## Secure Conversion Between Boolean and Arithmetic Masking of Any Order

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#### Hiding

- Shuffling, Dummy instructions, · · ·
- Efficient but ad-hoc
- Masking
  - Each sensitive variable is masked with a random value



- Second and higher order masking
- Higher the number of masks used, better the security
- Security can be proved

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#### Boolean masking

- $\bullet\,$  Masked using  ${\rm XOR}$  operation
- Compatible with: XOR, shift etc.
- Arithmetic masking
- Multiplicative masking
- Conversion problem
- Applications: IDEA, HMAC-SHA1, ARX based ciphers, GOST, ...
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- Goubin solution (CHES, 2001)
  - $\bullet~$  B ${\rightarrow}$ A: Constant number of operations
  - A $\rightarrow$ B: Number of operations proportional to the size of the masked data
- Improved  $A \rightarrow B$  solution by Coron and Tchulkine (CHES, 2003)
- Blandine Debraize's solution (CHES, 2012)
- Karroumi et al. secure addition (COSADE, 2014)

- No higher order conversion algorithms to date
- Genralizing Goubin's solution to higher order?
- Second order secure conversion by Vadnala-Großschädl at SPACE-2013
  - First step but inefficient in practice
  - No generalization for any order

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#### • First higher order secure conversion - Two approaches

- Perform addition directly on Boolean shares
- Convert from one form to the other
- Security proof in Ishai-Sahai and Wagner (ISW) framework
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- Classical model
- Limitations of classical model
- ISW framework

## Security model: ISW framework

## • Visualize the implementation of cryptosystem in terms of Boolean circuit (*C*)

#### Theorem (Ishai, Sahai, Wagner)

There exists a perfectly t-private stateless transformer (T, I, O) such that T maps any stateless circuit C of size |C| and depth d to a randomized stateless circuit of size  $O(n^2 \cdot |C|)$  and depth  $O(d \log t)$ , where n = 2t + 1.

- Represent the circuit C using only NOT and AND gates
- Converting NOT gate is easy: if  $x = x_1 \oplus x_2 \oplus \cdots \oplus x_n$  then NOT $(x) = NOT(x_1) \oplus x_2 \oplus \cdots \oplus x_n$
- How to convert AND gate? SecAnd function

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- How to convert AND gate? SecAnd function

## Higher order secure addition

- Represent modular addition as Boolean circuit
- Apply ISW method
- Two approaches
  - A modular addition of two k-bit variables x and y can be defined recursively as  $(x + y)^{(i)} = x^{(i)} \oplus y^{(i)} \oplus c^{(i)}$ , where

$$\left\{ \begin{array}{l} c^{(0)} = 0 \\ \forall i \geq 1, c^{(i)} = (x^{(i-1)} \wedge y^{(i-1)}) \oplus (x^{(i-1)} \wedge c^{(i-1)}) \oplus (c^{(i-1)} \wedge y^{(i-1)}) \end{array} \right.$$

 Use Goubin's formula: x + y = x ⊕ y ⊕ u<sub>k-1</sub>, where u<sub>k-1</sub> is obtained from the following recursion formula:

$$\begin{cases} u_0 = 0 \\ \forall i \ge 0, u_{i+1} = 2[u_i \land (x \oplus y) \oplus (x \land y)] \end{cases}$$

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#### Algorithm 1 SecAdd

**Input:**  $(x_i)$  and  $(y_i)$  for  $1 \le i \le n$ **Output:**  $(z_i)$  for  $1 \le i \le n$ , with  $\bigoplus_{i=1}^{n} z_i = \bigoplus_{i=1}^{n} x_i + \bigoplus_{i=1}^{n} y_i$ i-11:  $(c_i^{(0)})_{1 < i < n} \leftarrow 0$ ▷ Initially carry is zero 2: **for** i = 0 to k - 2 **do** Compute carry bit by bit  $(xv_{i}^{(j)})_{1 \le i \le n} \leftarrow \text{SecAnd}((x_{i}^{(j)})_{1 \le i \le n}, (y_{i}^{(j)})_{1 \le i \le n})$  $\triangleright x^{(j)} \wedge y^{(j)}$ 3.  $(xc_i^{(j)})_{1 \le i \le n} \leftarrow \text{SecAnd}((x_i^{(j)})_{1 \le i \le n}, (c_i^{(j)})_{1 \le i \le n})$  $\triangleright x^{(j)} \wedge c^{(j)}$ 4: 5:  $(yc_i^{(j)})_{1 \le i \le n} \leftarrow \text{SecAnd}((y_i^{(j)})_{1 \le i \le n}, (c_i^{(j)})_{1 \le i \le n})$  $\triangleright v^{(j)} \wedge c^{(j)}$  $(c_{i}^{(j+1)})_{1 \le i \le n} \leftarrow (xy_{i}^{(j)})_{1 \le i \le n} \oplus (xc_{i}^{(j)})_{1 \le i \le n} \oplus (yc_{i}^{(j)})_{1 \le i \le n}$ 6: 7: end for 8:  $(z_i)_{1 \le i \le n} \leftarrow (x_i)_{1 \le i \le n} \oplus (y_i)_{1 \le i \le n} \oplus (c_i)_{1 \le i \le n}$  $\triangleright z = x + y = x \oplus y \oplus c$ 9: return  $(z_i)_{1 < i < n}$ 

#### Algorithm 2 SecAddGoubin

**Input:**  $(x_i)$  and  $(y_i)$  for  $1 \le i \le n$ **Output:**  $(z_i)$  for  $1 \le i \le n$ , with  $\bigoplus_{i=1}^n z_i = \bigoplus_{i=1}^n x_i + \bigoplus_{i=1}^n y_i$ 1:  $(w_i)_{1 \le i \le n} \leftarrow \text{SecAnd}((x_i)_{1 \le i \le n}, (y_i)_{1 \le i \le n})$  $\triangleright \omega = x \wedge y$ 2:  $(u_i)_{1 \leq i \leq n} \leftarrow 0$  $\triangleright$  Initialize shares of *u* to zero 3:  $(a_i)_{1 \le i \le n} \leftarrow (x_i)_{1 \le i \le n} \oplus (y_i)_{1 \le i \le n}$  $\triangleright a = x \oplus y$ 4: for i = 1 to k - 1 do 5:  $(ua_i)_{1 \le i \le n} \leftarrow \operatorname{SecAnd}((u_i)_{1 \le i \le n}, (a_i)_{1 \le i \le n})$  $(u_i)_{1 \le i \le n} \leftarrow (ua_i)_{1 \le i \le n} \oplus (w_i)_{1 \le i \le n}$ 6: 7:  $(u_i)_{1 \le i \le n} \leftarrow 2(u_i)_{1 \le i \le n}$  $\triangleright u \leftarrow 2(u \land a \oplus \omega)$ 8: end for 9:  $(z_i)_{1 \le i \le n} \leftarrow (x_i)_{1 \le i \le n} \oplus (y_i)_{1 \le i \le n} \oplus (u_i)_{1 \le i \le n}$  $\triangleright z = x + y = x \oplus y \oplus u$ 10: return  $(z_i)_{1 \le i \le n}$ 

- Both algorithms have running time in  $\mathcal{O}(n^2k)$ 
  - SecAnd:  $\mathcal{O}(n^2)$
  - k size of the shares
- In practice, second variant is more efficient
  - Less calls to SecAnd function
  - No need to perform bit manipulations

## Secure conversion from arithmetic to Boolean masking: Simple solution

• Assume 
$$x = A_1 + \cdots + A_n$$

• Re-share each of the arithmetic shares  $A_i$   $(1 \le i \le n)$  into n random Boolean shares  $x_{i,j}$   $(1 \le j \le n)$  so that  $A_i = x_{i,1} \oplus \cdots \oplus x_{i,n}$ 



• The sensitive variable x is now given as:

 $x = (x_{1,1} \oplus \cdots \oplus x_{1,n}) + \cdots + (x_{n,1} \oplus \cdots \oplus x_{n,n})$ 

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# Secure conversion from arithmetic to Boolean masking: Simple solution

• Now perform secure addition using one of the variants



• Time complexity:  $\mathcal{O}(n^3k)$ 

## Improved conversion from Arithmetic to Boolean masking

- Use lesser shares at every step instead of  $n^2$  shares
- Build a bottom-up solution
- Start with two shares for every A<sub>i</sub>



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## Improved conversion from Arithmetic to Boolean masking

• At every step, halve the number of additive shares and double the number of Boolean shares (Binary tree)



• Number of shares  $\leq 2n$  at every level  $\implies \mathcal{O}(n^2k)$  complexity

#### Algorithm 3 ConvertA→B

Input: 
$$(A_i)$$
 for  $1 \le i \le n$   
Output:  $(z_i)$  for  $1 \le i \le n$ , with  $\bigoplus_{i=1}^n z_i = \sum_{i=1}^n A_i$   
1: If  $n = 1$  then return  $A_1$   
2:  $(x_i)_{1\le i\le n/2} \leftarrow \text{ConvertA} \rightarrow B\left((A_i)_{1\le i\le n/2}\right)$   
3:  $(x'_i)_{1\le i\le n} \leftarrow \text{Expand}\left((x_i)_{1\le i\le n/2}\right)$   
4:  $(y_i)_{1\le i\le n/2} \leftarrow \text{ConvertA} \rightarrow B\left((A_i)_{n/2+1\le i\le n}\right)$   
5:  $(y'_i)_{1\le i\le n} \leftarrow \text{Expand}\left((y_i)_{1\le i\le n/2}\right)$   
6:  $(z_i)_{1\le i\le n} \leftarrow \text{SecAdd}\left((x'_i)_{1\le i\le n}, (y'_i)_{1\le i\le n}\right)$   
7: return  $(z_i)_{1\le i\le n}$   
 $b \bigoplus_{i=1}^n z_i = \bigoplus_{i=1}^n x'_i + \bigoplus_{i=1}^n y'_i = \sum_{i=1}^n A_i$ 

- Given  $x = x_1 \oplus \cdots \oplus x_n$  compute  $A_1, \cdots, A_n$  so that  $x = A_1 + \cdots + A_n$
- $\bullet$  Idea: Take advantage of ConvertA ${\rightarrow}B$  and SecAdd
- Generate  $(A_i)_{1 \le i \le n-1}$  randomly
- Compute  $A_n = x (A_1 + \dots + A_{n-1}) = x + (-A_1 \dots A_{n-1})$
- Complexity :  $\mathcal{O}(n^2k)$ , but inefficient compared to ConvertA $\rightarrow$ B

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## Experimental results

Algorithm	Time	rand	
second-order addition			
Algorithm 1	87	1240	
Algorithm 2	26	320	
second-order conversion			
Algorithm 3	54	484	
Algorithm $B \rightarrow A$	81	822	
third-order addition			
Algorithm 1	156	2604	
Algorithm 2	46	672	
third-order conversion			
Algorithm 3	121	1288	
Algorithm $B \rightarrow A$	162	1997	

Table : Execution times of all algorithms (in thousands of clock cycles) for t = 2, 3 and the number of calls to the rand function

## Application to HMAC-SHA-1

Algorithm	Time	Penalty	
HMAC-SHA-1	104	1	
second-order addition			
Algorithm 1	57172	549	
Algorithm 2	17847	171	
second-order conversion			
Algorithm 3, $B \rightarrow A$	62669	602	
third-order addition			
Algorithm 1	106292	987	
Algorithm 2	31195	299	
third-order conversion			
Algorithm 3, $B \rightarrow A$	127348	1224	

 $\label{eq:Table:Execution times of second and third-order secure masking (in thousands of clock cycles) and performance penalty compared to an unmasked implementation of HMAC-SHA-1$ 

- $\bullet$  First higher order secure B ${\rightarrow}A$  and A ${\rightarrow}B$  conversion
- Proofs in ISW model
- Generic solution: Applicable to number of cryptosystems

#### • Future work

- Improved solution for  $B{\rightarrow}A?$
- Improved solutions for  $n \ge 3$ ?

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