



A Fast and Provably Secure Higher-Order Masking of AES S-box

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Outline

- History of Higher-Order Masking of AES
- Higher-Order Differential Power Analysis & Higher-Order Masking
- Advanced Encryption Standard (AES) S-box & Inversion over a Composite Field
- A Fast Higher-Order Masking of AES S-box
- Performance Analysis & Implementation Results

History of Higher-Order Masking of AES

- **Higher-Order masking schemes** : Countermeasures to provide the perfect security against higher-order DPA (d^{th} -order masking scheme can block d^{th} -order DPA)
- **In 2006, Kai Schramm and Christof Paar proposed the first higher-order masking of AES.**
 - They did not prove a security of their masking method : In 2007, it has been broken for the order of 3 or more.
 - It requires much computation time.
- **In 2008, provably secure 2nd-order masking method was proposed.**
 - It is dedicated to order 2 and also requires much computation time.
- **In 2010, provably secure higher-order masking method was proposed.**
 - The security for all order was proven.
 - This method can considerably reduce the computation time.
 - But, it is still slow and not practical to use in embedded processors.

Higher-Order DPA & Higher-Order Masking of AES

- **Differential Power Analysis**

- A statistical power analysis of many executions of the same algorithm
- The power consumption is strongly related to the internal state of the device.

- **Masking methods**

- Algorithmic techniques : inexpensive and secure against a 1st-order DPA
- A random mask is added to every sensitive variable.
- Instantaneous power leakage is independent of sensitive variables : 1st-order DPA attack feasible

Higher-Order DPA & Higher-Order Masking of AES

- 2nd-order differential power analysis against masking methods
 - X : sensitive variable, M : random mask
 - $X \oplus M$ (Masked sensitive variable) : processed at t_0
 - M : processed at t_1
 - $P(t_0)$: power consumption at t_0 , $P(t_1)$: power consumption at t_1
 - Correlation between the product of two power signals and hypothetical power $f(X, K_h)$

$$\rho([P(t_0) - E(P(t_0))][P(t_1) - E(P(t_1))], f(X, K_h))$$

Higher-Order DPA & Higher-Order Masking of AES

- d^{th} -order masking methods

- randomly split X into $(d+1)$ -tuple $(X_0, X_1, X_2, \dots, X_d)$ s.t. $X_0 \oplus X_1 \oplus X_2 \oplus \dots \oplus X_d = X$
- X : sensitive variable, M_1, M_2, \dots, M_d : d random masks
- $X \oplus M_1 \oplus M_2 \oplus M_3 \oplus \dots \oplus M_{d-1} \oplus M_d$ (Masked sensitive variable) : processed at t_0
- M_i 's : processed at t_i

- $(d+1)^{\text{th}}$ -order differential power analysis against d^{th} -order masking methods

- $P(t_i)$: power consumption at t_i
- Correlation between the product of $(d+1)$ power signals and hypothetical power $f(X, K_h)$

$$\rho\left(\prod_{i=0}^d [P(t_i) - E(P(t_i))], f(X, K_h)\right)$$

Higher-Order DPA & Higher-Order Masking of AES

- d^{th} -order masking methods

- randomly split every sensitive variable X of an original cipher into $(d+1)$ -tuple $(X_0, X_1, X_2, \dots, X_d)$ s.t. $\perp_{i=0}^d X_i = X$ where \perp is any group operation.

	Original cipher	Masked cipher
Encryption algorithm	$c \leftarrow e(m, k)$	$(c_0, c_1, \dots, c_d) \leftarrow e'((m_0, m_1, \dots, m_d), (k_0, k_1, \dots, k_d))$ $(c = \perp_{i=0}^d c_i, m = \perp_{i=0}^d m_i, k = \perp_{i=0}^d k_i)$
Intermediate value	I	(I_0, I_1, \dots, I_d) s.t. $I = \perp_{i=0}^d I_i$
Linear operation	$O \leftarrow L(I)$	$(O_0, O_1, \dots, O_d) \leftarrow L'((I_0, I_1, \dots, I_d))$ where $O_i = L(I_i)$ \rightarrow If $\perp = \oplus$, $O = \perp_{i=0}^d O_i = L(\perp_{i=0}^d I_i) = L(I)$
Non-linear operation	$O \leftarrow NL(I)$??

Higher-Order DPA & Higher-Order Masking of AES

- Higher-order masking scheme of non-linear operation
 - Most of the cost for higher-order masking scheme is required by non-linear operation.
 - In the case of AES, to construct the higher-order masking scheme in all previous works, the most important consideration has been to mask S-box operation.
- Higher-order masking of AES S-box [18]
 - AES S-box is defined by a multiplicative inverse $x^{(-1)}$ and an affine transformation A_f
 - Masking the affine transformation $O \leftarrow A_f(I)$ is easy
 - If d is even, the d^{th} -order masking of A_f is $(O_0, O_1, \dots, O_d) \leftarrow A_f'((I_0, I_1, \dots, I_d))$ where $O_i = A_f(I_i)$
 - If d is odd, the d^{th} -order masking of A_f is $(O_0, O_1, \dots, O_d) \leftarrow A_f'((I_0, I_1, \dots, I_d))$ where $O_0 = A_f(I_0) \oplus 0x63$ and $O_i = A_f(I_i)$ ($i \neq 0$)
 - The d^{th} -order masking of $x^{(-1)}$ is constructed by the d^{th} -order secure exponentiation.

Higher-Order DPA & Higher-Order Masking of AES

- **d^{th} -order secure exponentiation [18] : constructed by d^{th} -order secure square and multiplication**

- **d^{th} -order secure square : t squaring is linear operation over \mathbb{F}_{256}**

$$X^{2^t} = \bigoplus_{i=0}^d X_i^{2^t}$$

- **d^{th} -order secure multiplication : non-linear operation, difficulty to mask**
- **$(c_0, c_1, \dots, c_d) = \text{SecMult}((a_0, a_1, \dots, a_d), (b_0, b_1, \dots, b_d))$ s.t. $c = \bigoplus_{i=0}^d c_i = \bigoplus_{i=0}^d a_i \bigoplus_{i=0}^d b_i = ab$**
- **SecMult function requires $(d+1)^2 GF(2^8)$ multiplications**
- **The addition chain of x^{254} to minimize the number of multiplications :**

$$x \xrightarrow{S} x^2 \xrightarrow{M} x^3 \xrightarrow{2S} x^{12} \xrightarrow{M} x^{15} \xrightarrow{4S} x^{240} \xrightarrow{M} x^{252} \xrightarrow{M} x^{254}$$

- **The requirement of $4(d+1)^2 GF(2^8)$ multiplications : $12(d+1)^2$ table lookup operations (log/alog tables)**

SubBytes of AES & Inversion for SubBytes

- **SubBytes of AES**

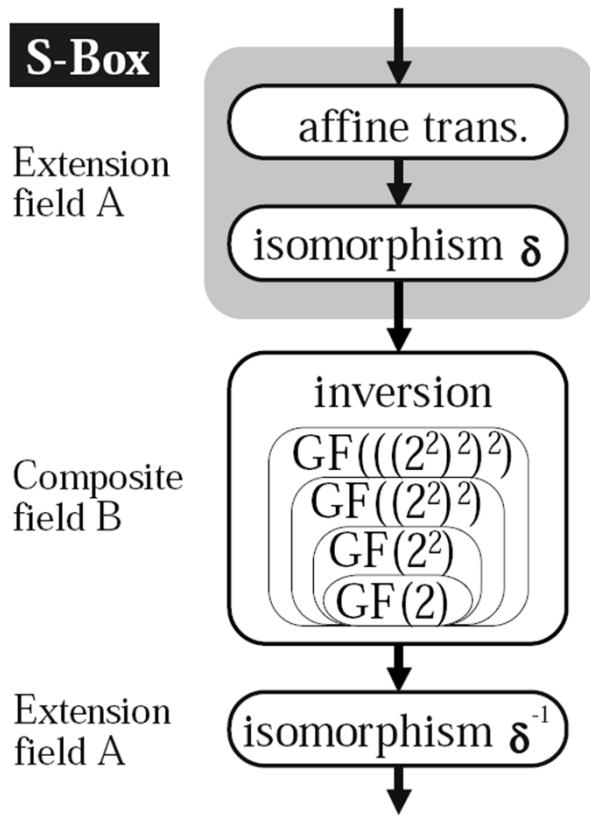
- $S : GF(2^8) \rightarrow GF(2^8)$
- $S(x) = Mx^{(-1)} \oplus v$ where M is an 8×8 $GF(2)$ -matrix, and v is an 8×1 $GF(2)$ -vector.
- $x^{(-1)} = x^{-1}$ in $GF(2^8)$ (except if $x = 0$ then $x^{(-1)} = 0$)

- **Inversion Operation over a Composite Field [21]**

- This operation has been proposed to reduce the cost of AES SubBytes.
- **Order of Operations**
 - Transform an element over $GF(2^8)$ into an element over the composite field having low inversion cost.
 - Compute the inverse of this transformed element over composite field.
 - Carry out the inverse mapping into the element over $GF(2^8)$.

SubBytes of AES & Inversion for SubBytes

• Inversion Operation over a Composite Field [21]

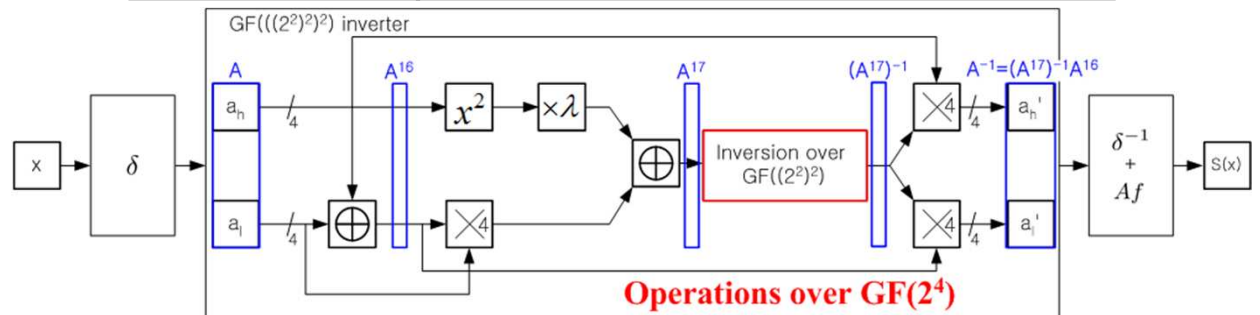


$$GF(2^2) \quad : \quad P_0(x) = x^2 + x + 1, \text{ where } P_0(\alpha) = 0,$$

$$GF((2^2)^2) \quad : \quad P_1(x) = x^2 + x + \alpha, \text{ where } P_1(\beta) = 0,$$

$$GF(((2^2)^2)^2) \quad : \quad P_2(x) = x^2 + x + \lambda, \text{ where } \lambda = (\alpha + 1)\beta, P_2(\gamma) = 0.$$

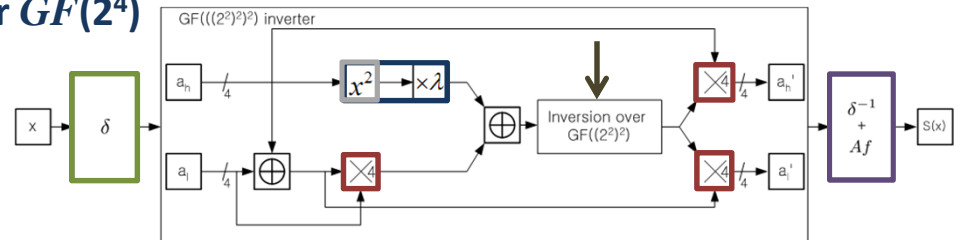
Inversion operation over the composite field	<ul style="list-style-type: none"> • STEP 1 : $a_h\gamma + a_l = \delta(x)$ • STEP 2 : $d = \lambda a_h^2 + a_l(a_h + a_l)$ • STEP 3 : $d' = d^{-1}$ • STEP 4 : $(a_h', a_l') = (d' a_h, d'(a_h + a_l))$ • STEP 5 : $\delta^{-1}(a_h'\gamma + a_l')$
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\otimes_4 : GF(2⁴) multiplication

A Fast Higher-Order Masking of AES S-box

- Main purpose :
 - Now, it is not practical to use higher-order masking schemes in the embedded processors because of their speed.
 - Reduce running time of the higher-order masking scheme
- Idea : use the inversion operation over the composite field and precomputation tables
- 6 precomputation tables (total requirement for 816 bytes of ROM)
 - Squaring table $T1$ over $GF(2^4)$
 - Two squaring table $T2$ over $GF(2^4)$
 - Squaring-scalar multiplication table $T3$ over $GF(2^4)$
 - Multiplication table $T4$ over $GF(2^4)$
 - Isomorphism table $T5$
 - Inverse isomorphism-Affine transformation table $T6$



A Fast Higher-Order Masking of AES S-box

Algorithm. d^{th} -order masking of AES S-box

Input : (x_0, x_1, \dots, x_d) s.t. $x = \bigoplus_{i=0}^d x_i$

Output : (y_0, y_1, \dots, y_d) s.t. $y = \text{S-box}(x) = \bigoplus_{i=0}^d y_i$

1_(a). $(H_0//L_0, H_1//L_1, \dots, H_d//L_d) = (T5[x_0], T5[x_1], \dots, T5[x_d])$

1_(b). $(w_0, w_1, \dots, w_d) = (T3[H_0], T3[H_1], \dots, T3[H_d])$

1_(c). $(t_0, t_1, \dots, t_d) = (H_0 \oplus L_0, H_1 \oplus L_1, \dots, H_d \oplus L_d)$

2. $(L_0, L_1, \dots, L_d) = \text{SecMult4}((t_0, t_1, \dots, t_d), (L_0, L_1, \dots, L_d))$

3. $(w_0, w_1, \dots, w_d) = (w_0 \oplus L_0, w_1 \oplus L_1, \dots, w_d \oplus L_d)$

4. $(w_0, w_1, \dots, w_d) = \text{SecInv}((w_0, w_1, \dots, w_d))$

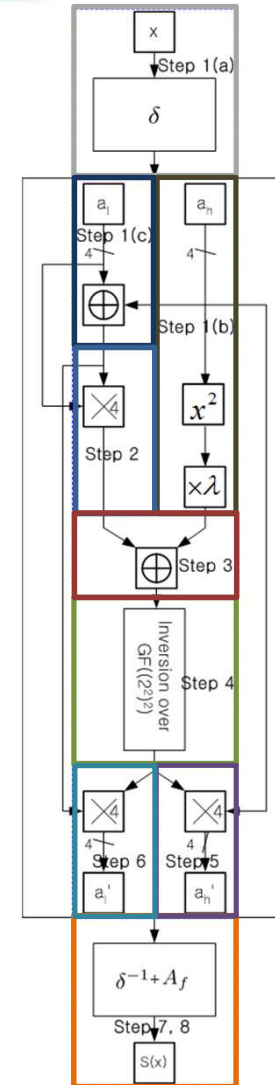
5. $(H_0, H_1, \dots, H_d) = \text{SecMult4}((w_0, w_1, \dots, w_d), (H_0, H_1, \dots, H_d))$

6. $(L_0, L_1, \dots, L_d) = \text{SecMult4}((w_0, w_1, \dots, w_d), (L_0, L_1, \dots, L_d))$

7. $(y_0, y_1, \dots, y_d) = (T6[H_0//L_0], T6[H_1//L_1], \dots, T6[H_d//L_d])$

8. If d is odd, $y_0 = y_0 \oplus 0x63$

9. Return (y_0, y_1, \dots, y_d)



A Fast Higher-Order Masking of AES S-box

- Masking non-linear operations

- Masking $GF(2^4)$ inversion (SecInv function)

- Using the composite field operation over $GF((2^2)^2)$ similarly to the masked operation over $GF(((2^2)^2)^2)$: requires as many table lookup operations as that over $GF(((2^2)^2)^2)$.
- The addition chain of x^{14} to minimize the number of multiplications :

$$x \xrightarrow{S} x^2 \xrightarrow{M} x^3 \xrightarrow{2S} x^{12} \xrightarrow{M} x^{14}$$

Algorithm. $GF(2^4)$ SecInv function

Input : (x_0, x_1, \dots, x_d) s.t. $x = \bigoplus_{i=0}^d x_i$

Output : (y_0, y_1, \dots, y_d) s.t. $y = x^{14} = \bigoplus_{i=0}^d y_i$

1. $(w_0, w_1, \dots, w_d) = (T1[x_0], T1[x_1], \dots, T1[x_d])$ // x^2
2. RefreshMasks((w_0, w_1, \dots, w_d)) // Eliminate the dependence between two input tuples
3. $(z_0, z_1, \dots, z_d) = \text{SecMult4}((w_0, w_1, \dots, w_d), (x_0, x_1, \dots, x_d))$ // x^3
4. $(z_0, z_1, \dots, z_d) = (T2[z_0], T2[z_1], \dots, T2[z_d])$ // x^{12}
5. $(y_0, y_1, \dots, y_d) = \text{SecMult4}((z_0, z_1, \dots, z_d), (w_0, w_1, \dots, w_d))$ // x^{14}

A Fast Higher-Order Masking of AES S-box

- Masking non-linear operations

- Masking $GF(2^4)$ multiplication (SecMult4 function)

- Using the idea of [18]
- $(d+1)^2$ $GF(2^4)$ multiplications : $(d+1)^2$ table lookup operations by $T4$ table
- Our higher-order masking of AES S-box needs 5 SecMult4 function calls : $5(d+1)^2$ table lookup operations

Performance Analysis

Algorithm. d^{th} -order masking of AES S-box

Input : (x_0, x_1, \dots, x_d) s.t. $x = \bigoplus_{i=0}^d x_i$

Output : (y_0, y_1, \dots, y_d) s.t. $y = \text{S-box}(x) = \bigoplus_{i=0}^d y_i$

1_(a). $(H_0 // L_0, H_1 // L_1, \dots, H_d // L_d) = (T5[x_0], T5[x_1], \dots, T5[x_d])$

1_(b). $(w_0, w_1, \dots, w_d) = (T3[H_0], T3[H_1], \dots, T3[H_d])$

1_(c). $(t_0, t_1, \dots, t_d) = (H_0 \oplus L_0, H_1 \oplus L_1, \dots, H_d \oplus L_d)$

2. $(L_0, L_1, \dots, L_d) = \text{SecMult4}((t_0, t_1, \dots, t_d), (L_0, L_1, \dots, L_d))$

3. $(w_0, w_1, \dots, w_d) = (w_0 \oplus L_0, w_1 \oplus L_1, \dots, w_d \oplus L_d)$

4. $(w_0, w_1, \dots, w_d) = \text{SecInv}((w_0, w_1, \dots, w_d))$

5. $(H_0, H_1, \dots, H_d) = \text{SecMult4}((w_0, w_1, \dots, w_d), (H_0, H_1, \dots, H_d))$

6. $(L_0, L_1, \dots, L_d) = \text{SecMult4}((w_0, w_1, \dots, w_d), (L_0, L_1, \dots, L_d))$

7. $(y_0, y_1, \dots, y_d) = (T6[H_0 // L_0], T6[H_1 // L_1], \dots, T6[H_d // L_d])$

8. If d is odd, $y_0 = y_0 \oplus 0x63$

9. Return (y_0, y_1, \dots, y_d)

- **4-bit shift operation may require 4 instruction calls unless the single instruction carrying out 4-bit shift is supported.**
- **However, some microcontrollers like 8051 and AVR family support a single SWAP operation, which swaps high and low nibbles in a register.**
- **To get the random nibbles, we split 1 random byte into two nibbles.**

Performance Analysis

Table 1. Comparison of two d -th order masked S-box schemes in terms of the total number of operations

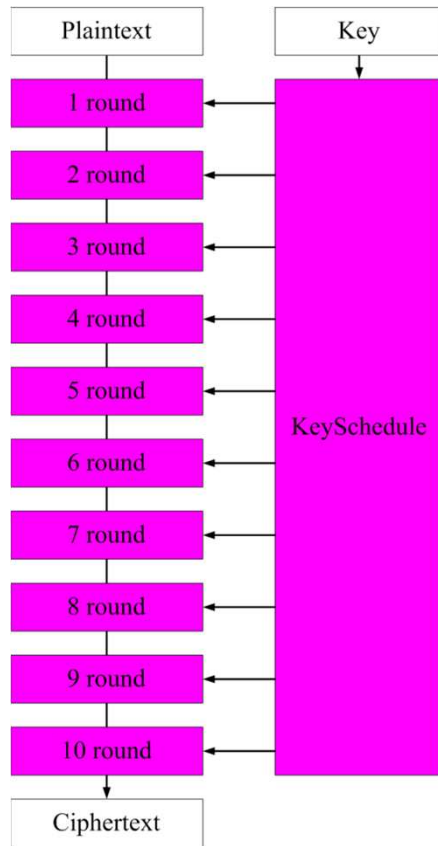
	Ours	[18]
Table Lookup	$5d^2 + 13d + 8$	$12d^2 + 31d + 19$
XOR	$10d^2 + 16d + 5$	$8d^2 + 12d$
Random Bits	$10d^2 + 14d$	$16d^2 + 32d$
etc	4-bit logical shift : $\frac{5}{4}d^2 + \frac{15}{4}d + 2$, 8-bit bitwise AND : $\frac{5}{4}d^2 + \frac{15}{4}d + 2$	8-bit Addition : $8(d + 1)^2$, 8-bit logical AND : $4(d + 1)^2$

– Implementation of [18]

- Using log/alog tables
- Remove the reduction operation modulo 255 : to improve the computation speed
- Remove the conditional branch : to eliminate the possibility of SPA

Implementation Results & Conclusion

Full-round Higher-Order Masking

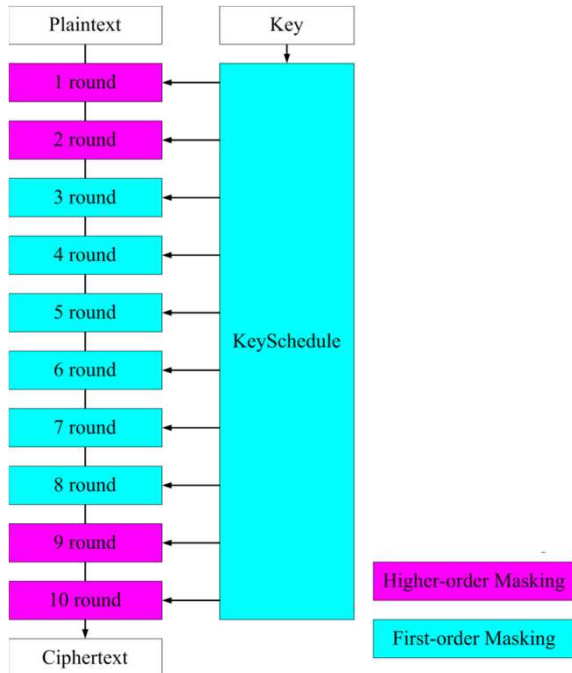


Method	Cycles (x 10 ³ cc)			Table Size (Bytes)	
	KeyExpand	Encryption	Total	RAM	ROM
Original AES					
No Masking (Straightforward AES)	2.2	9.0	11.2	0	256
First Order Masking					
ACNS'06 [9] (No dummy, No Shuffling)	4.6	14.9	19.5	256	256
Second Order Masking					
FSE'08 [17] (Complete second-order masking)	247.4	950.0	1197.4	256	256
CHES'10 [18] (Complete second-order masking)	144.1	531.2	675.4	0	768
Ours (Complete second-order masking)	66.2	199.3	265.5	0	816
Third Order Masking					
CHES'10 [18] (Complete third-order masking)	293.4	1102.9	1396.3	0	768
Ours (Complete third-order masking)	114.6	346.8	461.3	0	816

- AES-128 in C-language for ATmega128 8-bit architecture
- 2.54 (second) and 3.03 (third) faster than [18]

Implementation Results & Conclusion

Reduced Masking



Method	Cycles ($\times 10^3$ cc)			Table Size (Bytes)	
	KeyExpand	Encryption	Total	RAM	ROM
Original AES					
No Masking (Straightforward AES)	2.2	9.0	11.2	0	256
First Order Masking					
ACNS'06 [9] (No dummy, No Shuffling)	4.6	14.9	19.5	256	256
Second Order Masking					
Ours (KeyExpand (first) Enc. (1,2,9,10;second, 3-8:first))	5.2	90.6	95.8	256	1062
Third Order Masking					
Ours (KeyExpand (first) Enc. (1,2,9,10;third, 3-8:first))	5.5	149.6	155.1	256	1062

- **Reduced Masking : higher-order masking on 1,2,9,10 rounds, first-order masking on KeyExpand and the rest of the rounds : higher-order DPA generally attacks the first and last few rounds**
- **First-order masking on KeyExpand and the rest of the rounds : the security against the analysis such as [8] and [12]**
- **just 8.6 (second) and 13.8 (third) slower than the straightforward AES**

Thank you.

