

## Some Security Aspects of the MIST Randomized Exponentiation Algorithm

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 $C \cdot O \cdot M \cdot O \cdot D \cdot O$ RESEARCH LAB

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## Power Analysis Attacks

- With no counter-measures and the binary exp<sup>n</sup> alg<sup>m</sup>, averaging power traces at the same instants during *several* exp<sup>ns</sup> enables one to differentiate squares and multiplies and hence deduce the exponent bits (Kocher).
- Averaging power traces over individual digit-by-digit products in a *single* exp<sup>n</sup> enables one to differentiate multiplicands in *m*-ary exp<sup>n</sup> and hence deduce the exponent (CHES 2001).
- Smartcards have limited scope for including expensive, tamper-resistant, hardware measures.
- Good software counter-measures are required: new algorithms as well as modifying arguments e.g. D to  $D+r\phi(N)$ .

The MIST Algorithm

### *m*-ary Exp<sup>n</sup> (*Reversed*)

{ To compute:  $P = C^D$  } Q  $\leftarrow$  C ; P  $\leftarrow$  1 ; While D > 0 do Begin

 $d \leftarrow D \mod m;$ If  $d \neq 0$  then  $P \leftarrow Q^{d} \times P;$   $Q \leftarrow Q^{m};$   $D \leftarrow D \operatorname{div} m;$ { Invariant:  $C^{D.Init} = Q^{D} \times P$  } End

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## The MIST Exp<sup>n</sup> Algorithm

{ *To compute:*  $P = C^D$  }  $Q \leftarrow C$ ;  $P \leftarrow 1$ ; While D > 0 do Begin Choose a random base m, e.g. from  $\{2,3,5\}$ ;  $d \leftarrow D \mod m$ ; If  $d \neq 0$  then  $P \leftarrow Q^d \times P$ :  $\mathbf{Q} \leftarrow \mathbf{Q}^{\mathrm{m}}$ ;  $D \leftarrow D \operatorname{div} m$ ; { Invariant:  $C^{D.Init} = Q^D \times P$  } End

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# **Randomary Exponentiation**

The main computational part of the loop is: If  $d \neq 0$  then  $P \leftarrow Q^d \times P$ ;  $Q \leftarrow Q^m$ 

• To provide the required efficiency, a set of possible values for *m* are chosen so that an efficient addition chain for *m* contains *d*, e.g.

1+1=2, 2+1=3, 2+3=5 is an addition chain for base m=5 suitable for digits d = 0, 1, 2 or 3.

• Comparable to the 4-ary method regarding time complexity.

## **Running Example**

*Fix the base set* = {2, 3, 5}*. Consider* **D** = 235

D	<i>m</i> , <i>d</i>	Q (before)	$Q^d$	$Q^m$	<b>P</b> (after)
235	3, 1	<i>C</i> <sup>1</sup>	<i>C</i> <sup>1</sup>	<i>C</i> <sup>3</sup>	<i>C</i> <sup>1</sup>
<b>78</b>	2, 0	<i>C</i> <sup>3</sup>	1	<i>C</i> <sup>6</sup>	<i>C</i> <sup>1</sup>
39	5, 4	<i>C</i> <sup>6</sup>	<i>C</i> <sup>24</sup>	C <sup>30</sup>	$C^1 \times C^{24} = C^{25}$
7	2, 1	C <sup>30</sup>	<i>C</i> <sup>30</sup>	C <sup>60</sup>	$C^{25} \times C^{30} = C^{55}$
3	3, 0	C 60	1	C <sup>180</sup>	C <sup>55</sup>
1	2, 1	C 180	$C^{180}$	C <sup>360</sup>	$C^{55} \times C^{180} = C^{235}$

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## **Choice of Base Set**

- Security: Bases must be chosen so that sequences of squares & multiplies or op<sup>d</sup> sharing do not reveal m.
- Efficiency:
  - Bases *m* must be chosen so that raising to the power
     *m* is (time) efficient enough.
  - Space is required to store addition chains.
  - As few *registers* as possible should be used for the exponentiation.
- *One Solution*: Take the set of bases {2,3,5}.



## **Choice of Base**

```
Example algorithm (see CT-RSA 2002 paper):
m \leftarrow 0;
If Random(8) < 7 then
     If (D \mod 2) = 0 then m \leftarrow 2 else
     If (D \mod 5) = 0 then m \leftarrow 5 else
     If (D \mod 3) = 0 then m \leftarrow 3;
If m = 0 then
Begin
     p \leftarrow \text{Random}(8);
     If p < 6 then m \leftarrow 2 else
     If p < 7 then m \leftarrow 5 else
     m \leftarrow 3
End
```

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# **Probability of** (*m*,*d*)

• Define probabilities:

$$p_i = \operatorname{prob}(D \equiv i \mod 30)$$
  
 $p_{m|i} = \operatorname{prob}(\operatorname{choosing} m \operatorname{given} D \equiv i \mod 30)$ 

• Then:

$$p_{m} = \sum_{i \mod 30} p_{i} p_{m|i}$$
 is prob of base  $m$   
$$p_{m,d} = \sum_{i \equiv d \mod 30} p_{i} p_{m|i}$$
 is prob of pair  $(m,d)$ 

• For the base selection process above:

$$p_2 = 0.629$$
  $p_3 = 0.228$   $p_5 = 0.142$ 

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# **Addition Sub-Chains**

- Let (*ijk*) mean: multiply contents at addresses *i* and *j* and write result to address *k*.
- Use 1 for location of Q, 2 for temporary register, 3 for P:

for $(m,d) = (2,0)$
for $(m,d) = (2,1)$
for $(m,d) = (3,0)$
for $(m,d) = (3,1)$
for $(m,d) = (3,2)$
for $(m,d) = (5,0)$
for $(m,d) = (5,1)$
for $(m,d) = (5,2)$
for $(m,d) = (5,3)$
for $(m,d) = (5,4)$

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## **S&M Sequences**

- Assume an attacker can distinguish **Squares** and **Multiplies** from a *single* exponentiation (e.g. from Hamming weights of arguments deduced from power variation on bus.)
- A **division chain** is the list of pairs (*m*,*d*) used in an exp<sup>n</sup> scheme. It determines the *addition chain* to be used, and hence the sequence of *squares* and *multiplies* which occur:

• Base sub-chain boundaries are deduced from occurrences of *S* except for ambiguity between (5,4) and (2,0)(3,*x*) or (2,0)(5,0).



## **Running Example**

D	(m,d)	S&M subchain	Interpretations
235	(3,1)	<b>S(M)M</b>	(3,1), (3,2), (5,0)
<b>78</b>	(2,0)	S	(2,0)
39	(5,4)	SSMM	(5,4), (2,0)(3,1),
			(2,0)(3,2), (2,0)(5,0)
7	(2,1)	SM	(2,1), (3,0)
3	(3,0)	SM	(2,1), (3,0)
1	(2,1)	( <i>S</i> ) <i>M</i>	(2,1)

**Result:** *SM.S.SSMM.SM.SM.M* with  $1^{1}2^{2}3^{1}4^{1} = 48$  choices. (Modifications for end conditions: e.g. the initial *M* and final *S* are superfluous.)

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## **Exponent Choices**

- There is/are:
  - 1 way to interpret S
  - 2 ways to interpret SM
  - 3 ways to interpret SMM with preceding M
  - 4 ways to interpret SMM with preceding S
  - 4 ways to interpret SMMM
- The probabilities of the sub-chains can be calculated:  $p_S = \text{prob}(S) = p_{2,0}$ ;  $p_{SM} = p_{2,1} + p_{3,0}$ ;  $p_{SMM} = \text{etc.}$
- So average number of choices to interpret a sub-chain is 1<sup>p</sup>'s 2<sup>p</sup>'sM 3<sup>p</sup>'MSMM 4<sup>p</sup>'SSMM 4<sup>p</sup>'SMMM ≈ 1.7079 where ' is the modification due to parsing SSMM into S.SMM always.



## **S&M Theorem**

- There are on average  $0.766 \log_2 D$  occurrences of *S* per addition chain, so  $1.7079^{0.766 \log_2 D} = D^{0.5916}$  exponents which can generate the same S&M sequence.
- **THEOREM :** The search space for exponents with the same S&M sequence as D has size approx  $D^{3/5}$ .
- For 4-ary exp<sup>n</sup>, it is *much* easier to average traces, easier to be certain of the S&M sequence, and the search space is only  $D^{7/18}$  which is smaller.
- Both are computationally infeasible searches.

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## **Operand Re-Use**

- From its location, address, power use in mult<sup>n</sup> or Hamming weight, it may be possible to identify re-use of operands. Assume we know when operands are equal, but nothing more.
  - since only squares have equal operands, this means the S&M sequence can be recovered.
  - for classical *m*-ary & sliding windows exp<sup>n</sup>, there is a fixed pre-computed multiplicand for each exp<sup>t</sup> digit value, so the secret exponent can be reconstructed uniquely.
- MIST operand sharing leaves ambiguities:
  - (2,1) and (3,0) have the same operand sharing pattern and both are common:  $p_{SM} = 0.458$ .

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## **Running Example**

- D (m,d) Op Sharing Interpretations
- 235 (3,1) (3,1)
- 78 (2,0) (2,0)
- 39 (5,4) (5,4)
- 7 (2,1) (2,1), (3,0)
- 3 (3,0) (2,1), (3,0)
- 1 (2,1) (2,1)

#### **Result:** $2^2 = 4$ choices.

(Modifications for end conditions:e.g. the most significant digit *d* is non-zero.)

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## **Operand Re-Use Theorem**

• With similar working to the S&M case:

**THEOREM** : For **MIST**, the search space for exponents with the same operand sharing sequence as **D** has size approx **D**<sup>1/3</sup>.

- The search space for *m*-ary  $exp^n$  has size  $D^0$ .
- There are several necessary boring technicalities to ensure mathematical rigour skip sections 4 and 5 in the paper!

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## **Difficulties?**

- The above requires correct identification of op<sup>d</sup> sharing first (operands are never used more than 3 times)
- Mistakes are not self-correcting in an obvious way; only a few errors can vastly increase the search space.
- There is no known way to combine results from other exp<sup>ns</sup>, especially if exponent blinding is applied.
- Always selecting zero digits vastly decreases the search.
- Small public exponent, no exponent blinding and known RSA modulus provide half the bits, reducing the search space to  $D^{1/6}$ .



## Conclusion

- "Random-ary exponentiation" a novel exp<sup>n</sup> alg<sup>m</sup> suitable for RSA on smartcard (no inverses need to be computed).
- Time & Space are comparable to 4-ary exp<sup>n</sup>.
- Random choices & little operand re-use make the usual averaging for DPA much more restricted.
- **MIST** is much stronger against power analysis than standard exp<sup>n</sup> algorithms.

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