

DeKaRT: A New Paradigm for Key-Dependent Reversible Circuits

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Overview

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1. Introduction

- **Main motivation**: resistance to side-channel attacks
- Side-channel attacks on microelectronic data-processing devices implementing cryptographic functions aim at recovering secret information through various measurements, without changing the functionality (*passive*)
 - Probing attacks (*physically invasive*)
 - Timing attacks
 - Power analysis attacks
 - Electromagnetic radiation attacks

- Countermeasures
 - *Algorithmic*: changes in hardware and/or software implementations of algorithm
 - *Physical*: passivation layers, shielding, detectors, sensors, filters, glue logic, ...
- Algorithmic countermeasures against probing attacks
 - Encryption or data scrambling of internal links and memories
- Algorithmic countermeasures against power analysis attacks
 - Masking with random masks: on software or hardware level

2. Probing Attacks and Data Scrambling

- *Probing attacks are invasive techniques consisting in introducing conductor microprobes into certain points of a tamper-resistant chip to measure electrical signals*
- Cryptographic function need not remain secure if intermediate data dependent on secret key is revealed
- Vulnerable points
 - Links and memories with regular structure: RAM, bus between CPU and RAM, bus between CPU and cryptoprocessor
- Countermeasures
 - Encryption or data scrambling (simplified encryption)

- **Encryption has to be done on hardware level, typically in only one CPU cycle (*transparency*)**
- For memories, encryption can depend on the address, and address can be encrypted too
- Code instructions can also be encrypted
- For buses, encryption can be achieved by bitwise XOR and a centralized (pseudo)random number generator implemented in hardware
- *This solution is not satisfactory for memories, as only one known pair of original and encrypted data yields the encryption key for a given memory location*

- **Usual block ciphers are too complex** (*gate count, speed, and power consumption*)
- **Restricted cryptanalytic scenario**
 - Partially known ciphertext
- Small and variable data block sizes (e.g., 8, 16, 32)
- **For small block sizes,**
 - one can simplify block ciphers, by reducing block size and number of rounds, and additionally use key-controlled bit permutations between rounds, in order to increase key size
 - however, security level is poor
- **For very small block sizes,**
 - key size is too small to resist meet-in-the-middle attacks

- For small block sizes,
 - inherent vulnerability to dictionary attack in known or chosen plaintext scenario; not realistic and does not recover secret key
 - *criterion*: secret key reconstruction attacks should be impractical, as the same key can be used for different scrambling functions
- Secret key for scrambling should be innovated for each new execution of cryptographic function
 - should be stored in a protected register, not RAM
 - can be generated by a (pseudo)random number generator

- **Main objective:**

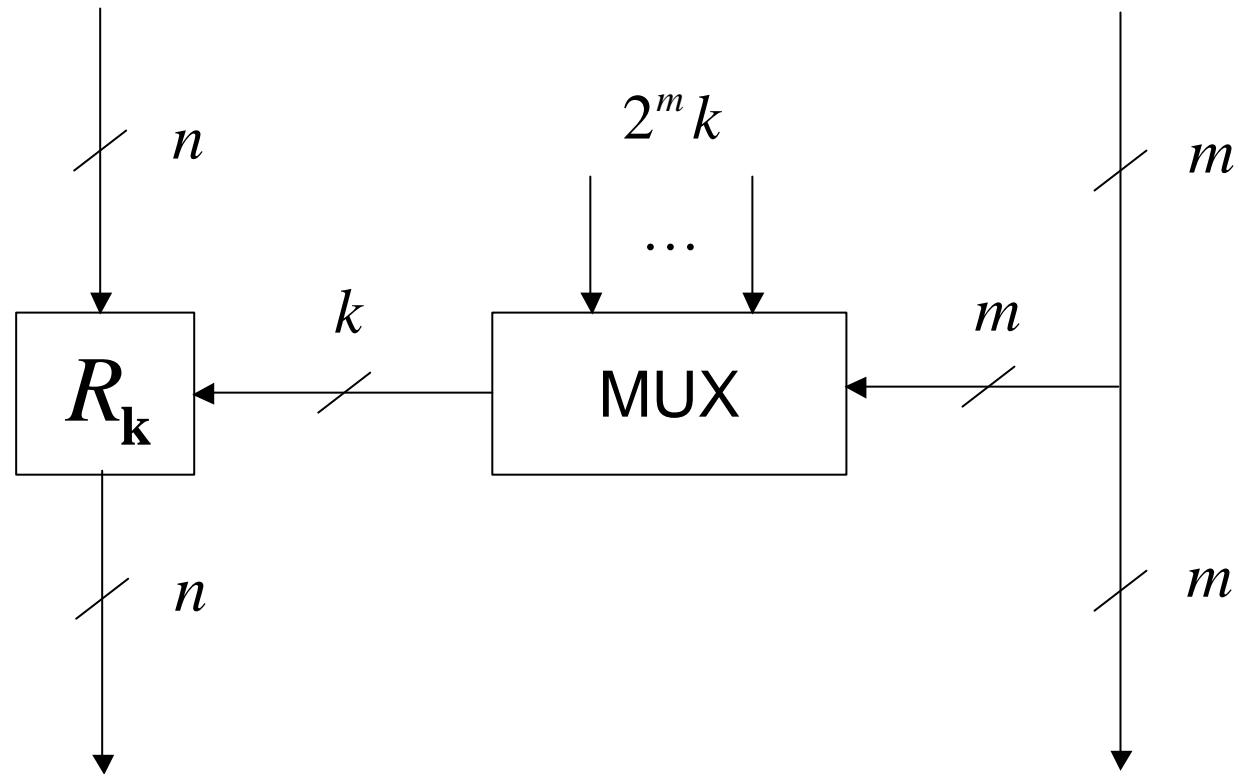
In an iterated construction, each layer should

- implement a key-dependent reversible transformation
- incorporate a relatively large number of key bits (impossible in usual constructions, for small block sizes)
- have small logical depth and small size (gate count)

3. DeKaRT Method

- **Iterated and granular construction**, in which each layer consists of a number of elementary building blocks, each block implementing a key-dependent reversible transformation
- **A generic building block** acts on a small number of input data bits, divided into two groups of control and transformed bits
 - Control bits, which are taken intact to the output, choose key bits, which then choose a key-dependent reversible transformation acting on transformed bits which has to be easily implementable by a logical circuit

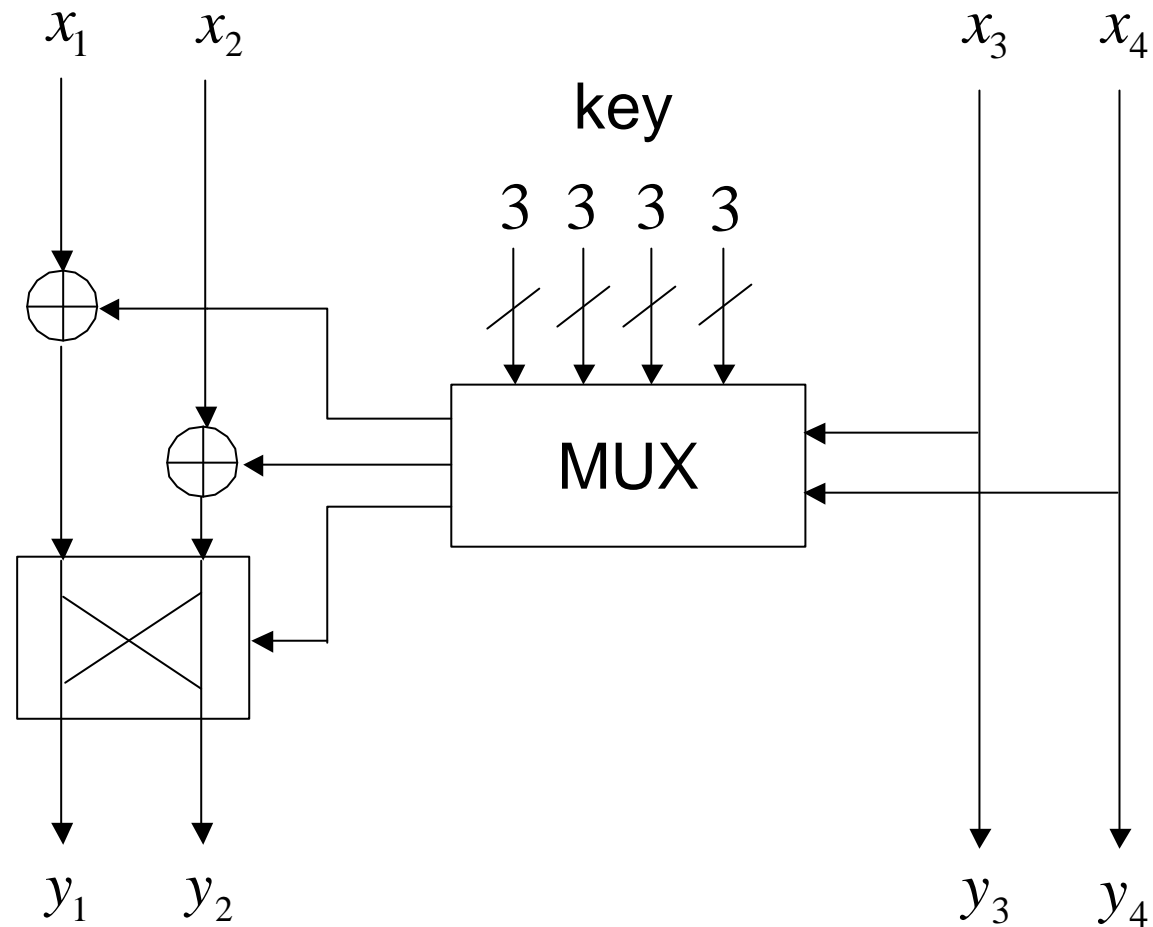
Generic DeKaRT Building Block



- **Underlying design paradigm:** $D \Rightarrow K \Rightarrow RT$
 - *Data-chooses-Key-chooses-Reversible_Transformation*

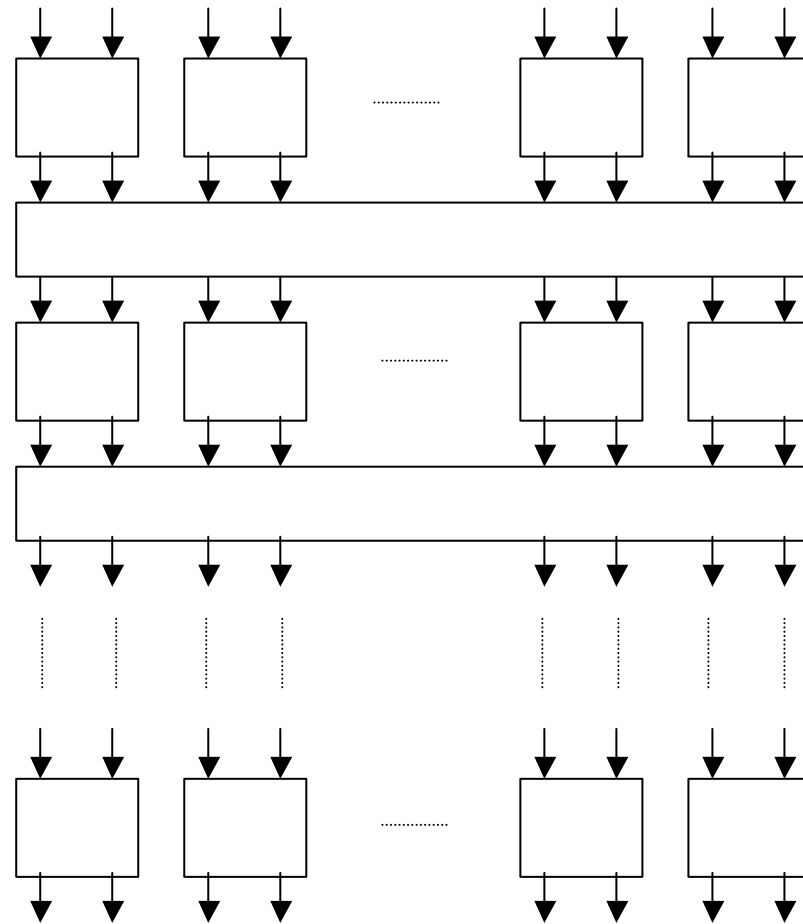
- **The problem is thus reduced** to designing key-dependent reversible transformations R_k acting on a smaller block size, with a difference that they do not have to depend on a relatively large number of key bits
- For example, such transformations can be implemented by a logical circuit composed of XORs and (controlled) SWITCHes
 - For each XOR, one input is a key bit
 - For each SWITCH, control bit is a key bit
- *For cryptographic security, certain additional properties regarding the choice of reversible transformations R_k can be imposed*

An Elementary DeKaRT Building Block



Size = 13 MUXes, Depth = 4 MUX levels, Key = 12 bits

Generic DeKaRT Network



- Layers are connected by fixed bit permutations satisfying the basic diffusion properties
 - Control bits in each layer are used as transformed bits in the next layer
 - In each building block, both control bits and transformed bits are extracted from maximal possible number of building blocks in preceding layer
- For data scrambling, a relatively small number of layers may suffice, e.g., 3 to 5

4. Application for Block Ciphers

- Block size is larger, e.g., 128
- To increase cryptographic security, a larger number of layers is needed, e.g., 32 or larger
- Between layers, in addition to bit permutations, use simple linear functions, e.g.,
 - XOR every transformed data bit at the input to each layer with a different transformed data bit from preceding layer
- XOR additional keys with input and output bits

- **DeKaRT construction can also be used for key expansion algorithm**
 - Linearly expand the secret key to fit the round key size (*avoid small subsets of expanded key bits to be linearly dependent*)
 - Use expanded key as input to another DeKaRT network, with possibly simplified building blocks, which is defined by a fixed key
 - Take intermediate outputs as round keys
 - *Desirable property*: round keys are connected together by reversible transformations

5. Power Analysis and Masking

- **Differential power analysis (DPA)** *Kocher et al. 99* is a powerful technique which
 - reconstructs the secret key in a divide-and-conquer manner, by partitioning the power curves measured in the known or chosen plaintext scenario
 - uses simple mathematical tools and
 - is practically independent of particular implementation
 - *works if power consumption depends on the values being computed*
- *Fundamental algorithmic hypothesis for DPA*
 - In the secret key algorithm, there exist intermediate variables correlated to functions of a small number of key bits and known input or output data

Masking on Hardware Level

- XOR input bits with random masking bits
- Modify logical circuit implementing cryptographic function: masked circuit acts on masked data bits and on (input, output, and auxiliary) masking bits
- Masking bits should preferably be produced by a random number generator, each time the cryptographic function is executed
- *Secure computation assumption: To prevent DPA, the output value of each logical gate in masked circuit should be statistically independent of secret key and input information*
- XOR output bits with random masking bits

- **The whole logical circuit can be masked by masking individual logical gates**
- Consider a logical gate implementing a Boolean function $f(X)$
- Let R be a binary vectorial input mask and r a binary output mask
- Masked gate is a logical circuit implementing the function $f'(X', R, r) = f(X' \oplus R) \oplus r$
- If $X' = X \oplus R$, then $f'(X', R, r) = f(X) \oplus r$
- ***Problem:*** how to compute $f'(X', R, r)$ securely?

- The computation is secure if each gate has an independent output masking bit; this requires a lot of memory to store the masking bits
- Alternatively, one can repeat the same masking bits
 - e.g., the output masking bit for a logical gate can be the same as one of the input masking bits, but *secure computation assumption* has to be satisfied
- More sophisticated power analysis attacks, such as higher-order DPA, may be applicable if the total number of masking bits is too small
- ***Masking on logical gate level is more secure than masking on software level, as ALL (elementary) computations are secure***

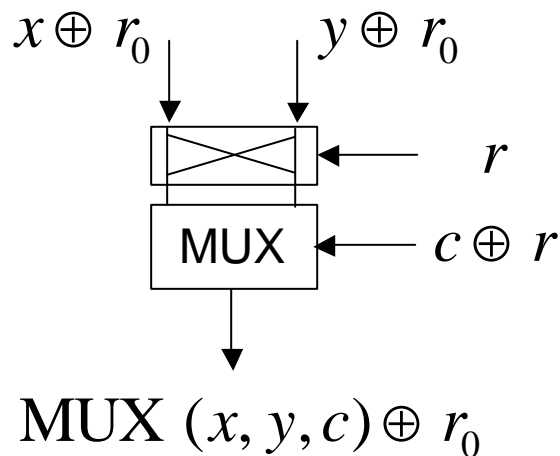
6. DeKaRT Construction with Masking

- The m -bit control MUX block can be masked by masking the constituent individual 1-bit control MUXes
- Logical circuit for implementing reversible transformations, composed of SWITCHes and XORs only, can be masked by masking the constituent SWITCHes
 - XORs are not masked; they change the masking bits only
- Masking bits should be assigned to individual gates so as to satisfy *secure computation assumption*

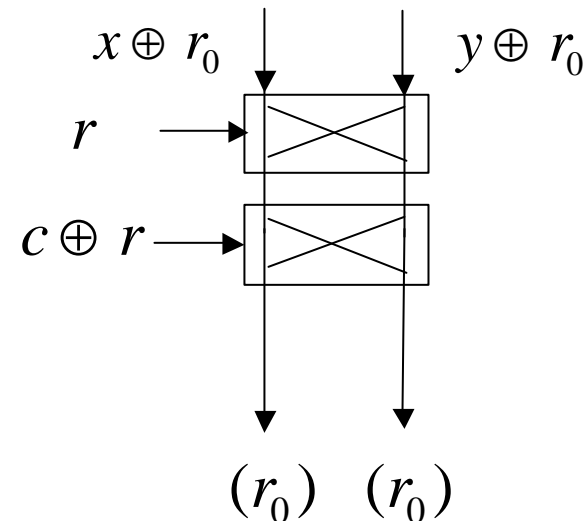
Masking MUX gate

- *Messerges et al.* US patent, Sept. 2001
- Mask a MUX by a cascade of a SWITCH and a MUX, where the SWITCH is controlled by the control masking bit and the MUX is controlled by the masked control bit

Masked MUX

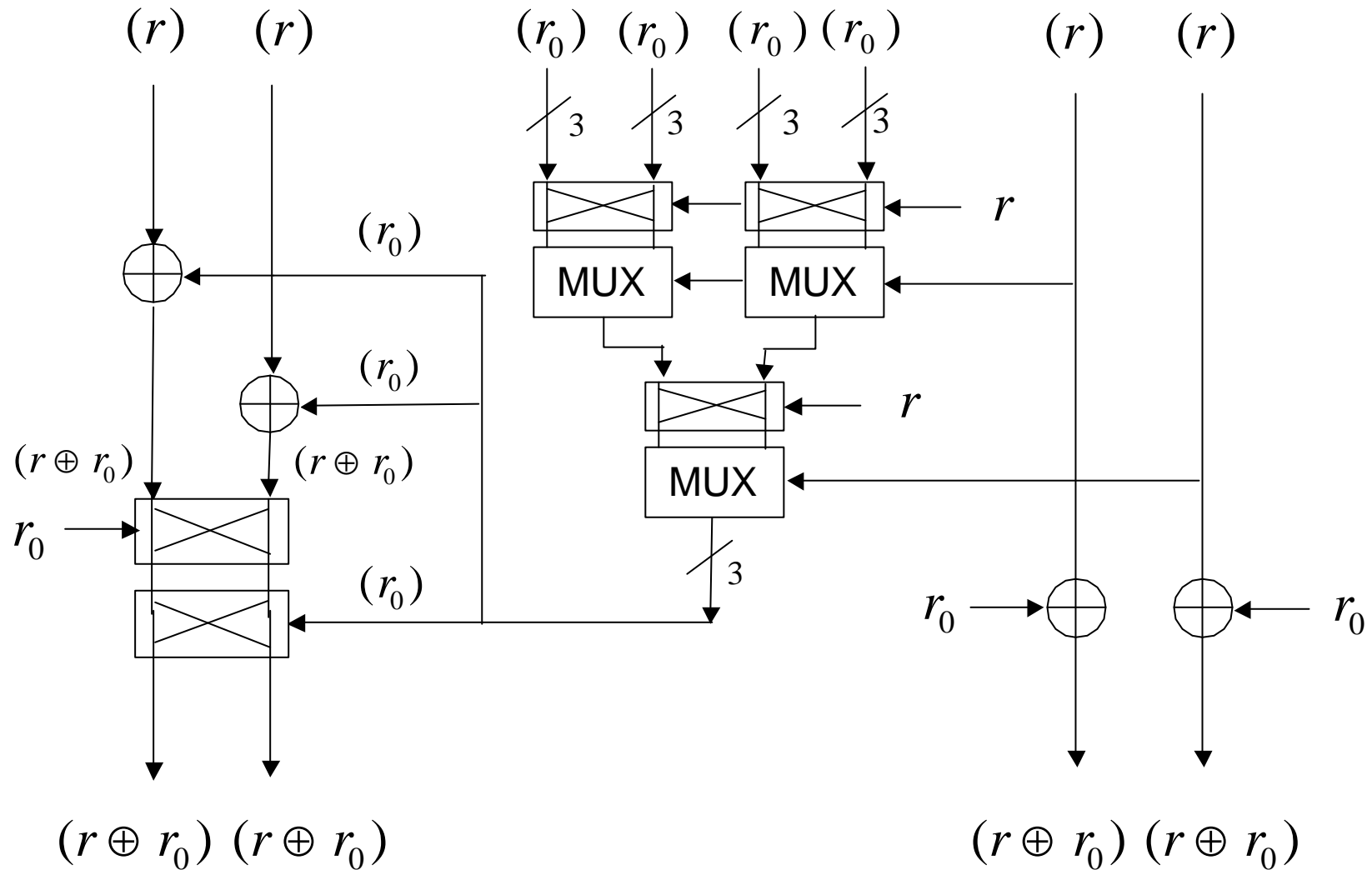


Masked SWITCH



- *Messerges et al.* US patent, Sept. 2001, can directly be applied to a tree of MUXes implementing a lookup table for a given Boolean function (in fact, one can show that only 2 masking bits suffice)
- Alternatively, it can be applied to any logical circuit consisting of MUXes, but the masking assignment should be such that for every MUX
 - 2 input masking bits are the same; this can be achieved by using additional XORs to adapt the masks
 - control masking bit is independent of input masking bit

A Masked DeKaRT Building Block



7. Conclusions

- **DeKaRT is a new general method** for
 - encryption of internal links and memories in data-processing devices against probing (and power analysis) attacks
 - hardware-oriented block ciphers
- **Masked DeKaRT construction** provides security against power analysis and other side-channel attacks on logical gate level
- *Masking on logical gate level is more secure than masking on software level*
- *Analyzing cryptographic security of DeKaRT networks, in chosen plaintext and possibly partially known ciphertext scenario, is an interesting research problem*