

Very-Efficient Simulatable Flipping of Many Coins into-a-Well (and a New Universally-Composable Commitment Scheme)

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Roadmap

- 1. Simulatable coin-flipping and commitments**
- 2. Protocol #1: coin-flipping (simulatable with rewinding)**
- 3. Protocol #2: UC Commitment Scheme**
- 4. Open questions / research directions**

Part 1

Ideal CF
TradTemp
Ext-Equiv
Intuition

Roadmap

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3. Protocol #2: UC Commitment Scheme

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An ideal coin-flipping

Part 1

Ideal CF

TradTemp

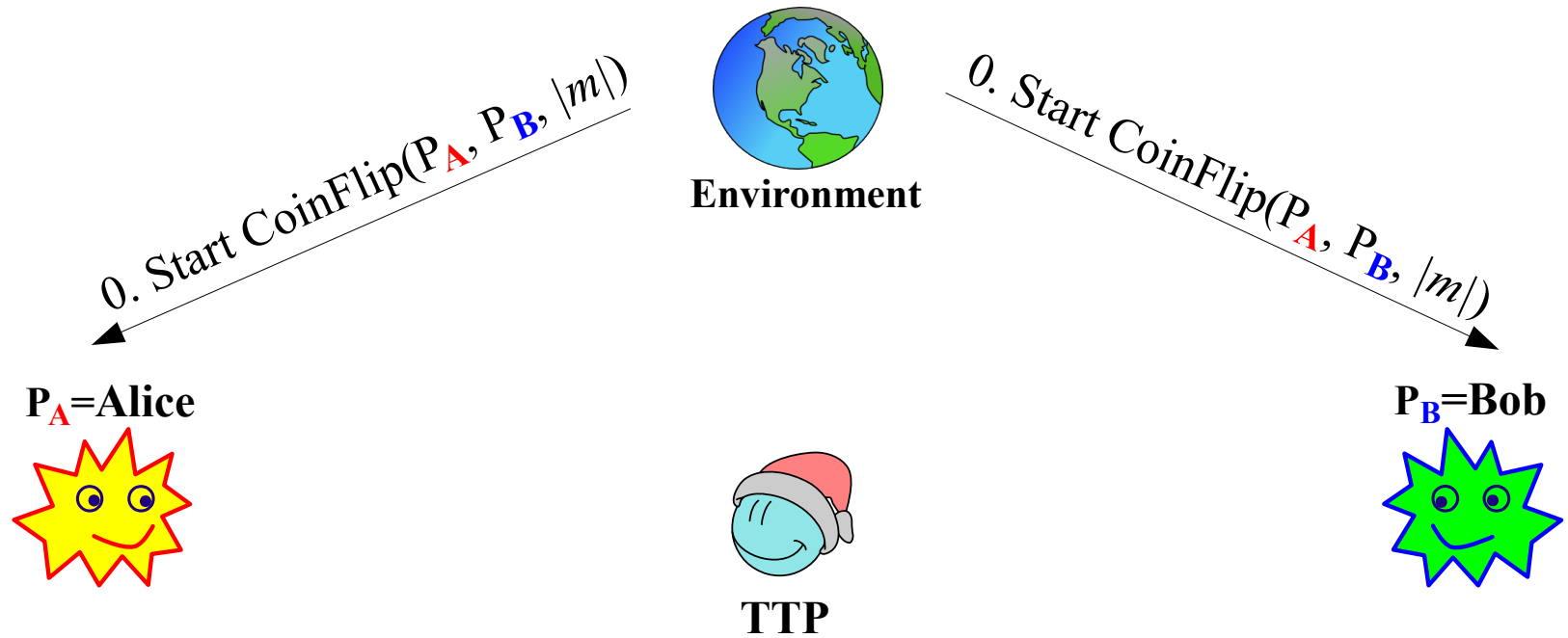
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Intuition

3

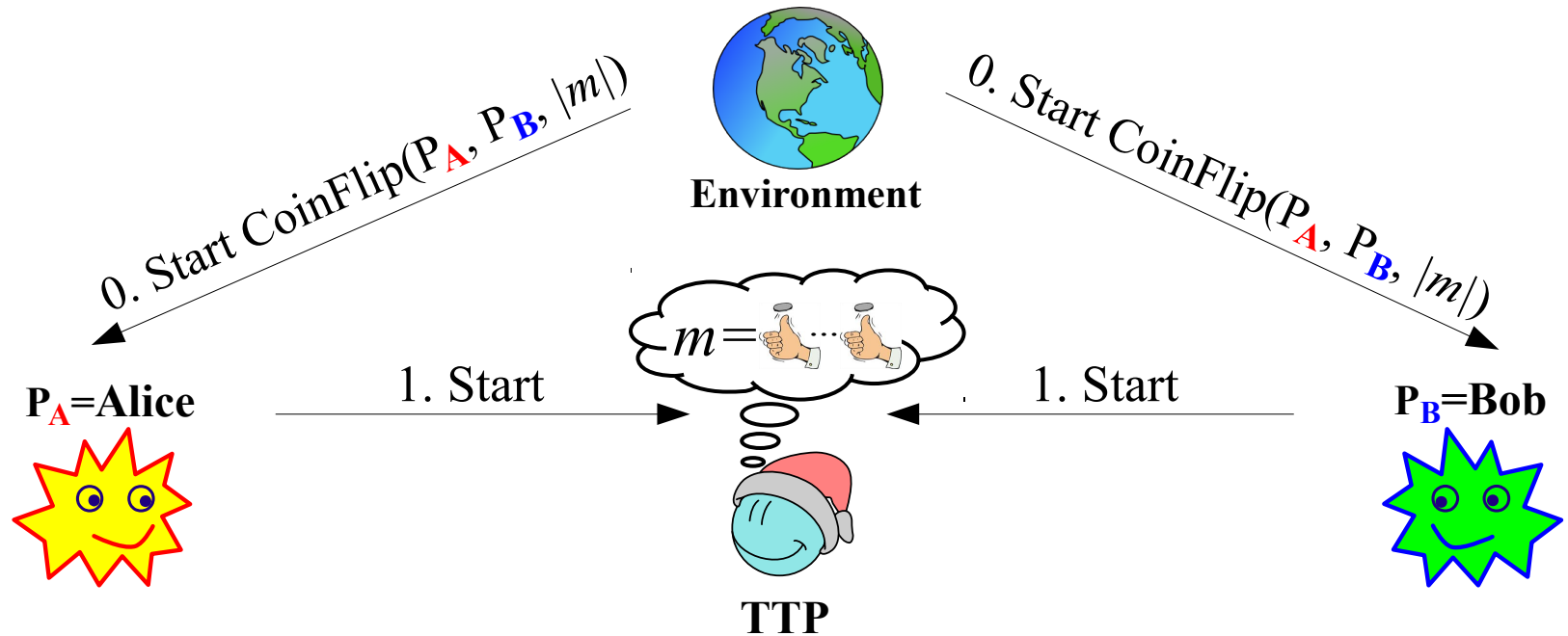
An ideal coin-flipping

Legend:
TTP = trusted third party



An ideal coin-flipping

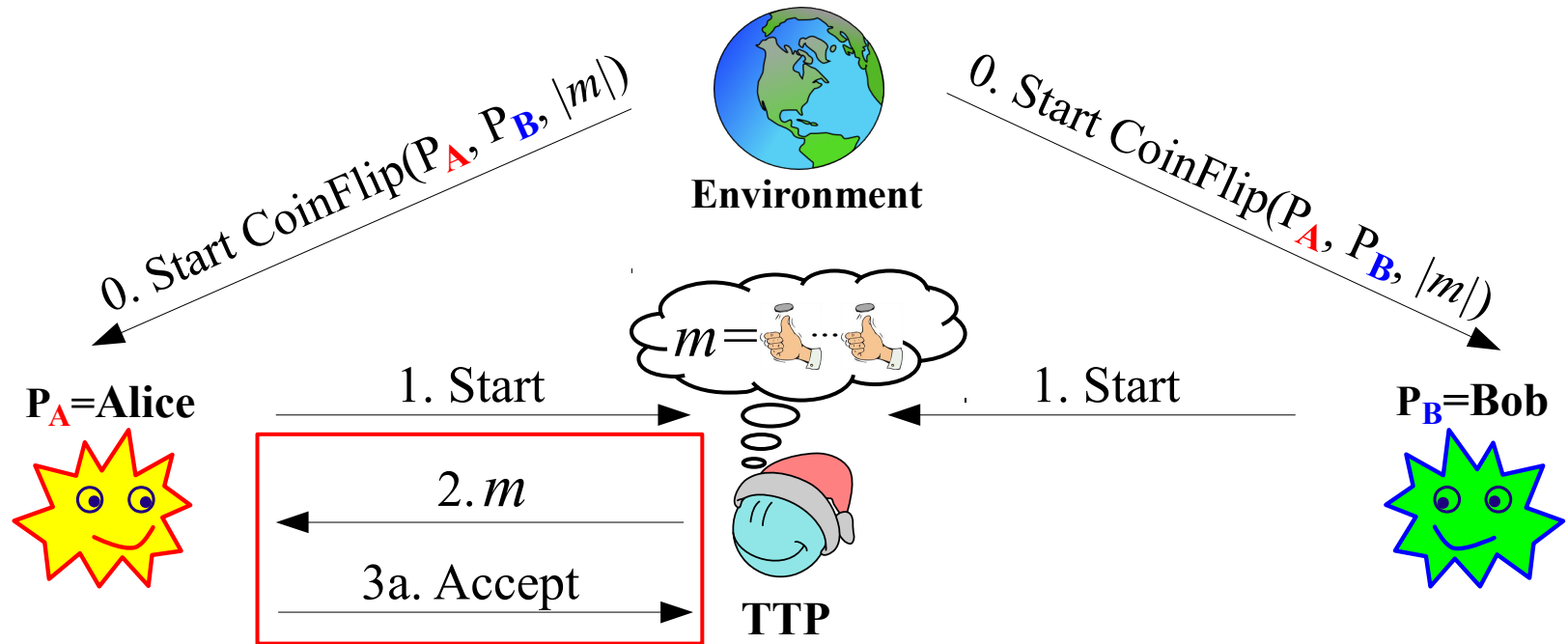
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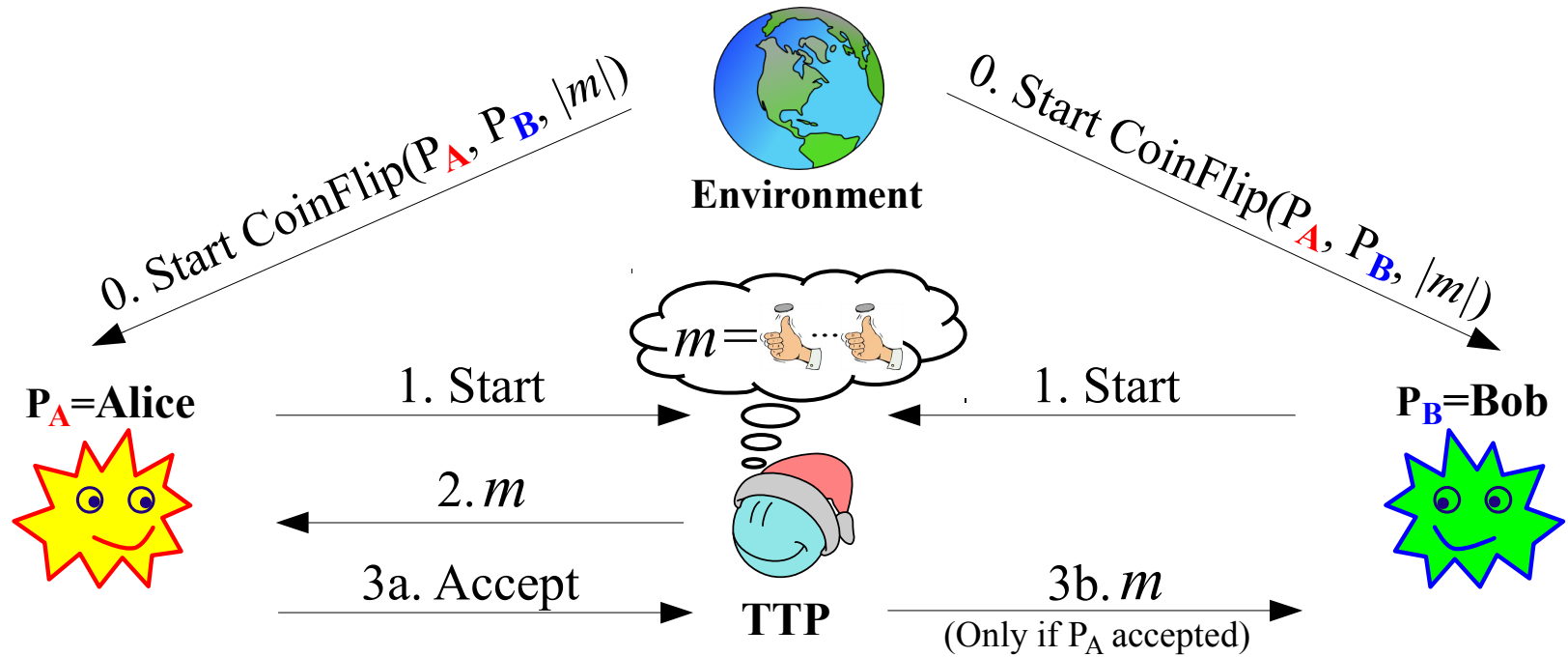
An ideal coin-flipping **into-a-well**

Legend:
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An ideal coin-flipping into-a-well

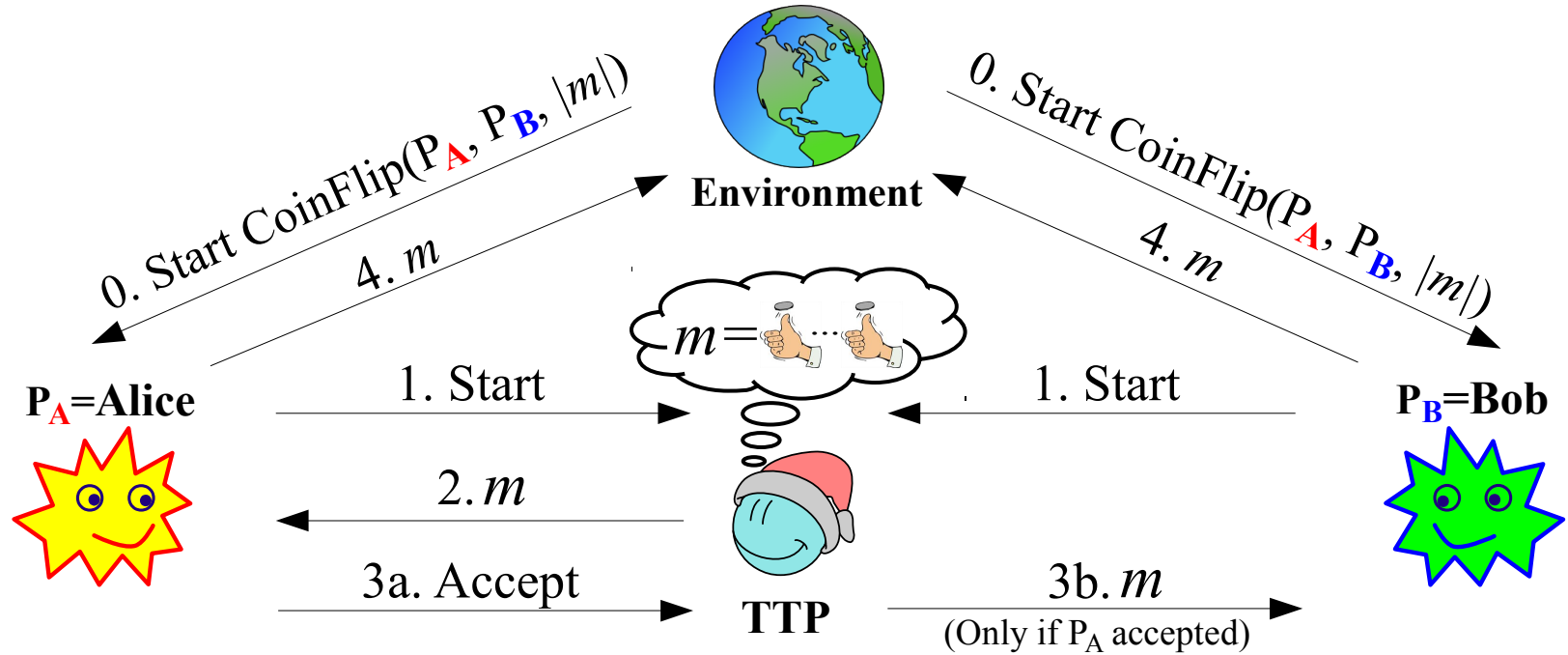
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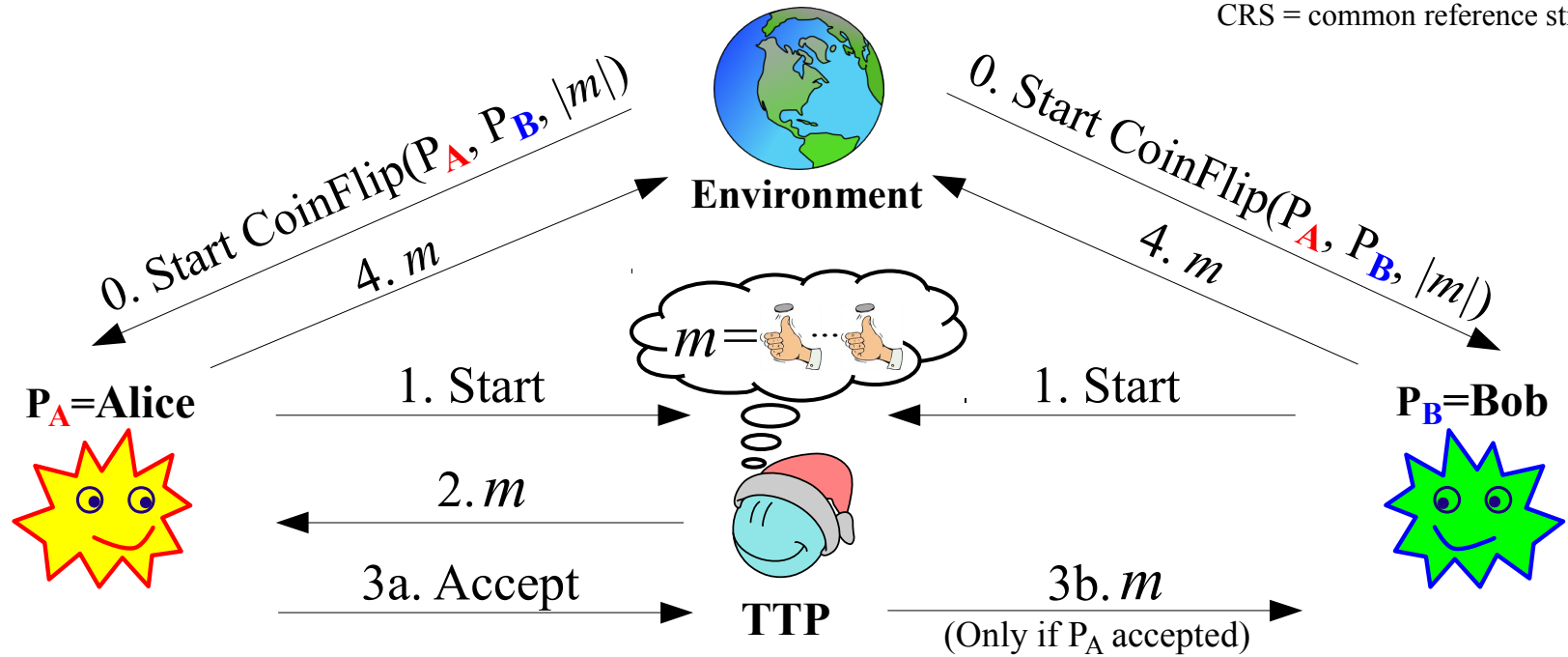
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An ideal coin-flipping into-a-well

Legend:
 TTP = trusted third party
 CRS = common reference string

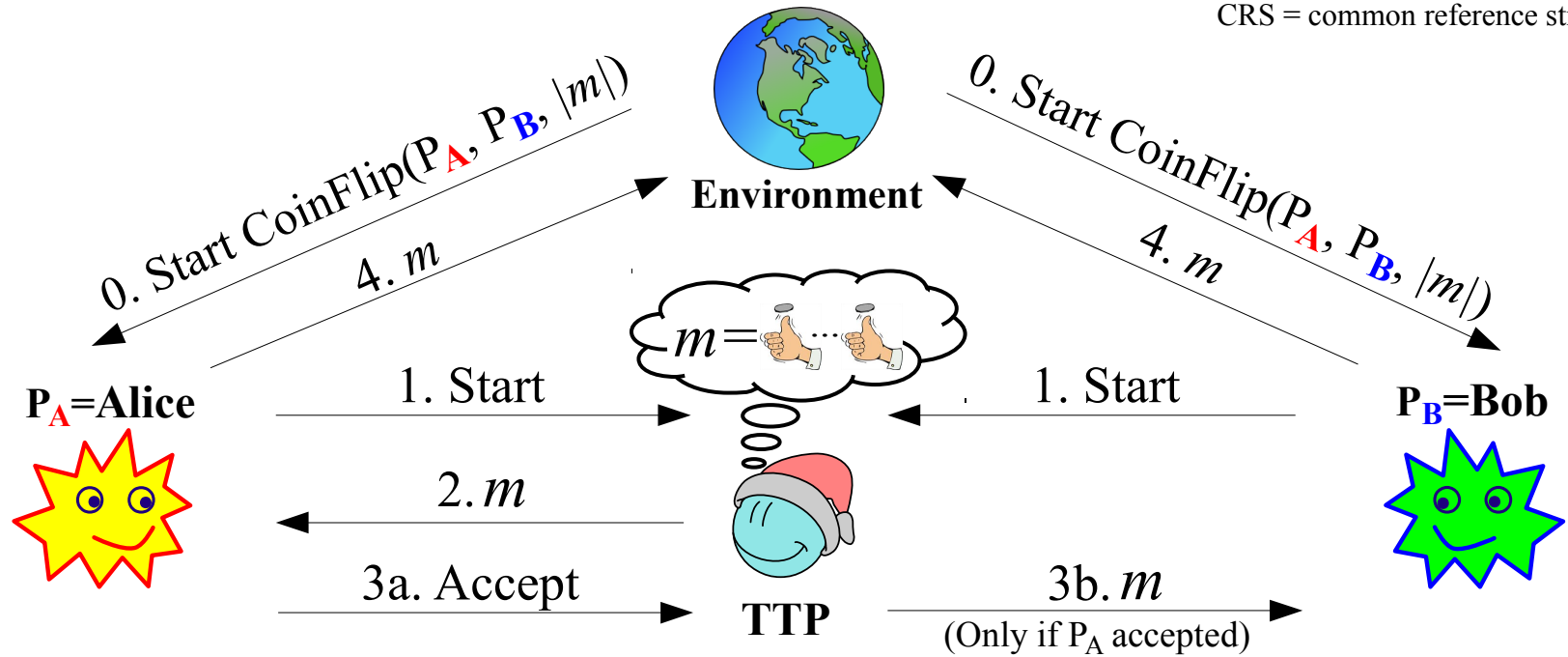


Example motivations

- Real world decisions (e.g., who gets the car? [Blum83])
- Enable probabilistic output of external two-party protocol
- Random string (e.g., CRS) for another simulatable protocol

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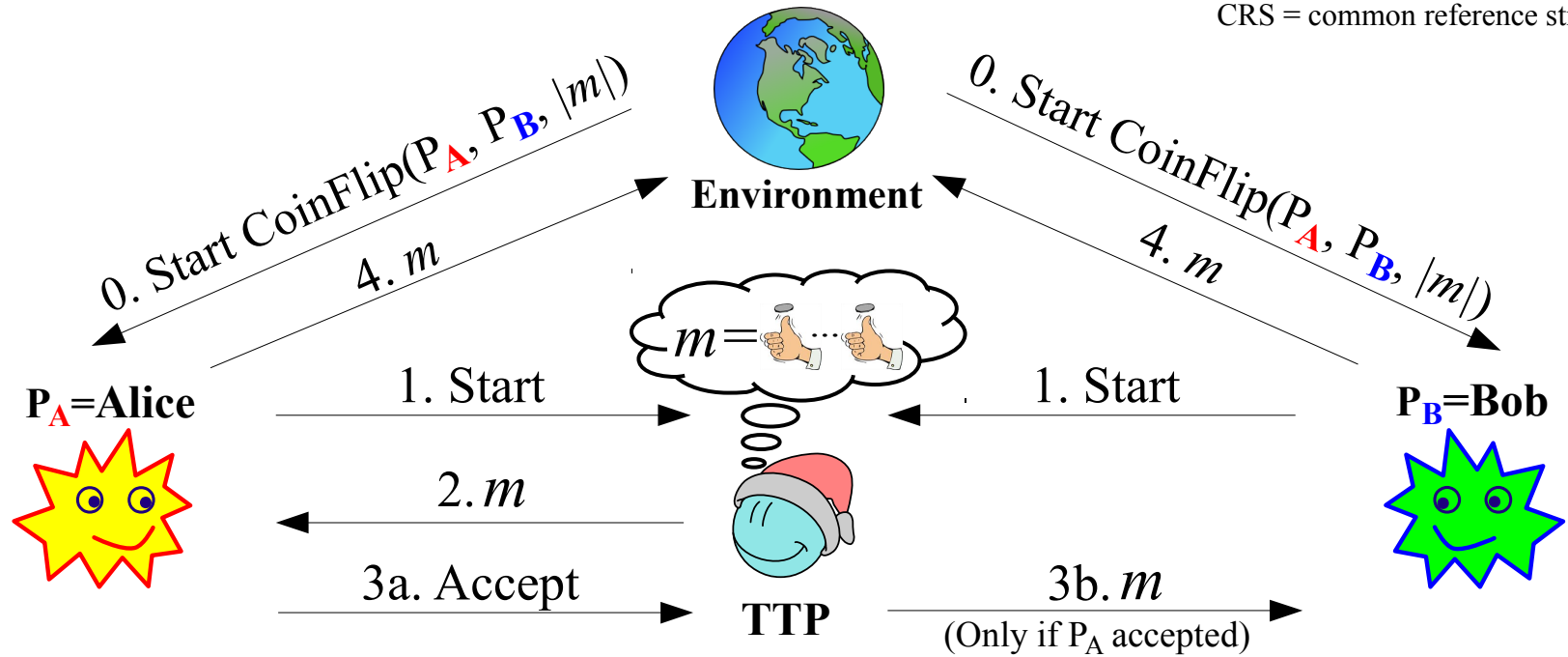
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Research question: How to perform two-party coin-flipping, i.e., without TTP, efficiently for many coins in parallel, within the ideal/real **simulation** paradigm?

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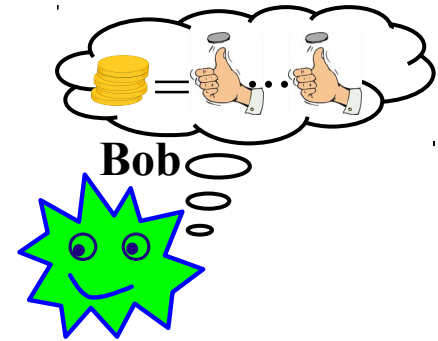
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Research question: How to perform two-party coin-flipping, i.e., without TTP, efficiently for many coins in parallel, within the ideal/real **simulation** paradigm?

(Adversarial model: static, malicious, computational)

An early two-party coin-flipping protocol [Blum81-83]



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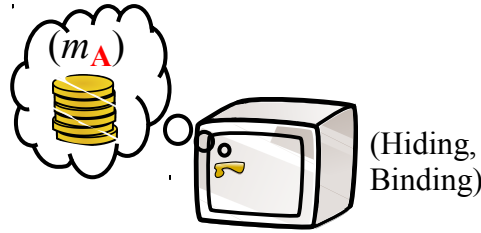
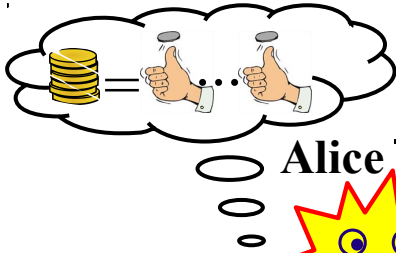
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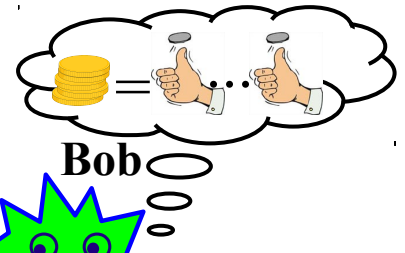
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An early two-party coin-flipping protocol [Blum81-83]

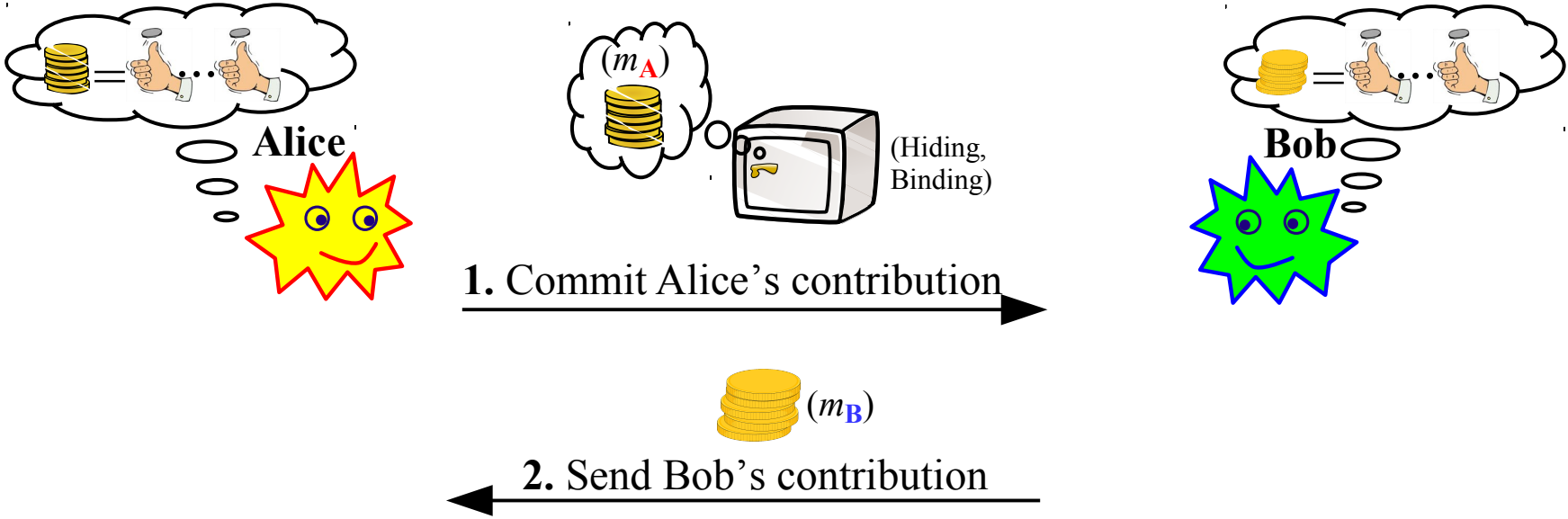


1. Commit Alice's contribution



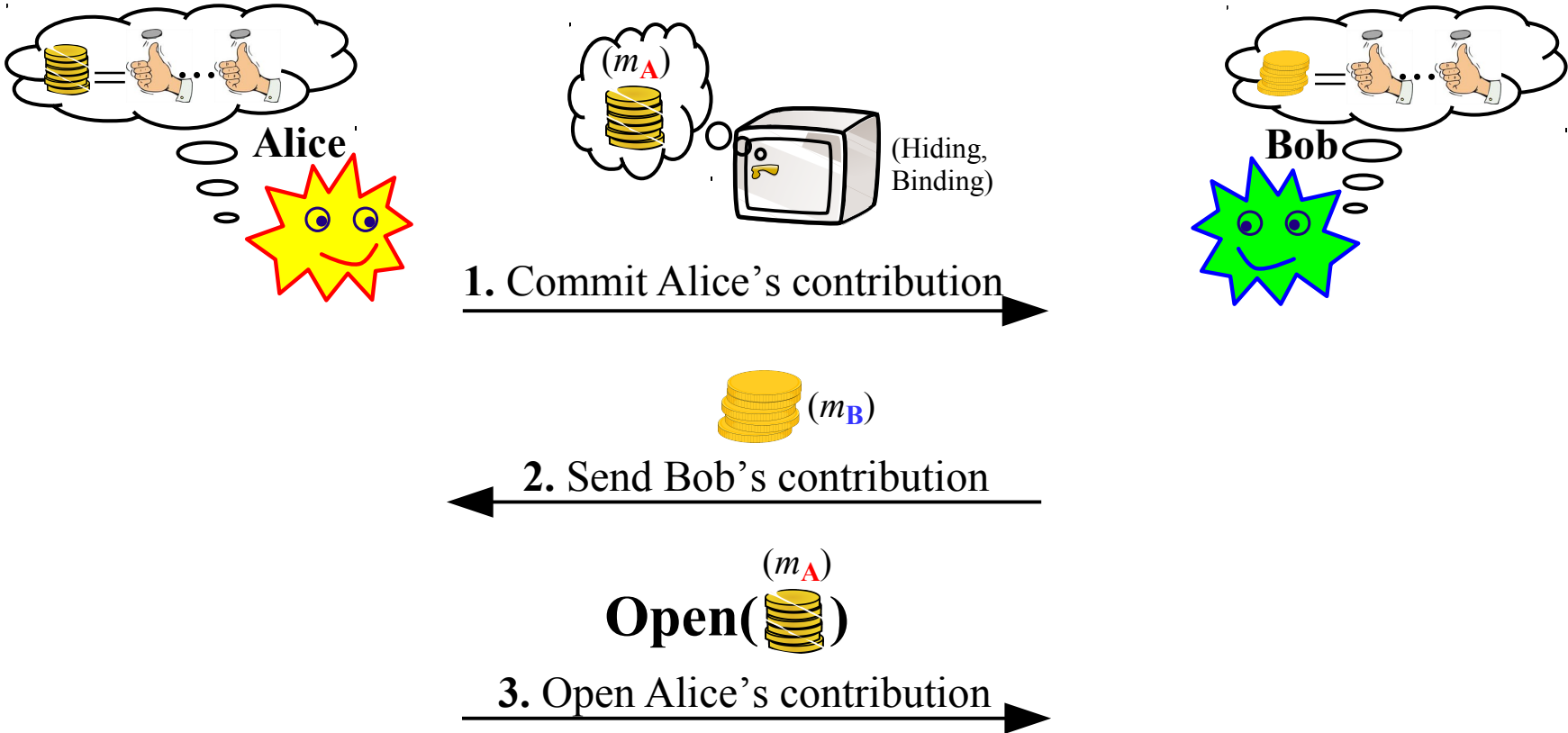
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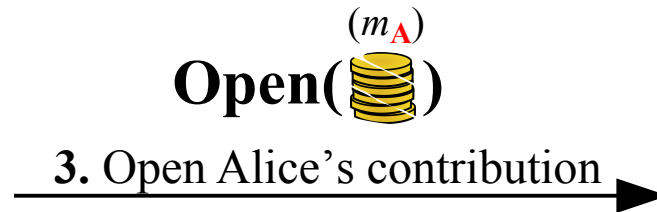
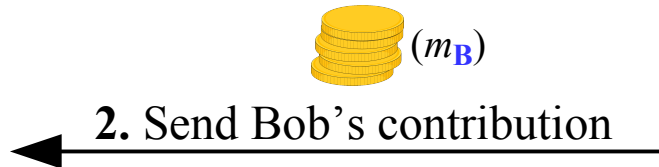
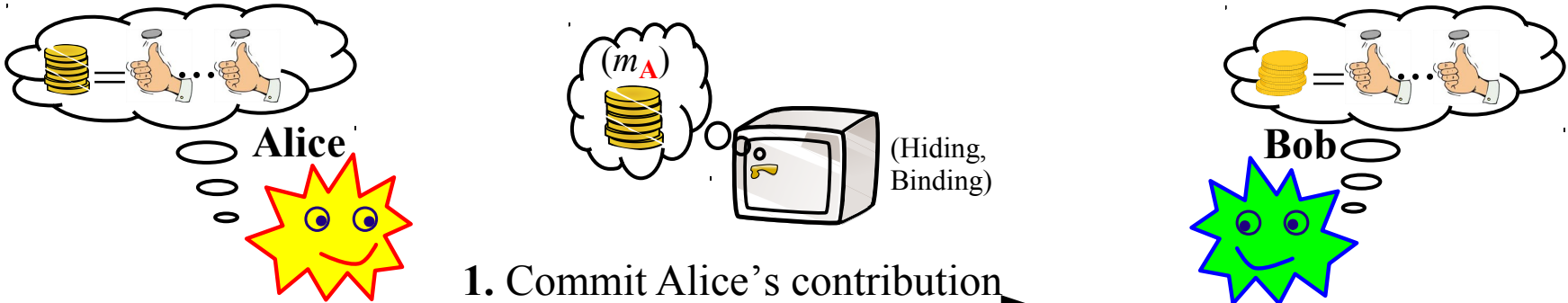
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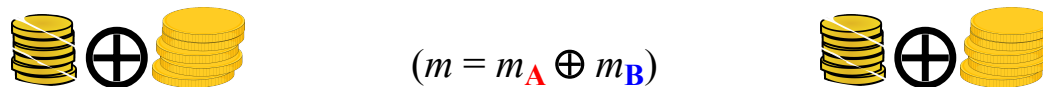


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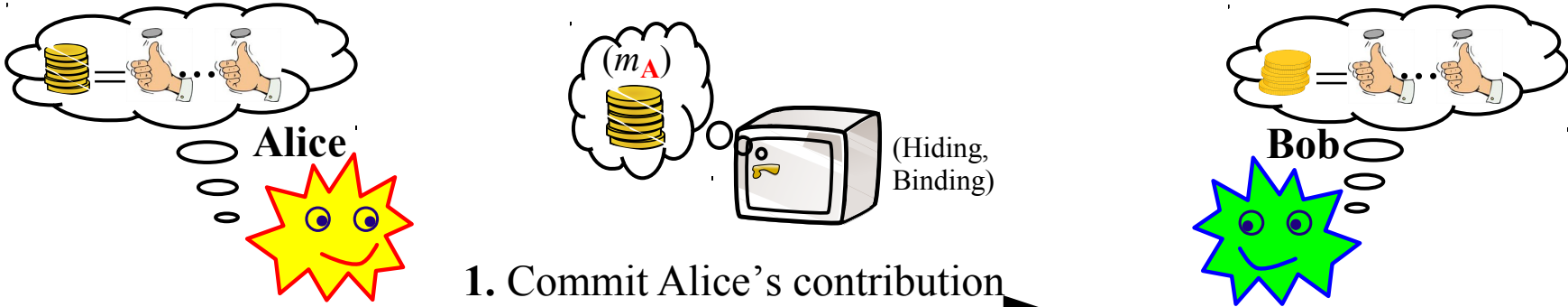
An early two-party coin-flipping protocol [Blum81-83]



4. Locally combine (XOR) the two contributions



An early two-party coin-flipping protocol [Blum81-83]



1. Commit Alice's contribution →

← 2. Send Bob's contribution

(m_B)

Open((m_A))

3. Open Alice's contribution →

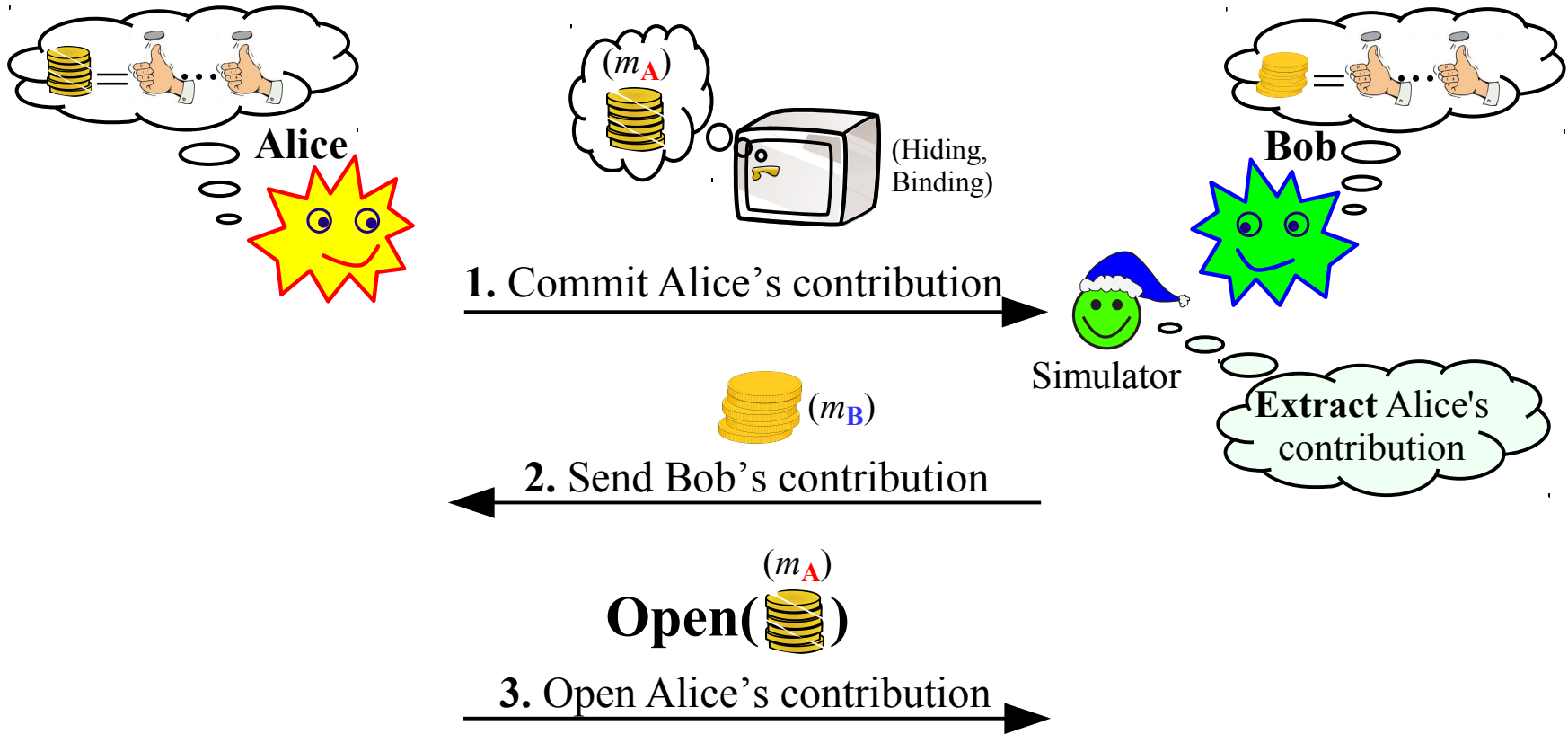
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$(m = m_A \oplus m_B)$

Simulatability \Rightarrow In a simulation, the Simulator (Sim) can induce any desired outcome (the one decided by TTP in ideal world).

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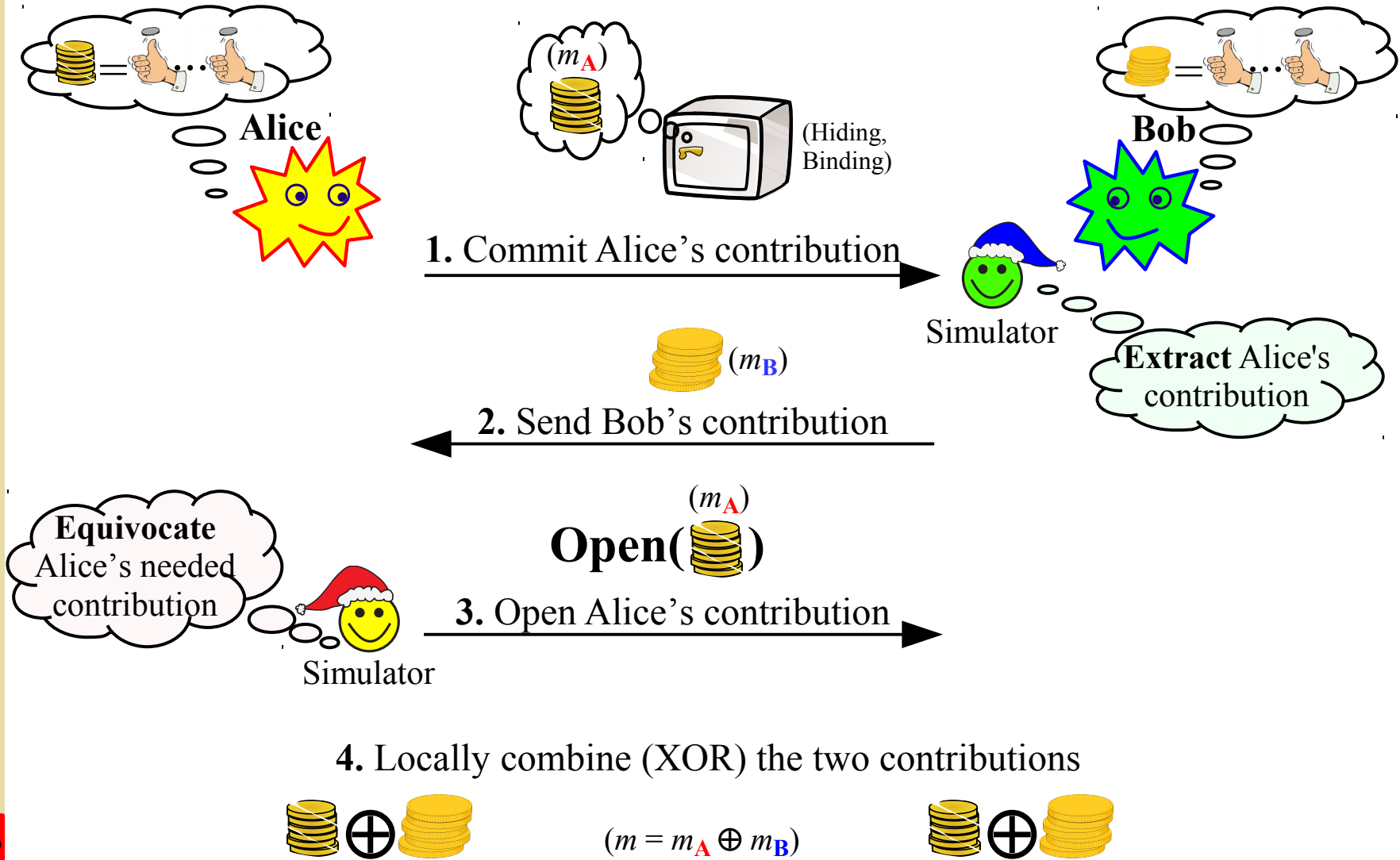


4. Locally combine (XOR) the two contributions

$$\text{Stack of coins} \oplus \text{Stack of coins} \quad (m = m_A \oplus m_B) \quad \text{Stack of coins} \oplus \text{Stack of coins}$$

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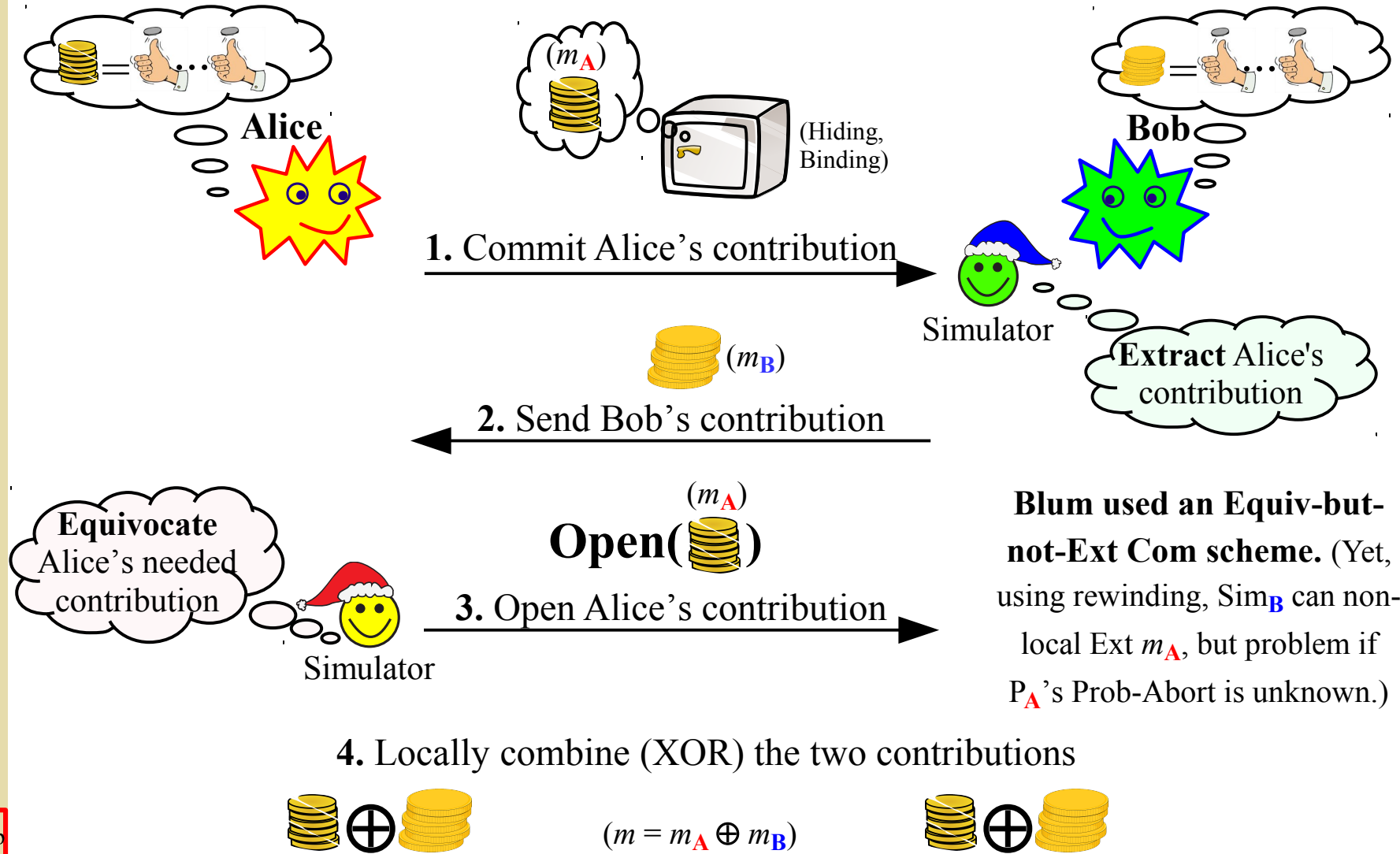
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Example of an Ext-and-Equiv Com Scheme [Lin03]

Part 1

Ideal CF

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Example of an Ext-and-Equiv Com Scheme [Lin03]

Sender



Receiver



Commit phase:

Open phase:

Part 1

Ideal CF

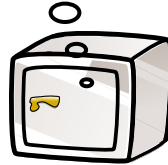
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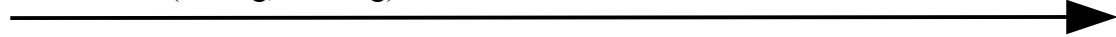
(Hiding, Binding)

, ZKAoK (m_A)

Receiver



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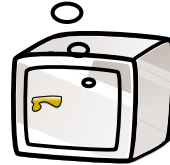
Legend:

ZKA = Zero-Knowledge Argument

ZKAoK = ZKA of knowledge

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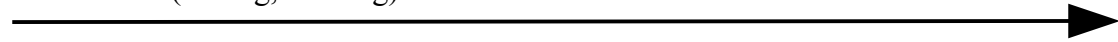
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Commit phase:



Open phase:

m_A , ZKA (m_A is committed by )



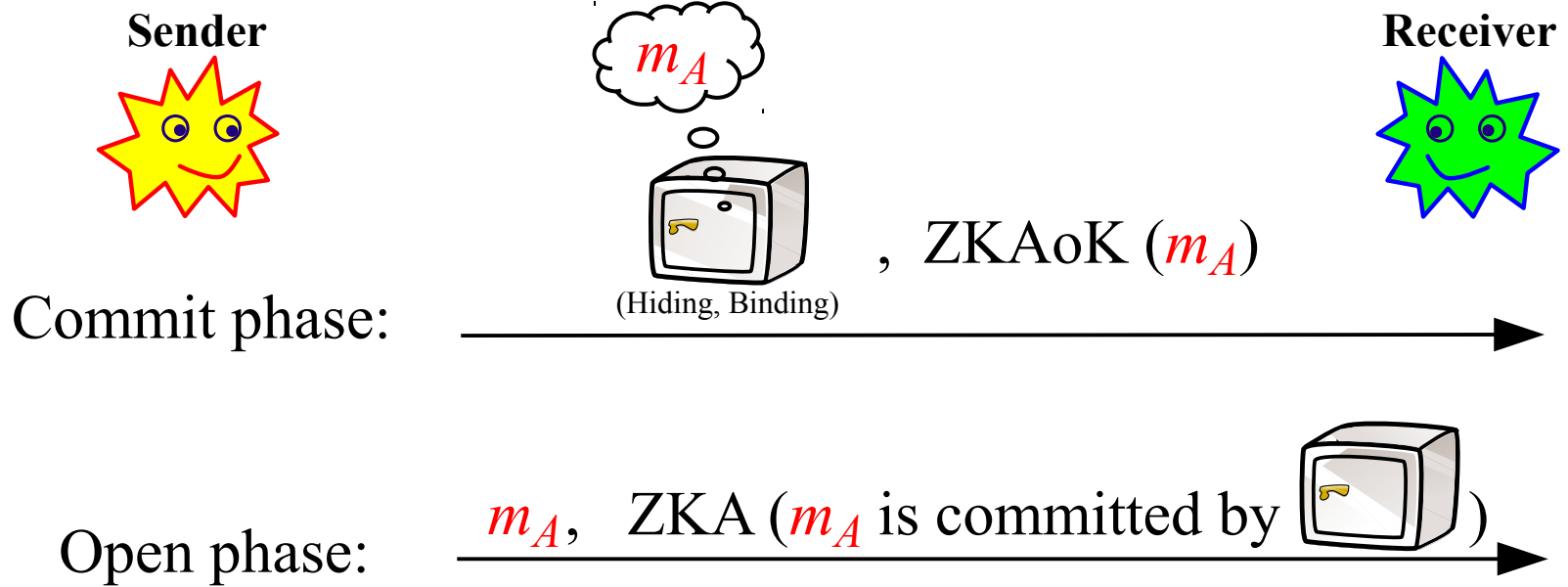
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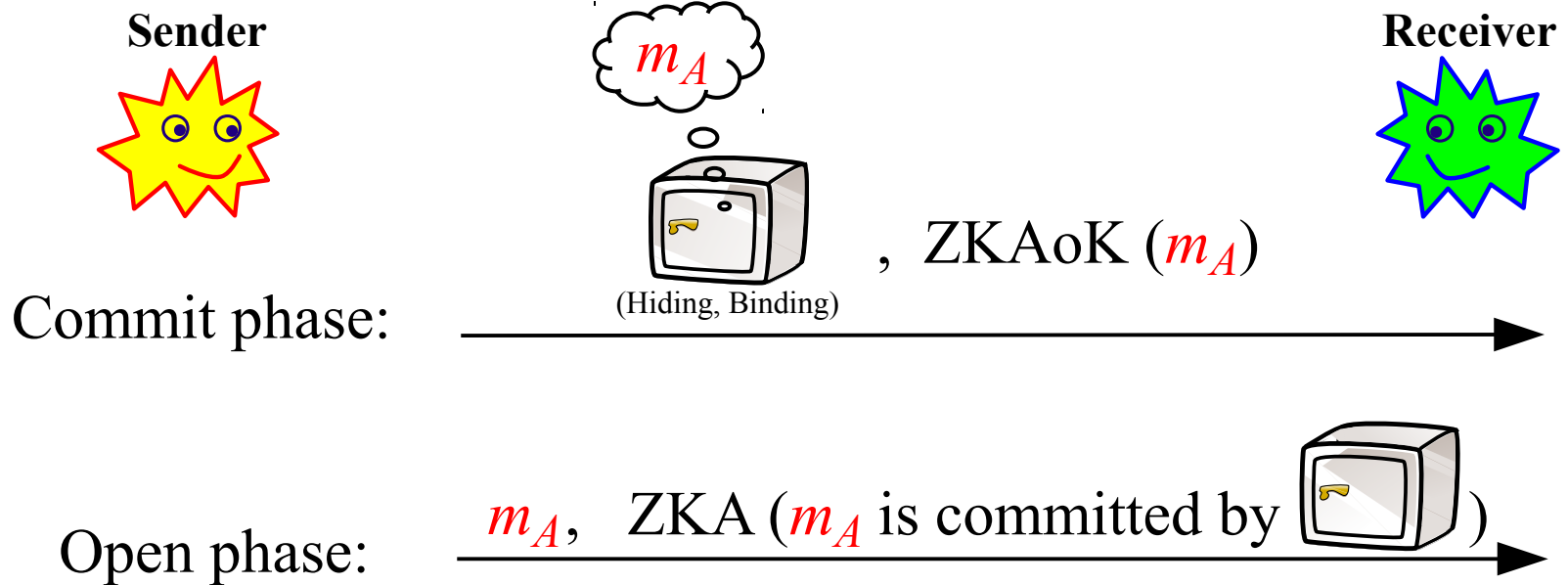
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Another example: [PW09] achieve Ext&Equiv via cut-and-choose methods.

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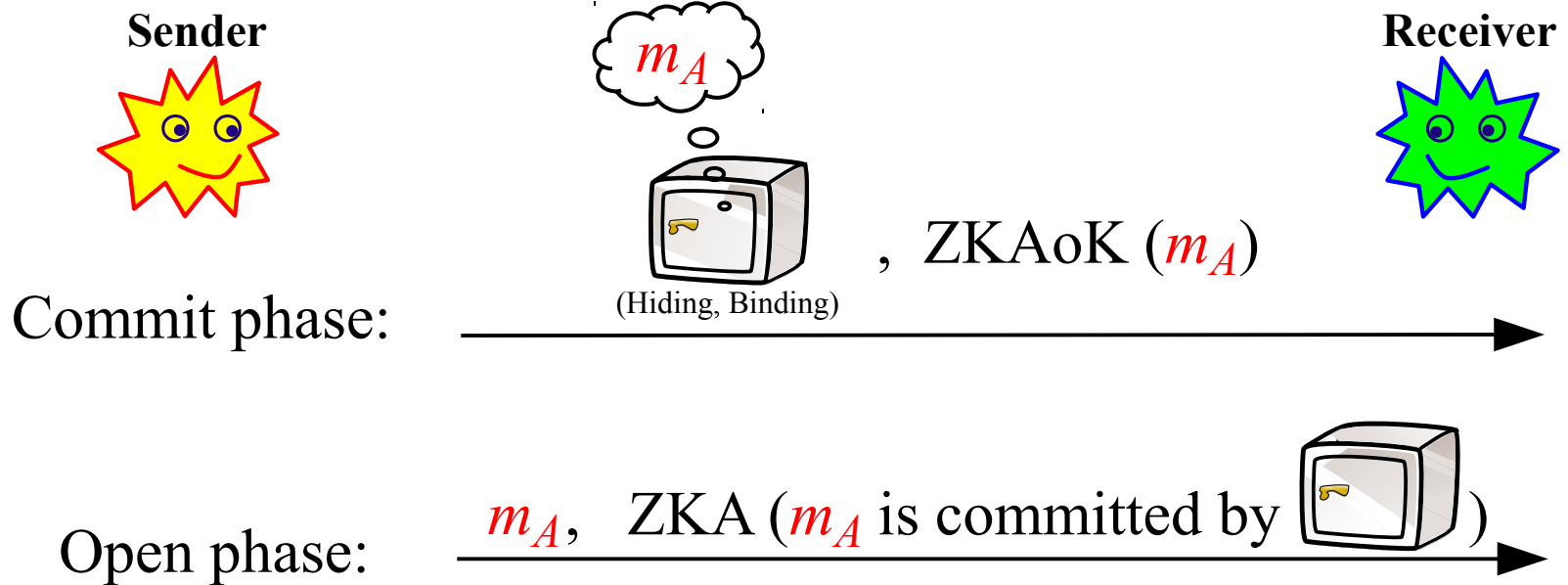
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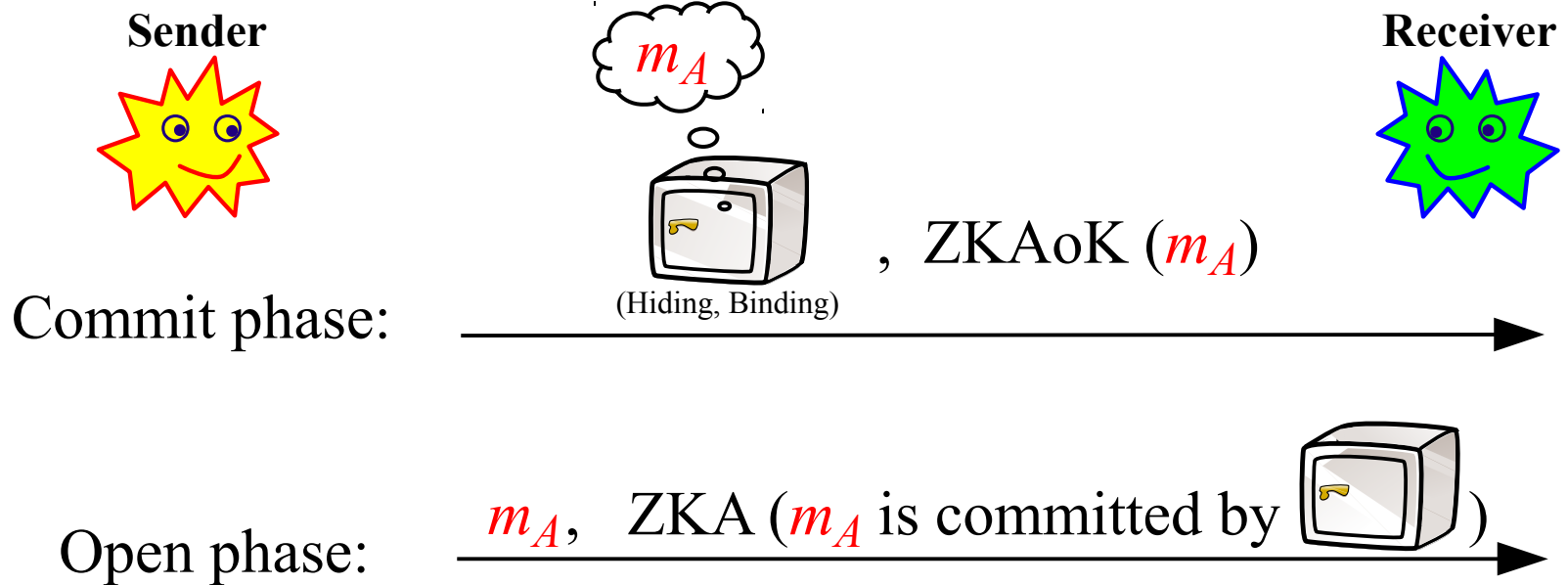
Can we make it more efficient?

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Example of an Ext-and-Equiv Com Scheme [Lin03]



Another example: [PW09] achieve Ext&Equiv via cut-and-choose methods.

Problem: expensive in computational and/or communication terms

Can we make it more efficient?

Note: [Lin03] actually uses this construction in the scope of a more general coin-flipping into a well, where P_A only learns $f(m_A \oplus m_B)$.

Legend:
ZKA = Zero-Knowledge Argument
ZKAoK = ZKA of knowledge

Initial intuition (insufficient)

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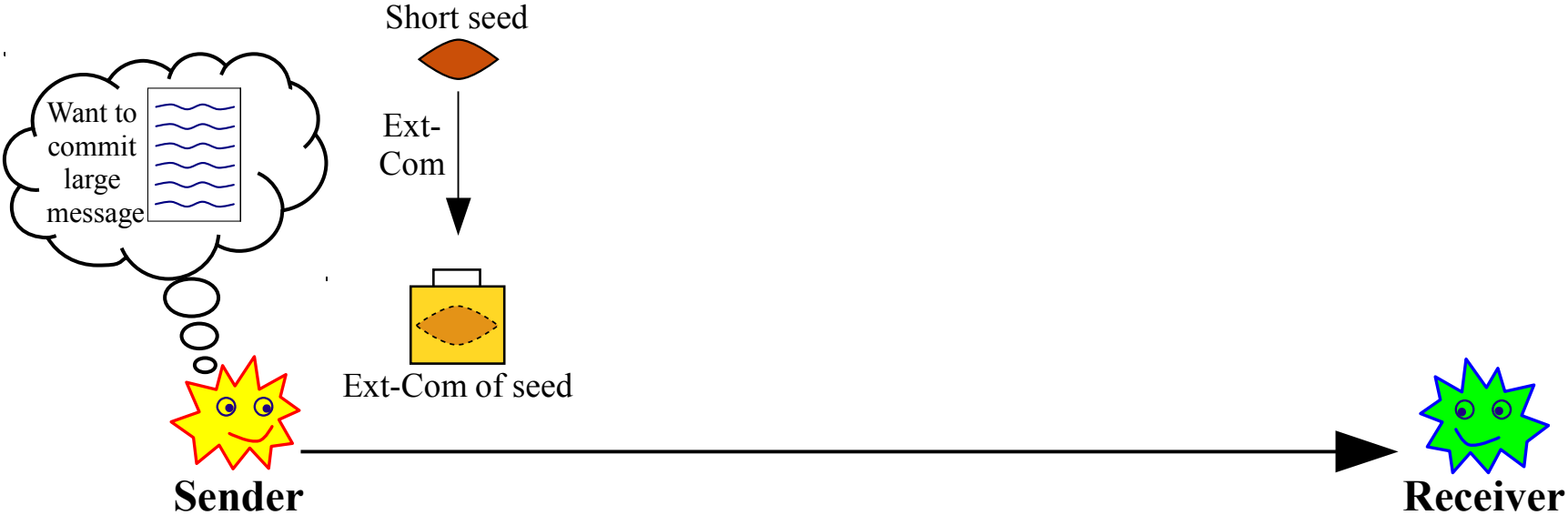
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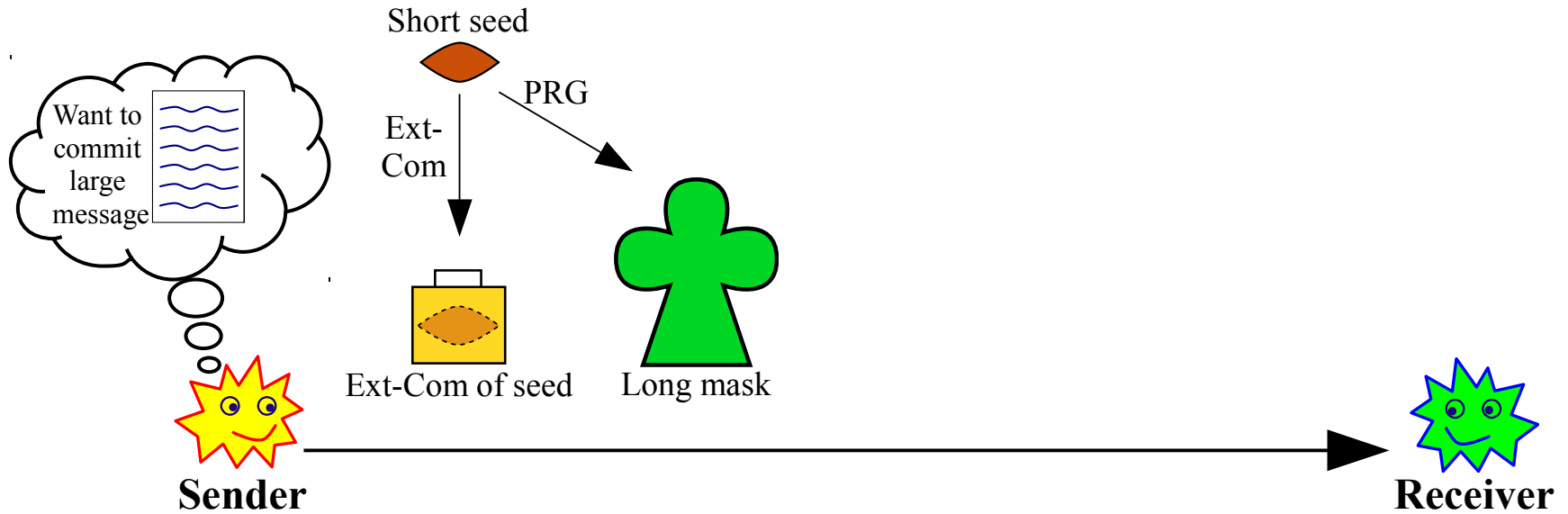
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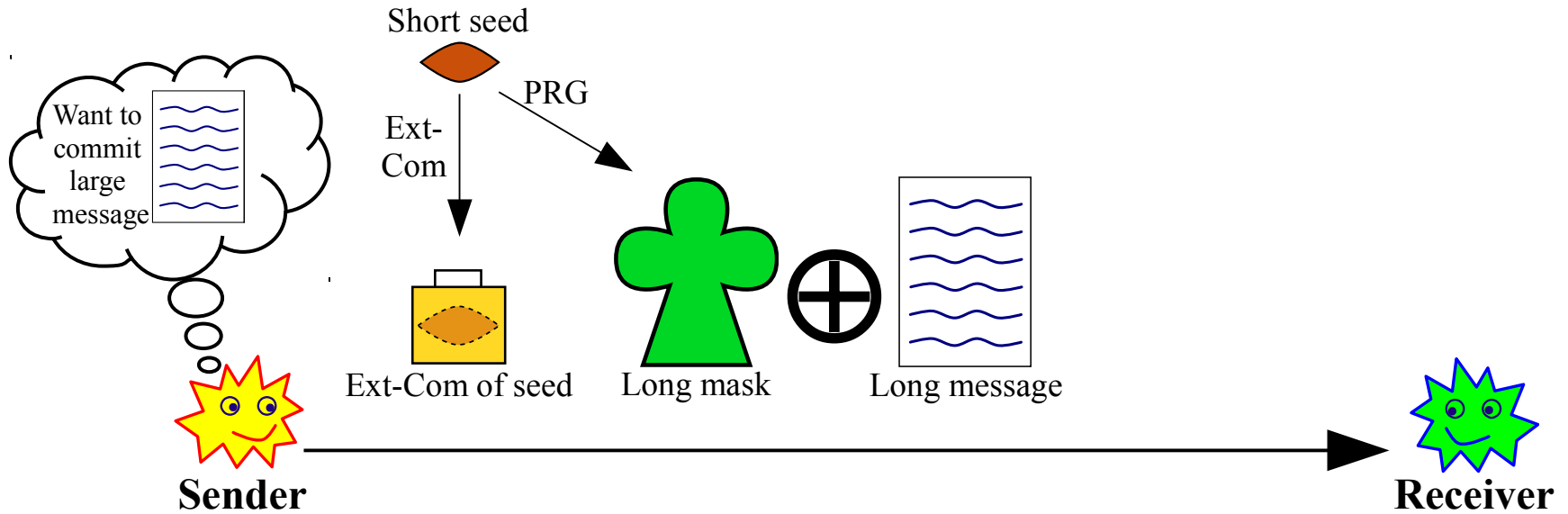
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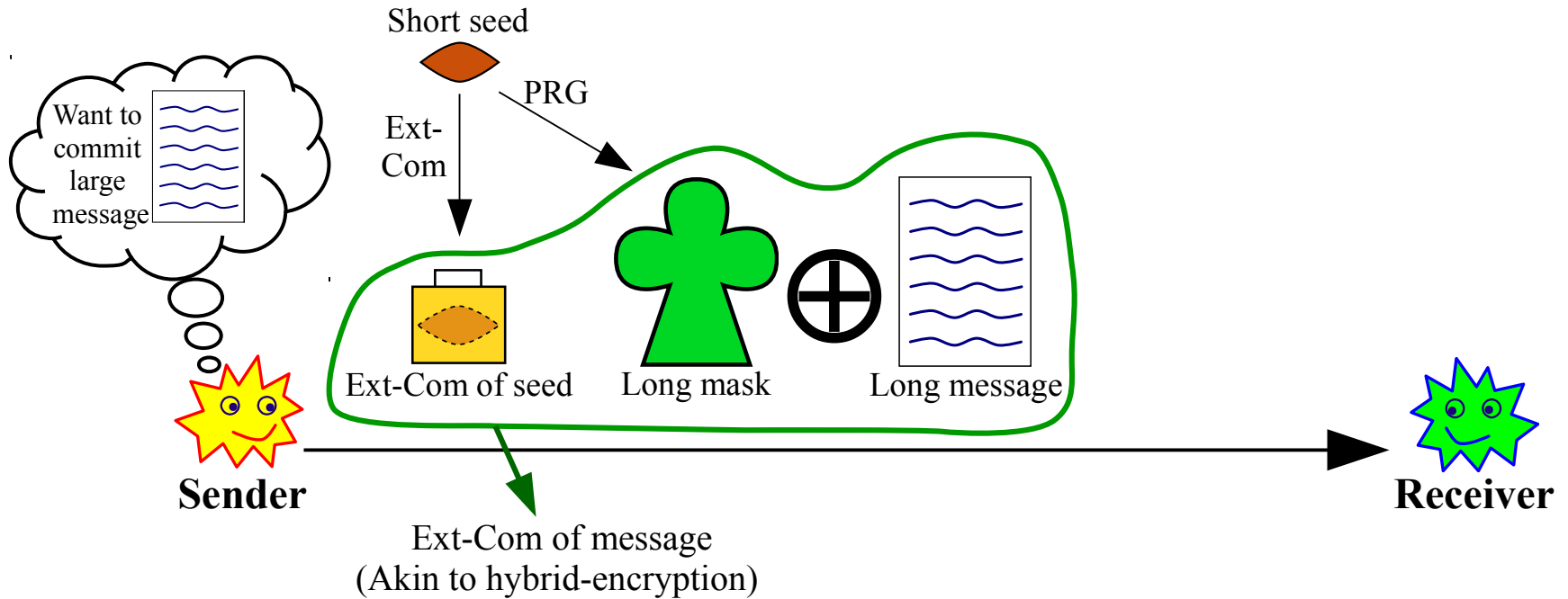
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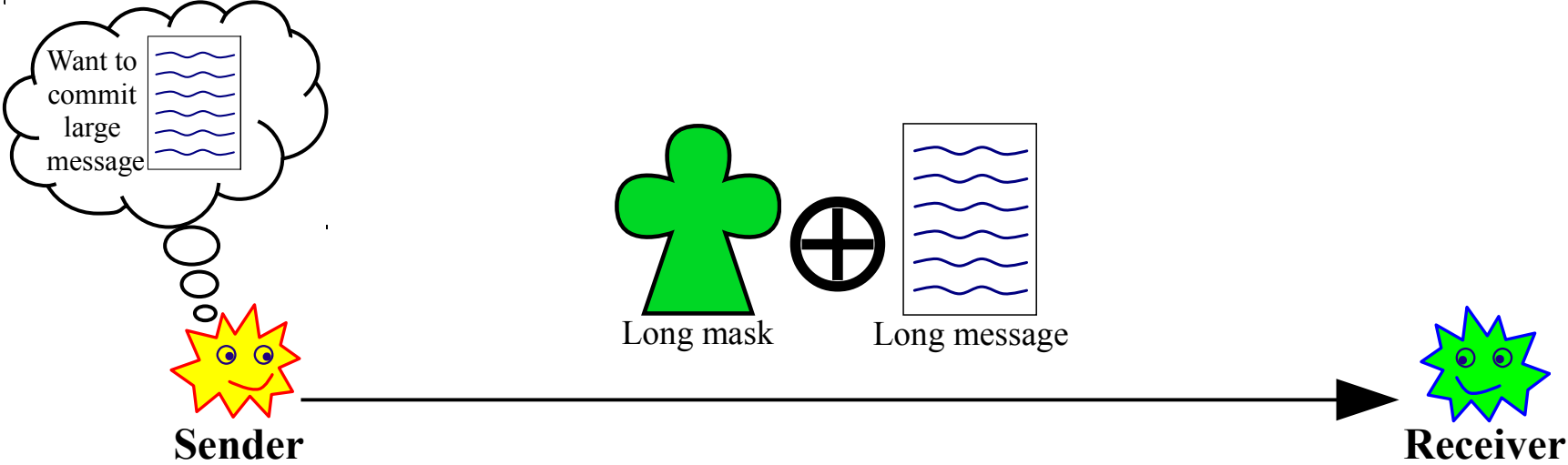
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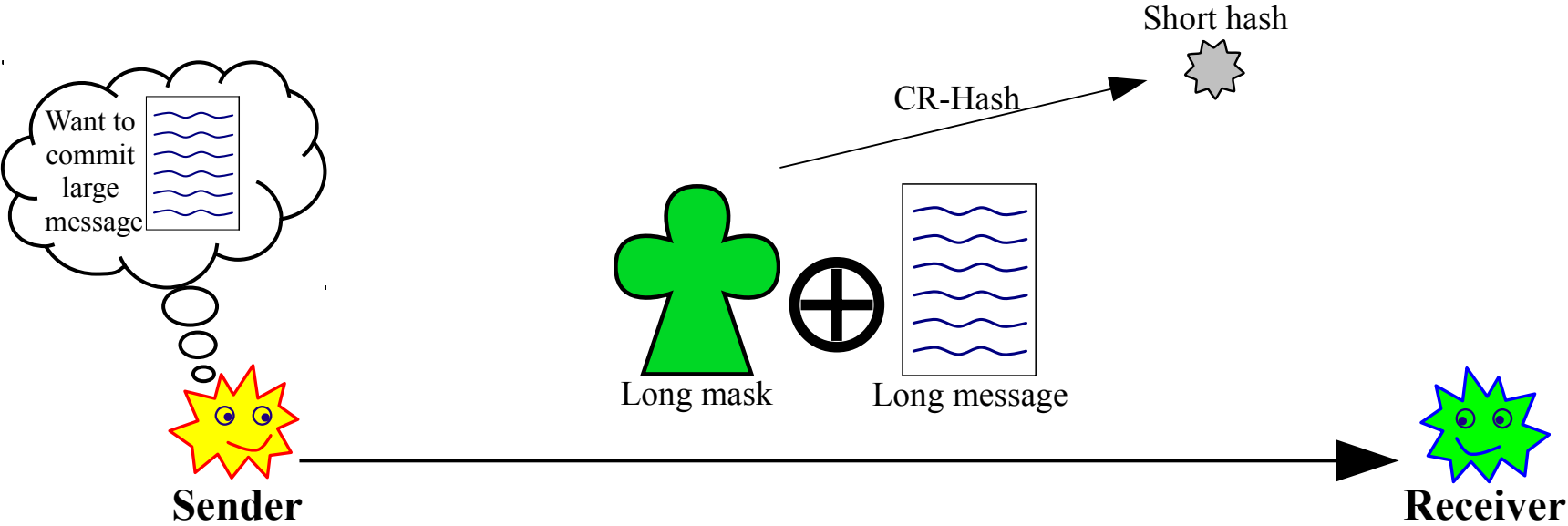
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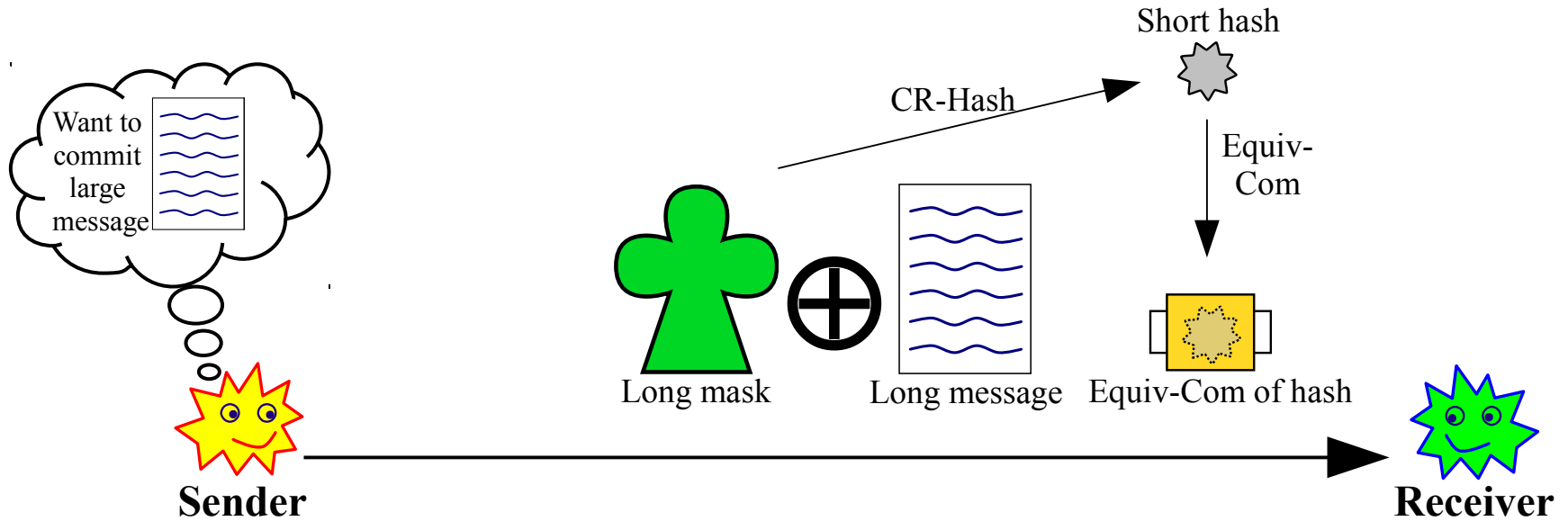
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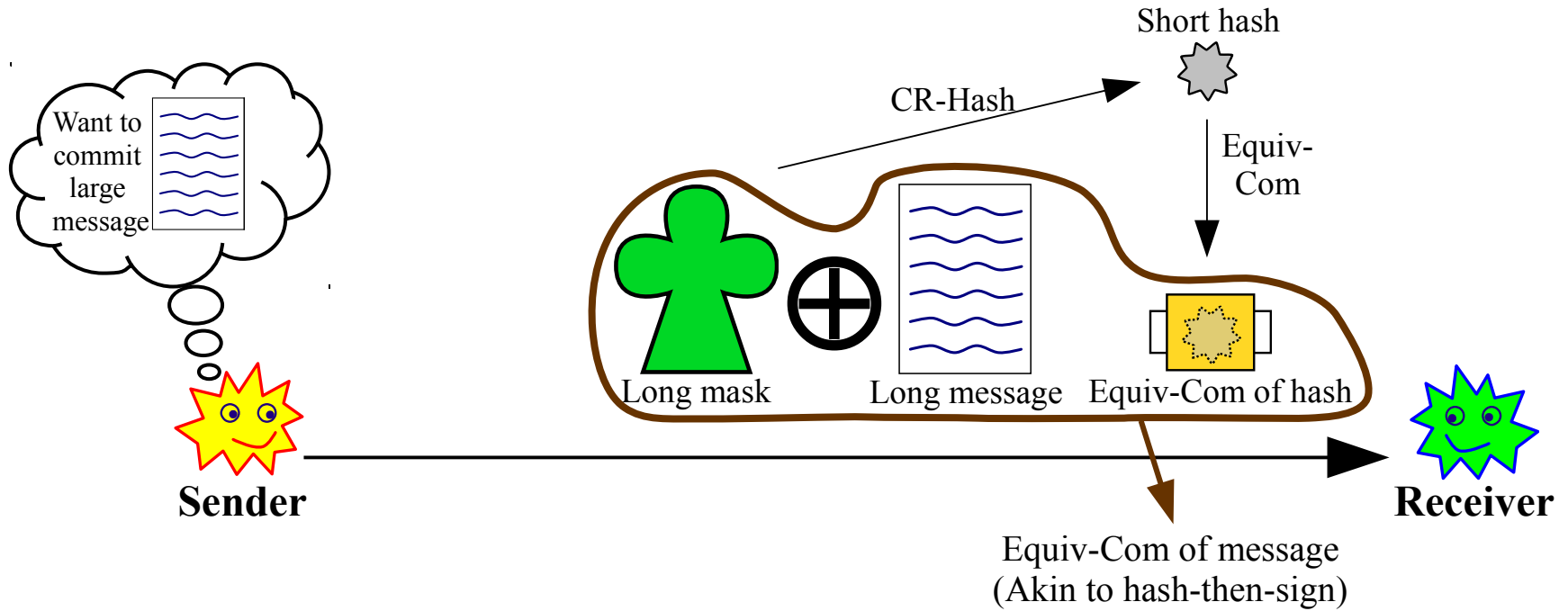
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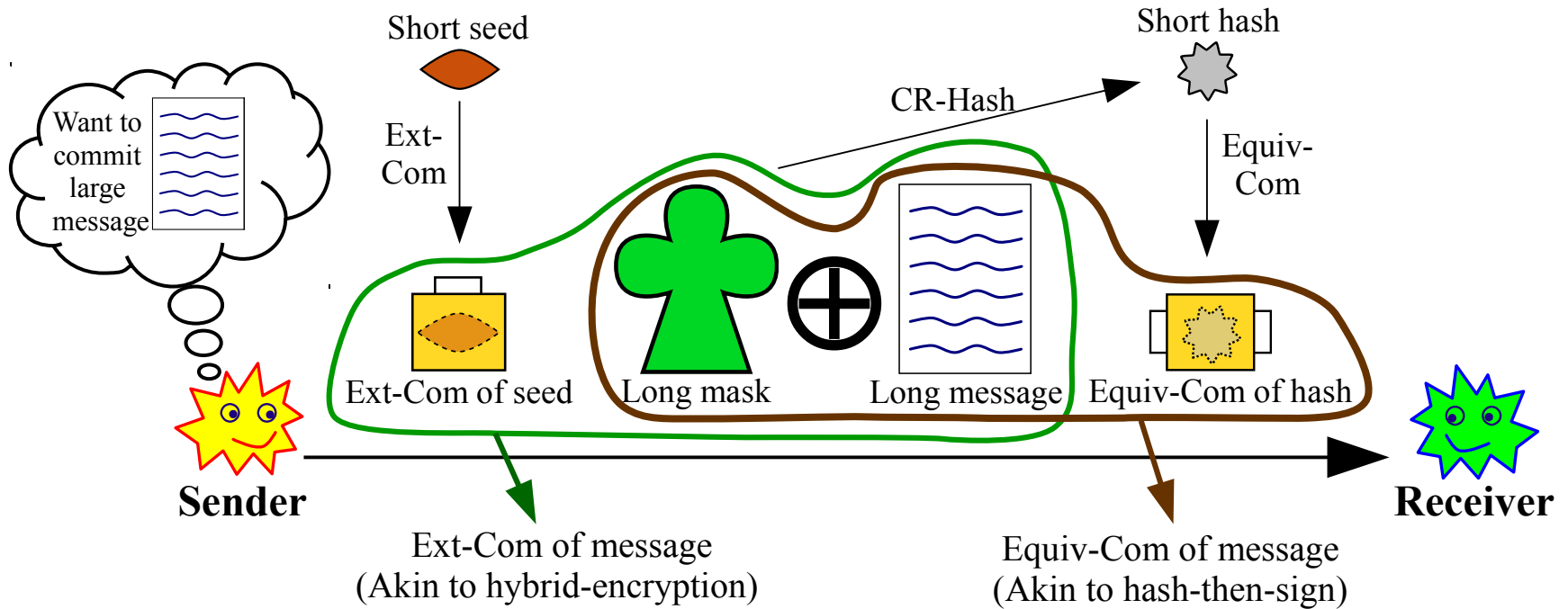
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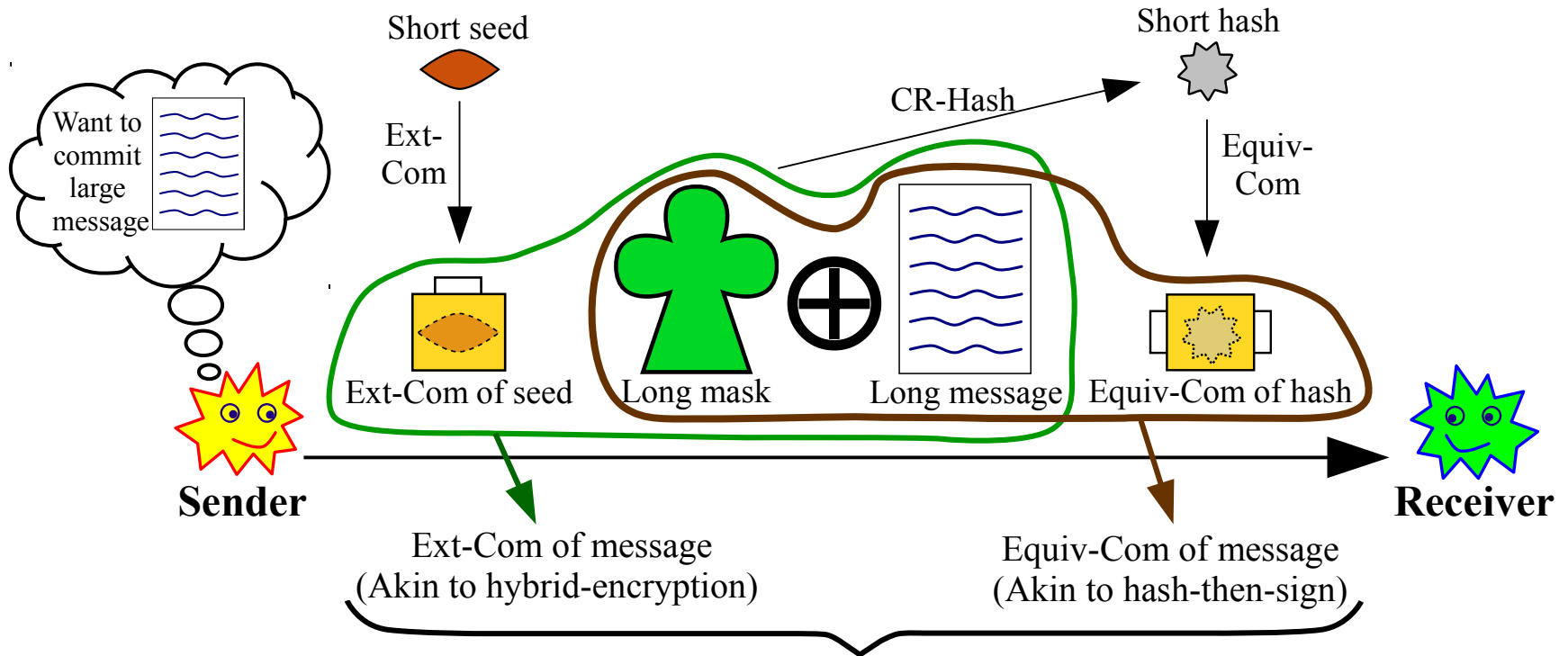
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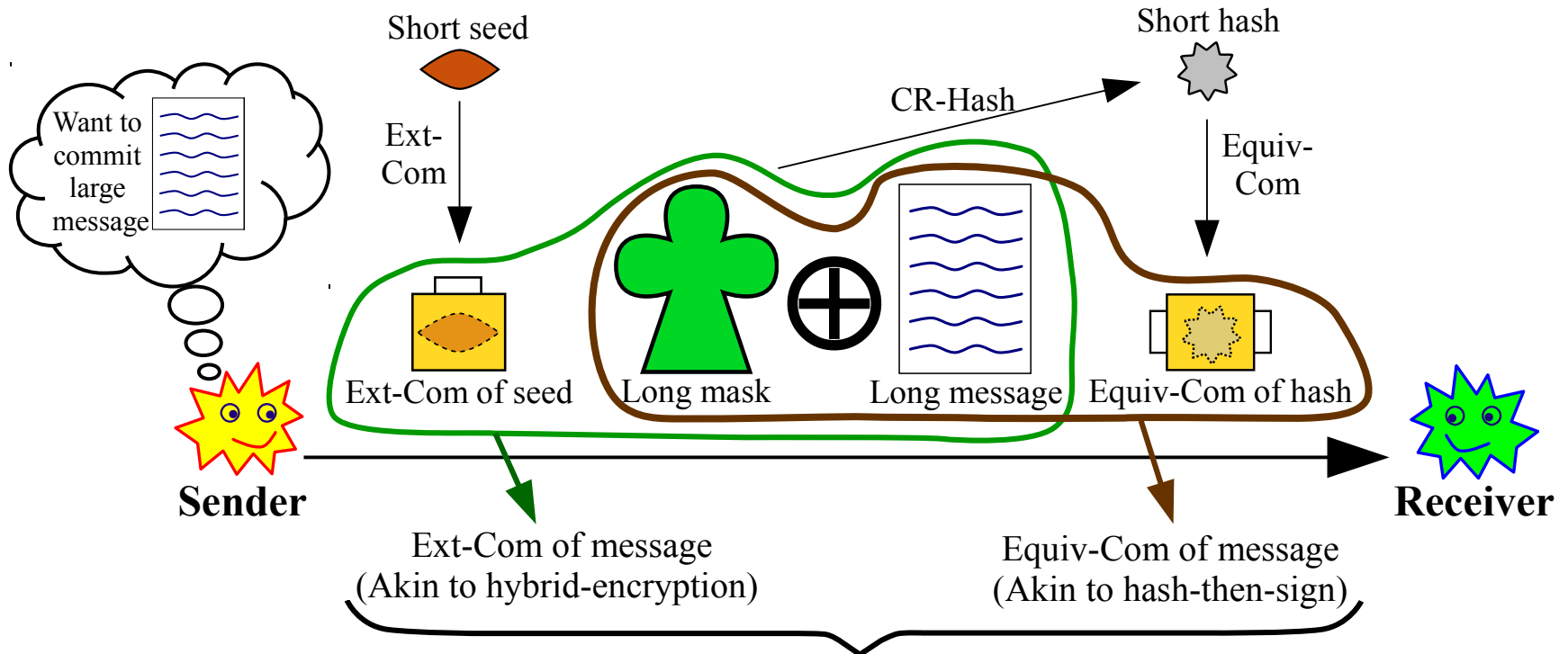
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NOT an Ext-&-Equiv Com of the message:

- Opening the **Ext-Com** of seed does not allow **equivocation**
- Removing the **Ext-Com** of seed would not allow **extraction**

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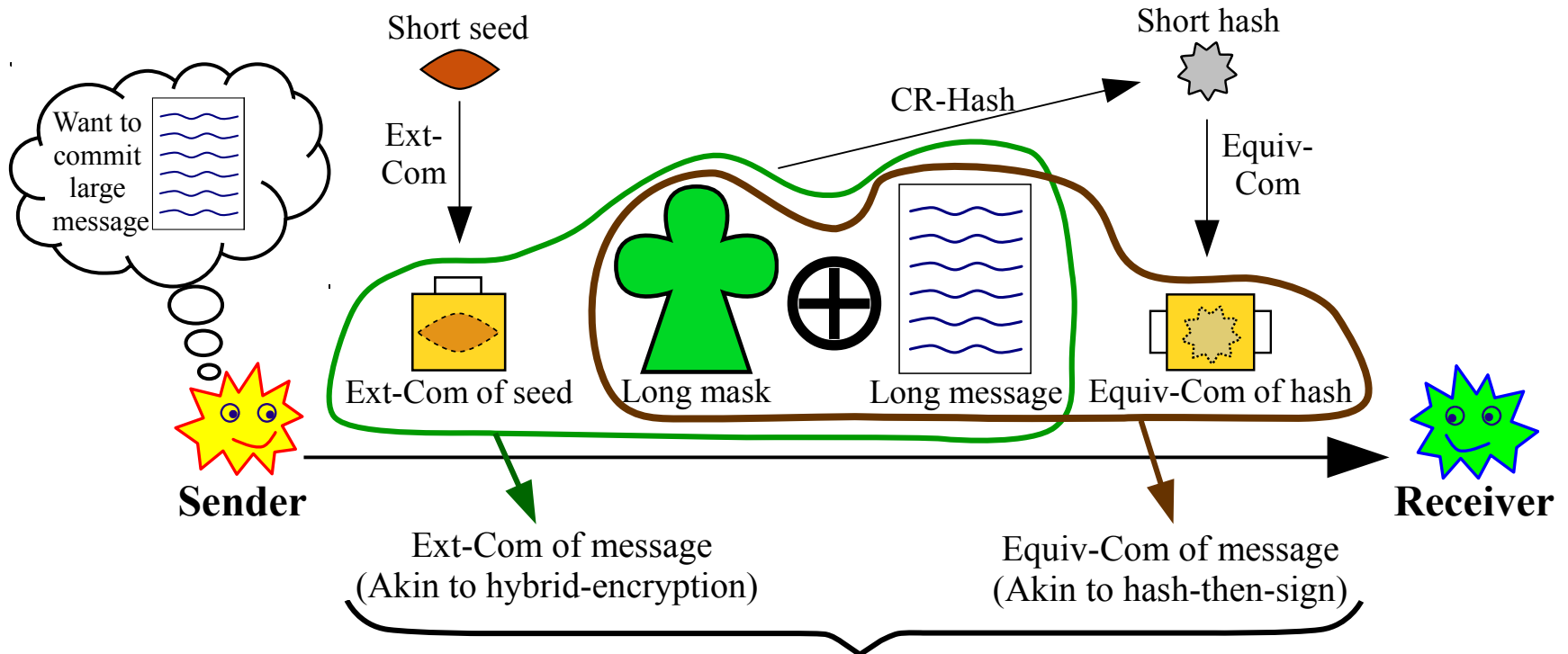


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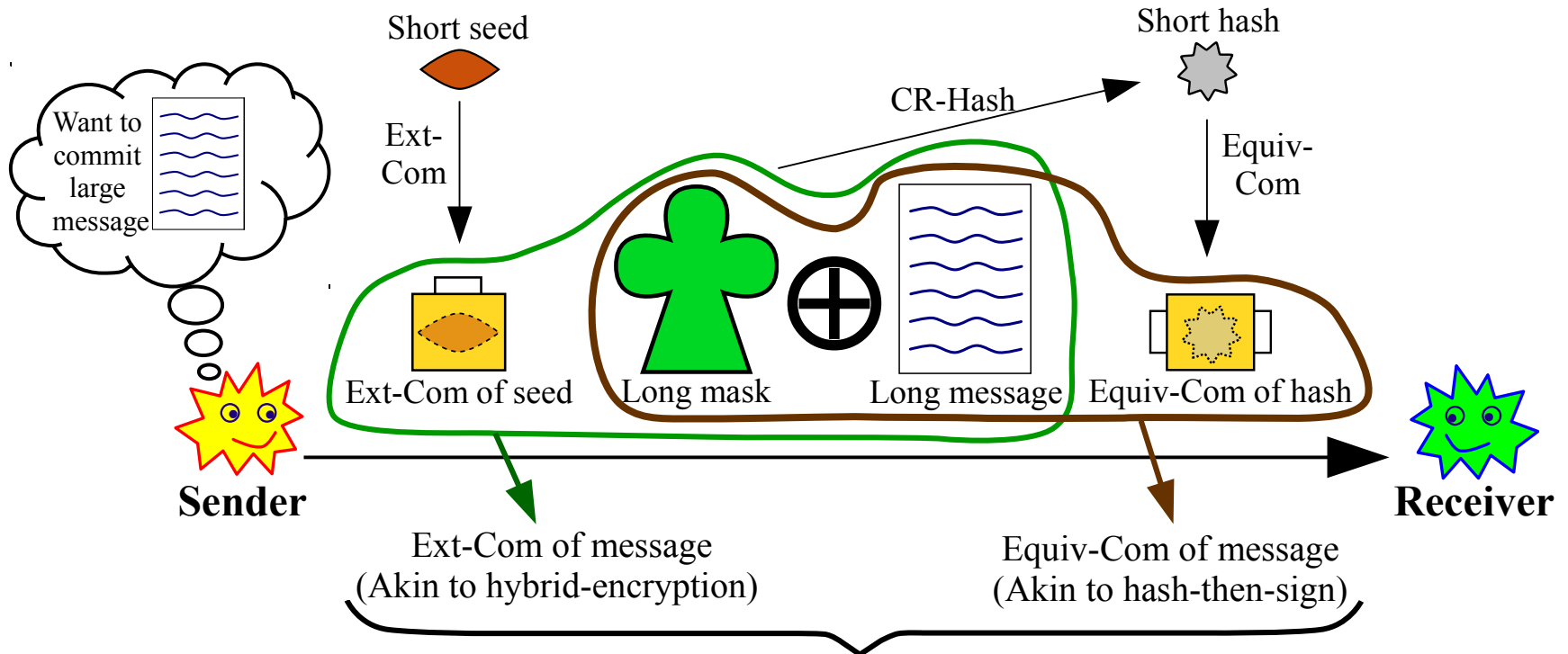
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- Prot #1: **Coin-flipping** simulatable-with-rewinding

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This presentation – how to efficiently combine Ext and Equiv (for many bits)?

- Prot #1: **Coin-flipping** simulatable-with-rewinding
- Prot #2: **UC-Com scheme** (namely without rewinding)

Roadmap

1. Simulatable coin-flipping and commitments

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3. Protocol #2: UC Commitment Scheme

4. Open questions / research directions

Part 2

Compare

New prot

Security

Compare

Complex

Different constructions (high level)

Part 2

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Analyze

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Different constructions (high level)

[Blum81-83]

[Lin03], [PW09]

This paper

Part 2

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Analyze

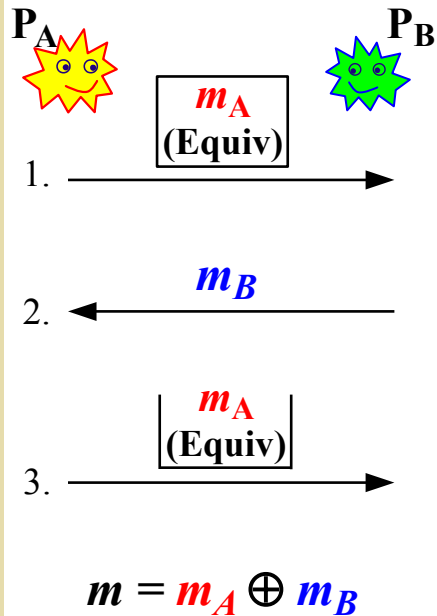
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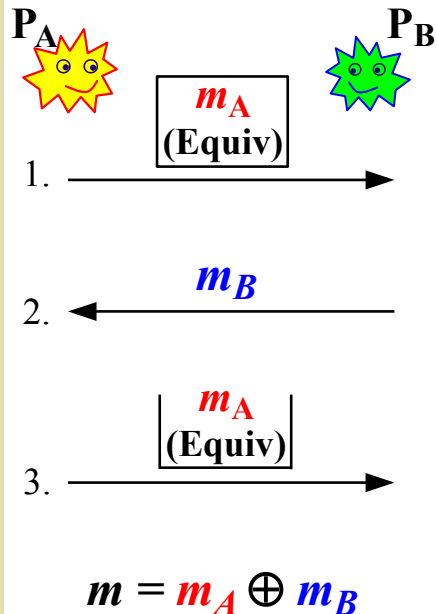
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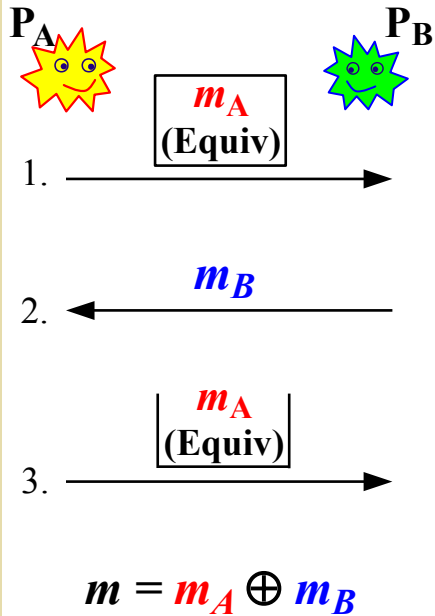
Problem: Can't ensure $\approx \text{Prob}(\perp)$ in ideal vs. real world. In step 3, P_A - $\text{Prob}(\perp)$ before Sim_B RW may (pathologically) differ from P_A - $\text{Prob}(\perp)$ after RW.

Legend: RW = rewind; $\text{Prob}(\perp)$ = probability of abort.

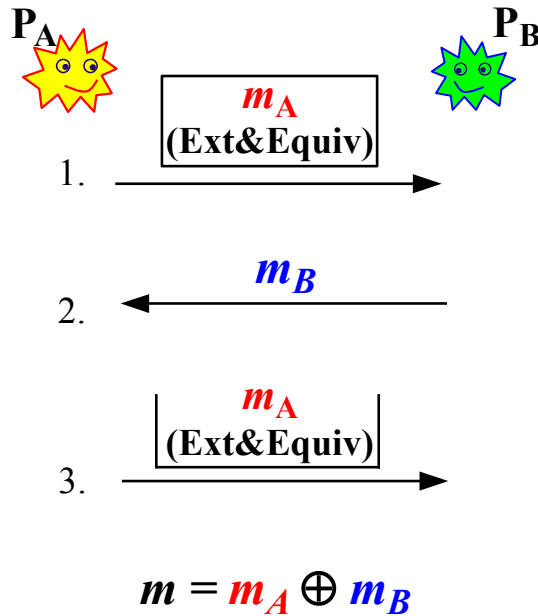
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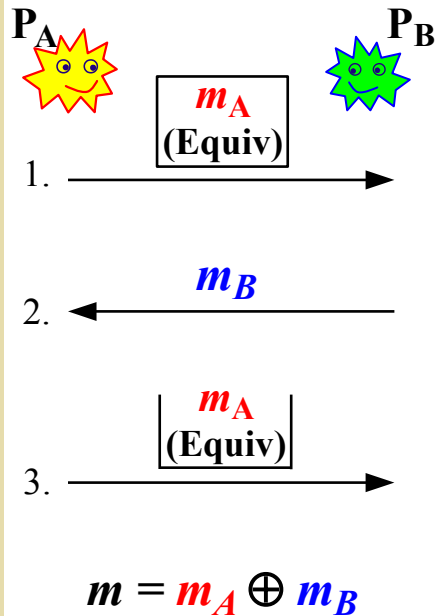
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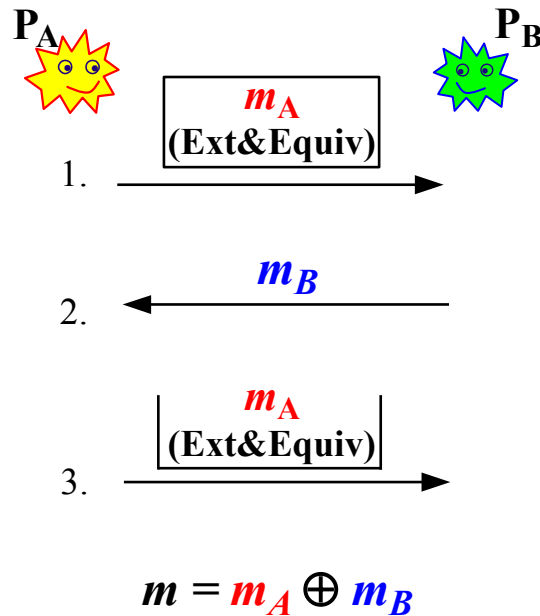
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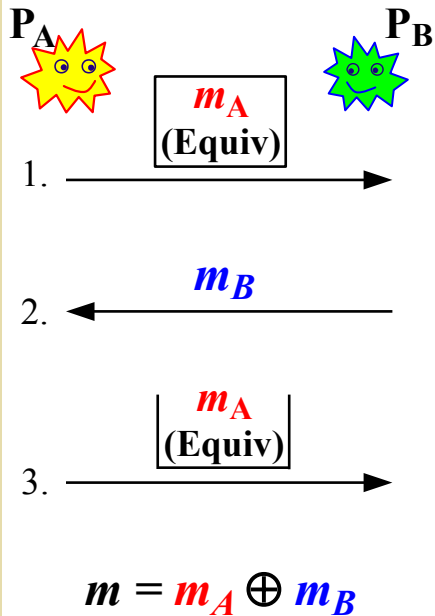
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- Lin03: ZK-based
 - PW09: Cut&Choose based
- Simulatable, but inefficient for large $|m|$.

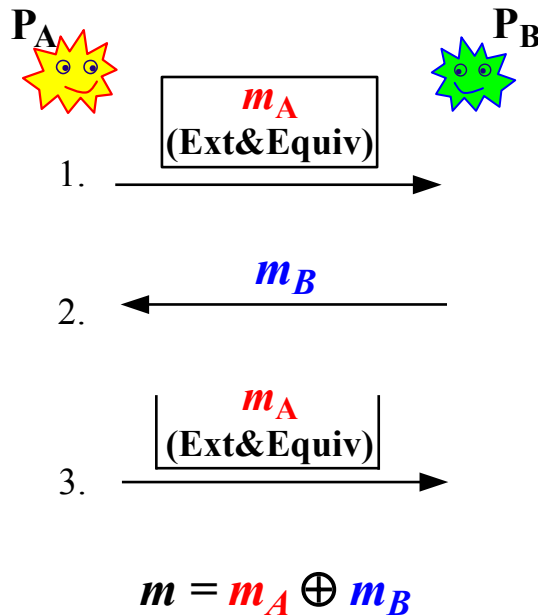
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Different constructions (high level)

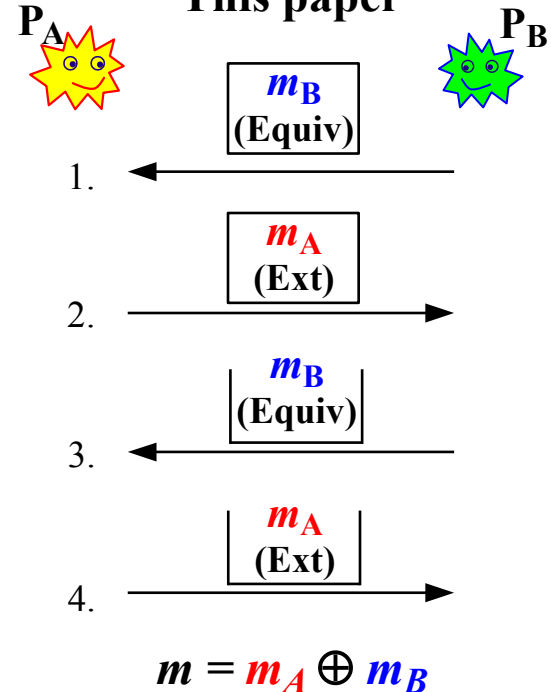
[Blum81-83]



[Lin03], [PW09]



This paper



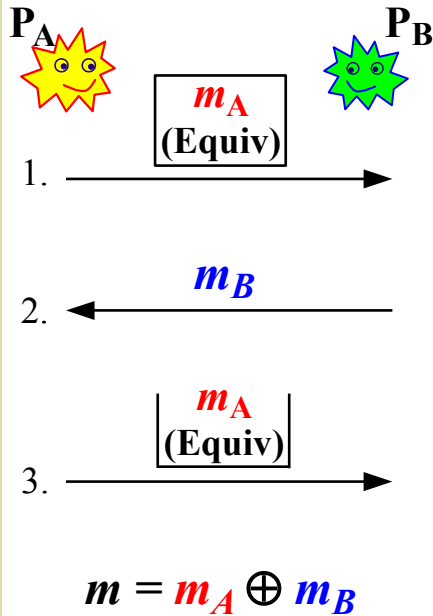
Problem: Can't ensure $\approx \text{Prob}(\perp)$ in ideal vs. real world. In step 3, P_A - $\text{Prob}(\perp)$ before Sim_B RW may (pathologically) differ from P_A - $\text{Prob}(\perp)$ after RW.

- Lin03: ZK-based
 - PW09: Cut&Choose based
- Simulatable, but inefficient for large $|m|$.

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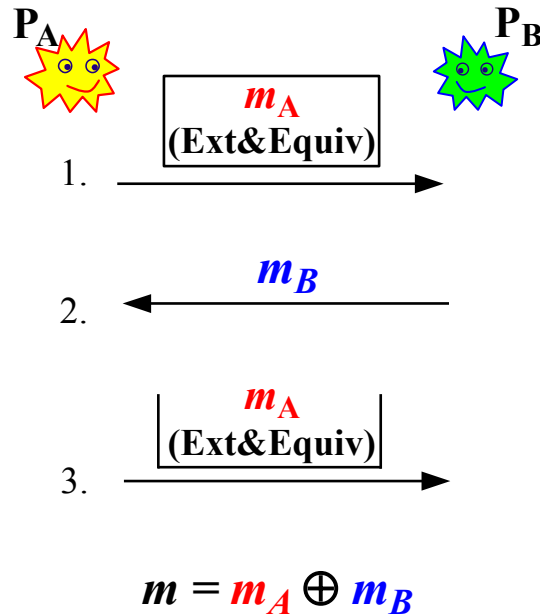
Different constructions (high level)

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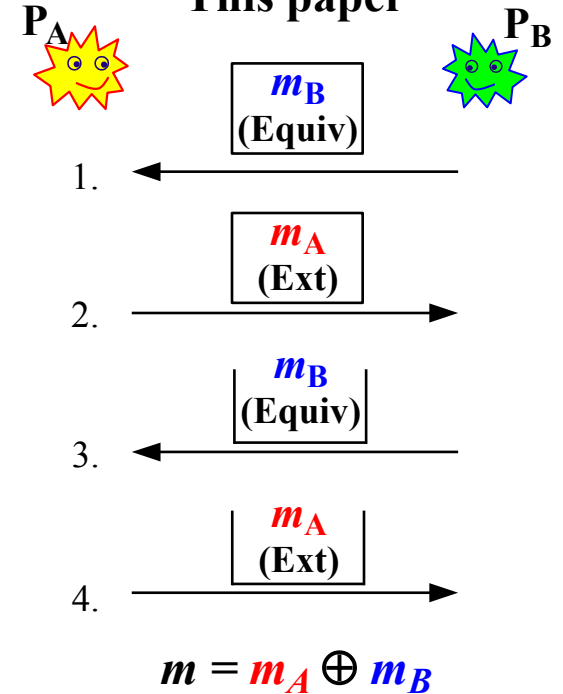
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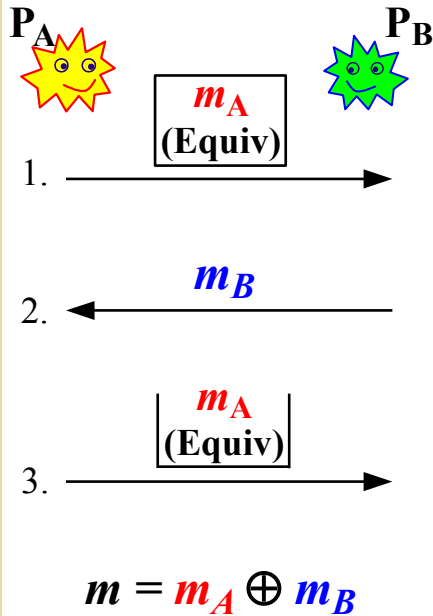


Ext-Com and Equiv-Com are efficient

Part 2
Compare
Analyze
Complex

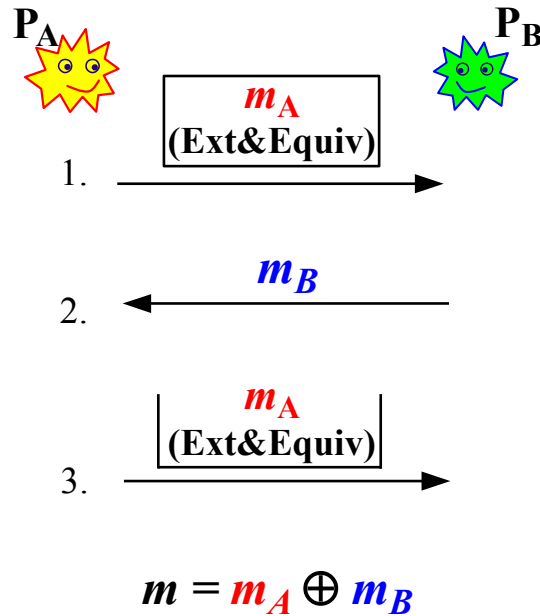
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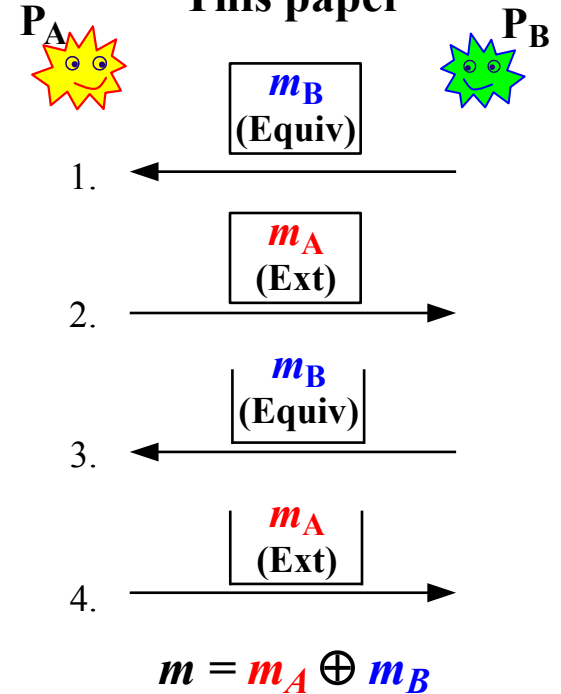
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This paper



Ext-Com and Equiv-Com are efficient

Simulatability: In the difficult side, $\text{Prob}(\perp)$ by P_B (step 3) may depend on $\text{Com}(m_A)$, but not on clear m_A . Can be simulated in Expected-Poly # RWs.

Closer look: possible instantiation and simulation (high level)

Part 2

Compare

Analyze

Complex

9

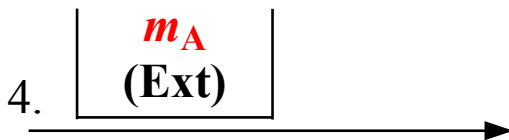
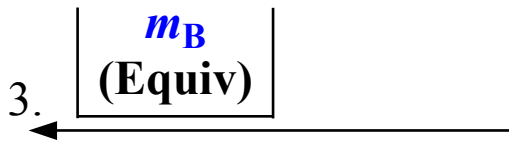
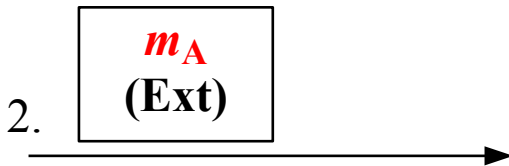
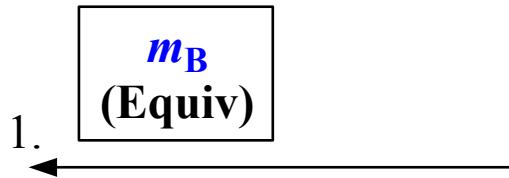
Legend: Ped (Pedersen); ElgCom (ElGamal)

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“Very-Efficient Simulatable Flipping of Many Coins into-a-well”

PKC 2016 (March 09)

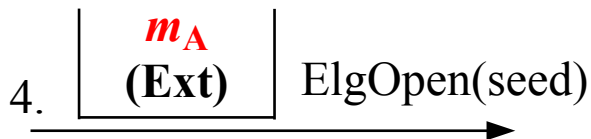
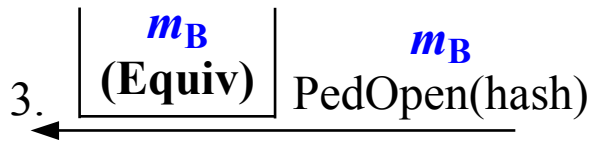
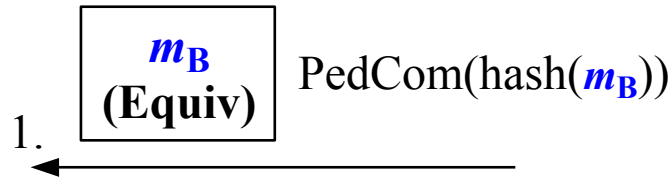
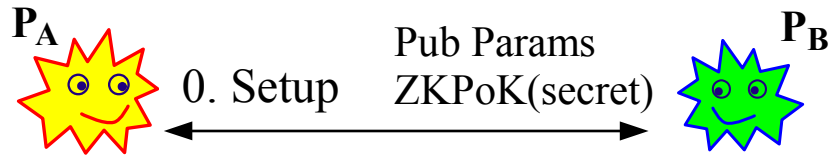
Closer look: possible instantiation and simulation (high level)



$$m = m_A \oplus m_B$$

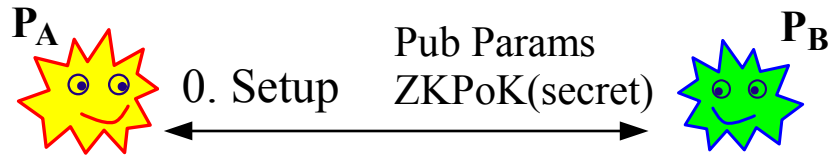
Part 2
Compare
Analyze
Complex

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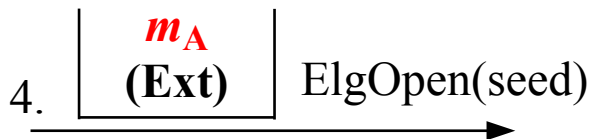
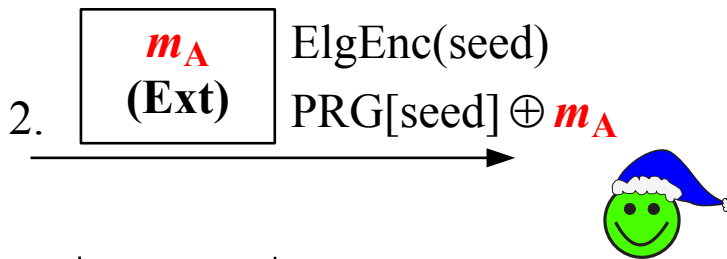
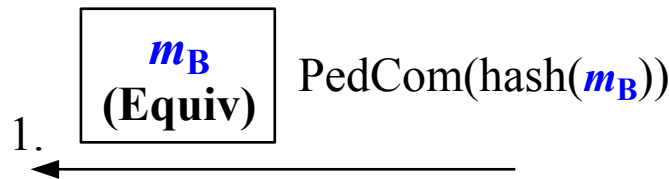


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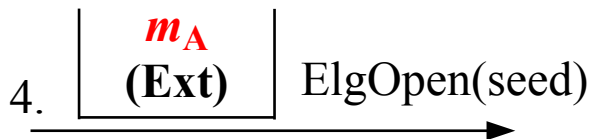
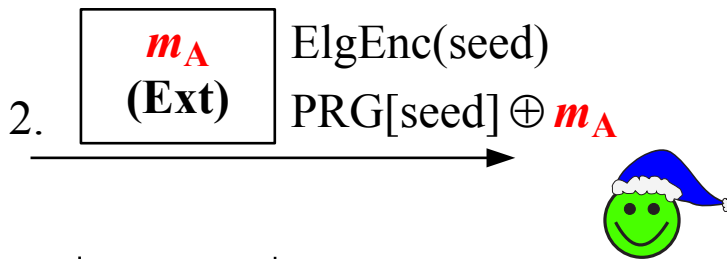
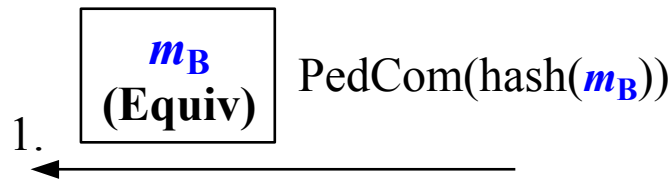
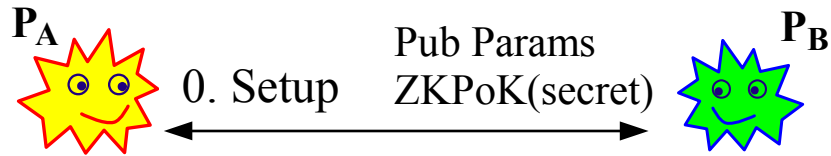
Case malicious P_A



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Part 2
Compare
Analyze
Complex

Closer look: possible instantiation and simulation (high level)

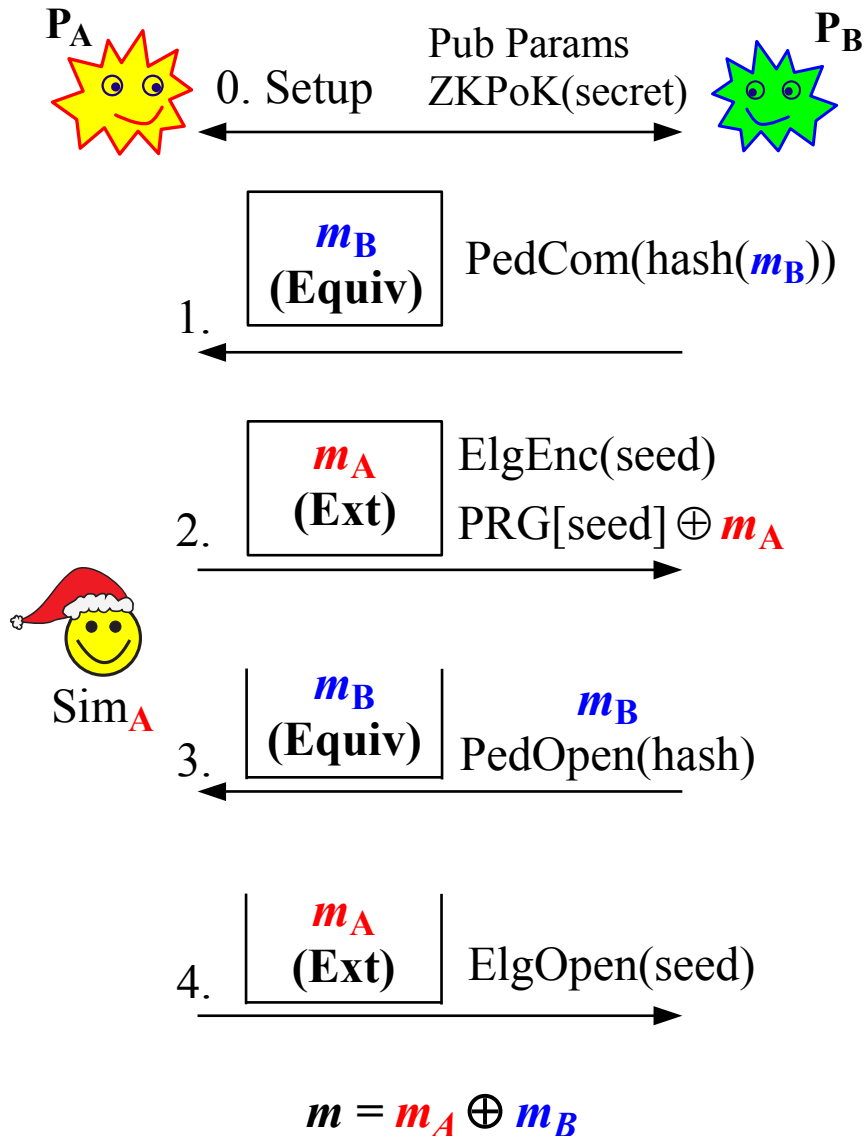


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Case malicious P_A

- In step 0: Sim_B extract trapdoor
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Closer look: possible instantiation and simulation (high level)

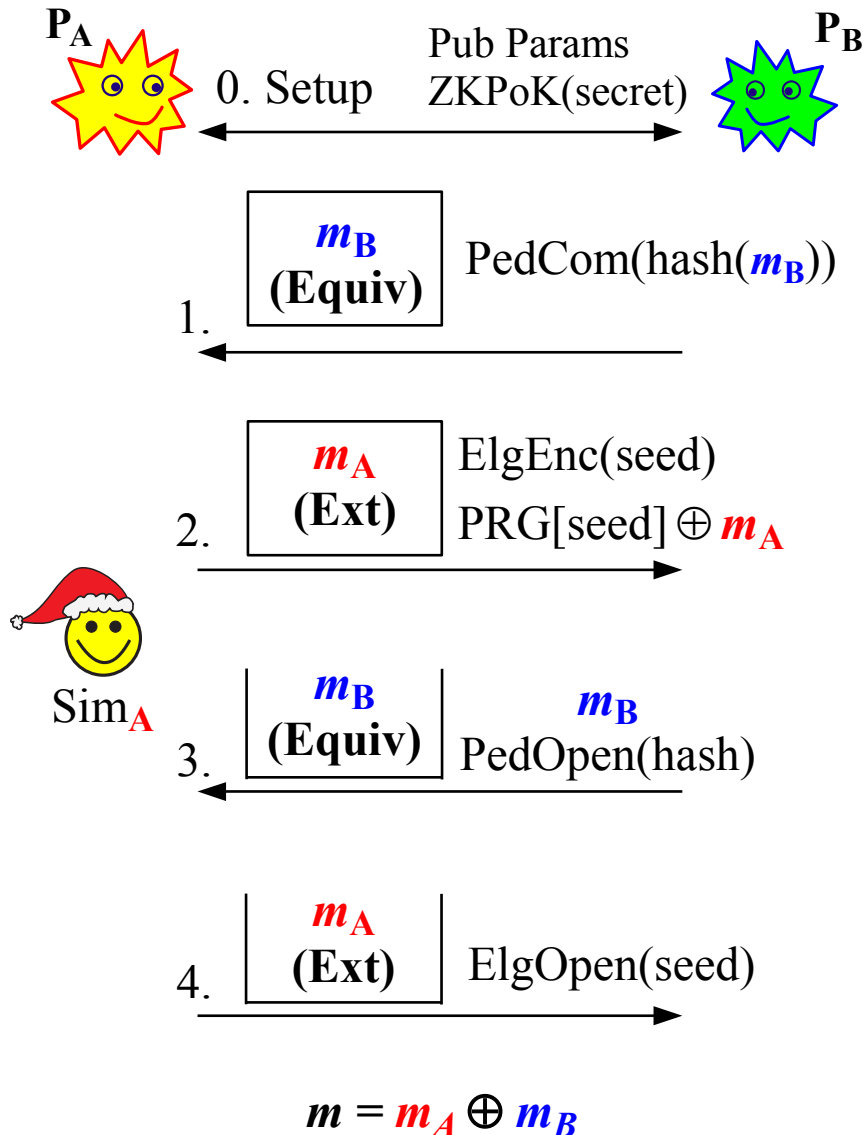


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Case malicious P_B

Closer look: possible instantiation and simulation (high level)



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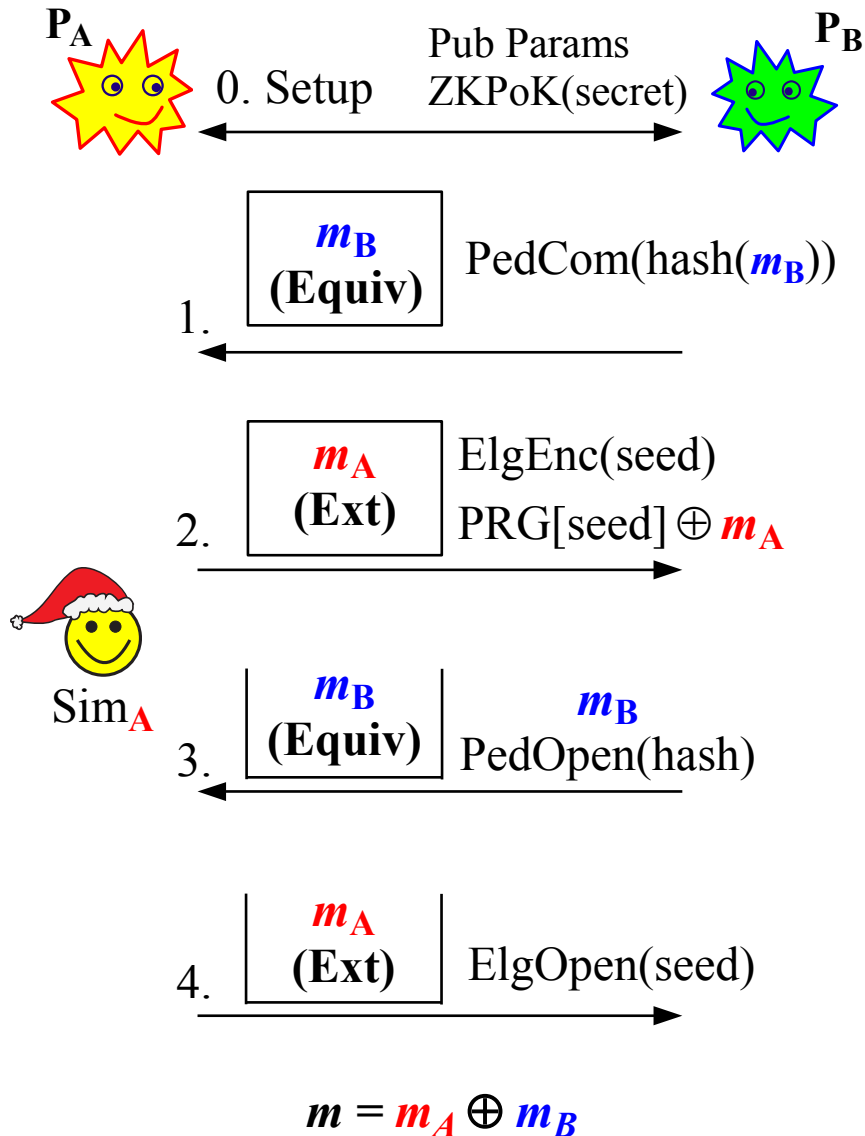
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Closer look: possible instantiation and simulation (high level)



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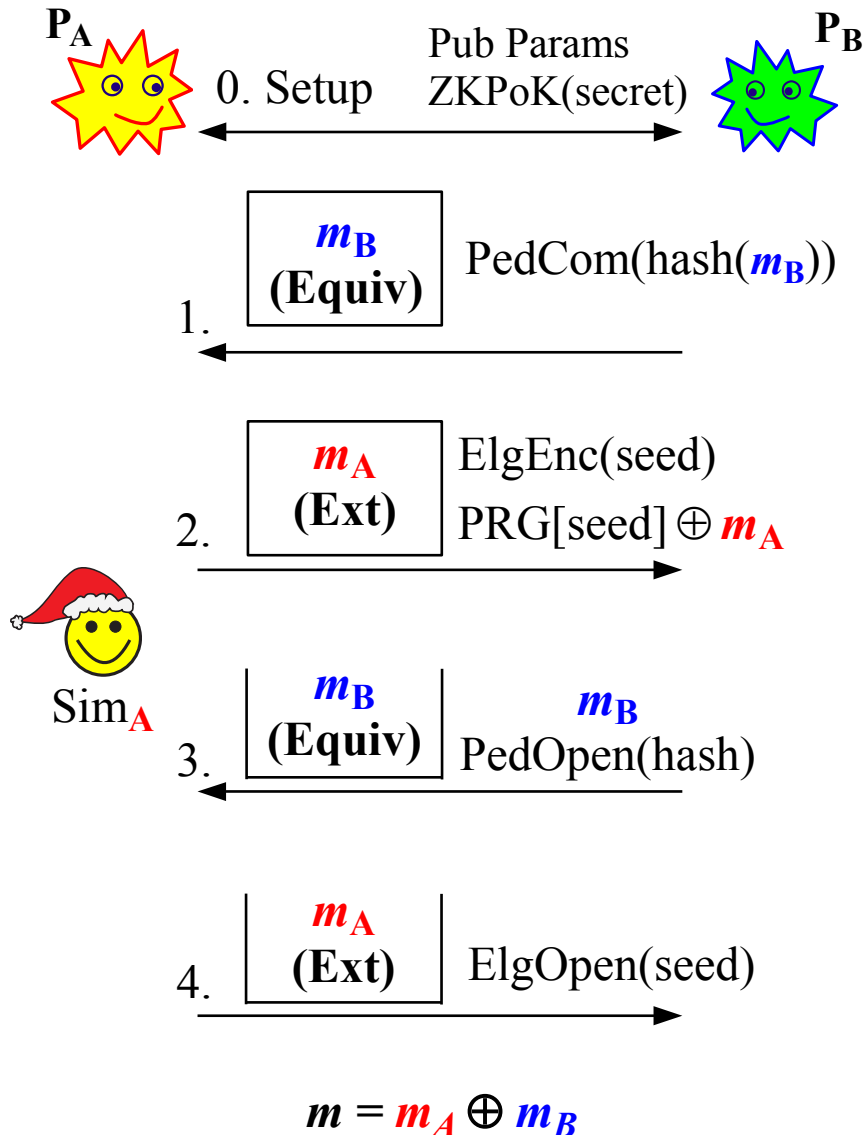
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Closer look: possible instantiation and simulation (high level)



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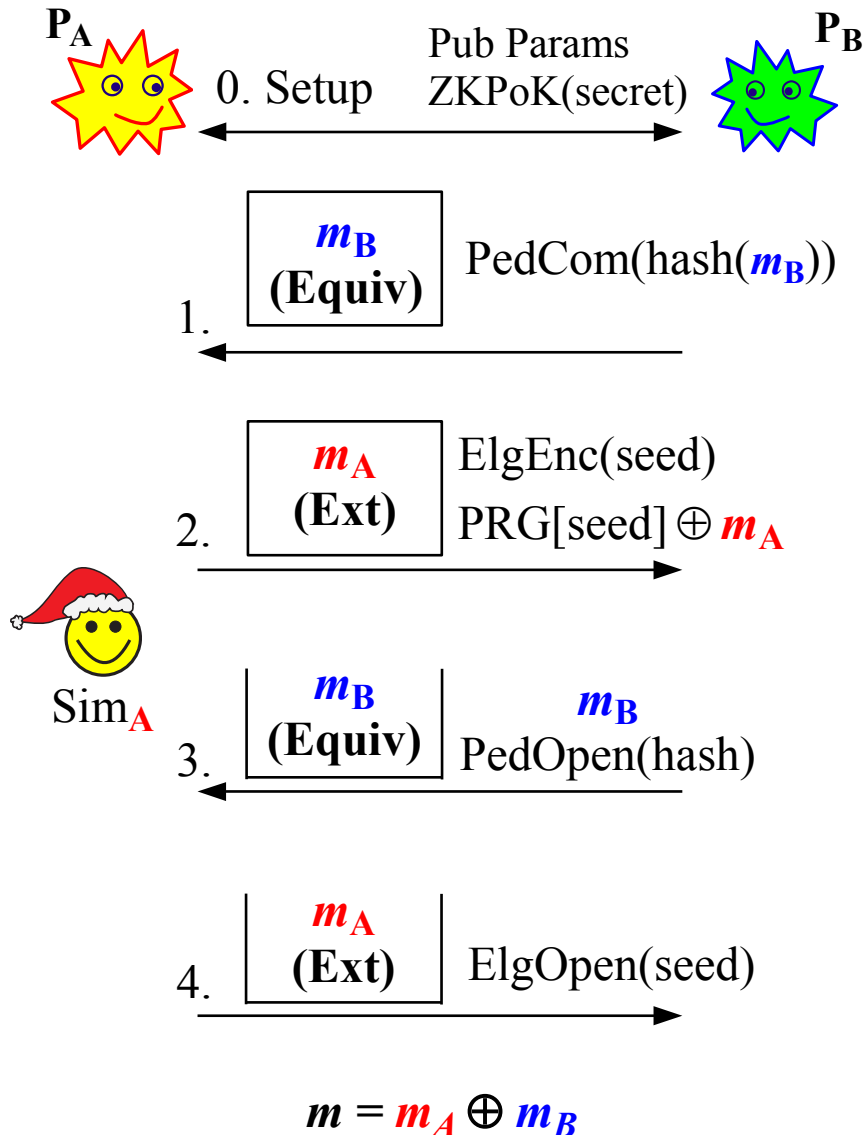
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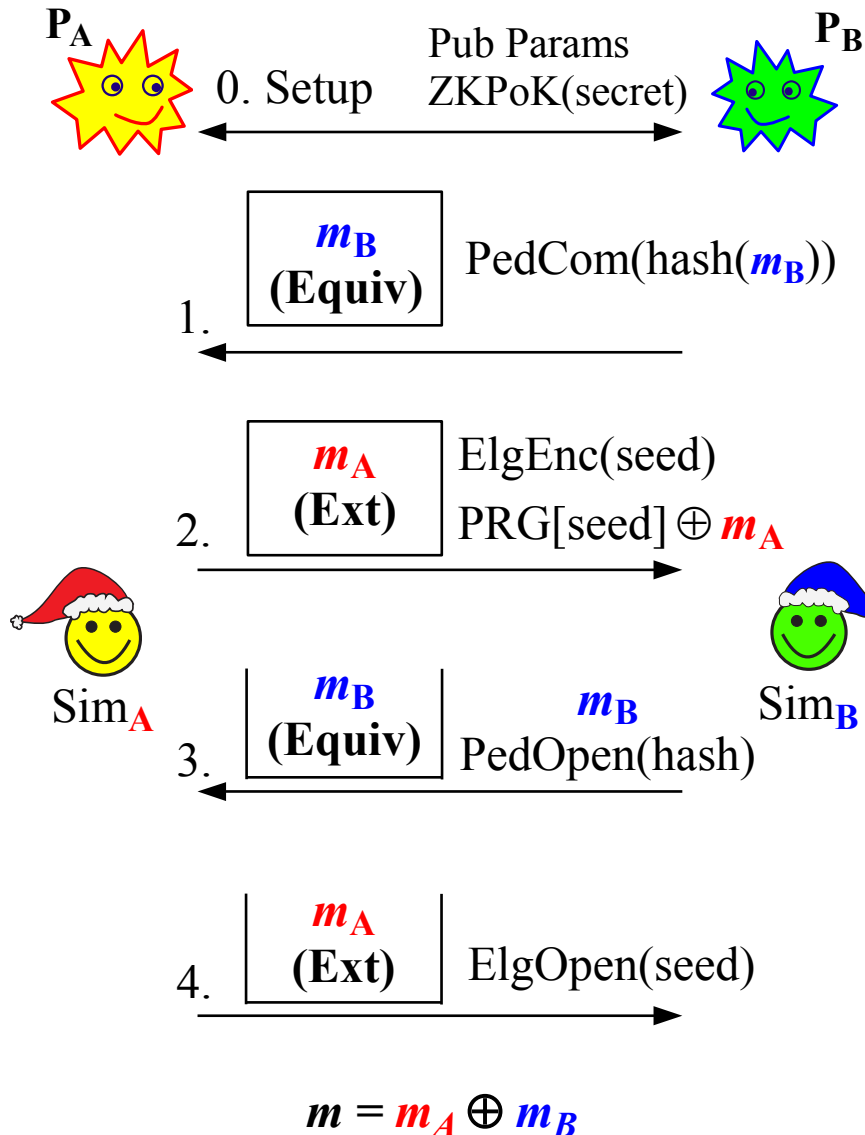
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Legend: $p(k)$ (suitable polynomial of the sec. parameter)

Legend: Ped (Pedersen); ElgCom (ElGamal)

Complexity

Part 2
Compare
Analyze
Complex

Complexity

Fixed offset:

- Setup (optional, e.g., to give trapdoor to simulator)
- Ext-Com scheme: 1 Com/Open of short seed
- Equiv-Com scheme: 1 Com/Open of short hash

Part 2

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Amortized for long strings:

- Communication: 2 bits per flipped coin
- Computation (per party): 1 PRG, 1 CR-Hash, 1 XOR

Roadmap

1. Simulatable coin-flipping and commitments

2. Protocol #1: coin-flipping (simulatable with rewinding)

3. Protocol #2: UC Commitment Scheme

4. Open questions / research directions

Part 3

Outline

Warmup

Improve

Complex

Rel W

Toward an efficient UC-Com scheme

Part 3

Outline

Warmup

Improve

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Toward an efficient UC-Com scheme

How to get an Ext&Equiv-Com for LONG strings, with:

- Communication expansion-rate $1+\varepsilon$
- A FEW Ext-coms for SHORT strings
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- Symmetric crypto operations (PRG, CR-Hash)

Part 3

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Toward an efficient UC-Com scheme

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Part 3

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UC-Coms do not
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(Other recent Rate-1 UC-Com schemes mentioned
ahead: [GIKW14, DDGN14, CDD+15, FJNT16])

Part 3

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1. A comm. inefficient scheme, based on *cut-and-choose*
2. Improve comm. efficiency, with *authenticators* and an *erasure-code*

Toward an efficient UC-Com scheme

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Pictorial notation:



Cut-and-choose warmup

(Warning:
heavy slide)

Part 3

Outline

Warmup

Improve

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Rel W

Cut-and-choose warmup

(Warning:
heavy slide)

1. Commit phase

Part 3

Outline

Warmup

Improve

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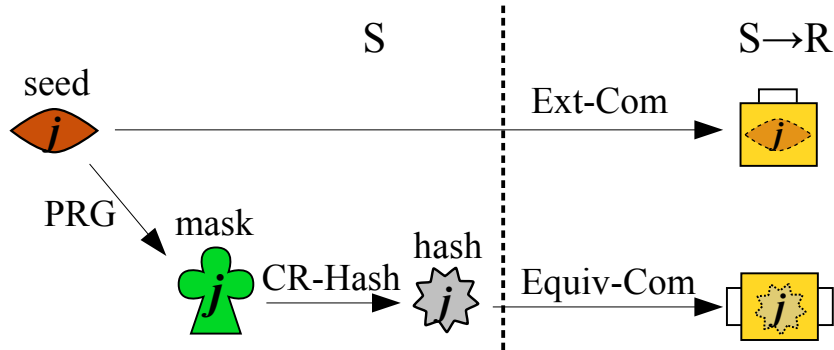
Cut-and-choose warmup

(Warning:
heavy slide)

Legend:
S = Sender; R = Receiver
 n = # instances;
 j = index of instance

1. Commit phase

(Commit seeds and hashes) For $j \in \{1, \dots, n\}$:



Part 3

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Cut-and-choose warmup

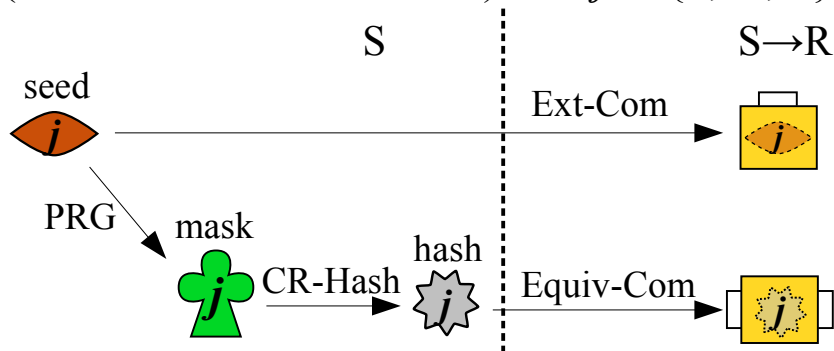
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Part 3

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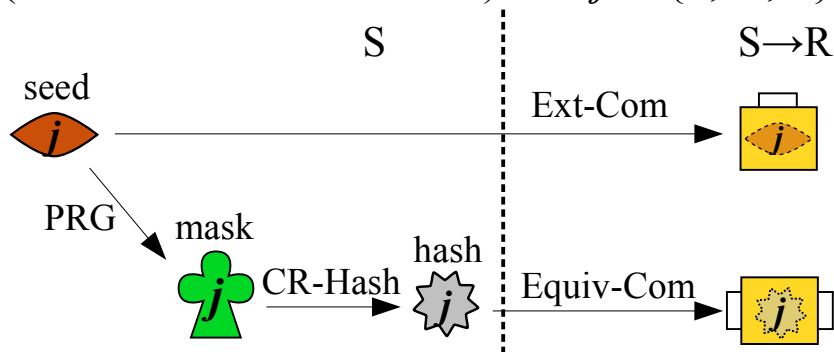
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Part 3

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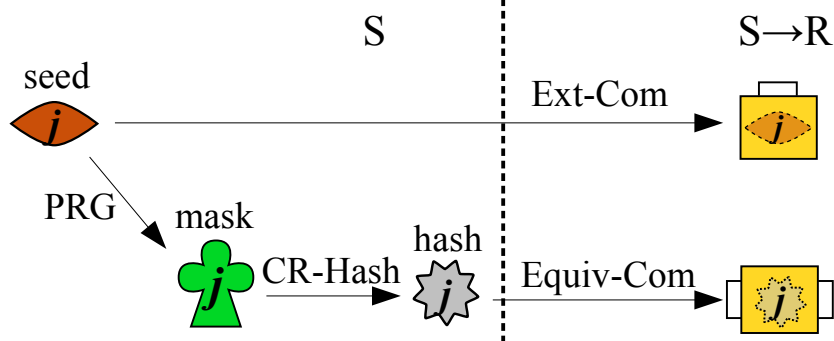
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Open()
Open()

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Part 3

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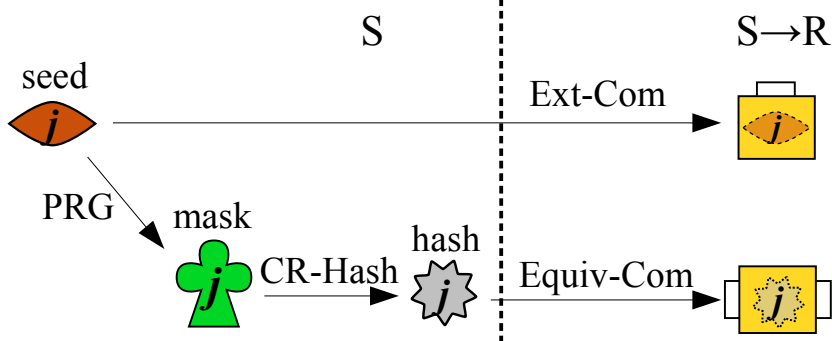
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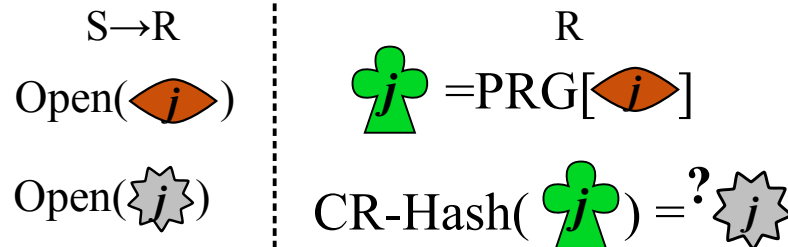
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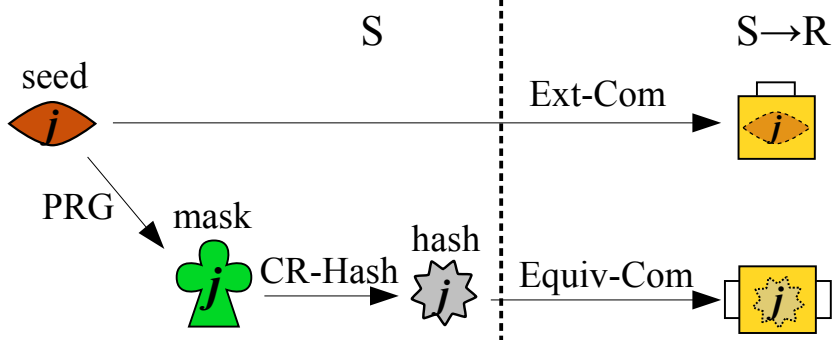
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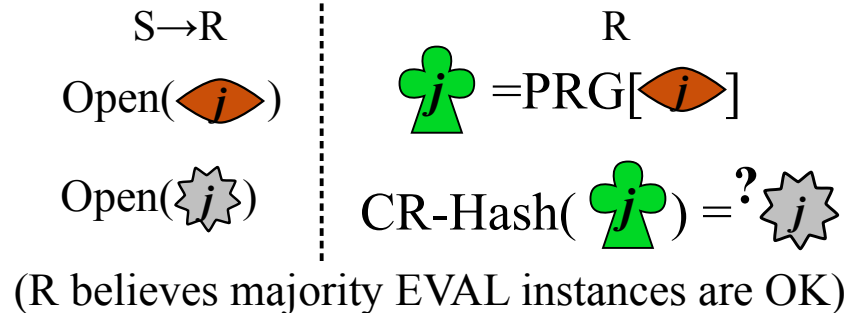
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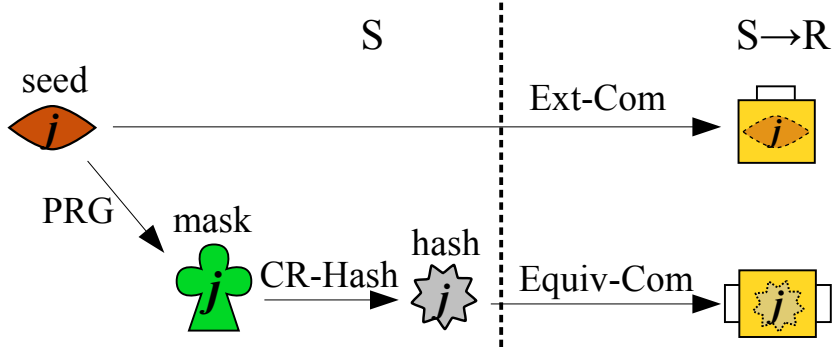
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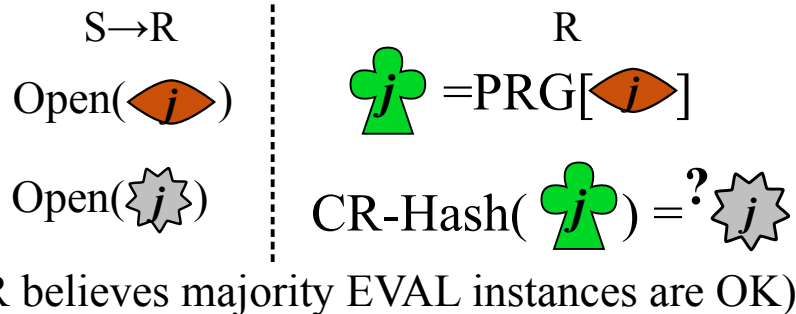


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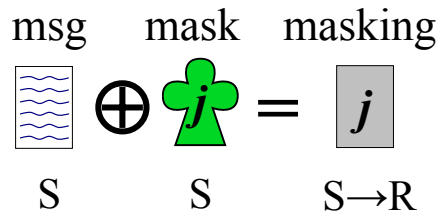
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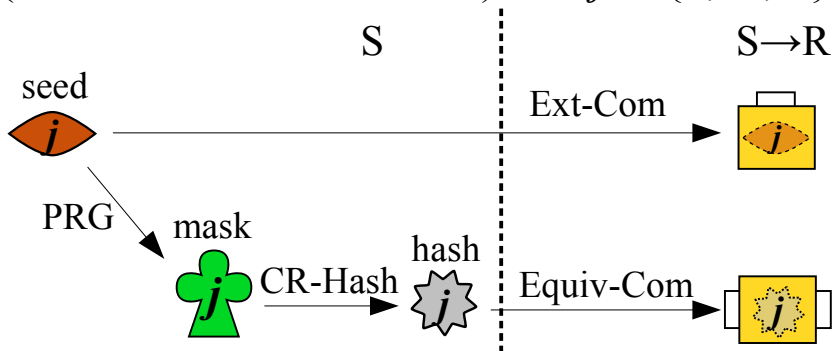
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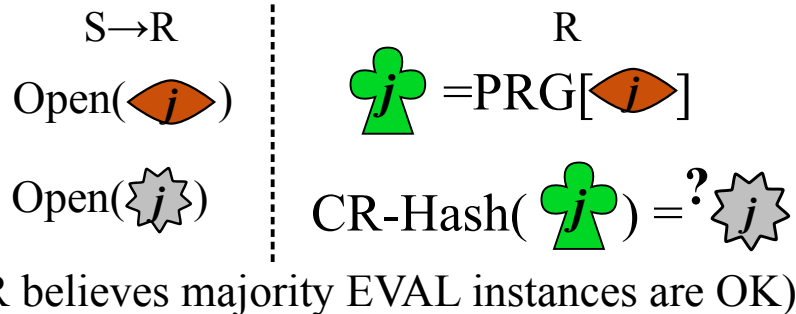


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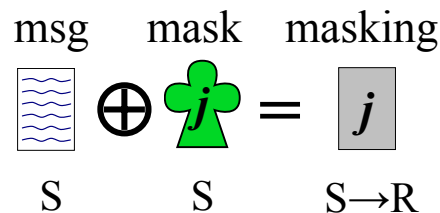
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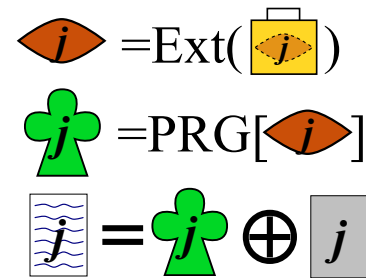
For $j \in \text{CHECK}$:



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Extraction (Sim_R):



- Part 3
- Outline
- Warmup**
- Improve
- Complex
- Rel W

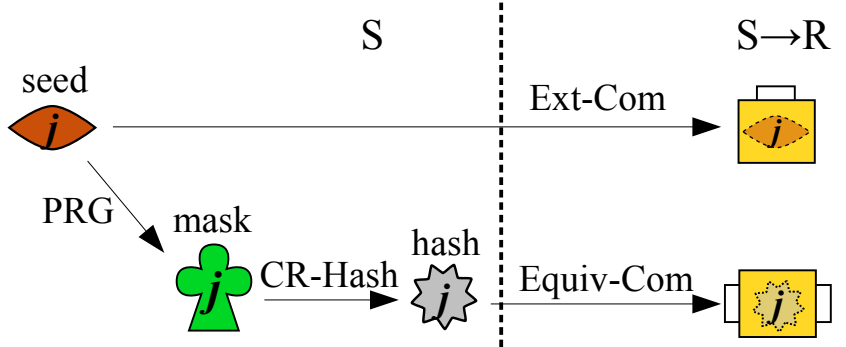
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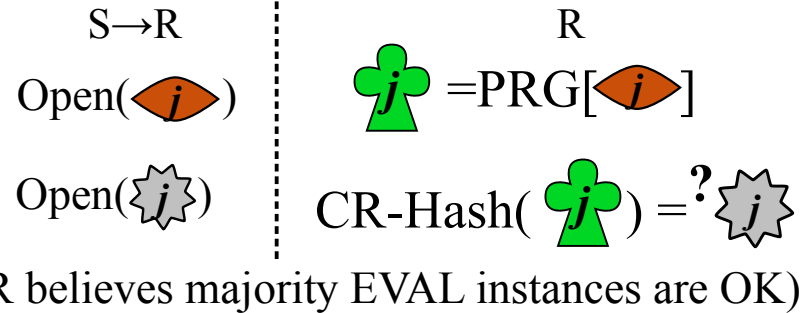


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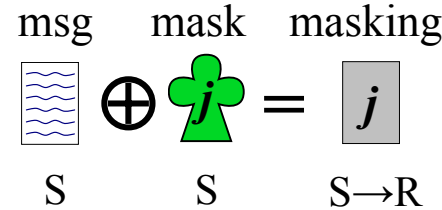
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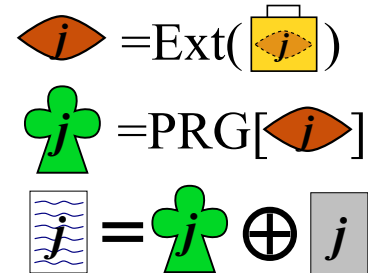
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Extraction (Sim_R):



2. Open phase

Part 3
 Outline
 Warmup
 Improve
 Complex
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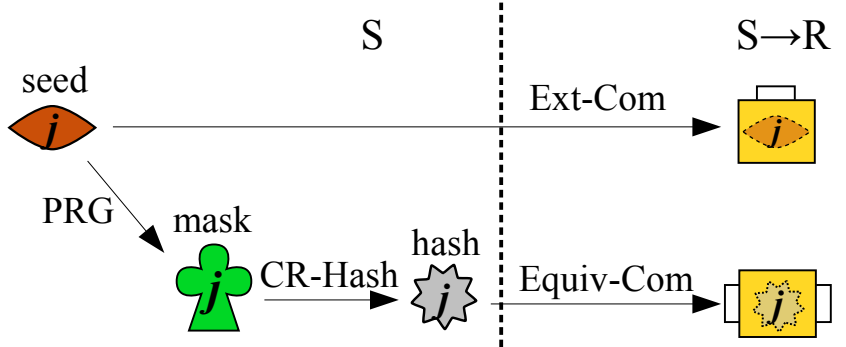
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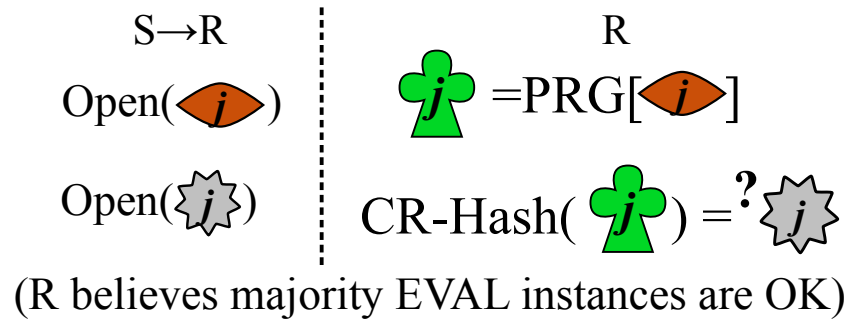
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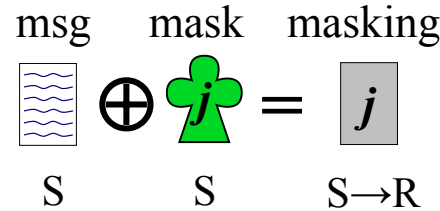
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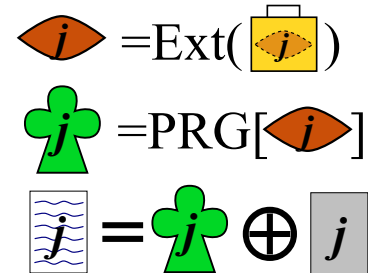
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Open(j^*) : $j \in \text{Eval}$

Reveal

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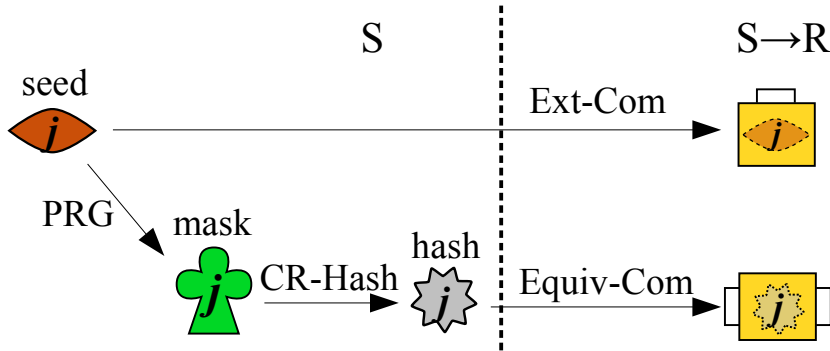
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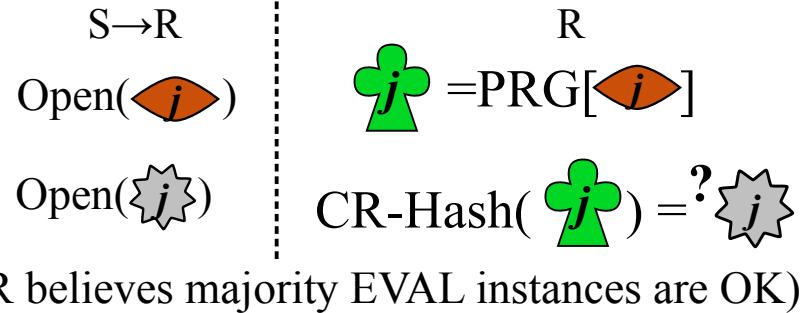
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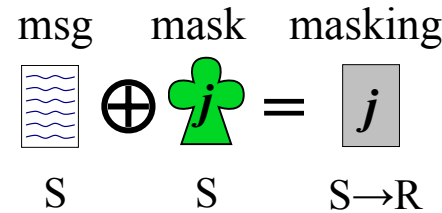
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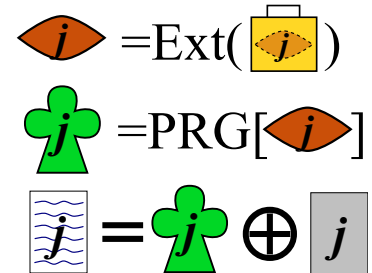
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$$R: \text{mask} = \text{msg} \oplus \text{commitment}$$

$$R: \text{CR-Hash}(\text{mask}) = ? \text{hash}$$

“Very-Efficient Simulatable Flipping of Many Coins into-a-well”

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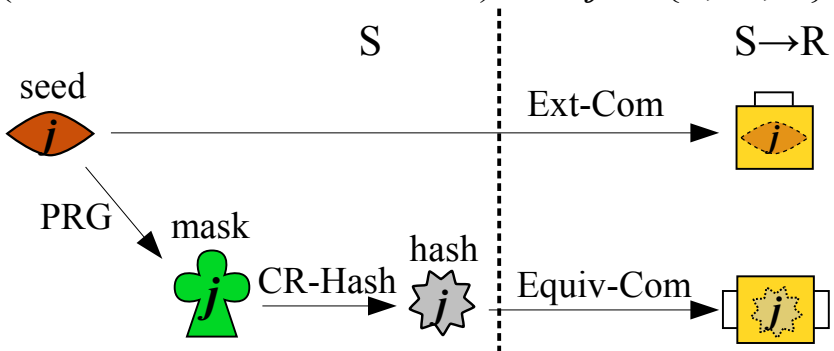
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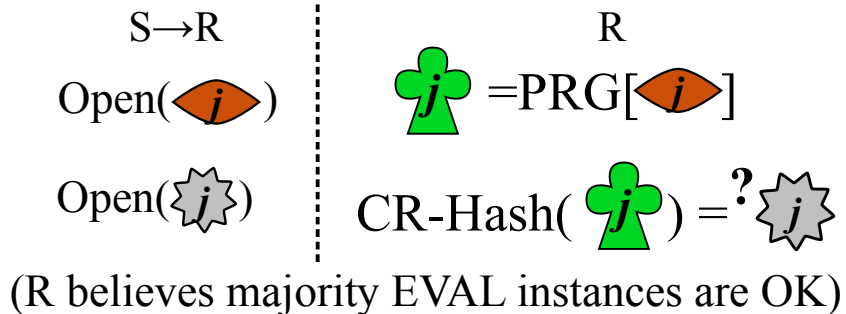
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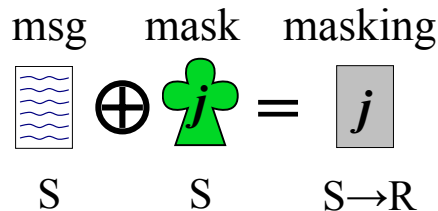
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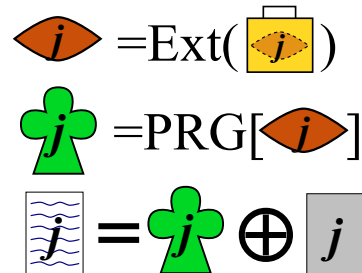
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Equivocation by Sim_S :

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$$\text{Equiv-Open}(\text{hash})$$

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Improving communication

Part 3

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Improving communication

Legend:

m = message; n = # instances;

e = #(EVAL); v = #(CHECK)

Problems with the warmup protocol

- Ensure correct extraction of message m implies many instances
- E.g. 40 bits statistical security $\Rightarrow n \geq 123$, e.g. $(n, v, e) = (123, 74, 49)$.
- High communication complexity: $|m| \times e$

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- **Erasur-code:** *split* message into smaller *fragments* (aka shares)
 \Rightarrow Mask each (“authenticated”) share, instead of full message m
 $\Rightarrow \text{Sim}_R$ extracts m if it extracts enough (t) correct shares out of e shares
 \Rightarrow New params, e.g., $(n, v, e, t) = (119, 73, 46, 23) \Rightarrow \text{Comm} = |m| \times e / t$

Complexity

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Complexity

E.g. C&C and erasure code parameters:

- $n = 119$ (# instances in cut-and-choose)
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- Interaction due to cut-&-choose can be removed by using Non-Programmable Random Oracle (and increasing statistical security parameter)

Some related work

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Some related work

Some UC-Com Schemes in 2011, 2013: [Lin11, FLM11, BCPV13]

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- [FJNT16] (Also OT based):
 - Uses consistency check to allow erasure code instead of ECC
 - Enable homomorphic commitments.

Roadmap

- 1. Simulatable coin-flipping and commitments**
- 2. Protocol #1: coin-flipping (simulatable with rewinding)**
- 3. Protocol #2: UC Commitment Scheme**
- 4. Open questions / research directions**

Part 4

Open

Thanks

Refs

Possible research directions:

Part 4

Open

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Part 4

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- Homomorphic properties?
- Selective opening of parts of message?
- More efficient UC Coin-Flipping (2 bits / flipped coin & comp. efficient)?

Part 4

Open

Thanks

Refs

Thank you for your attention



Very Efficient Simulatable Flipping of Many Coins into-a-well

`luis.papers@gmail.com`

`https://ia.cr/2015/640`

Part 4

Open

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Refs

References mentioned in this presentation

(More references in paper)

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- [DDGN14]: Damgård and David and Giacomelli and Nielsen. Compact VSS and efficient homomorphic UC commitments. ASIACRYPT 2014
- [FJNT16]: Frederiksen, Jakobsen, Nielsen, and Trifiletti. On the complexity of additively homomorphic UC commitments. TCC 2016-A

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(More references in paper)

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Part 4

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