results hold for primes $p < 2^{14}$.

Performance analysis and comparison

Summary

- Time complexity of a +/- operations increases approximately with $\log_2(\# \text{ of bits of a word})$, shift complexity remains constant.
- In case of >160 bit words the coefficient is $>7 \Rightarrow$ LS Algorithm is:
 - 2x faster than Montgomery Algorithm and
 - 2.7x faster than Penk's Algorithm.

Conclusion

- The new algorithm is always faster and in case of larger word lengths, it is at least 2x faster.
- \Rightarrow it is suitable for cryptographic systems.
- It was designed with the aim to allow easy and efficient HW implementation.
- The future work will concentrate on embedding into FPGA or ASIC circuitry used in cryptographic coprocessors, accelerators, etc.